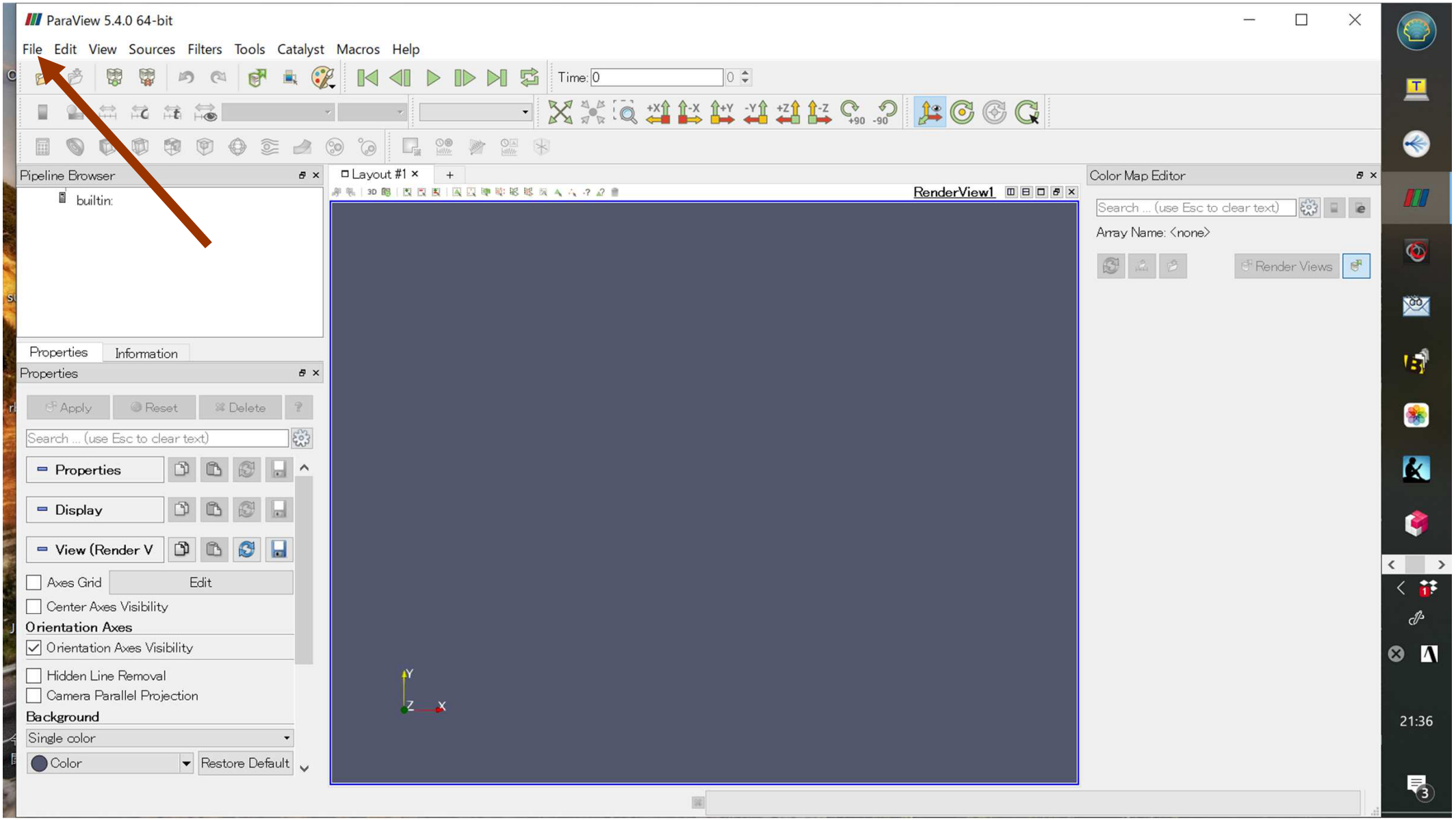
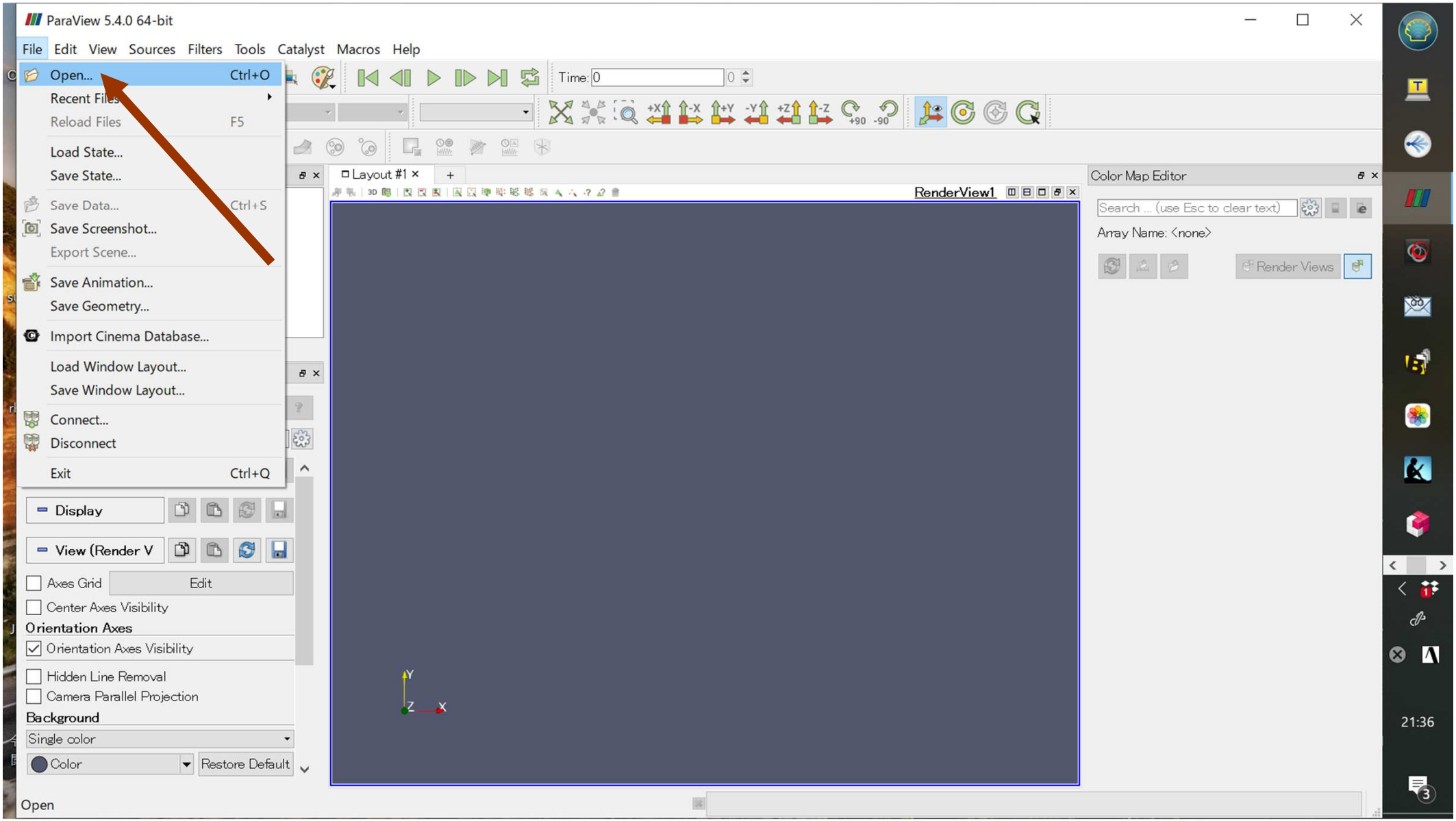
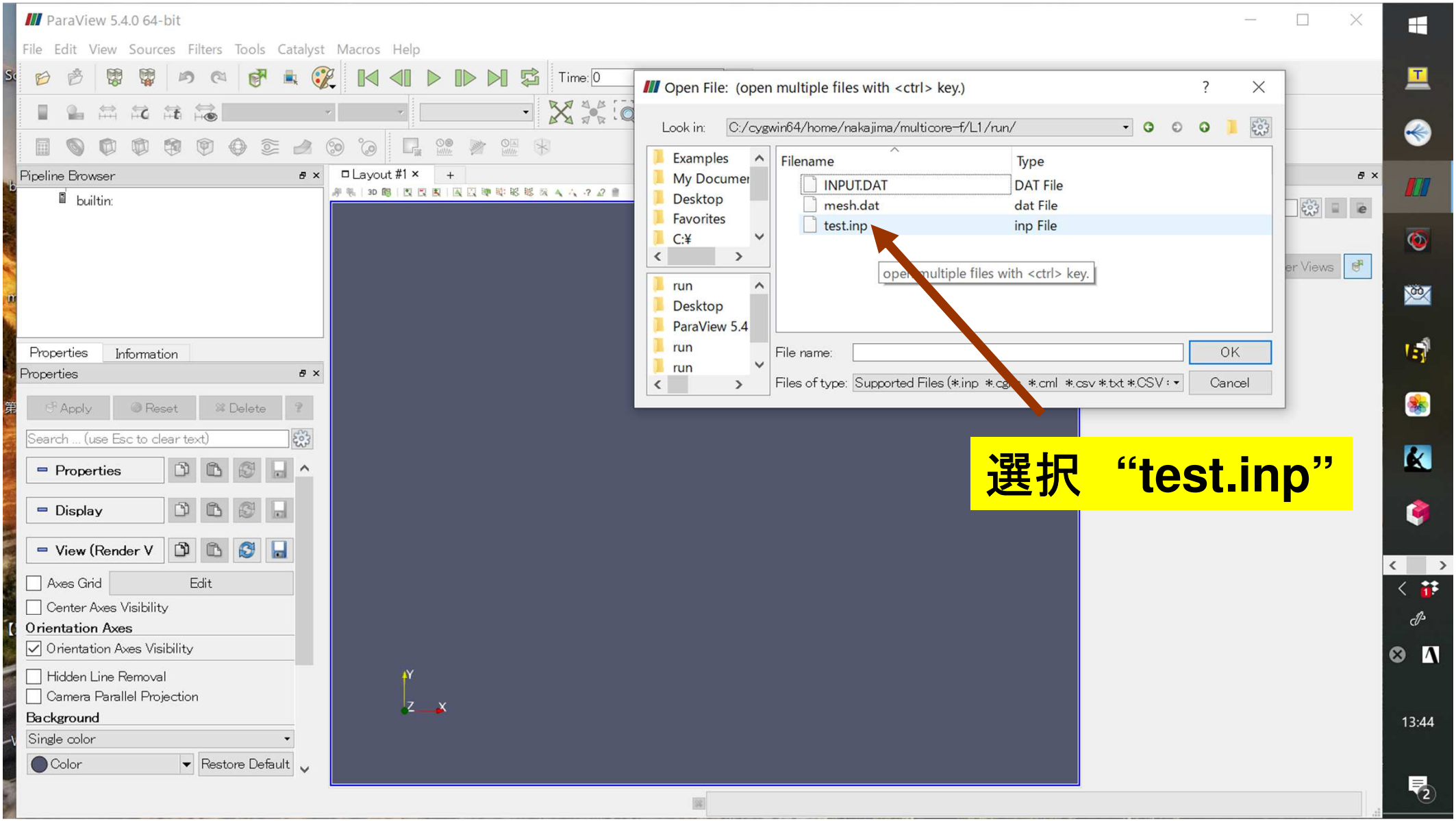
UCDファイルを開く(1/3)



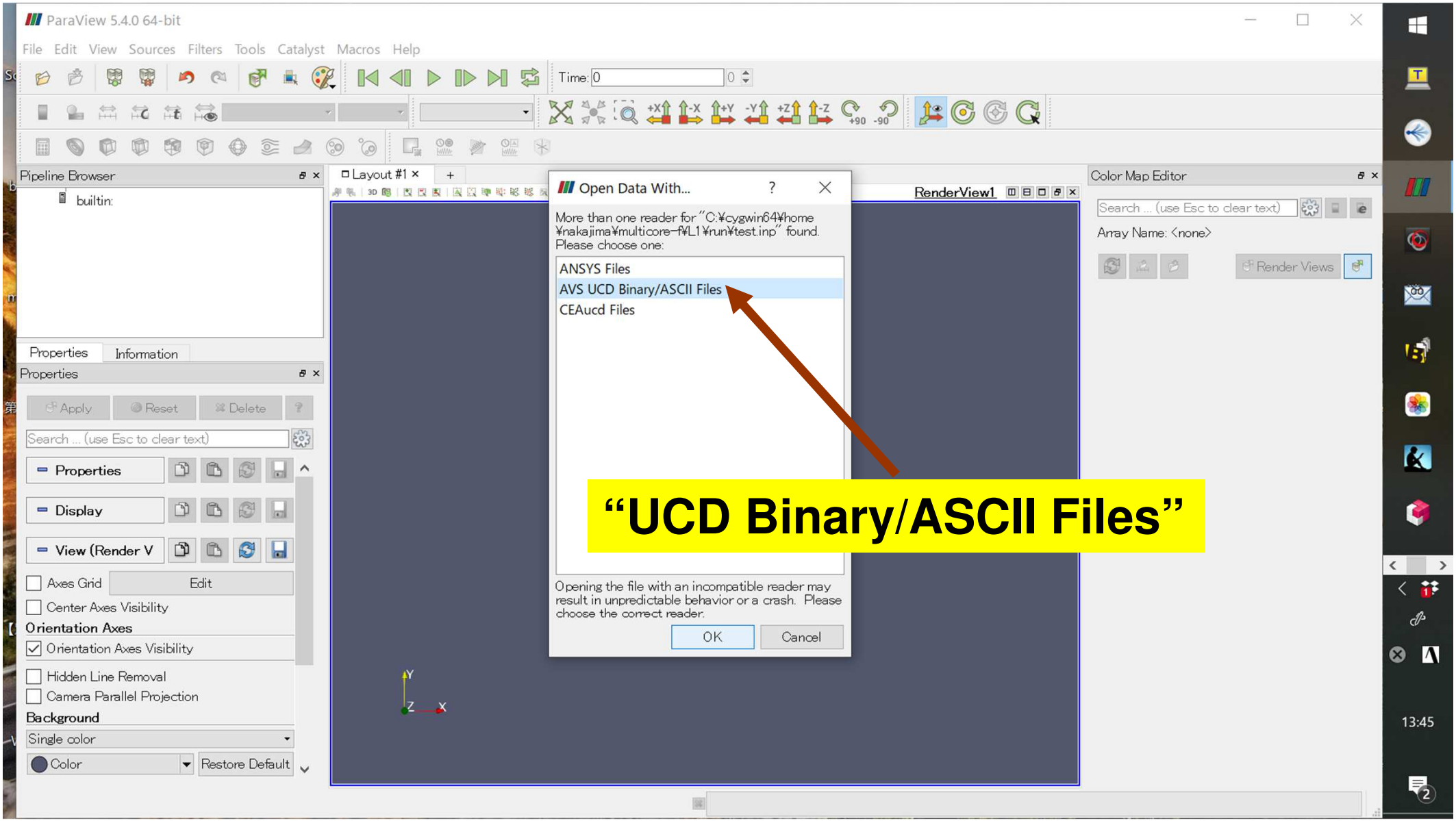
UCDファイルを開く(2/3)



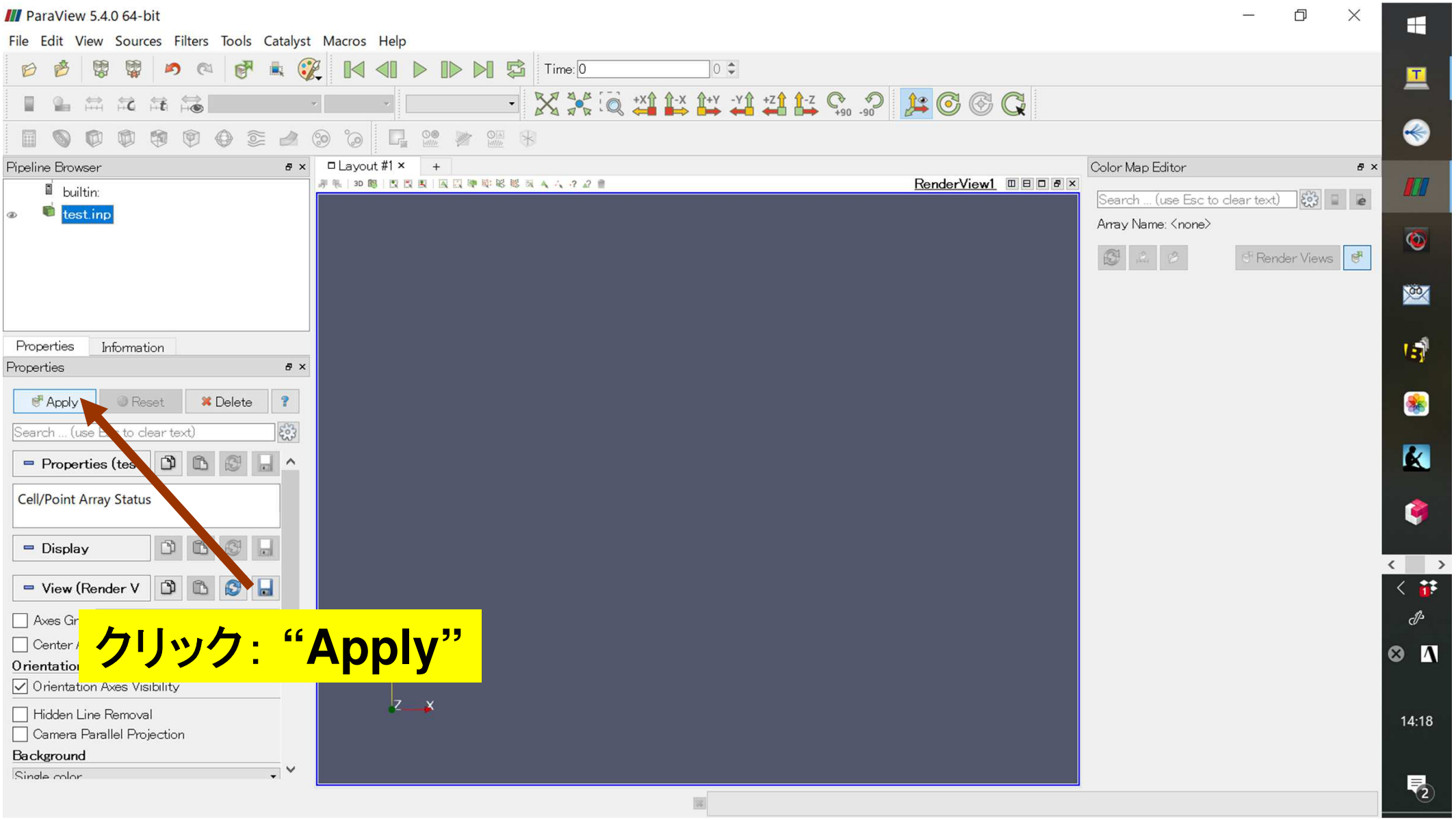
UCDファイルを開く(3/3)



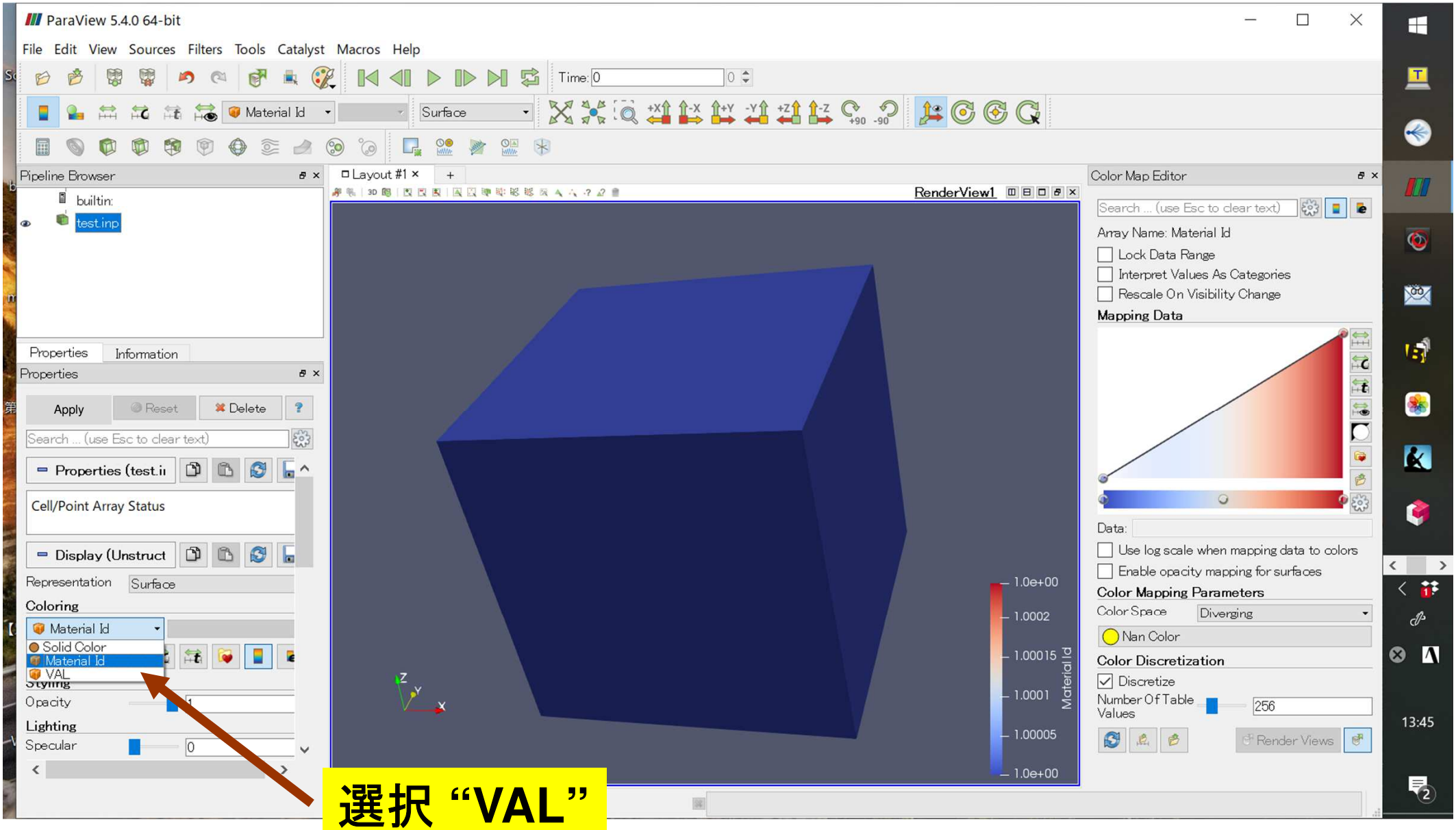
UCD Formatを選択



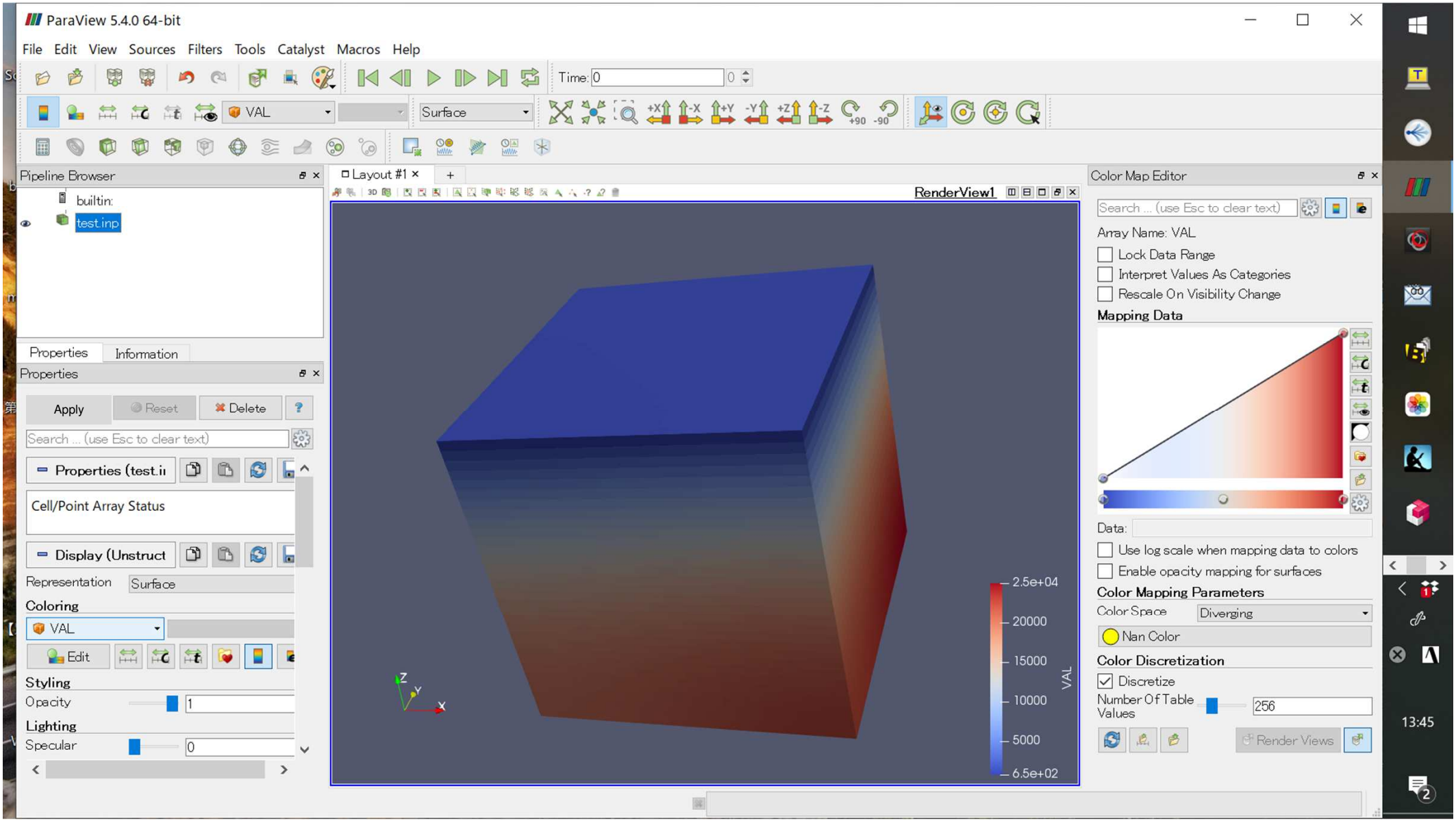
クリック：“Apply”


ParaView 5.4.0 64-bit
File Edit View Sources Filters Tools Catalyst Macros Help
Time: 0
Pipeline Browser
builtin:
test.inp
Layout #1
RenderView1
Color Map Editor
Search ... (use Esc to clear text)
Array Name: <none>
Render Views
Properties
Information
Properties
Apply
Reset
Delete
Search ... (use Esc to clear text)
Properties (tes
Cell/Point Array Status
Display
View (Render V
Axes Gr
Center A
Orientatio
Orientation Axes Visibility
Hidden Line Removal
Camera Parallel Projection
Background
Single color
クリック：“Apply”
14:18

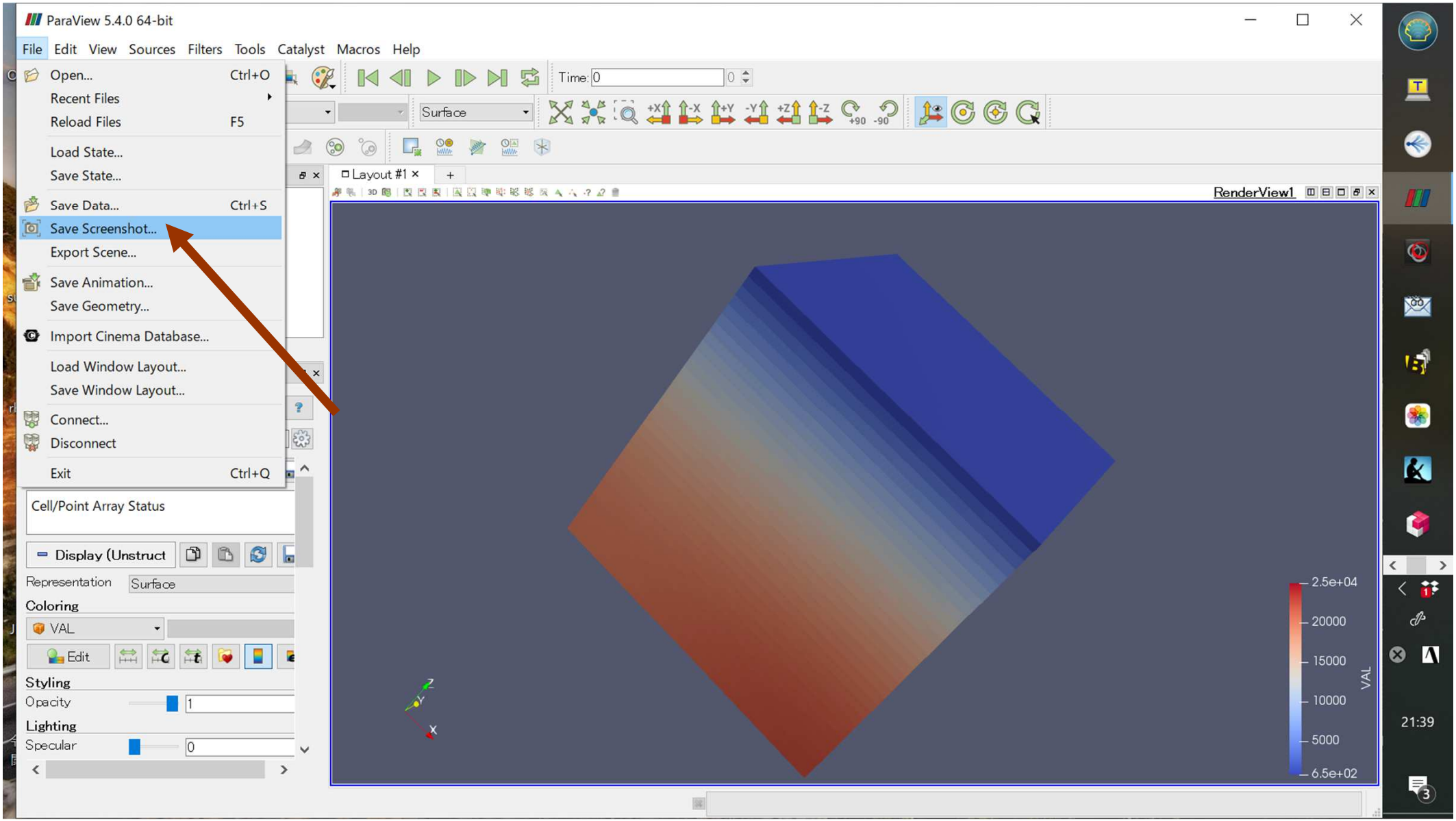
プルダウン・変更：“Coloring”
Material ID -> VAL



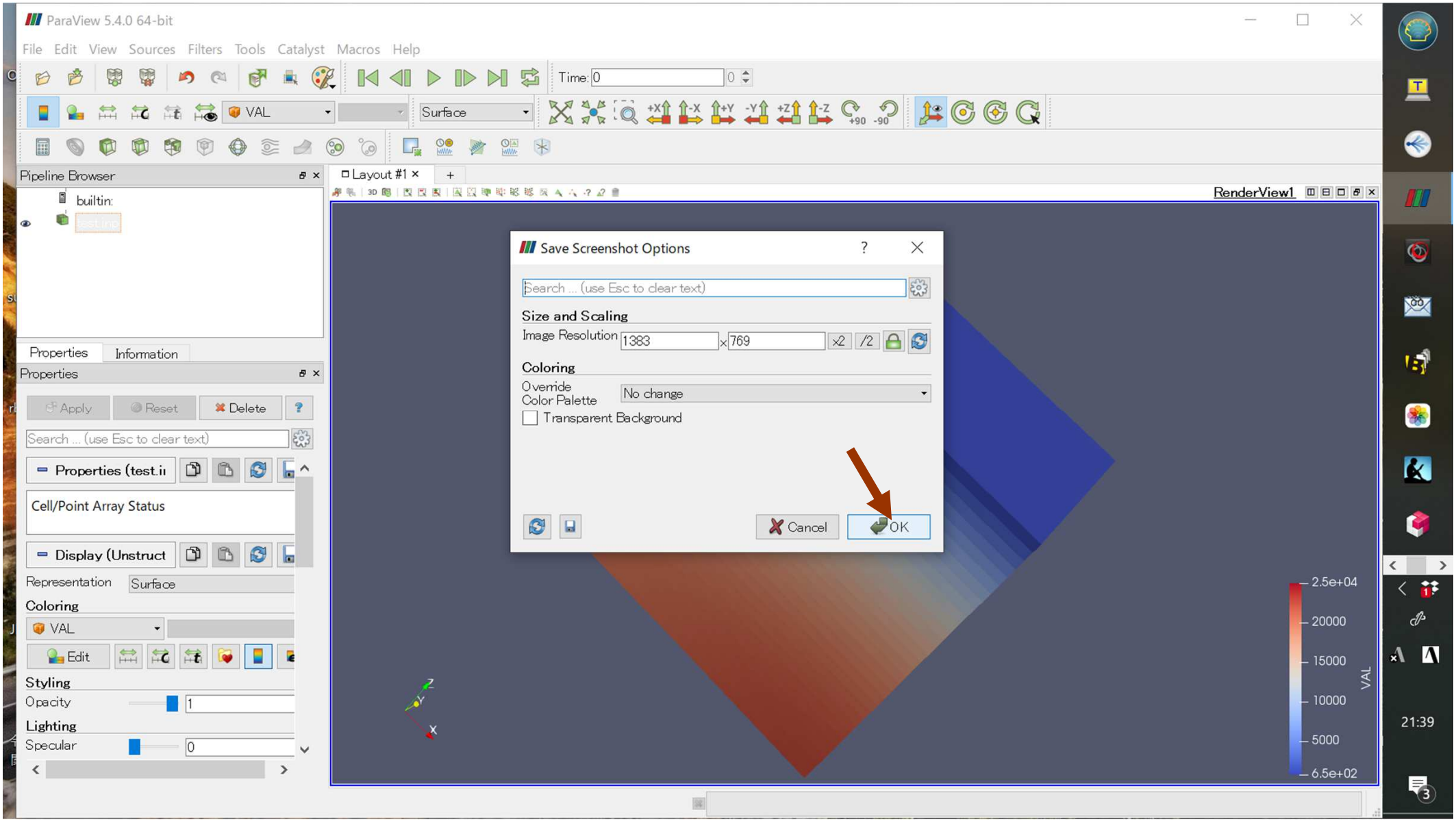
計算結果の分布


ParaView 5.4.0 64-bit
File Edit View Sources Filters Tools Catalyst Macros Help
Time: 0
VAL
Surface
Pipeline Browser
builtin:
test.inp
Properties Information
Properties
Apply Reset Delete
Search ... (use Esc to clear text)
Properties (test.i
Cell/Point Array Status
Display (Unstruct
Representation Surface
Coloring
VAL
Edit
Styling
Opacity 1
Lighting
Specular 0
Layout #1
RenderView1
2.5e+04
20000
15000
10000
5000
6.5e+02
VAL
Color Map Editor
Search ... (use Esc to clear text)
Array Name: VAL
Lock Data Range
Interpret Values As Categories
Rescale On Visibility Change
Mapping Data
Data:
Use log scale when mapping data to colors
Enable opacity mapping for surfaces
Color Mapping Parameters
Color Space Diverging
Nan Color
Color Discretization
Discretize
Number Of Table Values 256
Render Views
13:45

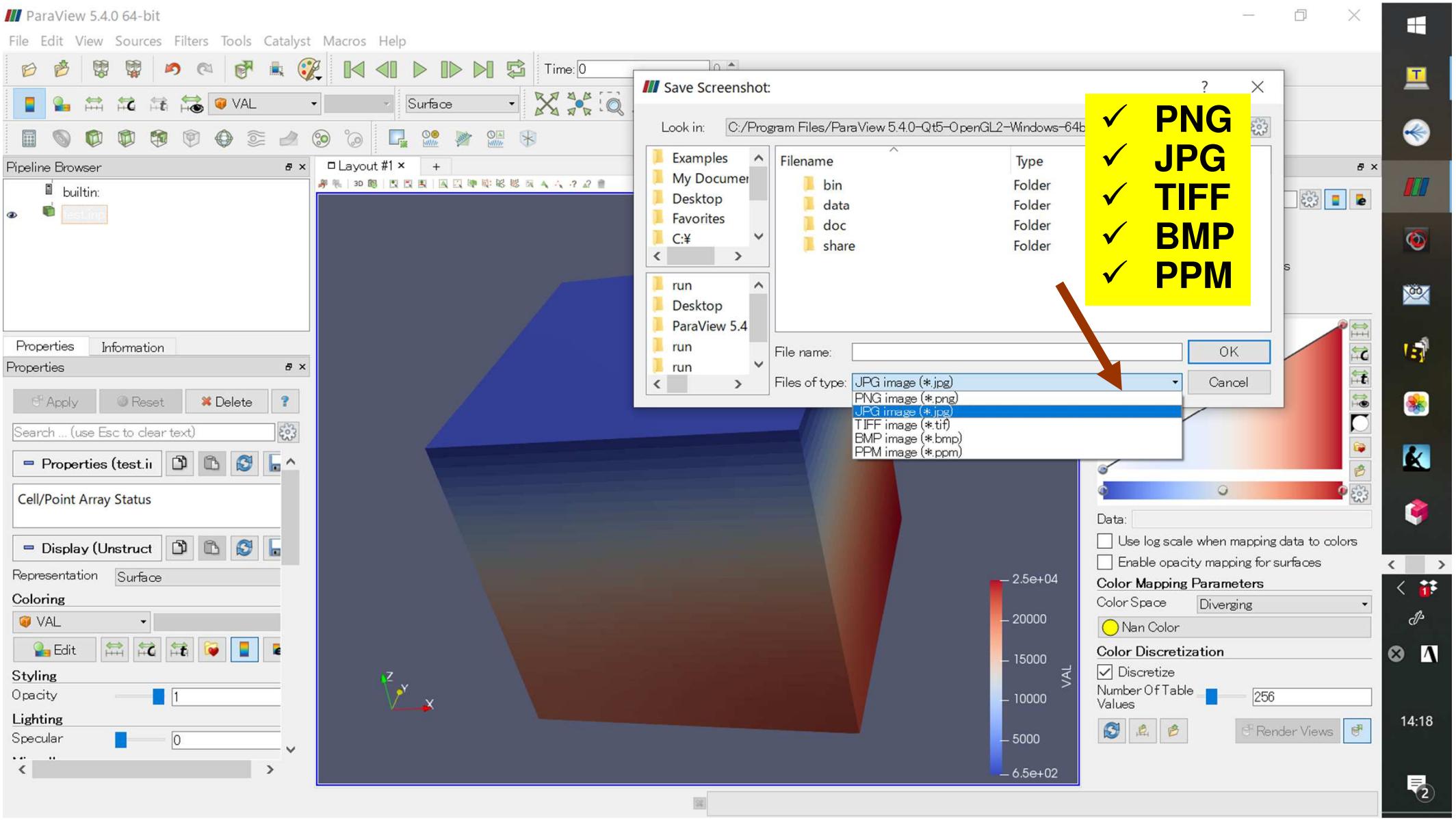
スクリーンショット保存（1/4）



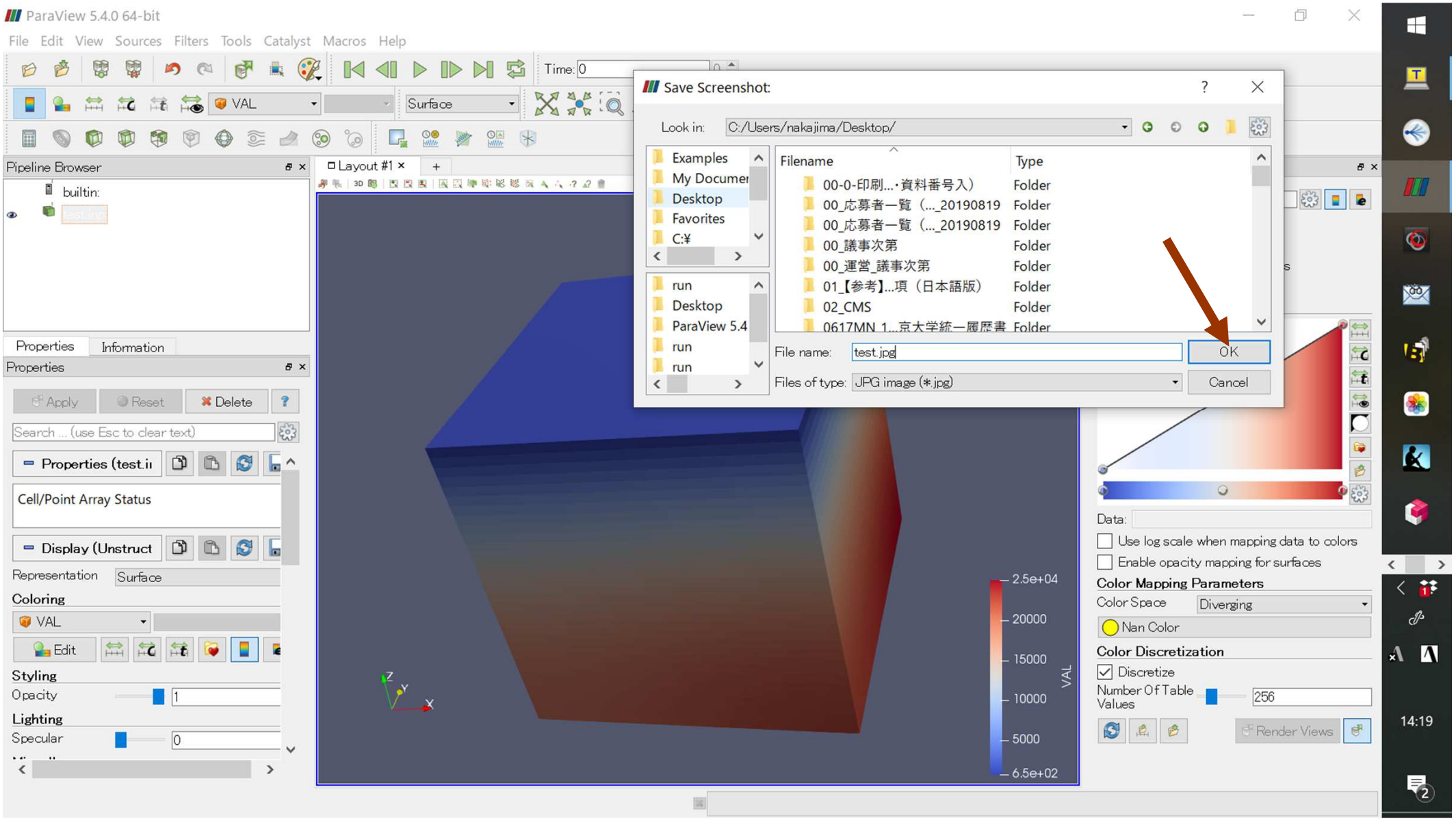
スクリーンショット保存（2/4）



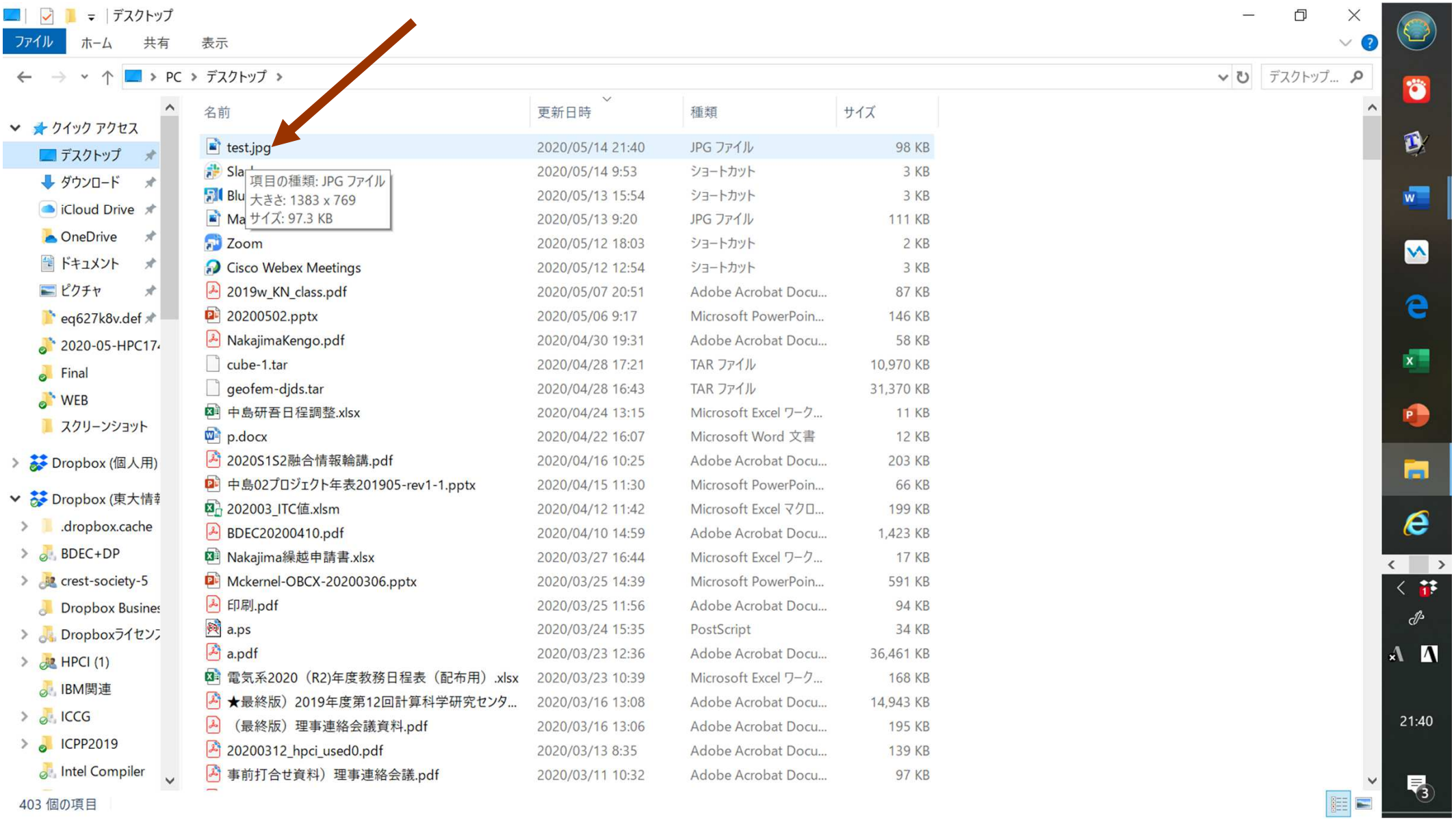
スクリーンショット保存（3/4）



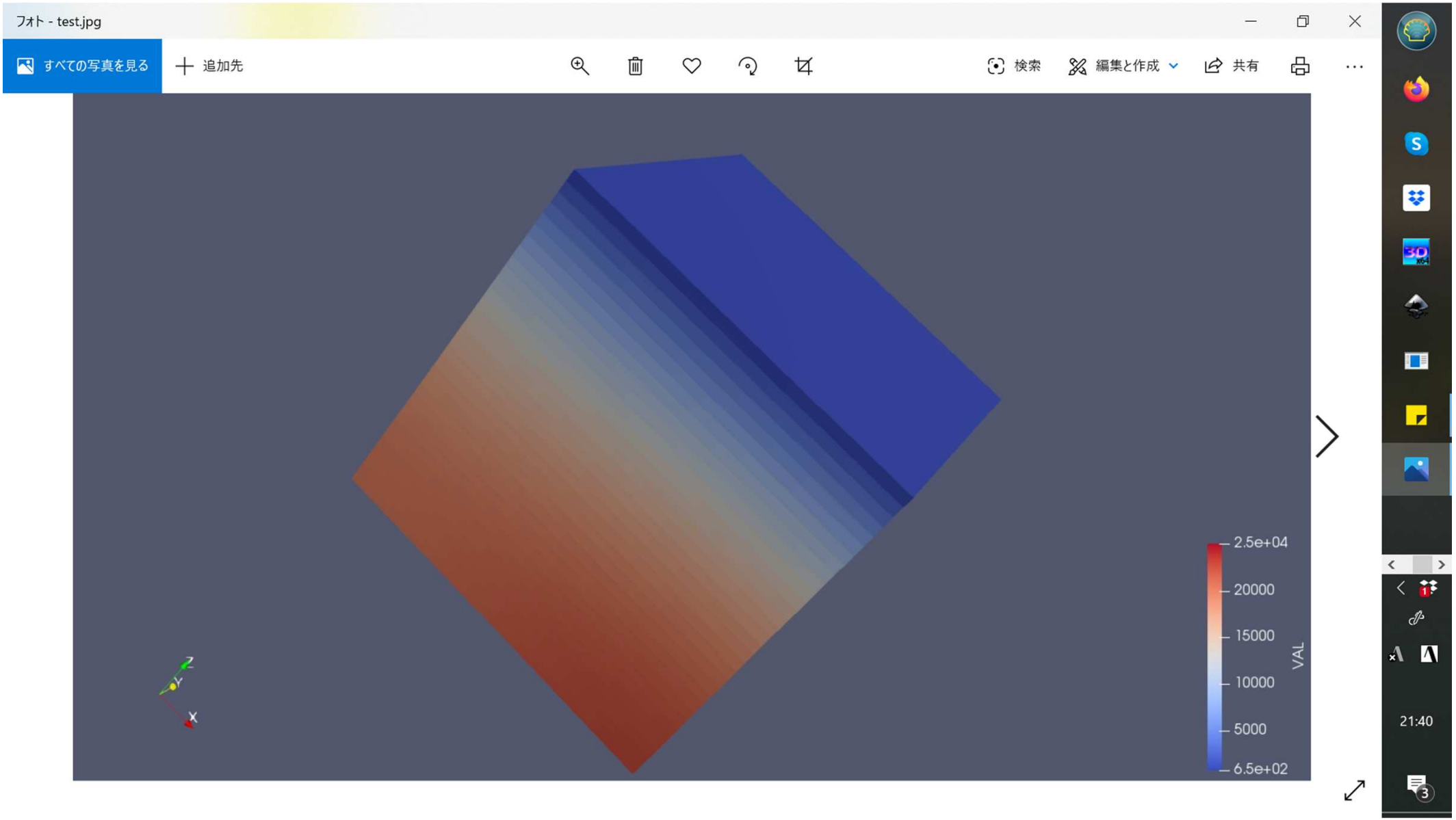
スクリーンショット保存（4/4）
名称・保存場所指定



クリック：“test.jpg”（1/2）

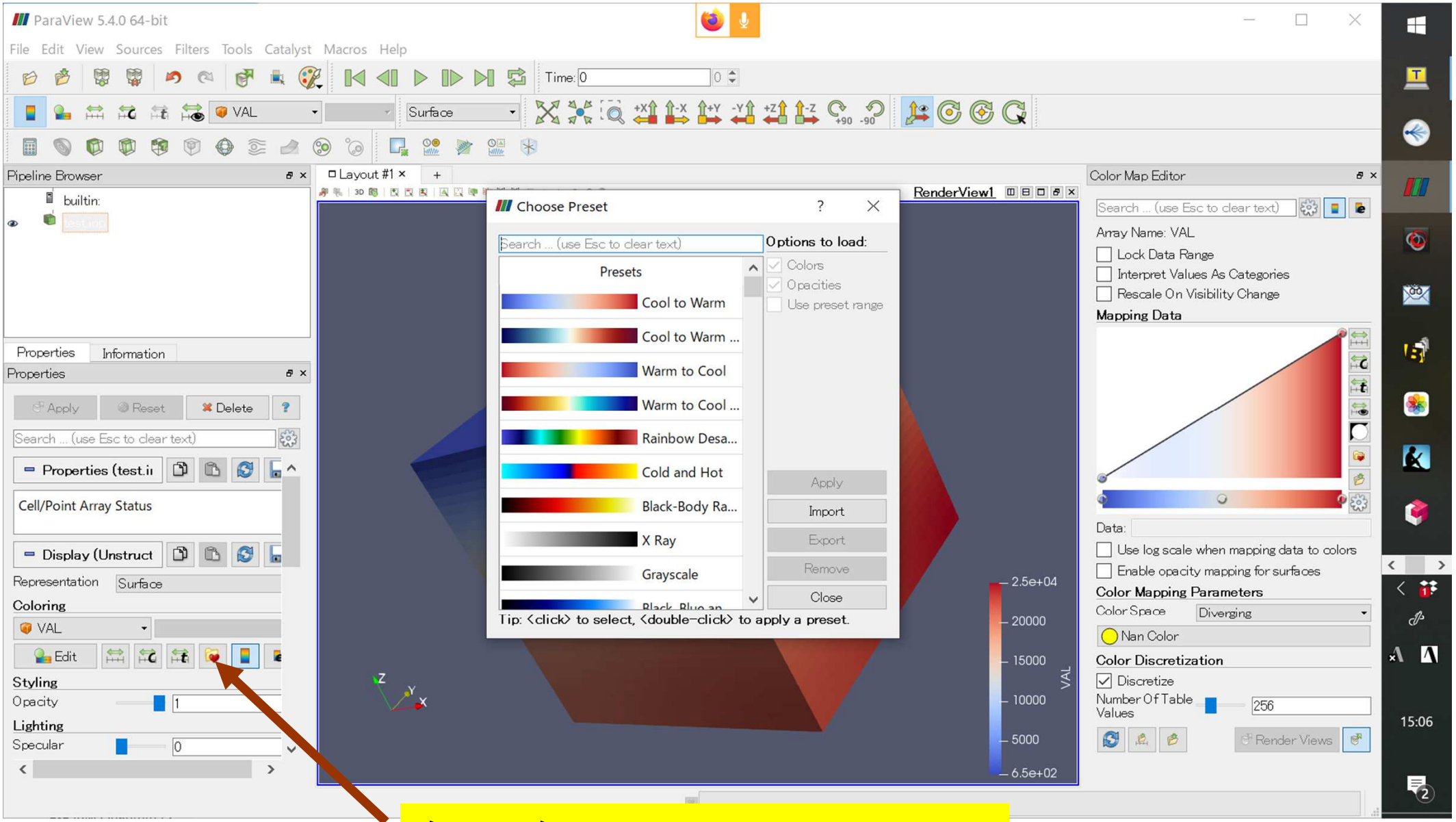


クリック：“test.jpg”（2/2）



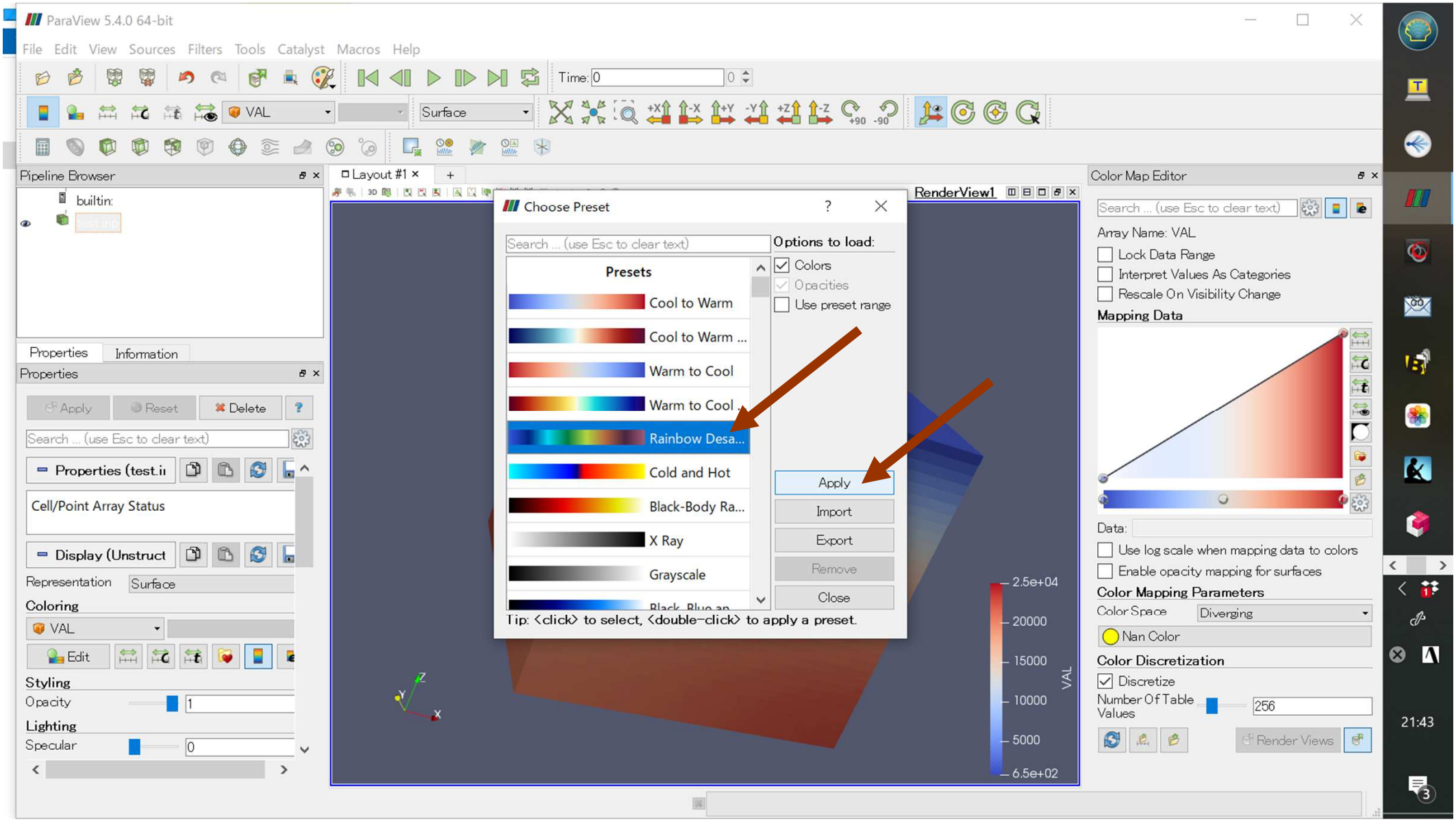
編集：Color Map（1/5）

クリック：“Choose Preset”



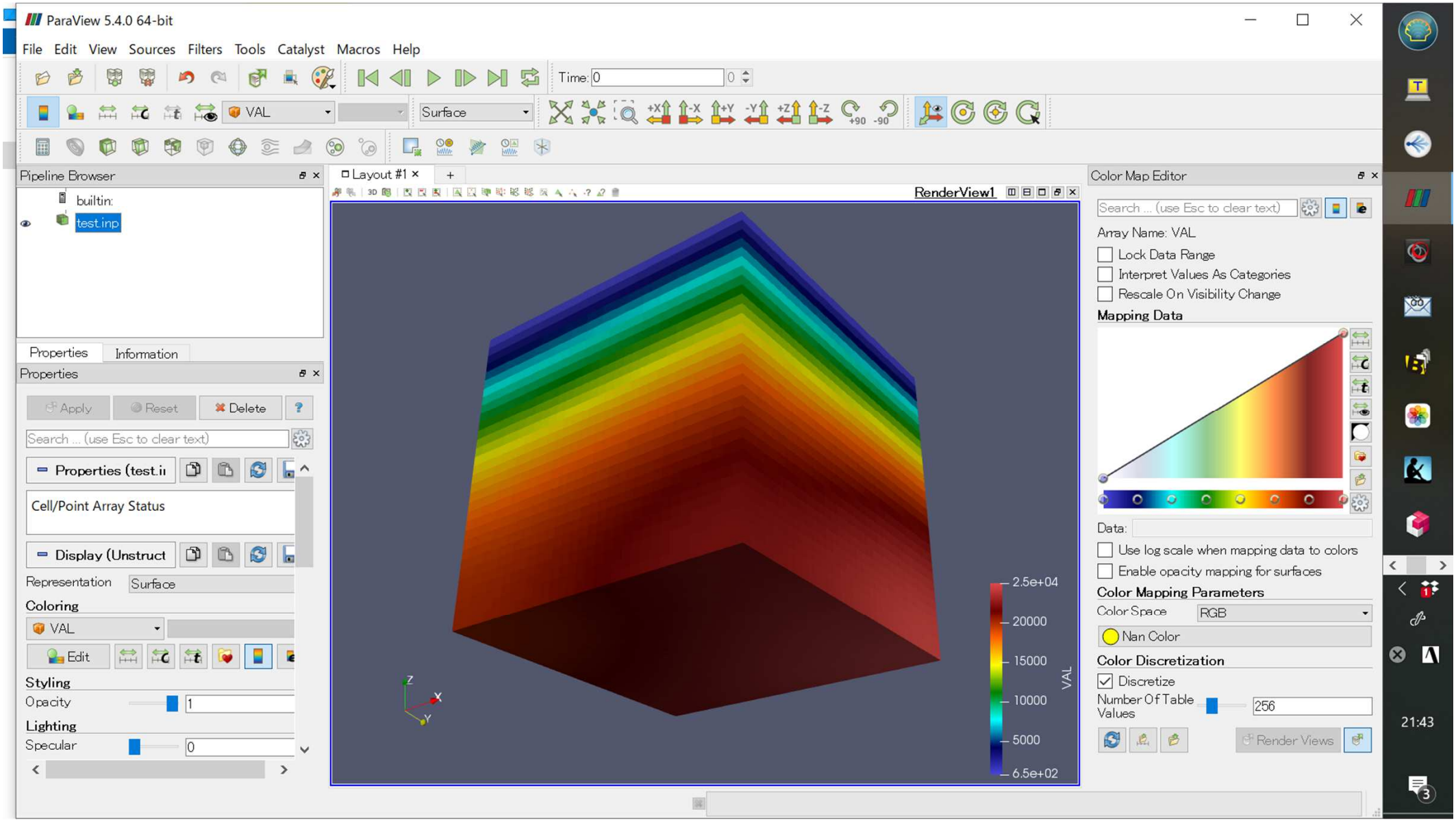
編集：Color Map（2/5）

“Rainbow Desaturated”



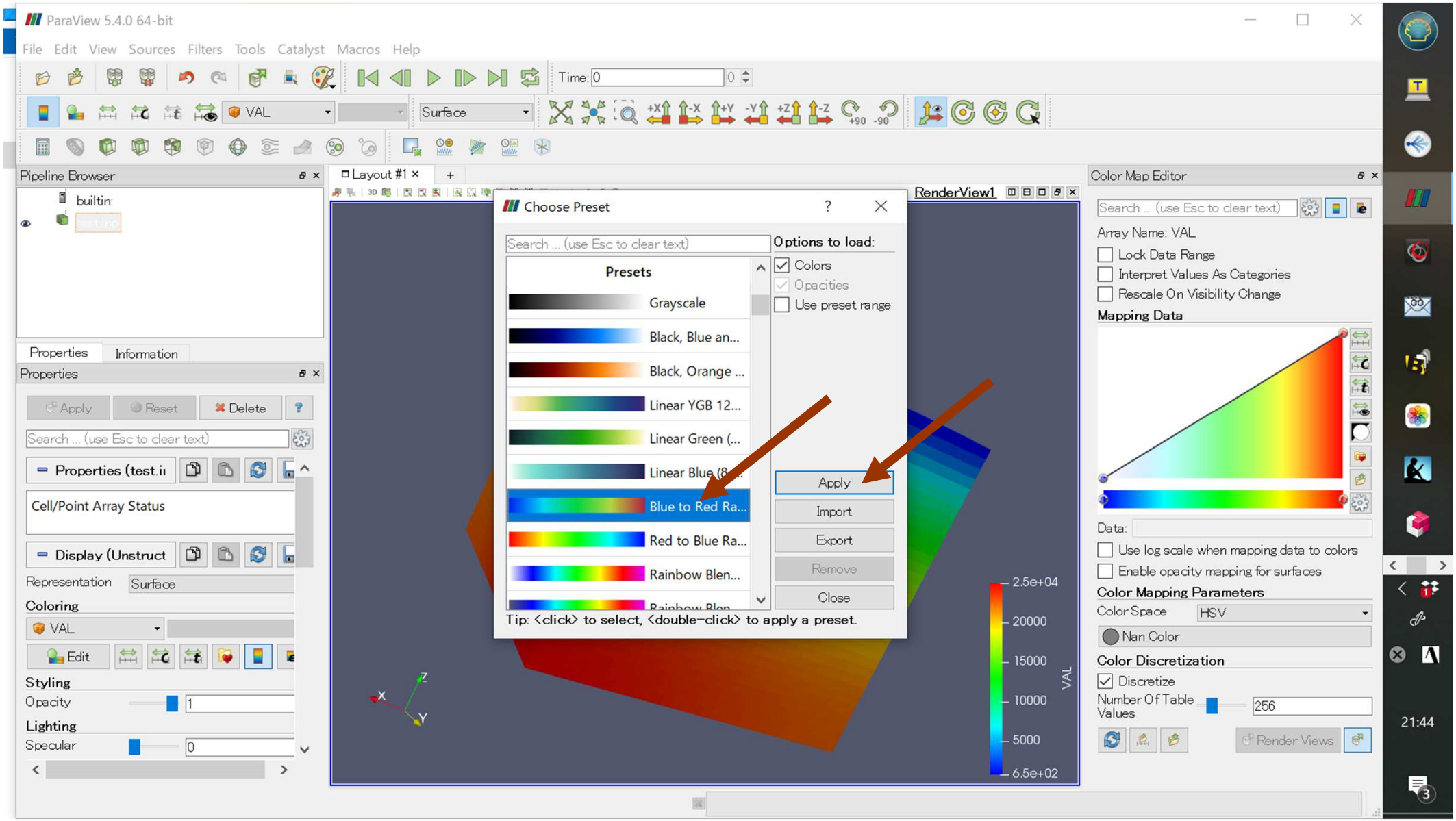
編集：Color Map（3/5）

“Rainbow Desaturated”



編集：Color Map（4/5）

“Blue to Red Rainbow”



編集：Color Map（5/5）

“Blue to Red Rainbow”