

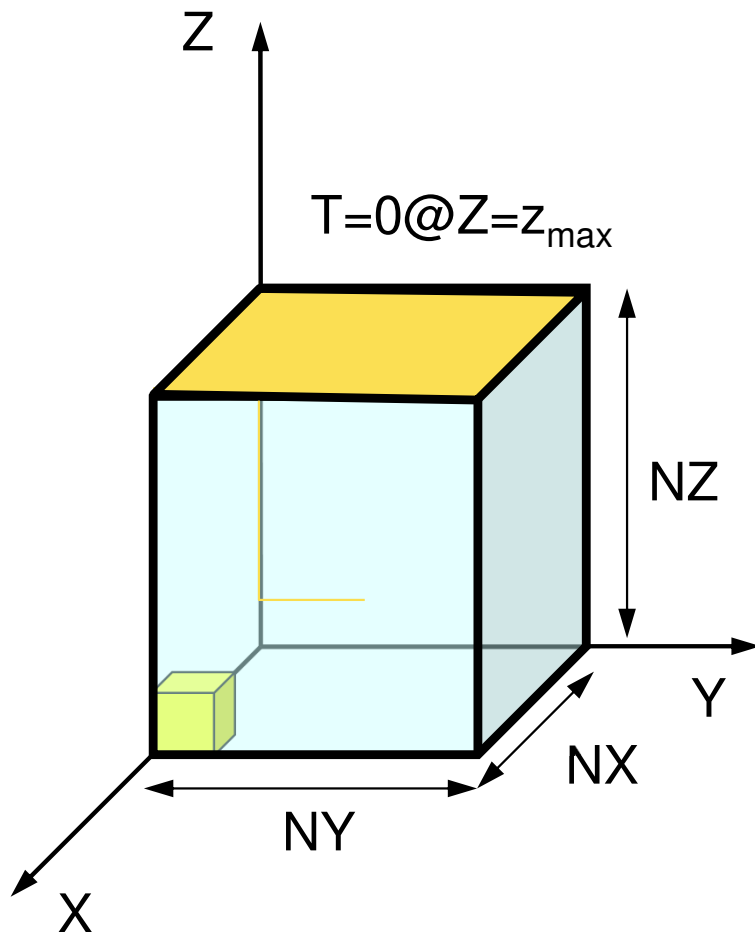
# **3D Parallel FEM (II)**

## **C**

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# 3D Steady-State Heat Conduction

$$\frac{\partial}{\partial x} \left( \lambda \frac{\partial T}{\partial x} \right) + \frac{\partial}{\partial y} \left( \lambda \frac{\partial T}{\partial y} \right) + \frac{\partial}{\partial z} \left( \lambda \frac{\partial T}{\partial z} \right) + \dot{Q}(x, y, z) = 0$$



- Heat Generation
- Uniform thermal conductivity  $\lambda$
- HEX meshes
  - 1x1x1 cubes
  - NX, NY, NZ cubes in each direction
- Boundary Conditions
  - $T=0@Z=z_{\max}$
- Heat Gen. Rate is a function of location (cell center:  $x_c, y_c$ )
  - $\dot{Q}(x, y, z) = QVOL|x_c + y_c|$

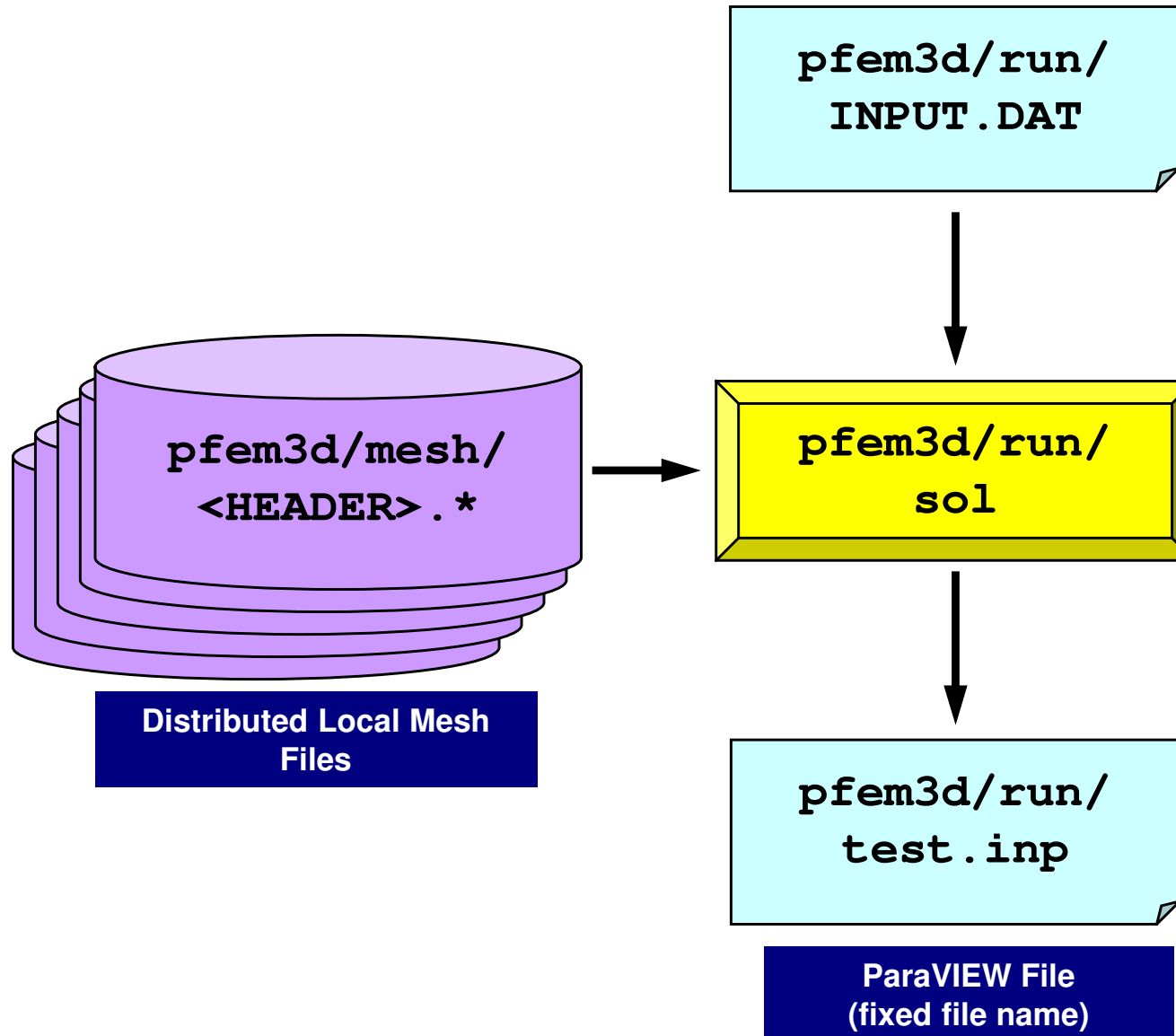
# Finite-Element Procedures

- Governing Equations
- Galerkin Method: Weak Form
- Element-by-Element Integration
  - Element Matrix
- Global Matrix
- Boundary Conditions
- Linear Solver

# FEM Procedures: Program

- Initialization
  - Control Data
  - Node, Connectivity of Elements (N: Node#, NE: Elem#)
  - Initialization of Arrays (Global/Element Matrices)
  - Element-Global Matrix Mapping (Index, Item)
- Generation of Matrix
  - Element-by-Element Operations (do icel= 1, NE)
    - Element matrices
    - Accumulation to global matrix
  - Boundary Conditions
- Linear Solver
  - Conjugate Gradient Method

# Procedures for Parallel FEM



# Control File: INPUT.DAT

## INPUT.DAT

```

../mesh/aaa  HEADER
2000         ITER
1.0 1.0     COND, QVOL
1.0e-08     RESID

```

- **HEADER :** HEADER of distributed mesh files "HEADER".my\_rank
- **ITER :** Max. Iterations for CG
- **COND :** Thermal Conductivity
- **QVOL :** Heat Generation Rate
- **RESID :** Criteria for Convergence of CG

$$\frac{\partial}{\partial x} \left( \lambda \frac{\partial T}{\partial x} \right) + \frac{\partial}{\partial y} \left( \lambda \frac{\partial T}{\partial y} \right) + \frac{\partial}{\partial z} \left( \lambda \frac{\partial T}{\partial z} \right) + \dot{Q}(x, y, z) = 0$$

$$\dot{Q}(x, y, z) = QVOL |x_c + y_c|$$

# pFEM/pfem3d/run/a08.sh

```
#!/bin/sh
#PJM -N "flat-08"
#PJM -L "rscgrp=small"
#PJM -L "node=8:torus"
#PJM --mpi "max-proc-per-node=48"
#PJM -L elapse=00:15:00
#PJM -g ra020019
#PJM -j
#PJM -e err
#PJM -o a08.lst

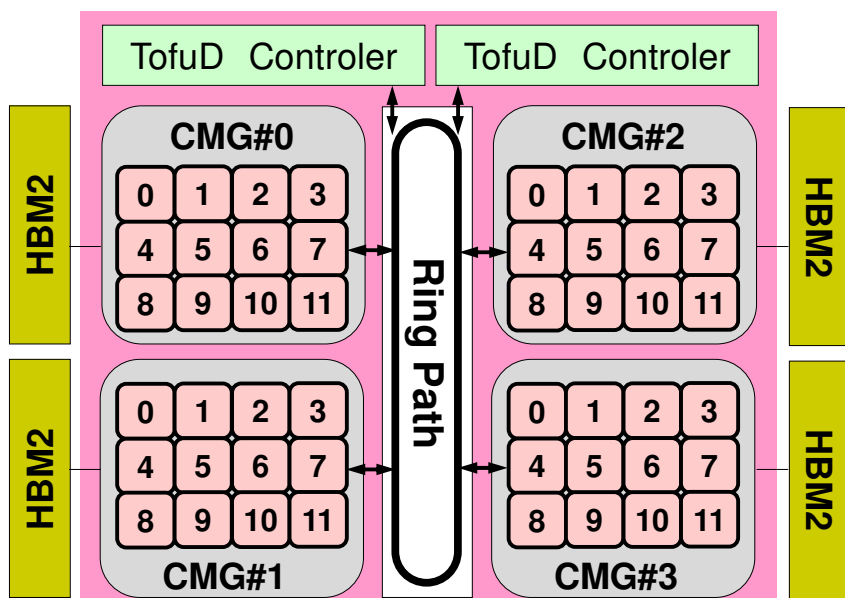
mpieexec ./sol
mpieexec numactl -l ./sol
```

Job Name
Name of "Queue/Resource Group"
Node #
MPI #/node (384/8= 48 per node)
Computation Time
Group Name (Wallet)
Standard Error
Standard Output

# Number of Processes

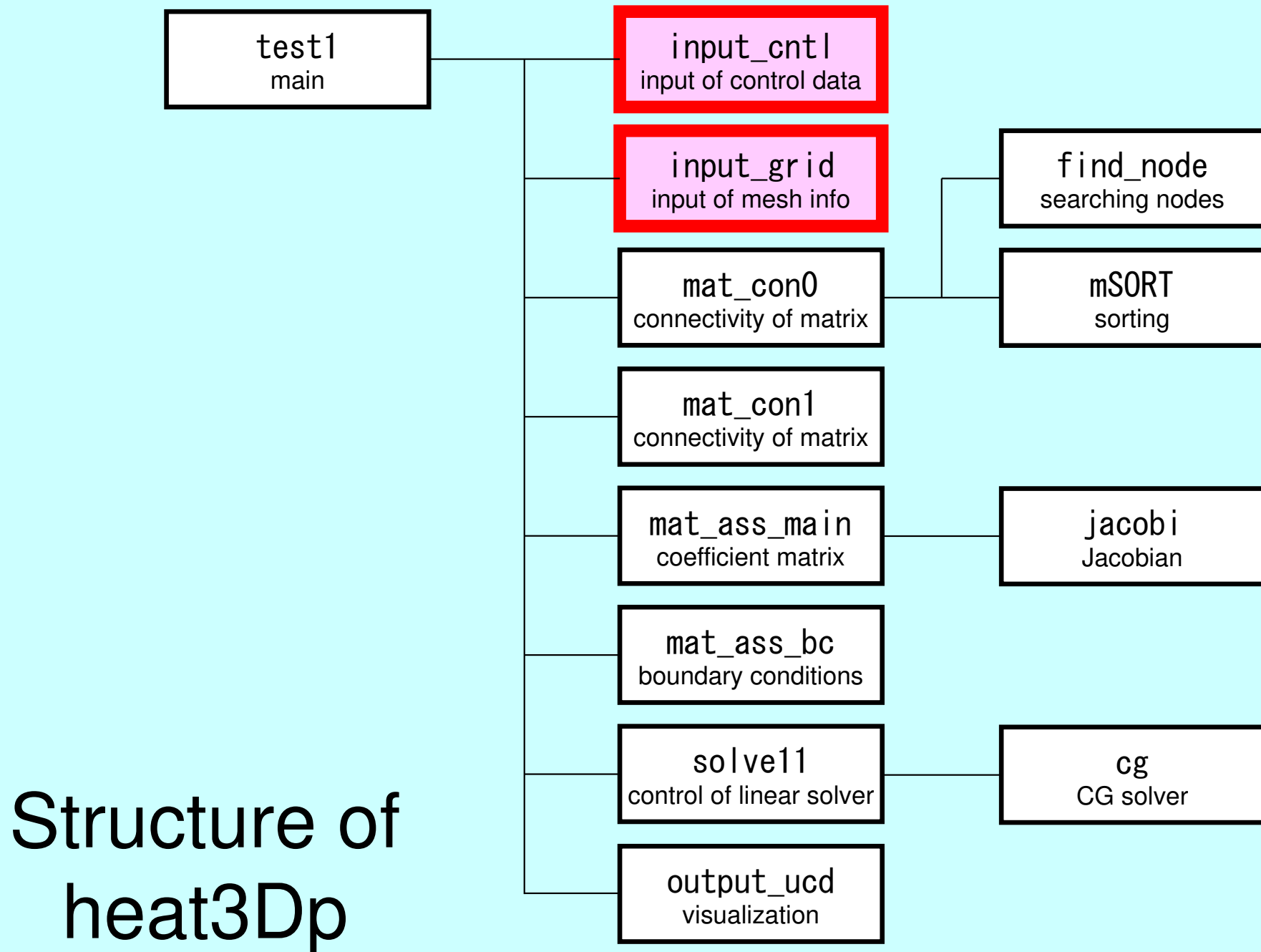
```
#PJM -L "node=1"; #PJM --mpi "max-proc-per-node=1" Proc.#= 1
#PJM -L "node=1"; #PJM --mpi "max-proc-per-node=4" Proc.#= 4
#PJM -L "node=1"; #PJM --mpi "max-proc-per-node=12" Proc.#= 12
#PJM -L "node=1"; #PJM --mpi "max-proc-per-node=24" Proc.#= 24
#PJM -L "node=1"; #PJM --mpi "max-proc-per-node=48" Proc.#= 48
```

```
#PJM -L "node=4:torus"; #PJM --mpi "max-proc-per-node=48" Proc.#=192
#PJM -L "node=8:torus"; #PJM --mpi "max-proc-per-node=48" Proc.#=384
#PJM -L "node=12:torus"; #PJM --mpi "max-proc-per-node=48" Proc.#=576
```



Because Fugaku is now very crowded, it is recommended to add **“:torus”** after **“node=XX”** in the script for getting computational resources smoothly, **if XX is larger than 1**. Example for 512 nodes: 12x12x4 with “torus”, 14x19x2 without “torus”





# Main Part

```
#include <stdio.h>
#include <stdlib.h>
FILE* fp_log;
#define GLOBAL_VALUE_DEFINE
#include "pfem_util.h"
extern void PFEM_INIT(int, char**);
extern void INPUT_CNTL();
extern void INPUT_GRID();
extern void MAT_CONO();
extern void MAT_CON1();
extern void MAT_ASS_MAIN();
extern void MAT_ASS_BC();
extern void SOLVE11();
extern void OUTPUT_UCD();
extern void PFEM_FINALIZE();
int main(int argc, char* argv[])
{
    double START_TIME, END_TIME;

    PFEM_INIT(argc, argv);

    INPUT_CNTL();
    INPUT_GRID();

    MAT_CONO();
    MAT_CON1();

    MAT_ASS_MAIN();
    MAT_ASS_BC();

    SOLVE11();

    OUTPUT_UCD();
    PFEM_FINALIZE();
}
```

# Global Variables: pfem\_util.h (1/4)

Name	Type	Size	I/O	Definition
<b>fname</b>	C	[80]	I	Name of mesh file
<b>N, NP</b>	I		I	# Node (N: Internal, NP: Internal + External)
<b>ICELTOT</b>	I		I	# Element
<b>NODGRPtot</b>	I		I	# Node Group
<b>XYZ</b>	R	[NP] [3]	I	Node Coordinates
<b>ICELNOD</b>	I	[ICELTOT] [8]	I	Element Connectivity
<b>NODGRP_INDEX</b>	I	[NODGRPtot+1]	I	# Node in each Node Group
<b>NODGRP_ITEM</b>	I	[NODGRP_INDEX [NODGRPtot+1]]	I	Node ID in each Node Group
<b>NODGRP_NAME</b>	C80	[NODGRP_INDEX [NODGRPtot+1]]	I	Name of NodeGroup
<b>NLU</b>	I		O	# Non-Zero Off-Diagonals at each node
<b>NPLU</b>	I		O	# Non-Zero Off-Diagonals
<b>D</b>	R	[NP]	O	Diagonal Block of Global Matrix
<b>B, X</b>	R	[NP]	O	RHS, Unknown Vector

# Global Variables: pfem\_util.h (2/4)

Name	Type	Size	I/O	Definition
<b>AMAT</b>	R	[NPLU]	○	Non-Zero Off-Diagonal Components of Global Matrix
<b>indexLU</b>	I	[NP+1]	○	# Non-Zero Off-Diagonal Components
<b>itemLU</b>	I	[NPLU]	○	Column ID of Non-Zero Off-Diagonal Components
<b>INLU</b>	I	[NP]	○	Number of Non-Zero Off-Diagonal Components at Each Node
<b>IALU</b>	I	[NP] [NLU]	○	Column ID of Non-Zero Off-Diagonal Components at Each Node
<b>IWKX</b>	I	[NP] [2]	○	Work Arrays
<b>ITER, ITERactual</b>	I		I	Number of CG Iterations (MAX, Actual)
<b>RESID</b>	R		I	Convergence Criteria (fixed as 1.e-8)
<b>pfemIarray</b>	I	[100]	○	Integer Parameter Array
<b>pfemRarray</b>	R	[100]	○	Real Parameter Array

# Global Variables: pfem\_util.h (3/4)

Name	Type	Size	I/O	Definition
<b>O8th</b>	R		I	= 0.125
<b>PNQ, PNE, PNT</b>	R	[2] [2] [8]	O	$\frac{\partial N_i}{\partial \xi}, \frac{\partial N_i}{\partial \eta}, \frac{\partial N_i}{\partial \zeta}$ ( $i=1 \sim 8$ ) at each Gaussian Quad. Point
<b>POS, WEI</b>	R	[2]	O	Coordinates, Weighting Factor at each Gaussian Quad. Point
<b>NCOL1, NCOL2</b>	I	[100]	O	Work arrays for sorting
<b>SHAPE</b>	R	[2] [2] [2] [8]	O	$N_i$ ( $i=1 \sim 8$ ) at each Gaussian Quad Point
<b>PNX, PNY, PNZ</b>	R	[2] [2] [2] [8]	O	$\frac{\partial N_i}{\partial x}, \frac{\partial N_i}{\partial y}, \frac{\partial N_i}{\partial z}$ ( $i=1 \sim 8$ ) at each Gaussian Quad. Point
<b>DETJ</b>	R	[2] [2] [2]	O	Determinant of Jacobian Matrix at each Gaussian Quad. Point
<b>COND, QVOL</b>	R		I	Thermal Conductivity, Heat Generation Rate

$$\frac{\partial}{\partial x} \left( \lambda \frac{\partial T}{\partial x} \right) + \frac{\partial}{\partial y} \left( \lambda \frac{\partial T}{\partial y} \right) + \frac{\partial}{\partial z} \left( \lambda \frac{\partial T}{\partial z} \right) + \dot{Q}(x, y, z) = 0$$

$$\dot{Q}(x, y, z) = QVOL |x_c + y_c|$$

# Global Variables: pfem\_util.h (4/4)

Name	Type	Size	I/O	Definition
<b>PETOT</b>	I		O	Number of PE's
<b>my_rank</b>	I		O	Process ID of MPI
<b>errno</b>	I		O	Error Flag
<b>NEIBPETOT</b>	I		I	Number of Neighbors
<b>NEIBPE</b>	I	[NEIBPETOT]	I	ID of Neighbor
<b>IMPORT_INDEX</b> <b>EXPORT_INEDX</b>	I	[NEIBPETOT+1]	I	Size of Import/Export Arrays for Communication Table
<b>IMPORT_ITEM</b>	I	[NPimport]	I	Receiving Table (External Points) NPimport=IMPORT_INDEX[NEIBPETOT+1])
<b>EXPORT_ITEM</b>	I	[NPexport]	I	Sending Table (Boundary Points) NPexport=EXPORT_INDEX[NEIBPETOT+1])
<b>ICELTOT_INT</b>	<b>I</b>		<b>I</b>	<b>Number of Local Elements</b>
<b>intELEM_list</b>	<b>I</b>	<b>[ICELTOT_INT]</b>	<b>I</b>	<b>List of Local Elements</b>

# Start/End: MPI\_Init/Finalize

```
#include "pfem_util.h"
void PFEM_INIT(int argc, char* argv[])
{
    int i;
    MPI_Init(&argc, &argv);
    MPI_Comm_size(MPI_COMM_WORLD, &PETOT);
    MPI_Comm_rank(MPI_COMM_WORLD, &my_rank);

    for (i=0; i<100; i++) pfemRarray[i]=0.0;
    for (i=0; i<100; i++) pfemIarray[i]=0;
}
```

```
#include <stdio.h>
#include <stdlib.h>
#include "pfem_util.h"

void PFEM_FINALIZE()
{
    MPI_Finalize ();

    if( my_rank == 0 ){
        fprintf(stdout, "* normal termination\n");
        exit(0);
    }
}
```

# Reading Control File: INPUT\_CNTL

```
#include <stdio.h>
#include <stdlib.h>
#include "pfem_util.h"
/** **/
void INPUT_CNTL()
{
    FILE *fp;

    if( my_rank == 0 ){
        if( (fp=fopen("INPUT.DAT","r")) == NULL) {
            fprintf(stdout,"input file cannot be opened!\n");
            exit(1);
        }

        fscanf(fp,"%s",HEADER);
        fscanf(fp,"%d",&ITER);
        fscanf(fp,"%lf %lf",&COND,&QVOL);
        fscanf(fp,"%lf",&RESID);
        fclose(fp);

        MPI_Bcast(HEADER,80,MPI_CHAR,0,MPI_COMM_WORLD);
        MPI_Bcast(&ITER,1,MPI_INTEGER,0,MPI_COMM_WORLD);
        MPI_Bcast(&COND,1,MPI_DOUBLE,0,MPI_COMM_WORLD);
        MPI_Bcast(&QVOL,1,MPI_DOUBLE,0,MPI_COMM_WORLD);
        MPI_Bcast(&RESID,1,MPI_DOUBLE,0,MPI_COMM_WORLD);

        pfemRarray[0]= RESID;
        pfemIarray[0]= ITER;
    }
}
```



# Reading Meshes: INPUT\_GRID (1/3)

```

#include <stdio.h>
#include <stdlib.h>
#include "pfem_util.h"
#include "allocate.h"
/** external functions **/
extern void ERROR_EXIT (int, int);
extern void DEFINE_FILE_NAME(char*, char*, int);
/** **/
void INPUT_GRID()
{
    FILE *fp;
    int i, j, k, ii, kk, kkk, nn, icel, iS, iE, ic0;
    int NTYPE, IMAT;
    int idummy;

    DEFINE_FILE_NAME(HEADER, fname, my_rank);
    if( (fp=fopen(fname, "r")) == NULL){
        fprintf(stdout, "input file cannot be opened!\n");
        exit(1);}

    /**
    NEIB-PE
    **/
    fscanf(fp, "%d", &kkk);
    fscanf(fp, "%d", &NEIBPETOT);

    NEIBPE=(int*)allocate_vector(sizeof(int), NEIBPETOT);
    for(i=0; i<NEIBPETOT; i++) fscanf(fp, "%d", &NEIBPE[i]);

    for(i=0; i<NEIBPETOT; i++){
        if( NEIBPE[i] > PETOT-1 ){
            ERROR_EXIT (202, my_rank);}
    }
}

```

# Name of Distributed Local Mesh File: DEFINE\_FILE\_NAME HEADER + Rank ID

```
#include <stdio.h>
#include <string.h>
void DEFINE_FILE_NAME (char HEADERo[], char filename[], int my_rank)
{
    char string[80];
    sprintf(string, ".%d", my_rank);
    strcpy(filename, HEADERo);
    strcat(filename, string);
}
```

# allocate, deallocate

```

#include <stdio.h>
#include <stdlib.h>
void* allocate_vector(int size, int m)
{
    void *a;
    if ( ( a=(void *)malloc( m * size ) ) == NULL ) {
        fprintf(stdout, "Error:Memory does not enough! in vector %n");
        exit(1);
    }
    return a;
}

void deallocate_vector(void *a)
{
    free( a );
}

void** allocate_matrix(int size, int m, int n)
{
    void **aa;
    int i;
    if ( ( aa=(void **)malloc( m * sizeof(void*) ) ) == NULL ) {
        fprintf(stdout, "Error:Memory does not enough! aa in matrix %n");
        exit(1);
    }
    if ( ( aa[0]=(void *)malloc( m * n * size ) ) == NULL ) {
        fprintf(stdout, "Error:Memory does not enough! in matrix %n");
        exit(1);
    }
    for(i=1; i<m; i++) aa[i]=(char*)aa[i-1]+size*n;
    return aa;
}

void deallocate_matrix(void **aa)
{
    free( aa );
}

```

Same interface with FORTRAN

# Reading Meshes: INPUT\_GRID (2/3)

```

/**
  NODE
  **/
  fscanf(fp, "%d %d", &NP, &N);

  XYZ = (KREAL**) allocate_matrix(sizeof(KREAL), NP, 3);
  NODE_ID= (KINT **) allocate_matrix(sizeof(KINT ), NP, 2);

  for (i=0; i<NP; i++) {
      for (j=0; j<3; j++) {
          XYZ[i][j]=0.0;
      }
  }

  for (i=0; i<NP; i++) {
      fscanf(fp, "%d %d %lf %lf %lf", &NODE_ID[i][0], &NODE_ID[i][1], &XYZ[i][0], &XYZ[i][1], &XYZ[i][2]);
  }

/**
  ELEMENT
  **/
  fscanf(fp, "%d %d", &ICELTOT, &ICELTOT_INT);

  ICELNOD= (KINT**) allocate_matrix(sizeof(KINT), ICELTOT, 8);
  intELEM_list= (KINT*) allocate_vector(sizeof(KINT), ICELTOT);
  ELEM_ID= (KINT**) allocate_matrix(sizeof(KINT), ICELTOT, 2);

  for (i=0; i<ICELTOT; i++) fscanf(fp, "%d", &NTYPE);

  for (icel=0; icel<ICELTOT; icel++) {
      fscanf(fp, "%d %d %d %d %d %d %d %d %d %d %d",
          &ELEM_ID[icel][0], &ELEM_ID[icel][1],
          &IMAT,
          &ICELNOD[icel][0], &ICELNOD[icel][1], &ICELNOD[icel][2], &ICELNOD[icel][3],
          &ICELNOD[icel][4], &ICELNOD[icel][5], &ICELNOD[icel][6], &ICELNOD[icel][7]);
  }

  for (ic0=0; ic0<ICELTOT_INT; ic0++) fscanf(fp, "%d", &intELEM_list[ic0]);

```

# Reading Meshes: INPUT\_GRID (3/3)

```

/**
COMMUNICATION table
**/
IMPORT_INDEX=(int*)allocate_vector(sizeof(int), NEIBPETOT+1);
EXPORT_INDEX=(int*)allocate_vector(sizeof(int), NEIBPETOT+1);

for(i=0; i<NEIBPETOT+1; ++i) IMPORT_INDEX[i]=0;
for(i=0; i<NEIBPETOT+1; ++i) EXPORT_INDEX[i]=0;

if( PETOT != 1 ) {
    for(i=1; i<=NEIBPETOT; i++) fscanf(fp, "%d", &IMPORT_INDEX[i]);
    nn=IMPORT_INDEX[NEIBPETOT];
    if( nn > 0 ) IMPORT_ITEM=(int*)allocate_vector(sizeof(int), nn);
    for(i=0; i<nn; i++) fscanf(fp, "%d %d", &IMPORT_ITEM[i], &idummy);

    for(i=1; i<=NEIBPETOT; i++) fscanf(fp, "%d", &EXPORT_INDEX[i]);
    nn=EXPORT_INDEX[NEIBPETOT];
    if( nn > 0 ) EXPORT_ITEM=(int*)allocate_vector(sizeof(int), nn);
    for(i=0; i<nn; i++) fscanf(fp, "%d", &EXPORT_ITEM[i]);}

/**
NODE grp. info.
**/
fscanf(fp, "%d", &NODGRPtot);

NODGRP_INDEX=(KINT* )allocate_vector(sizeof(KINT), NODGRPtot+1);
NODGRP_NAME =(CHAR80*)allocate_vector(sizeof(CHAR80), NODGRPtot);
for(i=0; i<NODGRPtot+1; i++) NODGRP_INDEX[i]=0;

for(i=0; i<NODGRPtot; i++) fscanf(fp, "%d", &NODGRP_INDEX[i+1]);
nn=NODGRP_INDEX[NODGRPtot];
NODGRP_ITEM=(KINT*)allocate_vector(sizeof(KINT), nn);

for(k=0; k<NODGRPtot; k++) {
    iS= NODGRP_INDEX[k];
    iE= NODGRP_INDEX[k+1];
    fscanf(fp, "%s", NODGRP_NAME[k].name);
    nn= iE - iS;
    if( nn != 0 ) {
        for(kk=iS; kk<iE; kk++) fscanf(fp, "%d", &NODGRP_ITEM[kk]);}
}

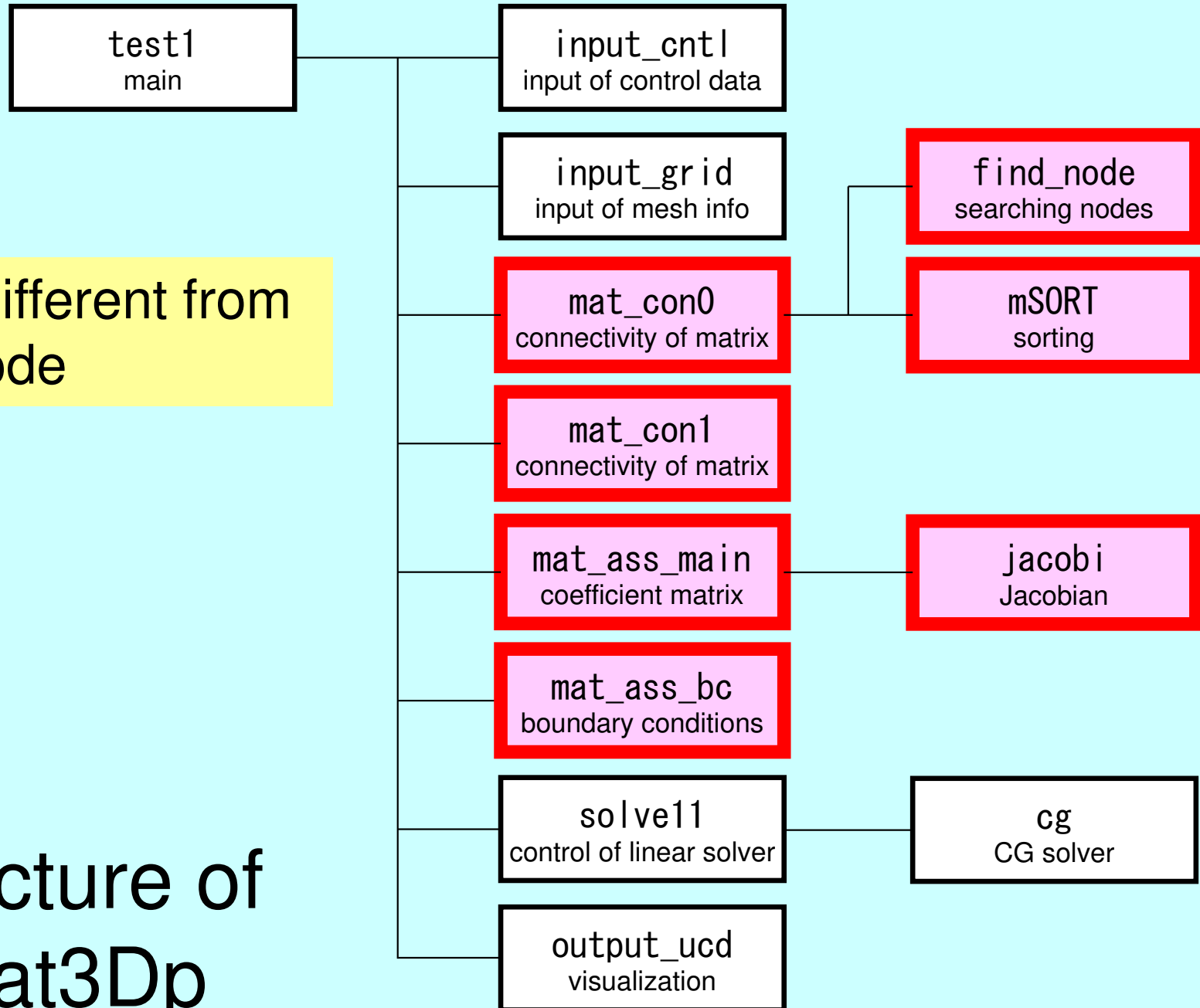
```

# Parallel FEM Procedures: Program

- Initialization
  - Control Data
  - Node, Connectivity of Elements (N: Node#, NE: Elem#)
  - **Initialization of Arrays (Global/Element Matrices)**
  - **Element-Global Matrix Mapping (Index, Item)**
- **Generation of Matrix**
  - **Element-by-Element Operations (do icel= 1, NE)**
    - Element matrices
    - Accumulation to global matrix
  - **Boundary Conditions**
- Linear Solver
  - Conjugate Gradient Method

NOT so different from  
1-CPU code

## Structure of heat3Dp



# Main Part

```

#include <stdio.h>
#include <stdlib.h>
FILE* fp_log;
#define GLOBAL_VALUE_DEFINE
#include "pfem_util.h"
extern void PFEM_INIT(int, char**);
extern void INPUT_CNTL();
extern void INPUT_GRID();
extern void MAT_CONO();
extern void MAT_CON1();
extern void MAT_ASS_MAIN();
extern void MAT_ASS_BC();
extern void SOLVE11();
extern void OUTPUT_UCD();
extern void PFEM_FINALIZE();
int main(int argc, char* argv[])
{
    double START_TIME, END_TIME;

    PFEM_INIT(argc, argv);

    INPUT_CNTL();
    INPUT_GRID();

    MAT_CONO();
    MAT_CON1();

    MAT_ASS_MAIN();
    MAT_ASS_BC();

    SOLVE11();

    OUTPUT_UCD();
    PFEM_FINALIZE();
}

```

**MAT\_CON0: generates INU, IALU**

**MAT\_CON1: generates index, item**

**Node ID starting from "1"**



# Please compare parallel/serial codes

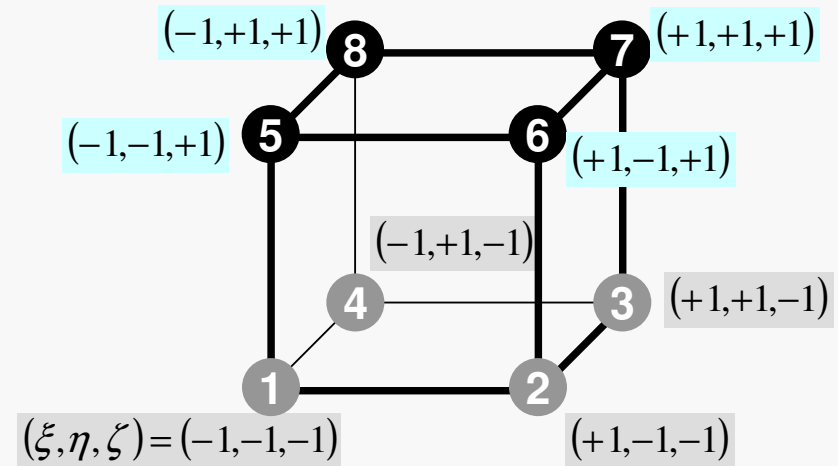
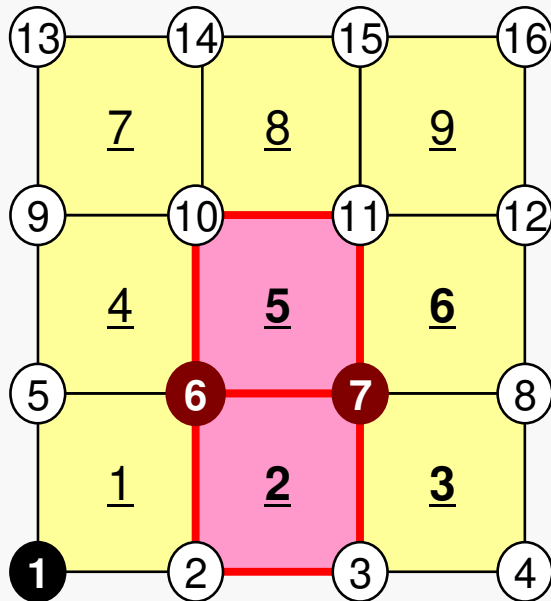
```
$ cd /home/ra020019/<Your-UID>/pFEM/pfem3d/src  
  
$ diff mat_con1.c ../../fem3d/src/mat_con0.c  
$ diff mat_con0.c ../../fem3d/src/mat_con1.c  
$ diff mat_ass_main.c ../../fem3d/src/mat_ass_main.c  
$ diff mat_ass_bc.c ../../fem3d/src/mat_ass_bc.c
```

# MAT\_CON0: Overview

```

do icel= 1, ICELTOT
  generate INLU, IALU
  according to 8 nodes of hex. elements
  (FIND_NODE)
enddo

```



# Generating Connectivity of Matrix MAT\_CON0 (1/4)

```

/**
** MAT_CON0
**/

#include <stdio.h>
#include "pfem_util.h"
#include "allocate.h "

extern FILE *fp_log;
/** external functions **/
extern void mSORT(int*, int*, int);
/** static functuons **/
static void FIND_TS_NODE (int, int);

void MAT_CON0()
{
    int i, j, k, icel, in;
    int in1, in2, in3, in4, in5, in6, in7, in8;
    int NN;

    NLU= 26;

    INLU= (KINT* ) allocate_vector (sizeof (KINT), NP);
    IALU= (KINT**) allocate_matrix (sizeof (KINT), NP, NLU);

    for (i=0; i<NP; i++) INLU[i]=0;
    for (i=0; i<NP; i++) for (j=0; j<NLU; j++) IALU[i][j]=0;

```

## NLU:

Maximum number of connected nodes to each node (number of upper/lower non-zero off-diagonal blocks)

In the current problem, geometry is rather simple. Therefore we can specify NLU in this way.

If it's not clear ->  
Try more flexible implementation

# Generating Connectivity of Matrix MAT\_CON0 (1/4)

```

/**
** MAT_CON0
**/

#include <stdio.h>
#include "pfem_util.h"
#include "allocate.h"

extern FILE *fp_log;
/** external functions */
extern void mSORT(int*, int*, int);
/** static functions */
static void FIND_TS_NODE (int, int);

void MAT_CON0()
{
  int i, j, k, icel, in;
  int in1, in2, in3, in4, in5, in6, in7, in8;
  int NN;

  NLU= 26;

  INLU=(KINT* ) allocate_vector (sizeof (KINT), NP) ;
  IALU=(KINT**) allocate_matrix (sizeof (KINT), NP, NLU) ;

  for (i=0; i<NP; i++) INLU[i]=0;
  for (i=0; i<NP; i++) for (j=0; j<NLU; j++) IALU[i][j]=0;

```

Array	Size	Description
INLU	[NP]	Number of connected nodes to each node (lower/upper)
IALU	[NP] [NLU]	Corresponding connected node ID (column ID)

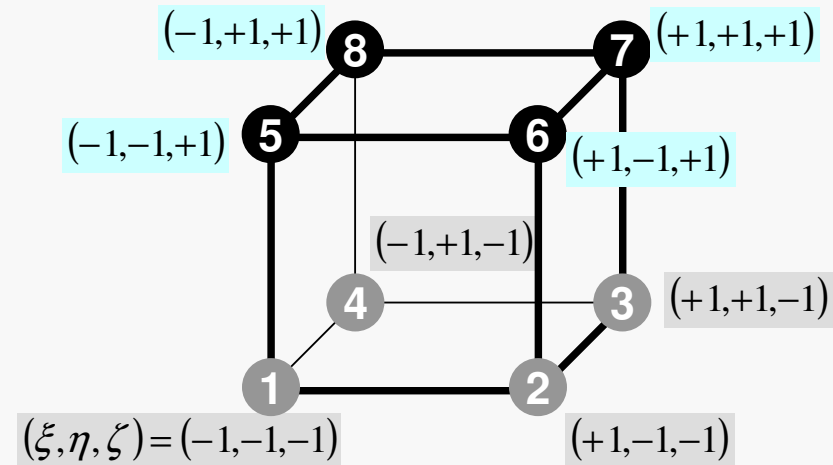
# Generating Connectivity of Matrix MAT\_CON0 (2/4): Starting from 1

```
for( icel=0; icel< ICELTOT; icel++) {
  in1=ICELNOD[ icel ][ 0 ];
  in2=ICELNOD[ icel ][ 1 ];
  in3=ICELNOD[ icel ][ 2 ];
  in4=ICELNOD[ icel ][ 3 ];
  in5=ICELNOD[ icel ][ 4 ];
  in6=ICELNOD[ icel ][ 5 ];
  in7=ICELNOD[ icel ][ 6 ];
  in8=ICELNOD[ icel ][ 7 ];
```

```
  FIND_TS_NODE (in1, in2);
  FIND_TS_NODE (in1, in3);
  FIND_TS_NODE (in1, in4);
  FIND_TS_NODE (in1, in5);
  FIND_TS_NODE (in1, in6);
  FIND_TS_NODE (in1, in7);
  FIND_TS_NODE (in1, in8);
```

```
  FIND_TS_NODE (in2, in1);
  FIND_TS_NODE (in2, in3);
  FIND_TS_NODE (in2, in4);
  FIND_TS_NODE (in2, in5);
  FIND_TS_NODE (in2, in6);
  FIND_TS_NODE (in2, in7);
  FIND_TS_NODE (in2, in8);
```

```
  FIND_TS_NODE (in3, in1);
  FIND_TS_NODE (in3, in2);
  FIND_TS_NODE (in3, in4);
  FIND_TS_NODE (in3, in5);
  FIND_TS_NODE (in3, in6);
  FIND_TS_NODE (in3, in7);
  FIND_TS_NODE (in3, in8);
```



# FIND\_TS\_NODE: Search Connectivity

## INLU,IALU: Automatic Search

```

/**
 *** FIND_TS_NODE
 **/

static void FIND_TS_NODE (int ip1,int ip2)
{
  int kk, icou;

  for (kk=1;kk<=INLU[ip1-1];kk++) {
    if(ip2 == IALU[ip1-1][kk-1]) return;
  }

  icou=INLU[ip1-1]+1;
  IALU[ip1-1][icou-1]=ip2;
  INLU[ip1-1]=icou;

  return;
}

```

Array	Size	Description
INLU	[NP]	Number of connected nodes to each node (lower/upper)
IALU	[NP] [NLU]	Corresponding connected node ID (column ID)

# FIND\_TS\_NODE: Search Connectivity

## INLU,IALU: Automatic Search Element #2

```

/**
 *** FIND_TS_NODE
 **/

static void FIND_TS_NODE (int ip1,int ip2)
{
  int kk, icou;

  for (kk=1;kk<=INLU[ip1-1];kk++) {
    if(ip2 == IALU[ip1-1][kk-1]) return;
  }

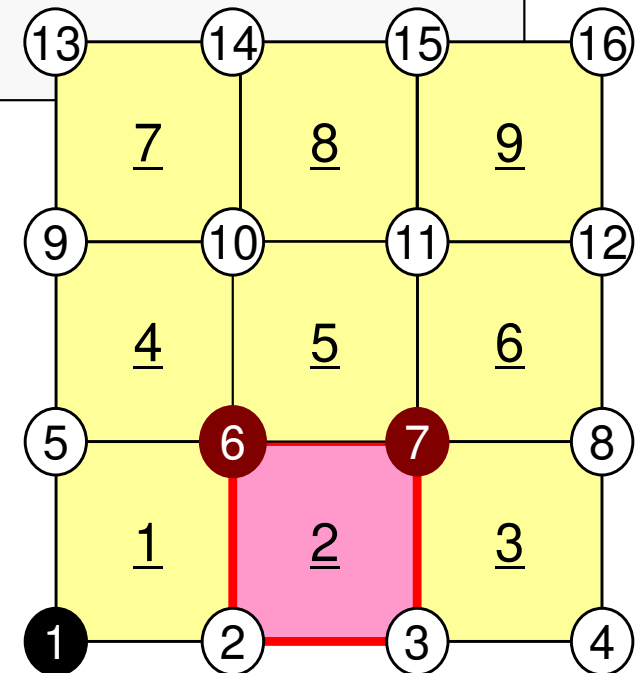
  icou=INLU[ip1-1]+1;
  IALU[ip1-1][icou-1]=ip2;
  INLU[ip1-1]=icou;

  return;
}

```

Checking whether ip2 is included in IALU[ip1-1][kk], or not

ip1: No.6 node  
ip2: No.7 node



# FIND\_TS\_NODE: Search Connectivity

## INLU,IALU: Automatic Search Element #2

```

/**
 *** FIND_TS_NODE
 **/

static void FIND_TS_NODE (int ip1,int ip2)
{
  int kk, icou;

  for (kk=1;kk<=INLU[ip1-1];kk++) {
    if(ip2 == IALU[ip1-1][kk-1]) return;
  }

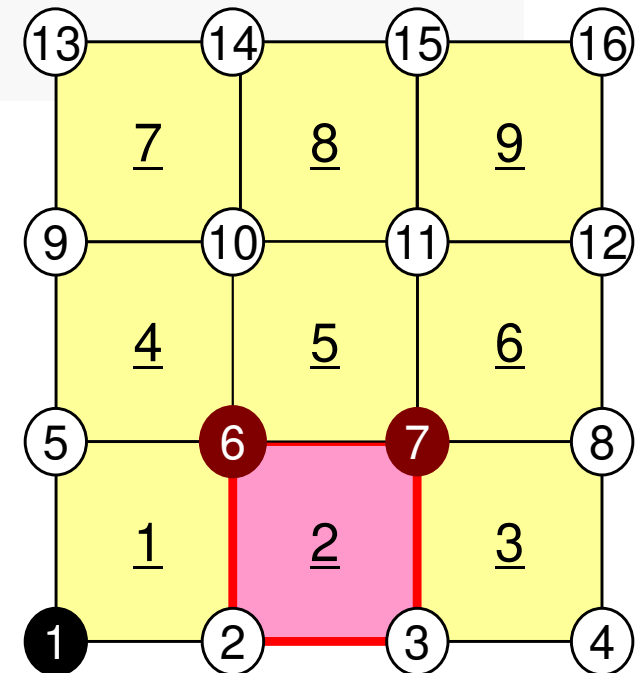
  icou=INLU[ip1-1]+1;
  IALU[ip1-1][icou-1]=ip2;
  INLU[ip1-1]=icou;

  return;
}

```

If the target node is NOT included in IALU, store the node in IALU, and add 1 to INLU.

ip1: No.6 node  
ip2: No.7 node





# FIND\_TS\_NODE: Search Connectivity

## INLU,IALU: Automatic Search Element #5

```

/**
 *** FIND_TS_NODE
 **/

static void FIND_TS_NODE (int ip1,int ip2)
{
  int kk, icou;

  for (kk=1;kk<=INLU[ip1-1];kk++) {
    if(ip2 == IALU[ip1-1][kk-1]) return;
  }

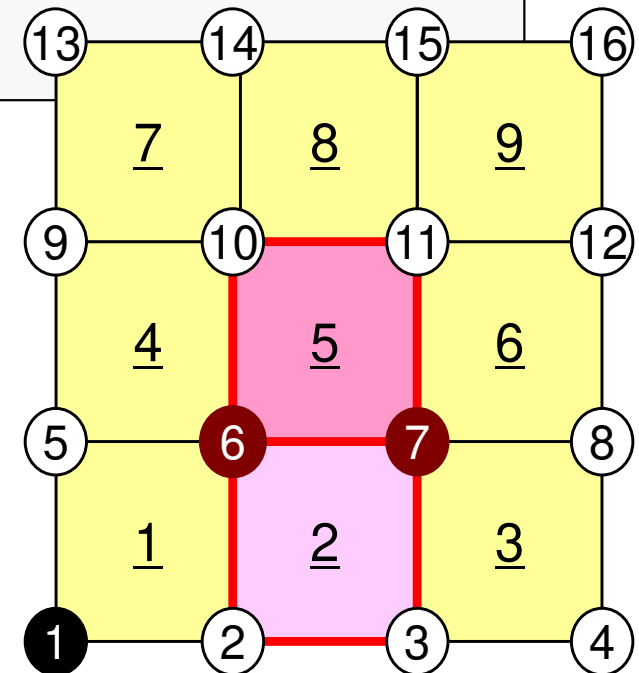
  icou=INLU[ip1-1]+1;
  IALU[ip1-1][icou-1]=ip2;
  INLU[ip1-1]=icou;

  return;
}

```

If the target node is already included in IALU, proceed to next pair of nodes

ip1: No.6 node  
ip2: No.7 node



# Generating Connectivity of Matrix MAT\_CON0 (3/4)

```

FIND_TS_NODE (in4, in1) ;
FIND_TS_NODE (in4, in2) ;
FIND_TS_NODE (in4, in3) ;
FIND_TS_NODE (in4, in5) ;
FIND_TS_NODE (in4, in6) ;
FIND_TS_NODE (in4, in7) ;
FIND_TS_NODE (in4, in8) ;

```

```

FIND_TS_NODE (in5, in1) ;
FIND_TS_NODE (in5, in2) ;
FIND_TS_NODE (in5, in3) ;
FIND_TS_NODE (in5, in4) ;
FIND_TS_NODE (in5, in6) ;
FIND_TS_NODE (in5, in7) ;
FIND_TS_NODE (in5, in8) ;

```

```

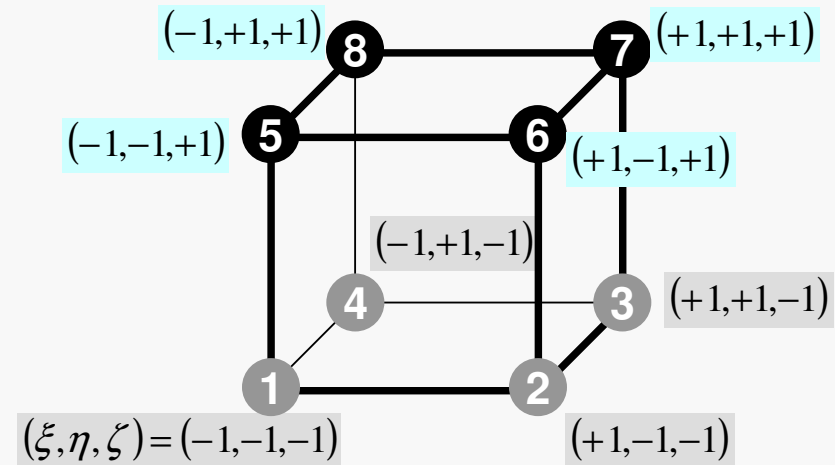
FIND_TS_NODE (in6, in1) ;
FIND_TS_NODE (in6, in2) ;
FIND_TS_NODE (in6, in3) ;
FIND_TS_NODE (in6, in4) ;
FIND_TS_NODE (in6, in5) ;
FIND_TS_NODE (in6, in7) ;
FIND_TS_NODE (in6, in8) ;

```

```

FIND_TS_NODE (in7, in1) ;
FIND_TS_NODE (in7, in2) ;
FIND_TS_NODE (in7, in3) ;
FIND_TS_NODE (in7, in4) ;
FIND_TS_NODE (in7, in5) ;
FIND_TS_NODE (in7, in6) ;
FIND_TS_NODE (in7, in8) ;

```



# Generating Connectivity of Matrix MAT\_CON0 (4/4)

```
FIND_TS_NODE (in8, in1);  
FIND_TS_NODE (in8, in2);  
FIND_TS_NODE (in8, in3);  
FIND_TS_NODE (in8, in4);  
FIND_TS_NODE (in8, in5);  
FIND_TS_NODE (in8, in6);  
FIND_TS_NODE (in8, in7);  
}  
  
for (in=0; in<N; in++) {  
    NN=INLU[in];  
    for (k=0; k<NN; k++) {  
        NCOL1[k]=IALU[in][k];  
    }  
  
    mSORT (NCOL1, NCOL2, NN);  
  
    for (k=NN; k>0; k--) {  
        IALU[in][NN-k]= NCOL1[NCOL2[k-1]-1];  
    }  
}
```

Sort IALU[i][k] in ascending order by  
“bubble” sorting for less than 100  
components.

# MAT\_CON1: CRS format

```

#include <stdio.h>
#include "pfem_util.h"
#include "allocate.h"
extern FILE* fp_log;
void MAT_CON1 ()
{
    int i,k, kk;

    indexLU=(KINT*) allocate_vector (sizeof (KINT), NP+1);
    for (i=0; i<NP+1; i++) indexLU[i]=0;

    for (i=0; i<NP; i++) {
        indexLU[i+1]=indexLU[i]+INLU[i];
    }

    NPLU=indexLU[NP];

    itemLU=(KINT*) allocate_vector (sizeof (KINT), NPLU);

    for (i=0; i<NP; i++) {
        for (k=0; k<INLU[i]; k++) {
            kk=k+indexLU[i];
            itemLU[kk]=IALU[i][k]-1;
        }
    }

    deallocate_vector (INLU);
    deallocate_vector (IALU);
}

```

C

$$\text{index}[i+1] = \sum_{k=0}^i \text{INLU}[k]$$

$$\text{index}[0] = 0$$

FORTRAN

$$\text{index}(i) = \sum_{k=1}^i \text{INLU}(k)$$

$$\text{index}(0) = 0$$

# MAT\_CON1: CRS format

```

#include <stdio.h>
#include "pfem_util.h"
#include "allocate.h"
extern FILE* fp_log;
void MAT_CON1 ()
{
    int i, k, kk;

    indexLU=(KINT*) allocate_vector (sizeof (KINT), N+1);
    for (i=0; i<N+1; i++) indexLU[i]=0;

    for (i=0; i<NP; i++) {
        indexLU[i+1]=indexLU[i]+INLU[i];
    }

    NPLU=indexLU[NP];

    itemLU=(KINT*) allocate_vector (sizeof (KINT), NPLU);

    for (i=0; i<NP; i++) {
        for (k=0; k<INLU[i]; k++) {
            kk=k+indexLU[i];
            itemLU[kk]=IALU[i][k]-1;
        }
    }

    deallocate_vector (INLU);
    deallocate_vector (IALU);
}

```

**NPLU=indexLU[NP]**  
**Size of array: itemLU**  
**Total number of non-zero off-diagonal blocks**

# MAT\_CON1: CRS format

```

#include <stdio.h>
#include "pfem_util.h"
#include "allocate.h"
extern FILE* fp_log;
void MAT_CON1 ()
{
    int i, k, kk;

    indexLU=(KINT*)allocate_vector (sizeof (KINT), NP+1);
    for (i=0; i<NP+1; i++) indexLU[i]=0;

    for (i=0; i<NP; i++) {
        indexLU[i+1]=indexLU[i]+INLU[i];
    }

    NPLU=indexLU[NP];

    itemLU=(KINT*)allocate_vector (sizeof (KINT), NPLU);

    for (i=0; i<NP; i++) {
        for (k=0; k<INLU[i]; k++) {
            kk=k+indexLU[i];
            itemLU[kk]=IALU[i][k]-1;
        }
    }

    deallocate_vector (INLU);
    deallocate_vector (IALU);
}

```

**itemLU**

**store node ID starting from 0**

# MAT\_CON1: CRS format

```
#include <stdio.h>
#include "pfem_util.h"
#include "allocate.h"
extern FILE* fp_log;
void MAT_CON1 ()
{
    int i, k, kk;

    indexLU=(KINT*) allocate_vector (sizeof (KINT), NP+1);
    for (i=0; i<NP+1; i++) indexLU[i]=0;

    for (i=0; i<NP; i++) {
        indexLU[i+1]=indexLU[i]+INLU[i];
    }

    NPLU=indexLU[NP];

    itemLU= (KINT*) allocate_vector (sizeof (KINT), NPLU);

    for (i=0; i<NP; i++) {
        for (k=0; k<INLU[i]; k++) {
            kk=k+indexLU[i];
            itemLU[kk]=IALU[i][k]-1;
        }
    }

    deallocate_vector (INLU);
    deallocate_vector (IALU);
}
```

Not required any more

# Main Part

```
#include <stdio.h>
#include <stdlib.h>
FILE* fp_log;
#define GLOBAL_VALUE_DEFINE
#include "pfem_util.h"
extern void PFEM_INIT(int, char**);
extern void INPUT_CNTL();
extern void INPUT_GRID();
extern void MAT_CONO();
extern void MAT_CON1();
extern void MAT_ASS_MAIN();
extern void MAT_ASS_BC();
extern void SOLVE11();
extern void OUTPUT_UCD();
extern void PFEM_FINALIZE();
int main(int argc, char* argv[])
{
    double START_TIME, END_TIME;

    PFEM_INIT(argc, argv);

    INPUT_CNTL();
    INPUT_GRID();

    MAT_CONO();
    MAT_CON1();

    MAT_ASS_MAIN();
    MAT_ASS_BC();

    SOLVE11();

    OUTPUT_UCD();
    PFEM_FINALIZE();
}
```





# MAT\_ASS\_MAIN (1/6)

```

#include <stdio.h>
#include <math.h>
#include "pfem_util.h"
#include "allocate.h"
extern FILE *fp_log;
extern void JACOBI();
void MAT_ASS_MAIN()
{
    int i, k, kk;
    int ip, jp, kp;
    int ipn, jpn, kpn;
    int icel;
    int ie, je;
    int iiS, iiE;
    int in1, in2, in3, in4, in5, in6, in7, in8;
    double SHi;
    double QP1, QM1, EP1, EM1, TP1, TM1;
    double X1, X2, X3, X4, X5, X6, X7, X8;
    double Y1, Y2, Y3, Y4, Y5, Y6, Y7, Y8;
    double Z1, Z2, Z3, Z4, Z5, Z6, Z7, Z8;
    double PNXi, PNYi, PNZi, PNXj, PNYj, PNZj;
    double CONDO, QVO, QVC, COEFij;
    double coef;

    KINT nodLOCAL[8];

    AMAT=(KREAL*) allocate_vector(sizeof(KREAL), NPLU);
    B=(KREAL*) allocate_vector(sizeof(KREAL), NP);
    D=(KREAL*) allocate_vector(sizeof(KREAL), NP);
    X=(KREAL*) allocate_vector(sizeof(KREAL), NP);

    for (i=0; i<NPLU; i++) AMAT[i]=0.0;
    for (i=0; i<N ; i++) B[i]=0.0;
    for (i=0; i<N ; i++) D[i]=0.0;
    for (i=0; i<N ; i++) X[i]=0.0;

    WEI[0]= 1.0000000000e0;
    WEI[1]= 1.0000000000e0;
    POS[0]= -0.5773502692e0;
    POS[1]= 0.5773502692e0;

```

Non-Zero Off-Diagonal components (coef. matrix)  
 RHS vector  
 Diagonal components (coef. matrix)  
 Unknowns

# MAT\_ASS\_MAIN (1/6)

```

#include <stdio.h>
#include <math.h>
#include "pfem_util.h"
#include "allocate.h"
extern FILE *fp_log;
extern void JACOBI();
void MAT_ASS_MAIN()
{
    int i, k, kk;
    int ip, jp, kp;
    int ipn, jpn, kpn;
    int icel;
    int ie, je;
    int iiS, iiE;
    int in1, in2, in3, in4, in5, in6, in7, in8;
    double SHi;
    double QP1, QM1, EP1, EM1, TP1, TM1;
    double X1, X2, X3, X4, X5, X6, X7, X8;
    double Y1, Y2, Y3, Y4, Y5, Y6, Y7, Y8;
    double Z1, Z2, Z3, Z4, Z5, Z6, Z7, Z8;
    double PNXi, PNYi, PNZi, PNXj, PNYj, PNZj;
    double CONDO, QVO, QVC, COEFij;
    double coef;

    KINT nodLOCAL[8];

    AMAT=(KREAL*) allocate_vector(sizeof(KREAL), NPLU);
    B=(KREAL*) allocate_vector(sizeof(KREAL), NP);
    D=(KREAL*) allocate_vector(sizeof(KREAL), NP);
    X=(KREAL*) allocate_vector(sizeof(KREAL), NP);

    for(i=0; i<NPLU; i++) AMAT[i]=0.0;
    for(i=0; i<N; i++) B[i]=0.0;
    for(i=0; i<N; i++) D[i]=0.0;
    for(i=0; i<N; i++) X[i]=0.0;

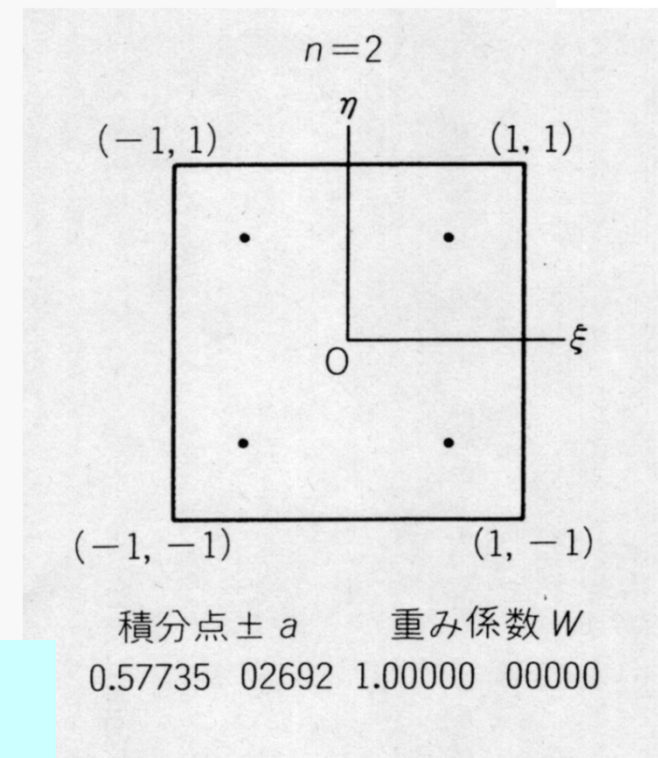
```

```

WEI[0]= 1.000000000e0;
WEI[1]= 1.000000000e0;
POS[0]= -0.5773502692e0;
POS[1]= 0.5773502692e0;

```

*POS*: Quad. Point  
*WEI*: Weighting Factor



# 系数行列 : MAT\_ASS\_MAIN (2/6)

```
/**
  INIT.
  PNQ - 1st-order derivative of shape function by QSI
  PNE - 1st-order derivative of shape function by ETA
  PNT - 1st-order derivative of shape function by ZET
  ***/

for (ip=0; ip<2; ip++) {
  for (jp=0; jp<2; jp++) {
    for (kp=0; kp<2; kp++) {

      QP1= 1. e0 + POS[ip];
      QM1= 1. e0 - POS[ip];
      EP1= 1. e0 + POS[jp];
      EM1= 1. e0 - POS[jp];
      TP1= 1. e0 + POS[kp];
      TM1= 1. e0 - POS[kp];

      SHAPE[ip][jp][kp][0]= 08th * QM1 * EM1 * TM1;
      SHAPE[ip][jp][kp][1]= 08th * QP1 * EM1 * TM1;
      SHAPE[ip][jp][kp][2]= 08th * QP1 * EP1 * TM1;
      SHAPE[ip][jp][kp][3]= 08th * QM1 * EP1 * TM1;
      SHAPE[ip][jp][kp][4]= 08th * QM1 * EM1 * TP1;
      SHAPE[ip][jp][kp][5]= 08th * QP1 * EM1 * TP1;
      SHAPE[ip][jp][kp][6]= 08th * QP1 * EP1 * TP1;
      SHAPE[ip][jp][kp][7]= 08th * QM1 * EP1 * TP1;
```

# MAT\_ASS\_MAIN (2/6)

```

/**
  INIT.
  PNQ  - 1st-order derivative of shape function by QSI
  PNE  - 1st-order derivative of shape function by ETA
  PNT  - 1st-order derivative of shape function by ZET
***/

```

```

for (ip=0; ip<2; ip++) {
  for (jp=0; jp<2; jp++) {
    for (kp=0; kp<2; kp++) {

```

```

      QP1= 1. e0 + POS[ip];
      QM1= 1. e0 - POS[ip];
      EP1= 1. e0 + POS[jp];
      EM1= 1. e0 - POS[jp];
      TP1= 1. e0 + POS[kp];
      TM1= 1. e0 - POS[kp];

```

```

      SHAPE[ip][jp][kp][0] = 08th * QM1 * EM1 * TM1;
      SHAPE[ip][jp][kp][1] = 08th * QP1 * EM1 * TM1;
      SHAPE[ip][jp][kp][2] = 08th * QP1 * EP1 * TM1;
      SHAPE[ip][jp][kp][3] = 08th * QM1 * EP1 * TM1;
      SHAPE[ip][jp][kp][4] = 08th * QM1 * EM1 * TP1;
      SHAPE[ip][jp][kp][5] = 08th * QP1 * EM1 * TP1;
      SHAPE[ip][jp][kp][6] = 08th * QP1 * EP1 * TP1;
      SHAPE[ip][jp][kp][7] = 08th * QM1 * EP1 * TP1;

```

$$\begin{aligned}
 QP1(i) &= (1 + \xi_i), & QM1(i) &= (1 - \xi_i) \\
 EP1(j) &= (1 + \eta_j), & EM1(j) &= (1 - \eta_j) \\
 TP1(k) &= (1 + \zeta_k), & TM1(k) &= (1 - \zeta_k)
 \end{aligned}$$

# MAT\_ASS\_MAIN (2/6)

```

/**
  INIT.
  PNQ - 1st-order derivative of shape function by QSI
  PNE - 1st-order derivative of shape function by ETA
  PNT - 1st-order derivative of shape function by ZET
***/

```

```

for (ip=0; ip<2; ip++) {
  for (jp=0; jp<2; jp++) {
    for (kp=0; kp<2; kp++) {

```

```

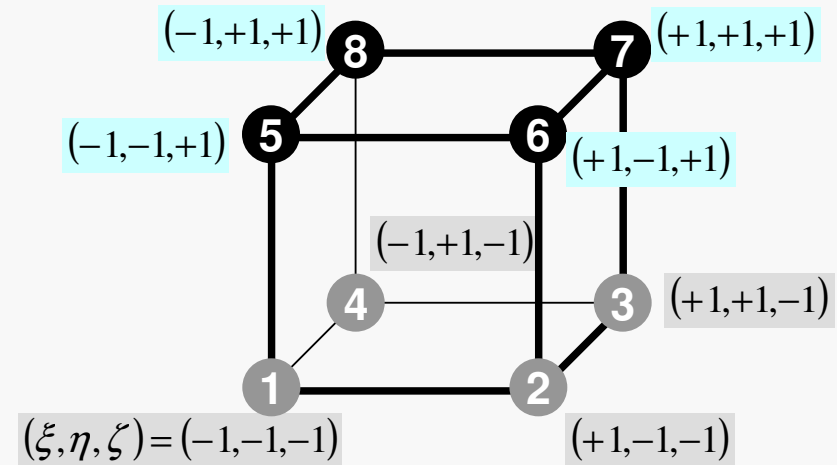
      QP1= 1. e0 + POS[ip];
      QM1= 1. e0 - POS[ip];
      EP1= 1. e0 + POS[jp];
      EM1= 1. e0 - POS[jp];
      TP1= 1. e0 + POS[kp];
      TM1= 1. e0 - POS[kp];

```

```

      SHAPE[ip][jp][kp][0] = 08th * QM1 * EM1 * TM1;
      SHAPE[ip][jp][kp][1] = 08th * QP1 * EM1 * TM1;
      SHAPE[ip][jp][kp][2] = 08th * QP1 * EP1 * TM1;
      SHAPE[ip][jp][kp][3] = 08th * QM1 * EP1 * TM1;
      SHAPE[ip][jp][kp][4] = 08th * QM1 * EM1 * TP1;
      SHAPE[ip][jp][kp][5] = 08th * QP1 * EM1 * TP1;
      SHAPE[ip][jp][kp][6] = 08th * QP1 * EP1 * TP1;
      SHAPE[ip][jp][kp][7] = 08th * QM1 * EP1 * TP1;

```



# MAT\_ASS\_MAIN (2/6)

```

/**
  INIT.
  PNQ - 1st-order derivative of shape function by QSI
  PNE - 1st-order derivative of shape function by ETA
  PNT - 1st-order derivative of shape function by ZET
  ***/

```

```

for (ip=0; ip<2; ip++) {
  for (jp=0; jp<2; jp++) {
    for (kp=0; kp<2; kp++) {

```

```

      QP1= 1. e0 + POS[ip];
      QM1= 1. e0 - POS[ip];
      EP1= 1. e0 + POS[jp];
      EM1= 1. e0 - POS[jp];
      TP1= 1. e0 + POS[kp];
      TM1= 1. e0 - POS[kp];

```

```

      SHAPE[ip][jp][kp][0] = 08th * QM1 * EM1 * TM1;
      SHAPE[ip][jp][kp][1] = 08th * QP1 * EM1 * TM1;
      SHAPE[ip][jp][kp][2] = 08th * QP1 * EP1 * TM1;
      SHAPE[ip][jp][kp][3] = 08th * QM1 * EP1 * TM1;
      SHAPE[ip][jp][kp][4] = 08th * QM1 * EM1 * TP1;
      SHAPE[ip][jp][kp][5] = 08th * QP1 * EM1 * TP1;
      SHAPE[ip][jp][kp][6] = 08th * QP1 * EP1 * TP1;
      SHAPE[ip][jp][kp][7] = 08th * QM1 * EP1 * TP1;

```

$$N_1(\xi, \eta, \zeta) = \frac{1}{8} (1 - \xi)(1 - \eta)(1 - \zeta)$$

$$N_2(\xi, \eta, \zeta) = \frac{1}{8} (1 + \xi)(1 - \eta)(1 - \zeta)$$

$$N_3(\xi, \eta, \zeta) = \frac{1}{8} (1 + \xi)(1 + \eta)(1 - \zeta)$$

$$N_4(\xi, \eta, \zeta) = \frac{1}{8} (1 - \xi)(1 + \eta)(1 - \zeta)$$

$$N_5(\xi, \eta, \zeta) = \frac{1}{8} (1 - \xi)(1 - \eta)(1 + \zeta)$$

$$N_6(\xi, \eta, \zeta) = \frac{1}{8} (1 + \xi)(1 - \eta)(1 + \zeta)$$

$$N_7(\xi, \eta, \zeta) = \frac{1}{8} (1 + \xi)(1 + \eta)(1 + \zeta)$$

$$N_8(\xi, \eta, \zeta) = \frac{1}{8} (1 - \xi)(1 + \eta)(1 + \zeta)$$

# MAT\_ASS\_MAIN (2/6)

```

PNQ [jp] [kp] [0] = - 08th * EM1 * TM1 ;
PNQ [jp] [kp] [1] = + 08th * EM1 * TM1 ;
PNQ [jp] [kp] [2] = + 08th * EP1 * TM1 ;
PNQ [jp] [kp] [3] = - 08th * EP1 * TM1 ;
PNQ [jp] [kp] [4] = - 08th * EM1 * TP1 ;
PNQ [jp] [kp] [5] = + 08th * EM1 * TP1 ;
PNQ [jp] [kp] [6] = + 08th * EP1 * TP1 ;
PNQ [jp] [kp] [7] = - 08th * EP1 * TP1 ;

```

```

PNE [ip] [kp] [0] = - 08th * QM1 * TM1 ;
PNE [ip] [kp] [1] = - 08th * QP1 * TM1 ;
PNE [ip] [kp] [2] = + 08th * QP1 * TM1 ;
PNE [ip] [kp] [3] = + 08th * QM1 * TM1 ;
PNE [ip] [kp] [4] = - 08th * QM1 * TP1 ;
PNE [ip] [kp] [5] = - 08th * QP1 * TP1 ;
PNE [ip] [kp] [6] = + 08th * QP1 * TP1 ;
PNE [ip] [kp] [7] = + 08th * QM1 * TP1 ;

```

```

PNT [ip] [jp] [0] = - 08th * QM1 * EM1 ;
PNT [ip] [jp] [1] = - 08th * QP1 * EM1 ;
PNT [ip] [jp] [2] = - 08th * QP1 * EP1 ;
PNT [ip] [jp] [3] = - 08th * QM1 * EP1 ;
PNT [ip] [jp] [4] = + 08th * QM1 * EM1 ;
PNT [ip] [jp] [5] = + 08th * QP1 * EM1 ;
PNT [ip] [jp] [6] = + 08th * QP1 * EP1 ;
PNT [ip] [jp] [7] = + 08th * QM1 * EP1 ;

```

```

}
}
for( icel=0; icel< ICELTOT; icel++) {
  CONDO= COND;

```

```

in1=ICELNOD [ icel ] [0];
in2=ICELNOD [ icel ] [1];
in3=ICELNOD [ icel ] [2];
in4=ICELNOD [ icel ] [3];
in5=ICELNOD [ icel ] [4];
in6=ICELNOD [ icel ] [5];
in7=ICELNOD [ icel ] [6];
in8=ICELNOD [ icel ] [7];

```

$$PNQ(j, k) = \frac{\partial N_l}{\partial \xi} (\xi = \xi_i, \eta = \eta_j, \zeta = \zeta_k)$$

$$PNE(i, k) = \frac{\partial N_l}{\partial \eta} (\xi = \xi_i, \eta = \eta_j, \zeta = \zeta_k)$$

$$PNT(i, j) = \frac{\partial N_l}{\partial \zeta} (\xi = \xi_i, \eta = \eta_j, \zeta = \zeta_k)$$

$$\frac{\partial N_1}{\partial \xi} (\xi_i, \eta_j, \zeta_k) = -\frac{1}{8} (1 - \eta_j)(1 - \zeta_k)$$

$$\frac{\partial N_2}{\partial \xi} (\xi_i, \eta_j, \zeta_k) = +\frac{1}{8} (1 - \eta_j)(1 - \zeta_k)$$

$$\frac{\partial N_3}{\partial \xi} (\xi_i, \eta_j, \zeta_k) = +\frac{1}{8} (1 + \eta_j)(1 - \zeta_k)$$

$$\frac{\partial N_3}{\partial \xi} (\xi_i, \eta_j, \zeta_k) = -\frac{1}{8} (1 + \eta_j)(1 - \zeta_k)$$

First Order Derivative  
of Shape Functions at  
 $(\xi_i, \eta_j, \zeta_k)$



# MAT\_ASS\_MAIN (3/6)

```

PNQ [jp] [kp] [0] = - 08th * EM1 * TM1 ;
PNQ [jp] [kp] [1] = + 08th * EM1 * TM1 ;
PNQ [jp] [kp] [2] = + 08th * EP1 * TM1 ;
PNQ [jp] [kp] [3] = - 08th * EP1 * TM1 ;
PNQ [jp] [kp] [4] = - 08th * EM1 * TP1 ;
PNQ [jp] [kp] [5] = + 08th * EM1 * TP1 ;
PNQ [jp] [kp] [6] = + 08th * EP1 * TP1 ;
PNQ [jp] [kp] [7] = - 08th * EP1 * TP1 ;

```

```

PNE [ip] [kp] [0] = - 08th * QM1 * TM1 ;
PNE [ip] [kp] [1] = - 08th * QP1 * TM1 ;
PNE [ip] [kp] [2] = + 08th * QP1 * TM1 ;
PNE [ip] [kp] [3] = + 08th * QM1 * TM1 ;
PNE [ip] [kp] [4] = - 08th * QM1 * TP1 ;
PNE [ip] [kp] [5] = - 08th * QP1 * TP1 ;
PNE [ip] [kp] [6] = + 08th * QP1 * TP1 ;
PNE [ip] [kp] [7] = + 08th * QM1 * TP1 ;

```

```

PNT [ip] [jp] [0] = - 08th * QM1 * EM1 ;
PNT [ip] [jp] [1] = - 08th * QP1 * EM1 ;
PNT [ip] [jp] [2] = - 08th * QP1 * EP1 ;
PNT [ip] [jp] [3] = - 08th * QM1 * EP1 ;
PNT [ip] [jp] [4] = + 08th * QM1 * EM1 ;
PNT [ip] [jp] [5] = + 08th * QP1 * EM1 ;
PNT [ip] [jp] [6] = + 08th * QP1 * EP1 ;
PNT [ip] [jp] [7] = + 08th * QM1 * EP1 ;

```

```

}
}
}

```

```

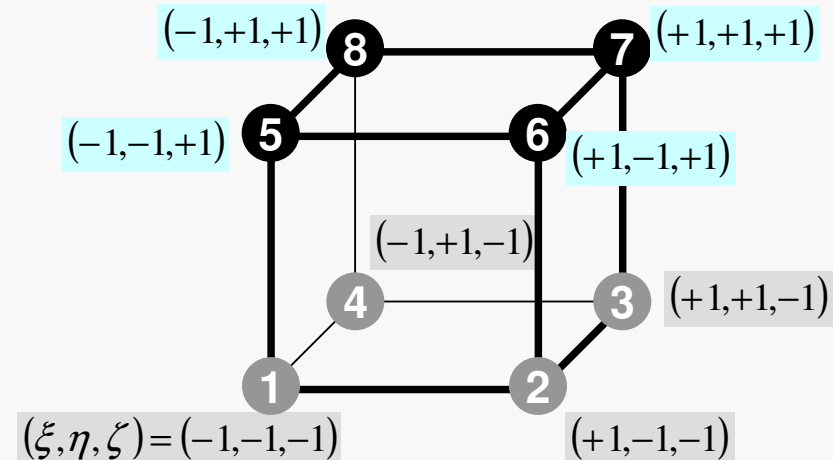
for( icel=0;icel< ICELTOT;icel++){
  CONDO= COND;

```

```

  in1=ICELNOD[icel][0];
  in2=ICELNOD[icel][1];
  in3=ICELNOD[icel][2];
  in4=ICELNOD[icel][3];
  in5=ICELNOD[icel][4];
  in6=ICELNOD[icel][5];
  in7=ICELNOD[icel][6];
  in8=ICELNOD[icel][7];

```





# MAT\_ASS\_MAIN (4/6)

```

nodLOCAL [0]= in1;
nodLOCAL [1]= in2;
nodLOCAL [2]= in3;
nodLOCAL [3]= in4;
nodLOCAL [4]= in5;
nodLOCAL [5]= in6;
nodLOCAL [6]= in7;
nodLOCAL [7]= in8;

```

```

X1=XYZ[in1-1][0];
X2=XYZ[in2-1][0];
X3=XYZ[in3-1][0];
X4=XYZ[in4-1][0];
X5=XYZ[in5-1][0];
X6=XYZ[in6-1][0];
X7=XYZ[in7-1][0];
X8=XYZ[in8-1][0];

```

X-Coordinates  
of 8 nodes

```

Y1=XYZ[in1-1][1];
Y2=XYZ[in2-1][1];
Y3=XYZ[in3-1][1];
Y4=XYZ[in4-1][1];
Y5=XYZ[in5-1][1];
Y6=XYZ[in6-1][1];
Y7=XYZ[in7-1][1];
Y8=XYZ[in8-1][1];

```

Y-Coordinates  
of 8 nodes

```

QVC= 08th*(X1+X2+X3+X4+X5+X6+X7+X8+Y1+Y2+Y3+Y4+Y5+Y6+Y7+Y8);

```

```

Z1=XYZ[in1-1][2];
Z2=XYZ[in2-1][2];
Z3=XYZ[in3-1][2];
Z4=XYZ[in4-1][2];
Z5=XYZ[in5-1][2];
Z6=XYZ[in6-1][2];
Z7=XYZ[in7-1][2];
Z8=XYZ[in8-1][2];

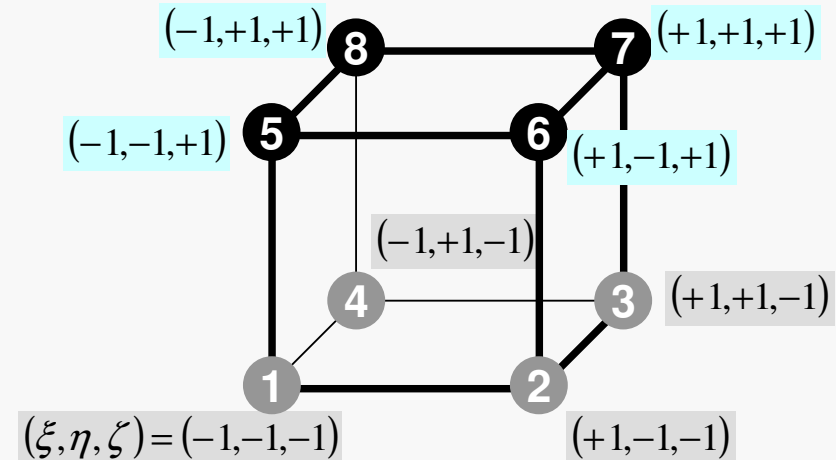
```

Z-Coordinates  
of 8 nodes

```

JACOBI (DETJ, PNQ, PNE, PNT, PNx, PNY, PNz,
X1, X2, X3, X4, X5, X6, X7, X8,
Y1, Y2, Y3, Y4, Y5, Y6, Y7, Y8, Z1, Z2, Z3, Z4, Z5, Z6, Z7, Z8);

```



Coordinates:  
Node ID - 1

# MAT\_ASS\_MAIN (4/6)

```
nodLOCAL [0]= in1;
nodLOCAL [1]= in2;
nodLOCAL [2]= in3;
nodLOCAL [3]= in4;
nodLOCAL [4]= in5;
nodLOCAL [5]= in6;
nodLOCAL [6]= in7;
nodLOCAL [7]= in8;
```

```
X1=XYZ[in1-1][0];
X2=XYZ[in2-1][0];
X3=XYZ[in3-1][0];
X4=XYZ[in4-1][0];
X5=XYZ[in5-1][0];
X6=XYZ[in6-1][0];
X7=XYZ[in7-1][0];
X8=XYZ[in8-1][0];
```

X-Coordinates  
of 8 nodes

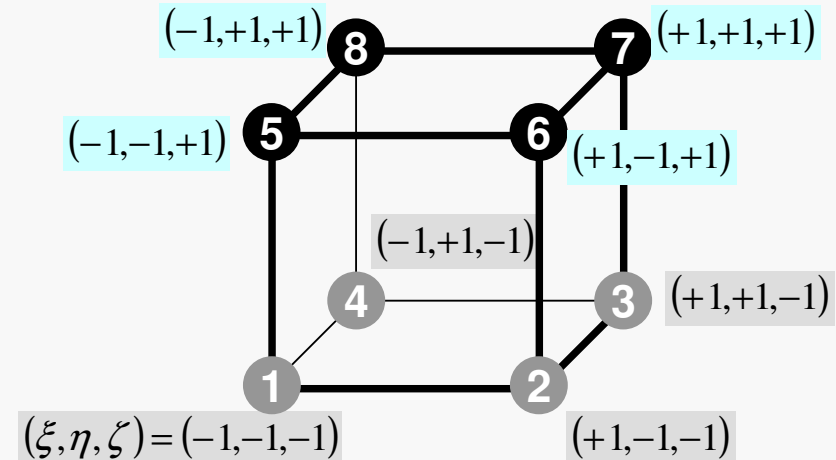
```
Y1=XYZ[in1-1][1];
Y2=XYZ[in2-1][1];
Y3=XYZ[in3-1][1];
Y4=XYZ[in4-1][1];
Y5=XYZ[in5-1][1];
Y6=XYZ[in6-1][1];
Y7=XYZ[in7-1][1];
Y8=XYZ[in8-1][1];
```

Y-Coordinates  
of 8 nodes

```
QVC= 08th*(X1+X2+X3+X4+X5+X6+X7+X8+Y1+Y2+Y3+Y4+Y5+Y6+Y7+Y8);
```

```
Z1=XYZ[in1-1][2];
Z2=XYZ[in2-1][2];
Z3=XYZ[in3-1][2];
Z4=XYZ[in4-1][2];
Z5=XYZ[in5-1][2];
Z6=XYZ[in6-1][2];
Z7=XYZ[in7-1][2];
Z8=XYZ[in8-1][2];
```

```
JACOBI (DETJ, PNQ, PNE, PNT, PNX, PNY, PNZ,
        X1, X2, X3, X4, X5, X6, X7, X8,
        Y1, Y2, Y3, Y4, Y5, Y6, Y7, Y8, Z1, Z2, Z3, Z4, Z5, Z6, Z7, Z8);
```



Coordinates:  
Node ID - 1

$$\frac{\partial}{\partial x} \left( \lambda \frac{\partial T}{\partial x} \right) + \frac{\partial}{\partial y} \left( \lambda \frac{\partial T}{\partial y} \right) + \frac{\partial}{\partial z} \left( \lambda \frac{\partial T}{\partial z} \right) + \dot{Q}(x, y, z) = 0$$

$$\dot{Q}(x, y, z) = QVOL |x_c + y_c|$$

Heat Gen. Rate is a function of location  
(cell center:  $x_c, y_c$ )

# 系数行列 : MAT\_ASS\_MAIN (4/6)

```

nodLOCAL [0]= in1;
nodLOCAL [1]= in2;
nodLOCAL [2]= in3;
nodLOCAL [3]= in4;
nodLOCAL [4]= in5;
nodLOCAL [5]= in6;
nodLOCAL [6]= in7;
nodLOCAL [7]= in8;

```

```

X1=XYZ[in1-1][0];
X2=XYZ[in2-1][0];
X3=XYZ[in3-1][0];
X4=XYZ[in4-1][0];
X5=XYZ[in5-1][0];
X6=XYZ[in6-1][0];
X7=XYZ[in7-1][0];
X8=XYZ[in8-1][0];

```

```

Y1=XYZ[in1-1][1];
Y2=XYZ[in2-1][1];
Y3=XYZ[in3-1][1];
Y4=XYZ[in4-1][1];
Y5=XYZ[in5-1][1];
Y6=XYZ[in6-1][1];
Y7=XYZ[in7-1][1];
Y8=XYZ[in8-1][1];

```

**QVC= 08th\*(X1+X2+X3+X4+X5+X6+X7+X8+Y1+Y2+Y3+Y4+Y5+Y6+Y7+Y8) ;**

```

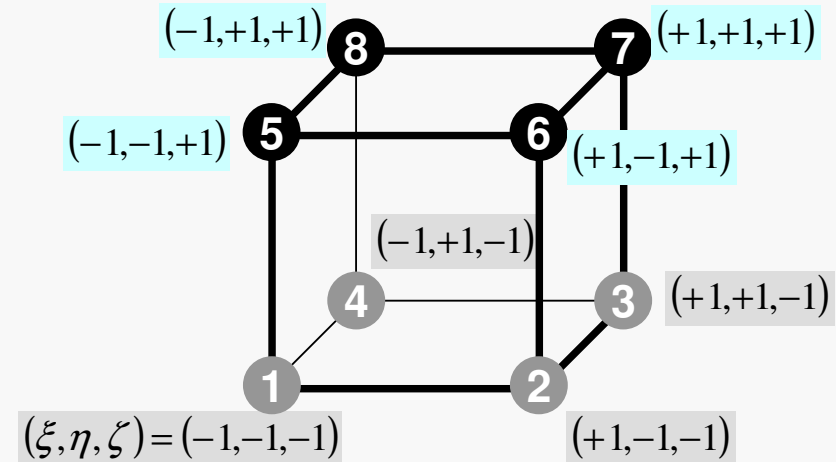
Z1=XYZ[in1-1][2];
Z2=XYZ[in2-1][2];
Z3=XYZ[in3-1][2];
Z4=XYZ[in4-1][2];
Z5=XYZ[in5-1][2];
Z6=XYZ[in6-1][2];
Z7=XYZ[in7-1][2];
Z8=XYZ[in8-1][2];

```

```

JACOBI (DETJ, PNQ, PNE, PNT, PNx, PNY, PNz,
        X1, X2, X3, X4, X5, X6, X7, X8,
        Y1, Y2, Y3, Y4, Y5, Y6, Y7, Y8, Z1, Z2, Z3, Z4, Z5, Z6, Z7, Z8);

```



**Coordinates:  
Node ID - 1**

$$\frac{\partial}{\partial x} \left( \lambda \frac{\partial T}{\partial x} \right) + \frac{\partial}{\partial y} \left( \lambda \frac{\partial T}{\partial y} \right) + \frac{\partial}{\partial z} \left( \lambda \frac{\partial T}{\partial z} \right) + \dot{Q}(x, y, z) = 0$$

$$\dot{Q}(x, y, z) = QVOL |x_C + y_C|$$

$$QVC = |x_C + y_C|$$

# MAT\_ASS\_MAIN (4/6)

```

nodLOCAL [0]= in1;
nodLOCAL [1]= in2;
nodLOCAL [2]= in3;
nodLOCAL [3]= in4;
nodLOCAL [4]= in5;
nodLOCAL [5]= in6;
nodLOCAL [6]= in7;
nodLOCAL [7]= in8;

```

```

X1=XYZ[in1-1][0];
X2=XYZ[in2-1][0];
X3=XYZ[in3-1][0];
X4=XYZ[in4-1][0];
X5=XYZ[in5-1][0];
X6=XYZ[in6-1][0];
X7=XYZ[in7-1][0];
X8=XYZ[in8-1][0];

```

```

Y1=XYZ[in1-1][1];
Y2=XYZ[in2-1][1];
Y3=XYZ[in3-1][1];
Y4=XYZ[in4-1][1];
Y5=XYZ[in5-1][1];
Y6=XYZ[in6-1][1];
Y7=XYZ[in7-1][1];
Y8=XYZ[in8-1][1];

```

```
QVC= 08th*(X1+X2+X3+X4+X5+X6+X7+X8+Y1+Y2+Y3+Y4+Y5+Y6+Y7+Y8);
```

```

Z1=XYZ[in1-1][2];
Z2=XYZ[in2-1][2];
Z3=XYZ[in3-1][2];
Z4=XYZ[in4-1][2];
Z5=XYZ[in5-1][2];
Z6=XYZ[in6-1][2];
Z7=XYZ[in7-1][2];
Z8=XYZ[in8-1][2];

```

```

JACOBI (DETJ, PNQ, PNE, PNT, PNQ, PNY, PNZ,
  X1, X2, X3, X4, X5, X6, X7, X8,
  Y1, Y2, Y3, Y4, Y5, Y6, Y7, Y8, Z1, Z2, Z3, Z4, Z5, Z6, Z7, Z8);

```

# MAT\_ASS\_MAIN (5/6)

```

/**
CONSTRUCT the GLOBAL MATRIX
**/
for (ie=0; ie<8; ie++) {
  ip=nodLOCAL[ie];

  for (je=0; je<8; je++) {
    jp=nodLOCAL[je];

    kk=-1;
    if( jp != ip ) {
      iiS=indexLU[ip-1];
      iiE=indexLU[ip ];
      for( k=iiS; k<iiE; k++) {
        if( itemLU[k] == jp-1 ) {
          kk=k;
          break;
        }
      }
    }
  }
}

```

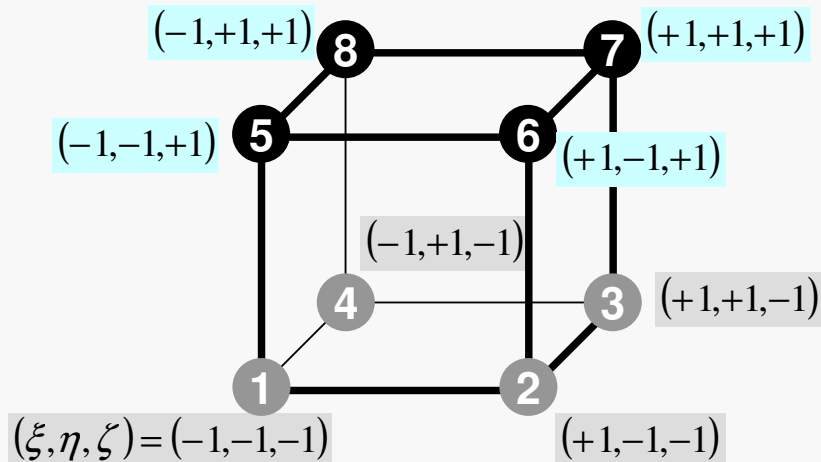
Non-Zero Off-Diagonal Block  
in Global Matrix

$$A_{ip, jp}$$

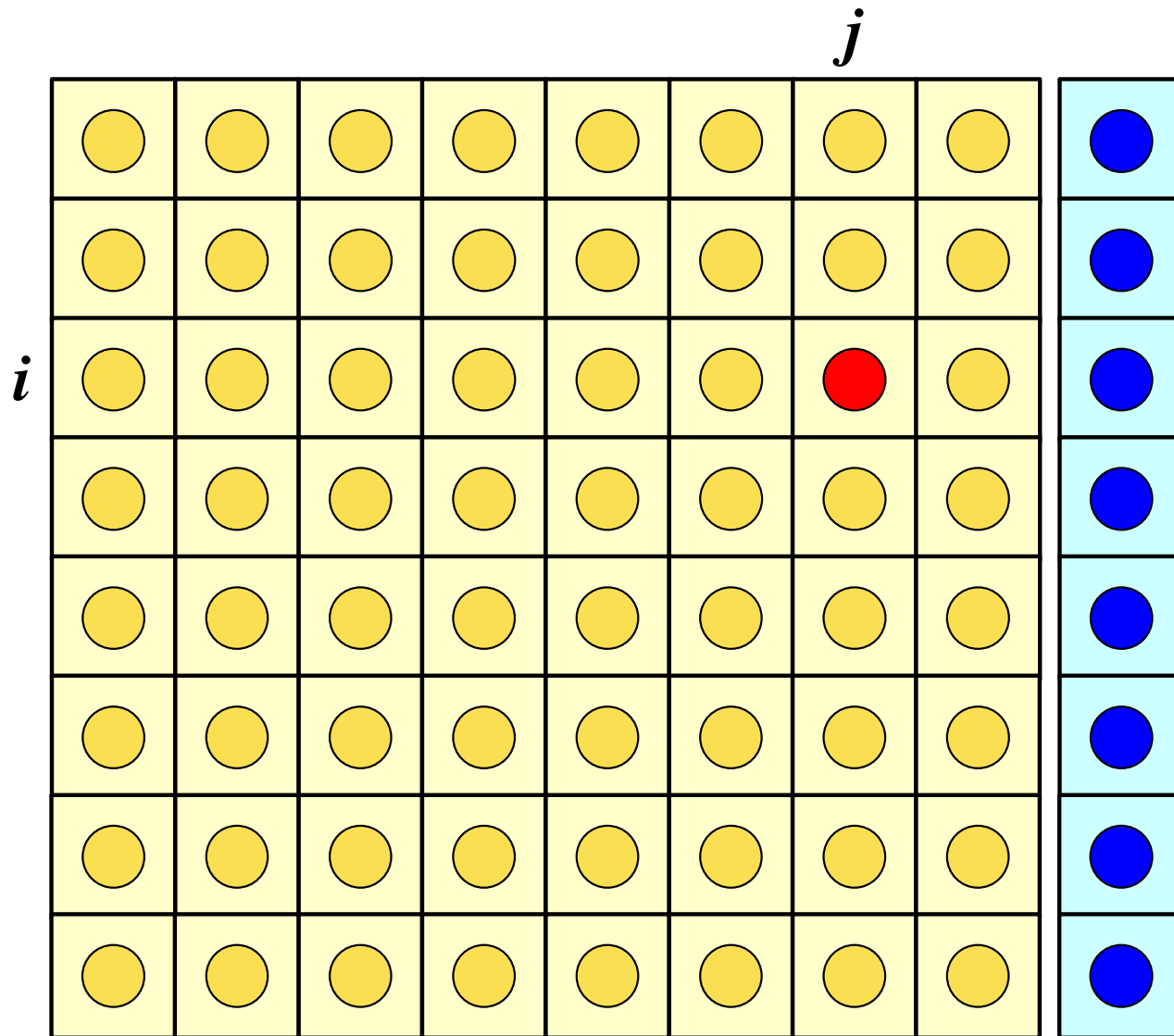
kk: address in “itemLU”

ip= nodLOCAL[ie]  
jp= nodLOCAL[je]

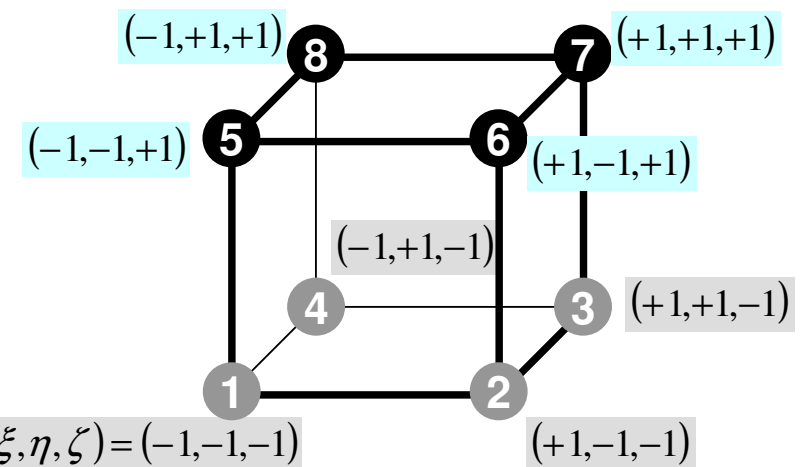
Node ID (ip,jp)  
starting from 1



# Element Matrix: 8x8



$$[k_{ij}] \quad (i, j = 1 \dots 8)$$





# MAT\_ASS\_MAIN (5/6)

```
/**
CONSTRUCT the GLOBAL MATRIX
**/
```

```
for (ie=0; ie<8; ie++) {
  ip=nodLOCAL[ie];

  for (je=0; je<8; je++) {
    jp=nodLOCAL[je];

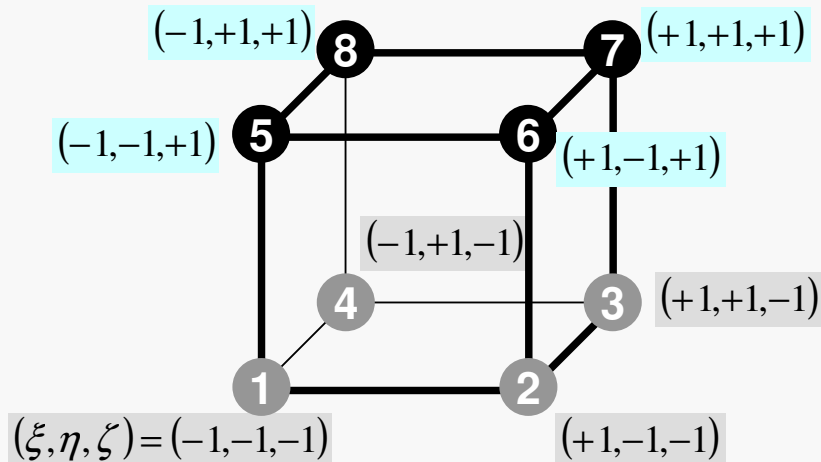
    kk=-1;
    if ( jp != ip ) {
      iiS=indexLU[ip-1];
      iiE=indexLU[ip ];
      for ( k=iiS; k<iiE; k++) {
        if ( itemLU[k] == jp-1 ) {
          kk=k;
          break;
        }
      }
    }
  }
}
```

Element Matrix ( $i_e \sim j_e$ ): Local ID  
Global Matrix ( $i_p \sim j_p$ ): Global ID

kk: address in “itemLU” starting from “0”

k: starting from “0”

ip,jp: starting from “1”





# MAT\_ASS\_MAIN (6/6)

```

QV0= 0. e0;
COEFij= 0. e0;

for (kpn=0;kpn<2;kpn++) {
  for (jpn=0;jpn<2;jpn++) {
    for (ipn=0;ipn<2;ipn++) {
      coef= WEI[ipn]*WEI[jpn]*WEI[kpn];

      PNXi= PNX[ipn][jpn][kpn][ie];
      PNYi= PNY[ipn][jpn][kpn][ie];
      PNZi= PNZ[ipn][jpn][kpn][ie];

      PNXj= PNX[ipn][jpn][kpn][je];
      PNYj= PNY[ipn][jpn][kpn][je];
      PNZj= PNZ[ipn][jpn][kpn][je];

      COEFij+= coef*CONDO*(PNXi*PNXj+PNYi*PNYj+PNZi*PNZj)*DETJ[ipn][jpn][kpn];

      SHi= SHAPE[ipn][jpn][kpn][ie];
      QV0+= SHi * QVOL * coef * DETJ[ipn][jpn][kpn];
    }
  }
}

if (jp==ip) {
  D[ip-1]+= COEFij;
  B[ip-1]+= QV0*QVC;
}
if (jp != ip) {
  AMAT[kk]+= COEFij;
}
}
}
}
}

```

$$\begin{aligned}
 I &= \int_{-1}^{+1} \int_{-1}^{+1} \int_{-1}^{+1} f(\xi, \eta, \zeta) d\xi d\eta d\zeta \\
 &= \sum_{i=1}^L \sum_{j=1}^M \sum_{k=1}^N W_i \cdot W_j \cdot W_k \cdot f(\xi_i, \eta_j, \zeta_k)
 \end{aligned}$$

$$\int_{-1}^{+1} \int_{-1}^{+1} \int_{-1}^{+1} \left\{ \lambda \frac{\partial N_i}{\partial x} \frac{\partial N_j}{\partial x} + \lambda \frac{\partial N_i}{\partial y} \frac{\partial N_j}{\partial y} + \lambda \frac{\partial N_i}{\partial z} \frac{\partial N_j}{\partial z} \right\} \det|J| d\xi d\eta d\zeta$$

# MAT\_ASS\_MAIN (6/6)

```

for (kpn=0;kpn<2;kpn++) {
  for (jpn=0;jpn<2;jpn++) {
    for (ipn=0;ipn<2;ipn++) {
      coef= WEI[ipn]*WEI[jpn]*WEI[kpn];

```

```

      PNXi= PNX[ipn][jpn][kpn][ie];
      PNYi= PNY[ipn][jpn][kpn][ie];
      PNZi= PNZ[ipn][jpn][kpn][ie];

```

$$\text{coef} = W_i \cdot W_j \cdot W_k$$

```

      PNXj= PNX[ipn][jpn][kpn][je];
      PNYj= PNY[ipn][jpn][kpn][je];
      PNZj= PNZ[ipn][jpn][kpn][je];

```

$$\begin{aligned}
 I &= \int_{-1}^{+1} \int_{-1}^{+1} \int_{-1}^{+1} f(\xi, \eta, \zeta) d\xi d\eta d\zeta \\
 &= \sum_{i=1}^L \sum_{j=1}^M \sum_{k=1}^N W_i \cdot W_j \cdot W_k \cdot f(\xi_i, \eta_j, \zeta_k)
 \end{aligned}$$

```

      COEFij+= coef* CONDO*(PNXi*PNXj+PNYi*PNYj+PNZi*PNZj)
                * DETJ[ipn][jpn][kpn];

```

```

    }
  }
}

```

$$\int_{-1}^{+1} \int_{-1}^{+1} \int_{-1}^{+1} \left\{ \lambda \frac{\partial N_i}{\partial x} \frac{\partial N_j}{\partial x} + \lambda \frac{\partial N_i}{\partial y} \frac{\partial N_j}{\partial y} + \lambda \frac{\partial N_i}{\partial z} \frac{\partial N_j}{\partial z} \right\} \det|J| d\xi d\eta d\zeta$$

# MAT\_ASS\_MAIN (6/6)

```

for (kpn=0;kpn<2;kpn++) {
  for (jpn=0;jpn<2;jpn++) {
    for (ipn=0;ipn<2;ipn++) {
      coef= WEI[ipn]*WEI[jpn]*WEI[kpn];

```

```

      PNXi= PNX[ipn][jpn][kpn][ie];
      PNYi= PNY[ipn][jpn][kpn][ie];
      PNZi= PNZ[ipn][jpn][kpn][ie];

```

$$\text{coef} = W_i \cdot W_j \cdot W_k$$

```

      PNXj= PNX[ipn][jpn][kpn][je];
      PNYj= PNY[ipn][jpn][kpn][je];
      PNZj= PNZ[ipn][jpn][kpn][je];

```

$$\begin{aligned}
 I &= \int_{-1}^{+1} \int_{-1}^{+1} \int_{-1}^{+1} f(\xi, \eta, \zeta) d\xi d\eta d\zeta \\
 &= \sum_{i=1}^L \sum_{j=1}^M \sum_{k=1}^N W_i \cdot W_j \cdot W_k \cdot f(\xi_i, \eta_j, \zeta_k)
 \end{aligned}$$

```

COEFij+= coef* CONDO*(PNXi*PNXj+PNYi*PNYj+PNZi*PNZj)
              * DETJ[ipn][jpn][kpn];

```

$$\int_{-1}^{+1} \int_{-1}^{+1} \int_{-1}^{+1} \left\{ \lambda \frac{\partial N_i}{\partial x} \frac{\partial N_j}{\partial x} + \lambda \frac{\partial N_i}{\partial y} \frac{\partial N_j}{\partial y} + \lambda \frac{\partial N_i}{\partial z} \frac{\partial N_j}{\partial z} \right\} \det|J| d\xi d\eta d\zeta$$

# MAT\_ASS\_MAIN (6/6)

```
QV0= 0. e0;
COEFij= 0. e0;
```

```
for (kpn=0; kpn<2; kpn++) {
  for (jpn=0; jpn<2; jpn++) {
    for (ipn=0; ipn<2; ipn++) {
      coef= WEI[ipn]*WEI[jpn]*WEI[kpn];
```

```
      PNXi= PNX[ipn][jpn][kpn][ie];
      PNYi= PNY[ipn][jpn][kpn][ie];
      PNZi= PNZ[ipn][jpn][kpn][ie];
```

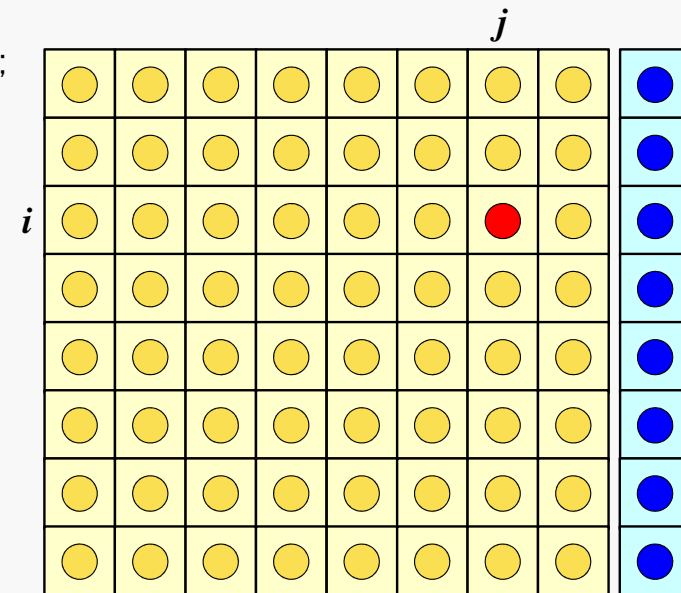
```
      PNXj= PNX[ipn][jpn][kpn][je];
      PNYj= PNY[ipn][jpn][kpn][je];
      PNZj= PNZ[ipn][jpn][kpn][je];
```

```
      COEFij+= coef*CONDO*(PNXi*PNXj+PNYi*PNYj+PNZi*PNZj)*DETJ[ipn][jpn][kpn];
```

```
      SHi= SHAPE[ipn][jpn][kpn][ie];
      QV0+= SHi * QVOL * coef * DETJ[ipn][jpn][kpn];
```

```
    }
  }
  if (jp==ip) {
    D[ip-1]+= COEFij;
    B[ip-1]+= QV0*QVC;
  }
  if (jp != ip) {
    AMAT[kk]+= COEFij;
  }
}
}
```

$[k_{ij}] \quad (i, j = 1 \dots 8)$



# MAT\_ASS\_MAIN (6/6)

```

QV0= 0. e0;
COEFij= 0. e0;

for (kpn=0; kpn<2; kpn++) {
  for (jpn=0; jpn<2; jpn++) {
    for (ipn=0; ipn<2; ipn++) {
      coef= WEI[ipn]*WEI[jpn]*WEI[kpn];

      PNXi= PNX[ipn][jpn][kpn][ie];
      PNYi= PNY[ipn][jpn][kpn][ie];
      PNZi= PNZ[ipn][jpn][kpn][ie];

      PNXj= PNX[ipn][jpn][kpn][je];
      PNYj= PNY[ipn][jpn][kpn][je];
      PNZj= PNZ[ipn][jpn][kpn][je];

      COEFij+= coef*CONDO*(PNXi*PNXj+PNYi*PNYj+PNZi*PNZj)*DETJ[ipn][jpn][kpn];

      SHi= SHAPE[ipn][jpn][kpn][ie];
      QV0+= SHi * QVOL * coef * DETJ[ipn][jpn][kpn];
    }
  }
}

if (jp==ip) {
  D[ip-1]+= COEFij;
  B[ip-1]+= QV0*QVC;
}
if (jp != ip) {
  AMAT[kk]+= COEFij;
}
}
}
}
}
}

```

$$[k]^{(e)} \{\phi\}^{(e)} = \{f\}^{(e)}$$

$$\{f\}^{(e)} = \int_V \dot{Q}[N]^T dV$$

$$\dot{Q}(x, y, z) = QVOL |x_c + y_c|$$

$$QV0 = \int_V QVOL[N]^T dV$$

# MAT\_ASS\_MAIN (6/6)

```

for (kpn=0;kpn<2;kpn++) {
  for (jpn=0;jpn<2;jpn++) {
    for (ipn=0;ipn<2;ipn++) {
      coef= WEI[ipn]*WEI[jpn]*WEI[kpn]; coef =  $W_i \cdot W_j \cdot W_k$ 

      SHi= SHAPE[ipn][jpn][kpn][ie];
      QVO+= SHi * QVOL * coef * DETJ[ipn][jpn][kpn];

    }
  }
}

```

$$\begin{aligned}
 I &= \int_{-1}^{+1} \int_{-1}^{+1} \int_{-1}^{+1} f(\xi, \eta, \zeta) d\xi d\eta d\zeta \\
 &= \sum_{i=1}^L \sum_{j=1}^M \sum_{k=1}^N \boxed{W_i \cdot W_j \cdot W_k} \cdot \boxed{f(\xi_i, \eta_j, \zeta_k)}
 \end{aligned}$$

$$\int_V QVOL [N]^T dV = \iiint QVOL [N] dx dy dz = \int_{-1}^{+1} \int_{-1}^{+1} \int_{-1}^{+1} \boxed{\{QVOL N_i\} \det |J|} d\xi d\eta d\zeta$$



# MAT\_ASS\_MAIN (6/6)

```

for (kpn=0;kpn<2;kpn++) {
  for (jpn=0;jpn<2;jpn++) {
    for (ipn=0;ipn<2;ipn++) {
      coef= WEI[ipn]*WEI[jpn]*WEI[kpn]; coef =  $W_i \cdot W_j \cdot W_k$ 

      SHi= SHAPE[ipn][jpn][kpn][ie];
      QVO+= SHi * QVOL * coef * DETJ[ipn][jpn][kpn]

    }
  }
}

```

$$\begin{aligned}
 I &= \int_{-1}^{+1} \int_{-1}^{+1} \int_{-1}^{+1} f(\xi, \eta, \zeta) d\xi d\eta d\zeta \\
 &= \sum_{i=1}^L \sum_{j=1}^M \sum_{k=1}^N \boxed{W_i \cdot W_j \cdot W_k} \cdot \boxed{f(\xi_i, \eta_j, \zeta_k)}
 \end{aligned}$$

$$\int_V QVOL[N]^T dV = \iiint QVOL[N] dx dy dz = \int_{-1}^{+1} \int_{-1}^{+1} \int_{-1}^{+1} \boxed{\{QVOL N_i\} \det|J|} d\xi d\eta d\zeta$$

# MAT\_ASS\_MAIN (6/6)

```

QV0= 0. e0;
COEFij= 0. e0;

for (kpn=0; kpn<2; kpn++) {
  for (jpn=0; jpn<2; jpn++) {
    for (ipn=0; ipn<2; ipn++) {
      coef= WEI[ipn]*WEI[jpn]*WEI[kpn];

      PNXi= PNX[ipn][jpn][kpn][ie];
      PNYi= PNY[ipn][jpn][kpn][ie];
      PNZi= PNZ[ipn][jpn][kpn][ie];

      PNXj= PNX[ipn][jpn][kpn][je];
      PNYj= PNY[ipn][jpn][kpn][je];
      PNZj= PNZ[ipn][jpn][kpn][je];

      COEFij+= coef*CONDO*(PNXi*PNXj+PNYi*PNYj+PNZi*PNZj)*DETJ[ipn][jpn][kpn];

      SHi= SHAPE[ipn][jpn][kpn][ie];
      QV0+= SHi * QVOL * coef * DETJ[ipn][jpn][kpn];
    }
  }
}

if (jp==ip) {
  D[ip-1]+= COEFij;
  B[ip-1]+= QV0*QVC;
}
if (jp != ip) {
  AMAT[kk]+= COEFij;
}
}
}
}
}

```

$$[k]^{(e)} \{\phi\}^{(e)} = \{f\}^{(e)}$$

$$\{f\}^{(e)} = \int_V \dot{Q}[N]^T dV$$

$$\dot{Q}(x, y, z) = QVOL |x_c + y_c|$$

$$QV0 = \int_V QVOL [N]^T dV$$

$$QVC = |x_c + y_c|$$

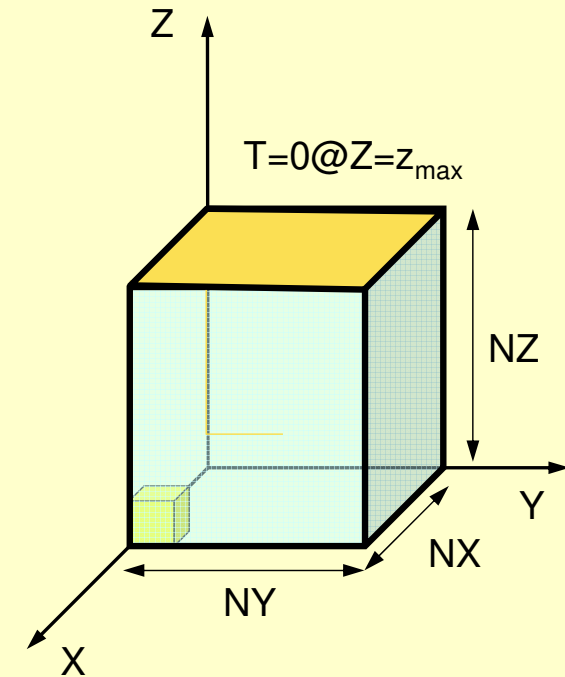
$$\{f\}^{(e)} = QV0 \cdot QVC$$

# MAT\_ASS\_BC: Overview

```
do i= 1, NP  Loop for Nodes
  "Mark" nodes where Dirichlet B.C. are applied (IWKX)
enddo
```

```
do i= 1, NP Loop for Nodes
  if (IWKX(i,1).eq.1) then  if "marked" nodes
    corresponding components of RHS (B),
    Diagonal (D) are corrected
    do k= indexLU(i-1)+1, indexLU(i)  Non-Zero Off-Diagonal Nodes
      corresponding comp. of non-zero off-diagonal
      components (AMAT) are corrected
    enddo
  endif
enddo
```

```
do i= 1, NP Loop for Nodes
  do k= indexLU(i-1)+1, indexLU(i)  Non-Zero Off-Diagonal Nodes
    if (IWKX(itemLU(k),1).eq.1) then  if corresponding non-zero
      off-diagonal node is "marked"
      corresponding components of RHS and AMAT are corrected (col.)
    endif
  enddo
enddo
```



# MAT\_ASS\_BC (1/2)

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "pfem_util.h"
#include "allocate.h"
extern FILE *fp_log;
void MAT_ASS_BC()
{
    int i, j, k, in, ib, ib0, icel;
    int in1, in2, in3, in4, in5, in6, in7, in8;
    int iq1, iq2, iq3, iq4, iq5, iq6, iq7, iq8;
    int iS, iE;
    double STRESS, VAL;

    IWKX=(KINT**) allocate_matrix(sizeof(KINT), NP, 2);
    for (i=0; i<NP; i++) for (j=0; j<2; j++) IWKX[i][j]=0;

    /**
     * Z=Zmax
     */

    for (in=0; in<NP; in++) IWKX[in][0]=0;

    ib0=-1;

    for ( ib0=0; ib0<NODGRPtot; ib0++) {
        if ( strcmp(NODGRP_NAME[ib0].name, "Zmax") == 0 ) break;
    }

    for ( ib=NODGRP_INDEX[ib0]; ib<NODGRP_INDEX[ib0+1]; ib++) {
        in=NODGRP_ITEM[ib];
        IWKX[in-1][0]=1;
    }
}

```

If the node "in" is included in the node group "Zmax"

$$IWKX[in-1][0]=1$$

# MAT\_ASS\_BC (2/2)

```
for (in=0; in<NP; in++) {  
    if( IWKX[in][0] == 1 ) {  
        B[in]= 0. e0;  
        D[in]= 1. e0;  
        for (k=indexLU[in]; k<indexLU[in+1]; k++) {  
            AMAT[k]= 0. e0;  
        }  
    }  
}
```

```
for (in=0; in<NP; in++) {  
    for (k=indexLU[in]; k<indexLU[in+1]; k++) {  
        if (IWKX[itemLU[k]][0] == 1 ) {  
            AMAT[k]= 0. e0;  
        }  
    }  
}
```

# MAT\_ASS\_BC (2/2)

```

for (in=0; in<NP; in++) {
  if( IWKX[in][0] == 1 ){
    B[in]= 0. e0;
    D[in]= 1. e0;
    for (k=indexLU[in];k<indexLU[in+1];k++) {
      AMAT[k]= 0. e0;
    }
  }
}

```

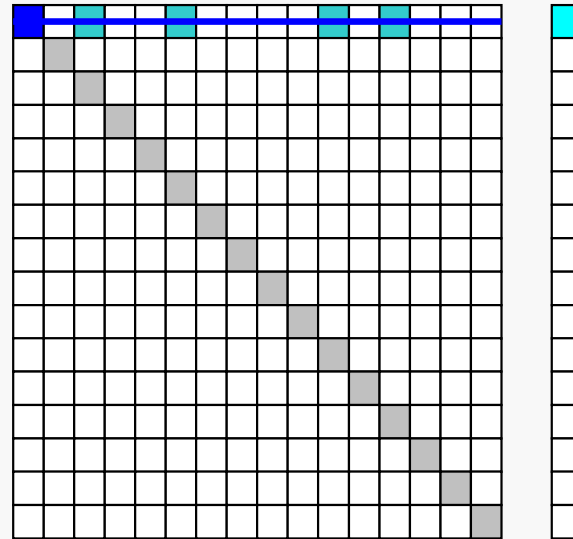
Boundary Nodes:  $IWKX[in-1][0]=1$

```

for (in=0; in<NP; in++) {
  for (k=indexLU[in];k<indexLU[in+1];k++) {
    if (IWKX[itemLU[k]][0] == 1 ) {
      AMAT[k]= 0. e0;
    }
  }
}

```

Erase !!



Same as 1CPU case

# MAT\_ASS\_BC (2/2)

```

for (in=0; in<NP; in++) {
  if( IWKX[in][0] == 1 ) {
    B[in]= 0. e0;
    D[in]= 1. e0;
    for (k=indexLU[in]; k<indexLU[in+1]; k++) {
      AMAT[k]= 0. e0;
    }
  }
}

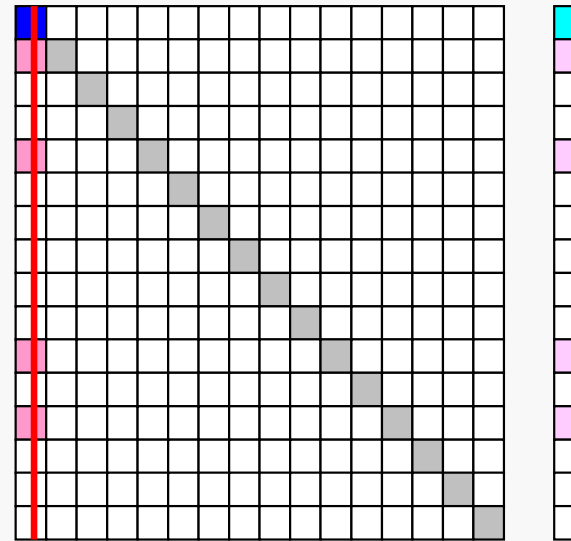
```

Boundary Nodes:  $IWKX[in-1][0]=1$

```

for (in=0; in<NP; in++) {
  for (k=indexLU[in]; k<indexLU[in+1]; k++) {
    if (IWKX[itemLU[k]][0] == 1 ) {
      AMAT[k]= 0. e0;
    }
  }
}

```



Elimination and Erase

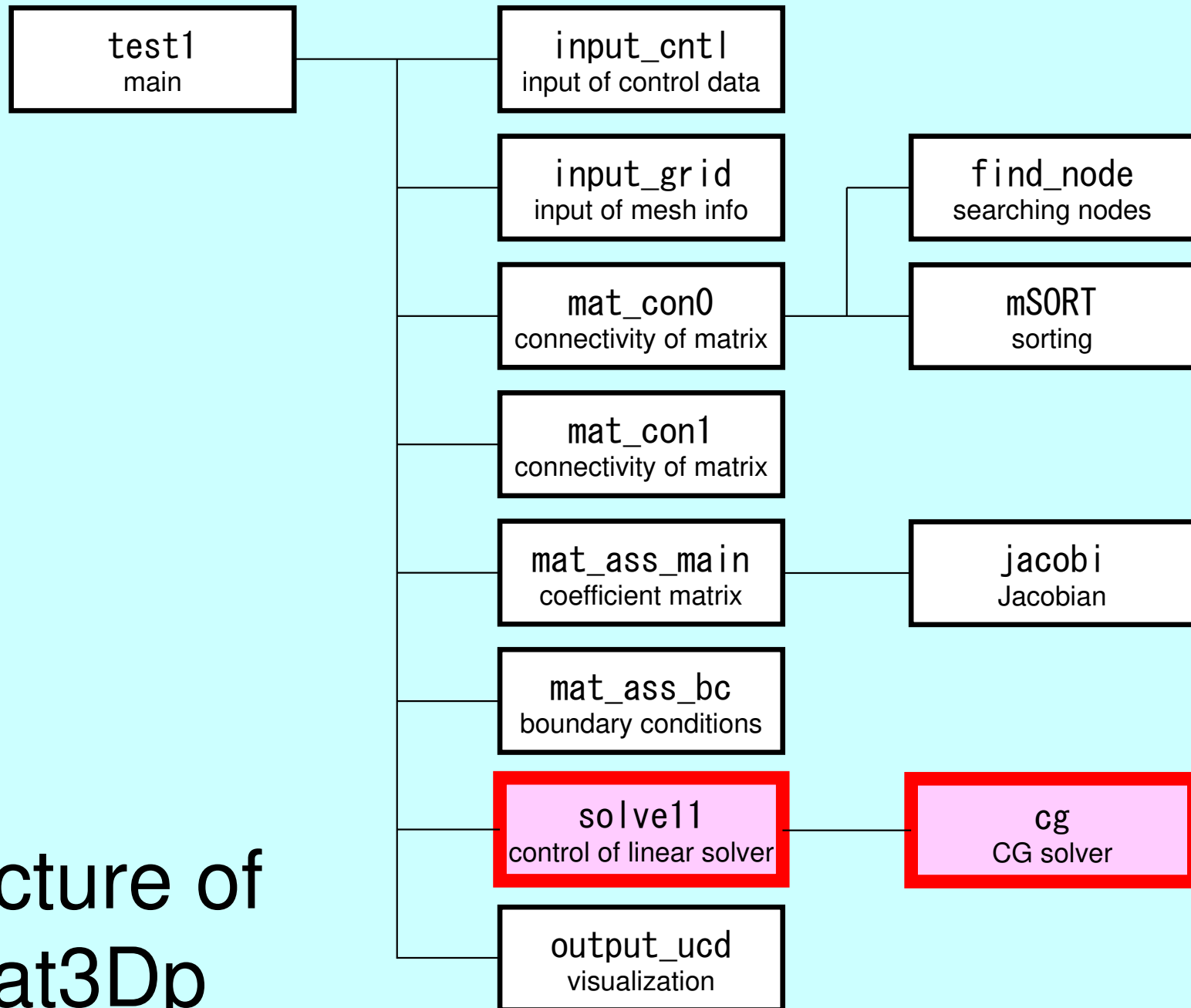
Same as 1CPU case

# Parallel FEM Procedures: Program

- Initialization
  - Control Data
  - Node, Connectivity of Elements (N: Node#, NE: Elem#)
  - Initialization of Arrays (Global/Element Matrices)
  - Element-Global Matrix Mapping (Index, Item)
- Generation of Matrix
  - Element-by-Element Operations (do icel= 1, NE)
    - Element matrices
    - Accumulation to global matrix
  - Boundary Conditions
- **Linear Solver**
  - **Conjugate Gradient Method**



# Structure of heat3Dp



# Main Part

```
#include <stdio.h>
#include <stdlib.h>
FILE* fp_log;
#define GLOBAL_VALUE_DEFINE
#include "pfem_util.h"
extern void PFEM_INIT(int, char**);
extern void INPUT_CNTL();
extern void INPUT_GRID();
extern void MAT_CONO();
extern void MAT_CON1();
extern void MAT_ASS_MAIN();
extern void MAT_ASS_BC();
extern void SOLVE11();
extern void OUTPUT_UCD();
extern void PFEM_FINALIZE();
int main(int argc, char* argv[])
{
    double START_TIME, END_TIME;

    PFEM_INIT(argc, argv);

    INPUT_CNTL();
    INPUT_GRID();

    MAT_CONO();
    MAT_CON1();

    MAT_ASS_MAIN();
    MAT_ASS_BC();

    SOLVE11();

    OUTPUT_UCD();
    PFEM_FINALIZE();
}
```

# SOLVE11

```

#include <stdio.h>
#include <string.h>
#include <math.h>
#include "pfem_util.h"
#include "allocate.h"
extern FILE *fp_log;
extern void CG();
void SOLVE11()
{
    int i, j, k, ii, L;

    int ERROR, ICFLAG=0;
    CHAR_LENGTH BUF;

/**
+-----+
| PARAMETERS |
+-----+
**/
ITER      = pfemIarray[0];      Number of Iterations for CG
RESID     = pfemRarray[0];      Convergence Criteria for CG
/**
+-----+
| ITERATIVE solver |
+-----+
**/
CG ( N, NP, NPLU, D, AMAT, indexLU, itemLU,
    B, X, RESID, ITER, &ERROR, my_rank,
    NEIBPETOT, NEIBPE, IMPORT_INDEX, IMPORT_ITEM,
    EXPORT_INDEX, EXPORT_ITEM); }

```

# Preconditioned CG Solver

## Diagonal Scaling/Point Jacobi Preconditioning

```

Compute  $\mathbf{r}^{(0)} = \mathbf{b} - [\mathbf{A}]\mathbf{x}^{(0)}$ 
for i= 1, 2, ...
  solve  $[\mathbf{M}]\mathbf{z}^{(i-1)} = \mathbf{r}^{(i-1)}$ 
   $\rho_{i-1} = \mathbf{r}^{(i-1)} \cdot \mathbf{z}^{(i-1)}$ 
  if i=1
     $\mathbf{p}^{(1)} = \mathbf{z}^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $\mathbf{p}^{(i)} = \mathbf{z}^{(i-1)} + \beta_{i-1} \mathbf{p}^{(i-1)}$ 
  endif
   $\mathbf{q}^{(i)} = [\mathbf{A}]\mathbf{p}^{(i)}$ 
   $\alpha_i = \rho_{i-1} / \mathbf{p}^{(i)} \cdot \mathbf{q}^{(i)}$ 
   $\mathbf{x}^{(i)} = \mathbf{x}^{(i-1)} + \alpha_i \mathbf{p}^{(i)}$ 
   $\mathbf{r}^{(i)} = \mathbf{r}^{(i-1)} - \alpha_i \mathbf{q}^{(i)}$ 
  check convergence  $|\mathbf{r}|$ 
end

```

$$[\mathbf{M}] = \begin{bmatrix} D_1 & 0 & \dots & 0 & 0 \\ 0 & D_2 & & 0 & 0 \\ \dots & & \dots & & \dots \\ 0 & 0 & & D_{N-1} & 0 \\ 0 & 0 & \dots & 0 & D_N \end{bmatrix}$$

# Diagonal Scaling, Point-Jacobi

$$[M] = \begin{bmatrix} D_1 & 0 & \dots & 0 & 0 \\ 0 & D_2 & & 0 & 0 \\ \dots & & \dots & & \dots \\ 0 & 0 & & D_{N-1} & 0 \\ 0 & 0 & \dots & 0 & D_N \end{bmatrix}$$

- solve  $[M] z^{(i-1)} = r^{(i-1)}$  is very easy.
- Provides fast convergence for simple problems.

# CG Solver (1/6)

```

#include <stdio.h>
#include <math.h>
#include "mpi.h"
#include "precision.h"
#include "allocate.h"

extern FILE *fp_log;

extern void SOLVER_SEND_RECV ();

/**
 * CG solves the linear system  $Ax = b$  using the Conjugate Gradient
 * iterative method with the following preconditioners
 */
void CG (
    KINT N, KINT NP, KINT NPLU, KREAL D[],
    KREAL AMAT[], KINT indexLU[], KINT itemLU[],
    KREAL B[], KREAL X[], KREAL RESID, KINT ITER, KINT *ERROR, int my_rank,
    int NEIBPETOT, int NEIBPE[],
    int IMPORT_INDEX[], int IMPORT_ITEM[],
    int EXPORT_INDEX[], int EXPORT_ITEM[])
{
    int i, j, k;
    int ieL, isL, ieU, isU;
    double WVAL;
    double BNRM20, BNRM2, DNRM20, DNRM2;
    double S1_TIME, E1_TIME;
    double ALPHA, BETA;
    double C1, C10, RHO, RH00, RH01;
    int iterPRE;
    KREAL *WS, *WR;           Sending/Receiving Buffer
    KREAL **WW;

    KINT R=0, Z=1, Q=1, P=2, DD=3;
    KINT MAXIT;
    KREAL TOL;

    double COMPtime, COMMtime, R1;
    double START_TIME, END_TIME;

```

# Variables/Arrays in CG Solver (1/2)

Name	Type	Size	I/O	Definition
<b>N, NP</b>	I		I	# Node (Internal, Internal+External)
<b>NPLU</b>	I		O	# Non-Zero Off-Diagonals
<b>D</b>	R	[NP]	O	Diagonal Block of Global Matrix
<b>B, X</b>	R	[NP]	O	RHS, Unknown Vector
<b>AMAT</b>	R	[NPLU]	O	Non-Zero Off-Diagonal Components of Global Matrix
<b>indexLU</b>	I	[NP+1]	O	# Non-Zero Off-Diagonal Components
<b>itemLU</b>	I	[NPLU]	O	Column ID of Non-Zero Off-Diagonal Components
<b>ITER</b>	I		I/O	Number of CG Iterations (MAX: In, Actual: Out)
<b>RESID</b>	R		I/O	Convergence Criteria (In), Final Residual Norm (Out)
<b>MAXIT</b>	I		-	Maximum Number of CG Iterations
<b>TOL</b>	R		-	Convergence Criteria
<b>WW</b>	R	[4] [NP]	-	Work Arrays
<b>P, Q, R, Z, DD</b>	I		-	Vector ID for <b>WW</b> (1-4)

# Variables/Arrays in CG Solver (2/2)

Name	Type	Size	I/O	Definition
<b>PETOT</b>	I		I	Number of PE's
<b>my_rank</b>	I		I	Process ID of MPI
<b>NEIBPETOT</b>	I		I	Number of Neighbors
<b>NEIBPE</b>	I	[NEIBPETOT]	I	ID of Neighbor
<b>IMPORT_INDEX</b> <b>EXPORT_INEDX</b>	I	[NEIBPETOT+1]	I	Size of Import/Export Arrays for Communication Table
<b>IMPORT_ITEM</b>	I	[NPimport]	I	Receiving Table (External Points) NPimport=IMPORT_INDEX[NEIBPETOT+1])
<b>EXPORT_ITEM</b>	I	[NPexport]	I	Sending Table (Boundary Points) NPexport=EXPORT_INDEX[NEIBPETOT+1])
<b>WR, WS</b>	R	[NP]		Receiving/Sending Buffer for Point-to-Point Communications



# CG Solver (2/6)

```

ERROR= 0;

WW=(KREAL**) allocate_matrix(sizeof(KREAL), 4, NP);
WS=(KREAL* ) allocate_vector(sizeof(KREAL),  NP);
WR=(KREAL* ) allocate_vector(sizeof(KREAL),  NP);

MAXIT  = ITER;
TOL    = RESID;

for (i=0; i<NP; i++) X [i]=0.0;
for (i=0; i<NP; i++) for (j=0; j<4; j++) WW[j][i]=0.0;
for (i=0; i<NP; i++) WS[i]=0.0;
for (i=0; i<NP; i++) WR[i]=0.0;

/**
+-----+
| {r0}= {b} - [A]{xini} |
+-----+
**/

SOLVER_SEND_RECV
( NP, NEIBPETOT, NEIBPE, IMPORT_INDEX, IMPORT_ITEM,
  EXPORT_INDEX, EXPORT_ITEM, WS, WR, X , my_rank);

for (j=0; j<N; j++) {
  WW[DD][j]= 1.0/D[j];
  WVAL= B[j] - D[j]*X[j];

  for ( k=indexLU[j];k<indexLU[j+1];k++) {
    i = itemLU[k];
    WVAL+= -AMAT[k]*X[i];
  }
  WW[R][j]= WVAL;
}

BNRM20= 0. e0;
for (i=0; i<N; i++) {
  BNRM20+= B[i]*B[i];}

MPI_Allreduce (&BNRM20, &BNRM2, 1, MPI_DOUBLE, MPI_SUM, MPI_COMM_WORLD);

```

**Compute  $\mathbf{r}^{(0)} = \mathbf{b} - [\mathbf{A}]\mathbf{x}^{(0)}$**

**for  $i = 1, 2, \dots$**

    solve  $[\mathbf{M}]\mathbf{z}^{(i-1)} = \mathbf{r}^{(i-1)}$

$\rho_{i-1} = \mathbf{r}^{(i-1)} \cdot \mathbf{z}^{(i-1)}$

if  $i=1$

$\mathbf{p}^{(1)} = \mathbf{z}^{(0)}$

else

$\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$

$\mathbf{p}^{(i)} = \mathbf{z}^{(i-1)} + \beta_{i-1} \mathbf{p}^{(i-1)}$

endif

$\mathbf{q}^{(i)} = [\mathbf{A}]\mathbf{p}^{(i)}$

$\alpha_i = \rho_{i-1} / \mathbf{p}^{(i)} \cdot \mathbf{q}^{(i)}$

$\mathbf{x}^{(i)} = \mathbf{x}^{(i-1)} + \alpha_i \mathbf{p}^{(i)}$

$\mathbf{r}^{(i)} = \mathbf{r}^{(i-1)} - \alpha_i \mathbf{q}^{(i)}$

    check convergence  $|\mathbf{r}|$

**end**

# SOLVER\_SEND\_RECV (1/2)

```

#include <stdio.h>
#include <math.h>
#include "mpi.h"
#include "precision.h"
#include "allocate.h"
static MPI_Status *sta1,*sta2;
static MPI_Request *req1,*req2;
static KINT NFLAG=0;
extern FILE *fp_log;
void SOLVER_SEND_RECV( int N, int NEIBPETOT,
                      int NEIBPE[], int IMPORT_INDEX[], int IMPORT_ITEM[],
                      int EXPORT_INDEX[], int EXPORT_ITEM[],
                      KREAL WS[], KREAL WR[], KREAL X[], int my_rank)
{
    int ii,k,neib,istart,inum;
/**
    INIT.
***/
    if( NFLAG == 0 ) {
        sta1=(MPI_Status*)allocate_vector(sizeof(MPI_Status),NEIBPETOT);
        sta2=(MPI_Status*)allocate_vector(sizeof(MPI_Status),NEIBPETOT);
        req1=(MPI_Request*)allocate_vector(sizeof(MPI_Request),NEIBPETOT);
        req2=(MPI_Request*)allocate_vector(sizeof(MPI_Request),NEIBPETOT);
        NFLAG=1;}
/**
    SEND
***/
    for( neib=1;neib<=NEIBPETOT;neib++) {
        istart=EXPORT_INDEX[neib-1];
        inum =EXPORT_INDEX[neib]-istart;
        for( k=istart;k<istart+inum;k++) {
            ii= EXPORT_ITEM[k];
            WS[k]= X[ii-1];
        }
        MPI_Isend(&WS[istart], inum, MPI_DOUBLE,
                 NEIBPE[neib-1], 0, MPI_COMM_WORLD, &req1[neib-1]);
    }
}

```

# SOLVER\_SEND\_RECV (2/2)

```
/**
 RECEIVE
***/

for( neib=1;neib<=NEIBPETOT;neib++) {
  istart=IMPORT_INDEX[neib-1];
  inum =IMPORT_INDEX[neib]-istart;
  MPI_Irecv(&WR[istart], inum, MPI_DOUBLE,
            NEIBPE[neib-1], 0, MPI_COMM_WORLD, &req2[neib-1]);
}

MPI_Waitall (NEIBPETOT, req2, sta2);

for( neib=1;neib<=NEIBPETOT;neib++) {
  istart=IMPORT_INDEX[neib-1];
  inum =IMPORT_INDEX[neib]-istart;
  for( k=istart;k<istart+inum;k++) {
    ii = IMPORT_ITEM[k];
    X[ii-1]= WR[k];
  }
}

MPI_Waitall (NEIBPETOT, req1, sta1);
}
```

# CG Solver (3/6)

```

for( ITER=1;ITER<= MAXIT;ITER++) {
/**
| {z} = [Minv] {r} |
|-----|
**/
for(i=0;i<N;i++){
    WW[Z][i]= WW[DD][i]*WW[R][i];
}

/**
| {RHO} = {r} {z} |
|-----|
**/
RHO0= 0. e0;
for(i=0;i<N;i++){
    RHO0+= WW[R][i]*WW[Z][i];
}
MPI_Allreduce (&RHO0, &RHO, 1, MPI_DOUBLE, MPI_SUM,
               MPI_COMM_WORLD);

/**
| {p} = {z} if ITER=1
| BETA= RHO / RHO1 otherwise |
|-----|
**/
if( ITER == 1 ){
    for(i=0;i<N;i++){
        WW[P][i]=WW[Z][i];
    }
}
else{
    BETA= RHO / RHO1;
    for(i=0;i<N;i++){
        WW[P][i]=WW[Z][i] + BETA*WW[P][i];
    }
}
}

```

Compute  $r^{(0)} = b - [A]x^{(0)}$

for  $i = 1, 2, \dots$

**solve**  $[M]z^{(i-1)} = r^{(i-1)}$

$\rho_{i-1} = r^{(i-1)} z^{(i-1)}$

if  $i=1$

$p^{(1)} = z^{(0)}$

else

$\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$

$p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$

endif

$q^{(i)} = [A]p^{(i)}$

$\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$

$x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$

$r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$

check convergence  $|r|$

end

# CG Solver (4/6)

```

/**
| {q} = [A] {p} |
**/

SOLVER_SEND_RECV
(NP, NEIBPETOT, NEIBPE, IMPORT_INDEX, IMPORT_ITEM,
EXPORT_INDEX, EXPORT_ITEM, WS, WR, WW[P], my_rank);

for( j=0; j<N; j++) {
  WVAL= D[j] * WW[P][j];
  for(k=indexLU[j]; k<indexLU[j+1]; k++) {
    i=itemLU[k];
    WVAL+= AMAT[k] * WW[P][i];
  }
  WW[Q][j]=WVAL;
}

/**
| ALPHA= RHO / {p} {q} |
**/

C10= 0. e0;
for(i=0; i<N; i++) {
  C10+=WW[P][i]*WW[Q][i];
}

MPI_Allreduce (&C10, &C1, 1, MPI_DOUBLE, MPI_SUM,
               MPI_COMM_WORLD);

ALPHA= RHO / C1;

```

Compute  $r^{(0)} = b - [A]x^{(0)}$

**for**  $i = 1, 2, \dots$

  solve  $[M]z^{(i-1)} = r^{(i-1)}$

$\rho_{i-1} = r^{(i-1)} z^{(i-1)}$

**if**  $i=1$

$p^{(1)} = z^{(0)}$

**else**

$\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$

$p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$

**endif**

$q^{(i)} = [A]p^{(i)}$

$\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$

$x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$

$r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$

  check convergence  $|r|$

**end**

# CG Solver (5/6)

```

/**
+-----+
| [x] = [x] + ALPHA*[p] |
| [r] = [r] - ALPHA*[q] |
+-----+
**/
for (i=0; i<N; i++) {
    X [i] += ALPHA *WW[P] [i];
    WW[R] [i] += -ALPHA *WW[Q] [i];
}

DNRM2= 0. e0;
for (i=0; i<N; i++) {
    DNRM2+=WW[R] [i]*WW[R] [i];
}
MPI_Allreduce (&DNRM2, &DNRM2, 1, MPI_DOUBLE, MPI_SUM,
                MPI_COMM_WORLD);

RESID= sqrt (DNRM2/BNRM2);

if ( RESID <= TOL ) break;
if ( ITER == MAXIT ) *ERROR= -300;

RHO1 = RHO ;
}

SOLVER_SEND_RECV
( NP, NEIBPETOT, NEIBPE, IMPORT_INDEX, IMPORT_ITEM,
  EXPORT_INDEX, EXPORT_ITEM, WS, WR, X, my_rank);

free ( (KREAL**) WW);
deallocate_vector ( (KREAL**) WR);
deallocate_vector ( (KREAL**) WS);
}

```

Compute  $r^{(0)} = b - [A]x^{(0)}$

for  $i = 1, 2, \dots$

    solve  $[M]z^{(i-1)} = r^{(i-1)}$

$\rho_{i-1} = r^{(i-1)} \cdot z^{(i-1)}$

if  $i=1$

$p^{(1)} = z^{(0)}$

else

$\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$

$p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$

endif

$q^{(i)} = [A]p^{(i)}$

$\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$

$x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$

$r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$

check convergence  $|r|$

end

# CG Solver (6/6)

```

/**
+-----+
| {x} = {x} + ALPHA*{p} |
| {r} = {r} - ALPHA*{q} |
+-----+
**/
for (i=0; i<N; i++) {
    X [i] += ALPHA *WW[P] [i];
    WW[R] [i] += -ALPHA *WW[Q] [i];
}

DNRM2= 0. e0;
for (i=0; i<N; i++) {
    DNRM2+=WW[R] [i]*WW[R] [i];
}
MPI_Allreduce (&DNRM2, &DNRM2, 1, MPI_DOUBLE, MPI_SUM,
               MPI_COMM_WORLD);

RESID= sqrt (DNRM2/BNRM2);

if ( RESID <= TOL ) break;
if ( ITER == MAXIT ) *ERROR= -300;

RH01 = RHO ;
}

SOLVER_SEND_RECV
( NP, NEIBPETOT, NEIBPE, IMPORT_INDEX, IMPORT_ITEM,
  EXPORT_INDEX, EXPORT_ITEM, WS, WR, X, my_rank);

Updated temperature for external nodes

free ( (KREAL**) WW);
deallocate_vector ( (KREAL**) WR);
deallocate_vector ( (KREAL**) WS);
}

```

# Final Output & Validation

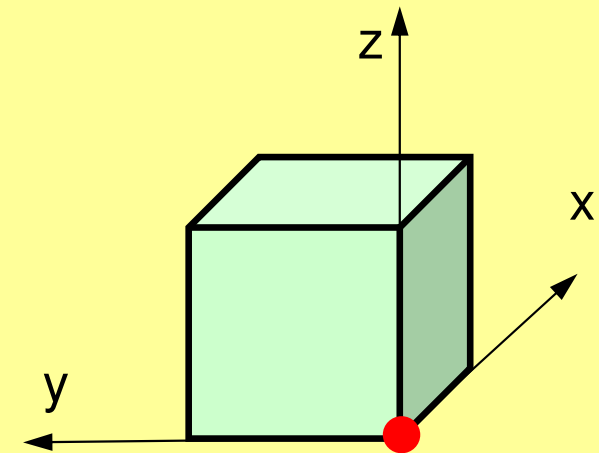
```
SOLVE11 ();
```

```
OUTPUT_UCD ();
```

```
for (i=0; i<N; i++) {  
    if (XYZ[i][0]==0. e0) {  
        if (XYZ[i][1]==0. e0) {  
            if (XYZ[i][2]==0. e0) {  
                printf ("%6d%8d%16. 6e¥n¥n¥n", my_rank, i+1, X[i]);  
            }  
        }  
    }  
}
```

```
PFEM_FINALIZE ();
```

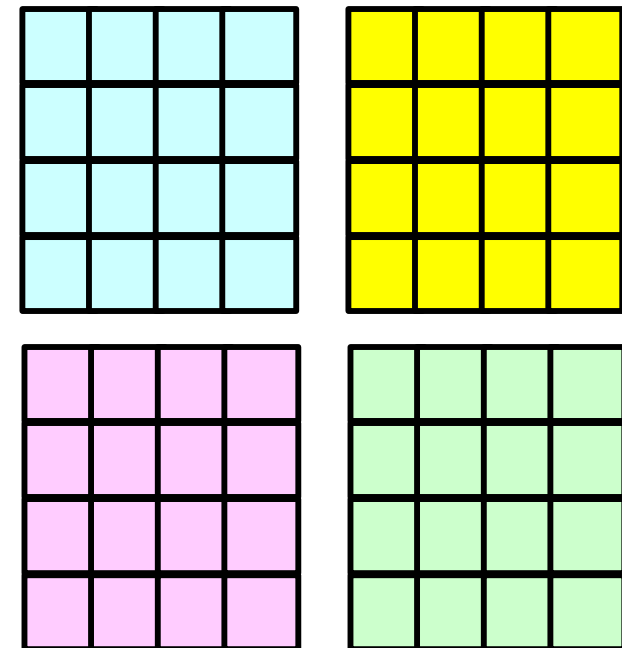
```
}
```





# OUTPUT\_UCD for Visualization

- Gather information of elements in “intELEM\_list” on each process
- Gather the following information to process #0 using MPI\_Allgatherv
  - Nodes: Coordinates, Displacement
  - Element: Connectivity
- Some overlapping in part of node information
- Not good for large-scale problems
  - Entire model on a single process
  - parallel visualization



# Time for Computation

```
/**
+-----+
| MATRIX assemble |
+-----+
**/
START_TIME= MPI_Wtime();

MAT_ASS_MAIN();
MAT_ASS_BC();

END_TIME= MPI_Wtime();

if (my_rank == 0) {
    fprintf(stdout, "*** matrix ass. %e sec. \n", END_TIME-START_TIME);
}

/**
+-----+
| SOLVER |
+-----+
**/
START_TIME= MPI_Wtime();

SOLVE11();

END_TIME= MPI_Wtime();

if (my_rank == 0) {
    fprintf(stdout, "*** real COMP. %e sec. \n", END_TIME-START_TIME);
}
```

# Example

- $(256 \times 256 \times 192)$  nodes = 12,582,912
- $(255 \times 255 \times 191)$  elements = 12,419,775
- 8 nodes, 48-processes/node, 384-processes

# k-MeTis (1/2): 48x8= 384 part's

```
>$ cd /home/ra020019/<Your-UID>/pFEM/pfem3d/mesh
```

```
<modify inp_mg, mg.sh, inp_kmetis>
```

```
<modify part_kmetis.sh>
```

```
>$ pjsub mg.sh
```

```
>$ pjsub part_kmetis.sh
```

inp\_mg

255 255 191

inp\_kmetis

cube.0

2

384

aaa

255x255x191 elements

256x256x192 nodes

48x8= 384 partitions

# k-MeTis (2/2): 48x8= 384 part's

```
>$ cd ../run
<modify INPUT.DAT, a08k.sh>

>$ pjsub a08k.sh
```

## INPUT.DAT

```
../mesh/aaa
2000
1.0 1.0
1.0e-08
```

## a08k.sh

```
#!/bin/sh
#PJM -N "flat-08"
#PJM -L rscgrp=small
#PJM -L node=8:torus
#PJM --mpi "max-proc-per-node=48"
#PJM -L elapse=00:15:00
#PJM -g ra020019
#PJM -j
#PJM -e err
#PJM -o a08k.lst

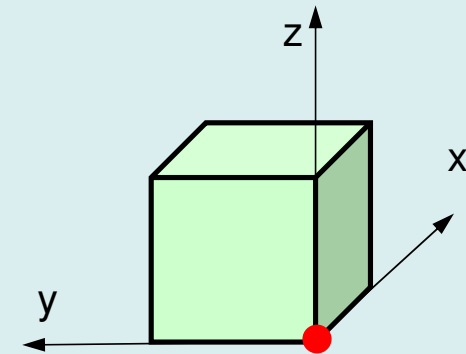
mpiexec ./sol
mpiexec numactl -l ./sol
```

## a08k.lst

```
*** matrix conn.      3.516576E-02 sec.
*** matrix ass.      4.487921E-02 sec.

   1   1.370663E+01
   2   1.356864E+01
   3   1.343335E+01
   4   1.330067E+01
   5   1.317050E+01
(...)
  668  1.366236E-08
  669  1.264988E-08
  670  1.162203E-08
  671  1.062147E-08
  672  9.649164E-09
*** real COMP.      2.035819E+00 sec.

    265      1    3.526204E+06
* normal termination
```



# pmesh (1/2): 48x8= 384 part's

```
>$ cd /home/ra020019/<Your-UID>/pFEM/pfem3d/pmesh
```

```
<modify mesh.inp, mg.sh>
```

```
>$ pjsub mg.sh
```

## mesh.inp

```
256 256 192
  8   8   6
pcube
```

255x255x191 elements  
256x256x192 nodes  
48x8= 384 partitions

## mg.sh

```
#!/bin/sh
#PJM -N "pmg"
#PJM -L "rscgrp=small"
#PJM -L "node=8:torus"
#PJM --mpi "max-proc-per-node=48"
#PJM -L elapse=00:10:00
#PJM -g ra020019
#PJM -j
#PJM -e err
#PJM -o pmg.lst

mpiexec ./pmesh
rm wk.*
```

# pmesh (2/2): 48x8= 384 part's

```
>$ cd ../run
<modify INPUT.DAT, a08.sh>

>$ pjsub a08.sh
```

## INPUT.DAT

```
../pmesh/pcube
2000
1.0 1.0
1.0e-08
```

## a08.sh

```
#!/bin/sh
#PJM -N "flat-08"
#PJM -L "rscgrp=small"
#PJM -L "node=8:torus"
#PJM --mpi "max-peoc-per-node=48"
#PJM -L elapse=00:15:00
#PJM -g ra020019
#PJM -j
#PJM -e err
#PJM -o a08.lst

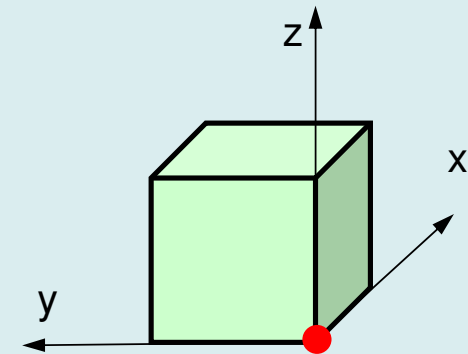
mpiexec ./sol
mpiexec numactl -l ./sol
```

## a08.lst

```
*** matrix conn.          3.516576E-02 sec.
*** matrix ass.          4.487921E-02 sec.

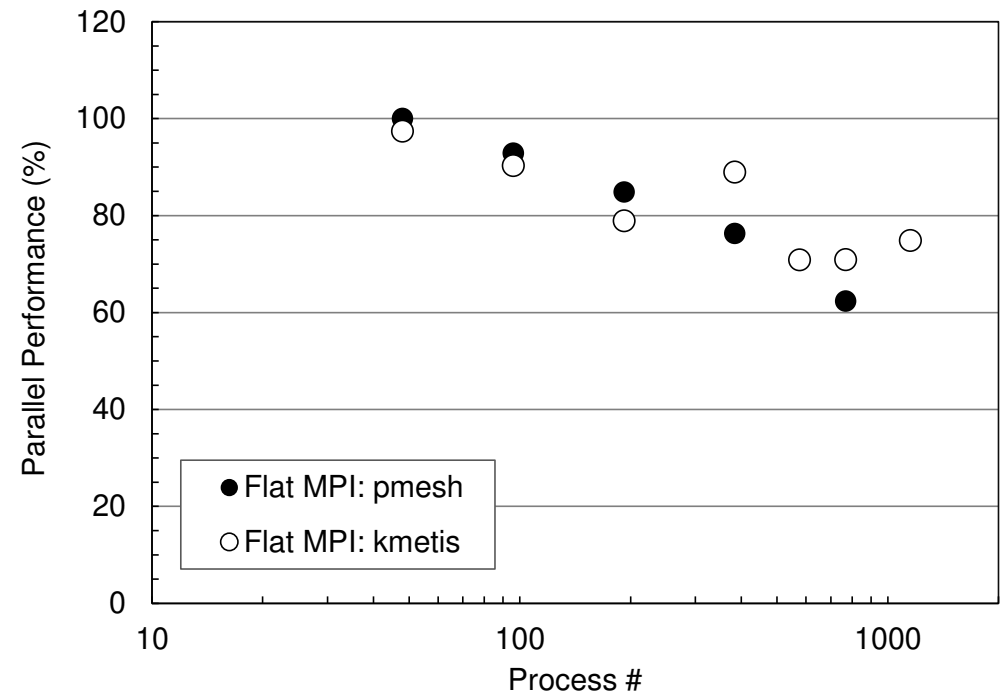
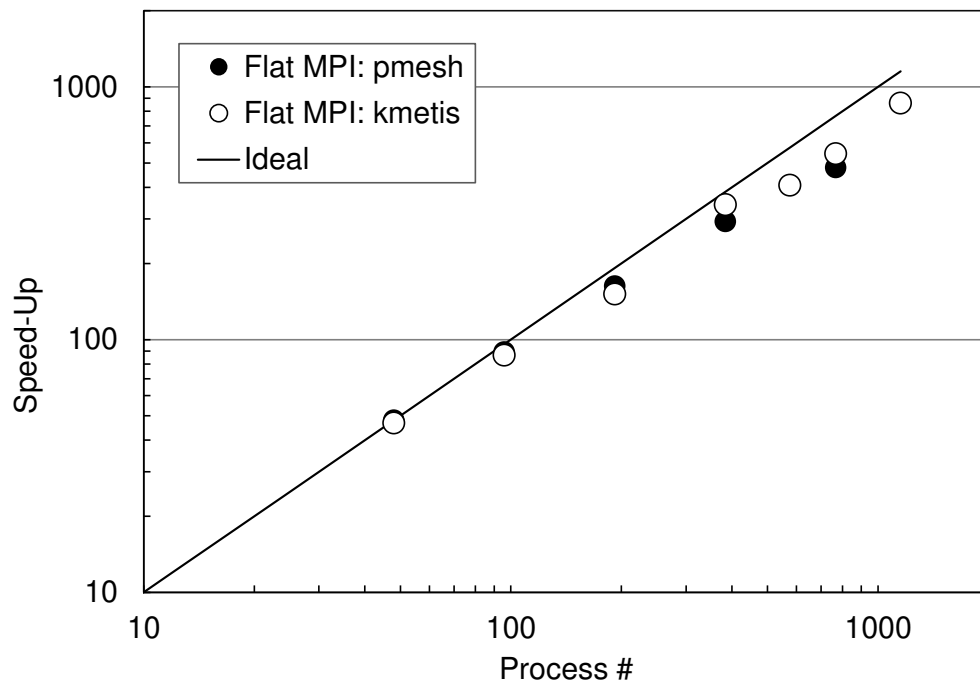
   1   1.370663E+01
   2   1.356864E+01
   3   1.343335E+01
   4   1.330067E+01
   5   1.317050E+01
(...)
 668   1.366236E-08
 669   1.264988E-08
 670   1.162203E-08
 671   1.062147E-08
 672   9.649164E-09
*** real COMP.           2.058311E+00 sec.

      0      1      3.526204E+06
* normal termination
```



# Example: Strong Scaling: C

- $256 \times 256 \times 192$  nodes, 12,582,912 DOF
- 48~1,152 cores (1~24 nodes), Flat MPI
- Linear Solver

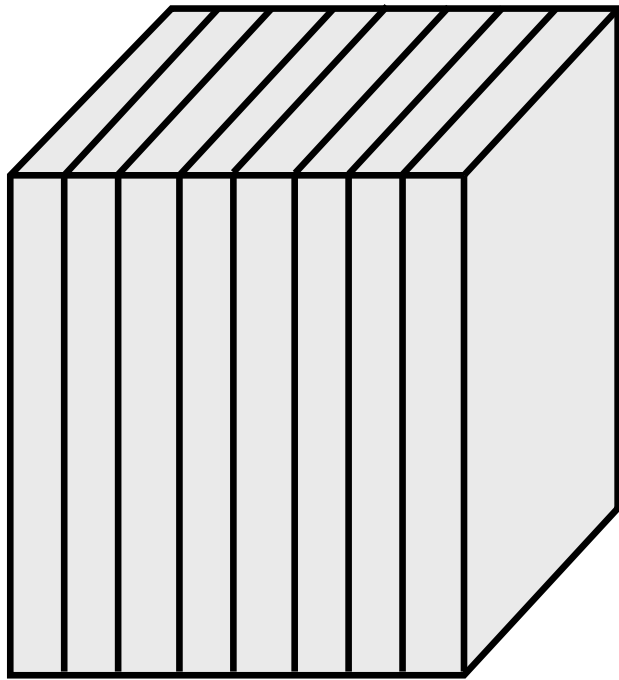




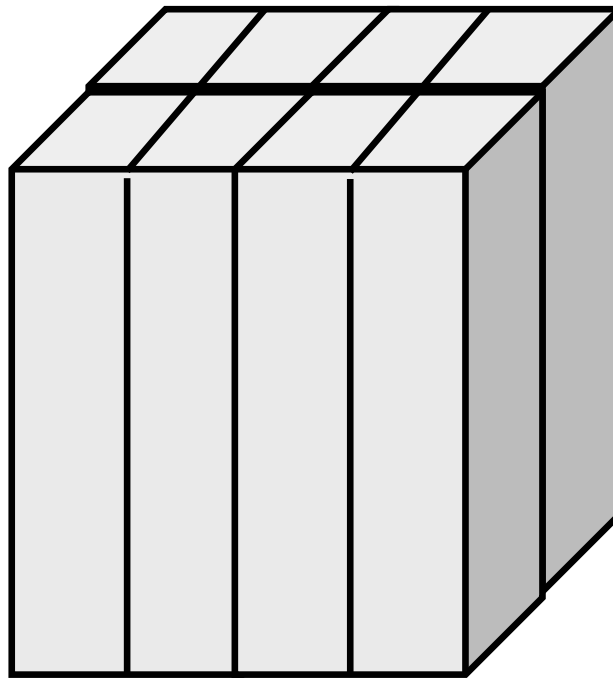
# Exercise (1/2)

- Evaluation behavior and performance of “sol”
- Example
  - Strong Scaling
    - Fixed entire problem size
  - Weak Scaling
    - Fixed problem size/core, time for 1 iterations
  - Parameters
    - Problem size
    - Domain decomposition (1D-3D, kmetis, pmetis)
- “\*.inp” may take long time.
  - delete “call OUTPUT\_UCD”
  - src, part

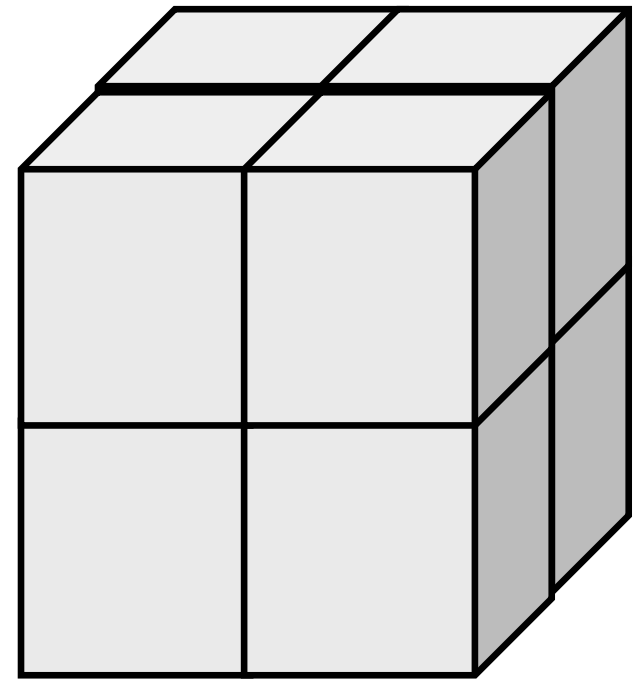
# 1D-3D Decomposition



1D



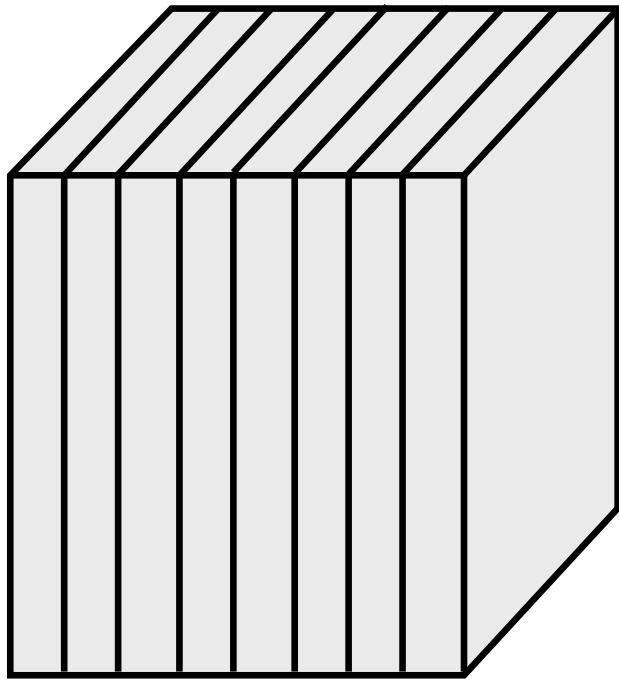
2D



3D

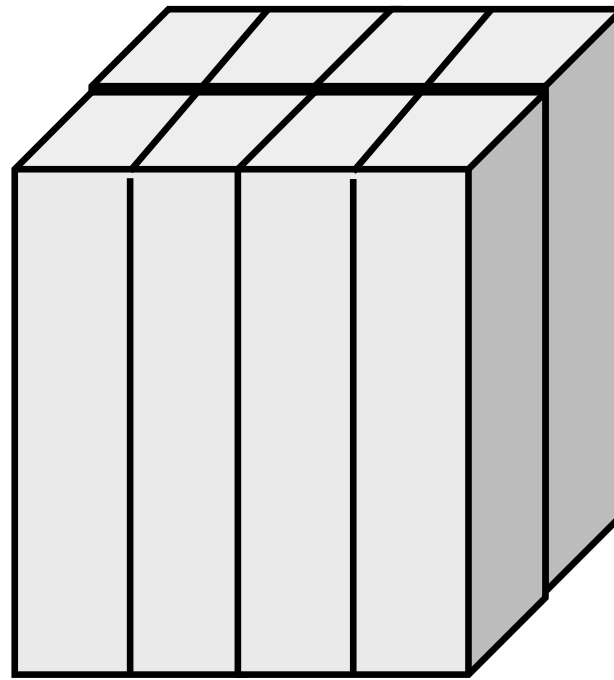
# 1D-3D Decomposition

Amount of comm.: each edge has  $4N$  points, 8 domains



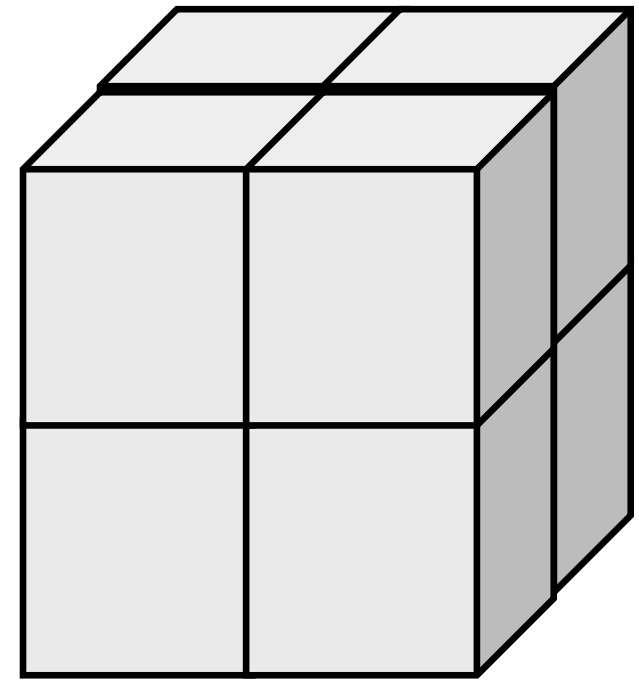
1D

$$16 N^2 \times 7 = 112 N^2$$



2D

$$16 N^2 \times 4 = 64 N^2$$

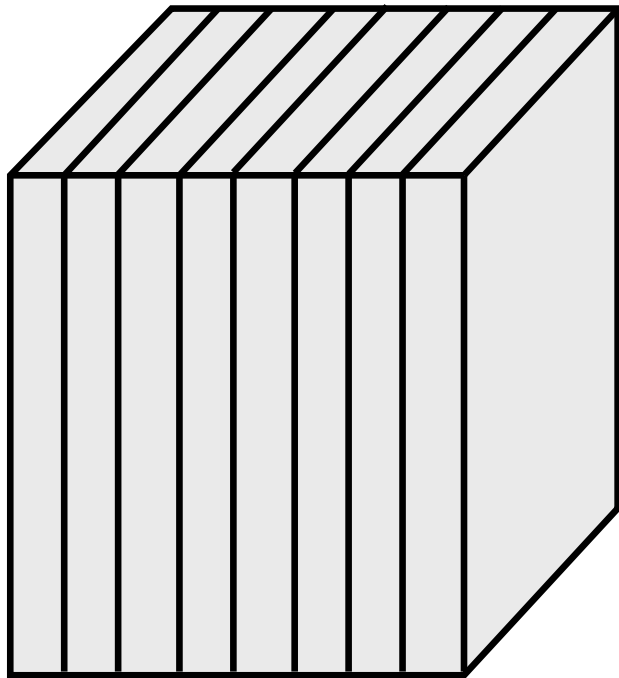


3D

$$16 N^2 \times 3 = 48 N^2$$

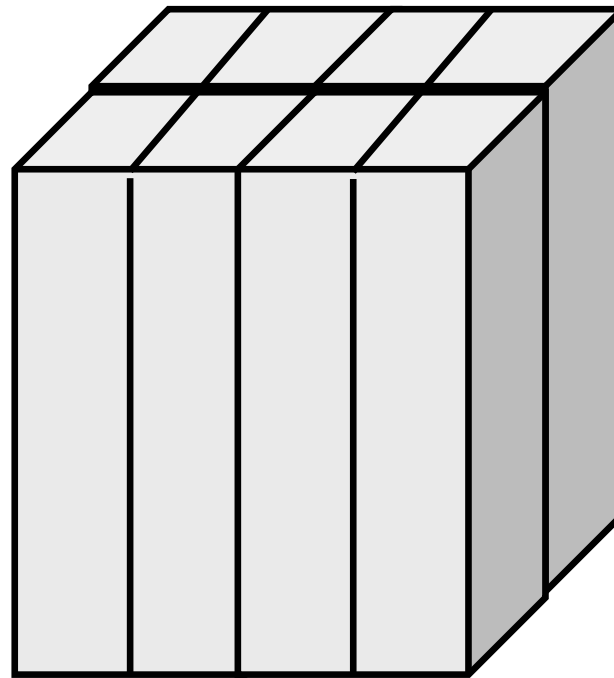
# 1D-3D Decomposition

mesh.inp



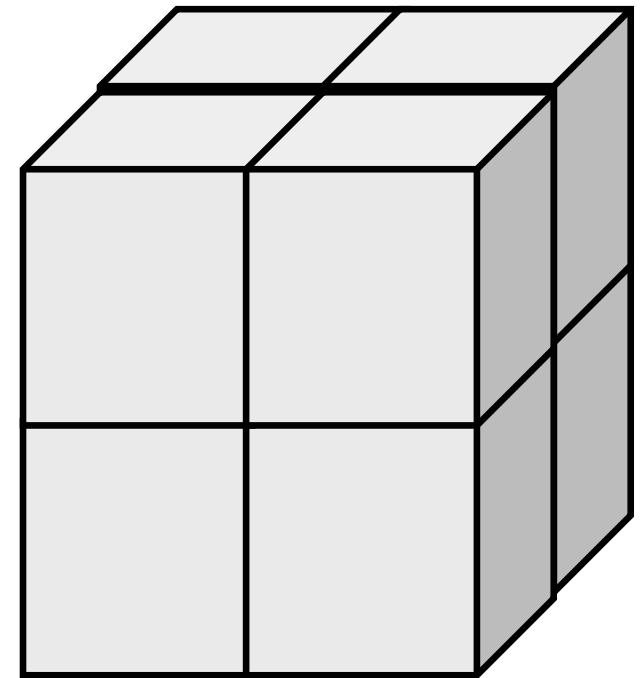
1D

```
64 64 64
 8  1  1
pcube
```



2D

```
64 64 64
 4  2  1
pcube
```



3D

```
64 64 64
 2  2  2
pcube
```

# Exercise (2/2)

- Improve PE-to-PE communication part (solver\_SR)
  - Copying to receiving buffer, Combining MPI\_Wait\_all
- Actually, numbering of external nodes in each neighboring domain is continuous
- You can also apply this to 1D case

```
for (neib=0; neib<NeibPETot; neib++){  
    tag= 0;  
    iS_i= import_index[neib];  
    iE_i= import_index[neib+1];  
    BUFlength_i= iE_i - iS_i  
  
    ierr= MPI_Irecv  
        (&RecvBuf[iS_i], BUFlength_i, MPI_DOUBLE, NeibPE[neib], 0,  
         MPI_COMM_WORLD, &ReqRecv[neib])  
    }  
  
MPI_Waitall(NeibPETot, ReqRecv, StatRecv);  
  
for (neib=0; neib<NeibPETot;neib++){  
    for (k=import_index[neib];k<import_index[neib+1];k++){  
        kk= import_item[k];  
        VAL[kk]= RecvBuf[k];  
    }  
}
```

# SEND/RECV (Original)

```

sta1=(MPI_Status*) allocate_vector (sizeof (MPI_Status), NEIBPETOT) ;
sta2=(MPI_Status*) allocate_vector (sizeof (MPI_Status), NEIBPETOT) ;
req1=(MPI_Request*) allocate_vector (sizeof (MPI_Request), NEIBPETOT) ;
req2=(MPI_Request*) allocate_vector (sizeof (MPI_Request), NEIBPETOT) ;

```

```

for ( neib=1;neib<=NEIBPETOT;neib++) {
    istart=EXPORT_INDEX[neib-1];
    inum =EXPORT_INDEX[neib]-istart;
    for ( k=istart;k<istart+inum;k++) {
        ii= EXPORT_ITEM[k];
        WS[k]= X[ii-1];}

    MPI_Isend(&WS[istart], inum, MPI_DOUBLE,
             NEIBPE[neib-1], 0, MPI_COMM_WORLD, &req1[neib-1]);}

```

```

for ( neib=1;neib<=NEIBPETOT;neib++) {
    istart=IMPORT_INDEX[neib-1];
    inum =IMPORT_INDEX[neib]-istart;
    MPI_Irecv(&WR[istart], inum, MPI_DOUBLE,
             NEIBPE[neib-1], 0, MPI_COMM_WORLD, &req2[neib-1]);}

```

```

MPI_Waitall (NEIBPETOT, req2, sta2);

```

```

for ( neib=1;neib<=NEIBPETOT;neib++) {
    istart=IMPORT_INDEX[neib-1];
    inum =IMPORT_INDEX[neib]-istart;
    for ( k=istart;k<istart+inum;k++) {
        ii = IMPORT_ITEM[k];
        X[ii-1]= WR[k];}
}

```

```

MPI_Waitall (NEIBPETOT, req1, sta1);

```

If numbering of external nodes is continuous in each neighboring process ...

	84	81	85	82	83	86	88	87	
96	57	58	59	60	61	62	63	64	73
95	49	50	51	52	53	54	55	56	74
94	41	42	43	44	45	46	47	48	80
93	33	34	35	36	37	38	39	40	79
92	25	26	27	28	29	30	31	32	78
91	17	18	19	20	21	22	23	24	77
90	9	10	11	12	13	14	15	16	76
89	1	2	3	4	5	6	7	8	75
	65	66	67	68	69	70	71	72	

# SEND/RECV (NEW:1)

```
sta1=(MPI_Status*) allocate_vector (sizeof (MPI_Status), 2*NEIBPETOT);
req1=(MPI_Request*) allocate_vector (sizeof (MPI_Request), 2*NEIBPETOT);

for ( neib=1;neib<=NEIBPETOT;neib++) {
    istart=EXPORT_INDEX[neib-1];
    inum =EXPORT_INDEX[neib]-istart;
    for ( k=istart;k<istart+inum;k++) {
        ii= EXPORT_ITEM[k];
        WS[k]= X[ii-1];}

    MPI_Isend (&WS[istart], inum, MPI_DOUBLE,
              NEIBPE[neib-1], 0, MPI_COMM_WORLD, &req1[neib-1]);}

for ( neib=1;neib<=NEIBPETOT;neib++) {
    istart=IMPORT_ITEM[IMPORT_INDEX[neib-1]];
    inum =IMPOERT_INDEX[neib] - IMPORT_INDEX[neib-1];;
    MPI_Irecv (&X[istart], inum, MPI_DOUBLE,
              NEIBPE[neib-1], 0, MPI_COMM_WORLD, &req1[NEIBPETOT+neib-1]);}

MPI_Waitall (2*NEIBPETOT, req1, sta1);
```



# SEND/RECV (NEW:2), N0: int. node #

```
sta1=(MPI_Status*) allocate_vector (sizeof (MPI_Status), 2*NEIBPETOT);
req1=(MPI_Request*) allocate_vector (sizeof (MPI_Request), 2*NEIBPETOT);
```

```
for ( neib=1;neib<=NEIBPETOT;neib++) {
    irstart=EXPORT_INDEX[neib-1];
    inum =EXPORT_INDEX[neib]-irstart;
    for ( k=irstart;k<irstart+inum;k++) {
        ii= EXPORT_ITEM[k];
        WS[k]= X[ii-1];}
```

**N0: Total Number of Internal Nodes**

```
MPI_Isend (&WS[irstart], inum, MPI_DOUBLE,
           NEIBPE[neib-1], 0, MPI_COMM_WORLD, &req1[neib-1]);}
```

```
for ( neib=1;neib<=NEIBPETOT;neib++) {
    irstart=IMPORT_INDEX[neib-1] + N0;
    inum =IMPORT_INDEX[neib] - IMPORT_INDEX[neib-1];
    MPI_Irecv (&X[irstart], inum, MPI_DOUBLE,
              NEIBPE[neib-1], 0, MPI_COMM_WORLD, &req1[NEIBPETOT+neib-1]);}
```

```
MPI_Waitall (2*NEIBPETOT, req1, sta1);
```