

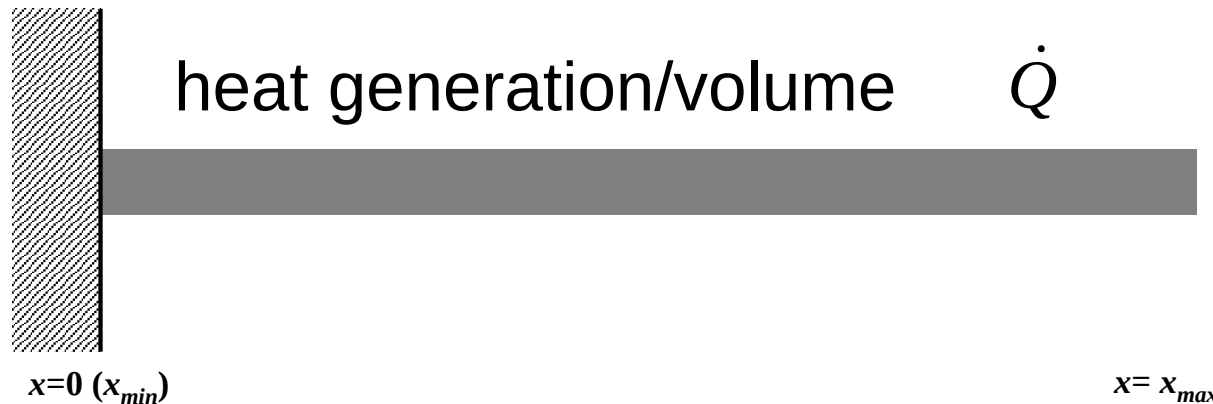
Report S2

Fortran

Kengo Nakajima
Information Technology Center
The University of Tokyo

- Overview
- Distributed Local Data
- Program
- Results

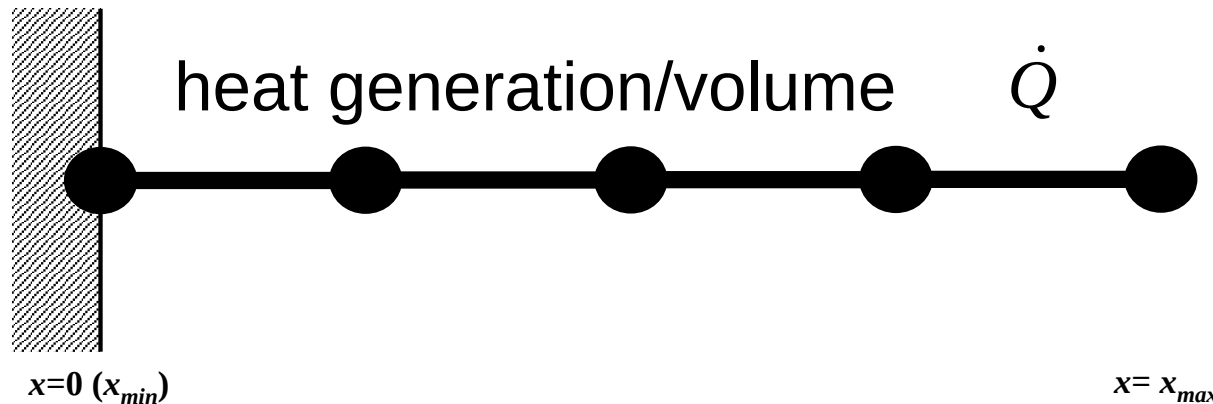
1D Steady State Heat Conduction



$$\frac{\partial}{\partial x} \left(\lambda \frac{\partial T}{\partial x} \right) + \dot{Q} = 0$$

- Uniform: Sectional Area: A , Thermal Conductivity: λ
- Heat Generation Rate/Volume/Time [$QL^{-3}T^{-1}$] $\dot{Q}$
- Boundary Conditions
 - $x=0$: $T=0$ (Fixed Temperature)
 - $x=x_{max}$: $\frac{\partial T}{\partial x} = 0$ (Insulated)

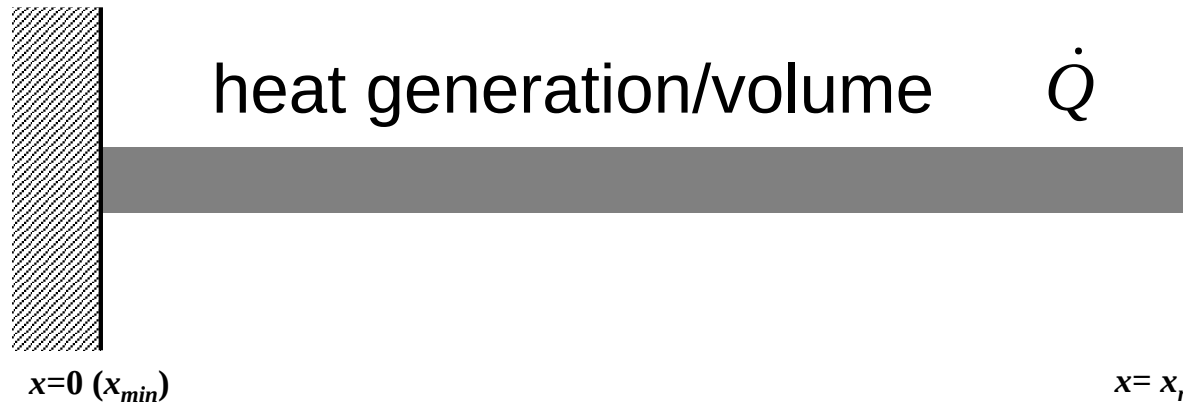
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Analytical Solution



$$\frac{\partial}{\partial x} \left(\lambda \frac{\partial T}{\partial x} \right) + \dot{Q} = 0$$

$$T = 0 @ x = 0$$

$$\frac{\partial T}{\partial x} = 0 @ x = x_{max}$$

$$\lambda T'' = -\dot{Q}$$

$$\lambda T' = -\dot{Q}x + C_1 \Rightarrow C_1 = \dot{Q}x_{max}, \quad T' = 0 @ x = x_{max}$$

$$\lambda T = -\frac{1}{2}\dot{Q}x^2 + C_1x + C_2 \Rightarrow C_2 = 0, \quad T = 0 @ x = 0$$

$$\therefore T = -\frac{1}{2\lambda}\dot{Q}x^2 + \frac{\dot{Q}x_{max}}{\lambda}x$$

Report S2 (1/2)

- Parallelize 1D code (1d.f) using MPI
- Read entire element number, and decompose into sub-domains in your program
- Validate the results
 - Answer of Original Code = Answer of Parallel Code
 - Explain why number of iterations does not change, as number of MPI processes changes.
- Measure parallel performance

Report S2 (2/2)

- **Deadline: January 28th (Thu), 2021, 17:00@ITC-LMS**
- **Problem**
 - Apply “Generalized Communication Table”
 - Read entire elem. #, decompose into sub-domains in your program
 - **Evaluate parallel performance**
 - You need huge number of elements, to get excellent performance.
 - Fix number of iterations (e.g. 100), if computations cannot be completed.
- **Report**
 - Cover Page: Name, ID, and Problem ID (S2) must be written.
 - Less than eight pages including figures and tables (A4).
 - Strategy, Structure of the Program, Remarks
 - Source list of the program (if you have bugs)
 - Output list (as small as possible)

Copy and Compile

Fortran

```
>$ cd /work/gt39/t39XXX/pFEM  
>$ cp /work/gt00/z30088/pFEM/F/s2r-f.tar .  
>$ tar xvf s2r-f.tar
```

C

```
>$ cd /work/gt39/t39XXX/pFEM  
>$ cp /work/gt00/z30088/pFEM/C/s2r-c.tar .  
>$ tar xvf s2r-c.tar
```

Confirm/Compile

```
>$ cd mpi/S2-ref  
>$ mpiifort -align array64byte -O3 -axCORE-AVX512 1d.f -o 1da  
>$ mpiifort -O3 1d.f -o 1db
```

```
>$ mpiicc -align -O3 -axCORE-AVX512 1d.c -o 1da  
>$ mpiicc -O3 1d.c -o 1db
```

```
<$O-S2r> = <$O-TOP>/mpi/S2-ref
```

Control File: input.dat

Control Data input.dat

10000000

1.0 1.0 1.0 1.0

100

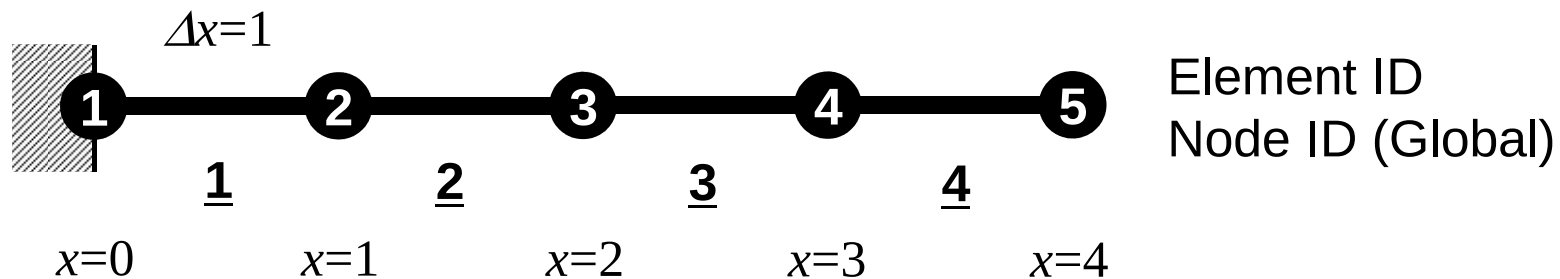
1.e-8

NE (Number of Elements)

Δx (Length of Each Elem.: L), Q , A , λ

Number of MAX. Iterations for CG Solver

Convergence Criteria for CG Solver



g16.sh: 8-nodes, 256-cores, 16x2x8

```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture2
#PJM -L node=8
#PJM --mpi proc=256
#PJM -L elapse=00:15:00
#PJM -g gt62
#PJM -j
#PJM -e err
#PJM -o test.lst
```

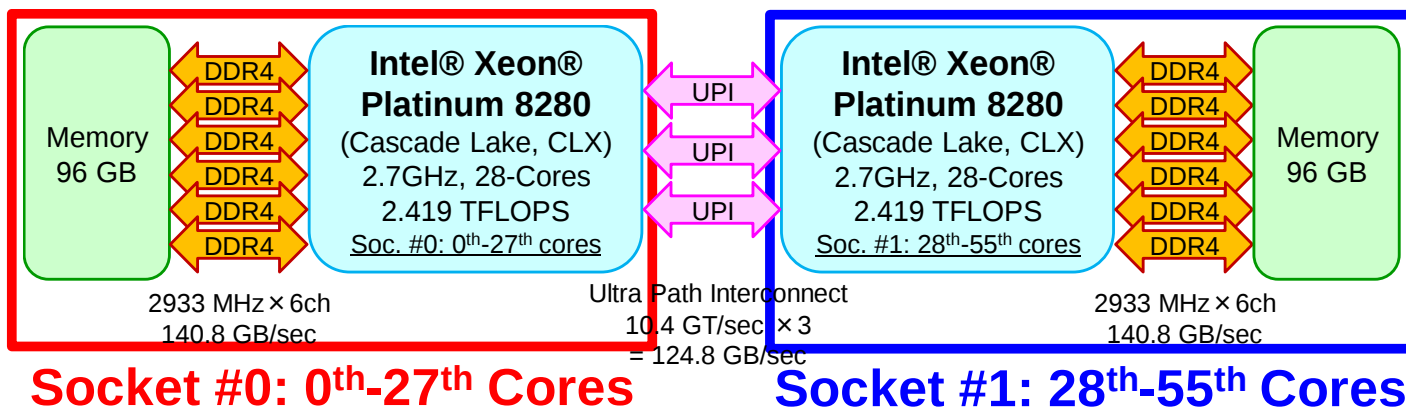
```
mpiexec.hydra -n ${PJM_MPI_PROC} ./1da
mpiexec.hydra -n ${PJM_MPI_PROC} ./1db
export I_MPI_PIN_PROCESSOR_LIST=0-15,28-43
mpiexec.hydra -n ${PJM_MPI_PROC} ./1da
mpiexec.hydra -n ${PJM_MPI_PROC} ./1db
```

256/8= 32 cores/node

1da: -O3 + AVX512
1db: -O3 Only

32-cores are randomly
selected from 56-cores
on the node

32-cores on each
socket are assigned.
A little bit more stable



g24.sh: 8-nodes, 384-cores, 24x2x8

```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture2
#PJM -L node=8
#PJM --mpi proc=384
#PJM -L elapse=00:15:00
#PJM -g gt62
#PJM -j
#PJM -e err
#PJM -o test.lst
```

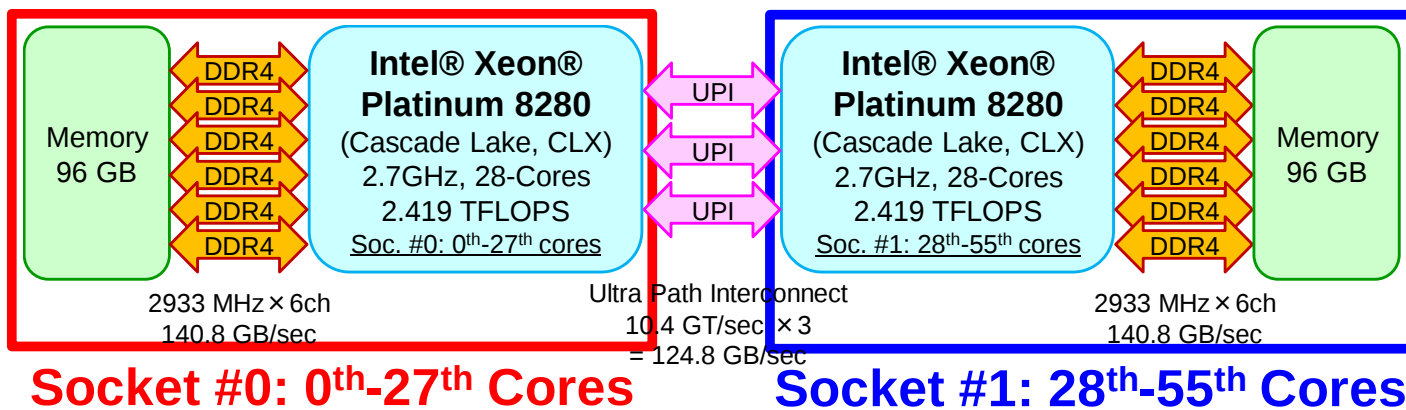
```
mpiexec.hydra -n ${PJM_MPI_PROC} ./1da
mpiexec.hydra -n ${PJM_MPI_PROC} ./1db
export I_MPI_PIN_PROCESSOR_LIST=0-23,28-51
mpiexec.hydra -n ${PJM_MPI_PROC} ./1da
mpiexec.hydra -n ${PJM_MPI_PROC} ./1db
```

384/8= 48 cores/node

1da: -O3 + AVX512
1db: -O3 Only

48-cores are randomly
selected from 56-cores
on the node

24-cores on each
socket are assigned.
A little bit more stable



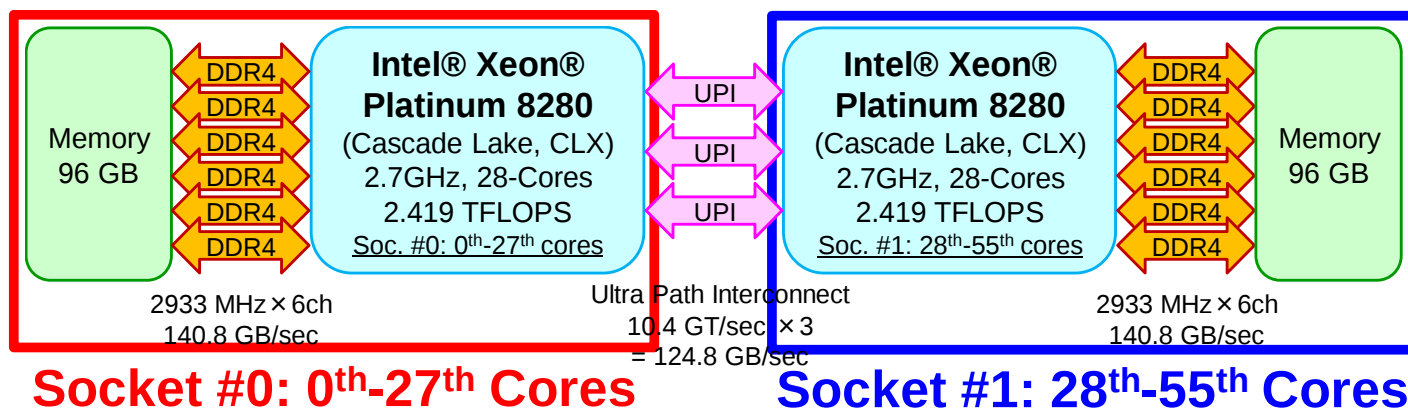
g28.sh: 8-nodes, 448-cores, 28x2x8

```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture2
#PJM -L node=8
#PJM --mpi proc=448
#PJM -L elapse=00:15:00
#PJM -g gt62
#PJM -j
#PJM -e err
#PJM -o test.lst
```

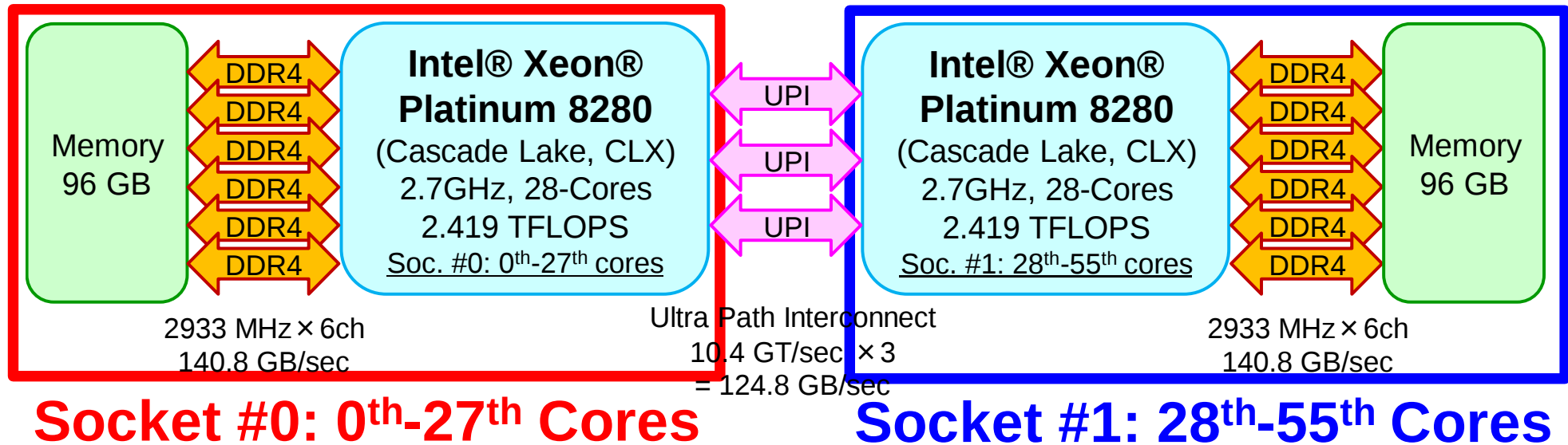
448/8= 56 cores/node

1da: -O3 + AVX512
1db: -O3 Only

```
mpiexec.hydra -n ${PJM_MPI_PROC} ./1da
mpiexec.hydra -n ${PJM_MPI_PROC} ./1db
export I_MPI_PIN_PROCESSOR_LIST=0-55
mpiexec.hydra -n ${PJM_MPI_PROC} ./1da
mpiexec.hydra -n ${PJM_MPI_PROC} ./1db
```



NUMA Architecture



- Each Node of Oakbridge-CX (OBCX)
 - 2 Sockets (CPU's) of Intel CLX
 - Each socket has 28 cores
- Each core of a socket can access to the memory on the other socket : NUMA (Non-Uniform Memory Access)
 - `numactl -l` : local memory to be used
 - Sometimes (not always), more stable with this option

Procedures for Parallel FEM

- Reading control file, entire element number etc.
- Creating “distributed local data” in the program
- Assembling local and global matrices for linear solvers
- Solving linear equations by CG
- Not so different from those of original code

- Overview
- **Distributed Local Data**
- Program
- Results

Finite Element Procedures

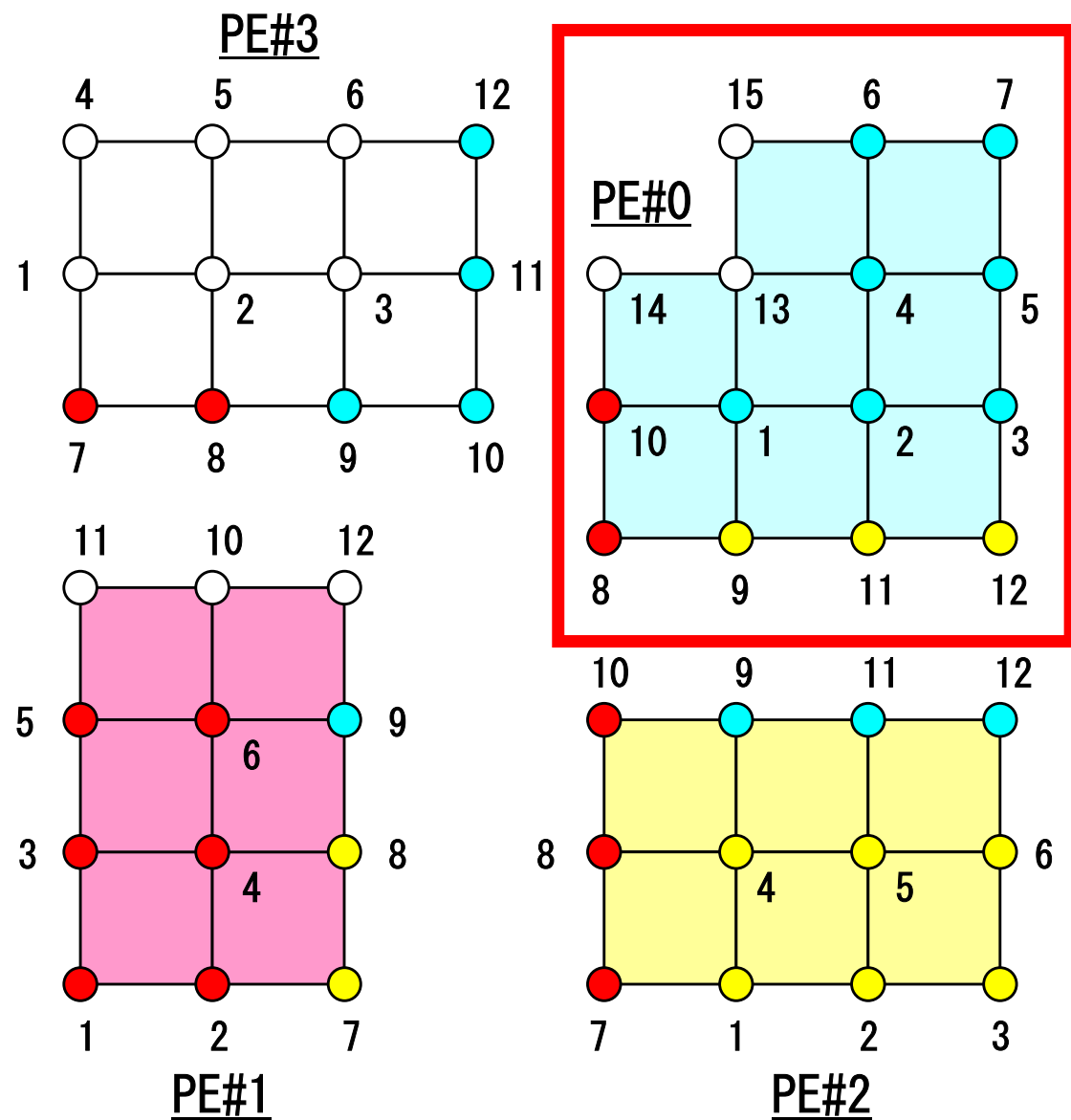
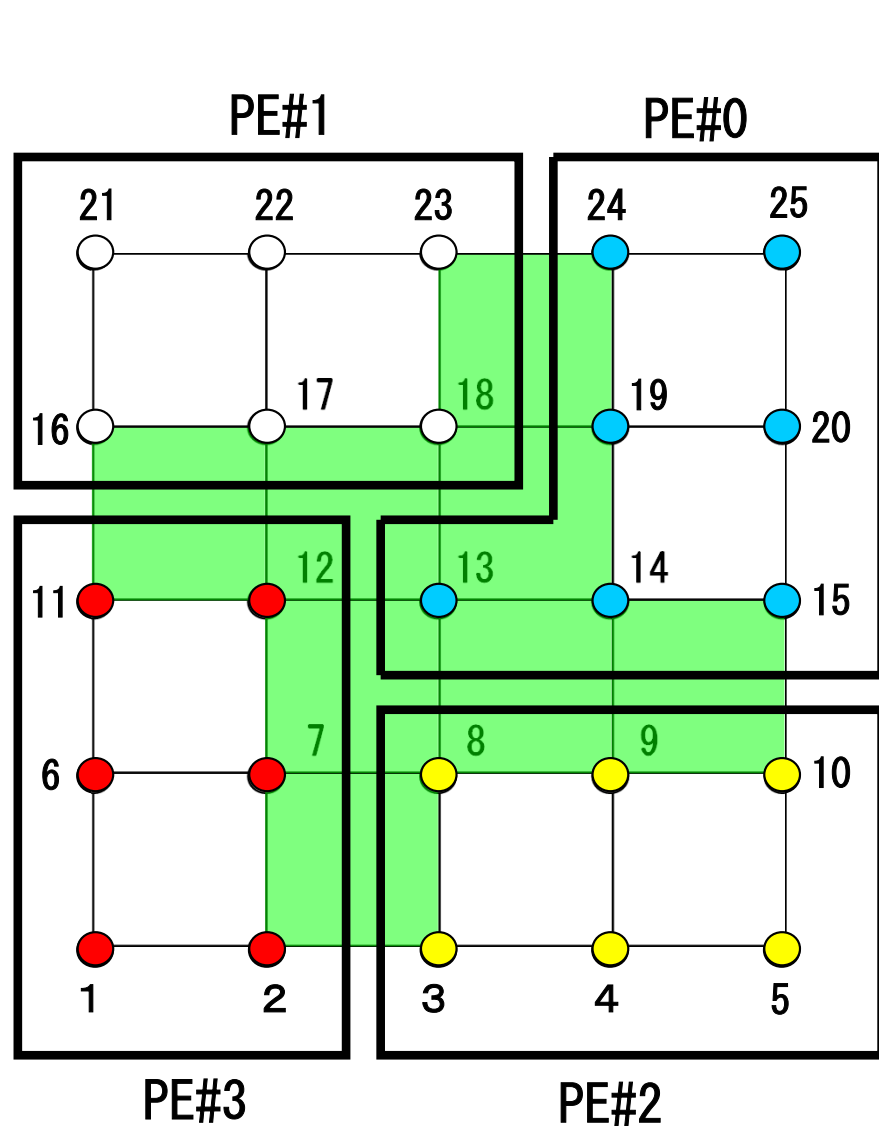
- Initialization
 - Control Data
 - Node, Connectivity of Elements (N: Node#, NE: Elem#)
 - Initialization of Arrays (Global/Element Matrices)
 - Element-Global Matrix Mapping (Index, Item)
- Generation of Matrix
 - Element-by-Element Operations (do icel= 1, NE)
 - Element matrices
 - Accumulation to global matrix
 - Boundary Conditions
- Linear Solver
 - Conjugate Gradient Method

Distributed Local Data Structure for Parallel FEM

- **Node-based partitioning**
- Local data includes:
 - Nodes originally assigned to the domain/PE/partition
 - Elements which include above nodes
 - Nodes which are included above elements, and originally NOT-assigned to the domain/PE/partition
- 3 categories for nodes
 - **Internal nodes** Nodes originally assigned to the domain/PE/partition
 - **External nodes** Nodes originally NOT-assigned to the domain/PE/partition
 - **Boundary nodes** External nodes of other domains/PE's/partitions
- Communication tables
- Global info. is not needed except relationship between domains
 - Property of FEM: local element-by-element operations

Node-based Partitioning

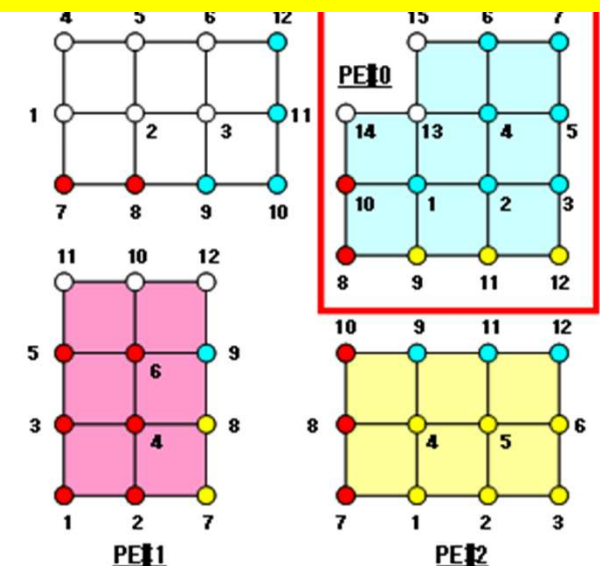
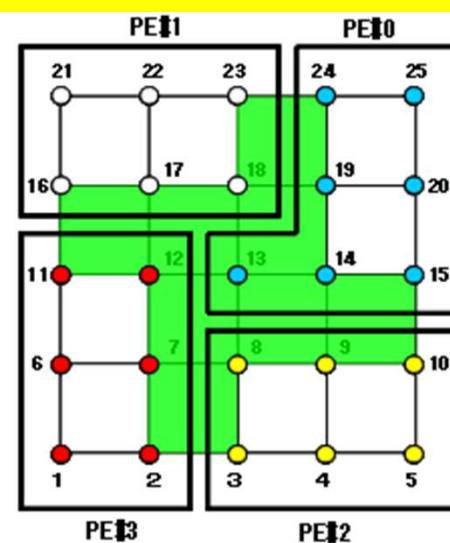
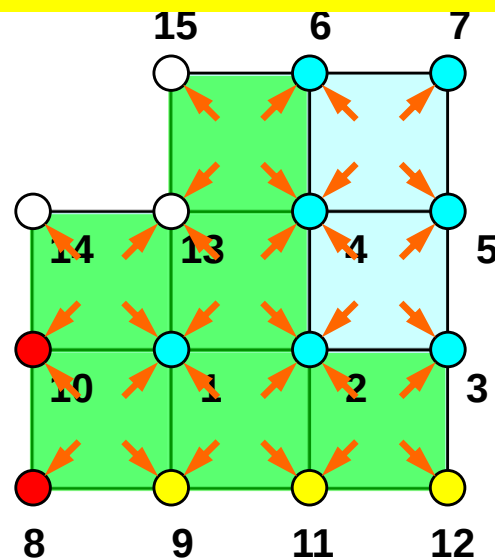
internal nodes - elements - external nodes



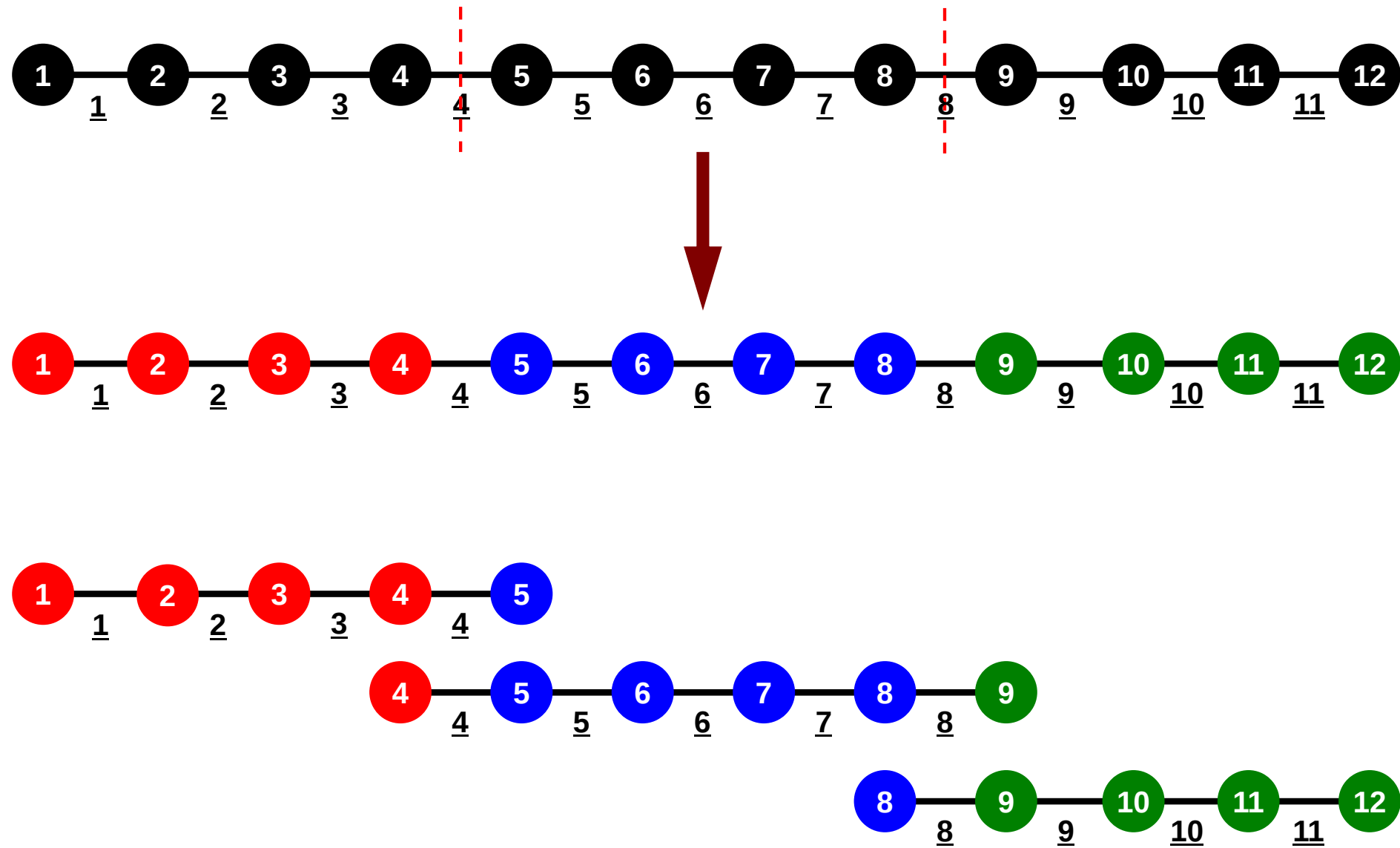
Node-based Partitioning

internal nodes - elements - external nodes

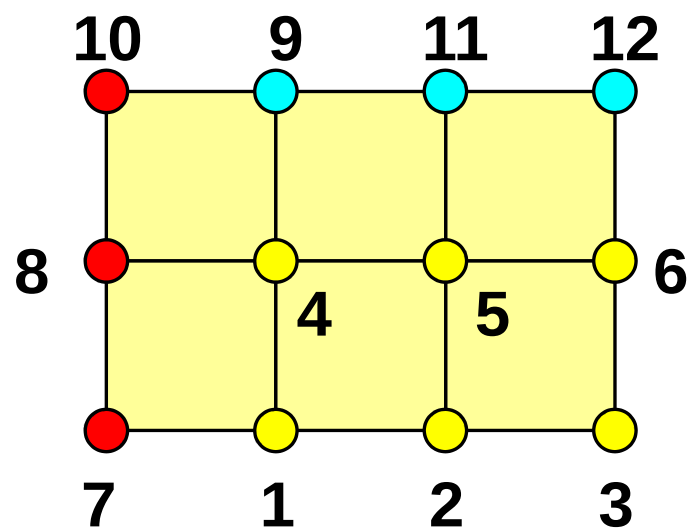
- Partitioned nodes themselves (Internal Nodes) 内点
- Elements which include Internal Nodes 内点を含む要素
- External Nodes included in the Elements 外点
in overlapped region among partitions.
- Info of External Nodes are required for completely local element-based operations on each processor.



1D FEM: 12 nodes/11 elem's/3 domains



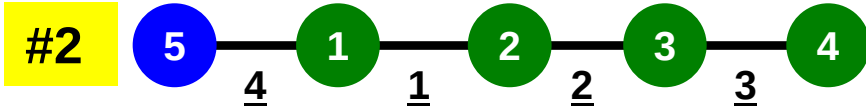
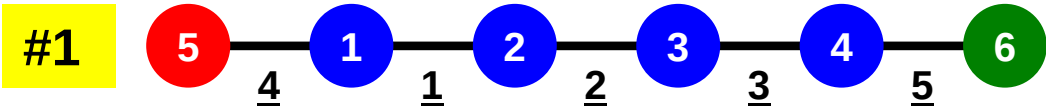
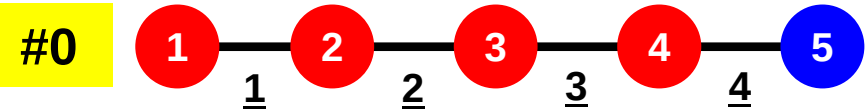
Description of Distributed Local Data



- Internal/External Points
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- Neighbors
 - Shares overlapped meshes
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1D FEM: 12 nodes/11 elem's/3 domains

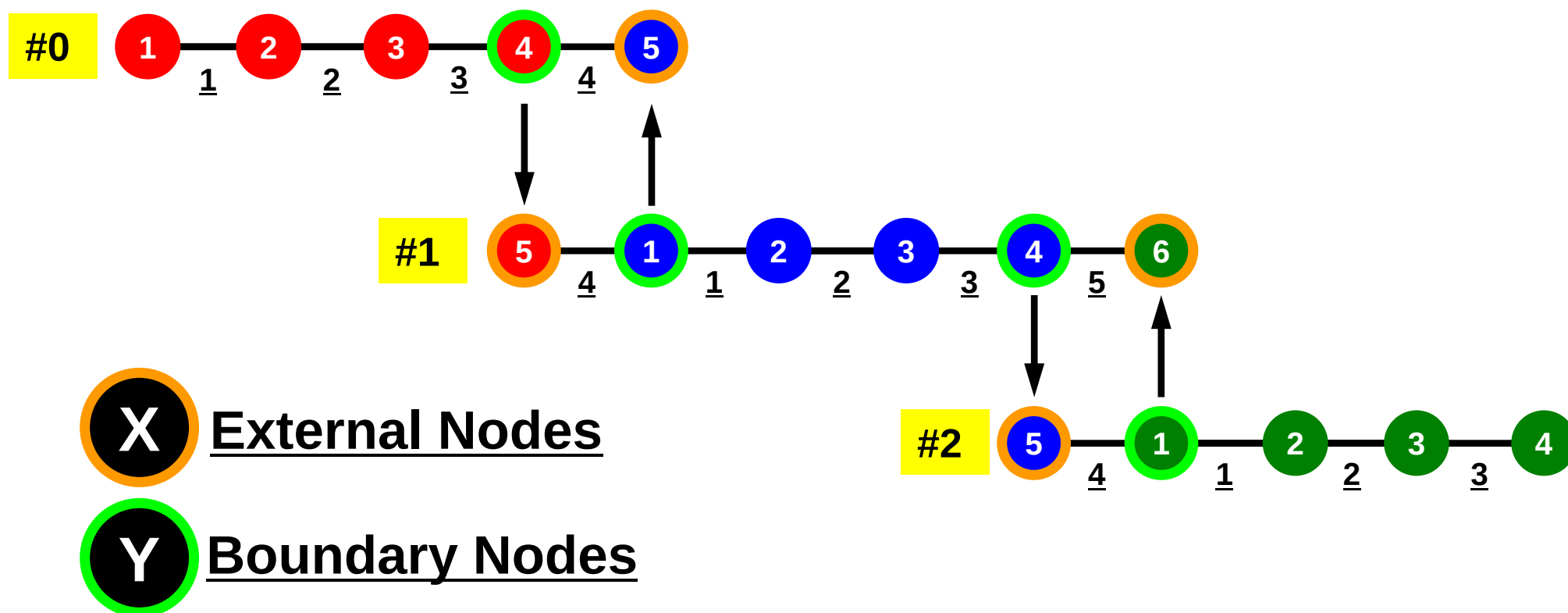
Local ID: Starting from 1 for node and elem at each domain



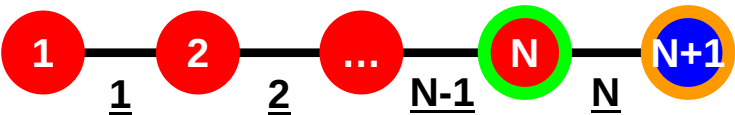
1D FEM: 12 nodes/11 elem's/3 domains

Internal/External/Boundary Nodes

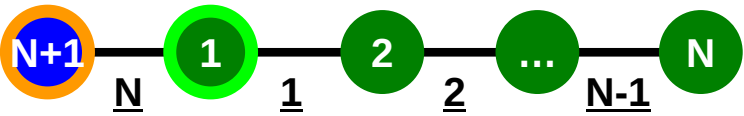
Boundary Nodes: Part of Internal Nodes, and External Nodes of Other Domains



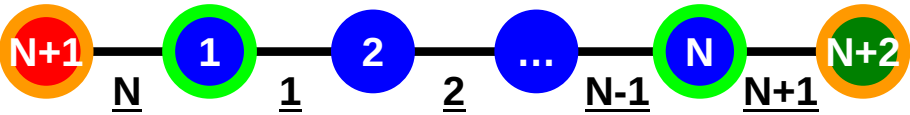
1D FEM: Numbering of Local ID



#0:
N+1 nodes
N elements



#PETot-1:
N+1 nodes
N elements

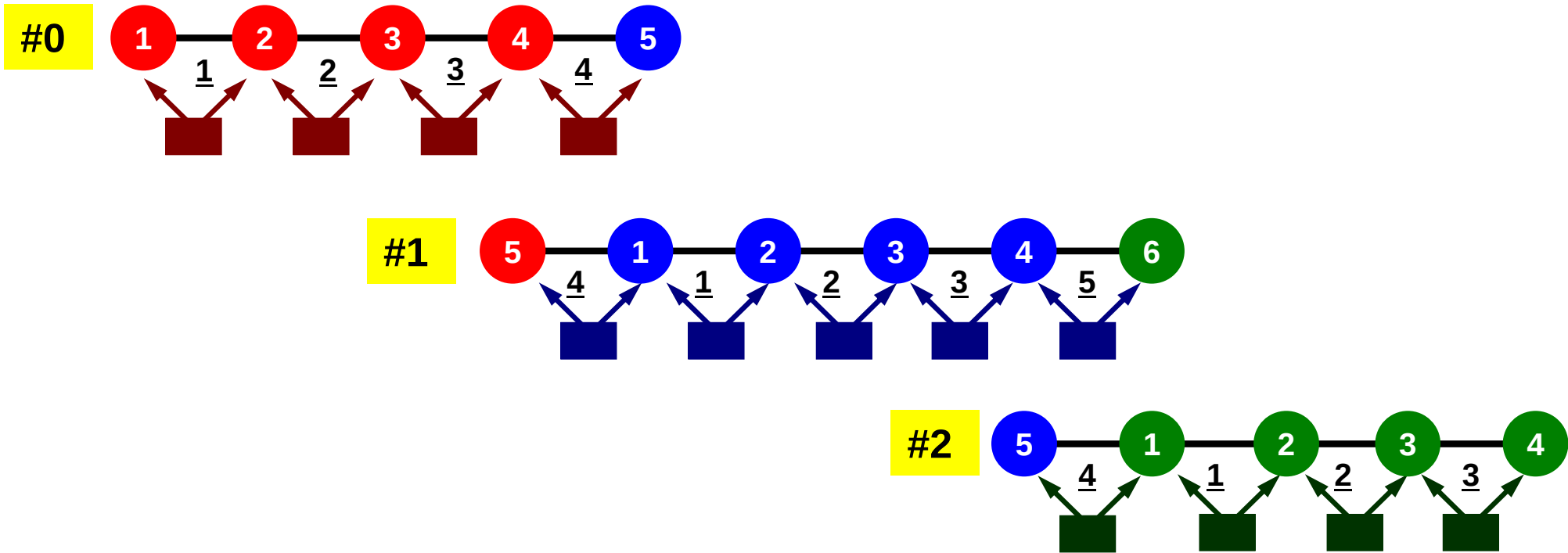


Others (General):
N+2 nodes
N+1 elements

1D FEM: 12 nodes/11 elem's/3 domains

Integration on each element, element matrix -> global matrix

Operations can be done by info. of internal/external nodes and elements which include these nodes



Preconditioned Conjugate Gradient Method (CG)

```

Compute  $\mathbf{r}^{(0)} = \mathbf{b} - [\mathbf{A}]\mathbf{x}^{(0)}$ 
for i= 1, 2, ...
  solve  $[\mathbf{M}]\mathbf{z}^{(i-1)} = \mathbf{r}^{(i-1)}$ 
   $\rho_{i-1} = \mathbf{r}^{(i-1)} \cdot \mathbf{z}^{(i-1)}$ 
  if i=1
     $\mathbf{p}^{(1)} = \mathbf{z}^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $\mathbf{p}^{(i)} = \mathbf{z}^{(i-1)} + \beta_{i-1} \mathbf{p}^{(i-1)}$ 
  endif
   $\mathbf{q}^{(i)} = [\mathbf{A}]\mathbf{p}^{(i)}$ 
   $\alpha_i = \rho_{i-1} / (\mathbf{p}^{(i)} \cdot \mathbf{q}^{(i)})$ 
   $\mathbf{x}^{(i)} = \mathbf{x}^{(i-1)} + \alpha_i \mathbf{p}^{(i)}$ 
   $\mathbf{r}^{(i)} = \mathbf{r}^{(i-1)} - \alpha_i \mathbf{q}^{(i)}$ 
  check convergence  $|\mathbf{r}|$ 
end

```

Preconditioning:
Diagonal Scaling
(or Point Jacobi)

Preconditioning, DAXPY

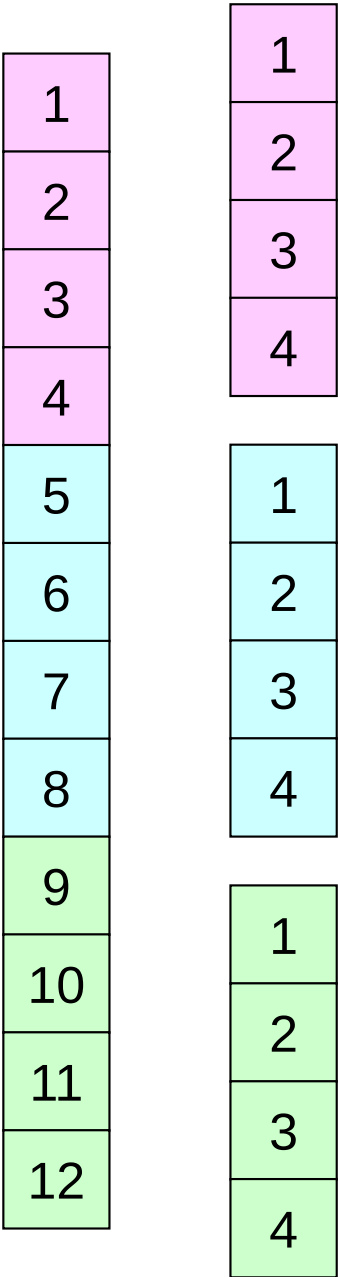
Local Operations by Only Internal Points: Parallel Processing is possible

```
!C
!C-- {z}= [Minv]{r}

do i= 1, N
  W(i, Z)= W(i, DD) * W(i, R)
enddo
```

```
!C
!C-- {x}= {x} + ALPHA*{p}
!C {r}= {r} - ALPHA*{q}

do i= 1, N
  PHI(i)= PHI(i) + ALPHA * W(i, P)
  W(i, R)= W(i, R) - ALPHA * W(i, Q)
enddo
```

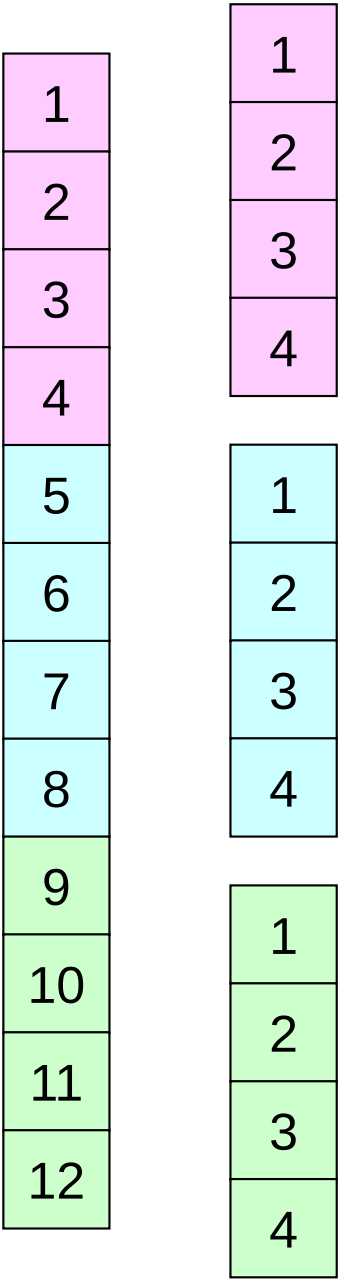


Dot Products

Global Summation needed: Communication ?

```
!C
!C-- ALPHA= RHO / {p} {q}

C1= 0. d0
do i= 1, N
  C1= C1 + W(i, P)*W(i, Q)
enddo
ALPHA= RHO / C1
```

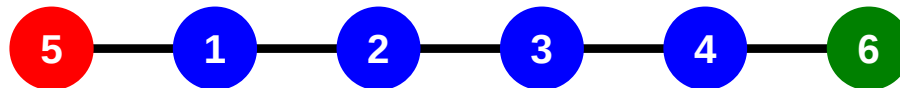


Matrix-Vector Products

Values at External Points: P-to-P Communication

```
!C
!C-- {q} = [A] {p}

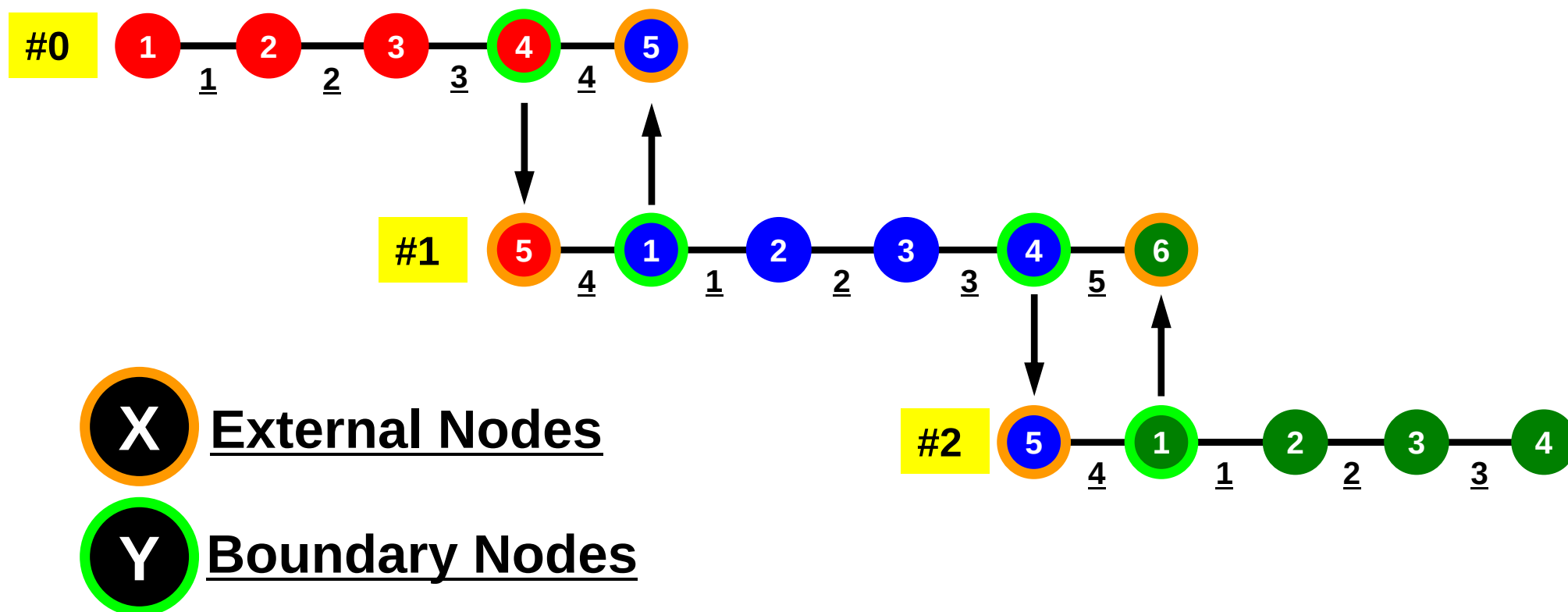
do i= 1, N
  W(i, Q) = DIAG(i)*W(i, P)
  do j= INDEX(i-1)+1, INDEX(i)
    W(i, Q) = W(i, Q) + AMAT(j)*W(ITEM(j), P)
  enddo
enddo
```



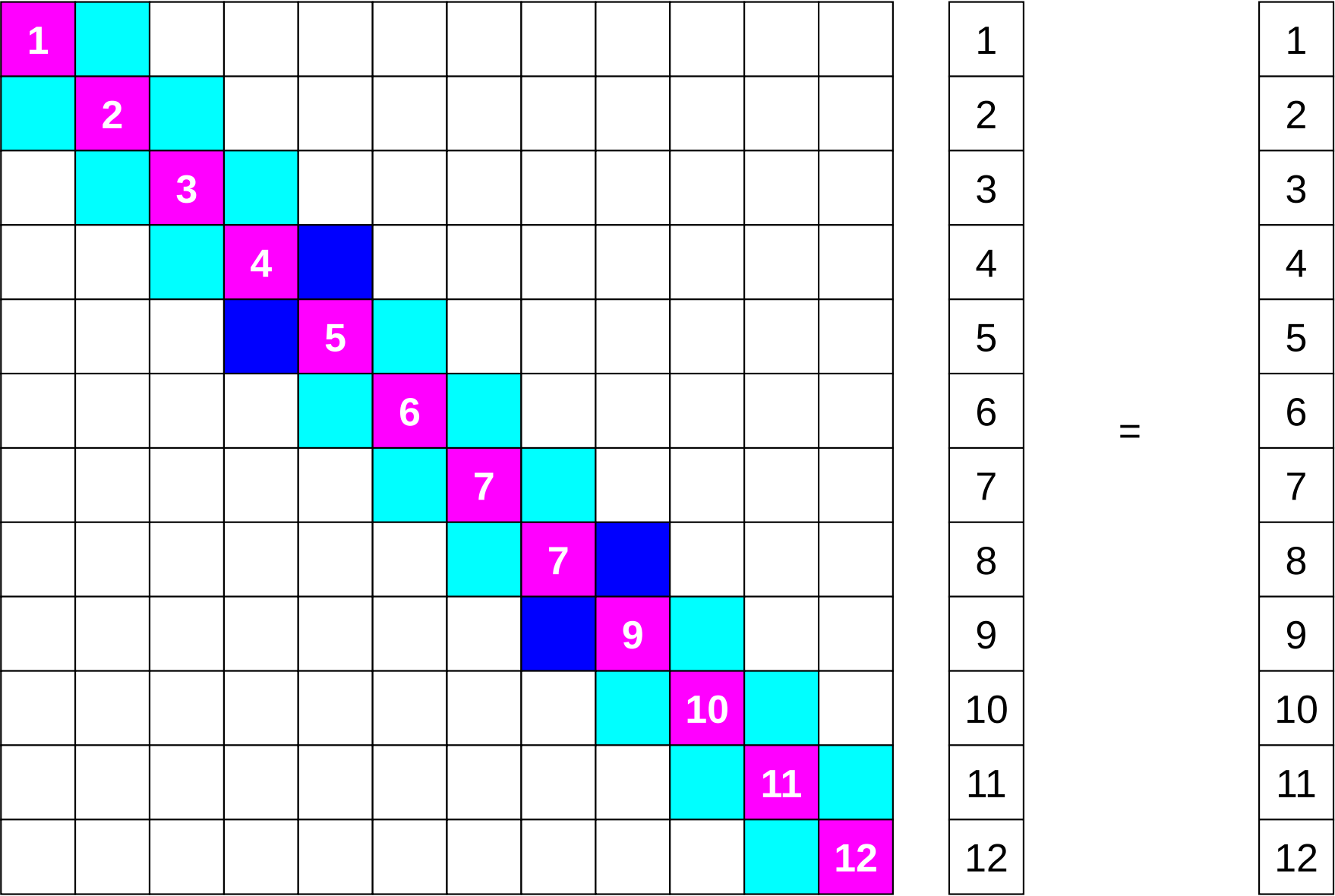
1D FEM: 12 nodes/11 elem's/3 domains

Internal/External/Boundary Nodes

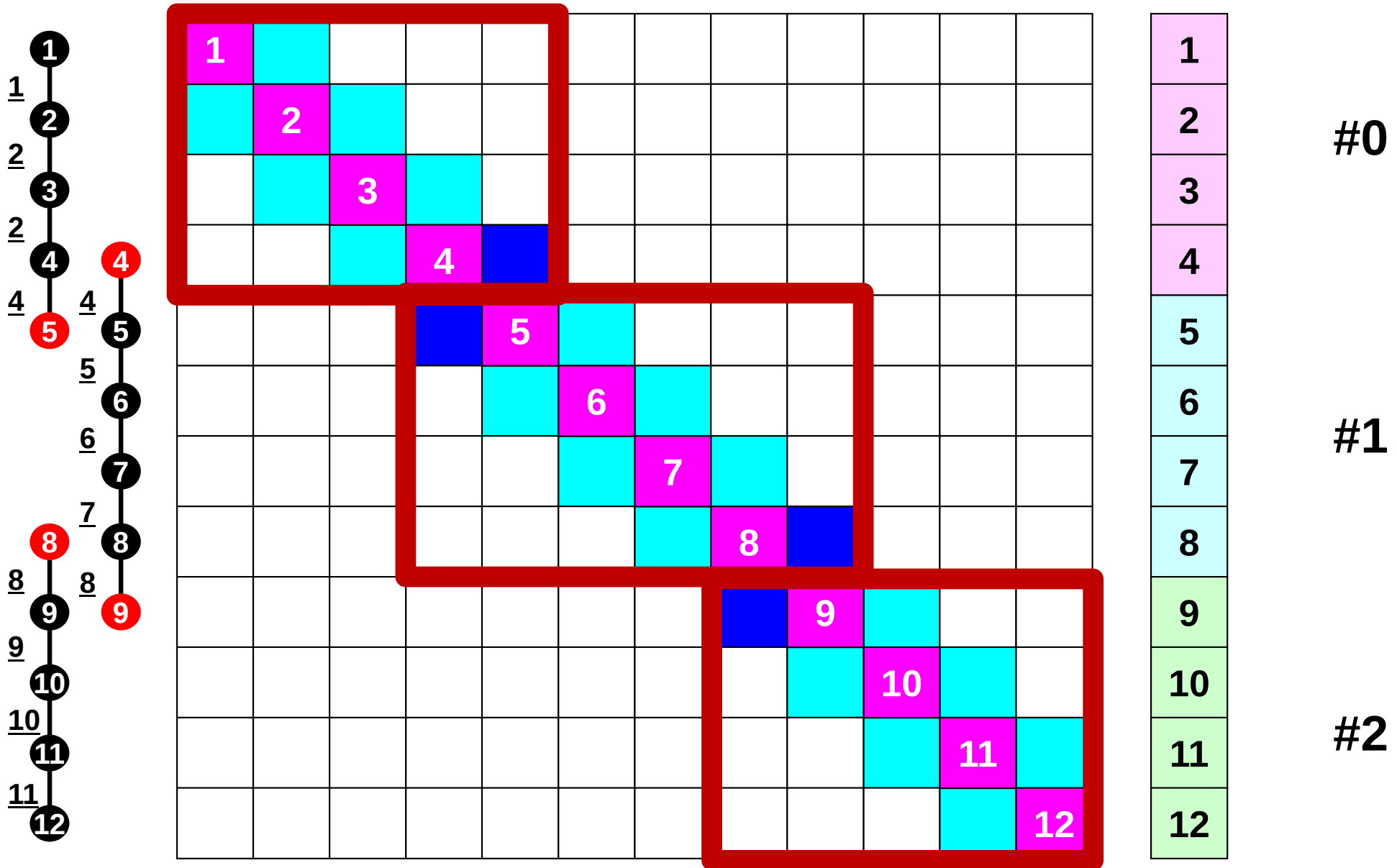
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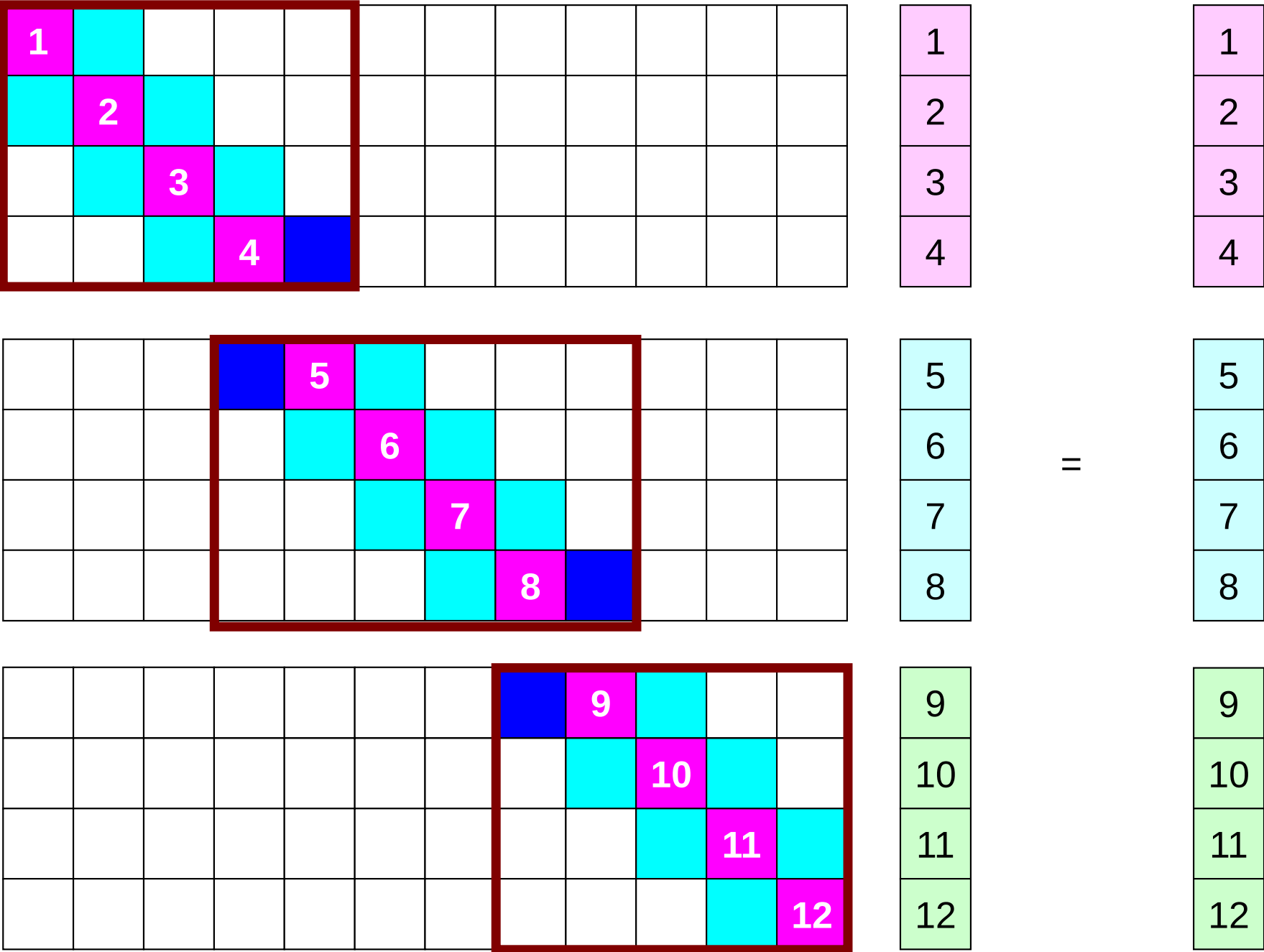
Mat-Vec Products: Local Op. Possible



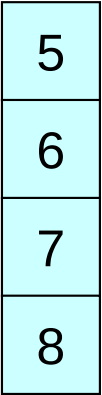
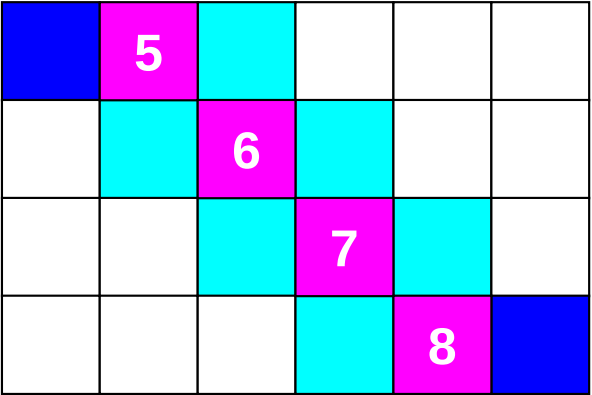
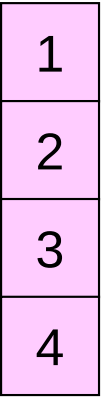
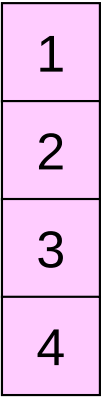
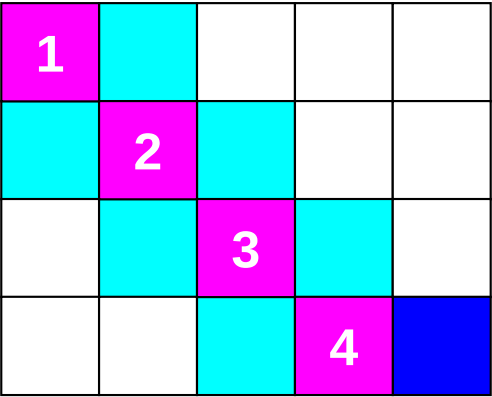
Because the matrix is sparse, the union of the local matrices forms the global matrix !



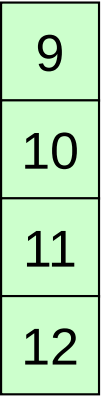
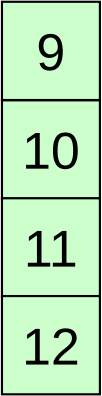
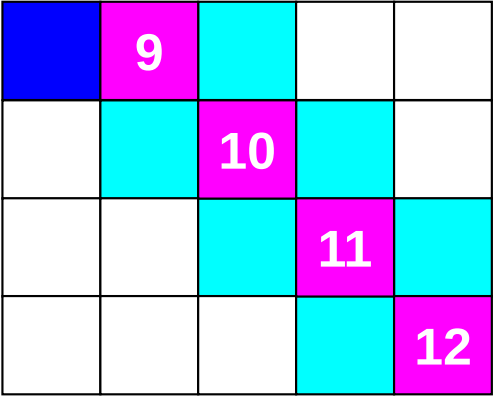
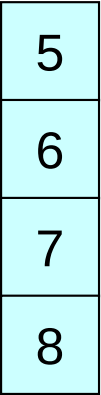
Mat-Vec Products: Local Op. Possible



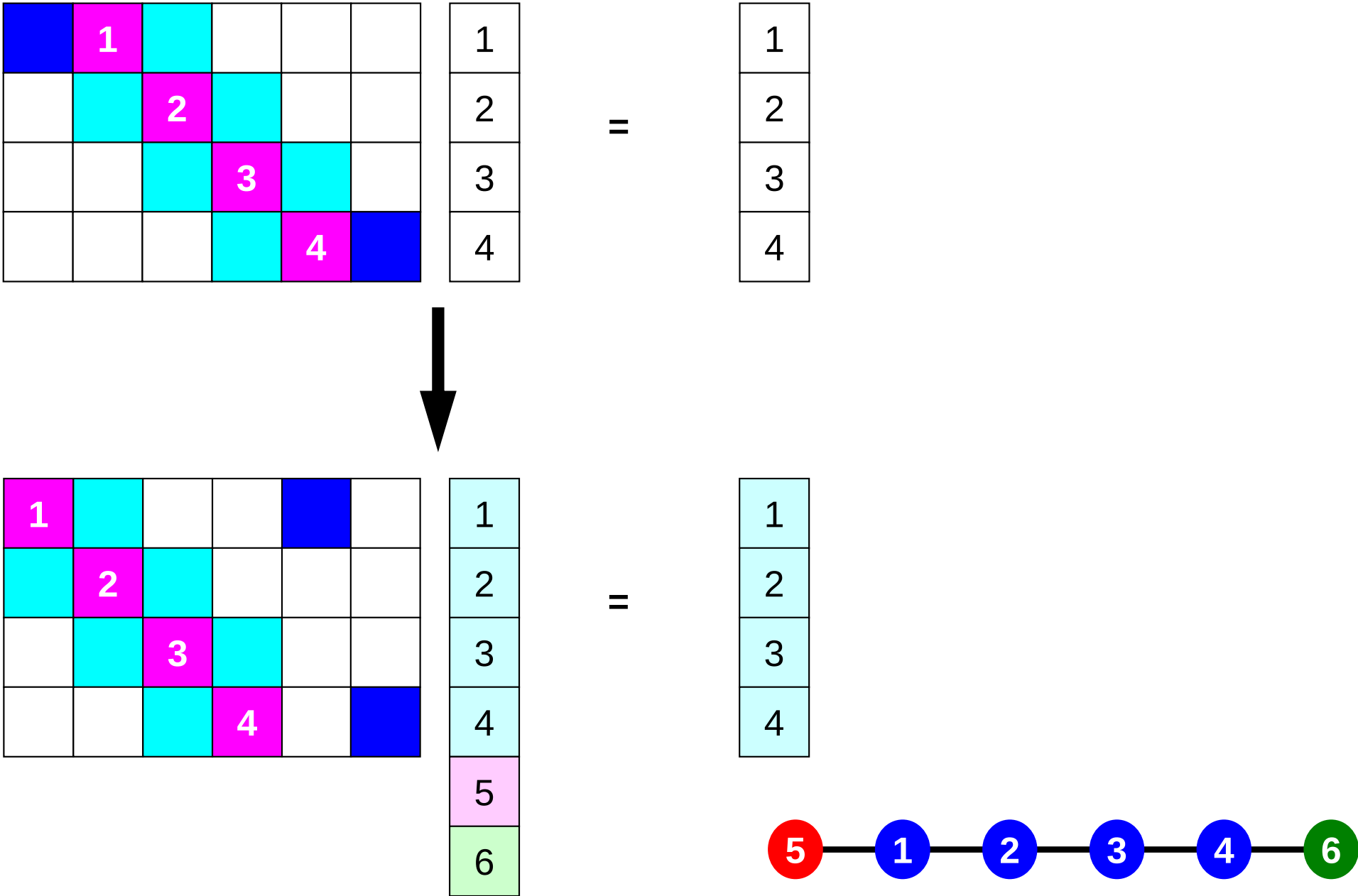
Mat-Vec Products: Local Op. Possible



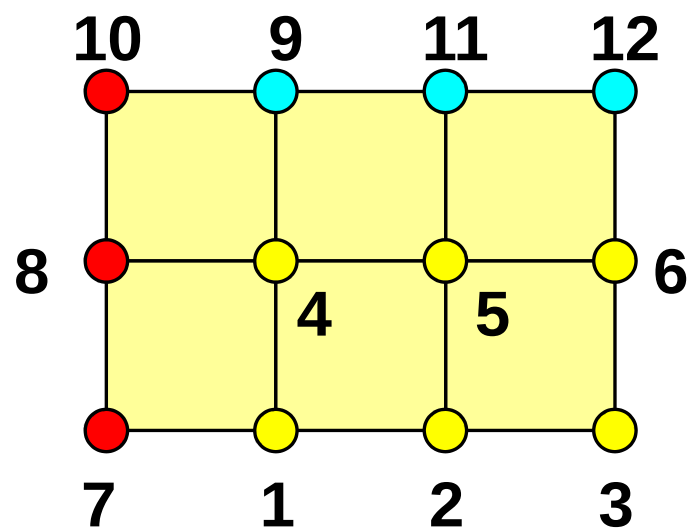
=



Mat-Vec Products: Local Op. #1



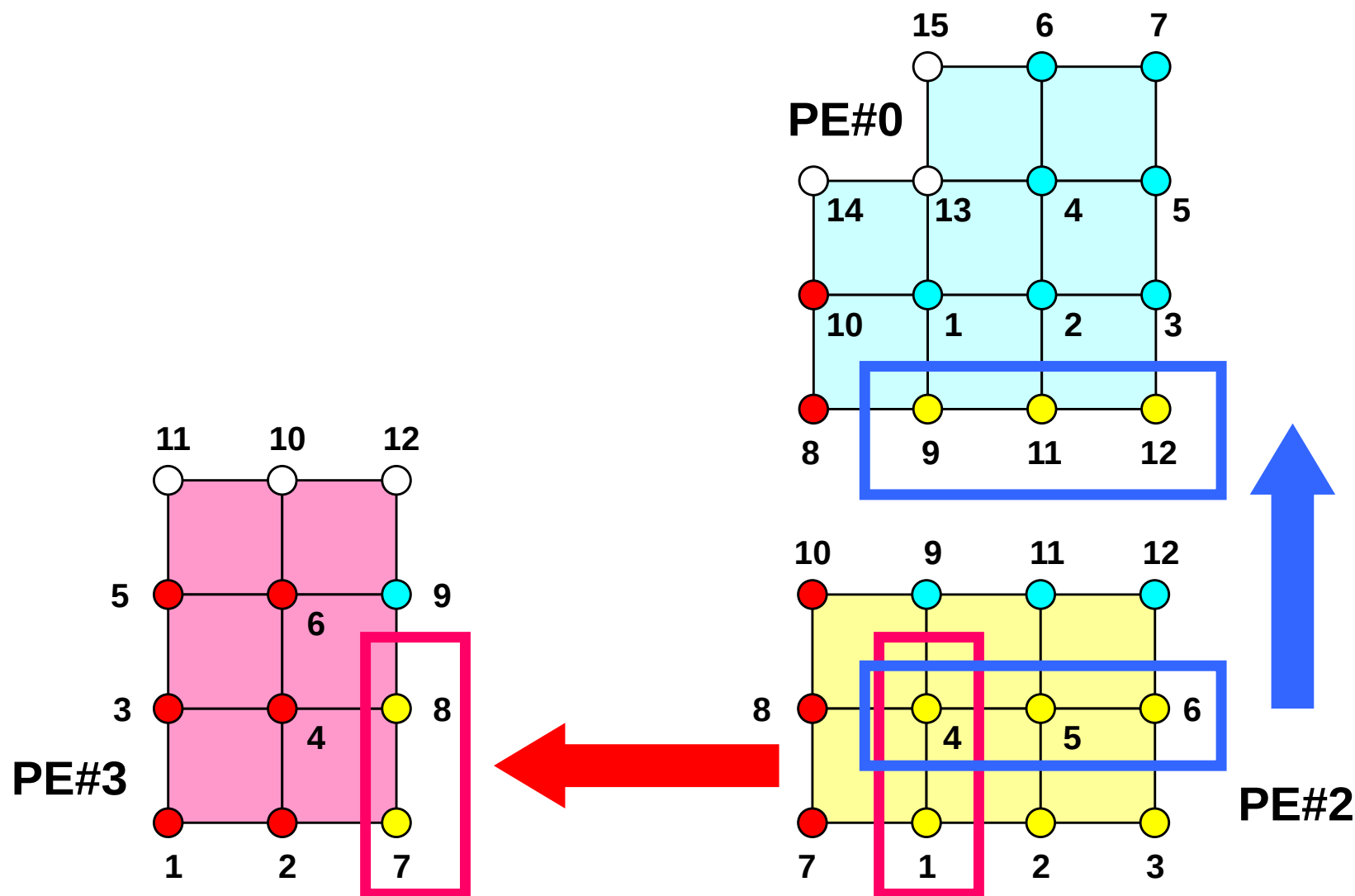
Description of Distributed Local Data



- Internal/External Points
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- Neighbors
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 - Number and ID of neighbors
- External Points
 - From where, how many, and which external points are received/imported ?
- Boundary Points
 - To where, how many and which boundary points are sent/exported ?

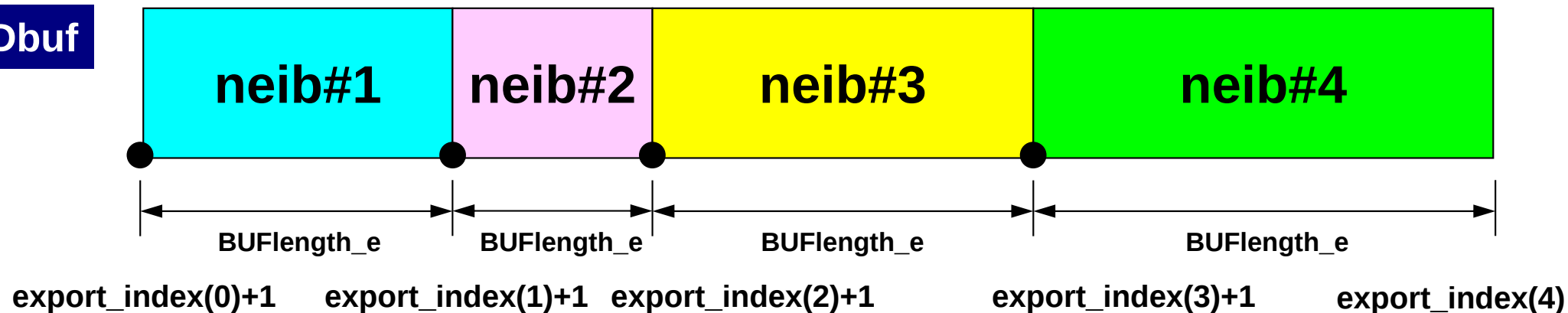
Boundary Nodes (境界点) : SEND

PE#2 : send information on “boundary nodes”



SEND: MPI_Isend/Irecv/Waitall

SENDbuf



```
do neib= 1, NEIBPETOT
  do k= export_index(neib-1)+1, export_index(neib)
    kk= export_item(k)
    SENDbuf(k)= VAL(kk)
  enddo
enddo
```

Copied to sending buffers

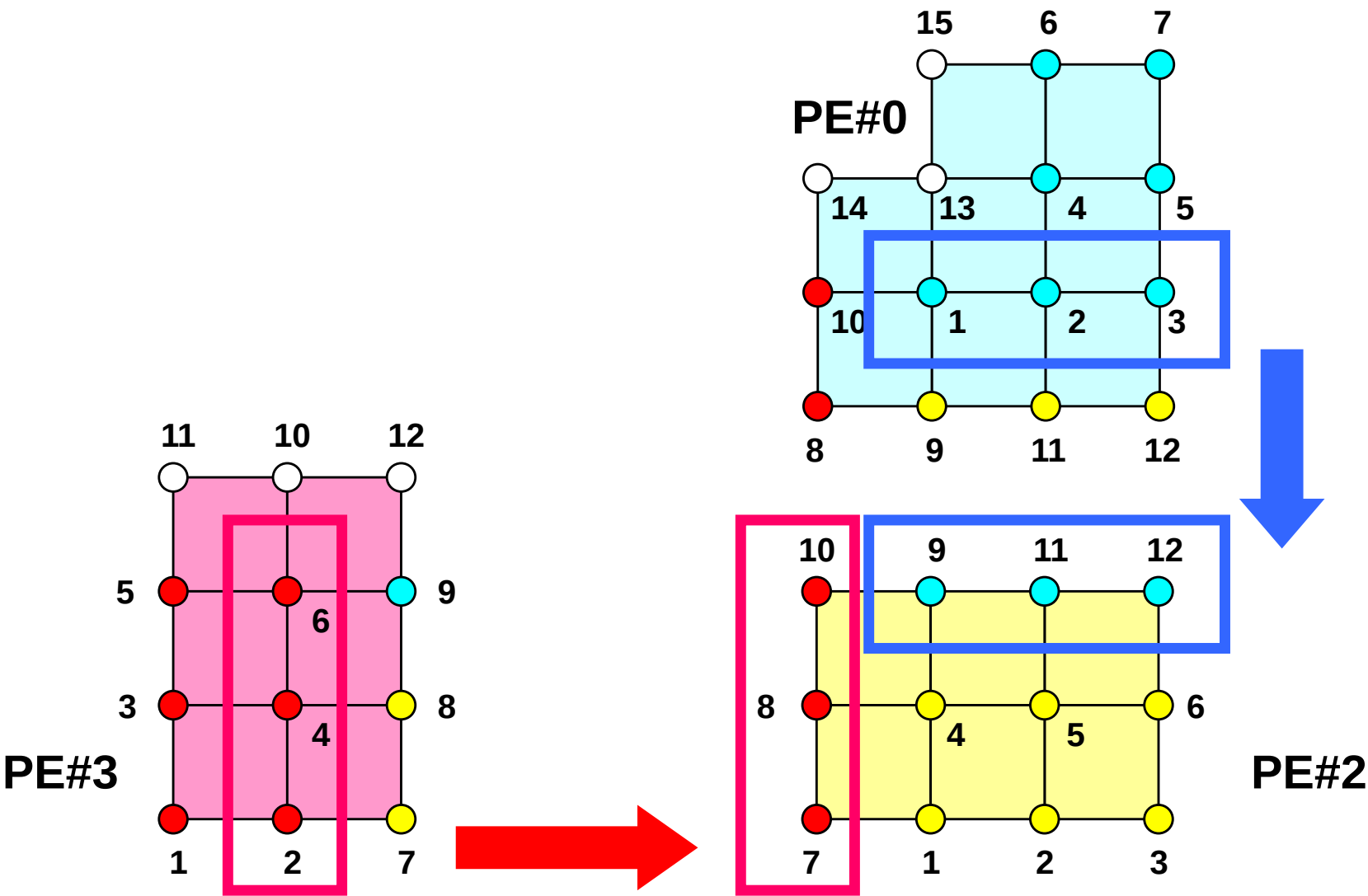
```
do neib= 1, NEIBPETOT
  iS_e= export_index(neib-1) + 1
  iE_e= export_index(neib )
  BUFlength_e= iE_e + 1 - iS_e

  call MPI_ISEND
&      (SENDbuf(iS_e), BUFlength_e, MPI_INTEGER, NEIBPE(neib), 0,&
&      MPI_COMM_WORLD, request_send(neib), ierr)
enddo

call MPI_WAITALL (NEIBPETOT, request_send, stat_send, ierr)
```

External Nodes (外点) : RECEIVE

PE#2 : receive information for “external nodes”



RECV: MPI_Isend/Irecv/Waitall

```

do neib= 1, NEIBPETOT
  iS_i= import_index(neib-1) + 1
  iE_i= import_index(neib )
  BUFlength_i= iE_i + 1 - iS_i

  call MPI_IRECV
&      (RECVbuf(iS_i), BUFlength_i, MPI_INTEGER, NEIBPE(neib), 0,&
&      MPI_COMM_WORLD, request_recv(neib), ierr)
enddo

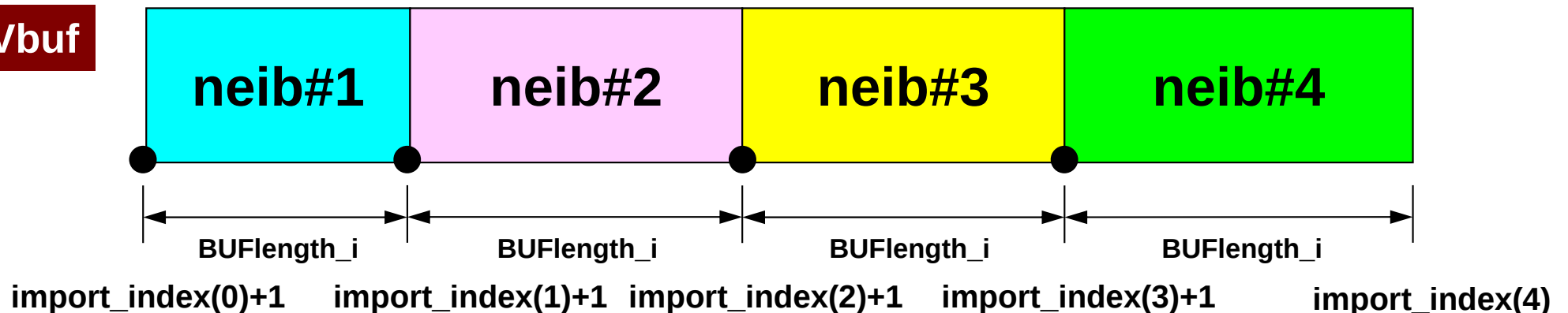
call MPI_WAITALL (NEIBPETOT, request_recv, stat_recv, ierr)

do neib= 1, NEIBPETOT
  do k= import_index(neib-1)+1, import_index(neib)
    kk= import_item(k)
    VAL(kk)= RECVbuf(k)
  enddo
enddo

```

Copied from receiving buffer

RECVbuf



- Overview
- Distributed Local Data
- **Program**
- Results

Program: 1d.f (1/11)

Variables

```
program heat1Dp
implicit REAL*8, (A-H, O-Z)
include 'mpif.h'

integer :: N, NPLU, ITERmax
integer :: R, Z, P, Q, DD

real(kind=8) :: dX, RESID, EPS
real(kind=8) :: AREA, QV, COND
real(kind=8), dimension(:), allocatable :: PHI, RHS
real(kind=8), dimension(:), allocatable :: DIAG, AMAT
real(kind=8), dimension(:, :), allocatable :: W

real(kind=8), dimension(2, 2) :: KMAT, EMAT

integer, dimension(:), allocatable :: ICELNOD
integer, dimension(:), allocatable :: INDEX, ITEM
integer(kind=4) :: NEIBPETOT, BUFLength, PETOT
integer(kind=4), dimension(2) :: NEIBPE

integer(kind=4), dimension(0:2) :: import_index, export_index
integer(kind=4), dimension( 2) :: import_item , export_item

real(kind=8), dimension(2) :: SENDbuf, RECVbuf

integer(kind=4), dimension(:, :), allocatable :: stat_send
integer(kind=4), dimension(:, :), allocatable :: stat_recv
integer(kind=4), dimension(:), allocatable :: request_send
integer(kind=4), dimension(:), allocatable :: request_recv
```

Program: 1d.f (2/11)

Control Data

```
!C
!C +-----+
!C |  INIT.  |
!C +-----+
!C===
!C
!C-- MPI init.
```

```
call MPI_Init      (ierr)
call MPI_Comm_size (MPI_COMM_WORLD, PETOT, ierr)
call MPI_Comm_rank (MPI_COMM_WORLD, my_rank, ierr)
```

Initialization
Entire Process #: PETOT
Rank ID (0-PETot-1): my_rank

```
!C
!C-- CTRL data
  if (my_rank.eq.0) thenn
    open  (11, file='input.dat', status='unknown')
    read  (11,*) NEg
    read  (11,*) dX, QV, AREA, COND
    read  (11,*) ITERmax
    read  (11,*) EPS
    close (11)
  endif
```

```
call MPI_Bcast (NEg      , 1, MPI_INTEGER, 0, MPI_COMM_WORLD, ierr)
call MPI_Bcast (ITERmax, 1, MPI_INTEGER, 0, MPI_COMM_WORLD, ierr)
call MPI_Bcast (dX       , 1, MPI_DOUBLE_PRECISION, 0, MPI_COMM_WORLD, ierr)
call MPI_Bcast (QV       , 1, MPI_DOUBLE_PRECISION, 0, MPI_COMM_WORLD, ierr)
call MPI_Bcast (AREA     , 1, MPI_DOUBLE_PRECISION, 0, MPI_COMM_WORLD, ierr)
call MPI_Bcast (COND     , 1, MPI_DOUBLE_PRECISION, 0, MPI_COMM_WORLD, ierr)
call MPI_Bcast (EPS      , 1, MPI_DOUBLE_PRECISION, 0, MPI_COMM_WORLD, ierr)
```

Program: 1d.f (2/11)

Control Data

```
!C
!C +-----+
!C |  INIT.  |
!C +-----+
!C===
!C
!C-- MPI init.
```

```
call MPI_Init      (ierr)
call MPI_Comm_size (MPI_COMM_WORLD, PETOT, ierr)
call MPI_Comm_rank (MPI_COMM_WORLD, my_rank, ierr)
```

Initialization
Entire Process #: PETOT
Rank ID (0-PETot-1): my_rank

```
!C
!C-- CTRL data
```

```
if (my_rank.eq.0) then
  open  (11, file='input.dat', status='unknown')
  read  (11,*) Neg
  read  (11,*) dX, QV, AREA, COND
  read  (11,*) ITERmax
  read  (11,*) EPS
  close (11)
endif
```

Reading control file if my_rank=0

Neg: Global Number of Elements

```
call MPI_Bcast (Neg      , 1, MPI_INTEGER, 0, MPI_COMM_WORLD, ierr)
call MPI_Bcast (ITERmax, 1, MPI_INTEGER, 0, MPI_COMM_WORLD, ierr)
call MPI_Bcast (dX      , 1, MPI_DOUBLE_PRECISION, 0, MPI_COMM_WORLD, ierr)
call MPI_Bcast (QV      , 1, MPI_DOUBLE_PRECISION, 0, MPI_COMM_WORLD, ierr)
call MPI_Bcast (AREA    , 1, MPI_DOUBLE_PRECISION, 0, MPI_COMM_WORLD, ierr)
call MPI_Bcast (COND    , 1, MPI_DOUBLE_PRECISION, 0, MPI_COMM_WORLD, ierr)
call MPI_Bcast (EPS     , 1, MPI_DOUBLE_PRECISION, 0, MPI_COMM_WORLD, ierr)
```

Program: 1d.f (2/11)

Control Data

```
!C
!C +-----+
!C |  INIT.  |
!C +-----+
!C==
!C
!C-- MPI init.
```

```
call MPI_Init      (ierr)
call MPI_Comm_size (MPI_COMM_WORLD, PETOT, ierr )
call MPI_Comm_rank (MPI_COMM_WORLD, my_rank, ierr )
```

Initialization
Entire Process #: PETOT
Rank ID (0-PETot-1): my_rank

```
!C
!C-- CTRL data
```

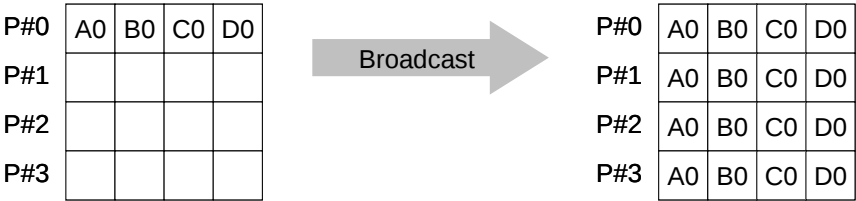
```
if (my_rank.eq.0) then
  open  (11, file='input.dat', status='unknown')
  read  (11,*) Neg
  read  (11,*) dX, QV, AREA, COND
  read  (11,*) ITERmax
  read  (11,*) EPS
  close (11)
endif
```

Reading control file if my_rank=0

Neg: Global Number of Elements

```
call MPI_Bcast (Neg      , 1, MPI_INTEGER, 0, MPI_COMM_WORLD, ierr) Parameters are sent to each proces
call MPI_Bcast (ITERmax, 1, MPI_INTEGER, 0, MPI_COMM_WORLD, ierr) from Process #0.
call MPI_Bcast (dX      , 1, MPI_DOUBLE_PRECISION, 0, MPI_COMM_WORLD, ierr)
call MPI_Bcast (QV      , 1, MPI_DOUBLE_PRECISION, 0, MPI_COMM_WORLD, ierr)
call MPI_Bcast (AREA    , 1, MPI_DOUBLE_PRECISION, 0, MPI_COMM_WORLD, ierr)
call MPI_Bcast (COND    , 1, MPI_DOUBLE_PRECISION, 0, MPI_COMM_WORLD, ierr)
call MPI_Bcast (EPS     , 1, MPI_DOUBLE_PRECISION, 0, MPI_COMM_WORLD, ierr)
```

MPI_BCAST



- Broadcasts a message from the process with rank "root" to all other processes of the communicator
- call MPI_BCAST (buffer, count, datatype, root, comm, ierr)**
 - buffer** choice I/O starting address of buffer
 type is defined by "datatype"
 - count** I I number of elements in send/recv buffer
 - datatype** I I data type of elements of send/recv buffer
FORTRAN MPI_INTEGER, MPI_REAL, MPI_DOUBLE_PRECISION, MPI_CHARACTER etc.
C MPI_INT, MPI_FLOAT, MPI_DOUBLE, MPI_CHAR etc.
 - root** I I rank of root process
 - comm** I I communicator
 - ierr** I O completion code

Program: 1d.f (3/11)

Distributed Local Mesh

```

!C
!C--- Local Mesh Size

Ng= NEg + 1
N = Ng / PETOT

nr = Ng - N*PETOT
if (my_rank.lt.nr) N= N+1

mod(Ng, PETOT) .ne. 0

NE= N - 1 + 2
NP= N + 2

if (my_rank.eq.0) NE= N - 1 + 1
if (my_rank.eq.0) NP= N + 1

if (my_rank.eq.PETOT-1) NE= N - 1 + 1
if (my_rank.eq.PETOT-1) NP= N + 1

if (PETOT.eq.1) NE= N-1
if (PETOT.eq.1) NP= N

!C
!C- ARRAYs

allocate (PHI(NP), DIAG(NP), AMAT(2*NP-2), RHS(NP))
allocate (ICELNOD(2*NE))
allocate (INDEX(0:NP), ITEM(2*NP-2), W(NP,4))
PHI= 0. d0
AMAT= 0. d0
DIAG= 0. d0
RHS= 0. d0

```

Program: 1d.f (3/11)

Distributed Local Mesh, Uniform Elements

```
!C
!C-- Local Mesh Size
```

```
Ng= NEg + 1
N = Ng / PETOT
```

Global Number of Nodes
Local Number of Nodes

```
nr = Ng - N*PETOT
if (my_rank.lt.nr) N= N+1
```

$\text{mod}(Ng, PETOT) \neq 0$

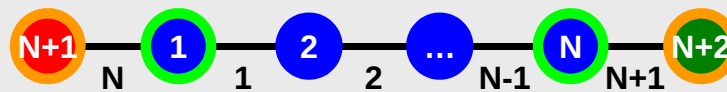
```
NE= N - 1 + 2
NP= N + 2
```

Number of Elements (Local)
Total Number of Nodes (Local) (Internal + External Nodes)

```
if (my_rank.eq.0) NE= N - 1 + 1
if (my_rank.eq.0) NP= N + 1
```

```
if (my_rank.eq.PETOT-1) NE= N - 1 + 1
if (my_rank.eq.PETOT-1) NP= N + 1
```

```
if (PETOT.eq.1) NE= N-1
if (PETOT.eq.1) NP= N
```



Others (General):
N+2 nodes
N+1 elements

```
!C
!C- ARRAYs
```

```
allocate (PHI(NP), DIAG(NP), AMAT(2*NP-2), RHS(NP))
allocate (ICELNOD(2*NE))
allocate (INDEX(0:NP), ITEM(2*NP-2), W(NP,4))
PHI= 0. d0
AMAT= 0. d0
DIAG= 0. d0
RHS= 0. d0
```

Program: 1d.f (3/11)

Distributed Local Mesh, Uniform Elements

```
!C
!C-- Local Mesh Size
```

```
Ng= NEg + 1
N = Ng / PETOT
```

Global Number of Nodes
Local Number of Nodes

```
nr = Ng - N*PETOT
if (my_rank.lt.nr) N= N+1
```

$\text{mod}(Ng, PETOT) \neq 0$

```
NE= N - 1 + 2
NP= N + 2
```

Number of Elements (Local)
Total Number of Nodes (Local) (Internal + External Nodes)

```
if (my_rank.eq.0) NE= N - 1 + 1
if (my_rank.eq.0) NP= N + 1
```

```
if (my_rank.eq.PETOT-1) NE= N - 1 + 1
if (my_rank.eq.PETOT-1) NP= N + 1
```

```
if (PETOT.eq.1) NE= N-1
if (PETOT.eq.1) NP= N
```



#0:
N+1 nodes
N elements

```
!C
!C- ARRAYs
```

```
allocate (PHI(NP), DIAG(NP), AMAT(2*NP-2), RHS(NP))
allocate (ICELNOD(2*NE))
allocate (INDEX(0:NP), ITEM(2*NP-2), W(NP,4))
PHI= 0. d0
AMAT= 0. d0
DIAG= 0. d0
RHS= 0. d0
```

Program: 1d.f (3/11)

Distributed Local Mesh, Uniform Elem

```
!C
!C-- Local Mesh Size
```

```
Ng= NEg + 1
N = Ng / PETOT
```

Global Number of Nodes
Local Number of Nodes

```
nr = Ng - N*PETOT
if (my_rank.lt.nr) N= N+1
```

$\text{mod}(Ng, PETOT) \neq 0$

```
NE= N - 1 + 2
NP= N + 2
```

Number of Elements (Local)
Total Number of Nodes (Local) (Internal + External Nodes)

```
if (my_rank.eq.0) NE= N - 1 + 1
if (my_rank.eq.0) NP= N + 1
```

```
if (my_rank.eq.PETOT-1) NE= N - 1 + 1
if (my_rank.eq.PETOT-1) NP= N + 1
```

```
if (PETOT.eq.1) NE= N-1
if (PETOT.eq.1) NP= N
```



#PETot-1:
N+1 nodes
N elements

```
!C
!C- ARRAYs
```

```
allocate (PHI(NP), DIAG(NP), AMAT(2*NP-2), RHS(NP))
allocate (ICELNOD(2*NE))
allocate (INDEX(0:NP), ITEM(2*NP-2), W(NP,4))
PHI= 0. d0
AMAT= 0. d0
DIAG= 0. d0
RHS= 0. d0
```

Program: 1d.f (3/11)

Distributed Local Mesh, Uniform Elements

```

!C
!C-- Local Mesh Size

Ng= NEg + 1
N = Ng / PETOT

nr = Ng - N*PETOT
if (my_rank.lt.nr) N= N+1

NE= N - 1 + 2
NP= N + 2

if (my_rank.eq.0) NE= N - 1 + 1
if (my_rank.eq.0) NP= N + 1

if (my_rank.eq.PETOT-1) NE= N - 1 + 1
if (my_rank.eq.PETOT-1) NP= N + 1

if (PETOT.eq.1) NE= N-1
if (PETOT.eq.1) NP= N

!C
!C- ARRAYs

allocate (PHI(NP), DIAG(NP), AMAT(2*NP-2), RHS(NP))
allocate (ICELNOD(2*NE))
allocate (INDEX(0:NP), ITEM(2*NP-2), W(NP,4))
PHI= 0. d0
AMAT= 0. d0
DIAG= 0. d0
RHS= 0. d0

```

Global Number of Nodes
Local Number of Nodes
mod(Ng, PETOT) .ne. 0
Number of Elements (Local)
Total Number of Nodes (Local) (Internal + External Nodes)

Size of arrays is "NP", not "N"

Program: 1d.f (4/11)

Initialization of Arrays, Elements-Nodes

```
do icel= 1, NE
  ICELNOD(2*icel-1)= icel
  ICELNOD(2*icel  )= icel + 1
enddo
```

```
if (PETOT.gt.1) then
```

```
if (my_rank.eq.0) then
```

```
  icel= NE
```

```
  ICELNOD(2*icel-1)= N
```

```
  ICELNOD(2*icel  )= N + 1
```

```
else if (my_rank.eq.PETOT-1) then
```

```
  icel= NE
```

```
  ICELNOD(2*icel-1)= N + 1
```

```
  ICELNOD(2*icel  )= 1
```

```
else
```

```
  icel= NE - 1
```

```
  ICELNOD(2*icel-1)= N + 1
```

```
  ICELNOD(2*icel  )= 1
```

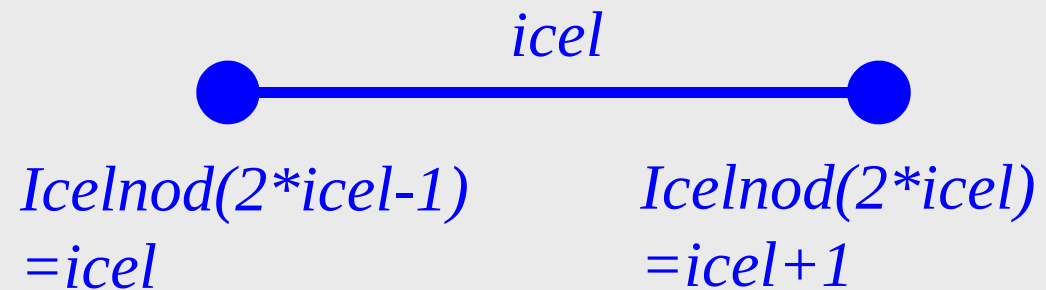
```
  icel= NE
```

```
  ICELNOD(2*icel-1)= N
```

```
  ICELNOD(2*icel  )= N + 2
```

```
endif
```

```
endif
```



Program: 1d.f (4/11)

Initialization of Arrays, Elements-Nodes

```
do icel= 1, NE
  ICELNOD(2*icel-1)= icel
  ICELNOD(2*icel  )= icel + 1
enddo
```

```
if (PETOT.gt.1) then
```

e.g. Element-1 includes node-1 and node-2

```
if (my_rank.eq.0) then
  icel= NE
  ICELNOD(2*icel-1)= N
  ICELNOD(2*icel  )= N + 1
```



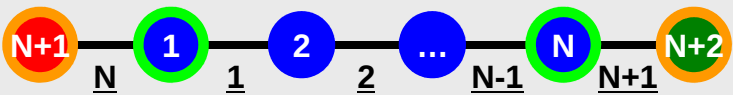
#0:
N+1 nodes
N elements

```
else if (my_rank.eq.PETOT-1) then
  icel= NE
  ICELNOD(2*icel-1)= N + 1
  ICELNOD(2*icel  )= 1
```



#PETot-1:
N+1 nodes
N elements

```
else
  icel= NE - 1
  ICELNOD(2*icel-1)= N + 1
  ICELNOD(2*icel  )= 1
  icel= NE
  ICELNOD(2*icel-1)= N
  ICELNOD(2*icel  )= N + 2
```



Others (General):
N+2 nodes
N+1 elements

```
endif
endif
```

Program: 1d.f (5/11)

"Index"

```
KMAT (1, 1)= +1. d0
      KMAT (1, 2)= -1. d0
      KMAT (2, 1)= -1. d0
      KMAT (2, 2)= +1. d0
```

!C===

```
!C
!C +-----+
!C | CONNECTIVITY |
!C +-----+
!C
!C===
```

INDEX = 2

INDEX(0)= 0

INDEX(N+1)= 1

INDEX(NP)= 1

```
if (my_rank. eq. 0) INDEX(1)= 1
if (my_rank. eq. PETOT-1) INDEX(N)= 1
```

```
do i= 1, NP
  INDEX(i)= INDEX(i) + INDEX(i-1)
enddo
```

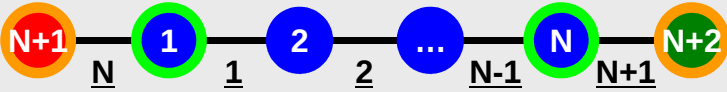
```
NPLU= INDEX(NP)
ITEM= 0
```



#0:
N+1 nodes
N elements



#PETot-1:
N+1 nodes
N elements



Others (General):
N+2 nodes
N+1 elements

Program: 1d.f (6/11)

"Item"

```
do i= 1, N
  jS= INDEX(i-1)
  if (my_rank.eq. 0. and. i.eq. 1) then
    ITEM(jS+1)= i+1
  else if (my_rank.eq. PETOT-1. and. i.eq. N) then
    ITEM(jS+1)= i-1
  else
    ITEM(jS+1)= i-1
    ITEM(jS+2)= i+1
    if (i.eq. 1) ITEM(jS+1)= N + 1
    if (i.eq. N) ITEM(jS+2)= N + 2
    if (my_rank.eq. 0. and. i.eq. N) ITEM(jS+2)= N + 1
  endif
enddo
```



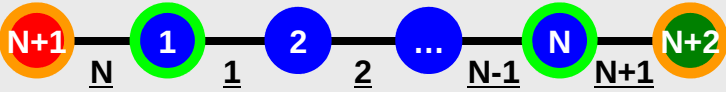
#0:
N+1 nodes
N elements

```
i = N + 1
jS= INDEX(i-1)
if (my_rank.eq. 0) then
  ITEM(jS+1)= N
else
  ITEM(jS+1)= 1
endif
```



#PETot-1:
N+1 nodes
N elements

```
i = N + 2
if (my_rank.ne. 0. and. my_rank.ne. PETOT-1) then
  jS= INDEX(i-1)
  ITEM(jS+1)= N
endif
```



Others (General):
N+2 nodes
N+1 elements

Program: 1d.f (7/11)

Communication Tables

```
!C
!C-- COMMUNICATION
NEIBPETOT= 2
if (my_rank.eq.0 ) NEIBPETOT= 1
if (my_rank.eq.PETOT-1) NEIBPETOT= 1
if (PETOT.eq.1) NEIBPETOT= 0
```

```
NEIBPE(1)= my_rank - 1
NEIBPE(2)= my_rank + 1
```

```
if (my_rank.eq.0 ) NEIBPE(1)= my_rank + 1
if (my_rank.eq.PETOT-1) NEIBPE(1)= my_rank - 1
```

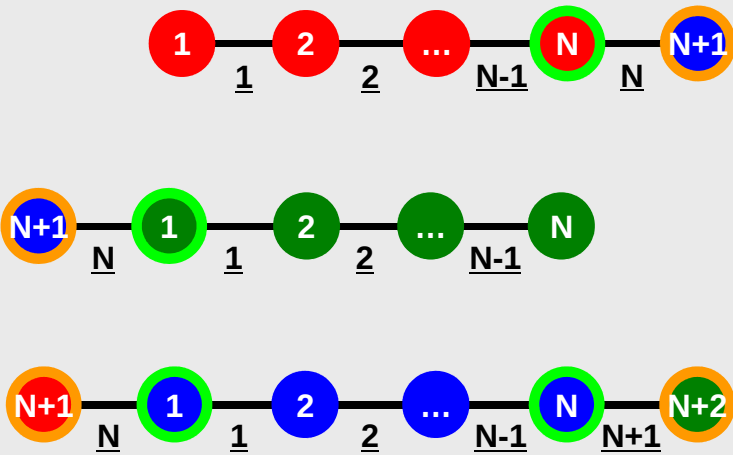
```
BUFlength= 1
```

```
import_index(1)= 1
import_index(2)= 2
import_item (1)= N+1
import_item (2)= N+2
```

```
export_index(1)= 1
export_index(2)= 2
export_item (1)= 1
export_item (2)= N
```

```
if (my_rank.eq.0) then
  import_item (1)= N+1
  export_item (1)= N
endif
```

```
!C
!C-- INIT. arrays for MPI_Waitall
allocate (stat_send(MPI_STATUS_SIZE, NEIBPETOT), stat_recv(MPI_STATUS_SIZE, NEIBPETOT))
allocate (request_send(NEIBPETOT), request_recv(NEIBPETOT))
```



#0:
N+1 nodes
N elements

#PETot-1:
N+1 nodes
N elements

Others (General):
N+2 nodes
N+1 elements

MPI_ISEND

- Begins a non-blocking send
 - Send the contents of sending buffer (starting from **sendbuf**, number of messages: **count**) to **dest** with **tag** .
 - Contents of sending buffer cannot be modified before calling corresponding **MPI_Waitall**.
- **call MPI_ISEND**
(sendbuf, count, datatype, dest, tag, comm, request, ierr)
 - **sendbuf** choice I starting address of sending buffer
 - **count** I I number of elements sent to each process
 - **datatype** I I data type of elements of sending buffer
 - **dest** I I rank of destination
 - **tag** I I message tag

This integer can be used by the application to distinguish messages. Communication occurs if tag's of MPI_Isend and MPI_Irecv are matched. Usually tag is set to be "0" (in this class),
 - **comm** I I communicator
 - **request** I O communication request array used in MPI_Waitall
 - **ierr** I O completion code

MPI_Irecv

- Begins a non-blocking receive
 - Receiving the contents of receiving buffer (starting from **recvbuf**, number of messages: **count**) from **source** with **tag** .
 - Contents of receiving buffer cannot be used before calling corresponding **MPI_Waitall**.

- **call MPI_Irecv**

(recvbuf, count, datatype, dest, tag, comm, request, ierr)

– <u>recvbuf</u>	choice	I	starting address of receiving buffer
– <u>count</u>	I	I	number of elements in receiving buffer
– <u>datatype</u>	I	I	data type of elements of receiving buffer
– <u>source</u>	I	I	rank of source
– <u>tag</u>	I	I	message tag
This integer can be used by the application to distinguish messages. Communication occurs if tag' s of MPI_Isend and MPI_Irecv are matched.			
Usually tag is set to be “0” (in this class),			
– <u>comm</u>	I	I	communicator
– <u>request</u>	I	O	communication request used in MPI_Waitall
– <u>ierr</u>	I	O	completion code

MPI_WAITALL

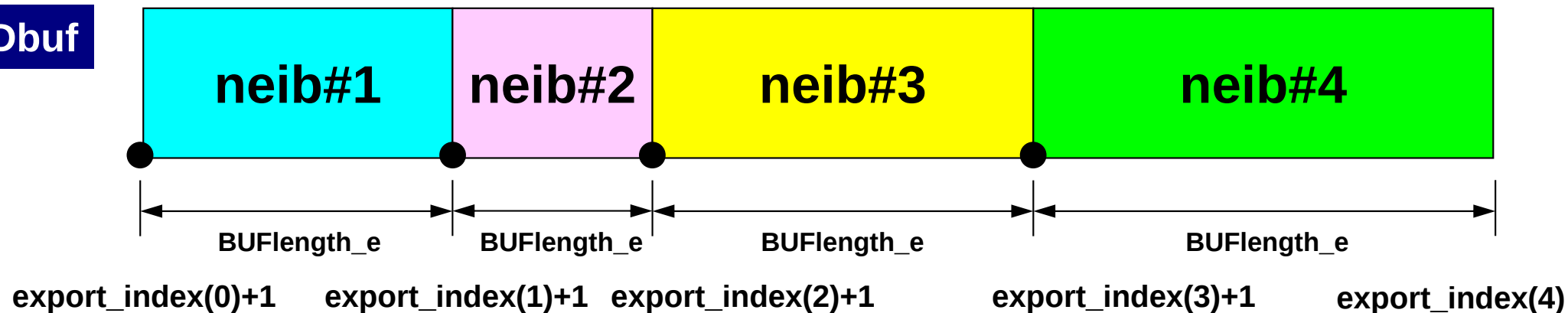
- **MPI_Waitall** blocks until all comm's, associated with request in the array, complete. It is used for synchronizing MPI_Isend and MPI_Irecv in this class.
- At sending phase, contents of sending buffer cannot be modified before calling corresponding **MPI_Waitall**. At receiving phase, contents of receiving buffer cannot be used before calling corresponding **MPI_Waitall**.
- MPI_Isend and MPI_Irecv can be synchronized simultaneously with a single **MPI_Waitall** if it is consistent.
 - Same request should be used in MPI_Isend and MPI_Irecv.
- Its operation is similar to that of **MPI_Barrier** but, **MPI_Waitall** can not be replaced by **MPI_Barrier**.
 - Possible troubles using **MPI_Barrier** instead of **MPI_Waitall**: Contents of **request** and **status** are not updated properly, very slow operations etc.
- **call MPI_WAITALL (count, request, status, ierr)**
 - count I I number of processes to be synchronized
 - request I I/O comm. request used in MPI_Waitall (array size: count)
 - status I O array of status objects
MPI_STATUS_SIZE: defined in 'mpif.h', 'mpi.h'
 - ierr I O completion code

Generalized Comm. Table: Send

- Neighbors
 - NEIBPETOT, NEIBPE(neib)
- Message size for each neighbor
 - export_index(neib), neib= 0, NEIBPETOT
- ID of **boundary** points
 - export_item(k), k= 1, export_index(NEIBPETOT)
- Messages to each neighbor
 - SENDbuf(k), k= 1, export_index(NEIBPETOT)

SEND: MPI_Isend/Irecv/Waitall

SENDbuf



```
do neib= 1, NEIBPETOT
  do k= export_index(neib-1)+1, export_index(neib)
    kk= export_item(k)
    SENDbuf(k) = VAL(kk)
  enddo
enddo
```

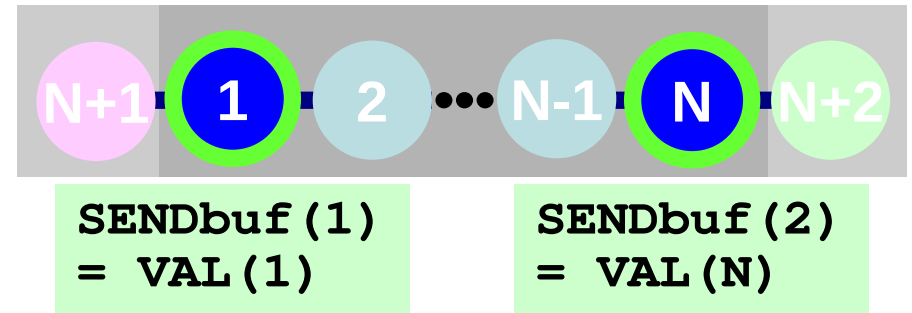
Copied to sending buffers

```
do neib= 1, NEIBPETOT
  iS_e= export_index(neib-1) + 1
  iE_e= export_index(neib )
  BUFlength_e= iE_e + 1 - iS_e

  call MPI_ISEND
&      (SENDbuf(iS_e), BUFlength_e, MPI_INTEGER, NEIBPE(neib), 0, &
&      MPI_COMM_WORLD, request_send(neib), ierr)
enddo

call MPI_WAITALL (NEIBPETOT, request_send, stat_send, ierr)
```

SEND/Export: 1D Problem



- Neighbors
 - NEIBPETOT, NEIBPE(neib)
 - $NEIBPETOT=2$, $NEIB(1)= my_rank-1$, $NEIB(2)= my_rank+1$
- Message size for each neighbor
 - export_index(neib), neib= 0, NEIBPETOT
 - $export_index(0)=0$, $export_index(1)= 1$, $export_index(2)= 2$
- ID of boundary points
 - export_item(k), k= 1, export_index(NEIBPETOT)
 - $export_item(1)= 1$, $export_item(2)= N$
- Messages to each neighbor
 - SENDbuf(k), k= 1, export_index(NEIBPETOT)
 - $SENDbuf(1)= BUF(1)$, $SENDbuf(2)= BUF(N)$

Generalized Comm. Table: Receive

- Neighbors
 - NEIBPETOT, NEIBPE(neib)
- Message size for each neighbor
 - import_index(neib), neib= 0, NEIBPETOT
- ID of external points
 - import_item(k), k= 1, import_index(NEIBPETOT)
- Messages from each neighbor
 - RECVbuf(k), k= 1, import_index(NEIBPETOT)

RECV: MPI_Isend/Irecv/Waitall

```

do neib= 1, NEIBPETOT
  iS_i= import_index(neib-1) + 1
  iE_i= import_index(neib )
  BUFlength_i= iE_i + 1 - iS_i

  call MPI_IRECV
&      (RECVbuf(iS_i), BUFlength_i, MPI_INTEGER, NEIBPE(neib), 0,&
&      MPI_COMM_WORLD, request_recv(neib), ierr)
enddo

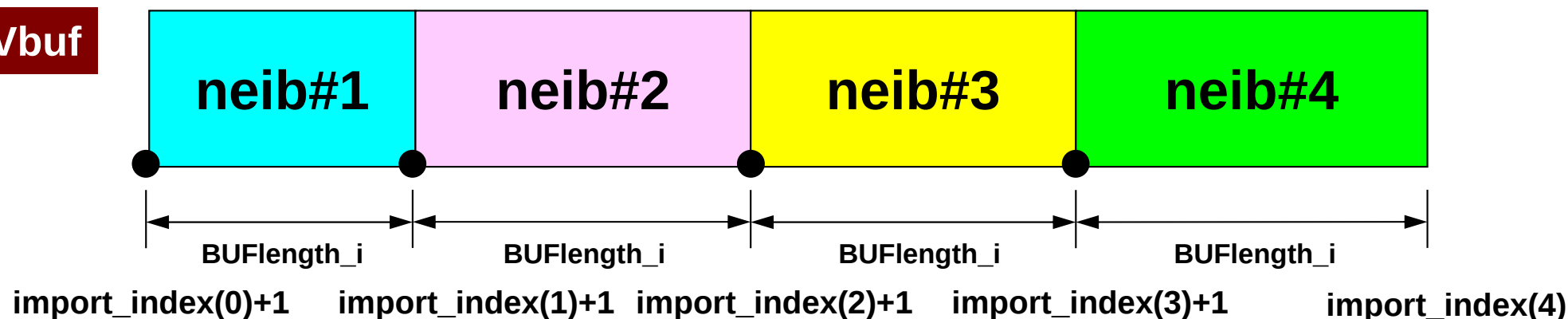
call MPI_WAITALL (NEIBPETOT, request_recv, stat_recv, ierr)

do neib= 1, NEIBPETOT
  do k= import_index(neib-1)+1, import_index(neib)
    kk= import_item(k)
    VAL(kk)= RECVbuf(k)
  enddo
enddo

```

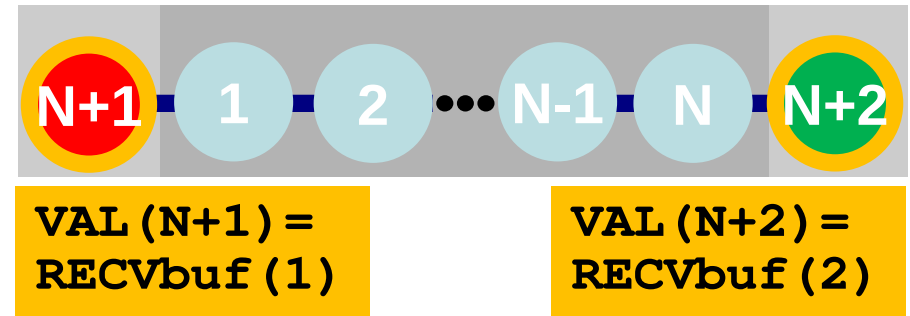
Copied from receiving buffer

RECVbuf

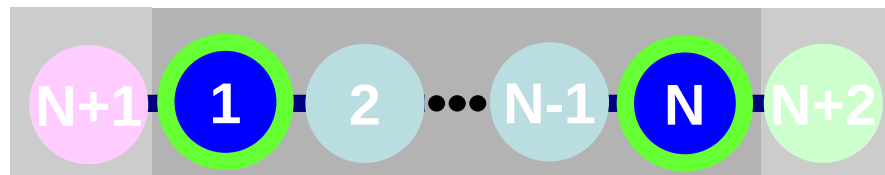


RECV/Import: 1D Problem

- Neighbors
 - NEIBPETOT, NEIBPE(neib)
 - $NEIBPETOT=2$, $NEIB(1)=my_rank-1$, $NEIB(2)=my_rank+1$
- Message size for each neighbor
 - import_index(neib), neib= 0, NEIBPETOT
 - $import_index(0)=0$, $import_index(1)=1$, $import_index(2)=2$
- ID of external points
 - import_item(k), k= 1, import_index(NEIBPETOT)
 - $import_item(1)=N+1$, $import_item(2)=N+2$
- Messages from each neighbor
 - RECVbuf(k), k= 1, import_index(NEIBPETOT)
 - $BUF(N+1)=RECVbuf(1)$, $BUF(N+2)=RECVbuf(2)$

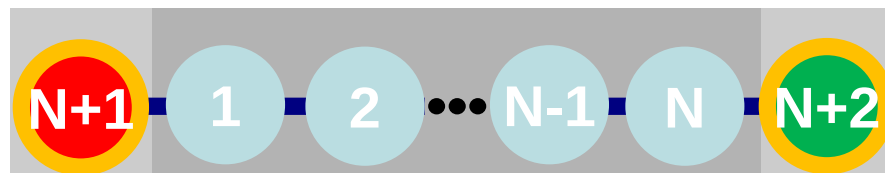


Generalized Comm. Table: Fortran



SENDbuf (1)
= VAL (1)

SENDbuf (2)
= VAL (N)



VAL (N+1) =
RECVbuf (1)

VAL (N+2) =
RECVbuf (2)

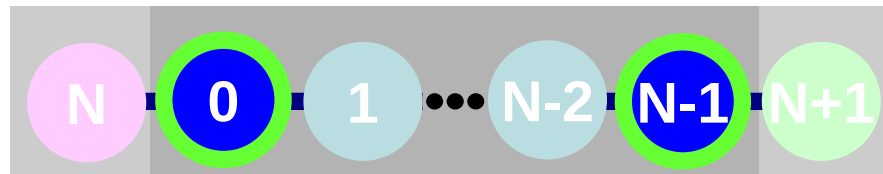
```
NEIBPETOT= 2
NEIBPE (1)= my_rank - 1
NEIBPE (2)= my_rank + 1
```

```
import_index (1)= 1
import_index (2)= 2
import_item (1)= N+1
import_item (2)= N+2
```

```
export_index (1)= 1
export_index (2)= 2
export_item (1)= 1
export_item (2)= N
```

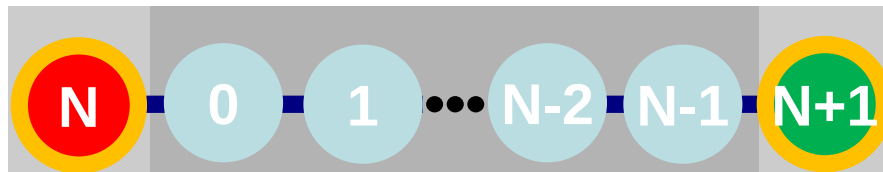
```
if (my_rank.eq.0) then
  import_item (1)= N+1
  export_item (1)= N
  NEIBPE (1)= my_rank+1
endif
```

Generalized Comm. Table: C



SENDbuf[0]
= VAL[0]

SENDbuf[1]
= VAL[N-1]



VAL[N]=
RECVbuf[0]

VAL[N+1]=
RECVbuf[1]

```
NEIBPETOT= 2
NEIBPE[0]= my_rank - 1
NEIBPE[1]= my_rank + 1
```

```
import_index[1]= 1
import_index[2]= 2
import_item [0]= N
import_item [1]= N+1
```

```
export_index[1]= 1
export_index[2]= 2
export_item [0]= 0
export_item [1]= N-1
```

```
if (my_rank.eq.0) then
  import_item [0]= N
  export_item [0]= N-1
  NEIBPE[0]= my_rank+1
endif
```

Program: 1d.f (8/11)

Matrix Assembling, NO changes from 1-CPU co

```
!C
!C +-----+
!C | MATRIX ASSEMBLE |
!C +-----+
!C===
```

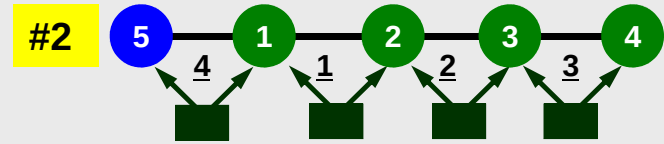
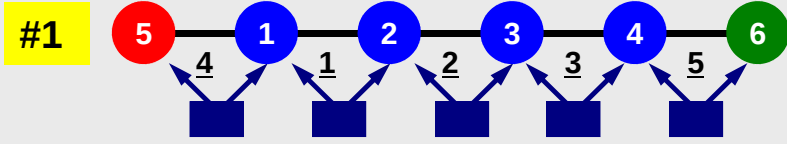
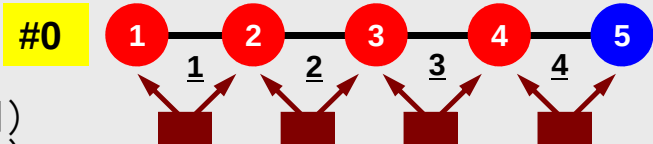
```
do icel= 1, NE
  in1= ICELNOD(2*icel-1)
  in2= ICELNOD(2*icel )
  DL = dX
  cK= AREA*COND/DL
  EMAT(1, 1)= Ck*KMAT(1, 1)
  EMAT(1, 2)= Ck*KMAT(1, 2)
  EMAT(2, 1)= Ck*KMAT(2, 1)
  EMAT(2, 2)= Ck*KMAT(2, 2)

  DIAG(in1)= DIAG(in1) + EMAT(1, 1)
  DIAG(in2)= DIAG(in2) + EMAT(2, 2)

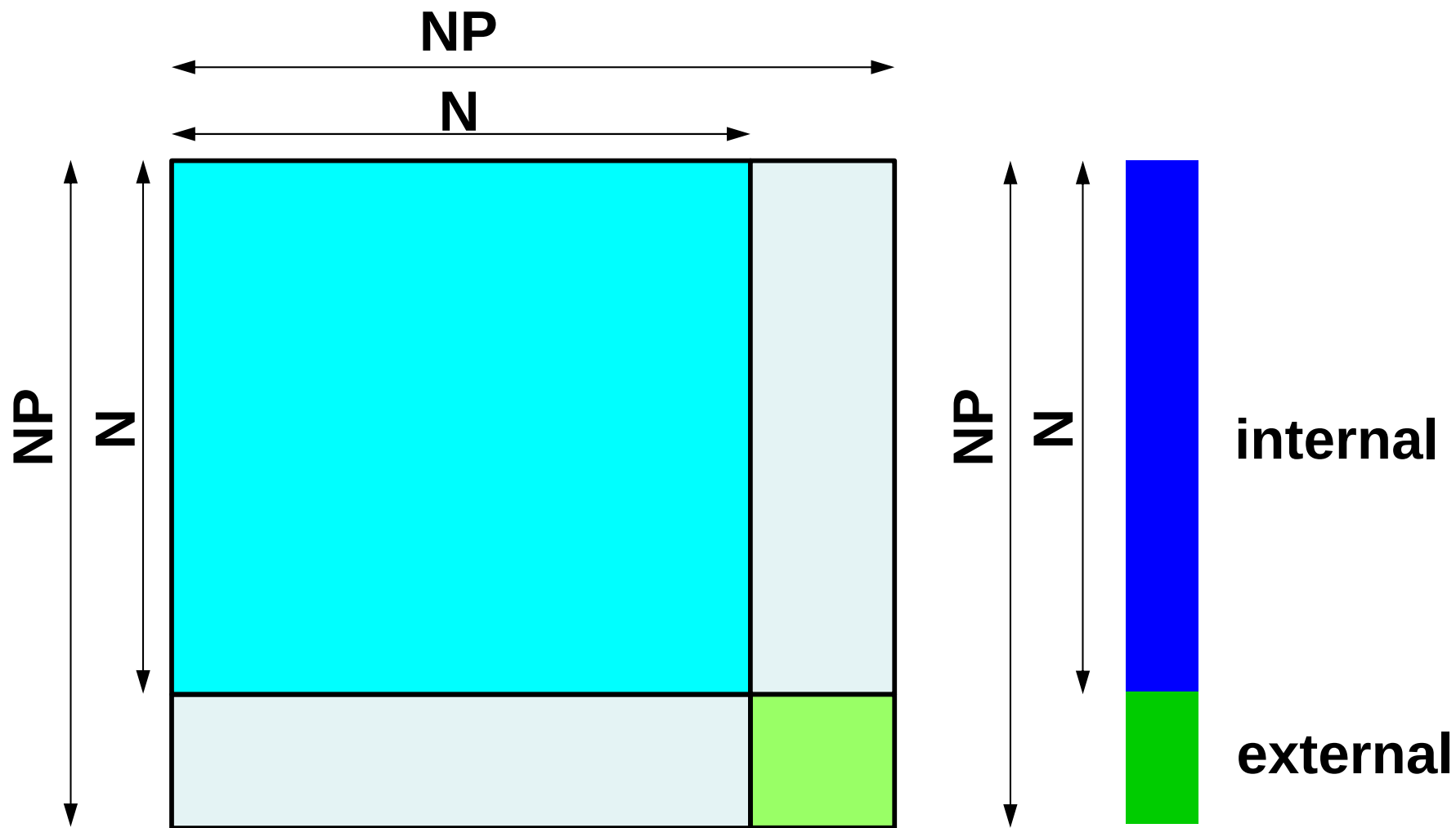
  if (my_rank.eq.0.and.icel.eq.1) then
    k1= INDEX(in1-1) + 1
  else
    k1= INDEX(in1-1) + 2
  endif
  k2= INDEX(in2-1) + 1

  AMAT(k1)= AMAT(k1) + EMAT(1, 2)
  AMAT(k2)= AMAT(k2) + EMAT(2, 1)

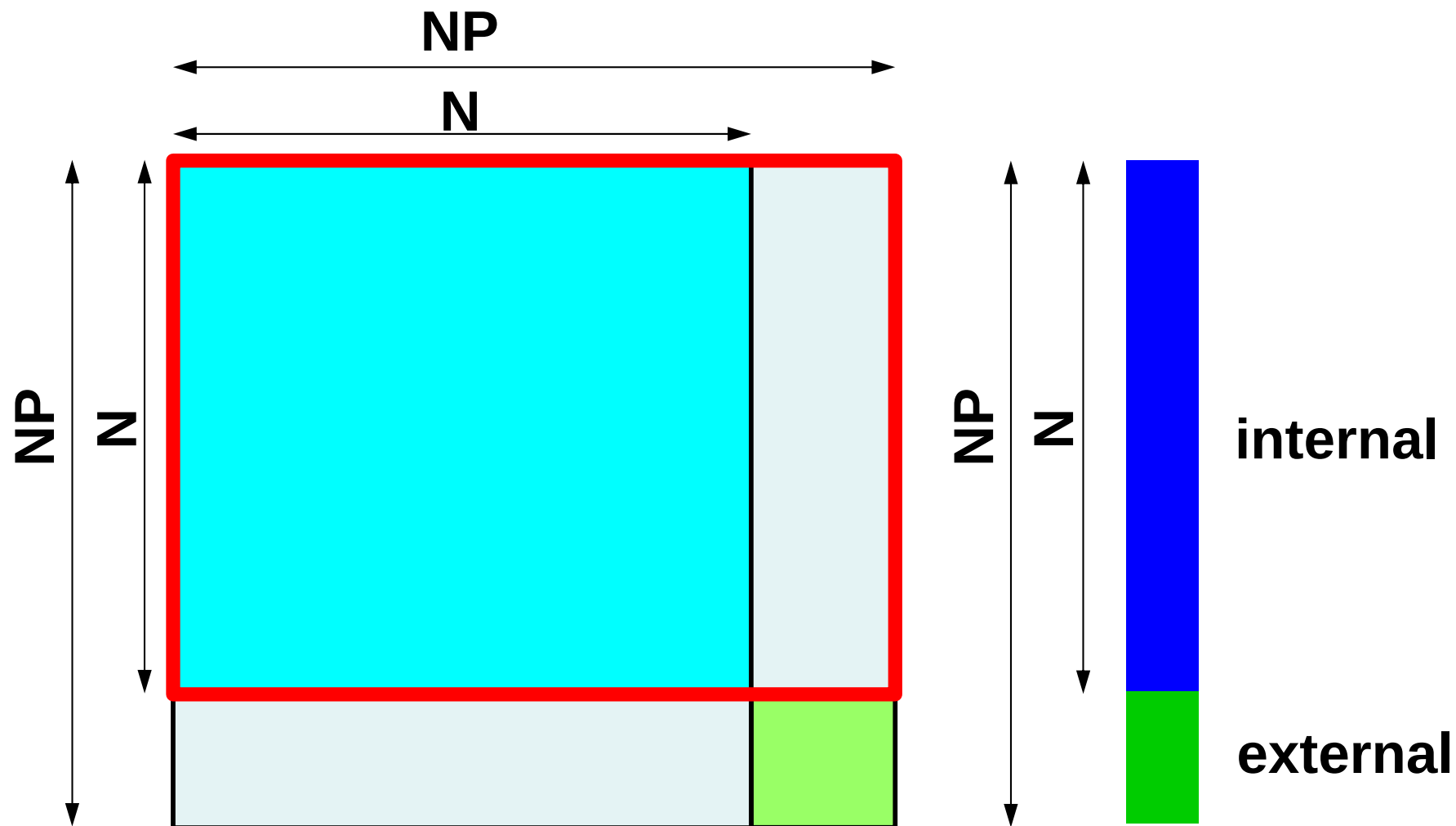
  QN= 0.5d0*QV*AREA*DL
  RHS(in1)= RHS(in1) + QN
  RHS(in2)= RHS(in2) + QN
enddo
!C===
```



Local Matrix



We really need these parts:



MAT_ASS_MAIN: Overview

```

do kpn= 1, 2      Gaussian Quad. points in  $\zeta$ -direction
  do jpn= 1, 2    Gaussian Quad. points in  $\eta$ -direction
    do ipn= 1, 2  Gaussian Quad. Pointe in  $\xi$ -direction
      Define Shape Function at Gaussian Quad. Points (8-points)
      Its derivative on natural/local coordinate is also defined.
    enddo
  enddo
enddo

```

```

do icel= 1, ICELTOT  Loop for Element
  Jacobian and derivative on global coordinate of shape functions at
  Gaussian Quad. Points are defined according to coordinates of 8 nodes. (JACOBI)

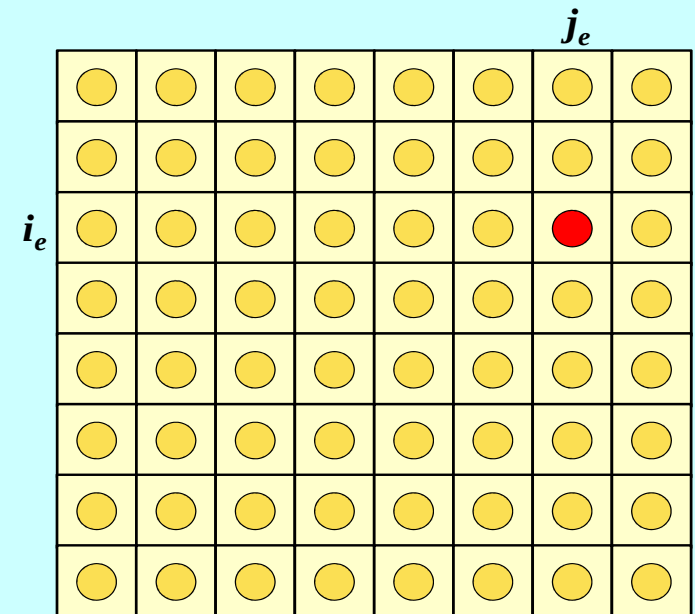
```

```

do ie= 1, 8      Local Node ID
  do je= 1, 8    Local Node ID
    Global Node ID: ip, jp
    Address of  $A_{ip,jp}$  in "item" : kk

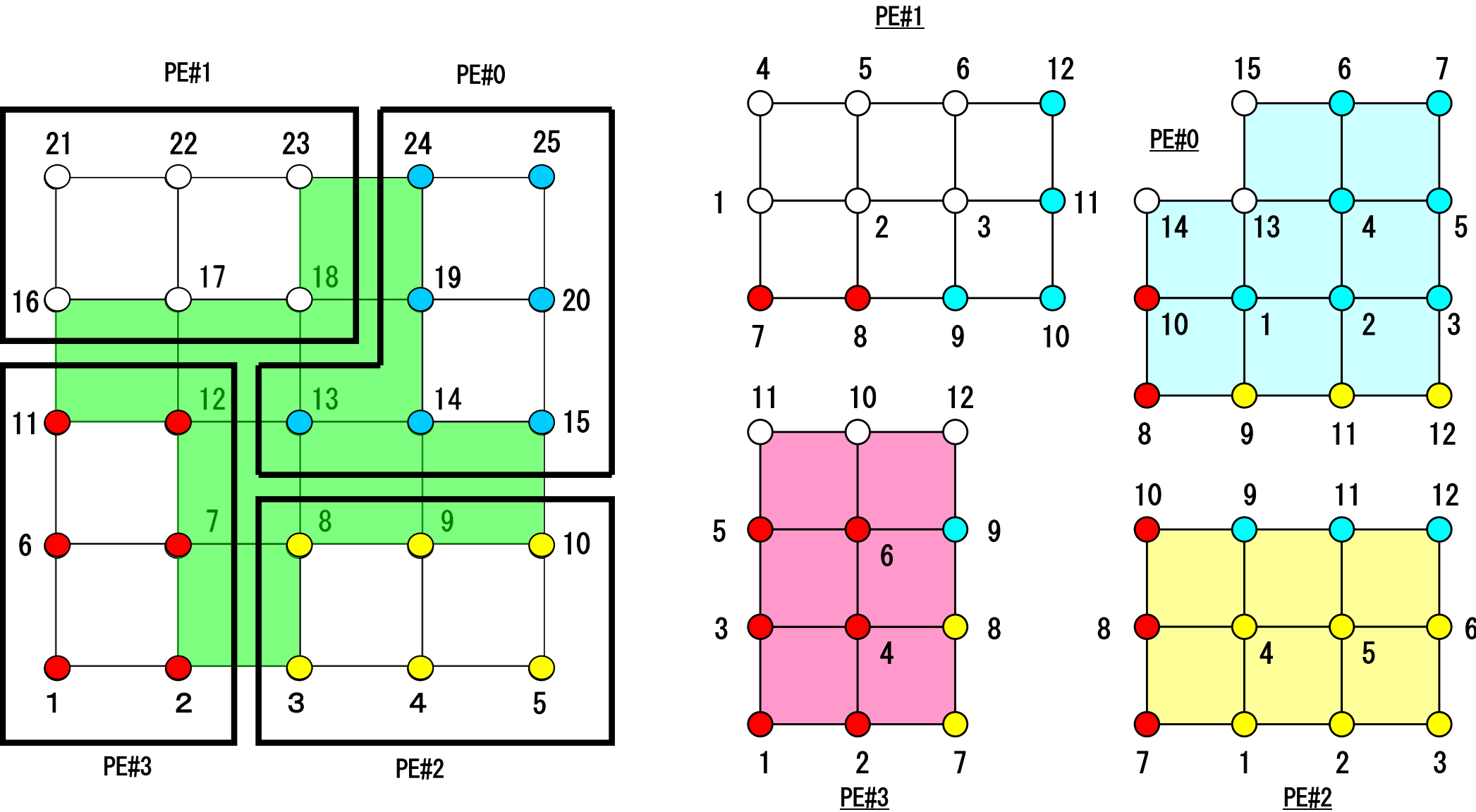
    do kpn= 1, 2  Gaussian Quad. points in  $\zeta$ -direction
      do jpn= 1, 2  Gaussian Quad. points in  $\eta$ -direction
        do ipn= 1, 2  Gaussian Quad. points in  $\xi$ -direction
          integration on each element
          coefficients of element matrices
          accumulation to global matrix
        enddo
      enddo
    enddo
  enddo
enddo
enddo
enddo

```

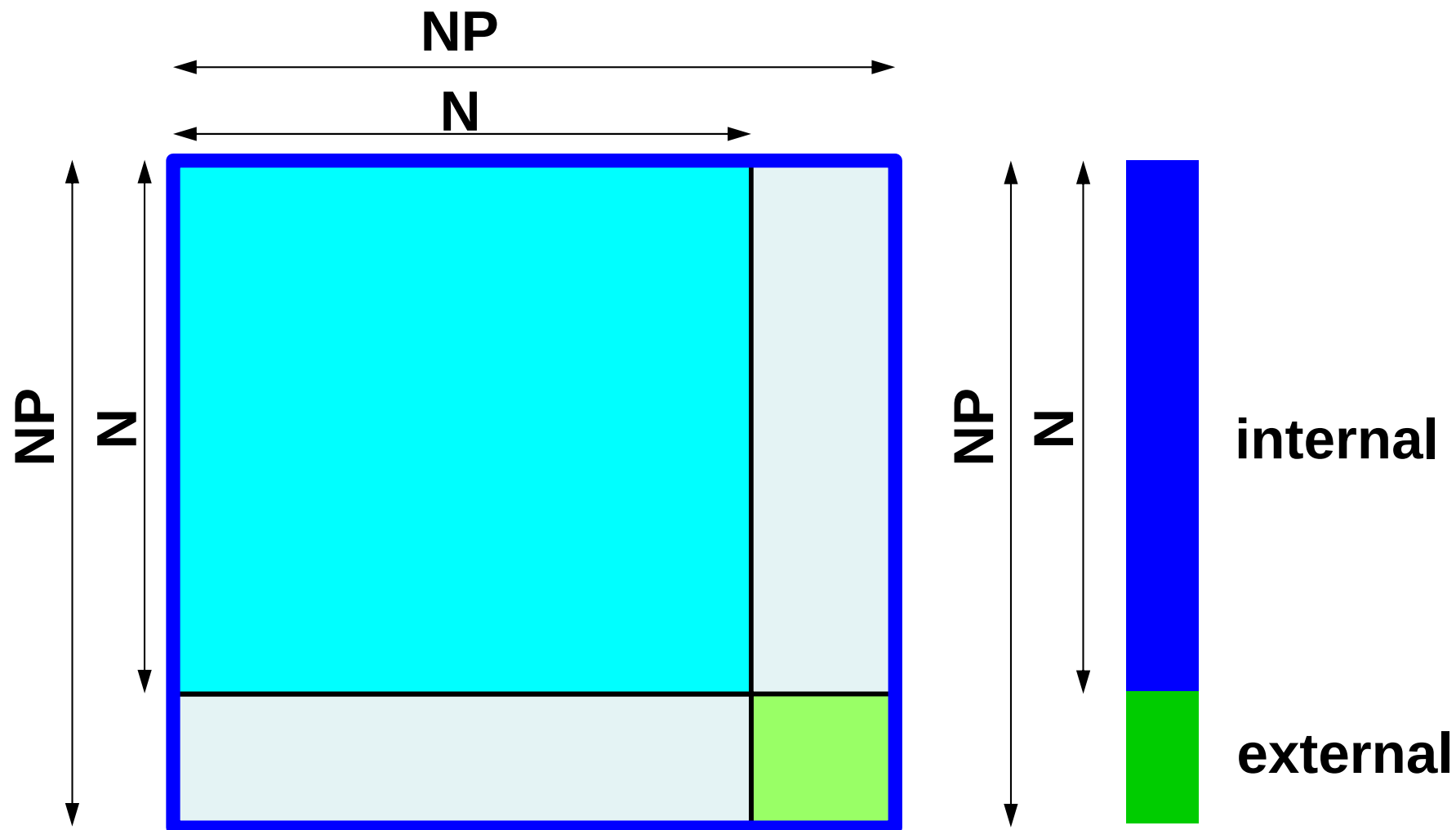


MAT_ASS_MAIN visits all elements

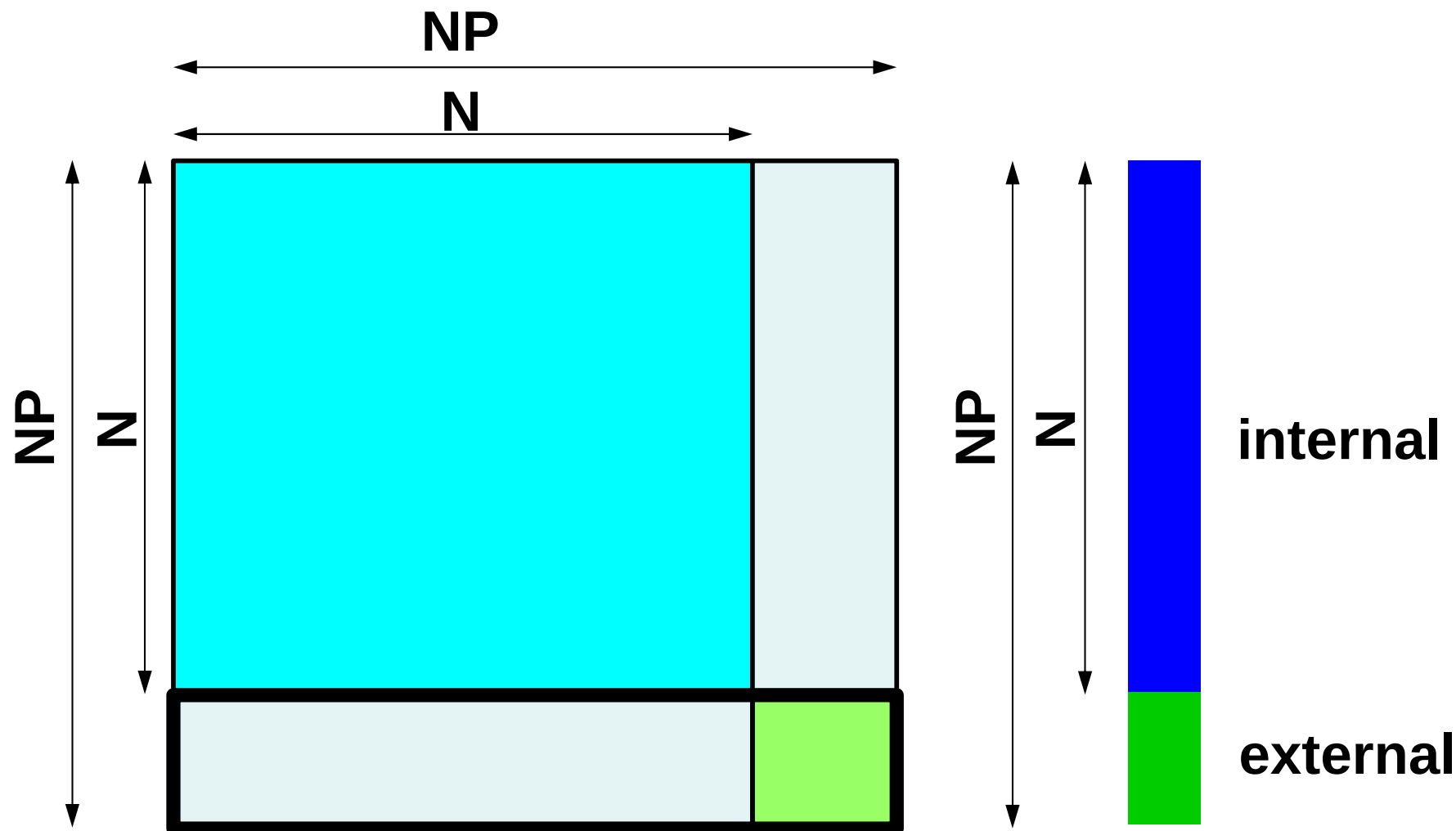
including overlapped elements with external nodes



Therefore, we have this matrix



But components of this part are not complete, and not used in computation



Program: 1d.f (9/11)

Boundary Cond., ALMOST NO changes from 1-CPU code

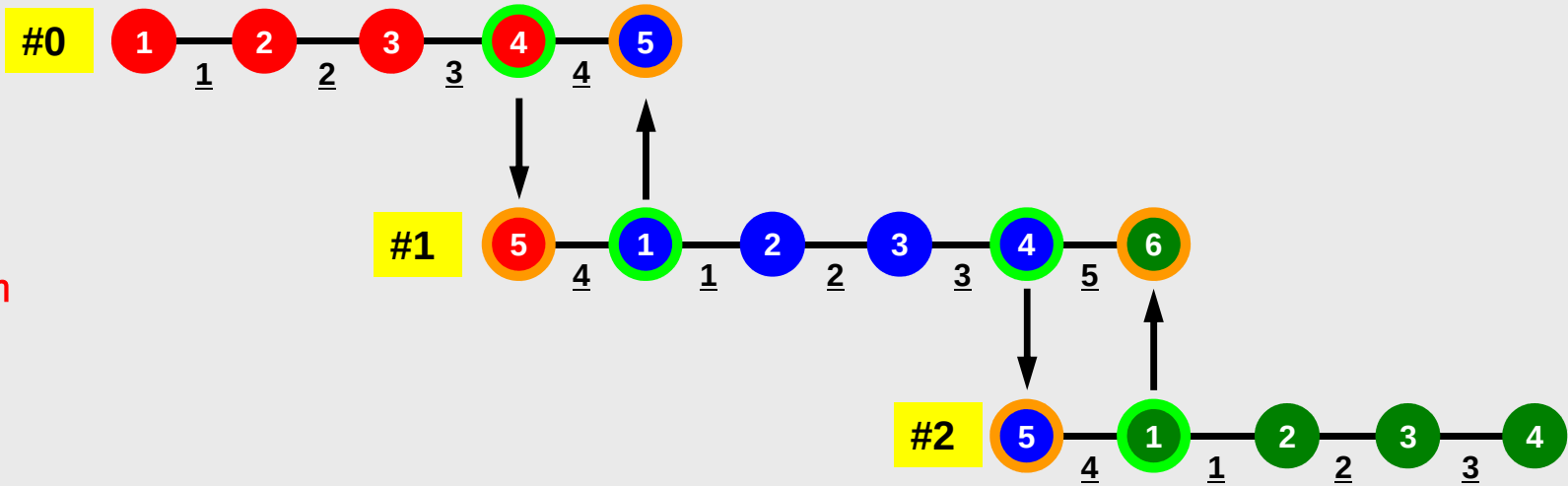
```
!C
!C +-----+
!C | BOUNDARY CONDITIONS |
!C +-----+
!C==
```

```
!C
!C-- X=Xmin

if (my_rank.eq.0) then
  i = 1
  js= INDEX(i-1)

  AMAT(js+1)= 0. d0
  DIAG(i)= 1. d0
  RHS (i)= 0. d0
  do k= 1, NPLU
    if (ITEM(k).eq.1) AMAT(k)= 0. d0
  enddo
endif
```

```
!C==
```



Program: 1d.c(10/11)

Conjugate Gradient Method

```

!C
!C +-----+
!C | CG iterations |
!C +-----+
!C===
      R = 1
      Z = 2
      Q = 2
      P = 3
      DD= 4

      do i= 1, N
        W(i,DD)= 1.0D0 / DIAG(i)
      enddo

!C
!C-- {r0}= {b} - [A]{xini} |
!C-  init
      do neib= 1, NEIBPETOT
        do k= export_index(neib-1)+1, export_index(neib)
          kk= export_item(k)
          SENDbuf(k)= PHI(kk)
        enddo
      enddo

```

```

Compute  $r^{(0)} = b - [A] x^{(0)}$ 
for i= 1, 2, ...
  solve  $[M] z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
  if i=1
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A] p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence |r|
end

```

Conjugate Gradient Method (CG)

- Matrix-Vector Multiply
- Dot Product
- Preconditioning: in the same way as 1CPU code
- DAXPY: in the same way as 1CPU code

Preconditioning, DAXPY

```
!C
!C-- {z} = [Minv] {r}

      do i= 1, N
        W(i, Z) = W(i, DD) * W(i, R)
      enddo
```

```
!C
!C-- {x} = {x} + ALPHA*{p}
!C   {r} = {r} - ALPHA*{q}

      do i= 1, N
        PHI(i) = PHI(i) + ALPHA * W(i, P)
        W(i, R) = W(i, R) - ALPHA * W(i, Q)
      enddo
```

Matrix-Vector Multiply (1/2)

Using Comm. Table, {p} is updated before computation

```
!C
!C-- {q} = [A] {p}
```

```
do neib= 1, NEIBPETOT
  do k= export_index(neib-1)+1, export_index(neib)
    kk= export_item(k)
    SENDbuf(k) = W(kk,P)
  enddo
enddo
```

```
do neib= 1, NEIBPETOT
  is = export_index(neib-1) + 1
  len_s= export_index(neib) - export_index(neib-1)
  call MPI_Isend (SENDbuf(is), len_s, MPI_DOUBLE_PRECISION,
    &
    NEIBPE(neib), 0, MPI_COMM_WORLD, request_send(neib), ierr)
enddo
```

```
do neib= 1, NEIBPETOT
  ir = import_index(neib-1) + 1
  len_r= import_index(neib) - import_index(neib-1)
  call MPI_Irecv (RECVbuf(ir), len_r, MPI_DOUBLE_PRECISION,
    &
    NEIBPE(neib), 0, MPI_COMM_WORLD, request_recv(neib), ierr)
enddo
```

```
call MPI_Waitall (NEIBPETOT, request_recv, stat_recv, ierr)
```

```
do neib= 1, NEIBPETOT
  do k= import_index(neib-1)+1, import_index(neib)
    kk= import_item(k)
    W(kk,P) = RECVbuf(k)
  enddo
enddo
```

Matrix-Vector Multiply (2/2)

$$\{q\} = [A]\{p\}$$

```
call MPI_Waitall (NEIBPETOT, request_send, stat_send, ierr)
```

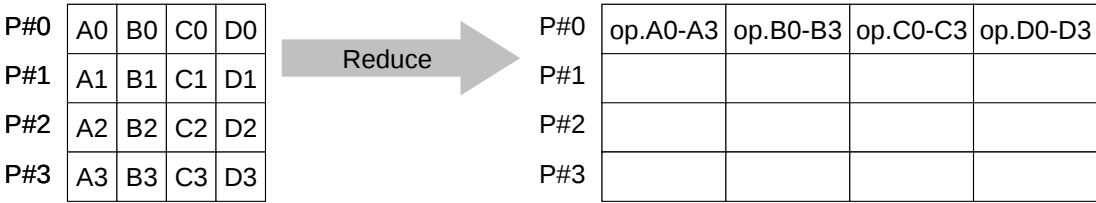
```
do i= 1, N  
  W(i,Q) = DIAG(i)*W(i,P)  
  do j= INDEX(i-1)+1, INDEX(i)  
    W(i,Q) = W(i,Q) + AMAT(j)*W(ITEM(j),P)  
  enddo  
enddo
```

Global Summation by MPI_Allreduce

```
!C
!C-- RHO= {r} {z}

      RH00= 0. d0
      do i= 1, N
        RH00= RH00 + W(i, R)*W(i, Z)
      enddo
      call MPI_Allreduce (RH00, RHO, 1, MPI_DOUBLE_PRECISION,
& MPI_SUM, MPI_COMM_WORLD, ierr)
```

MPI_REDUCE



- Reduces values on all processes to a single value
 - Summation, Product, Max, Min etc.
- call **MPI_REDUCE**
(sendbuf, recvbuf, count, datatype, op, root, comm, ierr)
 - **sendbuf** choice I starting address of send buffer
 - **recvbuf** choice O starting address receive buffer
type is defined by "**datatype**"
 - **count** I I number of elements in send/receive buffer
 - **datatype** I I data type of elements of send/recive buffer
 - FORTRAN MPI_INTEGER, MPI_REAL, MPI_DOUBLE_PRECISION, MPI_CHARACTER etc.
 - C MPI_INT, MPI_FLOAT, MPI_DOUBLE, MPI_CHAR etc
 - **op** I I reduce operation
 - MPI_MAX, MPI_MIN, MPI_SUM, MPI_PROD, MPI_LAND, MPI_BAND etc
 - Users can define operations by **MPI_OP_CREATE**
 - **root** I I rank of root process
 - **comm** I I communicator
 - **ierr** I O completion code

Send/Receive Buffer (Sending/Receiving)

- Arrays of “send (sending) buffer” and “receive (receiving) buffer” often appear in MPI.
- Addresses of “send (sending) buffer” and “receive (receiving) buffer” must be different.

Example of MPI_Reduce (1/2)

```
call MPI_REDUCE  
(sendbuf, recvbuf, count, datatype, op, root, comm, ierr)
```

```
real(kind=8):: X0, X1  
  
call MPI_REDUCE  
(X0, X1, 1, MPI_DOUBLE_PRECISION, MPI_MAX, 0, <comm>, ierr)
```

```
real(kind=8):: X0(4), XMAX(4)  
  
call MPI_REDUCE  
(X0, XMAX, 4, MPI_DOUBLE_PRECISION, MPI_MAX, 0, <comm>, ierr)
```

Global Max values of X0(i) go to XMAX(i) on #0 process (i=1~4)

Example of MPI_Reduce (2/2)

```
call MPI_REDUCE  
(sendbuf, recvbuf, count, datatype, op, root, comm, ierr)
```

```
real(kind=8) :: X0, XSUM  
  
call MPI_REDUCE  
(X0, XSUM, 1, MPI_DOUBLE_PRECISION, MPI_SUM, 0, <comm>, ierr)
```

Global summation of X0 goes to XSUM on #0 process.

```
real(kind=8) :: X0(4)  
  
call MPI_REDUCE  
(X0(1), X0(3), 2, MPI_DOUBLE_PRECISION, MPI_SUM, 0, <comm>, ierr)
```

- Global summation of X0(1) goes to X0(3) on #0 process.
- Global summation of X0(2) goes to X0(4) on #0 process.

P#0	A0	B0	C0	D0	 All reduce	P#0	op.A0-A3	op.B0-B3	op.C0-C3	op.D0-D3
P#1	A1	B1	C1	D1		P#1	op.A0-A3	op.B0-B3	op.C0-C3	op.D0-D3
P#2	A2	B2	C2	D2		P#2	op.A0-A3	op.B0-B3	op.C0-C3	op.D0-D3
P#3	A3	B3	C3	D3		P#3	op.A0-A3	op.B0-B3	op.C0-C3	op.D0-D3

- MPI_Reduce + MPI_Bcast
- Summation (of dot products) and MAX/MIN values are likely to be utilized in each process

- ```
(sendbuf, recvbuf, count, datatype, op, comm, ierr)
```

- |   |                 |        |   |                                           |
|---|-----------------|--------|---|-------------------------------------------|
| - | <u>sendbuf</u>  | choice | I | starting address of send buffer           |
| - | <u>recvbuf</u>  | choice | O | starting address receive buffer           |
|   |                 |        |   | type is defined by " <u>datatype</u> "    |
| - | <u>count</u>    | I      | I | number of elements in send/recv buffer    |
| - | <u>datatype</u> | I      | I | data type of elements in send/recv buffer |
| - | <u>op</u>       | I      | I | reduce operation                          |
| - | <u>comm</u>     | I      | I | commuinicator                             |
| - | <u>ierr</u>     | I      | O | completion code                           |

# CG method (1/5)

```

!C
!C-- {r0} = {b} - [A]{xini}
do neib= 1, NEIBPETOT
 do k= export_index(neib-1)+1, export_index(neib)
 kk= export_item(k)
 SENDbuf(k)= PHI(kk)
 enddo
enddo

do neib= 1, NEIBPETOT
 is = export_index(neib-1) + 1
 len_s= export_index(neib) - export_index(neib-1)
 call MPI_Isend (SENDbuf(is), len_s,
& MPI_DOUBLE_PRECISION,
& NEIBPE(neib), 0, MPI_COMM_WORLD,
& request_send(neib), ierr)
enddo

do neib= 1, NEIBPETOT
 ir = import_index(neib-1) + 1
 len_r= import_index(neib) - import_index(neib-1)
 call MPI_Irecv (RECVbuf(ir), len_r,
& MPI_DOUBLE_PRECISION,
& NEIBPE(neib), 0, MPI_COMM_WORLD,
& request_recv(neib), ierr)
enddo
call MPI_Waitall (NEIBPETOT, request_recv, stat_recv, ierr)

do neib= 1, NEIBPETOT
 do k= import_index(neib-1)+1, import_index(neib)
 kk= import_item(k)
 PHI(kk)= RECVbuf(k)
 enddo
enddo
call MPI_Waitall (NEIBPETOT, request_send, stat_send, ierr)

```

Compute  $r^{(0)} = b - [A]x^{(0)}$

**for**  $i = 1, 2, \dots$

solve  $[M]z^{(i-1)} = r^{(i-1)}$

$\rho_{i-1} = r^{(i-1)} z^{(i-1)}$

**if**  $i=1$

$p^{(1)} = z^{(0)}$

**else**

$\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$

$p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$

**endif**

$q^{(i)} = [A]p^{(i)}$

$\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$

$x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$

$r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$

check convergence  $|r|$

**end**

# CG method (2/5)

```

do i= 1, N
 W(i,R) = DIAG(i)*PHI(i)
 do j= INDEX(i-1)+1, INDEX(i)
 W(i,R) = W(i,R) + AMAT(j)*PHI(ITEM(j))
 enddo
enddo

BNRM20= 0.0D0
do i= 1, N
 BNRM20 = BNRM20 + RHS(i) **2
 W(i,R) = RHS(i) - W(i,R)
enddo
call MPI_Allreduce (BNRM20, BNRM2, 1,
& MPI_DOUBLE_PRECISION,
& MPI_SUM, MPI_COMM_WORLD, ierr)

!C*****
do iter= 1, ITERmax

!C
!C-- {z}= [Minv]{r}

 do i= 1, N
 W(i,Z)= W(i,DD) * W(i,R)
 enddo

!C
!C-- RHO= {r}{z}

 RH00= 0.d0
 do i= 1, N
 RH00= RH00 + W(i,R)*W(i,Z)
 enddo
 call MPI_Allreduce (RH00, RHO, 1, MPI_DOUBLE_PRECISION,
& MPI_SUM, MPI_COMM_WORLD, ierr)

```

```

Compute $\mathbf{r}^{(0)} = \mathbf{b} - [\mathbf{A}]\mathbf{x}^{(0)}$
for i= 1, 2, ...
 solve $[\mathbf{M}]\mathbf{z}^{(i-1)} = \mathbf{r}^{(i-1)}$
 $\rho_{i-1} = \mathbf{r}^{(i-1)} \mathbf{z}^{(i-1)}$
 if i=1
 $\mathbf{p}^{(1)} = \mathbf{z}^{(0)}$
 else
 $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$
 $\mathbf{p}^{(i)} = \mathbf{z}^{(i-1)} + \beta_{i-1} \mathbf{p}^{(i-1)}$
 endif
 $\mathbf{q}^{(i)} = [\mathbf{A}]\mathbf{p}^{(i)}$
 $\alpha_i = \rho_{i-1} / \mathbf{p}^{(i)} \mathbf{q}^{(i)}$
 $\mathbf{x}^{(i)} = \mathbf{x}^{(i-1)} + \alpha_i \mathbf{p}^{(i)}$
 $\mathbf{r}^{(i)} = \mathbf{r}^{(i-1)} - \alpha_i \mathbf{q}^{(i)}$
 check convergence $|\mathbf{r}|$

end

```

# CG method (3/5)

```

!C
!C-- {p} = {z} if ITER=1
!C BETA= RHO / RHO1 otherwise

 if (iter.eq.1) then
 do i= 1, N
 W(i,P)= W(i,Z)
 enddo
 else
 BETA= RHO / RHO1
 do i= 1, N
 W(i,P)= W(i,Z) + BETA*W(i,P)
 enddo
 endif

```

```

!C
!C-- {q}= [A] {p}

 do neib= 1, NEIBPETOT
 do k= export_index(neib-1)+1, export_index(neib)
 kk= export_item(k)
 SENDbuf(k)= W(kk,P)
 enddo
 enddo

 do neib= 1, NEIBPETOT
 is = export_index(neib-1) + 1
 len_s= export_index(neib) - export_index(neib-1)
 call MPI_Isend (SENDbuf(is), len_s, MPI_DOUBLE_PRECISION,
& NEIBPE(neib), 0, MPI_COMM_WORLD,
& request_send(neib), ierr)
 enddo

```

Compute  $r^{(0)} = b - [A]x^{(0)}$

```

for i= 1, 2, ...
 solve [M] z(i-1) = r(i-1)
 ρi-1 = r(i-1) z(i-1)
 if i=1
 p(1) = z(0)
 else
 βi-1 = ρi-1 / ρi-2
 p(i) = z(i-1) + βi-1 p(i-1)
 endif
 q(i) = [A] p(i)
 αi = ρi-1 / p(i) q(i)
 x(i) = x(i-1) + αi p(i)
 r(i) = r(i-1) - αi q(i)
 check convergence |r|

end

```

# CG method (4/5)

```

do neib= 1, NEIBPETOT
 ir = import_index(neib-1) + 1
 len_r= import_index(neib) - import_index(neib-1)
 call MPI_Irecv (RECVbuf(ir), len_r,
& MPI_DOUBLE_PRECISION,
& NEIBPE(neib), 0, MPI_COMM_WORLD,
& request_recv(neib), ierr)
enddo
call MPI_Waitall (NEIBPETOT, request_recv, stat_recv, ierr)

do neib= 1, NEIBPETOT
 do k= import_index(neib-1)+1, import_index(neib)
 kk= import_item(k)
 W(kk,P)= RECVbuf(k)
 enddo
enddo
call MPI_Waitall (NEIBPETOT, request_send, stat_send, ierr)

do i= 1, N
 W(i,Q) = DIAG(i)*W(i,P)
 do j= INDEX(i-1)+1, INDEX(i)
 W(i,Q) = W(i,Q) + AMAT(j)*W(ITEM(j),P)
 enddo
enddo

!C
!C-- ALPHA= RHO / {p} {q}

C10= 0.d0
do i= 1, N
 C10= C10 + W(i,P)*W(i,Q)
enddo
call MPI_Allreduce (C10, C1, 1, MPI_DOUBLE_PRECISION, MPI_SUM, MPI_COMM_WORLD, ierr)
ALPHA= RHO / C1

```

Compute  $r^{(0)} = b - [A]x^{(0)}$

**for**  $i = 1, 2, \dots$

solve  $[M]z^{(i-1)} = r^{(i-1)}$

$\rho_{i-1} = r^{(i-1)} z^{(i-1)}$

**if**  $i=1$

$p^{(1)} = z^{(0)}$

**else**

$\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$

$p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$

**endif**

$q^{(i)} = [A]p^{(i)}$

$\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$

$x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$

$r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$

check convergence  $|r|$

**end**

# CG method (5/5)

```

!C
!C-- {x} = {x} + ALPHA*{p}
!C {r} = {r} - ALPHA*{q}

do i= 1, N
 PHI(i)= PHI(i) + ALPHA * W(i,P)
 W(i,R)= W(i,R) - ALPHA * W(i,Q)
enddo

DNRM20 = 0.0
do i= 1, N
 DNRM20= DNRM20 + W(i,R)**2
enddo

call MPI_Allreduce (DNRM20, DNRM2, 1,
& MPI_DOUBLE_PRECISION,
& MPI_SUM, MPI_COMM_WORLD, ierr)

RESID= dsqrt(DNRM2/BNRM2)

if (my_rank.eq.0.and.mod(iter,1000).eq.0) then
 write (*, '(i8,1pe16.6)') iter, RESID
endif

if (RESID.le.EPS) goto 900
RH01 = RH0

enddo

```

Compute  $r^{(0)} = b - [A]x^{(0)}$

**for**  $i = 1, 2, \dots$

    solve  $[M]z^{(i-1)} = r^{(i-1)}$

$\rho_{i-1} = r^{(i-1)} z^{(i-1)}$

**if**  $i=1$

$p^{(1)} = z^{(0)}$

**else**

$\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$

$p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$

**endif**

$q^{(i)} = [A]p^{(i)}$

$\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$

$x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$

$r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$

**check convergence**  $|r|$

**end**

# Program: 1d.f (11/11)

## Output by Each Proces

```
!C
!C-- OUTPUT
 if (my_rank.eq.0) then
 write (*,' (2(1pe16.6))') E1Time-S1Time, E2Time-E1Time
 endif

 write (*,' (/a)') '### TEMPERATURE'
 do i= 1, N
 write (*,' (2i8, 2(1pe16.6))') my_rank, i, PHI(i)
 enddo

 call MPI_FINALIZE (ierr)
 end program heat1Dp
```

- Overview
- Distributed Local Data
- Program
- **Results**

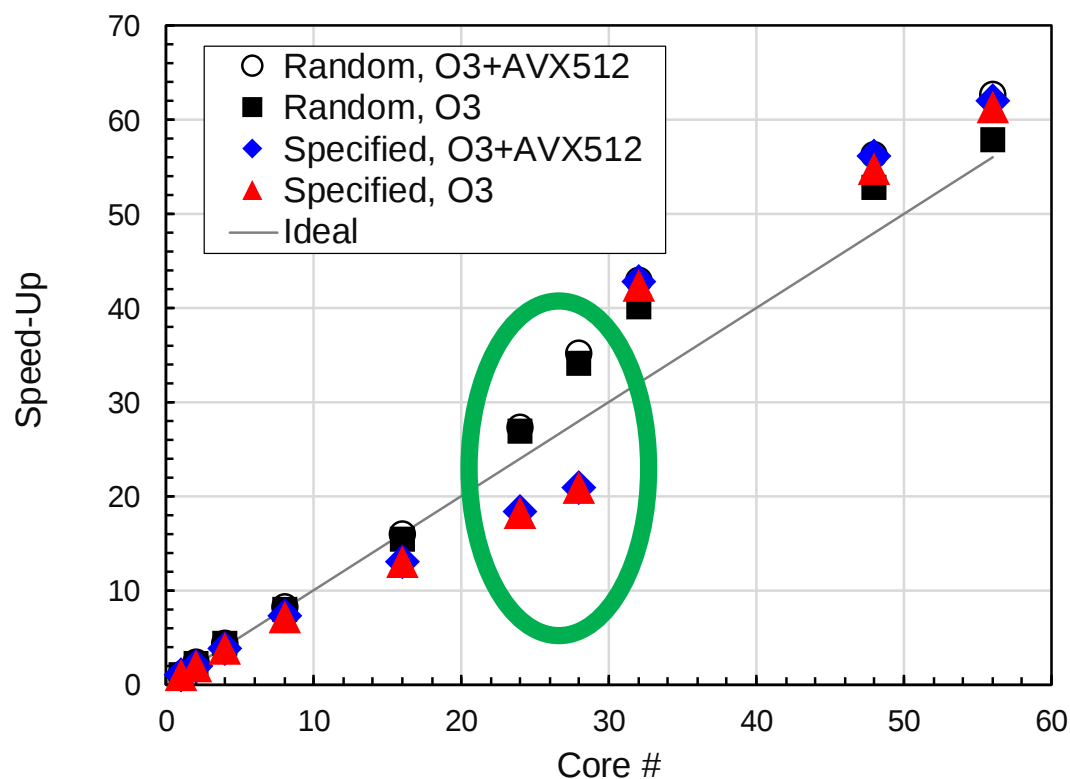
# Results: Time for CG Solver, $N=10^6$

Time for 1,000 iterations, Strong Scaling

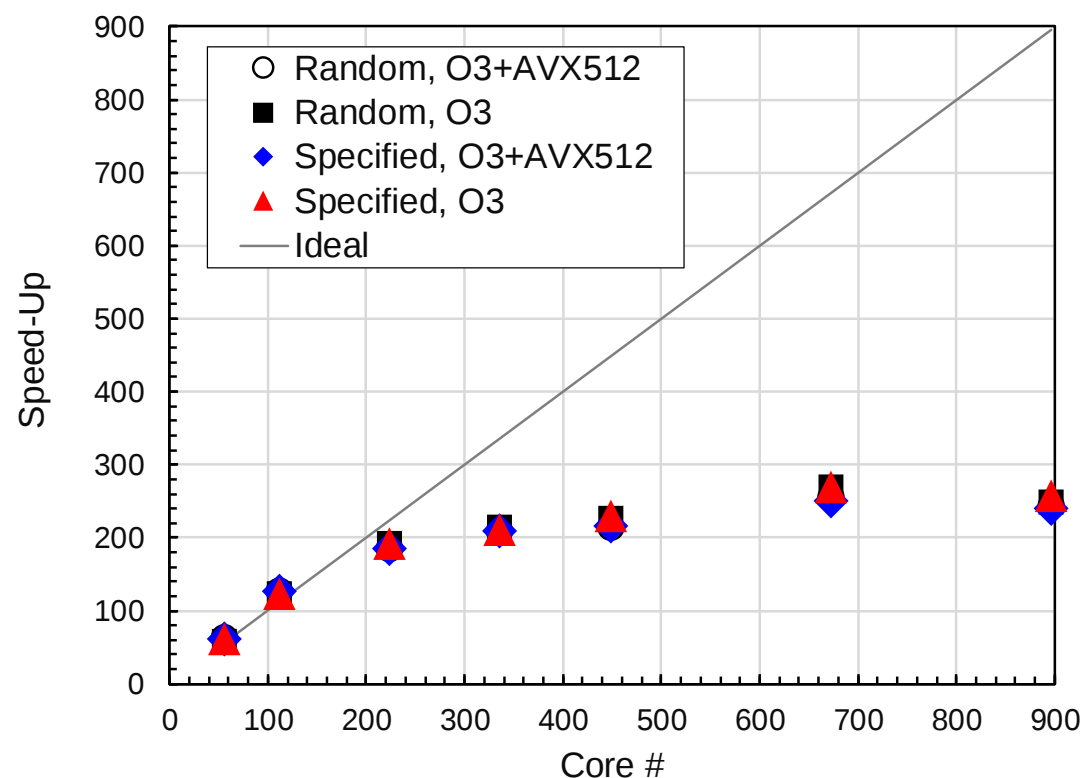
All 56 cores are used if number of nodes is more than 1

**Perf. at a single core= 1.00, 5 measurements, Best Case**

up to 1 node,  
56cores



up to 16 nodes,  
896 cores



# 1-node, 24-cores

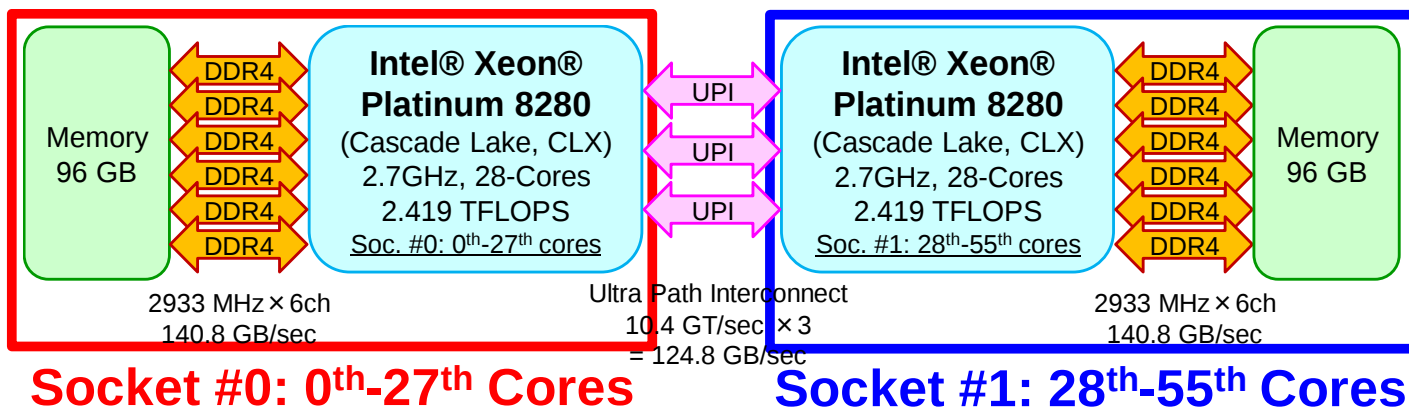
```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture2
#PJM -L node=1
#PJM --mpi proc=24
#PJM -L elapse=00:15:00
#PJM -g gt62
#PJM -j
#PJM -e err
#PJM -o test.lst
```

```
mpiexec.hydra -n ${PJM_MPI_PROC} ./1da
mpiexec.hydra -n ${PJM_MPI_PROC} ./1db
export I_MPI_PIN_PROCESSOR_LIST=0-23
mpiexec.hydra -n ${PJM_MPI_PROC} ./1da
mpiexec.hydra -n ${PJM_MPI_PROC} ./1db
```

**1da: -O3 + AVX512**  
**1db: -O3 Only**

**24-cores are randomly  
 selected from 56-cores  
 on the node**  
**RANDOM**

**24-cores on Socket #0  
 are assigned.**  
**SPECIFIED**



# 1-node, 28-cores

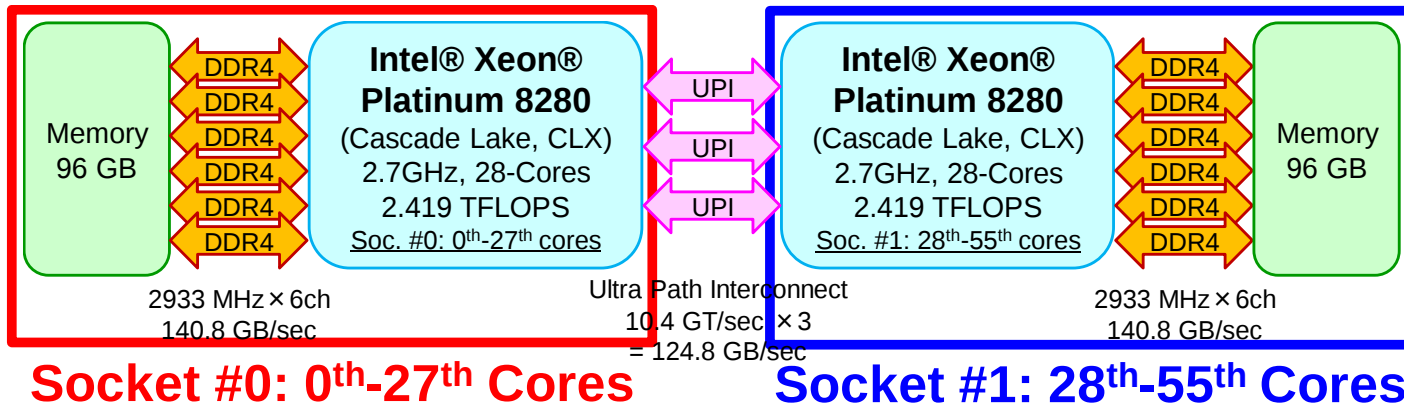
```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture2
#PJM -L node=1
#PJM --mpi proc=28
#PJM -L elapse=00:15:00
#PJM -g gt62
#PJM -j
#PJM -e err
#PJM -o test.lst
```

```
mpiexec.hydra -n ${PJM_MPI_PROC} ./1da
mpiexec.hydra -n ${PJM_MPI_PROC} ./1db
export I_MPI_PIN_PROCESSOR_LIST=0-27
mpiexec.hydra -n ${PJM_MPI_PROC} ./1da
mpiexec.hydra -n ${PJM_MPI_PROC} ./1db
```

**1da: -O3 + AVX512**  
**1db: -O3 Only**

**28-cores are randomly  
 selected from 56-cores  
 on the node**  
**RANDOM**

**28-cores on Socket #0  
 are assigned.**  
**SPECIFIED**



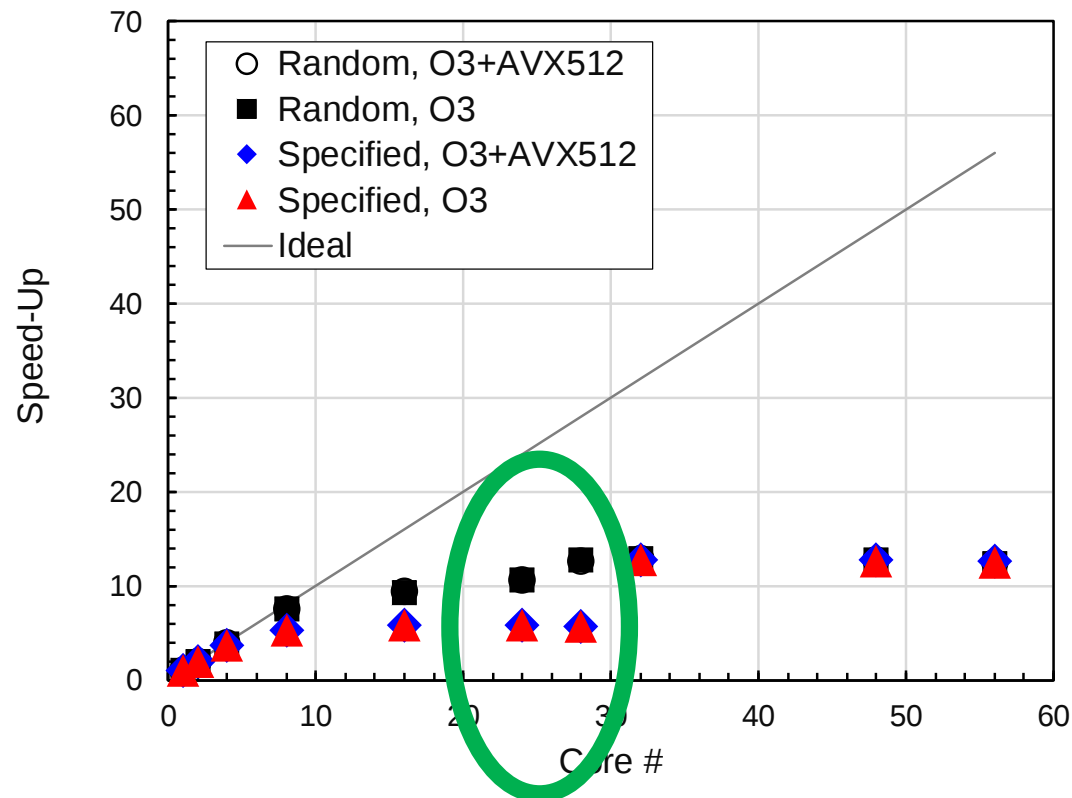
# Results: Time for CG Solver, $N=10^7$

Time for 200 iterations, Strong Scaling

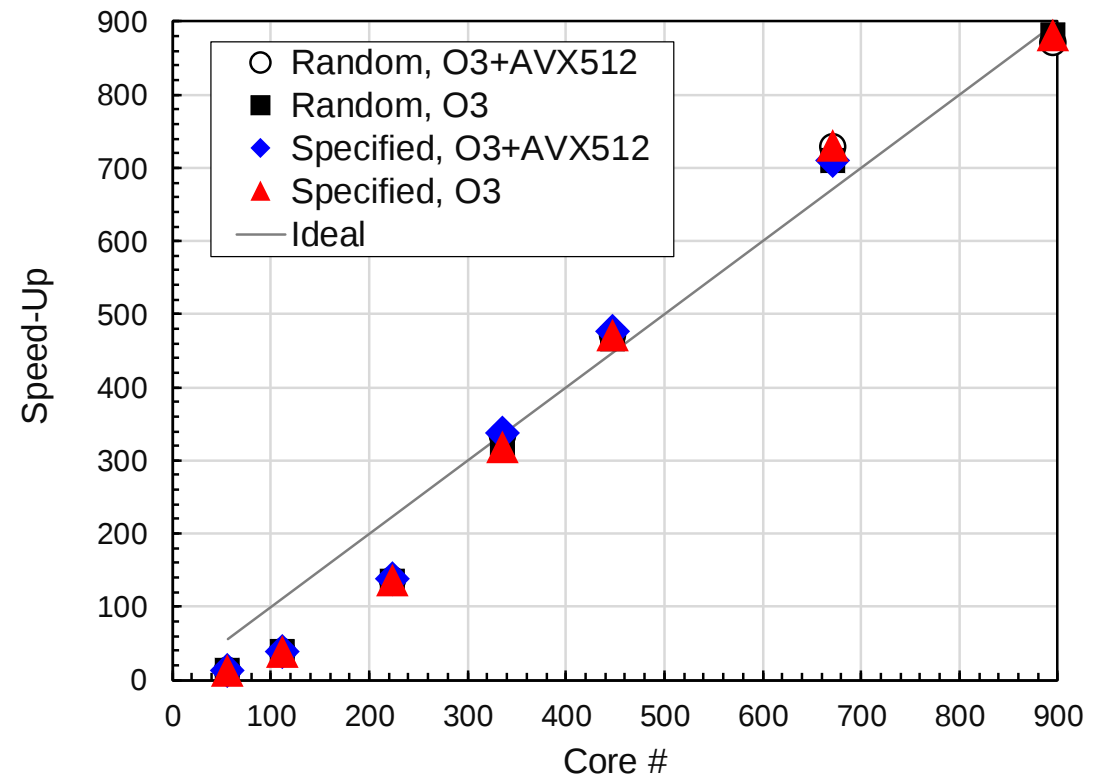
All 56 cores are used if number of nodes is more than 1

**Perf. at a single core= 1.00, 5 measurements, Best Case**

up to 1 node,  
56cores



up to 16 nodes,  
896 cores

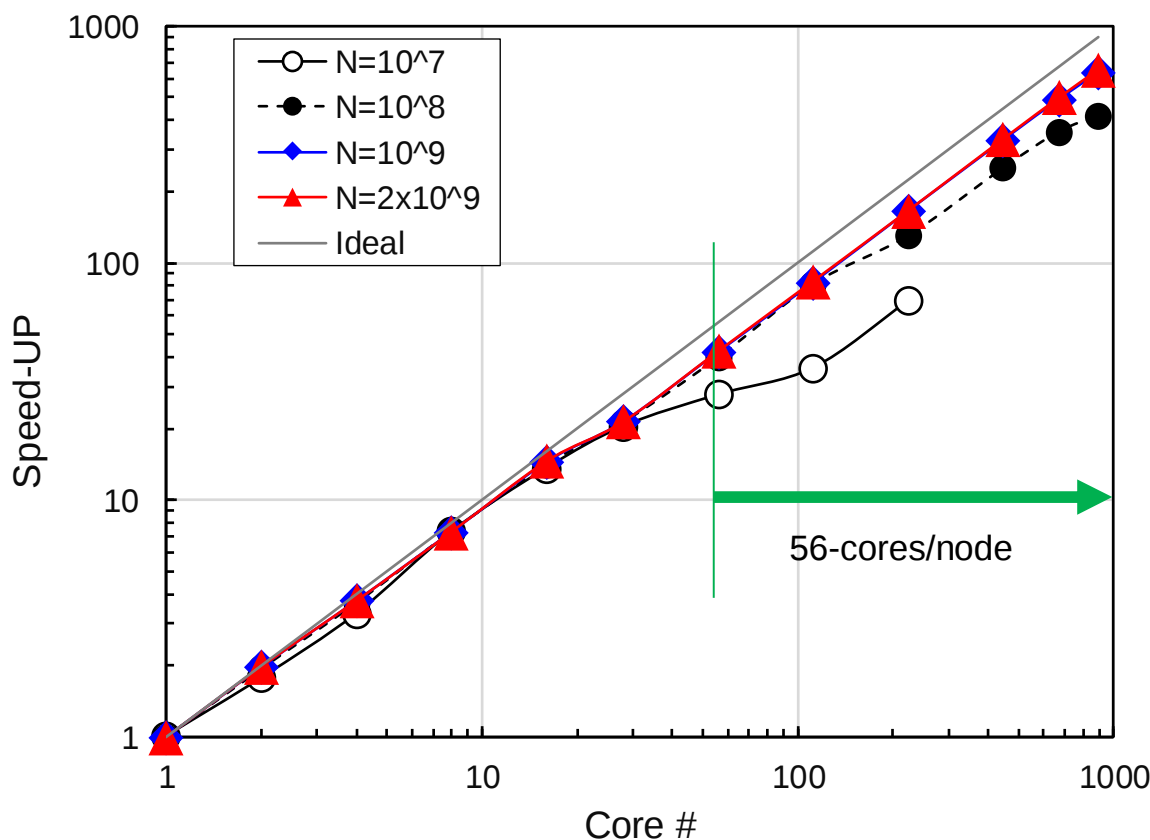


# Performance is lower than ideal one

- Time for MPI communication
  - Time for sending data
  - Communication bandwidth between nodes
  - Time is proportional to size of sending/receiving buffers
- Time for starting MPI
  - latency
  - does not depend on size of buffers
    - depends on number of calling, increases according to process #
  - $O(10^0)$ - $O(10^1)$   $\mu$ sec.
- Synchronization of MPI
  - Increases according to number of processes

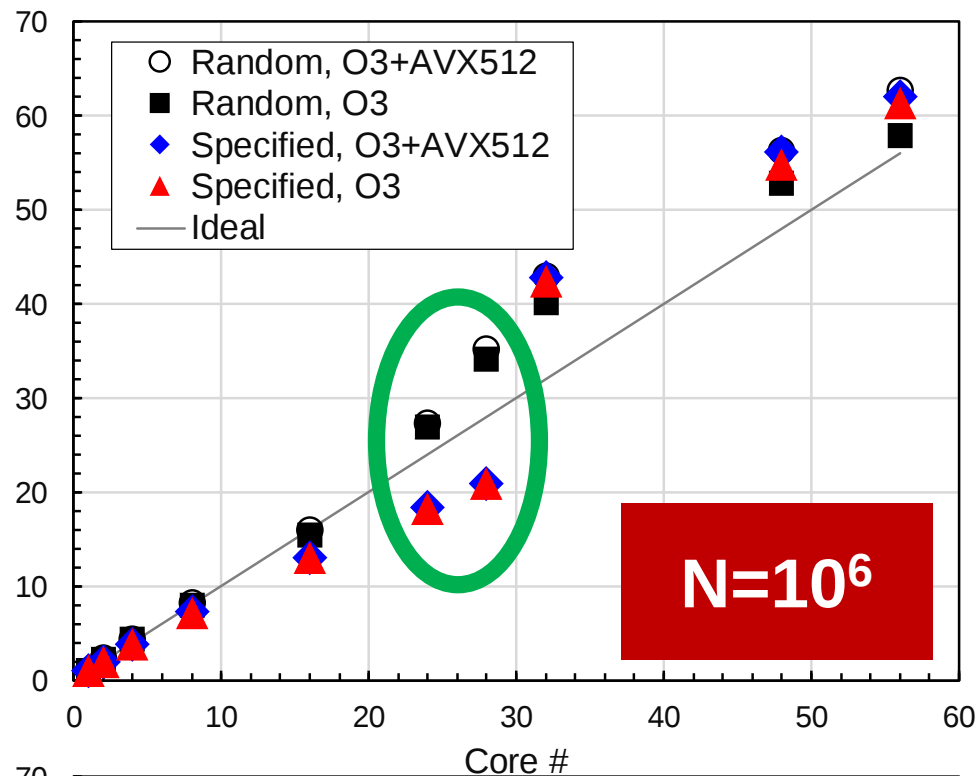
# Performance is lower than ideal one (cont.): S1-3

- If computation time is relatively small ( $N$  is small in S1-3), these effects are not negligible.
  - If the size of messages is small, effect of “latency” is significant.

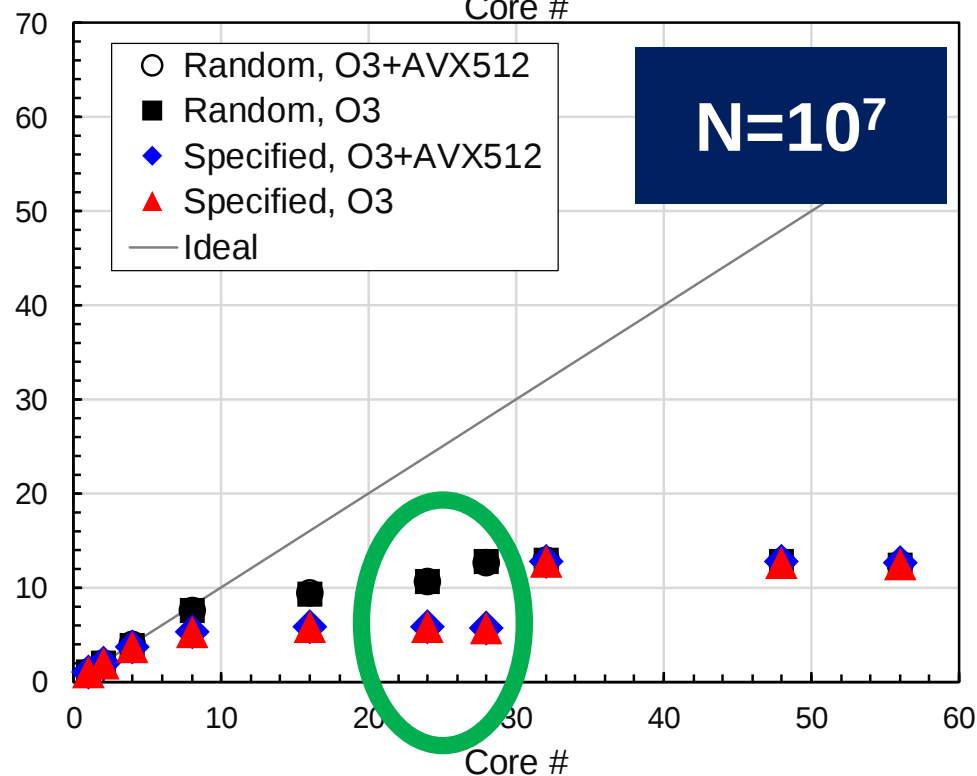


# Up to 56 cores (single node)

Speed-Up



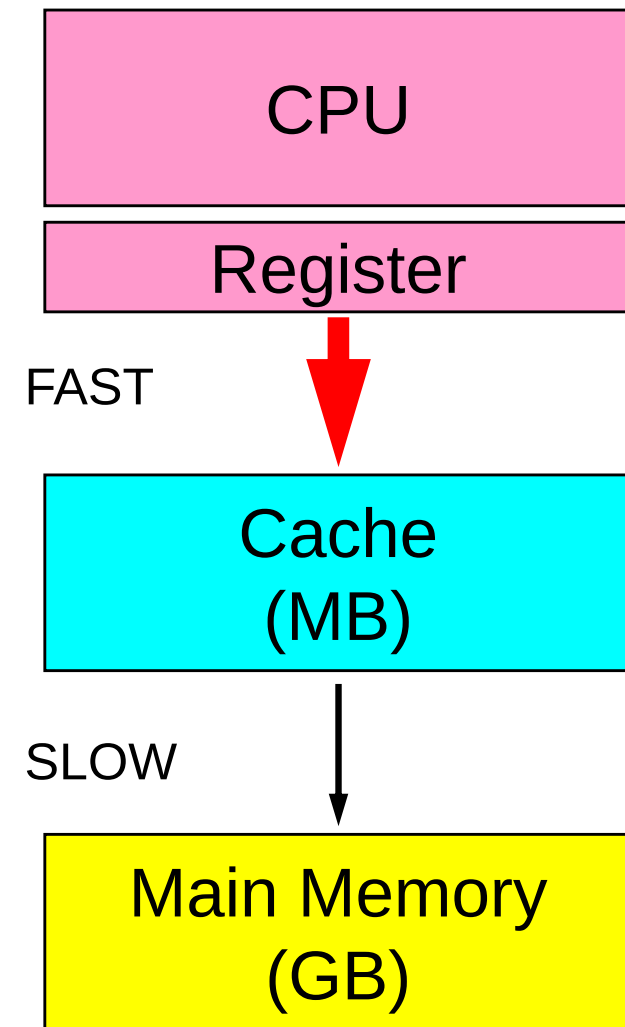
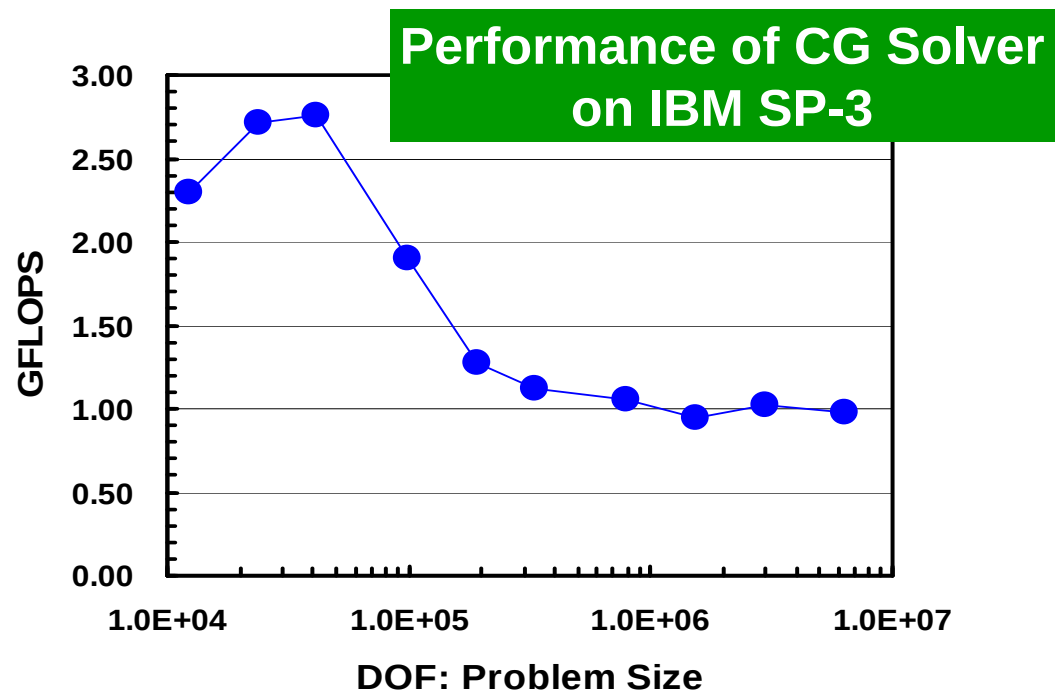
Speed-Up



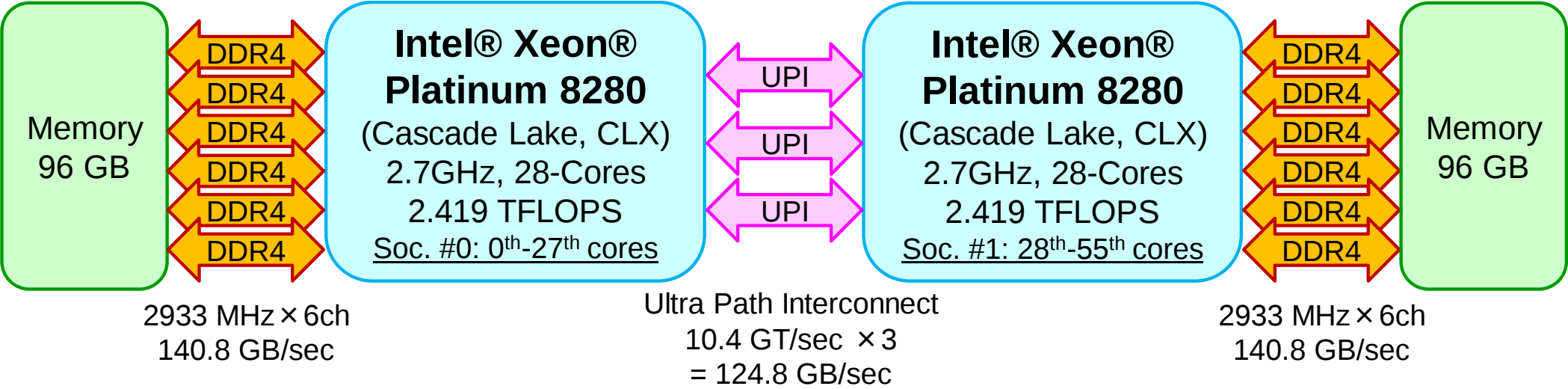
- in a single node (< 56 cores), performance of small cases ( $N=10^6$ ) are rather better.
- Effect of memory contention/saturation (not communication)
- Memory throughput on each soc. is constant for 8+ cores (Stream)
- If problem size is small, cache can be well-utilized. Therefore, effect of memory bandwidth is small.
- Memory/cache of two sockets may be more efficiently utilized in “Random”

# If problem size is small, cache can be well-utilized

- In scalar processors, performance for smaller problem is generally better.
  - Cache is well-utilized.

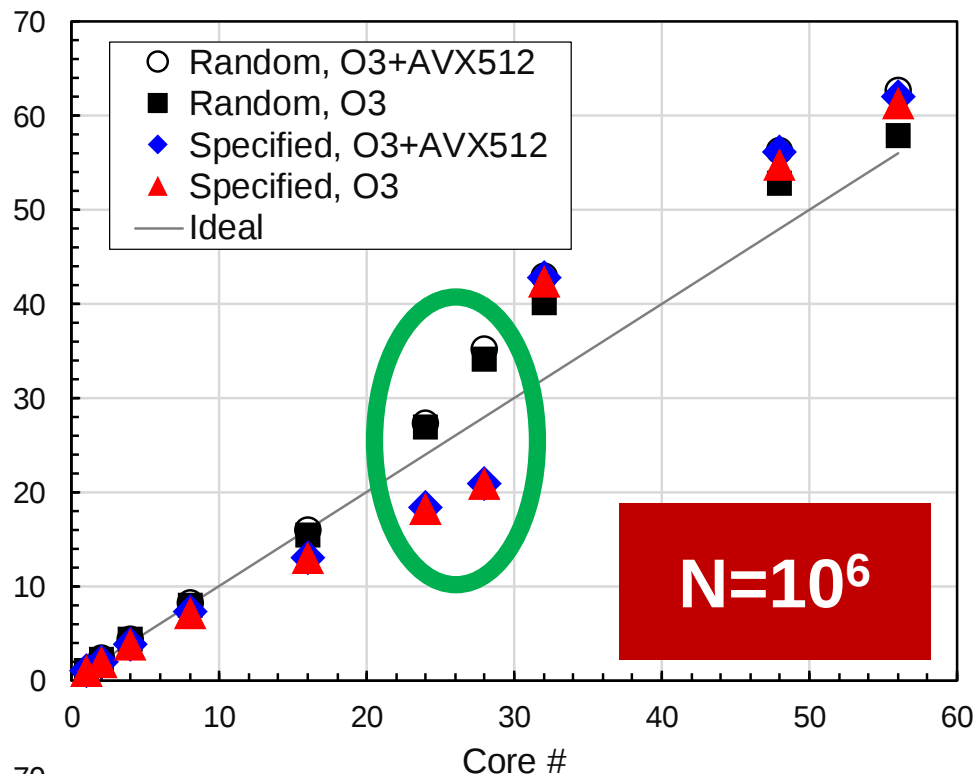


| Category        | Capacity       | X-Way Set Associative | Cache Line |
|-----------------|----------------|-----------------------|------------|
| L1\$Data        | 32 KB/core     | 8-Way                 | 64B        |
| L1\$Instruction | 32 KB/core     | 8-Way                 | 64B        |
| L2              | 1.00 MB/core   | 16-Way                | 64B        |
| L3              | 38.5 MB/socket | 11-Way                | 64B        |

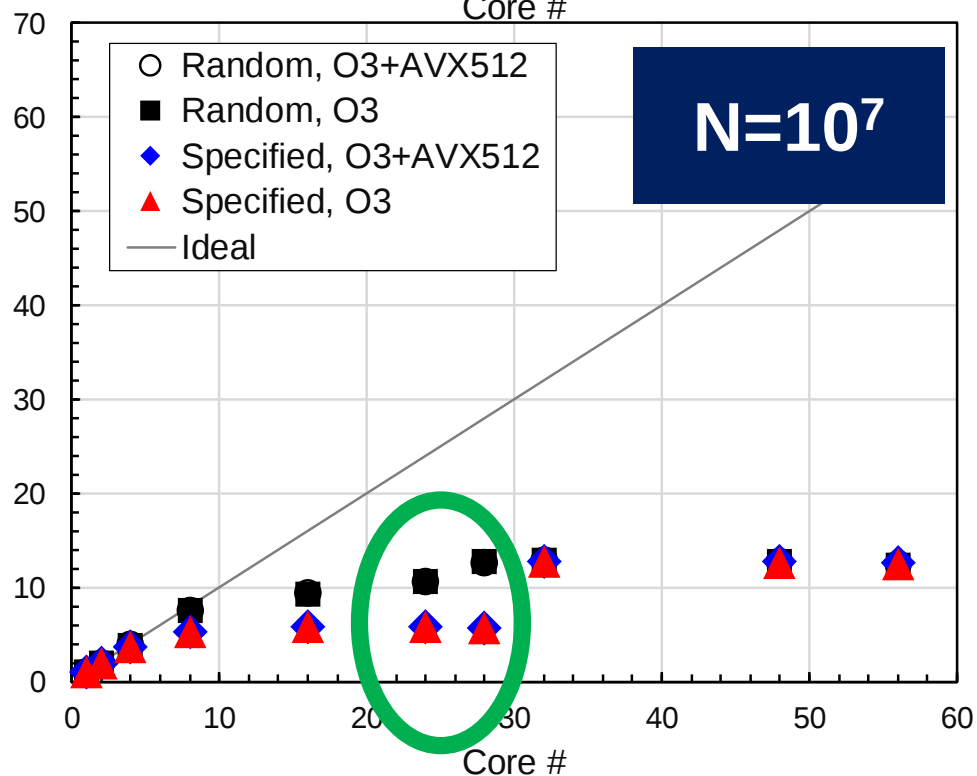


# Up to 56 cores (single node)

Speed-Up



Speed-Up



- Required Memory
- N=10<sup>6</sup>: 80MB
  - Very Close to Cache Size
- N=10<sup>7</sup>: 800MB
- Memory throughput on each socket is constant for 8+ cores (Stream)
- If problem size is small, cache can be well-utilized. Therefore, effect of memory bandwidth is small.

# STREAM benchmark

<http://www.cs.virginia.edu/stream/>

- Benchmarks for Memory Bandwidth
  - Copy:  $c(i) = a(i)$
  - Scale:  $c(i) = s * b(i)$
  - Add:  $c(i) = a(i) + b(i)$
  - Triad:  $c(i) = a(i) + s * b(i)$

---

Double precision appears to have 16 digits of accuracy  
Assuming 8 bytes per DOUBLE PRECISION word

---

Number of processors = 16  
Array size = 2000000  
Offset = 0  
The total memory requirement is 732.4 MB (  
45.8MB/task)  
You are running each test 10 times

---

The *\*best\** time for each test is used  
*\*EXCLUDING\** the first and last iterations

---

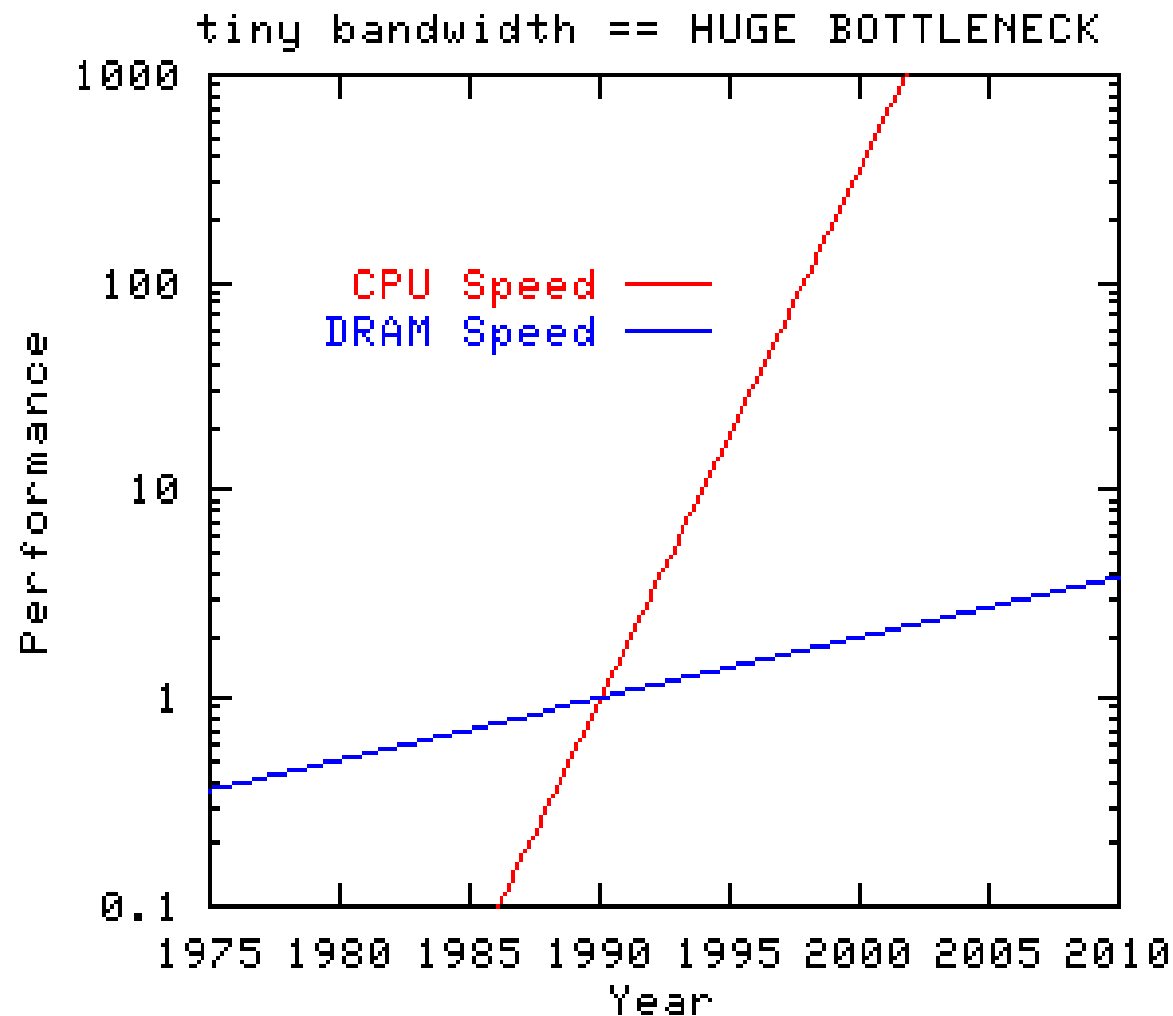


---

| Function | Rate (MB/s) | Avg time | Min time | Max time |
|----------|-------------|----------|----------|----------|
| Copy:    | 18334.1898  | 0.0280   | 0.0279   | 0.0280   |
| Scale:   | 18035.1690  | 0.0284   | 0.0284   | 0.0285   |
| Add:     | 18649.4455  | 0.0412   | 0.0412   | 0.0413   |
| Triad:   | 19603.8455  | 0.0394   | 0.0392   | 0.0398   |

---

# Gap between performance of CPU and Memory



# Sparse/Dense Matrices

```
do i= 1, N
 Y(i)= D(i)*X(i)
 do k= index(i-1)+1, index(i)
 Y(i)= Y(i) + AMAT(k)*X(item(k))
 enddo
enddo
```

```
do j= 1, N
 do i= 1, N
 Y(j)= Y(j) + A(i, j)*X(i)
 enddo
enddo
```

- “X” in RHS
  - Dense: continuous on memory, easy to utilize cache
  - Sparse: continuity is not assured (in-direct access), difficult to utilize cache
    - more “memory-bound”

# GeoFEM Benchmark

## ICCG in FEM for Solid Mechanics

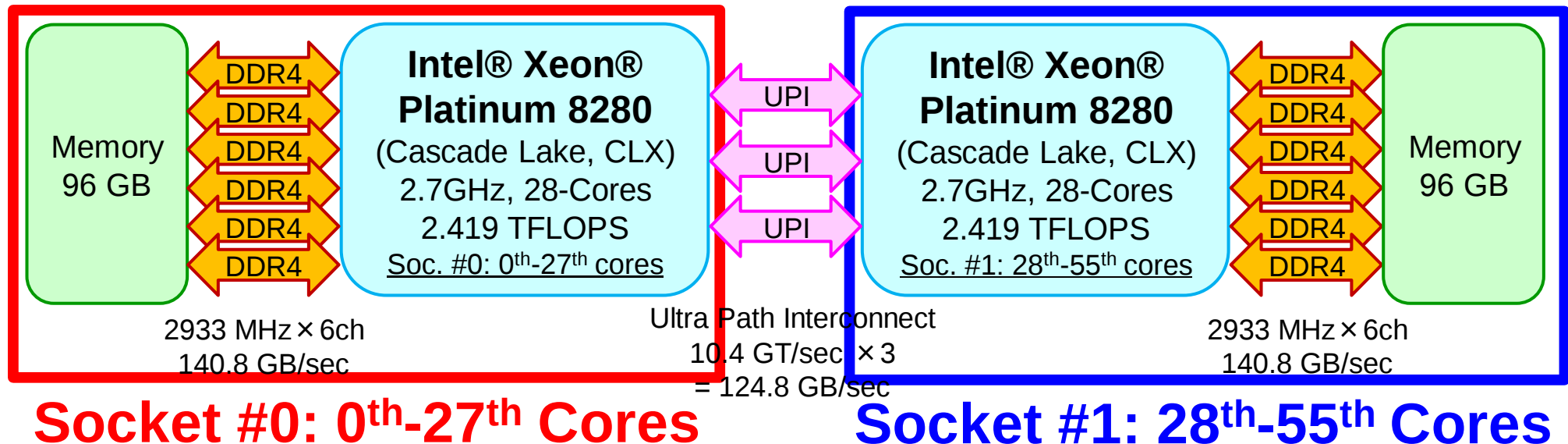
|                           | SR11K/J2 | SR16K/M1 | T2K   | FX10  | 京     |
|---------------------------|----------|----------|-------|-------|-------|
| Core #/Node               | 16       | 32       | 16    | 16    | 8     |
| Peak Performance (GFLOPS) | 147.2    | 980.5    | 147.2 | 236.5 | 128.0 |
| STREAM Triad (GB/s)       | 101.0    | 264.2    | 20.0  | 64.7  | 43.3  |
| B/F                       | 0.686    | 0.269    | 0.136 | 0.274 | 0.338 |
| GeoFEM (GFLOPS)           | 19.0     | 72.7     | 4.69  | 16.0  | 11.0  |
| % to Peak                 | 12.9     | 7.41     | 3.18  | 6.77  | 8.59  |
| LLC/core (MB)             | 18.0     | 4.00     | 2.00  | 0.75  | 0.75  |

**Sparse Linear Solver: Memory-Bound**

# Copy, Compile and Run

```
>$ cd /work/gt62/t62XXX/pFEM
>$ cp /work/gt62/z30088/pFEM/F/stream.tar .
>$ tar xvf stream.tar
>$ cd mpi/stream

>$ mpiifort -align array64byte -O3 -axCORE-AVX512 stream.f -o stream
>$ pjsub XXX.sh
```



# s01.sh: Use 1 core

```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture2
#PJM -L node=1
#PJM --mpi proc=1
#PJM -L elapse=00:15:00
#PJM -g gt62
#PJM -j
#PJM -e err
#PJM -o s01.lst
```

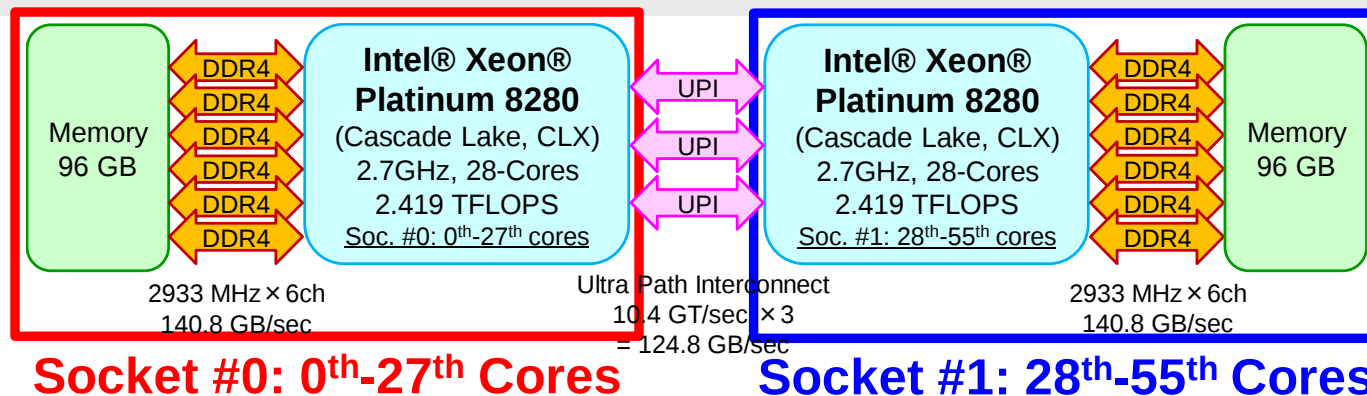
```
mpiexec.hydra -n ${PJM_MPI_PROC} numactl -l ./stream
mpiexec.hydra -n ${PJM_MPI_PROC} ./stream
```

Cores are randomly selected

```
export I_MPI_PIN_PROCESSOR_LIST=0
```

```
mpiexec.hydra -n ${PJM_MPI_PROC} numactl -l ./stream
mpiexec.hydra -n ${PJM_MPI_PROC} ./stream
```

Core are specified



# s16.sh: Use 16 cores

```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture2
#PJM -L node=1
#PJM --mpi proc=16
#PJM -L elapse=00:15:00
#PJM -g gt62
#PJM -j
#PJM -e err
#PJM -o s16.lst
```

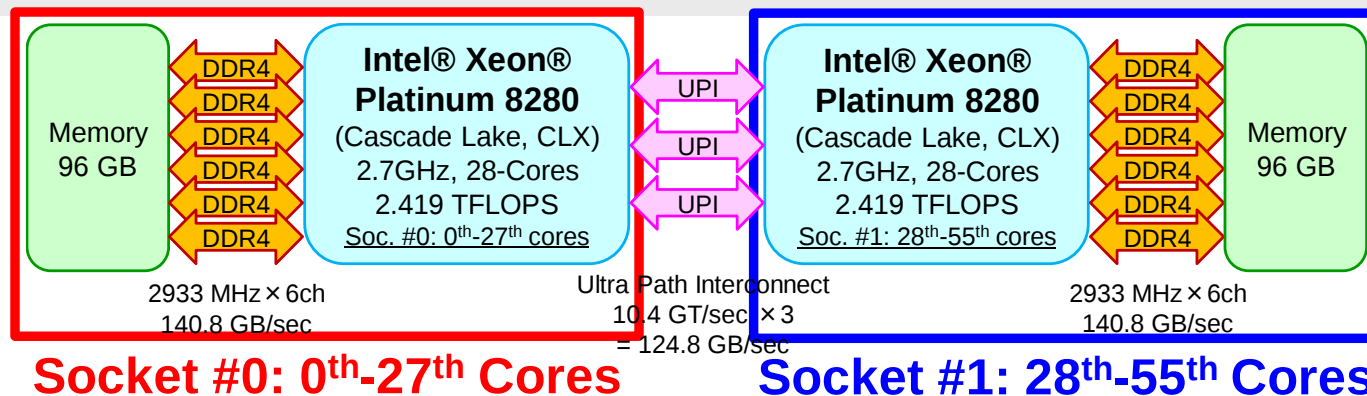
```
mpiexec.hydra -n ${PJM_MPI_PROC} numactl -l ./stream
mpiexec.hydra -n ${PJM_MPI_PROC} ./stream
```

Cores are randomly selected

```
export I_MPI_PIN_PROCESSOR_LIST=0-15
```

```
mpiexec.hydra -n ${PJM_MPI_PROC} numactl -l ./stream
mpiexec.hydra -n ${PJM_MPI_PROC} ./stream
```

Core are specified



# s32.sh: Use 32 cores

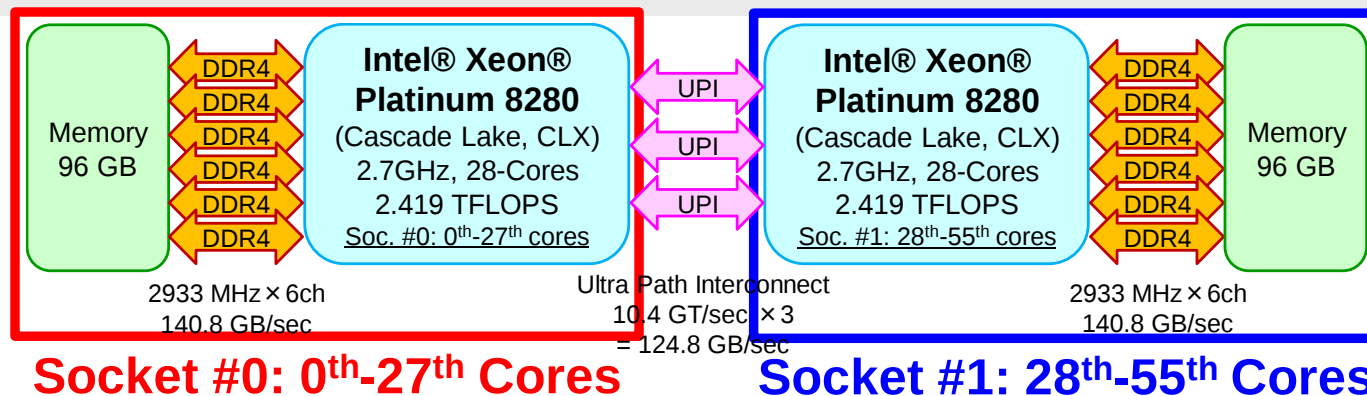
```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture2
#PJM -L node=1
#PJM --mpi proc=32
#PJM -L elapse=00:15:00
#PJM -g gt62
#PJM -j
#PJM -e err
#PJM -o s32.lst
```

```
mpiexec.hydra -n ${PJM_MPI_PROC} numactl -l ./stream
mpiexec.hydra -n ${PJM_MPI_PROC} ./stream
```

Cores are randomly selected

```
export I_MPI_PIN_PROCESSOR_LIST=0-15,28-43
mpiexec.hydra -n ${PJM_MPI_PROC} numactl -l ./stream
mpiexec.hydra -n ${PJM_MPI_PROC} ./stream
```

Core are specified



# s48.sh: Use 48 cores

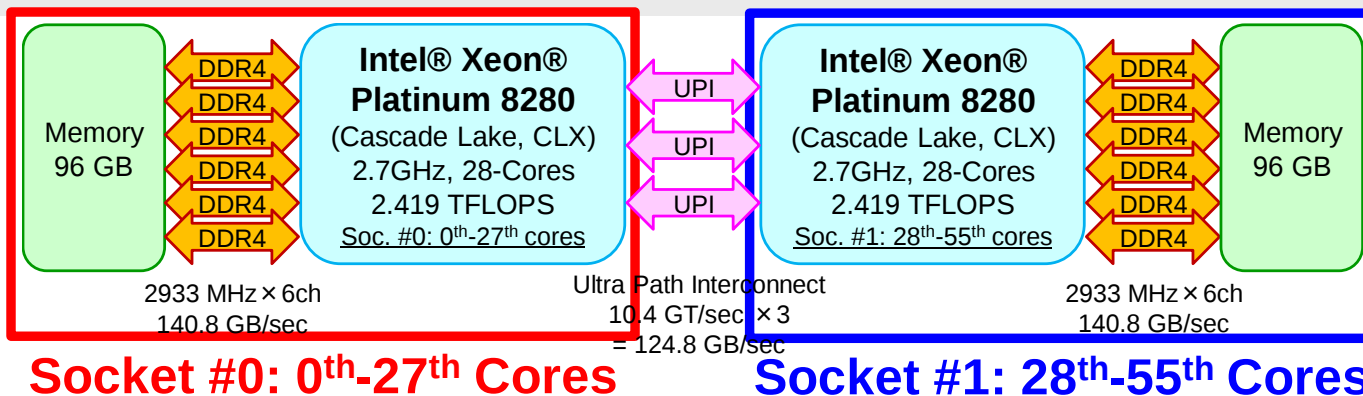
```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture2
#PJM -L node=1
#PJM --mpi proc=48
#PJM -L elapse=00:15:00
#PJM -g gt62
#PJM -j
#PJM -e err
#PJM -o s48.lst
```

```
mpiexec.hydra -n ${PJM_MPI_PROC} numactl -l ./stream
mpiexec.hydra -n ${PJM_MPI_PROC} ./stream
```

Cores are randomly selected

```
export I_MPI_PIN_PROCESSOR_LIST=0-23,28-51
mpiexec.hydra -n ${PJM_MPI_PROC} numactl -l ./stream
mpiexec.hydra -n ${PJM_MPI_PROC} ./stream
```

Core are specified



# s56.sh: Use 56 cores

```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture2
#PJM -L node=1
#PJM --mpi proc=56
#PJM -L elapse=00:15:00
#PJM -g gt62
#PJM -j
#PJM -e err
#PJM -o s56.lst
```

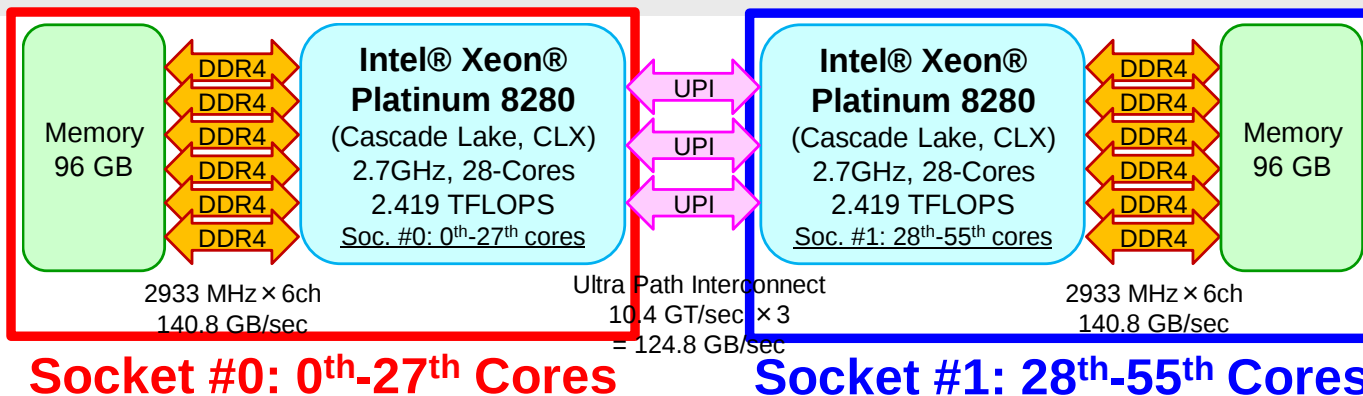
```
mpiexec.hydra -n ${PJM_MPI_PROC} numactl -l ./stream
mpiexec.hydra -n ${PJM_MPI_PROC} ./stream
```

Cores are randomly selected

```
export I_MPI_PIN_PROCESSOR_LIST=0-55
```

```
mpiexec.hydra -n ${PJM_MPI_PROC} numactl -l ./stream
mpiexec.hydra -n ${PJM_MPI_PROC} ./stream
```

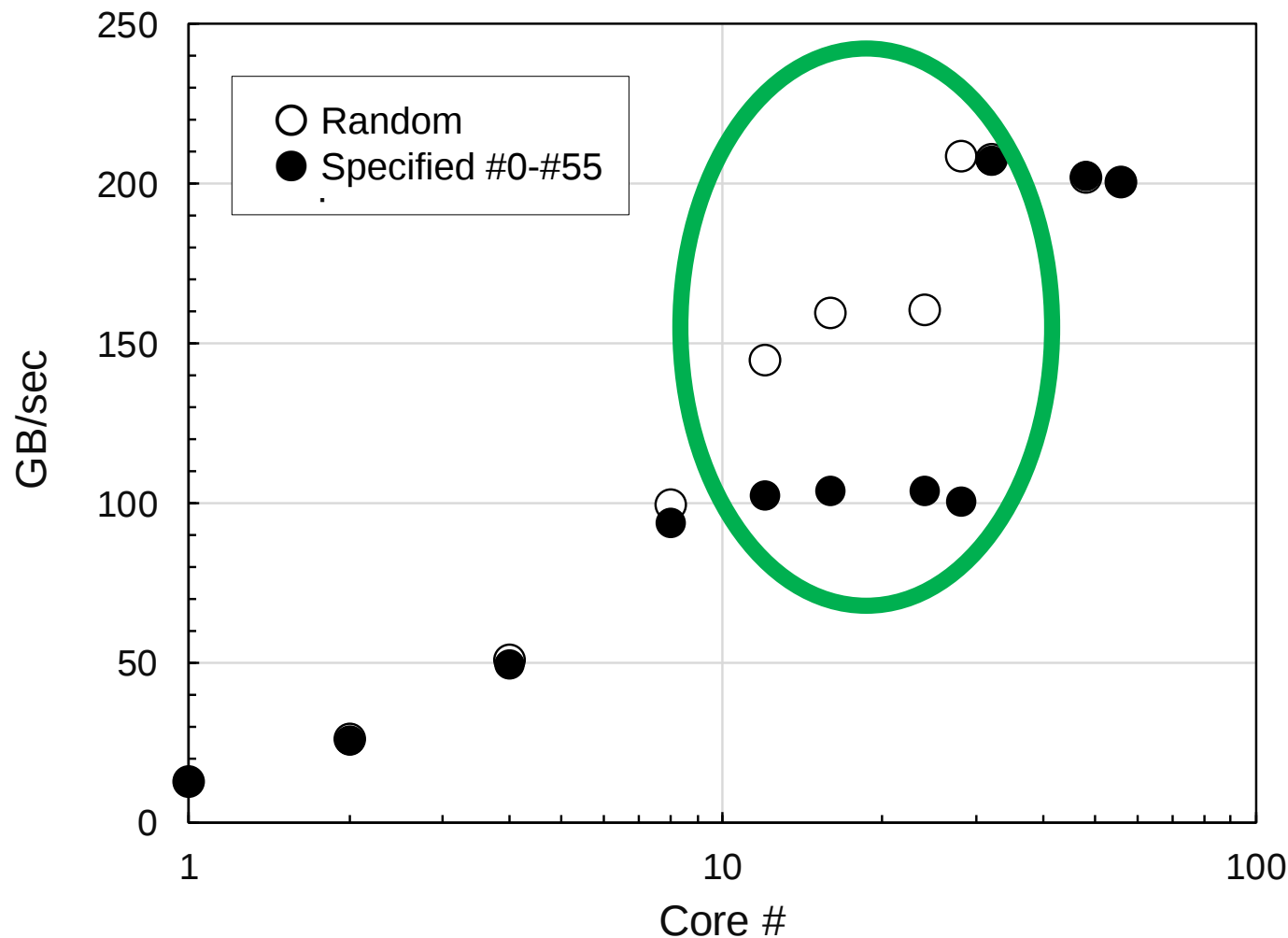
Core are specified



# Triad on a Single Node of OBCX

## Peak is 281.57 GB/sec.

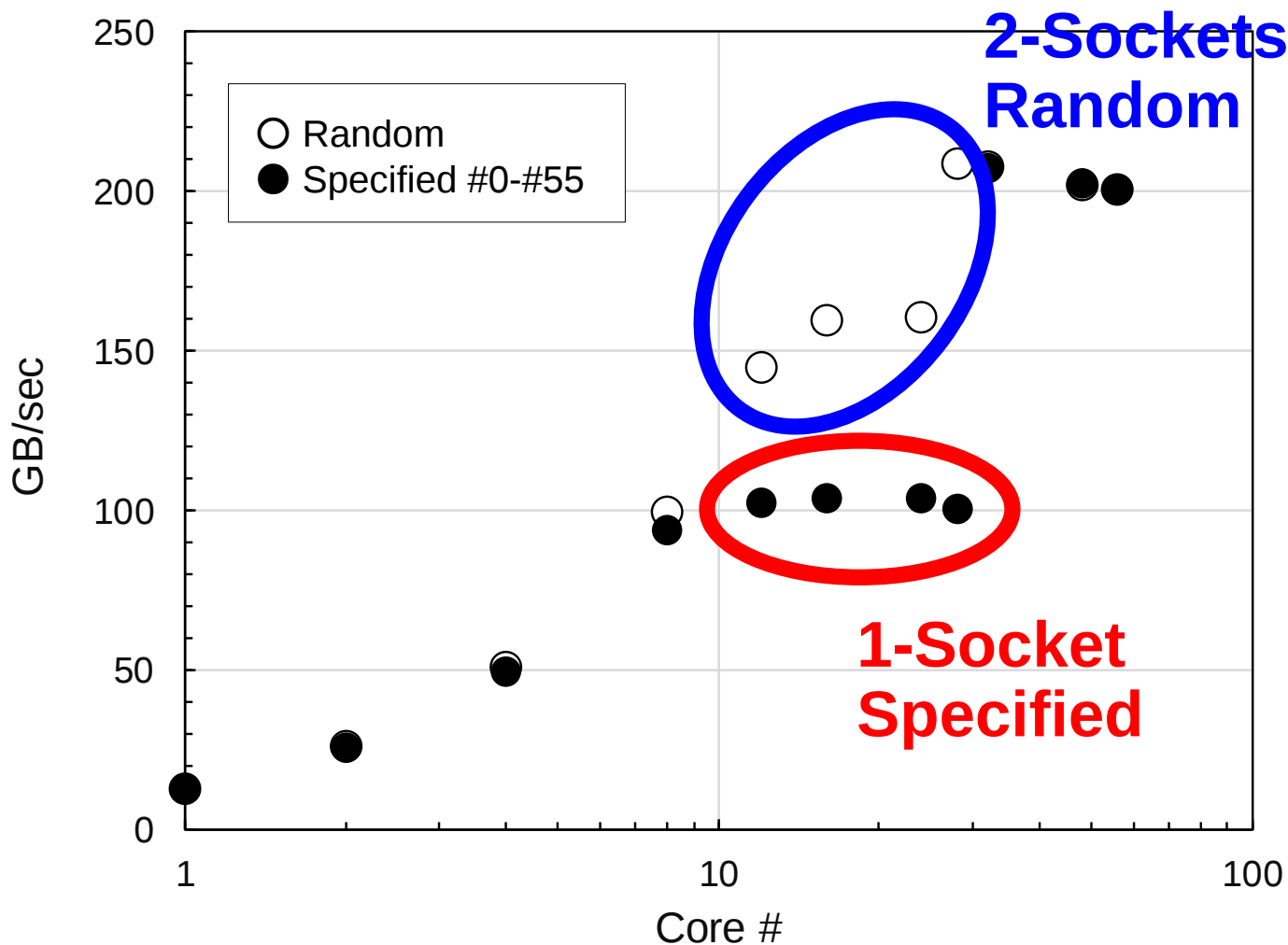
Memory/cache may be more efficiently utilized in “Random”  
(12-28 cores)

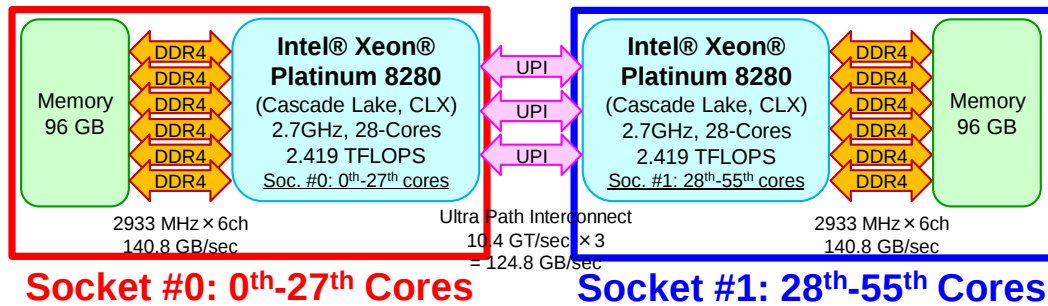


# Triad on a Single Node of OBCX

## Peak is 281.57 GB/sec.

Memory/cache may be more efficiently utilized in “Random”  
(12-28 cores)





# Triad on a Single Node of OBCX

## Speed-Up based on Performance with 1 core

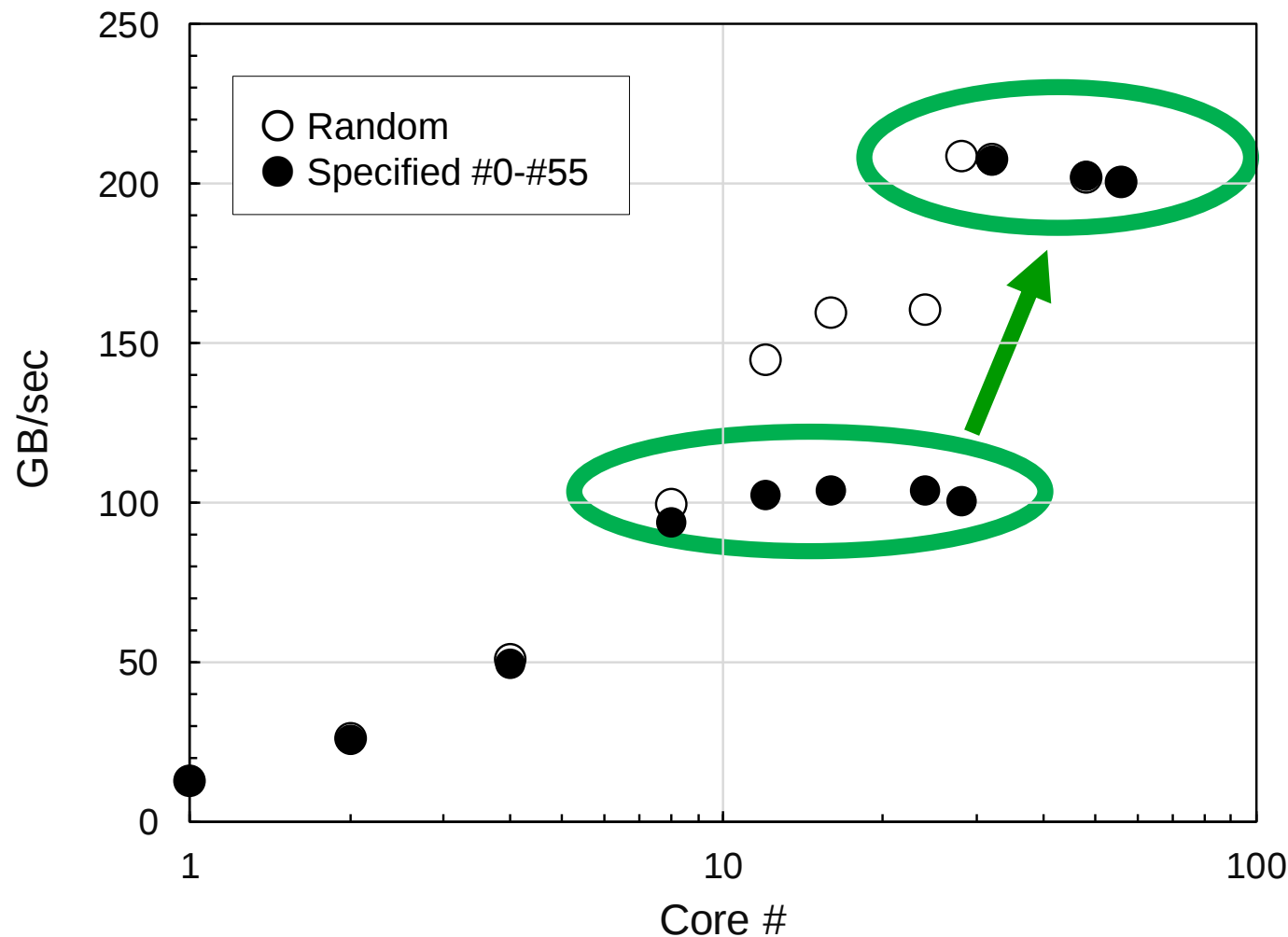
| Socket # | Core # | Random | Specified |
|----------|--------|--------|-----------|
| 1        | 1      | 1.000  | 1.000     |
|          | 2      | 1.998  | 1.963     |
|          | 4      | 3.912  | 3.809     |
|          | 6      | 5.792  | 5.682     |
|          | 8      | 7.615  | 7.177     |
|          | 12     | 11.089 | 7.844     |
|          | 16     | 12.214 | 7.968     |
|          | 24     | 12.278 | 7.945     |
| 2        | 28     | 15.962 | 7.705     |
|          | 32     | 15.901 | 15.862    |
|          | 48     | 15.452 | 15.497    |
|          | 56     | 15.370 | 15.358    |

- Number of Memory Channels per Socket = 6
  - 6 memory chips can be loaded on each socket
  - Linear speed-up up to 6 cores (processes) on each socket

# Triad on a Single Node of OBCX

## Peak is 281.57 GB/sec.

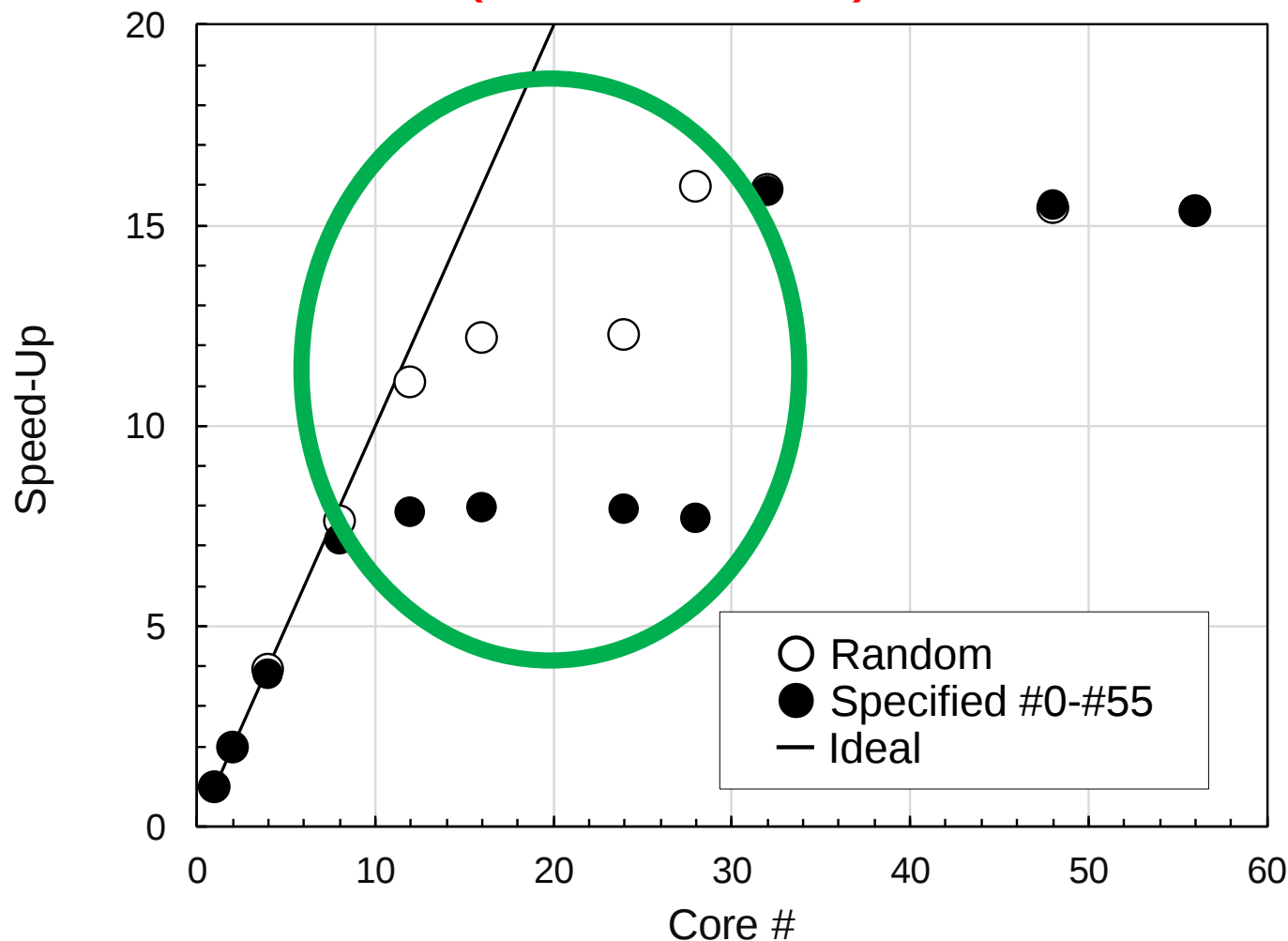
● : Memory BW is constant with 8-28 cores (saturated),  
Doubled with 32-56 cores



# Triad on a Single Node of OBCX

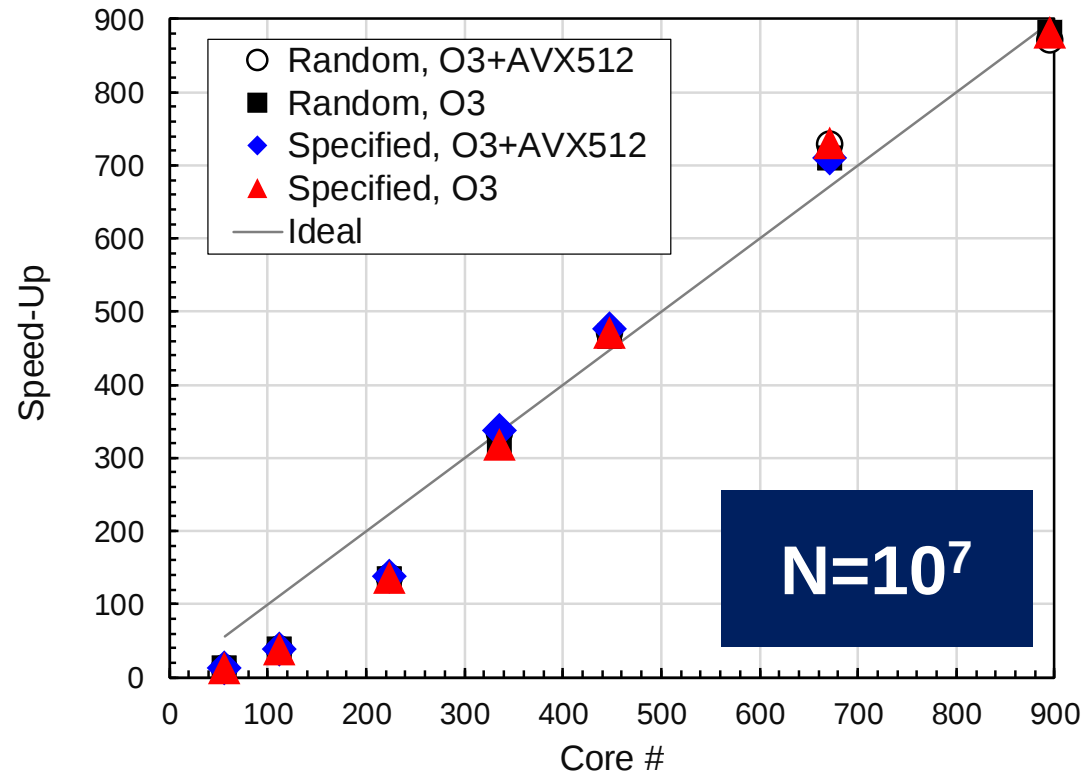
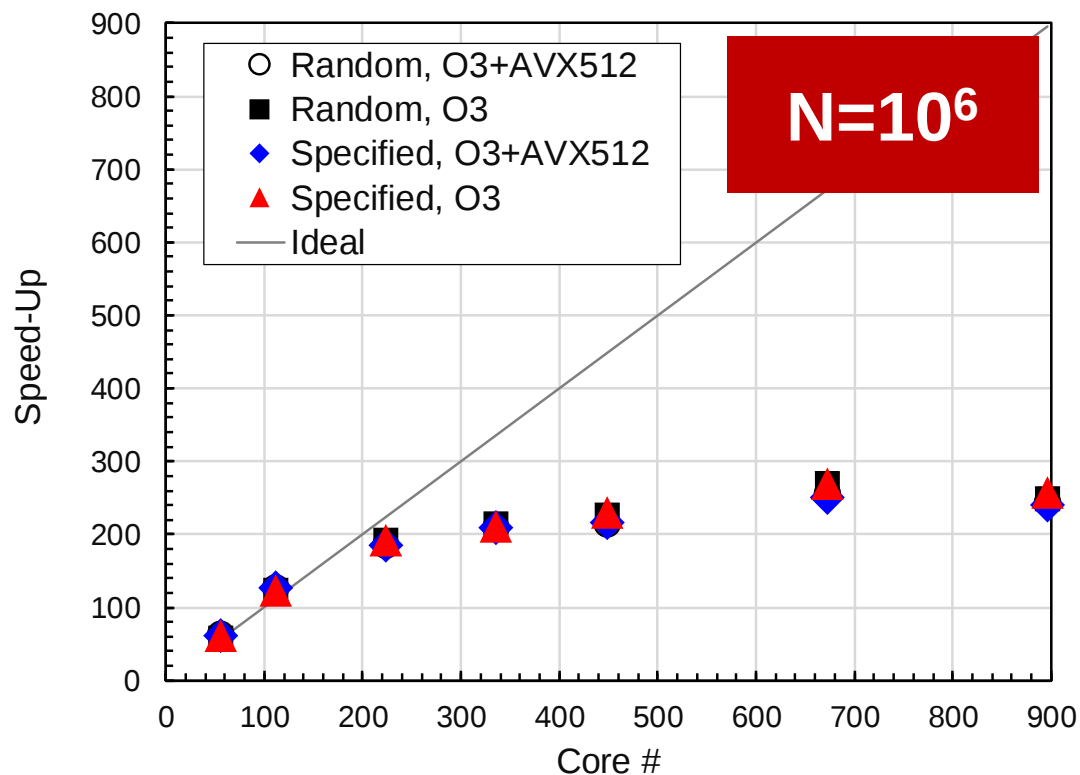
## Peak is 281.57 GB/sec.

Memory/cache may be more efficiently utilized in “Random”  
(12-28 cores)



# Exercises

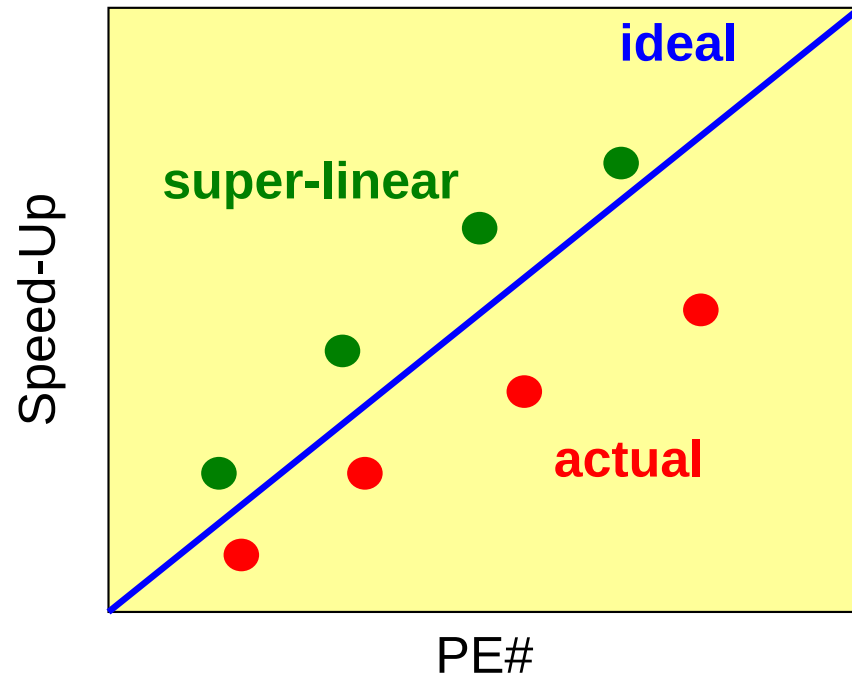
- Running the code
- Try various number of processes (1-56)
- OpenMP-version and Single PE version are available
  - Fortran, C
  - Web-site of STREAM
  - <http://www.cs.virginia.edu/stream/>



# Up to 896 cores (16-nodes)

- Performance at a Single Core= 1.00
- Performance of  $N=10^6$  case decreases, as node# increases.
- Performance of  $N=10^7$  becomes close to ideal one gradually, and **superlinear situation occurs at 672 cores (12 nodes).**

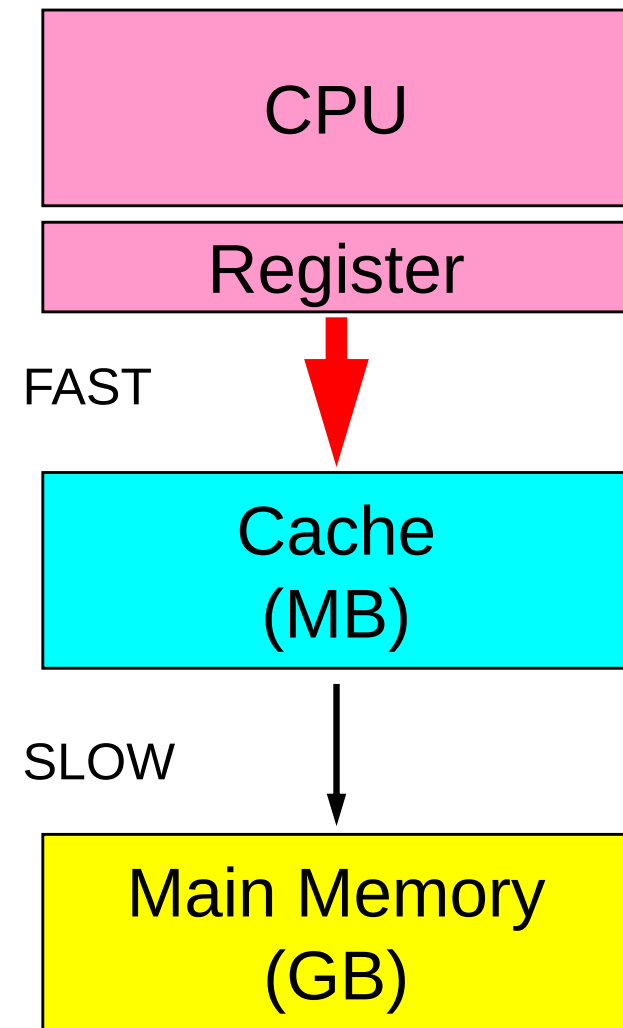
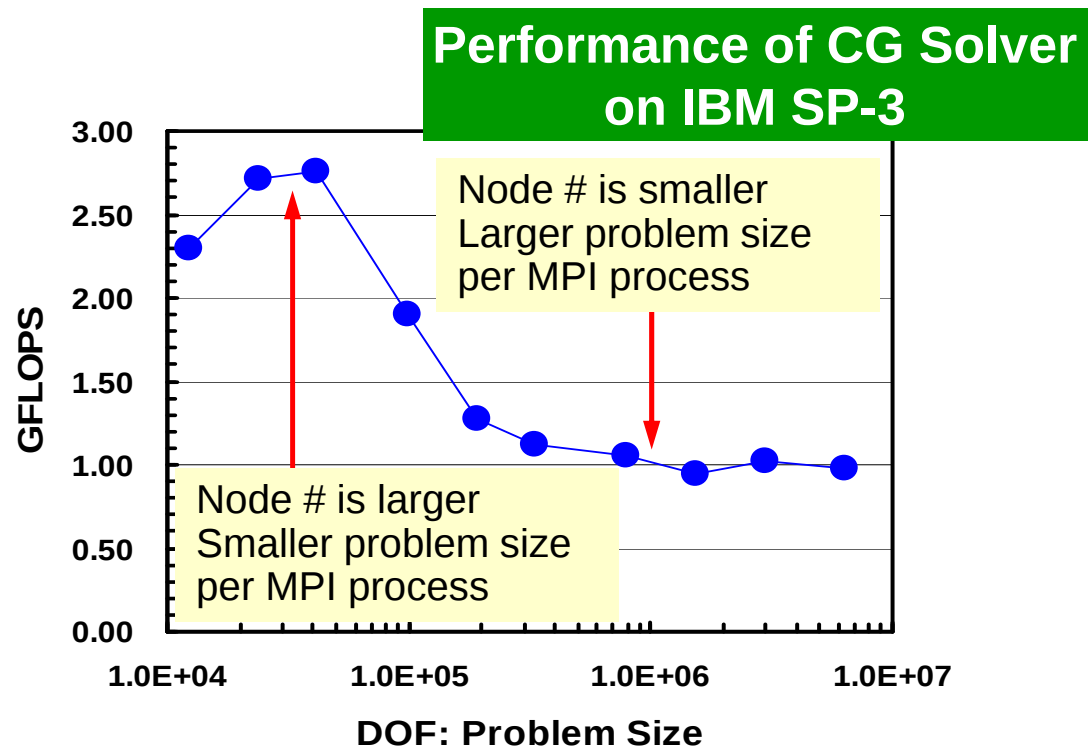
# Super-Linear in Strong Scaling



- In strong scaling case where entire problem size is fixed, performance is generally lower than the ideal one due to communication overhead.
- But sometimes, actual performance may be better than the ideal one. This is called “super-linear”

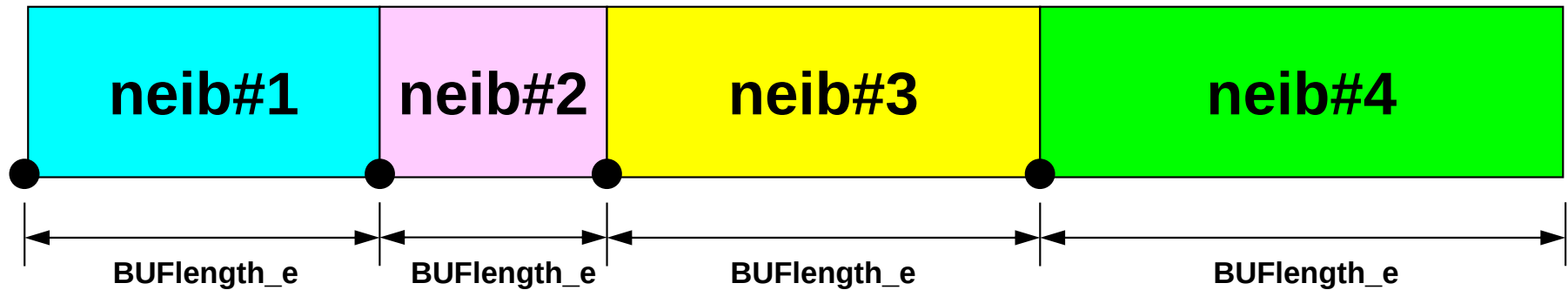
# Why does “Super-Linear” happen ?

- Effect of Cache
- In scalar processors, performance for smaller problem is generally better.
  - Cache is well-utilized.



# Memory Copy is expensive (1/2)

**SENDbuf**



export\_index(0)+1    export\_index(1)+1    export\_index(2)+1    export\_index(3)+1    export\_index(4)

```
do neib= 1, NEIBPETOT
 do k= export_index(neib-1)+1, export_index(neib)
 kk= export_item(k)
 SENDbuf(k)= VAL(kk)
 enddo
enddo
```

Copied to sending buffers

```
do neib= 1, NEIBPETOT
 iS_e= export_index(neib-1) + 1
 iE_e= export_index(neib)
 BUFlength_e= iE_e + 1 - iS_e

 call MPI_ISEND
& (SENDbuf(iS_e), BUFlength_e, MPI_INTEGER, NEIBPE(neib), 0,&
& MPI_COMM_WORLD, request_send(neib), ierr)
enddo

call MPI_WAITALL (NEIBPETOT, request_send, stat_send, ierr)
```

# Memory Copy is expensive (2/2)

```

do neib= 1, NEIBPETOT
 iS_i= import_index(neib-1) + 1
 iE_i= import_index(neib)
 BUFlength_i= iE_i + 1 - iS_i

 call MPI_IRECV
& (RECVbuf(iS_i), BUFlength_i, MPI_INTEGER, NEIBPE(neib), 0,&
& MPI_COMM_WORLD, request_recv(neib), ierr)
enddo

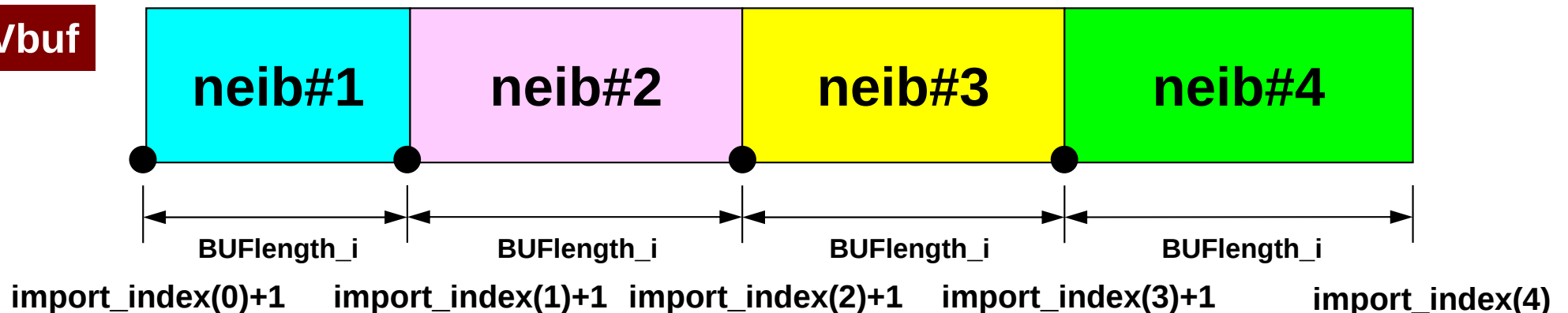
call MPI_WAITALL (NEIBPETOT, request_recv, stat_recv, ierr)

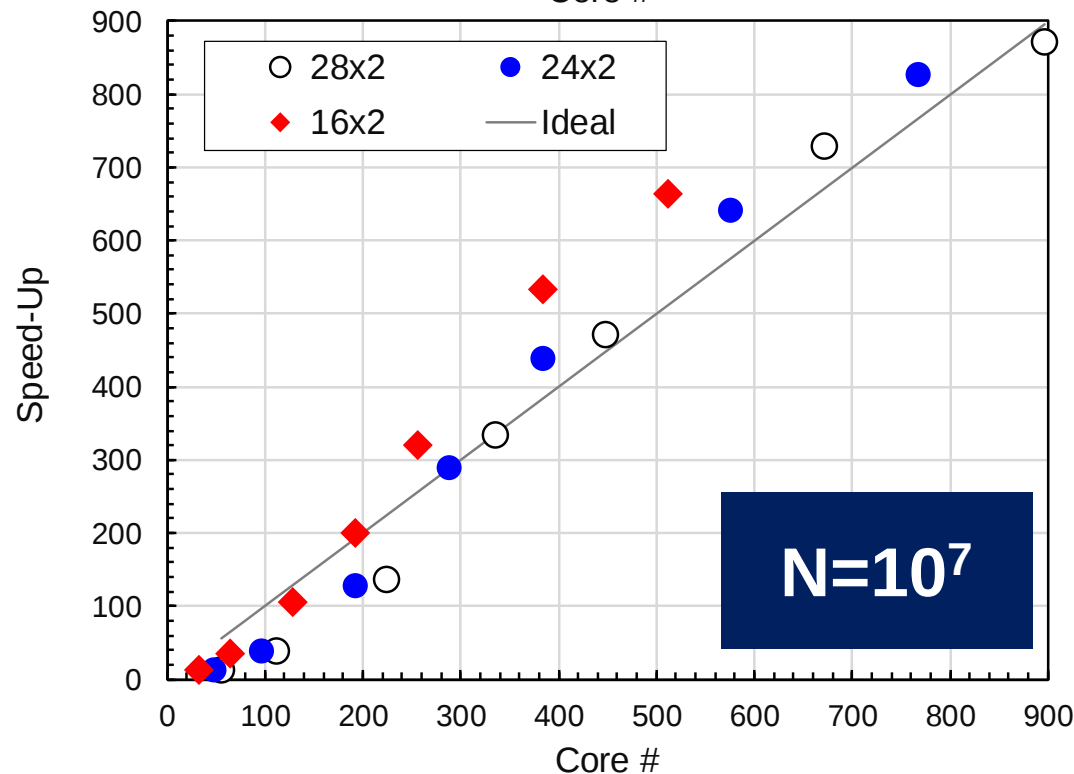
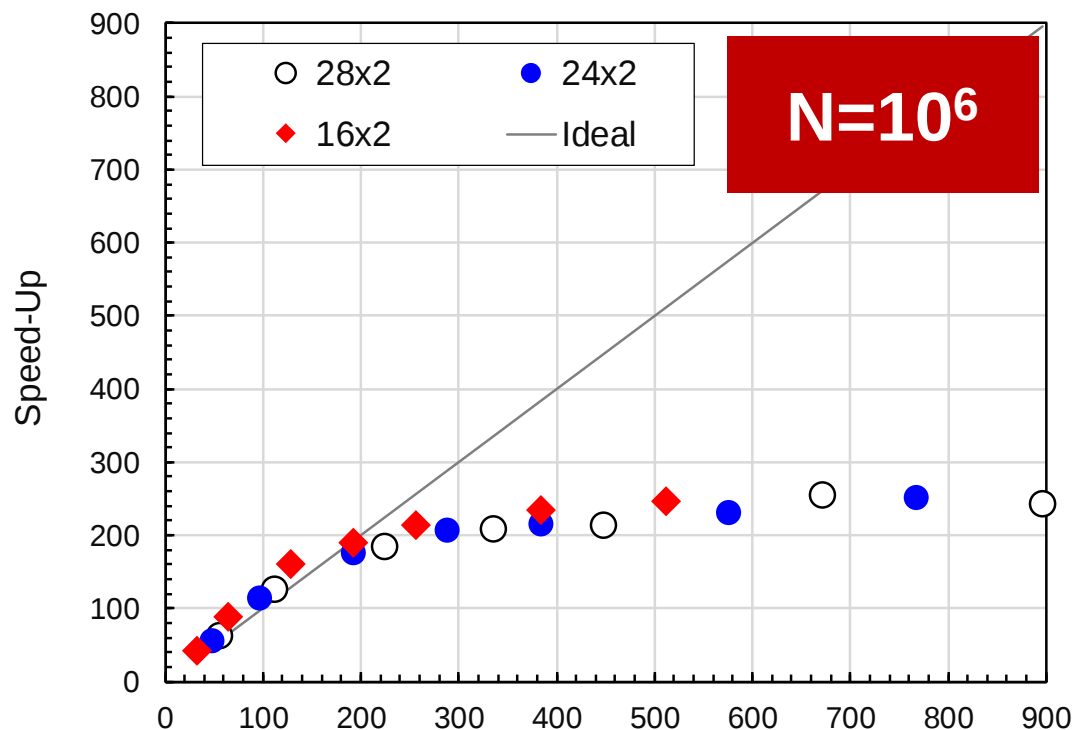
do neib= 1, NEIBPETOT
 do k= import_index(neib-1)+1, import_index(neib)
 kk= import_item(k)
 VAL(kk)= RECVbuf(k)
 enddo
enddo

```

Copied from receiving buffer

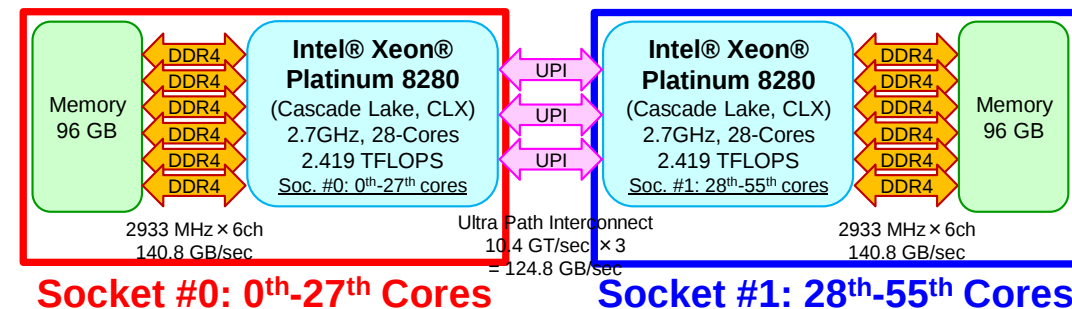
RECVbuf

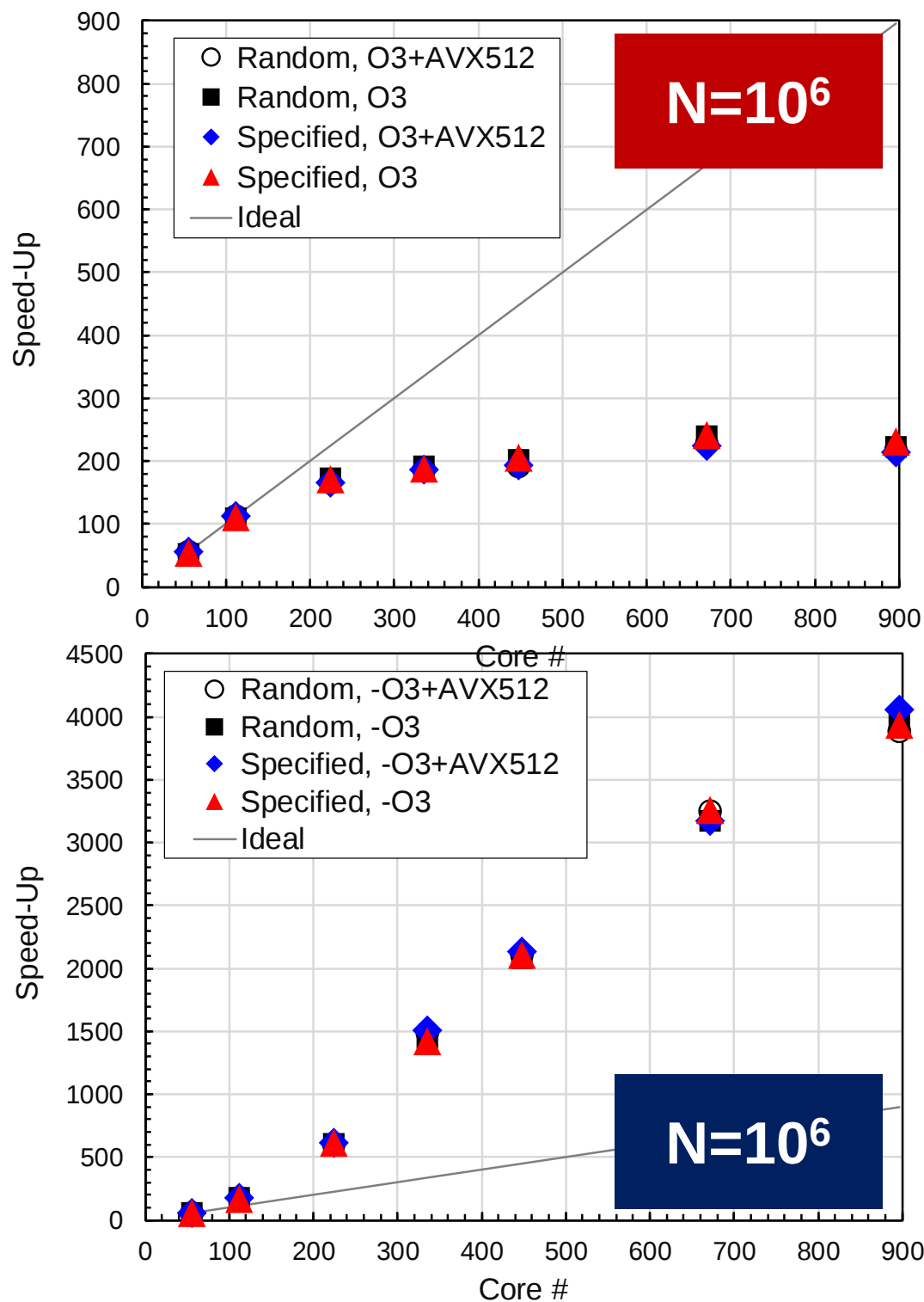




# Up to 16-nodes Random, O3+AVX512

- MPI Processes per Node
  - 16x2, 24x2, 28x2
- $N=10^6$ 
  - No diff. if core# is larger
- $N=10^7$ 
  - At same core#, 16x2 is the best: Memory is more efficiently utilized

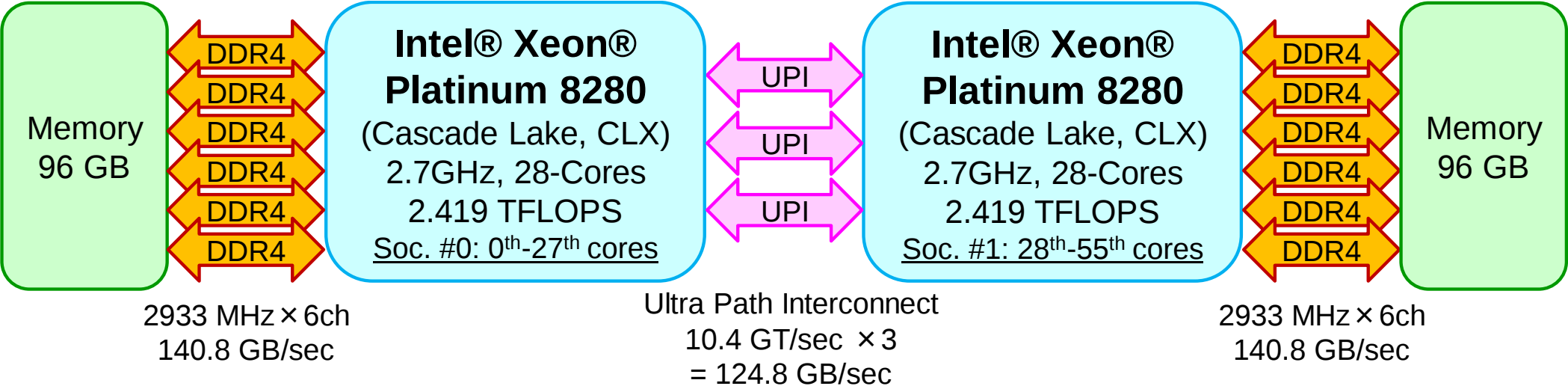




# Up to 896 cores (16-nodes)

- Performance at 56 cores (= single node) = 56.0
- It is reasonable to evaluate strong scalability for multiple nodes based on the performance by a node with 56 cores
- L2 cache: 1MB/core
- L3: 38.5MB/socket (shared)
- $N=10^6$ 
  - Significant Comm. Overhead
- $N=10^7$ 
  - Very Superlinear

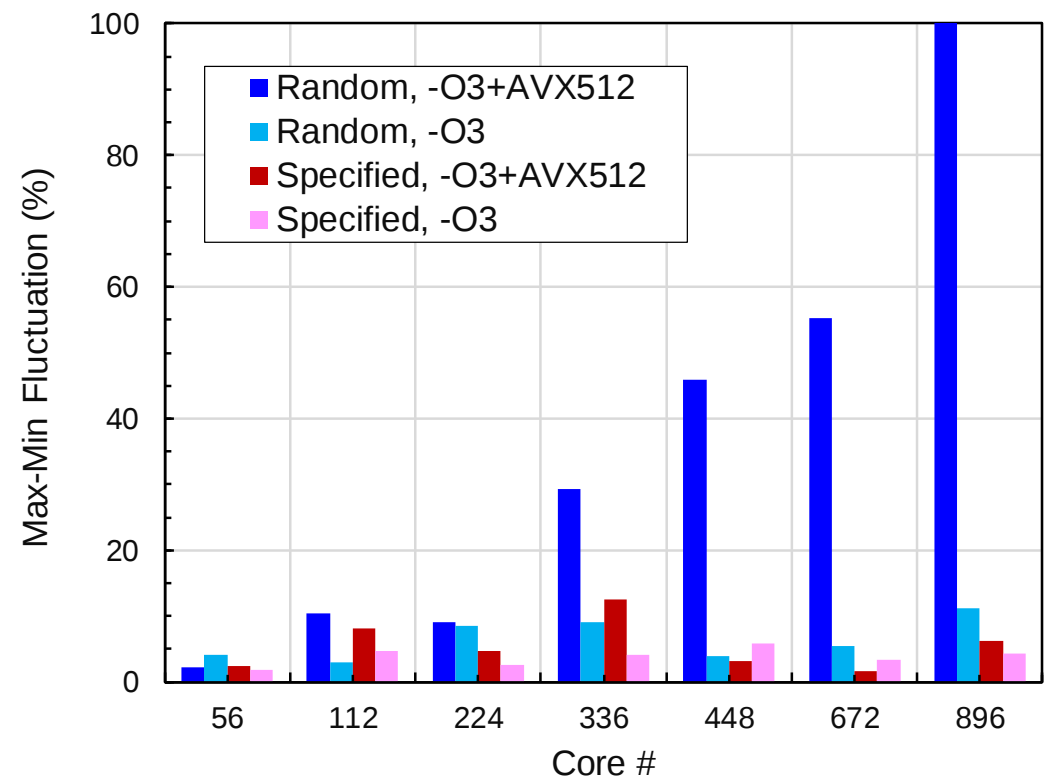
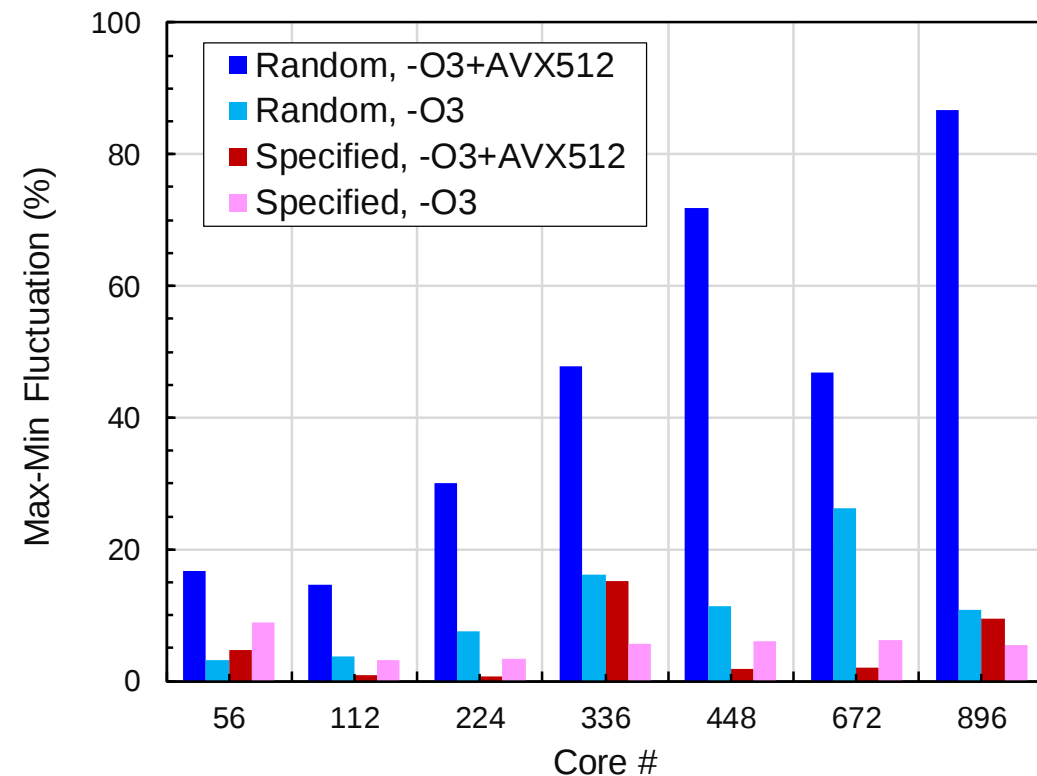
| Category        | Capacity       | X-Way Set Associative | Cache Line |
|-----------------|----------------|-----------------------|------------|
| L1\$Data        | 32 KB/core     | 8-Way                 | 64B        |
| L1\$Instruction | 32 KB/core     | 8-Way                 | 64B        |
| L2              | 1.00 MB/core   | 16-Way                | 64B        |
| L3              | 38.5 MB/socket | 11-Way                | 64B        |



# Fluctuation of Computation Time for 5 measurements

$N=10^6$

$N=10^6$



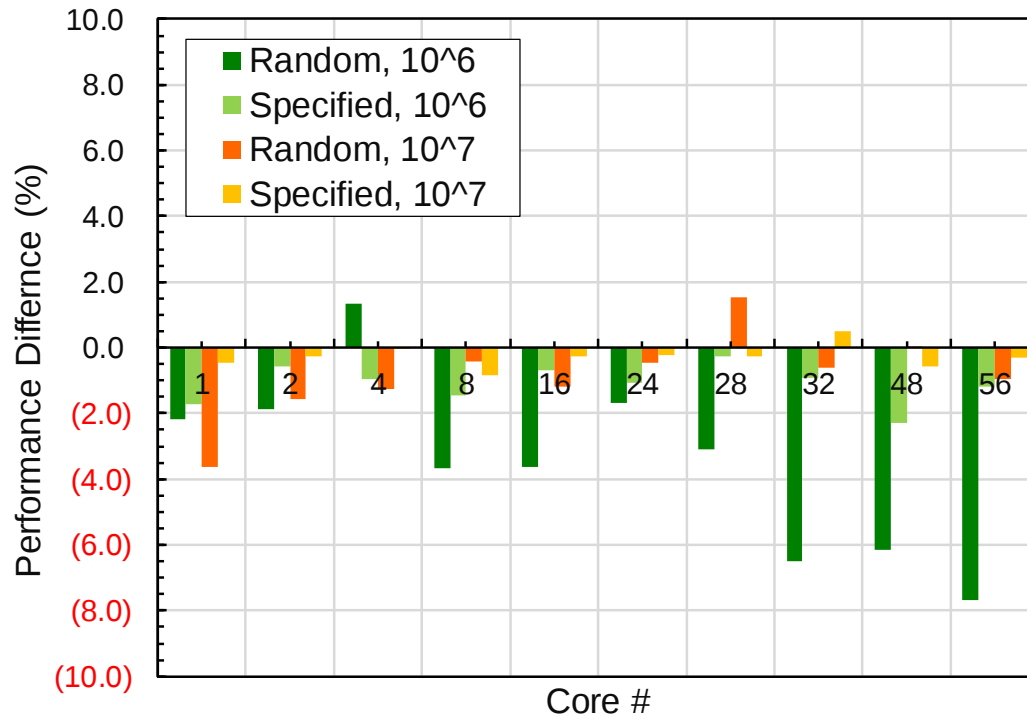
# “-O3+AVX512” and “-O3”

## Best Case of 5 Measurements

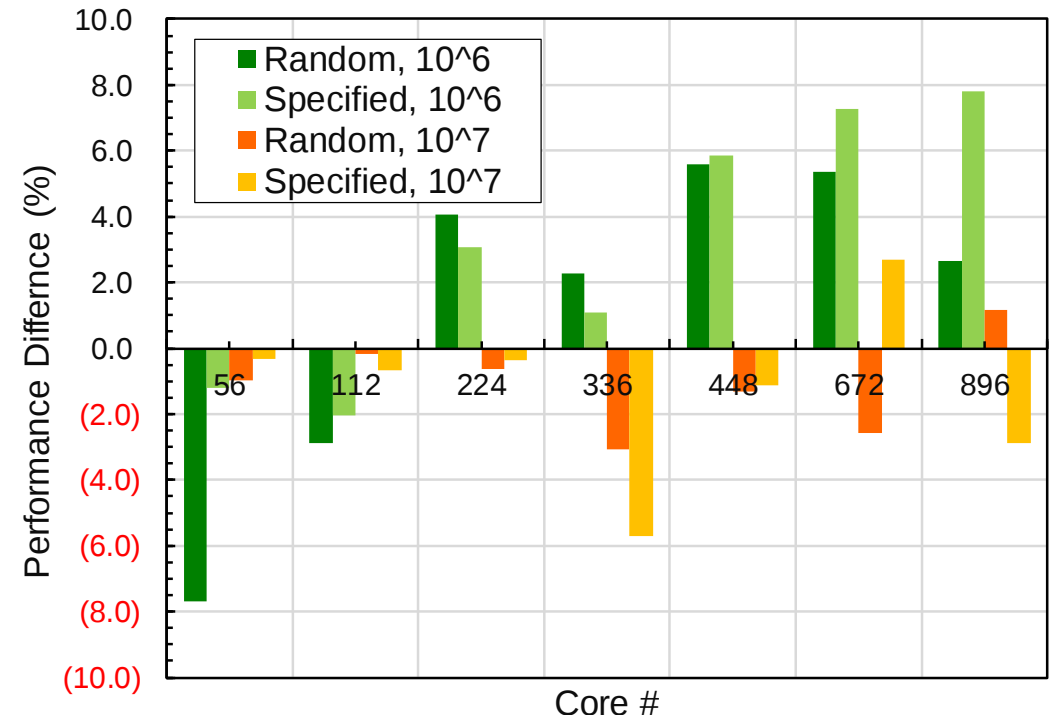
**+: -O3 is better, -: -O3 is worse**

**“-O3” is rather faster in  $10^6$  cases with many cores**

**up to 1 node,  
56cores**



**up to 16 nodes,  
896 cores**



# Summary: Parallel FEM

- Proper design of data structure of distributed local meshes.
- Open Technical Issues
  - Parallel Mesh Generation, Parallel Visualization
  - Parallel Preconditioner for Ill-Conditioned Problems
  - Large-Scale I/O

# Distributed Local Data Structure for Parallel Computation

- Distributed local data structure for domain-to-domain communications has been introduced, which is appropriate for such applications with sparse coefficient matrices (e.g. FDM, FEM, FVM etc.).
  - SPMD
  - Local Numbering: Internal pts to External pts
  - Generalized communication table
- Everything is easy, if proper data structure is defined:
  - Values at boundary pts are copied into sending buffers
  - Send/Recv
  - Values at external pts are updated through receiving buffers

**If numbering of external nodes is  
continuous in each neighboring  
process ...**

|    |    |    |    |    |    |    |    |    |    |
|----|----|----|----|----|----|----|----|----|----|
|    | 84 | 81 | 85 | 82 | 83 | 86 | 88 | 87 |    |
| 96 | 57 | 58 | 59 | 60 | 61 | 62 | 63 | 64 | 73 |
| 95 | 49 | 50 | 51 | 52 | 53 | 54 | 55 | 56 | 74 |
| 94 | 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 | 80 |
| 93 | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 | 79 |
| 92 | 25 | 26 | 27 | 28 | 29 | 30 | 31 | 32 | 78 |
| 91 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 77 |
| 90 | 9  | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 76 |
| 89 | 1  | 2  | 3  | 4  | 5  | 6  | 7  | 8  | 75 |
|    | 65 | 66 | 67 | 68 | 69 | 70 | 71 | 72 |    |

# [A]{p}= {q} (Original), 1d.f

```

allocate (stat_send(MPI_STATUS_SIZE, NEIBPETOT))
allocate (stat_recv(MPI_STATUS_SIZE, NEIBPETOT))
allocate (request_send(NEIBPETOT)); allocate (request_recv(NEIBPETOT))

do neib= 1, NEIBPETOT
 do k= export_index(neib-1)+1, export_index(neib)
 kk= export_item(k)
 SENDbuf(k)= W(kk, P)
 enddo
enddo

do neib= 1, NEIBPETOT
 is = export_index(neib-1) + 1
 len_s= export_index(neib) - export_index(neib-1)
 call MPI_Isend (SENDbuf(is), len_s, MPI_DOUBLE_PRECISION, &
& NEIBPE(neib), 0, MPI_COMM_WORLD, &
& request_send(neib), ierr)
enddo

do neib= 1, NEIBPETOT
 ir = import_index(neib-1) + 1
 len_r= import_index(neib) - import_index(neib-1)
 call MPI_Irecv (RECVbuf(ir), len_r, MPI_DOUBLE_PRECISION, &
& NEIBPE(neib), 0, MPI_COMM_WORLD, &
& request_recv(neib), ierr)
enddo
call MPI_Waitall (NEIBPETOT, request_recv, stat_recv, ierr)

do neib= 1, NEIBPETOT
 do k= import_index(neib-1)+1, import_index(neib)
 kk= import_item(k)
 W(kk, P)= RECVbuf(k)
 enddo
enddo
call MPI_Waitall (NEIBPETOT, request_send, stat_send, ierr)

```

# [A]{p}= {q} (Mod.): No Copy for RECV

## 1d2.f

```

allocate (stat_send(MPI_STATUS_SIZE, 2*NEIBPETOT))
allocate (request_send(2*NEIBPETOT))

do neib= 1, NEIBPETOT
 do k= export_index(neib-1)+1, export_index(neib)
 kk= export_item(k)
 SENDbuf(k)= W(kk, P)
 enddo
enddo

do neib= 1, NEIBPETOT
 is = export_index(neib-1) + 1
 len_s= export_index(neib) - export_index(neib-1)
 call MPI_Isend (SENDbuf(is), len_s, MPI_DOUBLE_PRECISION, &
& NEIBPE(neib), 0, MPI_COMM_WORLD, &
& request_send(neib), ierr)
enddo

do neib= 1, NEIBPETOT
 ir = import_index(neib-1) + 1
 len_r= import_index(neib) - import_index(neib-1)
 call MPI_Irecv (W(ir+N, P), len_r, MPI_DOUBLE_PRECISION, &
& NEIBPE(neib), 0, MPI_COMM_WORLD, &
& request_send(neib+NEIBPETOT), ierr)
enddo

call MPI_Waitall (2*NEIBPETOT, request_send, stat_send, ierr)

```

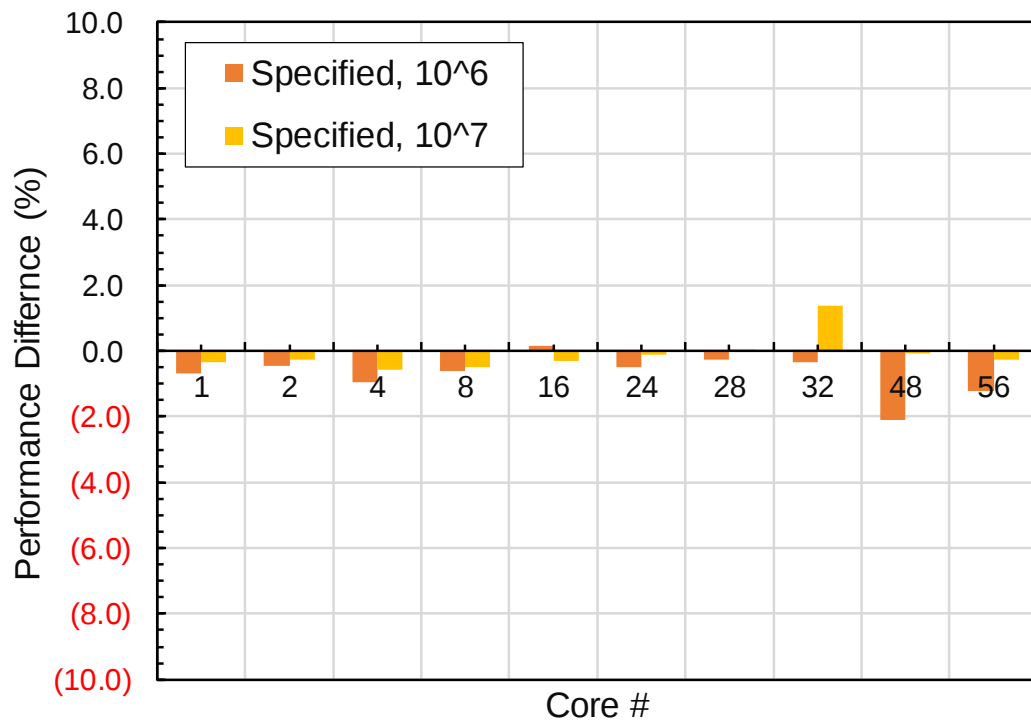
# “Original” and “Modified”

## Best Case of 5 Measurements

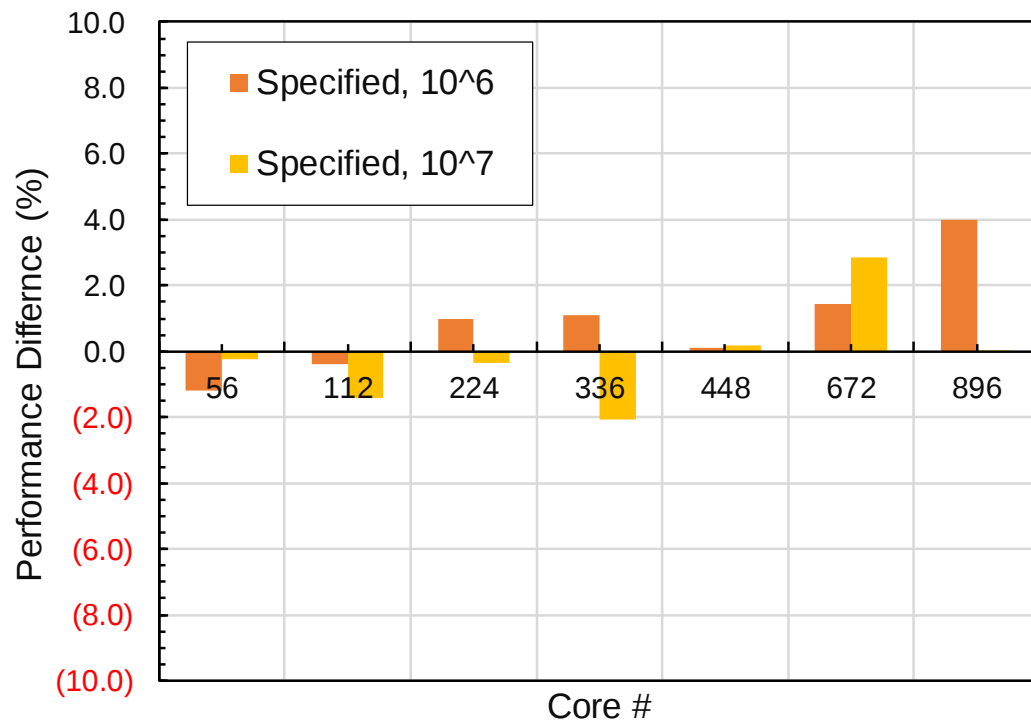
+: “Modified” is better, -: “Modified” is worse

“Modified” is faster in  $10^6$  cases with many cores  
But differences are small

up to 1 node,  
56cores



up to 16 nodes,  
896 cores



# Further Investigations

- Compare with/without NUMA control

```
mpiexec.hydra -n ${PJM_MPI_PROC} numactl -l ./a.out
```

```
mpiexec.hydra -n ${PJM_MPI_PROC} ./a.out
```

- Explain why number of iterations does not change, as number of MPI processes changes.