

# **Introduction to Programming by MPI for Parallel FEM Report S1 & S2 in Fortran (1/2)**

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# Motivation for Parallel Computing (and this class)

- Large-scale parallel computer enables fast computing in large-scale scientific simulations with detailed models. Computational science develops new frontiers of science and engineering.
- Why parallel computing ?
  - faster & larger
  - “larger” is more important from the view point of “new frontiers of science & engineering”, but “faster” is also important.
  - + more complicated
  - Ideal: Scalable
    - Weak Scaling, Strong Scaling

# Scalable, Scaling, Scalability

- Solving  $N^x$  scale problem using  $N^x$  computational resources during same computation time
  - for large-scale problems: Weak Scaling, Weak Scalability
  - e.g. CG solver: more iterations needed for larger problems
- Solving a problem using  $N^x$  computational resources during  $1/N$  computation time
  - for faster computation: Strong Scaling, Strong Scalability

# Overview

- What is MPI ?
- Your First MPI Program: Hello World
- Collective Communication
- Point-to-Point Communication

# What is MPI ? (1/2)

- Message Passing Interface
- “Specification” of message passing API for distributed memory environment
  - Not a program, Not a library
    - <http://www.mcs.anl.gov/mpi/www/>
    - <https://www.mpi-forum.org/docs/>
- History
  - 1992 MPI Forum
    - <https://www.mpi-forum.org/>
  - 1994 MPI-1
  - 1997 MPI-2: MPI I/O
  - 2012 MPI-3: Fault Resilience, Asynchronous Collective
- Implementation
  - mpich ANL (Argonne National Laboratory), OpenMPI, MVAPICH
  - H/W vendors
  - C/C++, FORTRAN, Java ; Unix, Linux, Windows, Mac OS

# What is MPI ? (2/2)

- “mpich” (free) is widely used
  - supports MPI-2 spec. (partially)
  - MPICH2 after Nov. 2005.
  - <http://www.mcs.anl.gov/mpi/>
- Why MPI is widely used as *de facto standard* ?
  - Uniform interface through MPI forum
    - Portable, can work on any types of computers
    - Can be called from Fortran, C, etc.
  - mpich
    - free, supports every architecture
- PVM (Parallel Virtual Machine) was also proposed in early 90’s but not so widely used as MPI

# References

- W.Gropp et al., Using MPI second edition, MIT Press, 1999.
- M.J.Quinn, Parallel Programming in C with MPI and OpenMP, McGrawhill, 2003.
- W.Gropp et al., MPI: The Complete Reference Vol.I, II, MIT Press, 1998.
- <http://www.mcs.anl.gov/mpi/www/>
  - API (Application Interface) of MPI

# How to learn MPI (1/2)

- Grammar
  - 10-20 functions of MPI-1 will be taught in the class
    - although there are many convenient capabilities in MPI-2
  - If you need further information, you can find information from web, books, and MPI experts.
- Practice is important
  - Programming
  - “Running the codes” is the most important
- Be familiar with or “grab” the idea of SPMD/SIMD op’s
  - Single Program/Instruction Multiple Data
  - Each process does same operation for different data
    - Large-scale data is decomposed, and each part is computed by each process
  - Global/Local Data, Global/Local Numbering

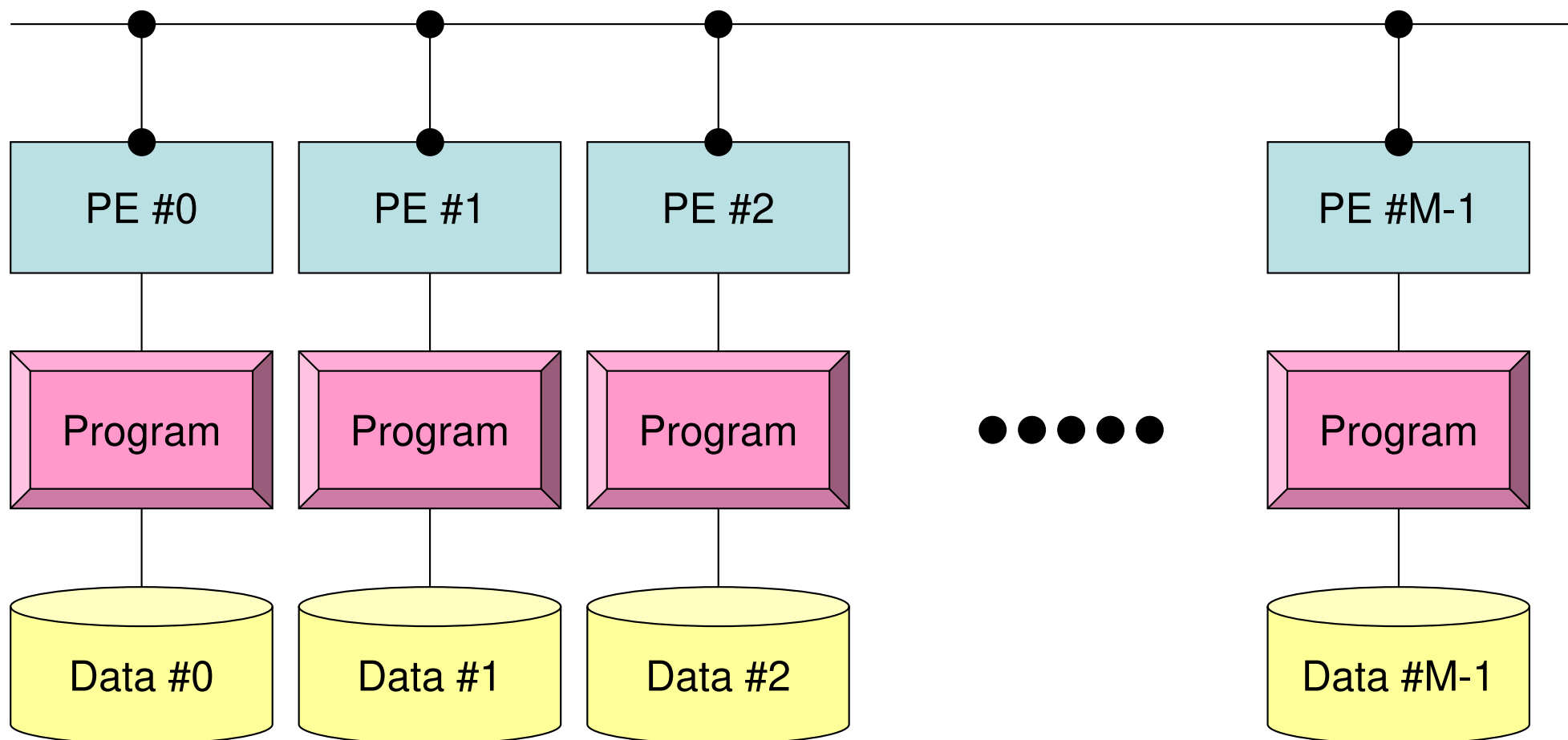


PE: Processing Element  
Processor, Domain, Process

# SPMD

You understand 90% MPI, if  
you understand this figure.

```
mpirun -np M <Program>
```



Each process does same operation for different data

Large-scale data is decomposed, and each part is computed by each process

It is ideal that parallel program is not different from serial one except communication.

# Some Technical Terms

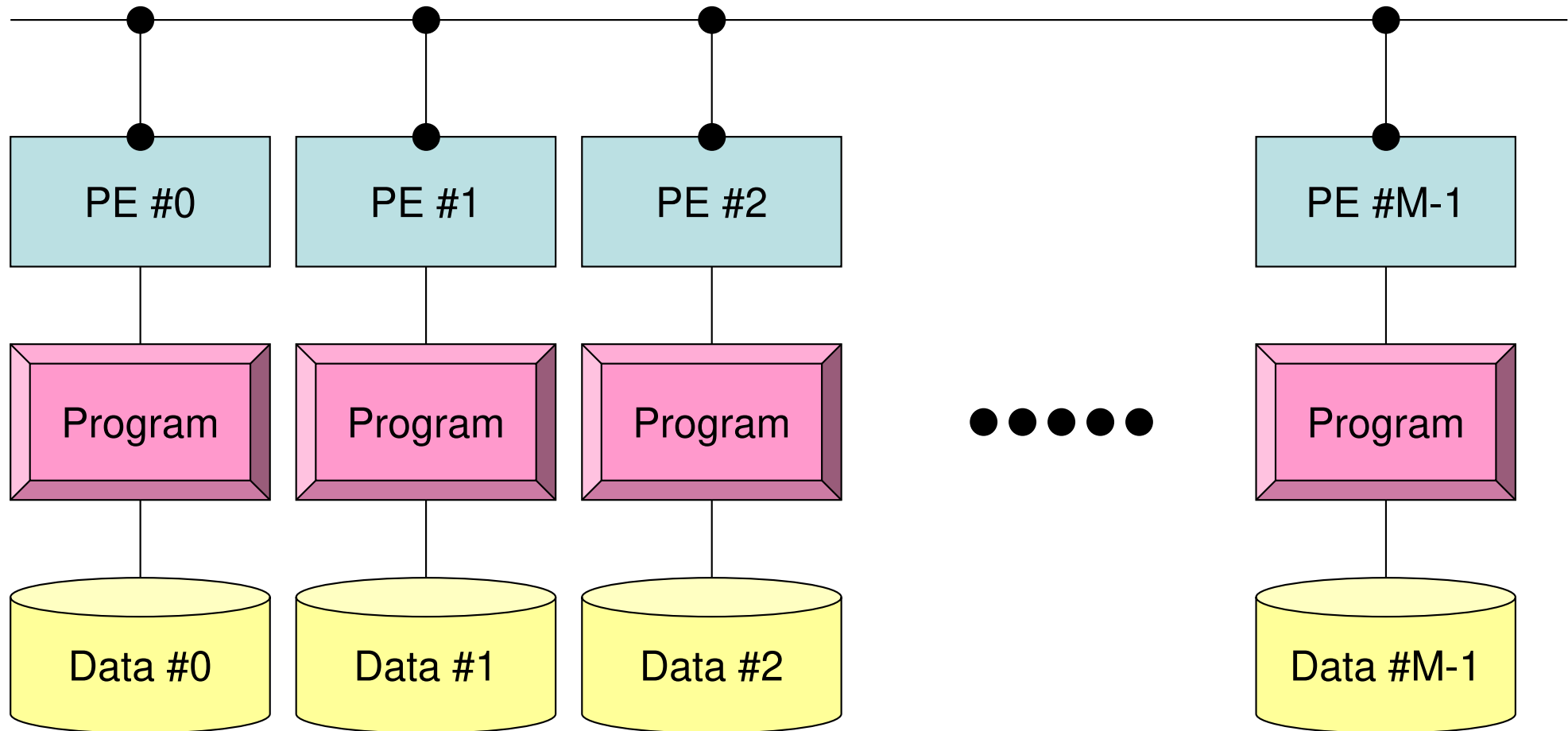
- Processor, Core
  - Processing Unit (H/W), Processor=Core for single-core proc's
- Process
  - Unit for MPI computation, nearly equal to “core”
  - Each core (or processor) can host multiple processes (but not efficient)
- PE (Processing Element)
  - PE originally mean “processor”, but it is sometimes used as “process” in this class. Moreover it means “domain” (next)
    - In multicore proc's: PE generally means “core”
- Domain
  - domain=process (=PE), each of “MD” in “SPMD”, each data set
- Process ID of MPI (ID of PE, ID of domain) starts from “0”
  - if you have 8 processes (PE's, domains), ID is 0~7

PE: Processing Element  
Processor, Domain, Process

# SPMD

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```



Each process does same operation for different data

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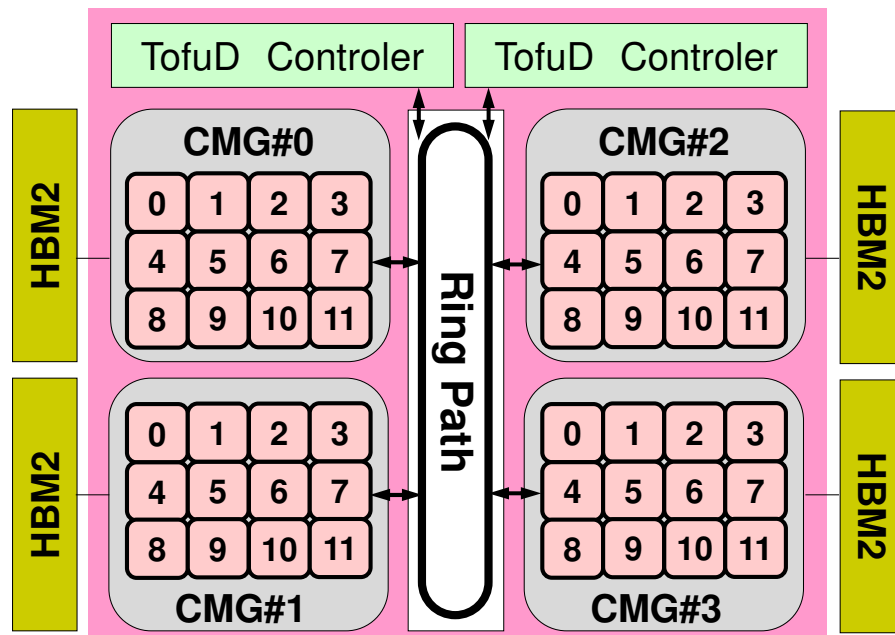
# How to learn MPI (2/2)

- NOT so difficult.
- Therefore, 5-6-hour lectures are enough for just learning grammar of MPI.
- Grab the idea of SPMD !

# Schedule

- MPI
  - Basic Functions
  - Collective Communication
  - Point-to-Point (or Peer-to-Peer) Communication
- 90 min. x 4-5 lectures
  - Collective Communication
    - Report S1
  - Point-to-Point Communication
    - Report S2: Parallelization of 1D code
  - At this point, you are almost an expert of MPI programming

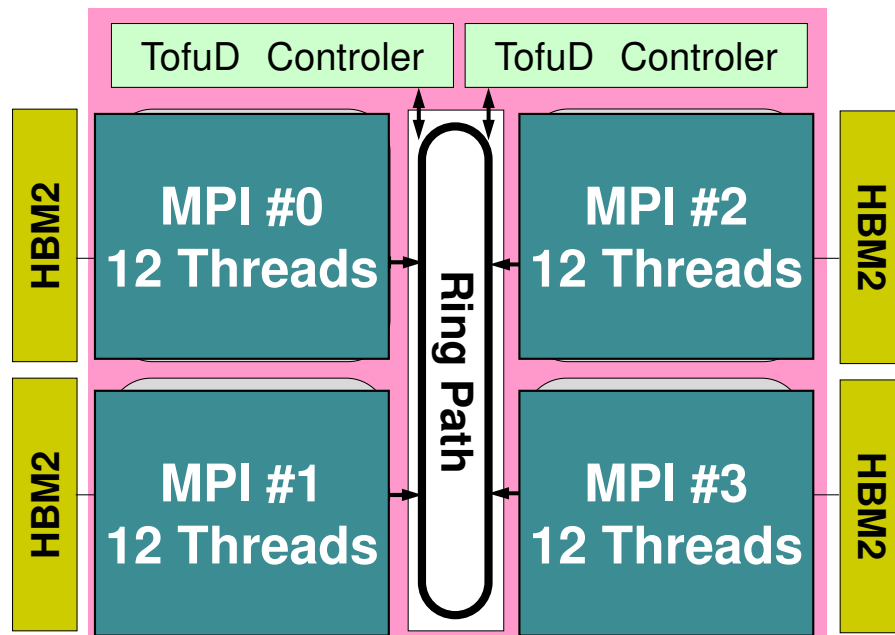
# A64FX Processor on Odyssey



Name	A64FX
Processor # (Core #)	1 (48+ 2or4 Assistant Cores)
Frequency	2.2 GHz
Peak Performance	3.3792 TFLOPS
Memory Size	32 GiB
Memory Bandwidth	1,024 GB/s
L1 Cache	64 KiB/core (Inst/Data)
L2 Cache	8 MiB/CMG

- 4 CMG's (Core Memory Group), 12 cores/CMG
  - 48 Cores/Node (Processor)
  - $2.2\text{GHz} \times 32\text{DP} \times 48 = 3379.2 \text{ GFLOPS} = 3.3792 \text{ TFLOPS}$
- NUMA Architecture (Non-Uniform Memory Access)
  - Each core of a CMG can access to the memory on other CMG's
  - Utilization of the local memory is more efficient
- Multiple Nodes: Recommended Programming Model
  - 1-MPI Process for each CMG with 12 OpenMP threads
  - 4-MPI processes for each node

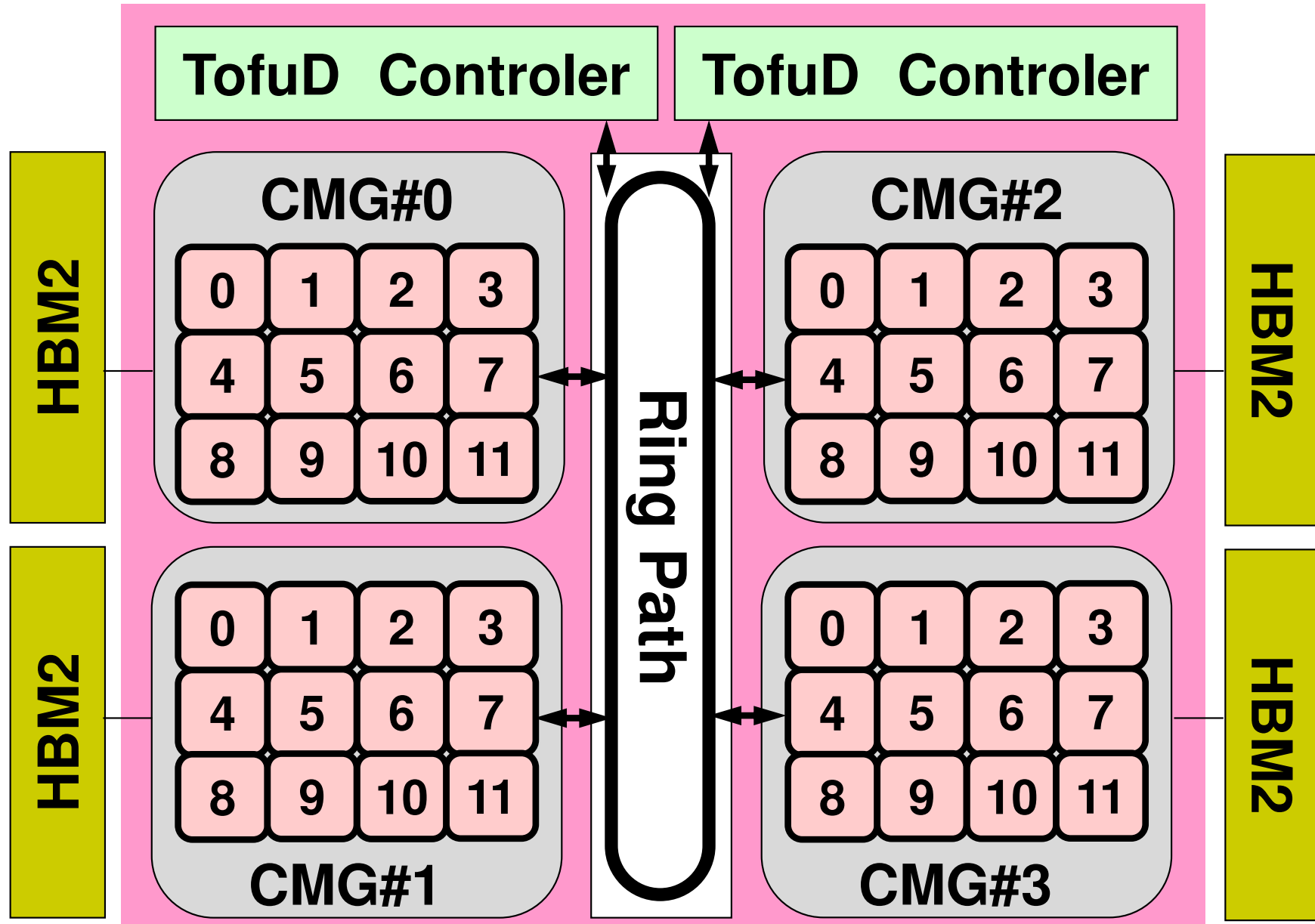
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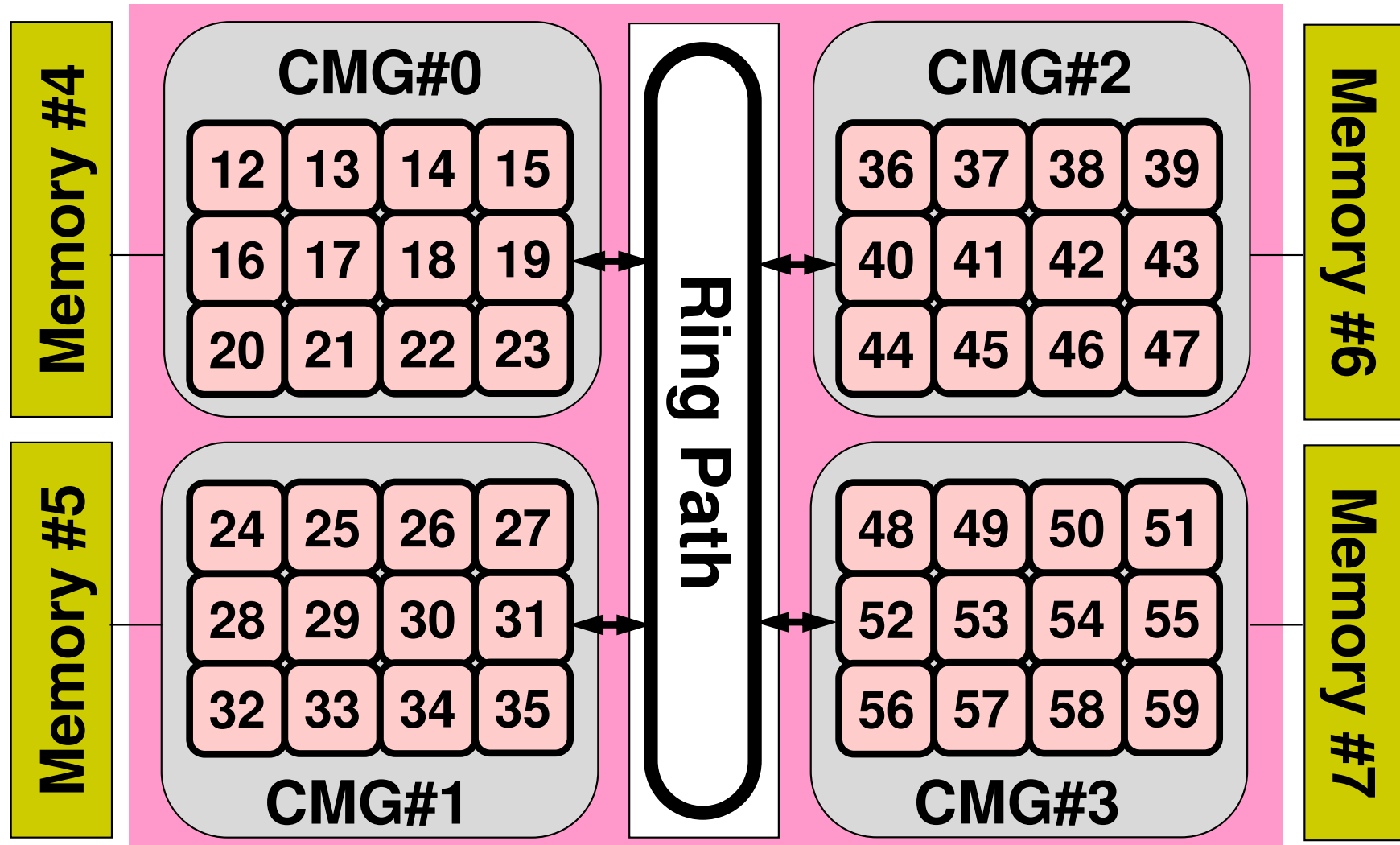
# A64FX: CMG (Core Memory Group)





# ID of CMGs, Cores, Memory's (1/2)

CMG:#0-#3, Core:#12-59, Memory:#4-#7



- What is MPI ?
- **Your First MPI Program: Hello World**
- Collective Communication
- Point-to-Point Communication

# Login to Odyssey

```
ssh t18\*\*\*@wisteria.cc.u-tokyo.ac.jp
```

## Create directory

```
>$ cd /work/gt18/t18***
```

```
>$ mkdir pFEM
```

```
>$ cd pFEM
```

```
>$ module load fj
```

Please type this every time you log-in !!

In this class this top-directory is called **<\$O-TOP>**.  
Files are copied to this directory.

Under this directory, **S1**, **S2**, **S1-ref** are created:

```
<$O-S1> = <$O-TOP>/mpi/S1
```

```
<$O-S2> = <$O-TOP>/mpi/S2
```

Odyssey

PC

# Copying files on Odyssey

## FORTRAN

```
>$ cd /work/gt18/t18XXX/pFEM
>$ module load fj
>$ cp /work/gt00/z30088/pFEM/F/s1-f.tar ○
>$ tar xvf s1-f.tar
```

## C

```
>$ cd /work/gt18/t18XXX/pFEM
>$ module load fj
>$ cp /work/gt00/z30088/pFEM/C/s1-c.tar ○
>$ tar xvf s1-c.tar
```

## Confirmation

```
>$ ls
  mpi

>$ cd mpi/S1
```

This directory is called as  $\langle \$O-S1 \rangle$  .

$\langle \$O-S1 \rangle = \langle \$O-TOP \rangle / \text{mpi} / S1$

# First Example

## hello.f

```
implicit REAL*8 (A-H,O-Z)
include 'mpif.h'
integer :: PETOT, my_rank, ierr

call MPI_INIT      (ierr)
call MPI_COMM_SIZE (MPI_COMM_WORLD, PETOT, ierr )
call MPI_COMM_RANK (MPI_COMM_WORLD, my_rank, ierr )

write (*,'(a,2i8)') 'Hello World FORTRAN', my_rank, PETOT

call MPI_FINALIZE (ierr)

stop
end
```

## hello.c

```
#include "mpi.h"
#include <stdio.h>
int main(int argc, char **argv)
{
    int n, myid, numprocs, i;

    MPI_Init(&argc,&argv);
    MPI_Comm_size(MPI_COMM_WORLD,&numprocs);
    MPI_Comm_rank(MPI_COMM_WORLD,&myid);
    printf ("Hello World %d\n", myid);
    MPI_Finalize();
}
```

# Compiling hello.f/c

```
>$ cd /work/gt18/t18XXX/pFEM/mpi/S1  
>$ module load fj  
>$ mpifrtpx -Kfast hello.f  
>$ mpifccpx -Nclang -Kfast hello.c
```

## FORTTRAN

\$> "mpifrtpx":  
required compiler & libraries are included for Fujitsu's FORTRAN90+MPI

## C

\$> "mpifccpx":  
required compiler & libraries are included for Fujitsu's C+MPI

# C-Compiler : 2-modes

<p><b>trad</b> (-Nnoclang) (default)</p>	<ul style="list-style-type: none"> <li>• Based on Fujitsu's compiler developed for K and PRIMEHPC FX100 or older</li> <li>• Compatible with Fujitsu's Traditional Compilers</li> <li>• C89/C99/C11, OpenMP 3.1/OpenMP 4.5 (partially)</li> <li>• <b>Default (-Nnoclang)</b></li> <li>• <b>Generally slow for the materials in this class</b></li> <li>• <b>make -f make-org (make-o)</b></li> </ul>
<p><b>clang</b> (-Nclang)</p>	<ul style="list-style-type: none"> <li>• Based on Clang/LLVM Compilers (Open Source)</li> <li>• Suitable for using Most Updated Capability's, and for using OSS (Open Source Software)</li> <li>• C89/C99/C11, OpenMP 4.5/OpenMP 5.0 (partially)</li> <li>• <b>Generally faster than "trad" modes, difference between "trad" and "clang" is smaller for optimized codes</b></li> <li>• <b>In this class, default is "clang" mode</b></li> <li>• <b>make -f makeec (Makefile)</b></li> </ul>

# Running Job

- Batch Jobs
  - Only batch jobs are allowed.
  - Interactive executions of jobs are not allowed.
- How to run
  - writing job script
  - submitting job
  - checking job status
  - checking results
- Utilization of computational resources
  - 1-node (48 cores) is occupied by each job.
  - Your node is not shared by other jobs.



# Job Script

- `<$O-S1>/hello.sh`
- Scheduling + Shell Script

```
#!/bin/sh
#PJM -N "hello"
#PJM -L rscgrp=lecture8-o
#PJM -L node=1
#PJM -mpi proc=4
#PJM -L elapse=00:15:00
#PJM -g gt18
#PJM -j
#PJM -e err
#PJM -o hello.lst

module load fj
module load fjmpi

mpexec ./a.out
```

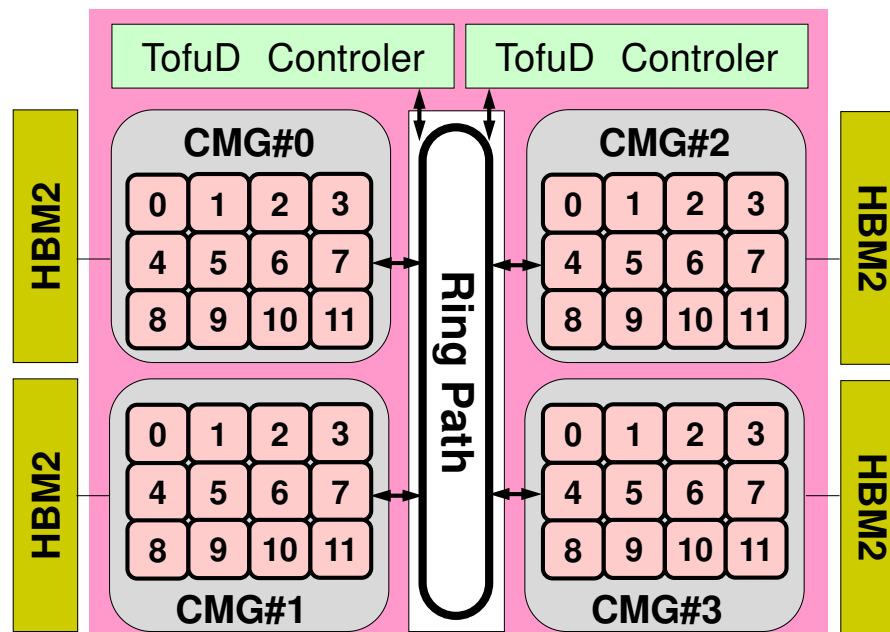
Job Name  
Name of "Resource Group"  
Node#  
Total MPI Process#  
Computation Time  
Group Name (Wallet)  
Standard Error  
Standard Output

必須

# Number of Processes

```
#PJM -L node=1; #PJM --mpi proc= 1      1-node, 1-proc, 1-proc/n
#PJM -L node=1; #PJM --mpi proc= 4      1-node, 4-proc, 4-proc/n
#PJM -L node=1; #PJM --mpi proc=12     1-node, 12-proc, 12-proc/n
#PJM -L node=1; #PJM --mpi proc=24     1-node, 24-proc, 24-proc/n
#PJM -L node=1; #PJM --mpi proc=48     1-node, 48-proc, 48-proc/n
```

```
#PJM -L node= 4; #PJM --mpi proc=192    4-node, 192-proc, 48-proc/n
#PJM -L node= 8; #PJM --mpi proc=384    8-node, 384-proc, 48-proc/n
#PJM -L node=12; #PJM --mpi proc=576   12-node, 576-proc, 48-proc/n
```



# Job Submission

```
>$ cd /work/gt18/t18XXX/pFEM/mpi/S1
```

```
>$ module load fj
```

```
>$ pjsub hello.sh
```

```
>$ cat hello.lst
```

```
Hello World 0
```

```
Hello World 3
```

```
Hello World 2
```

```
Hello World 1
```

# Available Resource Groups (Queue's)

- Following 2 resource groups are available
- Up to 12 nodes are available
  - **lecture-o**
    - 12 nodes (576 cores), 15 min., valid until the end of August 2023
    - Shared by all “educational” users
  - **lecture8-o**
    - 12 nodes (576 cores), 15 min., active during class time
    - More jobs (compared to **lecture-o**) can be processed up on availability.

# Submitting & Checking Jobs

- Submitting Jobs `pjsub SCRIPT NAME`
- Checking status of jobs `pjstat`
- Deleting/aborting `pjdel JOB ID`
- Checking status of queues `pjstat --rsc`
- Detailed info. of queues `pjstat --rsc -x`
- Number of running jobs `pjstat -a`
- History of Submission `pjstat -H`
- Limitation of submission `pjstat --limit`

```
[t00470@wisteria01 run]$ pjsub f2_48.sh
[INFO] PJM 0000 pjsub Job 15713 submitted.
```

```
[t00470@wisteria01 run]$ pjsub f3_48.sh
[INFO] PJM 0000 pjsub Job 15714 submitted.
```

```
[t00470@wisteria01 run]$ pjstat
```

```
Wisteria/BDEC-01 scheduled stop time: 2021/05/28(Fri) 09:00:00 (Remain: 4days 1:25:56)
```

JOB_ID	JOB_NAME	STATUS	PROJECT	RSCGROUP	START_DATE	ELAPSE	TOKEN	NODE	GPU
15713	f2_48	RUNNING	gt00	lecture-o	05/24 07:34:03	00:00:02	-	1	-
15714	f3_48	QUEUED	gt00	lecture-o	--/-- --:--:--	00:00:00	-	1	-

```
[t00470@wisteria01 run]$ pjstat
```

```
Wisteria/BDEC-01 scheduled stop time: 2021/05/28(Fri) 09:00:00 (Remain: 4days 1:25:56)
```

JOB_ID	JOB_NAME	STATUS	PROJECT	RSCGROUP	START_DATE	ELAPSE	TOKEN	NODE	GPU
15713	f2_48	RUNNING	gt00	lecture-o	05/24 07:34:03	00:00:02	-	1	-
15714	f3_48	RUNNING	gt00	lecture-o	(05/24 07:34)	00:00:00	-	1	-

```
[t00XYZ@wisteria01 ~]$ pjdel 15714
```

```
[INFO] PJM 0100 pjdel Accepted Job 15714
```

```
[t00XYZ@wisteria01 ~]$ pjstat
```

```
Wisteria/BDEC-01 scheduled stop time: 2021/05/28(Fri) 09:00:00 (Remain: 4days 1:25:56)
```

JOB_ID	JOB_NAME	STATUS	PROJECT	RSCGROUP	START_DATE	ELAPSE	TOKEN	NODE	GPU
15713	f2_48	RUNNING	gt00	lecture-o	05/24 07:34:03	00:00:02	-	1	-

```
[t00XYZ@wisteria01 ~]$ pjstat
```

```
Wisteria/BDEC-01 scheduled stop time: 2021/05/28(Fri) 09:00:00 (Remain: 4days 1:21:45)
```

```
No unfinished job found.
```

```
[t00XYZ@wisteria01 ~]$ pjstat --rsc
```

```
SYSTEM: Odyssey
```

RSCGRP	STATUS	NODE
lecture-o	[ENABLE, START]	96
lecture8-o	[DISABLE, STOP]	2x12x16

```
[t00XYZ@wisteria01 ~]$ pjstat --rsc -x
```

```
SYSTEM: Odyssey
```

RSCGRP	STATUS	MIN_NODE	MAX_NODE	MAX_ELAPSE	REMAIN_ELAPSE	MEM(GiB)	PROJECT
lecture-o	[ENABLE, START]	1	12	00:15:00	00:15:00	28	gt00
lecture8-o	[DISABLE, STOP]	1	12	00:15:00	--:--:--	28	gt00

```
[t00XYZ@wisteria01 ~]$ pjstat --limit
```

```
SYSTEM: Odyssey
```

PROJECT	ACCEPT	RUN	BULK_ACCEPT	BULK_RUN	NODE
gt18	0/ 128	0/ 16	0/ 8	0/ 16	0/ 2304

```
SYSTEM: Aquarius
```

PROJECT	ACCEPT	RUN	BULK_ACCEPT	BULK_RUN	GPU
gt18	0/ 4	0/ 2	0/ 0	0/ 0	0/ 64

# Basic/Essential Functions

```
implicit REAL*8 (A-H,O-Z)
include 'mpif.h'
integer :: PETOT, my_rank, ierr

call MPI_INIT      (ierr)
call MPI_COMM_SIZE (MPI_COMM_WORLD, PETOT, ierr )
call MPI_COMM_RANK (MPI_COMM_WORLD, my_rank, ierr )

write (*,'(a,2i8)') 'Hello World FORTRAN', my_rank, PETOT

call MPI_FINALIZE (ierr)

stop
end
```

```
#include "mpi.h"
#include <stdio.h>
int main(int argc, char **argv)
{
    int n, myid, numprocs, i;

    MPI_Init (&argc, &argv);
    MPI_Comm_size (MPI_COMM_WORLD, &numprocs);
    MPI_Comm_rank (MPI_COMM_WORLD, &myid);

    printf ("Hello World %d¥n", myid);
    MPI_Finalize ();
}
```

**'mpif.h', "mpi.h"**  
Essential Include file  
"use mpi" is possible in F90

**MPI\_Init**  
Initialization

**MPI\_Comm\_size**  
Number of MPI Processes  
mpirun -np XX <prog>

**MPI\_Comm\_rank**  
Process ID starting from 0

**MPI\_Finalize**  
Termination of MPI processes



# Difference between FORTRAN/C

- (Basically) same interface
  - In C, UPPER/lower cases are considered as different
    - e.g.: **MPI\_Comm\_size**
      - MPI: UPPER case
      - First character of the function except “MPI\_” is in UPPER case.
      - Other characters are in lower case.
- In Fortran, return value `ierr` has to be added at the end of the argument list.
- C needs special types for variables:
  - `MPI_Comm`, `MPI_Datatype`, `MPI_Op` etc.
- **MPI\_INIT** is different:
  - call `MPI_INIT (ierr)`
  - `MPI_Init (int *argc, char ***argv)`

# What's are going on ?

```

implicit REAL*8 (A-H,O-Z)
include 'mpif.h'
integer :: PETOT, my_rank, ierr

call MPI_INIT      (ierr)
call MPI_COMM_SIZE (MPI_COMM_WORLD, PETOT, ierr )
call MPI_COMM_RANK (MPI_COMM_WORLD, my_rank, ierr )

write (*,'(a,2i8)') 'Hello World FORTRAN', my_rank, PETOT

call MPI_FINALIZE (ierr)

stop
end

```

```

#!/bin/sh
#PJM -N "hello"           Job Name
#PJM -L rscgrp=lecture7-o Name of "Resource Group"
#PJM -L node=1           Node#
#PJM -mpi proc=4         Total MPI Process#
#PJM -L elapse=00:15:00  Computation Time
#PJM -g gt87             Group Name (Wallet)
#PJM -j
#PJM -e err              Standard Error
#PJM -o hello.lst       Standard Output

module load fj           必須
module load fjmpi

mpiexec ./a.out

```

- **mpiexec** starts up 4 MPI processes ("proc=4")
  - A single program runs on four processes.
  - each process writes a value of `myid`
- Four processes do same operations, but values of `myid` are different.
- Output of each process is different.
- That is SPMD !

# mpi.h, mpif.h

```
implicit REAL*8 (A-H,O-Z)
include 'mpif.h'
integer :: PETOT, my_rank, ierr

call MPI_INIT      (ierr)
call MPI_COMM_SIZE (MPI_COMM_WORLD, PETOT, ierr )
call MPI_COMM_RANK (MPI_COMM_WORLD, my_rank, ierr )

write (*,'(a,2i8)') 'Hello World FORTRAN', my_rank, PETOT

call MPI_FINALIZE (ierr)

stop
end
```

```
#include "mpi.h"
#include <stdio.h>
int main(int argc, char **argv)
{
    int n, myid, numprocs, i;

    MPI_Init (&argc, &argv);
    MPI_Comm_size (MPI_COMM_WORLD, &numprocs);
    MPI_Comm_rank (MPI_COMM_WORLD, &myid);

    printf ("Hello World %d\n", myid);
    MPI_Finalize ();
}
```

- Various types of parameters and variables for MPI & their initial values.
- Name of each var. starts from “MPI\_”
- Values of these parameters and variables cannot be changed by users.
- Users do not specify variables starting from “MPI\_” in users’ programs.

# MPI\_INIT

- Initialize the MPI execution environment (required)
- It is recommended to put this BEFORE all statements in the program.
- **call MPI\_INIT (ierr)**
  - **ierr**      I            O            Completion Code

```
implicit REAL*8 (A-H,O-Z)
include 'mpif.h'
integer :: PETOT, my_rank, ierr

call MPI_INIT            (ierr)
call MPI_COMM_SIZE (MPI_COMM_WORLD, PETOT, ierr )
call MPI_COMM_RANK (MPI_COMM_WORLD, my_rank, ierr )

write (*,'(a,2i8)') 'Hello World FORTRAN', my_rank, PETOT

call MPI_FINALIZE (ierr)

stop
end
```

# MPI\_FINALIZE

- Terminates MPI execution environment (required)
- It is recommended to put this AFTER all statements in the program.
- **Please do not forget this.**
- **call MPI\_FINALIZE (ierr)**
  - ierr      I            0            completion code

```
implicit REAL*8 (A-H,O-Z)
include 'mpif.h'
integer :: PETOT, my_rank, ierr

call MPI_INIT      (ierr)
call MPI_COMM_SIZE (MPI_COMM_WORLD, PETOT, ierr )
call MPI_COMM_RANK (MPI_COMM_WORLD, my_rank, ierr )

write (*, '(a,2i8)') 'Hello World FORTRAN', my_rank, PETOT

call MPI_FINALIZE (ierr)

stop
end
```

# MPI\_COMM\_SIZE

- Determines the size of the group associated with a communicator
- not required, but very convenient function
- **call MPI\_COMM\_SIZE (comm, size, ierr)**
  - **comm**        I        I        communicator
  - **size**        I        O        number of processes in the group of communicator
  - **ierr**        I        O        completion code

```
implicit REAL*8 (A-H,O-Z)
include 'mpif.h'
integer :: PETOT, my_rank, ierr

call MPI_INIT      (ierr)
call MPI_COMM_SIZE (MPI_COMM_WORLD, PETOT, ierr )
call MPI_COMM_RANK (MPI_COMM_WORLD, my_rank, ierr )

write (*, '(a,2i8)') 'Hello World FORTRAN', my_rank, PETOT

call MPI_FINALIZE (ierr)

stop
end
```

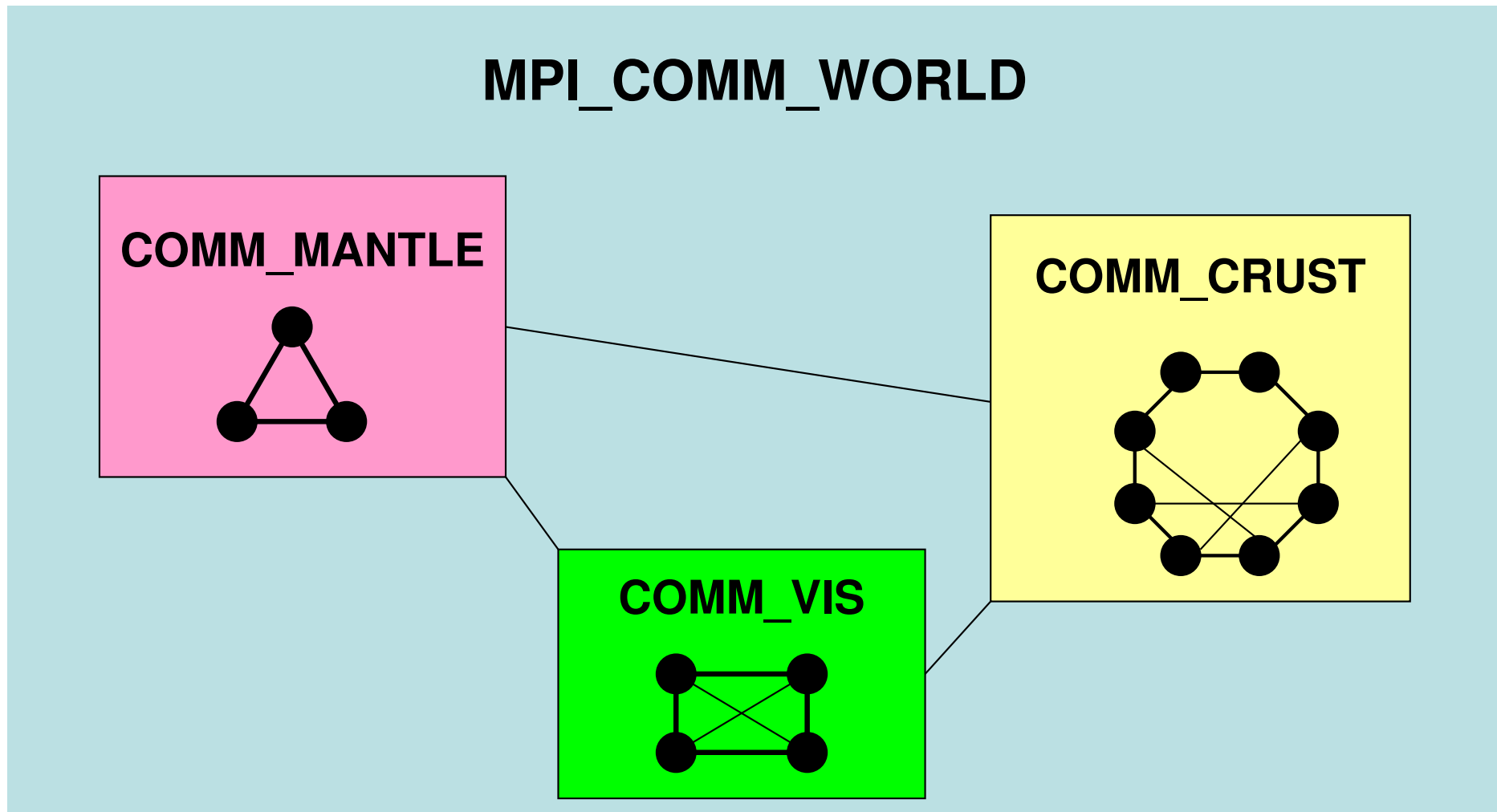
# What is Communicator ?

```
MPI_Comm_Size (MPI_COMM_WORLD, PETOT)
```

- Group of processes for communication
- Communicator must be specified in MPI program as a unit of communication
- All processes belong to a group, named “**MPI\_COMM\_WORLD**” (default)
- Multiple communicators can be created, and complicated operations are possible.
  - Computation, Visualization
- Only “**MPI\_COMM\_WORLD**” is needed in this class.

# Communicator in MPI

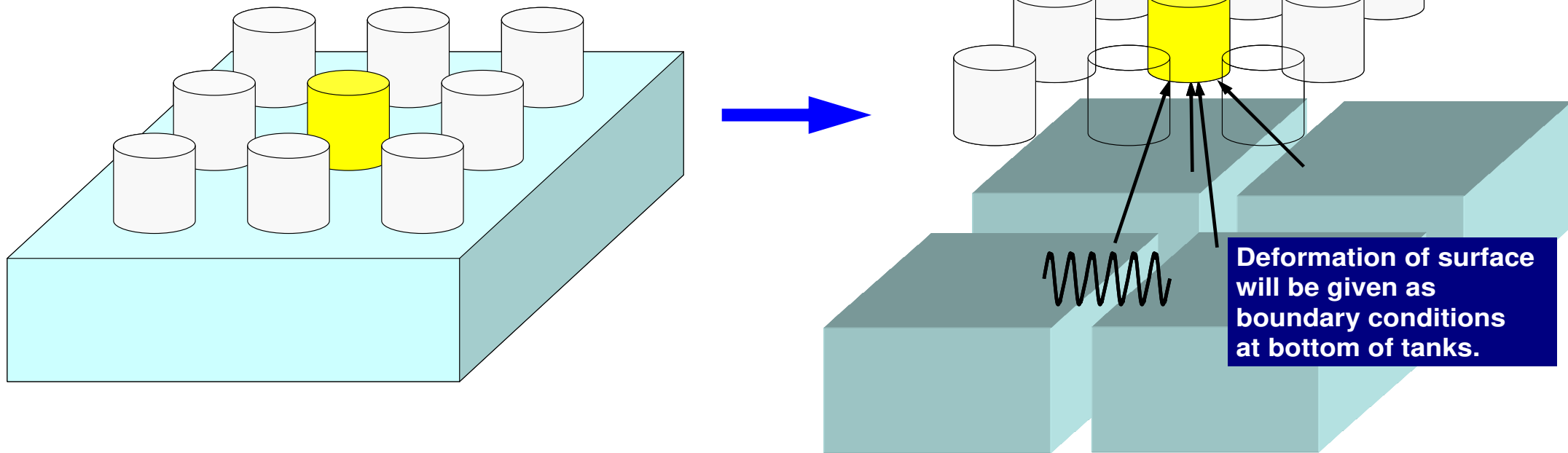
One process can belong to multiple communicators





# Target Application

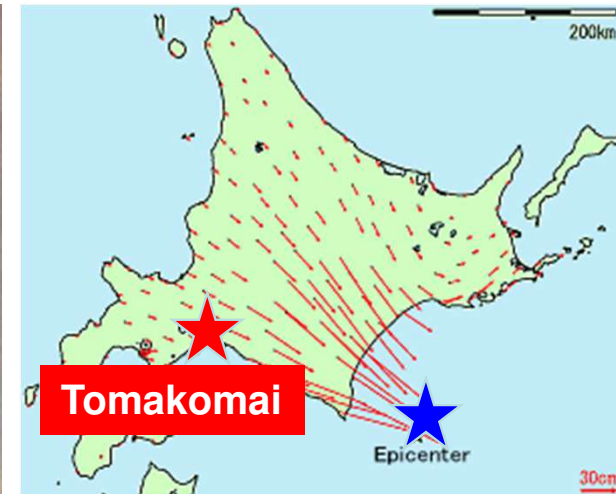
- Coupling between “Ground Motion” and “Sloshing of Tanks for Oil-Storage”
  - “One-way” coupling from “Ground Motion” to “Tanks”.
  - Displacement of ground surface is given as forced displacement of bottom surface of tanks.
  - 1 Tank = 1 PE (serial)



# 2003 Tokachi Earthquake (M8.0)

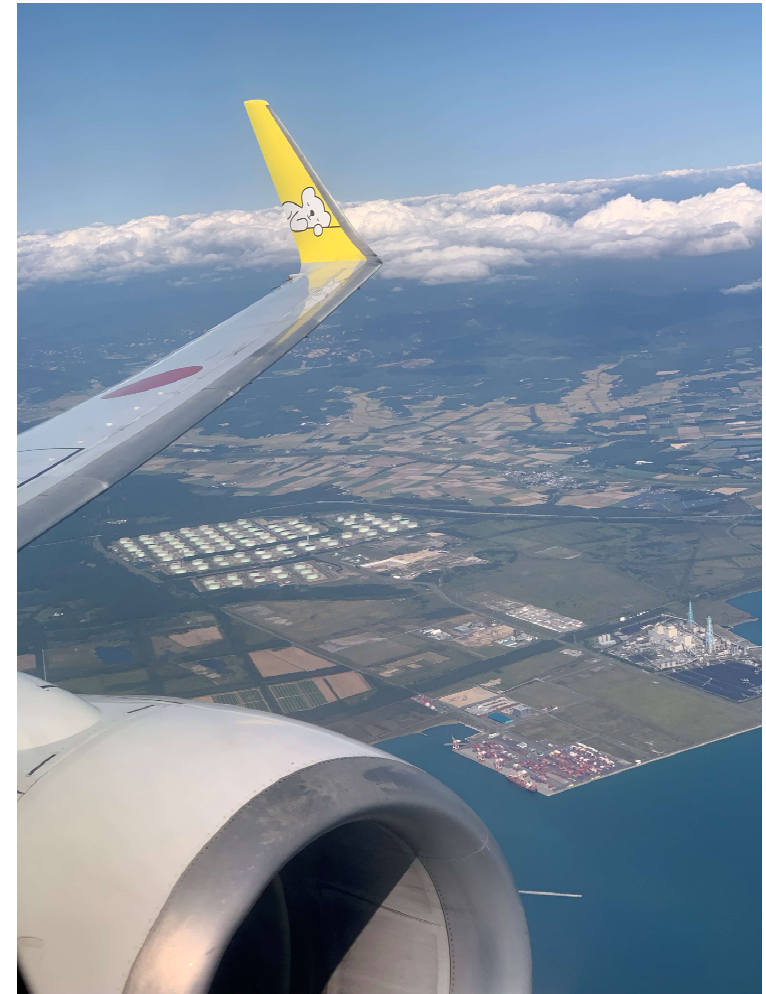
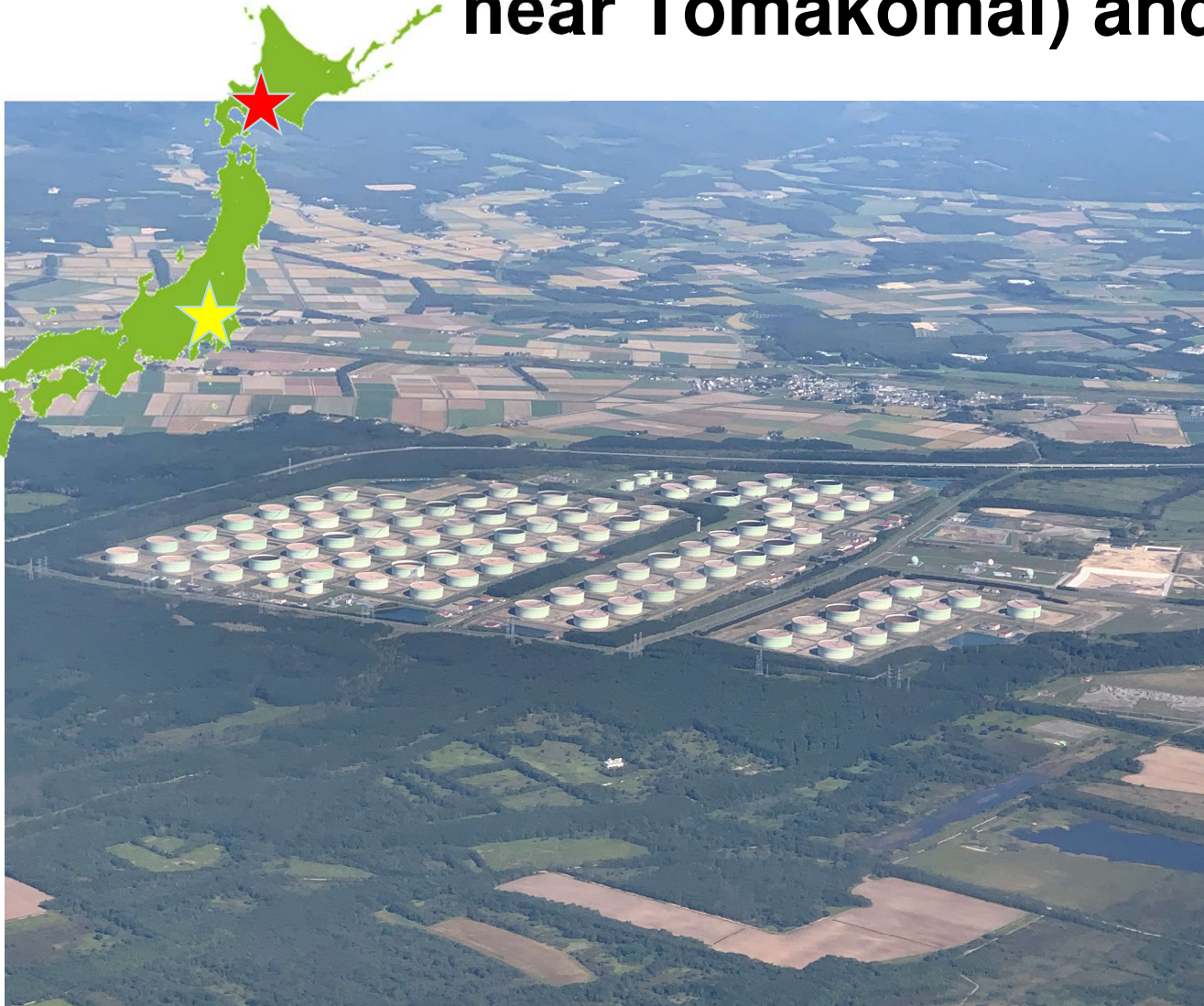
## Fire accident by sloshing due to long-period ground motion

- Oil tanks in Tomakomai shook violently by the earthquake
- Sparks with rubbed metal fittings ignited the oil that swung on the liquid level
- The fire was so large that it was impossible to extinguish it
- We needed to wait a few days for all the oil to burn out.



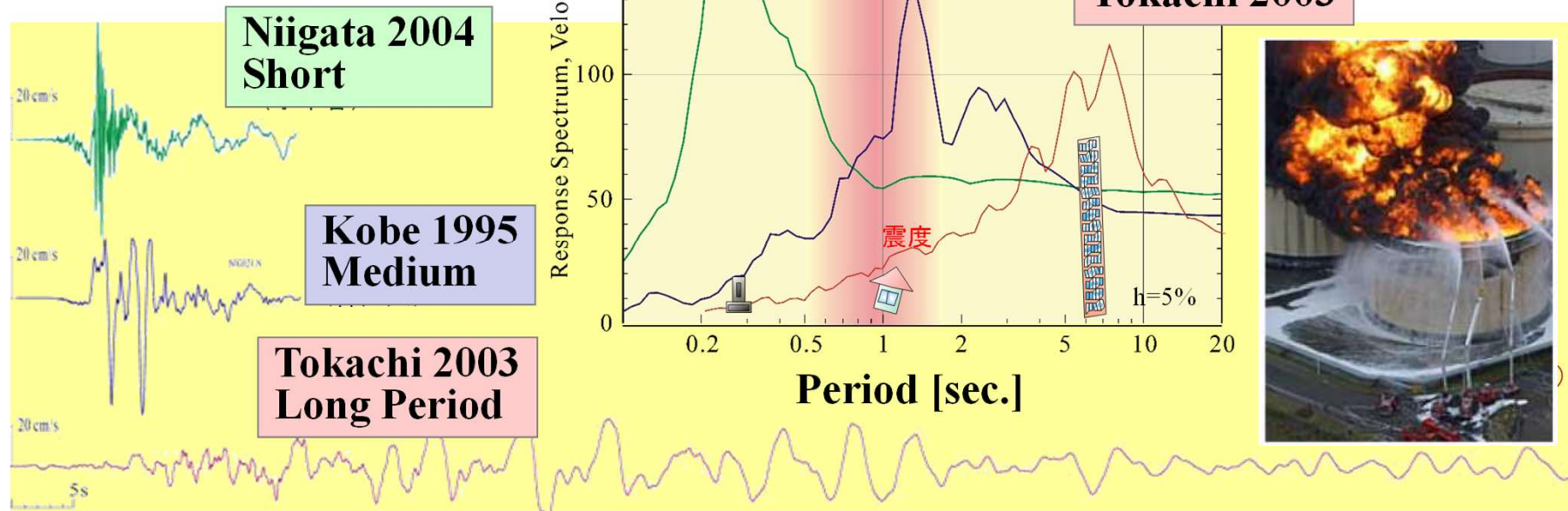
# The Tanks on September 10, 2022

## View from flight between Sapporo (Capital of Hokkaido, near Tomakomai) and Tokyo

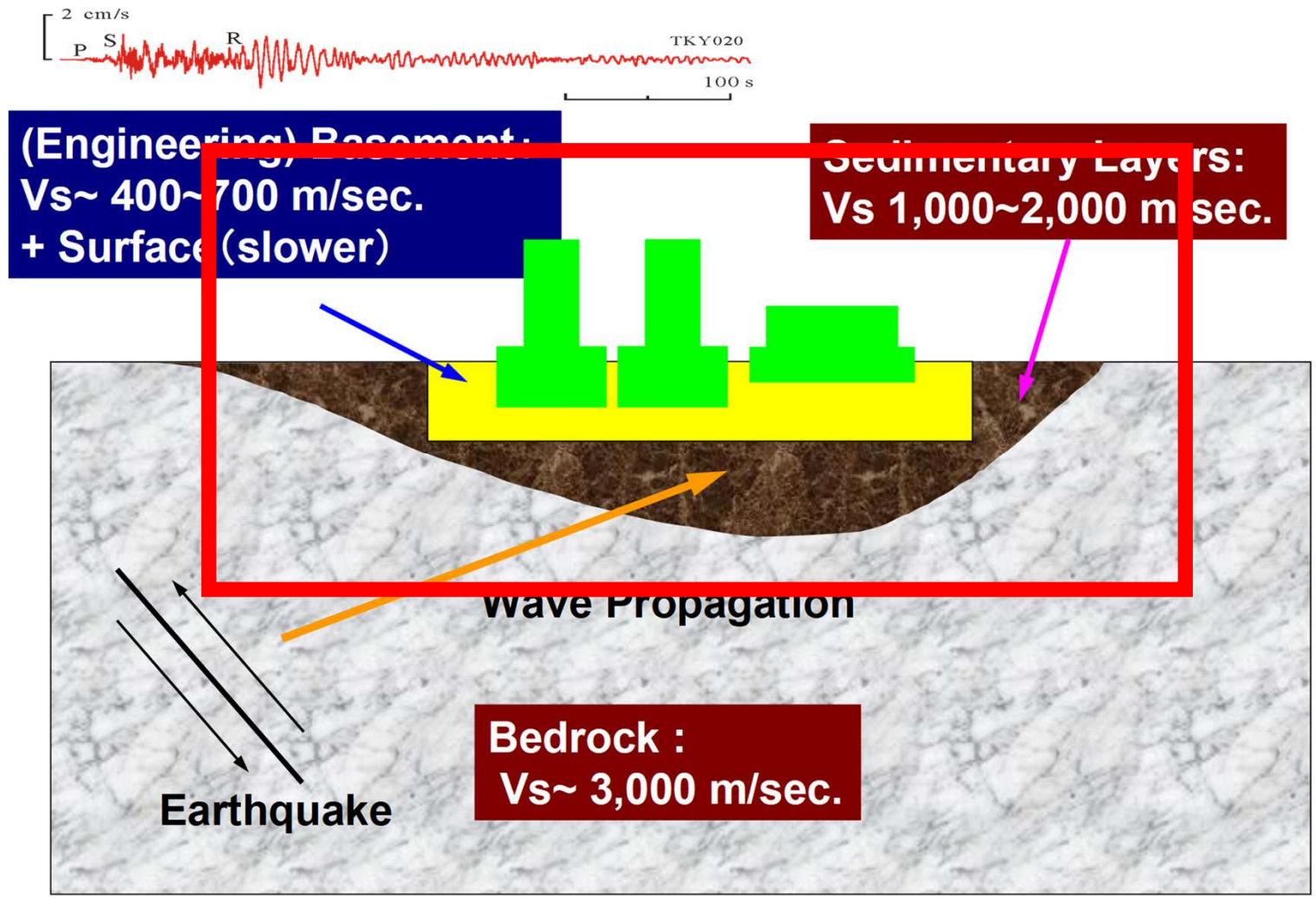


# Seismic Wave

- Various Components of Wavelength
- Buildings with the same natural period as the predominant component of seismic waves shake most violently (0.1-10 sec.): a kind of "resonance"
- **Long-period waves last long and reach far**

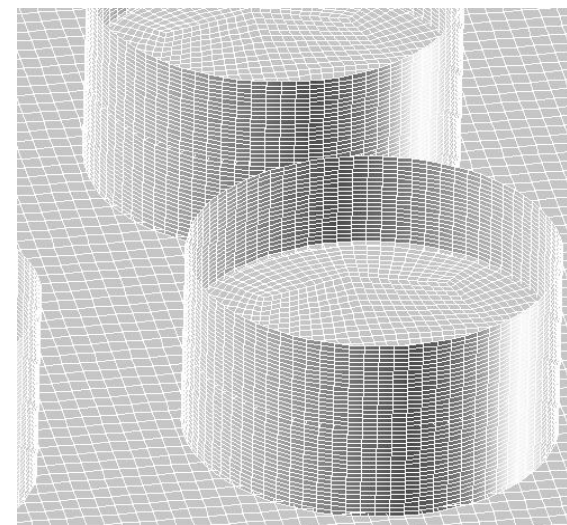
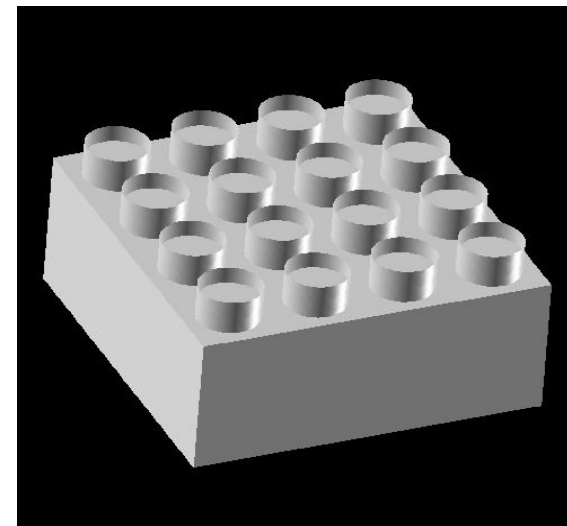


# Seismic Wave Propagation, Underground Structure

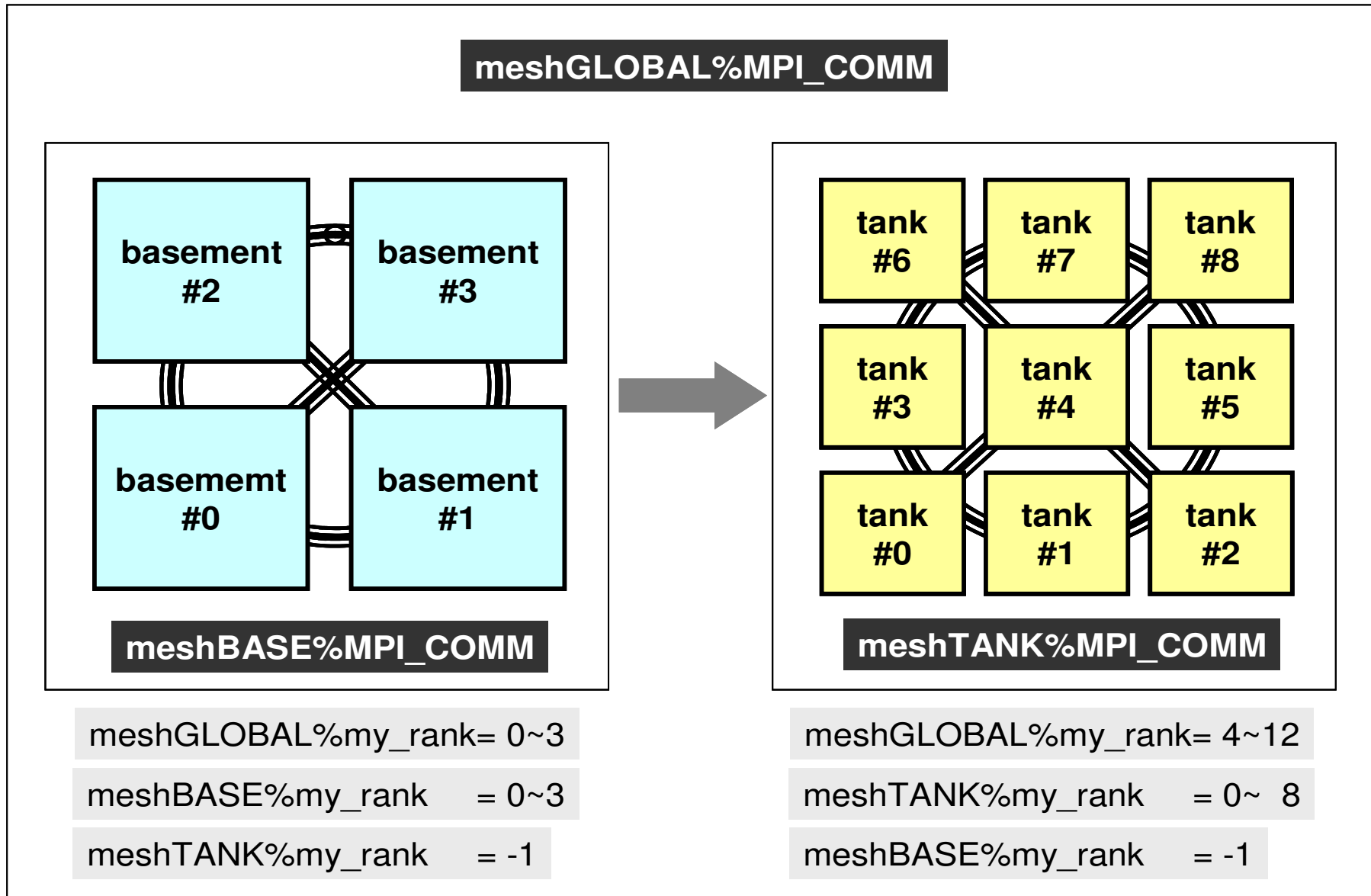


# Simulation Codes

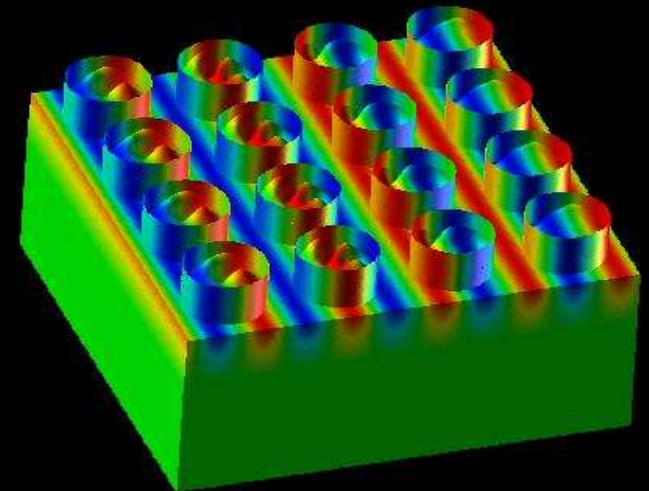
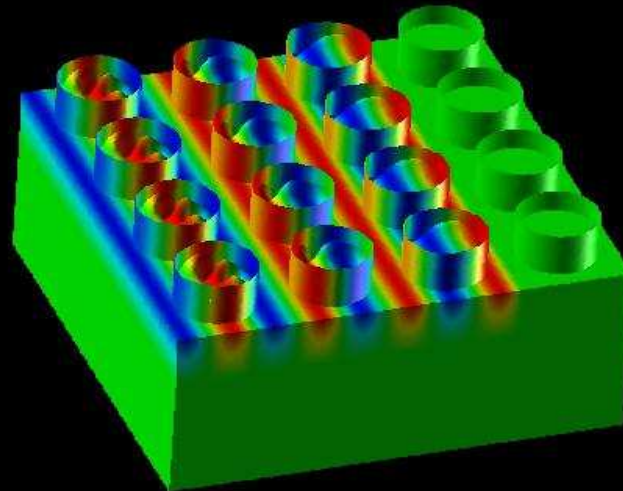
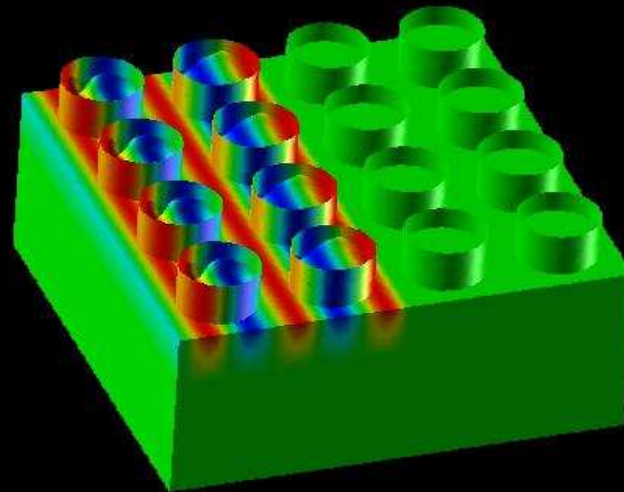
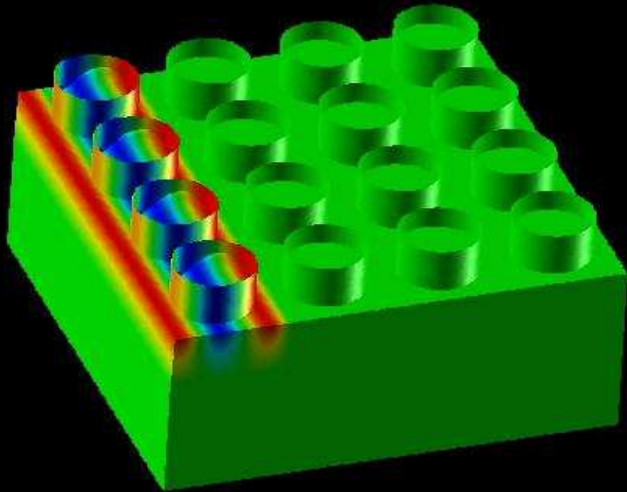
- Ground Motion (Ichimura): Fortran
  - Parallel FEM, 3D Elastic/Dynamic
    - Explicit forward Euler scheme
  - Each element:  $2\text{m} \times 2\text{m} \times 2\text{m}$  cube
  - $240\text{m} \times 240\text{m} \times 100\text{m}$  region
- Sloshing of Tanks (Nagashima): C
  - Serial FEM (Embarrassingly Parallel)
    - Implicit backward Euler, Skyline method
    - Shell elements + Inviscid potential flow
  - D: 42.7m, H: 24.9m, T: 20mm,
  - Frequency: 7.6sec.
  - 80 elements in circ., 0.6m mesh in height
  - Tank-to-Tank: 60m,  $4 \times 4$
- Total number of unknowns: 2,918,169



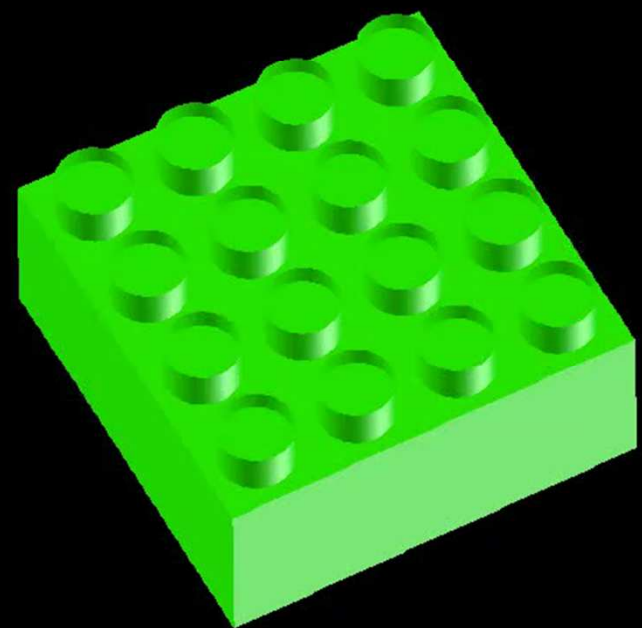
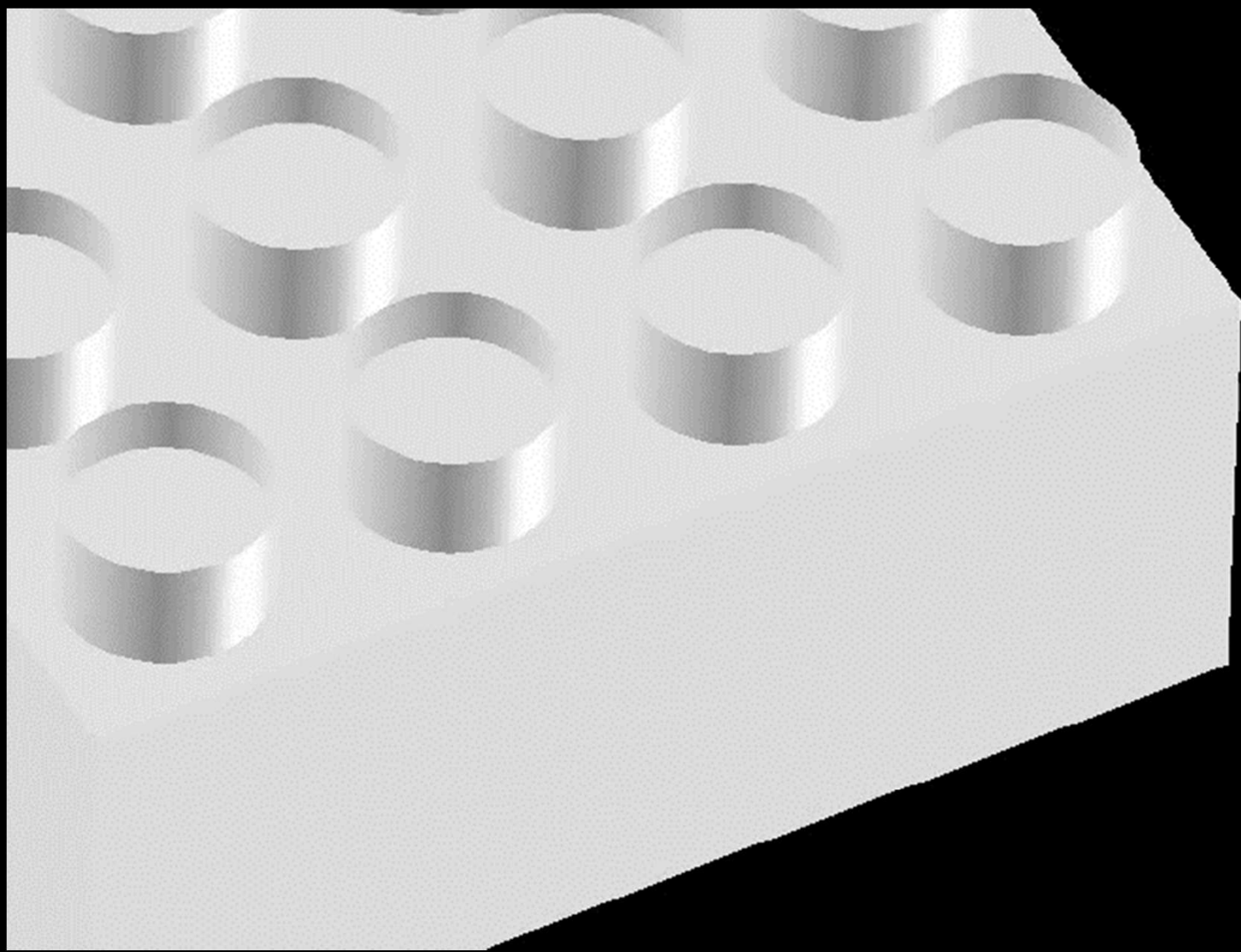
# Three Communicators



# Coupling between “Ground Motion” and “Sloshing of Tanks for Oil-Storage”







# MPI\_COMM\_RANK

- Determines the rank of the calling process in the communicator
  - “ID of MPI process” is sometimes called “rank”
- **MPI\_COMM\_RANK (comm, rank, ierr)**
  - **comm**        I        I        communicator
  - **rank**        I        0        rank of the calling process in the group of comm  
Starting from “0”
  - **ierr**        I        0        completion code

```

implicit REAL*8 (A-H,O-Z)
include 'mpif.h'
integer :: PETOT, my_rank, ierr

call MPI_INIT      (ierr)
call MPI_COMM_SIZE (MPI_COMM_WORLD, PETOT, ierr )
call MPI_COMM_RANK (MPI_COMM_WORLD, my_rank, ierr )

write (*, '(a,2i8)') 'Hello World FORTRAN', my_rank, PETOT

call MPI_FINALIZE (ierr)

stop
end

```

# MPI\_ABORT

- Aborts MPI execution environment
- **call MPI\_ABORT (comm, errcode, ierr)**
  - comm        I        I        communication
  - errcode    I        0        error code
  - ierr        I        0        completion code

# MPI\_WTIME

- Returns an elapsed time on the calling processor

- **time= MPI\_WTIME ()**

– time      R8      0

Time in seconds since an arbitrary time in the past.

```
...
real(kind=8):: Stime, Etime

Stime= MPI_WTIME ()
do i= 1, 100000000
  a= 1.d0
enddo
Etime= MPI_WTIME ()

write (*, '(i5,1pe16.6)') my_rank, Etime-Stime
```

# Example of MPI\_Wtime

```
$> cd /work/gt18/t18XXX/pFEM/mpi/S1
```

```
$> module load fj
```

```
$> mpifccpx -Nclang -O1 time.c
```

```
$> mpifrtpx -O1 time.f
```

(modify go4.sh, 4 processes)

```
$> pjsub go4.sh
```

```
0      1.113281E+00
3      1.113281E+00
2      1.117188E+00
1      1.117188E+00
```

Process ID	Time
---------------	------

# go4.sh

```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture8-o
#PJM -L node=1
#PJM --mpi proc=4
#PJM -L elapse=00:15:00
#PJM -g gt18
#PJM -j
#PJM -e err
#PJM -o test.lst

module load fj
module load fjmpi

mpiexec ./a.out
```

# MPI\_Wtick

- Returns the resolution of MPI\_Wtime
- **depends on hardware, and compiler**

- **time= MPI\_Wtick ()**

– time      double   0

Time in seconds of resolution of MPI\_Wtime

```
implicit REAL*8 (A-H,O-Z)
include 'mpif.h'
```

```
...
TM= MPI_WTICK ()
write (*,*) TM
...
```

```
double Time;
```

```
...
Time = MPI_Wtick();
printf("%5d%16.6E\n", MyRank, Time);
...
```

# Example of MPI\_Wtick

```
$> cd /work/gt18/t18XXX/pFEM/mpi/S1
```

```
$> module load fj
```

```
$> mpifccpx -Nclang -O1 wtick.c
```

```
$> mpifrtpx -O1 wtick.f
```

```
(modify go1.sh, 1 process)
```

```
$> pjsub go1.sh
```



# go1.sh

```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture8-o
#PJM -L node=1
#PJM --mpi proc=1
#PJM -L elapse=00:15:00
#PJM -g gt18
#PJM -j
#PJM -e err
#PJM -o test.lst

module load fj
module load fjmpi

mpiexec ./a.out
```

# MPI\_BARRIER

- Blocks until all processes in the communicator have reached this routine.
- Mainly for debugging, huge overhead, not recommended for real code.
- **call MPI\_BARRIER (comm, ierr)**
  - comm        I        I        communicator
  - ierr        I        O        completion code

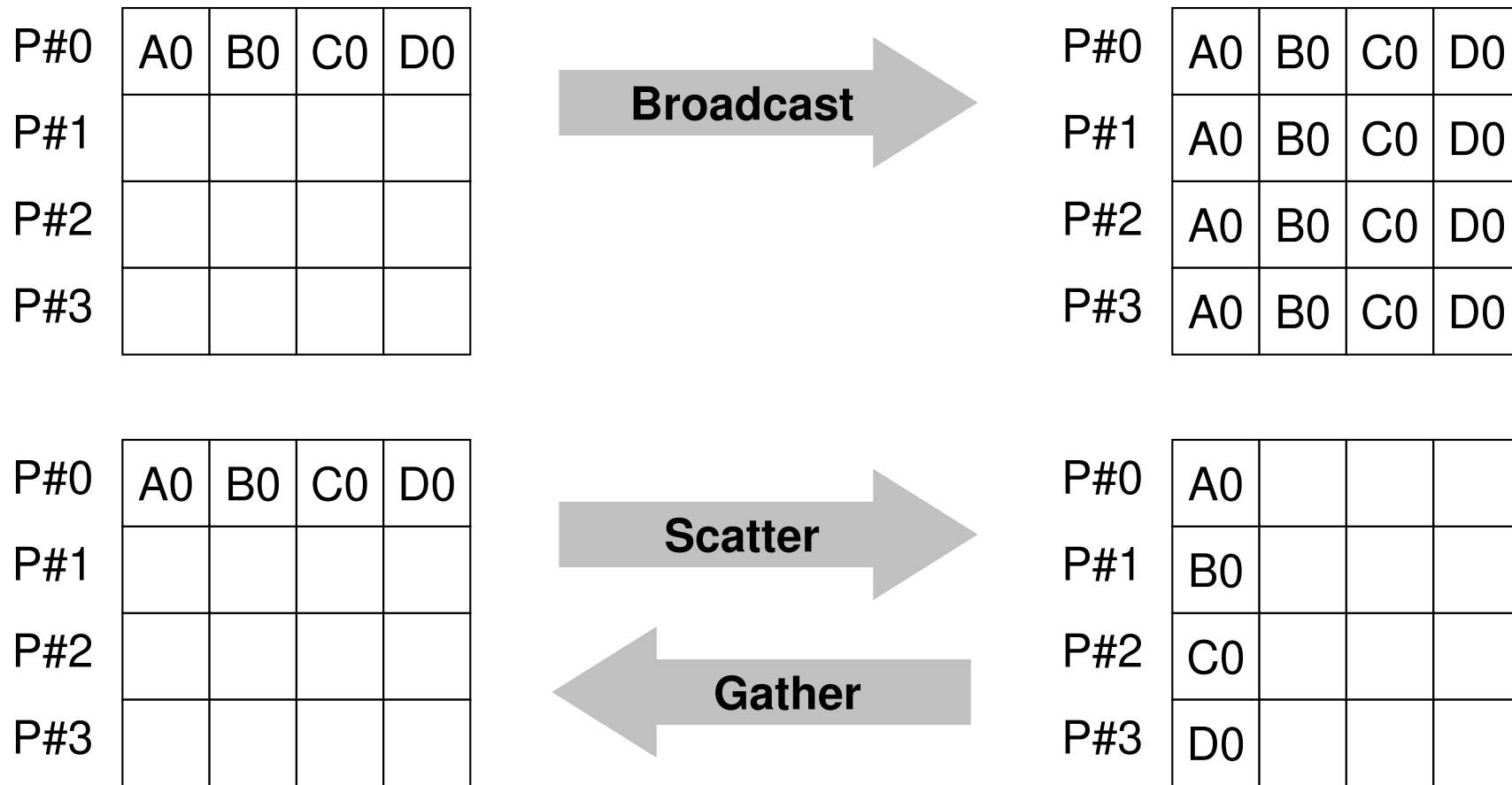
- What is MPI ?
- Your First MPI Program: Hello World
- **Collective Communication**
- Point-to-Point Communication

# What is Collective Communication ?

## 集団通信, グループ通信

- Collective communication is the process of exchanging information between multiple MPI processes in the communicator: one-to-all or all-to-all communications.
- Examples
  - Broadcasting control data
  - Max, Min
  - Summation
  - Dot products of vectors
  - Transformation of dense matrices

# Example of Collective Communications (1/4)



# Example of Collective Communications (2/4)

P#0	A0			
P#1	B0			
P#2	C0			
P#3	D0			

All gather

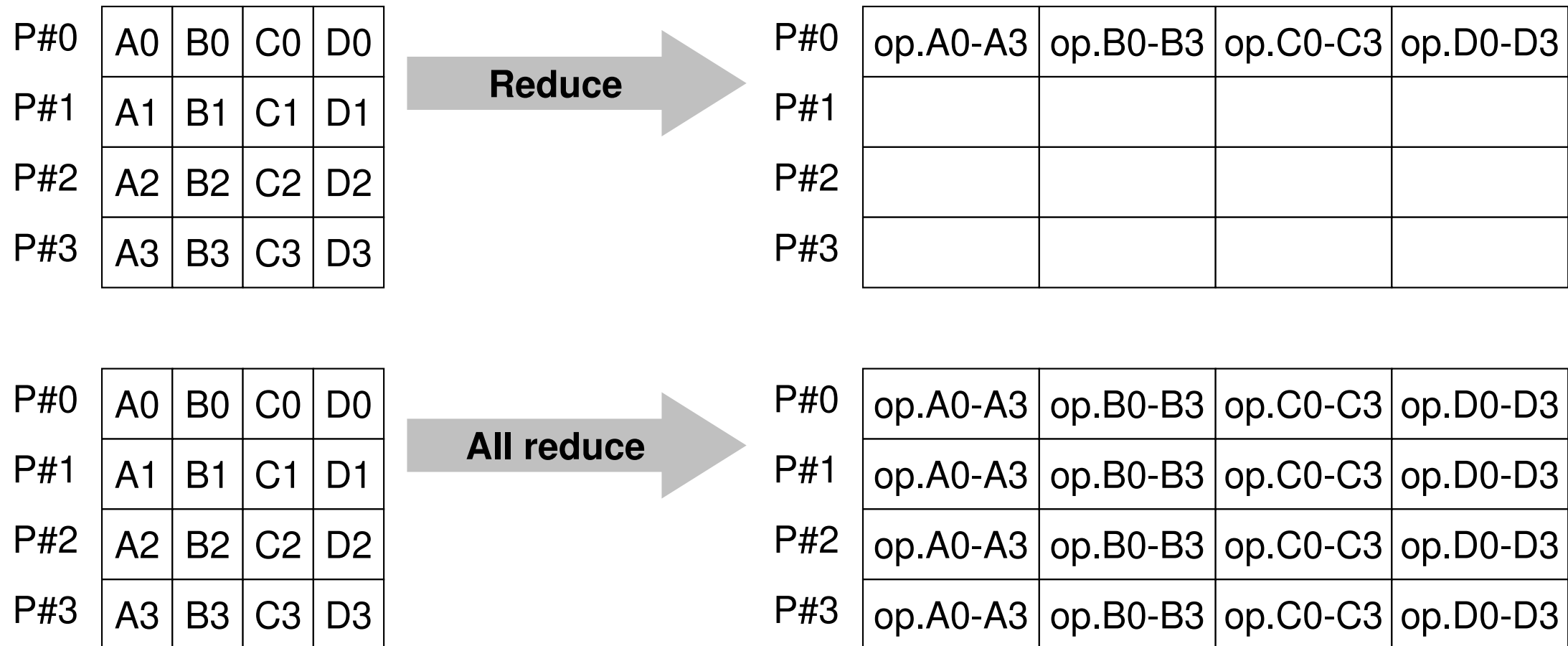
P#0	A0	B0	C0	D0
P#1	A0	B0	C0	D0
P#2	A0	B0	C0	D0
P#3	A0	B0	C0	D0

P#0	A0	A1	A2	A3
P#1	B0	B1	B2	B3
P#2	C0	C1	C2	C3
P#3	D0	D1	D2	D3

All-to-All

P#0	A0	B0	C0	D0
P#1	A1	B1	C1	D1
P#2	A2	B2	C2	D2
P#3	A3	B3	C3	D3

# Example of Collective Communications (3/4)



# Example of Collective Communications (4/4)

P#0	A0	B0	C0	D0
P#1	A1	B1	C1	D1
P#2	A2	B2	C2	D2
P#3	A3	B3	C3	D3

**Reduce scatter**



P#0	op.A0-A3			
P#1	op.B0-B3			
P#2	op.C0-C3			
P#3	op.D0-D3			



# Examples by Collective Comm.

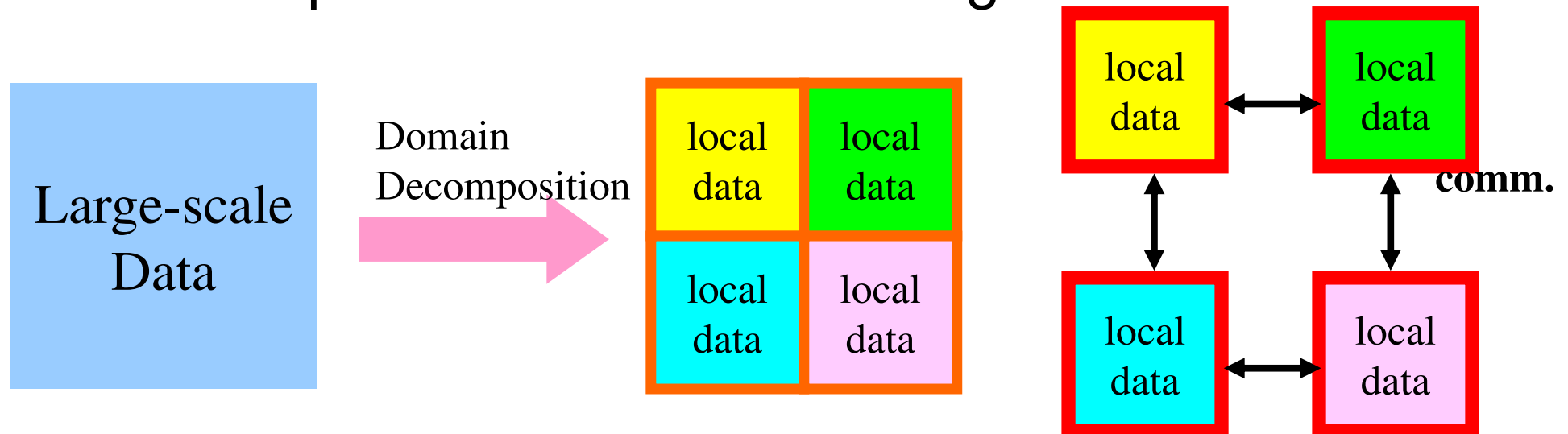
- **Dot Products of Vectors**
- Scatter/Gather
- Reading Distributed Files
- MPI\_Allgatherv

# Global/Local Data

- Data structure of parallel computing based on SPMD, where large scale “global data” is decomposed to small pieces of “local data”.

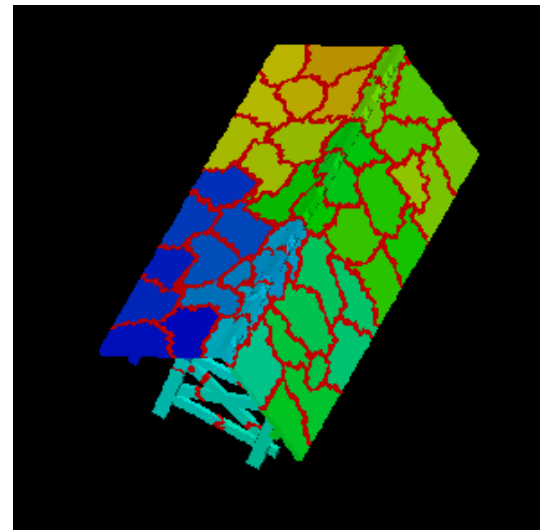
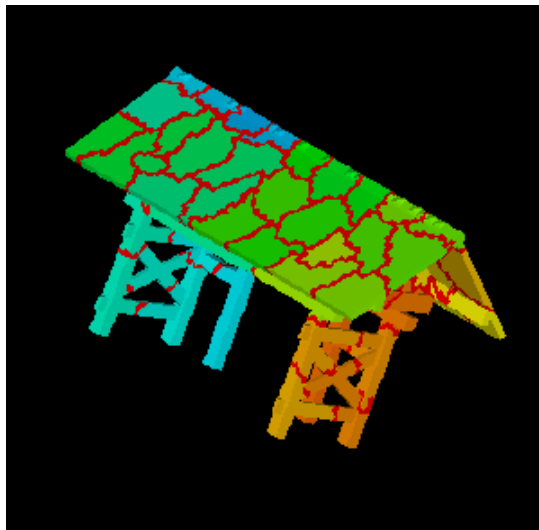
# Domain Decomposition/Partitioning

- PC with 1GB RAM: can execute FEM application with up to  $10^6$  meshes
  - $10^3\text{km} \times 10^3\text{ km} \times 10^2\text{ km}$  (SW Japan):  $10^8$  meshes by 1km cubes
- Large-scale Data: Domain decomposition, parallel & local operations
- Global Computation: Comm. among domains needed



# Local Data Structure

- It is important to define proper local data structure for target computation (and its algorithm)
  - Algorithms= Data Structures
- Main objective of this class !



# Global/Local Data

- Data structure of parallel computing based on SPMD, where large scale “global data” is decomposed to small pieces of “local data”.
- Consider the dot product of following VECp and VECs with length=20 by parallel computation using 4 processors

```

VECp ( 1) =  2
      ( 2) =  2
      ( 3) =  2
...
      (18) =  2
      (19) =  2
      (20) =  2

```

```

VECs ( 1) =  3
      ( 2) =  3
      ( 3) =  3
...
      (18) =  3
      (19) =  3
      (20) =  3

```

```

VECp [ 0] =  2
      [ 1] =  2
      [ 2] =  2
...
      [17] =  2
      [18] =  2
      [19] =  2

```

```

VECs [ 0] =  3
      [ 1] =  3
      [ 2] =  3
...
      [17] =  3
      [18] =  3
      [19] =  3

```

# <\$O-S1>/dot.f, dot.c

```
implicit REAL*8 (A-H,O-Z)
real(kind=8),dimension(20):: &
    VECp,  VECs

do i= 1, 20
    VECp(i)= 2.0d0
    VECs(i)= 3.0d0
enddo

sum= 0.d0
do ii= 1, 20
    sum= sum + VECp(ii)*VECs(ii)
enddo

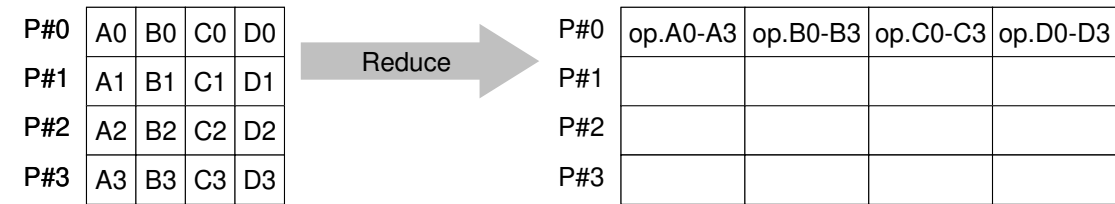
stop
end
```

```
#include <stdio.h>
int main(){
    int i;
    double VECp[20], VECs[20]
    double sum;

    for(i=0;i<20;i++){
        VECp[i]= 2.0;
        VECs[i]= 3.0;
    }

    sum = 0.0;
    for(i=0;i<20;i++){
        sum += VECp[i] * VECs[i];
    }
    return 0;
}
```

# MPI\_REDUCE



- Reduces values on all processes to a single value
  - Summation, Product, Max, Min etc.

- **call MPI\_REDUCE**

**(sendbuf, recvbuf, count, datatype, op, root, comm, ierr)**

- **sendbuf** choice I starting address of send buffer
- **recvbuf** choice O starting address receive buffer  
type is defined by "**datatype**"
- **count** I I number of elements in send/receive buffer
- **datatype** I I data type of elements of send/recive buffer
  - FORTRAN MPI\_INTEGER, MPI\_REAL, MPI\_DOUBLE\_PRECISION, MPI\_CHARACTER etc.
  - C MPI\_INT, MPI\_FLOAT, MPI\_DOUBLE, MPI\_CHAR etc
- **op** I I reduce operation
  - MPI\_MAX, MPI\_MIN, MPI\_SUM, MPI\_PROD, MPI\_LAND, MPI\_BAND etc
  - Users can define operations by **MPI\_OP\_CREATE**
- **root** I I rank of root process
- **comm** I I communicator
- **ierr** I O completion code

# Send/Receive Buffer (Sending/Receiving)

- Arrays of “send (sending) buffer” and “receive (receiving) buffer” often appear in MPI.
- Addresses of “send (sending) buffer” and “receive (receiving) buffer” must be different.



# Send/Receive Buffer (1/3)

## A: Scalar

```
call MPI_REDUCE  
(A, recvbuf, 1, datatype, op, root, comm, ierr)
```

```
MPI_Reduce  
(A, recvbuf, 1, datatype, op, root, comm)
```

# Send/Receive Buffer (2/3)

## A: Array

```
call MPI_REDUCE  
(A, recvbuf, 3, datatype, op, root, comm, ierr)
```

```
MPI_Reduce  
(A, recvbuf, 3, datatype, op, root, comm)
```

- Starting Address of Send Buffer
  - $A(1)$ : Fortran,  $A[0]$ : C
  - 3 (continuous) components of  $A$  ( $A(1) - A(3)$ ,  $A[0] - A[2]$ ) are sent

<b>A(:)</b>	1	2	3	4	5	6	7	8	9	10
-------------	---	---	---	---	---	---	---	---	---	----

<b>A[:]</b>	0	1	2	3	4	5	6	7	8	9
-------------	---	---	---	---	---	---	---	---	---	---

# Send/Receive Buffer (3/3)

## A: Array

```
call MPI_REDUCE
(A(4), recvbuf, 3, datatype, op, root, comm, ierr)
```

```
MPI_Reduce
(A[3], recvbuf, 3, datatype, op, root, comm)
```

- Starting Address of Send Buffer
  - $A(4)$ : Fortran,  $A[3]$ : C
  - 3 (continuous) components of  $A$  ( $A(4) - A(6)$ ,  $A[3] - A[5]$ ) are sent

<b>A(:)</b>	1	2	3	4	5	6	7	8	9	10
<b>A[:]</b>	0	1	2	3	4	5	6	7	8	9

# Example of MPI\_Reduce (1/2)

```
call MPI_REDUCE  
(sendbuf, recvbuf, count, datatype, op, root, comm, ierr)
```

```
real(kind=8):: X0, X1  
  
call MPI_REDUCE  
(X0, X1, 1, MPI_DOUBLE_PRECISION, MPI_MAX, 0, <comm>, ierr)
```

```
real(kind=8):: X0(4), XMAX(4)  
  
call MPI_REDUCE  
(X0, XMAX, 4, MPI_DOUBLE_PRECISION, MPI_MAX, 0, <comm>, ierr)
```

Global Max. values of X0(i) go to XMAX(i) on #0 process (i=1-4)

# Example of MPI\_Reduce (2/2)

```
call MPI_REDUCE
(sendbuf, recvbuf, count, datatype, op, root, comm, ierr)
```

```
real(kind=8) :: X0, XSUM
```

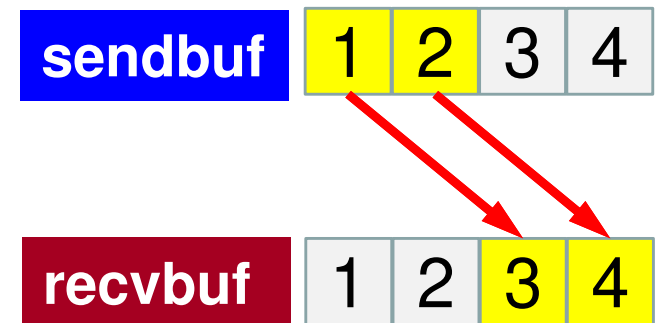
```
call MPI_REDUCE
(X0, XSUM, 1, MPI_DOUBLE_PRECISION, MPI_SUM, 0, <comm>, ierr)
```

Global summation of X0 goes to XSUM on #0 process.

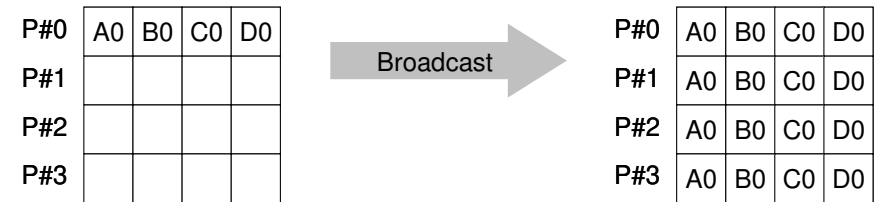
```
real(kind=8) :: X0(4)
```

```
call MPI_REDUCE
(X0(1), X0(3), 2, MPI_DOUBLE_PRECISION, MPI_SUM, 0, <comm>, ierr)
```

- Global summation of X0(1) goes to X0(3) on #0 process.
- Global summation of X0(2) goes to X0(4) on #0 process.

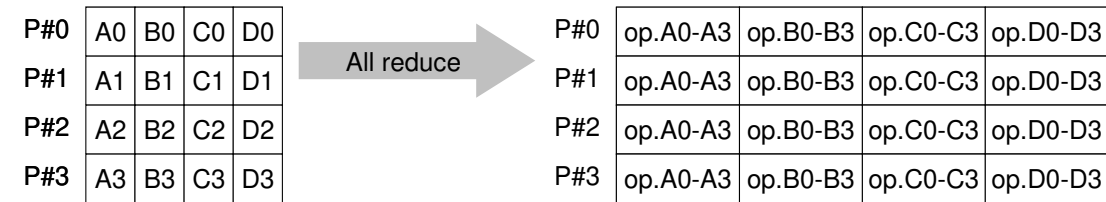


# MPI\_BCAST



- Broadcasts a message from the process with rank "root" to all other processes of the communicator
- **call MPI\_BCAST (buffer, count, datatype, root, comm, ierr)**
  - **buffer**    choice    I/O    starting address of buffer  
type is defined by "datatype"
  - **count**    I    I    number of elements in send/recv buffer
  - **datatype**    I    I    data type of elements of send/recv buffer  
 FORTRAN    MPI\_INTEGER, MPI\_REAL, MPI\_DOUBLE\_PRECISION, MPI\_CHARACTER etc.  
 C    MPI\_INT, MPI\_FLOAT, MPI\_DOUBLE, MPI\_CHAR etc.
  - **root**    I    I    rank of root process
  - **comm**    I    I    communicator
  - **ierr**    I    O    completion code

# MPI\_ALLREDUCE



- MPI\_Reduce + MPI\_Bcast
- Summation (of dot products) and MAX/MIN values are likely to be utilized in each process

- call MPI\_ALLREDUCE

(**sendbuf**, **recvbuf**, **count**, **datatype**, **op**, **comm**, **ierr**)

- **sendbuf**    choice    I            starting address of send buffer
  - **recvbuf**    choice    O            starting address receive buffer
- type is defined by "**datatype**"
- **count**        I            I            number of elements in send/recv buffer
  - **datatype**    I            I            data type of elements in send/recv buffer
  - **op**            I            I            reduce operation
  - **comm**        I            I            communicator
  - **ierr**        I            O            completion code

# “op” of MPI\_Reduce/Allreduce

```
call MPI_REDUCE
```

```
(sendbuf, recvbuf, count, datatype, op, root, comm, ierr)
```

- `MPI_MAX, MPI_MIN`            Max, Min
- `MPI_SUM, MPI_PROD`        Summation, Product
- `MPI_LAND`                Logical AND

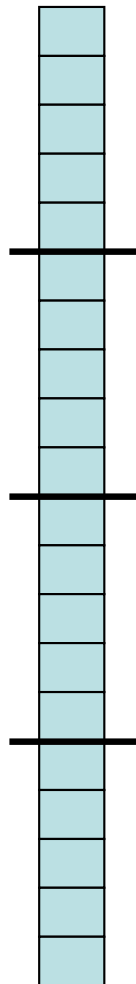


# Local Data (1/2)

- Decompose vector with length=20 into 4 domains (processes)
- Each process handles a vector with length= 5

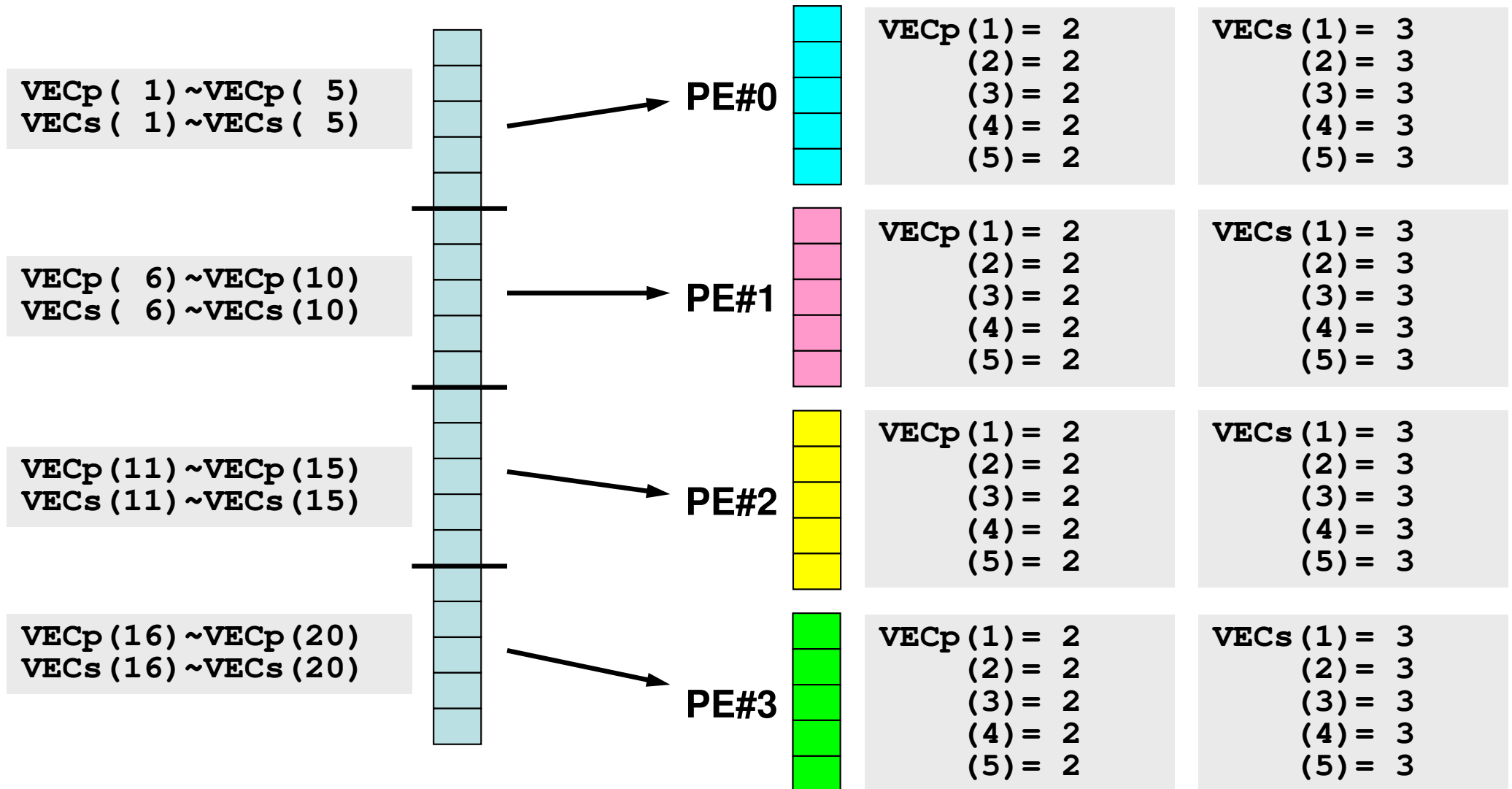
```
VECp ( 1) =  2  
      ( 2) =  2  
      ( 3) =  2  
...  
      (18) =  2  
      (19) =  2  
      (20) =  2
```

```
VECs ( 1) =  3  
      ( 2) =  3  
      ( 3) =  3  
...  
      (18) =  3  
      (19) =  3  
      (20) =  3
```



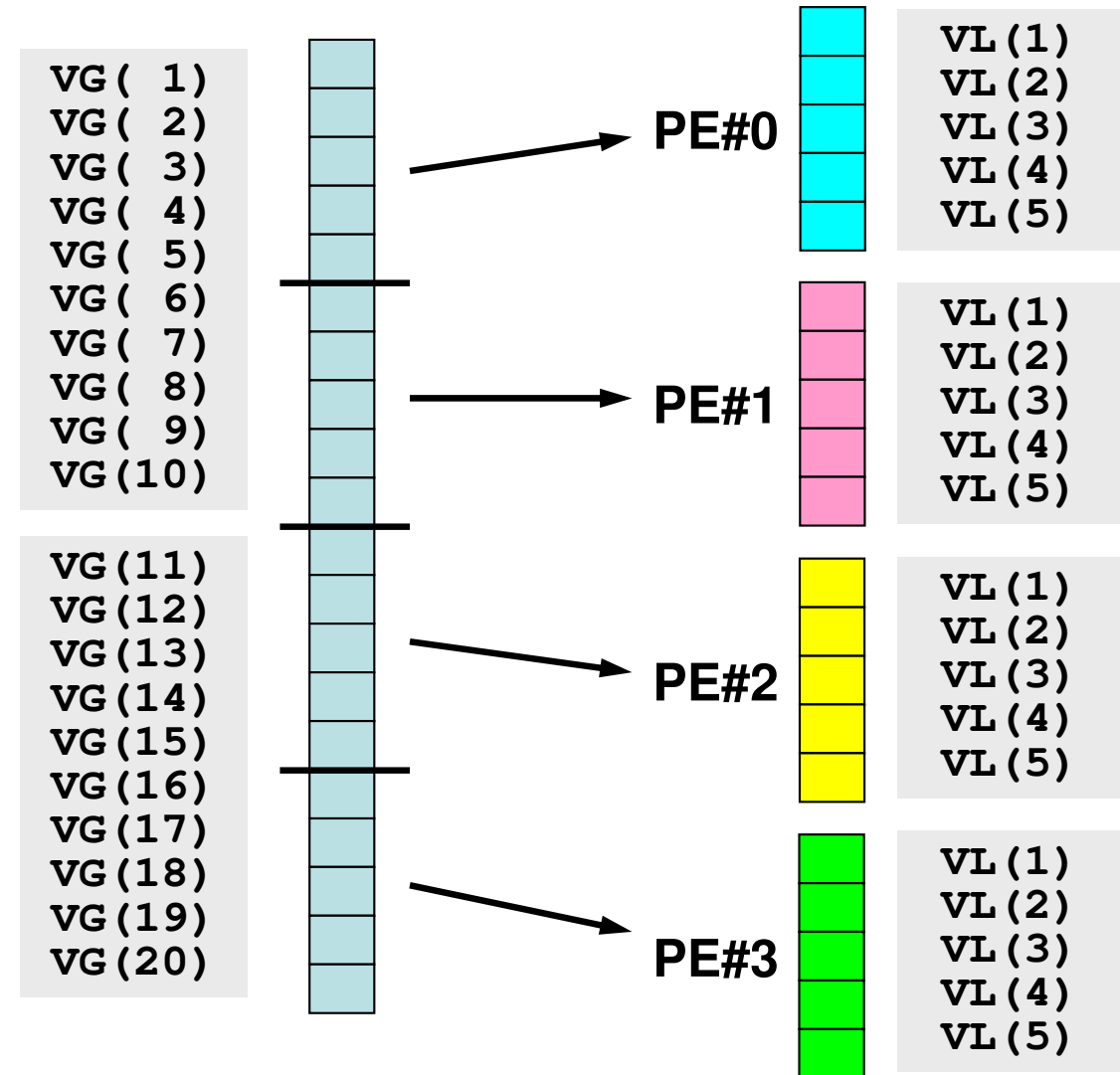
# Local Data (2/2)

- 1<sup>th</sup>-5<sup>th</sup> components of original global vector go to 1<sup>th</sup>-5<sup>th</sup> components of PE#0, 6<sup>th</sup>-10<sup>th</sup> -> PE#1, 11<sup>th</sup>-15<sup>th</sup> -> PE#2, 16<sup>th</sup>-20<sup>th</sup> -> PE#3.



# But ...

- It is too easy !! Just decomposing and renumbering from 1 (or 0).
- Of course, this is not enough. Further examples will be shown in the latter part.



# Example: Dot Product (1/3)

**<\$0-S1>/allreduce.f**

```
implicit REAL*8 (A-H,O-Z)
include 'mpif.h'
integer :: PETOT, my_rank, ierr
real(kind=8), dimension(5) :: VECp, VECs

call MPI_INIT      (ierr)
call MPI_COMM_SIZE (MPI_COMM_WORLD, PETOT, ierr )
call MPI_COMM_RANK (MPI_COMM_WORLD, my_rank, ierr )

sumA= 0.d0
sumR= 0.d0
do i= 1, 5
  VECp(i)= 2.d0
  VECs(i)= 3.d0
enddo

sum0= 0.d0
do i= 1, 5
  sum0= sum0 + VECp(i) * VECs(i)
enddo

if (my_rank.eq.0) then
  write (*,'(a)') '(my_rank, sumALLREDUCE, sumREDUCE) `
endif
```

Local vector is generated  
at each local process.

# Example: Dot Product (2/3)

```
<$0-$1>/allreduce.f
```

```
!C
!C-- REDUCE
  call MPI_REDUCE (sum0, sumR, 1, MPI_DOUBLE_PRECISION, MPI_SUM, 0, &
                 MPI_COMM_WORLD, ierr)

!C
!C-- ALL-REDUCE
  call MPI_Allreduce (sum0, sumA, 1, MPI_DOUBLE_PRECISION, MPI_SUM, &
                    MPI_COMM_WORLD, ierr)

write (*, '(a,i5, 2(1pe16.6))') 'before BCAST', my_rank, sumA, sumR
```

## Dot Product

Summation of results of each process (sum0)

“sumR” has value only on PE#0.

“sumA” has value on all processes by MPI\_Allreduce

# Example: Dot Product (3/3)

<\$O-S1>/allreduce.f

```
!C
!C-- BCAST
  call MPI_BCAST (sumR, 1, MPI_DOUBLE_PRECISION, 0, MPI_COMM_WORLD, &
                 ierr)
  write (*, '(a,i5, 2(1pe16.6))') 'after BCAST', my_rank, sumA, sumR

  call MPI_FINALIZE (ierr)

  stop
  end
```

“sumR” has value on PE#1-#3 by MPI\_Bcast

# Execute <\$0-S1>/allreduce.f/c

```
$> cd /work/gt18/t18XXX/pFEM/mpi/S1
$> module load fj
$> mpifrtpx -Kfast allreduce.f
$> mpifccpx -Nclang -Kfast allreduce.c
(modify go4.sh, 4-processes)
$> pjsub go4.sh
```

```
(my_rank, sumALLREDUCE, sumREDUCE)
before BCAST      0      1.200000E+02      1.200000E+02
after  BCAST      0      1.200000E+02      1.200000E+02

before BCAST      1      1.200000E+02      0.000000E+00
after  BCAST      1      1.200000E+02      1.200000E+02

before BCAST      3      1.200000E+02      0.000000E+00
after  BCAST      3      1.200000E+02      1.200000E+02

before BCAST      2      1.200000E+02      0.000000E+00
after  BCAST      2      1.200000E+02      1.200000E+02
```

# Examples by Collective Comm.

- Dot Products of Vectors
- **Scatter/Gather**
- Reading Distributed Files
- MPI\_Allgatherv



# Global/Local Data (1/3)

- Parallelization of an easy process where a real number  $\alpha$  is added to each component of real vector **VECg**:

```
do i= 1, NG
  VECg(i)= VECg(i) + ALPHA
enddo
```

```
for (i=0; i<NG; i++){
  VECg[i]= VECg[i] + ALPHA
}
```

# Global/Local Data (2/3)

- Configurationa
  - **NG= 32 (length of the vector)**
  - **ALPHA=1000.**
  - Process # of MPI= 4
- Vector VECg has following 32 components  
(`<$O-S1>/a1x.all`):

101.0,	103.0,	105.0,	106.0,	109.0,	111.0,	121.0,	151.0,
201.0,	203.0,	205.0,	206.0,	209.0,	211.0,	221.0,	251.0,
301.0,	303.0,	305.0,	306.0,	309.0,	311.0,	321.0,	351.0,
401.0,	403.0,	405.0,	406.0,	409.0,	411.0,	421.0,	451.0)

# Global/Local Data (3/3)

- Procedure
  - ① Reading vector **VECg** with length=32 from one process (*e.g.* 0<sup>th</sup> process)
    - Global Data
  - ② Distributing vector components to 4 MPI processes equally (*i.e.* length= 8 for each processes)
    - Local Data, Local ID/Numbering
  - ③ Adding **ALPHA** to each component of the local vector (with length= 8) on each process.
  - ④ Merging the results to global vector with length= 32.
- Actually, we do not need parallel computers for such a kind of small computation.

# Operations of Scatter/Gather (1/8)

Reading **VECg** (length=32) from a process (*e.g.* #0)

- Reading global data from #0 process

```
include 'mpif.h'
integer, parameter :: NG= 32
real(kind=8), dimension(NG):: VECg

call MPI_INIT (ierr)
call MPI_COMM_SIZE (<comm>, PETOT , ierr)
call MPI_COMM_RANK (<comm>, my_rank, ierr)

if (my_rank.eq.0) then
  open (21, file= 'a1x.all', status= 'unknown')
  do i= 1, NG
    read (21,*) VECg(i)
  enddo
  close (21)
endif
```

```
#include <mpi.h>
#include <stdio.h>
#include <math.h>
#include <assert.h>

int main(int argc, char **argv) {
  int i, NG=32;
  int PeTot, MyRank, MPI_Comm;
  double VECg[32];
  char filename[80];
  FILE *fp;

  MPI_Init(&argc, &argv);
  MPI_Comm_size(<comm>, &PeTot);
  MPI_Comm_rank(<comm>, &MyRank);

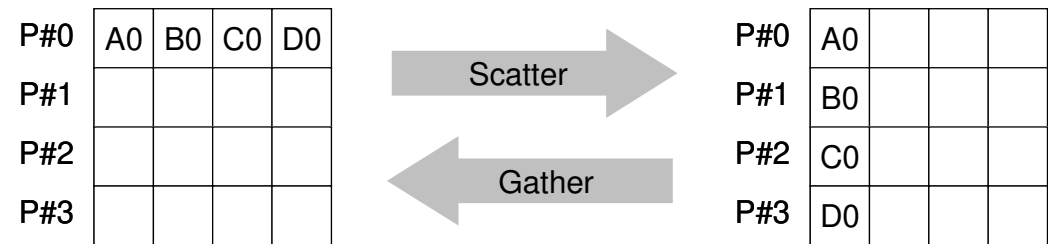
  fp = fopen("a1x.all", "r");
  if(!MyRank) for(i=0;i<NG;i++) {
    fscanf(fp, "%lf", &VECg[i]);
  }
}
```

# Operations of Scatter/Gather (2/8)

Distributing global data to 4 process equally (*i.e.* length=8 for each process)

- MPI\_Scatter

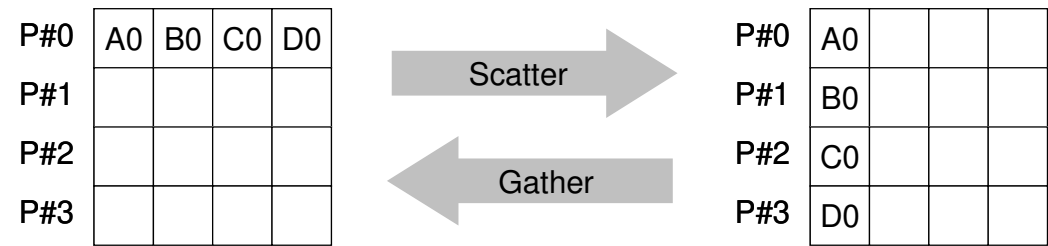
# MPI\_SCATTER



- Sends data from one process to all other processes in a communicator
  - `scount`-size messages are sent to each process
- call **MPI\_SCATTER** (**sendbuf**, **scount**, **sendtype**, **recvbuf**, **rcount**, **recvtype**, **root**, **comm**, **ierr**)
  - **sendbuf** choice I starting address of sending buffer  
type is defined by "datatype"
  - **scount** I I number of elements sent to each process
  - **sendtype** I I data type of elements of sending buffer  
FORTRAN MPI\_INTEGER, MPI\_REAL, MPI\_DOUBLE\_PRECISION, MPI\_CHARACTER etc.  
C MPI\_INT, MPI\_FLOAT, MPI\_DOUBLE, MPI\_CHAR etc.
  - **recvbuf** choice O starting address of receiving buffer
  - **rcount** I I number of elements received from the root process
  - **recvtype** I I data type of elements of receiving buffer
  - **root** I I rank of root process
  - **comm** I I communicator
  - **ierr** I O completion code

# MPI\_SCATTER

## (cont.)



- call `MPI_SCATTER (sendbuf, scount, sendtype, recvbuf, rcount, recvtype, root, comm, ierr)`
  - sendbuf choice I starting address of sending buffer  
type is defined by "datatype"
  - scount I I number of elements sent to each process
  - sendtype I I data type of elements of sending buffer
  - recvbuf choice O starting address of receiving buffer
  - rcount I I number of elements received from the root process
  - recvtype I I data type of elements of receiving buffer
  - root I I rank of root process
  - comm I I communicator
  - ierr I O completion code
- Usually
  - **scount = rcount**
  - **sendtype= recvtype**
- This function sends scount components starting from sendbuf (sending buffer) at process #root to each process in comm. Each process receives rcount components starting from recvbuf (receiving buffer).

# Operations of Scatter/Gather (3/8)

Distributing global data to 4 processes equally

- Allocating receiving buffer **VEC** (length=8) at each process.
- 8 components sent from sending buffer **VECg** of process #0 are received at each process #0-#3 as 1<sup>st</sup>-8<sup>th</sup> components of receiving buffer **VEC**.

```
integer, parameter :: N = 8
real(kind=8), dimension(N) :: VEC
...
call MPI_Scatter
      (VECg, N, MPI_DOUBLE_PRECISION, &
       VEC, N, MPI_DOUBLE_PRECISION, &
       0, <comm>, ierr)
```

```
int N=8;
double VEC [8];
...
MPI_Scatter (VECg, N, MPI_DOUBLE, VEC, N,
            MPI_DOUBLE, 0, <comm>);
```

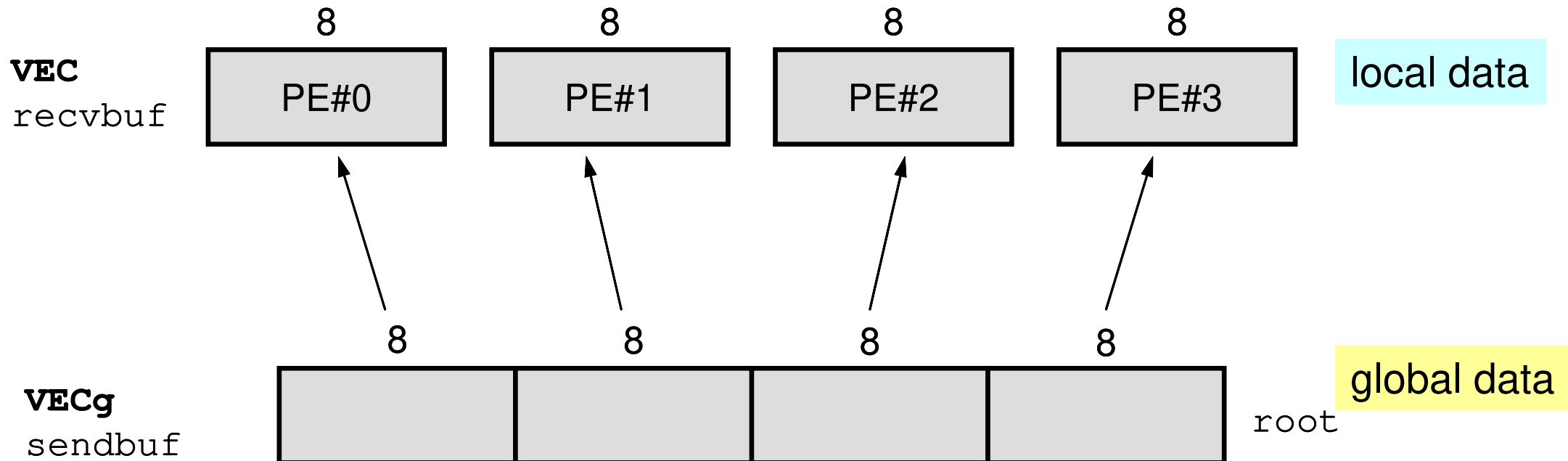
```
call MPI_SCATTER
(sendbuf, scount, sendtype, recvbuf, rcount,
recvtype, root, comm, ierr)
```



# Operations of Scatter/Gather (4/8)

Distributing global data to 4 processes equally

- 8 components are *scattered* to each process from root (#0)
- 1<sup>st</sup>-8<sup>th</sup> components of **VECg** are stored as 1<sup>st</sup>-8<sup>th</sup> ones of **VEC** at **#0**,  
9<sup>th</sup>-16<sup>th</sup> components of **VECg** are stored as 1<sup>st</sup>-8<sup>th</sup> ones of **VEC** at **#1**,  
etc.
  - **VECg**: Global Data, **VEC**: Local Data



# Operations of Scatter/Gather (5/8)

Distributing global data to 4 processes equally

- Global Data: 1<sup>st</sup>-32<sup>nd</sup> components of **VECg** at **#0**
- Local Data: 1<sup>st</sup>-8<sup>th</sup> components of **VEC** at each process
- Each component of **VEC** can be written from each process in the following way:

```
do i= 1, N
  write (*, '(a, 2i8, f10.0)') 'before', my_rank, i, VEC(i)
enddo
```

```
for(i=0; i<N; i++) {
  printf("before %5d %5d %10.0F\n", MyRank, i+1, VEC[i]);
}
```

# Operations of Scatter/Gather (5/8)

Distributing global data to 4 processes equally

- Global Data: 1<sup>st</sup>-32<sup>nd</sup> components of **VECg** at **#0**
- Local Data: 1<sup>st</sup>-8<sup>th</sup> components of **VEC** at each process
- Each component of **VEC** can be written from each process in the following way:

## PE#0

```
before 0 1 101.
before 0 2 103.
before 0 3 105.
before 0 4 106.
before 0 5 109.
before 0 6 111.
before 0 7 121.
before 0 8 151.
```

## PE#1

```
before 1 1 201.
before 1 2 203.
before 1 3 205.
before 1 4 206.
before 1 5 209.
before 1 6 211.
before 1 7 221.
before 1 8 251.
```

## PE#2

```
before 2 1 301.
before 2 2 303.
before 2 3 305.
before 2 4 306.
before 2 5 309.
before 2 6 311.
before 2 7 321.
before 2 8 351.
```

## PE#3

```
before 3 1 401.
before 3 2 403.
before 3 3 405.
before 3 4 406.
before 3 5 409.
before 3 6 411.
before 3 7 421.
before 3 8 451.
```

# Operations of Scatter/Gather (6/8)

On each process, **ALPHA** is added to each of 8 components of **VEC**

- On each process, computation is in the following way

```
real(kind=8), parameter :: ALPHA= 1000.
do i= 1, N
  VEC(i)= VEC(i) + ALPHA
enddo
```

```
double ALPHA=1000. ;
...
for(i=0; i<N; i++) {
  VEC[i]= VEC[i] + ALPHA;}

```

- Results:

<u>PE#0</u>			
after	0	1	1101.
after	0	2	1103.
after	0	3	1105.
after	0	4	1106.
after	0	5	1109.
after	0	6	1111.
after	0	7	1121.
after	0	8	1151.

<u>PE#1</u>			
after	1	1	1201.
after	1	2	1203.
after	1	3	1205.
after	1	4	1206.
after	1	5	1209.
after	1	6	1211.
after	1	7	1221.
after	1	8	1251.

<u>PE#2</u>			
after	2	1	1301.
after	2	2	1303.
after	2	3	1305.
after	2	4	1306.
after	2	5	1309.
after	2	6	1311.
after	2	7	1321.
after	2	8	1351.

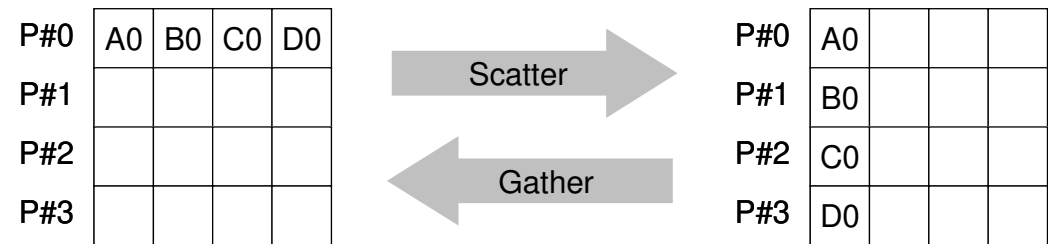
<u>PE#3</u>			
after	3	1	1401.
after	3	2	1403.
after	3	3	1405.
after	3	4	1406.
after	3	5	1409.
after	3	6	1411.
after	3	7	1421.
after	3	8	1451.

# Operations of Scatter/Gather (7/8)

Merging the results to global vector with length= 32

- Using MPI\_Gather (inverse operation to MPI\_Scatter)

# MPI\_GATHER



- Gathers together values from a group of processes, inverse operation to MPI\_Scatter
- **call MPI\_GATHER (sendbuf, scount, sendtype, recvbuf, rcount, recvtype, root, comm, ierr)**
  - **sendbuf** choice I starting address of sending buffer
  - **scount** I I number of elements sent to each process
  - **sendtype** I I data type of elements of sending buffer
  - **recvbuf** choice O starting address of receiving buffer
  - **rcount** I I number of elements received from the root process
  - **recvtype** I I data type of elements of receiving buffer
  - **root** I I **rank of root process**
  - **comm** I I communicator
  - **ierr** I O completion code
- **recvbuf** is on **root** process.

# Operations of Scatter/Gather (8/8)

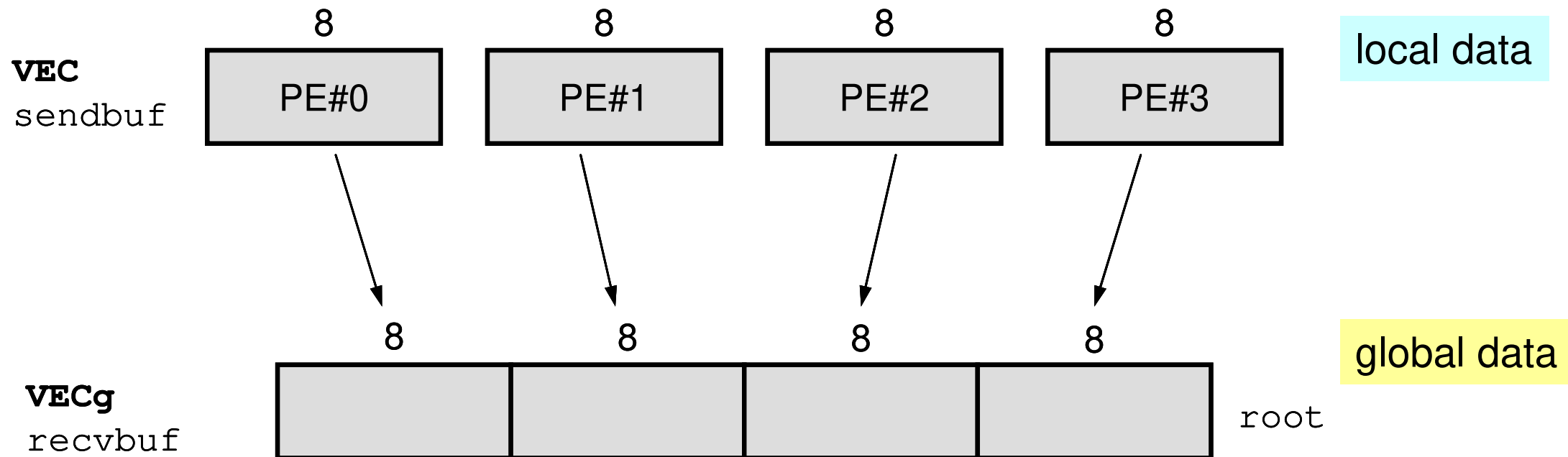
Merging the results to global vector with length= 32

- Each process components of **VEC** to **VECg** on root (#0 in this case).

```
call MPI_Gather
      (VEC , N, MPI_DOUBLE_PRECISION, &
      VECg, N, MPI_DOUBLE_PRECISION, &
      0, <comm>, ierr)
```

```
MPI_Gather (VEC, N, MPI_DOUBLE, VECg, N,
           MPI_DOUBLE, 0, <comm>);
```

- 8 components are gathered from each process to the root process.



# <\$0-S1>/scatter-gather.f/c

```
$> cd /work/gt18/t18XXX/pFEM/mpi/S1
$> module load fj
$> mpifccpx -Nclang -Kfast scatter-gather.c
$> mpifrtpx -Kfast scatter-gather.f
```

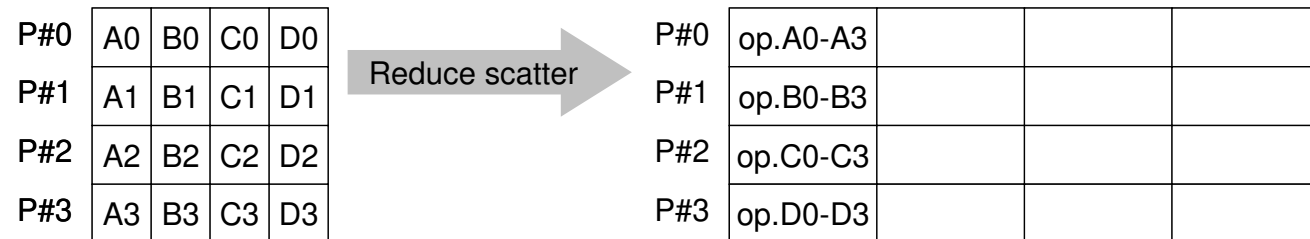
(modify go4.sh, 4-processes)

```
$> pjsub go4.sh
```

PE#0	PE#1	PE#2	PE#3
before 0 1 101.	before 1 1 201.	before 2 1 301.	before 3 1 401.
before 0 2 103.	before 1 2 203.	before 2 2 303.	before 3 2 403.
before 0 3 105.	before 1 3 205.	before 2 3 305.	before 3 3 405.
before 0 4 106.	before 1 4 206.	before 2 4 306.	before 3 4 406.
before 0 5 109.	before 1 5 209.	before 2 5 309.	before 3 5 409.
before 0 6 111.	before 1 6 211.	before 2 6 311.	before 3 6 411.
before 0 7 121.	before 1 7 221.	before 2 7 321.	before 3 7 421.
before 0 8 151.	before 1 8 251.	before 2 8 351.	before 3 8 451.
after 0 1 1101.	after 1 1 1201.	after 2 1 1301.	after 3 1 1401.
after 0 2 1103.	after 1 2 1203.	after 2 2 1303.	after 3 2 1403.
after 0 3 1105.	after 1 3 1205.	after 2 3 1305.	after 3 3 1405.
after 0 4 1106.	after 1 4 1206.	after 2 4 1306.	after 3 4 1406.
after 0 5 1109.	after 1 5 1209.	after 2 5 1309.	after 3 5 1409.
after 0 6 1111.	after 1 6 1211.	after 2 6 1311.	after 3 6 1411.
after 0 7 1121.	after 1 7 1221.	after 2 7 1321.	after 3 7 1421.
after 0 8 1151.	after 1 8 1251.	after 2 8 1351.	after 3 8 1451.

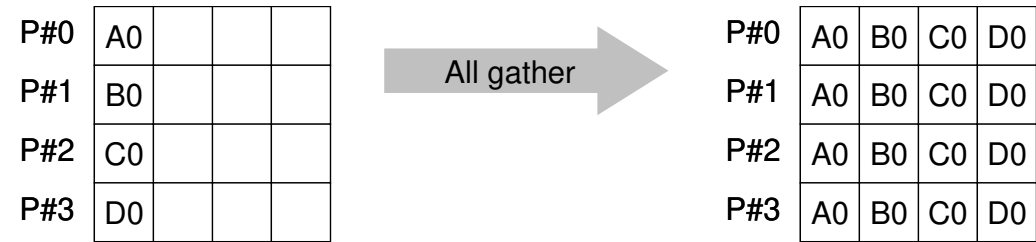


# MPI\_REDUCE\_SCATTER



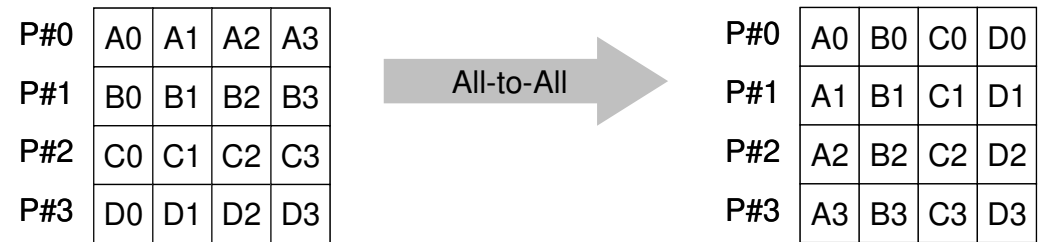
- MPI\_REDUCE + MPI\_SCATTER
- call **MPI\_REDUCE\_SCATTER (sendbuf, recvbuf, rcount, datatype, op, comm, ierr)**
  - **sendbuf** choice I starting address of sending buffer
  - **recvbuf** choice O starting address of receiving buffer
  - **rcount** I I integer array specifying the number of elements in result distributed to each process. Array must be identical on all calling processes.
  - **datatype** I I data type of elements of sending/receiving buffer
  - **op** I I reduce operation
  - **comm** I I communicator
  - **ierr** I O completion code

# MPI\_ALLGATHER



- MPI\_GATHER+MPI\_BCAST
  - Gathers data from all tasks and distribute the combined data to all tasks
- call **MPI\_ALLGATHER (sendbuf, scount, sendtype, recvbuf, rcount, recvtype, comm, ierr)**
  - **sendbuf** choice I starting address of sending buffer
  - **scount** I I number of elements sent to each process
  - **sendtype** I I data type of elements of sending buffer
  - **recvbuf** choice O starting address of receiving buffer
  - **rcount** I I number of elements received from each process
  - **recvtype** I I data type of elements of receiving buffer
  - **comm** I I communicator
  - **ierr** I O completion code

# MPI\_ALLTOALL



- Sends data from all to all processes: transformation of dense matrix
- **call MPI\_ALLTOALL (sendbuf, scount, sendtype, recvbuf, rcount, recvtype, comm, ierr)**
  - **sendbuf** choice I starting address of sending buffer
  - **scount** I I number of elements sent to each process
  - **sendtype** I I data type of elements of sending buffer
  - **recvbuf** choice O starting address of receiving buffer
  - **rcount** I I number of elements received from each process
  - **recvtype** I I data type of elements of receiving buffer
  - **comm** I I communicator
  - **ierr** I O completion code

# Examples by Collective Comm.

- Dot Products of Vectors
- Scatter/Gather
- **Reading Distributed Files**
- MPI\_Allgatherv

# Operations of Distributed Local Files

- In Scatter/Gather example, PE#0 reads global data, that is *scattered* to each processor, then parallel operations are done.
- If the problem size is very large, a single processor may not read entire global data.
  - If the entire global data is decomposed to distributed local data sets, each process can read the local data.
  - If global operations are needed to a certain sets of vectors, MPI functions, such as MPI\_Gather etc. are available.

# Reading Distributed Local Files: Uniform Vec. Length (1/2)

```
>$ cd /work/gt18/t18XXX/pFEM/mpi/S1
>$ module load fj
>$ ls a1.*
a1.0 a1.1 a1.2 a1.3    a1x.all is decomposed to
                        4 files.
>$ mpifccpx -Nclang -Kfast file.c
>$ mpifrtpx -Kfast file.f
(modify go4.sh for 4 processes)
>$ pjsub go4.sh
```

## a1.0

101.0  
103.0  
105.0  
106.0  
109.0  
111.0  
121.0  
151.0

## a1.1

201.0  
203.0  
205.0  
206.0  
209.0  
211.0  
221.0  
251.0

## a1.2

301.0  
303.0  
305.0  
306.0  
309.0  
311.0  
321.0  
351.0

## a1.3

401.0  
403.0  
405.0  
406.0  
409.0  
411.0  
421.0  
451.0

# go4.sh

```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture8-o
#PJM -L node=1
#PJM --mpi proc=4
#PJM -L elapse=00:15:00
#PJM -g gt18
#PJM -j
#PJM -e err
#PJM -o test.lst

module load fj
module load fjmpi

mpiexec ./a.out
```

Job Name
Name of "QUEUE"
Node#
Total MPI Process#
Computation Time
Group Name (Wallet)
Standard Error
Standard Output

# Reading Distributed Local Files: Uniform Vec. Length (2/2)

```
<$O-S1>/file.f
```

```
implicit REAL*8 (A-H,O-Z)
include 'mpif.h'
integer :: PETOT, my_rank, ierr
real(kind=8), dimension(8) :: VEC
character(len=80) :: filename

call MPI_INIT      (ierr)
call MPI_COMM_SIZE (MPI_COMM_WORLD, PETOT, ierr )
call MPI_COMM_RANK (MPI_COMM_WORLD, my_rank, ierr )

if (my_rank.eq.0) filename= 'a1.0'
if (my_rank.eq.1) filename= 'a1.1'
if (my_rank.eq.2) filename= 'a1.2'
if (my_rank.eq.3) filename= 'a1.3'

open (21, file= filename, status= 'unknown')
  do i= 1, 8
    read (21,*) VEC(i)
  enddo
close (21)

call MPI_FINALIZE (ierr)

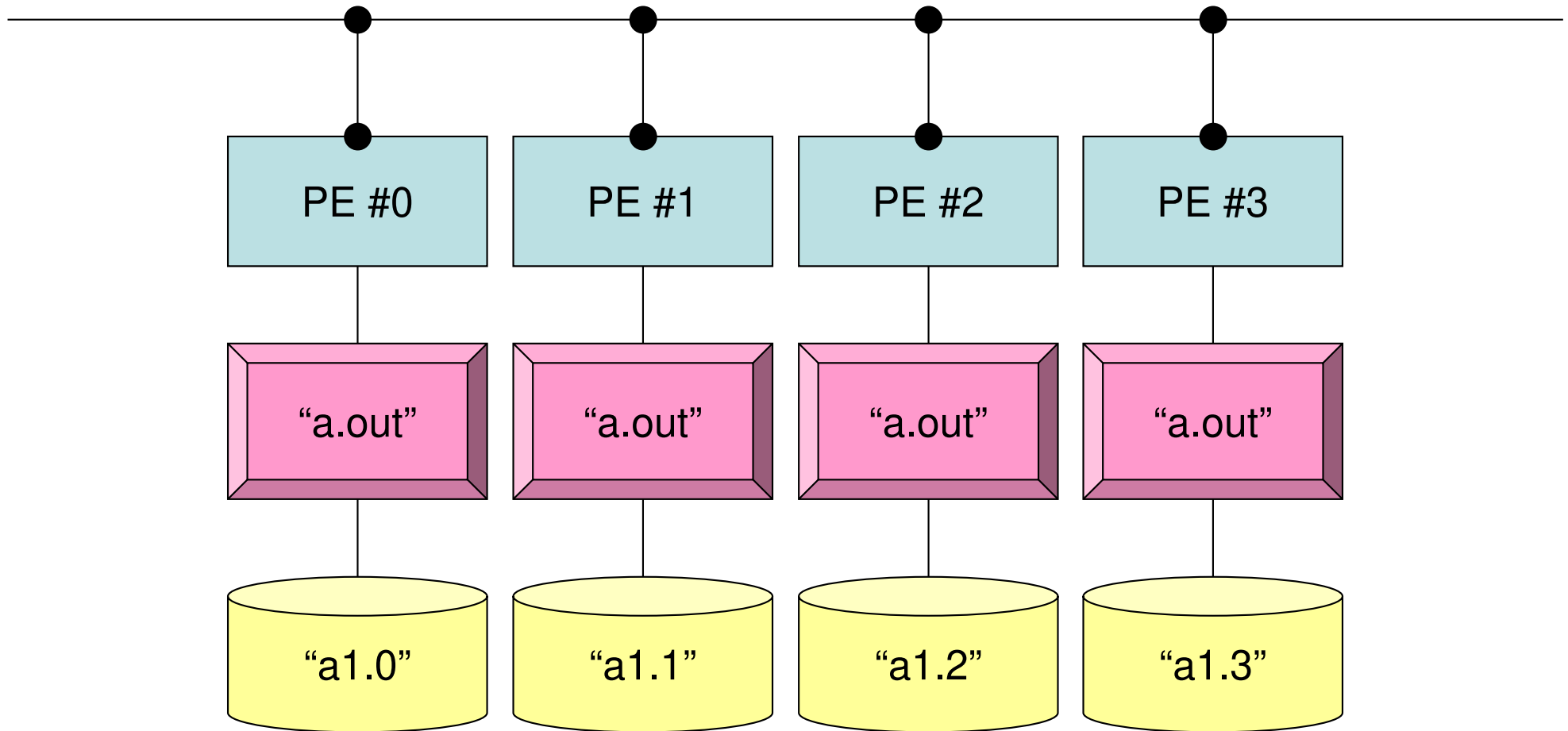
stop
end
```

Similar to  
"Hello"

Local ID is 1-8



# Typical SPMD Operation



```
mpirun -np 4 a.out
```

# Non-Uniform Vector Length (1/2)

```
>$ cd /work/gt18/t18XXX/pFEM/mpi/S1
>$ module load fj
>$ ls a2.*
  a2.0 a2.1 a2.2 a2.3
>$ cat a2.1
  5          Number of Components at each Process
201.0       Components
203.0
205.0
206.0
209.0

>$ mpifccpx -Nclang -Kfast file2.c
>$ mpifrtpx -Kfast file2.f

(modify go4.sh for 4 processes)
>$ pjsub go4.sh
```

# a2.0~a2.3

## PE#0

8  
101.0  
103.0  
105.0  
106.0  
109.0  
111.0  
121.0  
151.0

## PE#1

5  
201.0  
203.0  
205.0  
206.0  
209.0

## PE#2

7  
301.0  
303.0  
305.0  
306.0  
311.0  
321.0  
351.0

## PE#3

3  
401.0  
403.0  
405.0

# Non-Uniform Vector Length (2/2)

```
<$O-S1>/file2.f
```

```
implicit REAL*8 (A-H,O-Z)
include 'mpif.h'
integer :: PETOT, my_rank, ierr
real(kind=8), dimension(:), allocatable :: VEC
character(len=80) :: filename

call MPI_INIT (ierr)
call MPI_COMM_SIZE (MPI_COMM_WORLD, PETOT, ierr )
call MPI_COMM_RANK (MPI_COMM_WORLD, my_rank, ierr )

if (my_rank.eq.0) filename= 'a2.0'
if (my_rank.eq.1) filename= 'a2.1'
if (my_rank.eq.2) filename= 'a2.2'
if (my_rank.eq.3) filename= 'a2.3'

open (21, file= filename, status= 'unknown')
  read (21,*) N
  allocate (VEC(N))
  do i= 1, N
    read (21,*) VEC(i)
  enddo
close (21)

call MPI_FINALIZE (ierr)
stop
end
```

“N” is different at each process

# How to generate local data

- Reading global data ( $N=NG$ )
  - Scattering to each process
  - Parallel processing on each process
  - (If needed) reconstruction of global data by gathering local data
- Generating local data ( $N=NL$ ), or reading distributed local data
  - Generating or reading local data on each process
  - Parallel processing on each process
  - (If needed) reconstruction of global data by gathering local data
- In future, latter case is more important, but former case is also introduced in this class for understanding of operations of global/local data.

# Examples by Collective Comm.

- Dot Products of Vectors
- Scatter/Gather
- Reading Distributed Files
- **MPI\_Allgatherv**

# MPI\_GATHERV, MPI\_SCATTERV

- MPI\_Gather, MPI\_Scatter
  - Length of message from/to each process is uniform
- MPI\_XXXv extends functionality of MPI\_XXX by allowing a varying count of data from each process:
  - MPI\_Gatherv
  - MPI\_Scatterv
  - MPI\_Allgatherv
  - MPI\_Alltoallv

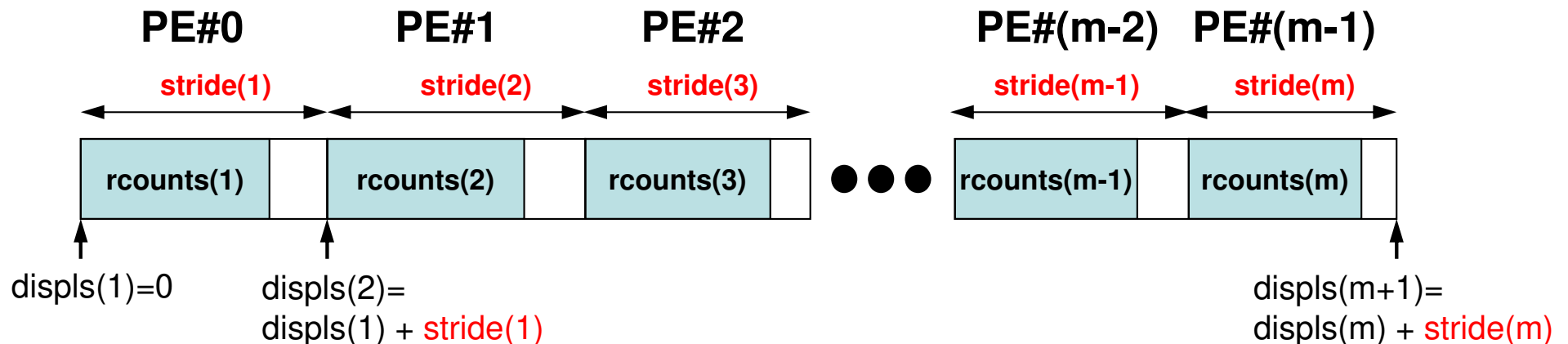
# MPI\_ALLGATHERV

- Variable count version of MPI\_Allgather
  - creates “global data” from “local data”
- call **MPI\_ALLGATHERV** (**sendbuf**, **scount**, **sendtype**, **recvbuf**, **rcounts**, **displs**, **recvtype**, **comm**, **ierr**)
  - **sendbuf** choice I starting address of sending buffer
  - **scount** I I number of elements sent to each process
  - **sendtype** I I data type of elements of sending buffer
  - **recvbuf** choice O starting address of receiving buffer
  - **rcounts** I I integer array (of length *groupsize*) containing the number of elements that are to be received from each process (array: size= PETOT)
  - **displs** I I integer array (of length *groupsize*). Entry *i* specifies the displacement (relative to *recvbuf* ) at which to place the incoming data from process *i* (array: size= PETOT+1)
  - **recvtype** I I data type of elements of receiving buffer
  - **comm** I I communicator
  - **ierr** I O completion code



# MPI\_ALLGATHERV (cont.)

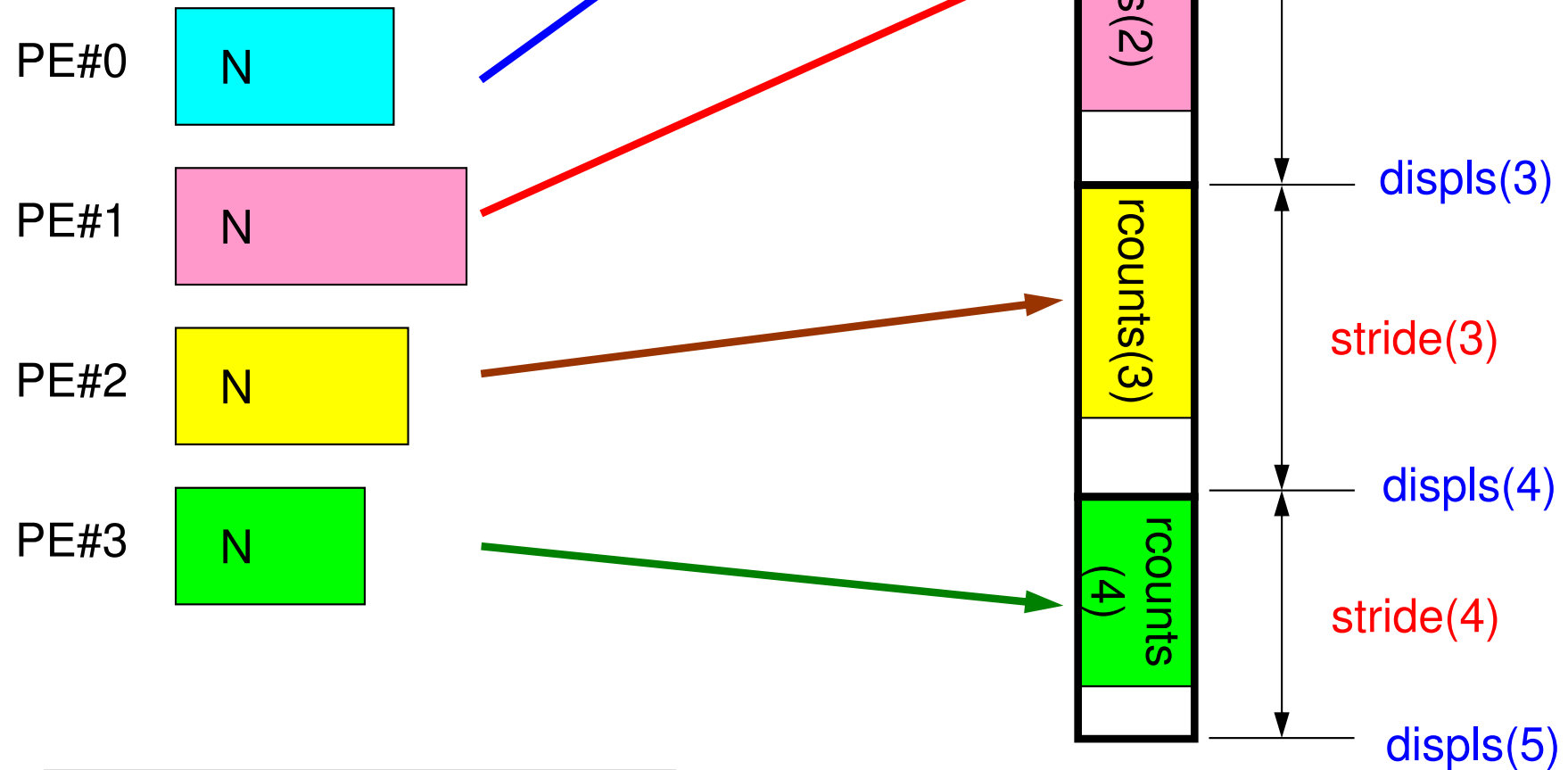
- call `MPI_ALLGATHERV (sendbuf, scount, sendtype, recvbuf, rcounts, displs, recvtype, comm, ierr)`
  - **`rcounts`** I I integer array (of length *groupsize*) containing the number of elements that are to be received from each process (array: size= `PETOT`)
  - **`displs`** I I integer array (of length *groupsize*). Entry *i* specifies the displacement (relative to `recvbuf`) at which to place the incoming data from process *i* (array: size= `PETOT+1`)
  - These two arrays are related to size of final “global data”, therefore each process requires information of these arrays (`rcounts`, `displs`)
    - Each process must have same values for all components of both vectors
  - Usually, **`stride(i) = rcounts(i)`**



$$\text{size(recvbuf)} = \text{displs}(\text{PETOT}+1) = \text{sum}(\text{stride})$$

# What MPI\_Allgatherv is doing

Generating global data from local data

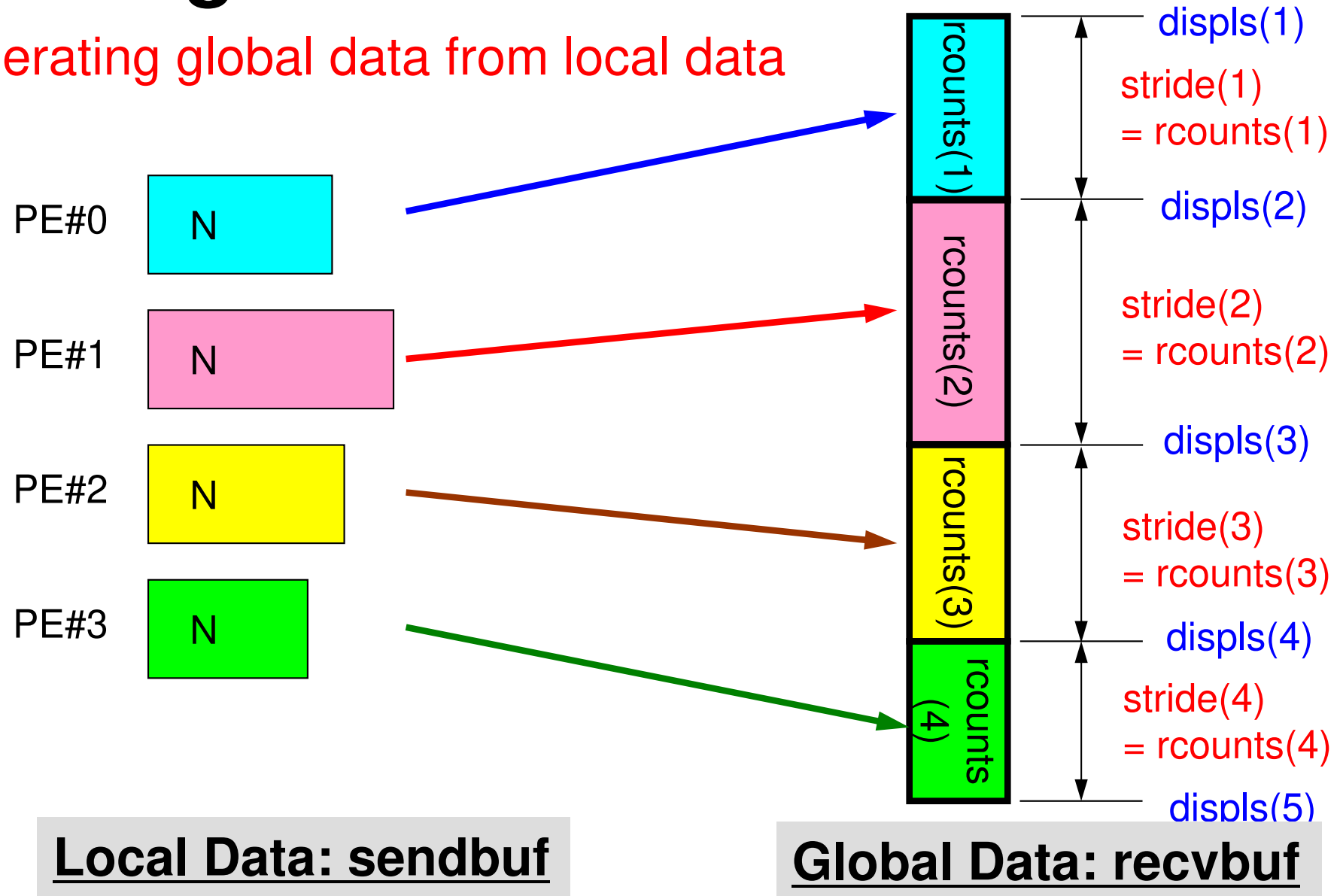


**Local Data: sendbuf**

**Global Data: recvbuf**

# What MPI\_Allgatherv is doing

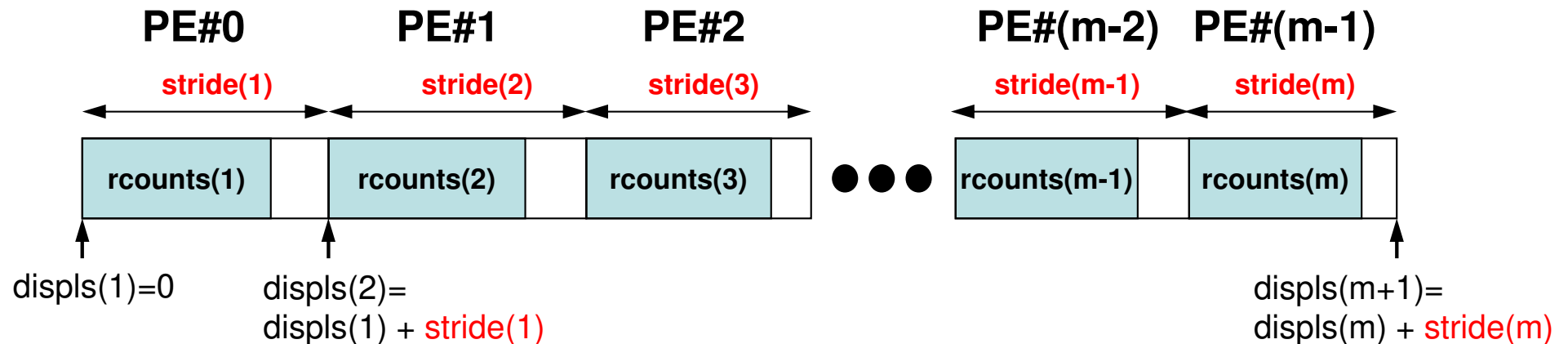
Generating global data from local data



# MPI\_Allgatherv in detail (1/2)

Fortran

- call `MPI_ALLGATHERV (sendbuf, scount, sendtype, recvbuf, rcounts, displs, recvtype, comm, ierr)`
- **rcounts**
  - Size of message from each PE: Size of Local Data (Length of Local Vector)
- **displs**
  - Address/index of each local data in the vector of global data
  - **displs (PETOT+1) = Size of Entire Global Data (Global Vector)**

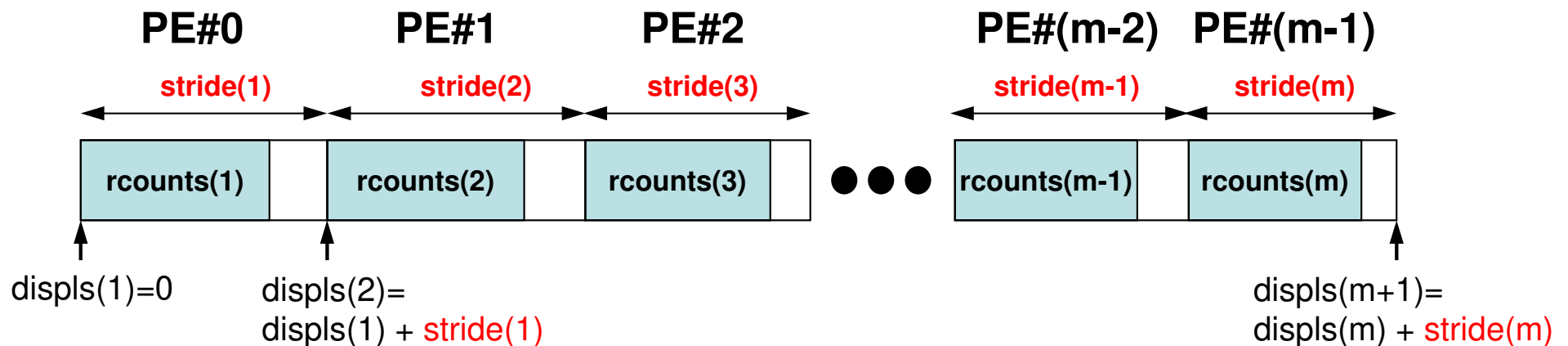


$$\text{size(recvbuf)} = \text{displs}(\text{PETOT}+1) = \text{sum}(\text{stride})$$

# MPI\_Allgatherv in detail (2/2)

Fortran

- Each process needs information of **rcounts** & **displs**
  - “**rcounts**” can be created by gathering local vector length “**N**” from each process.
  - On each process, “**displs**” can be generated from “**rcounts**” on each process.
    - $\text{stride}[i] = \text{rcounts}[i]$
  - Size of “**recvbuf**” is calculated by summation of “**rcounts**” .



$$\text{size(recvbuf)} = \text{displs}(\text{PETOT}+1) = \text{sum}(\text{stride})$$

# Preparation for MPI\_Allgather <O-S1>/agv.f

- Generating global vector from “a2.0”~”a2.3”.
- Length of the each vector is 8, 5, 7, and 3, respectively. Therefore, size of final global vector is 23 (= 8+5+7+3).

# a2.0~a2.3

## PE#0

8  
101.0  
103.0  
105.0  
106.0  
109.0  
111.0  
121.0  
151.0

## PE#1

5  
201.0  
203.0  
205.0  
206.0  
209.0

## PE#2

7  
301.0  
303.0  
305.0  
306.0  
311.0  
321.0  
351.0

## PE#3

3  
401.0  
403.0  
405.0

# Preparation: MPI\_Allgatherv (1/4)

<\$O-S1>/agv.f

```
implicit REAL*8 (A-H,O-Z)
include 'mpif.h'

integer :: PETOT, my_rank, SOLVER_COMM, ierr
real(kind=8), dimension(:), allocatable :: VEC
real(kind=8), dimension(:), allocatable :: VEC2
real(kind=8), dimension(:), allocatable :: VECg
integer(kind=4), dimension(:), allocatable :: rcounts
integer(kind=4), dimension(:), allocatable :: displs
character(len=80) :: filename

call MPI_INIT (ierr)
call MPI_COMM_SIZE (MPI_COMM_WORLD, PETOT, ierr )
call MPI_COMM_RANK (MPI_COMM_WORLD, my_rank, ierr )

if (my_rank.eq.0) filename= 'a2.0'
if (my_rank.eq.1) filename= 'a2.1'
if (my_rank.eq.2) filename= 'a2.2'
if (my_rank.eq.3) filename= 'a2.3'

open (21, file= filename, status= 'unknown')
  read (21,*) N
  allocate (VEC(N))
  do i= 1, N
    read (21,*) VEC(i)
  enddo
```

**N (NL)** is different at  
each process



# Preparation: MPI\_Allgatherv (2/4)

<\$O-S1>/agv.f

```

allocate (rcounts(PETOT), displs(PETOT+1))
rcounts= 0
write (*, '(a,10i8)') "before", my_rank, N, rcounts

call MPI_allGATHER ( N      , 1, MPI_INTEGER,      &
&                   rcounts, 1, MPI_INTEGER,      &
&                   MPI_COMM_WORLD, ierr)

write (*, '(a,10i8)') "after ", my_rank, N, rcounts
displs(1)= 0

```

**Rcounts on each PE**

PE#0 N=8

PE#1 N=5

PE#2 N=7

PE#3 N=3



MPI\_Allgather

rcounts(1:4)= {8, 5, 7, 3}

rcounts(1:4)= {8, 5, 7, 3}

rcounts(1:4)= {8, 5, 7, 3}

rcounts(1:4)= {8, 5, 7, 3}

# Preparation: MPI\_Allgatherv (2/4)

<\$O-S1>/agv.f

```
allocate (rcounts(PETOT), displs(PETOT+1))
rcounts= 0
write (*, '(a,10i8)') "before", my_rank, N, rcounts
```

```
call MPI_allGATHER ( N      , 1, MPI_INTEGER,      &
&                  rcounts, 1, MPI_INTEGER,      &
&                  MPI_COMM_WORLD, ierr)
```

**Rcounts** on each PE

```
write (*, '(a,10i8)') "after ", my_rank, N, rcounts
displs(1)= 0
```

```
do ip= 1, PETOT
  displs(ip+1)= displs(ip) + rcounts(ip)
enddo
```

**Displs** on each PE

```
write (*, '(a,10i8)') "displs", my_rank, displs
```

```
call MPI_FINALIZE (ierr)
```

```
stop
end
```

# Preparation: MPI\_Allgatherv (3/4)

```
> cd /work/gt18/t18XXX/pFEM/mpi/S1
> module load fj
> mpifrtpx -Kfast agv.f
```

(modify go4.sh for 4 processes)

```
> pjsub go4.sh
```

before	0	8	0	0	0	0
after	0	8	8	5	7	3
Displs	0	0	8	13	20	23

before	1	5	0	0	0	0
after	1	5	8	5	7	3
Displs	1	0	8	13	20	23

before	3	3	0	0	0	0
after	3	3	8	5	7	3
Displs	3	0	8	13	20	23

before	2	7	0	0	0	0
after	2	7	8	5	7	3
Displs	2	0	8	13	20	23

```
write (*, '(a,10i8)') "before", my_rank, N, rcounts
write (*, '(a,10i8)') "after ", my_rank, N, rcounts
write (*, '(a,10i8)') "displs", my_rank, displs
```

# Preparation: MPI\_Allgather (4/4)

- Only "recvbuf" is not defined yet.
- Size of "recvbuf" = "displs (PETOT+1) "

```
call MPI_allGATHERv  
  ( VEC , N, MPI_DOUBLE_PRECISION,  
    recvbuf, rcounts, displs, MPI_DOUBLE_PRECISION,  
    MPI_COMM_WORLD, ierr)
```

# Report S1 (1/2)

- ~~• Deadline: January 25<sup>th</sup> (Wed), 2023, 17:00@ITC-LMS~~
- Problem S1-1
  - Read local files  $\langle \$O-S1 \rangle/a1.0 \sim a1.3$ ,  $\langle \$O-S1 \rangle/a2.0 \sim a2.3$ .
  - Develop codes which calculate norm  $\|x\|_2$  of global vector for each case.
    - $\langle \$O-S1 \rangle/file.c$ ,  $\langle \$O-S1 \rangle/file2.c$
- Problem S1-2
  - Read local files  $\langle \$O-S1 \rangle/a2.0 \sim a2.3$ .
  - Develop a code which constructs “global vector” using `MPI_Allgatherv`.

# Report S1 (2/2)

- Problem S1-3

- Develop parallel program which calculates the following numerical integration using “trapezoidal rule” by MPI\_Reduce, MPI\_Bcast etc.
- Measure computation time, and parallel performance

$$\int_0^1 \frac{4}{1+x^2} dx$$

- Report

- Cover Page: Name, ID, and Problem ID (S1) must be written.
- Less than two pages including figures and tables (A4) for each of three sub-problems
  - Strategy, Structure of the Program, Remarks
- Source list of the program (if you have bugs)
- Output list (as small as possible)

## a012.sh

```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture8-o
#PJM -L node=1
#PJM --mpi proc=12
#PJM -L elapse=00:15:00
#PJM -g gt18
#PJM -j
#PJM -e err
#PJM -o test.lst

module load fj
module load fjmpi
mpiexec ./a.out
mpiexec numactl -l ./a.out
```

## a048.sh

```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture8-o
#PJM -L node=1
#PJM --mpi proc=48
#PJM -L elapse=00:15:00
#PJM -g gt18
#PJM -j
#PJM -e err
#PJM -o test.lst

module load fj
module load fjmpi
mpiexec ./a.out
mpiexec numactl -l ./a.out
```

## a384.sh

```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture8-o
#PJM -L node=8
#PJM --mpi proc=384
#PJM -L elapse=00:15:00
#PJM -g gt18
#PJM -j
#PJM -e err
#PJM -o test.lst

module load fj
module load fjmpi
mpiexec ./a.out
mpiexec numactl -l ./a.out
```

## a576.sh

```
#!/bin/sh
#PJM -N "test"
#PJM -L rscgrp=lecture8-o
#PJM -L node=12
#PJM --mpi proc=576
#PJM -L elapse=00:15:00
#PJM -g gt18
#PJM -j
#PJM -e err
#PJM -o test.lst

module load fj
module load fjmpi
mpiexec ./a.out
mpiexec numactl -l ./a.out
```

**numactl -l/--localalloc for utilizing local memory (no effects)**

# Number of Processes

```
#PJM -L node=1; #PJM --mpi proc= 1      1-node, 1-proc, 1-proc/n
#PJM -L node=1; #PJM --mpi proc= 4      1-node, 4-proc, 4-proc/n
#PJM -L node=1; #PJM --mpi proc=12     1-node, 12-proc, 12-proc/n
#PJM -L node=1; #PJM --mpi proc=24     1-node, 24-proc, 24-proc/n
#PJM -L node=1; #PJM --mpi proc=48     1-node, 48-proc, 48-proc/n
```

```
#PJM -L node= 4; #PJM --mpi proc=192    4-node, 192-proc, 48-proc/n
#PJM -L node= 8; #PJM --mpi proc=384    8-node, 384-proc, 48-proc/n
#PJM -L node=12; #PJM --mpi proc=576   12-node, 576-proc, 48-proc/n
```

