

Introduction to Programming by MPI for Parallel FEM Report S1 & S2 in Fortran (2/2)

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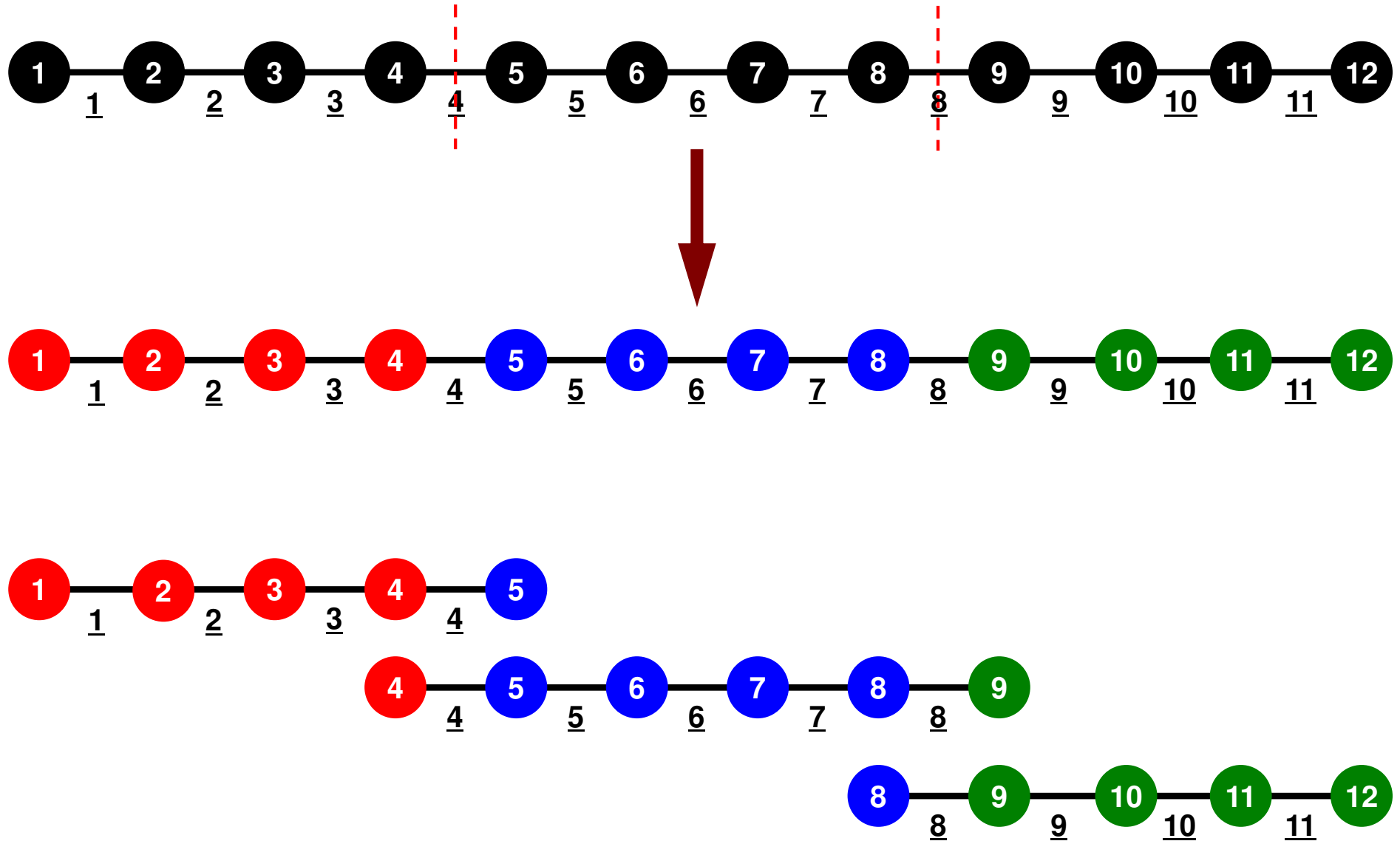
- What is MPI ?
- Your First MPI Program: Hello World
- Collective Communication
- **Point-to-Point Communication**

Point-to-Point Communicatio

1対1通信

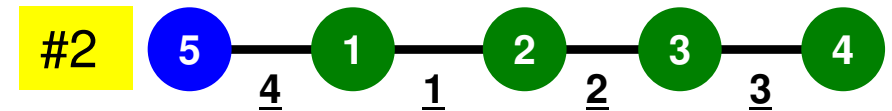
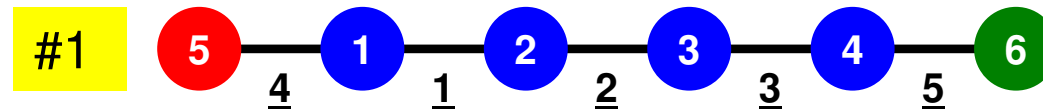
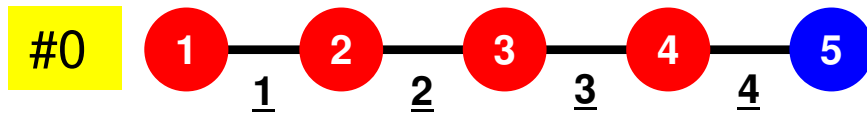
- What is PtoP Communication ?
- 2D Problem, Generalized Communication Table
- Report S2

1D FEM: 12 nodes/11 elem's/3 domains



1D FEM: 12 nodes/11 elem's/3 domains

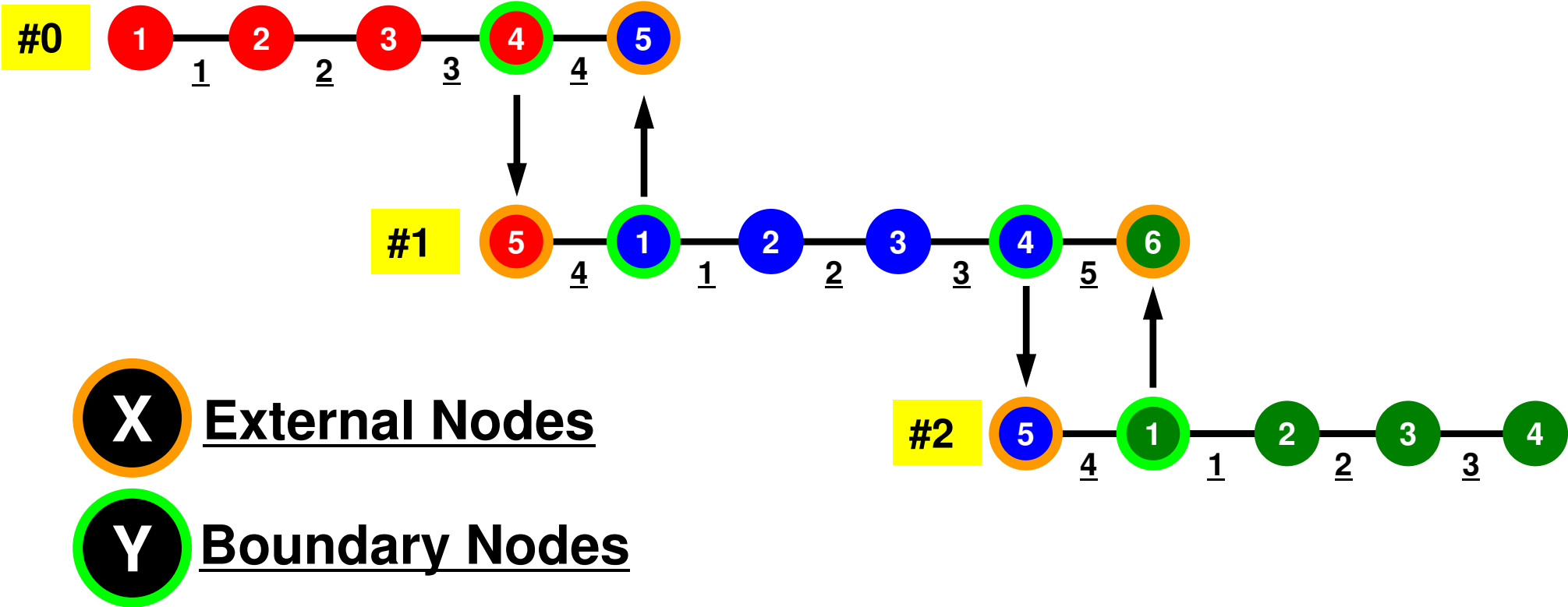
Local ID: Starting from 1 for node and elem at each domain



1D FEM: 12 nodes/11 elem's/3 domains

Internal/External/Boundary Nodes

Boundary Nodes: Part of Internal Nodes, and External Nodes of Other Domains



Preconditioned Conjugate Gradient Method (CG)

```

Compute  $\mathbf{r}^{(0)} = \mathbf{b} - [\mathbf{A}]\mathbf{x}^{(0)}$ 
for i = 1, 2, ...
    solve  $[\mathbf{M}]\mathbf{z}^{(i-1)} = \mathbf{r}^{(i-1)}$ 
     $\rho_{i-1} = \mathbf{r}^{(i-1)} \cdot \mathbf{z}^{(i-1)}$ 
    if i = 1
         $\mathbf{p}^{(1)} = \mathbf{z}^{(0)}$ 
    else
         $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
         $\mathbf{p}^{(i)} = \mathbf{z}^{(i-1)} + \beta_{i-1} \mathbf{p}^{(i-1)}$ 
    endif
     $\mathbf{q}^{(i)} = [\mathbf{A}]\mathbf{p}^{(i)}$ 
     $\alpha_i = \rho_{i-1} / (\mathbf{p}^{(i)} \cdot \mathbf{q}^{(i)})$ 
     $\mathbf{x}^{(i)} = \mathbf{x}^{(i-1)} + \alpha_i \mathbf{p}^{(i)}$ 
     $\mathbf{r}^{(i)} = \mathbf{r}^{(i-1)} - \alpha_i \mathbf{q}^{(i)}$ 
    check convergence  $|\mathbf{r}|$ 
end

```

Preconditioner:

Diagonal Scaling

Point-Jacobi Preconditioning

$$[\mathbf{M}] = \begin{bmatrix} D_1 & 0 & \dots & 0 & 0 \\ 0 & D_2 & & 0 & 0 \\ \dots & & \dots & & \dots \\ 0 & 0 & & D_{N-1} & 0 \\ 0 & 0 & \dots & 0 & D_N \end{bmatrix}$$

Preconditioning, DAXPY

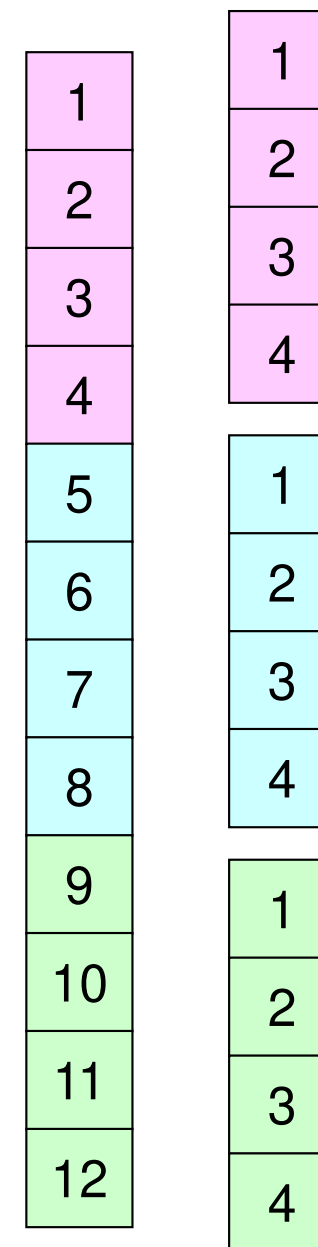
Local Operations by Only Internal Points: Parallel Processing is possible

```
!C
!C-- {z}= [Minv]{r}

do i= 1, N
  W(i, Z)= W(i, DD) * W(i, R)
enddo
```

```
!C
!C-- {x}= {x} + ALPHA*{p}      DAXPY: double a{x} plus {y}
!C  {r}= {r} - ALPHA*{q}

do i= 1, N
  PHI(i)= PHI(i) + ALPHA * W(i, P)
  W(i, R)= W(i, R) - ALPHA * W(i, Q)
enddo
```

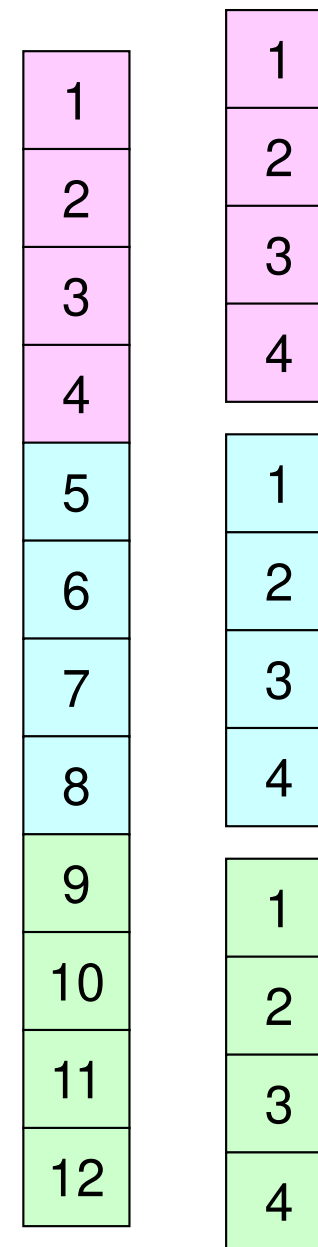


Dot Products

Global Summation needed: Communication ?

```
!C
!C-- ALPHA= RHO / {p} {q}

C1= 0. d0
do i= 1, N
  C1= C1 + W(i, P)*W(i, Q)
enddo
ALPHA= RHO / C1
```

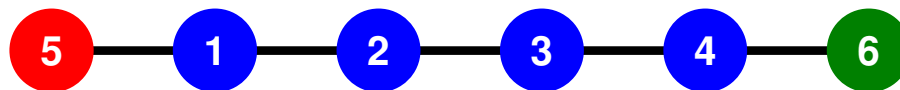


Matrix-Vector Products

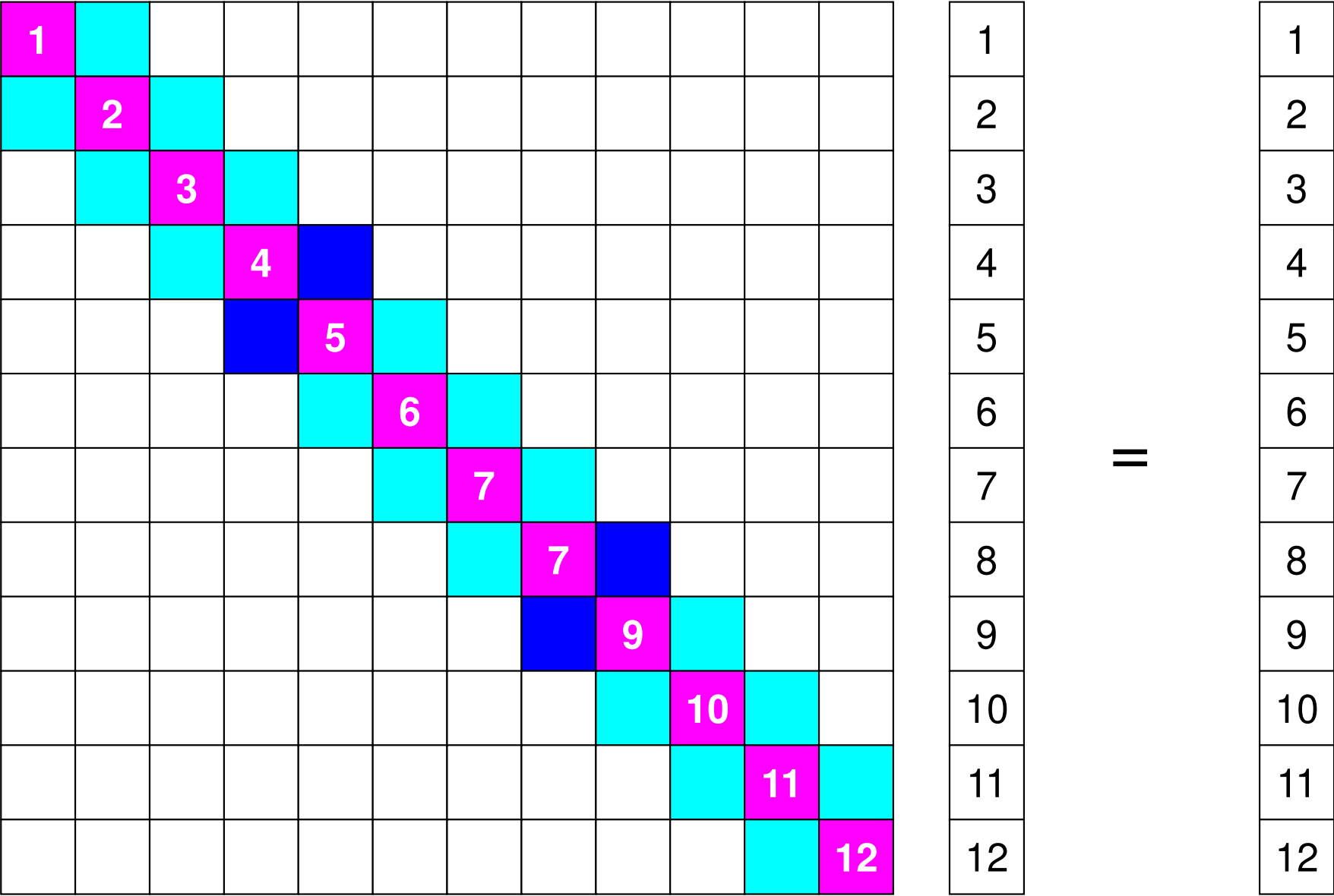
Values at External Points: P-to-P Communication

```
!C
!C-- {q} = [A] {p}

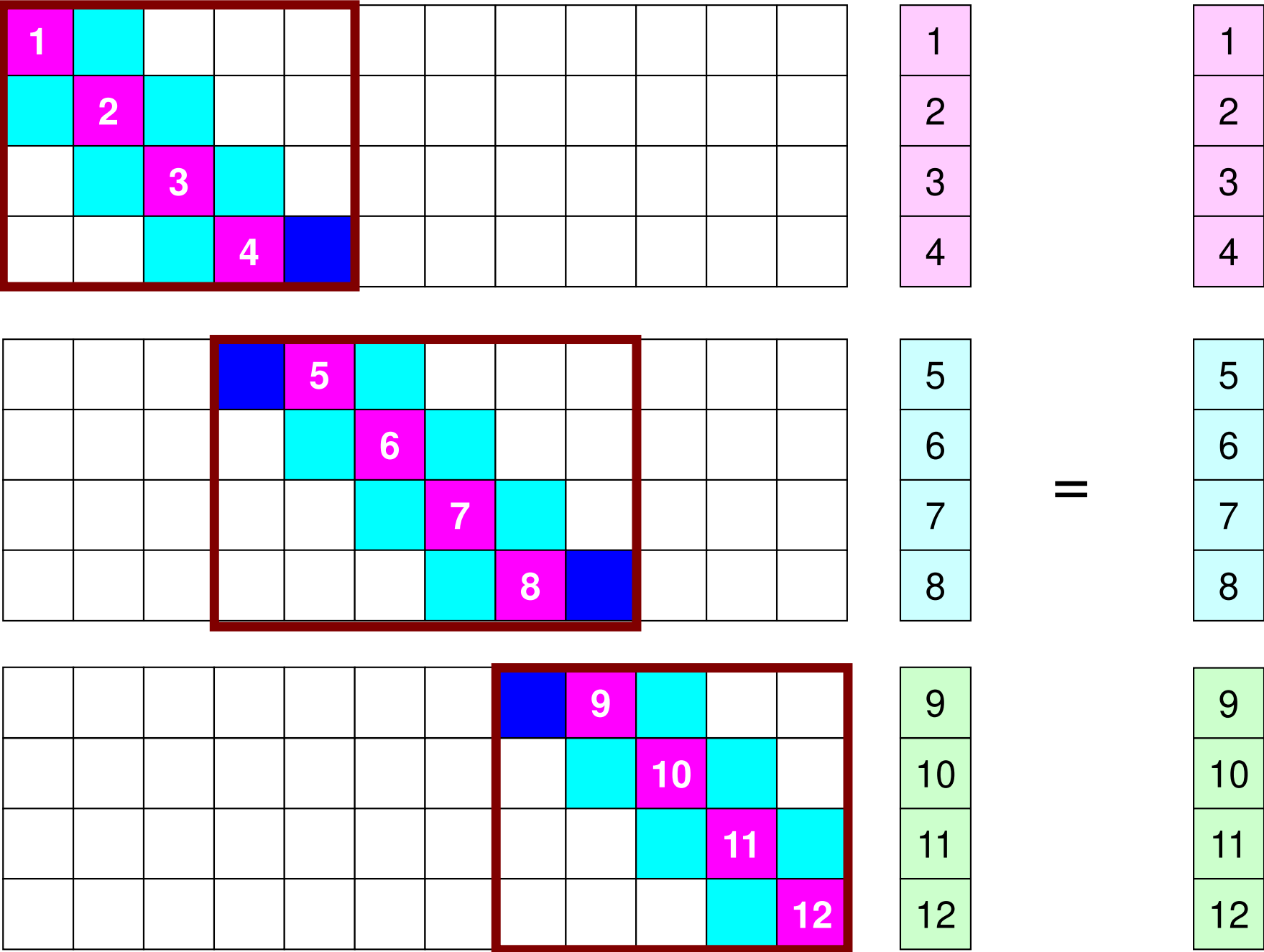
do i= 1, N
  W(i, Q) = DIAG(i)*W(i, P)
  do j= INDEX(i-1)+1, INDEX(i)
    W(i, Q) = W(i, Q) + AMAT(j)*W(ITEM(j), P)
  enddo
enddo
```



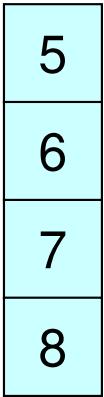
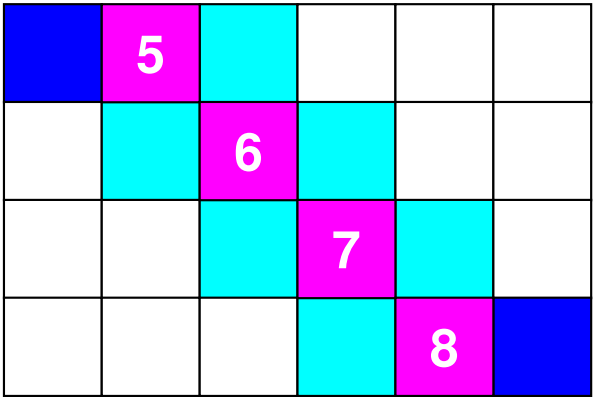
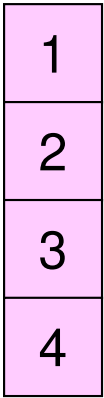
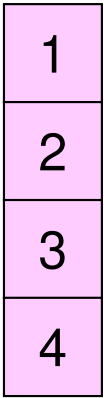
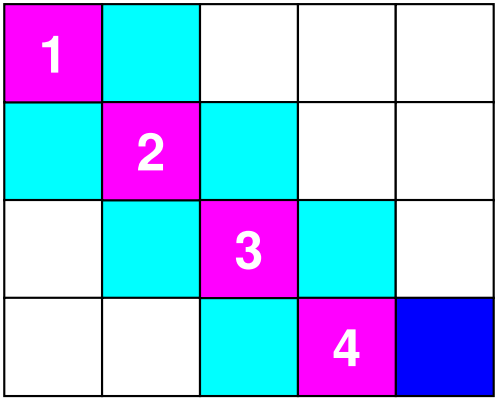
Mat-Vec Products: Local Op. Possible



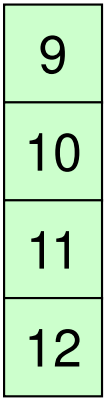
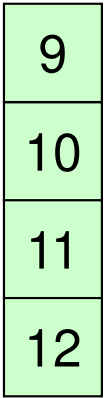
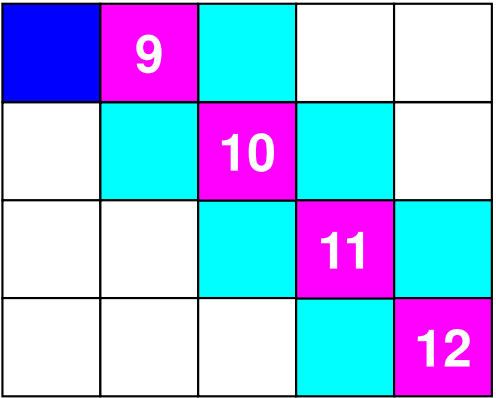
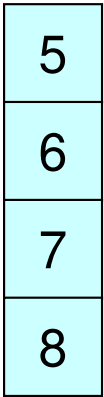
Mat-Vec Products: Local Op. Possible



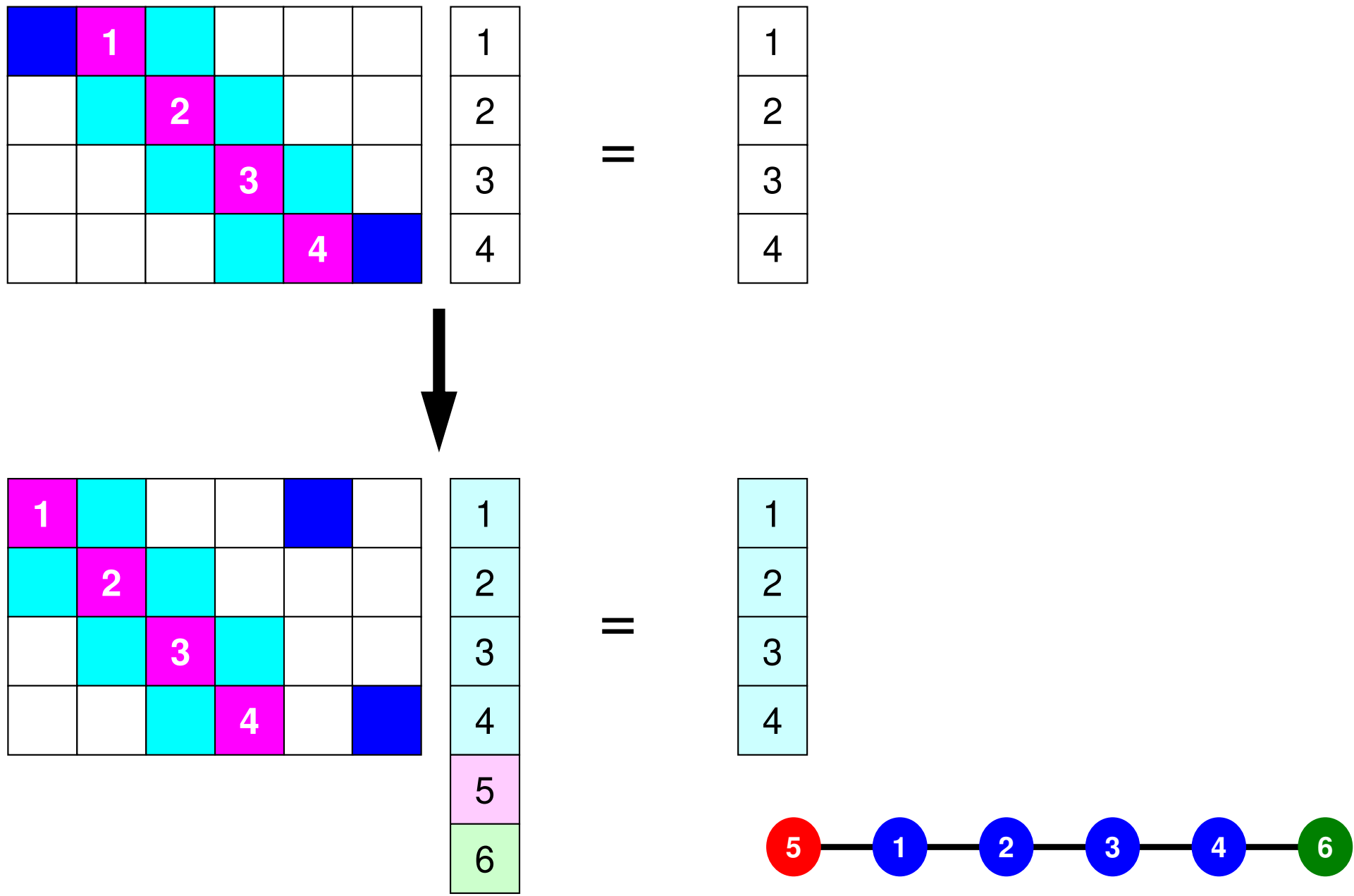
Mat-Vec Products: Local Op. Possible



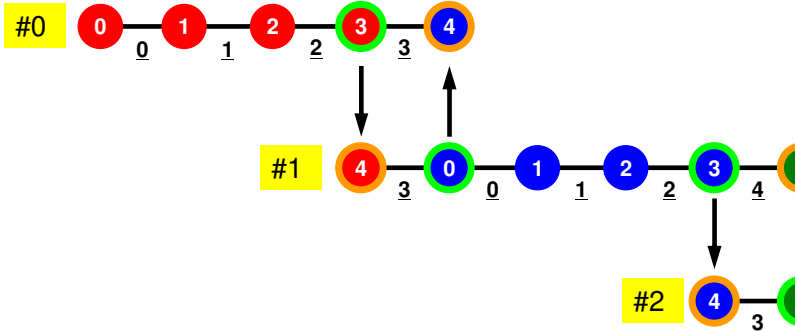
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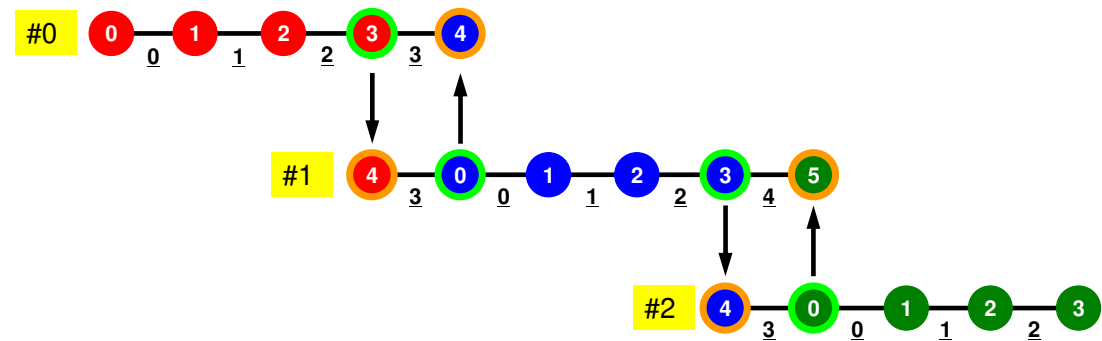


Mat-Vec Products: Local Op. #1



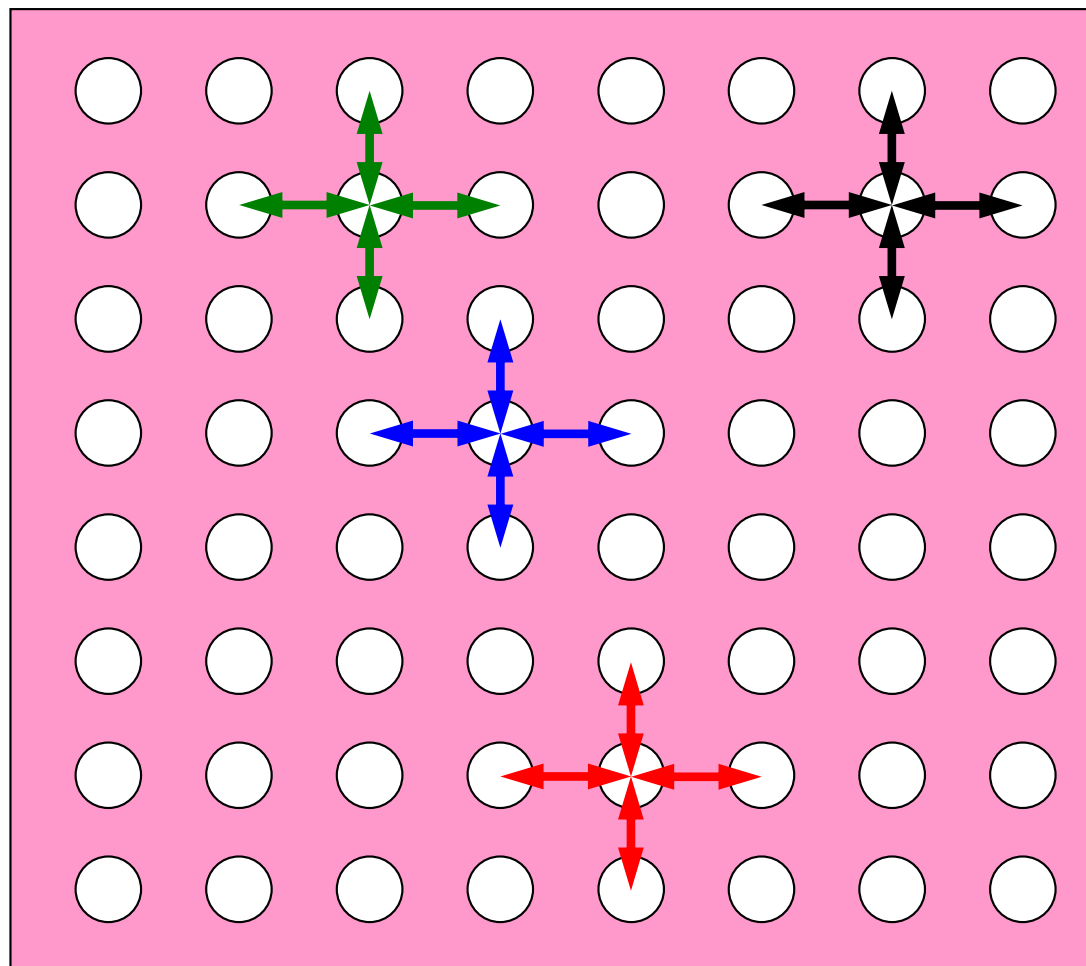
What is Point-to-Point Comm. ?

- Collective Communication
 - MPI_Reduce, MPI_Scatter/Gather etc.
 - Communications with all processes in the communicator
 - Application Area
 - BEM, Spectral Method, MD: global interactions are considered
 - Dot products, MAX/MIN: Global Summation & Comparison
 - Peer-toPeer/Point-to-Point
 - MPI_Send, MPI_Recv
 - Communication with limited processes
 - Neighbors
 - Application Area
 - FEM, FDM: Localized Method
- 



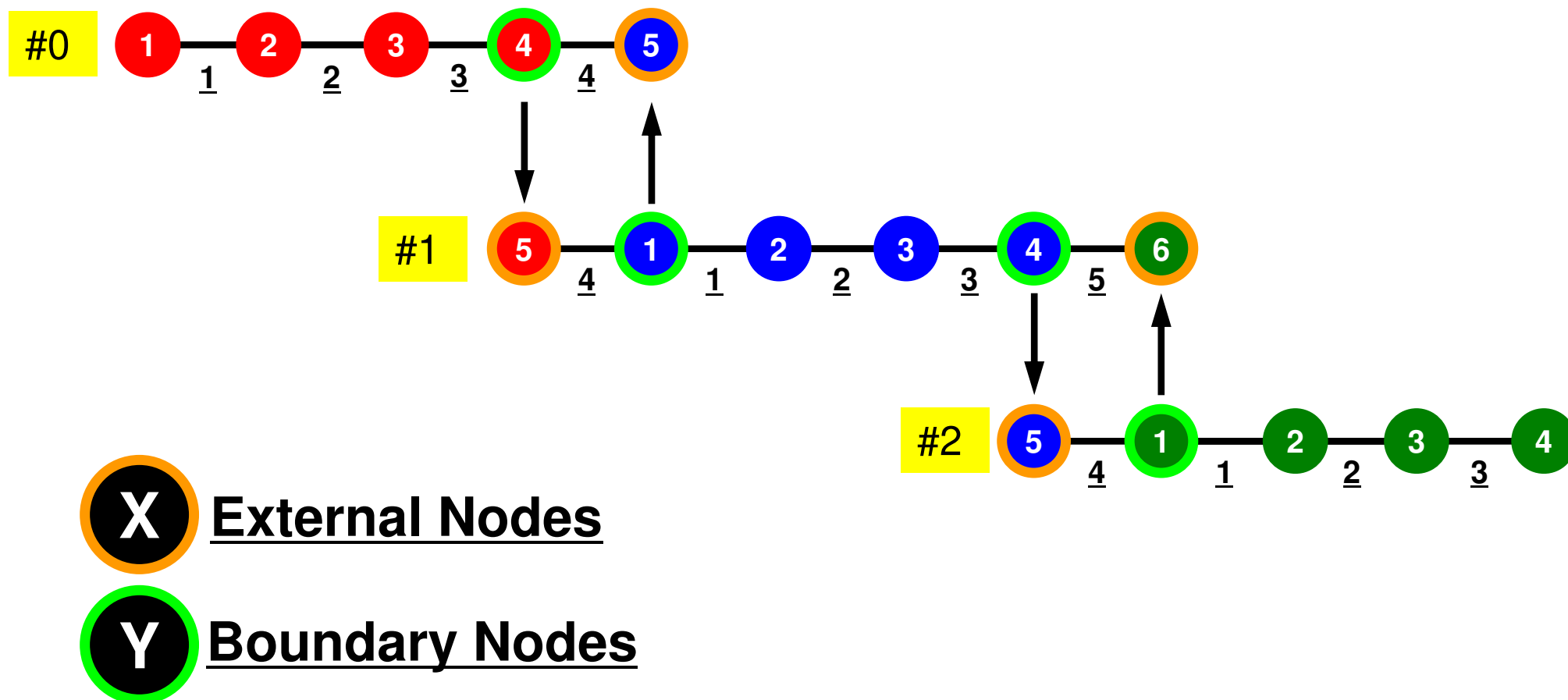
Collective/PtoP Communications

Interactions with only Neighboring Processes/Element
Finite Difference Method (FDM), Finite Element
Method (FEM)



When do we need PtoP comm.: 1D-FEM

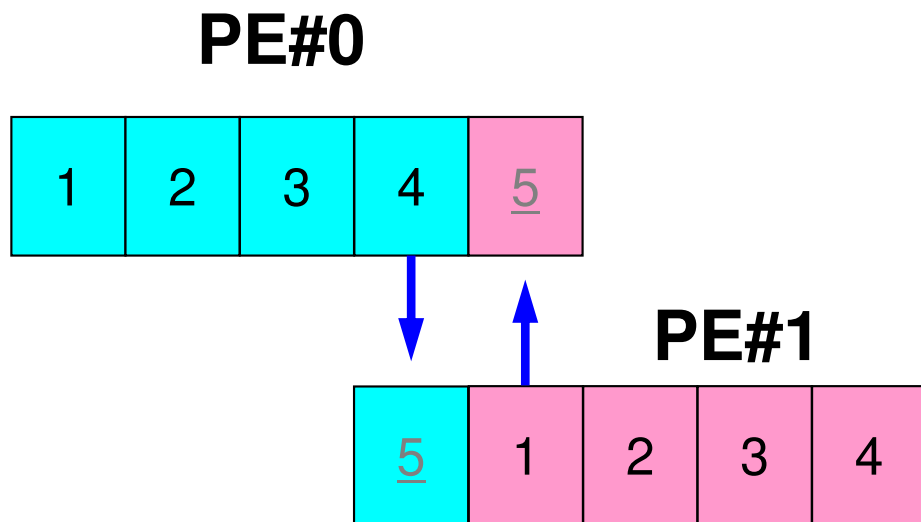
Info in neighboring domains is required for FEM operations
Matrix assembling, Iterative Method



Method for P-to-P Comm.

- **MPI_Send, MPI_Recv**
- These are “blocking” functions.
 - “Dead lock” occurs for these “blocking” functions.
- A “blocking” MPI call means that the program execution will be suspended until the message buffer is safe to use.
- The MPI standards specify that a blocking SEND or RECV does not return until the send buffer is safe to reuse (for MPI_Send), or the receive buffer is ready to use (for MPI_Recv).
 - Blocking comm. confirms “secure” communication, but it is very inconvenient and impractical.
- Please just remember that “there are such functions”.

MPI_Send/MPI_Recv



```
if (my_rank.eq.0) NEIB_ID=1
if (my_rank.eq.1) NEIB_ID=0

...
call MPI_SEND (NEIB_ID, arg's)
call MPI_RECV (NEIB_ID, arg's)
...
```

- This seems reasonable, but it stops at MPI_Send/MPI_Recv.
 - Sometimes it works (according to implementation).
- “Sending 0-to-1” does not terminate, until “Receiving@1-from-0” is done.
 - But, “Sending 1-to-0” does not terminate, if “Receiving@0-from-1” is not done.

MPI_Send/MPI_Recv

PE#0

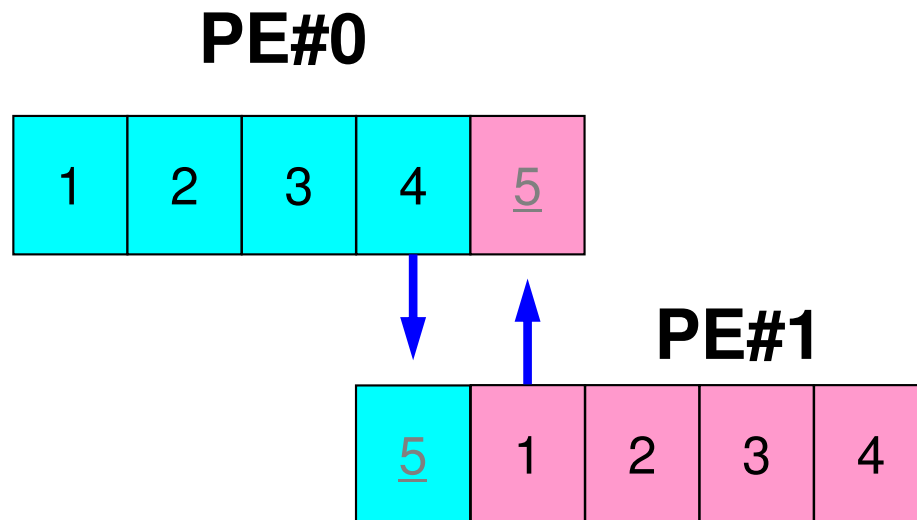
```
call MPI_SEND (NEIB_ID, arg's)  
call MPI_RECV (NEIB_ID, arg's)
```

PE#1

```
call MPI_SEND (NEIB_ID, arg's)  
call MPI_RECV (NEIB_ID, arg's)
```

- Both of PE#0 and PE#1 are “sending”
- “Sending” does not terminate, if “receiving” at destination is not completed
- Both of PE#0 and PE#1 are waiting for completion of “receiving” after “sending” -> Processes stop

MPI_Send/MPI_Recv (cont.)



```
if (my_rank.eq.0) NEIB_ID=1
if (my_rank.eq.1) NEIB_ID=0

...
if (my_rank.eq.0) then
  call MPI_SEND (NEIB_ID, arg's)
  call MPI_RECV (NEIB_ID, arg's)
endif

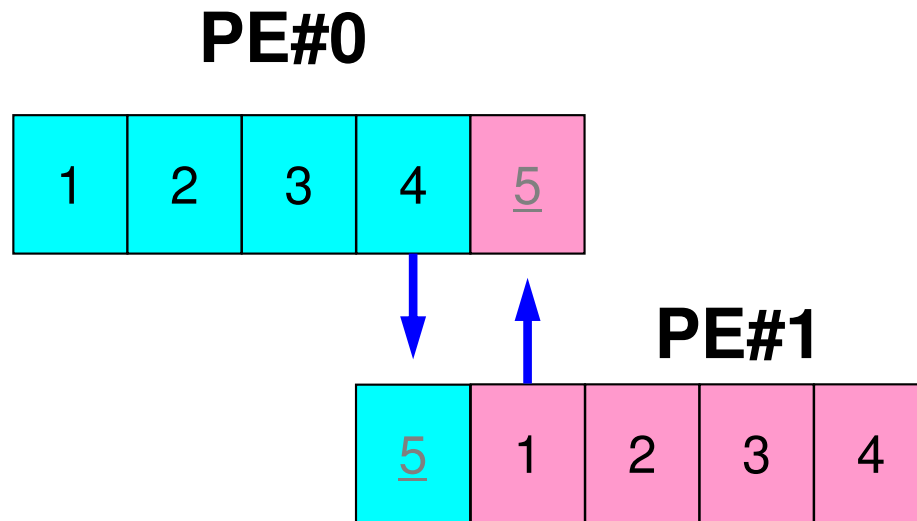
if (my_rank.eq.1) then
  call MPI_RECV (NEIB_ID, arg's)
  call MPI_SEND (NEIB_ID, arg's)
endif

...
```

- It works.
- It is OK for Structured Meshes for FDM (Finite Difference Method).

How to do PtoP Comm. ?

- Using “non-blocking” functions **`MPI_Isend`** & **`MPI_Irecv`** together with **`MPI_Waitall`** for synchronization
- **`MPI_Sendrecv`** is also available.



```
if (my_rank.eq.0) NEIB_ID=1
if (my_rank.eq.1) NEIB_ID=0

...
call MPI_Isend (NEIB_ID, arg's)
call MPI_Irecv (NEIB_ID, arg's)
...
call MPI_Waitall (for Irecv)
...
call MPI_Waitall (for Isend)
```

`MPI_Waitall` for both of
`MPI_Isend/MPI_Irecv` is possible

MPI_ISEND

- Begins a non-blocking send
 - Send the contents of sending buffer (starting from **sendbuf**, number of messages: **count**) to **dest** with **tag** .
 - Contents of sending buffer cannot be modified before calling corresponding **MPI_Waitall**.

- **call MPI_ISEND**
(sendbuf, count, datatype, dest, tag, comm, request, ierr)

–	<u>sendbuf</u>	choice	I	starting address of sending buffer
–	<u>count</u>	I	I	number of elements sent to each process
–	<u>datatype</u>	I	I	data type of elements of sending buffer
–	<u>dest</u>	I	I	rank of destination
–	<u>tag</u>	I	I	message tag
				This integer can be used by the application to distinguish messages. Communication occurs if tag' s of MPI_Isend and MPI_Irecv are matched. Usually tag is set to be “0” (in this class),
–	<u>comm</u>	I	I	communicator
–	<u>request</u>	I	O	communication request array used in MPI_Waitall
–	<u>ierr</u>	I	O	completion code

Communication Request: request 通信識別子

- call MPI_ISEND
(sendbuf, count, datatype, dest, tag, comm, request, ierr)
 - sendbuf choice I starting address of sending buffer
 - count I I number of elements sent to each process
 - datatype I I data type of elements of sending buffer
 - dest I I rank of destination
 - tag I I message tag
This integer can be used by the application to distinguish messages. Communication occurs if tag's of MPI_Isend and MPI_Irecv are matched. Usually tag is set to be "0" (in this class),
 - comm I I communicator
 - request I O communication request used in MPI_Waitall
Size of the array is total number of neighboring processes
 - ierr I O completion code
- Just define the array

```
allocate (request (NEIBPETOT))
```


MPI_IRecv

- Begins a non-blocking receive
 - Receiving the contents of receiving buffer (starting from **recvbuf**, number of messages: **count**) from **source** with **tag** .
 - Contents of receiving buffer cannot be used before calling corresponding **MPI_Waitall**.

- **call MPI_IRecv**

(recvbuf, count, datatype, dest, tag, comm, request, ierr)

- | | | | |
|-------------------|--------|---|---|
| – <u>recvbuf</u> | choice | I | starting address of receiving buffer |
| – <u>count</u> | I | I | number of elements in receiving buffer |
| – <u>datatype</u> | I | I | data type of elements of receiving buffer |
| – <u>source</u> | I | I | rank of source |
| – <u>tag</u> | I | I | message tag |
- This integer can be used by the application to distinguish messages. Communication occurs if tag' s of MPI_Isend and MPI_Irecv are matched.
- Usually tag is set to be “0” (in this class),
- | | | | |
|------------------|---|---|---|
| – <u>comm</u> | I | I | communicator |
| – <u>request</u> | I | O | communication request used in MPI_Waitall |
| – <u>ierr</u> | I | O | completion code |

MPI_WAITALL

- **MPI_Waitall** blocks until all comm's, associated with request in the array, complete. It is used for terminating MPI_Isend and MPI_Irecv.
- At sending phase, contents of sending buffer cannot be modified before calling corresponding **MPI_Waitall**. At receiving phase, contents of receiving buffer cannot be used before calling corresponding **MPI_Waitall**.
- MPI_Isend and MPI_Irecv can be synchronized simultaneously with a single **MPI_Waitall** if it is consistent.
 - Same request should be used in MPI_Isend and MPI_Irecv.
- Its operation is similar to that of **MPI_Barrier** but, **MPI_Waitall** can not be replaced by **MPI_Barrier**.
 - Possible troubles using **MPI_Barrier** instead of **MPI_Waitall**: Contents of **request** and **status** are not updated properly, very slow operations etc.
- **call MPI_WAITALL (count, request, status, ierr)**
 - count I I number of processes to be synchronized
 - request I I/O comm. request used in MPI_Waitall (array size: count)
 - status I O array of status objects
MPI_STATUS_SIZE: defined in 'mpif.h', 'mpi.h'
 - ierr I O completion code

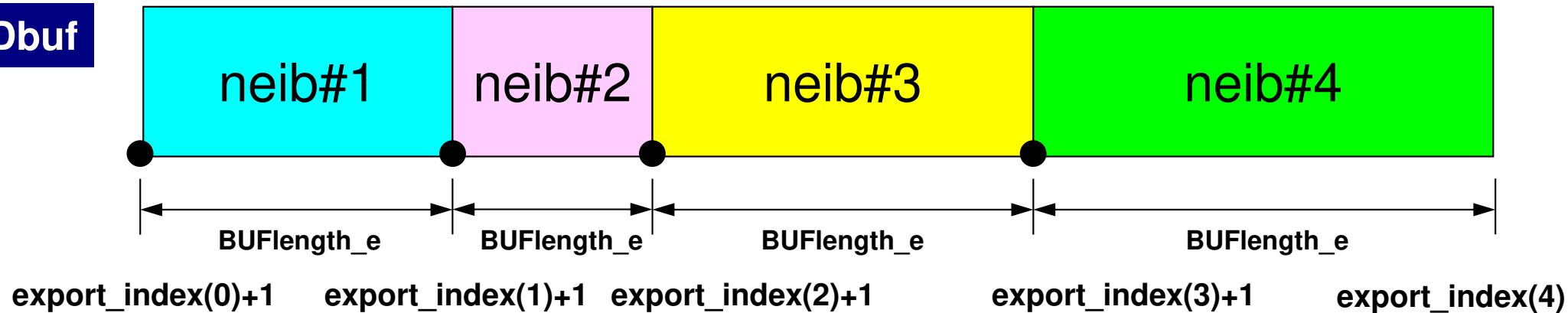
Array of status object: status 状況オブジェクト配列

- **call MPI_WAITALL (count, request, status, ierr)**
 - count I I number of processes to be synchronized
 - request I I/O comm. request used in MPI_Waitall (array size: count)
 - status I O array of status objects
MPI_STATUS_SIZE: defined in 'mpif.h', 'mpi.h'
 - ierr I O completion code
- Just define the array

```
allocate (stat(MPI_STATUS_SIZE, NEIBPETOT))
```

SEND: MPI_Isend/Irecv/Waitall

SENDbuf



```
do neib= 1, NEIBPETOT
```

```
  iS_e= export_index(neib-1) + 1
```

```
  iE_e= export_index(neib )
```

```
  BUFlength_e= iE_e + 1 - iS_e
```

```
  call MPI_ISEND
```

```
&      (SENDbuf(iS_e), BUFlength_e, MPI_INTEGER,
```

```
&      NEIBPE(neib), 0, MPI_COMM_WORLD,
```

```
&      request_send(neib), ierr)
```

```
enddo
```

```
call MPI_WAITALL (NEIBPETOT, request_send, stat_send, ierr)
```

RECV: MPI_Isend/Irecv/Waitall

```
do neib= 1, NEIBPETOT
```

```
  iS_i= import_index(neib-1) + 1
```

```
  iE_i= import_index(neib  )
```

```
  BUFlength_i= iE_i + 1 - iS_i
```

```
  call MPI_Irecv
```

```
&      (RECVbuf(iS_i), BUFlength_i, MPI_INTEGER,
```

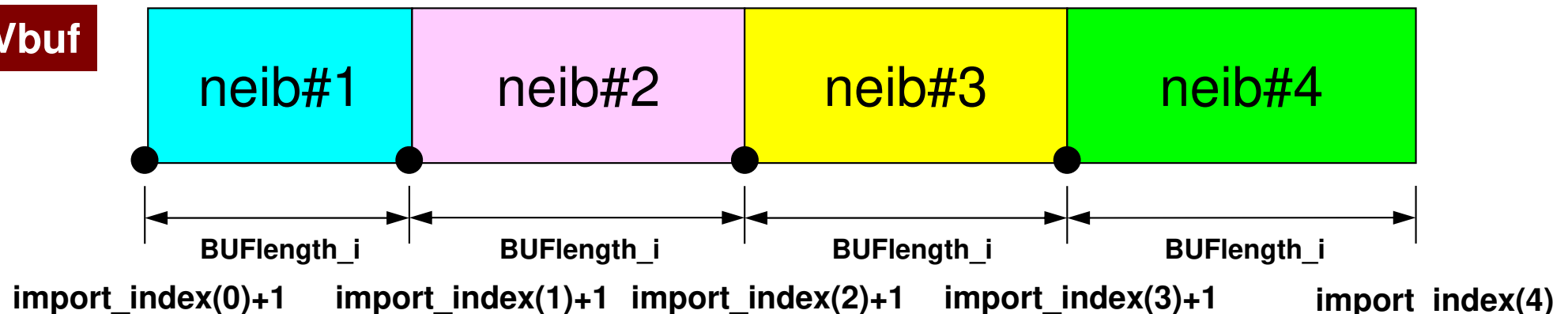
```
&      NEIBPE(neib), 0, MPI_COMM_WORLD,
```

```
&      request_recv(neib), ierr)
```

```
enddo
```

```
call MPI_WAITALL (NEIBPETOT, request_recv, stat_recv, ierr)
```

RECVbuf



MPI_SENDRECV

- MPI_Send+MPI_Recv: not recommended, many restrictions
- call MPI_SENDRECV
 (sendbuf, sendcount, sendtype, dest, sendtag, recvbuf,
 recvcount, recvtype, source, recvtag, comm, status, ierr)

– <u>sendbuf</u>	choice	I	starting address of sending buffer
– <u>sendcount</u>	I	I	number of elements in sending buffer
– <u>sendtype</u>	I	I	datatype of each sending buffer element
– <u>dest</u>	I	I	rank of destination
– <u>sendtag</u>	I	I	message tag for sending
– <u>comm</u>	I	I	communicator
– <u>recvbuf</u>	choice	I	starting address of receiving buffer
– <u>recvcount</u>	I	I	number of elements in receiving buffer
– <u>recvtype</u>	I	I	datatype of each receiving buffer element
– <u>source</u>	I	I	rank of source
– <u>recvtag</u>	I	I	message tag for receiving
– <u>comm</u>	I	I	communicator
– <u>status</u>	I	O	array of status objects MPI_STATUS_SIZE: defined in 'mpif.h', 'mpi.h'
– <u>ierr</u>	I	O	completion code

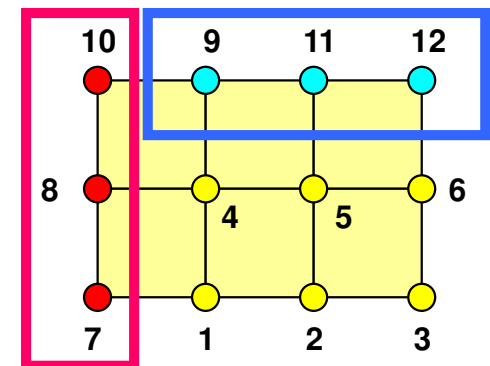
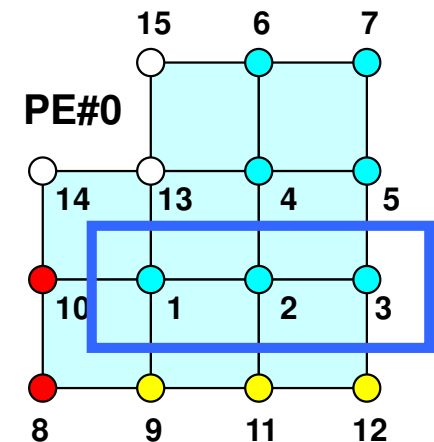
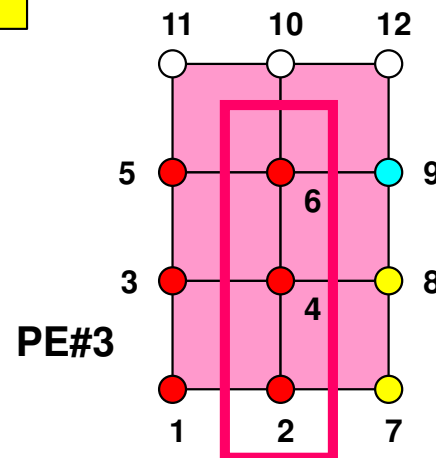
RECV: receiving to external nodes

Recv. continuous data to recv. buffer from neighbors

- MPI_Irecv**

(recvbuf, count, datatype, dest, tag, comm, request)

- **recvbuf** choice I starting address of receiving buffer
- **count** I I number of elements in receiving buffer
- **datatype** I I data type of elements of receiving buffer
- **source** I I rank of source



PE#2

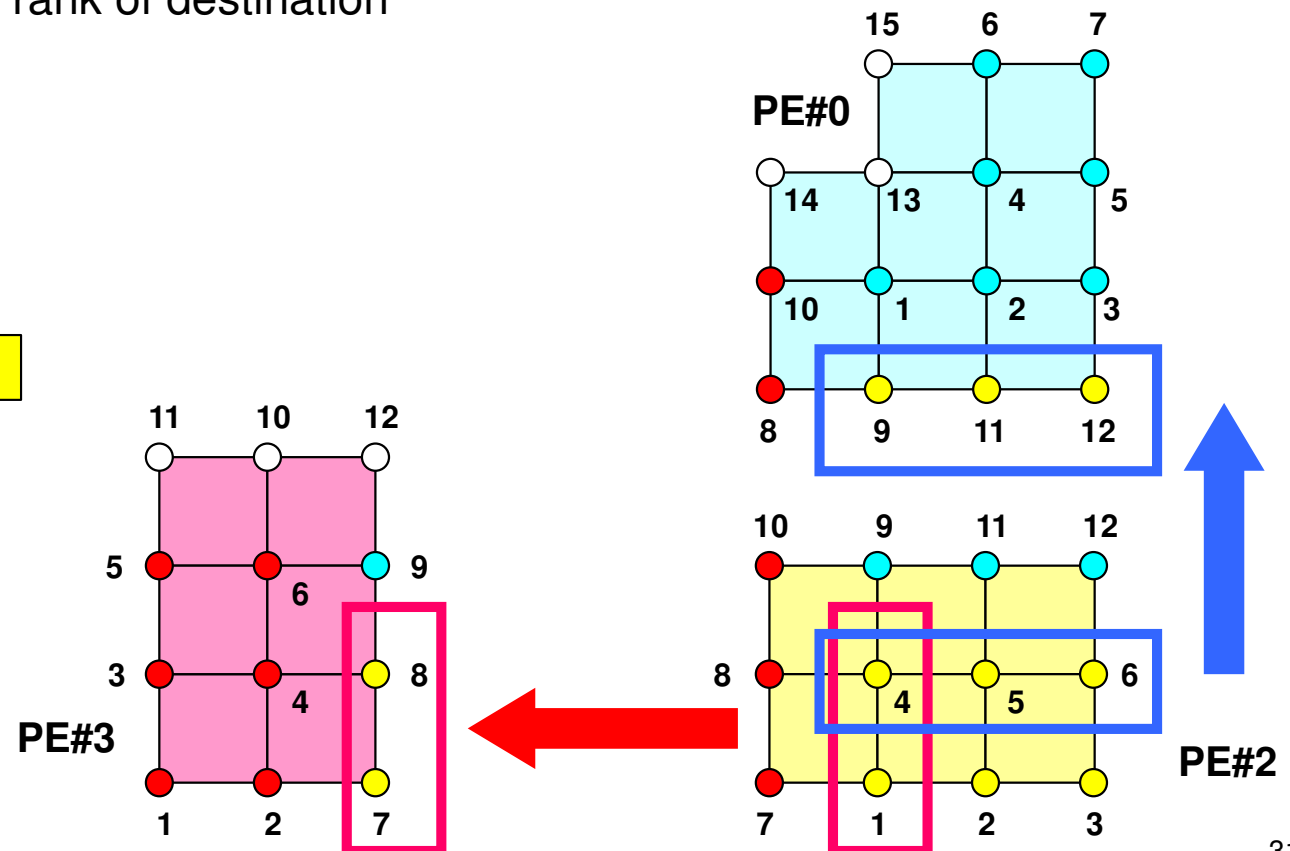
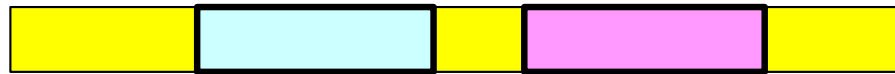
SEND: sending from boundary nodes

Send continuous data to send buffer of neighbors

- MPI_Isend**

(sendbuf, count, datatype, dest, tag, comm, request)

- **sendbuf** choice I starting address of sending buffer
- **count** I I number of elements sent to each process
- **datatype** I I data type of elements of sending buffer
- **dest** I I rank of destination



Request, Status in Fortran

- **MPI_Isend: request**
- **MPI_Irecv: request**
- **MPI_Waitall: request, status**

```
integer request (NEIBPETOT)  
integer status (MPI_STAUTS_SIZE, NEIBPETOT)
```

- **MPI_Sendrecv: status**

```
integer status (MPI_STATUS_SIZE)
```

Files on Odyssey

Fortran

```
>$ cd /work/gt87/t87XXX/pFEM/  
>$ module load fj  
>$ cp /work/gt00/z30088/pFEM/F/s2-f.tar .  
>$ tar xvf s2-f.tar
```

C

```
>$ cd /work/gt87/t87XXX/pFEM/  
>$ module load fj  
>$ cp /work/gt00/home/z30088/pFEM/C/s2-c.tar .  
>$ tar xvf s2-c.tar
```

Confirmation

```
>$ ls  
mpi  
  
>$ cd mpi/S2
```

This directory is called as <\$O-S2> .

<\$O-S2> = <\$O-TOP>/mpi/S2

Ex.1: Send-Recv a Scalar

- Exchange VAL (real, 8-byte) between PE#0 & PE#1

```

if (my_rank.eq.0) NEIB= 1
if (my_rank.eq.1) NEIB= 0

call MPI_Isend (VAL, 1, MPI_DOUBLE_PRECISION, NEIB, ..., req_send(1), ...)
call MPI_Irecv (VALtemp, 1, MPI_DOUBLE_PRECISION, NEIB, ..., req_recv(1), ...)
call MPI_Waitall (... , req_recv, stat_recv, ...) Recv.buf VALtemp can be used
call MPI_Waitall (... , req_send, stat_send, ...) Send buf VAL can be modified
VAL= VALtemp

```

```

if (my_rank.eq.0) NEIB= 1
if (my_rank.eq.1) NEIB= 0

call MPI_Sendrecv (VAL, 1, MPI_DOUBLE_PRECISION, NEIB, ... &
                  VALtemp, 1, MPI_DOUBLE_PRECISION, NEIB, ..., status, ...)
VAL= VALtemp

```

Name of recv. buffer could be “VAL”, but not recommended.

Ex.1: Send-Recv a Scalar

Isend/Irecv/Waitall

```
$> cd /work/gt87/t87XXX/pFEM/mpi/S2
$> module load fj
$> mpifrtpx -Kfast ex1-1.f
$> pjsub go2.sh
```

```
implicit REAL*8 (A-H,O-Z)
include 'mpif.h'
integer(kind=4) :: my_rank, PETOT, NEIB
real      (kind=8) :: VAL, VALtemp
integer(kind=4), dimension(MPI_STATUS_SIZE,1) :: stat_send, stat_recv
integer(kind=4), dimension(1) :: request_send, request_recv

call MPI_INIT      (ierr)
call MPI_COMM_SIZE (MPI_COMM_WORLD, PETOT, ierr )
call MPI_COMM_RANK (MPI_COMM_WORLD, my_rank, ierr )

if (my_rank.eq.0) then
  NEIB= 1
  VAL = 10.d0
else
  NEIB= 0
  VAL = 11.d0
endif

call MPI_ISEND (VAL, 1,MPI_DOUBLE_PRECISION,NEIB,0,MPI_COMM_WORLD,request_send(1),ierr)
call MPI_IRecv (VALx,1,MPI_DOUBLE_PRECISION,NEIB,0,MPI_COMM_WORLD,request_recv(1),ierr)
call MPI_WAITALL (1, request_recv, stat_recv, ierr)
call MPI_WAITALL (1, request_send, stat_send, ierr)
VAL= VALx

call MPI_FINALIZE (ierr)
end
```

go2.sh

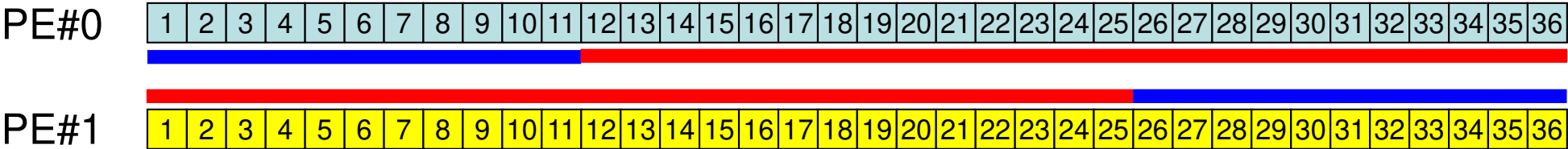
```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture7-o
#PJM -L node=1
#PJM --mpi proc=2
#PJM -L elapse=00:15:00
#PJM -g gt87
#PJM -j
#PJM -e err
#PJM -o test.lst

module load fj
module load fjmpi

mpiexec ./a.out
```

Ex.2: Send-Recv an Array (1/3)

- Exchange VEC (real, 8-byte) between PE#0 & PE#1
- PE#0 to PE#1
 - PE#0: send VEC(1)-VEC(11) (length=11)
 - PE#1: recv. as VEC(26)-VEC(36) (length=11)
- PE#1 to PE#0
 - PE#1: send VEC(1)-VEC(25) (length=25)
 - PE#0: recv. as VEC(12)-VEC(36) (length=25)
- Practice: Develop a program for this operation.



Practice: t1

- Initial status of VEC(:):
 - PE#0 VEC(1-36)= 101,102,103,~,135,136
 - PE#1 VEC(1-36)= 201,202,203,~,235,236
- Confirm the results in the next page
- MPI_Isend/Irecv/Waitall

Estimated Results

t1

0	#BEFORE#	1	101.
0	#BEFORE#	2	102.
0	#BEFORE#	3	103.
0	#BEFORE#	4	104.
0	#BEFORE#	5	105.
0	#BEFORE#	6	106.
0	#BEFORE#	7	107.
0	#BEFORE#	8	108.
0	#BEFORE#	9	109.
0	#BEFORE#	10	110.
0	#BEFORE#	11	111.
0	#BEFORE#	12	112.
0	#BEFORE#	13	113.
0	#BEFORE#	14	114.
0	#BEFORE#	15	115.
0	#BEFORE#	16	116.
0	#BEFORE#	17	117.
0	#BEFORE#	18	118.
0	#BEFORE#	19	119.
0	#BEFORE#	20	120.
0	#BEFORE#	21	121.
0	#BEFORE#	22	122.
0	#BEFORE#	23	123.
0	#BEFORE#	24	124.
0	#BEFORE#	25	125.
0	#BEFORE#	26	126.
0	#BEFORE#	27	127.
0	#BEFORE#	28	128.
0	#BEFORE#	29	129.
0	#BEFORE#	30	130.
0	#BEFORE#	31	131.
0	#BEFORE#	32	132.
0	#BEFORE#	33	133.
0	#BEFORE#	34	134.
0	#BEFORE#	35	135.
0	#BEFORE#	36	136.

0	#AFTER #	1	101.
0	#AFTER #	2	102.
0	#AFTER #	3	103.
0	#AFTER #	4	104.
0	#AFTER #	5	105.
0	#AFTER #	6	106.
0	#AFTER #	7	107.
0	#AFTER #	8	108.
0	#AFTER #	9	109.
0	#AFTER #	10	110.
0	#AFTER #	11	111.
0	#AFTER #	12	201.
0	#AFTER #	13	202.
0	#AFTER #	14	203.
0	#AFTER #	15	204.
0	#AFTER #	16	205.
0	#AFTER #	17	206.
0	#AFTER #	18	207.
0	#AFTER #	19	208.
0	#AFTER #	20	209.
0	#AFTER #	21	210.
0	#AFTER #	22	211.
0	#AFTER #	23	212.
0	#AFTER #	24	213.
0	#AFTER #	25	214.
0	#AFTER #	26	215.
0	#AFTER #	27	216.
0	#AFTER #	28	217.
0	#AFTER #	29	218.
0	#AFTER #	30	219.
0	#AFTER #	31	220.
0	#AFTER #	32	221.
0	#AFTER #	33	222.
0	#AFTER #	34	223.
0	#AFTER #	35	224.
0	#AFTER #	36	225.

1	#BEFORE#	1	201.
1	#BEFORE#	2	202.
1	#BEFORE#	3	203.
1	#BEFORE#	4	204.
1	#BEFORE#	5	205.
1	#BEFORE#	6	206.
1	#BEFORE#	7	207.
1	#BEFORE#	8	208.
1	#BEFORE#	9	209.
1	#BEFORE#	10	210.
1	#BEFORE#	11	211.
1	#BEFORE#	12	212.
1	#BEFORE#	13	213.
1	#BEFORE#	14	214.
1	#BEFORE#	15	215.
1	#BEFORE#	16	216.
1	#BEFORE#	17	217.
1	#BEFORE#	18	218.
1	#BEFORE#	19	219.
1	#BEFORE#	20	220.
1	#BEFORE#	21	221.
1	#BEFORE#	22	222.
1	#BEFORE#	23	223.
1	#BEFORE#	24	224.
1	#BEFORE#	25	225.
1	#BEFORE#	26	226.
1	#BEFORE#	27	227.
1	#BEFORE#	28	228.
1	#BEFORE#	29	229.
1	#BEFORE#	30	230.
1	#BEFORE#	31	231.
1	#BEFORE#	32	232.
1	#BEFORE#	33	233.
1	#BEFORE#	34	234.
1	#BEFORE#	35	235.
1	#BEFORE#	36	236.

1	#AFTER #	1	201.
1	#AFTER #	2	202.
1	#AFTER #	3	203.
1	#AFTER #	4	204.
1	#AFTER #	5	205.
1	#AFTER #	6	206.
1	#AFTER #	7	207.
1	#AFTER #	8	208.
1	#AFTER #	9	209.
1	#AFTER #	10	210.
1	#AFTER #	11	211.
1	#AFTER #	12	212.
1	#AFTER #	13	213.
1	#AFTER #	14	214.
1	#AFTER #	15	215.
1	#AFTER #	16	216.
1	#AFTER #	17	217.
1	#AFTER #	18	218.
1	#AFTER #	19	219.
1	#AFTER #	20	220.
1	#AFTER #	21	221.
1	#AFTER #	22	222.
1	#AFTER #	23	223.
1	#AFTER #	24	224.
1	#AFTER #	25	225.
1	#AFTER #	26	101.
1	#AFTER #	27	102.
1	#AFTER #	28	103.
1	#AFTER #	29	104.
1	#AFTER #	30	105.
1	#AFTER #	31	106.
1	#AFTER #	32	107.
1	#AFTER #	33	108.
1	#AFTER #	34	109.
1	#AFTER #	35	110.
1	#AFTER #	36	111.

Ex.2: Send-Recv an Array (2/3)

```
if (my_rank.eq.0) then
  call MPI_Isend (VEC( 1), 11, MPI_DOUBLE_PRECISION, 1, ..., req_send(1), ...)
  call MPI_Irecv (VEC(12), 25, MPI_DOUBLE_PRECISION, 1, ..., req_recv(1), ...)
endif

if (my_rank.eq.1) then
  call MPI_Isend (VEC( 1), 25, MPI_DOUBLE_PRECISION, 0, ..., req_send(1), ...)
  call MPI_Irecv (VEC(26), 11, MPI_DOUBLE_PRECISION, 0, ..., req_recv(1), ...)
endif

call MPI_Waitall (... , req_recv, stat_recv, ...)
call MPI_Waitall (... , req_send, stat_send, ...)
```

It works, but complicated operations.

Not looks like SPMD.

Not portable.

Ex.2: Send-Recv an Array (3/3)

```
if (my_rank.eq.0) then
  NEIB= 1
  start_send= 1
  length_send= 11
  start_recv= length_send + 1
  length_recv= 25
endif

if (my_rank.eq.1) then
  NEIB= 0
  start_send= 1
  length_send= 25
  start_recv= length_send + 1
  length_recv= 11
endif

call MPI_Isend
(VEC(start_send), length_send, MPI_DOUBLE_PRECISION, NEIB, ..., req_send(1), ...) &
call MPI_Irecv
(VEC(start_recv), length_recv, MPI_DOUBLE_PRECISION, NEIB, ..., req_recv(1), ...) &

call MPI_Waitall (... , req_recv, stat_recv, ...)
call MPI_Waitall (... , req_send, stat_send, ...)
```

This is “SMPD” !!

Notice: Send/Recv Arrays

#PE0

send:

```
VEC(start_send) ~  
VEC(start_send+length_send-1)
```

#PE1

send:

```
VEC(start_send) ~  
VEC(start_send+length_send-1)
```

#PE0

recv:

```
VEC(start_recv) ~  
VEC(start_recv+length_recv-1)
```

#PE1

recv:

```
VEC(start_recv) ~  
VEC(start_recv+length_recv-1)
```

- “length_send” of sending process must be equal to “length_recv” of receiving process.
 - PE#0 to PE#1, PE#1 to PE#0
- “sendbuf” and “recvbuf”: different address

Point-to-Point Communication

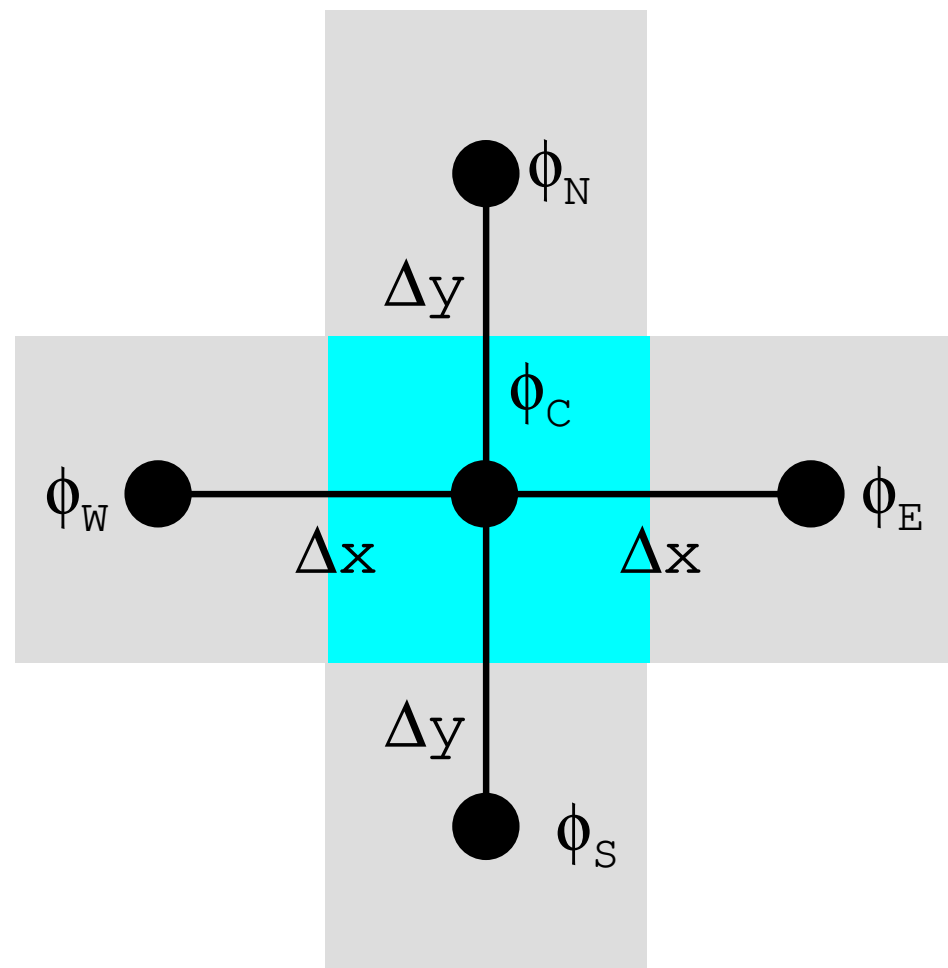
- What is PtoP Communication ?
- 2D Problem, Generalized Communication Table
 - 2D FDM
 - Problem Setting
 - Distributed Local Data and Communication Table
 - Implementation
- Report S2

[illegible]

2D FDM (5-point, central difference)

$$\frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} = f$$

$$\left(\frac{\phi_E - 2\phi_C + \phi_W}{\Delta x^2} \right) + \left(\frac{\phi_N - 2\phi_C + \phi_S}{\Delta y^2} \right) = f_C$$



Decompose into 4 domains

<u>57</u>	<u>58</u>	<u>59</u>	<u>60</u>	<u>61</u>	<u>62</u>	<u>63</u>	<u>64</u>
<u>49</u>	<u>50</u>	<u>51</u>	<u>52</u>	<u>53</u>	<u>54</u>	<u>55</u>	<u>56</u>
<u>41</u>	<u>42</u>	<u>43</u>	<u>44</u>	<u>45</u>	<u>46</u>	<u>47</u>	<u>48</u>
<u>33</u>	<u>34</u>	<u>35</u>	<u>36</u>	<u>37</u>	<u>38</u>	<u>39</u>	<u>40</u>
<u>25</u>	<u>26</u>	<u>27</u>	<u>28</u>	<u>29</u>	<u>30</u>	<u>31</u>	<u>32</u>
<u>17</u>	<u>18</u>	<u>19</u>	<u>20</u>	<u>21</u>	<u>22</u>	<u>23</u>	<u>24</u>
<u>9</u>	<u>10</u>	<u>11</u>	<u>12</u>	<u>13</u>	<u>14</u>	<u>15</u>	<u>16</u>
<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>

4 domains: Global ID

PE#2

<u>57</u>	<u>58</u>	<u>59</u>	<u>60</u>
<u>49</u>	<u>50</u>	<u>51</u>	<u>52</u>
<u>41</u>	<u>42</u>	<u>43</u>	<u>44</u>
<u>33</u>	<u>34</u>	<u>35</u>	<u>36</u>

PE#3

<u>61</u>	<u>62</u>	<u>63</u>	<u>64</u>
<u>53</u>	<u>54</u>	<u>55</u>	<u>56</u>
<u>45</u>	<u>46</u>	<u>47</u>	<u>48</u>
<u>37</u>	<u>38</u>	<u>39</u>	<u>40</u>

PE#0

<u>25</u>	<u>26</u>	<u>27</u>	<u>28</u>
<u>17</u>	<u>18</u>	<u>19</u>	<u>20</u>
<u>9</u>	<u>10</u>	<u>11</u>	<u>12</u>
<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>

PE#1

<u>29</u>	<u>30</u>	<u>31</u>	<u>32</u>
<u>21</u>	<u>22</u>	<u>23</u>	<u>24</u>
<u>13</u>	<u>14</u>	<u>15</u>	<u>16</u>
<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>

4 domains: Local ID

PE#2

13	14	15	16
9	10	11	12
5	6	7	8
1	2	3	4

PE#3

13	14	15	16
9	10	11	12
5	6	7	8
1	2	3	4

PE#0

13	14	15	16
9	10	11	12
5	6	7	8
1	2	3	4

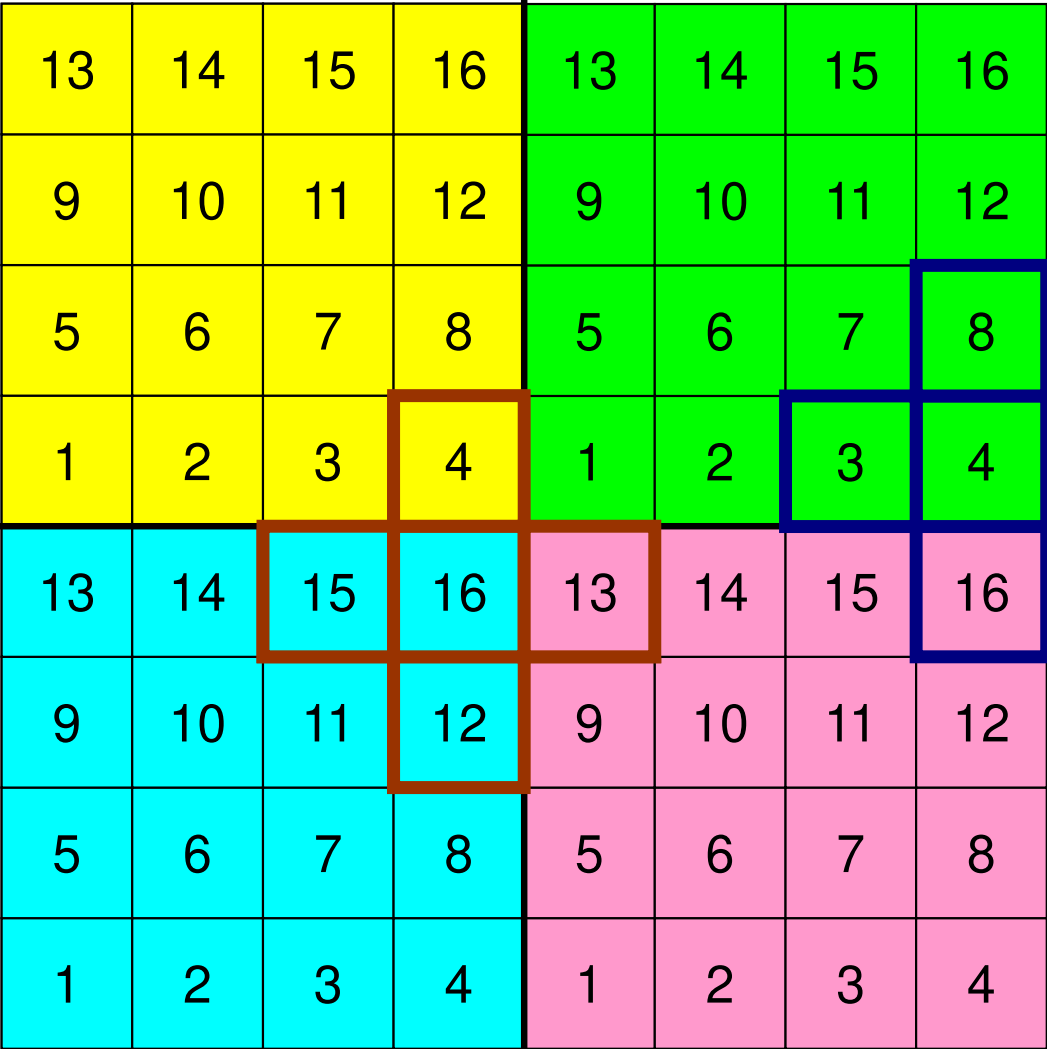
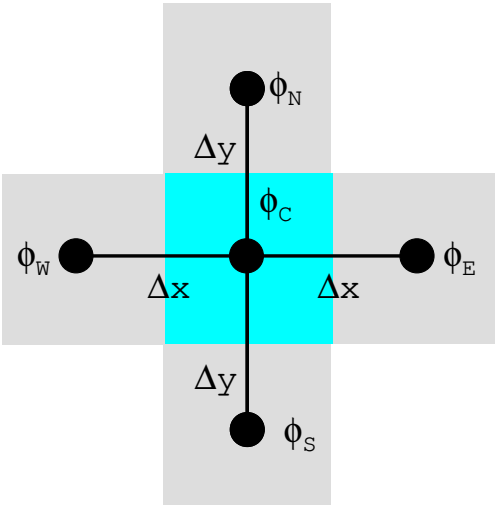
PE#1

13	14	15	16
9	10	11	12
5	6	7	8
1	2	3	4

External Points: Overlapped Region

PE#2

PE#3



PE#0

PE#1

External Points: Overlapped Region

PE#2

13	14	15	16
9	10	11	12
5	6	7	8
1	2	3	4

PE#3

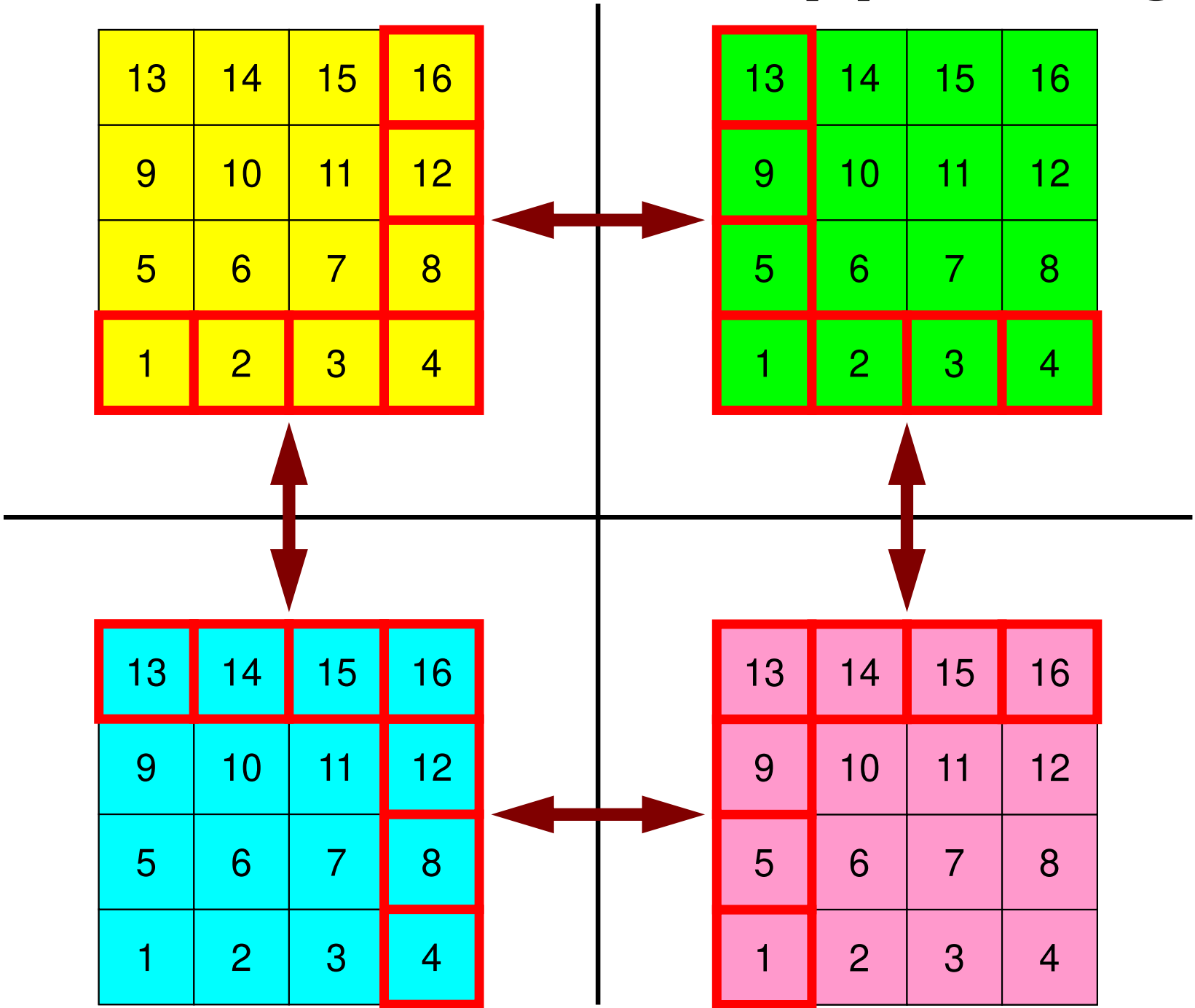
13	14	15	16
9	10	11	12
5	6	7	8
1	2	3	4

PE#0

13	14	15	16
9	10	11	12
5	6	7	8
1	2	3	4

PE#1

13	14	15	16
9	10	11	12
5	6	7	8
1	2	3	4



Local ID of External Points ?

PE#2

13	14	15	16	?
9	10	11	12	?
5	6	7	8	?
1	2	3	4	?
?	?	?	?	

PE#3

?	13	14	15	16
?	9	10	11	12
?	5	6	7	8
?	1	2	3	4
	?	?	?	?

PE#0

?	?	?	?	
13	14	15	16	?
9	10	11	12	?
5	6	7	8	?
1	2	3	4	?

PE#1

	?	?	?	?
?	13	14	15	16
?	9	10	11	12
?	5	6	7	8
?	1	2	3	4

Overlapped Region

PE#2

13	14	15	16	?
9	10	11	12	?
5	6	7	8	?
1	2	3	4	?

?	?	?	?
---	---	---	---

PE#3

?	13	14	15	16
?	9	10	11	12
?	5	6	7	8
?	1	2	3	4

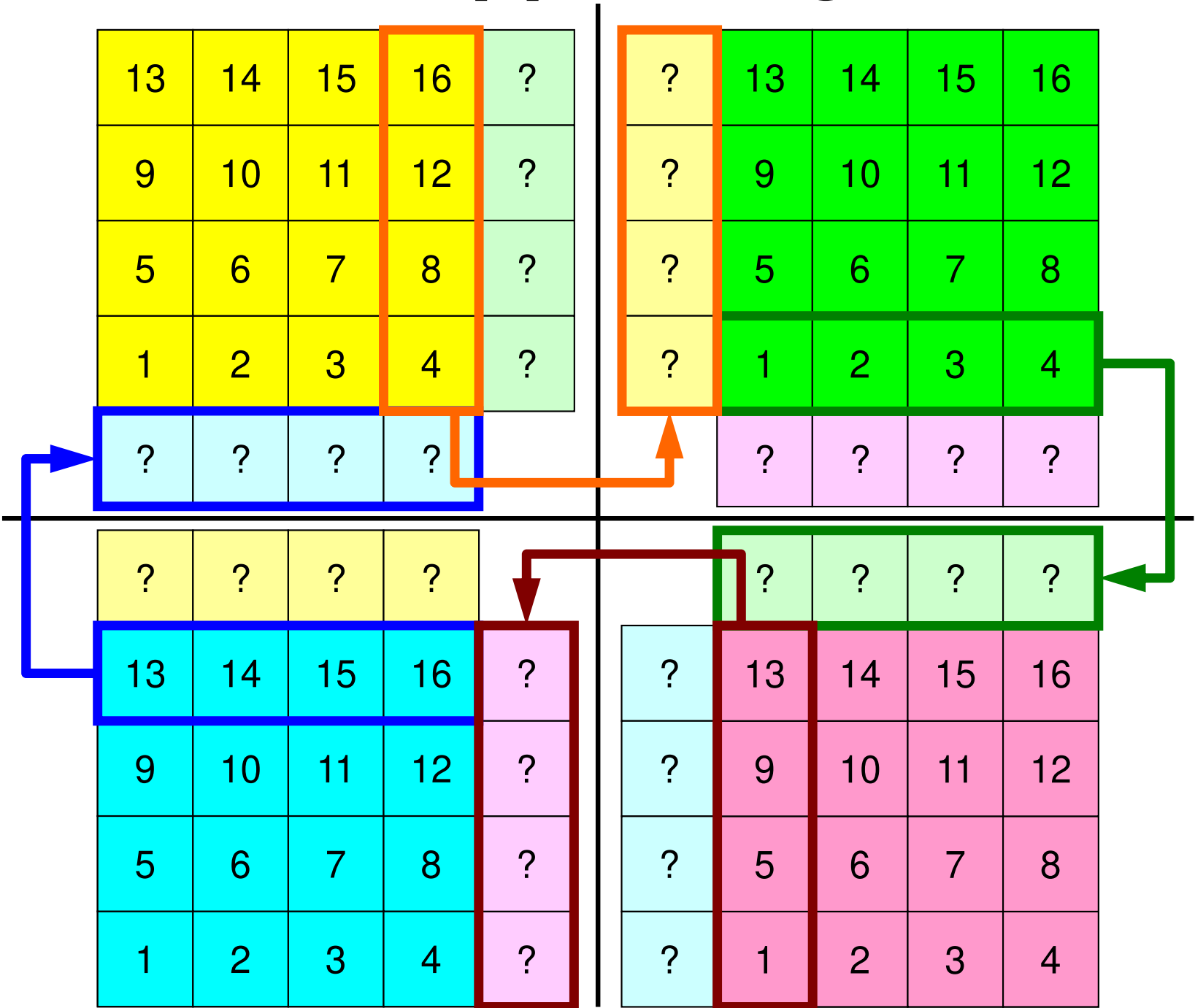
?	?	?	?
---	---	---	---

PE#0

?	?	?	?	
13	14	15	16	?
9	10	11	12	?
5	6	7	8	?
1	2	3	4	?

PE#1

		?	?	?	?
?	13	14	15	16	
?	9	10	11	12	
?	5	6	7	8	
?	1	2	3	4	



Overlapped Region

PE#2

13	14	15	16	?
9	10	11	12	?
5	6	7	8	?
1	2	3	4	?
?	?	?	?	

PE#3

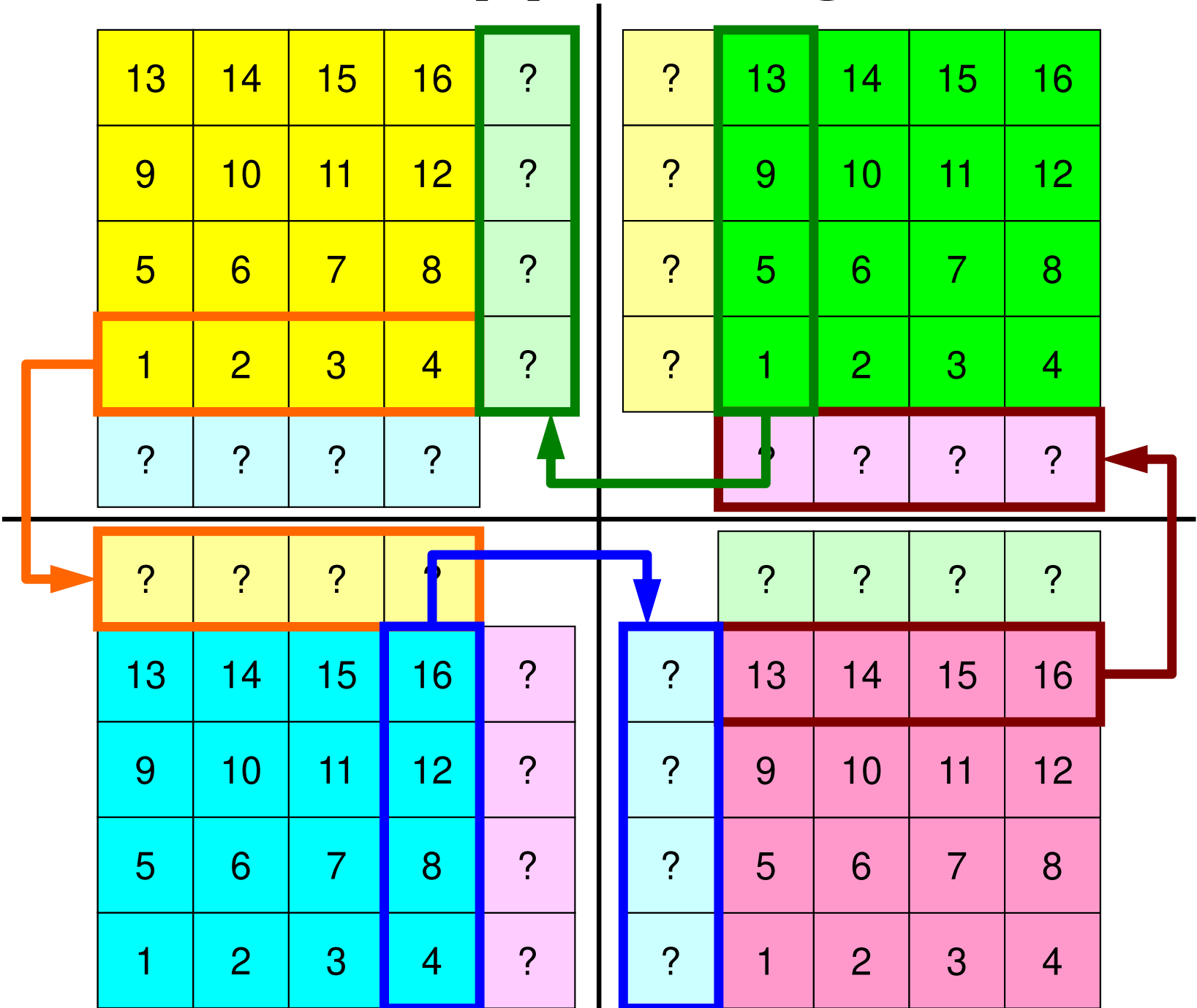
?	13	14	15	16
?	9	10	11	12
?	5	6	7	8
?	1	2	3	4
	?	?	?	?

PE#0

?	?	?	?	
13	14	15	16	?
9	10	11	12	?
5	6	7	8	?
1	2	3	4	?

PE#1

	?	?	?	?
?	13	14	15	16
?	9	10	11	12
?	5	6	7	8
?	1	2	3	4



Point-to-Point Communication

- What is PtoP Communication ?
- 2D Problem, Generalized Communication Table
 - 2D FDM
 - Problem Setting
 - Distributed Local Data and Communication Table
 - Implementation
- Report S2

Problem Setting: 2D FDM

<u>57</u>	<u>58</u>	<u>59</u>	<u>60</u>	<u>61</u>	<u>62</u>	<u>63</u>	<u>64</u>
<u>49</u>	<u>50</u>	<u>51</u>	<u>52</u>	<u>53</u>	<u>54</u>	<u>55</u>	<u>56</u>
<u>41</u>	<u>42</u>	<u>43</u>	<u>44</u>	<u>45</u>	<u>46</u>	<u>47</u>	<u>48</u>
<u>33</u>	<u>34</u>	<u>35</u>	<u>36</u>	<u>37</u>	<u>38</u>	<u>39</u>	<u>40</u>
<u>25</u>	<u>26</u>	<u>27</u>	<u>28</u>	<u>29</u>	<u>30</u>	<u>31</u>	<u>32</u>
<u>17</u>	<u>18</u>	<u>19</u>	<u>20</u>	<u>21</u>	<u>22</u>	<u>23</u>	<u>24</u>
<u>9</u>	<u>10</u>	<u>11</u>	<u>12</u>	<u>13</u>	<u>14</u>	<u>15</u>	<u>16</u>
<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>

- 2D region with 64 meshes (8x8)
- Each mesh has global ID from 1 to 64
 - In this example, this global ID is considered as dependent variable, such as temperature, pressure etc.
 - Something like computed results

Problem Setting: Distributed Local Data

PE#2

<u>57</u>	<u>58</u>	<u>59</u>	<u>60</u>
<u>49</u>	<u>50</u>	<u>51</u>	<u>52</u>
<u>41</u>	<u>42</u>	<u>43</u>	<u>44</u>
<u>33</u>	<u>34</u>	<u>35</u>	<u>36</u>

PE#3

<u>61</u>	<u>62</u>	<u>63</u>	<u>64</u>
<u>53</u>	<u>54</u>	<u>55</u>	<u>56</u>
<u>45</u>	<u>46</u>	<u>47</u>	<u>48</u>
<u>37</u>	<u>38</u>	<u>39</u>	<u>40</u>

- 4 sub-domains.
- Info. of external points (global ID of mesh) is received from neighbors.
 - PE#0 receives

<u>25</u>	<u>26</u>	<u>27</u>	<u>28</u>
<u>17</u>	<u>18</u>	<u>19</u>	<u>20</u>
<u>9</u>	<u>10</u>	<u>11</u>	<u>12</u>
<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>

<u>29</u>	<u>30</u>	<u>31</u>	<u>32</u>
<u>21</u>	<u>22</u>	<u>23</u>	<u>24</u>
<u>13</u>	<u>14</u>	<u>15</u>	<u>16</u>
<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>

PE#0

PE#1

PE#2

<u>57</u>	<u>58</u>	<u>59</u>	<u>60</u>	
<u>49</u>	<u>50</u>	<u>51</u>	<u>52</u>	
<u>41</u>	<u>42</u>	<u>43</u>	<u>44</u>	
<u>33</u>	<u>34</u>	<u>35</u>	<u>36</u>	

PE#3

	<u>61</u>	<u>62</u>	<u>63</u>	<u>64</u>
	<u>53</u>	<u>54</u>	<u>55</u>	<u>56</u>
	<u>45</u>	<u>46</u>	<u>47</u>	<u>48</u>
	<u>37</u>	<u>38</u>	<u>39</u>	<u>40</u>

<u>25</u>	<u>26</u>	<u>27</u>	<u>28</u>	
<u>17</u>	<u>18</u>	<u>19</u>	<u>20</u>	
<u>9</u>	<u>10</u>	<u>11</u>	<u>12</u>	
<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	

	<u>29</u>	<u>30</u>	<u>31</u>	<u>32</u>
	<u>21</u>	<u>22</u>	<u>23</u>	<u>24</u>
	<u>13</u>	<u>14</u>	<u>15</u>	<u>16</u>
	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>

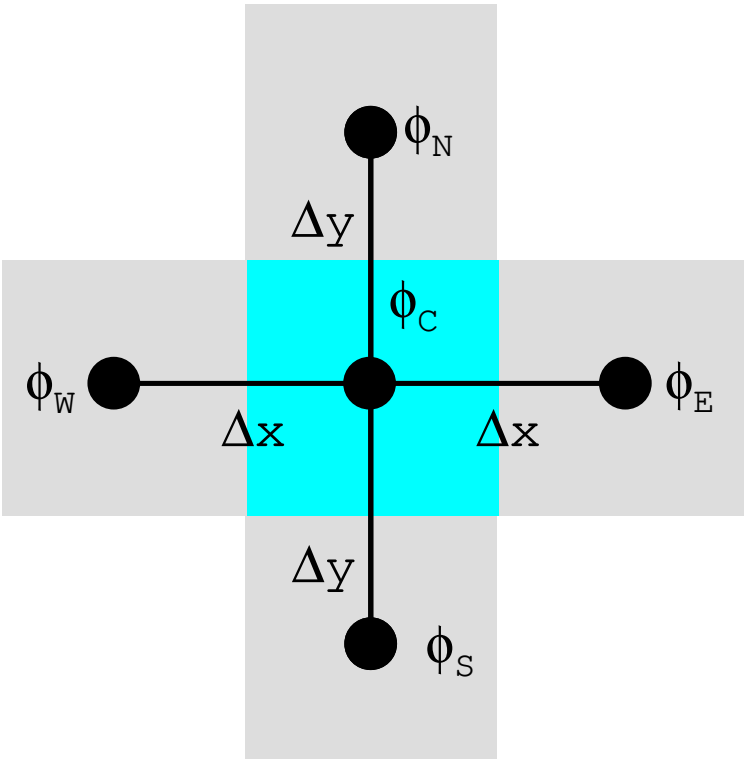
PE#0

PE#1

Operations of 2D FDM

$$\frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} = f$$

$$\left(\frac{\phi_E - 2\phi_C + \phi_W}{\Delta x^2}\right) + \left(\frac{\phi_N - 2\phi_C + \phi_S}{\Delta y^2}\right) = f_C$$

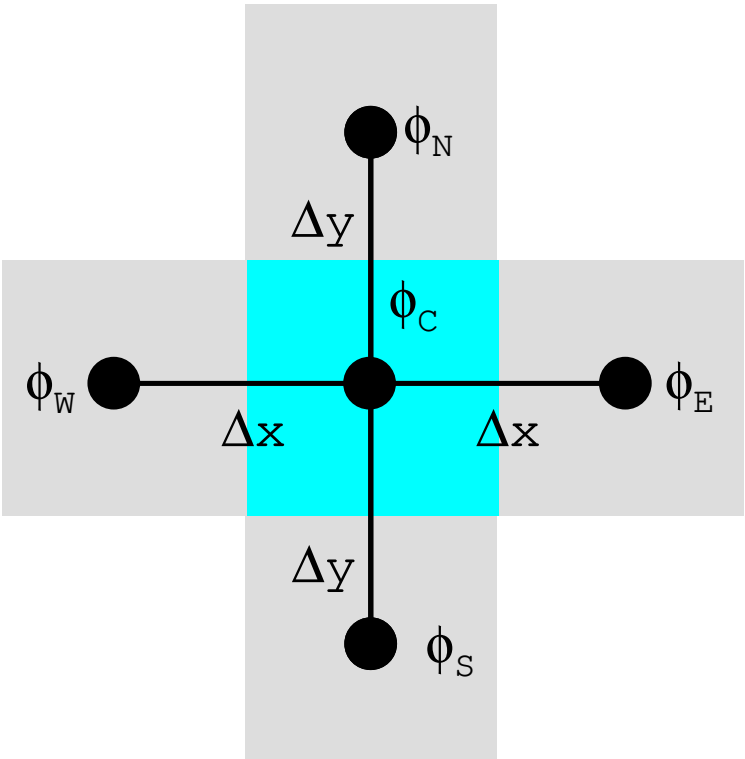


<u>57</u>	<u>58</u>	<u>59</u>	<u>60</u>	<u>61</u>	<u>62</u>	<u>63</u>	<u>64</u>
<u>49</u>	<u>50</u>	<u>51</u>	<u>52</u>	<u>53</u>	<u>54</u>	<u>55</u>	<u>56</u>
<u>41</u>	<u>42</u>	<u>43</u>	<u>44</u>	<u>45</u>	<u>46</u>	<u>47</u>	<u>48</u>
<u>33</u>	<u>34</u>	<u>35</u>	<u>36</u>	<u>37</u>	<u>38</u>	<u>39</u>	<u>40</u>
<u>25</u>	<u>26</u>	<u>27</u>	<u>28</u>	<u>29</u>	<u>30</u>	<u>31</u>	<u>32</u>
<u>17</u>	<u>18</u>	<u>19</u>	<u>20</u>	<u>21</u>	<u>22</u>	<u>23</u>	<u>24</u>
<u>9</u>	<u>10</u>	<u>11</u>	<u>12</u>	<u>13</u>	<u>14</u>	<u>15</u>	<u>16</u>
<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>

Operations of 2D FDM

$$\frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} = f$$

$$\left(\frac{\phi_E - 2\phi_C + \phi_W}{\Delta x^2}\right) + \left(\frac{\phi_N - 2\phi_C + \phi_S}{\Delta y^2}\right) = f_C$$



<u>57</u>	<u>58</u>	<u>59</u>	<u>60</u>	<u>61</u>	<u>62</u>	<u>63</u>	<u>64</u>
<u>49</u>	<u>50</u>	<u>51</u>	<u>52</u>	<u>53</u>	<u>54</u>	<u>55</u>	<u>56</u>
<u>41</u>	<u>42</u>	<u>43</u>	<u>44</u>	<u>45</u>	<u>46</u>	<u>47</u>	<u>48</u>
<u>33</u>	<u>34</u>	<u>35</u>	<u>36</u>	<u>37</u>	<u>38</u>	<u>39</u>	<u>40</u>
<u>25</u>	<u>26</u>	<u>27</u>	<u>28</u>	<u>29</u>	<u>30</u>	<u>31</u>	<u>32</u>
<u>17</u>	<u>18</u>	<u>19</u>	<u>20</u>	<u>21</u>	<u>22</u>	<u>23</u>	<u>24</u>
<u>9</u>	<u>10</u>	<u>11</u>	<u>12</u>	<u>13</u>	<u>14</u>	<u>15</u>	<u>16</u>
<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>

Computation (1/3)

<u>PE#2</u>	<u>57</u>	<u>58</u>	<u>59</u>	<u>60</u>	<u>61</u>	<u>62</u>	<u>63</u>	<u>64</u>	<u>PE#3</u>
	<u>49</u>	<u>50</u>	<u>51</u>	<u>52</u>	<u>53</u>	<u>54</u>	<u>55</u>	<u>56</u>	
	<u>41</u>	<u>42</u>	<u>43</u>	<u>44</u>	<u>45</u>	<u>46</u>	<u>47</u>	<u>48</u>	
	<u>33</u>	<u>34</u>	<u>35</u>	<u>36</u>	<u>37</u>	<u>38</u>	<u>39</u>	<u>40</u>	
	<u>25</u>	<u>26</u>	<u>27</u>	<u>28</u>	<u>29</u>	<u>30</u>	<u>31</u>	<u>32</u>	
	<u>17</u>	<u>18</u>	<u>19</u>	<u>20</u>	<u>21</u>	<u>22</u>	<u>23</u>	<u>24</u>	
	<u>9</u>	<u>10</u>	<u>11</u>	<u>12</u>	<u>13</u>	<u>14</u>	<u>15</u>	<u>16</u>	
<u>PE#0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>PE#1</u>

- On each PE, info. of internal pts ($i=1-N(=16)$) are read from distributed local data, info. of boundary pts are sent to neighbors, and they are received as info. of external pts.

Computation (2/3): Before Send/Recv

1: <u>33</u>	9: <u>49</u>	17: <u>?</u>
2: <u>34</u>	10: <u>50</u>	18: <u>?</u>
3: <u>35</u>	11: <u>51</u>	19: <u>?</u>
4: <u>36</u>	12: <u>52</u>	20: <u>?</u>
5: <u>41</u>	13: <u>57</u>	21: <u>?</u>
6: <u>42</u>	14: <u>58</u>	22: <u>?</u>
7: <u>43</u>	15: <u>59</u>	23: <u>?</u>
8: <u>44</u>	16: <u>60</u>	24: <u>?</u>

PE#2

<u>57</u>	<u>58</u>	<u>59</u>	<u>60</u>	
<u>49</u>	<u>50</u>	<u>51</u>	<u>52</u>	
<u>41</u>	<u>42</u>	<u>43</u>	<u>44</u>	
<u>33</u>	<u>34</u>	<u>35</u>	<u>36</u>	

PE#3

	<u>61</u>	<u>62</u>	<u>63</u>	<u>64</u>
	<u>53</u>	<u>54</u>	<u>55</u>	<u>56</u>
	<u>45</u>	<u>46</u>	<u>47</u>	<u>48</u>
	<u>37</u>	<u>38</u>	<u>39</u>	<u>40</u>

1: <u>37</u>	9: <u>53</u>	17: <u>?</u>
2: <u>38</u>	10: <u>54</u>	18: <u>?</u>
3: <u>39</u>	11: <u>55</u>	19: <u>?</u>
4: <u>40</u>	12: <u>56</u>	20: <u>?</u>
5: <u>45</u>	13: <u>61</u>	21: <u>?</u>
6: <u>46</u>	14: <u>62</u>	22: <u>?</u>
7: <u>47</u>	15: <u>63</u>	23: <u>?</u>
8: <u>48</u>	16: <u>64</u>	24: <u>?</u>

1: <u>1</u>	9: <u>17</u>	17: <u>?</u>
2: <u>2</u>	10: <u>18</u>	18: <u>?</u>
3: <u>3</u>	11: <u>19</u>	19: <u>?</u>
4: <u>4</u>	12: <u>20</u>	20: <u>?</u>
5: <u>9</u>	13: <u>25</u>	21: <u>?</u>
6: <u>10</u>	14: <u>26</u>	22: <u>?</u>
7: <u>11</u>	15: <u>27</u>	23: <u>?</u>
8: <u>12</u>	16: <u>28</u>	24: <u>?</u>

PE#0

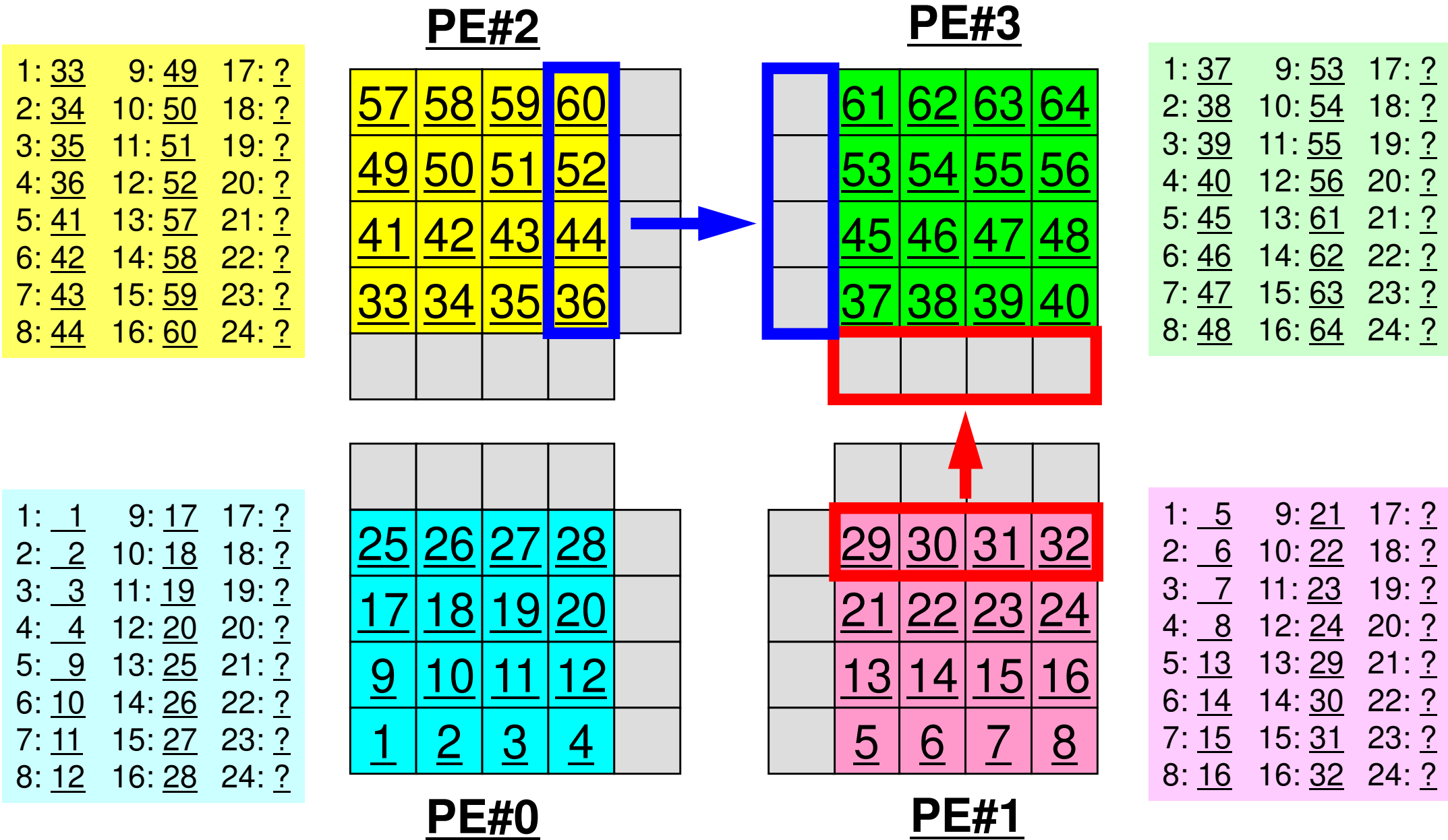
<u>25</u>	<u>26</u>	<u>27</u>	<u>28</u>	
<u>17</u>	<u>18</u>	<u>19</u>	<u>20</u>	
<u>9</u>	<u>10</u>	<u>11</u>	<u>12</u>	
<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	

PE#1

	<u>29</u>	<u>30</u>	<u>31</u>	<u>32</u>
	<u>21</u>	<u>22</u>	<u>23</u>	<u>24</u>
	<u>13</u>	<u>14</u>	<u>15</u>	<u>16</u>
	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>

1: <u>5</u>	9: <u>21</u>	17: <u>?</u>
2: <u>6</u>	10: <u>22</u>	18: <u>?</u>
3: <u>7</u>	11: <u>23</u>	19: <u>?</u>
4: <u>8</u>	12: <u>24</u>	20: <u>?</u>
5: <u>13</u>	13: <u>29</u>	21: <u>?</u>
6: <u>14</u>	14: <u>30</u>	22: <u>?</u>
7: <u>15</u>	15: <u>31</u>	23: <u>?</u>
8: <u>16</u>	16: <u>32</u>	24: <u>?</u>

Computation (2/3): Before Send/Recv



Computation (3/3): After Send/Recv

PE#2

<u>57</u>	<u>58</u>	<u>59</u>	<u>60</u>	<u>61</u>
<u>49</u>	<u>50</u>	<u>51</u>	<u>52</u>	<u>53</u>
<u>41</u>	<u>42</u>	<u>43</u>	<u>44</u>	<u>45</u>
<u>33</u>	<u>34</u>	<u>35</u>	<u>36</u>	<u>37</u>
<u>25</u>	<u>26</u>	<u>27</u>	<u>28</u>	

PE#3

<u>60</u>	<u>61</u>	<u>62</u>	<u>63</u>	<u>64</u>
<u>52</u>	<u>53</u>	<u>54</u>	<u>55</u>	<u>56</u>
<u>44</u>	<u>45</u>	<u>46</u>	<u>47</u>	<u>48</u>
<u>36</u>	<u>37</u>	<u>38</u>	<u>39</u>	<u>40</u>
	<u>29</u>	<u>30</u>	<u>31</u>	<u>32</u>

<u>33</u>	<u>34</u>	<u>35</u>	<u>36</u>	
<u>25</u>	<u>26</u>	<u>27</u>	<u>28</u>	<u>29</u>
<u>17</u>	<u>18</u>	<u>19</u>	<u>20</u>	<u>21</u>
<u>9</u>	<u>10</u>	<u>11</u>	<u>12</u>	<u>13</u>
<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>

PE#0

	<u>37</u>	<u>38</u>	<u>39</u>	<u>40</u>
<u>28</u>	<u>29</u>	<u>30</u>	<u>31</u>	<u>32</u>
<u>20</u>	<u>21</u>	<u>22</u>	<u>23</u>	<u>24</u>
<u>12</u>	<u>13</u>	<u>14</u>	<u>15</u>	<u>16</u>
<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>

PE#1

1: <u>33</u>	9: <u>49</u>	17: <u>37</u>
2: <u>34</u>	10: <u>50</u>	18: <u>45</u>
3: <u>35</u>	11: <u>51</u>	19: <u>53</u>
4: <u>36</u>	12: <u>52</u>	20: <u>61</u>
5: <u>41</u>	13: <u>57</u>	21: <u>25</u>
6: <u>42</u>	14: <u>58</u>	22: <u>26</u>
7: <u>43</u>	15: <u>59</u>	23: <u>27</u>
8: <u>44</u>	16: <u>60</u>	24: <u>28</u>

1: <u>1</u>	9: <u>17</u>	17: <u>5</u>
2: <u>2</u>	10: <u>18</u>	18: <u>14</u>
3: <u>3</u>	11: <u>19</u>	19: <u>21</u>
4: <u>4</u>	12: <u>20</u>	20: <u>29</u>
5: <u>9</u>	13: <u>25</u>	21: <u>33</u>
6: <u>10</u>	14: <u>26</u>	22: <u>34</u>
7: <u>11</u>	15: <u>27</u>	23: <u>35</u>
8: <u>12</u>	16: <u>28</u>	24: <u>36</u>

1: <u>37</u>	9: <u>53</u>	17: <u>36</u>
2: <u>38</u>	10: <u>54</u>	18: <u>44</u>
3: <u>39</u>	11: <u>55</u>	19: <u>52</u>
4: <u>40</u>	12: <u>56</u>	20: <u>60</u>
5: <u>45</u>	13: <u>61</u>	21: <u>29</u>
6: <u>46</u>	14: <u>62</u>	22: <u>30</u>
7: <u>47</u>	15: <u>63</u>	23: <u>31</u>
8: <u>48</u>	16: <u>64</u>	24: <u>32</u>

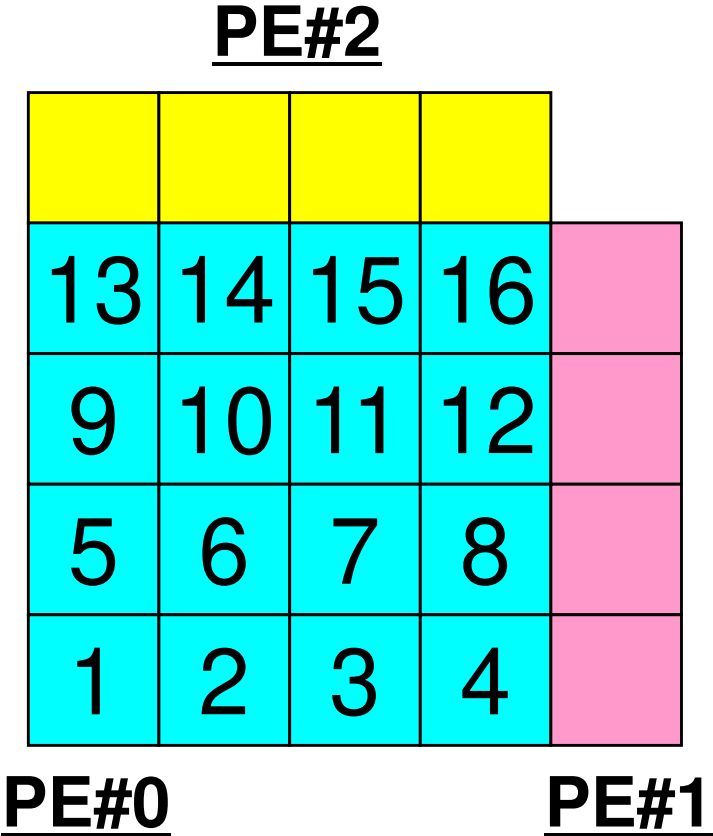
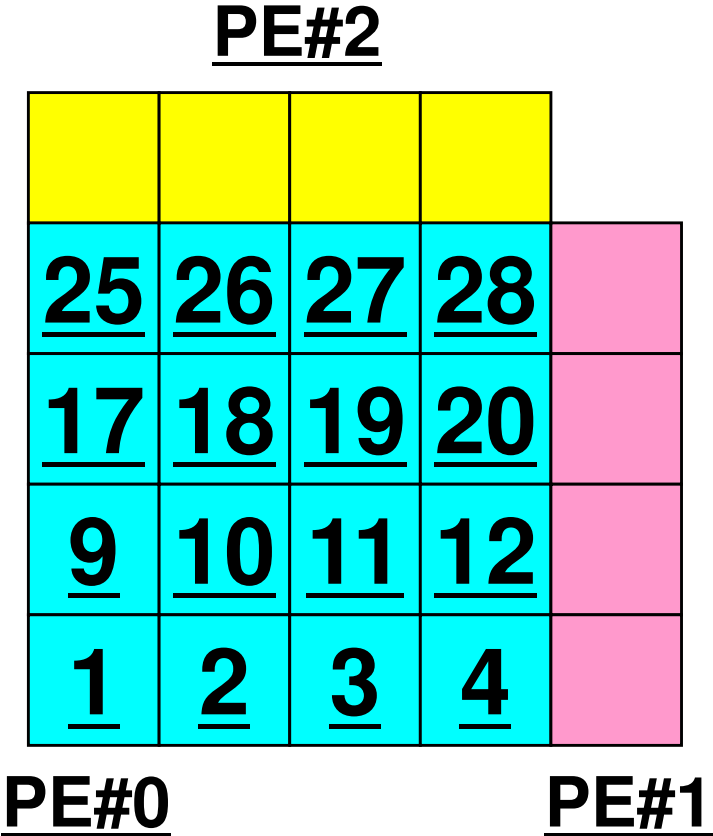
1: <u>5</u>	9: <u>21</u>	17: <u>4</u>
2: <u>6</u>	10: <u>22</u>	18: <u>12</u>
3: <u>7</u>	11: <u>23</u>	19: <u>20</u>
4: <u>8</u>	12: <u>24</u>	20: <u>28</u>
5: <u>13</u>	13: <u>29</u>	21: <u>37</u>
6: <u>14</u>	14: <u>30</u>	22: <u>38</u>
7: <u>15</u>	15: <u>31</u>	23: <u>39</u>
8: <u>16</u>	16: <u>32</u>	24: <u>40</u>

Peer-to-Peer Communication

- What is P2P Communication ?
- 2D Problem, Generalized Communication Table
 - 2D FDM
 - Problem Setting
 - Distributed Local Data and Communication Table
 - Implementation
- Report S2

Overview of Distributed Local Data

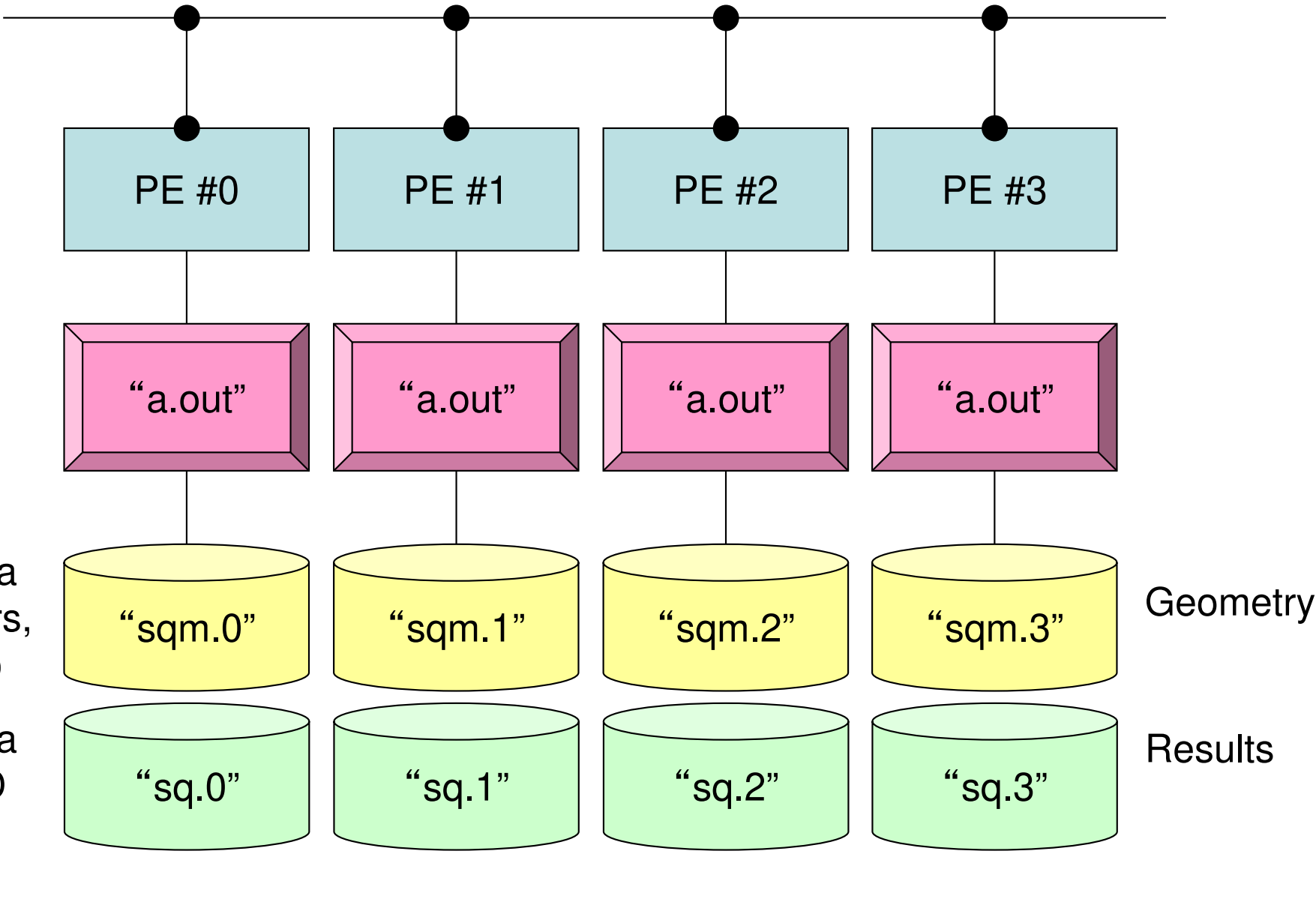
Example on PE#0



Value at each mesh (= Global ID)

Local ID

SPMD...



2D FDM: PE#0

Information at each domain (1/4)

Internal Points

Meshes originally assigned to the domain

13	14	15	16
9	10	11	12
5	6	7	8
1	2	3	4

2D FDM: PE#0

Information at each domain (2/4)

PE#2

				
13	14	15	16	
9	10	11	12	
5	6	7	8	
1	2	3	4	

PE#1

Internal Points

Meshes originally assigned to the domain

External Points

Meshes originally assigned to different domain, but required for computation of meshes in the domain (meshes in overlapped regions)

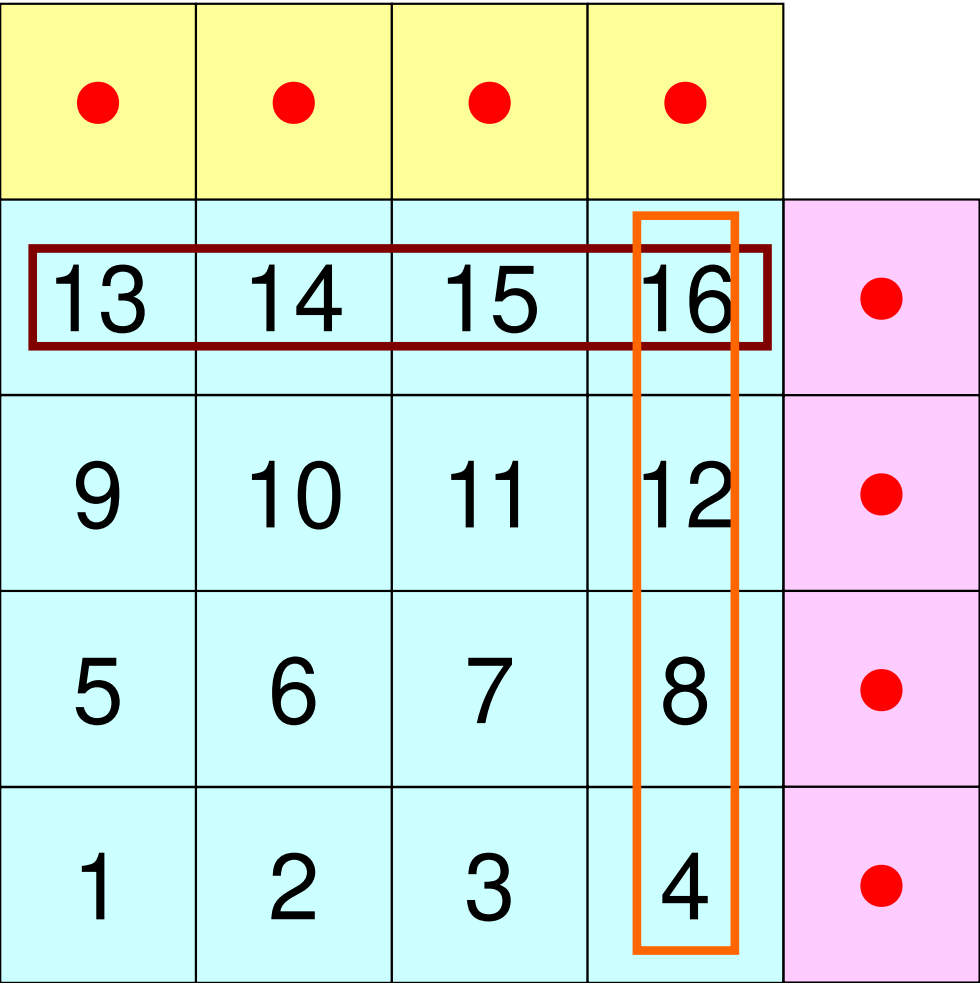
- Sleeves
- Halo



2D FDM: PE#0

Information at each domain (3/4)

PE#2



PE#1

Internal Points

Meshes originally assigned to the domain

External Points

Meshes originally assigned to different domain, but required for computation of meshes in the domain (meshes in overlapped regions)

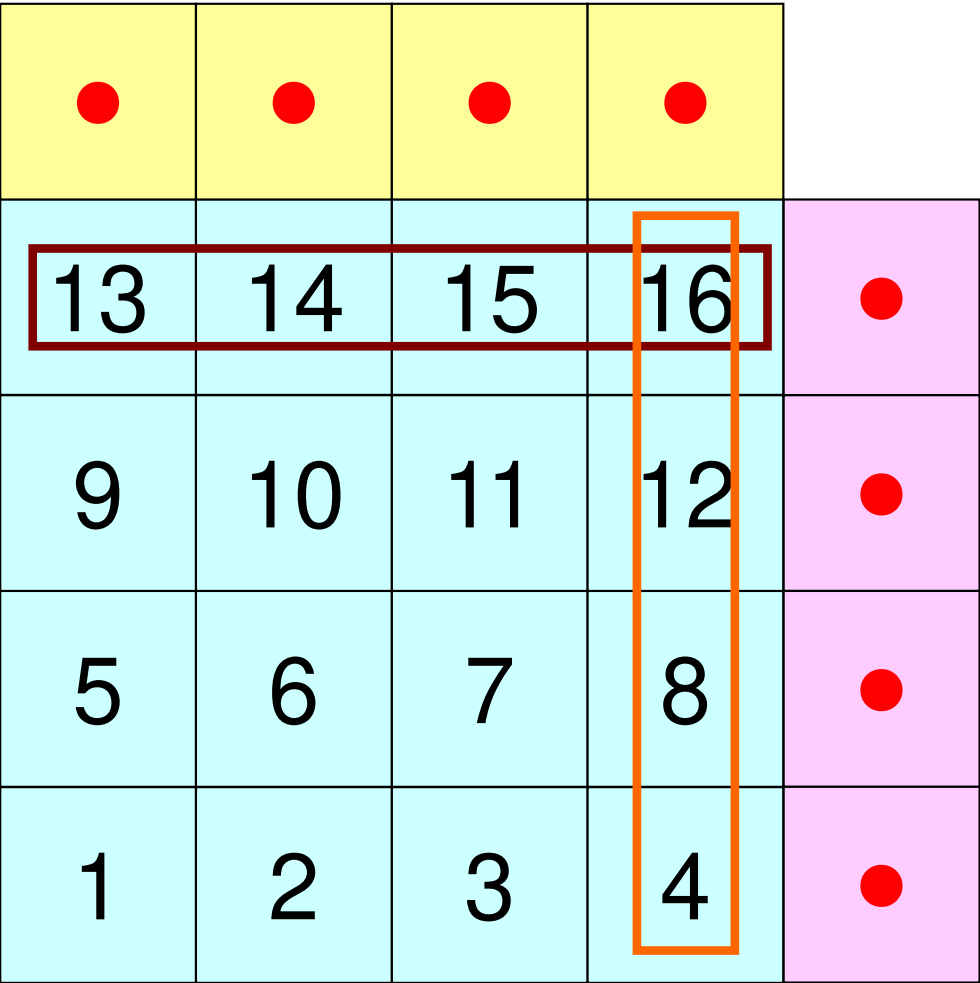
Boundary Points

Internal points, which are also external points of other domains (used in computations of meshes in other domains)

2D FDM: PE#0

Information at each domain (4/4)

PE#2



PE#1

Internal Points

Meshes originally assigned to the domain

External Points

Meshes originally assigned to different domain, but required for computation of meshes in the domain (meshes in overlapped regions)

Boundary Points

Internal points, which are also external points of other domains (used in computations of meshes in other domains)

Relationships between Domains

Communication Table: External/Boundary Points
Neighbors

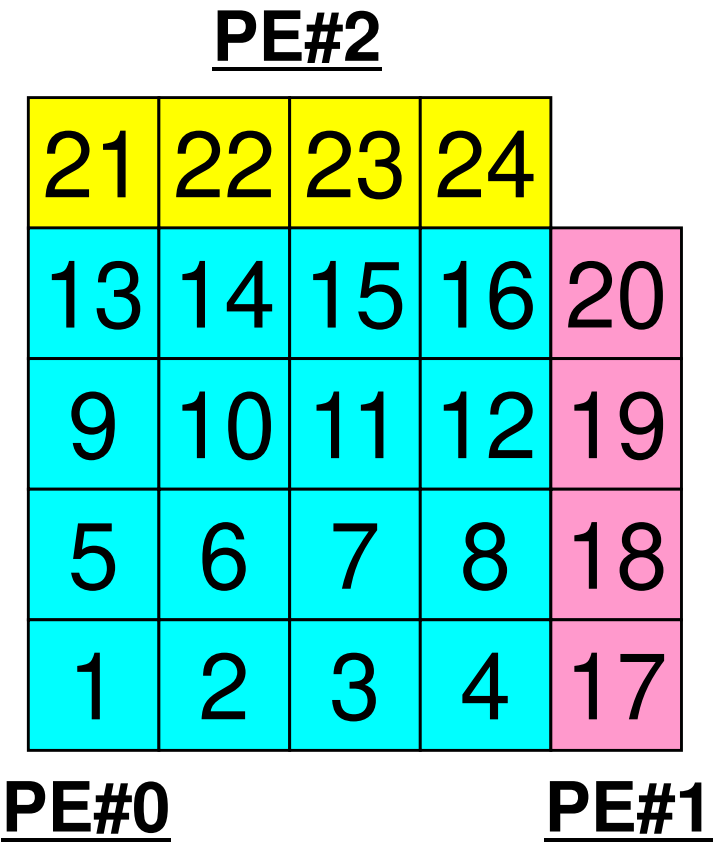
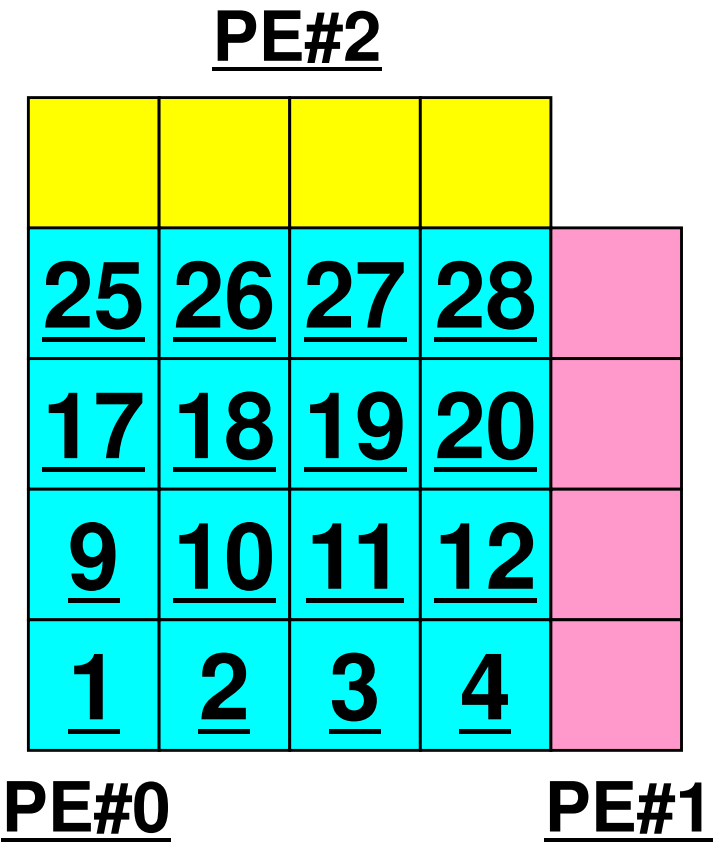
Description of Distributed Local Data

21	22	23	24	
13	14	15	16	20
9	10	11	12	19
5	6	7	8	18
1	2	3	4	17

- Internal/External Points
 - Numbering: Starting from internal pts, then external pts after that
- Neighbors
 - Shares overlapped meshes
 - Number and ID of neighbors
- Import Table (Receive)
 - From where, how many, and which external points are received/imported ?
- Export Table (Send)
 - To where, how many and which boundary points are sent/exported ?

Overview of Distributed Local Data

Example on PE#0



Value at each mesh (= Global ID)

Local ID

Generalized Comm. Table: Send

1	1.1 ①	2.4 ②,1	3.2 ⑤,2		
2	3.6 ②	4.3 ①,3	2.5 ④,4	3.7 ⑥,5	9.1 ⑧,6
3	5.7 ③	1.5 ⑤,7	3.1 ⑦,8		
4	9.8 ④	4.1 ②,9	2.5 ⑤,10	2.7 ⑥,11	
5	11.5 ⑤	3.1 ①,12	9.5 ②,13	10.4 ③,14	4.3 ⑦,15
6	12.4 ⑥	6.5 ③,16	9.5 ⑦,17		
7	23.1 ⑦	6.4 ②,18	2.5 ③,19	1.4 ⑥,20	13.1 ⑧,21
8	51.3 ⑧	9.5 ②,22	1.3 ③,23	9.6 ④,24	3.1 ⑥,25

Diag (i) Diagonal Components (REAL, i=1~N)
Index(i) Number of Non-Zero Off-Diagonals at Each ROW (INT, i=0~N)
Item(k) Off-Diagonal Components (Corresponding Column ID) (INT, k=1, index(N))
AMat (k) Off-Diagonal Components (Value) (REAL, k=1, index(N))

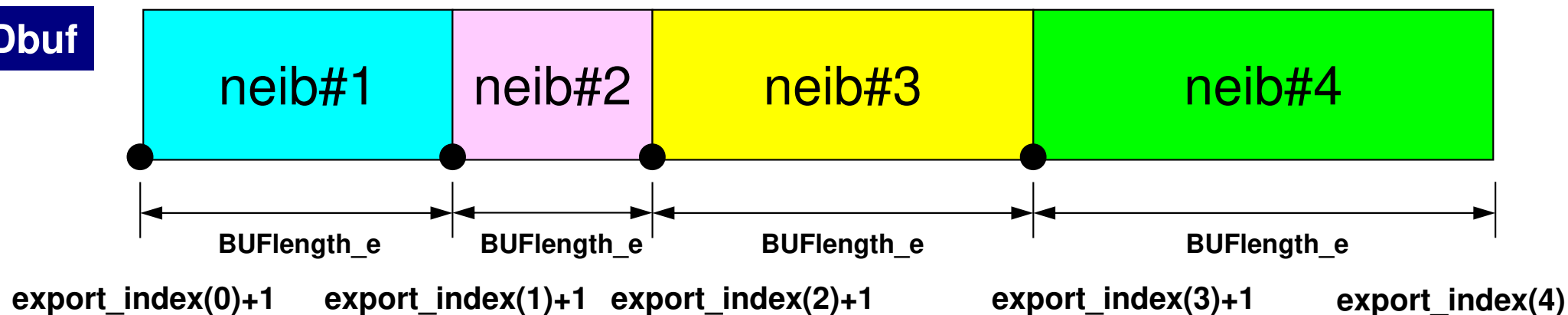
$\{Y\} = [A] \{X\}$

```
do i= 1, N
  Y(i)= D(i)*X(i)
  do k= index(i-1)+1, index(i)
    Y(i)= Y(i) + AMAT(k)*X(item(k))
  enddo
enddo
```

- Neighbors
 - NEIBPETOT, NEIBPE(NEIBPETOT)
- Message size for each neighbor
 - export_index(neib), neib= 0, NEIBPETOT
- ID of **boundary** points
 - export_item(k), k= 1, export_index(NEIBPETOT)
- Messages to each neighbor
 - SENDbuf(k), k= 1, export_index(NEIBPETOT)

SEND: MPI_Isend/Irecv/Waitall Fortran

SENDbuf



```
do neib= 1, NEIBPETOT
  do k= export_index(neib-1)+1, export_index(neib)
    kk= export_item(k)
    SENDbuf(k) = VAL(kk)
  enddo
enddo
```

Copied to sending buffers

```
do neib= 1, NEIBPETOT
  iS_e= export_index(neib-1) + 1
  iE_e= export_index(neib )
  BUFlength_e= iE_e + 1 - iS_e

  call MPI_ISEND
&      (SENDbuf(iS_e), BUFlength_e, MPI_INTEGER, NEIBPE(neib), 0, &
&      MPI_COMM_WORLD, request_send(neib), ierr)
enddo

call MPI_WAITALL (NEIBPETOT, request_send, stat_send, ierr)
```

Generalized Comm. Table: Receive

- Neighbors
 - NEIBPETOT, NEIBPE(NEIBPETOT)
- Message size for each neighbor
 - import_index(neib), neib= 0, NEIBPETOT
- ID of **external** points
 - import_item(k), k= 1, import_index(NEIBPETOT)
- Messages from each neighbor
 - RECVbuf(k), k= 1, import_index(NEIBPETOT)

RECV: MPI_Isend/Irecv/Waitall

Fortran

```
do neib= 1, NEIBPETOT
  iS_i= import_index(neib-1) + 1
  iE_i= import_index(neib )
  BUFlength_i= iE_i + 1 - iS_i

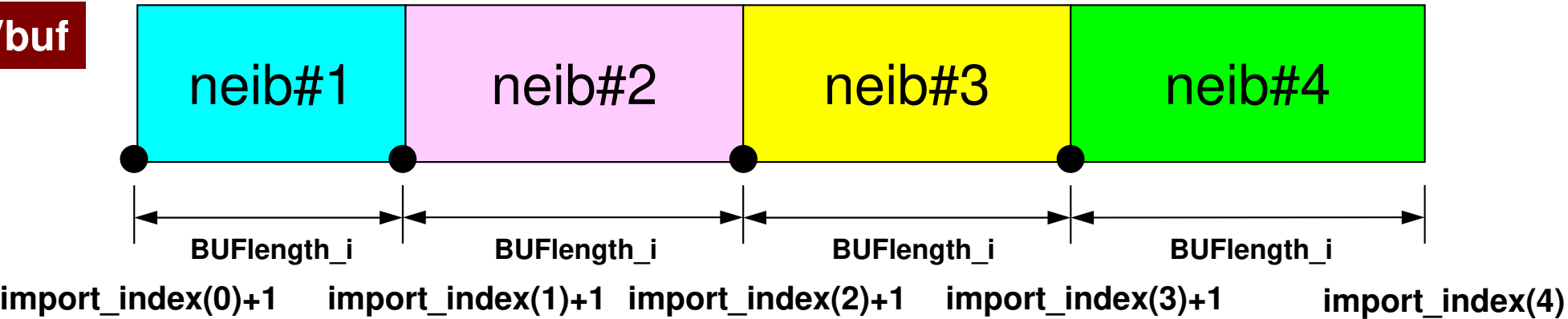
  call MPI_IRECV
    (RECVbuf(iS_i), BUFlength_i, MPI_INTEGER, NEIBPE(neib), 0, &
    MPI_COMM_WORLD, request_recv(neib), ierr)
enddo

call MPI_WAITALL (NEIBPETOT, request_recv, stat_recv, ierr)

do neib= 1, NEIBPETOT
  do k= import_index(neib-1)+1, import_index(neib)
    kk= import_item(k)
    VAL(kk)= RECVbuf(k)
  enddo
enddo
```

Copied from receiving buffer

RECVbuf



Relationship SEND/RECV

```

do neib= 1, NEIBPETOT
  iS_e= export_index(neib-1) + 1
  iE_e= export_index(neib )
  BUFlength_e= iE_e + 1 - iS_e

  call MPI_ISEND
&      (SENDbuf(iS_e), BUFlength_e, MPI_INTEGER, NEIBPE(neib), 0, &
&      MPI_COMM_WORLD, request_send(neib), ierr)
  enddo

```

```

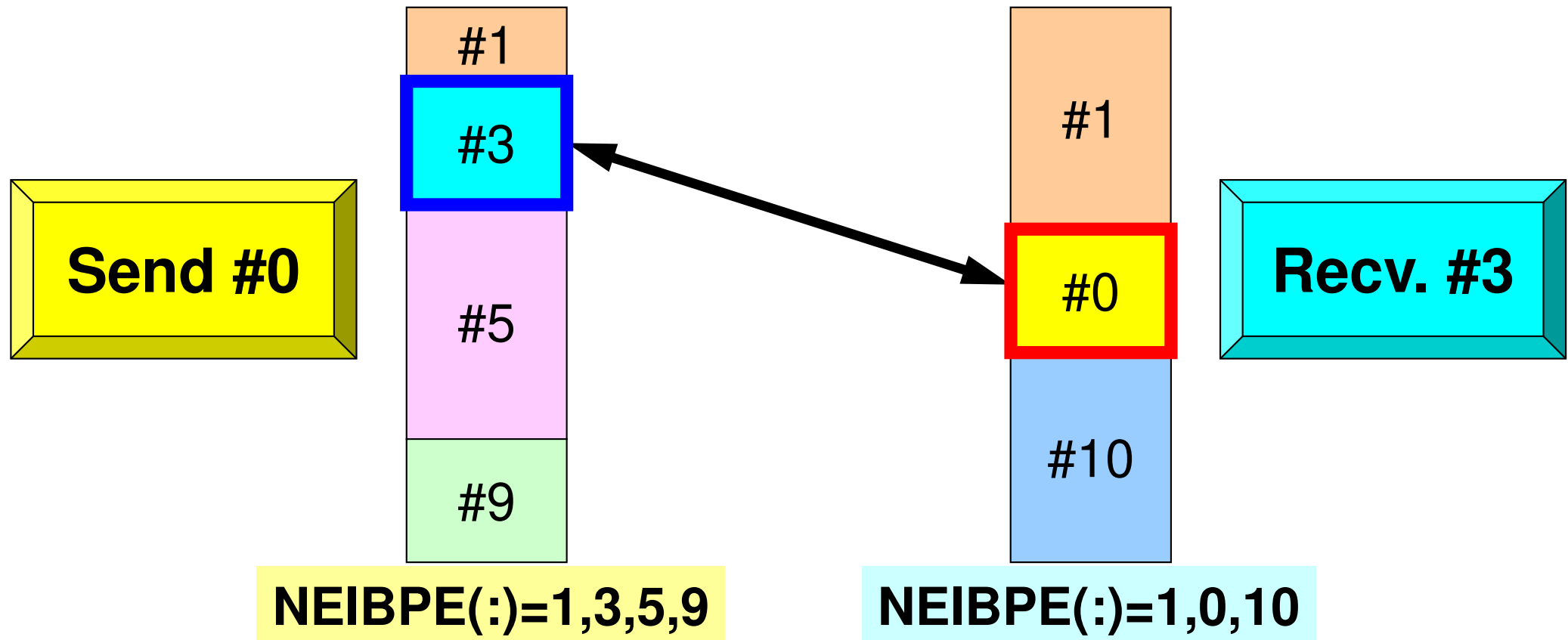
do neib= 1, NEIBPETOT
  iS_i= import_index(neib-1) + 1
  iE_i= import_index(neib )
  BUFlength_i= iE_i + 1 - iS_i

  call MPI_IRECV
&      (RECVbuf(iS_i), BUFlength_i, MPI_INTEGER, NEIBPE(neib), 0, &
&      MPI_COMM_WORLD, request_recv(neib), ierr)
  enddo

```

- Consistency of ID's of sources/destinations, size and contents of messages !
- Communication occurs when NEIBPE(neib) matches

Relationship SEND/RECV (#0 to #3)



- Consistency of ID's of sources/destinations, size and contents of messages !
- Communication occurs when NEIBPE(neib) matches

Generalized Comm. Table (1/6)

PE#2

21	22	23	24	
13	14	15	16	20
9	10	11	12	19
5	6	7	8	18
1	2	3	4	17

PE#1

```
#NEIBPEtot
2
#NEIBPE
1 2
#NODE
24 16
#IMPORT_index
4 8
#IMPORT_items
17
18
19
20
21
22
23
24
#EXPORT_index
4 8
#EXPORT_items
4
8
12
16
13
14
15
16
```

Generalized Comm. Table (2/6)

PE#2

21	22	23	24	
13	14	15	16	20
9	10	11	12	19
5	6	7	8	18
1	2	3	4	17

PE#1

```
#NEIBPEtot  Number of neighbors
2
#NEIBPE     ID of neighbors
1  2
#NODE
24 16      Ext/Int Pts, Int Pts
#IMPORT_index
4  8
#IMPORT_items
17
18
19
20
21
22
23
24
#EXPORT_index
4  8
#EXPORT_items
4
8
12
16
13
14
15
16
```


Generalized Comm. Table (3/6)

PE#2

21	22	23	24	
13	14	15	16	20
9	10	11	12	19
5	6	7	8	18
1	2	3	4	17

PE#1

```
#NEIBPEtot
2
#NEIBPE
1 2
#NODE
24 16
#IMPORT_index
4 8
#IMPORT_items
17
18
19
20
21
22
23
24
#EXPORT_index
4 8
#EXPORT_items
4
8
12
16
13
14
15
16
```

Four ext pts (1st-4th items) are imported from 1st neighbor (PE#1), and four (5th-8th items) are from 2nd neighbor (PE#2).

Generalized Comm. Table (4/6)

PE#2

21	22	23	24	
13	14	15	16	20
9	10	11	12	19
5	6	7	8	18
1	2	3	4	17

PE#1

```
#NEIBPEtot
2
#NEIBPE
1 2
#NODE
24 16
#IMPORT_index
4 8
#IMPORT_items
17
18 imported from 1st Neighbor
19 (PE#1) (1st-4th items)
20
21 imported from 2nd Neighbor
22 (PE#2) (5th-8th items)
23
24
#EXPORT_index
4 8
#EXPORT_items
4
8
12
16
13
14
15
16
```

Generalized Comm. Table (5/6)

PE#2

21	22	23	24	
13	14	15	16	20
9	10	11	12	19
5	6	7	8	18
1	2	3	4	17

PE#1

```
#NEIBPEtot
2
#NEIBPE
1 2
#NODE
24 16
#IMPORT_index
4 8
#IMPORT_items
17
18
19
20
21
22
23
24
#EXPORT_index
4 8
#EXPORT_items
4
8
12
16
13
14
15
16
```

Four boundary pts (1st-4th items) are exported to 1st neighbor (PE#1), and four (5th-8th items) are to 2nd neighbor (PE#2).

Generalized Comm. Table (6/6)

PE#2

21	22	23	24	
13	14	15	16	20
9	10	11	12	19
5	6	7	8	18
1	2	3	4	17

PE#1

```
#NEIBPEtot
2
#NEIBPE
1 2
#NODE
24 16
#IMPORT_index
4 8
#IMPORT_items
17
18
19
20
21
22
23
24
#EXPORT_index
4 8
#EXPORT_items
4
8
12
16
13
14
15
16
```

exported to 1st Neighbor
(PE#1) (1st-4th items)

exported to 2nd Neighbor
(PE#2) (5th-8th items)

Generalized Comm. Table (6/6)

PE#2

21	22	23	24	
13	14	15	16	20
9	10	11	12	19
5	6	7	8	18
1	2	3	4	17

PE#1

An external point is only sent from its original domain.

A boundary point could be referred from more than one domain, and sent to multiple domains (e.g. 16th mesh).

Notice: Send/Recv Arrays

#PE0

send:

VEC(start_send) ~
VEC(start_send+length_send-1)

#PE1

send:

VEC(start_send) ~
VEC(start_send+length_send-1)

#PE0

recv:

VEC(start_recv) ~
VEC(start_recv+length_recv-1)

#PE1

recv:

VEC(start_recv) ~
VEC(start_recv+length_recv-1)

- “length_send” of sending process must be equal to “length_recv” of receiving process.
 - PE#0 to PE#1, PE#1 to PE#0
- “sendbuf” and “recvbuf”: different address

Point-to-Point Communication

- What is PtoP Communication ?
- 2D Problem, Generalized Communication Table
 - 2D FDM
 - Problem Setting
 - Distributed Local Data and Communication Table
 - Implementation
- Report S2

Sample Program for 2D FDM

```
$ cd /work/gt87/t87XXX/pFEM/mpi/S2  
$ module load fj
```

```
$ mpifrtpx -Kfast sq-sr1.f  
$ mpifccpx -Nclang -Kfast sq-sr1.c
```

```
(modify go4.sh for 4 processes)  
$ pjsub go4.sh
```


go4.sh

```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture7-o
#PJM -L node=1
#PJM --mpi proc=4
#PJM -L elapse=00:15:00
#PJM -g gt87
#PJM -j
#PJM -e err
#PJM -o test.lst

module load fj
module load fjmpi

mpiexec ./a.out
```

Example: sq-sr1.f (1/6)

Initialization

Fortran

```
implicit REAL*8 (A-H,O-Z)
include 'mpif.h'

integer(kind=4) :: my_rank, PETOT
integer(kind=4) :: N, NP, NEIBPETOT, BUFlength

integer(kind=4), dimension(:), allocatable :: VAL
integer(kind=4), dimension(:), allocatable :: SENDbuf, RECVbuf
integer(kind=4), dimension(:), allocatable :: NEIBPE

integer(kind=4), dimension(:), allocatable :: import_index, import_item
integer(kind=4), dimension(:), allocatable :: export_index, export_item

integer(kind=4), dimension(:, :), allocatable :: stat_send, stat_recv
integer(kind=4), dimension(: ), allocatable :: request_send
integer(kind=4), dimension(: ), allocatable :: request_recv

character(len=80) :: filename, line

!C
!C +-----+
!C | INIT. MPI |
!C +-----+
!C===
call MPI_INIT      (ierr)
call MPI_COMM_SIZE (MPI_COMM_WORLD, PETOT, ierr )
call MPI_COMM_RANK (MPI_COMM_WORLD, my_rank, ierr )
```

Example: sq-sr1.f (2/6)

Fortran

Reading distributed local data files (sqm.*)

```
!C
!C-- MESH
  if (my_rank.eq.0) filename= 'sqm.0'
  if (my_rank.eq.1) filename= 'sqm.1'
  if (my_rank.eq.2) filename= 'sqm.2'
  if (my_rank.eq.3) filename= 'sqm.3'
  open (21, file= filename, status= 'unknown')
    read (21,*) NEIBPETOT
      allocate (NEIBPE(NEIBPETOT))
      allocate (import_index(0:NEIBPETOT))
      allocate (export_index(0:NEIBPETOT))
      import_index= 0
      export_index= 0
    read (21,*) (NEIBPE(neib), neib= 1, NEIBPETOT)
    read (21,*) NP, N
    read (21,'(a80)') line
    read (21,*) (import_index(neib), neib= 1, NEIBPETOT)
      nn= import_index(NEIBPETOT)
      allocate (import_item(nn))
    do i= 1, nn
      read (21,*) import_item(i)
    enddo
    read (21,'(a80)') line
    read (21,*) (export_index(neib), neib= 1, NEIBPETOT)
      nn= export_index(NEIBPETOT)
      allocate (export_item(nn))
    do i= 1, nn
      read (21,*) export_item(i)
    enddo
  close (21)
```

Example: sq-sr1.f (2/6)

Fortran

Reading distributed local data files (sqm.*)

```
!C
!C-- MESH
      if (my_rank.eq.0) filename= 'sqm.0'
      if (my_rank.eq.1) filename= 'sqm.1'
      if (my_rank.eq.2) filename= 'sqm.2'
      if (my_rank.eq.3) filename= 'sqm.3'
      open (21, file= filename, status= 'unknown')
         read (21,*) NEIBPETOT
                allocate (NEIBPE (NEIBPETOT))
                allocate (import_index (0:NEIBPETOT))
                allocate (export_index (0:NEIBPETOT))
                import_index= 0
                export_index= 0
         read (21,*) (NEIBPE(neib), neib= 1, NEIBPETOT)
         read (21,*) NP, N

         read (21,*) (import_index(neib), neib= 1, NEIBPETOT)
                nn= import_index(NEIBPETOT)
                allocate (import_item(nn))

         do i= 1, nn
            read (21,*) import_item(i)
         enddo

         read (21,*) (export_index(neib), neib= 1, NEIBPETOT)
                nn= export_index(NEIBPETOT)
                allocate (export_item(nn))

         do i= 1, nn
            read (21,*) export_item(i)
         enddo
      close (21)
```

```
#NEIBPETot
2
#NEIBPE
1 2
#NODE
24 16
#IMPORTindex
4 8
#IMPORTitems
17
18
19
20
21
22
23
24
#EXPORTindex
4 8
#EXPORTitems
4
8
12
16
13
14
15
16
```

Example: sq-sr1.f (2/6)

Fortran

Reading distributed local data files (sqm.*)

```
!C
!C-- MESH
      if (my_rank.eq.0) filename= 'sqm.0'
      if (my_rank.eq.1) filename= 'sqm.1'
      if (my_rank.eq.2) filename= 'sqm.2'
      if (my_rank.eq.3) filename= 'sqm.3'
      open (21, file= filename, status= 'unknown')
      read (21,*) NEIBPETOT
      allocate (NEIBPE (NEIBPETOT))
      allocate (import_index(0:NEIBPETOT))
      allocate (export_index(0:NEIBPETOT))
      import_index= 0
      export_index= 0
      read (21,*) (NEIBPE(neib), neib= 1, NEIBPETOT)
      read (21,*) NP, N
      read (21, '(a80)') line
      NP Number of all meshes (internal + external)
      N   Number of internal meshes
      do i= 1, nn
        read (21,*) import_item(i)
      enddo
      read (21, '(a80)') line
      read (21,*) (export_index(neib), neib= 1, NEIBPETOT)
      nn= export_index(NEIBPETOT)
      allocate (export_item(nn))
      do i= 1, nn
        read (21,*) export_item(i)
      enddo
      close (21)
```

```
#NEIBPEtot
2
#NEIBPE
1 2
#NODE
24 16
#IMPORTindex
4 8
#IMPORTitems
17
18
19
20
21
22
23
24
#EXPORTindex
4 8
#EXPORTitems
4
8
12
16
13
14
15
16
```

Example: sq-sr1.f (2/6)

Fortran

Reading distributed local data files (sqm.*)

```
!C
!C-- MESH
      if (my_rank.eq.0) filename= 'sqm.0'
      if (my_rank.eq.1) filename= 'sqm.1'
      if (my_rank.eq.2) filename= 'sqm.2'
      if (my_rank.eq.3) filename= 'sqm.3'
      open (21, file= filename, status= 'unknown')
      read (21,*) NEIBPETOT
      allocate (NEIBPE (NEIBPETOT))
      allocate (import_index(0:NEIBPETOT))
      allocate (export_index(0:NEIBPETOT))
      import_index= 0
      export_index= 0
      read (21,*) (NEIBPE(neib), neib= 1, NEIBPETOT)
      read (21,*) NP, N

      read (21,*) (import_index(neib), neib= 1, NEIBPETOT)
      nn= import_index(NEIBPETOT)
      allocate (import_item(nn))
      do i= 1, nn
        read (21,*) import_item(i)
      enddo

      read (21,*) (export_index(neib), neib= 1, NEIBPETOT)
      nn= export_index(NEIBPETOT)
      allocate (export_item(nn))
      do i= 1, nn
        read (21,*) export_item(i)
      enddo
      close (21)
```

```
#NEIBPEtot
2
#NEIBPE
1 2
#NODE
24 16
#IMPORTindex
4 8
#IMPORTitems
17
18
19
20
21
22
23
24
#EXPORTindex
4 8
#EXPORTitems
4
8
12
16
13
14
15
16
```

Example: sq-sr1.f (2/6)

Fortran

Reading distributed local data files (sqm.*)

```
!C
!C-- MESH
      if (my_rank.eq.0) filename= 'sqm.0'
      if (my_rank.eq.1) filename= 'sqm.1'
      if (my_rank.eq.2) filename= 'sqm.2'
      if (my_rank.eq.3) filename= 'sqm.3'
      open (21, file= filename, status= 'unknown')
      read (21,*) NEIBPETOT
      allocate (NEIBPE (NEIBPETOT))
      allocate (import_index(0:NEIBPETOT))
      allocate (export_index(0:NEIBPETOT))
      import_index= 0
      export_index= 0
      read (21,*) (NEIBPE(neib), neib= 1, NEIBPETOT)
      read (21,*) NP, N

      read (21,*) (import_index(neib), neib= 1, NEIBPETOT)
      nn= import_index(NEIBPETOT)
      allocate (import_item(nn))

      do i= 1, nn
        read (21,*) import_item(i)
      enddo

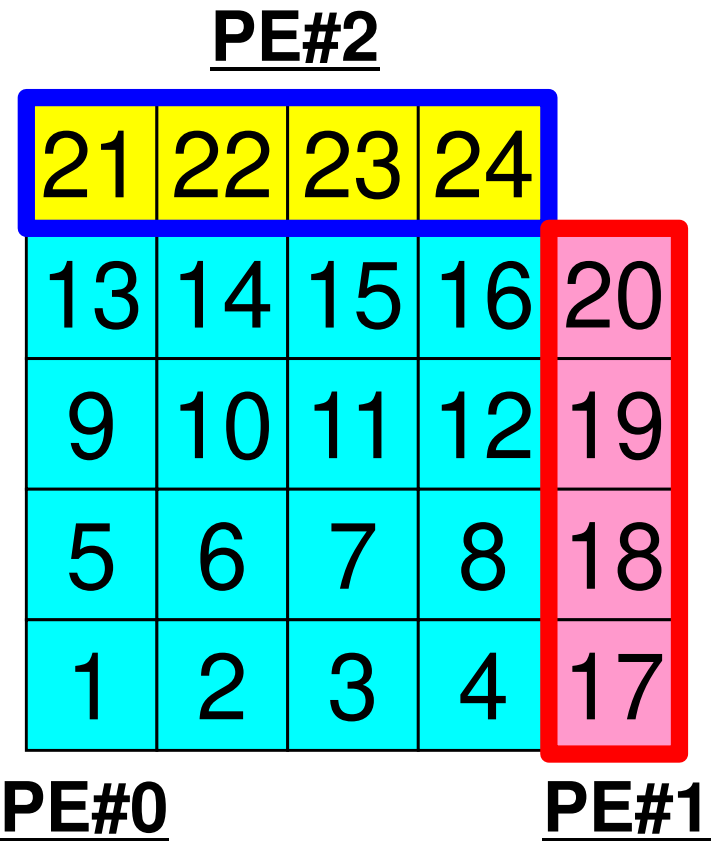
      read (21,*) (export_index(neib), neib= 1, NEIBPETOT)
      nn= export_index(NEIBPETOT)
      allocate (export_item(nn))

      do i= 1, nn
        read (21,*) export_item(i)
      enddo
      close (21)
```

```
#NEIBPEtot
2
#NEIBPE
1 2
#NODE
24 16
#IMPORTindex
4 8
#IMPORTitems
17
18
19
20
21
22
23
24
#EXPORTindex
4 8
#EXPORTitems
4
8
12
16
13
14
15
16
```

RECV/Import: PE#0

```
#NEIBPEtot
2
#NEIBPE
1 2
#NODE
24 16
#IMPORTindex
4 8
#IMPORTitems
17
18
19
20
21
22
23
24
#EXPORTindex
4 8
#EXPORTitems
4
8
12
16
13
14
15
16
```



Example: sq-sr1.f (2/6)

Fortran

Reading distributed local data files (sqm.*)

```
!C
!C-- MESH
      if (my_rank.eq.0) filename= 'sqm.0'
      if (my_rank.eq.1) filename= 'sqm.1'
      if (my_rank.eq.2) filename= 'sqm.2'
      if (my_rank.eq.3) filename= 'sqm.3'
      open (21, file= filename, status= 'unknown')
         read (21,*) NEIBPETOT
            allocate (NEIBPE(NEIBPETOT))
            allocate (import_index(0:NEIBPETOT))
            allocate (export_index(0:NEIBPETOT))
               import_index= 0
               export_index= 0

         read (21,*) (NEIBPE(neib), neib= 1, NEIBPETOT)
         read (21,*) NP, N

         read (21,*) (import_index(neib), neib= 1, NEIBPETOT)
            nn= import_index(NEIBPETOT)
            allocate (import_item(nn))

         do i= 1, nn
            read (21,*) import_item(i)
         enddo

         read (21,*) (export_index(neib), neib= 1, NEIBPETOT)
            nn= export_index(NEIBPETOT)
            allocate (export_item(nn))

         do i= 1, nn
            read (21,*) export_item(i)
         enddo
      close (21)
```

```
#NEIBPEtot
2
#NEIBPE
1 2
#NODE
24 16
#IMPORTindex
4 8
#IMPORTitems
17
18
19
20
21
22
23
24
#EXPORTindex
4 8
#EXPORTitems
4
8
12
16
13
14
15
16
```

Example: sq-sr1.f (2/6)

Fortran

Reading distributed local data files (sqm.*)

```
!C
!C-- MESH
      if (my_rank.eq.0) filename= 'sqm.0'
      if (my_rank.eq.1) filename= 'sqm.1'
      if (my_rank.eq.2) filename= 'sqm.2'
      if (my_rank.eq.3) filename= 'sqm.3'
      open (21, file= filename, status= 'unknown')
        read (21,*) NEIBPETOT
          allocate (NEIBPE(NEIBPETOT))
          allocate (import_index(0:NEIBPETOT))
          allocate (export_index(0:NEIBPETOT))
            import_index= 0
            export_index= 0

        read (21,*) (NEIBPE(neib), neib= 1, NEIBPETOT)
        read (21,*) NP, N

        read (21,*) (import_index(neib), neib= 1, NEIBPETOT)
          nn= import_index(NEIBPETOT)
          allocate (import_item(nn))

        do i= 1, nn
          read (21,*) import_item(i)
        enddo

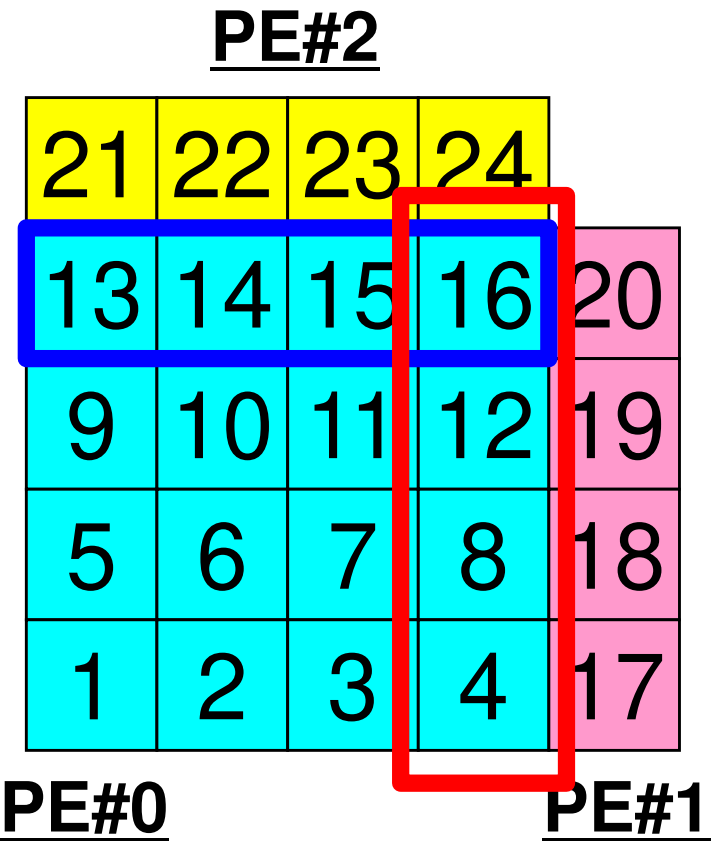
        read (21,*) (export_index(neib), neib= 1, NEIBPETOT)
          nn= export_index(NEIBPETOT)
          allocate (export_item(nn))

        do i= 1, nn
          read (21,*) export_item(i)
        enddo
      close (21)
```

```
#NEIBPEtot
2
#NEIBPE
1 2
#NODE
24 16
#IMPORTindex
4 8
#IMPORTitems
17
18
19
20
21
22
23
24
#EXPORTindex
4 8
#EXPORTitems
4
8
12
16
13
14
15
16
```

SEND/Export: PE#0

```
#NEIBPEtot
2
#NEIBPE
1 2
#NODE
24 16
#IMPORTindex
4 8
#IMPORTitems
17
18
19
20
21
22
23
24
#EXPORTindex
4 8
#EXPORTitems
4
8
12
16
13
14
15
16
```



Example: sq-sr1.f (3/6)

Fortran

Reading distributed local data files (sq.*)

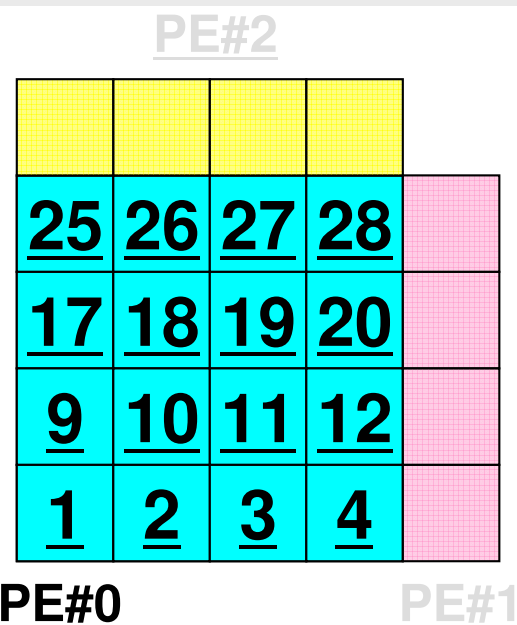
```
!C
!C-- VAL.
      if (my_rank.eq.0) filename= 'sq.0'
      if (my_rank.eq.1) filename= 'sq.1'
      if (my_rank.eq.2) filename= 'sq.2'
      if (my_rank.eq.3) filename= 'sq.3'

      allocate (VAL(NP))
      VAL= 0
      open (21, file= filename, status= 'unknown')
        do i= 1, N
          read (21,*) VAL(i)
        enddo
      close (21)
!C===
```

N : Number of internal points

VAL: Global ID of meshes

VAL on external points are unknown at this stage.



1
2
3
4
9
10
11
12
17
18
19
20
25
26
27
28

Example: sq-sr1.f (4/6)

Fortran

Preparation of sending/receiving buffers

```

!C
!C +-----+
!C |  BUFFER  |
!C +-----+
!C===
      allocate (SENDbuf (export_index (NEIBPETOT) ))
      allocate (RECVbuf (import_index (NEIBPETOT) ))

      SENDbuf= 0
      RECVbuf= 0

      do neib= 1, NEIBPETOT
        iS= export_index(neib-1) + 1
        iE= export_index(neib  )
        do i= iS, iE
          SENDbuf(i)= VAL(export_item(i))
        enddo
      enddo
!C===

```

Info. of boundary points is written into sending buffer (**SendBuf**).
 Info. sent to **NEIBPE (neib)** is stored in **export_index (neib-1)+1:export_inedx (neib)**

Sending Buffer is nice ...

Fortran

```

do neib= 1, NEIBPETOT
  iS_e= export_index(neib-1) + 1
  iE_e= export_index(neib )
  BUFlength_e= iE_e + 1 - iS_e

  call MPI_ISEND
&      (VAL(...), BUFlength_e, MPI_INTEGER, NEIBPE(neib), 0, &
&      MPI_COMM_WORLD, request_send(neib), ierr)
enddo

```

PE#2

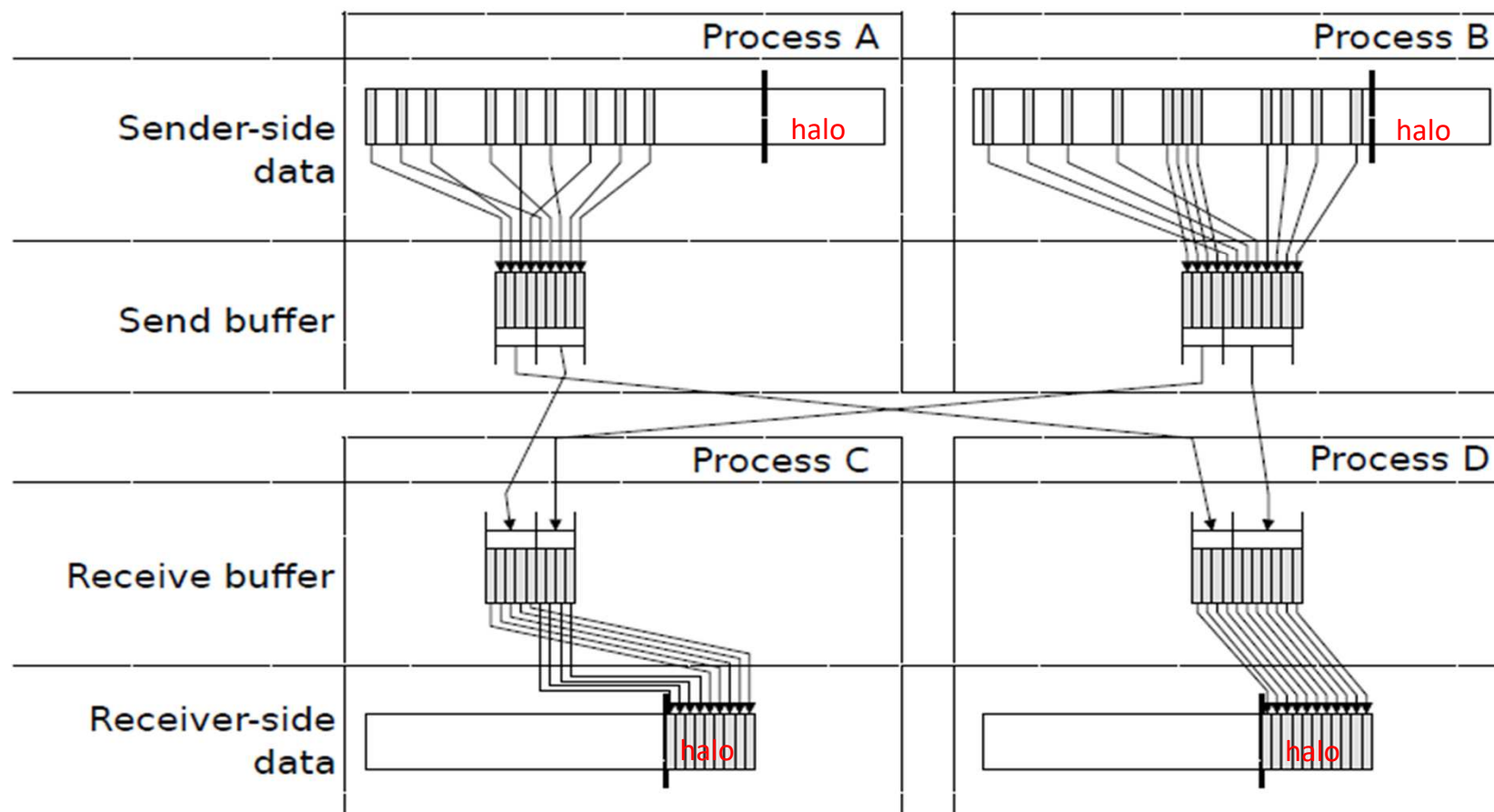
21	22	23	24	
13	14	15	16	20
9	10	11	12	19
5	6	7	8	18
1	2	3	4	17

PE#0 **PE#1**

Numbering of these boundary nodes is not continuous, therefore the following procedure of MPI_Isend is not applied directly:

- Starting address of sending buffer
- XX-messages from that address

Communication Pattern using 1D Structure



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Laboratory) より借用

Example: sq-sr1.f (5/6)

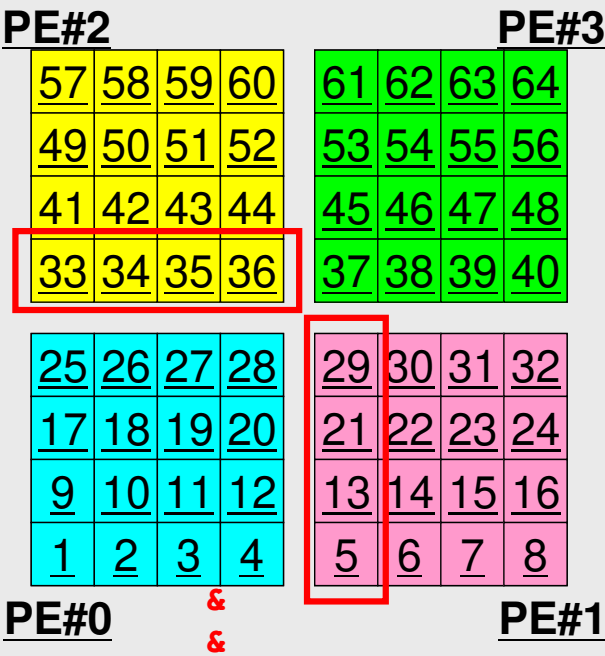
SEND/Export: MPI_Isend

Fortran

```
!C
!C +-----+
!C | SEND-RECV |
!C +-----+
!C===
      allocate (stat_send(MPI_STATUS_SIZE,NEIBPETOT))
      allocate (stat_rcv(MPI_STATUS_SIZE,NEIBPETOT))
      allocate (request_send(NEIBPETOT))
      allocate (request_rcv(NEIBPETOT))

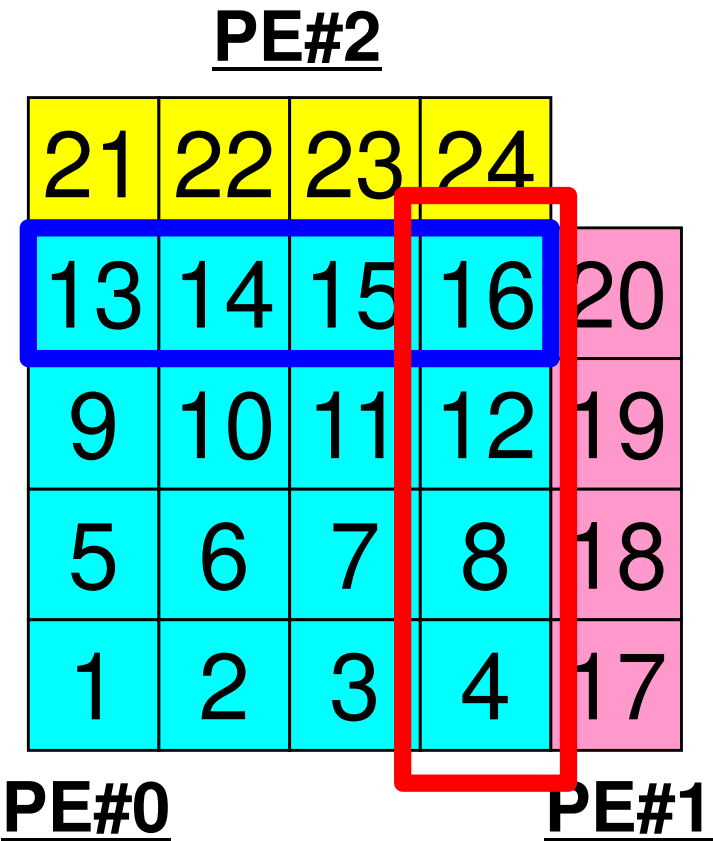
      do neib= 1, NEIBPETOT
        iS= export_index(neib-1) + 1
        iE= export_index(neib  )
        BUFlength= iE + 1 - iS
        call MPI_ISEND (SENDbuf(iS), BUFlength, MPI_INTEGER,
&                      NEIBPE(neib), 0, MPI_COMM_WORLD,
&                      request_send(neib), ierr)
      enddo

      do neib= 1, NEIBPETOT
        iS= import_index(neib-1) + 1
        iE= import_index(neib  )
        BUFlength= iE + 1 - iS
        call MPI_IRECV (RCVbuf(iS), BUFlength, MPI_INTEGER,
&                      NEIBPE(neib), 0, MPI_COMM_WORLD,
&                      request_rcv(neib), ierr)
      enddo
```



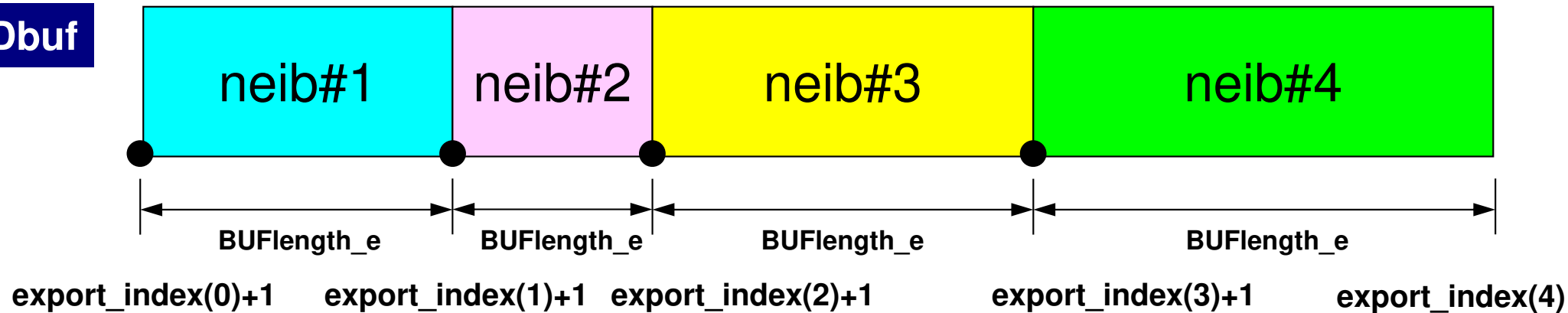
SEND/Export: PE#0

```
#NEIBPEtot
2
#NEIBPE
1 2
#NODE
24 16
#IMPORTindex
4 8
#IMPORTitems
17
18
19
20
21
22
23
24
#EXPORTindex
4 8
#EXPORTitems
4
8
12
16
13
14
15
16
```



SEND: MPI_Isend/Irecv/Waitall Fortran

SENDbuf



```
do neib= 1, NEIBPETOT
  do k= export_index(neib-1)+1, export_index(neib)
    kk= export_item(k)
    SENDbuf(k)= VAL(kk)
  enddo
enddo
```

Copies to sending buffers

```
do neib= 1, NEIBPETOT
  iS_e= export_index(neib-1) + 1
  iE_e= export_index(neib )
  BUFlength_e= iE_e + 1 - iS_e

  call MPI_ISEND
&      (SENDbuf(iS_e), BUFlength_e, MPI_INTEGER, NEIBPE(neib), 0, &
&      MPI_COMM_WORLD, request_send(neib), ierr)
enddo

call MPI_WAITALL (NEIBPETOT, request_send, stat_recv, ierr)
```

Example: sq-sr1.f (5/6)

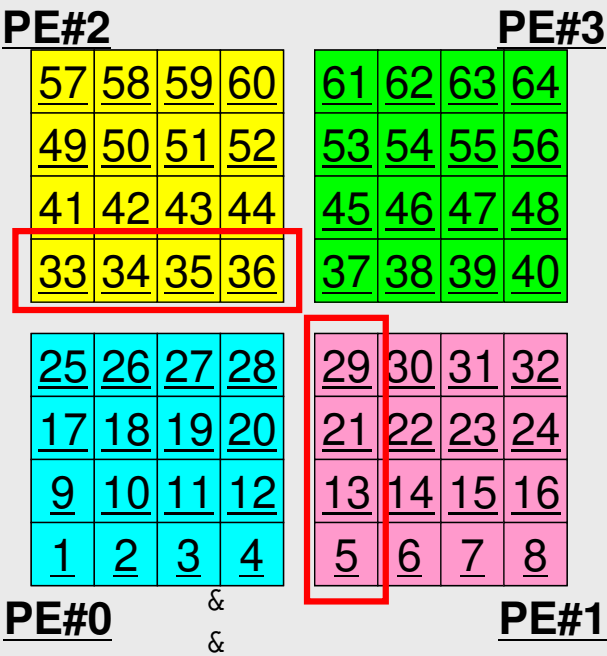
RECV/Import: MPI_Irecv

Fortran

```
!C
!C +-----+
!C | SEND-RECV |
!C +-----+
!C===
      allocate (stat_send(MPI_STATUS_SIZE,NEIBPETOT))
      allocate (stat_recv(MPI_STATUS_SIZE,NEIBPETOT))
      allocate (request_send(NEIBPETOT))
      allocate (request_recv(NEIBPETOT))

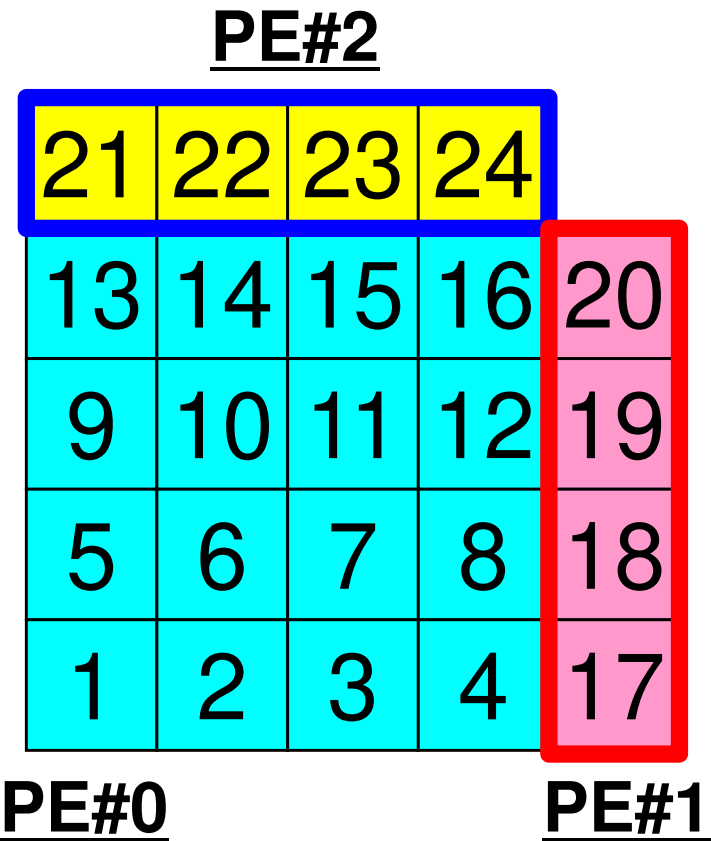
      do neib= 1, NEIBPETOT
        iS= export_index(neib-1) + 1
        iE= export_index(neib  )
        BUFlength= iE + 1 - iS
        call MPI_ISEND (SENDbuf(iS), BUFlength, MPI_INTEGER,
&                        NEIBPE(neib), 0, MPI_COMM_WORLD,
&                        request_send(neib), ierr)
      enddo

      do neib= 1, NEIBPETOT
        iS= import_index(neib-1) + 1
        iE= import_index(neib  )
        BUFlength= iE + 1 - iS
        call MPI_Irecv (RECVbuf(iS), BUFlength, MPI_INTEGER,
&                        NEIBPE(neib), 0, MPI_COMM_WORLD,
&                        request_recv(neib), ierr)
      enddo
```



RECV/Import: PE#0

```
#NEIBPEtot
2
#NEIBPE
1 2
#NODE
24 16
#IMPORTindex
4 8
#IMPORTitems
17
18
19
20
21
22
23
24
#EXPORTindex
4 8
#EXPORTitems
4
8
12
16
13
14
15
16
```



RECV: MPI_Isend/Irecv/Waitall Fortran

```

do neib= 1, NEIBPETOT
  iS_i= import_index(neib-1) + 1
  iE_i= import_index(neib )
  BUFlength_i= iE_i + 1 - iS_i

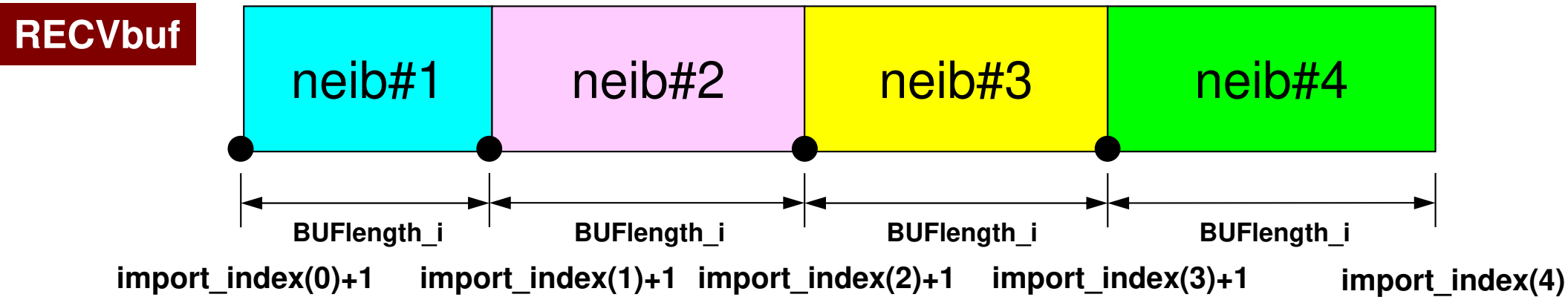
  call MPI_IRECV
&      (RECVbuf(iS_i), BUFlength_i, MPI_INTEGER, NEIBPE(neib), 0, &
&      MPI_COMM_WORLD, request_recv(neib), ierr)
enddo

call MPI_WAITALL (NEIBPETOT, request_recv, stat_recv, ierr)

do neib= 1, NEIBPETOT
  do k= import_index(neib-1)+1, import_index(neib)
    kk= import_item(k)
    VAL(kk)= RECVbuf(k)
  enddo
enddo

```

Copies from receiving buffers



Example: sq-sr1.f (6/6)

Fortran

Reading info of ext pts from receiving buffers

```
call MPI_WAITALL (NEIBPETOT, request_rcv, stat_rcv, ierr)
```

```
do neib= 1, NEIBPETOT
  iS= import_index(neib-1) + 1
  iE= import_index(neib  )
  do i= iS, iE
    VAL(import_item(i))= RECVbuf(i)
  enddo
enddo
```

Contents of RecvBuf are copied to values at external points.

```
call MPI_WAITALL (NEIBPETOT, request_send, stat_send, ierr)
```

```
!C===
```

```
!C
!C +-----+
!C | OUTPUT |
!C +-----+
!C
```

```
do neib= 1, NEIBPETOT
  iS= import_index(neib-1) + 1
  iE= import_index(neib  )
  do i= iS, iE
    in= import_item(i)
    write (*,'(a, 3i8)') 'RECVbuf', my_rank, NEIBPE(neib), VAL(in)
  enddo
enddo
```

```
!C===
```

```
call MPI_FINALIZE (ierr)
stop
```

```
end
```

Example: sq-sr1.f (6/6)

Writing values at external points

Fortran

```

call MPI_WAITALL (NEIBPETOT, request_recv, stat_recv, ierr)

do neib= 1, NEIBPETOT
  iS= import_index(neib-1) + 1
  iE= import_index(neib  )
  do i= iS, iE
    VAL(import_item(i))= RECVbuf(i)
  enddo
enddo

call MPI_WAITALL (NEIBPETOT, request_send, stat_send, ierr)
!C===

!C
!C +-----+
!C |  OUTPUT  |
!C +-----+
!C===

  do neib= 1, NEIBPETOT
    iS= import_index(neib-1) + 1
    iE= import_index(neib  )
    do i= iS, iE
      in= import_item(i)
      write (*,'(a, 3i8)') 'RECVbuf', my_rank, NEIBPE(neib), VAL(in)
    enddo
  enddo
!C===

call MPI_FINALIZE (ierr)
stop

end

```

Results (PE#0)

PE#2

<u>57</u>	<u>58</u>	<u>59</u>	<u>60</u>
<u>49</u>	<u>50</u>	<u>51</u>	<u>52</u>
<u>41</u>	<u>42</u>	<u>43</u>	<u>44</u>
<u>33</u>	<u>34</u>	<u>35</u>	<u>36</u>

<u>25</u>	<u>26</u>	<u>27</u>	<u>28</u>
<u>17</u>	<u>18</u>	<u>19</u>	<u>20</u>
<u>9</u>	<u>10</u>	<u>11</u>	<u>12</u>
<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>

PE#0

PE#3

<u>61</u>	<u>62</u>	<u>63</u>	<u>64</u>
<u>53</u>	<u>54</u>	<u>55</u>	<u>56</u>
<u>45</u>	<u>46</u>	<u>47</u>	<u>48</u>
<u>37</u>	<u>38</u>	<u>39</u>	<u>40</u>

<u>29</u>	<u>30</u>	<u>31</u>	<u>32</u>
<u>21</u>	<u>22</u>	<u>23</u>	<u>24</u>
<u>13</u>	<u>14</u>	<u>15</u>	<u>16</u>
<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>

PE#1

RECVbuf	0	1	5
RECVbuf	0	1	13
RECVbuf	0	1	21
RECVbuf	0	1	29
RECVbuf	0	2	33
RECVbuf	0	2	34
RECVbuf	0	2	35
RECVbuf	0	2	36
RECVbuf	1	0	4
RECVbuf	1	0	12
RECVbuf	1	0	20
RECVbuf	1	0	28
RECVbuf	1	3	37
RECVbuf	1	3	38
RECVbuf	1	3	39
RECVbuf	1	3	40
RECVbuf	2	3	37
RECVbuf	2	3	45
RECVbuf	2	3	53
RECVbuf	2	3	61
RECVbuf	2	0	25
RECVbuf	2	0	26
RECVbuf	2	0	27
RECVbuf	2	0	28
RECVbuf	3	2	36
RECVbuf	3	2	44
RECVbuf	3	2	52
RECVbuf	3	2	60
RECVbuf	3	1	29
RECVbuf	3	1	30
RECVbuf	3	1	31
RECVbuf	3	1	32

Results (PE#1)

PE#2

<u>57</u>	<u>58</u>	<u>59</u>	<u>60</u>
<u>49</u>	<u>50</u>	<u>51</u>	<u>52</u>
<u>41</u>	<u>42</u>	<u>43</u>	<u>44</u>
<u>33</u>	<u>34</u>	<u>35</u>	<u>36</u>

PE#3

<u>61</u>	<u>62</u>	<u>63</u>	<u>64</u>
<u>53</u>	<u>54</u>	<u>55</u>	<u>56</u>
<u>45</u>	<u>46</u>	<u>47</u>	<u>48</u>
<u>37</u>	<u>38</u>	<u>39</u>	<u>40</u>

<u>25</u>	<u>26</u>	<u>27</u>	<u>28</u>
<u>17</u>	<u>18</u>	<u>19</u>	<u>20</u>
<u>9</u>	<u>10</u>	<u>11</u>	<u>12</u>
<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>

<u>29</u>	<u>30</u>	<u>31</u>	<u>32</u>
<u>21</u>	<u>22</u>	<u>23</u>	<u>24</u>
<u>13</u>	<u>14</u>	<u>15</u>	<u>16</u>
<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>

PE#0

PE#1

RECVbuf	0	1	5
RECVbuf	0	1	13
RECVbuf	0	1	21
RECVbuf	0	1	29
RECVbuf	0	2	33
RECVbuf	0	2	34
RECVbuf	0	2	35
RECVbuf	0	2	36

RECVbuf	1	0	4
RECVbuf	1	0	12
RECVbuf	1	0	20
RECVbuf	1	0	28
RECVbuf	1	3	37
RECVbuf	1	3	38
RECVbuf	1	3	39
RECVbuf	1	3	40

RECVbuf	2	3	37
RECVbuf	2	3	45
RECVbuf	2	3	53
RECVbuf	2	3	61
RECVbuf	2	0	25
RECVbuf	2	0	26
RECVbuf	2	0	27
RECVbuf	2	0	28

RECVbuf	3	2	36
RECVbuf	3	2	44
RECVbuf	3	2	52
RECVbuf	3	2	60
RECVbuf	3	1	29
RECVbuf	3	1	30
RECVbuf	3	1	31
RECVbuf	3	1	32

Results (PE#2)

PE#2

<u>57</u>	<u>58</u>	<u>59</u>	<u>60</u>
<u>49</u>	<u>50</u>	<u>51</u>	<u>52</u>
<u>41</u>	<u>42</u>	<u>43</u>	<u>44</u>
<u>33</u>	<u>34</u>	<u>35</u>	<u>36</u>

PE#3

<u>61</u>	<u>62</u>	<u>63</u>	<u>64</u>
<u>53</u>	<u>54</u>	<u>55</u>	<u>56</u>
<u>45</u>	<u>46</u>	<u>47</u>	<u>48</u>
<u>37</u>	<u>38</u>	<u>39</u>	<u>40</u>

<u>25</u>	<u>26</u>	<u>27</u>	<u>28</u>
<u>17</u>	<u>18</u>	<u>19</u>	<u>20</u>
<u>9</u>	<u>10</u>	<u>11</u>	<u>12</u>
<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>

<u>29</u>	<u>30</u>	<u>31</u>	<u>32</u>
<u>21</u>	<u>22</u>	<u>23</u>	<u>24</u>
<u>13</u>	<u>14</u>	<u>15</u>	<u>16</u>
<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>

PE#0

PE#1

RECVbuf	0	1	5
RECVbuf	0	1	13
RECVbuf	0	1	21
RECVbuf	0	1	29
RECVbuf	0	2	33
RECVbuf	0	2	34
RECVbuf	0	2	35
RECVbuf	0	2	36
RECVbuf	1	0	4
RECVbuf	1	0	12
RECVbuf	1	0	20
RECVbuf	1	0	28
RECVbuf	1	3	37
RECVbuf	1	3	38
RECVbuf	1	3	39
RECVbuf	1	3	40
RECVbuf	2	3	37
RECVbuf	2	3	45
RECVbuf	2	3	53
RECVbuf	2	3	61
RECVbuf	2	0	25
RECVbuf	2	0	26
RECVbuf	2	0	27
RECVbuf	2	0	28
RECVbuf	3	2	36
RECVbuf	3	2	44
RECVbuf	3	2	52
RECVbuf	3	2	60
RECVbuf	3	1	29
RECVbuf	3	1	30
RECVbuf	3	1	31
RECVbuf	3	1	32

Results (PE#3)

PE#2

<u>57</u>	<u>58</u>	<u>59</u>	<u>60</u>
<u>49</u>	<u>50</u>	<u>51</u>	<u>52</u>
<u>41</u>	<u>42</u>	<u>43</u>	<u>44</u>
<u>33</u>	<u>34</u>	<u>35</u>	<u>36</u>

<u>25</u>	<u>26</u>	<u>27</u>	<u>28</u>
<u>17</u>	<u>18</u>	<u>19</u>	<u>20</u>
<u>9</u>	<u>10</u>	<u>11</u>	<u>12</u>
<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>

PE#0

PE#3

<u>61</u>	<u>62</u>	<u>63</u>	<u>64</u>
<u>53</u>	<u>54</u>	<u>55</u>	<u>56</u>
<u>45</u>	<u>46</u>	<u>47</u>	<u>48</u>
<u>37</u>	<u>38</u>	<u>39</u>	<u>40</u>

<u>29</u>	<u>30</u>	<u>31</u>	<u>32</u>
<u>21</u>	<u>22</u>	<u>23</u>	<u>24</u>
<u>13</u>	<u>14</u>	<u>15</u>	<u>16</u>
<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>

PE#1

RECVbuf	0	1	5
RECVbuf	0	1	13
RECVbuf	0	1	21
RECVbuf	0	1	29
RECVbuf	0	2	33
RECVbuf	0	2	34
RECVbuf	0	2	35
RECVbuf	0	2	36
RECVbuf	1	0	4
RECVbuf	1	0	12
RECVbuf	1	0	20
RECVbuf	1	0	28
RECVbuf	1	3	37
RECVbuf	1	3	38
RECVbuf	1	3	39
RECVbuf	1	3	40
RECVbuf	2	3	37
RECVbuf	2	3	45
RECVbuf	2	3	53
RECVbuf	2	3	61
RECVbuf	2	0	25
RECVbuf	2	0	26
RECVbuf	2	0	27
RECVbuf	2	0	28
RECVbuf	3	2	36
RECVbuf	3	2	44
RECVbuf	3	2	52
RECVbuf	3	2	60
RECVbuf	3	1	29
RECVbuf	3	1	30
RECVbuf	3	1	31
RECVbuf	3	1	32

Distributed Local Data Structure for Parallel Computation

- Distributed local data structure for domain-to-domain communications has been introduced, which is appropriate for such applications with sparse coefficient matrices (e.g. FDM, FEM, FVM etc.).
 - SPMD
 - Local Numbering: Internal pts to External pts
 - Generalized communication table
- Everything is easy, if proper data structure is defined:
 - Values at boundary pts are copied into sending buffers
 - Send/Recv
 - Values at external pts are updated through receiving buffers

Initial Mesh

t2

<u>21</u>	<u>22</u>	<u>23</u>	<u>24</u>	<u>25</u>
<u>16</u>	<u>17</u>	<u>18</u>	<u>19</u>	<u>20</u>
<u>11</u>	<u>12</u>	<u>13</u>	<u>14</u>	<u>15</u>
<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>10</u>
<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>

Three Domains

t2

#PE2

<u>21</u>	<u>22</u>	<u>23</u>	<u>24</u>
<u>16</u>	<u>17</u>	<u>18</u>	<u>19</u>
<u>11</u>	<u>12</u>	<u>13</u>	<u>14</u>
<u>6</u>	<u>7</u>	<u>8</u>	

#PE1

<u>23</u>	<u>24</u>	<u>25</u>
<u>18</u>	<u>19</u>	<u>20</u>
<u>13</u>	<u>14</u>	<u>15</u>
<u>8</u>	<u>9</u>	<u>10</u>
	<u>4</u>	<u>5</u>

#PE0

<u>11</u>	<u>12</u>	<u>13</u>		
<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>10</u>
<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>

Three Domains

t2

#PE2

7 <u>21</u>	8 <u>22</u>	9 <u>23</u>	15 <u>24</u>
4 <u>16</u>	5 <u>17</u>	6 <u>18</u>	14 <u>19</u>
1 <u>11</u>	2 <u>12</u>	3 <u>13</u>	13 <u>14</u>
10 <u>6</u>	11 <u>7</u>	12 <u>8</u>	

#PE1

14 <u>23</u>	7 <u>24</u>	8 <u>25</u>
13 <u>18</u>	5 <u>19</u>	6 <u>20</u>
12 <u>13</u>	3 <u>14</u>	4 <u>15</u>
11 <u>8</u>	1 <u>9</u>	2 <u>10</u>
	9 <u>4</u>	10 <u>5</u>

#PE0

11 <u>11</u>	12 <u>12</u>	13 <u>13</u>		
6 <u>6</u>	7 <u>7</u>	8 <u>8</u>	9 <u>9</u>	10 <u>10</u>
1 <u>1</u>	2 <u>2</u>	3 <u>3</u>	4 <u>4</u>	5 <u>5</u>

PE#0: sqm.0: fill O's

#PE2

7 <u>21</u>	8 <u>22</u>	9 <u>23</u>	15 <u>24</u>
4 <u>16</u>	5 <u>17</u>	6 <u>18</u>	14 <u>19</u>
1 <u>11</u>	2 <u>12</u>	3 <u>13</u>	13 <u>14</u>
10 <u>6</u>	11 <u>7</u>	12 <u>8</u>	

#PE1

14 <u>23</u>	7 <u>24</u>	8 <u>25</u>
13 <u>18</u>	5 <u>19</u>	6 <u>20</u>
12 <u>13</u>	3 <u>14</u>	4 <u>15</u>
11 <u>8</u>	1 <u>9</u>	2 <u>10</u>
	9 <u>4</u>	10 <u>5</u>

#PE0

11 <u>11</u>	12 <u>12</u>	13 <u>13</u>		
6 <u>6</u>	7 <u>7</u>	8 <u>8</u>	9 <u>9</u>	10 <u>10</u>
1 <u>1</u>	2 <u>2</u>	3 <u>3</u>	4 <u>4</u>	5 <u>5</u>

```
#NEIBPEtot
    2
#NEIBPE
    1      2
#NODE
    13      8      (int+ext, int pts)
#IMPORTindex
    ○      ○
#IMPORTitems
    ○...
#EXPORTindex
    ○      ○
#EXPORTitems
    ○...
```


PE#1: sqm.1: fill O's

#PE2

7 <u>21</u>	8 <u>22</u>	9 <u>23</u>	15 <u>24</u>
4 <u>16</u>	5 <u>17</u>	6 <u>18</u>	14 <u>19</u>
1 <u>11</u>	2 <u>12</u>	3 <u>13</u>	13 <u>14</u>
10 <u>6</u>	11 <u>7</u>	12 <u>8</u>	

#PE1

14 <u>23</u>	7 <u>24</u>	8 <u>25</u>
13 <u>18</u>	5 <u>19</u>	6 <u>20</u>
12 <u>13</u>	3 <u>14</u>	4 <u>15</u>
11 <u>8</u>	1 <u>9</u>	2 <u>10</u>
	9 <u>4</u>	10 <u>5</u>

#PE0

11 <u>11</u>	12 <u>12</u>	13 <u>13</u>		
6 <u>6</u>	7 <u>7</u>	8 <u>8</u>	9 <u>9</u>	10 <u>10</u>
1 <u>1</u>	2 <u>2</u>	3 <u>3</u>	4 <u>4</u>	5 <u>5</u>

```
#NEIBPEtot
    2
#NEIBPE
    0      2
#NODE
    14      8 (int+ext, int pts)
#IMPORTindex
    ○      ○
#IMPORTitems
    ○...
#EXPORTindex
    ○      ○
#EXPORTitems
    ○...
```

PE#2: sqm.2: fill O's

#PE2

7 <u>21</u>	8 <u>22</u>	9 <u>23</u>	15 <u>24</u>
4 <u>16</u>	5 <u>17</u>	6 <u>18</u>	14 <u>19</u>
1 <u>11</u>	2 <u>12</u>	3 <u>13</u>	13 <u>14</u>
10 <u>6</u>	11 <u>7</u>	12 <u>8</u>	

#PE1

14 <u>23</u>	7 <u>24</u>	8 <u>25</u>
13 <u>18</u>	5 <u>19</u>	6 <u>20</u>
12 <u>13</u>	3 <u>14</u>	4 <u>15</u>
11 <u>8</u>	1 <u>9</u>	2 <u>10</u>
	9 <u>4</u>	10 <u>5</u>

#PE0

11 <u>11</u>	12 <u>12</u>	13 <u>13</u>		
6 <u>6</u>	7 <u>7</u>	8 <u>8</u>	9 <u>9</u>	10 <u>10</u>
1 <u>1</u>	2 <u>2</u>	3 <u>3</u>	4 <u>4</u>	5 <u>5</u>

```
#NEIBPEtot
    2
#NEIBPE
    1      0
#NODE
    15      9 (int+ext, int pts)
#IMPORTindex
    ○      ○
#IMPORTitems
    ○...
#EXPORTindex
    ○      ○
#EXPORTitems
    ○...
```

#PE2

7 <u>21</u>	8 <u>22</u>	9 <u>23</u>	15 <u>24</u>
4 <u>16</u>	5 <u>17</u>	6 <u>18</u>	14 <u>19</u>
1 <u>11</u>	2 <u>12</u>	3 <u>13</u>	13 <u>14</u>
10 <u>6</u>	11 <u>7</u>	12 <u>8</u>	

#PE0

11 <u>11</u>	12 <u>12</u>	13 <u>13</u>		
6 <u>6</u>	7 <u>7</u>	8 <u>8</u>	9 <u>9</u>	10 <u>10</u>
1 <u>1</u>	2 <u>2</u>	3 <u>3</u>	4 <u>4</u>	5 <u>5</u>

t2

#PE1

14 <u>23</u>	7 <u>24</u>	8 <u>25</u>
13 <u>18</u>	5 <u>19</u>	6 <u>20</u>
12 <u>13</u>	3 <u>14</u>	4 <u>15</u>
11 <u>8</u>	1 <u>9</u>	2 <u>10</u>
	9 <u>4</u>	10 <u>5</u>

Procedures

- Number of Internal/External Points
- Where do External Pts come from ?
 - **IMPORTindex, IMPORTitems**
 - Sequence of **NEIBPE**
- Then check destinations of Boundary Pts.
 - **EXPORTindex, EXPORTitems**
 - Sequence of **NEIBPE**
- “sq.*” are in **<\$O-S2>/ex**
- Create “sqm.*” by yourself
- copy **<\$O-S2>/a.out** (by sq-sr1.f) to **<\$O-S2>/ex**
- **pjsub go3.sh**

Report S2 (1/2)

- Parallelize 1D code (1d.c) using MPI
- Read entire element number, and decompose into sub-domains in your program
- Validate the results
 - Answer of Original Code = Answer of Parallel Code
 - Explain why number of iterations does not change, as number of MPI processes changes.
- Measure parallel performance

Report S2 (2/2)

- **Deadline: January 25th (Wed), 2023, 17:00@ITC-LMS**
- **Problem**
 - Apply “Generalized Communication Table”
 - Read entire elem. #, decompose into sub-domains in your program
 - **Evaluate parallel performance**
 - You need huge number of elements, to get excellent performance.
 - Fix number of iterations (e.g. 100), if computations cannot be completed.
- **Report**
 - Cover Page: Name, ID, and Problem ID (S2) must be written.
 - Less than eight pages including figures and tables (A4).
 - Strategy, Structure of the Program, Remarks
 - Source list of the program (if you have bugs)
 - Output list (as small as possible)

a012.sh

```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture7-o
#PJM -L node=1
#PJM --mpi proc=12
#PJM -L elapse=00:15:00
#PJM -g gt87
#PJM -j
#PJM -e err
#PJM -o test.lst

module load fj
module load fjmpi
mpiexec ./a.out
mpiexec numactl -l ./a.out
```

a048.sh

```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture7-o
#PJM -L node=1
#PJM --mpi proc=48
#PJM -L elapse=00:15:00
#PJM -g gt87
#PJM -j
#PJM -e err
#PJM -o test.lst

module load fj
module load fjmpi
mpiexec ./a.out
mpiexec numactl -l ./a.out
```

a384.sh

```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture7-o
#PJM -L node=8
#PJM --mpi proc=384
#PJM -L elapse=00:15:00
#PJM -g gt87
#PJM -j
#PJM -e err
#PJM -o test.lst

module load fj
module load fjmpi
mpiexec ./a.out
mpiexec numactl -l ./a.out
```

a576.sh

```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture7-o
#PJM -L node=12
#PJM --mpi proc=576
#PJM -L elapse=00:15:00
#PJM -g gt87
#PJM -j
#PJM -e err
#PJM -o test.lst

module load fj
module load fjmpi
mpiexec ./a.out
mpiexec numactl -l ./a.out
```

numactl -l/--localalloc for utilizing local memory (no effects)

Number of Processes

```
#PJM -L node=1; #PJM --mpi proc= 1      1-node, 1-proc, 1-proc/n
#PJM -L node=1; #PJM --mpi proc= 4      1-node, 4-proc, 4-proc/n
#PJM -L node=1; #PJM --mpi proc=12      1-node, 12-proc, 12-proc/n
#PJM -L node=1; #PJM --mpi proc=24      1-node, 24-proc, 24-proc/n
#PJM -L node=1; #PJM --mpi proc=48      1-node, 48-proc, 48-proc/n
```

```
#PJM -L node= 4; #PJM --mpi proc=192    4-node, 192-proc, 48-proc/n
#PJM -L node= 8; #PJM --mpi proc=384    8-node, 384-proc, 48-proc/n
#PJM -L node=12; #PJM --mpi proc=576    12-node, 576-proc, 48-proc/n
```

