

# **Introduction to Parallel Programming for Multicore/Manycore Clusters**

## **Part B1: FVM Code (ICCG)**

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# Files on PC

## Files on WEB:

<http://nkl.cc.u-tokyo.ac.jp/files/multicore-c.tar>

```
>$ tar xvf multicore-c.tar
```

```
>$ cd multicore-c
```

Please confirm that following directories are created:

L1 L2

Call these `<$E-L1>`, `<$E-L2>`

PC

Odyssey

- Background
  - Finite Volume Method
  - Preconditioned Iterative Solvers
- ICCG Solver for Poisson Equations
  - How to run
    - Data Structure
  - Program
    - Initialization
    - Coefficient Matrices
    - ICCG

# Target of the Class

- Material: ICCG solver for sparse matrices derived from FVM applications (Finite Volume Method).
- Parallelization on a single node of Odyssey using OpenMP
  - Data Placement
  - Reordering
- Keywords
  - Finite Volume Method (FVM)
  - Sparse Matrices
  - ICCG Method

# Target Application

- 3D Poisson Equation/Poisson's Equation

$$\frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} + \frac{\partial^2 \phi}{\partial z^2} + f = 0$$

- Finite Volume Method (FVM)
  - Arbitrary Shape Meshes, Cell-Centered
  - “Direct” Finite Difference Method
- Boundary Conditions (B.C.) etc.
  - Dirichlet B.C., Volume Flux
- Preconditioned Iterative Solvers
  - Conjugate Gradient + Preconditioner

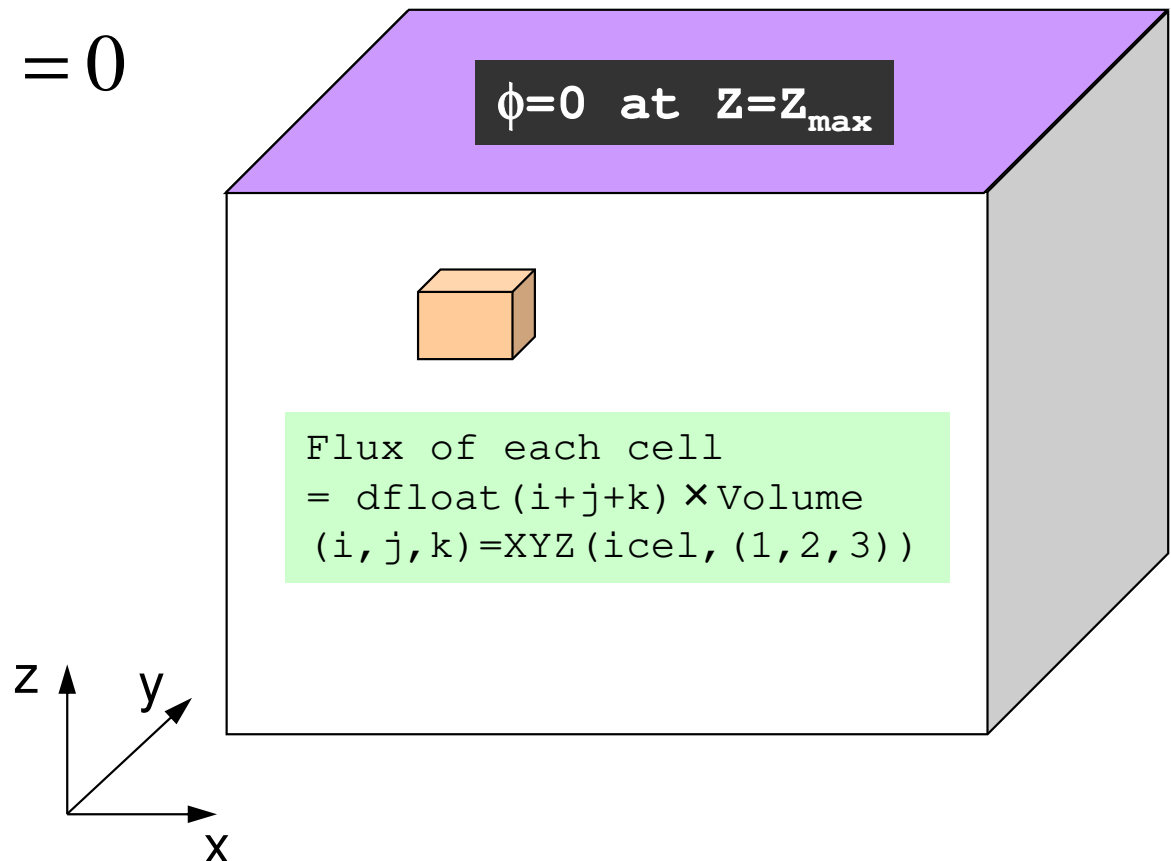
# Target Problem: Variables are defined at cell-center's

## Poisson Equation/ Poisson's Equation

$$\frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} + \frac{\partial^2 \phi}{\partial z^2} + f = 0$$

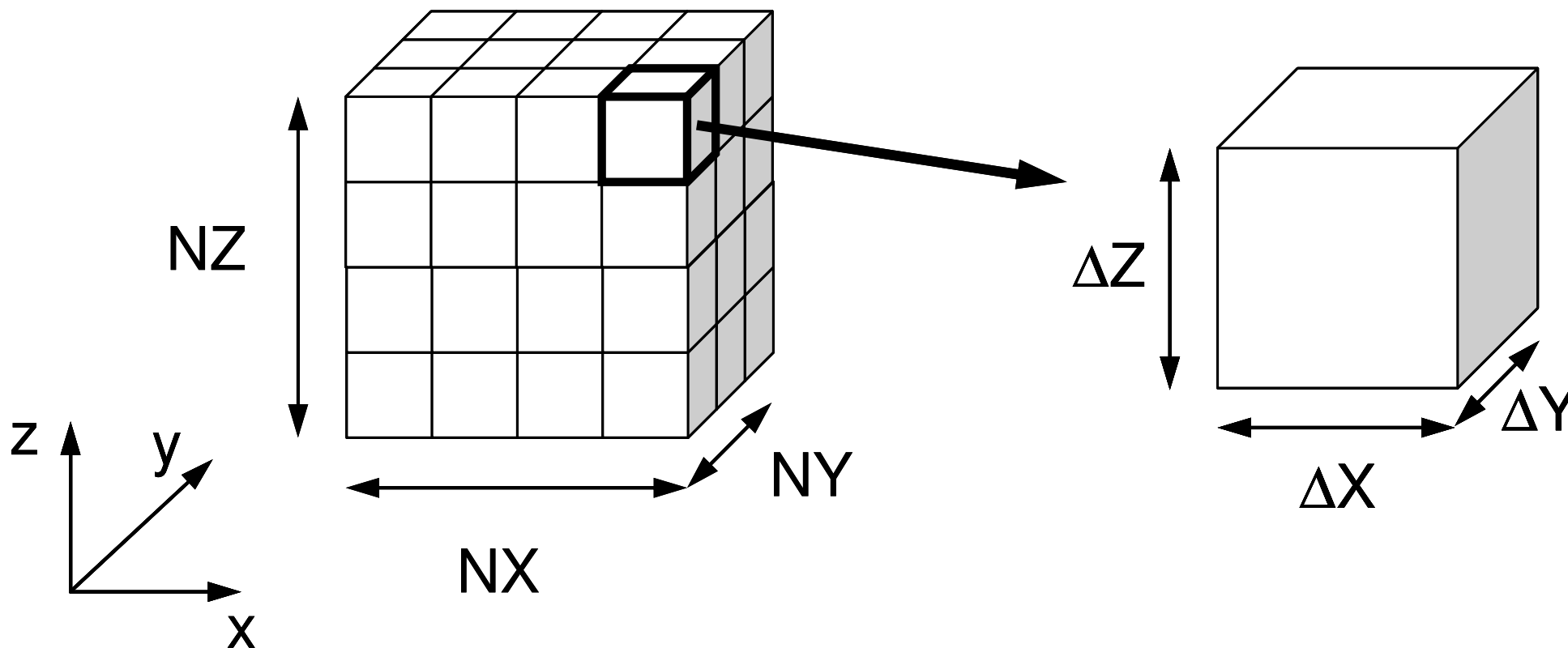
## Boundary Conditions (B.C.) etc.

- Volume Flux
- $\phi = 0 @ Z = Z_{\max}$



# 3D Structured Mesh

Internal data structure is “unstructured”



# Volume Flux $f$

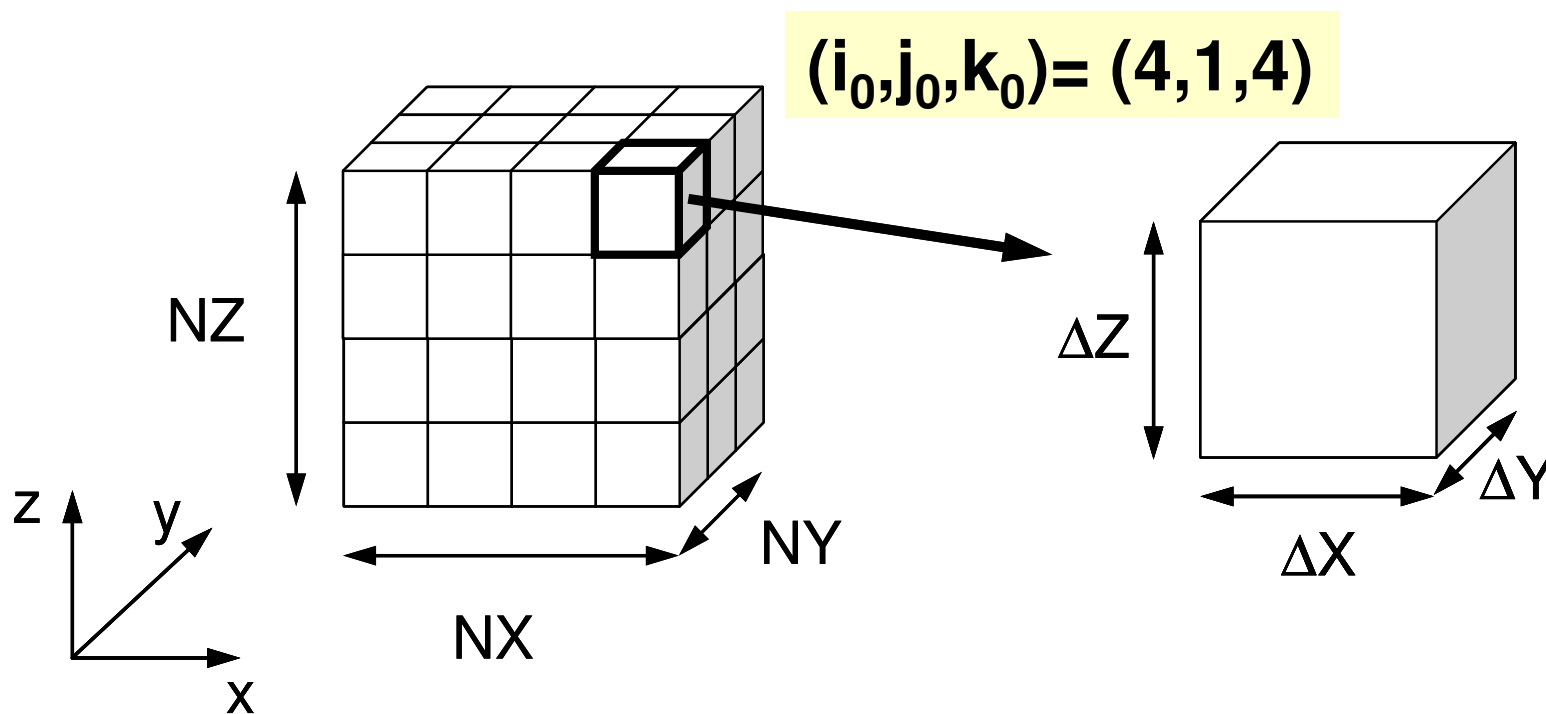
$$\frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} + \frac{\partial^2 \phi}{\partial z^2} + f = 0$$

$$f = dfloat(i_0 + j_0 + k_0)$$

$$i_0 = XYZ(icel, 1), \quad XYZ(icel, k) \quad (k=1,2,3)$$

$j_0 = XYZ(icel, 2),$  Index for location of finite-difference  
mesh in X-/Y-/Z-axis.

$$k_0 = XYZ(icel, 3)$$



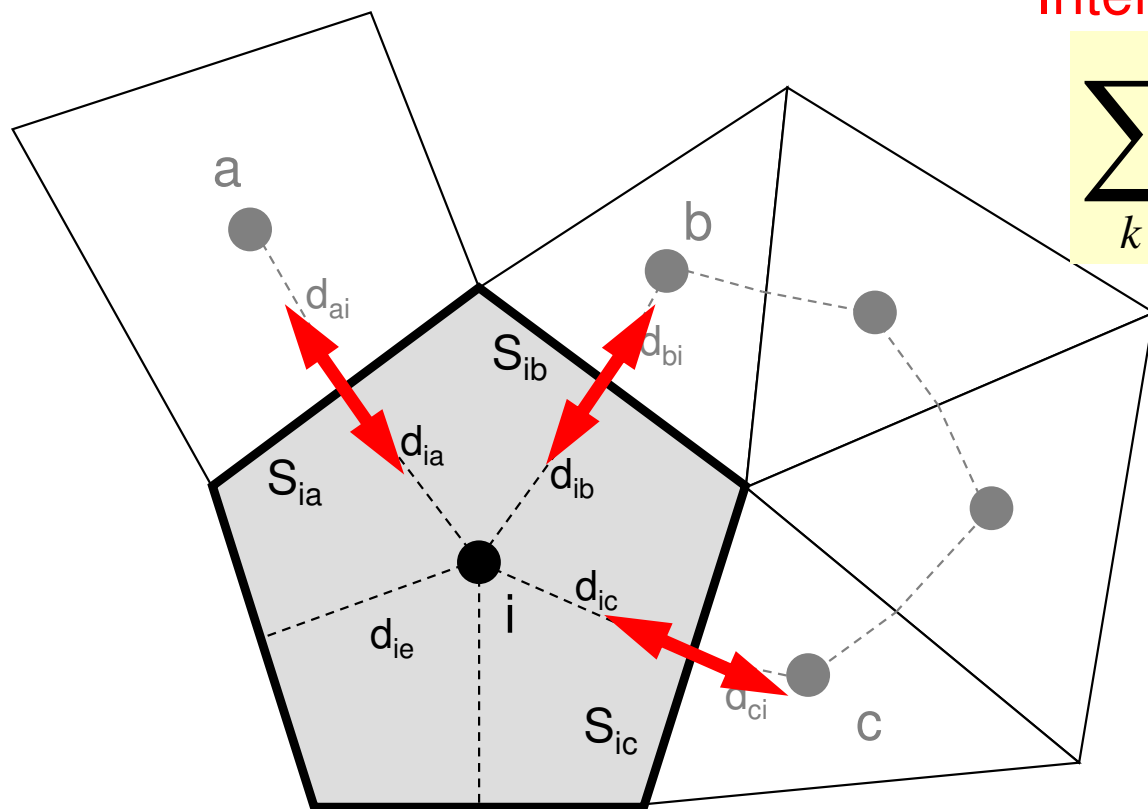


# Poisson Equation by Finite Volume Method (FVM)

$$\frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} + \frac{\partial^2 \phi}{\partial z^2} + f = 0$$

## Conservation of Fluxes through Surfaces

Diffusion:  
Interaction with Neighbors



$$\sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} (\phi_k - \phi_i) + V_i \dot{Q}_i = 0$$

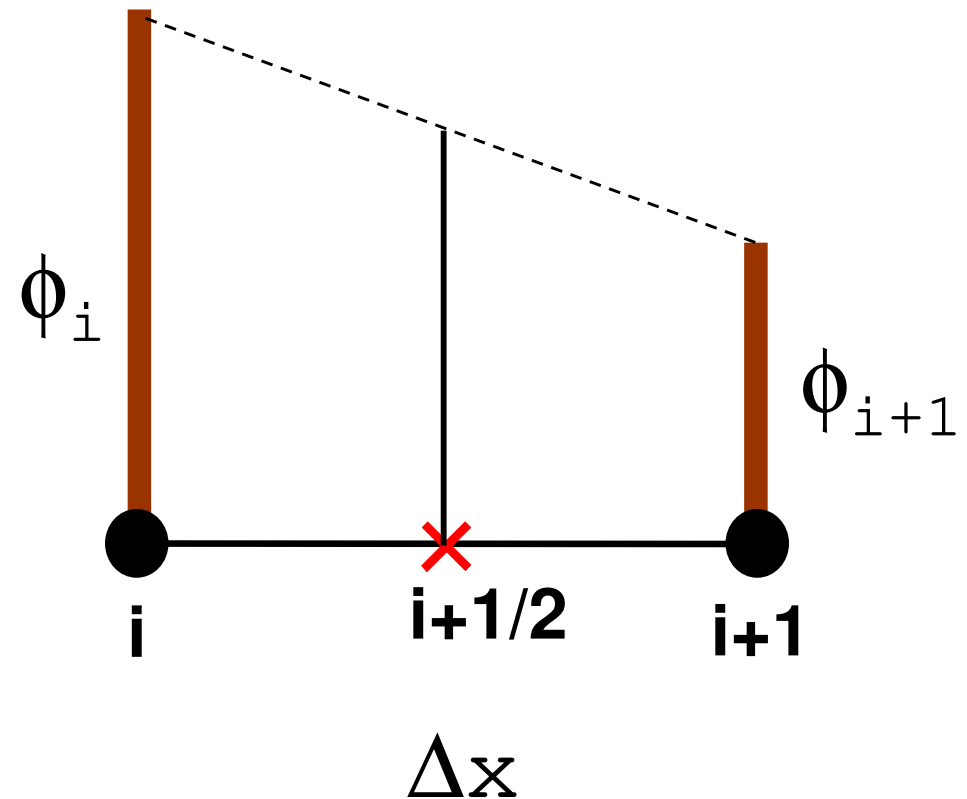
Volume Flux

- $V_i$  : Volume
- $S$  : Surface Area
- $d_{ij}$  : Distance between  
Cell-Center &  
Surface
- $Q$  : Volume Flux

# Finite Difference Method (FDM)

(有限)差分法：巨視的微分  
macroscopic differentiation

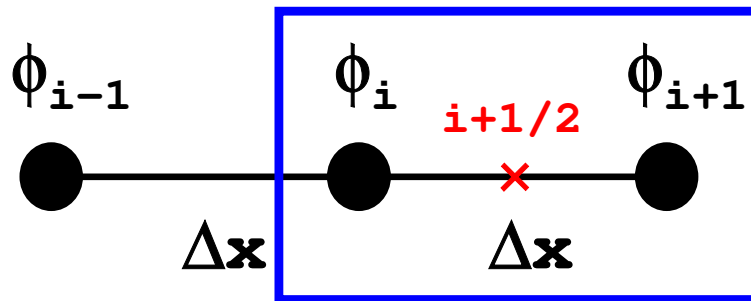
$$\left(\frac{d\phi}{dx}\right)_{i+1/2} \approx \frac{\phi_{i+1} - \phi_i}{\Delta x}$$
$$\left(\frac{d\phi}{dx}\right)_{i+1/2} = \lim_{\Delta x \rightarrow 0} \frac{\phi_{i+1} - \phi_i}{\Delta x}$$



# 2<sup>nd</sup> Order Differentiation in FDM

## Taylor Series Expansion

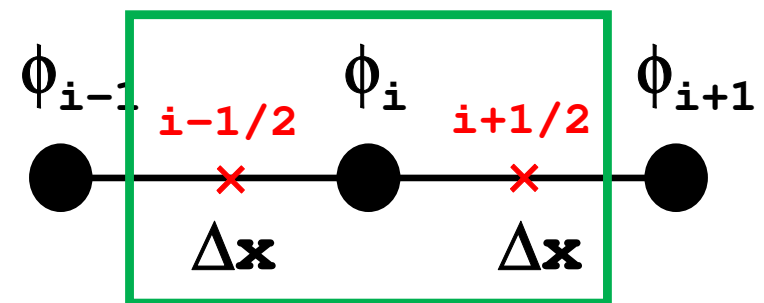
- Approximate Derivative at  $\times$  (center of  $i$  and  $i+1$ )



$$\left( \frac{d\phi}{dx} \right)_{i+1/2} \approx \frac{\phi_{i+1} - \phi_i}{\Delta x}$$

$\Delta x \rightarrow 0$ : Real Derivative

- 2nd-Order Diff. at  $i$



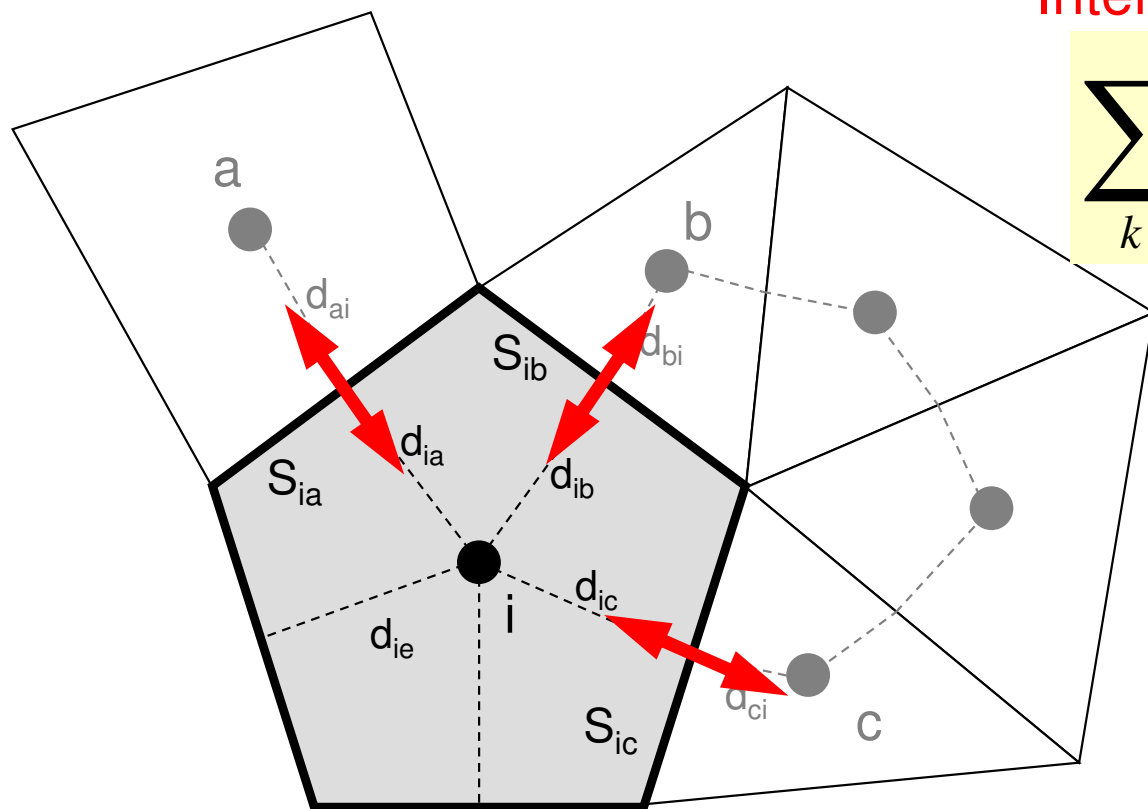
$$\left( \frac{d^2\phi}{dx^2} \right)_i \approx \frac{\left( \frac{d\phi}{dx} \right)_{i+1/2} - \left( \frac{d\phi}{dx} \right)_{i-1/2}}{\Delta x} = \frac{\frac{\phi_{i+1} - \phi_i}{\Delta x} - \frac{\phi_i - \phi_{i-1}}{\Delta x}}{\Delta x} = \frac{\phi_{i+1} - 2\phi_i + \phi_{i-1}}{\Delta x^2}$$

# Poisson Equation by Finite Volume Method (FVM)

$$\frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} + \frac{\partial^2 \phi}{\partial z^2} + f = 0$$

## Conservation of Fluxes through Surfaces

Diffusion:  
Interaction with Neighbors

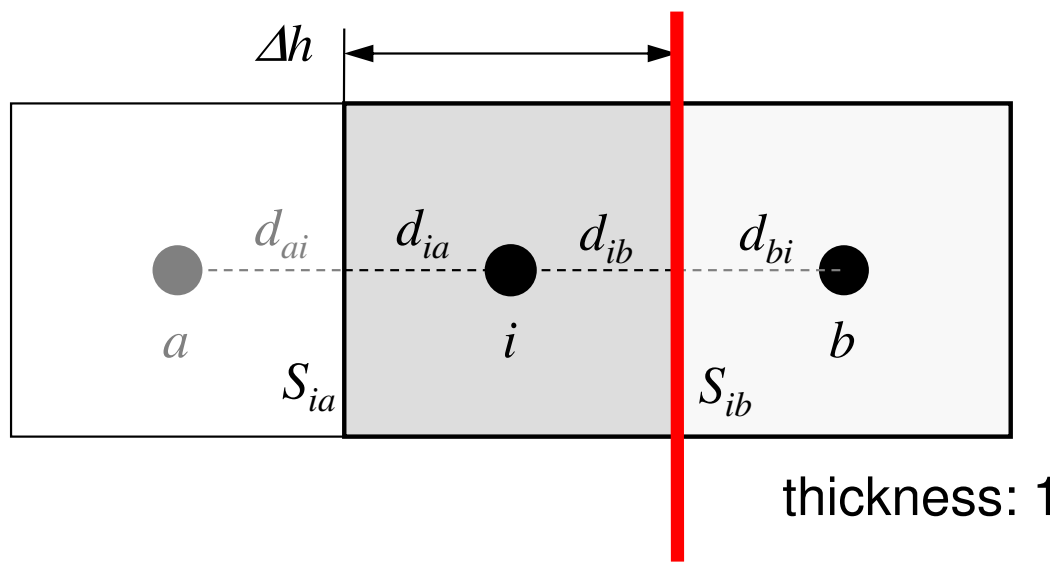


$$\sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} (\phi_k - \phi_i) + V_i \dot{Q}_i = 0$$

Volume Flux

- $V_i$  : Volume
- $S$  : Surface Area
- $d_{ij}$  : Distance between  
Cell-Center &  
Surface
- $Q$  : Volume Flux

# Comparison with 1D FDM (1/3)



$\Delta h \times \Delta h$  Square Mesh

Surface Area:  $S_{ik} = \Delta h$

Volume:  $V_i = \Delta h^2$

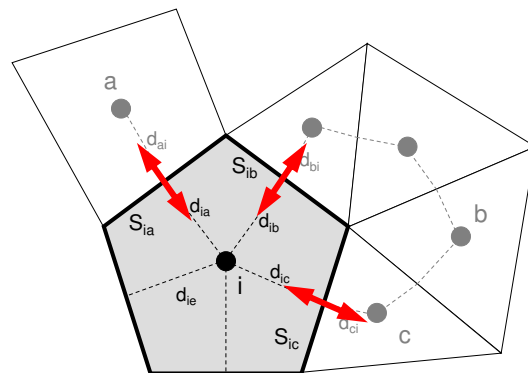
Distance (Ctr.-Suf):  $d_{ij} = \Delta h/2$

Flux through this surface:  $Q_{S_{ib}}$

$$Q_{S_{ib}} = -\frac{\phi_b - \phi_i}{d_{ib} + d_{bi}} \cdot S_{ib}$$

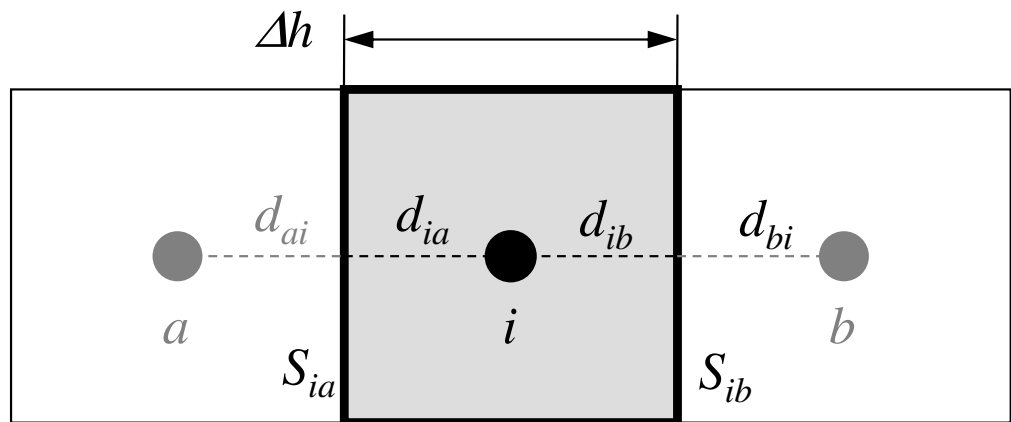
**Fourier's Law**

Flux through a surface  
= - (gradient of potential)



$$\sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} (\phi_k - \phi_i) + V_i \dot{Q}_i = 0$$

# Comparison with 1D FDM (2/3)



thickness: 1

$\Delta h \times \Delta h$  Square Mesh

Surface Area:  $S_{ik} = \Delta h$

Volume:  $V_i = \Delta h^2$

Distance (Ctr.-Suf):  $d_{ij} = \Delta h/2$

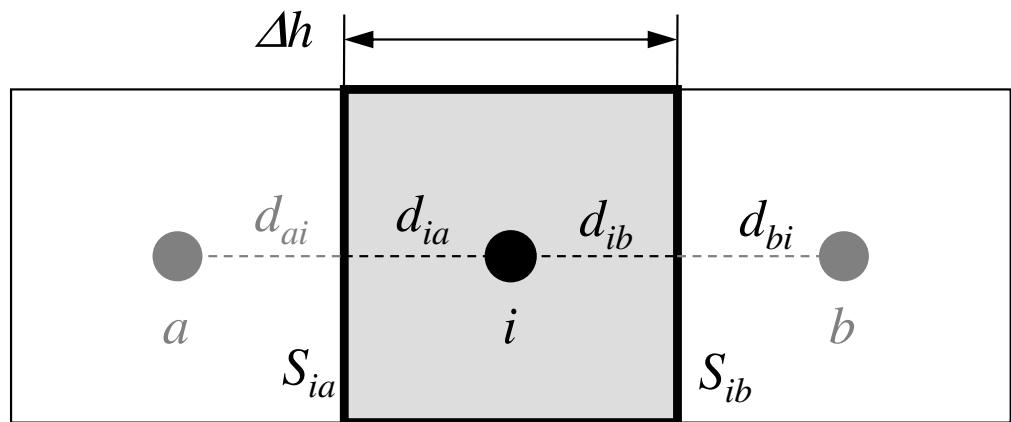
$$\sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} (\phi_k - \phi_i) + V_i \dot{Q}_i = 0$$

Divided by  $V_i$ :

$$\frac{1}{V_i} \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} (\phi_k - \phi_i) + \dot{Q}_i = 0$$

considering this part

# Comparison with 1D FDM (3/3)



$\Delta h \times \Delta h$  Square Mesh

Surface Area:  $S_{ik} = \Delta h$

Volume:  $V_i = \Delta h^2$

Distance (Ctr.-Suf):  $d_{ij} = \Delta h/2$

thickness: 1

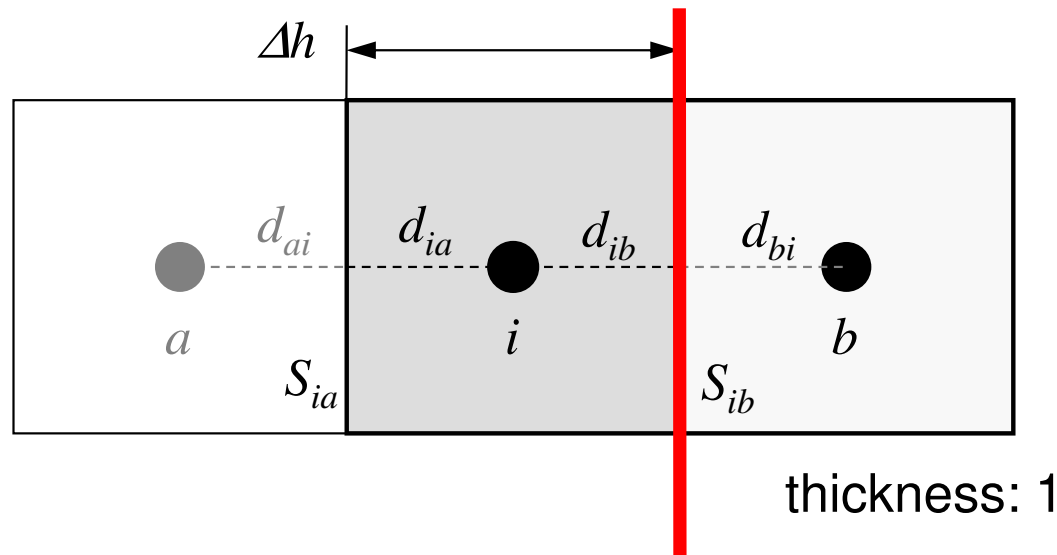
$$\begin{aligned} \frac{1}{V_i} \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} (\phi_k - \phi_i) &= \frac{1}{(\Delta h)^2} \sum_{k=a,b} \frac{\Delta h}{\frac{\Delta h}{2} + \frac{\Delta h}{2}} (\phi_k - \phi_i) \\ &= \frac{1}{(\Delta h)^2} \sum_{k=a,b} \frac{\Delta h}{\frac{\Delta h}{2} + \frac{\Delta h}{2}} (\phi_k - \phi_i) = \frac{1}{(\Delta h)^2} \sum_{k=a,b} \frac{\Delta h}{\Delta h} (\phi_k - \phi_i) = \frac{1}{(\Delta h)^2} \sum_{k=a,b} (\phi_k - \phi_i) \\ &= \frac{1}{(\Delta h)^2} (\phi_a - \phi_i) + \frac{1}{(\Delta h)^2} (\phi_b - \phi_i) = \frac{\phi_a - 2\phi_i + \phi_b}{(\Delta h)^2} \end{aligned}$$

for i-th cell  
linear equations

# Heat Equation (1/3)

$$\frac{\partial}{\partial x} \left( \lambda \frac{\partial T}{\partial x} \right) + \frac{\partial}{\partial y} \left( \lambda \frac{\partial T}{\partial y} \right) + \frac{\partial}{\partial z} \left( \lambda \frac{\partial T}{\partial z} \right) + Q = 0$$

$\lambda$ : Thermal Conductivity



$\Delta h \times \Delta h$  Square Mesh

Surface Area:  $S_{ik} = \Delta h$

Volume:  $V_i = \Delta h^2$

Distance (Ctr.-Suf):  $d_{ij} = \Delta h/2$

Heat Flux through this surface:  $Q_{S_{ib}}$

$$Q_{S_{ib}} = -\lambda \frac{T_b - T_i}{\Delta h} \cdot S_{ib}$$

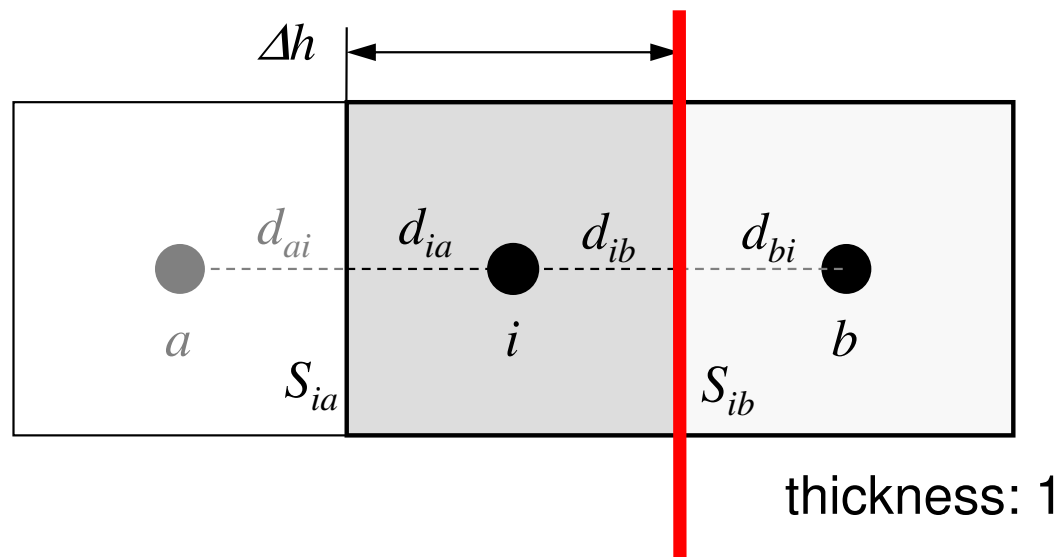
$$\lambda_i = \lambda_b = \lambda$$



# Heat Equation (2/3)

$$\frac{\partial}{\partial x} \left( \lambda \frac{\partial T}{\partial x} \right) + \frac{\partial}{\partial y} \left( \lambda \frac{\partial T}{\partial y} \right) + \frac{\partial}{\partial z} \left( \lambda \frac{\partial T}{\partial z} \right) + Q = 0$$

$\lambda$ : Thermal Conductivity



$\Delta h \times \Delta h$  Square Mesh

Surface Area:  $S_{ik} = \Delta h$

Volume:  $V_i = \Delta h^2$

Distance (Ctr.-Suf):  $d_{ij} = \Delta h/2$

Heat Flux through this surface:  $Q_{S_{ib}}$

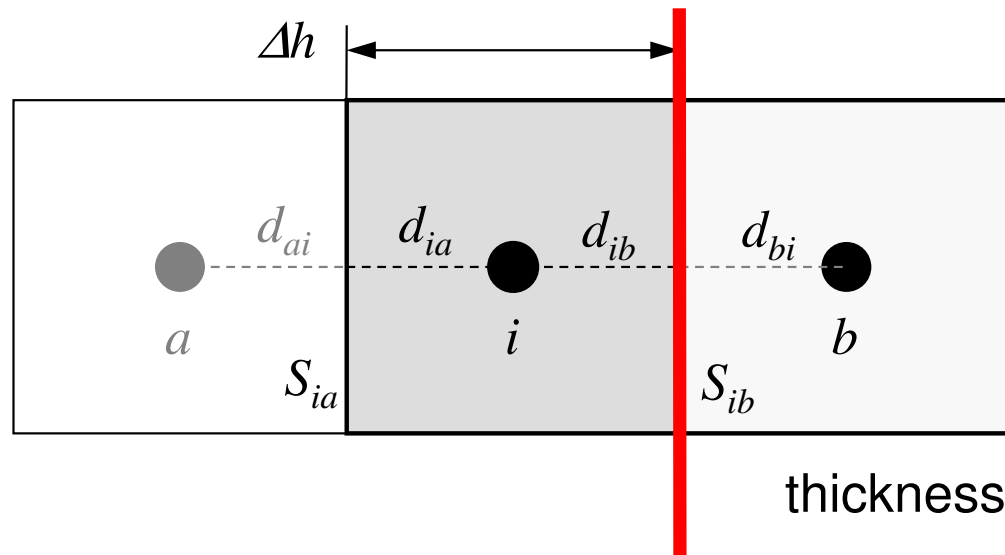
$$Q_{S_{ib}} = -\lambda \frac{T_b - T_i}{\frac{\Delta h}{2} + \frac{\Delta h}{2}} \cdot S_{ib} = -\frac{T_b - T_i}{\left[ \left( \frac{\Delta h}{2} \right) / \lambda \right] + \left[ \left( \frac{\Delta h}{2} \right) / \lambda \right]} \cdot S_{ib}$$

$$\lambda_i = \lambda_b = \lambda$$

# Heat Equation (3/3)

$$\frac{\partial}{\partial x} \left( \lambda \frac{\partial T}{\partial x} \right) + \frac{\partial}{\partial y} \left( \lambda \frac{\partial T}{\partial y} \right) + \frac{\partial}{\partial z} \left( \lambda \frac{\partial T}{\partial z} \right) + Q = 0$$

$\lambda$ : Thermal Conductivity



$\Delta h \times \Delta h$  Square Mesh

Surface Area:  $S_{ik} = \Delta h$

Volume:  $V_i = \Delta h^2$

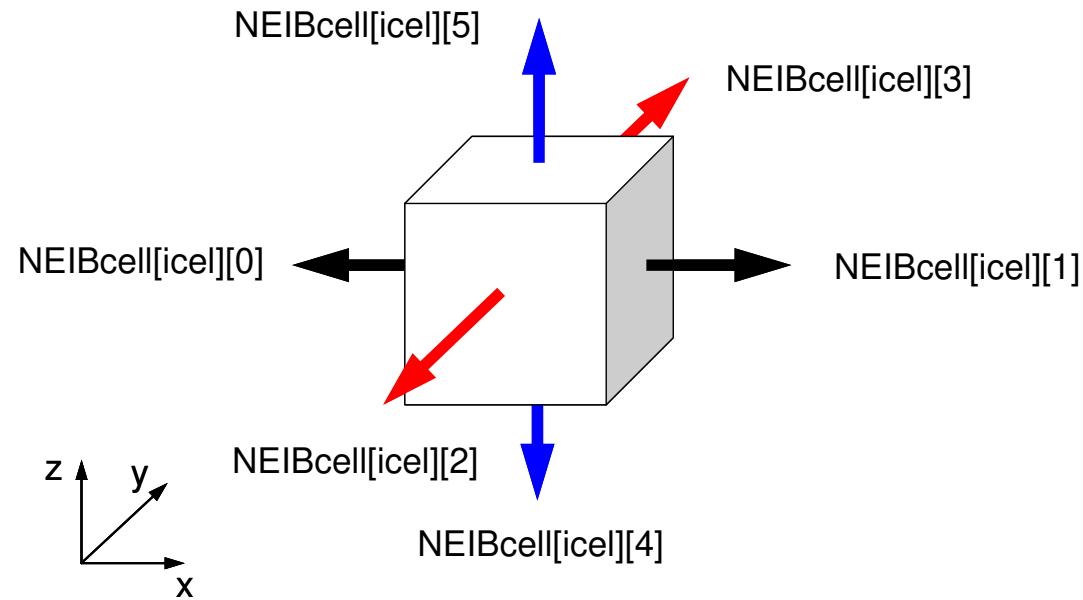
Distance (Ctr.-Suf):  $d_{ij} = \Delta h/2$

Heat Flux through this surface:  $Q_{S_{ib}}$

$$Q_{S_{ib}} = - \frac{T_b - T_i}{\left[ \left( \frac{\Delta h}{2} \right) / \lambda_i \right] + \left[ \left( \frac{\Delta h}{2} \right) / \lambda_b \right]} \cdot S_{ib}$$

$$\lambda_i \neq \lambda_b$$

# in 3D



$$\begin{aligned} & \frac{\phi_{neib[icel][0]} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \frac{\phi_{neib[icel][1]} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \\ & \frac{\phi_{neib[icel][2]} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \frac{\phi_{neib[icel][3]} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \\ & \frac{\phi_{neib[icel][4]} - \phi_{icel}}{\Delta z} \Delta x \Delta y + \frac{\phi_{neib[icel][5]} - \phi_{icel}}{\Delta z} \Delta x \Delta y + f_{icel} \Delta x \Delta y \Delta z = 0 \end{aligned}$$

# Linear Equations

$$\begin{aligned} & \frac{\phi_{neib[icel][0]} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \frac{\phi_{neib[icel][1]} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \\ & \frac{\phi_{neib[icel][2]} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \frac{\phi_{neib[icel][3]} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \\ & \frac{\phi_{neib[icel][4]} - \phi_{icel}}{\Delta z} \Delta x \Delta y + \frac{\phi_{neib[icel][5]} - \phi_{icel}}{\Delta z} \Delta x \Delta y + f_{icel} \Delta x \Delta y \Delta z = 0 \end{aligned}$$

$$\sum_k \frac{S_{icel-k}}{d_{icel-k}} (\phi_k - \phi_{icel}) = -f_{icel} V_i$$

$$-\left[ \sum_k \frac{S_{icel-k}}{d_{icel-k}} \right] \phi_{icel} + \left[ \sum_k \frac{S_{icel-k}}{d_{icel-k}} \phi_k \right] = -f_{icel} V_i \quad (icel = 1, N)$$

Diagonal

Off-Diagonal



$$[A]\{\phi\} = \{f\}$$

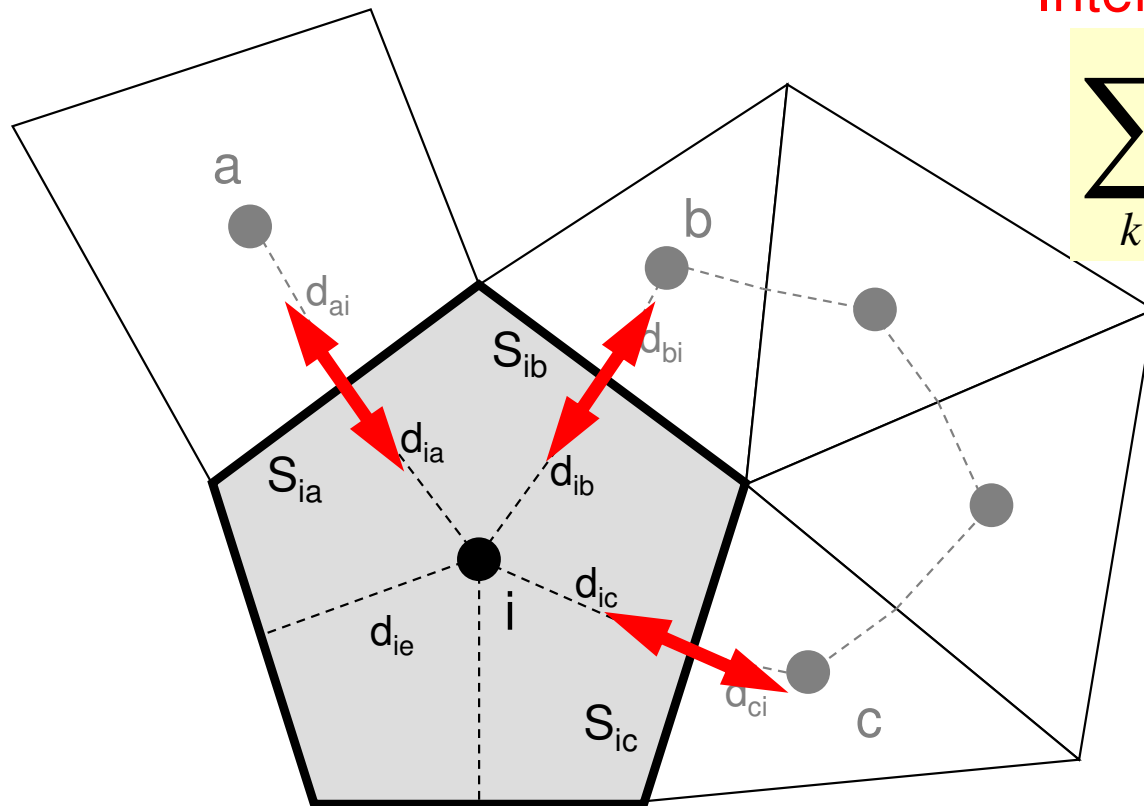


# Coefficient Matrices for FVM are sparse

Only neighboring cells are considered

$$\frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} + \frac{\partial^2 \phi}{\partial z^2} + f = 0$$

Diffusion:  
Interaction with Neighbors



$$\sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} (\phi_k - \phi_i) + V_i \dot{Q}_i = 0$$

Volume Flux

- $V_i$  : Volume
- $S$  : Surface Area
- $d_{ij}$  : Distance between Cell-Center & Surface
- $Q$  : Volume Flux



# Mat-Vec. Multiplication for Sparse Matrix

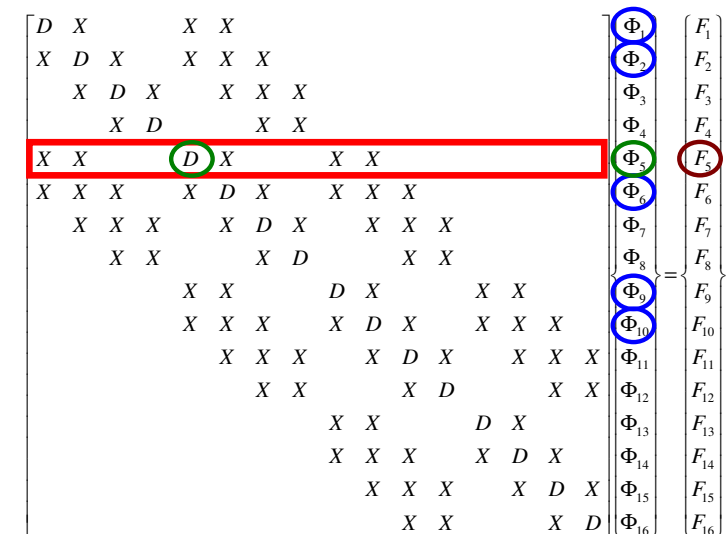
## Compressed Row Storage (CRS)

**Diag [i]** Diagonal Components (REAL,  $i=1\sim N$ )  
**Index [i]** Number of Non-Zero Off-Diagonals at Each ROW (INT,  $i=0\sim N$ )  
**Item [k]** Non-Zero Off-Diagonal Components (Corresponding Column ID)  
 (INT,  $k=0, \text{index}[N]$ )  
**Amat [k]** Non-Zero Off-Diagonal Components (Value)  
 ( REAL,  $k=0, \text{index}[N]$ )

$$\{Y\} = [A] \{X\}$$

```

for (i=0; i<N; i++) {
    Y[i] = Diag[i] * X[i];
    for (k=Index[i]; k<Index[i+1]; k++) {
        Y[i] += Amat[k]*X[Item[k]];
    }
}
  
```





# Mat-Vec. Multiplication for Sparse Matrix

## Compressed Row Storage (CRS)

```
{Q} = [A] {P}
```

```
for (i=0; i<N; i++) {  
    W[Q][i] = Diag[i] * W[P][i];  
    for (k=Index[i]; k<Index[i+1]; k++) {  
        W[Q][i] += AMat[k]*W[P][Item[k]];  
    }  
}
```

# Mat-Vec. Multiplication for Dense Matrix

Very Easy, Straightforward

$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1,N-1} & a_{1,N} \\ a_{21} & a_{22} & & a_{2,N-1} & a_{2,N} \\ \dots & & \dots & & \dots \\ a_{N-1,1} & a_{N-1,2} & & a_{N-1,N-1} & a_{N-1,N} \\ a_{N,1} & a_{N,2} & \dots & a_{N,N-1} & a_{N,N} \end{bmatrix} \begin{Bmatrix} x_1 \\ x_2 \\ \vdots \\ x_{N-1} \\ x_N \end{Bmatrix} = \begin{Bmatrix} y_1 \\ y_2 \\ \vdots \\ y_{N-1} \\ y_N \end{Bmatrix}$$

$$\{Y\} = [A] \{X\}$$

```

for (j=0; j<N; j++) {
    Y[j] = 0.0;
    for (i=0; i<N; i++) {
        Y[j] += A[j][i]*X[i];
    }
}

```

# Compressed Row Storage (CRS)

	①	②	③	④	⑤	⑥	⑦	⑧
①	1.1	2.4	0	0	3.2	0	0	0
②	4.3	3.6	0	2.5	0	3.7	0	9.1
③	0	0	5.7	0	1.5	0	3.1	0
④	0	4.1	0	9.8	2.5	2.7	0	0
⑤	3.1	9.5	10.4	0	11.5	0	4.3	0
⑥	0	0	6.5	0	0	12.4	9.5	0
⑦	0	6.4	2.5	0	0	1.4	23.1	13.1
⑧	0	9.5	1.3	9.6	0	3.1	0	51.3

# Compressed Row Storage (CRS): C

## Numbering starts from 0 in program

	0	1	2	3	4	5	6	7
0	1.1 ⊙	2.4 ①			3.2 ④			
1	4.3 ⊙	3.6 ①		2.5 ③		3.7 ⑤		9.1 ⑦
2			5.7 ②		1.5 ④		3.1 ⑥	
3		4.1 ①		9.8 ③	2.5 ④	2.7 ⑤		
4	3.1 ⊙	9.5 ①	10.4 ②		11.5 ④		4.3 ⑥	
5			6.5 ②			12.4 ⑤	9.5 ⑥	
6		6.4 ①	2.5 ②			1.4 ⑤	23.1 ⑥	13.1 ⑦
7		9.5 ①	1.3 ②	9.6 ③		3.1 ⑤		51.3 ⑦

N= 8

### Diagonal Components

Diag[0]= 1.1

Diag[1]= 3.6

Diag[2]= 5.7

Diag[3]= 9.8

Diag[4]= 11.5

Diag[5]= 12.4

Diag[6]= 23.1

Diag[7]= 51.3

# Compressed Row Storage (CRS)

	0	1	2	3	4	5	6	7
0	1.1 ⊙ ①		2.4 ①			3.2 ④		
1	3.6 ①	4.3 ⊙			2.5 ③		3.7 ⑤	9.1 ⑦
2	5.7 ②					1.5 ④		3.1 ⑥
3	9.8 ③		4.1 ①			2.5 ④	2.7 ⑤	
4	11.5 ④	3.1 ⊙	9.5 ①	10.4 ②				4.3 ⑥
5	12.4 ⑤			6.5 ②				9.5 ⑥
6	23.1 ⑥		6.4 ①	2.5 ②			1.4 ⑤	13.1 ⑦
7	51.3 ⑦		9.5 ①	1.3 ②	9.6 ③		3.1 ⑤	

# Compressed Row Storage (CRS)

		# Non-Zero Off-Diag.	Index [0] = 0										
0	<table border="1"> <tr><td>1.1</td><td>2.4</td><td>3.2</td><td></td><td></td></tr> <tr><td>⊙</td><td>①</td><td>④</td><td></td><td></td></tr> </table>	1.1	2.4	3.2			⊙	①	④			2	Index [1] = 2
1.1	2.4	3.2											
⊙	①	④											
1	<table border="1"> <tr><td>3.6</td><td>4.3</td><td>2.5</td><td>3.7</td><td>9.1</td></tr> <tr><td>①</td><td>⊙</td><td>③</td><td>⑤</td><td>⑦</td></tr> </table>	3.6	4.3	2.5	3.7	9.1	①	⊙	③	⑤	⑦	4	Index [2] = 6
3.6	4.3	2.5	3.7	9.1									
①	⊙	③	⑤	⑦									
2	<table border="1"> <tr><td>5.7</td><td>1.5</td><td>3.1</td><td></td><td></td></tr> <tr><td>②</td><td>④</td><td>⑥</td><td></td><td></td></tr> </table>	5.7	1.5	3.1			②	④	⑥			2	Index [3] = 8
5.7	1.5	3.1											
②	④	⑥											
3	<table border="1"> <tr><td>9.8</td><td>4.1</td><td>2.5</td><td>2.7</td><td></td></tr> <tr><td>③</td><td>①</td><td>④</td><td>⑤</td><td></td></tr> </table>	9.8	4.1	2.5	2.7		③	①	④	⑤		3	Index [4] = 11
9.8	4.1	2.5	2.7										
③	①	④	⑤										
4	<table border="1"> <tr><td>11.5</td><td>3.1</td><td>9.5</td><td>10.4</td><td>4.3</td></tr> <tr><td>④</td><td>⊙</td><td>①</td><td>②</td><td>⑥</td></tr> </table>	11.5	3.1	9.5	10.4	4.3	④	⊙	①	②	⑥	4	Index [5] = 15
11.5	3.1	9.5	10.4	4.3									
④	⊙	①	②	⑥									
5	<table border="1"> <tr><td>12.4</td><td>6.5</td><td>9.5</td><td></td><td></td></tr> <tr><td>⑤</td><td>②</td><td>⑥</td><td></td><td></td></tr> </table>	12.4	6.5	9.5			⑤	②	⑥			2	Index [6] = 17
12.4	6.5	9.5											
⑤	②	⑥											
6	<table border="1"> <tr><td>23.1</td><td>6.4</td><td>2.5</td><td>1.4</td><td>13.1</td></tr> <tr><td>⑥</td><td>①</td><td>②</td><td>⑤</td><td>⑦</td></tr> </table>	23.1	6.4	2.5	1.4	13.1	⑥	①	②	⑤	⑦	4	Index [7] = 21
23.1	6.4	2.5	1.4	13.1									
⑥	①	②	⑤	⑦									
7	<table border="1"> <tr><td>51.3</td><td>9.5</td><td>1.3</td><td>9.6</td><td>3.1</td></tr> <tr><td>⑦</td><td>①</td><td>②</td><td>③</td><td>⑤</td></tr> </table>	51.3	9.5	1.3	9.6	3.1	⑦	①	②	③	⑤	4	Index [8] = 25
51.3	9.5	1.3	9.6	3.1									
⑦	①	②	③	⑤									

**NPLU = 25**  
(=Index[N])

$(\text{Index}[i])^{\text{th}} \sim (\text{Index}[i+1])^{\text{th}}$ :

Non-Zero Off-Diag. Components corresponding to  $i$ -th row.

# Compressed Row Storage (CRS)

		# Non-Zero Off-Diag.	Index [0] = 0										
0	<table border="1"> <tr><td>1.1</td><td>2.4</td><td>3.2</td><td></td><td></td></tr> <tr><td>⊙</td><td>①,0</td><td>④,1</td><td></td><td></td></tr> </table>	1.1	2.4	3.2			⊙	①,0	④,1			2	Index [1] = 2
1.1	2.4	3.2											
⊙	①,0	④,1											
1	<table border="1"> <tr><td>3.6</td><td>4.3</td><td>2.5</td><td>3.7</td><td>9.1</td></tr> <tr><td>①</td><td>⊙,2</td><td>③,3</td><td>⑤,4</td><td>⑦,5</td></tr> </table>	3.6	4.3	2.5	3.7	9.1	①	⊙,2	③,3	⑤,4	⑦,5	4	Index [2] = 6
3.6	4.3	2.5	3.7	9.1									
①	⊙,2	③,3	⑤,4	⑦,5									
2	<table border="1"> <tr><td>5.7</td><td>1.5</td><td>3.1</td><td></td><td></td></tr> <tr><td>②</td><td>④,6</td><td>⑥,7</td><td></td><td></td></tr> </table>	5.7	1.5	3.1			②	④,6	⑥,7			2	<u>Index [3] = 8</u>
5.7	1.5	3.1											
②	④,6	⑥,7											
3	<table border="1"> <tr><td>9.8</td><td>4.1</td><td>2.5</td><td>2.7</td><td></td></tr> <tr><td>③</td><td>①,8</td><td>④,9</td><td>⑤,10</td><td></td></tr> </table>	9.8	4.1	2.5	2.7		③	①,8	④,9	⑤,10		3	<u>Index [4] = 11</u>
9.8	4.1	2.5	2.7										
③	①,8	④,9	⑤,10										
4	<table border="1"> <tr><td>11.5</td><td>3.1</td><td>9.5</td><td>10.4</td><td>4.3</td></tr> <tr><td>④</td><td>⊙,11</td><td>①,12</td><td>②,13</td><td>⑥,14</td></tr> </table>	11.5	3.1	9.5	10.4	4.3	④	⊙,11	①,12	②,13	⑥,14	4	Index [5] = 15
11.5	3.1	9.5	10.4	4.3									
④	⊙,11	①,12	②,13	⑥,14									
5	<table border="1"> <tr><td>12.4</td><td>6.5</td><td>9.5</td><td></td><td></td></tr> <tr><td>⑤</td><td>②,15</td><td>⑥,16</td><td></td><td></td></tr> </table>	12.4	6.5	9.5			⑤	②,15	⑥,16			2	Index [6] = 17
12.4	6.5	9.5											
⑤	②,15	⑥,16											
6	<table border="1"> <tr><td>23.1</td><td>6.4</td><td>2.5</td><td>1.4</td><td>13.1</td></tr> <tr><td>⑥</td><td>①,17</td><td>②,18</td><td>⑤,19</td><td>⑦,20</td></tr> </table>	23.1	6.4	2.5	1.4	13.1	⑥	①,17	②,18	⑤,19	⑦,20	4	Index [7] = 21
23.1	6.4	2.5	1.4	13.1									
⑥	①,17	②,18	⑤,19	⑦,20									
7	<table border="1"> <tr><td>51.3</td><td>9.5</td><td>1.3</td><td>9.6</td><td>3.1</td></tr> <tr><td>⑦</td><td>①,21</td><td>②,22</td><td>③,23</td><td>⑤,24</td></tr> </table>	51.3	9.5	1.3	9.6	3.1	⑦	①,21	②,22	③,23	⑤,24	4	Index [8] = 25
51.3	9.5	1.3	9.6	3.1									
⑦	①,21	②,22	③,23	⑤,24									

**NPLU= 25**  
**(=Index[N])**

$(\text{Index}[i])^{\text{th}} \sim (\text{Index}[i+1])^{\text{th}}$ :  
Non-Zero Off-Diag. Components corresponding to  $i$ -th row.

# Compressed Row Storage (CRS)

0	1.1 ⊙	2.4 ①,0	3.2 ④,1		
1	3.6 ①	4.3 ⊙,2	2.5 ③,3	3.7 ⑤,4	9.1 ⑦,5
2	5.7 ②	1.5 ④,6	3.1 ⑥,7		
3	9.8 ③	4.1 ①,8	2.5 ④,9	2.7 ⑤,10	
4	11.5 ④	3.1 ⊙,11	9.5 ①,12	10.4 ②,13	4.3 ⑥,14
5	12.4 ⑤	6.5 ②,15	9.5 ⑥,16		
6	23.1 ⑥	6.4 ①,17	2.5 ②,18	1.4 ⑤,19	13.1 ⑦,20
7	51.3 ⑦	9.5 ①,21	1.3 ②,22	9.6 ③,23	3.1 ⑤,24

Item[ 6] = 4, AMat[ 6] = 1.5

Item[18] = 2, AMat[18] = 2.5



# Compressed Row Storage (CRS)

0	1.1 ⊙	2.4 ①,0	3.2 ④,1		
1	3.6 ①	4.3 ⊙,2	2.5 ③,3	3.7 ⑤,4	9.1 ⑦,5
2	5.7 ②	1.5 ④,6	3.1 ⑥,7		
3	9.8 ③	4.1 ①,8	2.5 ④,9	2.7 ⑤,10	
4	11.5 ④	3.1 ⊙,11	9.5 ①,12	10.4 ②,13	4.3 ⑥,14
5	12.4 ⑤	6.5 ②,15	9.5 ⑥,16		
6	23.1 ⑥	6.4 ①,17	2.5 ②,18	1.4 ⑤,19	13.1 ⑦,20
7	51.3 ⑦	9.5 ①,21	1.3 ②,22	9.6 ③,23	3.1 ⑤,24

Diag [i] Diagonal Components (REAL, i=0~N-1)  
 Index [i] Number of Non-Zero Off-Diagonals at Each ROW (INT, i=0~N)  
 Item [k] Non-Zero Off-Diagonal Components (Corresponding Column ID) (INT, k=0, index[N])  
 Amat [k] Non-Zero Off-Diagonal Components (Value) (REAL, k=0, index[N])

$$\{Y\} = [A] \{X\}$$

```

for (i=0; i<N; i++) {
    Y[i] = Diag[i] * X[i];
    for (k=Index[i]; k<Index[i+1]; k++) {
        Y[i] += Amat[k]*X[Index[k]];
    }
}
  
```

- Background
  - Finite Volume Method
  - **Preconditioned Iterative Solvers**
- ICCG Solver for Poisson Equations
  - How to run
    - Data Structure
  - Program
    - Initialization
    - Coefficient Matrices
    - ICCG
- OpenMP

# Large-Scale Linear Equations in Scientific Applications

- Solving large-scale linear equations  $\mathbf{Ax}=\mathbf{b}$  is the most important and **expensive** part of various types of scientific computing.
  - for both linear and nonlinear applications
- Various types of methods proposed & developed.
  - for dense and sparse matrices
  - classified into **direct** and **iterative** methods
- Dense Matrices: 密行列: Globally Coupled Problems
  - BEM, Spectral Methods, MO/MD (gas, liquid)
- Sparse Matrices: 疎行列: Locally Defined Problems
  - FEM, FVM, FDM, DEM, MD (solid), BEM w/FMM

# Direct Method

## 直接法

- Gaussian Elimination/LU Factorization
  - compute  $A^{-1}$  directly (or equivalent operations)

### Good

- Robust for wide range of applications.
- Good for both dense and sparse matrices

### Bad

- More expensive than iterative methods (memory, CPU)
  - not scalable

# What is Iterative Method ?

## 反復法

Linear Equations  
連立一次方程式

$$\begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{pmatrix}$$

**A**                      **x**                      **b**

Initial Solution  
初期解

$$\mathbf{x}^{(0)} = \begin{pmatrix} x_1^{(0)} \\ x_2^{(0)} \\ \vdots \\ x_n^{(0)} \end{pmatrix}$$

Starting from a initial vector  $\mathbf{x}^{(0)}$ , iterative method obtains the final converged solutions by iterations

$$\mathbf{X}^{(1)}, \mathbf{X}^{(2)}, \dots$$

# Iterative Method

## 反復法

- Stationary Method

- Only  $\mathbf{x}$  (solution vector) changes during iterations.
- SOR, Gauss-Seidel, Jacobi
- Generally slow, impractical

$$\mathbf{Ax} = \mathbf{b} \Rightarrow$$
$$\mathbf{x}^{(k+1)} = \mathbf{M}\mathbf{x}^{(k)} + \mathbf{N}\mathbf{b}$$

- Non-Stationary Method

- With restriction/optimization conditions
- Krylov-Subspace
- CG: Conjugate Gradient
- BiCGSTAB: Bi-Conjugate Gradient Stabilized
- GMRES: Generalized Minimal Residual

# Iterative Method (cont.)

## Good

- Less expensive than direct methods, especially in memory.
- Suitable for parallel and vector computing.

## Bad

- Convergence strongly depends on problems, boundary conditions (condition number etc.)
- Preconditioning is required : Key Technology for Real-World Applications in Scientific Computing (FEM, FVM, FDM etc)

# Non-Stationary/Krylov Subspace Method (1/2)

## 非定常法・クリロフ部分空間法

$$\mathbf{Ax} = \mathbf{b} \Rightarrow \mathbf{x} = \mathbf{b} + (\mathbf{I} - \mathbf{A})\mathbf{x}$$

Compute  $\mathbf{x}_0, \mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_k$  by the following iterative procedures:

$$\begin{aligned}\mathbf{x}_k &= \mathbf{b} + (\mathbf{I} - \mathbf{A})\mathbf{x}_{k-1} \\ &= (\mathbf{b} - \mathbf{Ax}_{k-1}) + \mathbf{x}_{k-1}\end{aligned}$$

$$= \mathbf{r}_{k-1} + \mathbf{x}_{k-1} \quad \text{where } \mathbf{r}_k = \mathbf{b} - \mathbf{Ax}_k : \text{residual}$$



$$\mathbf{x}_k = \mathbf{x}_0 + \sum_{i=0}^{k-1} \mathbf{r}_i$$

$$\begin{aligned}\mathbf{r}_k &= \mathbf{b} - \mathbf{Ax}_k = \mathbf{b} - \mathbf{A}(\mathbf{r}_{k-1} + \mathbf{x}_{k-1}) \\ &= (\mathbf{b} - \mathbf{Ax}_{k-1}) - \mathbf{Ar}_{k-1} = \mathbf{r}_{k-1} - \mathbf{Ar}_{k-1} = (\mathbf{I} - \mathbf{A})\mathbf{r}_{k-1}\end{aligned}$$



# Non-Stationary/Krylov Subspace Method (2/2)

## 非定常法・クリロフ部分空間法

$$\mathbf{x}_k = \mathbf{x}_0 + \sum_{i=0}^{k-1} \mathbf{r}_i = \mathbf{x}_0 + \mathbf{r}_0 + \sum_{i=0}^{k-2} (\mathbf{I} - \mathbf{A})\mathbf{r}_i = \mathbf{x}_0 + \mathbf{r}_0 + \sum_{i=1}^{k-1} (\mathbf{I} - \mathbf{A})^i \mathbf{r}_0$$

$$\mathbf{z}_k = \mathbf{r}_0 + \sum_{i=1}^{k-1} (\mathbf{I} - \mathbf{A})^i \mathbf{r}_0 = \left[ \mathbf{I} + \sum_{i=1}^{k-1} (\mathbf{I} - \mathbf{A})^i \right] \mathbf{r}_0$$



$\mathbf{z}_k$  is a vector which belongs to  $k^{\text{th}}$  Krylov Subspace (クリロフ部分空間), approximate solution vector  $\mathbf{x}_k$  is derived by the Krylov Subspace:

$$\left[ \mathbf{r}_0, \mathbf{A}\mathbf{r}_0, \mathbf{A}^2\mathbf{r}_0, \dots, \mathbf{A}^{k-1}\mathbf{r}_0 \right]$$

# Conjugate Gradient Method

## 共役勾配法

- Conjugate Gradient: CG
  - Most popular “non-stationary” iterative method
- for Symmetric Positive Definite (SPD) Matrices
  - 対称正定
  - $\{x\}^T[A]\{x\} > 0$  for arbitrary  $\{x\}$
  - All of diagonal components, eigenvalues and leading principal minors  $> 0$  (主小行列式・首座行列式)
  - Matrices of Galerkin-based FEM & FVM: heat conduction, Poisson, static linear elastic problems
- Algorithm
  - “Steepest Descent Method”
  - $\mathbf{x}^{(i)} = \mathbf{x}^{(i-1)} + \alpha_i \mathbf{p}^{(i)}$ 
    - $\mathbf{x}^{(i)}$ : solution,  $\mathbf{p}^{(i)}$ : search direction,  $\alpha_i$ : coefficient
  - Solution  $\{x\}$  minimizes  $\{x-y\}^T[A]\{x-y\}$ , where  $\{y\}$  is exact solution.

$$\det \begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} & \cdots & a_{1n} \\ a_{21} & a_{22} & a_{23} & a_{24} & \cdots & a_{2n} \\ a_{31} & a_{32} & a_{33} & a_{34} & \cdots & a_{3n} \\ a_{41} & a_{42} & a_{43} & a_{44} & \cdots & a_{4n} \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & a_{n3} & a_{n4} & \cdots & a_{nn} \end{bmatrix}$$

# Procedures of Conjugate Gradient

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for  $i = 1, 2, \dots$ 
     $z^{(i-1)} = r^{(i-1)}$ 
     $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
    if  $i = 1$ 
         $p^{(1)} = z^{(0)}$ 
    else
         $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
         $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
    endif
     $q^{(i)} = [A]p^{(i)}$ 
     $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
     $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
     $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
    check convergence  $|r|$ 
end

```

- Mat-Vec. Multiplication
- Dot Products
- DAXPY (Double Precision:  $a\{X\} + \{Y\}$ )

$x^{(i)}$  : Vector

$\alpha_i$  : Scalar

# Procedures of Conjugate Gradient

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for  $i = 1, 2, \dots$ 
   $z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
  if  $i = 1$ 
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A]p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence  $|r|$ 
end

```

- Mat-Vec. Multiplication
- Dot Products
- DAXPY

$x^{(i)}$  : Vector

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# Procedures of Conjugate Gradient

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
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     $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
    if  $i = 1$ 
         $p^{(1)} = z^{(0)}$ 
    else
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         $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
    endif
     $q^{(i)} = [A]p^{(i)}$ 
     $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
     $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
     $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
    check convergence  $|r|$ 
end

```

- Mat-Vec. Multiplication
- Dot Products
- DAXPY

$x^{(i)}$  : Vector

$\alpha_i$  : Scalar

# Procedures of Conjugate Gradient

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for  $i = 1, 2, \dots$ 
   $z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
  if  $i = 1$ 
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A]p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence  $|r|$ 
end

```

- Mat-Vec. Multiplication
- Dot Products
- DAXPY
  - Double
  - $\{y\} = a\{x\} + \{y\}$

$x^{(i)}$  : Vector

$\alpha_i$  : Scalar

# Procedures of Conjugate Gradient

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for  $i = 1, 2, \dots$ 
     $z^{(i-1)} = r^{(i-1)}$ 
     $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
    if  $i = 1$ 
         $p^{(1)} = z^{(0)}$ 
    else
         $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
         $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
    endif
     $q^{(i)} = [A]p^{(i)}$ 
     $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
     $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
     $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
    check convergence  $|r|$ 
end

```

$x^{(i)}$  : Vector

$\alpha_i$  : Scalar

# Derivation of CG Algorithm (1/5)

Solution  $x$  minimizes the following equation if  $y$  is the exact solution ( $Ay=b$ )

$$(x - y)^T [A](x - y)$$

$$\begin{aligned} (x - y)^T [A](x - y) &= (x, Ax) - (y, Ax) - (x, Ay) + (y, Ay) \\ &= (x, Ax) - 2(x, Ay) + (y, Ay) = (x, Ax) - 2(x, b) + \underline{(y, b)} \quad \text{Const.} \end{aligned}$$

Therefore, the solution  $x$  minimizes the following  $f(x)$ :

$$f(x) = \frac{1}{2}(x, Ax) - (x, b)$$

$$f(x + h) = f(x) + (h, Ax - b) + \frac{1}{2}(h, Ah)$$

Arbitrary vector  $h$



$$f(x) = \frac{1}{2}(x, Ax) - (x, b)$$

$$f(x+h) = f(x) + (h, Ax - b) + \frac{1}{2}(h, Ah) \quad \text{Arbitrary vector } h$$

$$\begin{aligned} f(x+h) &= \frac{1}{2}(x+h, A(x+h)) - (x+h, b) \\ &= \frac{1}{2}(x+h, Ax) + \frac{1}{2}(x+h, Ah) - (x, b) - (h, b) \\ &= \frac{1}{2}(x, Ax) + \frac{1}{2}(h, Ax) + \frac{1}{2}(x, Ah) + \frac{1}{2}(h, Ah) - (x, b) - (h, b) \\ &= \frac{1}{2}(x, Ax) - (x, b) + (h, Ax) - (h, b) + \frac{1}{2}(h, Ah) \\ &= f(x) + (h, Ax - b) + \frac{1}{2}(h, Ah) \end{aligned}$$

# Derivation of CG Algorithm (2/5)

CG method minimizes  $f(x)$  at each iteration.

Start from initial solution  $x^{(0)}$  and assume that approximate solution:  $x^{(k)}$ , and search direction vector  $p^{(k)}$  is defined at  $k$ -th iter.

$$x^{(k+1)} = x^{(k)} + \alpha_k p^{(k)}$$

Minimization of  $f(x^{(k+1)})$  is done as follows:

$$f(x^{(k)} + \alpha_k p^{(k)}) = \frac{1}{2} \alpha_k^2 (p^{(k)}, Ap^{(k)}) - \alpha_k (p^{(k)}, b - Ax^{(k)}) + f(x^{(k)})$$

$$\frac{\partial f(x^{(k)} + \alpha_k p^{(k)})}{\partial \alpha_k} = 0 \Rightarrow \alpha_k = \frac{(p^{(k)}, b - Ax^{(k)})}{(p^{(k)}, Ap^{(k)})} = \frac{(p^{(k)}, r^{(k)})}{(p^{(k)}, Ap^{(k)})} \quad \text{(1)}$$

$$r^{(k)} = b - Ax^{(k)} \text{ residual vector}$$

# Derivation of CG Algorithm (3/5)

Residual vector at  $(k+1)$ -th iteration:

$$r^{(k+1)} = r^{(k)} - \alpha_k A p^{(k)} \quad \underline{(2)}$$

$$r^{(k+1)} = b - Ax^{(k+1)}, r^{(k)} = b - Ax^{(k)}$$

$$r^{(k+1)} - r^{(k)} = -Ax^{(k+1)} + Ax^{(k)} = -\alpha_k A p^{(k)}$$

Search direction vector  $p$  is defined by the following recurrence formula:

$$p^{(k+1)} = r^{(k+1)} + \beta_k p^{(k)}, p^{(0)} = r^{(0)} \quad \underline{(3)}$$

It's lucky if we can get exact solution  $y$  at  $(k+1)$ -th iteration:

$$y = x^{(k+1)} + \alpha_{k+1} p^{(k+1)}$$

# Derivation of CG Algorithm (4/5)

BTW, we have the following (convenient) orthogonality relation:

$$\left( Ap^{(k)}, y - x^{(k+1)} \right) = 0$$

$$\begin{aligned} \left( Ap^{(k)}, y - x^{(k+1)} \right) &= \left( p^{(k)}, Ay - Ax^{(k+1)} \right) = \left( p^{(k)}, b - Ax^{(k+1)} \right) \\ &= \left( p^{(k)}, b - A[x^{(k)} + \alpha_k p^{(k)}] \right) = \left( p^{(k)}, b - Ax^{(k)} - \alpha_k Ap^{(k)} \right) \\ &= \left( p^{(k)}, r^{(k)} - \alpha_k Ap^{(k)} \right) = \left( p^{(k)}, r^{(k)} \right) - \alpha_k \left( p^{(k)}, Ap^{(k)} \right) = 0 \end{aligned}$$

$$\therefore \alpha_k = \frac{\left( p^{(k)}, r^{(k)} \right)}{\left( p^{(k)}, Ap^{(k)} \right)}$$

Thus, following relation is obtained:

$$\left( Ap^{(k)}, y - x^{(k+1)} \right) = \left( Ap^{(k)}, \alpha_{k+1} p^{(k+1)} \right) = 0 \Rightarrow \left( p^{(k+1)}, Ap^{(k)} \right) = 0$$

# Derivation of CG Algorithm (5/5)

$$\begin{aligned} (p^{(k+1)}, Ap^{(k)}) &= (r^{(k+1)} + \beta_k p^{(k)}, Ap^{(k)}) = (r^{(k+1)}, Ap^{(k)}) + \beta_k (p^{(k)}, Ap^{(k)}) = 0 \\ \Rightarrow \beta_k &= \frac{-(r^{(k+1)}, Ap^{(k)})}{(p^{(k)}, Ap^{(k)})} \quad (4) \end{aligned}$$

$(p^{(k+1)}, Ap^{(k)}) = 0$   $p^{(k)}$  &  $p^{(k+1)}$  are “conjugate (共役)” for matrix A

$p^{(k)}$  : search direction vector, “gradient” vector

```

Compute  $p^{(0)} = r^{(0)} = b - [A]x^{(0)}$ 
for  $i = 1, 2, \dots$ 
  calc.  $\alpha_{i-1}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_{i-1}p^{(i-1)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_{i-1}[A]p^{(i-1)}$ 

  check convergence  $|r|$ 
  (if not converged)
  calc.  $\beta_{i-1}$ 
   $p^{(i)} = r^{(i)} + \beta_{i-1}p^{(i-1)}$ 
end
  
```

$$\alpha_{i-1} = \frac{(p^{(i-1)}, r^{(i-1)})}{(p^{(i-1)}, Ap^{(i-1)})}$$

$$\beta_{i-1} = \frac{-(r^{(i)}, Ap^{(i-1)})}{(p^{(i-1)}, Ap^{(i-1)})}$$

# Properties of CG Algorithm

Following “conjugate (共役)” relationship is obtained for arbitrary  $(i, j)$ :

$$(p^{(i)}, Ap^{(j)}) = 0 \quad (i \neq j)$$

Following relationships are also obtained for  $p^{(k)}$  and  $r^{(k)}$ :

$$(r^{(i)}, r^{(j)}) = 0 \quad (i \neq j), \quad (p^{(k)}, r^{(k)}) = (r^{(k)}, r^{(k)})$$

In N-dimensional space, only N sets of orthogonal and linearly independent residual vector  $r^{(k)}$ . This means CG method converges after N iterations if number of unknowns is N. Actually, round-off error sometimes affects convergence.

# Proof (1/3)

## Mathematical Induction 数学的帰納法

$$\begin{aligned}(r^{(i)}, r^{(j)}) &= 0 \quad (i \neq j) \\ (p^{(i)}, Ap^{(j)}) &= 0 \quad (i \neq j)\end{aligned}$$

$$(1) \quad \alpha_k = \frac{(p^{(k)}, r^{(k)})}{(p^{(k)}, Ap^{(k)})}$$

$$(2) \quad r^{(k+1)} = r^{(k)} - \alpha_k Ap^{(k)}$$

$$(3) \quad p^{(k+1)} = r^{(k+1)} + \beta_k p^{(k)}, \quad r^{(0)} = p^{(0)}$$

$$(4) \quad \beta_k = \frac{-(r^{(k+1)}, Ap^{(k)})}{(p^{(k)}, Ap^{(k)})}$$

# Proof (2/3)

## Mathematical Induction 数学的帰納法

$$\begin{aligned} (r^{(i)}, r^{(j)}) &= 0 \quad (i \neq j) \\ (p^{(i)}, Ap^{(j)}) &= 0 \quad (i \neq j) \end{aligned} \quad (*)$$

(\*) is satisfied for  $i \leq k, j \leq k$  where  $i \neq j$

$$\begin{aligned} \text{if } i < k \quad (r^{(k+1)}, r^{(i)}) &= (r^{(i)}, r^{(k+1)}) \stackrel{(2)}{=} (r^{(i)}, r^{(k)} - \alpha_k Ap^{(k)}) \\ &\stackrel{(*)}{=} -\alpha_k (r^{(i)}, Ap^{(k)}) \stackrel{(3)}{=} -\alpha_k (p^{(i)} - \beta_{i-1} p^{(i-1)}, Ap^{(k)}) \\ &= -\alpha_k (p^{(i)}, Ap^{(k)}) + \alpha_k \beta_{i-1} (p^{(i-1)}, Ap^{(k)}) \stackrel{(*)}{=} 0 \end{aligned}$$

$$\begin{aligned} \text{if } i = k \quad (r^{(k+1)}, r^{(k)}) &\stackrel{(2)}{=} (r^{(k)}, r^{(k)}) - (r^{(k)}, \alpha_k Ap^{(k)}) \\ &\stackrel{(3)}{=} (r^{(k)}, r^{(k)}) - (p^{(k)} - \beta_{k-1} p^{(k-1)}, \alpha_k Ap^{(k)}) \\ &\stackrel{(*)}{=} (r^{(k)}, r^{(k)}) - \alpha_k (p^{(k)}, Ap^{(k)}) \stackrel{(1)}{=} (r^{(k)}, r^{(k)}) - (p^{(k)}, r^{(k)}) \\ &\stackrel{(3)}{=} (r^{(k)}, r^{(k)}) - (\beta_{k-1} p^{(k-1)} + r^{(k)}, r^{(k)}) \\ &= -\beta_{k-1} (p^{(k-1)}, r^{(k)}) \stackrel{(2)}{=} -\beta_{k-1} (p^{(k-1)}, r^{(k-1)} - \alpha_{k-1} Ap^{(k-1)}) \\ &= -\beta_{k-1} \left\{ (p^{(k-1)}, r^{(k-1)}) - \alpha_{k-1} (p^{(k-1)}, Ap^{(k-1)}) \right\} \stackrel{(1)}{=} 0 \end{aligned}$$

$$(1) \alpha_k = \frac{(p^{(k)}, r^{(k)})}{(p^{(k)}, Ap^{(k)})}$$

$$(2) r^{(k+1)} = r^{(k)} - \alpha_k Ap^{(k)}$$

$$(3) p^{(k+1)} = r^{(k+1)} + \beta_k p^{(k)}$$

$$(4) \beta_k = \frac{-(r^{(k+1)}, Ap^{(k)})}{(p^{(k)}, Ap^{(k)})}$$



# Proof (3/3)

## Mathematical Induction 数学的帰納法

$$\begin{aligned} (r^{(i)}, r^{(j)}) &= 0 \quad (i \neq j) \\ (p^{(i)}, Ap^{(j)}) &= 0 \quad (i \neq j) \end{aligned} \quad (*)$$

$(*)$  is satisfied for  $i \leq k, j \leq k$  where  $i \neq j$

$$\begin{aligned} \underline{\text{if } i < k} \quad (p^{(k+1)}, Ap^{(i)}) &\stackrel{(3)}{=} (r^{(k+1)} + \beta_k p^{(k)}, Ap^{(i)}) \\ &\stackrel{(*)}{=} (r^{(k+1)}, Ap^{(i)}) \\ &\stackrel{(2)}{=} \frac{1}{\alpha_i} (r^{(k+1)}, r^{(i)} - r^{(i+1)}) = 0 \end{aligned}$$

$$\begin{aligned} \underline{\text{if } i = k} \quad (p^{(k+1)}, Ap^{(k)}) &\stackrel{(3)}{=} (r^{(k+1)}, Ap^{(k)}) + \beta_k (p^{(k)}, Ap^{(k)}) \\ &\stackrel{(4)}{=} 0 \end{aligned}$$

$$(1) \alpha_k = \frac{(p^{(k)}, r^{(k)})}{(p^{(k)}, Ap^{(k)})}$$

$$(2) r^{(k+1)} = r^{(k)} - \alpha_k Ap^{(k)}$$

$$(3) p^{(k+1)} = r^{(k+1)} + \beta_k p^{(k)}$$

$$(4) \beta_k = \frac{-(r^{(k+1)}, Ap^{(k)})}{(p^{(k)}, Ap^{(k)})}$$

$$\left( r^{(k+1)}, r^{(k)} \right) = 0$$

$$\left( r^{(k+1)}, r^{(k)} \right) \stackrel{(2)}{=} \left( r^{(k)}, r^{(k)} \right) - \left( r^{(k)}, \alpha_k A p^{(k)} \right)$$

$$\stackrel{(3)}{=} \left( r^{(k)}, r^{(k)} \right) - \left( p^{(k)} - \beta_{k-1} p^{(k-1)}, \alpha_k A p^{(k)} \right)$$

$$\stackrel{(*)}{=} \left( r^{(k)}, r^{(k)} \right) - \alpha_k \left( p^{(k)}, A p^{(k)} \right) \stackrel{(1)}{=} \left( r^{(k)}, r^{(k)} \right) - \left( p^{(k)}, r^{(k)} \right) = 0$$

$$\therefore \left( r^{(k)}, r^{(k)} \right) = \left( p^{(k)}, r^{(k)} \right)$$

$$(1) \alpha_k = \frac{\left( p^{(k)}, r^{(k)} \right)}{\left( p^{(k)}, A p^{(k)} \right)}$$

$$(2) r^{(k+1)} = r^{(k)} - \alpha_k A p^{(k)}$$

$$(3) p^{(k+1)} = r^{(k+1)} + \beta_k p^{(k)}$$

$$(4) \beta_k = \frac{-\left( r^{(k+1)}, A p^{(k)} \right)}{\left( p^{(k)}, A p^{(k)} \right)}$$

$$\alpha_k, \beta_k$$

Usually, we use simpler definitions of  $\alpha_k, \beta_k$  as follows:

$$\alpha_k = \frac{(p^{(k)}, b - Ax^{(k)})}{(p^{(k)}, Ap^{(k)})} = \frac{(p^{(k)}, r^{(k)})}{(p^{(k)}, Ap^{(k)})} = \frac{(r^{(k)}, r^{(k)})}{(p^{(k)}, Ap^{(k)})}$$

$$\because (p^{(k)}, r^{(k)}) = (r^{(k)}, r^{(k)})$$

$$\beta_k = \frac{-(r^{(k+1)}, Ap^{(k)})}{(p^{(k)}, Ap^{(k)})} = \frac{(r^{(k+1)}, r^{(k+1)})}{(r^{(k)}, r^{(k)})}$$

$$\because (r^{(k+1)}, Ap^{(k)}) = \frac{(r^{(k+1)}, r^{(k)} - r^{(k+1)})}{\alpha_k} = -\frac{(r^{(k+1)}, r^{(k+1)})}{\alpha_k}$$

# Procedures of Conjugate Gradient

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for  $i = 1, 2, \dots$ 
     $z^{(i-1)} = r^{(i-1)}$ 
     $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
    if  $i = 1$ 
         $p^{(1)} = z^{(0)}$ 
    else
         $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
         $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
    endif
     $q^{(i)} = [A]p^{(i)}$ 
     $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
     $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
     $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
    check convergence  $|r|$ 
end

```

$x^{(i)}$  : Vector

$\alpha_i$  : Scalar

$$\beta_{i-1} = \frac{\left( r^{(i-1)}, r^{(i-1)} \right)}{\left( r^{(i-2)}, r^{(i-2)} \right)} \quad \left( = \rho_{i-1} \right)$$

$$\alpha_i = \frac{\left( r^{(i-1)}, r^{(i-1)} \right)}{\left( p^{(i)}, Ap^{(i)} \right)} \quad \left( = \rho_{i-1} \right)$$

# Preconditioning for Iterative Solvers

- Convergence rate of iterative solvers strongly depends on the spectral properties (eigenvalue distribution) of the coefficient matrix  $A$ .
  - Eigenvalue distribution is small, eigenvalues are close to 1
  - In “ill-conditioned” problems, “condition number” (ratio of max/min eigenvalue if  $A$  is symmetric) is large (条件数) .
- A preconditioner  $M$  (whose properties are similar to those of  $A$ ) transforms the linear system into one with more favorable spectral properties (前处理)
  - $M$  transforms  $Ax=b$  into  $A'x=b'$  where  $A'=M^{-1}A$ ,  $b'=M^{-1}b$
  - If  $M \sim A$ ,  $M^{-1}A$  is close to identity matrix.
  - If  $M^{-1}=A^{-1}$ , this is the best preconditioner (Gaussian Elim.)
  - Generally,  $A'x'=b'$  where  $A'=M_L^{-1}AM_R^{-1}$ ,  $b'=M_L^{-1}b$ ,  $x'=M_Rx$
  - $M_L/M_R$ : Left/Right Preconditioning (左/右前处理)

# Preconditioned CG Solver

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for  $i = 1, 2, \dots$ 
  solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} \cdot z^{(i-1)}$ 
  if  $i = 1$ 
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A]p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence  $|r|$ 
end

```

$$[M] = [M_1] [M_2]$$

$$[A'] x' = b'$$

$$[A'] = [M_1]^{-1} [A] [M_2]^{-1}$$

$$x' = [M_2] x, \quad b' = [M_1]^{-1} b$$

$$p' \Rightarrow [M_2] p, \quad r' \Rightarrow [M_1]^{-1} r$$

$$p'^{(i)} = r'^{(i-1)} + \beta'_{i-1} p'^{(i-1)}$$

$$[M_2] p^{(i)} = [M_1]^{-1} r^{(i-1)} + \beta'_{i-1} [M_2] p^{(i-1)}$$

$$p^{(i)} = [M_2]^{-1} [M_1]^{-1} r^{(i-1)} + \beta'_{i-1} p^{(i-1)}$$

$$p^{(i)} = [M]^{-1} r^{(i-1)} + \beta'_{i-1} p^{(i-1)}$$

$$\beta'_{i-1} = \frac{([M]^{-1} r^{(i-1)}, r^{(i-1)})}{([M]^{-1} r^{(i-2)}, r^{(i-2)})}$$

$$\alpha'_{i-1} = \frac{([M]^{-1} r^{(i-1)}, r^{(i-1)})}{(p^{(i-1)}, [A] p^{(i-1)})}$$

In CG method, preconditioner usually satisfies  $[M_2] = [M_1]^T$ , such as Incomplete Cholesky/Incomplete Modified Cholesky Factorizations. In this problem, let us define  $[M_1]$  and  $[M_2]$  as follows:

$$[M_1] = [X]^T, [M_2] = [X], [M] = [M_1][M_2]$$

$$[A']x' = b'$$

$$[A'] = [M_1]^{-1}[A][M_2]^{-1} = [[X]^T]^{-1}[A][X]^{-1} = [X]^{-T}[A][X]^{-1}$$

$$x' = [X]x, \quad b' = [X]^{-T}b, \quad r' = [X]^{-T}r$$

$$\begin{aligned} \alpha'_{i-1} &= \frac{\left( r^{(i-1)}, r^{(i-1)} \right)}{\left( p^{(i-1)}, A' p^{(i-1)} \right)} = \frac{\left( [X]^{-T} r^{(i-1)}, [X]^{-T} r^{(i-1)} \right)}{\left( [X] p^{(i-1)}, [X]^{-T} [A][X]^{-1} [X] p^{(i-1)} \right)} \\ &= \frac{\left( \left( [X]^{-T} r^{(i-1)} \right)^T, [X]^{-T} r^{(i-1)} \right)}{\left( \left( [X] p^{(i-1)} \right)^T, [X]^{-T} [A] p^{(i-1)} \right)} = \frac{\left( \left( r^{(i-1)} \right)^T [X]^{-1}, [X^T]^{-1} r^{(i-1)} \right)}{\left( \left( p^{(i-1)} \right)^T [X]^T, [X]^{-T} [A] p^{(i-1)} \right)} \\ &= \frac{\left( r^{(i-1)}, \left[ [X^T] [X] \right]^{-1} r^{(i-1)} \right)}{\left( p^{(i-1)}, [A] p^{(i-1)} \right)} = \frac{\left( r^{(i-1)}, [M]^{-1} r^{(i-1)} \right)}{\left( p^{(i-1)}, [A] p^{(i-1)} \right)} = \frac{\left( r^{(i-1)}, z^{(i-1)} \right)}{\left( p^{(i-1)}, [A] p^{(i-1)} \right)} \end{aligned}$$

$$\begin{aligned}
\beta'_{i-1} &= \frac{\left( r^{(i-1)}, r^{(i-1)} \right)}{\left( r^{(i-2)}, r^{(i-2)} \right)} = \frac{\left( [\mathbf{X}]^{-T} r^{(i-1)}, [\mathbf{X}]^{-T} r^{(i-1)} \right)}{\left( [\mathbf{X}]^{-T} r^{(i-2)}, [\mathbf{X}]^{-T} r^{(i-2)} \right)} \\
&= \frac{\left( \left( [\mathbf{X}]^{-T} r^{(i-1)} \right)^T, [\mathbf{X}]^{-T} r^{(i-1)} \right)}{\left( \left( [\mathbf{X}]^{-T} r^{(i-2)} \right)^T, [\mathbf{X}]^{-T} r^{(i-2)} \right)} = \frac{\left( \left( r^{(i-1)} \right)^T [\mathbf{X}]^{-1}, [\mathbf{X}^T]^{-1} r^{(i-1)} \right)}{\left( \left( r^{(i-2)} \right)^T [\mathbf{X}]^{-1}, [\mathbf{X}^T]^{-1} r^{(i-2)} \right)} \\
&= \frac{\left( r^{(i-1)}, \left[ [\mathbf{X}^T] [\mathbf{X}] \right]^{-1} r^{(i-1)} \right)}{\left( r^{(i-2)}, \left[ [\mathbf{X}^T] [\mathbf{X}] \right]^{-1} r^{(i-2)} \right)} = \frac{\left( r^{(i-1)}, [\mathbf{M}]^{-1} r^{(i-1)} \right)}{\left( r^{(i-2)}, [\mathbf{M}]^{-1} r^{(i-2)} \right)} = \frac{\left( r^{(i-1)}, \mathcal{Z}^{(i-1)} \right)}{\left( r^{(i-2)}, \mathcal{Z}^{(i-2)} \right)}
\end{aligned}$$



# Preconditioned Conjugate Gradient Method (PCG)

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for  $i = 1, 2, \dots$ 
  solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} \cdot z^{(i-1)}$ 
  if  $i = 1$ 
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A]p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} \cdot q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence  $|r|$ 
end

```

Solving the following equation:

$$\{z\} = [M]^{-1} \{r\}$$

“Approximate Inverse Matrix”

$$[M]^{-1} \approx [A]^{-1}, \quad [M] \approx [A]$$

Ultimate Preconditioning:

Inverse Matrix

$$[M]^{-1} = [A]^{-1}, \quad [M] = [A]$$

Diagonal Scaling: Simple but weak

$$[M]^{-1} = [D]^{-1}, \quad [M] = [D]$$

# Diagonal Scaling, Point-Jacobi

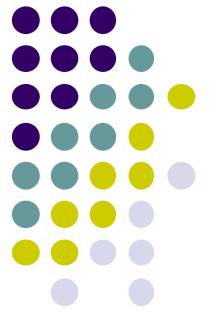
$$[M] = \begin{bmatrix} D_1 & 0 & \dots & 0 & 0 \\ 0 & D_2 & & 0 & 0 \\ \dots & & \dots & & \dots \\ 0 & 0 & & D_{N-1} & 0 \\ 0 & 0 & \dots & 0 & D_N \end{bmatrix}$$

- **solve**  $[M] \mathbf{z}^{(i-1)} = \mathbf{r}^{(i-1)}$  is very easy.
- Provides fast convergence for simple problems.

# ILU(0), IC(0)

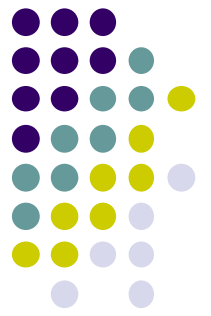
- Widely used Preconditioners for Sparse Matrices
  - Incomplete LU Factorization
  - Incomplete Cholesky Factorization (for Symmetric Matrices)
- Incomplete Direct Method
  - Even if original matrix is sparse, inverse matrix is not necessarily sparse.
  - **fill-in**
  - ILU(0)/IC(0) without fill-in have same non-zero pattern with the original (sparse) matrices

# Full LU Factorization (or LU Decomposition)

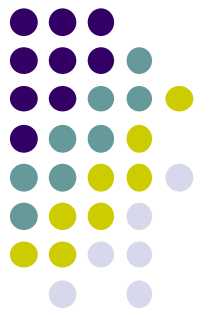


- Direct Method
  - $A^{-1}$  is calculated directly
  - $A^{-1}$  can be saved
  - Fill-in's
- LU factorization

# Incomplete LU Factorization (ILU)



- ILU factorization
  - Incomplete LU factorization
- Generation of fill-in's is controlled
  - Preconditioning method
  - Incomplete Inverse Matrix, “Weaker” Direct Method
  - ILU(0): NO fill-in's



# Solving Linear Equations by LU Factorization

[A] is decomposed to the following form of [L][U]:

$$\begin{pmatrix} a_{11} & a_{12} & a_{13} & \cdots & a_{1n} \\ a_{21} & a_{22} & a_{23} & \cdots & a_{2n} \\ a_{31} & a_{32} & a_{33} & \cdots & a_{3n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & a_{n3} & \cdots & a_{nn} \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & \cdots & 0 \\ l_{21} & 1 & 0 & \cdots & 0 \\ l_{31} & l_{32} & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ l_{n1} & l_{n2} & l_{n3} & \cdots & 1 \end{pmatrix} \begin{pmatrix} u_{11} & u_{12} & u_{13} & \cdots & u_{1n} \\ 0 & u_{22} & u_{23} & \cdots & u_{2n} \\ 0 & 0 & u_{33} & \cdots & u_{3n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & u_{nn} \end{pmatrix}$$

$$\mathbf{A} = \mathbf{L}\mathbf{U}$$

L: Lower triangular part of matrix A

U: Upper triangular part of matrix A



# Linear Equations in Matrix Form

General linear equations with “n” unknowns:

$$a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n = b_2$$

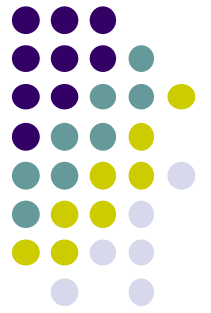
⋮

$$a_{n1}x_1 + a_{n2}x_2 + \cdots + a_{nn}x_n = b_n$$

Matrix form:

$$\begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{pmatrix} \iff \mathbf{A}\mathbf{x} = \mathbf{b}$$

**A**                      **X**                      **b**



# Solving $Ax=b$ by LU Factorization

1  $A = LU$  Compute [L] and [U]

2  $Ly = b$  Solve  $Ly=b$

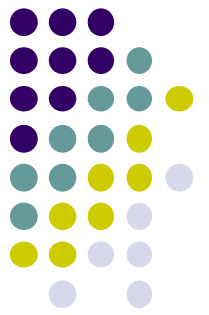
3  $Ux = y$  Solve  $Ux=y$

This  $x$  is solution of  $Ax = b$

---

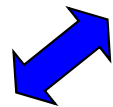
$$\therefore Ax = LUx = Ly = b$$





# Solving $\mathbf{Ly}=\mathbf{b}$ : Forward Substitution

$$\mathbf{Ly} = \mathbf{b} \iff \begin{pmatrix} 1 & 0 & \cdots & 0 \\ l_{21} & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ l_{n1} & l_{n2} & \cdots & 1 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{pmatrix}$$



$$y_1 = b_1$$

$$l_{21}y_1 + y_2 = b_2$$

$$\vdots$$

$$l_{n1}y_1 + l_{n2}y_2 + \cdots + y_n = b_n$$

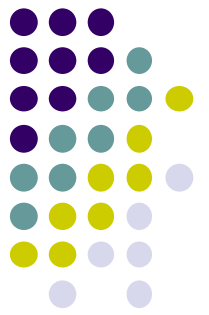


$$y_1 = b_1$$

$$y_2 = b_2 - l_{21}y_1$$

$$\vdots$$

$$y_n = b_n - l_{n1}y_1 - l_{n2}y_2 \cdots - l_{n,n-1}y_{n-1}$$
$$= b_n - \sum_{i=1}^{n-1} l_{ni}y_i$$



# Solving $Ux=y$ : Backward Substitution

$$Ux = y \iff \begin{pmatrix} u_{11} & u_{12} & \cdots & u_{1n} \\ 0 & u_{22} & \cdots & u_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & u_{nn} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix}$$

$$u_{nn} x_n = y_n$$

$$u_{n-1,n-1} x_{n-1} + u_{n-1,n} x_n = y_{n-1}$$

$$\vdots$$

$$u_{11} x_1 + u_{12} x_2 + \cdots + u_{1n} x_n = y_1$$

$$x_n = y_n / u_{nn}$$

$$x_{n-1} = (y_{n-1} - u_{n-1,n} x_n) / u_{n-1,n-1}$$

$$\vdots$$

$$x_1 = \left( y_1 - \sum_{i=2}^n u_{1i} x_i \right) / u_{11}$$

# How to calculate LU Factorization/Decomposition



$$\begin{array}{c} \textcircled{1} \\ \left( \begin{array}{cccc|c} a_{11} & a_{12} & a_{13} & \cdots & a_{1n} \\ a_{21} & a_{22} & a_{23} & \cdots & a_{2n} \\ a_{31} & a_{32} & a_{33} & \cdots & a_{3n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & a_{n3} & \cdots & a_{nn} \end{array} \right) = \begin{pmatrix} 1 & 0 & 0 & \cdots & 0 \\ l_{21} & 1 & 0 & \cdots & 0 \\ l_{31} & l_{32} & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ l_{n1} & l_{n2} & l_{n3} & \cdots & 1 \end{pmatrix} \begin{pmatrix} u_{11} & u_{12} & u_{13} & \cdots & u_{1n} \\ 0 & u_{22} & u_{23} & \cdots & u_{2n} \\ 0 & 0 & u_{33} & \cdots & u_{3n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & u_{nn} \end{pmatrix} \end{array}$$

②

④

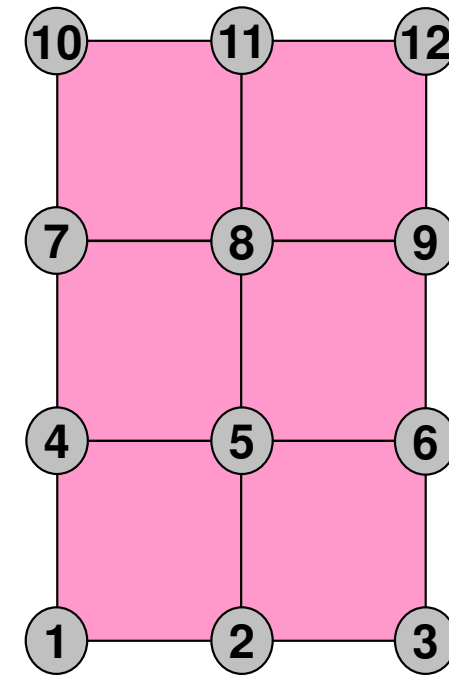
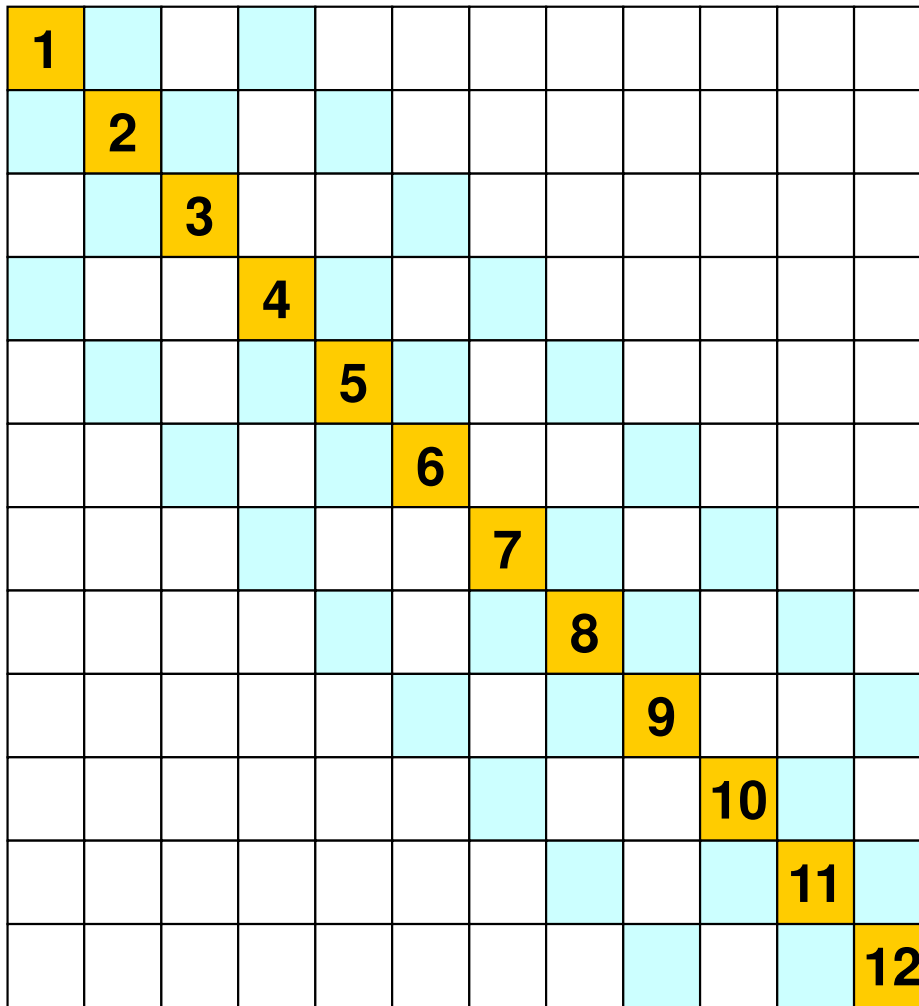
①  $\Rightarrow a_{11} = u_{11}, a_{12} = u_{12}, \dots, a_{1n} = u_{1n} \Rightarrow u_{11}, u_{12}, \dots, u_{1n}$

②  $\Rightarrow a_{21} = l_{21}u_{11}, a_{31} = l_{31}u_{11}, \dots, a_{n1} = l_{n1}u_{11} \Rightarrow l_{21}, l_{31}, \dots, l_{n1}$

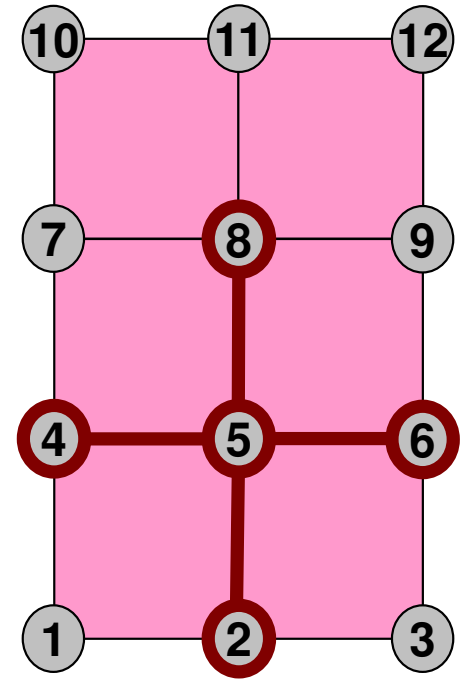
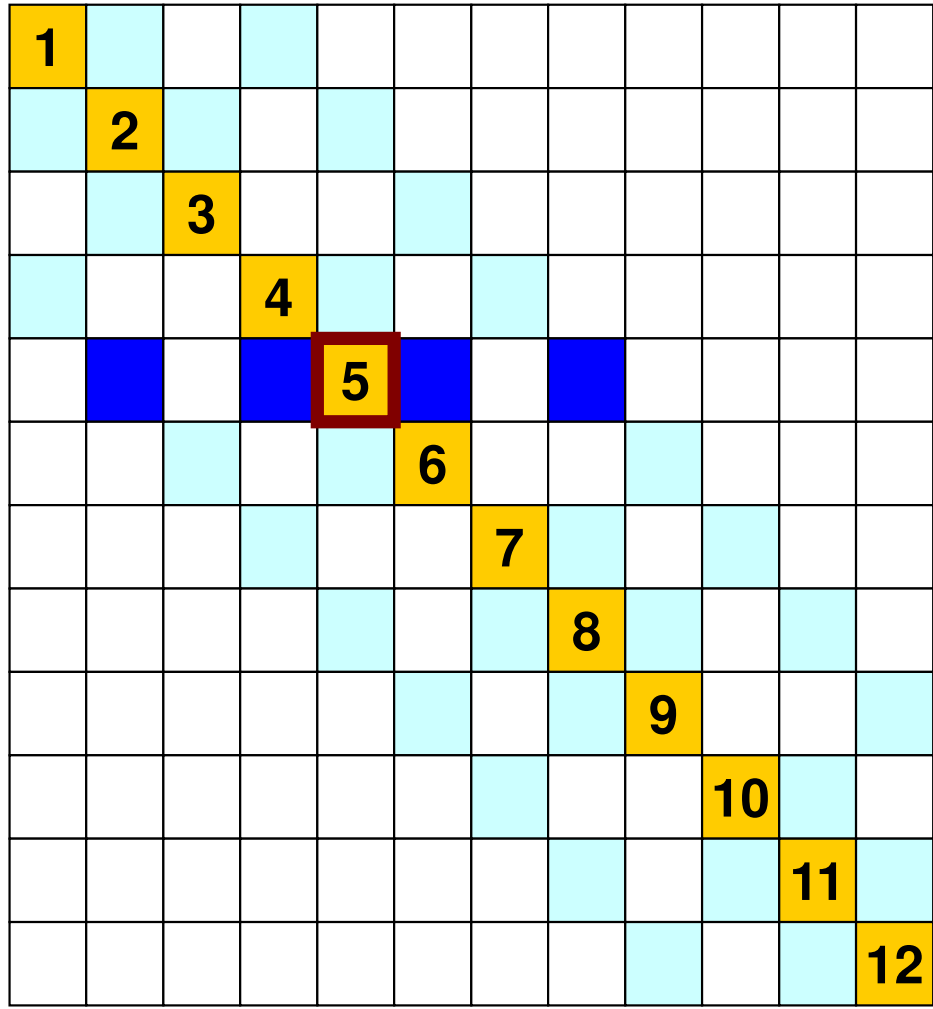
③  $\Rightarrow a_{22} = l_{21}u_{12} + u_{22}, \dots, a_{2n} = l_{21}u_{1n} + u_{2n} \Rightarrow u_{22}, u_{23}, \dots, u_{2n}$

④  $\Rightarrow a_{32} = l_{31}u_{12} + l_{32}u_{22}, \dots \Rightarrow l_{32}, l_{42}, \dots, l_{n2}$

# Example: 5-Point Stencil



# Example: 5-Point Stencil

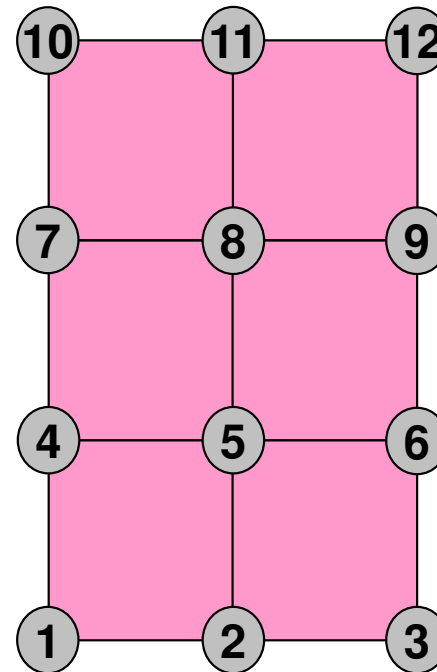
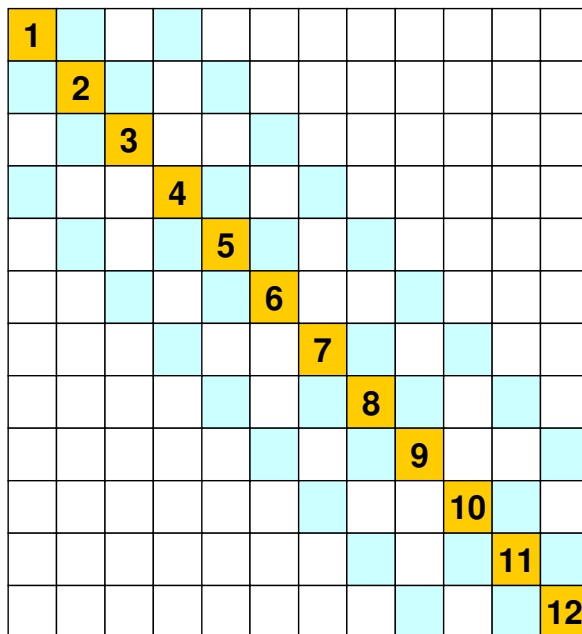


# Coef. Matrix

6.00	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
-1.00	6.00	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
0.00	-1.00	6.00	0.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	0.00
-1.00	0.00	0.00	6.00	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00
0.00	-1.00	0.00	-1.00	6.00	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00
0.00	0.00	-1.00	0.00	-1.00	6.00	0.00	0.00	-1.00	0.00	0.00	0.00
0.00	0.00	0.00	-1.00	0.00	0.00	6.00	-1.00	0.00	-1.00	0.00	0.00
0.00	0.00	0.00	0.00	-1.00	0.00	-1.00	6.00	-1.00	0.00	-1.00	0.00
0.00	0.00	0.00	0.00	0.00	-1.00	0.00	-1.00	6.00	0.00	0.00	-1.00
0.00	0.00	0.00	0.00	0.00	0.00	-1.00	0.00	0.00	6.00	-1.00	0.00
0.00	0.00	0.00	0.00	0.00	0.00	0.00	-1.00	0.00	-1.00	6.00	-1.00
0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	-1.00	0.00	-1.00	6.00

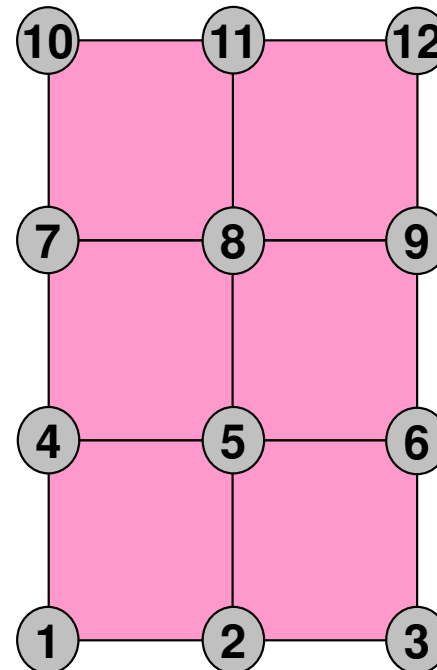
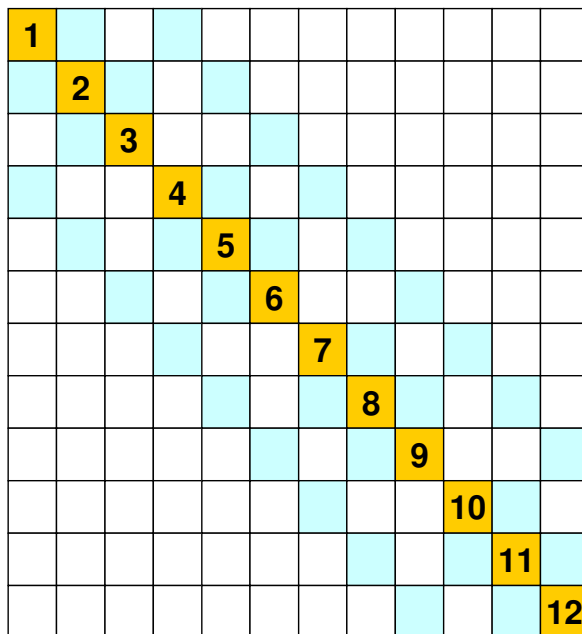
 $\times$ 

0.00
3.00
10.00
11.00
10.00
19.00
20.00
16.00
28.00
42.00
36.00
52.00



# Solution

$$\begin{bmatrix} 6.00 & -1.00 & 0.00 & -1.00 & 0.00 & 0.00 & 0.00 & 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ -1.00 & 6.00 & -1.00 & 0.00 & -1.00 & 0.00 & 0.00 & 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & -1.00 & 6.00 & 0.00 & 0.00 & -1.00 & 0.00 & 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ -1.00 & 0.00 & 0.00 & 6.00 & -1.00 & 0.00 & -1.00 & 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & -1.00 & 0.00 & -1.00 & 6.00 & -1.00 & 0.00 & -1.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & -1.00 & 0.00 & -1.00 & 6.00 & 0.00 & 0.00 & -1.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 0.00 & -1.00 & 0.00 & 0.00 & 6.00 & -1.00 & 0.00 & -1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & -1.00 & 0.00 & -1.00 & 6.00 & -1.00 & 0.00 & -1.00 & 0.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 & -1.00 & 0.00 & -1.00 & 6.00 & 0.00 & 0.00 & -1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 & 0.00 & -1.00 & 0.00 & 0.00 & 6.00 & -1.00 & 0.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 & 0.00 & 0.00 & -1.00 & 0.00 & -1.00 & 6.00 & -1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 & 0.00 & 0.00 & 0.00 & -1.00 & 0.00 & -1.00 & 6.00 \end{bmatrix}
 \begin{bmatrix} 1.00 \\ 2.00 \\ 3.00 \\ 4.00 \\ 5.00 \\ 6.00 \\ 7.00 \\ 8.00 \\ 9.00 \\ 10.00 \\ 11.00 \\ 12.00 \end{bmatrix}
 =
 \begin{bmatrix} 0.00 \\ 3.00 \\ 10.00 \\ 11.00 \\ 10.00 \\ 19.00 \\ 20.00 \\ 16.00 \\ 28.00 \\ 42.00 \\ 36.00 \\ 52.00 \end{bmatrix}$$



# Full LU Factorization

## Original Matrix

6.00	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
-1.00	6.00	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
0.00	-1.00	6.00	0.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	0.00
-1.00	0.00	0.00	6.00	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00
0.00	-1.00	0.00	-1.00	6.00	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00
0.00	0.00	-1.00	0.00	-1.00	6.00	0.00	0.00	-1.00	0.00	0.00	0.00
0.00	0.00	0.00	-1.00	0.00	0.00	6.00	-1.00	0.00	-1.00	0.00	0.00
0.00	0.00	0.00	0.00	-1.00	0.00	-1.00	6.00	-1.00	0.00	-1.00	0.00
0.00	0.00	0.00	0.00	0.00	-1.00	0.00	-1.00	6.00	0.00	0.00	-1.00
0.00	0.00	0.00	0.00	0.00	0.00	-1.00	0.00	0.00	6.00	-1.00	0.00
0.00	0.00	0.00	0.00	0.00	0.00	0.00	-1.00	0.00	-1.00	6.00	-1.00
0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	-1.00	0.00	-1.00	6.00

## LU Factorization

[L][U]

Diagonal Components of  
[L] (=1) are not displayed

fill-in occurred

6.00	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
-0.17	5.83	-1.00	-0.17	-1.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
0.00	-0.17	5.83	-0.03	-0.17	-1.00	0.00	0.00	0.00	0.00	0.00	0.00
-0.17	-0.03	0.00	5.83	-1.03	0.00	-1.00	0.00	0.00	0.00	0.00	0.00
0.00	-0.17	-0.03	-0.18	5.64	-1.03	-0.18	-1.00	0.00	0.00	0.00	0.00
0.00	0.00	-0.17	0.00	-0.18	5.64	-0.03	-0.18	-1.00	0.00	0.00	0.00
0.00	0.00	0.00	-0.17	-0.03	-0.01	5.82	-1.03	-0.01	-1.00	0.00	0.00
0.00	0.00	0.00	0.00	-0.18	-0.03	-0.18	5.63	-1.03	-0.18	-1.00	0.00
0.00	0.00	0.00	0.00	0.00	-0.18	0.00	-0.18	5.63	-0.03	-0.18	-1.00
0.00	0.00	0.00	0.00	0.00	0.00	-0.17	-0.03	-0.01	5.82	-1.03	-0.01
0.00	0.00	0.00	0.00	0.00	0.00	0.00	-0.18	-0.03	-0.18	5.63	-1.03
0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	-0.18	0.00	-0.18	5.63



# ILU Factorization (without Fill-in)

## ILU Factorization

[L][U]

Diagonal Components of [L] (=1) are not displayed

NO fill-in's

6.00	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
-0.17	5.83	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
0.00	-0.17	5.83	0.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	0.00
-0.17	0.00	0.00	5.83	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00
0.00	-0.17	0.00	-0.17	5.66	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00
0.00	0.00	-0.17	0.00	-0.18	5.65	0.00	0.00	-1.00	0.00	0.00	0.00
0.00	0.00	0.00	-0.17	0.00	0.00	5.83	-1.00	0.00	-1.00	0.00	0.00
0.00	0.00	0.00	0.00	-0.18	0.00	-0.17	5.65	-1.00	0.00	-1.00	0.00
0.00	0.00	0.00	0.00	0.00	-0.18	0.00	-0.18	5.65	0.00	0.00	-1.00
0.00	0.00	0.00	0.00	0.00	0.00	-0.17	0.00	0.00	5.83	-1.00	0.00
0.00	0.00	0.00	0.00	0.00	0.00	0.00	-0.18	0.00	-0.17	5.65	-1.00
0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	-0.18	0.00	-0.18	5.65

## LU Factorization

[L][U]

Diagonal Components of [L] (=1) are not displayed

fill-in occurred

6.00	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
-0.17	5.83	-1.00	-0.17	-1.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
0.00	-0.17	5.83	-0.03	-0.17	-1.00	0.00	0.00	0.00	0.00	0.00	0.00
-0.17	-0.03	0.00	5.83	-1.03	0.00	-1.00	0.00	0.00	0.00	0.00	0.00
0.00	-0.17	-0.03	-0.18	5.64	-1.03	-0.18	-1.00	0.00	0.00	0.00	0.00
0.00	0.00	-0.17	0.00	-0.18	5.64	-0.03	-0.18	-1.00	0.00	0.00	0.00
0.00	0.00	0.00	-0.17	-0.03	-0.01	5.82	-1.03	-0.01	-1.00	0.00	0.00
0.00	0.00	0.00	0.00	-0.18	-0.03	-0.18	5.63	-1.03	-0.18	-1.00	0.00
0.00	0.00	0.00	0.00	0.00	-0.18	0.00	-0.18	5.63	-0.03	-0.18	-1.00
0.00	0.00	0.00	0.00	0.00	0.00	-0.17	-0.03	-0.01	5.82	-1.03	-0.01
0.00	0.00	0.00	0.00	0.00	0.00	0.00	-0.18	-0.03	-0.18	5.63	-1.03
0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	-0.18	0.00	-0.18	5.63

# Solution: A little bit inaccurate ...

ILU

6.00	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.92
-0.17	5.83	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	1.75
0.00	-0.17	5.83	0.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	0.00	2.76
-0.17	0.00	0.00	5.83	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	3.79
0.00	-0.17	0.00	-0.17	5.66	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	4.46
0.00	0.00	-0.17	0.00	-0.18	5.65	0.00	0.00	-1.00	0.00	0.00	0.00	5.57
0.00	0.00	0.00	-0.17	0.00	0.00	5.83	-1.00	0.00	-1.00	0.00	0.00	6.66
0.00	0.00	0.00	0.00	-0.18	0.00	-0.17	5.65	-1.00	0.00	-1.00	0.00	7.25
0.00	0.00	0.00	0.00	0.00	-0.18	0.00	-0.18	5.65	0.00	0.00	-1.00	8.46
0.00	0.00	0.00	0.00	0.00	0.00	-0.17	0.00	0.00	5.83	-1.00	0.00	9.66
0.00	0.00	0.00	0.00	0.00	0.00	0.00	-0.18	0.00	-0.17	5.65	-1.00	10.54
0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	-0.18	0.00	-0.18	5.65	11.83

Full LU

6.00	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	1.00
-0.17	5.83	-1.00	-0.17	-1.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	2.00
0.00	-0.17	5.83	-0.03	-0.17	-1.00	0.00	0.00	0.00	0.00	0.00	0.00	3.00
-0.17	-0.03	0.00	5.83	-1.03	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	4.00
0.00	-0.17	-0.03	-0.18	5.64	-1.03	-0.18	-1.00	0.00	0.00	0.00	0.00	5.00
0.00	0.00	-0.17	0.00	-0.18	5.64	-0.03	-0.18	-1.00	0.00	0.00	0.00	6.00
0.00	0.00	0.00	-0.17	-0.03	-0.01	5.82	-1.03	-0.01	-1.00	0.00	0.00	7.00
0.00	0.00	0.00	0.00	-0.18	-0.03	-0.18	5.63	-1.03	-0.18	-1.00	0.00	8.00
0.00	0.00	0.00	0.00	0.00	-0.18	0.00	-0.18	5.63	-0.03	-0.18	-1.00	9.00
0.00	0.00	0.00	0.00	0.00	0.00	-0.17	-0.03	-0.01	5.82	-1.03	-0.01	10.00
0.00	0.00	0.00	0.00	0.00	0.00	0.00	-0.18	-0.03	-0.18	5.63	-1.03	11.00
0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	-0.18	0.00	-0.18	5.63	12.00

# Solution: A little bit inaccurate ...

ILU

6.00	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.92
-0.17	5.83	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	1.75
0.00	-0.17	5.83	0.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	0.00	2.76
-0.17	0.00	0.00	5.83	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	0.00	3.79
0.00	-0.17	0.00	-0.17	5.66	-1.00	0.00	-1.00	0.00	0.00	0.00	0.00	4.46
0.00	0.00	-0.17	0.00	-0.18	5.65	0.00	0.00	-1.00	0.00	0.00	0.00	5.57
0.00	0.00	0.00	-0.17	0.00	0.00	5.83	-1.00	0.00	-1.00	0.00	0.00	6.66
0.00	0.00	0.00	0.00	-0.18	0.00	-0.17	5.65	-1.00	0.00	-1.00	0.00	7.25
0.00	0.00	0.00	0.00	0.00	-0.18	0.00	-0.18	5.65	0.00	0.00	-1.00	8.46
0.00	0.00	0.00	0.00	0.00	0.00	-0.17	0.00	0.00	5.83	-1.00	0.00	9.66
0.00	0.00	0.00	0.00	0.00	0.00	0.00	-0.18	0.00	-0.17	5.65	-1.00	10.54
0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	-0.18	0.00	-0.18	5.65	11.83

Diagonal  
Scaling  
(Point  
Jacobi)

6.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
0.00	6.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.50
0.00	0.00	6.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	1.67
0.00	0.00	0.00	6.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	1.83
0.00	0.00	0.00	0.00	6.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	1.67
0.00	0.00	0.00	0.00	0.00	6.00	0.00	0.00	0.00	0.00	0.00	0.00	3.17
0.00	0.00	0.00	0.00	0.00	0.00	6.00	0.00	0.00	0.00	0.00	0.00	3.33
0.00	0.00	0.00	0.00	0.00	0.00	0.00	6.00	0.00	0.00	0.00	0.00	2.67
0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	6.00	0.00	0.00	0.00	4.67
0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	6.00	0.00	0.00	7.00
0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	6.00	0.00	6.00
0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	6.00	8.67

# ILU(0), IC(0)

- Incomplete Factorization without Fill-in's
  - Saving Memory, Smaller Computations
- **If we solve equations by this incomplete factorization, we can get “incomplete” solutions.**
  - **But those are not far from accurate ones.**
  - **“Accuracy”/”Inaccuracy” depends on property of matrices**

# Classification of Preconditioning Methods: Trade-off

Weak

Strong



Point Jacobi

ILU(0)

Gaussian Elimination

Diagonal  
Blocking

ILU(1)

ILU(2)

- Simple
- Easy to be Parallelized
- Cheap

- Complicated
- Global Dependency
- Expensive

- Background
  - Finite Volume Method
  - Preconditioned Iterative Solvers
- **ICCG Solver for Poisson Equations**
  - **How to run**
    - **Data Structure**
  - Program
    - Initialization
    - Coefficient Matrices
    - ICCG

# Target Application

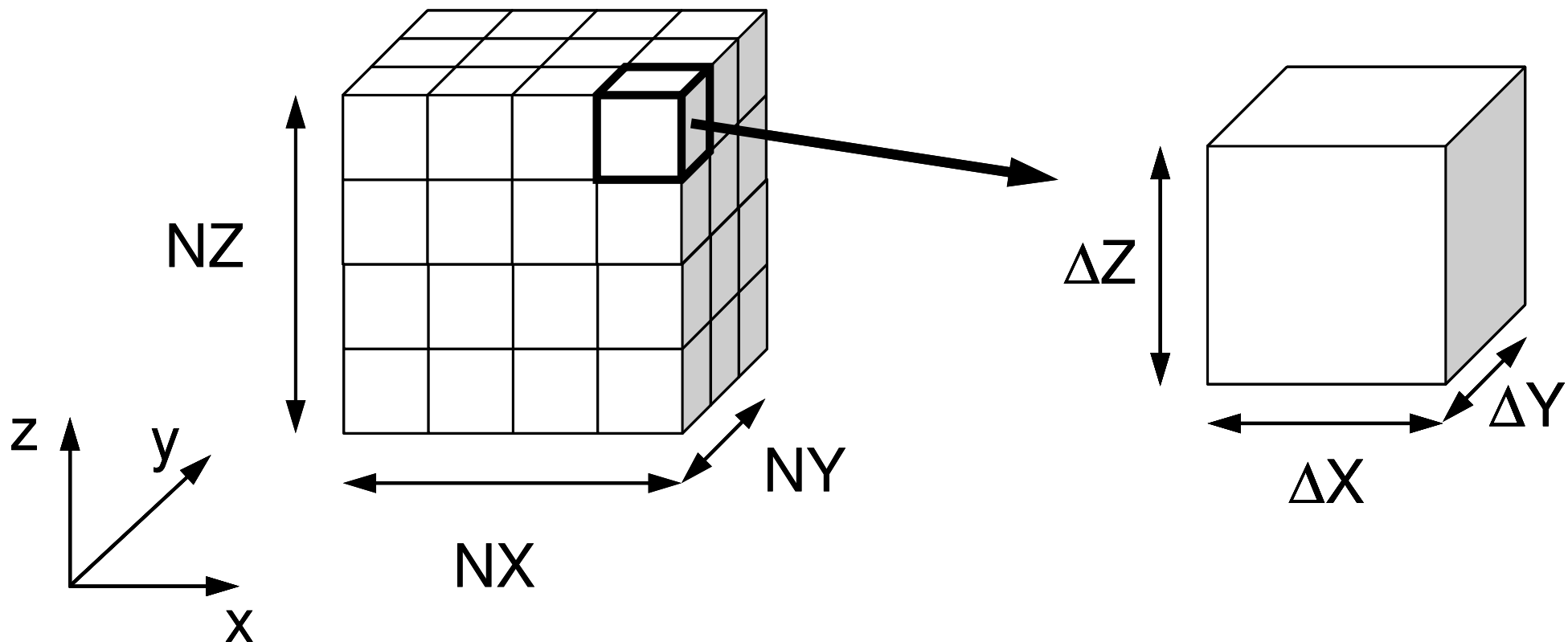
- 3D Poisson Equation/Poisson's Equation

$$\frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} + \frac{\partial^2 \phi}{\partial z^2} + f = 0$$

- Finite Volume Method (FVM)
  - Arbitrary Shape Meshes, Cell-Centered
  - “Direct” Finite Difference Method
- Boundary Conditions (B.C.) etc.
  - Dirichlet B.C., Volume Flux
- Preconditioned Iterative Solvers
  - Conjugate Gradient + Preconditioner

# 3D Structured Mesh

Internal data structure is “unstructured”





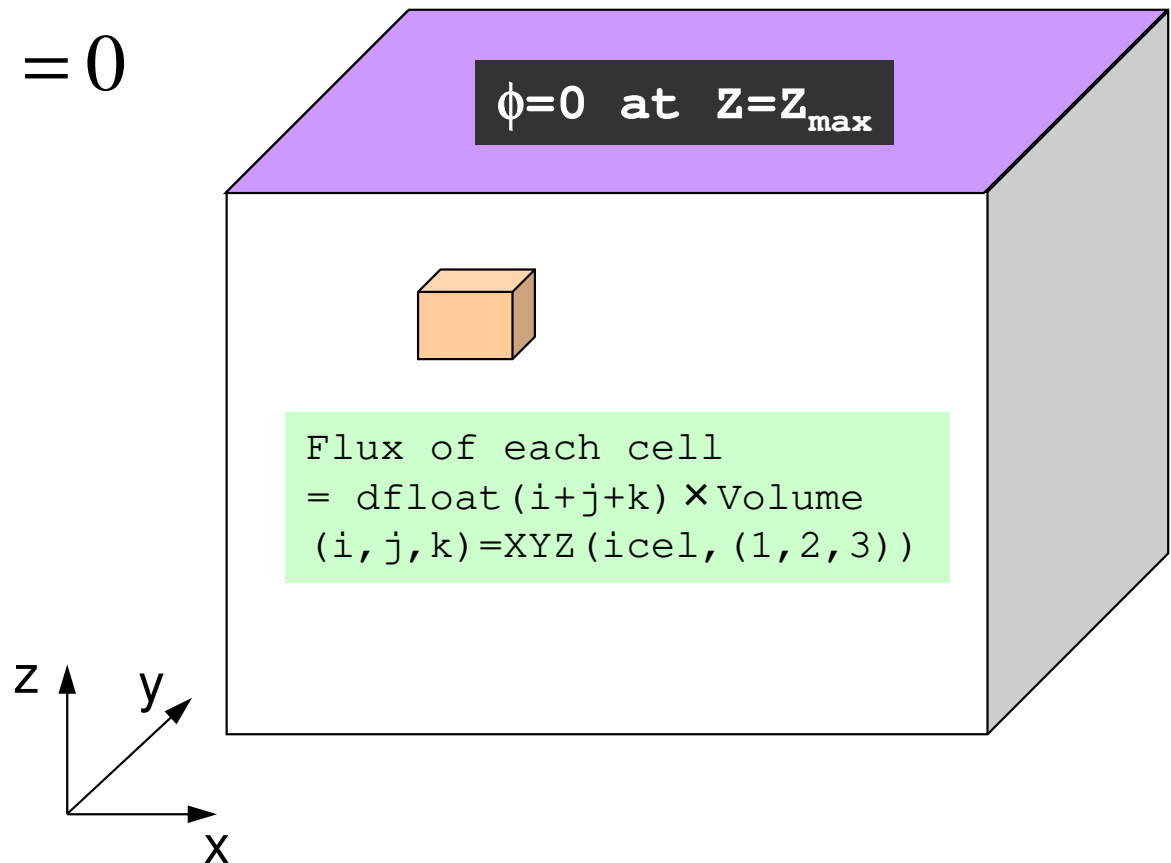
# Target Problem: Variables are defined at cell-center's

## Poisson Equation/ Poisson's Equation

$$\frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} + \frac{\partial^2 \phi}{\partial z^2} + f = 0$$

## Boundary Conditions (B.C.) etc.

- Volume Flux
- $\phi = 0 @ Z = Z_{\max}$

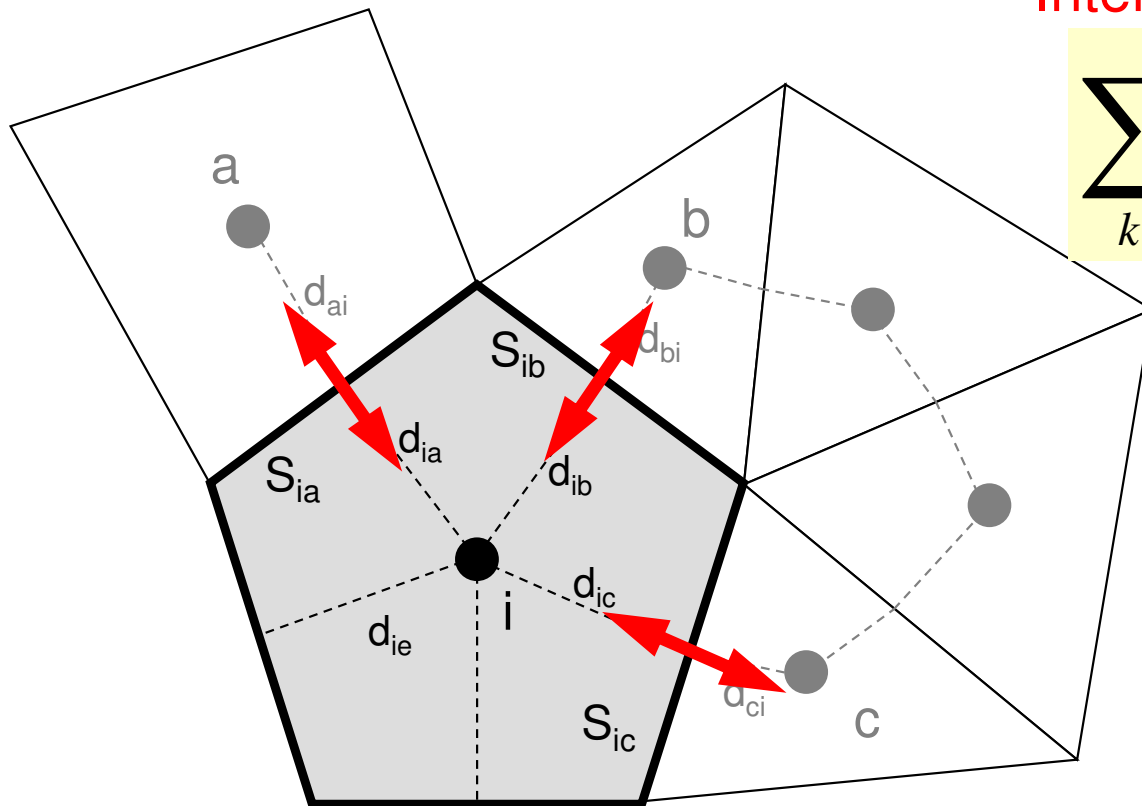


# Poisson Equation by Finite Volume Method (FVM)

$$\frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} + \frac{\partial^2 \phi}{\partial z^2} + f = 0$$

## Conservation of Fluxes through Surfaces

Diffusion:  
Interaction with Neighbors

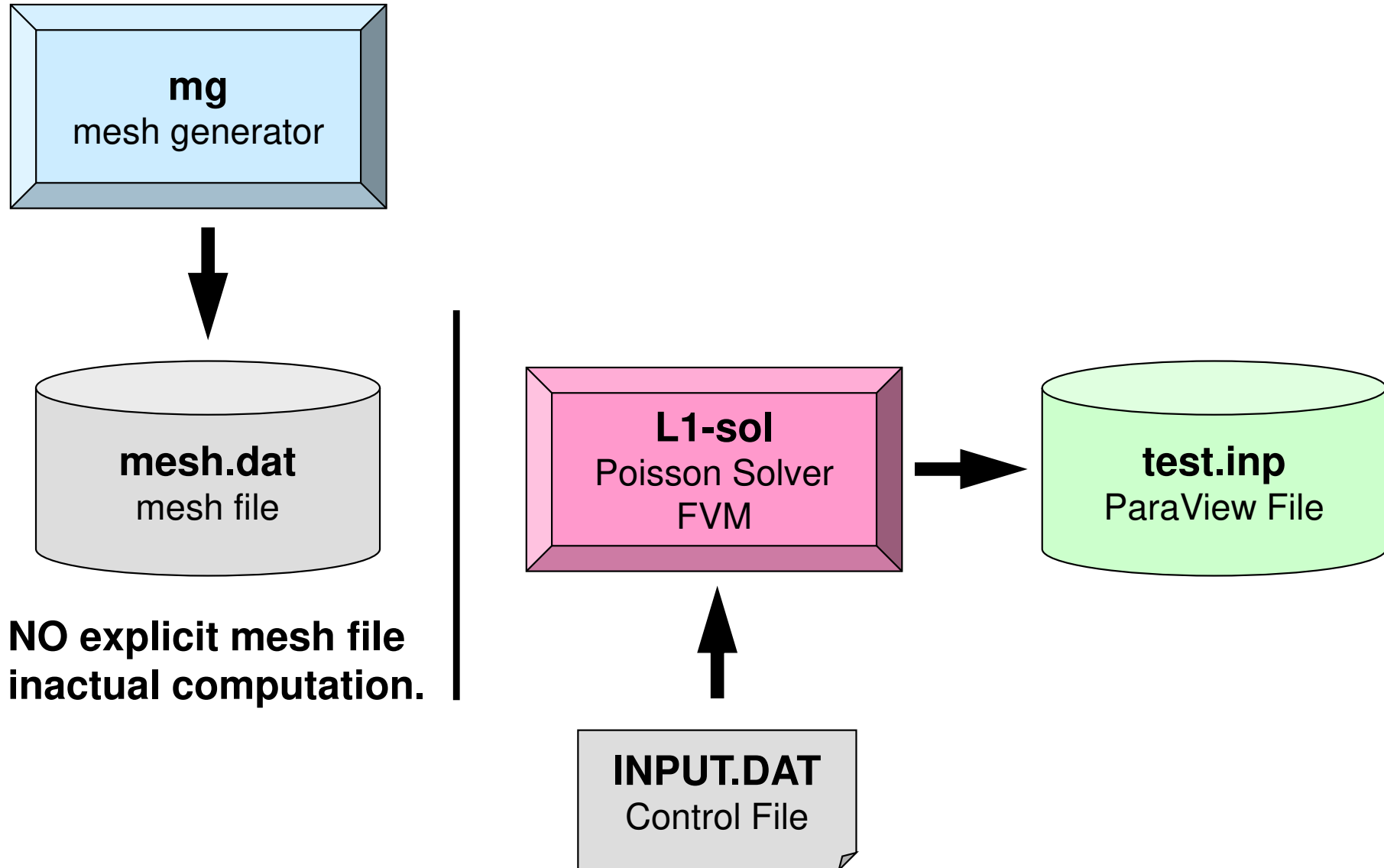


$$\sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} (\phi_k - \phi_i) + V_i \dot{Q}_i = 0$$

Volume Flux

- $V_i$  : Volume
- $S$  : Surface Area
- $d_{ij}$  : Distance between  
Cell-Center &  
Surface
- $Q$  : Volume Flux

# Running the Program: `<$E-L1>/run`



# Running the Program

## Compiling

```
$> cd multicore-c/L1/run
```

```
$> gfortran -O mg.f -o mg (or cc -O mg.c -o mg)
```

```
$> ls mg  
mg
```

Mesh Generator: **mg**

```
$> cd ../src
```

```
$> make
```

```
$> ls ../run/L1-sol  
L1-sol
```

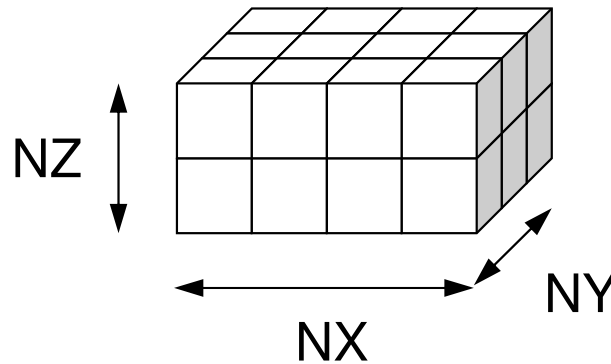
Poisson Solver (FVM): **L1-sol**

# Running the Program

## Mesh Generation

```
$> cd ../run  
$> ./mg  
4 3 2  
$> ls mesh.dat  
mesh.dat
```

NX, NY, NZ



# mesh.dat (1/5)

```

4   3   2
24
1   0   2   0   5   0  13   1   1   1
2   1   3   0   6   0  14   2   1   1
3   2   4   0   7   0  15   3   1   1
4   3   0   0   8   0  16   4   1   1
5   0   6   1   9   0  17   1   2   1
6   5   7   2  10   0  18   2   2   1
7   6   8   3  11   0  19   3   2   1
8   7   0   4  12   0  20   4   2   1
9   0  10   5   0   0  21   1   3   1
10  9  11   6   0   0  22   2   3   1
11 10 12   7   0   0  23   3   3   1
12 11  0   8   0   0  24   4   3   1
13  0 14   0  17   1   0   1   1   2
14 13 15   0  18   2   0   2   1   2
15 14 16   0  19   3   0   3   1   2
16 15  0   0  20   4   0   4   1   2
17  0 18  13 21   5   0   1   2   2
18 17 19  14 22   6   0   2   2   2
19 18 20  15 23   7   0   3   2   2
20 19  0  16 24   8   0   4   2   2
21  0 22  17  0   9   0   1   3   2
22 21 23  18  0  10   0   2   3   2
23 22 24  19  0  11   0   3   3   2
24 23  0  20  0  12   0   4   3   2

```

```

read (21, '(10i10)') NX , NY , NZ
read (21, '(10i10)') ICELTOT

```

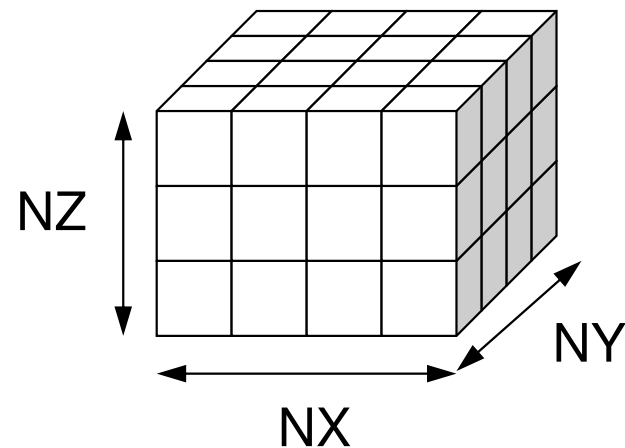
```

do i= 1, ICELTOT
  read (21, '(10i10)') ii, (NEIBcell(i,k), k= 1, 6), (XYZ(i,j), j= 1, 3)
enddo

```

# mesh.dat (2/5)

4	3	2							
24									
1	0	2	0	5	0	13	1	1	1
2	1	3	0	6	0	14	2	1	1
3	2	4	0	7	0	15	3	1	1
4	3	0	0	8	0	16	4	1	1
5	0	6	1	9	0	17	1	2	1
6	5	7	2	10	0	18	2	2	1
7	6	8	3	11	0	19	3	2	1
8	7	0	4	12	0	20	4	2	1
9	0	10	5	0	0	21	1	3	1
10	9	11	6	0	0	22	2	3	1
11	10	12	7	0	0	23	3	3	1
12	11	0	8	0	0	24	4	3	1
13	0	14	0	17	1	0	1	1	2
14	13	15	0	18	2	0	2	1	2
15	14	16	0	19	3	0	3	1	2
16	15	0	0	20	4	0	4	1	2
17	0	18	13	21	5	0	1	2	2
18	17	19	14	22	6	0	2	2	2
19	18	20	15	23	7	0	3	2	2
20	19	0	16	24	8	0	4	2	2
21	0	22	17	0	9	0	1	3	2
22	21	23	18	0	10	0	2	3	2
23	22	24	19	0	11	0	3	3	2
24	23	0	20	0	12	0	4	3	2



**Number of meshes  
in X/Y/Z directions**

```
read (21, '(10i10)') NX , NY , NZ
read (21, '(10i10)') ICELTOT
```

```
do i= 1, ICELTOT
  read (21, '(10i10)') ii, (NEIBcell(i,k), k= 1, 6), (XYZ(i,j), j= 1, 3)
enddo
```

# mesh.dat (3/5)

4	3	2							
24									
1	0	2	0	5	0	13	1	1	1
2	1	3	0	6	0	14	2	1	1
3	2	4	0	7	0	15	3	1	1
4	3	0	0	8	0	16	4	1	1
5	0	6	1	9	0	17	1	2	1
6	5	7	2	10	0	18	2	2	1
7	6	8	3	11	0	19	3	2	1
8	7	0	4	12	0	20	4	2	1
9	0	10	5	0	0	21	1	3	1
10	9	11	6	0	0	22	2	3	1
11	10	12	7	0	0	23	3	3	1
12	11	0	8	0	0	24	4	3	1
13	0	14	0	17	1	0	1	1	2
14	13	15	0	18	2	0	2	1	2
15	14	16	0	19	3	0	3	1	2
16	15	0	0	20	4	0	4	1	2
17	0	18	13	21	5	0	1	2	2
18	17	19	14	22	6	0	2	2	2
19	18	20	15	23	7	0	3	2	2
20	19	0	16	24	8	0	4	2	2
21	0	22	17	0	9	0	1	3	2
22	21	23	18	0	10	0	2	3	2
23	22	24	19	0	11	0	3	3	2
24	23	0	20	0	12	0	4	3	2

**Number of Meshes (Cells)**  
= NX x NY x NZ

```
read (21, '(10i10)') NX , NY , NZ
read (21, '(10i10)') ICELTOT
```

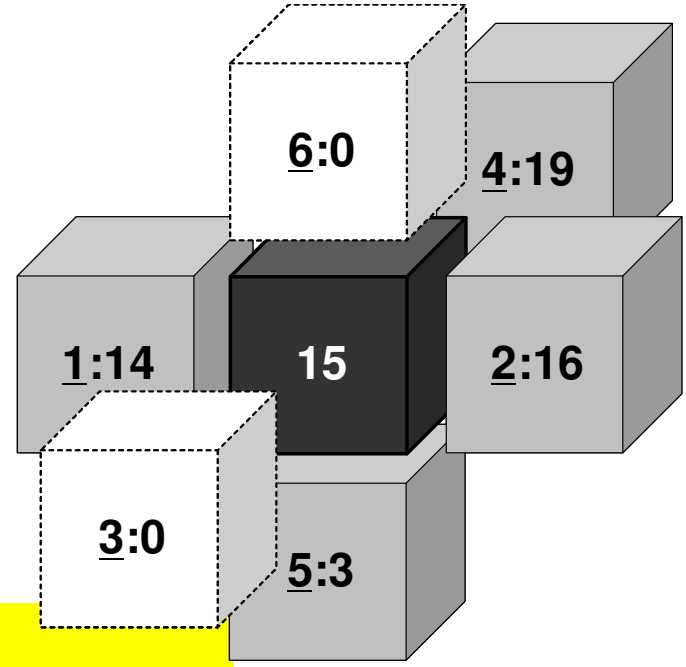
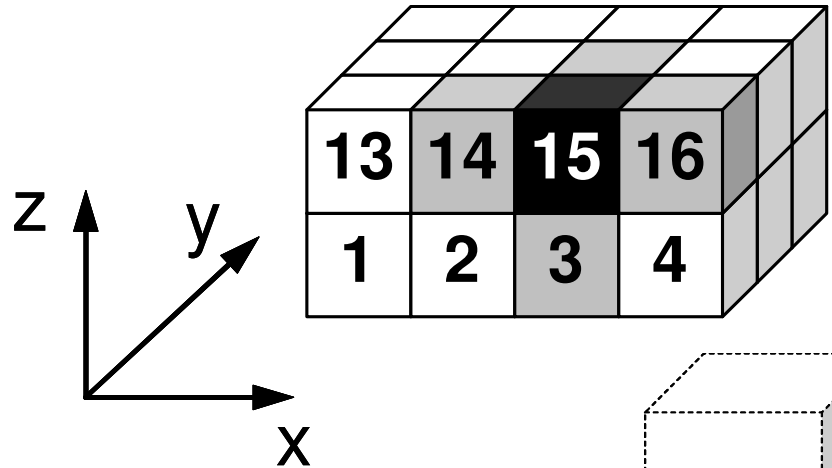
```
do i= 1, ICELTOT
  read (21, '(10i10)') ii, (NEIBcell(i,k), k= 1, 6), (XYZ(i,j), j= 1, 3)
enddo
```



# mesh.dat (4/5)

## Neighboring Cells: NEIBcell(i,k)

4	3	2							
24									
1	0	2	0	5	0	13	1	1	1
2	1	3	0	6	0	14	2	1	1
3	2	4	0	7	0	15	3	1	1
4	3	0	0	8	0	16	4	1	1
5	0	6	1	9	0	17	1	2	1
6	5	7	2	10	0	18	2	2	1
7	6	8	3	11	0	19	3	2	1
8	7	0	4	12	0	20	4	2	1
9	0	10	5	0	0	21	1	3	1
10	9	11	6	0	0	22	2	3	1
11	10	12	7	0	0	23	3	3	1
12	11	0	8	0	0	24	4	3	1
13	0	14	0	17	1	0	1	1	2
14	13	15	0	18	2	0	2	1	2
15	14	16	0	19	3	0	3	1	2
16	15	0	0	20	4	0	4	1	2
17	0	18	13	21	5	0	1	2	2
18	17	19	14	22	6	0	2	2	2
19	18	20	15	23	7	0	3	2	2
20	19	0	16	24	8	0	4	2	2
21	0	22	17	0	9	0	1	3	2
22	21	23	18	0	10	0	2	3	2
23	22	24	19	0	11	0	3	3	2
24	23	0	20	0	12	0	4	3	2



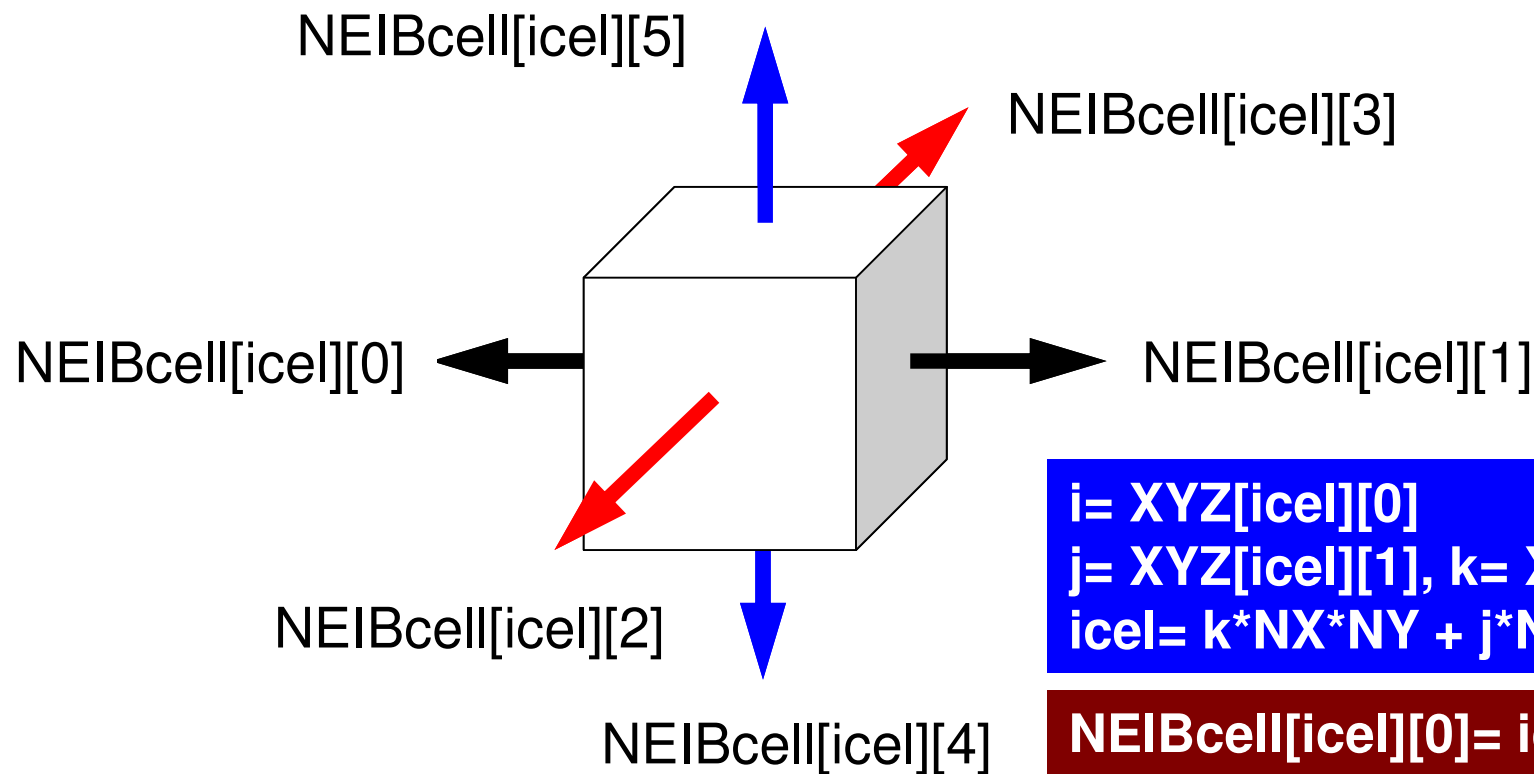
```

read (21, '(10i10)') NX , NY , NZ
read (21, '(10i10)') ICELTOT

do i= 1, ICELTOT
  read (21, '(10i10)') ii, (NEIBcell(i,k), k= 1, 6), (XYZ(i,j), j= 1, 3)
enddo
  
```

## 1st Col.: Global ID of the Cell

# NEIBcell: ID of Neighboring Mesh/Cell =0: for Boundary Surface



$i = \text{XYZ}[\text{icel}][0]$   
 $j = \text{XYZ}[\text{icel}][1], k = \text{XYZ}[\text{icel}][2]$   
 $\text{icel} = k * \text{NX} * \text{NY} + j * \text{NX} + i$

$\text{NEIBcell}[\text{icel}][0] = \text{icel} - 1 \quad + 1$   
 $\text{NEIBcell}[\text{icel}][1] = \text{icel} + 1 \quad + 1$   
 $\text{NEIBcell}[\text{icel}][2] = \text{icel} - \text{NX} \quad + 1$   
 $\text{NEIBcell}[\text{icel}][3] = \text{icel} + \text{NX} \quad + 1$   
 $\text{NEIBcell}[\text{icel}][4] = \text{icel} - \text{NX} * \text{NY} + 1$   
 $\text{NEIBcell}[\text{icel}][5] = \text{icel} + \text{NX} * \text{NY} + 1$

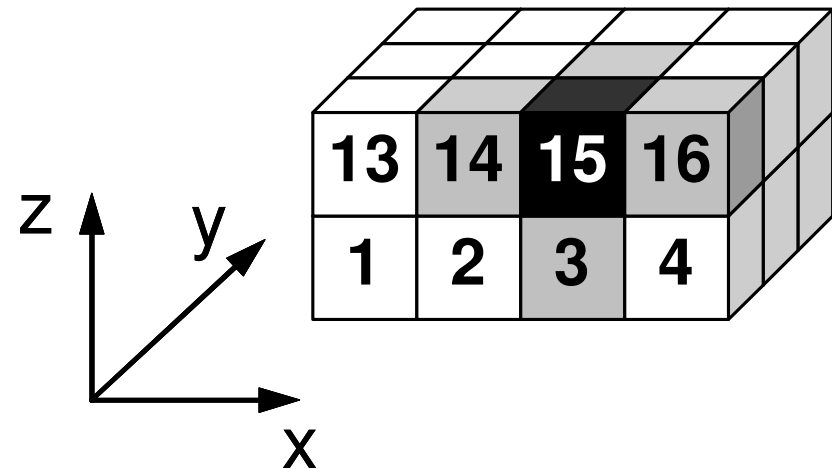
# mesh.dat (5/5)

Location in X,Y,Z-directions: XYZ(i,j)

```

4   3   2
24
1   0   2   0   5   0  13   1   1   1
2   1   3   0   6   0  14   2   1   1
3   2   4   0   7   0  15   3   1   1
4   3   0   0   8   0  16   4   1   1
5   0   6   1   9   0  17   1   2   1
6   5   7   2  10   0  18   2   2   1
7   6   8   3  11   0  19   3   2   1
8   7   0   4  12   0  20   4   2   1
9   0  10   5   0   0  21   1   3   1
10  9  11   6   0   0  22   2   3   1
11 10  12   7   0   0  23   3   3   1
12 11   0   8   0   0  24   4   3   1
13  0  14   0  17   1   0   1   1   2
14 13  15   0  18   2   0   2   1   2
15 14  16   0  19   3   0   3   1   2
16 15   0   0  20   4   0   4   1   2
17  0  18  13  21   5   0   1   2   2
18 17  19  14  22   6   0   2   2   2
19 18  20  15  23   7   0   3   2   2
20 19   0  16  24   8   0   4   2   2
21  0  22  17   0   9   0   1   3   2
22 21  23  18   0  10   0   2   3   2
23 22  24  19   0  11   0   3   3   2
24 23   0  20   0  12   0   4   3   2

```



```

read (21, '(10i10)') NX , NY , NZ
read (21, '(10i10)') ICELTOT

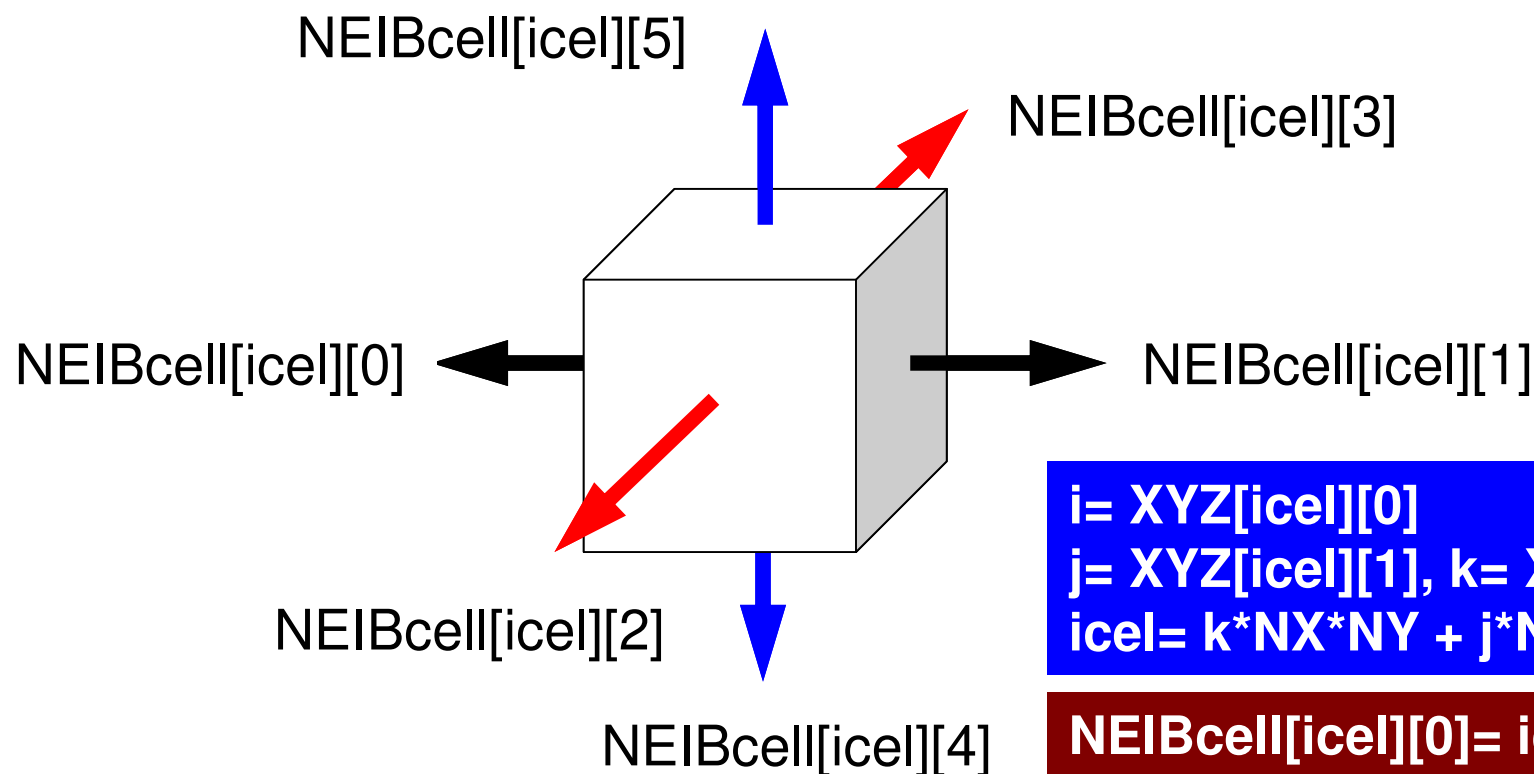
```

```

do i= 1, ICELTOT
  read (21, '(10i10)') ii, (NEIBcell(i,k), k= 1, 6), XYZ(i, j), j= 1, 3)
enddo

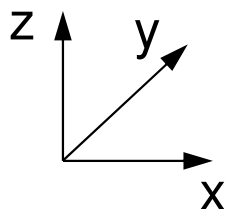
```

# NEIBcell: ID of Neighboring Mesh/Cell =0: for Boundary Surface



$i = \text{XYZ}[\text{icel}][0]$   
 $j = \text{XYZ}[\text{icel}][1], k = \text{XYZ}[\text{icel}][2]$   
 $\text{icel} = k * \text{NX} * \text{NY} + j * \text{NX} + i$

$\text{NEIBcell}[\text{icel}][0] = \text{icel} - 1 \quad + 1$   
 $\text{NEIBcell}[\text{icel}][1] = \text{icel} + 1 \quad + 1$   
 $\text{NEIBcell}[\text{icel}][2] = \text{icel} - \text{NX} \quad + 1$   
 $\text{NEIBcell}[\text{icel}][3] = \text{icel} + \text{NX} \quad + 1$   
 $\text{NEIBcell}[\text{icel}][4] = \text{icel} - \text{NX} * \text{NY} + 1$   
 $\text{NEIBcell}[\text{icel}][5] = \text{icel} + \text{NX} * \text{NY} + 1$



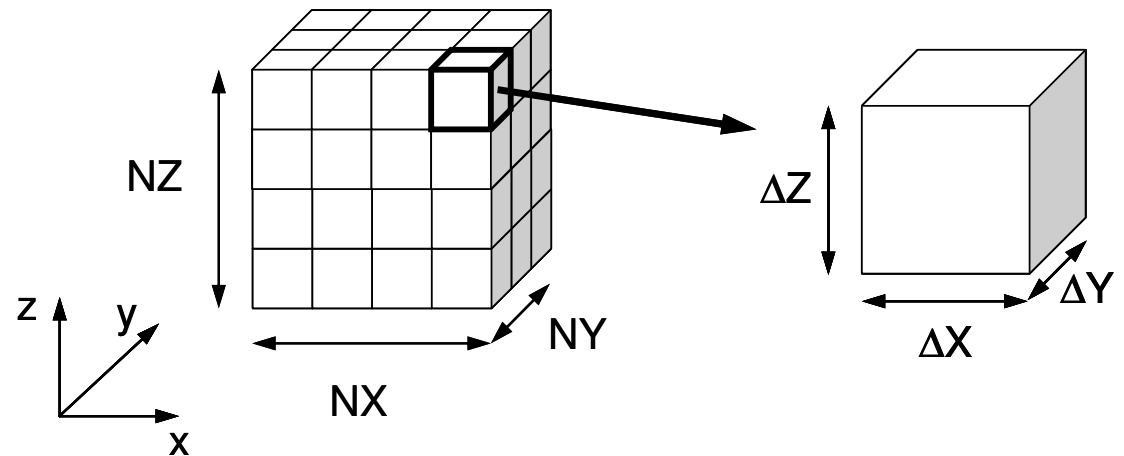
# Running the Program

Control Data: <\$E-L1>/run/INPUT.DAT

```

32  32  32          NX/NY/NZ
1                    MEHOD 1:2:3
1.00e-00 1.00e-00 1.00e-00  DX/DY/DZ
1.0e-08           EPSICCG
  
```

- **NX, NY, NZ**
  - Number of meshes in X/Y/Z dir.
- **METHOD**
  - Preconditioner
- **DX, DY, DZ**
  - Size of meshes
- **EPSICCG**
  - Convergence Criteria for ICCG



# Preconditioning Method

```

32 32 32
1
1.00e-00 1.00e-00 1.00e-00
1.0e-08
NX/NY/NZ
METHOD 1:2:3
DX/DY/DZ
EPSICCG

```

- **METHOD=1** Incomplete Modified Cholesky Fact.  
(Off-Diagonal Components unchanged)
- **METHOD=2** Incomplete Modified Cholesky Fact.  
(Fortran ONLY)
- **METHOD=3** Diagonal Scaling/Point Jacobi

# Running the Program

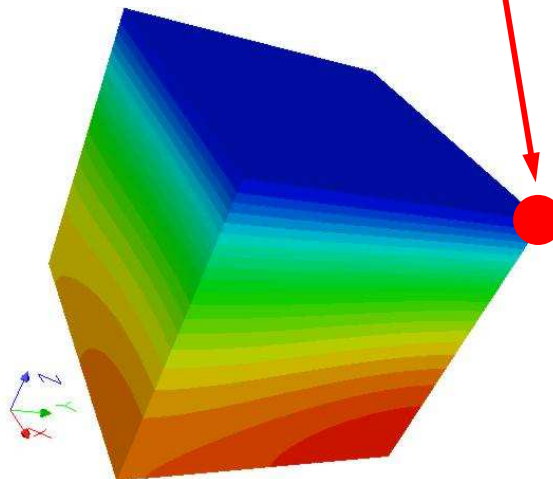
Running, Post Processing by ParaView

<http://nkl.cc.u-tokyo.ac.jp/class/HowtouseParaViewE.pdf>

```
$> cd <$P-L1>/run
$> ./L1-sol
  1      4.504513e+00      Residual at the 1st Iteration
 75      8.377861e-09      Residual at convergence (<10-8)

 32768      9.297409e+02      Result at ●-point

$> ls test.inp
test.inp
```



# UCD Format (1/2)

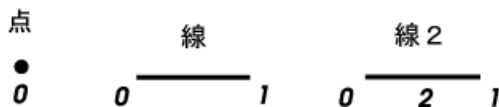
## Unstructured Cell Data

要素の種類

キーワード

点

pt

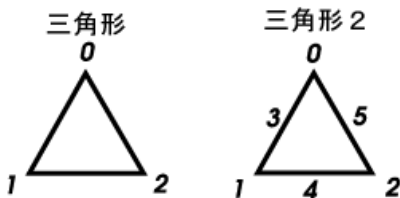


線

line

三角形

tri

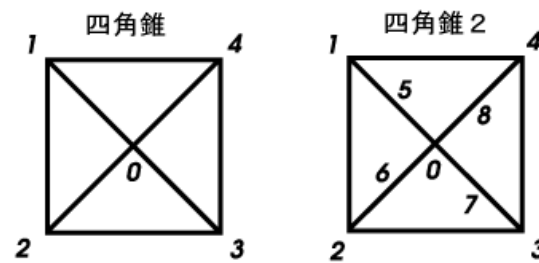


四角形

quad

四面体

tet

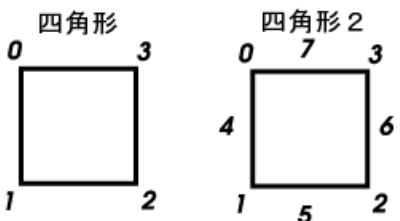


角錐

pyr

三角柱

prism

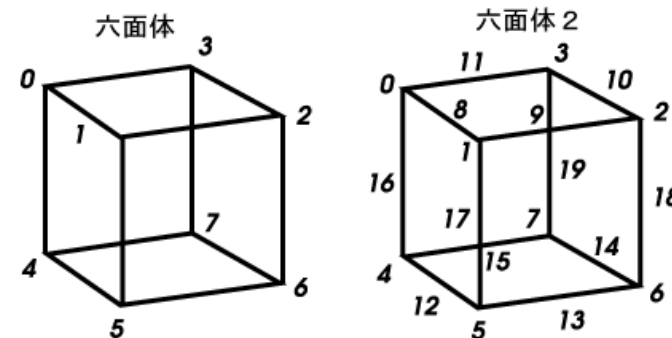


六面体

hex

二次要素

line2



線2

tri2

三角形2

quad2

四角形2

tet2

四面体2

pyr2

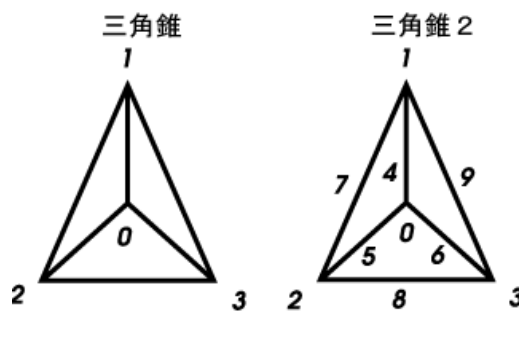
角錐2

prism2

三角柱2

hex2

六面体2





# UCD Format (2/2)

- Originally for AVS, microAVS
- Extension of the UCD file is “inp”
- There are two types of formats. Only old type can be read by ParaView.

- Background
  - Finite Volume Method
  - Preconditioned Iterative Solvers
- **ICCG Solver for Poisson Equations**
  - How to run
    - Data Structure
  - **Program**
    - **Initialization**
    - **Coefficient Matrices**
    - ICCG

# Structure of the Program

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <errno.h>

#include "struct.h"
#include "pcg.h"
#include "input.h" ...

int
main()
{
    double *WK;
    int NPL, NPU; ISET, ITR, IER; icel, ic0, i;
    double xN, xL, xU; Stime, Etime;

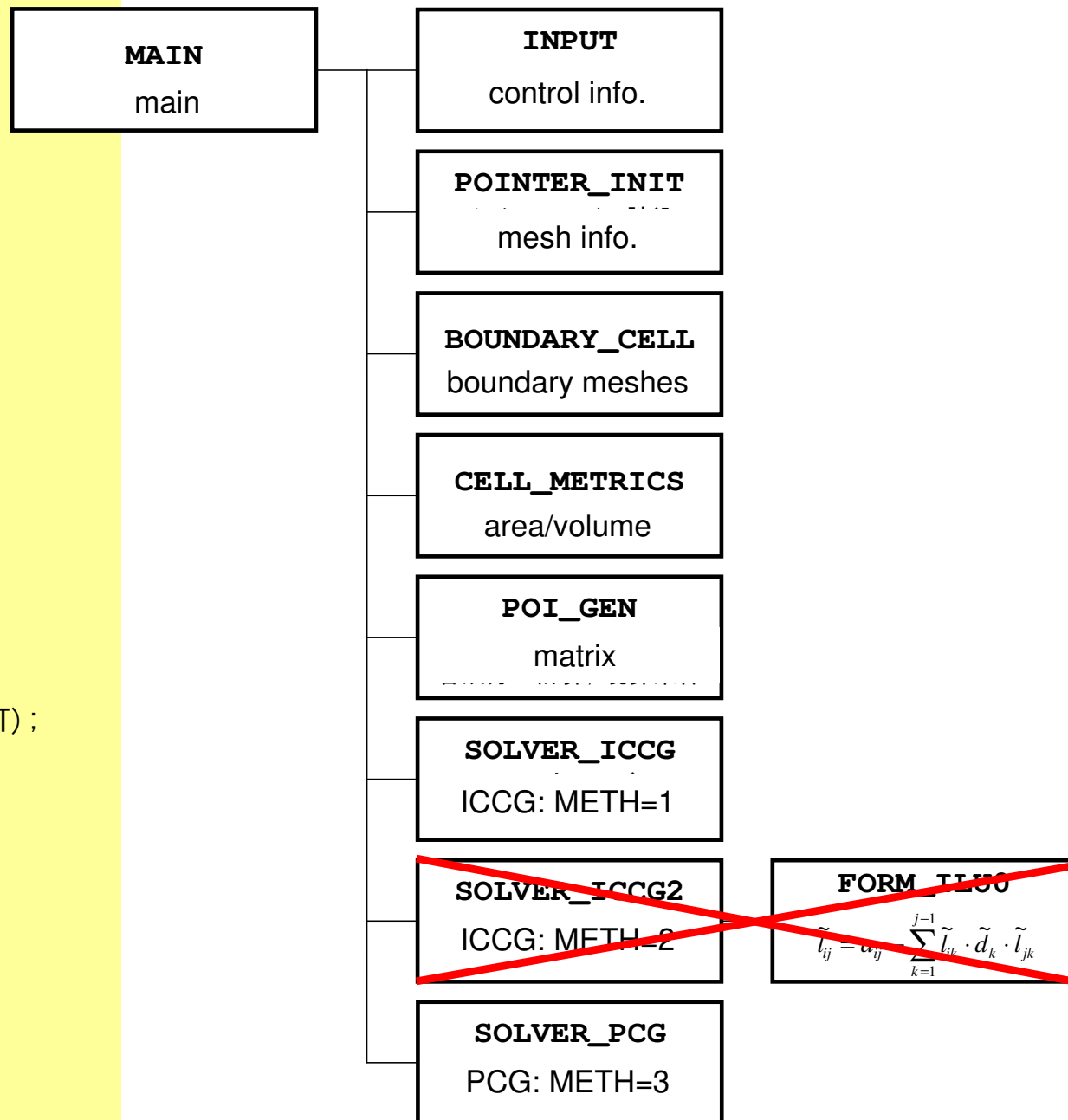
    if(INPUT()) goto error;
    if(POINTER_INIT()) goto error;
    if(BOUNDARY_CELL()) goto error;
    if(CELL_METRICS()) goto error;
    if(POI_GEN()) goto error;

    memset(PHI, 0.0, sizeof(double)*ICELTOT);
    ISET = 0;
    WK = (double *)malloc(sizeof(double)*ICELTOT);

    if(METHOD==1){
        if(solve_ICCG(...)) goto error;
    } else if(METHOD==3){
        if(solve_PCG(...)) goto error;}

    if(OUTUCD()) goto error;
    return 0;
error:
    return -1;
}

```



# struct.h

```

#ifndef __H_STRUCT
#define __H_STRUCT

#include <omp.h>

int ICELTOT, ICELTOTp, N;
int NX, NY, NZ, NXP1, NYP1, NZP1, IBNODTOT;
int NXc, NYc, NZc;

double DX, DY, DZ, XAREA, YAREA, ZAREA;
double RDX, RDY, RDZ, RDX2, RDY2, RDZ2, R2DX, R2DY, R2DZ;
double *VOLCEL, *VOLNOD, *RVC, *RVN;

int **XYZ, **NEIBcell;

int ZmaxCEltot;
int *BC_INDEX, *BC_NOD;
int *ZmaxCEL;

int **IWKX;
double **FCV;

int my_rank, PETOT, PEsmptOT;

#endif /* __H_STRUCT */

```

## **ICELTOT :**

Number of meshes ( $NX \times NY \times NZ$ )

## **N :**

Number of nodes

## **NX, NY, NZ :**

Number of meshes in x/y/z directions

## **NXP1, NYP1, NZP1 :**

Number of nodes in x/y/z directions

## **IBNODTOT :**

=  $NXP1 \times NYP1$

## **XYZ [ ICELTOT ] [ 3 ] :**

Location of meshes

## **NEIBcell [ ICELTOT ] [ 6 ] :**

Neighboring meshes



# pcg.h (2/5)

```

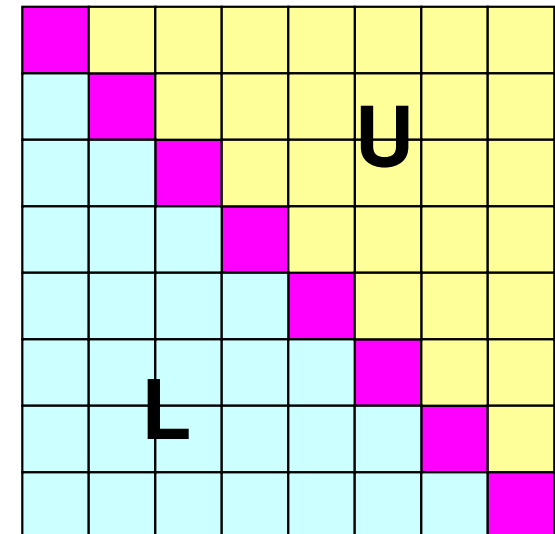
#ifndef __H_PCG
#define __H_PCG
static int N2 = 256;
int NUmax, NLmax, NCOLORTot, NCOLORk, NU, NL;
int METHOD, ORDER_METHOD;
double EPSICCG;

double *D, *PHI, *BFORCE;
double *AL, *AU;

int *INL, *INU, *COLORindex;
int *indexL, *indexU;
int *OLDtoNEW, *NEWtoOLD;
int **IAL, **IAU;
int *itemL, *itemU;
int NPL, NPU;
#endif /* __H_PCG */

```

INL[ICELTOT]	# Non-zero off-diag. components (lower)
IAL[ICELTOT][NL]	Col. ID: non-zero off-diag. comp. (lower)
INU[ICELTOT]	# Non-zero off-diag. components (upper)
IAU[ICELTOT][NU]	Col. ID: non-zero off-diag. comp. (upper)
NU, NL	Max # of L/U non-zero off-diag. comp.s (=6)
<b>indexL[ICELTOT+1]</b>	<b># Non-zero off-diag. comp. (lower, CRS)</b>
<b>indexU[ICELTOT+1]</b>	<b># Non-zero off-diag. comp. (upper, CRS)</b>
<b>NPL, NPU</b>	<b>Total # of L/U non-zero off-diag. comp.</b>
<b>itemL[NPL], itemU[NPU]</b>	<b>Col. ID: non-zero off-diag. comp. (L/U, CRS)</b>



# pcg.h (3/5)

```

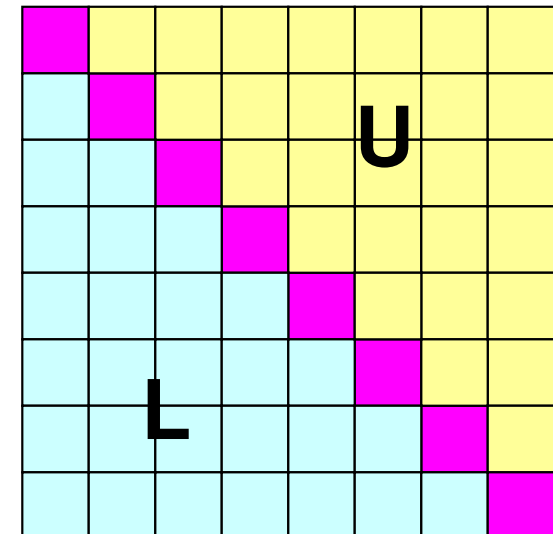
#ifndef __H_PCG
#define __H_PCG
    static int N2 = 256;
    int NUmax, NLmax, NCOLORTot, NCOLORk, NU, NL;
    int METHOD, ORDER_METHOD;
    double EPSICCG;

    double *D, *PHI, *BFORCE;
    double *AL, *AU;

    int *INL, *INU, *COLORindex;
    int *indexL, *indexU;
    int *OLDtoNEW, *NEWtoOLD;
    int **IAL, **IAU;
    int *itemL, *itemU;
    int NPL, NPU;
#endif /* __H_PCG */

```

METHOD	Preconditioning method (=1, =2, =3)
EPSICCG	Convergence criteria for ICCG
D [ICELTOT]	Diagonal components of the matrix
PHI [ICLETOT]	Unknown vector
BFORCE [ICELTOT]	RHS vector
AL [NPL], AU [NPU]	Non-zero off-diagonal L/U components of the matrix (CRS)



# pcg.h (4/5)

```

#ifndef __H_PCG
#define __H_PCG
static int N2 = 256;
int NUmax, NLmax, NCOLORTot, NCOLORK, NU, NL;
int METHOD, ORDER_METHOD;
double EPSICCG;

double *D, *PHI, *BFORCE;
double *AL, *AU;

int *INL, *INU, *COLORindex;
int *indexL, *indexU;
int *OLDtoNEW, *NEWtoOLD;
int **IAL, **IAU;
int *itemL, *itemU;
int NPL, NPU;
#endif /* __H_PCG */

```

## Auxiliary Arrays

### Lower Part (Column ID)

$IAL[i][icou] < i$

### Upper Part (Column ID)

$IAU[i][icou] > i$

INL[ICELTOT]

**IAL[ICELTOT][NL]**

INU[ICELTOT]

**IAU[ICELTOT][NU]**

NU, NL

# Non-zero off-diag. components (lower)

**Col. ID: non-zero off-diag. comp. (lower)**

# Non-zero off-diag. components (upper)

**Col. ID: non-zero off-diag. comp. (upper)**

Max # of L/U non-zero off-diag. comp.s (=6)

indexL[ICELTOT+1]

# Non-zero off-diag. comp. (lower, CRS)

indexU[ICELTOT+1]

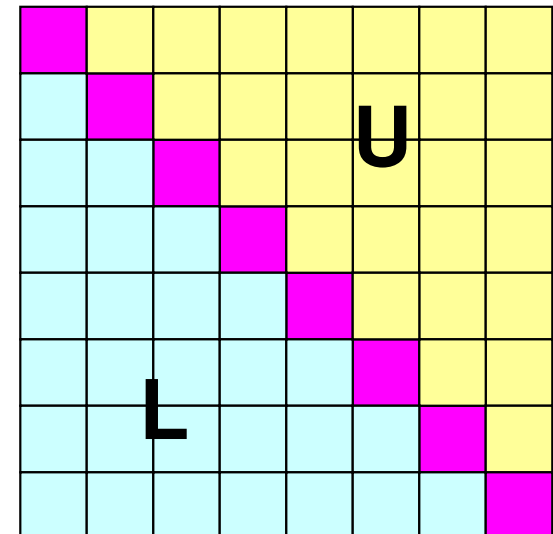
# Non-zero off-diag. comp. (upper, CRS)

NPL, NPU

Total # of L/U non-zero off-diag. comp.

itemL[NPL], itemU[NPU]

Col. ID: non-zero off-diag. comp. (L/U, CRS)







# Variables/Arrays for Matrix

Name	Type	Content
<b>D [N]</b>	<b>R</b>	Diagonal components of the matrix (N= ICELTOT)
<b>BFORCE [N]</b>	<b>R</b>	RHS vector
<b>PHI [N]</b>	<b>R</b>	Unknown vector
<b>indexL [N+1]</b>	<b>I</b>	Number of Lower non-zero off-diag. comp. (CRS)
<b>indexU [N+1]</b>	<b>I</b>	Number of Upper non-zero off-diag. comp. (CRS)
<b>NPL</b>	<b>I</b>	Total number of Lower non-zero off-diag. comp. (CRS)
<b>NPU</b>	<b>I</b>	Total number of Upper non-zero off-diag. comp. (CRS)
<b>itemL [NPL]</b>	<b>I</b>	Column ID of Lower non-zero off-diag. comp. (CRS)
<b>itemU [NPU]</b>	<b>I</b>	Column ID of Upper non-zero off-diag. comp. (CRS)
<b>AL [NPL]</b>	<b>R</b>	Lower non-zero off-diag. comp. (CRS)
<b>AU [NPU]</b>	<b>R</b>	Upper non-zero off-diag. comp. (CRS)

# Variables/Arrays for Matrix Auxiliary Arrays

Name	Type	Content
<b>NL, NU</b>	<b>I</b>	MAX. number of Lower/Upper non-zero off-diag. comp. for each mesh (=6 in this case)
<b>INL [N]</b>	<b>I</b>	Number of Lower non-zero off-diag. comp.
<b>INU [N]</b>	<b>I</b>	Number of Upper non-zero off-diag. comp.
<b>IAL [N] [NL]</b>	<b>I</b>	Column ID of Lower non-zero off-diag. comp.
<b>IAU [N] [NU]</b>	<b>I</b>	Column ID of Uppwer non-zero off-diag. comp.

- INL, INU  $\Rightarrow$  indexL, indexU
- IAL, IAU  $\Rightarrow$  itemL, itemU

## Why Auxiliary Arrays ?

- ① NPL and NPU are unknown before computation.
- ② CRS is not suitable for reordering.

# Mat-Vec Multiplication: $\{q\}=[A]\{p\}$

```
for (i=0; i<N; i++) {  
    q[i]= D[i] * p[i];  
    for (j=indexL[i]; j<indexL[i+1]; j++) {  
        q[i] += AL[j] * p[itemL[j]-1];  
    }  
    for (j=indexU[i]; j<indexU[i+1]; j++) {  
        q[i] += AU[j] * p[itemU[j]-1];  
    }  
}
```

In this program numbering in itemL, itemU starts from “1” (not 0)

# Structure of the Program

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <errno.h>

#include "struct.h"
#include "pcg.h"
#include "input.h" ...

int
main()
{
    double *WK;
    int NPL, NPU; ISET, ITR, IER; icel, ic0, i;
    double xN, xL, xU; Stime, Etime;

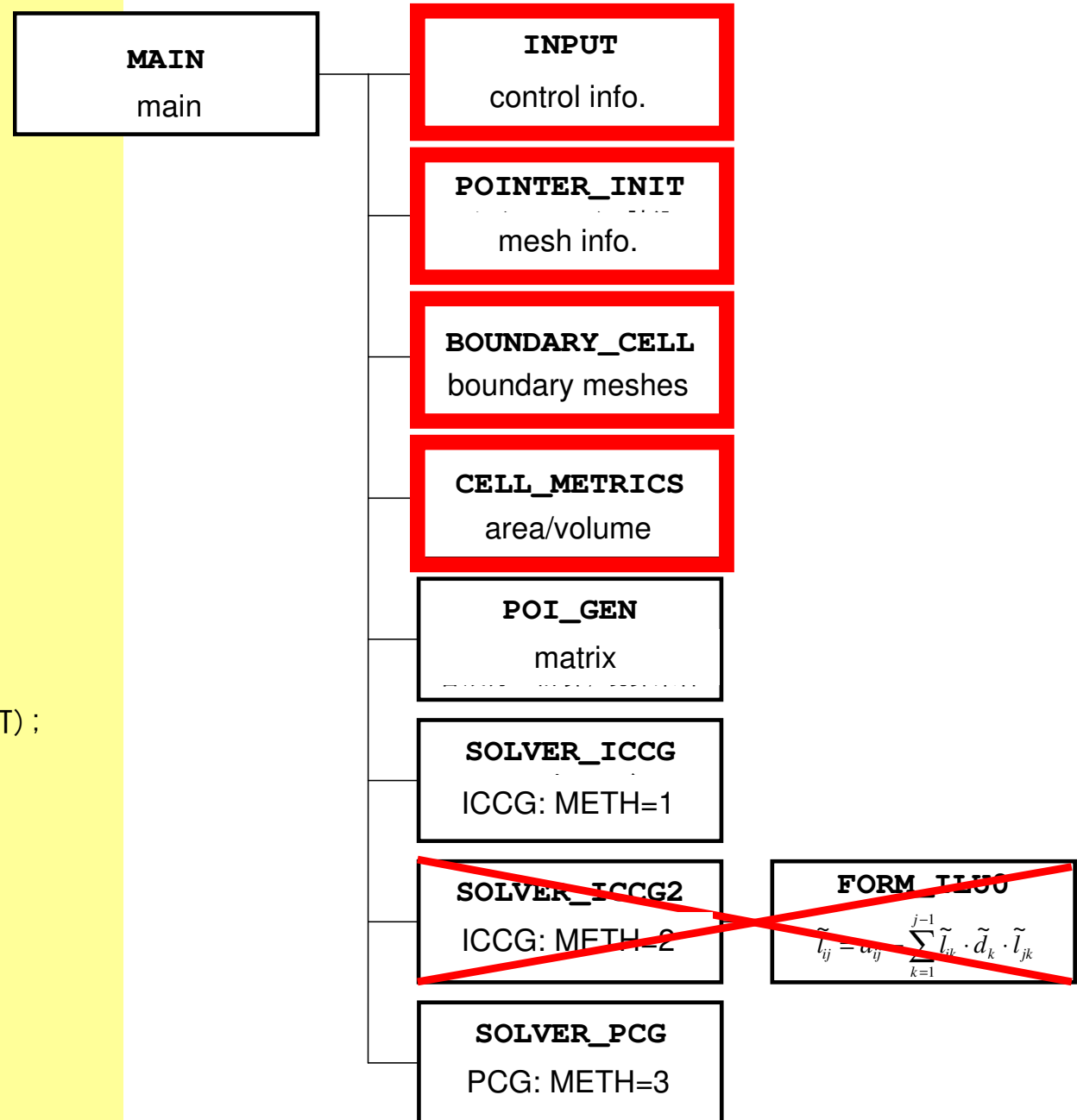
    if(INPUT()) goto error;
    if(POINTER_INIT()) goto error;
    if(BOUNDARY_CELL()) goto error;
    if(CELL_METRICS()) goto error;
    if(POI_GEN()) goto error;

    memset(PHI, 0.0, sizeof(double)*ICELTOT);
    ISET = 0;
    WK = (double *)malloc(sizeof(double)*ICELTOT);

    if(METHOD==1){
        if(solve_ICCG(...)) goto error;
    } else if(METHOD==3){
        if(solve_PCG(...)) goto error;}

    if(OUTUCD()) goto error;
    return 0;
error:
    return -1;
}

```



# input: reading "INPUT.DAT"

```
#include <stdio.h>; <stdlib.h>; <string.h>; <errno.h>
#include "struct_ext.h"; "pcg_ext.h"; "input.h"

extern int
INPUT(void)
{
#define BUF_SIZE 1024
char line[BUF_SIZE];
char CNTFIL[81];
double OMEGA;
FILE *fp11;

if((fp11 = fopen("INPUT.DAT", "r")) == NULL) {
    fprintf(stderr, "Error: %s\n", strerror(errno));
    return -1;
}
fgets(line, BUF_SIZE, fp11); sscanf(line, "%d%d%d", &NX, &NY, &NZ);
fgets(line, BUF_SIZE, fp11); sscanf(line, "%d", &METHOD);
fgets(line, BUF_SIZE, fp11); sscanf(line, "%le%le%le", &DX, &DY, &DZ);
fgets(line, BUF_SIZE, fp11); sscanf(line, "%le", &EPSICCG);
fgets(line, BUF_SIZE, fp11);

fclose(fp11);
return 0;
}
```

32 32 32

NX/NY/NZ

1

MEHOD 1-3

1.00e-00 1.00e-00 1.00e-00

DX/DY/DZ

1.0e-08

EPSICCG

# pointer\_init (1/3): "mesh.dat"

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <errno.h>

#include "struct_ext.h"
#include "pcg_ext.h"
#include "pointer_init.h"
#include "allocate.h"

extern int
POINTER_INIT(void)
{
    int icel, ipe, i, j, k;

    /*
     * INIT.
     */

    ICELTOT = NX * NY * NZ;

    NXP1 = NX + 1;
    NYP1 = NY + 1;
    NZP1 = NZ + 1;

    NEIBcell =
        (int **)allocate_matrix(sizeof(int), ICELTOT, 6);

    XYZ =
        (int **)allocate_matrix(sizeof(int), ICELTOT, 3);

```

## **NX, NY, NZ :**

Number of meshes in x/y/z directions

## **NXP1, NYP1, NZP1 :**

Number of nodes in x/y/z directions  
(for visualization)

## **ICELTOT :**

Number of meshes (NX x NY x NZ)

## **XYZ [ICELTOT] [3] :**

Location of meshes

## **NEIBcell [ICELTOT] [6] :**

Neighboring meshesc



**allocate/deallocate**

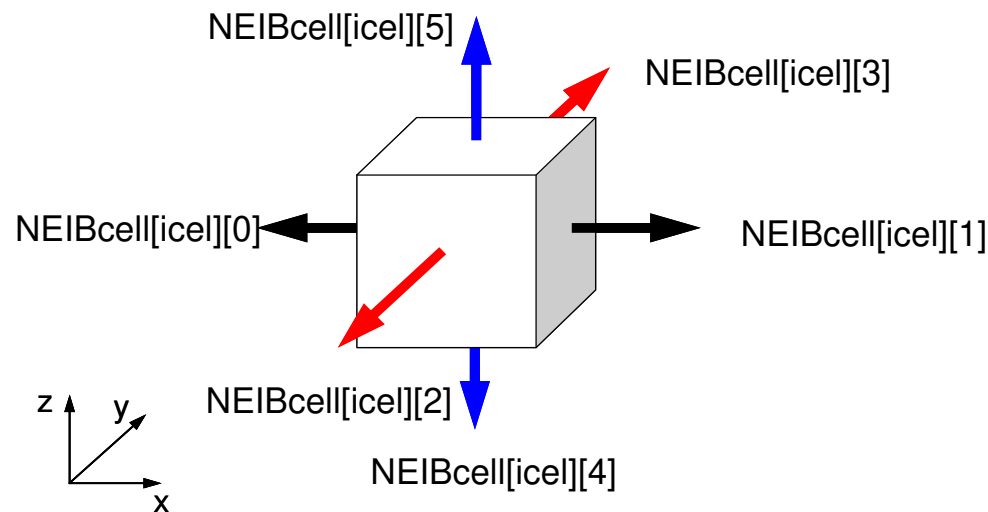
# pointer\_init (2/3): “mesh.dat”

```

for(k=0; k<NZ; k++) {
  for(j=0; j<NY; j++) {
    for(i=0; i<NX; i++) {
      icel = k * NX * NY + j * NX + i;
      NEIBcell[icel][0] = icel - 1      + 1;
      NEIBcell[icel][1] = icel + 1      + 1;
      NEIBcell[icel][2] = icel - NX     + 1;
      NEIBcell[icel][3] = icel + NX     + 1;
      NEIBcell[icel][4] = icel - NX * NY + 1;
      NEIBcell[icel][5] = icel + NX * NY + 1;
      if(i == 0)    NEIBcell[icel][0] = 0;
      if(i == NX-1) NEIBcell[icel][1] = 0;
      if(j == 0)    NEIBcell[icel][2] = 0;
      if(j == NY-1) NEIBcell[icel][3] = 0;
      if(k == 0)    NEIBcell[icel][4] = 0;
      if(k == NZ-1) NEIBcell[icel][5] = 0;

      XYZ[icel][0] = i + 1;
      XYZ[icel][1] = j + 1;
      XYZ[icel][2] = k + 1;
    }
  }
}

```



**$i = \text{XYZ}[\text{icel}][0]$**   
 **$j = \text{XYZ}[\text{icel}][1], k = \text{XYZ}[\text{icel}][2]$**   
 **$\text{icel} = k * \text{NX} * \text{NY} + j * \text{NX} + i$**

“icel” starts at 0

12	13	14	15
8	9	10	11
4	5	6	7
0	1	2	3

“NEIBcell” starts at 1

13	14	15	16
9	10	11	12
5	6	7	8
1	2	3	4

**$\text{NEIBcell}[\text{icel}][0] = \text{icel} - 1 + 1$**   
 **$\text{NEIBcell}[\text{icel}][1] = \text{icel} + 1 + 1$**   
 **$\text{NEIBcell}[\text{icel}][2] = \text{icel} - \text{NX} + 1$**   
 **$\text{NEIBcell}[\text{icel}][3] = \text{icel} + \text{NX} + 1$**   
 **$\text{NEIBcell}[\text{icel}][4] = \text{icel} - \text{NX} * \text{NY} + 1$**   
 **$\text{NEIBcell}[\text{icel}][5] = \text{icel} + \text{NX} * \text{NY} + 1$**



# pointer\_init (3/3): “mesh.dat”

```
if(DX <= 0.0) {  
    DX = 1.0 / (double)NX;  
    DY = 1.0 / (double)NY;  
    DZ = 1.0 / (double)NZ;  
}  
  
NXP1 = NX + 1;  
NYP1 = NY + 1;  
NZP1 = NZ + 1;  
  
IBNODTOT = NXP1 * NYP1;  
N         = NXP1 * NYP1 * NZP1;  
  
return 0;  
}
```

if DX is no larger than 0.0

# pointer\_init (3/3): “mesh.dat”

```

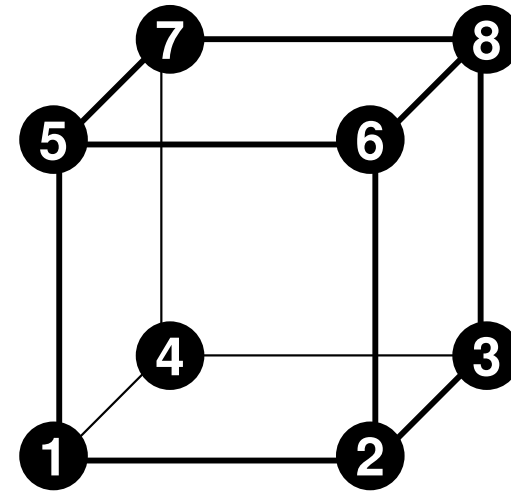
if(DX <= 0.0) {
    DX = 1.0 / (double)NX;
    DY = 1.0 / (double)NY;
    DZ = 1.0 / (double)NZ;
}

NXP1 = NX + 1;
NYP1 = NY + 1;
NZP1 = NZ + 1;

IBNODTOT = NXP1 * NYP1;
N         = NXP1 * NYP1 * NZP1;

return 0;
}

```



**NXP1, NYP1, NZP1:**

Number of nodes in x/y/z directions

**IBNODTOT:**

= NXP1 x NYP1

**N:**

Number of modes meshes (for visualization)

# boundary\_cell

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <errno.h>
```

```
#include "struct_ext.h"
#include "boundary_cell.h"
#include "allocate.h"
```

```
extern int
BOUNDARY_CELL(void)
```

```
{
  int IFACTOT;
  int icou, icel, i, j, k;
```

```
  IFACTOT = NX * NY;
  ZmaxCEltot = IFACTOT;
```

```
  ZmaxCEL =
    (int *)allocate_vector(sizeof(int), ZmaxCEltot);
```

```
  icou = 0;
  k = NZ - 1;
```

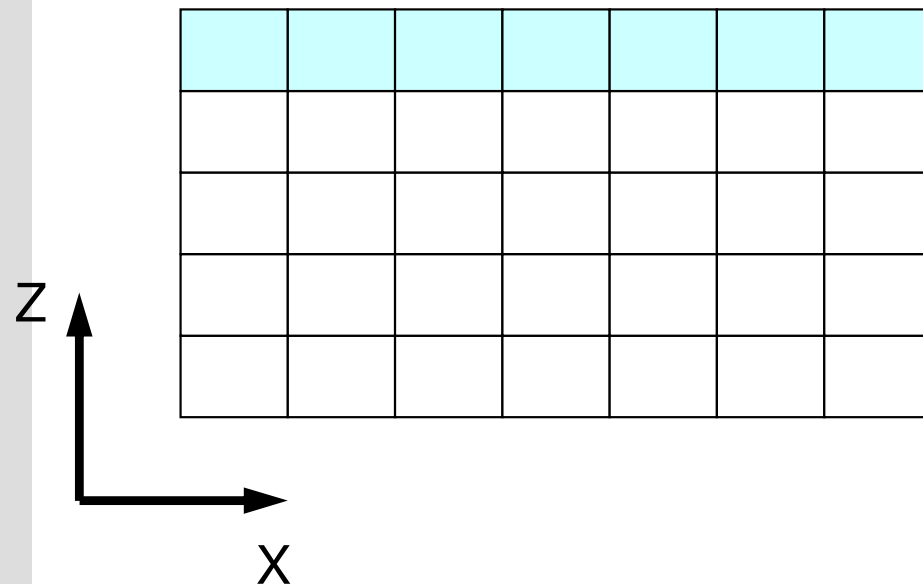
```
  for(j=0; j<NY; j++) {
    for(i=0; i<NX; i++) {
      icel = k*IFACTOT + j*NX + i+1;
      ZmaxCEL[icou] = icel;
      icou++;
    }
  }
```

```
  return 0;
}
```

Meshes @  $Z=Z_{\max}$

Number:  $Z_{\max} \text{CEL}_{\text{tot}}$

Mesh ID:  $Z_{\max} \text{CEL}[:]$



```

/*****
  allocate vector
*****/
void* allocate_vector(int size, int m)
{
  void *a;
  if ( ( a=(void *)malloc( m * size ) ) == NULL ) {
    fprintf(stdout, "Error:Memory does not enough! in vector %n");
    exit(1);
  }
  return a;
}

```

allocate.c

```

#include <stdio.h> ...

extern int
CELL_METRICS(void)
{
    double V0, RVO;
    int i;
VOLCEL =
(double*) allocate_vector (sizeof (double), ICELTOT);
RVC =
(double*) allocate_vector (sizeof (double), ICELTOT);

XAREA = DY * DZ;
YAREA = DZ * DX;
ZAREA = DX * DY;

RDX = 1.0 / DX;
RDY = 1.0 / DY;
RDZ = 1.0 / DZ;

RDX2 = 1.0 / (pow (DX, 2.0));
RDY2 = 1.0 / (pow (DY, 2.0));
RDZ2 = 1.0 / (pow (DZ, 2.0));
R2DX = 1.0 / (0.5 * DX);
R2DY = 1.0 / (0.5 * DY);
R2DZ = 1.0 / (0.5 * DZ);

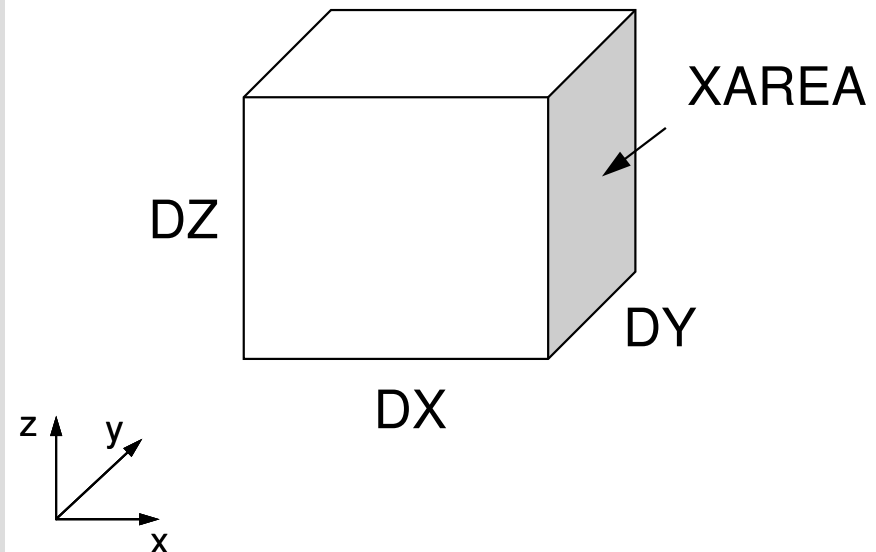
V0 = DX * DY * DZ;
RVO = 1.0 / V0;

for (i=0; i<ICELTOT; i++) {
    VOLCEL[i] = V0;
    RVC[i] = RVO;
}
return 0; }

```

# cell\_metrics

## Parameters for Computations



$$XAREA = \Delta Y \times \Delta Z, \quad YAREA = \Delta Z \times \Delta X, \\ ZAREA = \Delta X \times \Delta Y$$

$$RDX = \frac{1}{\Delta X}, \quad RDY = \frac{1}{\Delta Y}, \quad RDZ = \frac{1}{\Delta Z}$$

```

#include <stdio.h> ...

extern int
CELL_METRICS(void)
{
    double V0, RVO;
    int i;
VOLCEL =
(double*) allocate_vector (sizeof (double), ICELTOT);
RVC =
(double*) allocate_vector (sizeof (double), ICELTOT);

XAREA = DY * DZ;
YAREA = DZ * DX;
ZAREA = DX * DY;

RDX = 1.0 / DX;
RDY = 1.0 / DY;
RDZ = 1.0 / DZ;

RDX2 = 1.0 / (pow (DX, 2.0));
RDY2 = 1.0 / (pow (DY, 2.0));
RDZ2 = 1.0 / (pow (DZ, 2.0));
R2DX = 1.0 / (0.5 * DX);
R2DY = 1.0 / (0.5 * DY);
R2DZ = 1.0 / (0.5 * DZ);

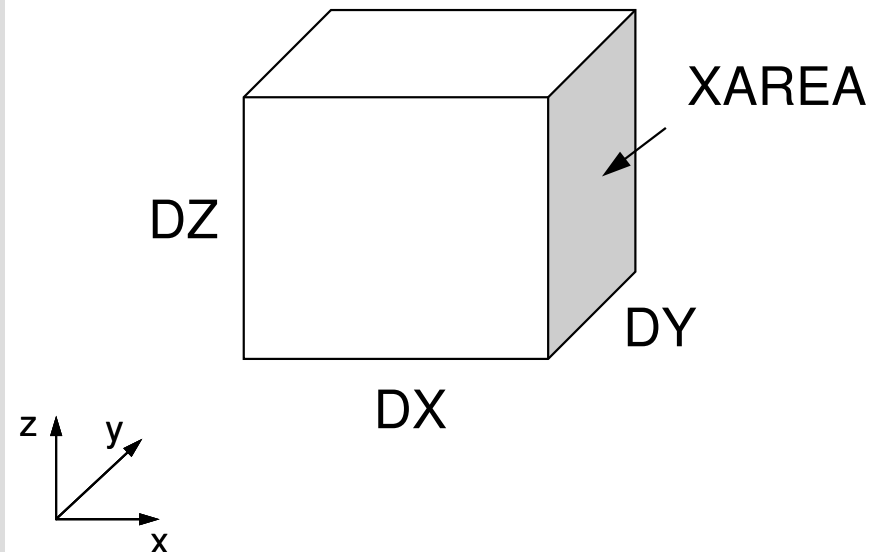
V0 = DX * DY * DZ;
RVO = 1.0 / V0;

for (i=0; i<ICELTOT; i++) {
    VOLCEL[i] = V0;
    RVC[i] = RVO;
}
return 0; }

```

# cell\_metrics

## Parameters for Computations



$$RDX2 = \frac{1}{\Delta X^2}, \quad RDY2 = \frac{1}{\Delta Y^2}, \quad RDZ2 = \frac{1}{\Delta Z^2}$$

$$R2DX = \frac{1}{0.5 \times \Delta X}, \quad R2DY = \frac{1}{0.5 \times \Delta Y},$$

$$R2DZ = \frac{1}{0.5 \times \Delta Z}$$

```
#include <stdio.h> ...
```

```
extern int
CELL_METRICS(void)
{
    double V0, RVO;
    int i;
```

```
VOLCEL =
(double*) allocate_vector (sizeof(double), ICELTOT);
RVC =
(double*) allocate_vector (sizeof(double), ICELTOT);
```

```
XAREA = DY * DZ;
YAREA = DZ * DX;
ZAREA = DX * DY;
```

```
RDX = 1.0 / DX;
RDY = 1.0 / DY;
RDZ = 1.0 / DZ;
```

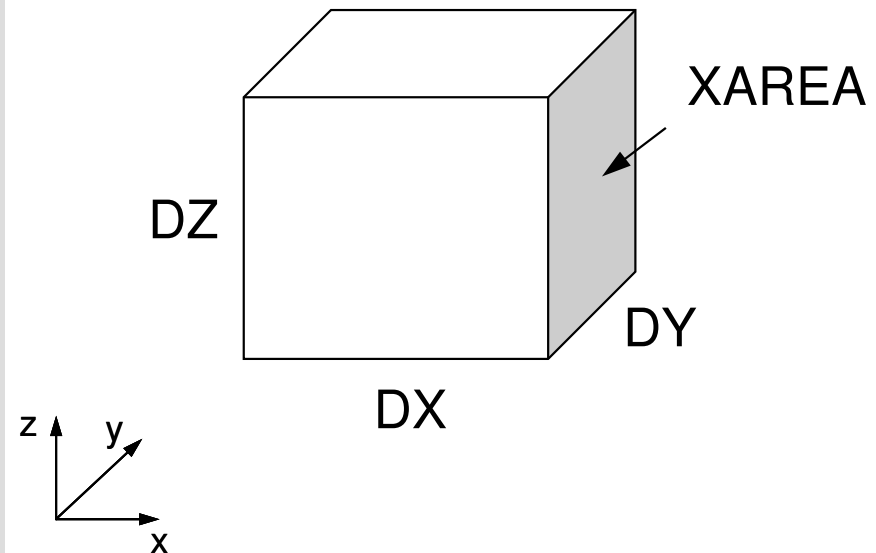
```
RDX2 = 1.0 / (pow(DX, 2.0));
RDY2 = 1.0 / (pow(DY, 2.0));
RDZ2 = 1.0 / (pow(DZ, 2.0));
R2DX = 1.0 / (0.5 * DX);
R2DY = 1.0 / (0.5 * DY);
R2DZ = 1.0 / (0.5 * DZ);
```

```
V0 = DX * DY * DZ;
RVO = 1.0 / V0;
```

```
for (i=0; i<ICELTOT; i++) {
    VOLCEL[i] = V0;
    RVC[i] = RVO;
}
return 0; }
```

# cell\_metrics

## Parameters for Computations



$$VOLCEL = V0 = \Delta X \times \Delta Y \times \Delta Z$$

$$RVO = RVC = \frac{1}{VOLCEL}$$

# Structure of the Program

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <errno.h>

#include "struct.h"
#include "pcg.h"
#include "input.h" ...

int
main()
{
    double *WK;
    int NPL, NPU; ISET, ITR, IER; icel, ic0, i;
    double xN, xL, xU; Stime, Etime;

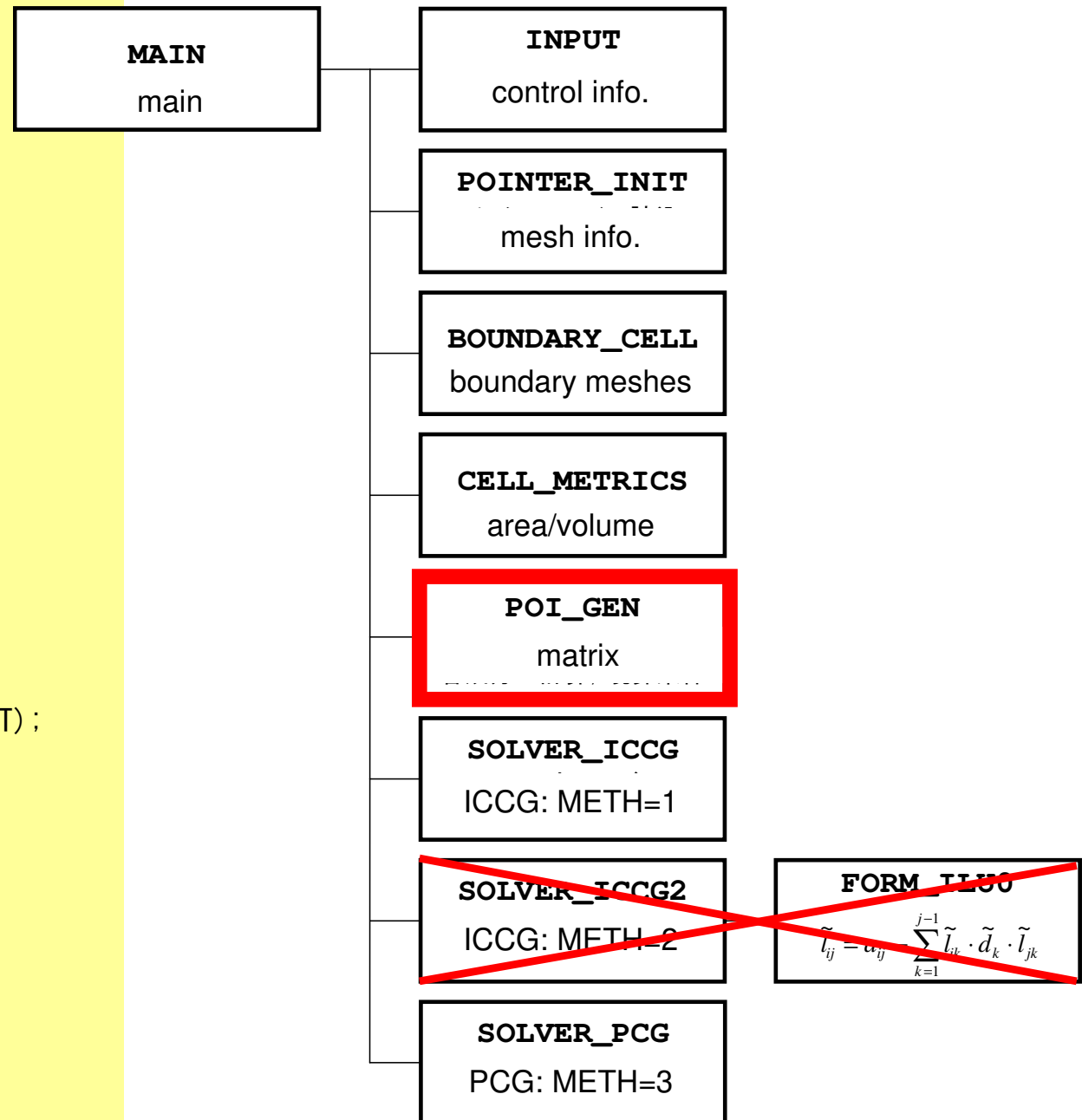
    if(INPUT()) goto error;
    if(POINTER_INIT()) goto error;
    if(BOUNDARY_CELL()) goto error;
    if(CELL_METRICS()) goto error;
    if(POI_GEN()) goto error;

    memset(PHI, 0.0, sizeof(double)*ICELTOT);
    ISET = 0;
    WK = (double *)malloc(sizeof(double)*ICELTOT);

    if(METHOD==1){
        if(solve_ICCG(...)) goto error;
    } else if(METHOD==3){
        if(solve_PCG(...)) goto error;}

    if(OUTUCD()) goto error;
    return 0;
error:
    return -1;
}

```



## poi\_gen (1/7)

```

#include "allocate.h"
extern int
POI_GEN(void)
{
  int nn;
  int ic0, icN1, icN2, icN3, icN4, icN5, icN6;
  int i, j, k, ib, ic, ip, icel, icou, icol, icouG;
  int ii, jj, kk, nn1, num, nr, j0, j1;
  double coef, VOL0, S1t, E1t;
  int isL, ieL, isU, ieU;
  NL=6; NU= 6;
  IAL = (int **)allocate_matrix(sizeof(int), ICELTOT, NL);
  IAU = (int **)allocate_matrix(sizeof(int), ICELTOT, NU);
  BFORCE = (double *)allocate_vector(sizeof(double), ICELTOT);
  D       = (double *)allocate_vector(sizeof(double), ICELTOT);
  PHI     = (double *)allocate_vector(sizeof(double), ICELTOT);
  INL     = (int *)allocate_vector(sizeof(int), ICELTOT);
  INU     = (int *)allocate_vector(sizeof(int), ICELTOT);
  indexL =
    (int *)allocate_vector(sizeof(int), ICELTOT+1);
  indexU =
    (int *)allocate_vector(sizeof(int), ICELTOT+1);

```

```

for (i = 0; i < ICELTOT ; i++) {
  BFORCE[i]=0.0;
  D[i] =0.0; PHI[i]=0.0;
  INL[i] = 0; INU[i] = 0;
  for(j=0;j<6;j++){
    IAL[i][j]=0; IAU[i][j]=0;
  }
}
for (i = 0; i <=ICELTOT ; i++) {
  indexL[i] = 0; indexU[i] = 0;
}

```

```

/*****
  allocate matrix
  *****/
void** allocate_matrix(int size, int m, int n)
{
  void **aa;
  int i;
  if ( ( aa=(void **)malloc( m * sizeof(void*) ) ) == NULL ) {
    fprintf(stdout, "Error:Memory does not enough! aa in matrix %n");
    exit(1);
  }
  if ( ( aa[0]=(void *)malloc( m * n * size ) ) == NULL ) {
    fprintf(stdout, "Error:Memory does not enough! in matrix %n");
    exit(1);
  }
  for(i=1;i<m;i++) aa[i]=(char*)aa[i-1]+size*n;
  return aa;
}

```



# Variables/Arrays for Matrix

Name	Type	Content
<b>D [N]</b>	<b>R</b>	Diagonal components of the matrix (N= ICELTOT)
<b>BFORCE [N]</b>	<b>R</b>	RHS vector
<b>PHI [N]</b>	<b>R</b>	Unknown vector
<b>indexL [N+1]</b> <b>indexU [N+1]</b>	<b>I</b>	# of L/U non-zero off-diag. comp. (CRS)
<b>NPL, NPU</b>	<b>I</b>	Total # of L/U non-zero off-diag. comp. (CRS)
<b>itemL [NPL]</b> <b>itemU [NPU]</b>	<b>I</b>	Column ID of L/U non-zero off-diag. comp. (CRS)
<b>AL [NPL]</b> <b>AU [NPU]</b>	<b>R</b>	L/U non-zero off-diag. comp. (CRS)

Name	Type	Content
<b>NL, NU</b>	<b>I</b>	MAX. # of L/U non-zero off-diag. comp. for each mesh (=6)
<b>INL [N]</b> <b>INU [N]</b>	<b>I</b>	# of L/U non-zero off-diag. comp.
<b>IAL [N] [NL]</b> <b>IAU [N] [NU]</b>	<b>I</b>	Column ID of L/U non-zero off-diag. comp.

```
for(icel=0; icel<ICELTOT; icel++) {
```

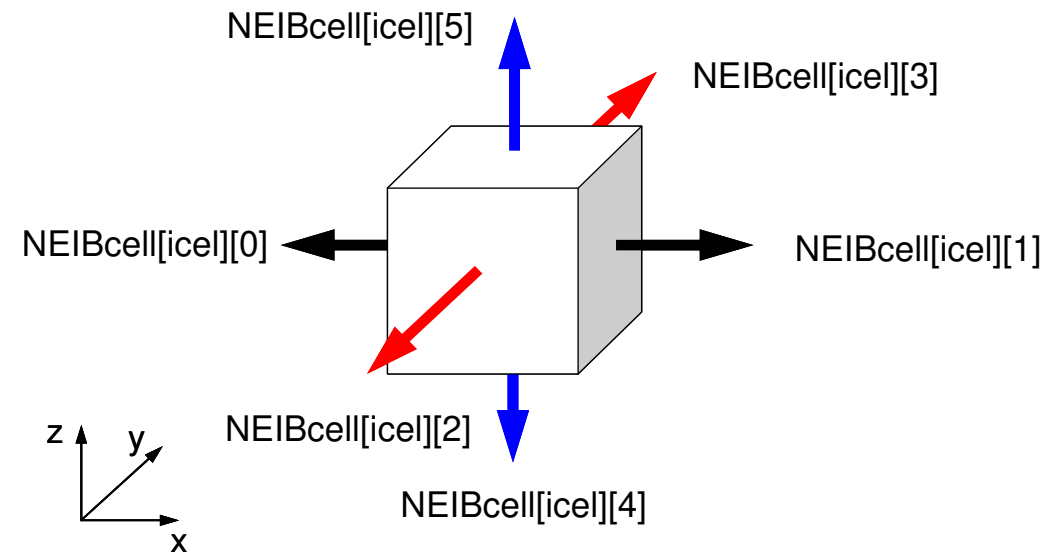
```
icN1 = NEIBcell[icel][0];
icN2 = NEIBcell[icel][1];
icN3 = NEIBcell[icel][2];
icN4 = NEIBcell[icel][3];
icN5 = NEIBcell[icel][4];
icN6 = NEIBcell[icel][5];
```

```
if(icN5 != 0) {
    icou = INL[icel] + 1;
    IAL[icel][icou-1] = icN5;
    INL[icel]          = icou;
}
```

```
if(icN3 != 0) {
    icou = INL[icel] + 1;
    IAL[icel][icou-1] = icN3;
    INL[icel]          = icou;
}
```

```
if(icN1 != 0) {
    icou = INL[icel] + 1;
    IAL[icel][icou-1] = icN1;
    INL[icel]          = icou;
}
```

# poi\_gen (2/7)



## Lower Triangular Part

```
NEIBcell[icel][4] = icel - NX*NY + 1
NEIBcell[icel][2] = icel - NX      + 1
NEIBcell[icel][0] = icel - 1      + 1
```

“icel” starts at 0

12	13	14	15
8	9	10	11
4	5	6	7
0	1	2	3

“IAL” starts at 1

13	14	15	16
9	10	11	12
5	6	7	8
1	2	3	4

# poi\_gen (3/7)

```
for(icel=0; icel<ICELTOT; icel++) {
```

```
icN1 = NEIBcell[icel][0];
icN2 = NEIBcell[icel][1];
icN3 = NEIBcell[icel][2];
icN4 = NEIBcell[icel][3];
icN5 = NEIBcell[icel][4];
icN6 = NEIBcell[icel][5];
```

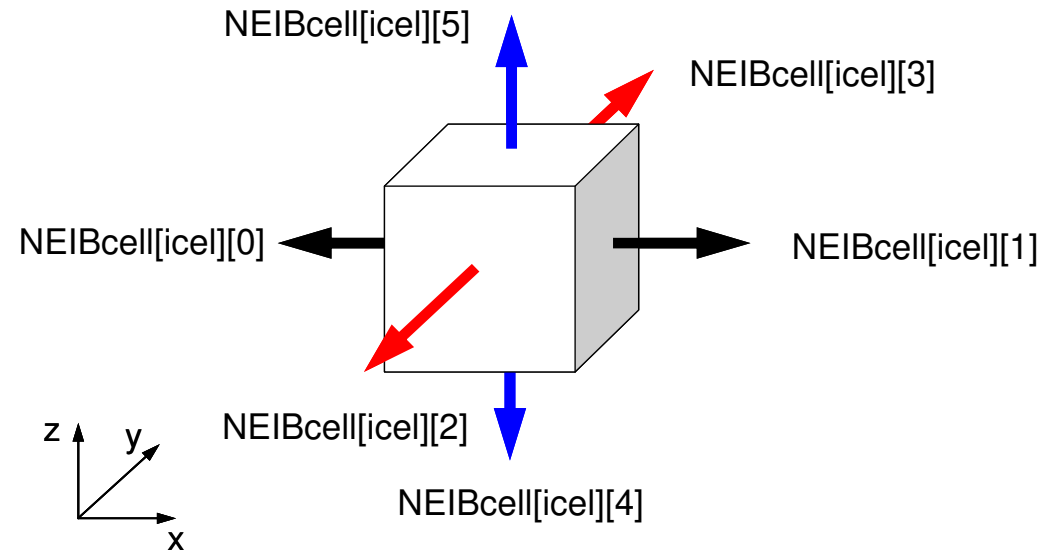
```
.....
```

```
if(icN2 != 0) {
    icou = INU[icel] + 1;
    IAU[icel][icou-1] = icN2;
    INU[icel]          = icou;
}
```

```
if(icN4 != 0) {
    icou = INU[icel] + 1;
    IAU[icel][icou-1] = icN4;
    INU[icel]          = icou;
}
```

```
if(icN6 != 0) {
    icou = INU[icel] + 1;
    IAU[icel][icou-1] = icN6;
    INU[icel]          = icou;
}
```

```
}
```



## Upper Triangular Part

```
NEIBcell[icel][1] = icel + 1      + 1
NEIBcell[icel][3] = icel + NX    + 1
NEIBcell[icel][5] = icel + NX*NY + 1
```

“icel” starts at 0

12	13	14	15
8	9	10	11
4	5	6	7
0	1	2	3

“IAU” starts at 1

13	14	15	16
9	10	11	12
5	6	7	8
1	2	3	4

# poi\_gen (4/7)

```

indexL =
  (int *)allocate_vector(sizeof(int), ICELTOT+1);
indexU =
  (int *)allocate_vector(sizeof(int), ICELTOT+1);

for (i=0; i<ICELTOT; i++) {
  indexL[i+1]=indexL[i]+INL[i];
  indexU[i+1]=indexU[i]+INU[i];
}
NPL = indexL[ICELTOT];
NPU = indexU[ICELTOT];

itemL = (int *)allocate_vector(sizeof(int), NPL);
itemU = (int *)allocate_vector(sizeof(int), NPU);
AL =
  (double *)allocate_vector(sizeof(double), NPL);
AU =
  (double *)allocate_vector(sizeof(double), NPU);

memset(itemL, 0, sizeof(int)*NPL);
memset(itemU, 0, sizeof(int)*NPU);
memset(AL, 0.0, sizeof(double)*NPL);
memset(AU, 0.0, sizeof(double)*NPU);

for (i=0; i<ICELTOT; i++) {
  for (k=0; k<INL[i]; k++) {
    kk= k + indexL[i];
    itemL[kk]= IAL[i][k];
  }
  for (k=0; k<INU[i]; k++) {
    kk= k + indexU[i];
    itemU[kk]= IAU[i][k];
  }
}

free(INL); free(INU);
free(IAL); free(IAU);

```

“itemL” / “itemU”  
start at 1

13	14	15	16
9	10	11	12
5	6	7	8
1	2	3	4

Name	Type	Content
<b>D [N]</b>	<b>R</b>	Diagonal components of the matrix (N= ICELTOT)
<b>BFORCE [N]</b>	<b>R</b>	RHS vector
<b>PHI [N]</b>	<b>R</b>	Unknown vector
<b>indexL [N+1]</b> <b>indexU [N+1]</b>	<b>I</b>	# of L/U non-zero off-diag. comp. (CRS)
<b>NPL, NPU</b>	<b>I</b>	Total # of L/U non-zero off-diag. comp. (CRS)
<b>itemL [NPL]</b> <b>itemU [NPU]</b>	<b>I</b>	Column ID of L/U non-zero off-diag. comp. (CRS)
<b>AL [NPL]</b> <b>AU [NPU]</b>	<b>R</b>	L/U non-zero off-diag. comp. (CRS)

```

for (i=0; i<N; i++) {
  q[i]= D[i] * p[i];
  for (j=indexL[i]; j<indexL[i+1]; j++) {
    q[i] += AL[j] * p[itemL[j]-1];
  }
  for (j=indexU[i]; j<indexU[i+1]; j++) {
    q[i] += AU[j] * p[itemU[j]-1];
  }
}

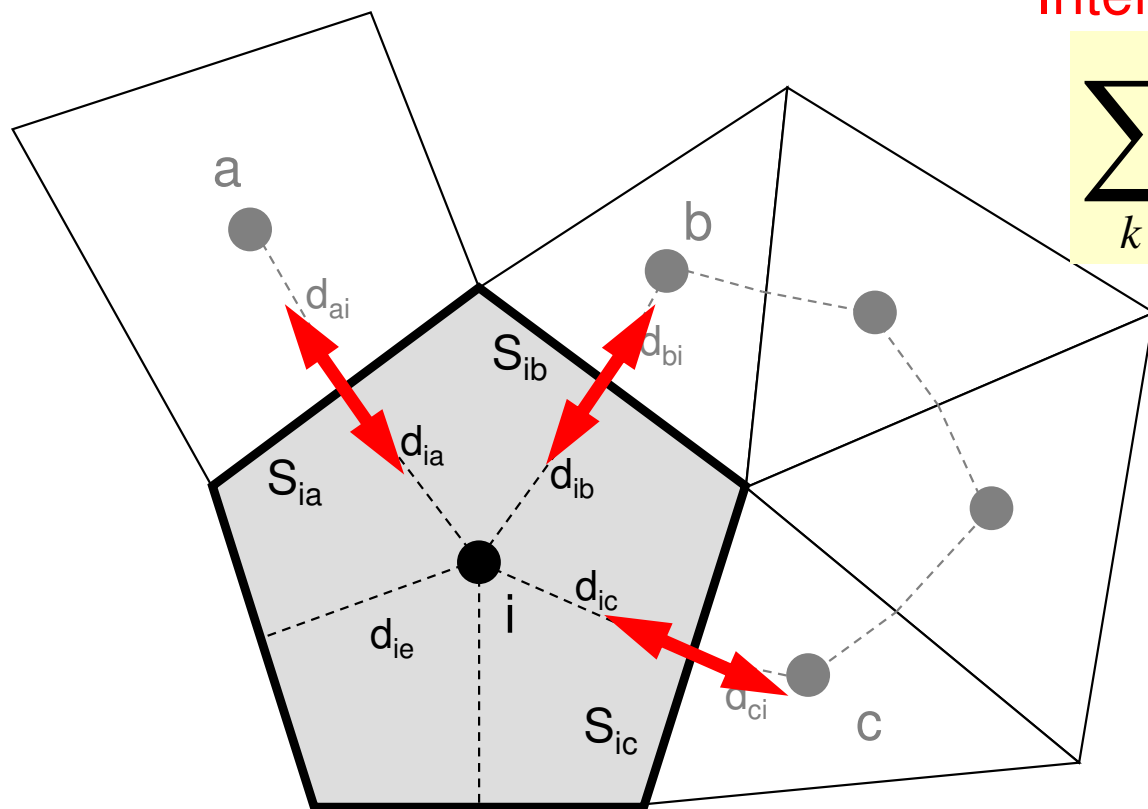
```

# Poisson Equation by Finite Volume Method (FVM)

$$\frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} + \frac{\partial^2 \phi}{\partial z^2} + f = 0$$

## Conservation of Fluxes through Surfaces

Diffusion:  
Interaction with Neighbors



$$\sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} (\phi_k - \phi_i) + V_i \dot{Q}_i = 0$$

Volume Flux

- $V_i$  : Volume
- $S$  : Surface Area
- $d_{ij}$  : Distance between  
Cell-Center &  
Surface
- $Q$  : Volume Flux

# Constructing Coefficient Matrix

## Conservation for i-th mesh

$$\sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} (\phi_k - \phi_i) + V_i \dot{Q}_i = 0$$

$$+ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k - \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_i = -V_i \dot{Q}_i$$

$$- \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] = -V_i \dot{Q}_i$$

**D (diagonal)**

**AL, AU  
(off-diag.)**

**BFORCE  
(RHS)**

# poi\_gen (5/7)

```

for( icel=0; icel<ICELTOT; icel++) {
  icN1 = NEIBcell[ icel ][ 0 ];
  icN2 = NEIBcell[ icel ][ 1 ];
  icN3 = NEIBcell[ icel ][ 2 ];
  icN4 = NEIBcell[ icel ][ 3 ];
  icN5 = NEIBcell[ icel ][ 4 ];
  icN6 = NEIBcell[ icel ][ 5 ];
  VOL0 = VOLCEL[ icel ];
  isL = indexL[ icel ];      ieL = indexL[ icel+1 ];
  isU = indexU[ icel ];      ieU = indexU[ icel+1 ];

```

```

if( icN5 != 0 ) {
  coef = RDZ * ZAREA;
  D[ icel ] -= coef;
  for( j=isL; j<ieL; j++ ) {
    if( itemL[ j ] == icN5 ) {
      AL[ j ] = coef;
      break; }
  }
}

```

```

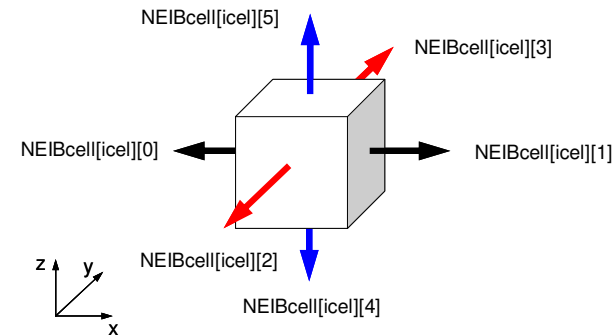
if( icN3 != 0 ) {
  coef = RDY * YAREA;
  D[ icel ] -= coef;
  for( j=isL; j<ieL; j++ ) {
    if( itemL[ j ] == icN3 ) {
      AL[ j ] = coef;
      break; }
  }
}

```

```

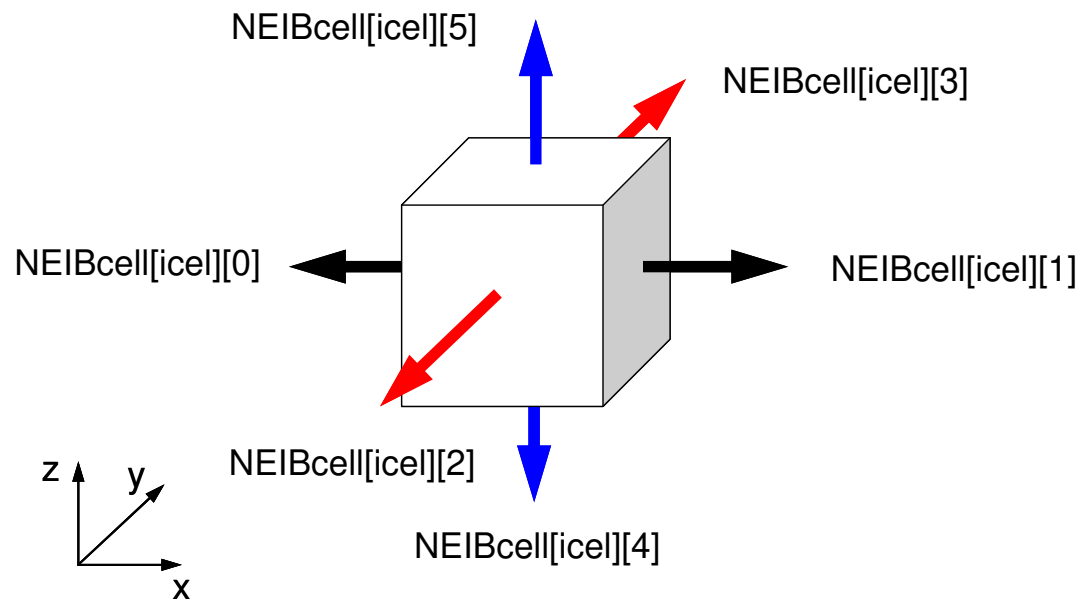
if( icN1 != 0 ) {
  coef = RDX * XAREA;
  D[ icel ] -= coef;
  for( j=isL; j<ieL; j++ ) {
    if( itemL[ j ] == icN1 ) {
      AL[ j ] = coef;
      break; }
  }
}
}

```



$$\begin{aligned}
 & \frac{\phi_{neib[icel][0]} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \frac{\phi_{neib[icel][1]} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \\
 & \frac{\phi_{neib[icel][2]} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \frac{\phi_{neib[icel][3]} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \\
 & \frac{\phi_{neib[icel][4]} - \phi_{icel}}{\Delta z} \Delta x \Delta y + \frac{\phi_{neib[icel][5]} - \phi_{icel}}{\Delta z} \Delta x \Delta y + f_{icel} \Delta x \Delta y \Delta z = 0
 \end{aligned}$$

# Calculations of Coefficients



```

if(icN5 != 0) {
  coef = RDZ * ZAREA;
  D[icel] -= coef;
  for(j=isL; j<ieL; j++) {
    if(itemL[j] == icN5) {
      AL[j] = coef;
      break;
    }
  }
}

```

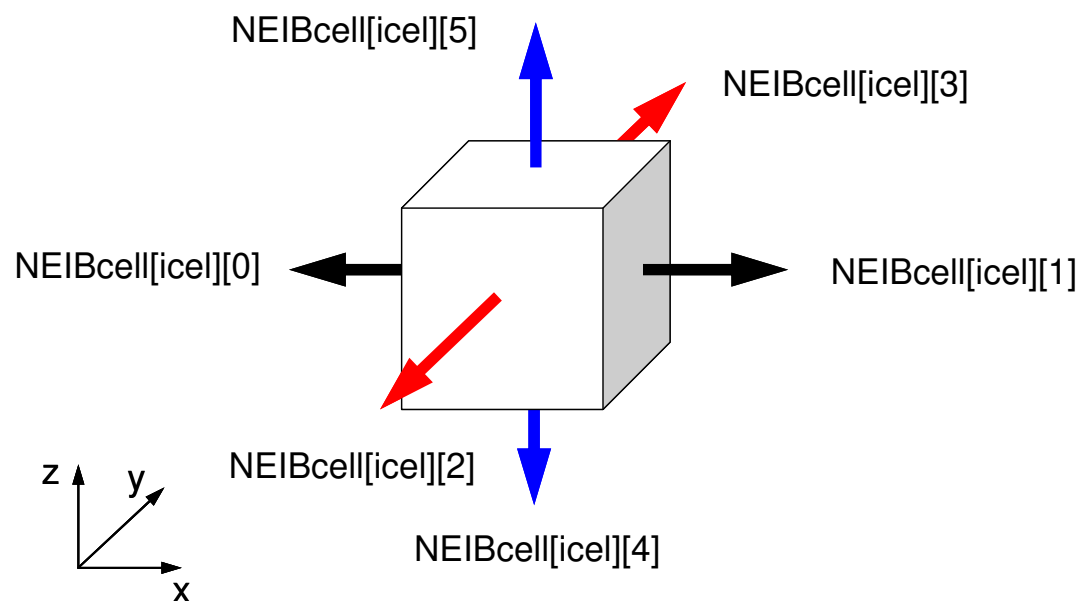
$$\frac{\phi_{neib[icel][0]} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \frac{\phi_{neib[icel][1]} - \phi_{icel}}{\Delta x} \Delta y \Delta z +$$

$$\frac{\phi_{neib[icel][2]} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \frac{\phi_{neib[icel][3]} - \phi_{icel}}{\Delta y} \Delta z \Delta x +$$

$$\frac{\phi_{neib[icel][4]} - \phi_{icel}}{\Delta z} \Delta x \Delta y + \frac{\phi_{neib[icel][5]} - \phi_{icel}}{\Delta z} \Delta x \Delta y + f_{icel} \Delta x \Delta y \Delta z = 0$$



# Calculations of Coefficients



```

if(icN5 != 0) {
  coef = RDZ * ZAREA;
  D[icel] -= coef;
  for(j=isL; j<ieL; j++) {
    if(itemL[j] == icN5) {
      AL[j] = coef;
      break;
    }
  }
}

```

$$\frac{\Delta y \Delta z}{\Delta x} (\phi_{neib[icel][0]} - \phi_{icel}) + \frac{\Delta y \Delta z}{\Delta x} (\phi_{neib[icel][1]} - \phi_{icel}) +$$

$$\frac{\Delta z \Delta x}{\Delta y} (\phi_{neib[icel][2]} - \phi_{icel}) + \frac{\Delta z \Delta x}{\Delta y} (\phi_{neib[icel][3]} - \phi_{icel}) +$$

ZAREA

RDZ

$$\frac{\Delta x \Delta y}{\Delta z} (\phi_{neib[icel][4]} - \phi_{icel}) + \frac{\Delta x \Delta y}{\Delta z} (\phi_{neib[icel][5]} - \phi_{icel}) + f_{icel} \Delta x \Delta y \Delta z = 0$$

# poi\_gen (6/7)

```
if(icN2 != 0) {
  coef = RDX * XAREA;
  D[icel] -= coef;
  for(j=isU; j<ieU; j++) {
    if(itemU[j] == icN2) {
      AU[j] = coef;
      break;}
  }
}

if(icN4 != 0) {
  coef = RDY * YAREA;
  D[icel] -= coef;
  for(j=isU; j<ieU; j++) {
    if(itemU[j] == icN4) {
      AU[j] = coef;
      break;}
  }
}

if(icN6 != 0) {
  coef = RDZ * ZAREA;
  D[icel] -= coef;
  for(j=isU; j<ieU; j++) {
    if(itemU[j] == icN6) {
      AU[j] = coef;
      break;}
  }
}

ii = XYZ[icel][0];
jj = XYZ[icel][1];
kk = XYZ[icel][2];

BFORCE[icel]= -(double)(ii+jj+kk) *
               VOLCEL[icel];
}
```

# poi\_gen (6/7)

## Volume Flux

```

if(icN2 != 0) {
  coef = RDX * XAREA;
  D[icel] -= coef;
  for(j=isU; j<ieU; j++) {
    if(itemU[j] == icN2) {
      AU[j] = coef;
      break;}
  }
}

```

```

if(icN4 != 0) {
  coef = RDY * YAREA;
  D[icel] -= coef;
  for(j=isU; j<ieU; j++) {
    if(itemU[j] == icN4) {
      AU[j] = coef;
      break;}
  }
}

```

```

if(icN6 != 0) {
  coef = RDZ * ZAREA;
  D[icel] -= coef;
  for(j=isU; j<ieU; j++) {
    if(itemU[j] == icN6) {
      AU[j] = coef;
      break;}
  }
}

```

```

ii = XYZ[icel][0];
jj = XYZ[icel][1];
kk = XYZ[icel][2];

```

```

BFORCE[icel]= -(double)(ii+jj+kk) *
                VOLCEL[icel];

```

$$f = dfloat(i_0 + j_0 + k_0)$$

$$i_0 = XYZ[icel][0],$$

$$j_0 = XYZ[icel][1],$$

$$k_0 = XYZ[icel][2]$$

$XYZ[icel][k]$  (k=0,1,2)

Index for location of finite-difference mesh in X-/Y-/Z-axis.

```

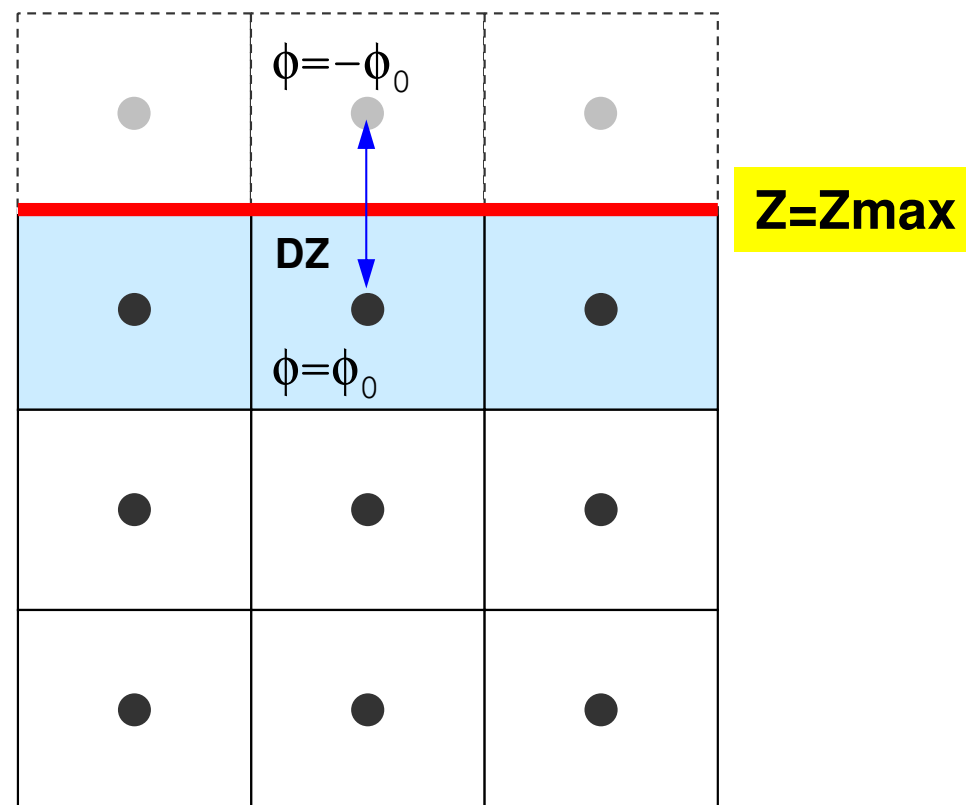
/* TOP SURFACE */
for (ib=0; ib<ZmaxCELtot; ib++) {
    icel = ZmaxCEL[ib];
    coef = 2.0 * RDZ * ZAREA;
    D[icel-1] -= coef;
}

return 0;
}

```

# poi\_gen (7/7)

Calculation of Coefficients  
on Boundary Surface @  $Z=Z_{\max}$



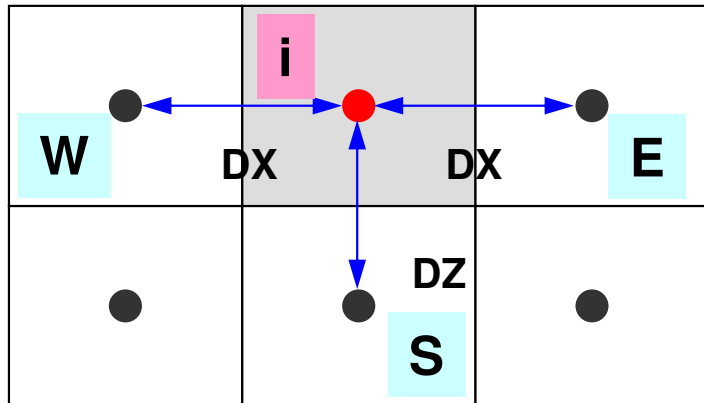
1<sup>st</sup> Order Approximation:

Mirror Image according to  $Z=Z_{\max}$  surface.

$\phi = -\phi_0$  at the center of the (virtual) mesh

$\phi = 0$  @  $Z=Z_{\max}$  surface

# Dirichlet B.C.



$$\sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} (\phi_k - \phi_i) + V_i \dot{Q}_i = 0$$

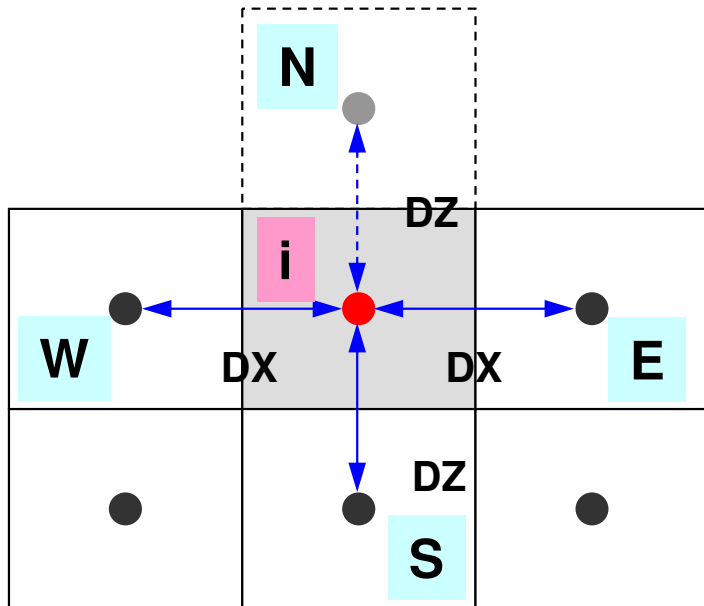
$$-\left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] = -V_i \dot{Q}_i$$

**D (diagonal)**

**AL, AU  
(off-diag.)**

**BFORCE  
(RHS)**

# Dirichlet B.C.



$$\sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} (\phi_k - \phi_i) + V_i \dot{Q}_i = 0$$

$$-\left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] = -V_i \dot{Q}_i$$

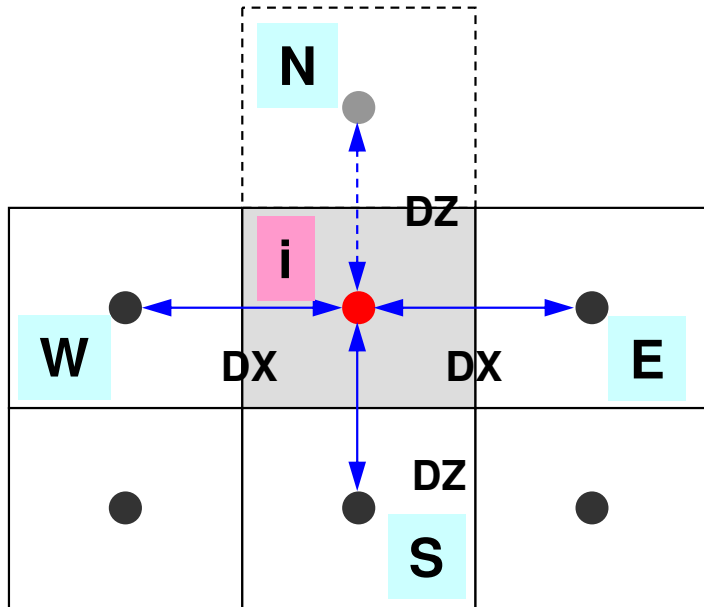
**D (diagonal)**

**AL, AU  
(off-diag.)**

**BFORCE  
(RHS)**

$$-\left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] + \frac{\phi_N - \phi_i}{\Delta z} \Delta x \Delta y = -V_i \dot{Q}_i, \quad \phi_N = -\phi_i$$

# Dirichlet B.C.



$$\sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} (\phi_k - \phi_i) + V_i \dot{Q}_i = 0$$

$$-\left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] = -V_i \dot{Q}_i$$

**D (diagonal)**

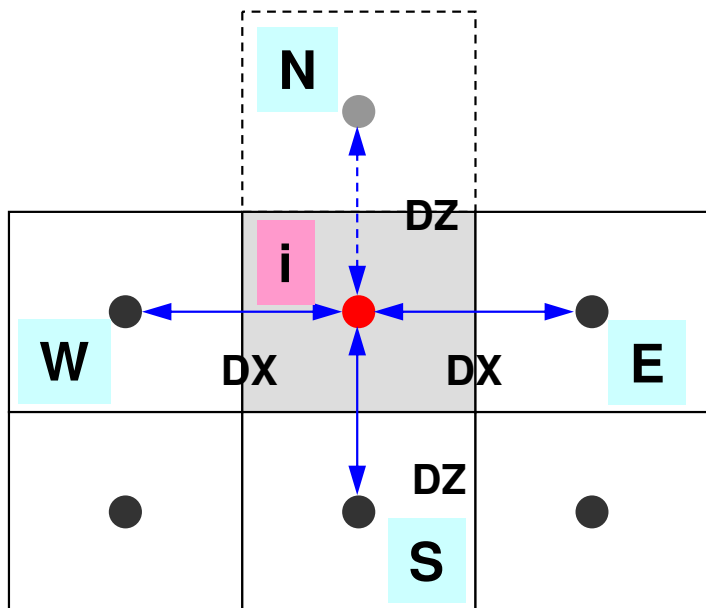
**AL, AU  
(off-diag.)**

**BFORCE  
(RHS)**

$$-\left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] + \frac{\phi_N - \phi_i}{\Delta z} \Delta x \Delta y = -V_i \dot{Q}_i, \quad \phi_N = -\phi_i$$

$$-\left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] + \frac{-\phi_i - \phi_i}{\Delta z} \Delta x \Delta y = -V_i \dot{Q}_i$$

# Dirichlet B.C.



$$\sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} (\phi_k - \phi_i) + V_i \dot{Q}_i = 0$$

$$-\left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] = -V_i \dot{Q}_i$$

**D (diagonal)**

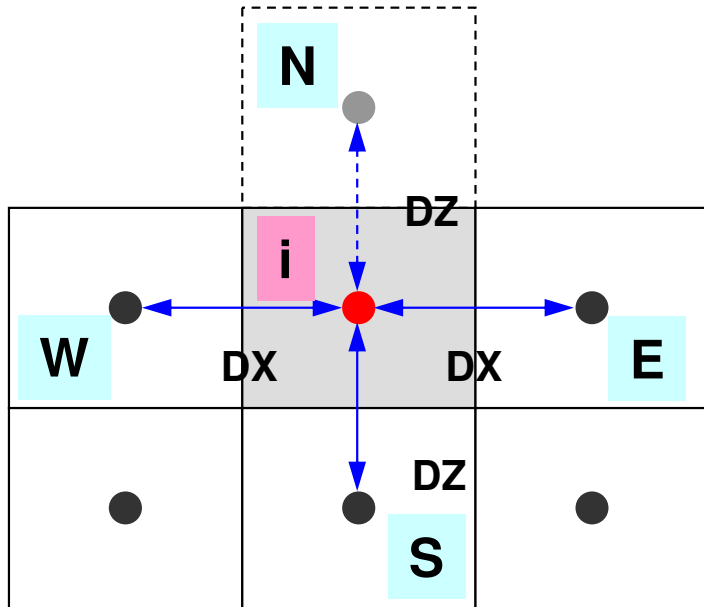
**AL, AU  
(off-diag.)**

**BFORCE  
(RHS)**

$$-\left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] + \frac{-2\phi_i}{\Delta z} \Delta x \Delta y = +V_i \dot{Q}_i$$



# Dirichlet B.C.



$$\sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} (\phi_k - \phi_i) + V_i \dot{Q}_i = 0$$

$$-\left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] = -V_i \dot{Q}_i$$

**D (diagonal)**

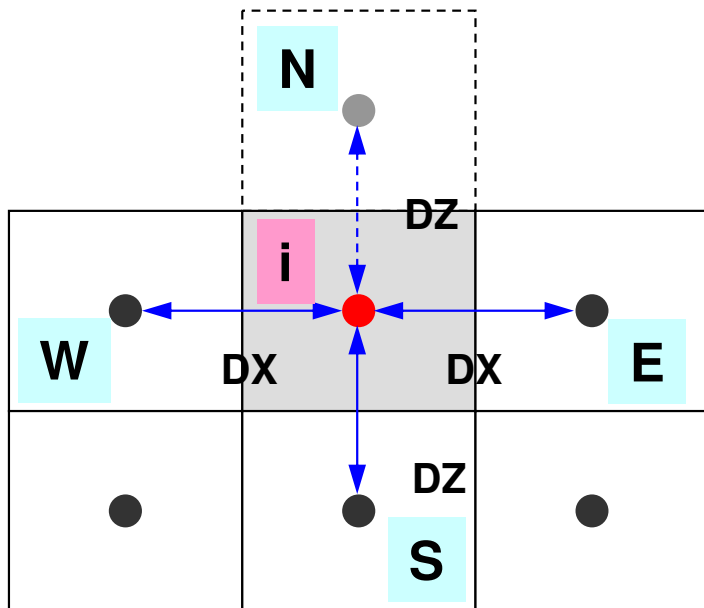
**AL, AU  
(off-diag.)**

**BFORCE  
(RHS)**

$$-\left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] + \frac{-2\phi_i}{\Delta z} \Delta x \Delta y = +V_i \dot{Q}_i$$

$$\left[ -\sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} - \frac{2}{\Delta z} \Delta x \Delta y \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] + = -V_i \dot{Q}_i$$

# Dirichlet B.C.



$$\sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} (\phi_k - \phi_i) + V_i \dot{Q}_i = 0$$

$$-\left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] = -V_i \dot{Q}_i$$

**D (diagonal)**

**AL, AU  
(off-diag.)**

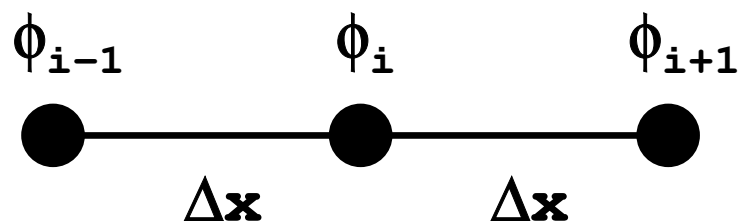
**BFORCE  
(RHS)**

$$-\left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right]$$

```
for (ib=0; ib<ZmaxCELTot; ib++) {
    icel = ZmaxCEL[ib];
    coef = 2.0 * RDZ * ZAREA;
    D[icel-1] -= coef;
}
```

$$\left[ -\sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} - \frac{2}{\Delta z} \Delta x \Delta y \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] + = -V_i \dot{Q}_i$$

# Taylor Series Expansion



$$\phi_{i+1} = \phi_i + \Delta x \left( \frac{\partial \phi}{\partial x} \right)_i + \frac{(\Delta x)^2}{2!} \left( \frac{\partial^2 \phi}{\partial x^2} \right)_i + \frac{(\Delta x)^3}{3!} \left( \frac{\partial^3 \phi}{\partial x^3} \right)_i \dots$$

$$\phi_{i-1} = \phi_i - \Delta x \left( \frac{\partial \phi}{\partial x} \right)_i + \frac{(\Delta x)^2}{2!} \left( \frac{\partial^2 \phi}{\partial x^2} \right)_i - \frac{(\Delta x)^3}{3!} \left( \frac{\partial^3 \phi}{\partial x^3} \right)_i \dots$$

$$\phi_{i-1} + \phi_{i+1} = 2\phi_i + 2 \times \frac{(\Delta x)^2}{2!} \left( \frac{\partial^2 \phi}{\partial x^2} \right)_i + 2 \times \frac{(\Delta x)^4}{4!} \left( \frac{\partial^4 \phi}{\partial x^4} \right)_i \dots$$

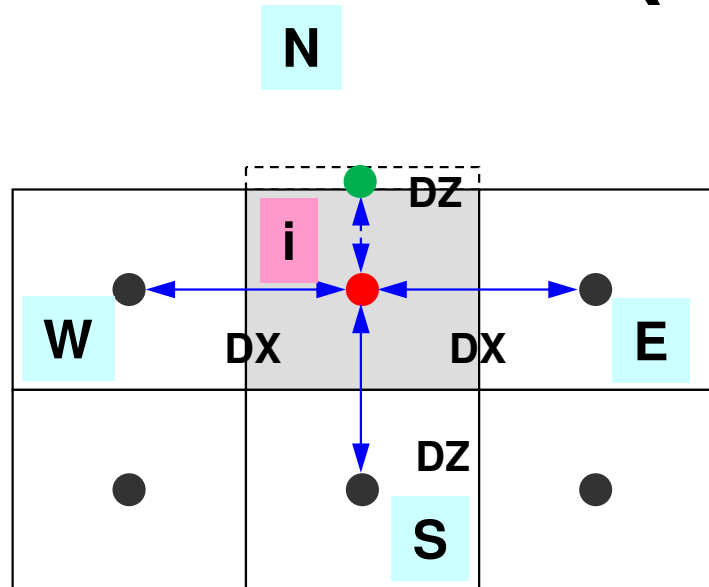
$$\frac{\phi_{i-1} - 2\phi_i + \phi_{i+1}}{(\Delta x)^2} = \left( \frac{\partial^2 \phi}{\partial x^2} \right)_i + \frac{(\Delta x)^2}{12} \left( \frac{\partial^4 \phi}{\partial x^4} \right)_i \dots$$

**Truncation Err.: 2<sup>nd</sup> Order  
2<sup>nd</sup> Order Accuracy**

**If  $\Delta x$  is not uniform: 1<sup>st</sup> or  
Lower Order Accuracy**

# Dirichlet B.C. “N” is very thin ( $=\varepsilon$ )

## 1<sup>st</sup> order (or lower) Accuracy



$$\sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} (\phi_k - \phi_i) + V_i \dot{Q}_i = 0$$

$$-\left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] = -V_i \dot{Q}_i$$

**D (diagonal)**

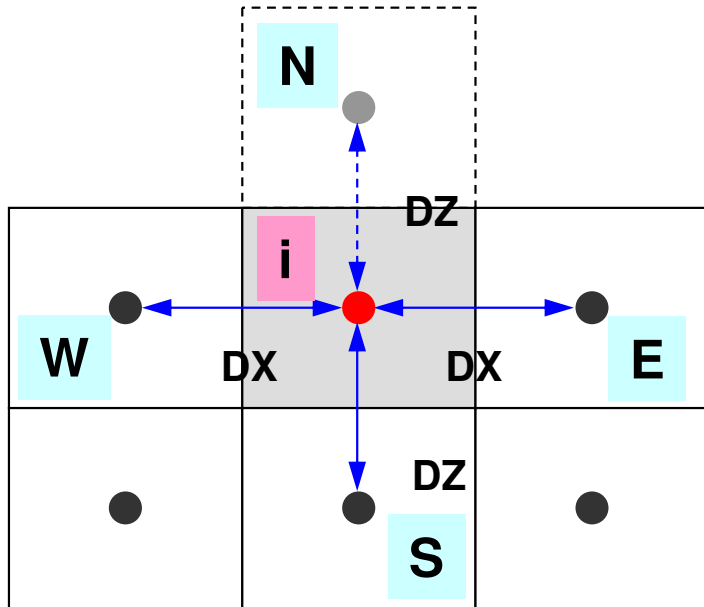
**AL, AU  
(off-diag.)**

**BFORCE  
(RHS)**

$$-\left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] + \frac{\phi_N - \phi_i}{\left(\frac{\Delta z}{2} + \frac{\varepsilon}{2}\right)} \Delta x \Delta y = -V_i \dot{Q}_i, \quad \phi_N = 0, \quad \varepsilon \sim 0$$

$$-\left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] - \frac{2\phi_i}{\Delta z} \Delta x \Delta y = -V_i \dot{Q}_i$$

# Dirichlet B.C. using Mirror Image



$$\sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} (\phi_k - \phi_i) + V_i \dot{Q}_i = 0$$

$$-\left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] = -V_i \dot{Q}_i$$

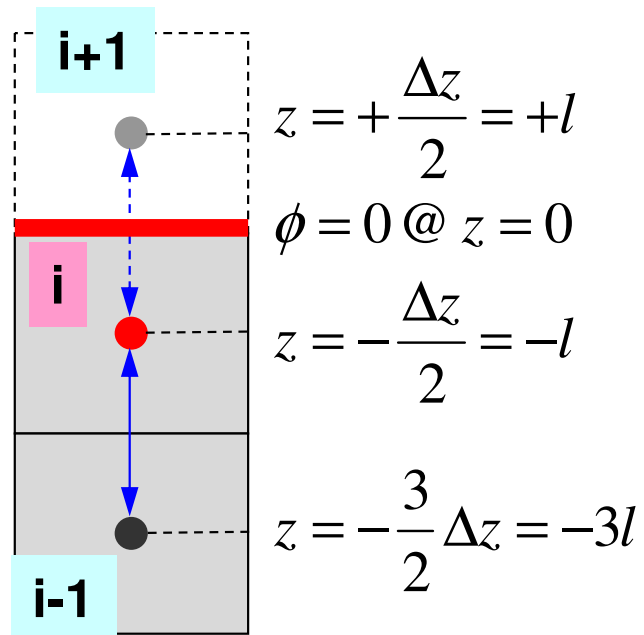
**D (diagonal)**

**AL, AU  
(off-diag.)**

**BFORCE  
(RHS)**

$$-\left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] + \frac{-2\phi_i}{\Delta z} \Delta x \Delta y = +V_i \dot{Q}_i$$

$$\left[ -\sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} - \frac{2}{\Delta z} \Delta x \Delta y \right] \phi_i + \left[ \sum_k \frac{S_{ik}}{d_{ik} + d_{ki}} \phi_k \right] + = -V_i \dot{Q}_i$$



# Higher Order Approximation for Dirichlet B.C. in 1D Problem

more complicated in  
2D/3D cases

$$\phi = az^2 + bz + c$$

$$\phi(z = 0) = c = 0$$

$$\phi_i = al^2 - bl + c = al^2 - bl, \quad \phi_{i-1} = 9al^2 - 3bl + c = 9al^2 - 3bl$$

$$a = \frac{\phi_{i-1} - 3\phi_i}{6l^2}, \quad b = \frac{\phi_{i-1} - 9\phi_i}{6l} \Rightarrow \phi_{i+1} = al^2 + bl = \frac{1}{3}\phi_{i-1} - 2\phi_i$$

# Structure of the Program

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <errno.h>

#include "struct.h"
#include "pcg.h"
#include "input.h" ...

int
main()
{
  double *WK;
  int NPL, NPU; ISET, ITR, IER; icel, ic0, i;
  double xN, xL, xU; Stime, Etime;

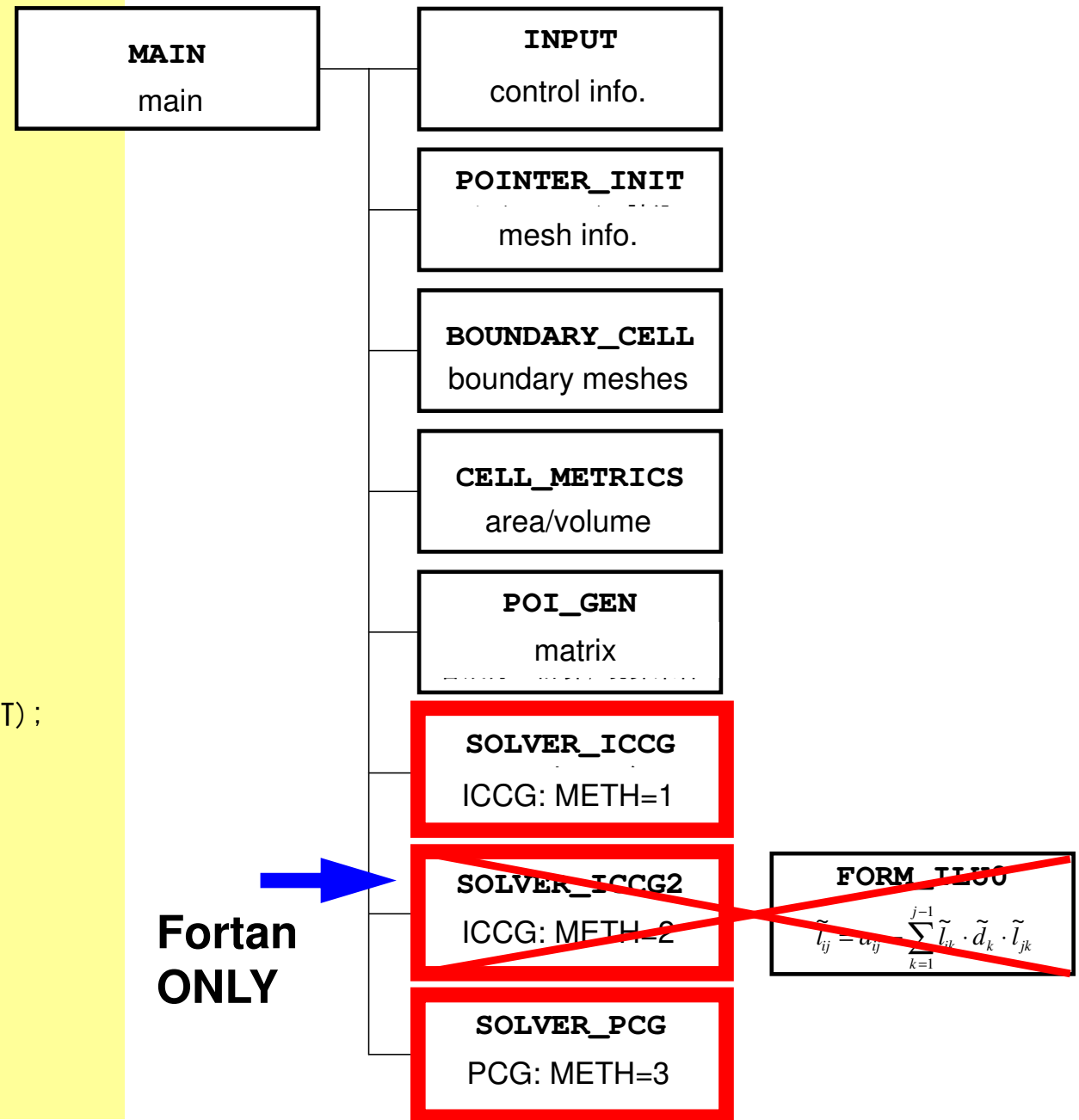
  if(INPUT()) goto error;
  if(POINTER_INIT()) goto error;
  if(BOUNDARY_CELL()) goto error;
  if(CELL_METRICS()) goto error;
  if(POI_GEN()) goto error;

  memset(PHI, 0.0, sizeof(double)*ICELTOT);
  ISET = 0;
  WK = (double *)malloc(sizeof(double)*ICELTOT);

  if(METHOD==1) {
    if(solve_ICCG(...)) goto error;
  } else if(METHOD==3) {
    if(solve_PCG(...)) goto error;
  }

  if(OUTUCD()) goto error;
  return 0;
error:
  return -1;
}

```



- Background
  - Finite Volume Method
  - Preconditioned Iterative Solvers
- **ICCG Solver for Poisson Equations**
  - How to run
    - Data Structure
  - **Program**
    - Initialization
    - Coefficient Matrices
    - **ICCG**



# Solving Linear Equations

- Conjugate Gradient, CG
- Preconditioner: Incomplete Cholesky Factorization, IC
  - Incomplete “Modified” Cholesky Factorization, more precisely
- ICCG

# “Modified” Cholesky Factorization

- LU factorization of symmetric matrices
- Symmetric matrix  $[A]$  can be factorized into the form of  $[A] = [L][D][L]^T$ 
  - $LDL^T$  Factorization, Modified Cholesky Factorization
  - $[A] = [L][L]^T \Rightarrow$  Cholesky Factorization

N=5

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} & a_{15} \\ a_{21} & a_{22} & a_{23} & a_{24} & a_{25} \\ a_{31} & a_{32} & a_{33} & a_{34} & a_{35} \\ a_{41} & a_{42} & a_{43} & a_{44} & a_{45} \\ a_{51} & a_{52} & a_{53} & a_{54} & a_{55} \end{bmatrix} = \begin{bmatrix} l_{11} & 0 & 0 & 0 & 0 \\ l_{21} & l_{22} & 0 & 0 & 0 \\ l_{31} & l_{32} & l_{33} & 0 & 0 \\ l_{41} & l_{42} & l_{43} & l_{44} & 0 \\ l_{51} & l_{52} & l_{53} & l_{54} & l_{55} \end{bmatrix} \begin{bmatrix} d_1 & 0 & 0 & 0 & 0 \\ 0 & d_2 & 0 & 0 & 0 \\ 0 & 0 & d_3 & 0 & 0 \\ 0 & 0 & 0 & d_4 & 0 \\ 0 & 0 & 0 & 0 & d_5 \end{bmatrix} \begin{bmatrix} l_{11} & l_{21} & l_{31} & l_{41} & l_{51} \\ 0 & l_{22} & l_{32} & l_{42} & l_{52} \\ 0 & 0 & l_{33} & l_{43} & l_{53} \\ 0 & 0 & 0 & l_{44} & l_{54} \\ 0 & 0 & 0 & 0 & l_{55} \end{bmatrix}$$

# Incomplete “Modified” Cholesky Factorization (NO Fill-in)

$$\sum_{k=1}^j l_{ik} \cdot d_k \cdot l_{jk} = a_{ij} \quad (j = 1, 2, \dots, i-1)$$

$$\sum_{k=1}^i l_{ik} \cdot d_k \cdot l_{ik} = a_{ii}$$

if  $l_{ii} \cdot d_i = 1$ , following relationship is obtained:

$$l_{ii} \cdot d_i = 1$$

$$i = 1, 2, \dots, n$$

$$j = 1, 2, \dots, i-1$$

$$l_{ij} = a_{ij} - \sum_{k=1}^{j-1} l_{ik} \cdot d_k \cdot l_{jk}$$

$$d_i = \left( a_{ii} - \sum_{k=1}^{i-1} l_{ik}^2 \cdot d_k \right)^{-1} = l_{ii}^{-1}$$

$$\begin{aligned} & l_{ij} \cdot d_j \cdot l_{jj} + \sum_{k=1}^{j-1} l_{ik} \cdot d_k \cdot l_{jk} \\ &= l_{ij} + \sum_{k=1}^{j-1} l_{ik} \cdot d_k \cdot l_{jk} = a_{ij} \end{aligned}$$

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} & a_{15} \\ a_{21} & a_{22} & a_{23} & a_{24} & a_{25} \\ a_{31} & a_{32} & a_{33} & a_{34} & a_{35} \\ a_{41} & a_{42} & a_{43} & a_{44} & a_{45} \\ a_{51} & a_{52} & a_{53} & a_{54} & a_{55} \end{bmatrix} = \begin{bmatrix} l_{11} & 0 & 0 & 0 & 0 \\ l_{21} & l_{22} & 0 & 0 & 0 \\ l_{31} & l_{32} & l_{33} & 0 & 0 \\ l_{41} & l_{42} & l_{43} & l_{44} & 0 \\ l_{51} & l_{52} & l_{53} & l_{54} & l_{55} \end{bmatrix} \begin{bmatrix} d_1 & 0 & 0 & 0 & 0 \\ 0 & d_2 & 0 & 0 & 0 \\ 0 & 0 & d_3 & 0 & 0 \\ 0 & 0 & 0 & d_4 & 0 \\ 0 & 0 & 0 & 0 & d_5 \end{bmatrix} \begin{bmatrix} l_{11} & l_{21} & l_{31} & l_{41} & l_{51} \\ 0 & l_{22} & l_{32} & l_{42} & l_{52} \\ 0 & 0 & l_{33} & l_{43} & l_{53} \\ 0 & 0 & 0 & l_{44} & l_{54} \\ 0 & 0 & 0 & 0 & l_{55} \end{bmatrix}$$

$$= \begin{bmatrix} l_{11} & 0 & 0 & 0 & 0 \\ l_{21} & l_{22} & 0 & 0 & 0 \\ l_{31} & l_{32} & l_{33} & 0 & 0 \\ l_{41} & l_{42} & l_{43} & l_{44} & 0 \\ l_{51} & l_{52} & l_{53} & l_{54} & l_{55} \end{bmatrix} \begin{bmatrix} d_1 \cdot l_{11} & d_1 \cdot l_{21} & d_1 \cdot l_{31} & d_1 \cdot l_{41} & d_1 \cdot l_{51} \\ 0 & d_2 \cdot l_{22} & d_2 \cdot l_{32} & d_2 \cdot l_{42} & d_2 \cdot l_{52} \\ 0 & 0 & d_3 \cdot l_{33} & d_3 \cdot l_{43} & d_3 \cdot l_{53} \\ 0 & 0 & 0 & d_4 \cdot l_{44} & d_4 \cdot l_{54} \\ 0 & 0 & 0 & 0 & d_5 \cdot l_{55} \end{bmatrix}$$

$$= \begin{bmatrix} l_{11} \cdot d_1 \cdot l_{11} & l_{11} \cdot d_1 \cdot l_{21} & l_{11} \cdot d_1 \cdot l_{31} & l_{11} \cdot d_1 \cdot l_{41} & l_{11} \cdot d_1 \cdot l_{51} \\ l_{21} \cdot d_1 \cdot l_{11} & l_{21} \cdot d_1 \cdot l_{21} + l_{22} \cdot d_2 \cdot l_{22} & l_{21} \cdot d_1 \cdot l_{31} + l_{22} \cdot d_2 \cdot l_{32} & l_{21} \cdot d_1 \cdot l_{41} + l_{22} \cdot d_2 \cdot l_{42} & l_{21} \cdot d_1 \cdot l_{51} + l_{22} \cdot d_2 \cdot l_{52} \\ l_{31} \cdot d_1 \cdot l_{11} & l_{31} \cdot d_1 \cdot l_{21} + l_{32} \cdot d_2 \cdot l_{22} & l_{31} \cdot d_1 \cdot l_{31} + l_{32} \cdot d_2 \cdot l_{32} + l_{33} \cdot d_3 \cdot l_{33} & l_{31} \cdot d_1 \cdot l_{41} + l_{32} \cdot d_2 \cdot l_{42} + l_{33} \cdot d_3 \cdot l_{43} & l_{31} \cdot d_1 \cdot l_{51} + l_{32} \cdot d_2 \cdot l_{52} + l_{33} \cdot d_3 \cdot l_{53} \\ a_{41} & a_{42} & a_{43} & a_{44} & a_{45} \\ a_{51} & a_{52} & a_{53} & a_{54} & a_{55} \end{bmatrix}$$

$$\sum_{k=1}^j l_{ik} \cdot d_k \cdot l_{jk} = a_{ij} \quad (j = 1, 2, \dots, i-1)$$

$$\sum_{k=1}^i l_{ik} \cdot d_k \cdot l_{ik} = a_{ii}$$

$$\begin{aligned} a_{ij} - \sum_{k=1}^{j-1} l_{ik} \cdot d_k \cdot l_{jk} \\ = l_{ij} \cdot \underline{d_j} \cdot l_{jj} = l_{ij} \end{aligned}$$

# Incomplete “Modified” Cholesky Factorization (NO Fill-in)

$$\sum_{k=1}^j l_{ik} \cdot d_k \cdot l_{jk} = a_{ij} \quad (j = 1, 2, \dots, i-1)$$

$$\sum_{k=1}^i l_{ik} \cdot d_k \cdot l_{ik} = a_{ii}$$

if  $l_{ii} \cdot d_i = 1$ , following relationship is obtained:

$i = 1, 2, \dots, n$

$j = 1, 2, \dots, i-1$

Actually, more “incomplete” factorization is applied in practical use.

$$l_{ij} = a_{ij} - \sum_{k=1}^{j-1} l_{ik} \cdot d_k \cdot l_{jk} \rightarrow l_{ij} = a_{ij}$$

$$d_i = \left( a_{ii} - \sum_{k=1}^{i-1} l_{ik}^2 \cdot d_k \right)^{-1} = l_{ii}^{-1}$$

# Running the Program

<\$E-L1>/run/INPUT.DAT

32 32 32

1

1.00e-00 1.00e-00 1.00e-00

0.10 1.0e-08

NX/NY/NZ

MEHOD 1:2:3

DX/DY/DZ

OMEGA, EPSICCG

- **METHOD: Preconditioning Method**
  1. Incomplete Modified Cholesky Fact. (Off-Diagonal Components unchanged)
  2. Incomplete Modified Cholesky Fact. (Fortran ONLY)
  3. Diagonal Scaling/Point Jacobi

$i = 1, 2, \dots, n$

$j = 1, 2, \dots, i-1$

$$l_{ij} = a_{ij} - \sum_{k=1}^{j-1} l_{ik} \cdot d_k \cdot l_{jk}$$

$$d_i = \left( a_{ii} - \sum_{k=1}^{i-1} l_{ik}^2 \cdot d_k \right)^{-1} = l_{ii}^{-1}$$

# Incomplete “Modified” Cholesky Factorization (NO Fill-in)

$$\sum_{k=1}^j l_{ik} \cdot d_k \cdot l_{jk} = a_{ij} \quad (j = 1, 2, \dots, i-1)$$

$$\sum_{k=1}^i l_{ik} \cdot d_k \cdot l_{ik} = a_{ii}$$

if  $l_{ii} \cdot d_i = 1$ , following relationship is obtained:

$$i = 1, 2, \dots, n$$

$$j = 1, 2, \dots, i-1$$

$$l_{ij} = a_{ij} - \sum_{k=1}^{j-1} l_{ik} \cdot d_k \cdot l_{jk} \rightarrow l_{ij} = a_{ij}$$

$$d_i = \left( a_{ii} - \sum_{k=1}^{i-1} l_{ik}^2 \cdot d_k \right)^{-1} = l_{ii}^{-1}$$

Only diagonal components are changed

# Forward/Backward Substitution for Incomplete Modified Cholesky Fact.

$$(M)\{z\} = (LDL^T)\{z\} = \{r\}$$

$$\{z\} = (LDL^T)^{-1}\{r\} \longrightarrow \begin{array}{l} (L)\{y\} = \{r\} \\ (DL^T)\{z\} = \{y\} \end{array}$$

$$\begin{bmatrix} d_1 & 0 & 0 & 0 & 0 \\ 0 & d_2 & 0 & 0 & 0 \\ 0 & 0 & d_3 & 0 & 0 \\ 0 & 0 & 0 & d_4 & 0 \\ 0 & 0 & 0 & 0 & d_5 \end{bmatrix} \begin{bmatrix} l_{11} & l_{21} & l_{31} & l_{41} & l_{51} \\ 0 & l_{22} & l_{32} & l_{42} & l_{52} \\ 0 & 0 & l_{33} & l_{43} & l_{53} \\ 0 & 0 & 0 & l_{44} & l_{54} \\ 0 & 0 & 0 & 0 & l_{55} \end{bmatrix} = \begin{bmatrix} 1 & l_{21}/l_{11} & l_{31}/l_{11} & l_{41}/l_{11} & l_{51}/l_{11} \\ 0 & 1 & l_{32}/l_{22} & l_{42}/l_{22} & l_{52}/l_{22} \\ 0 & 0 & 1 & l_{43}/l_{33} & l_{53}/l_{33} \\ 0 & 0 & 0 & 1 & l_{54}/l_{44} \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$



# Forward/Backward Substitution for Incomplete Modified Cholesky Fact.

$$(L)\{y\} = \{r\}$$

```

for (i=0; i<N; i++) {
    W[Y][i] = W[R][i];
}

for (i=0; i<N; i++) {
    WVAL = W[Y][i];
    for (j=indexL[i]; j<indexL[i+1]; j++) {
        WVAL -= AL[j] * W[Y][itemL[j]-1];
    }
    W[Y][i] = WVAL * W[DD][i];
}

for (i=N-1; i>=0; i--) {
    SW = 0.0;
    for (j=indexU[i]; j<indexU[i+1]; j++) {
        SW += AU[j] * W[Z][itemU[j]-1];
    }
    W[Z][i] = W[Y][i] - W[DD][i] * SW;
}

```

$$(DL^T)\{z\} = \{y\}$$

$$W(i, DD) = 1/l_{ii} = d_i$$

$$\begin{bmatrix} l_{11} & 0 & 0 & 0 & 0 \\ l_{21} & l_{22} & 0 & 0 & 0 \\ l_{31} & l_{32} & l_{33} & 0 & 0 \\ l_{41} & l_{42} & l_{43} & l_{44} & 0 \\ l_{51} & l_{52} & l_{53} & l_{54} & l_{55} \end{bmatrix}$$

$$\begin{bmatrix} 1 & l_{21}/l_{11} & l_{31}/l_{11} & l_{41}/l_{11} & l_{51}/l_{11} \\ 0 & 1 & l_{32}/l_{22} & l_{42}/l_{22} & l_{52}/l_{22} \\ 0 & 0 & 1 & l_{43}/l_{33} & l_{53}/l_{33} \\ 0 & 0 & 0 & 1 & l_{54}/l_{44} \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

# Forward Substitution for Incomplete Modified Cholesky Fact.

```

for (i=0; i<N; i++) {
    W[Y][i] = W[R][i];
}

for (i=0; i<N; i++) {
    WVAL = W[Y][i];
    for (j=indexL[i]; j<indexL[i+1]; j++) {
        WVAL -= AL[j] * W[Y][itemL[j]-1];
    }
    W[Y][i] = WVAL * W[DD][i];
}

```

$$(L)\{y\} = \{r\}$$

$$W(i, DD) = 1/l_{ii} = d_i$$

$$\begin{bmatrix} l_{11} & 0 & 0 & 0 & 0 \\ l_{21} & l_{22} & 0 & 0 & 0 \\ l_{31} & l_{32} & l_{33} & 0 & 0 \\ l_{41} & l_{42} & l_{43} & l_{44} & 0 \\ l_{51} & l_{52} & l_{53} & l_{54} & l_{55} \end{bmatrix}$$

$$l_{11}y_1 = r_1$$

$$l_{21}y_1 + l_{22}y_2 = r_2$$

$$\vdots$$

$$l_{n1}y_1 + l_{n2}y_2 + \dots + l_{nn}y_n = r_n$$

$$y_1 = r_1 / l_{11}$$

$$y_2 = (r_2 - l_{21}y_1) / l_{22}$$

$$\vdots$$

$$y_n = \left( r_n - l_{n1}y_1 - l_{n2}y_2 \dots = r_n - \sum_{j=1}^{n-1} l_{nj}y_j \right) / l_{nn}$$

# Forward Substitution for Incomplete Modified Cholesky Fact.

```

for (i=0; i<N; i++) {
    W[Y][i] = W[R][i];
}

for (i=0; i<N; i++) {
    WVAL = W[Y][i];
    for (j=indexL[i]; j<indexL[i+1]; j++) {
        WVAL -= AL[j] * W[Y][itemL[j]-1];
    }
    W[Y][i] = WVAL * W[DD][i];
}

```

$$(L)\{y\} = \{r\}$$

$$W(i, DD) = 1/l_{ii} = d_i$$

$$\begin{bmatrix} l_{11} & 0 & 0 & 0 & 0 \\ l_{21} & l_{22} & 0 & 0 & 0 \\ l_{31} & l_{32} & l_{33} & 0 & 0 \\ l_{41} & l_{42} & l_{43} & l_{44} & 0 \\ l_{51} & l_{52} & l_{53} & l_{54} & l_{55} \end{bmatrix}$$

$$y_i = \left( r_i - \sum_{j=1}^{i-1} l_{ij} y_j \right) / l_{ii}$$

**WVAL**

# Backward Substitution for Incomplete Modified Cholesky Fact.

```

for (i=N-1; i>=0; i--) {
  SW = 0.0;
  for (j=indexU[i]; j<indexU[i+1]; j++) {
    SW += AU[j] * W[Z][itemU[j]-1];
  }
  W[Z][i] = W[Y][i] - W[DD][i] * SW;
}

```

$$(DL^T)\{z\} = \{y\}$$

$$W(i, DD) = 1/l_{ii} = d_i$$

$$\begin{bmatrix} 1 & l_{21}/l_{11} & l_{31}/l_{11} & l_{41}/l_{11} & l_{51}/l_{11} \\ 0 & 1 & l_{32}/l_{22} & l_{42}/l_{22} & l_{52}/l_{22} \\ 0 & 0 & 1 & l_{43}/l_{33} & l_{53}/l_{33} \\ 0 & 0 & 0 & 1 & l_{54}/l_{44} \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

$$z_n = y_n$$

$$z_{n-1} + (l_{n-1,n} / l_{n-1,n-1}) z_n = y_{n-1}$$

$$\vdots$$

$$z_1 + (l_{21} / l_{11}) z_2 + \cdots + (l_{n1} / l_{11}) z_n = y_1$$

$$z_n = y_n$$

$$z_{n-1} = y_{n-1} - (l_{n-1,n} z_n) / l_{n-1,n-1}$$

$$\vdots$$

$$z_1 = y_1 - \left( \sum_{j=2}^n l_{j1} z_j \right) / l_{11}$$



# Backward Substitution for Incomplete Modified Cholesky Fact.

```

for (i=N-1; i>=0; i--) {
  SW = 0.0;
  for (j=indexU[i]; j<indexU[i+1]; j++) {
    SW += AU[j] * W[Z][itemU[j]-1];
  }
  W[Z][i] = W[Y][i] - W[DD][i] * SW;
}

```

$$(DL^T)\{z\} = \{y\}$$

$$W(i, DD) = 1/l_{ii} = d_i$$

$$\begin{bmatrix} 1 & l_{21}/l_{11} & l_{31}/l_{11} & l_{41}/l_{11} & l_{51}/l_{11} \\ 0 & 1 & l_{32}/l_{22} & l_{42}/l_{22} & l_{52}/l_{22} \\ 0 & 0 & 1 & l_{43}/l_{33} & l_{53}/l_{33} \\ 0 & 0 & 0 & 1 & l_{54}/l_{44} \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

$$z_i = y_i - \left( \sum_{j=i+1}^n l_{ij} z_j \right) / l_{ii}$$

SW

# Forward/Backward Substitution for Incomplete Modified Cholesky Fact.

$$(L)\{z\} = \{z\}$$

```

for (i=0; i<N; i++) {
    W[Z][i] = W[R][i];
}

for (i=0; i<N; i++) {
    WVAL = W[Z][i];
    for (j=indexL[i]; j<indexL[i+1]; j++) {
        WVAL -= AL[j] * W[Z][itemL[j]-1];
    }
    W[Z][i] = WVAL * W[DD][i];
}

for (i=N-1; i>=0; i--) {
    SW = 0.0;
    for (j=indexU[i]; j<indexU[i+1]; j++) {
        SW += AU[j] * W[Z][itemU[j]-1];
    }
    W[Z][i] = W[Z][i] - W[DD][i] * SW;
}

```

$$(DL^T)\{z\} = \{z\}$$

$$W[DD][i] = 1/l_{ii} = d_i$$

$$\begin{bmatrix} l_{11} & 0 & 0 & 0 & 0 \\ l_{21} & l_{22} & 0 & 0 & 0 \\ l_{31} & l_{32} & l_{33} & 0 & 0 \\ l_{41} & l_{42} & l_{43} & l_{44} & 0 \\ l_{51} & l_{52} & l_{53} & l_{54} & l_{55} \end{bmatrix}$$

$$\begin{bmatrix} 1 & l_{21}/l_{11} & l_{31}/l_{11} & l_{41}/l_{11} & l_{51}/l_{11} \\ 0 & 1 & l_{32}/l_{22} & l_{42}/l_{22} & l_{52}/l_{22} \\ 0 & 0 & 1 & l_{43}/l_{33} & l_{53}/l_{33} \\ 0 & 0 & 0 & 1 & l_{54}/l_{44} \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

# solve\_ICCG (1/7): METHOD= 1

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <errno.h>
#include <math.h> etc.

#include "solver_ICCG.h"

extern int
solve_ICCG (int N, int NL, int NU, int *indexL, int *itemL,
            int *indexU, int *itemU,
            double *D, double *B, double *X, double *AL,
            double *AU,
            double EPS, int *ITR, int *IER)
{
    double **W;
    double VAL, BNRM2, WVAL, SW, RHO, BETA, RHO1, C1, DNRM2;
    double ALPHA, ERR;

    int i, j, ic, ip, L, ip1;
    int R = 0;
    int Z = 1;
    int Q = 1;
    int P = 2;
    int DD = 3;
```

**ICELTOT → N**  
**BFORCE → B**  
**PHI → X**  
**EPSICCG → EPS**

**W[0][i] = W[R][i] ⇒ {r}**  
**W[1][i] = W[Z][i] ⇒ {z}**  
**W[1][i] = W[Q][i] ⇒ {q}**  
**W[2][i] = W[P][i] ⇒ {p}**  
**W[3][i] = W[DD][i] ⇒ {d}**

# solve\_ICCG (2/7): METHOD= 1

```
W = (double **)malloc(sizeof(double *)*4);
if(W == NULL) {
    fprintf(stderr, "Error: %s\n", strerror(errno));
    return -1;
}
```

```
for(i=0; i<4; i++) {
    W[i] = (double *)malloc(sizeof(double)*N);
    if(W[i] == NULL) {
        fprintf(stderr, "Error: %s\n",
strerror(errno));
        return -1;
    }
}
```

```
for(i=0; i<N; i++) {
    X[i] = 0.0;
    W[1][i] = 0.0;
    W[2][i] = 0.0;
    W[3][i] = 0.0;
}
```

```
for(i=0; i<N; i++) {
    VAL = D[i];
    for(j=indexL[i]; j<indexL[i+1]; j++) {
        VAL = VAL - AL[j]*AL[j]*W[DD][itemL[j] - 1];
    }
    W[DD][i] = 1.0 / VAL;
}
```

**$W[DD][i] = d_i$**   
in incomplete modified  
Cholesky factorization

$i = 1, 2, \dots, n$

$j = 1, 2, \dots, i-1$

$$l_{ij} = a_{ij} - \sum_{k=1}^{j-1} l_{ik} \cdot d_k \cdot l_{jk}$$

$$l_{ij} = a_{ij}$$

$$d_i = \left( a_{ii} - \sum_{k=1}^{i-1} l_{ik}^2 \cdot d_k \right)^{-1} = l_{ii}^{-1}$$

Only diagonal  
components are  
changed

$W[DD][i]:$	$d_i$
$D[i]:$	$a_{ii}$
$itemL[j]:$	$k$
$AL[j]:$	$a_{ik}$



# solve\_ICCG (3/7): METHOD= 1

```

for (i=0; i<N; i++) {
  VAL = D[i] * X[i];
  for (j=indexL[i]; j<indexL[i+1]; j++) {
    VAL += AL[j] * X[itemL[j]-1];
  }
  for (j=indexU[i]; j<indexU[i+1]; j++) {
    VAL += AU[j] * X[itemU[j]-1];
  }
  W[R][i] = B[i] - VAL;
}

```

```

BNRM2 = 0.0;
for (i=0; i<N; i++) {
  BNRM2 += B[i]*B[i];
}

```

$$\text{BNRM2} = |\mathbf{b}|^2$$

Convergence criteria

Compute  $\mathbf{r}^{(0)} = \mathbf{b} - [\mathbf{A}]\mathbf{x}^{(0)}$

```

for i = 1, 2, ...
  solve [M] z(i-1) = r(i-1)
  ρi-1 = r(i-1) z(i-1)
  if i = 1
    p(1) = z(0)
  else
    βi-1 = ρi-1 / ρi-2
    p(i) = z(i-1) + βi-1 p(i-1)
  endif
  q(i) = [A] p(i)
  αi = ρi-1 / p(i) q(i)
  x(i) = x(i-1) + αi p(i)
  r(i) = r(i-1) - αi q(i)
  check convergence |r|
end

```

# solve\_ICCG (4/7): METHOD= 1

```

*ITR = N;
for(L=0; L<(*ITR); L++) {
    for(i=0; i<N; i++) {
        W[Z][i] = W[R][i];
    }
    for(i=0; i<N; i++) {
        WVAL = W[Z][i];
        for(j=indexL[i]; j<indexL[i+1]; j++) {
            WVAL -= AL[j] * W[Z][itemL[j]-1];
        }
        W[Z][i] = WVAL * W[DD][i];
    }
    for(i=N-1; i>=0; i--) {
        SW = 0.0;
        for(j=indexU[i]; j<indexU[i+1]; j++) {
            SW += AU[j] * W[Z][itemU[j]-1];
        }
        W[Z][i] = W[Z][i] - W[DD][i] * SW;
    }
}

```

Compute  $r^{(0)} = b - [A]x^{(0)}$

for  $i = 1, 2, \dots$

**solve**  $[M]z^{(i-1)} = r^{(i-1)}$

$\rho_{i-1} = r^{(i-1)} \cdot z^{(i-1)}$

if  $i=1$

$p^{(1)} = z^{(0)}$

else

$\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$

$p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$

endif

$q^{(i)} = [A]p^{(i)}$

$\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$

$x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$

$r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$

check convergence  $|r|$

end

# solve\_ICCG (4/7): METHOD= 1

$$(M)\{z\} = (LDL^T)\{z\} = \{r\}$$

```

for(i=0; i<N; i++) {
    W[Z][i] = W[R][i];
}
for(i=0; i<N; i++) {
    WVAL = W[Z][i];
    for(j=indexL[i]; j<indexL[i+1]; j++) {
        WVAL -= AL[j] * W[Z][itemL[j]-1];
    }
    W[Z][i] = WVAL * W[DD][i];
}

```

$$(L)\{z\} = \{r\}$$

前進代入  
Forward Substitution

```

for(i=N-1; i>=0; i--) {
    SW = 0.0;
    for(j=indexU[i]; j<indexU[i+1]; j++) {
        SW += AU[j] * W[Z][itemU[j]-1];
    }
    W[Z][i] = W[Z][i] - W[DD][i] * SW;
}

```

$$(DL^T)\{z\} = \{z\}$$

後退代入  
Backward Substitution

# solve\_ICCG (5/7): METHOD= 1

```

/*****
 * RHO = {r} {z} *
 *****/

RHO = 0.0;
for (i=0; i<N; i++) {
    RHO += W[R][i] * W[Z][i];
}

```

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for i = 1, 2, ...
    solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
     $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
    if i=1
         $p^{(1)} = z^{(0)}$ 
    else
         $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
         $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
    endif
     $q^{(i)} = [A]p^{(i)}$ 
     $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
     $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
     $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
    check convergence  $|r|$ 
end

```

# solve\_ICCG (6/7): METHOD= 1

```

/*****
* {p} = {z} if ITER=0 *
* BETA = RHO / RH01 otherwise *
*****/

if(L == 0) {
  for(i=0; i<N; i++) {
    W[P][i] = W[Z][i];
  }
  else {
    BETA = RHO / RH01;
    for(i=0; i<N; i++) {
      W[P][i] = W[Z][i] + BETA * W[P][i];
    }
  }
}

/*****
* {q} = [A]{p} *
*****/

for(i=0; i<N; i++) {
  VAL = D[i] * W[P][i];
  for(j=indexL[i]; j<indexL[i+1]; j++) {
    VAL += AL[j] * W[P][itemL[j]-1];
  }
  for(j=indexU[i]; j<indexU[i+1]; j++) {
    VAL += AU[j] * W[P][itemU[j]-1];
  }
  W[Q][i] = VAL;
}

```

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for i= 1, 2, ...
  solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
  if i=1
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A]p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence  $|r|$ 
end

```

# solve\_ICCG (7/7): METHOD= 1

```

/*****
 * ALPHA = RHO / {p} {q} *
 *****/
C1 = 0.0;
for(i=0; i<N; i++) {
    C1 += W[P][i] * W[Q][i];
}
ALPHA = RHO / C1;

/*****
 * {x} = {x} + ALPHA * {p} *
 * {r} = {r} - ALPHA * {q} *
 *****/
for(i=0; i<N; i++) {
    X[i] += ALPHA * W[P][i];
    W[R][i] -= ALPHA * W[Q][i];
}

DNRM2 = 0.0;
for(i=0; i<N; i++) {
    DNRM2 += W[R][i]*W[R][i];
}

ERR = sqrt(DNRM2/BNRM2);
if((L+1)%100 ==1) {
    fprintf(stderr, "%5d%16.6e\n", L+1, ERR);
}
if(ERR < EPS) {
    *IER = 0; goto N900;
} else {
    RHO1 = RHO;
}
}
*IER = 1;

```

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for i = 1, 2, ...
    solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
     $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
    if i=1
         $p^{(1)} = z^{(0)}$ 
    else
         $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
         $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
    endif
     $q^{(i)} = [A]p^{(i)}$ 
     $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
     $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
     $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
    check convergence |r|
end

```

# solve\_ICCG (7/7): METHOD= 1

```

/*****
 * ALPHA = RHO / {p} {q} *
 *****/
C1 = 0.0;
for(i=0; i<N; i++) {
    C1 += W[P][i] * W[Q][i];
}
ALPHA = RHO / C1;

```

```

/*****
 * {x} = {x} + |r|, |b| : 2 / L2 / Euclidean - norm (||r||2, ||b||2)
 * {r} = {r} - |r|, |b| : 2 / L2 / Euclidean - norm (||r||2, ||b||2)
 *****/

```

```

for(i=0; i<N; i++) {
    X[i] += ALPHA * W[P][i];
    W[R][i] -= ALPHA * W[Q][i];
}

```

```

DNRM2 = 0.0;
for(i=0; i<N; i++) {
    DNRM2 += W[R][i]*W[R][i];
}

```

```

ERR = sqrt(DNRM2/BNRM2);
if((L+1)%100 ==1) {
    fprintf(stderr, "%5d%16.6e\n", L+1, ERR);
}
if(ERR < EPS) {
    *IER = 0; goto N900;
} else {
    RHO1 = RHO;
}
}
*IER = 1;

```

$$\mathbf{r} = \mathbf{b} - [\mathbf{A}]\mathbf{x}$$

$$\text{DNRM2} = \|\mathbf{r}\|^2$$

$$\text{BNRM2} = \|\mathbf{b}\|^2$$

$$\text{ERR} = \|\mathbf{r}\| / \|\mathbf{b}\|$$

$$\text{ERR} = \sqrt{\frac{\text{DNorm2}}{\text{BNorm2}}} = \frac{\|\mathbf{r}\|}{\|\mathbf{b}\|} = \frac{\|\mathbf{b} - \mathbf{A}\mathbf{x}\|}{\|\mathbf{b}\|} \leq \text{Eps}$$

Compute  $\mathbf{r}^{(0)} = \mathbf{b} - [\mathbf{A}]\mathbf{x}^{(0)}$

for  $i = 1, 2, \dots$

    solve  $[\mathbf{M}]\mathbf{z}^{(i-1)} = \mathbf{r}^{(i-1)}$

$\rho_{i-1} = \mathbf{r}^{(i-1)} \cdot \mathbf{z}^{(i-1)}$

if  $i = 1$

$\mathbf{p}^{(1)} = \mathbf{z}^{(0)}$

$\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$

$\mathbf{p}^{(i)} = \mathbf{z}^{(i-1)} + \beta_{i-1} \mathbf{p}^{(i-1)}$

endif

$\mathbf{q}^{(i)} = [\mathbf{A}]\mathbf{p}^{(i)}$

$\alpha_i = \rho_{i-1} / \mathbf{p}^{(i)} \cdot \mathbf{q}^{(i)}$

$\mathbf{x}^{(i)} = \mathbf{x}^{(i-1)} + \alpha_i \mathbf{p}^{(i)}$

$\mathbf{r}^{(i)} = \mathbf{r}^{(i-1)} - \alpha_i \mathbf{q}^{(i)}$

**check convergence**  $\|\mathbf{r}\|$

end

$$\mathbf{A}\mathbf{x} = \mathbf{b} \Rightarrow \alpha\mathbf{A}\mathbf{x} = \alpha\mathbf{b}$$

$$\mathbf{r} = \mathbf{b} - \mathbf{A}\mathbf{x} \Rightarrow \mathbf{R} = \alpha\mathbf{b} - \alpha\mathbf{A}\mathbf{x} = \alpha\mathbf{r}$$

# solve\_ICCG2 (1/3): METHOD= 2

## Fortran ONLY

```

!C
!C***
!C*** module solver_ICCG2
!C***
!C
      module solver_ICCG2
      contains
!C
!C*** solve_ICCG2
!C
      subroutine solve_ICCG2                                &
      & ( N, NPL, NPU, indexL, itemL, indexU, itemU, D, B, X, &
      &   AL, AU, EPS, ITR, IER)
!C
      implicit REAL*8 (A-H, O-Z)
!C
      real(kind=8), dimension(N)      :: D
      real(kind=8), dimension(N)      :: B
      real(kind=8), dimension(N)      :: X
      real(kind=8), dimension(NPL)    :: AL
      real(kind=8), dimension(NPU)    :: AU
!C
      integer, dimension(0:N)         :: indexL, indexU
      integer, dimension(NPL)         :: itemL
      integer, dimension(NPU)         :: itemU
!C
      real(kind=8), dimension(:, :), allocatable :: W
!C
      integer, parameter :: R= 1
      integer, parameter :: Z= 2
      integer, parameter :: Q= 2
      integer, parameter :: P= 3
      integer, parameter :: DD= 4

```

```

real(kind=8), dimension(:), allocatable :: ALlu0, AUlu0
real(kind=8), dimension(:), allocatable :: Dlu0

```

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for  $i = 1, 2, \dots$ 
  solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} \cdot z^{(i-1)}$ 
  if  $i=1$ 
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A]p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence  $|r|$ 
end

```



# solve\_ICCG2 (2/3): METHOD= 2

Fortran ONLY

```
!C
!C +-----+
!C |  INIT  |
!C +-----+
!C===
      allocate (W(N,4))

      do i= 1, N
        X(i) = 0. d0
        W(i,1)= 0. 0D0
        W(i,2)= 0. 0D0
        W(i,3)= 0. 0D0
        W(i,4)= 0. 0D0
      enddo

      call FORM_ILU0
!C===
```

**D1u0, AL1u0, AU1u0:**

Factorized Matrix Components

# FORM\_ILU0 (1/2): Fortran only

## Incomplete Modified LU Factorization

in solve\_ICCG2

contains

```

!C
!C***
!C*** FORM_ILU0
!C***
!C
!C form ILU(0) matrix
!C
subroutine FORM_ILU0
implicit REAL*8 (A-H, O-Z)
integer, dimension(:), allocatable :: IW1 , IW2
integer, dimension(:), allocatable :: IWsL, IWsU
real (kind=8):: RHS_Aij, DkINV, Aik, Akj

!C
!C +-----+
!C | INIT. |
!C +-----+
!C===
allocate (ALlu0(NPL), AUlu0(NPU))
allocate (Dlu0(N))

do i= 1, N
  Dlu0(i)= D(i)
  do k= 1, INL(i)
    ALlu0(k, i)= AL(k, i)
  enddo

  do k= 1, INU(i)
    AUlu0(k, i)= AU(k, i)
  enddo
enddo
!C===

```

$$\begin{array}{l}
 i = 1, 2, \dots, n \\
 \left[ \begin{array}{l}
 j = 1, 2, \dots, i-1 \\
 l_{ij} = a_{ij} - \sum_{k=1}^{j-1} l_{ik} \cdot d_k \cdot l_{jk} \\
 d_i = \left( a_{ii} - \sum_{k=1}^{i-1} l_{ik}^2 \cdot d_k \right)^{-1} = l_{ii}^{-1}
 \end{array} \right.
 \end{array}$$

**Dlu0, ALlu0, AUlu0:**

Factorized Matrix Components

**Initial Conditions**

**Dlu0 = D**

**ALlu0= AL**

**AUlu0= AU**

# FORM\_ILU0 (2/2): Fortran only

```

!C
!C +-----+
!C | ILU(0) factorization |
!C +-----+
!C===
      allocate (IW1(N) , IW2(N))
      IW1=0
      IW2= 0

      do i= 1, N
        do k0= indexL(i-1)+1, indexL(i)
          IW1(itemL(k0))= k0
        enddo

        do k0= indexU(i-1)+1, indexU(i)
          IW2(itemU(k0))= k0
        enddo

        do icon= indexL(i-1)+1, indexL(i)
          k= itemL(icon)
          D11= Dlu0(k)

          DkINV= 1.d0/D11
          Aik= ALlu0(icon)

          do kcon= indexU(k-1)+1, indexU(k)
            j= itemU(kcon)

            if (j.eq.i) then
              Akj= AUlu0(kcon)
              RHS_Aij= Aik * DkINV * Akj
              Dlu0(i)= Dlu0(i) - RHS_Aij
            endif

            if (j.lt.i .and. IW1(j).ne.0) then
              Akj= AUlu0(kcon)
              RHS_Aij= Aik * DkINV * Akj

              ij0 = IW1(j)
              ALlu0(ij0)= ALlu0(ij0) - RHS_Aij
            endif
          enddo
        enddo
      enddo

```

```

      if (j.gt.i .and. IW2(j).ne.0) then
        Akj= AUlu0(kcon)
        RHS_Aij= Aik * DkINV * Akj

        ij0 = IW2(j)
        AUlu0(ij0)= AUlu0(ij0) - RHS_Aij
      endif

    enddo
  enddo

  do k0= indexL(i-1)+1, indexL(i)
    IW1(itemL(k0))= 0
  enddo

  do k0= indexU(i-1)+1, indexU(i)
    IW2(itemU(k0))= 0
  enddo
enddo

do i= 1, N
  Dlu0(i)= 1.d0 / Dlu0(i)
enddo
deallocate (IW1, IW2)
!C===
end subroutine FORM_ILU0

```

```

do i= 1, N
  do k= 1, i-1
    if (A(i,k) is non-zero) then
      do j= k+1, N
        if (A(i,j) is non-zero) then
          A(i,j)= A(i,j)
                    -A(i,k)*(A(k,k))-1*A(k,j) &
        endif
      enddo
    endif
  enddo
enddo

```

# FORM\_ILU0 (2/2): Fortran only

```

!C
!C +-----+
!C | ILU(0) factorization |
!C +-----+
!C===
    allocate (IW1(N) , IW2(N))
    IW1=0
    IW2= 0

    do i= 1, N
        do k0= indexL(i-1)+1, indexL(i)
            IW1(itemL(k0))= k0
        enddo

        do k0= indexU(i-1)+1, indexU(i)
            IW2(itemU(k0))= k0
        enddo

        do icon= indexL(i-1)+1, indexL(i)
            k= itemL(icon)
            D11= Dlu0(k)
            DkINV= 1. d0/D11
            Aik= ALlu0(icon)

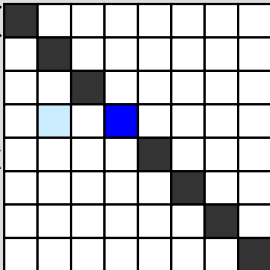
            do kcon= indexU(k-1)+1, indexU(k)
                j= itemU(kcon)

                if (j. eq. i) then
                    Akj= AUlu0(kcon)
                    RHS_Aij= Aik * DkINV * Akj
                    Dlu0(i)= Dlu0(i) - RHS_Aij
                endif

                if (j. lt. i .and. IW1(j). ne. 0) then
                    Akj= AUlu0(kcon)
                    RHS_Aij= Aik * DkINV * Akj

                    ij0 = IW1(j)
                    ALlu0(ij0)= ALlu0(ij0) - RHS_Aij
                endif
            enddo
        enddo
    enddo

```



```

        if (j. gt. i .and. IW2(j). ne. 0) then
            Akj= AUlu0(kcon)
            RHS_Aij= Aik * DkINV * Akj

            ij0 = IW2(j)
            AUlu0(ij0)= AUlu0(ij0) - RHS_Aij
        endif

    enddo
enddo

do k0= indexL(i-1)+1, indexL(i)
    IW1(itemL(k0))= 0
enddo

do k0= indexU(i-1)+1, indexU(i)
    IW2(itemU(k0))= 0
enddo
enddo

do i= 1, N
    Dlu0(i)= 1. d0 / Dlu0(i)
enddo
deallocate (IW1, IW2)
!C===
end subroutine FORM_ILU0

```

```

do i= 1, N
    do k= 1, i-1
        if (A(i,k) is non-zero) then
            do j= k+1, N
                if (A(i,j) is non-zero) then
                    A(i,j) = A(i,j)
                    &
                    -A(i,k)*(A(k,k))-1*A(k,j)
                endif
            enddo
        endif
    enddo
enddo
enddo

```

# FORM\_ILU0 (2/2): Fortran only

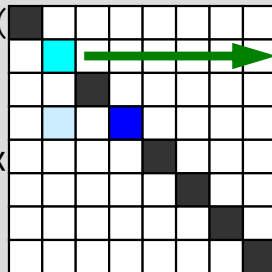
```
!C
!C +-----+
!C | ILU(0) factorization |
!C +-----+
!C===
allocate (IW1(N) , IW2(N))
IW1=0
IW2= 0

do i= 1, N
  do k0= indexL(i-1)+1, indexL(i)
    IW1(itemL(k0))= k0
  enddo

  do k0= indexU(i-1)+1, indexU(i)
    IW2(itemU(k0))= k0
  enddo

  do icon= indexL(i-1)+1, indexL(i)
    k= itemL(icon)
    D11= Dlu0(k)

    DkINV= 1. d0/D11
    Aik= ALlu0(icon)
```



```
→ do kcon= indexU(k-1)+1, indexU(k)
  j= itemU(kcon)

  if (j. eq. i) then
    Akj= AUlu0(kcon)
    RHS_Aij= Aik * DkINV * Akj
    Dlu0(i)= Dlu0(i) - RHS_Aij
  endif

  if (j. lt. i .and. IW1(j). ne. 0) then
    Akj= AUlu0(kcon)
    RHS_Aij= Aik * DkINV * Akj

    ij0 = IW1(j)
    ALlu0(ij0)= ALlu0(ij0) - RHS_Aij
  endif
```

```
if (j. gt. i .and. IW2(j). ne. 0) then
  Akj= AUlu0(kcon)
  RHS_Aij= Aik * DkINV * Akj

  ij0 = IW2(j)
  AUlu0(ij0)= AUlu0(ij0) - RHS_Aij
endif

enddo
enddo

do k0= indexL(i-1)+1, indexL(i)
  IW1(itemL(k0))= 0
enddo

do k0= indexU(i-1)+1, indexU(i)
  IW2(itemU(k0))= 0
enddo
enddo

do i= 1, N
  Dlu0(i)= 1. d0 / Dlu0(i)
enddo
deallocate (IW1, IW2)
!C===
end subroutine FORM_ILU0
```

```
do i= 1, N
  do k= 1, i-1
    if (A(i,k) is non-zero) then
      do j= k+1, N
        if (A(i,j) is non-zero) then
          A(i,j) = A(i,j) &
            -A(i,k)*(A(k,k))-1*A(k,j)
        endif
      enddo
    endif
  enddo
enddo
```

# FORM\_ILU0 (2/2): Fortran only

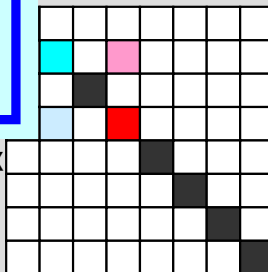
```
!C
!C +-----+
!C | ILU(0) factorization |
!C +-----+
!C===
```

$i = 1, 2, \dots, n$

$j = 1, 2, \dots, i-1$

$$l_{ij} = a_{ij} - \sum_{k=1}^{j-1} l_{ik} \cdot d_k \cdot l_{jk}$$

$$d_i = \left( a_{ii} - \sum_{k=1}^{i-1} l_{ik}^2 \cdot d_k \right)^{-1} = l_{ii}^{-1}$$



```
do icon= indexL(i-1)+1, indexL(i)
  k= itemL(icon)
  D11= Dlu0(k)
```

```
DkINV= 1. d0/D11
Aik= ALlu0(icon)
```

→ **do kcon= indexU(k-1)+1, indexU(k)**  
j= itemU(kcon)

```
if (j. eq. i) then
  Akj= AUlu0(kcon)
  RHS_Aij= Aik * DkINV * Akj
  Dlu0(i)= Dlu0(i) - RHS_Aij
endif
```

**j=i**

```
if (j. lt. i .and. IW1(j). ne. 0) then
  Akj= AUlu0(kcon)
  RHS_Aij= Aik * DkINV * Akj
```

```
  ij0 = IW1(j)
  ALlu0(ij0)= ALlu0(ij0) - RHS_Aij
endif
```

```
  if (j. gt. i .and. IW2(j). ne. 0) then
    Akj= AUlu0(kcon)
    RHS_Aij= Aik * DkINV * Akj

    ij0 = IW2(j)
    AUlu0(ij0)= AUlu0(ij0) - RHS_Aij
  endif

enddo
enddo

do k0= indexL(i-1)+1, indexL(i)
  IW1(itemL(k0))= 0
enddo

do k0= indexU(i-1)+1, indexU(i)
  IW2(itemU(k0))= 0
enddo
enddo

do i= 1, N
  Dlu0(i)= 1. d0 / Dlu0(i)
enddo
deallocate (IW1, IW2)
!C===
end subroutine FORM_ILU0
```

```
do i= 1, N
  do k= 1, i-1
    if (A(i,k) is non-zero) then
      do j= k+1, N
        if (A(i,j) is non-zero) then
          A(i,j)= A(i,j)
            &
            -A(i,k)*(A(k,k))-1*A(k,j)
          &
        endif
      enddo
    endif
  enddo
enddo
```

# FORM\_ILU0 (2/2): Fortran only

$$i = 1, 2, \dots, n$$

$$j = 1, 2, \dots, i-1$$

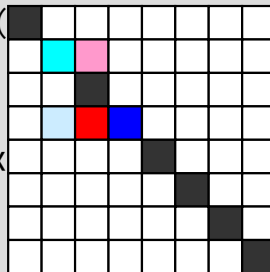
$$l_{ij} = a_{ij} - \sum_{k=1}^{j-1} l_{ik} \cdot d_k \cdot l_{jk}$$

$$d_i = \left( a_{ii} - \sum_{k=1}^{i-1} l_{ik}^2 \cdot d_k \right)^{-1} = l_{ii}^{-1}$$

```
do k0= indexU(i-1)+1, indexU(i)
  IW2(itemU(k0))= k0
enddo
```

```
do icon= indexL(i-1)+1, indexL(i)
  k= itemL(icon)
  D11= D1u0(k)
```

```
DkINV= 1. d0/D11
Aik= AL1u0(icon)
```



→ **do kcon= indexU(k-1)+1, indexU(k)**  
j= itemU(kcon)

```
if (j. eq. i) then
  Akj= A1u0(kcon)
  RHS_Aij= Aik * DkINV * Akj
  D1u0(i)= D1u0(i) - RHS_Aij
endif
```

**j < i**

```
if (j. lt. i .and. IW1(j). ne. 0) then
  Akj= A1u0(kcon)
  RHS_Aij= Aik * DkINV * Akj

  ij0 = IW1(j)
  AL1u0(ij0)= AL1u0(ij0) - RHS_Aij
endif
```

```
if (j. gt. i .and. IW2(j). ne. 0) then
  Akj= A1u0(kcon)
  RHS_Aij= Aik * DkINV * Akj

  ij0 = IW2(j)
  A1u0(ij0)= A1u0(ij0) - RHS_Aij
endif

enddo
enddo

do k0= indexL(i-1)+1, indexL(i)
  IW1(itemL(k0))= 0
enddo

do k0= indexU(i-1)+1, indexU(i)
  IW2(itemU(k0))= 0
enddo
enddo

do i= 1, N
  D1u0(i)= 1. d0 / D1u0(i)
enddo
deallocate (IW1, IW2)
!C===
end subroutine FORM_ILU0
```

```
do i= 1, N
  do k= 1, i-1
    if (A(i,k) is non-zero) then
      do j= k+1, N
        if (A(i,j) is non-zero) then
          A(i,j)= A(i,j)
            &
            -A(i,k)*(A(k,k))-1*A(k,j)
          &
        endif
      enddo
    endif
  enddo
enddo
```

# FORM\_ILU0 (2/2): Fortran only

$$i = 1, 2, \dots, n$$

$$j = 1, 2, \dots, i-1$$

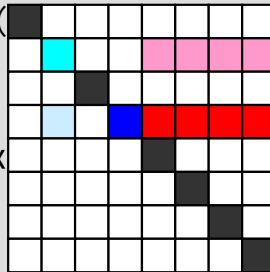
$$l_{ij} = a_{ij} - \sum_{k=1}^{j-1} l_{ik} \cdot d_k \cdot l_{jk}$$

$$d_i = \left( a_{ii} - \sum_{k=1}^{i-1} l_{ik}^2 \cdot d_k \right)^{-1} = l_{ii}^{-1}$$

```
do k0= indexU(i-1)+1, indexU(i)
  IW2(itemU(k0))= k0
enddo
```

```
do icon= indexL(i-1)+1, indexL(i)
  k= itemL(icon)
  D11= D1u0(k)
```

```
DkINV= 1. d0/D11
Aik= AL1u0(icon)
```



→ **do kcon= indexU(k-1)+1, indexU(k)**  
j= itemU(kcon)

```
if (j. eq. i) then
  Akj= AU1u0(kcon)
  RHS_Aij= Aik * DkINV * Akj
  D1u0(i)= D1u0(i) - RHS_Aij
endif
```

```
if (j. lt. i .and. IW1(j). ne. 0) then
  Akj= AU1u0(kcon)
  RHS_Aij= Aik * DkINV * Akj
```

```
  ij0 = IW1(j)
  AL1u0(ij0)= AL1u0(ij0) - RHS_Aij
endif
```

```
if (j. gt. i .and. IW2(j). ne. 0) then
  Akj= AU1u0(kcon)
  RHS_Aij= Aik * DkINV * Akj

  ij0 = IW2(j)
  AU1u0(ij0)= AU1u0(ij0) - RHS_Aij
endif
```

**j>i**

```
enddo
enddo
```

```
do k0= indexL(i-1)+1, indexL(i)
  IW1(itemL(k0))= 0
enddo
```

```
do k0= indexU(i-1)+1, indexU(i)
  IW2(itemU(k0))= 0
enddo
```

**enddo**

```
do i= 1, N
  D1u0(i)= 1. d0 / D1u0(i)
enddo
deallocate (IW1, IW2)
```

!C===

```
end subroutine FORM_ILU0
```

```
do i= 1, N
  do k= 1, i-1
    if (A(i,k) is non-zero) then
      do j= k+1, N
        if (A(i,j) is non-zero) then
          A(i,j) = A(i,j)
            &
            -A(i,k)*(A(k,k))-1*A(k,j)
          endif
        enddo
      enddo
    endif
  enddo
enddo
```



# FORM\_ILU0 (2/2): Fortran only

$$i = 1, 2, \dots, n$$

$$j = 1, 2, \dots, i-1$$

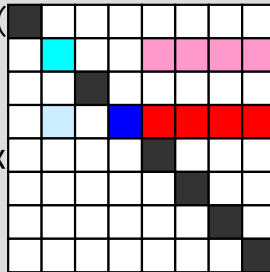
$$l_{ij} = a_{ij} - \sum_{k=1}^{j-1} l_{ik} \cdot d_k \cdot l_{jk}$$

$$d_i = \left( a_{ii} - \sum_{k=1}^{i-1} l_{ik}^2 \cdot d_k \right)^{-1} = l_{ii}^{-1}$$

```
do k0= indexU(i-1)+1, indexU(i)
  IW2(itemU(k0))= k0
enddo
```

```
do icon= indexL(i-1)+1, indexL(i)
  k= itemL(icon)
  D11= D1u0(k)
```

```
DkINV= 1. d0/D11
Aik= AL1u0(icon)
```



→ **do kcon= indexU(k-1)+1, indexU(k)**  
j= itemU(kcon)

```
if (j. eq. i) then
  Akj= AU1u0(kcon)
  RHS_Aij= Aik * DkINV * Akj
  D1u0(i)= D1u0(i) - RHS_Aij
endif
```

**j < i**

```
if (j. lt. i .and. IW1(j). ne. 0) then
  Akj= AU1u0(kcon)
  RHS_Aij= Aik * DkINV * Akj

  ij0 = IW1(j)
  AL1u0(ij0)= AL1u0(ij0) - RHS_Aij
endif
```

```
if (j. gt. i .and. IW2(j). ne. 0) then
  Akj= AU1u0(kcon)
  RHS_Aij= Aik * DkINV * Akj

  ij0 = IW2(j)
  AU1u0(ij0)= AU1u0(ij0) - RHS_Aij
endif
```

**j > i**

```
enddo
enddo
```

```
do k0= indexL(i-1)+1, indexL(i)
  IW1(itemL(k0))= 0
enddo
```

```
do k0= indexU(i-1)+1, indexU(i)
  IW2(itemU(k0))= 0
enddo
```

**enddo**

```
do i= 1, N
  D1u0(i)= 1. d0 / D1u0(i)
enddo
deallocate (IW1, IW2)
```

```
!C===
```

```
end subroutine FORM_ILU0
```

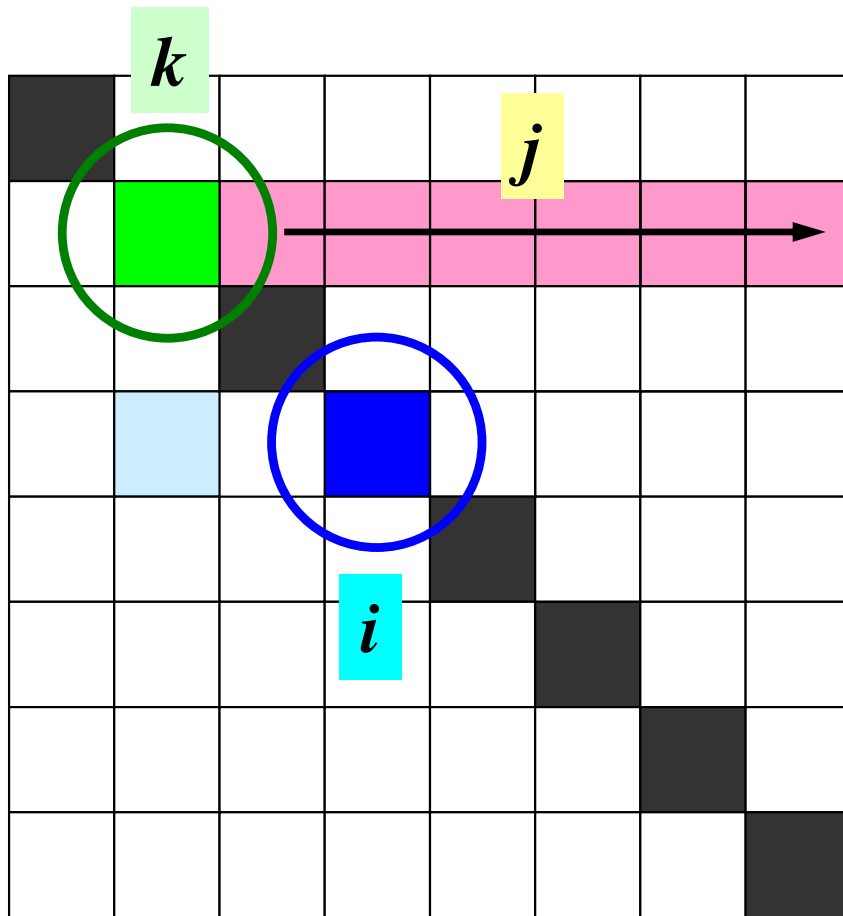
These if –then clauses never applied, therefore:

**AL1u0= AL**

**AU1u0= AU**

**D1u0 = W(i, DD)**

# $j=i, j<i, j>i$ (1/3)



- : Mesh  $i$
- ○: Mesh  $k$  (Lower Triangular Component of  $i$ )
- : Mesh  $j$  (Upper Triangular Component of  $k$ )

**if  $j=i$**  Dlu(■) is updated

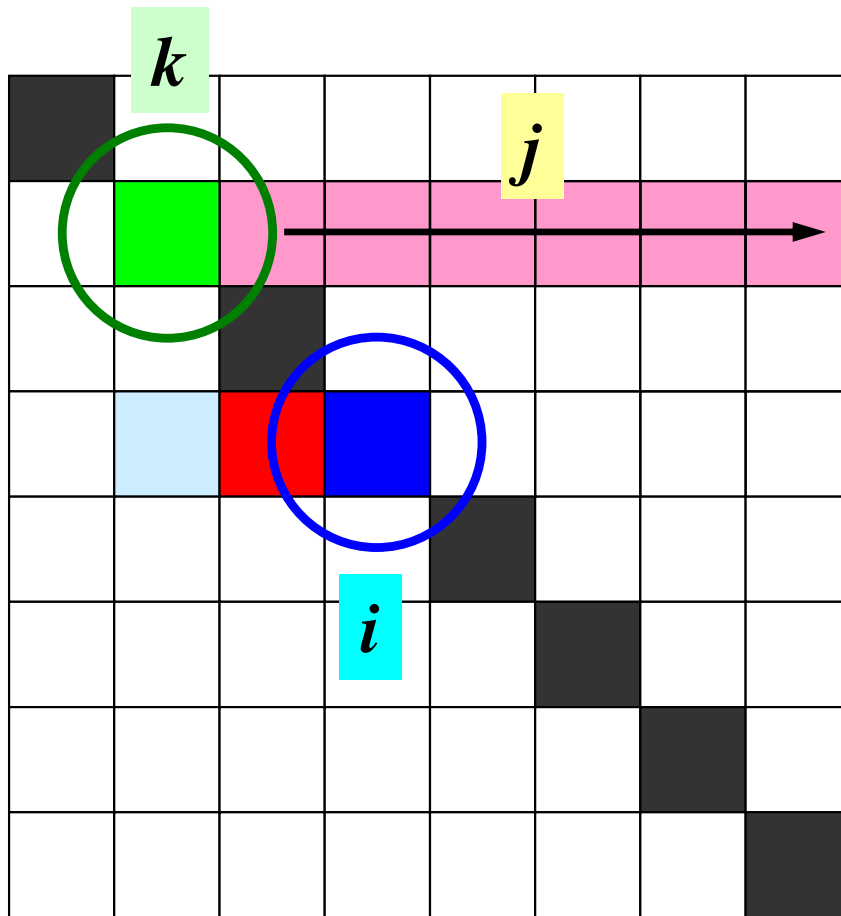
$$i = 1, 2, \dots, n$$

$$j = 1, 2, \dots, i-1$$

$$l_{ij} = a_{ij} - \sum_{k=1}^{j-1} l_{ik} \cdot d_k \cdot l_{jk}$$

$$d_i = \left( a_{ii} - \sum_{k=1}^{i-1} l_{ik}^2 \cdot d_k \right)^{-1} = l_{ii}^{-1}$$

# $j=i, j<i, j>i$ (2/3)



- : Mesh  $i$
- ○: Mesh  $k$  (Lower Triangular Component of  $i$ )
- : Mesh  $j$  (Upper Triangular Component of  $k$ )

**if  $j < i$**   $ALu0(i-j)$  (■) is updated

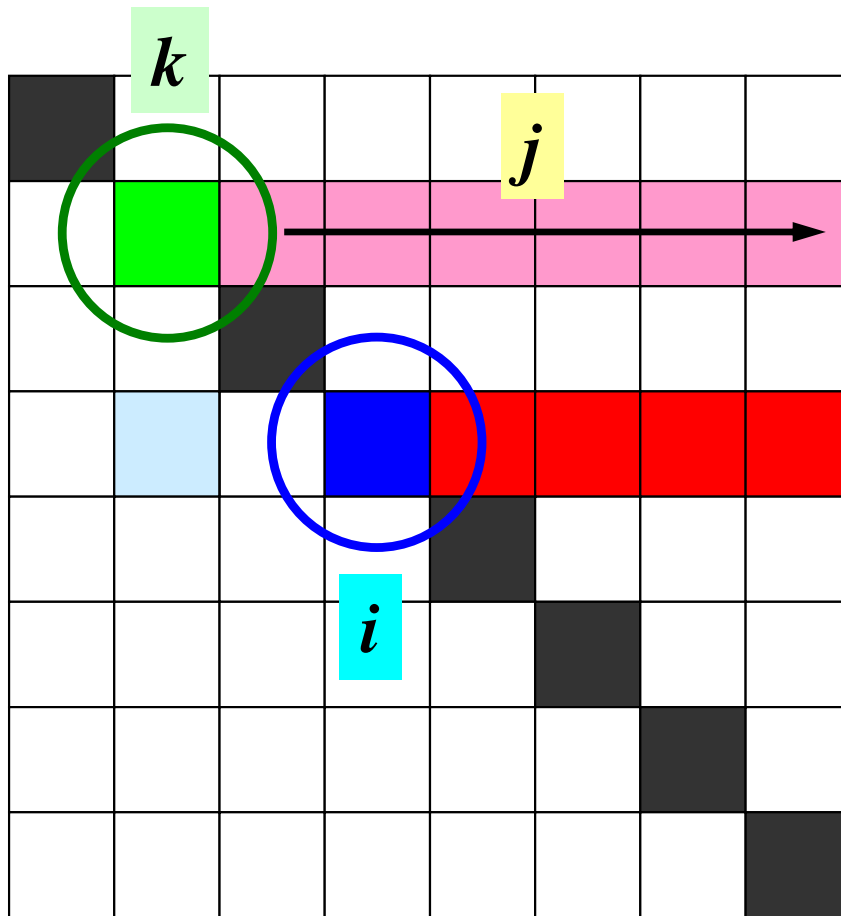
$$i = 1, 2, \dots, n$$

$$j = 1, 2, \dots, i-1$$

$$l_{ij} = a_{ij} - \sum_{k=1}^{j-1} l_{ik} \cdot d_k \cdot l_{jk}$$

$$d_i = \left( a_{ii} - \sum_{k=1}^{i-1} l_{ik}^2 \cdot d_k \right)^{-1} = l_{ii}^{-1}$$

# $j=i, j<i, j>i$ (3/3)



- : Mesh  $i$
- ○: Mesh  $k$  (Lower Triangular Component of  $i$ )
- : Mesh  $j$  (Upper Triangular Component of  $k$ )

**if  $j>i$**  AUlu0( $i-j$ )(■) is updated

**Actually, there are no cases for:**

- $j<i$
- $j>i$

$$i = 1, 2, \dots, n$$

$$j = 1, 2, \dots, i-1$$

$$l_{ij} = a_{ij} - \sum_{k=1}^{j-1} l_{ik} \cdot d_k \cdot l_{jk}$$

$$d_i = \left( a_{ii} - \sum_{k=1}^{i-1} l_{ik}^2 \cdot d_k \right)^{-1} = l_{ii}^{-1}$$

# solve\_ICCG2 (3/3): METHOD= 2

## Fortran ONLY

```

!C
!C***** ITERATION
      ITR= N

      do L= 1, ITR

!C
!C +-----+
!C | {z}= [Minv] {r} |
!C +-----+
!C===
      do i= 1, N
        W(i,Z)= W(i,R)
      enddo

      do i= 1, N
        WVAL= W(i,Z)
        do k= indexL(i-1)+1, indexL(i)
          WVAL= WVAL - ALlU0(k) * W(itemL(k),Z)
        enddo
        W(i,Z)= WVAL * Dlu0(i)
      enddo

      do i= N, 1, -1
        SW = 0.0d0
        do k= indexU(i-1)+1, indexU(i)
          SW= SW + AUlu0(k) * W(itemU(k),Z)
        enddo
        W(i,Z)= W(i,Z) - Dlu0(i)*SW
      enddo
!C===

```

Compute  $r^{(0)} = b - [A]x^{(0)}$   
for  $i = 1, 2, \dots$   
     **solve**  $[M]z^{(i-1)} = r^{(i-1)}$   
      $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$   
     if  $i=1$   
          $p^{(1)} = z^{(0)}$   
     else  
          $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$   
          $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$   
     endif  
      $q^{(i)} = [A]p^{(i)}$   
      $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$   
      $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$   
      $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$   
     check convergence  $|r|$   
end

Other parts are as same as those in “solve\_ICCG”

# solve\_ICCG2 (3/3): METHOD= 2

Fortran ONLY

```

!C
!C***** ITERATION
      ITR= N

      do L= 1, ITR

!C
!C +-----+
!C | {z}= [Minv] {r} |
!C +-----+
!C====
      do i= 1, N
        W(i, Z)= W(i, R)
      enddo

      do i= 1, N
        WVAL= W(i, Z)
        do k= indexL(i-1)+1, indexL(i)
          WVAL= WVAL - ALlu0(k) * W(itemL(k), Z)
        enddo
        W(i, Z)= WVAL * Dlu0(i)
      enddo

      do i= N, 1, -1
        SW = 0.0d0
        do k= indexU(i-1)+1, indexU(i)
          SW= SW + AUlu0(k) * W(itemU(k), Z)
        enddo
        W(i, Z)= W(i, Z) - Dlu0(i)*SW
      enddo
!C====

```

$$(M)\{z\} = (LDL^T)\{z\} = \{r\}$$

$$(L)\{z\} = \{r\}$$

Forward Substitution

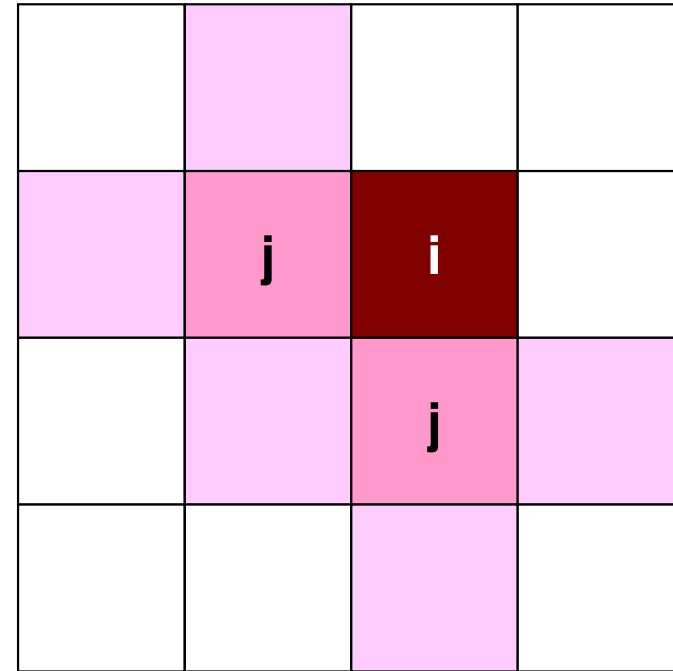
$$(DL^T)\{z\} = \{z\}$$

Backward Substitution

**ALlu0=AL, AUlu0=AU, Dlu0=W(i,DD): Therefore, iterations for convergence for METHOD=1, and those for METHOD=2 are same.**

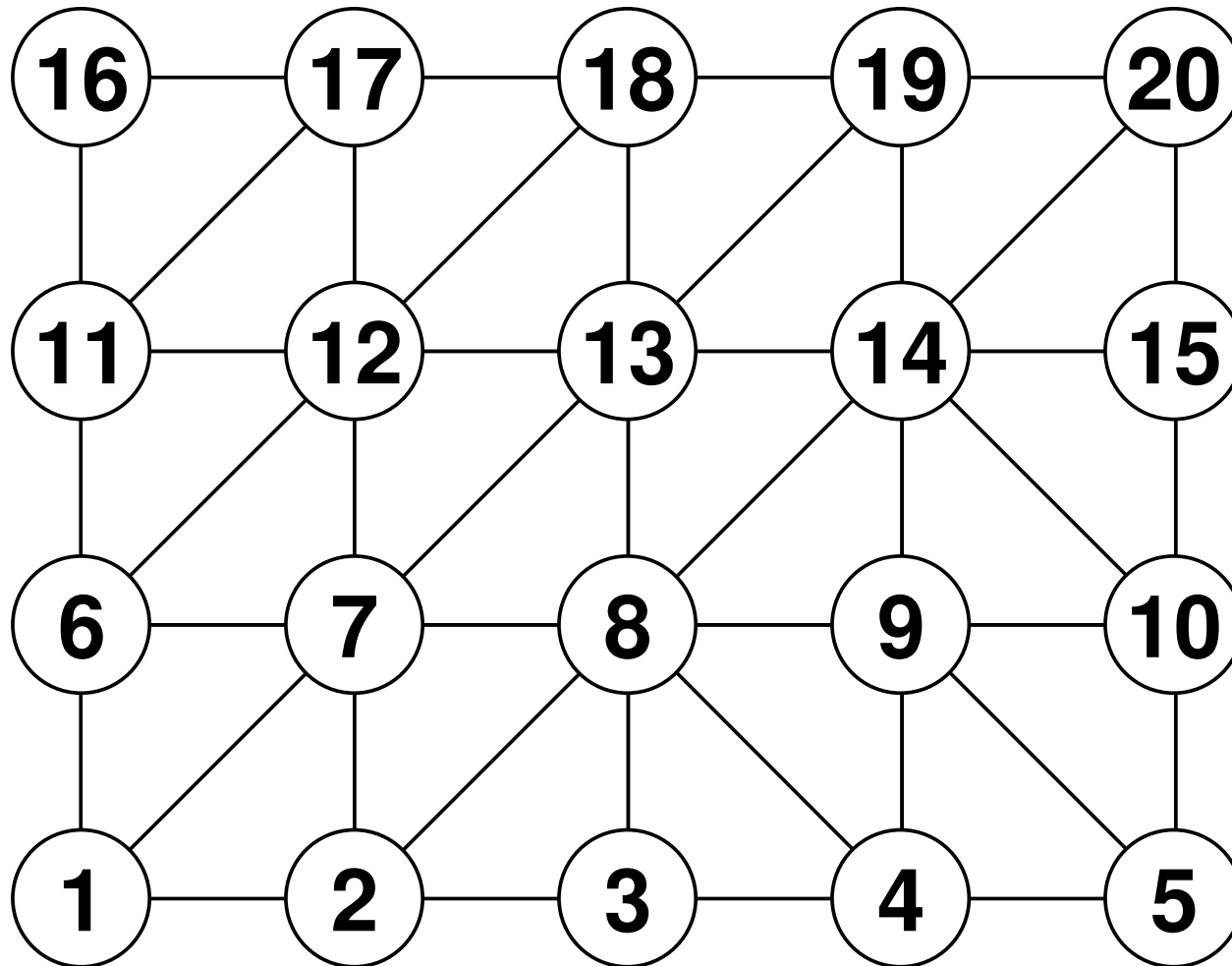
# Incomplete Modified Cholesky Fact. Structured Meshes

$$\begin{aligned}
 & i = 1, 2, \dots, n \\
 & \left[ \begin{aligned}
 & j = 1, 2, \dots, i-1 \\
 & l_{ij} = a_{ij} - \sum_{k=1}^{j-1} l_{ik} \cdot d_k \cdot l_{jk} \\
 & d_i = \left( a_{ii} - \sum_{k=1}^{i-1} l_{ik}^2 \cdot d_k \right)^{-1} = l_{ii}^{-1}
 \end{aligned} \right.
 \end{aligned}$$



There are no  $k$ -mesh which is adjacent to both of  $i$  and  $j$  simultaneously. Therefore,  $l_{ij} = a_{ij}$ .

In this case, ALU0/AU0 could be changed





# Parallelize ICCG Method

- Dot Product: **OK**
- DAXPY: **OK**
- Matrix-Vector Multiply: **OK**
- Preconditioning

# How about the preconditioning ?

## Point Jacobi is easy: but slow

```
for (i=0; i<N; i++) {
  W[Z][i]= W[R][i]*W[DD][i];
}
```

```
#omp pragma parallel for private(i)
for (i=0; i<N; i++) {
  W[Z][i]= W[R][i]*W[DD][i];
}
```

```
#omp pragma parallel for private(i, ip)
for (ip=0; ip<PEsmpTOT; ip++) {
  for (i=INDEX[ip]; i<INDEX[ip+1]; i++)
    W[Z][i]= W[R][i]*W[DD][i];
}
```

64\*64\*64

METHOD= 1

1	6.543963E+00
101	1.748392E-05
146	9.731945E-09

real 0m14.662s

METHOD= 3

1	6.299987E+00
101	1.298539E+00
201	2.725948E-02
301	3.664216E-05
401	2.146428E-08
413	9.621688E-09

real 0m19.660s

# How about the preconditioning ?

## IC Factorization

```

for (i=0; i<N; i++) {
    VAL = D[i];
    for (j=indexL[i]; j<indexL[i+1]; j++) {
        VAL -= AL[j]*AL[j]*W[DD][itemL[j]-1];
    }
    W[DD][i] = 1.0 / VAL;
}

```

## Forward Substitution

```

for (i=0; i<N; i++) {
    WVAL = W[Z][i];
    for (j=indexL[i]; j<indexL[i+1]; j++) {
        WVAL -= AL[j] * W[Z][itemL[j]-1];
    }
    W[Z][i] = WVAL * W[DD][i];
}

```

# Data Dependency

Conflict of reading from/writing to memory  
Difficult to be parallelized

## IC Factorization

```
for (i=0; i<N; i++) {
    VAL = D[i];
    for (j=indexL[i]; j<indexL[i+1]; j++) {
        VAL -= AL[j]*AL[j]*W[DD][itemL[j]-1];
    }
    W[DD][i] = 1.0 / VAL;
}
```

## Forward Substitution

```
for (i=0; i<N; i++) {
    WVAL = W[Z][i];
    for (j=indexL[i]; j<indexL[i+1]; j++) {
        WVAL -= AL[j] * W[Z][itemL[j]-1];
    }
    W[Z][i] = WVAL * W[DD][i];
}
```

# Matrix-Vector Multiply: Easy to be Parallelized $\{q\}=[A]\{p\}$

$\{q\}$ : LHS: Updated

$\{p\}$ : RHS: No change

```
#pragma omp parallel for private(i, VAL, j)
for (i=0; i<N; i++) {
    VAL = D[i] * W[P][i];
    for (j=indexL[i]; j<indexL[i+1]; j++) {
        VAL += AL[j] * W[P][itemL[j]-1];
    }

    for (j=indexU[i]; j<indexU[i+1]; j++) {
        VAL += AU[j] * W[P][itemU[j]-1];
    }
    W[Q][i] = VAL;
}
```

# IC Factorization

## Four Thread Parallel Operation

“icel” starts at 0

12	13	14	15
8	9	10	11
4	5	6	7
0	1	2	3

```

for (i=0; i<N; i++) {
  VAL = D[i];
  for (j=indexL[i]; j<indexL[i+1]; j++) {
    VAL -= AL[j]*AL[j]*W[DD][itemL[j]-1];
  }
  W[DD][i]= 1.0 / VAL;
}

```

“itemL” starts at 1

13	14	15	16
9	10	11	12
5	6	7	8
1	2	3	4

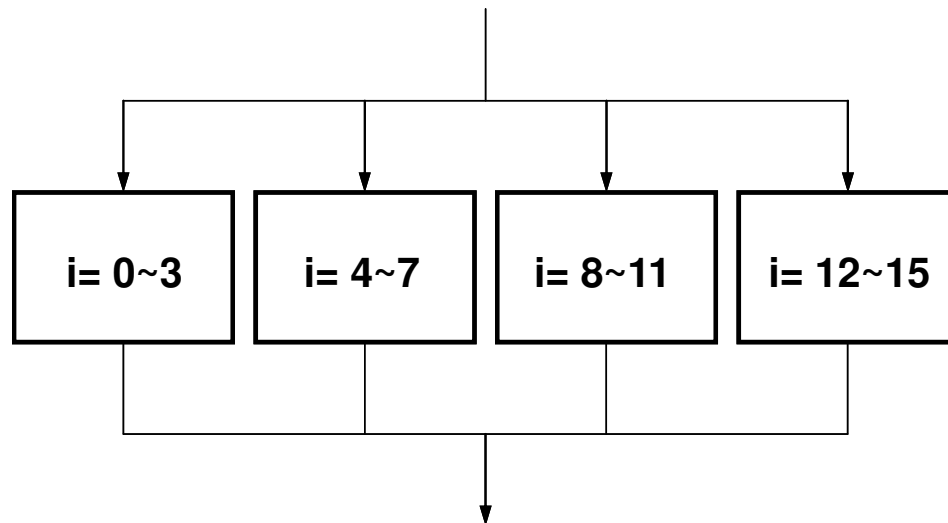
# IC Factorization

## Four Thread Parallel Operation

12	13	14	15
8	9	10	11
4	5	6	7
0	1	2	3

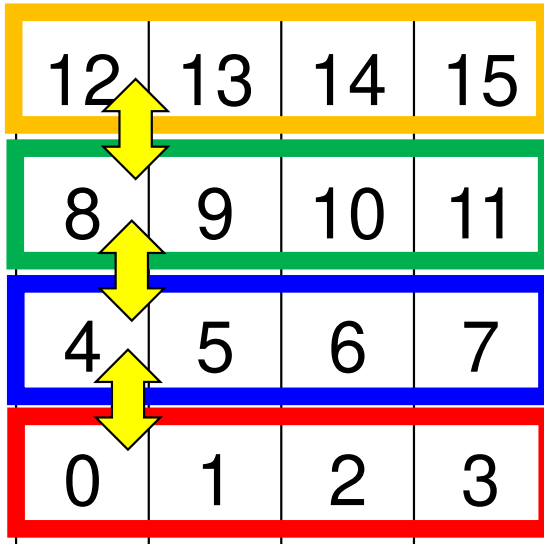
```
#pragma omp parallel for private (ip, i, j, VAL)
for(ip=1; ip<4; ip++) {
for(i=INDEX[ip]; i<INDEX[ip+1]; i++) {
  VAL = D[i];
  for(j=indexL[i]; j<indexL[i+1]; j++) {
    VAL -= AL[j]*AL[j]*W[DD][itemL[j]-1];
  }
  W[DD][i]= 1.0 / VAL;
}
}
```

```
INDEX[0]= 0
INDEX[1]= 4
INDEX[2]= 8
INDEX[3]=12
INDEX[4]=16
```



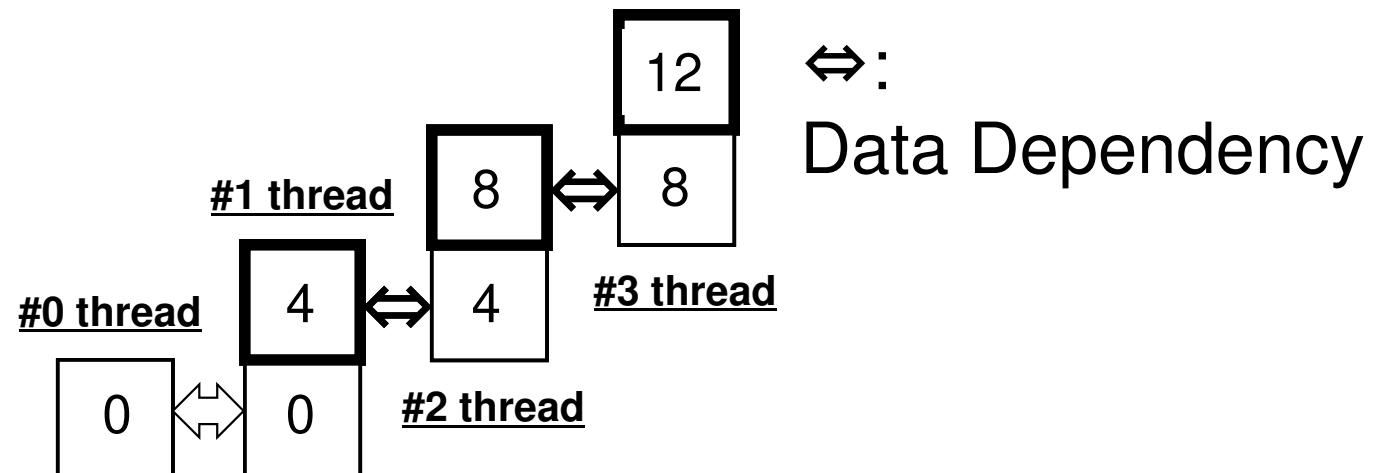
These four threads are executed simultaneously.

# Data Dependency: Conflict of reading from/writing to memory



```
#pragma omp parallel for private (ip, i, j, VAL)
for(ip=1; ip<4; ip++) {
for(i=INDEX[ip]; i<INDEX[ip+1]; i++) {
VAL = D[i];
for(j=indexL[i]; j<indexL[i+1]; j++) {
VAL -= AL[j]*AL[j]*W[DD][itemL[j]-1];
}
W[DD][i]= 1.0 / VAL;
}
}
```

```
INDEX[0]= 0
INDEX[1]= 4
INDEX[2]= 8
INDEX[3]=12
INDEX[4]=16
```





# Parallelize ICCG Method

- Dot Product: **OK**
- DAXPY: **OK**
- Matrix-Vector Multiply: **OK**
- Preconditioning: **Something special needed !**
  - Just inserting OpenMP directive is not enough