

全国共同利用施設

東京大学情報基盤センター

Information Technology Center, The University of Tokyo



東京大学

THE UNIVERSITY OF TOKYO

# Communications in ppOpen-MATH/MG

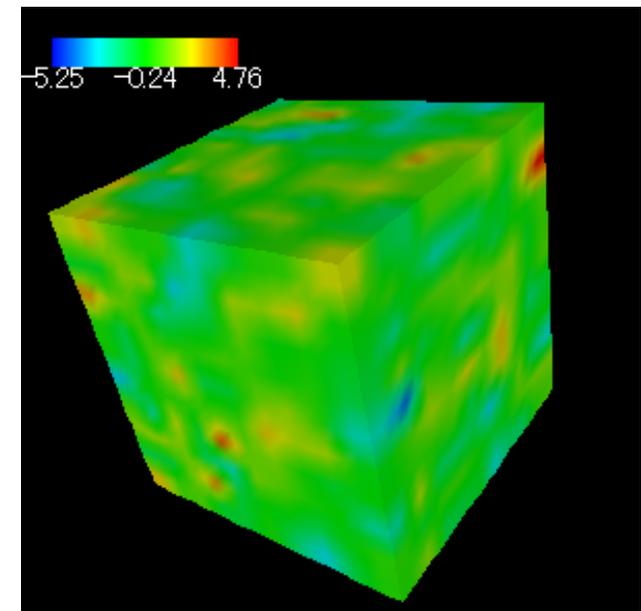
**Kengo Nakajima**

Information Technology Center, The University of Tokyo, Japan

October 28<sup>th</sup>, 2013

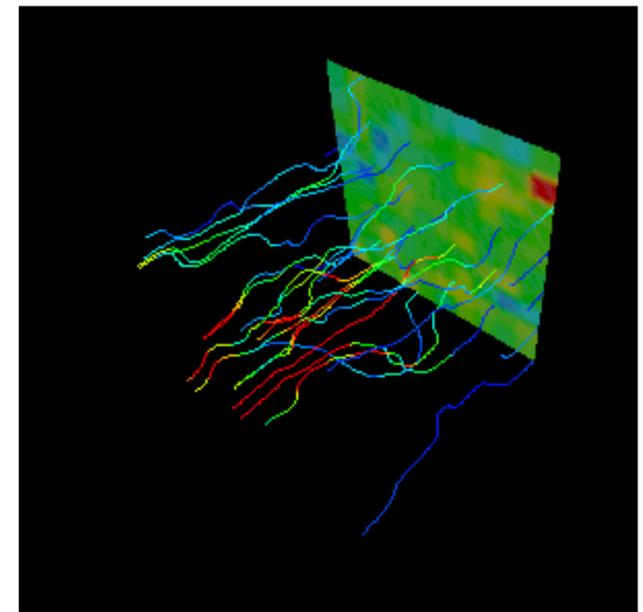
# Target Application: *pGW3D-FVM*

- 3D Groundwater Flow via. Heterogeneous Porous Media
  - Poisson's equation
  - Randomly distributed water conductivity
$$\nabla \cdot (\lambda(x, y, z) \nabla \phi) = q, \phi = 0 \text{ at } z = z_{\max}$$
  - Distribution of water conductivity is defined through methods in geostatistics [Deutsch & Journel, 1998]
- Finite-Volume Method on Cubic Voxel Mesh
- Distribution of Water Conductivity
  - $10^{-5}$ - $10^{+5}$ , Condition Number  $\sim 10^{+10}$
  - Average: 1.0
- Cyclic Distribution:  $128^3$



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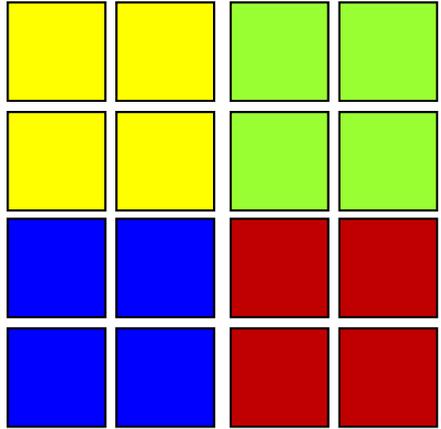
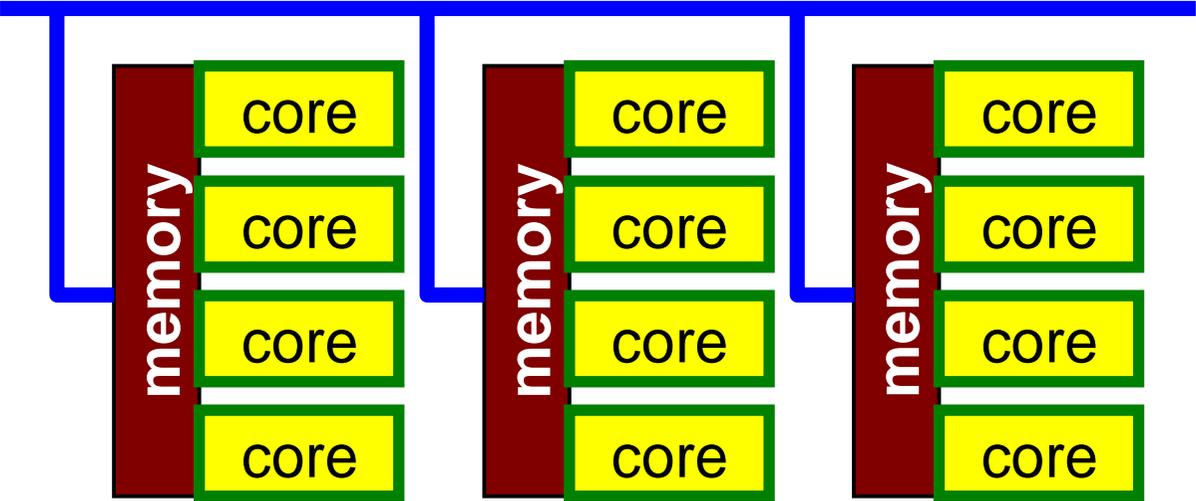


# Motivation of This Study

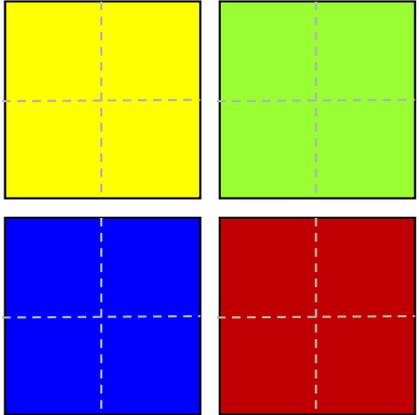
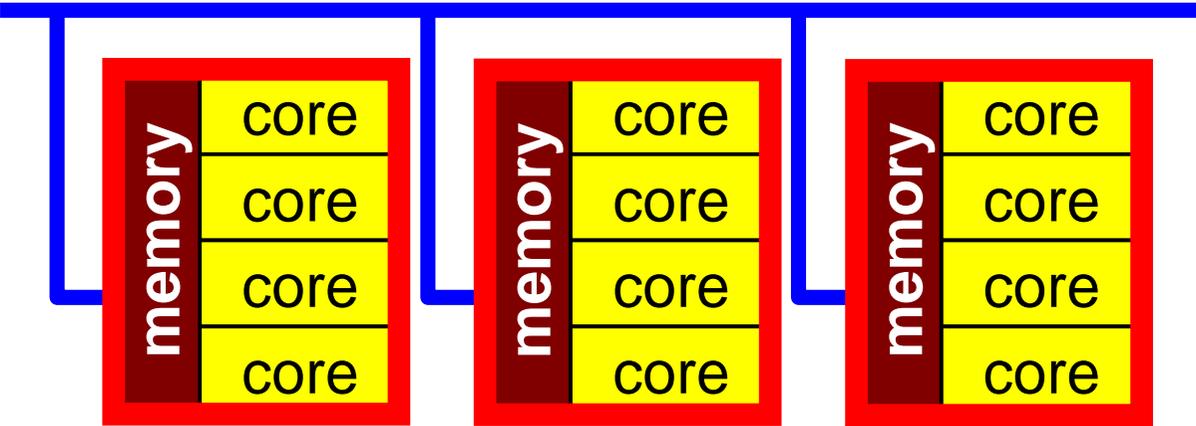
- Large-scale 3D Groundwater Flow
  - Poisson equations
  - Heterogeneous porous media
- Parallel (Geometric) Multigrid Solvers for FVM-type appl. on Fujitsu PRIMEHPC FX10 at University of Tokyo (Oakleaf-FX)
- Flat MPI vs. Hybrid (OpenMP+MPI)
- Expectations for Hybrid Parallel Programming Model
  - Number of MPI processes (and sub-domains) to be reduced
  - $O(10^8-10^9)$ -way MPI might not scale in Exascale Systems
  - Easily extended to Heterogeneous Architectures
    - CPU+GPU, CPU+Manycores (e.g. Intel MIC/Xeon Phi)
    - MPI+X: OpenMP, OpenACC, CUDA, OpenCL

# Flat MPI vs. Hybrid

## Flat-MPI: Each Core -> Independent

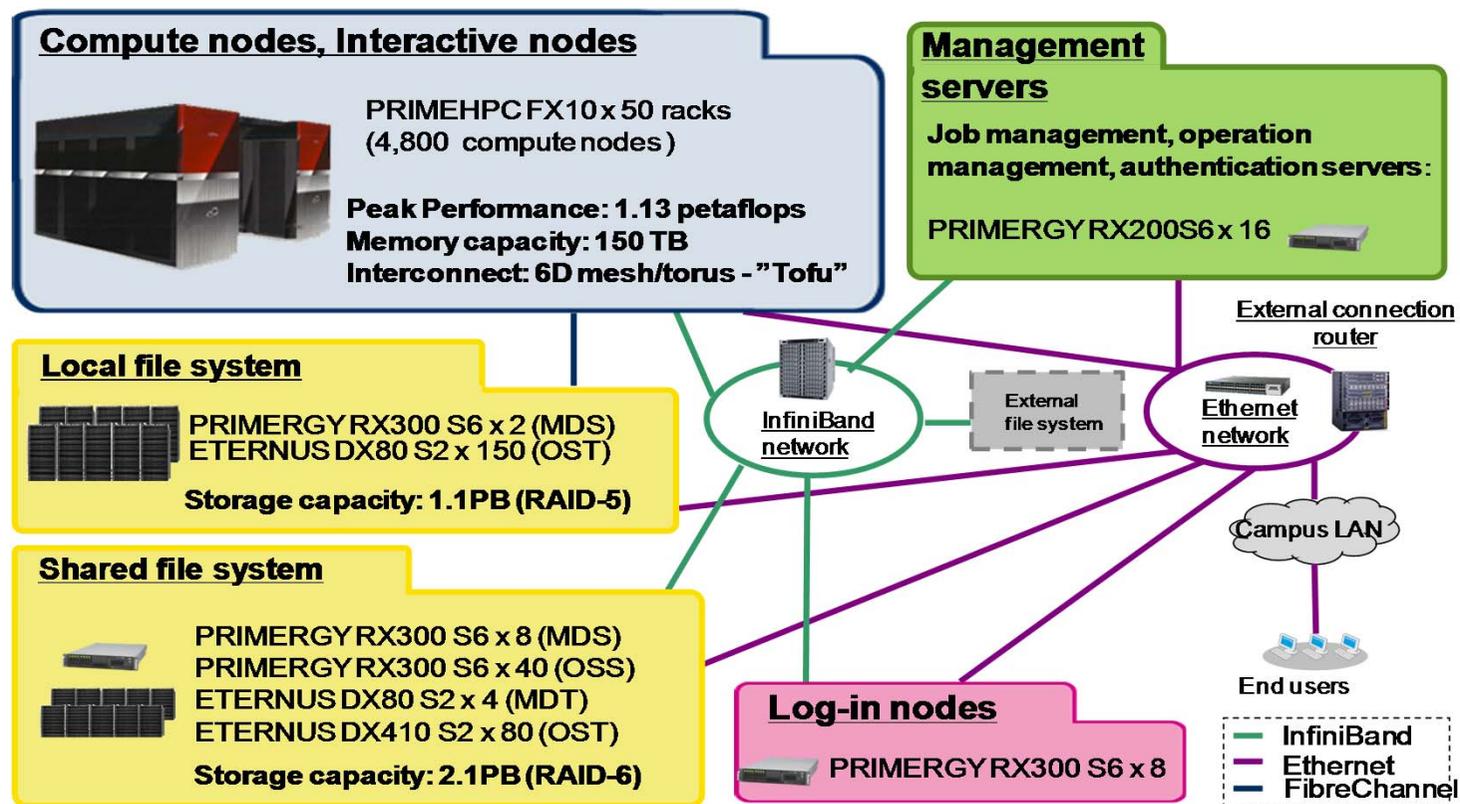


## Hybrid: Hierarchical Structure



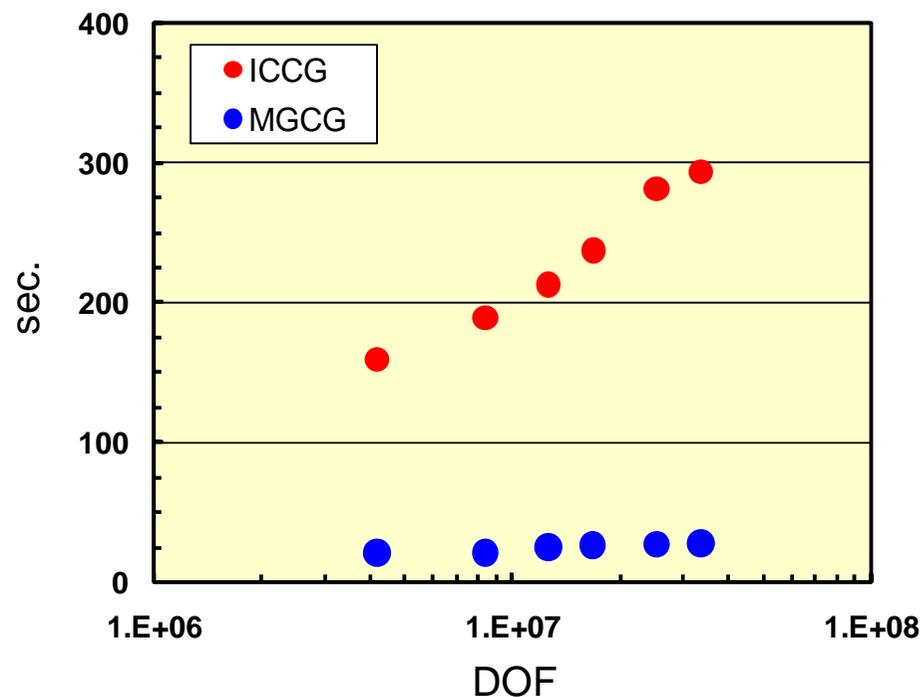
# Fujitsu PRIMEHPC FX10 (Oakleaf-FX) at the U. Tokyo

- SPARC64 Ixfx (4,800 nodes, 76,800 cores)
- Commercial version of K computerx
- Peak: 1.13 PFLOPS (1.043 PF, 21<sup>st</sup>, 40<sup>th</sup> TOP 500 in 2012 Nov.)
- Memory BWTH 398 TB/sec.



# Multigrid

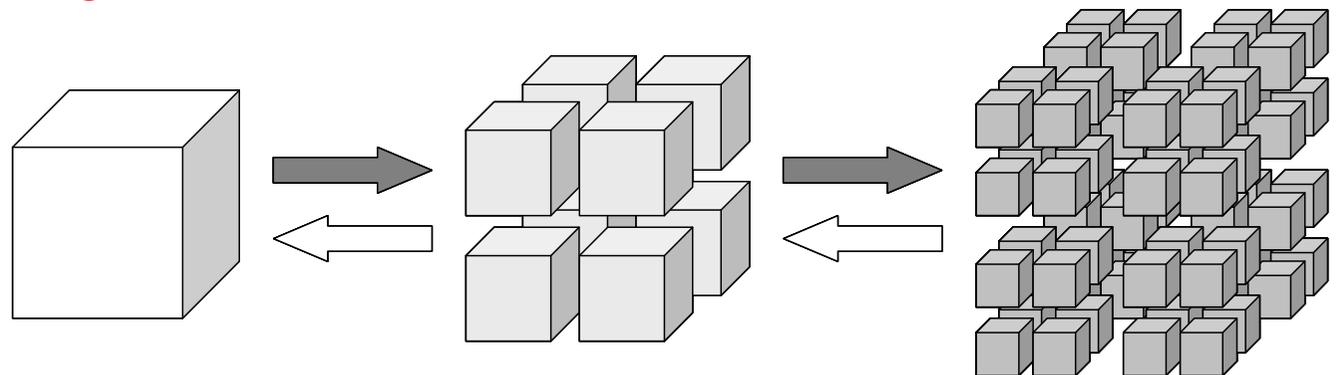
- Scalable Multi-Level Method using Multilevel Grid for Solving Linear Eqn's
  - Computation Time  $\sim O(N)$  (N: # unknowns)
  - Good for large-scale problems
- Preconditioner for Krylov Iterative Linear Solvers
  - MGCG



**MG Tutorial**

# Linear Solvers

- Preconditioned CG Method
  - Multigrid Preconditioning (MGCG)
  - IC(0) for Smoothing Operator (Smoother): good for ill-conditioned problems
- Parallel Geometric Multigrid Method
  - 8 fine meshes (children) form 1 coarse mesh (parent) in isotropic manner (octree)
  - V-cycle
  - Domain-Decomposition-based: Localized Block-Jacobi, Overlapped Additive Schwarz Domain Decomposition (ASDD)
  - Operations using a single core at the coarsest level (redundant)

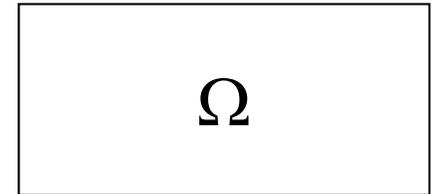


# Overlapped Additive Schwartz Domain Decomposition Method

ASDD: Localized Block-Jacobi Precond. is stabilized

## Global Operation

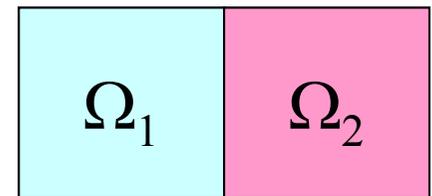
$$Mz = r$$



## Local Operation

$$z_{\Omega_1} = M_{\Omega_1}^{-1} r_{\Omega_1}, \quad z_{\Omega_2} = M_{\Omega_2}^{-1} r_{\Omega_2}$$

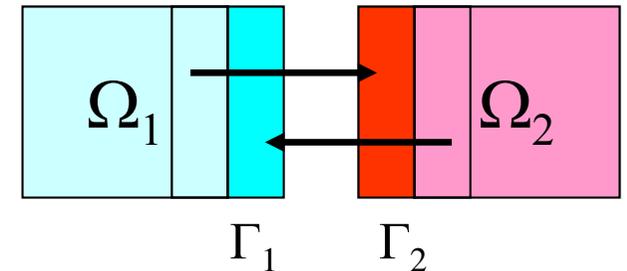
$\Omega_i$ : Internal ( $i \leq N$ )  
 $\Gamma_i$ : External ( $i > N$ )



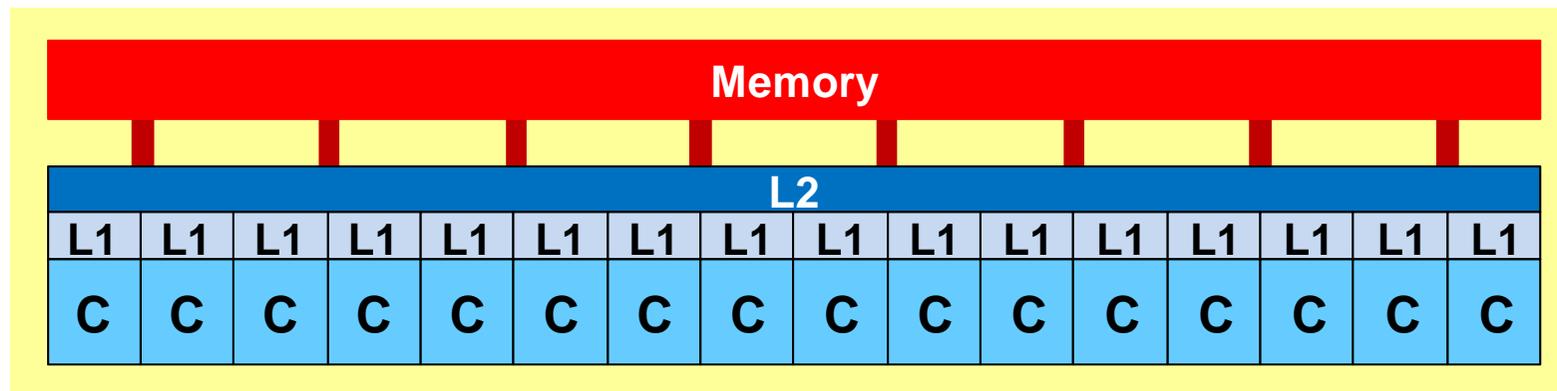
## Global Nesting Correction

$$z_{\Omega_1}^n = z_{\Omega_1}^{n-1} + M_{\Omega_1}^{-1} (r_{\Omega_1} - M_{\Omega_1} z_{\Omega_1}^{n-1} - M_{\Gamma_1} z_{\Gamma_1}^{n-1})$$

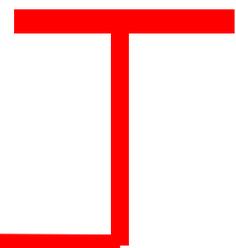
$$z_{\Omega_2}^n = z_{\Omega_2}^{n-1} + M_{\Omega_2}^{-1} (r_{\Omega_2} - M_{\Omega_2} z_{\Omega_2}^{n-1} - M_{\Gamma_2} z_{\Gamma_2}^{n-1})$$



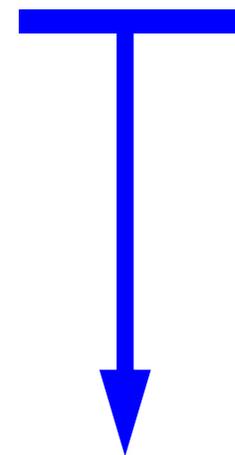




**H B      M      x      N**



Number of OpenMP threads per a single MPI process



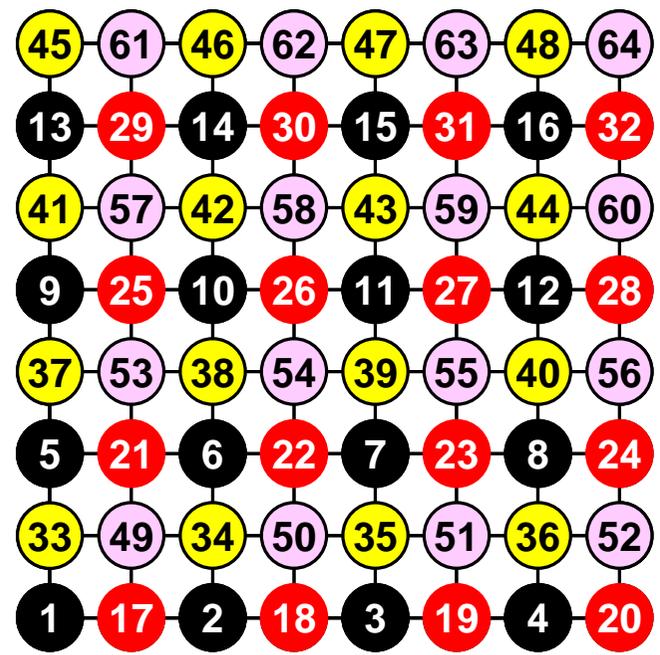
Number of MPI process per a single node

# Reordering for extracting parallelism in each domain (= MPI Process)

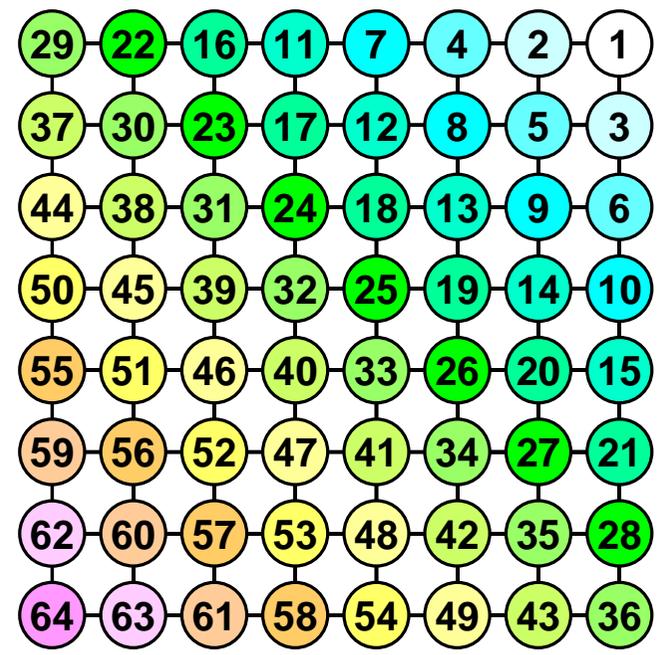
- Krylov Iterative Solvers
  - Dot Products
  - SMVP
  - DAXPY
  - **Preconditioning**
- IC/ILU Factorization, Forward/Backward Substitution
  - Global Dependency
  - Reordering needed for parallelism ([KN 2003] on the Earth Simulator, KN@CMCIM-2002)
  - Multicoloring, RCM, CM-RCM

# Ordering Methods

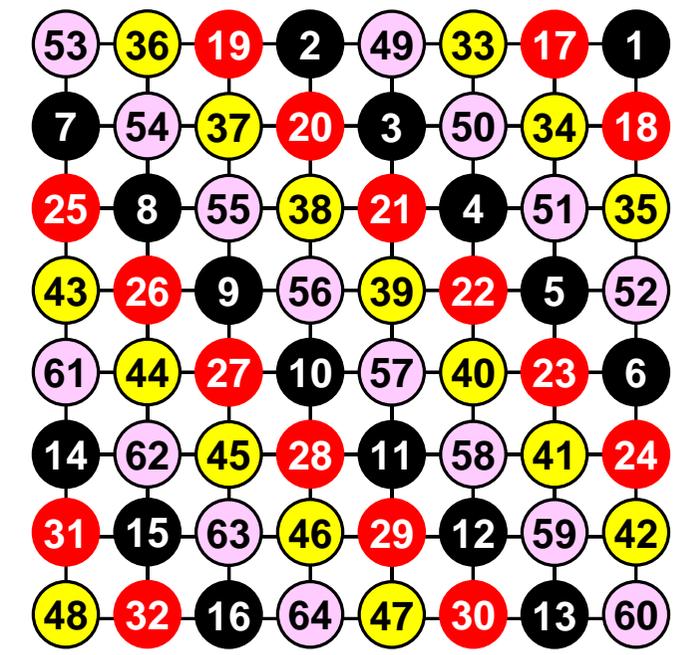
Elements in “same color” are independent: to be parallelized



**MC (Color#=4)  
Multicoloring**



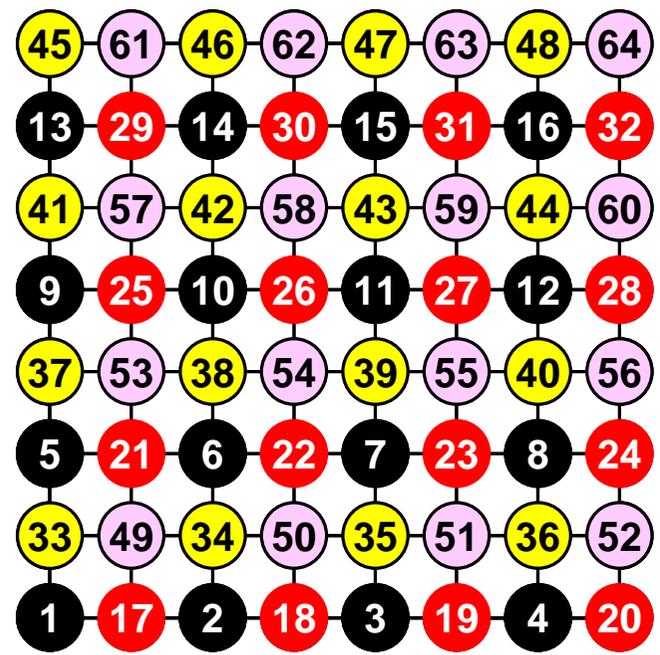
**RCM  
Reverse Cuthill-Mckee**



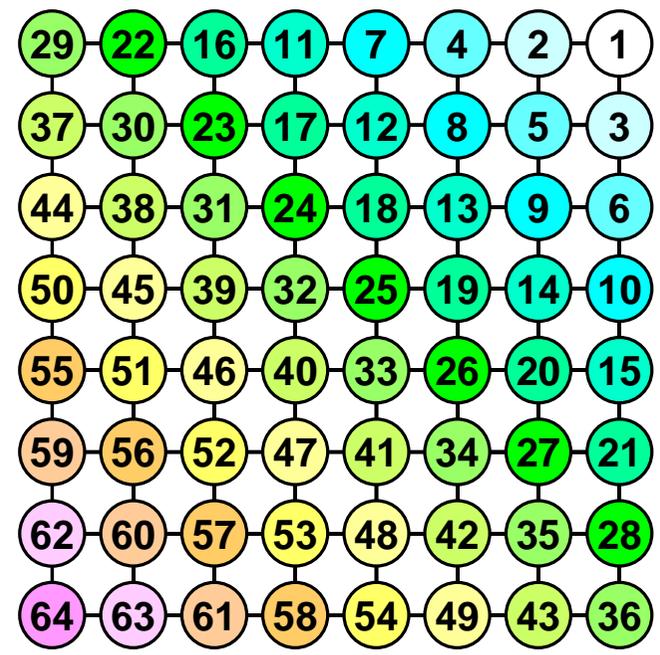
**CM-RCM (Color#=4)  
Cyclic MC + RCM**

# Ordering Methods

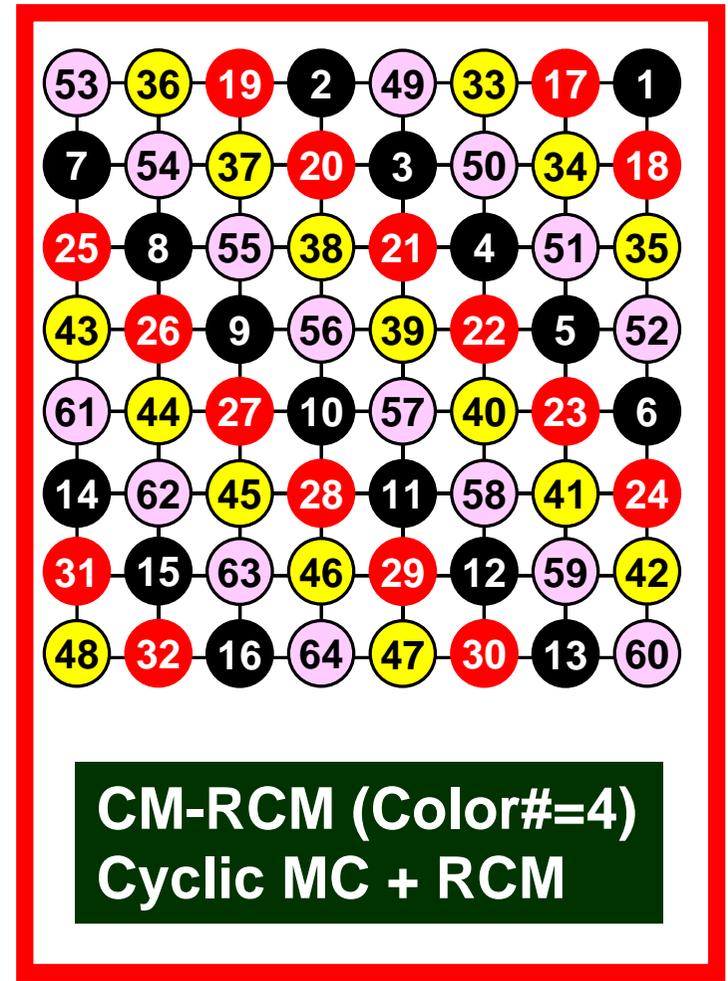
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**MC (Color#=4)  
Multicoloring**



**RCM  
Reverse Cuthill-Mckee**



**CM-RCM (Color#=4)  
Cyclic MC + RCM**

# What is new in this work ?

- Storage format of coefficient matrices
  - CRS (Compressed Row Storage): Original
  - ELL (Ellpack-Itpack)
- Coarse Grid Aggregation (CGA)
- Hierarchical CGA: Communication Reducing CGA

# ELL: Fixed Loop-length, Nice for Pre-fetching

$$\begin{bmatrix} 1 & 3 & 0 & 0 & 0 \\ 1 & 2 & 5 & 0 & 0 \\ 4 & 1 & 3 & 0 & 0 \\ 0 & 3 & 7 & 4 & 0 \\ 1 & 0 & 0 & 0 & 5 \end{bmatrix}$$



1	3	
1	2	5
4	1	3
3	7	4
1	5	

(a) CRS

1	3	0
1	2	5
4	1	3
3	7	4
1	5	0

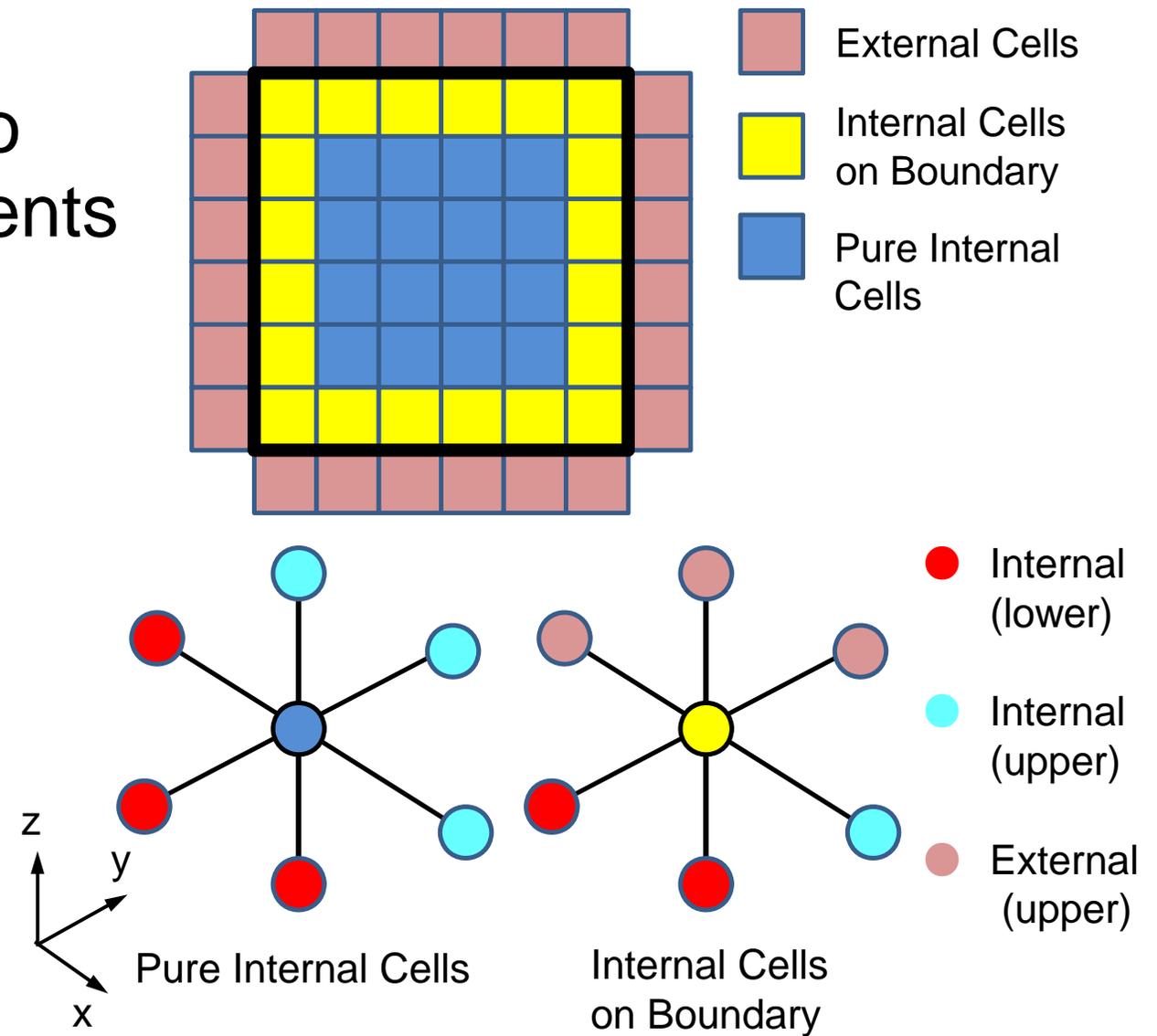
(b) ELL

# Special Treatment for “Boundary” Cells connected to “Halo”

- Distribution of Lower/Upper Non-Zero Off-Diagonal Components

- Pure Internal Cells
  - L: ~3, U: ~3

- Boundary Cells
  - L: ~3, **U: ~6**



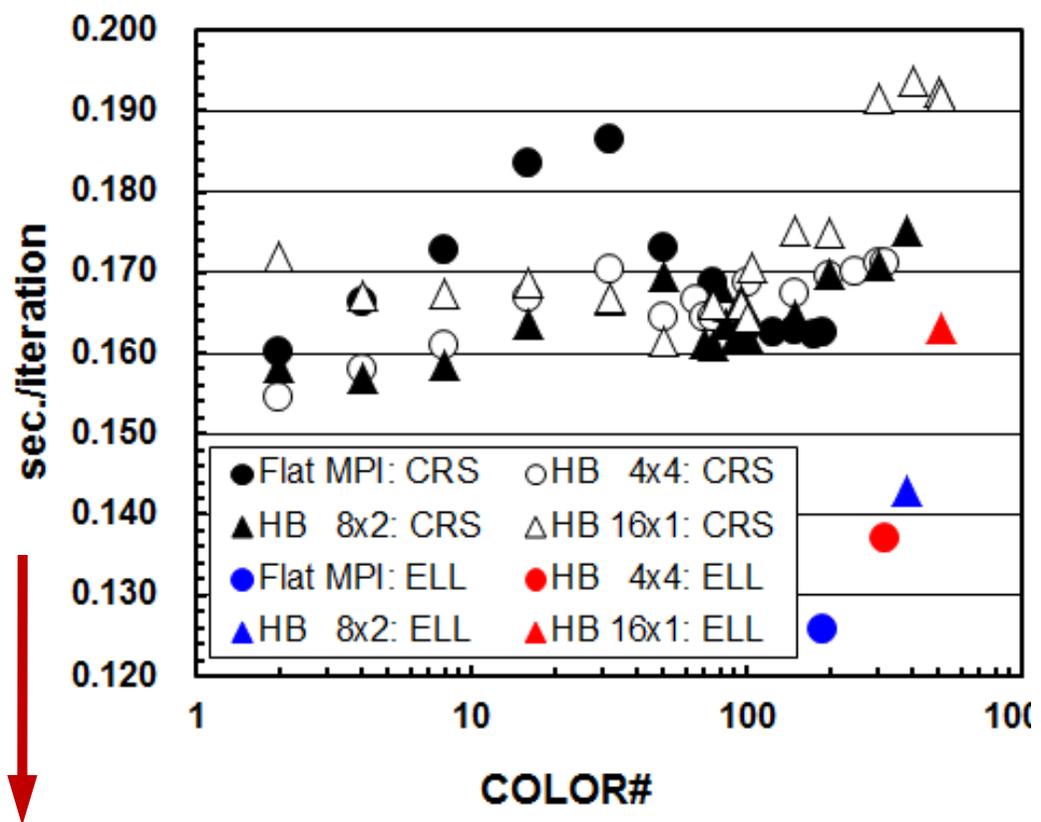
# Effect of CRS/ELL

4 nodes, 64 cores, (16,777,216 meshes: 64<sup>3</sup> meshes/core)

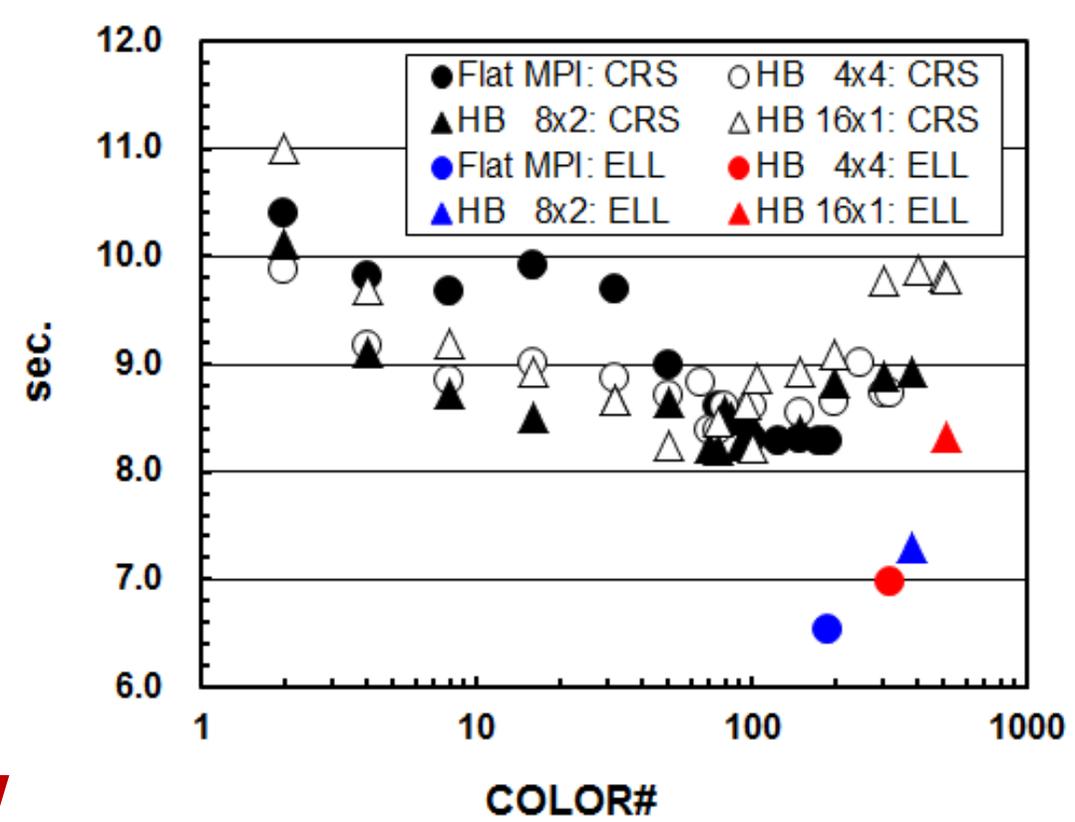
CM-RCM(k), only RCM for ELL cases

DOWN is GOOD

sec./iteration



time for MGCG



Down is good

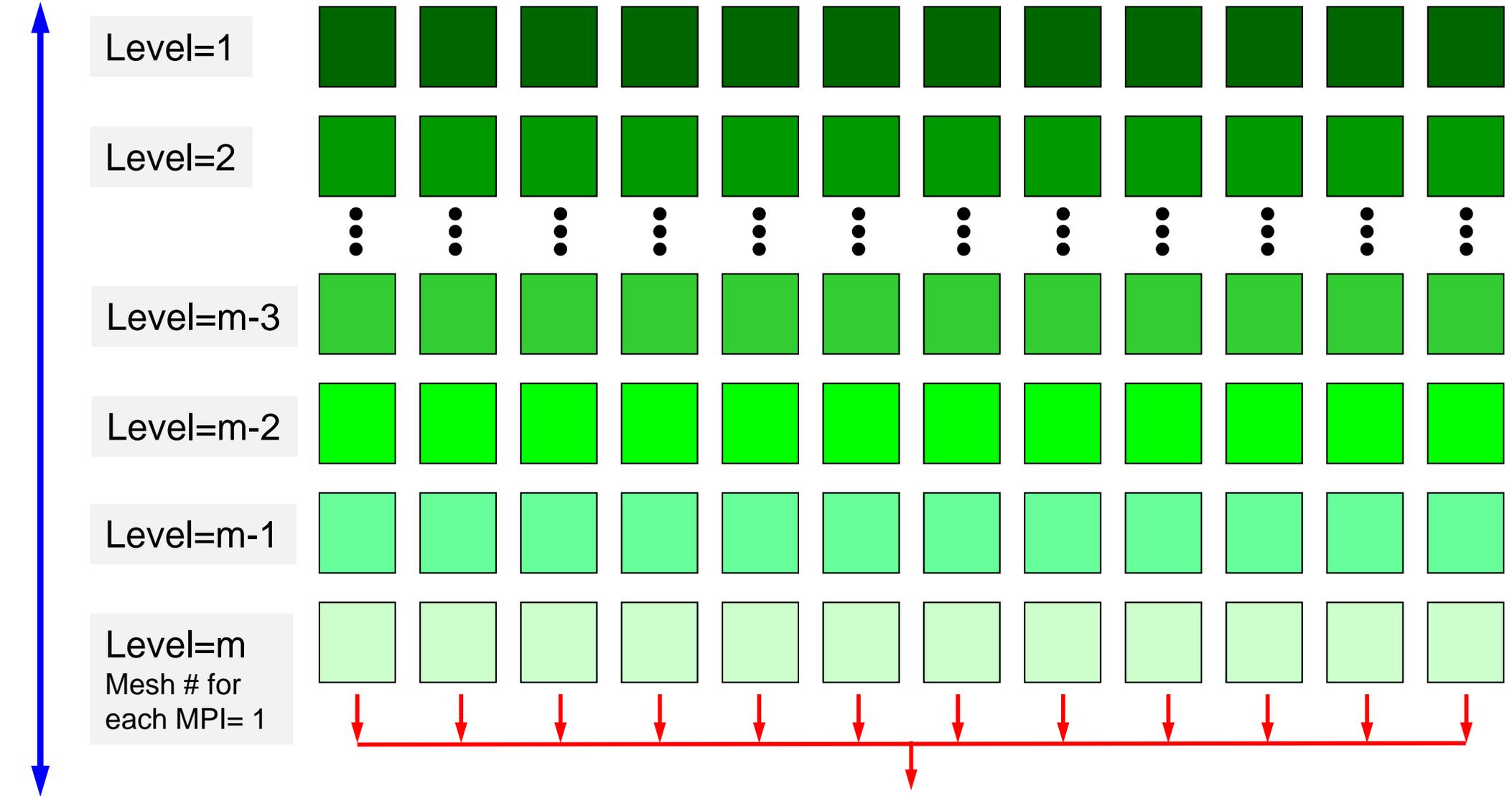
# Analyses by Detailed Profiler of Fujitsu FX10, single node, Flat MPI, RCM (Multigrid Part)

	L1-cache Demand Miss	Instructions	Time for Multigrid	Operation Wait
CRS	29.3%	$1.447 \times 10^{10}$	6.815 sec.	1.453 sec.
ELL	16.5%	$6.385 \times 10^9$	5.457 sec.	0.312 sec.

# Original Approach (restriction)

Coarse grid solver at a single core [KN 2010]

Fine

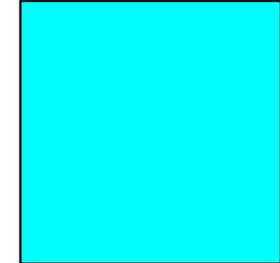
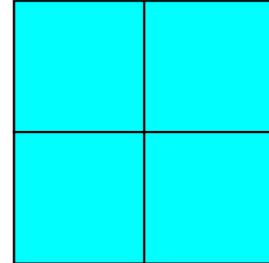
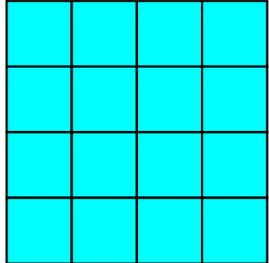
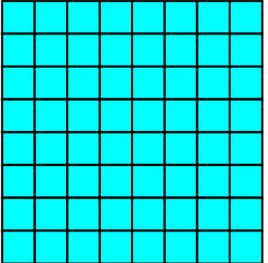


Coarse

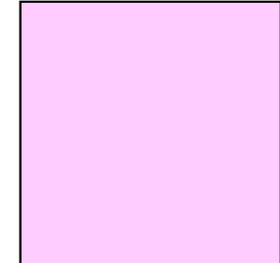
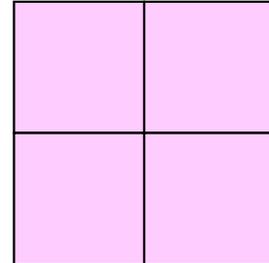
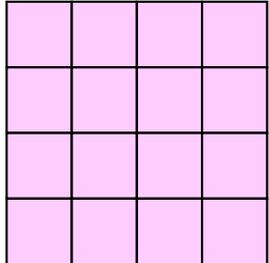
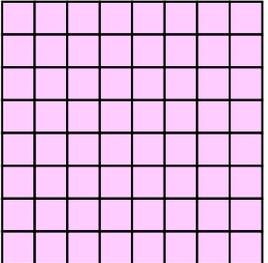
Coarse grid solver on a single core (further multigrid)

# Coarse Grid Solver on a Single Core

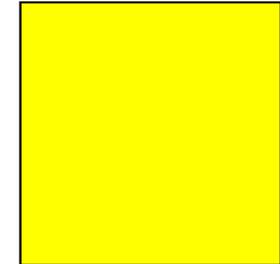
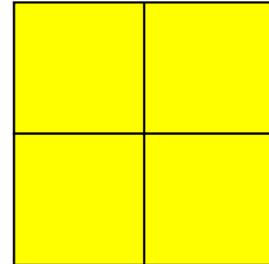
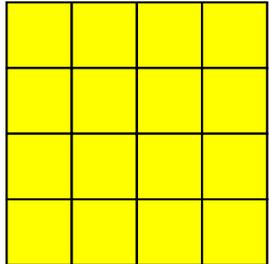
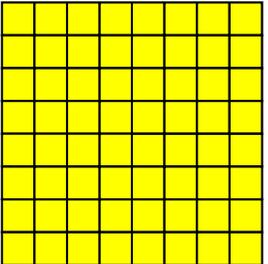
PE#0



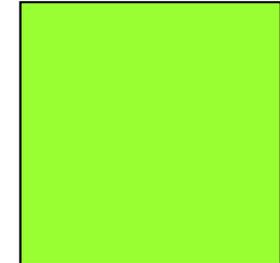
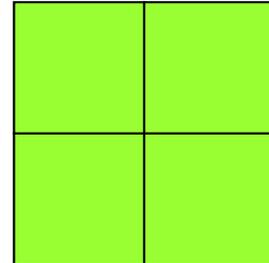
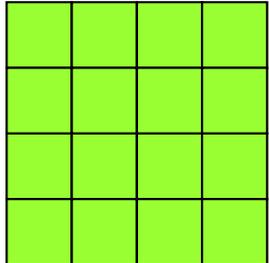
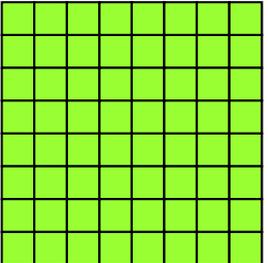
PE#1



PE#2



PE#3



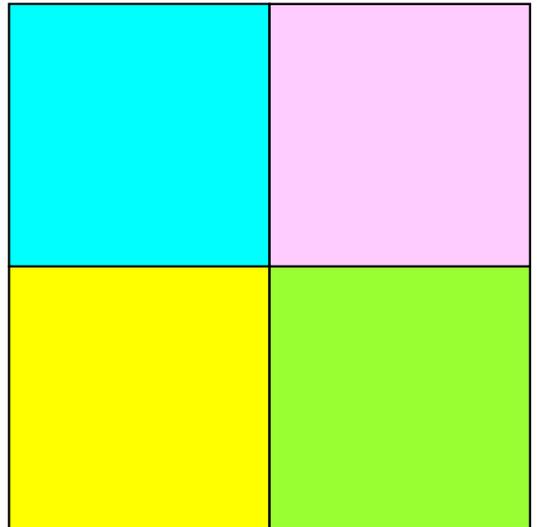
lev=1

lev=2

lev=3

lev=4

Original Approach



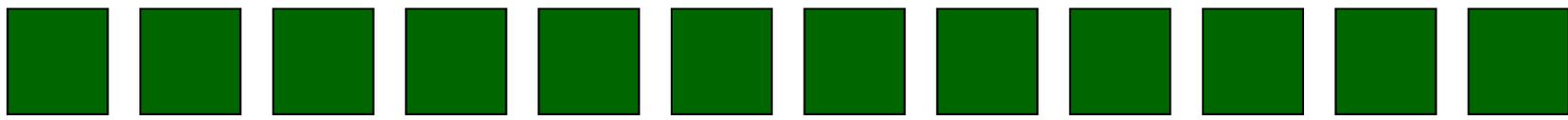
Size of the Coarsest Grid= Number of MPI Processes  
Redundant Process  
In Flat-MPI, this size is larger

# Original Approach (restriction)

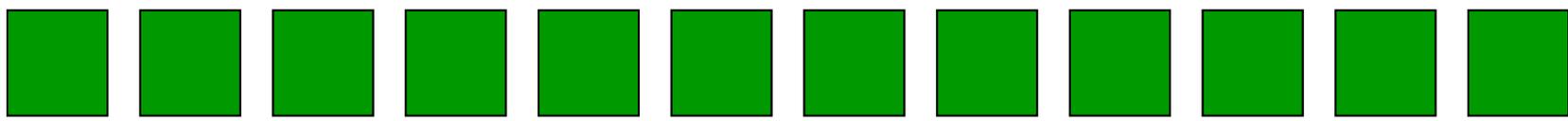
Coarse grid solver at a single core [KN 2010]

Fine

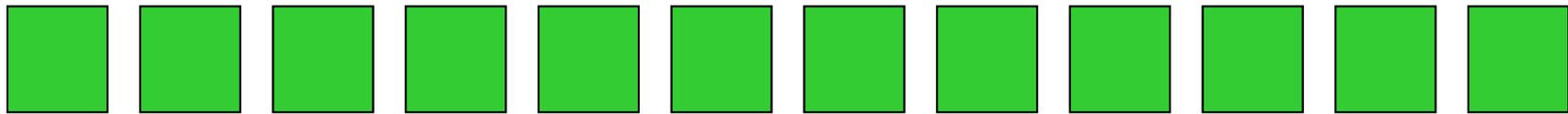
Level=1



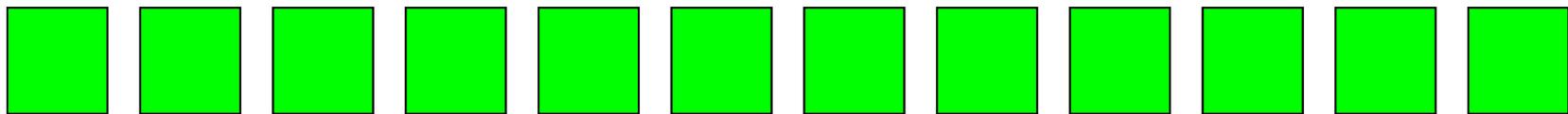
Level=2



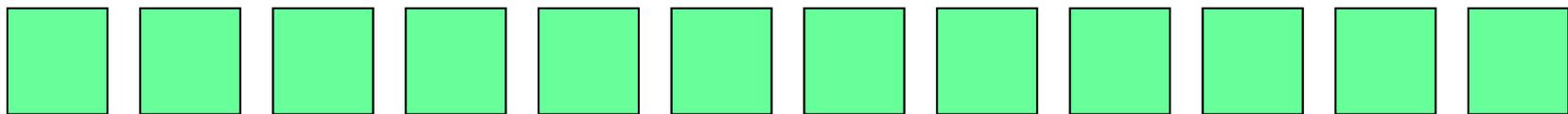
Level=m-3



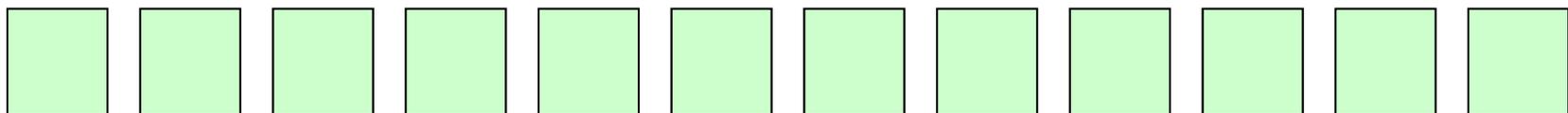
Level=m-2



Level=m-1

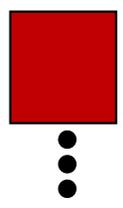


Level=m  
Mesh # for  
each MPI= 1



Coarse

**Communication Overhead  
at Coarser Levels**

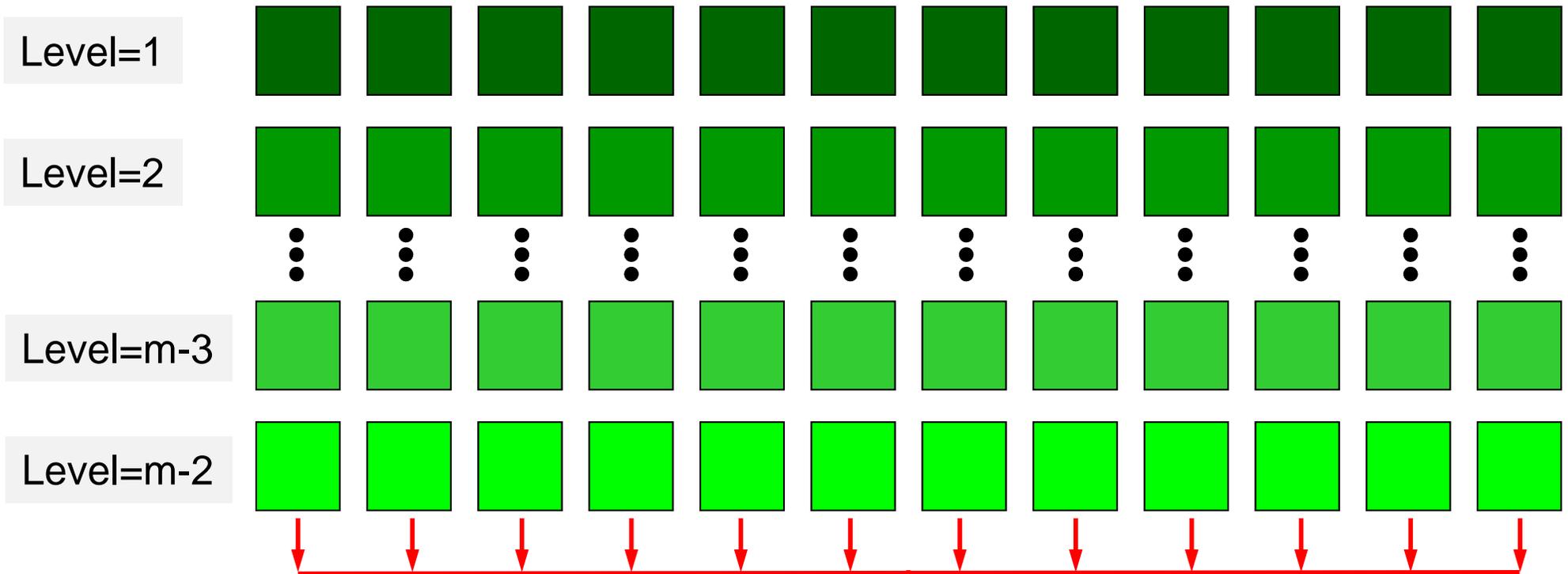


Coarse grid solver on a  
single core (further multigrid)

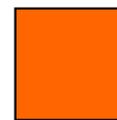
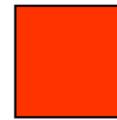
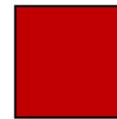
# Coarse Grid Aggregation (CGA)

Coarse Grid Solver is multithreaded [KN 2012]

Fine



- Communication overhead could be reduced
- Coarse grid solver is more expensive than original approach.
- If process number is larger, this effect might be significant



Coarse grid solver on a single MPI process (multi-threaded, further multigrid)

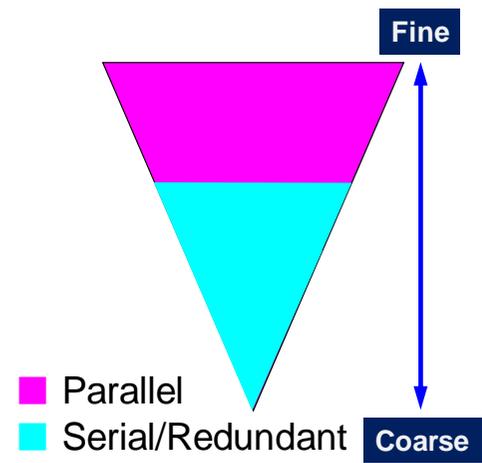
Coarse

# Results at 4,096 nodes

*lev.*: switching level to “coarse grid solver”

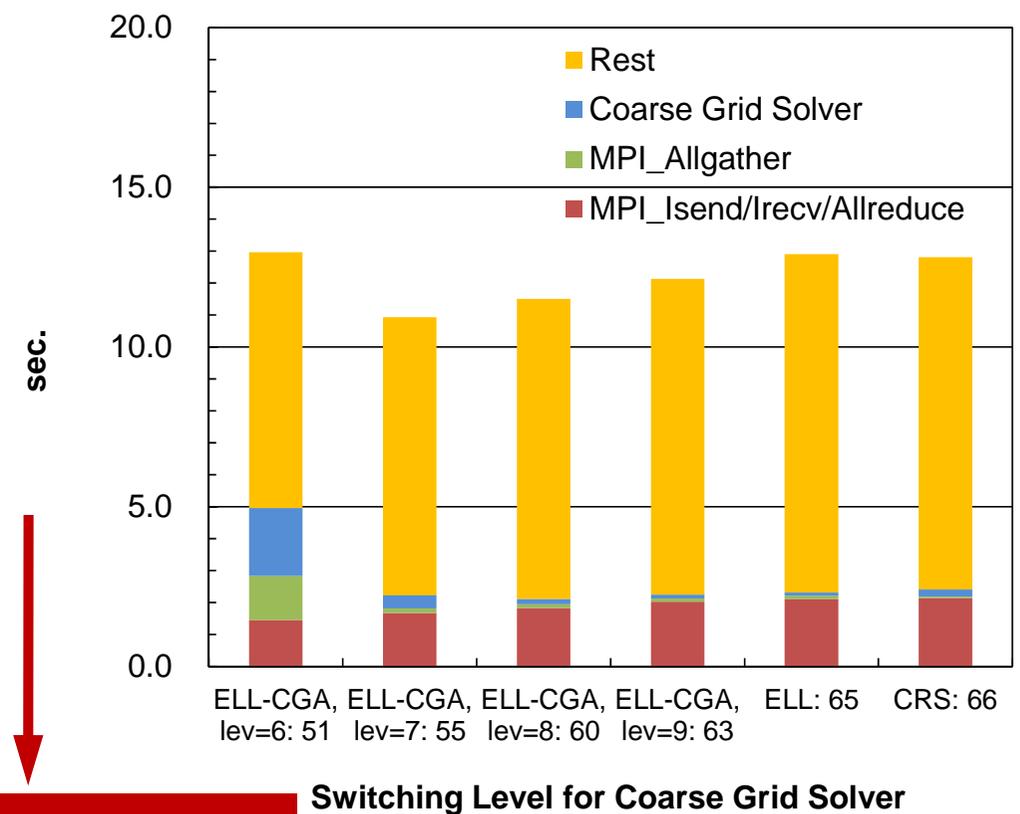
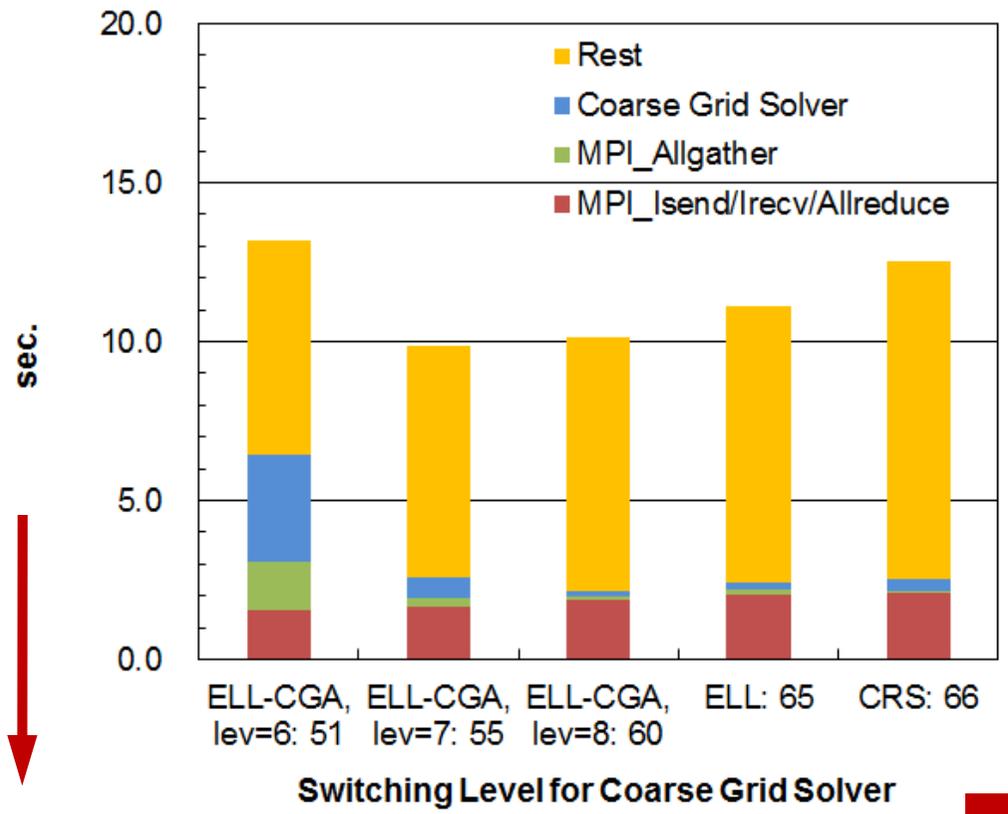
Opt. Level= 7, HB 8x8 is the best

**DOWN is GOOD**



## HB 8x2

## HB 16x1

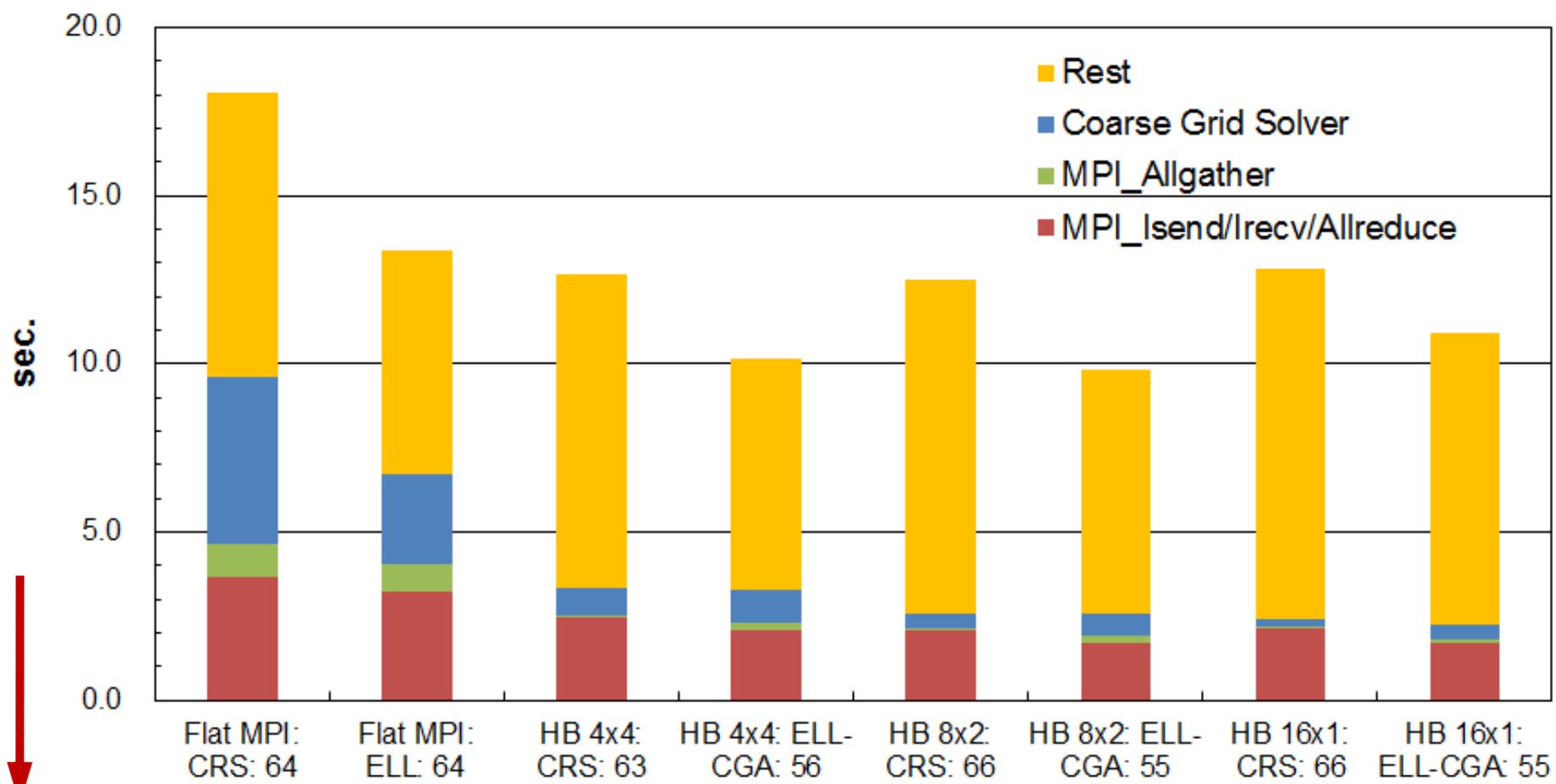


**Down is good**

# Weak Scaling at 4,096 nodes

17,179,869,184 meshes (64<sup>3</sup> meshes/core)

best switching level (=7)



**Down is good**

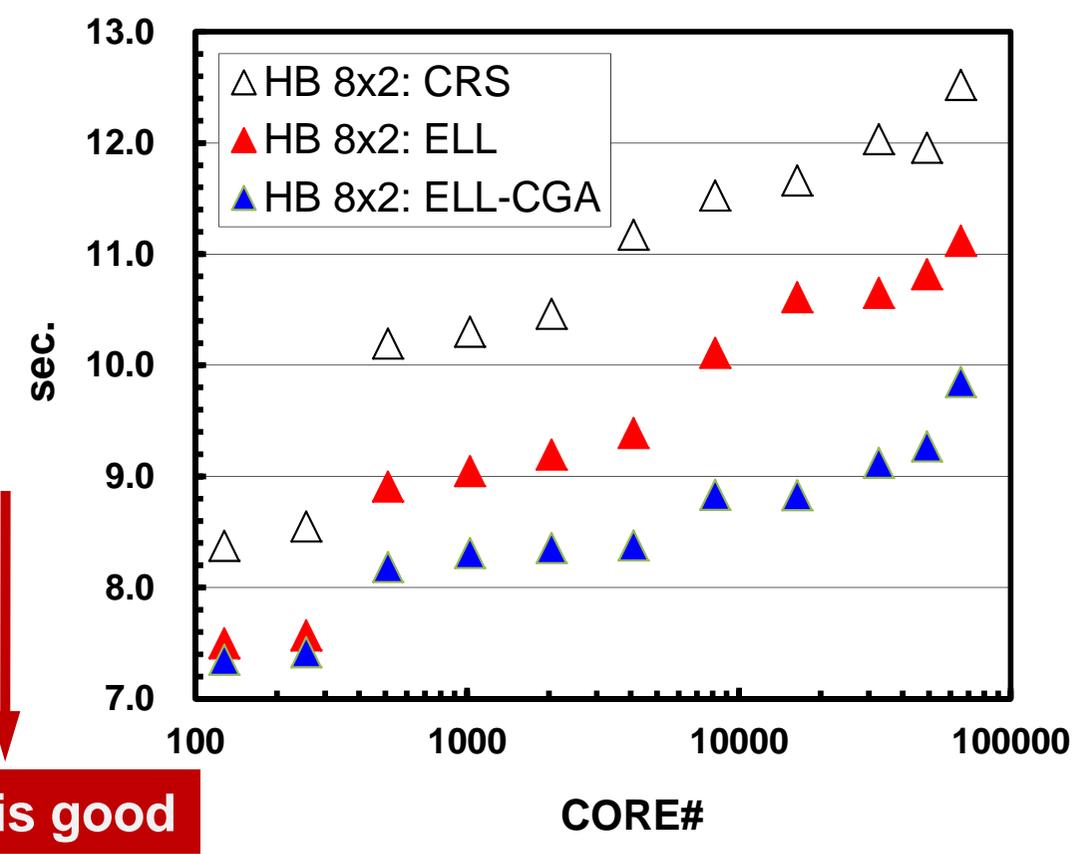
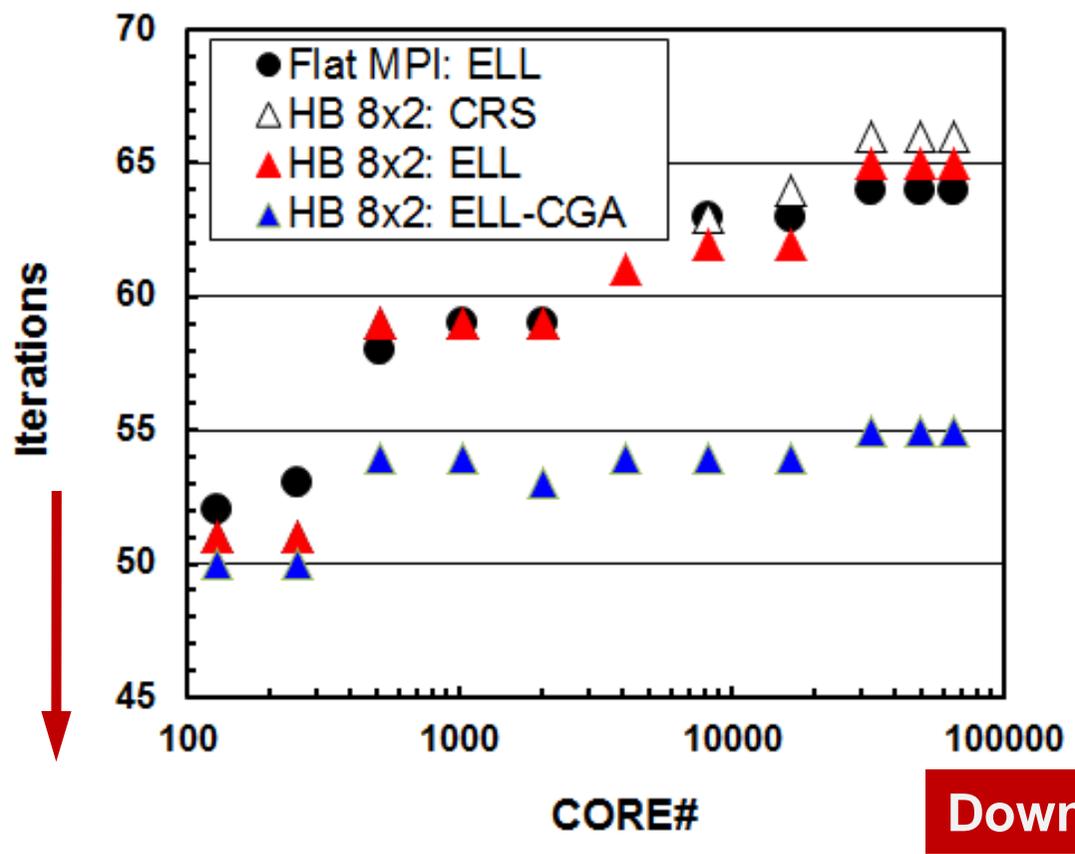
# Weak Scaling: up to 4,096 nodes

up to 17,179,869,184 meshes ( $64^3$  meshes/core)

Convergence has been much improved by coarse grid aggregation, DOWN is GOOD

**Iterations**

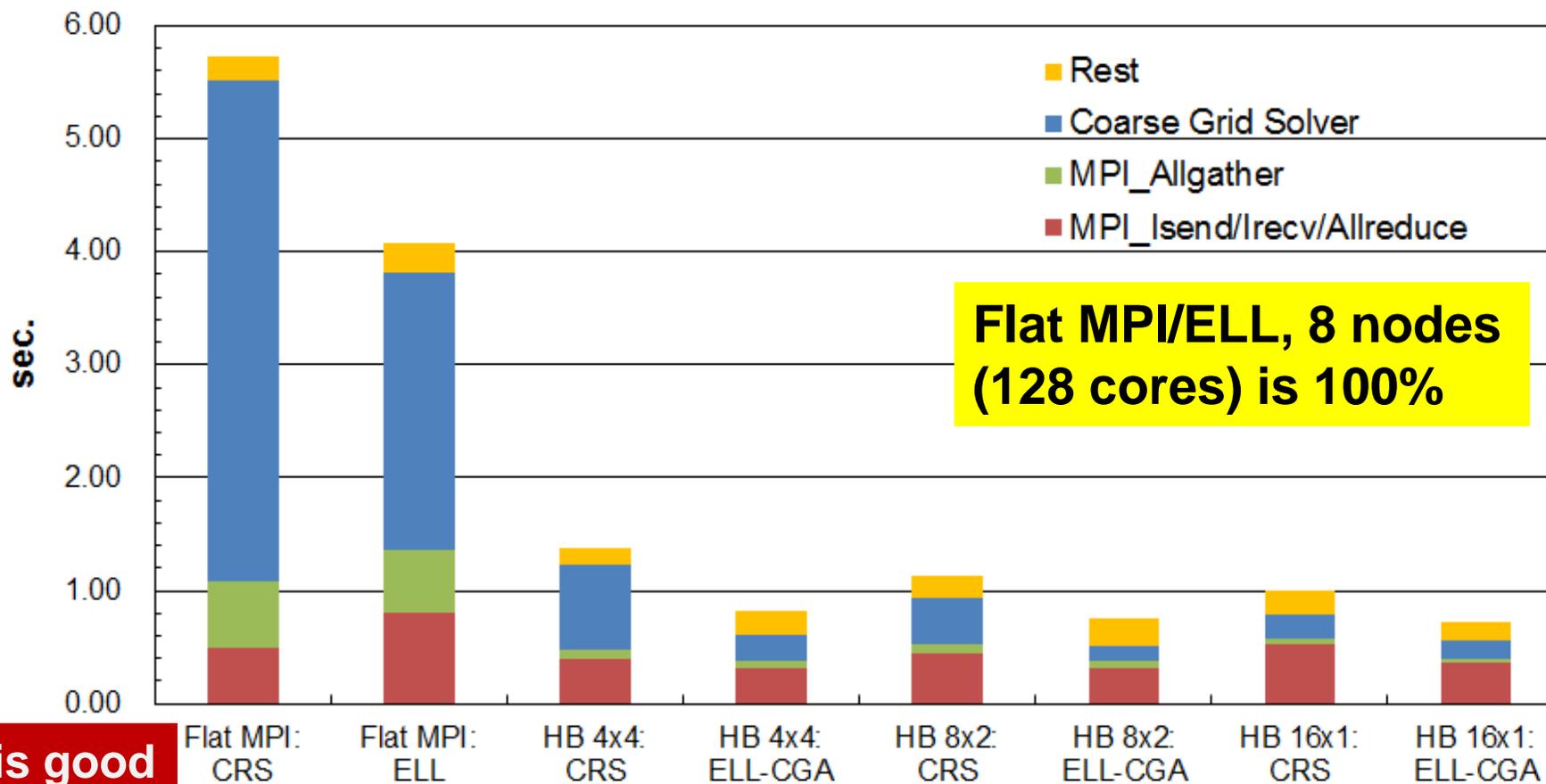
**sec.**



**Down is good**

# Strong Scaling at 4,096 nodes

268,435,456 meshes, only  $16^3$  meshes/core at 4,096 nodes

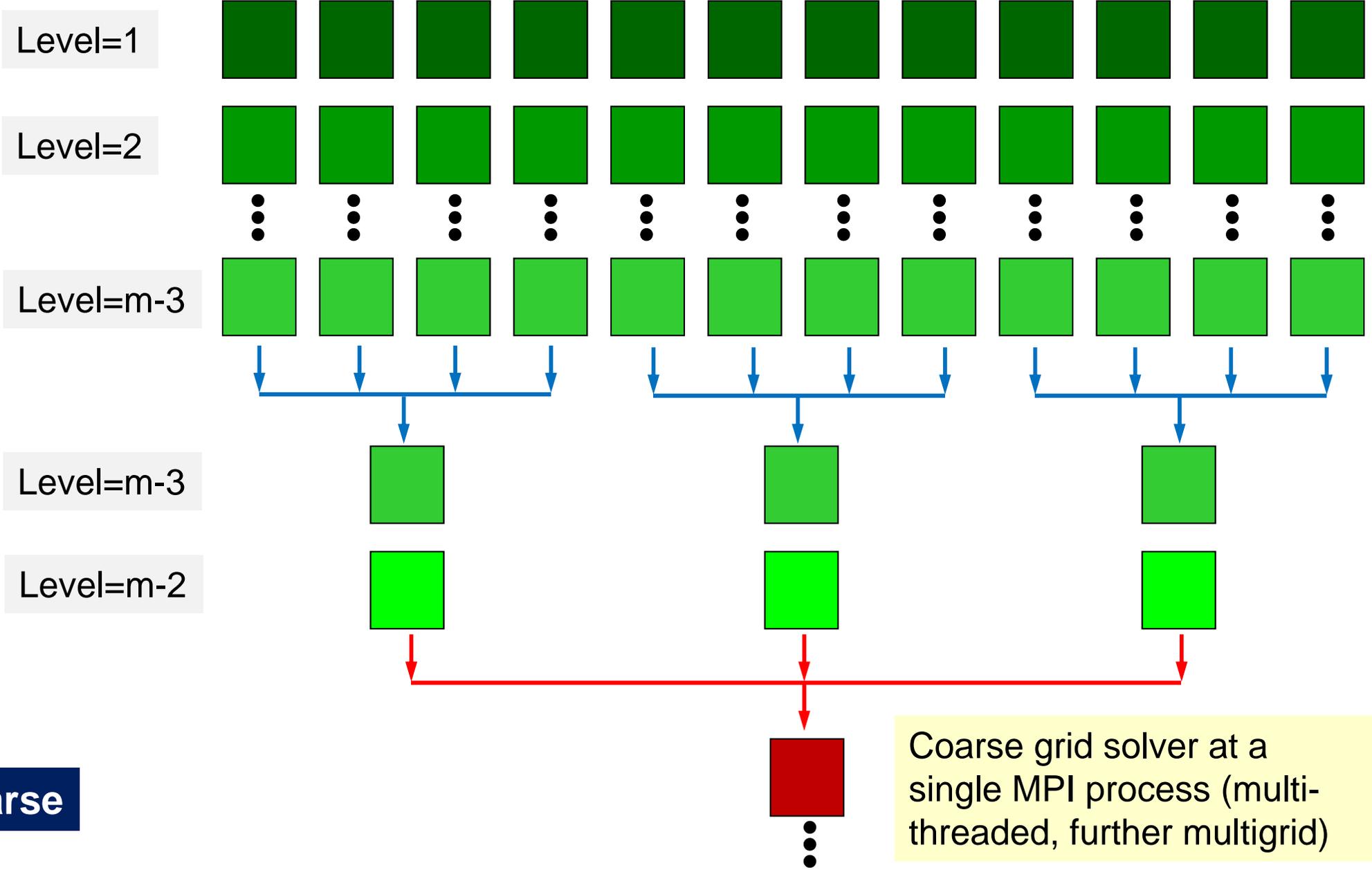


	Flat MPI		HB 4x4		HB 8x2		HB 16x1	
	CRS	ELL	CRS	ELL-CGA	CRS	ELL-CGA	CRS	ELL-CGA
Iterations until Convergence	57	58	58	46	63	49	63	51
MGCG solver (sec.)	5.73	4.07	1.38	.816	1.13	.749	1.00	.714
Parallel performance (%)	2.02	2.85	8.38	14.2	10.3	15.5	11.6	16.2

# Hierarchical CGA: Comm. Reducing MG

Fine

Reduced number of MPI processes[KN 2013]



Coarse

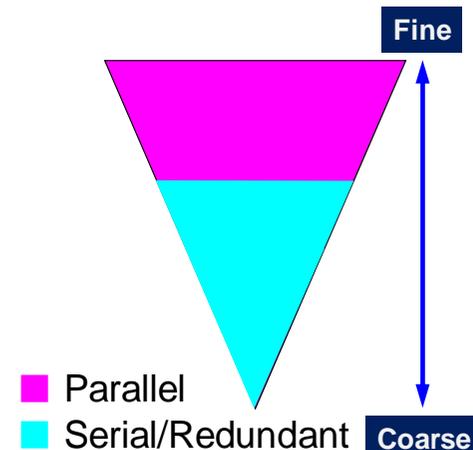
Coarse grid solver at a single MPI process (multi-threaded, further multigrid)

# Results at 4,096 nodes

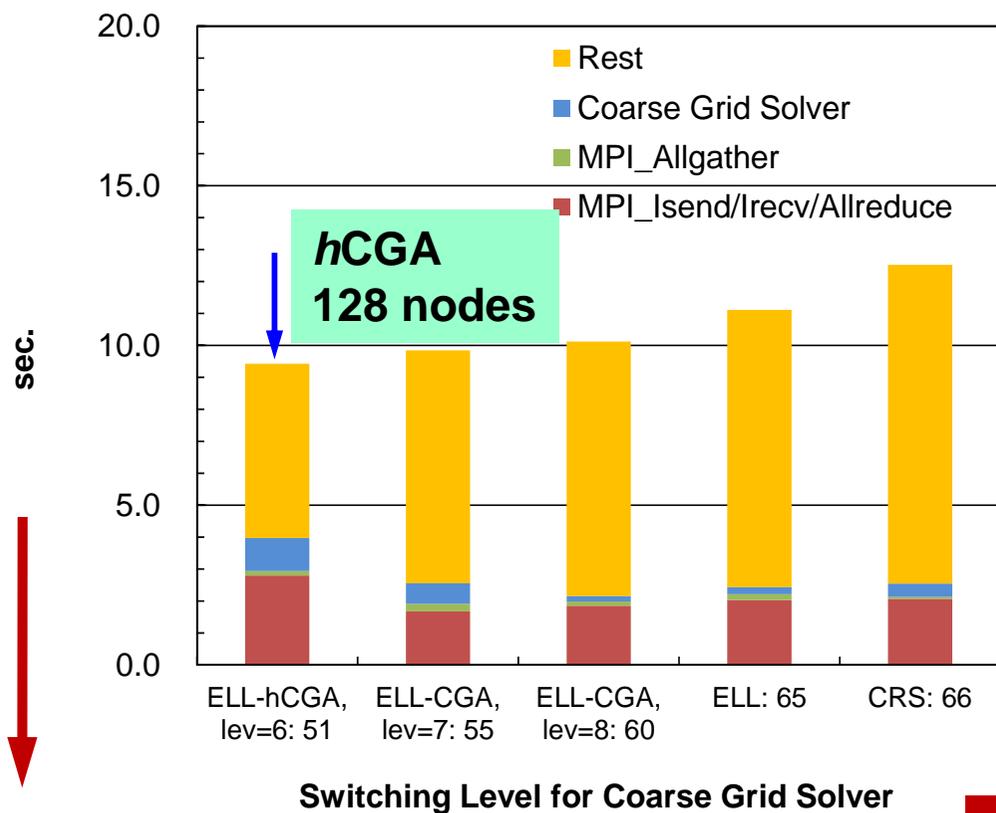
*lev.*: switching level to “coarse grid solver”

Opt. Level= 7, HB 8x8 is the best

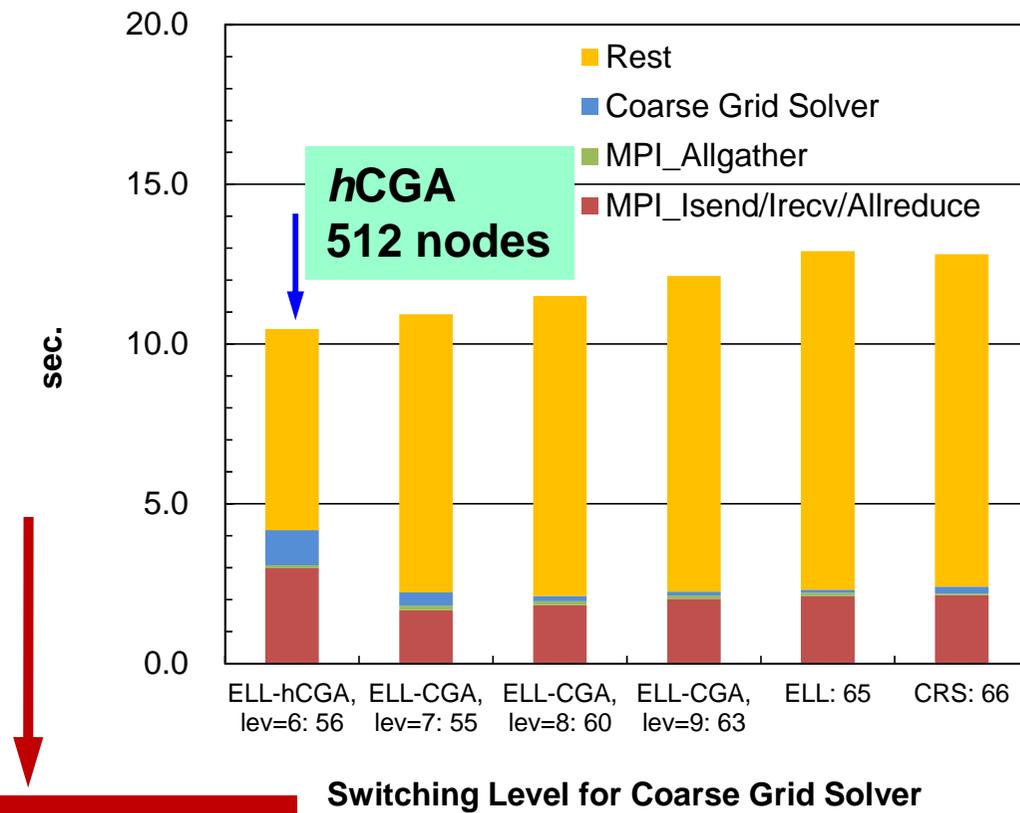
**DOWN is GOOD**



## HB 8x2



## HB 16x1



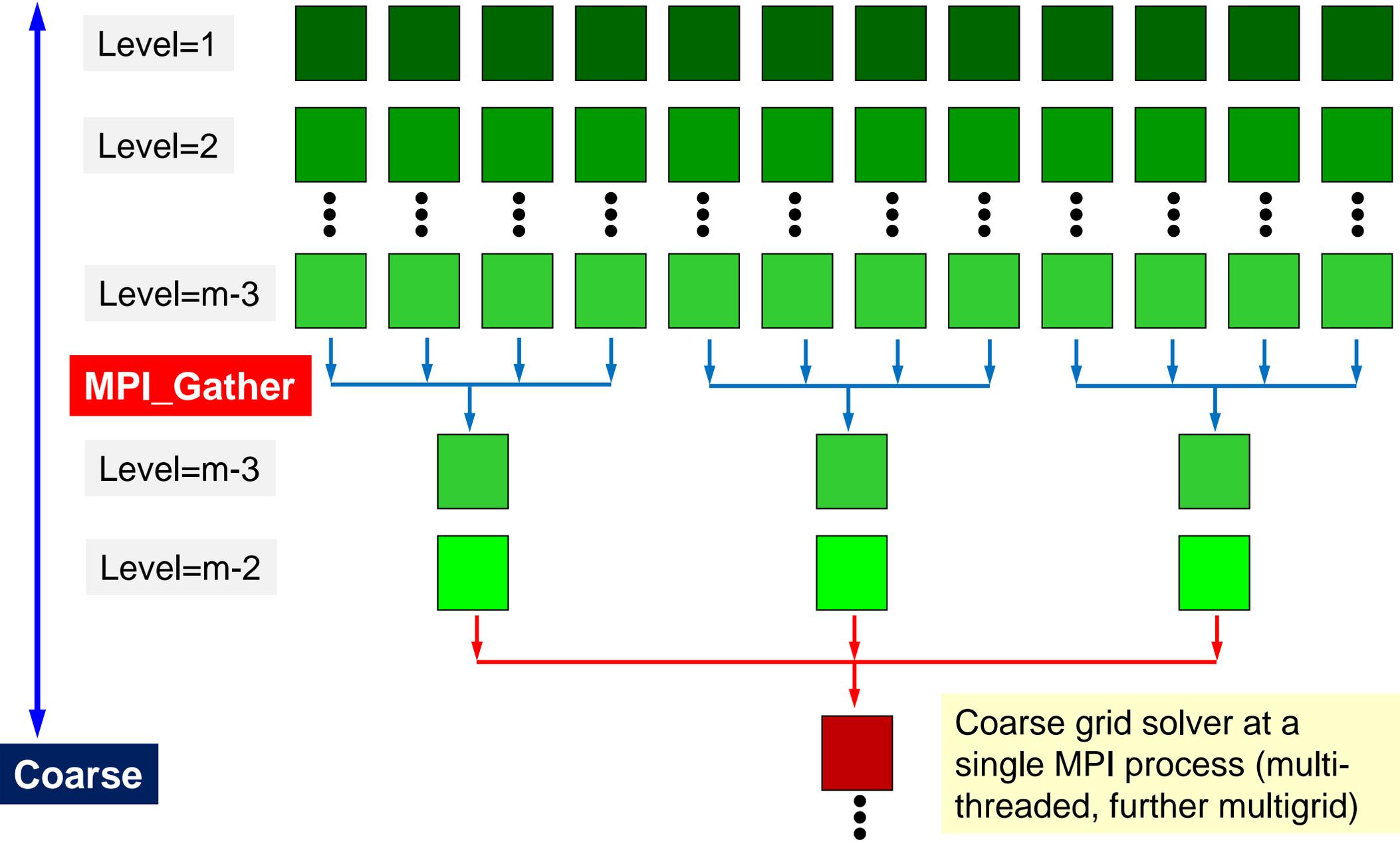
**Down is good**

# Summary

- ELL format is effective !
- “Coarse Grid Aggregation (CGA)” is effective for stabilization of convergence at  $O(10^4)$  cores for MGCG
  - HB 8x2 is the best at 4,096 nodes
- Hierarchical CGA (*hCGA*) is also effective at 4,096 nodes
- Future/On-Going Works and Open Problems
  - Algorithms
    - CA-Multigrid (for coarser levels), CA-SPAI
  - Strategy for Automatic Selection
    - optimum switching level, number of processes for *hCGA*, optimum color #
  - More Flexible ELL for Unstructured Grids
  - Optimized MPI (co-design)
    - e.g. MPI on Fujitsu FX10 utilizing RDMA with persistent communications
  - Optimum number of colors
    - strongly depends on thread #, H/W etc ...

# Hierarchical CGA: Comm. Reducing MG

**Fine** Reduced number of MPI processes [KN 2013]



Coarse grid solver at a single MPI process (multi-threaded, further multigrid)

# Reducing Processes: 128->8 proc's

- MPI\_Comm\_split + MPI\_Gather (Current)
  - (0-15):0, (16-31):16, (32-47):32 ...
  - 0, 16, 32, 48, 64, 80, 96
  - Total Send\_Recv: 2.98 sec., Coarse Part: 0.25 sec.
  - MPI\_Gather/Allgather: 0.046, 0.055
- MPI\_Isend + MPI\_Irecv (failed)
  - (0-15):0, (16-31):1, (32-47):2 ...
  - 0, 1, 2, 3, 4, 5, 6, 7
- MPI\_Put + MPI\_Get (not yet tried)
  - (0-15):0, (16-31):1, (32-47):2 ...
  - 0, 1, 2, 3, 4, 5, 6, 7

# Send\_Recv

```

!C
!C-- SEND
  do neib= 1, NEIBPETOT
    II= (LEVEL-1)*NEIBPETOT
    istart= STACK_EXPORT(II+neib-1)
    inum = STACK_EXPORT(II+neib ) - istart
!$omp parallel do
  do k= istart+1, istart+inum
    WS(k-NEO)= X(NOD_EXPORT(k))
  enddo

  call MPI_ISEND (WS(istart+1-NEO), inum, MPI_DOUBLE_PRECISION,      &
&                NEIBPE(neib), 0, MPI_COMM_WORLD,                  &
&                req1(neib), ierr)
  enddo

!C
!C-- RECEIVE
  do neib= 1, NEIBPETOT
    II= (LEVEL-1)*NEIBPETOT
    inum = STACK_IMPORT(II+neib) - STACK_IMPORT(II+neib-1)
    istart= NOD_IMPORT(STACK_IMPORT(II+neib-1)+1)

    call MPI_Irecv (X(istart), inum, MPI_DOUBLE_PRECISION,          &
&                 NEIBPE(neib), 0, MPI_COMM_WORLD,                 &
&                 req2(neib), ierr)
  enddo

  call MPI_WAITALL (NEIBPETOT, req2, sta2, ierr)
  call MPI_WAITALL (NEIBPETOT, req1, sta1, ierr)

```



# Persistent Comm. (畑中さん) (2/2)

```

!C
!C-- SEND & RECV

      KII= (LEVEL-1)*NEIBPETOT
      do kneib=1, NEIBPETOT
        kistart= STACK_EXPORT(KII+kneib-1)
        kinum  = STACK_EXPORT(KII+kneib ) - kistart
!$omp parallel do
        do kk= kistart+1, kistart+kinum
          WS(kk-NEO)=X(NOD_EXPORT(kk))
        enddo
      enddo

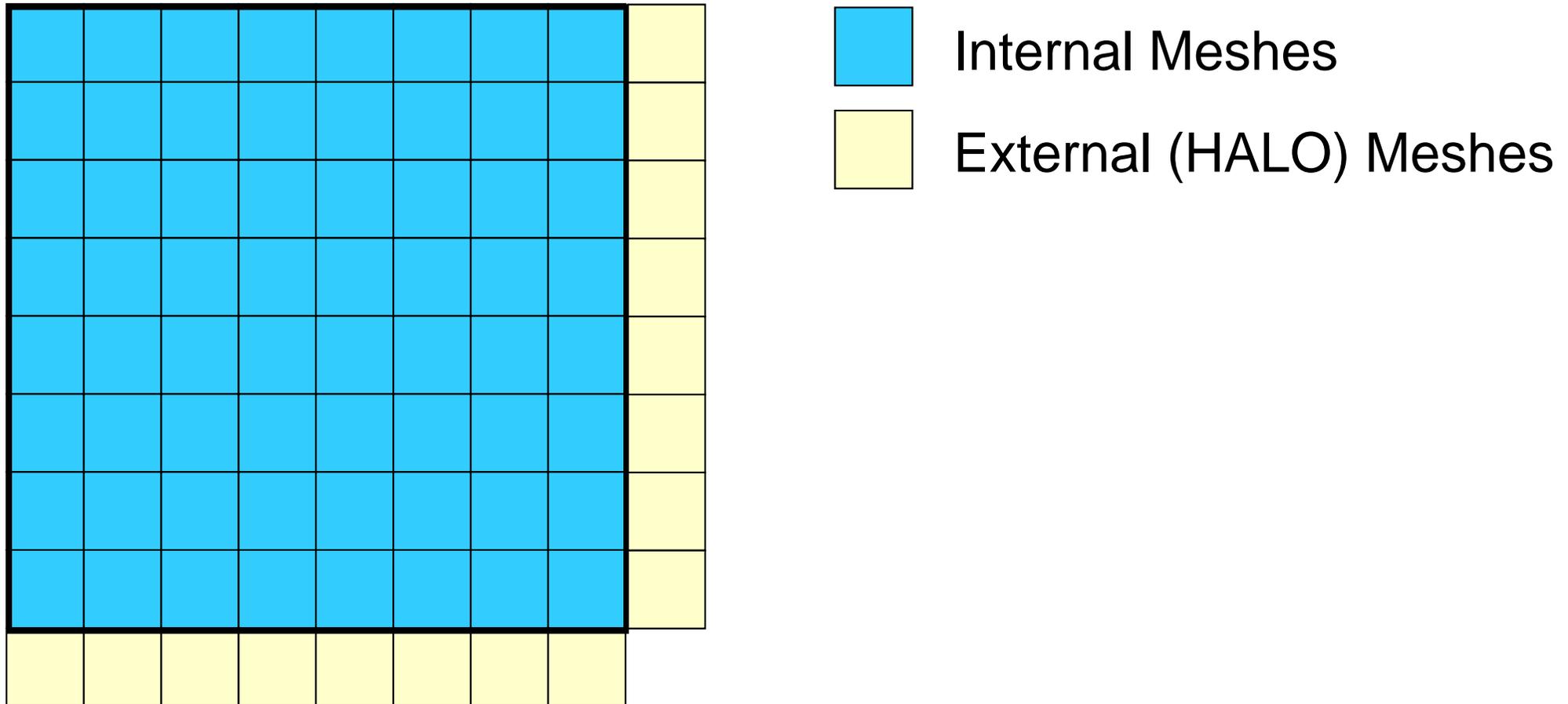
      call MPI_STARTALL(NEIBPETOT*2, REQS(KII*2+1), ierr)
      if (ierr.ne. MPI_SUCCESS) then
        print "(A3, I3, I5)", "#s", my_rank, ierr
        call MPI_ABORT(MPI_COMM_WORLD, ierr, ierr2)
      endif

      & call MPI_WAITALL(NEIBPETOT*2, REQS(KII*2+1),
      & MPI_STATUSES_IGNORE, ierr) &

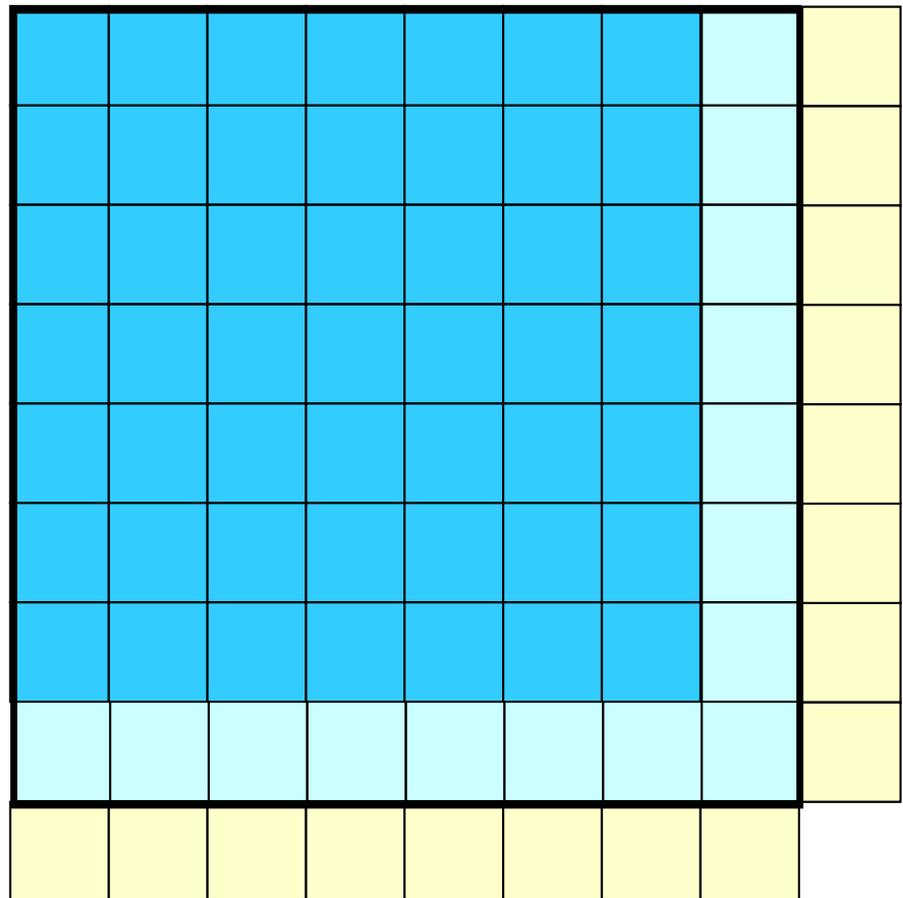
      if (ierr.ne. MPI_SUCCESS) then
        print "(A3, I3, I5)", "#w", my_rank, ierr
        call MPI_ABORT(MPI_COMM_WORLD, ierr, ierr2)
      endif

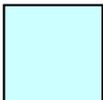
```

# Comm.-Comp. Overlapping



# Comm.-Comp. Overlapping



-  Internal Meshes
-  External (HALO) Meshes
-  Internal Meshes on Boundary's

## Mat-Vec operations

- Overlapping of computations of internal meshes, and importing external meshes.
- Then computation of international meshes on boundary's
- Difficult for IC/ILU on Hybrid

# Comm./Comp. Overlapping (1/3)

```
!C
!C-- SEND & RECV

      KII= (LEVEL-1)*NEIBPETOT
      do kneib=1, NEIBPETOT
        kistart= STACK_EXPORT(KII+kneib-1)
        kinum  = STACK_EXPORT(KII+kneib ) - kistart
!$omp parallel do
        do kk= kistart+1, kistart+kinum
          WS(kk-NEO)=X(NOD_EXPORT(kk))
        enddo
      enddo

      call MPI_Isend
      call MPI_Irecv

      [Computations for Internal Nodes]

      call MPI_WAITALL for (Send+Recv)

      [Computations for Boundary Nodes]
```

# Comm./Comp. Overlapping (2/3)

```
!C
!C-- SEND & RECV

      KII= (LEVEL-1)*NEIBPETOT
      do kneib=1, NEIBPETOT
         kistart= STACK_EXPORT(KII+kneib-1)
         kinum  = STACK_EXPORT(KII+kneib  ) - kistart
!$omp parallel do
         do kk= kistart+1, kistart+kinum
            WS(kk-NEO)=X(NOD_EXPORT(kk))
         enddo
      enddo

      call MPI_Isend
      call MPI_Irecv

      [Computations for Internal Nodes]

      call MPI_Waitall for Recv

      [Computations for Boundary Nodes]

      call MPI_Waitall for Send
```

# Comm./Comp. Overlapping (3/3)

```

!C
!C-- SEND & RECV

      KII= (LEVEL-1)*NEIBPETOT
      do kneib=1, NEIBPETOT
        kistart= STACK_EXPORT(KII+kneib-1)
        kinum  = STACK_EXPORT(KII+kneib  ) - kistart
!$omp parallel do
        do kk= kistart+1, kistart+kinum
          WS(kk-NEO)=X(NOD_EXPORT(kk))
        enddo
      enddo

      call MPI_STARTALL(NEIBPETOT*2, REQS(KII*2+1), ierr)
      if (ierr.ne. MPI_SUCCESS) then
        print "(A3, I3, I5)", "#s", my_rank, ierr
        call MPI_ABORT(MPI_COMM_WORLD, ierr, ierr2)
      endif

```

[Computations for Internal Nodes]

```

&      call MPI_WAITALL(NEIBPETOT*2, REQS(KII*2+1),
&                      MPI_STATUSES_IGNORE, ierr)
&

```

[Computations for Boundary Nodes]

# Discussions

- Any Tips for MPI\_Put/Get ?
- Comp./Comm. Overlapping
- Persistent Communications
- Network Topology of FX10/K