

Introduction to Parallel Programming for Multicore/Manycore Clusters

Part V: Parallel Version by OpenMP

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Parallel Version: OpenMP

- OpenMP version of L2-sol
 - Number of threads= “PEsmpTOT”
 - can be controlled in the program
- Fundamental Idea
 - Meshes in a same color/level are independent, therefore parallel/concurrent processing is possible for these meshes.

4-Colors, 4-Threads

Initial Mesh

57	58	59	60	61	62	63	64
49	50	51	52	53	54	55	56
41	42	43	44	45	46	47	48
33	34	35	36	37	38	39	40
25	26	27	28	29	30	31	32
17	18	19	20	21	22	23	24
9	10	11	12	13	14	15	16
1	2	3	4	5	6	7	8

4-Colors, 4-Threads

Initial Mesh

57	58	59	60	61	62	63	64
49	50	51	52	53	54	55	56
41	42	43	44	45	46	47	48
33	34	35	36	37	38	39	40
25	26	27	28	29	30	31	32
17	18	19	20	21	22	23	24
9	10	11	12	13	14	15	16
1	2	3	4	5	6	7	8

4-Colors, 4-Threads

Renumbering according to Color ID

45	61	46	62	47	63	48	64
13	29	14	30	15	31	16	32
41	57	42	58	43	59	44	60
9	25	10	26	11	27	12	28
37	53	38	54	39	55	40	56
5	21	6	22	7	23	8	24
33	49	34	50	35	51	36	52
1	17	2	18	3	19	4	20

4-Colors, 4-Threads

Meshes in a same color/level are independent, therefore parallel/concurrent processing is possible for these meshes, renumbered meshes are assigned to

threads

	45	61	46	62	47	63	48	64
thread #3	13	29	14	30	15	31	16	32
	41	57	42	58	43	59	44	60
thread #2	9	25	10	26	11	27	12	28
	37	53	38	54	39	55	40	56
thread #1	5	21	6	22	7	23	8	24
	33	49	34	50	35	51	36	52
thread #0	1	17	2	18	3	19	4	20

Files on FX10

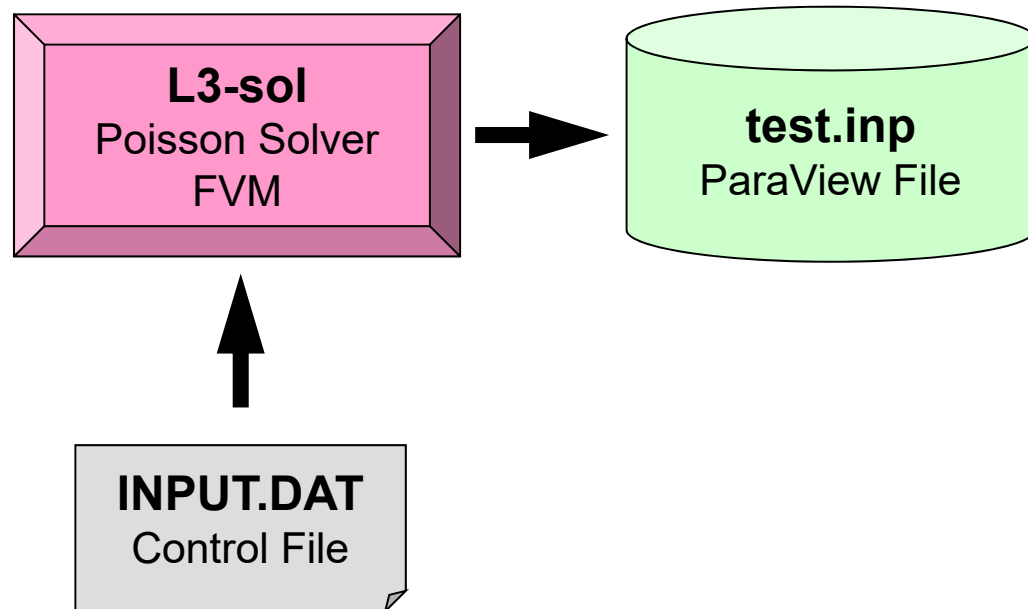
```
>$ cd
>$ cp /home/z30088/omp/omp-f5.tar .
>$ tar xvf omp-f5.tar

>$ cd multicore/L3                <$0-L3>

>$ ls
reorder0 run src src0
```

```
% cd <$0-L3>
% ls
    run    src    src0    reorder0
% cd src
% make
% cd ../run
% ls L3-sol
    L3-sol
% <modify "<$0-L3>/run/INPUT.DAT">
% <modify "<$0-L3>/run/go1">
% pjsub go1.sh
```

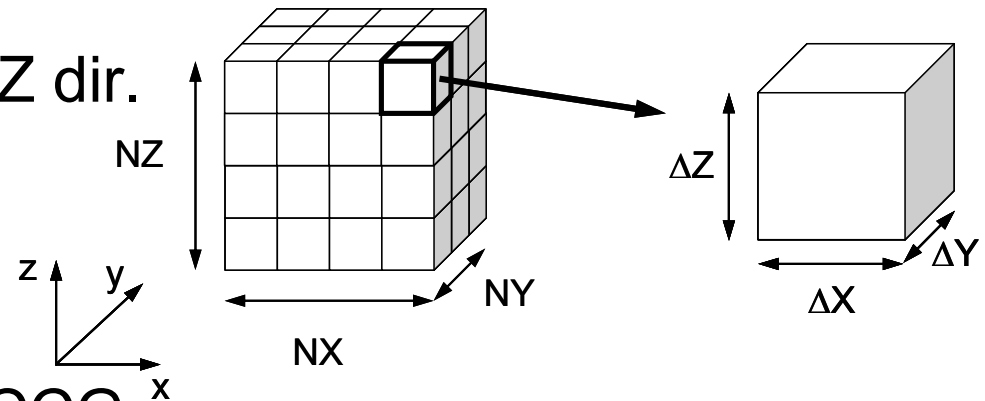
Running the Program



Control Data: INPUT.DAT

100 100 100	NX/NY/NZ
1.00e-00 1.00e-00 1.00e-00	DX/DY/DZ
1.0e-08	EPSICCG
16	PEsmpTOT
100	NCOLORtot

- **NX, NY, NZ**
 - Number of meshes in X/Y/Z dir.
- **DX, DY, DZ**
 - Size of meshes
- **EPSICCG**
 - Convergence Criteria for ICCG
- **PEsmpTOT**
 - Thread Number (= **OMP_NUM_THREADS**)
- **NCOLORtot**
 - Reordering Method + Initial Number of Colors/Levels
 - ≥ 2 : MC, =0: CM, =-1: RCM, $-2 \leq$: CMRCM



go1.sh

```
#!/bin/sh
#PJM -L "node=1"
#PJM -L "elapsed=00:10:00"
#PJM -L "rscgrp=lecture9"
#PJM -g "gt99"
#PJM -j
#PJM -o "test.lst"

export OMP_NUM_THREADS=16      =PEsmpTOT
./L3-sol
```

- Applying OpenMP to L2-sol
- Examples
- Optimization + Exercise

Applying OpenMP to “L2-sol”

- on ICCG solver
- Dot Products, DAXPY, Mat-Vec
 - NO data dependency: Just insert directives
- Preconditioning (IC Factorization, Forward/Backward Substitution)
 - NO data dependency in same color: Parallel processing is possible for meshes in same color

Just inserting directives works fine, but ... (1/2) (Mat-Vec)

```
!$omp parallel do private(i, VAL, k)
  do i = 1, N
    VAL= D(i)*W(i, P)
    do k= indexL(i-1)+1, indexL(i)
      VAL= VAL + AL(k)*W(itemL(k), P)
    enddo
    do k= indexU(i-1)+1, indexU(i)
      VAL= VAL + AU(k)*W(itemU(k), P)
    enddo
    W(i, Q)= VAL
  enddo
!$omp end parallel do
```

- Thread number cannot be handled in the program
- But, this may work better on GPU and manycore's

Just inserting directives works fine, but ... (2/2) (Forward Substitution)

```

      do icol= 1, NCOLORTot
!$omp parallel do private (i, VAL, k)
      do i= COLORindex(icol-1)+1, COLORindex(icol)
        VAL= D(i)
        do k= indexL(i-1)+1, indexL(i)
          VAL= VAL - (AL(k)**2) * DD(itemL(k))
        enddo
        DD(i)= 1.d0/VAL
      enddo
!$omp end parallel do
    enddo

```

- Thread number cannot be handled in the program
- But, this may work better on GPU and manycore's

Parallelize ICCG Method by OpenMP

- Dot Product: OK
- DAXPY: OK
- Matrix-Vector Multiply: OK
- Preconditioning

Main Program

```

program MAIN

use STRUCT
use PCG
use solver_ICCG_mc

implicit REAL*8 (A-H,O-Z)
real(kind=8), dimension(:), allocatable :: WK

call INPUT
call POINTER_INIT
call BOUNDARY_CELL
call CELL_METRICS
call POI_GEN

PHI= 0.d0

call solve_ICCG_mc
&      ( ICELTOT, NPL, NPU, indexL, itemL, indexU, itemU, D,      &
&      BFORCE, PHI, AL, AU, NCOLORTot, PEsmptOT,      &
&      SMPindex, SMPindexG, EPSICCG, ITR, IER)

allocate (WK(ICELTOT))
do ic0= 1, ICELTOT
  icel= NEWtoOLD(ic0)
  WK(icel)= PHI(ic0)
enddo

do icel= 1, ICELTOT
  PHI(icel)= WK(icel)
enddo

call OUTUCD

stop
end

```

module STRUCT

```

module STRUCT

  use omp_lib
  include 'precision.inc'

!C
!C--- METRICs & FLUX
  integer (kind=kint) :: ICELTOT, ICELTOTp, N
  integer (kind=kint) :: NX, NY, NZ, NXP1, NYP1, NZP1, IBNODTOT
  integer (kind=kint) :: NXc, NYc, NZc

  real (kind=kreal) ::
&    DX, DY, DZ, XAREA, YAREA, ZAREA, RDX, RDY, RDZ,
&    RDX2, RDY2, RDZ2, R2DX, R2DY, R2DZ

  real (kind=kreal), dimension(:), allocatable ::
&    VOLCEL, VOLNOD, RVC, RVN

  integer (kind=kint), dimension(:,:), allocatable ::
&    XYZ, NEIBcell

!C
!C--- BOUNDARYs
  integer (kind=kint) :: ZmaxCEltot
  integer (kind=kint), dimension(:), allocatable :: BC_INDEX, BC_NOD
  integer (kind=kint), dimension(:), allocatable :: ZmaxCEL

!C
!C--- WORK
  integer (kind=kint), dimension(:,:), allocatable :: IWKX
  real (kind=kreal), dimension(:,:), allocatable :: FGV

  integer (kind=kint) :: PEsmptTOT

end module STRUCT

```

ICELTOT :

Number of meshes (NX x NY x NZ)

N :

Number of modes

NX, NY, NZ :

&
& Number of meshes in x/y/z directions

NXP1, NYP1, NZP1 :

&
Number of nodes in x/y/z directions

IBNODTOT :

= NXP1 x NYP1

XYZ(ICELTOT, 3) :

Location of meshes

NEIBcell(ICELTOT, 6) :

Neighboring meshes

PEsmptTOT :

Number of threads

module PCG

```

module PCG

integer, parameter :: N2= 256
integer :: NUmex, NLmax, NCOLORtot, NCOLORk, NU, NL
integer :: NPL, NPU
integer :: METHOD, ORDER_METHOD

real(kind=8) :: EPSICCG

real(kind=8), dimension(:), allocatable :: D, PHI, BFORCE
real(kind=8), dimension(:), allocatable :: AL, AU

integer, dimension(:), allocatable :: INL, INU, COLORindex
integer, dimension(:), allocatable :: SMPindex, SMPindexG
integer, dimension(:), allocatable :: OLDtoNEW, NEWtoOLD

integer, dimension(:, :), allocatable :: IAL, IAU

integer, dimension(:), allocatable :: indexL, itemL
integer, dimension(:), allocatable :: indexU, itemU
end module PCG

```

NCOLORtot Total number of colors/levels
COLORindex Index of number of meshes in each color/level
(0:NCOLORtot) (**COLORindex(icol) - COLORindex(icol-1)**)

SMPindex (0:NCOLORtot*PEsmpTOT)

SMPindexG(0:PEsmpTOT)

OLDtoNEW, NEWtoOLD Reference table before/after renumbering

Variables/Arrays for Matrix (1/2)

Name	Type	Content
D(N)	R	Diagonal components of the matrix (N= ICELTOT)
BFORCE(N)	R	RHS vector
PHI(N)	R	Unknown vector
indexL(0:N), indexU(0:N)	I	# of L/U non-zero off-diag. comp. (CRS)
NPL, NPU	I	Total # of L/U non-zero off-diag. comp. (CRS)
itemL(NPL), itemU(NPU)	I	Column ID of L/U non-zero off-diag. comp. (CRS)
AL(NPL), AU(NPU)	R	L/U non-zero off-diag. comp. (CRS)

Name	Type	Content
NL, NU	I	MAX. # of L/U non-zero off-diag. comp. for each mesh (=6)
INL(N), INU(N)	I	# of L/U non-zero off-diag. comp.
IAL(NL, N), IAU(NU, N)	I	Column ID of L/U non-zero off-diag. comp.

Variables/Arrays for Matrix (2/2)

Name	Type	Content
NCOLORtot	I	<u>Input:</u> reordering method + initial number of colors/levels ≥ 2 : MC, =0: CM, =-1: RCM, $-2 \leq$: CMRCM <u>Output:</u> Final number of colors/levels
COLORindex (0:NCOLORtot)	I	Number of meshes at each color/level 1D compressed array Meshes in icol th color/level are stored in this array from COLORindex(icol-1)+1 to COLORindex(icol)
NEWtoOLD(N)	I	Reference array from New to Old numbering
OLDtoNEW(N)	I	Reference array from Old to New numbering
PEsmpTOT	I	Number of Threads
SMPindex (0:NCOLORtot*PEsmpTOT)	I	Array for OpenMP Operations (for Loops with Data Dependency)
SMPindexG(0:PEsmpTOT)	I	Array for OpenMP Operations (for Loops without Data Dependency)

Main Program

```

program MAIN

  use STRUCT
  use PCG
  use solver_ICCG_mc

  implicit REAL*8 (A-H,O-Z)
  real(kind=8), dimension(:), allocatable :: WK

  call INPUT
  call POINTER_INIT
  call BOUNDARY_CELL
  call CELL_METRICS
  call POI_GEN

  PHI= 0.d0

  call solve_ICCG_mc
&      ( ICELTOT, NPL, NPU, indexL, itemL, indexU, itemU, D,
&      BFORCE, PHI, AL, AU, NCOLORTot, PEsmptTOT,
&      SMPindex, SMPindexG, EPSICCG, ITR, IER)
&

```

input: reading INPUT.DAT

```
!C
!C***
!C*** INPUT
!C***
!C
!C INPUT CONTROL DATA
!C
      subroutine INPUT
      use STRUCT
      use PCG
      implicit REAL*8 (A-H, O-Z)
      character*80 CNTFIL
!C
!C-- CNTL. file
      open (11, file='INPUT.DAT', status='unknown')
      read (11,*) NX, NY, NZ
      read (11,*) DX, DY, DZ
      read (11,*) EPSICCG
      read (11,*) PEsmpTOT
      read (11,*) NCOLORtot
      close (11)
!C==
      return
      end
```

- **PEsmpTOT**
 - Thread Number
- **NCOLORtot**
 - Reordering Method
+ Initial Number of
Colors/Levels
 - ≥ 2 : MC
 - $= 0$: CM
 - $= -1$: RCM
 - $-2 \leq$: CMRCM

```
100 100 100
1.00e-02 5.00e-02 1.00e-02
1.00e-08
16
100
```

```
NX/NY/NZ
DX/DY/DZ
EPSICCG
PEsmpTOT
NCOLORtot
```

cell_metrics

```

!C
!C***
!C*** CELL_METRICS
!C***
!C
      subroutine CELL_METRICS
      use STRUCT
      use PCG
      implicit REAL*8 (A-H, O-Z)

!C
!C--- ALLOCATE
      allocate (VOLCEL(ICELTOT))
      allocate ( RVC(ICELTOT))

!C
!C--- VOLUME, AREA, PROJECTION etc.
      XAREA= DY * DZ
      YAREA= DX * DZ
      ZAREA= DX * DY

      RDX= 1. d0 / DX
      RDY= 1. d0 / DY
      RDZ= 1. d0 / DZ

      RDX2= 1. d0 / (DX**2)
      RDY2= 1. d0 / (DY**2)
      RDZ2= 1. d0 / (DZ**2)

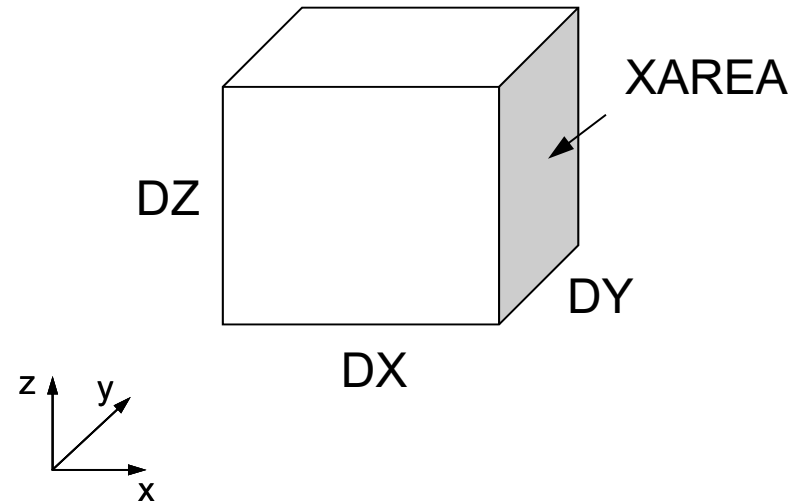
      R2DX= 1. d0 / (0. 50d0*DX)
      R2DY= 1. d0 / (0. 50d0*DY)
      R2DZ= 1. d0 / (0. 50d0*DZ)

      V0= DX * DY * DZ
      RV0= 1. d0/V0

      VOLCEL= V0
      RVC    = RV0

      return
      end

```



Main Program

```

program MAIN

  use STRUCT
  use PCG
  use solver_ICCG_mc

  implicit REAL*8 (A-H,O-Z)
  real(kind=8), dimension(:), allocatable :: WK

  call INPUT
  call POINTER_INIT
  call BOUNDARY_CELL
  call CELL_METRICS
  call POI_GEN

  PHI= 0.d0

  call solve_ICCG_mc
&      ( ICELTOT, NPL, NPU, indexL, itemL, indexU, itemU, D,
&      BFORCE, PHI, AL, AU, NCOLORTot, PEsmptTOT,
&      SMPindex, SMPindexG, EPSICCG, ITR, IER)
&

```

poi_gen (1/9)

```

subroutine POI_GEN

  use STRUCT
  use PCG

  implicit REAL*8 (A-H,O-Z)

!C
!C-- INIT.
  nn = ICELTOT
  nnp= ICELTOTp

  NU= 6
  NL= 6

  allocate (BFORCE(nn), D(nn), PHI(nn))
  allocate (INL(nn), INU(nn), IAL(NL,nn), IAU(NU,nn))

  PHI  = 0. d0
  D    = 0. d0
  BFORCE= 0. d0

  INL= 0
  INU= 0
  IAL= 0
  IAU= 0

```

```

CONNECTIVITY
do icel= 1, ICELTOT
  icN1= NEIBcel( icel, 1)
  icN2= NEIBcel( icel, 2)
  icN3= NEIBcel( icel, 3)
  icN4= NEIBcel( icel, 4)
  icN5= NEIBcel( icel, 5)
  icN6= NEIBcel( icel, 6)

  if (icN5.ne.0.and.icN5.le.ICELTOT) then
    icou= INL(icel) + 1
    IAL(icou, icel)= icN5
    INL( icel)= icou
  endif

  if (icN3.ne.0.and.icN3.le.ICELTOT) then
    icou= INL(icel) + 1
    IAL(icou, icel)= icN3
    INL( icel)= icou
  endif

  if (icN1.ne.0.and.icN1.le.ICELTOT) then
    icou= INL(icel) + 1
    IAL(icou, icel)= icN1
    INL( icel)= icou
  endif

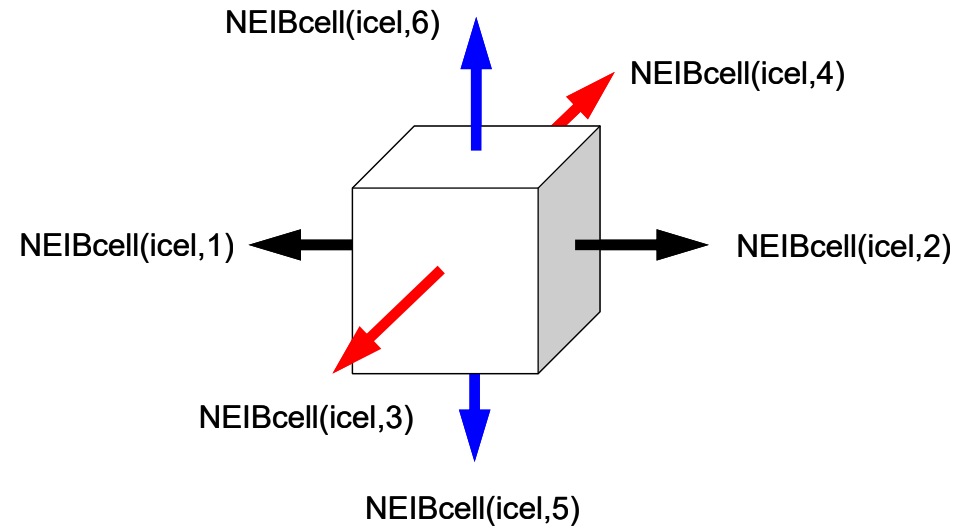
  if (icN2.ne.0.and.icN2.le.ICELTOT) then
    icou= INU(icel) + 1
    IAU(icou, icel)= icN2
    INU( icel)= icou
  endif

  if (icN4.ne.0.and.icN4.le.ICELTOT) then
    icou= INU(icel) + 1
    IAU(icou, icel)= icN4
    INU( icel)= icou
  endif

  if (icN6.ne.0.and.icN6.le.ICELTOT) then
    icou= INU(icel) + 1
    IAU(icou, icel)= icN6
    INU( icel)= icou
  endif
enddo

```

poi_gen (2/9)



Lower Triangular Part

$$NEIBcell(ice1,5)= ice1 - NX*NY$$

NEIBcell(icel,3)= icel – NX

```
NEIBcell(icel,1)= icel - 1
```

```

CONNECTIVITY
do icel= 1, ICELTOT
  icN1= NEIBcell ( icel, 1)
  icN2= NEIBcell ( icel, 2)
  icN3= NEIBcell ( icel, 3)
  icN4= NEIBcell ( icel, 4)
  icN5= NEIBcell ( icel, 5)
  icN6= NEIBcell ( icel, 6)

  if (icN5.ne.0.and.icN5.le.ICELTOT) then
    icou= INL ( icel) + 1
    IAL ( icou, icel)= icN5
    INL ( icel)= icou
  endif

  if (icN3.ne.0.and.icN3.le.ICELTOT) then
    icou= INL ( icel) + 1
    IAL ( icou, icel)= icN3
    INL ( icel)= icou
  endif

  if (icN1.ne.0.and.icN1.le.ICELTOT) then
    icou= INL ( icel) + 1
    IAL ( icou, icel)= icN1
    INL ( icel)= icou
  endif

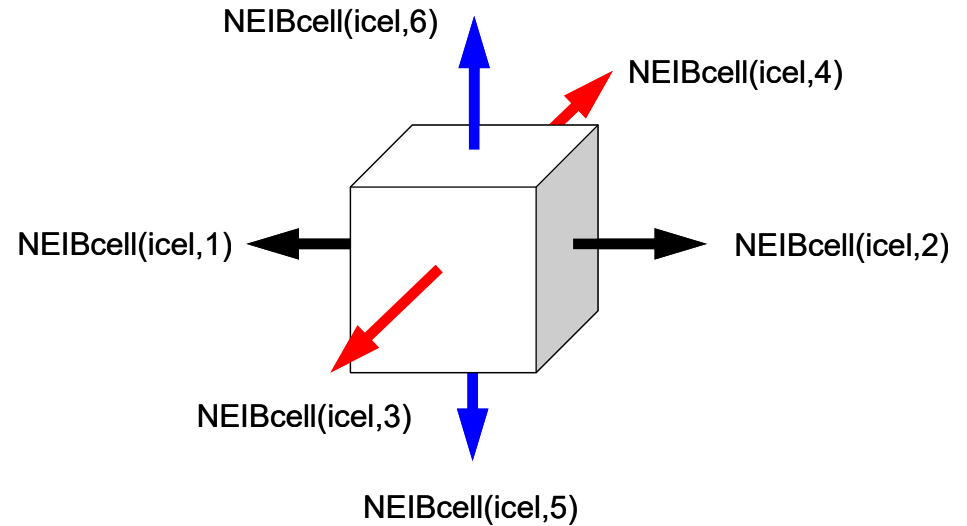
  if (icN2.ne.0.and.icN2.le.ICELTOT) then
    icou= INU ( icel) + 1
    IAU ( icou, icel)= icN2
    INU ( icel)= icou
  endif

  if (icN4.ne.0.and.icN4.le.ICELTOT) then
    icou= INU ( icel) + 1
    IAU ( icou, icel)= icN4
    INU ( icel)= icou
  endif

  if (icN6.ne.0.and.icN6.le.ICELTOT) then
    icou= INU ( icel) + 1
    IAU ( icou, icel)= icN6
    INU ( icel)= icou
  endif
enddo

```

poi_gen (2/9)



Upper Triangular Part

```
NEIBcell(icel,2)= icel + 1
```

NEIBcell(icel,4)= icel + NX

NEIBcell(icel,6)= icel + NX*NY

poi_gen (3/9)

```

!C
!C +-----+
!C | MULTICOLORING |
!C +-----+
!C==
      allocate (OLDtoNEW(ICELTOT), NEWtoOLD(ICELTOT))
      allocate (COLORindex(0:ICELTOT))

111  continue
      write (*, '(//a,i8,a)') 'You have', ICELTOT, ' elements.'
      write (*, '( a )') 'How many colors do you need ?'
      write (*, '( a )') '#COLOR must be more than 2 and'
      write (*, '( a,i8 )') '#COLOR must not be more than', ICELTOT
      write (*, '( a )') 'CM if #COLOR .eq. 0'
      write (*, '( a )') 'RCM if #COLOR .eq. -1'
      write (*, '( a )') 'CMRCM if #COLOR .le. -2'
      write (*, '( a )') '=>'

      if (NCOLORtot.gt.0) then
        call MC (ICELTOT, NL, NU, INL, IAL, INU, IAU,
&              NCOLORtot, COLORindex, NEWtoOLD, OLDtoNEW)
      endif

      if (NCOLORtot.eq.0) then
        call CM (ICELTOT, NL, NU, INL, IAL, INU, IAU,
&              NCOLORtot, COLORindex, NEWtoOLD, OLDtoNEW)
      endif

      if (NCOLORtot.eq.-1) then
        call RCM (ICELTOT, NL, NU, INL, IAL, INU, IAU,
&               NCOLORtot, COLORindex, NEWtoOLD, OLDtoNEW)
      endif

      if (NCOLORtot.lt.-1) then
        call CMRCM (ICELTOT, NL, NU, INL, IAL, INU, IAU,
&                 NCOLORtot, COLORindex, NEWtoOLD, OLDtoNEW)
      endif

      write (*, '(//a,i8,//)') '### FINAL COLOR NUMBER', NCOLORtot

```

Reordering

NCOLORtot > 1: Multicolor

NCOLORtot = 0: CM

NCOLORtot = -1: RCM

NCOLORtot < -1: CM-RCM

poi_gen (4/9)

```

allocate (SMPindex(0:PEsmpTOT*NCOLORtot))
SMPindex= 0
do ic= 1, NCOLORtot
  nn1= COLORindex(ic) - COLORindex(ic-1)
  num= nn1 / PEsmpTOT
  nr = nn1 - PEsmpTOT*num
  do ip= 1, PEsmpTOT
    if (ip.le.nr) then
      SMPindex((ic-1)*PEsmpTOT+ip)= num + 1
    else
      SMPindex((ic-1)*PEsmpTOT+ip)= num
    endif
  enddo
enddo

do ic= 1, NCOLORtot
  do ip= 1, PEsmpTOT
    j1= (ic-1)*PEsmpTOT + ip
    j0= j1 - 1
    SMPindex(j1)= SMPindex(j0) + SMPindex(j1)
  enddo
enddo

allocate (SMPindexG(0:PEsmpTOT))
SMPindexG= 0
nn= ICELTOT / PEsmpTOT
nr= ICELTOT - nn*PEsmpTOT
do ip= 1, PEsmpTOT
  SMPindexG(ip)= nn
  if (ip.le.nr) SMPindexG(ip)= nn + 1
enddo

do ip= 1, PEsmpTOT
  SMPindexG(ip)= SMPindexG(ip-1) + SMPindexG(ip)
enddo

```

!C==

SMPindex:
for preconditioning

```

do ic= 1, NCOLORtot
!$omp parallel do ...
  do ip= 1, PEsmpTOT
    ip1= (ic-1)*PEsmpTOT+ip
    do i= SMPindex(ip1-1)+1, SMPindex(ip1)
      (...)
    enddo
  enddo
!omp end parallel do
enddo

```

SMPindex:

for preconditioning

```

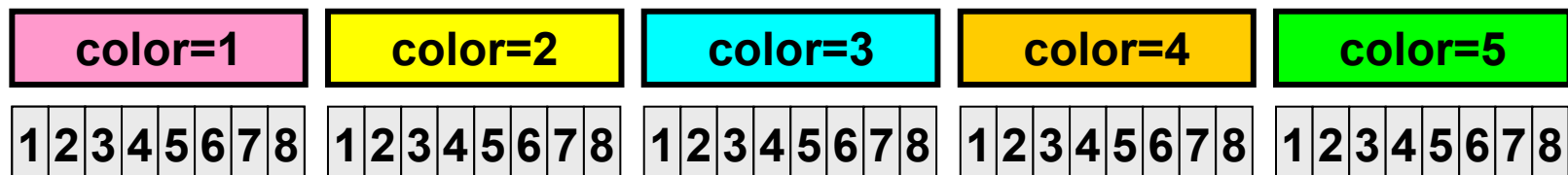
do ic= 1, NCOLORTot
!$omp parallel do ...
  do ip= 1, PEsmptOT
    ip1= (ic-1)*PEsmptOT+ip
    do i= SMPindex(ip1-1)+1, SMPindex(ip1)
      (...)
    enddo
  enddo
!omp end parallel do
enddo

```

Initial Vector



Coloring
(5 colors)
+Ordering



- 5-colors, 8-threads
- Meshes in same color are independent: parallel processing
- Reordering in ascending order according to color ID

poi_gen (4/9)

```

allocate (SMPindex(0:PEsmptTOT*NCOLORtot))
SMPindex= 0
do ic= 1, NCOLORtot
  nn1= COLORindex(ic) - COLORindex(ic-1)
  num= nn1 / PEsmptTOT
  nr = nn1 - PEsmptTOT*num
  do ip= 1, PEsmptTOT
    if (ip.le.nr) then
      SMPindex((ic-1)*PEsmptTOT+ip)= num + 1
    else
      SMPindex((ic-1)*PEsmptTOT+ip)= num
    endif
  enddo
enddo

do ic= 1, NCOLORtot
  do ip= 1, PEsmptTOT
    j1= (ic-1)*PEsmptTOT + ip
    j0= j1 - 1
    SMPindex(j1)= SMPindex(j0) + SMPindex(j1)
  enddo
enddo

```

```

allocate (SMPindexG(0:PEsmptTOT))
SMPindexG= 0
nn= ICELTOT / PEsmptTOT
nr= ICELTOT - nn*PEsmptTOT
do ip= 1, PEsmptTOT
  SMPindexG(ip)= nn
  if (ip.le.nr) SMPindexG(ip)= nn + 1
enddo

```

```

do ip= 1, PEsmptTOT
  SMPindexG(ip)= SMPindexG(ip-1) + SMPindexG(ip)
enddo

```

!C==

!\$omp parallel do ...

do ip= 1, PEsmptTOT

do i= SMPindexG(ip-1)+1, SMPindexG(ip)
(...)

enddo

enddo

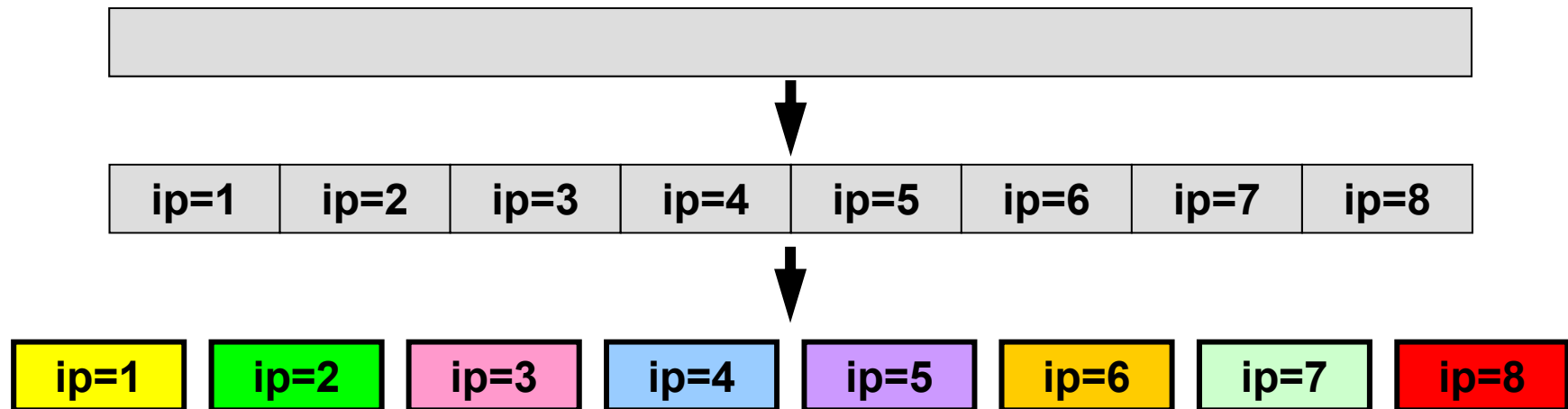
!\$omp end parallel do

SMPindexG:

for Dot-products, DAXPY,
Mat-vec, and Poi-gen

SMPindexG

```
!$omp parallel do ...  
  do ip= 1, PEsmptOT  
    do i= SMPindexG(ip-1)+1, SMPindexG(ip)  
      (...)  
    enddo  
  enddo  
!$omp end parallel do
```



for Dot-products, DAXPY, Mat-vec, and Poi-gen

```

!C
!C--- 1D array
nn = ICELTOT
allocate (indexL(0:nn), indexU(0:nn))
indexL= 0
indexU= 0

do icel= 1, ICELTOT
  indexL(icel)= INL(icel)
  indexU(icel)= INU(icel)
enddo

do icel= 1, ICELTOT
  indexL(icel)= indexL(icel) + indexL(icel-1)
  indexU(icel)= indexU(icel) + indexU(icel-1)
enddo

NPL= indexL(ICELTOT)
NPU= indexU(ICELTOT)

allocate (itemL(NPL), AL(NPL))
allocate (itemU(NPU), AU(NPU))

itemL= 0
itemU= 0
AL= 0.d0
AU= 0.d0

!C===

```

```

do i= 1, N

  VAL= D(i)*p(i)

  do k= indexL(i-1)+1, indexL(i)
    VAL= VAL + AL(k)*p(itemL(k))
  enddo

  do k= indexU(i-1)+1, indexU(i)
    VAL= VAL + AU(k)*p(itemU(k))
  enddo

  q(i)= VAL

enddo

```

poi_gen (5/9)

New numbering is applied
after this point

Name	Type	Content
D(N)	R	Diagonal components of the matrix (N= ICELTOT)
BFORCE(N)	R	RHS vector
PHI(N)	R	Unknown vector
indexL(0:N), indexU(0:N)	I	# of L/U non-zero off-diag. comp. (CRS)
NPL, NPU	I	Total # of L/U non-zero off-diag. comp. (CRS)
itemL(NPL), itemU(NPU)	I	Column ID of L/U non-zero off-diag. comp. (CRS)
AL(NPL), AU(NPU)	R	L/U non-zero off-diag. comp. (CRS)

```

!C
!C +-----+
!C | INTERIOR & NEUMANN BOUNDARY CELLS |
!C +-----+
!C==
!$omp parallel do private
(ip, icel, ic0, icN1, icN2, icN3, icN4, icN5, icN6) &
!$omp& private (VOL0, coef, j, ii, jj, kk)

```

```

do ip = 1, PEsmptTOT
do icel= SMPindexG(ip-1)+1, SMPindexG(ip)
  ic0 = NEWtoOLD(icel)

```

```

  icN1= NEIBcell (ic0, 1)
  icN2= NEIBcell (ic0, 2)
  icN3= NEIBcell (ic0, 3)
  icN4= NEIBcell (ic0, 4)
  icN5= NEIBcell (ic0, 5)
  icN6= NEIBcell (ic0, 6)

```

icel: New ID
ic0: Old ID

```

  VOL0= VOLCEL (ic0)

```

```

  if (icN5.ne.0) then
    icN5= OLDtoNEW(icN5)
    coef= RDZ * ZAREA
    D(icel)= D(icel) - coef

```

```

    if (icN5.lt.icel) then
      do j= 1, INL(icel)
        if (IAL(j, icel).eq.icN5) then
          itemL(j+indexL(icel-1))= icN5
          AL(j+indexL(icel-1))= coef
          exit
        endif
      enddo
    else

```

```

      do j= 1, INU(icel)
        if (IAU(j, icel).eq.icN5) then
          itemU(j+indexU(icel-1))= icN5
          AU(j+indexU(icel-1))= coef
          exit
        endif
      enddo
    endif
  enddo
endif
endif

```

poi_gen (6/9)

New numbering is applied

$$\frac{\phi_{neib(icel,1)} - \phi_{icel}}{\Delta x} \Delta y \Delta z +$$

$$\frac{\phi_{neib(icel,2)} - \phi_{icel}}{\Delta x} \Delta y \Delta z +$$

$$\frac{\phi_{neib(icel,3)} - \phi_{icel}}{\Delta y} \Delta z \Delta x +$$

$$\frac{\phi_{neib(icel,4)} - \phi_{icel}}{\Delta y} \Delta z \Delta x +$$

$$\frac{\phi_{neib(icel,5)} - \phi_{icel}}{\Delta z} \Delta x \Delta y +$$

$$\frac{\phi_{neib(icel,6)} - \phi_{icel}}{\Delta z} \Delta x \Delta y = f_{icel} \Delta x \Delta y \Delta z$$

Coef. Matrix: Parallel, “SMPindexG” “private”

```
!C
!C +-----+
!C | INTERIOR & NEUMANN BOUNDARY CELLS |
!C +-----+
!C===
```

```
!$omp parallel do private (ip, icel, ic0, icN1, icN2, icN3, icN4, icN5, icN6) &
!$omp&           private (VOL0, coef, j, ii, jj, kk)
```

```
do ip = 1, PEsmptOT
do icel= SMPindexG(ip-1)+1, SMPindexG(ip)
  ic0 = NEWtoOLD(icel)
```

```
  icN1= NEIBcell (ic0, 1)
  icN2= NEIBcell (ic0, 2)
  icN3= NEIBcell (ic0, 3)
  icN4= NEIBcell (ic0, 4)
  icN5= NEIBcell (ic0, 5)
  icN6= NEIBcell (ic0, 6)
```

```
  VOL0= VOLCEL (ic0)
```

```
...
```

```

!C
!C +-----+
!C | INTERIOR & NEUMANN BOUNDARY CELLS |
!C +-----+
!C==
!$omp parallel do private
(ip, icel, ic0, icN1, icN2, icN3, icN4, icN5, icN6) &
!$omp& private (VOL0, coef, j, ii, jj, kk)

```

```

do ip = 1, PEsmptTOT
do icel= SMPindexG(ip-1)+1, SMPindexG(ip)
ic0 = NEWtoOLD(icel)

```

```

icN1= NEIBcell (ic0, 1)
icN2= NEIBcell (ic0, 2)
icN3= NEIBcell (ic0, 3)
icN4= NEIBcell (ic0, 4)
icN5= NEIBcell (ic0, 5)
icN6= NEIBcell (ic0, 6)

```

icel: New ID
ic0: Old ID

```

VOL0= VOLCEL (ic0)

```

```

if (icN5.ne.0) then
icN5= OLDtoNEW(icN5)
coef= RDZ * ZAREA
D(icel)= D(icel) - coef

```

```

if (icN5.lt.icel) then
do j= 1, INL(icel)
if (IAL(j, icel).eq.icN5) then
itemL(j+indexL(icel-1))= icN5
AL(j+indexL(icel-1))= coef
exit
endif
enddo

```

```

else
do j= 1, INU(icel)
if (IAU(j, icel).eq.icN5) then
itemU(j+indexU(icel-1))= icN5
AU(j+indexU(icel-1))= coef
exit
endif
enddo

```

```

endif
endif
endif
endif

```

poi_gen (6/9)

New numbering is applied

$$\frac{\phi_{neib(icel,1)} - \phi_{icel}}{\Delta x} \Delta y \Delta z +$$

$$\frac{\phi_{neib(icel,2)} - \phi_{icel}}{\Delta x} \Delta y \Delta z +$$

$$\frac{\phi_{neib(icel,3)} - \phi_{icel}}{\Delta y} \Delta z \Delta x +$$

$$\frac{\phi_{neib(icel,4)} - \phi_{icel}}{\Delta y} \Delta z \Delta x +$$

$$\frac{\phi_{neib(icel,5)} - \phi_{icel}}{\Delta z} \Delta x \Delta y +$$

$$\frac{\phi_{neib(icel,6)} - \phi_{icel}}{\Delta z} \Delta x \Delta y = f_{icel} \Delta x \Delta y \Delta z$$

```

!C
!C +-----+
!C | INTERIOR & NEUMANN BOUNDARY CELLS |
!C +-----+
!C==

!$omp parallel do private
(ip, icel, ic0, icN1, icN2, icN3, icN4, icN5, icN6) &
!$omp& private (VOL0, coef, j, ii, jj, kk)

do ip = 1, PEsmptTOT
do icel= SMPindexG(ip-1)+1, SMPindexG(ip)
ic0 = NEWtoOLD(icel)

icN1= NEIBcell (ic0, 1)
icN2= NEIBcell (ic0, 2)
icN3= NEIBcell (ic0, 3)
icN4= NEIBcell (ic0, 4)
icN5= NEIBcell (ic0, 5)
icN6= NEIBcell (ic0, 6)

VOL0= VOLCEL (ic0)

if (icN5.ne.0) then
icN5= OLDtoNEW(icN5)
coef= RDZ * ZAREA
D(icel)= D(icel) - coef

if (icN5.lt.icel) then
do j= 1, INL(icel)
if (IAL(j, icel).eq.icN5) then
itemL(j+indexL(icel-1))= icN5
AL(j+indexL(icel-1))= coef
exit
endif
enddo
else
do j= 1, INU(icel)
if (IAU(j, icel).eq.icN5) then
itemU(j+indexU(icel-1))= icN5
AU(j+indexU(icel-1))= coef
exit
endif
enddo
endif
endif
endif

```

poi_gen (6/9)

New numbering is applied

$$\begin{aligned}
& \frac{\phi_{neib(icel,1)} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \\
& \frac{\phi_{neib(icel,2)} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \\
& \frac{\phi_{neib(icel,3)} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \\
& \frac{\phi_{neib(icel,4)} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \\
& \frac{\phi_{neib(icel,5)} - \phi_{icel}}{\Delta z} \Delta x \Delta y + \\
& \frac{\phi_{neib(icel,6)} - \phi_{icel}}{\Delta z} \Delta x \Delta y = f_{icel} \Delta x \Delta y \Delta z
\end{aligned}$$

```

!C
!C +-----+
!C | INTERIOR & NEUMANN BOUNDARY CELLS |
!C +-----+
!C==

!$omp parallel do private
(ip, icel, ic0, icN1, icN2, icN3, icN4, icN5, icN6) &
!$omp& private (VOL0, coef, j, ii, jj, kk)

do ip = 1, PEsmptTOT
do icel= SMPindexG(ip-1)+1, SMPindexG(ip)
ic0 = NEWtoOLD(icel)

icN1= NEIBcell (ic0, 1)
icN2= NEIBcell (ic0, 2)
icN3= NEIBcell (ic0, 3)
icN4= NEIBcell (ic0, 4)
icN5= NEIBcell (ic0, 5)
icN6= NEIBcell (ic0, 6)

VOL0= VOLCEL (ic0)

if (icN5.ne.0) then
icN5= OLDtoNEW(icN5)
coef= RDZ * ZAREA
D(icel)= D(icel) - coef

if (icN5.lt.icel) then
do j= 1, INL(icel)
if (IAL(j, icel).eq.icN5) then
itemL(j+indexL(icel-1))= icN5
AL(j+indexL(icel-1))= coef
exit
endif
enddo
else
do j= 1, INU(icel)
if (IAU(j, icel).eq.icN5) then
itemU(j+indexU(icel-1))= icN5
AU(j+indexU(icel-1))= coef
exit
endif
enddo
endif
endif
endif

```

$$RDZ = \frac{1}{\Delta z}$$

$$ZAREA = \Delta x \Delta y$$

**icN5 < icel
Lower Part**

poi_gen (6/9)

New numbering is applied

$$\frac{\phi_{neib(icel,1)} - \phi_{icel}}{\Delta x} \Delta y \Delta z +$$

$$\frac{\phi_{neib(icel,2)} - \phi_{icel}}{\Delta x} \Delta y \Delta z +$$

$$\frac{\phi_{neib(icel,3)} - \phi_{icel}}{\Delta y} \Delta z \Delta x +$$

$$\frac{\phi_{neib(icel,4)} - \phi_{icel}}{\Delta y} \Delta z \Delta x +$$

$$\frac{\phi_{neib(icel,5)} - \phi_{icel}}{\Delta z} \Delta x \Delta y +$$

$$\frac{\phi_{neib(icel,6)} - \phi_{icel}}{\Delta z} \Delta x \Delta y = f_{icel} \Delta x \Delta y \Delta z$$

```

!C
!C +-----+
!C | INTERIOR & NEUMANN BOUNDARY CELLS |
!C +-----+
!C==

!$omp parallel do private
(ip, icel, ic0, icN1, icN2, icN3, icN4, icN5, icN6) &
!$omp& private (VOL0, coef, j, ii, jj, kk)

do ip = 1, PEsmptOT
do icel= SMPindexG(ip-1)+1, SMPindexG(ip)
ic0 = NEWtoOLD(icel)

icN1= NEIBcell (ic0, 1)
icN2= NEIBcell (ic0, 2)
icN3= NEIBcell (ic0, 3)
icN4= NEIBcell (ic0, 4)
icN5= NEIBcell (ic0, 5)
icN6= NEIBcell (ic0, 6)

VOL0= VOLCEL (ic0)

if (icN5.ne.0) then
icN5= OLDtoNEW(icN5)
coef= RDZ * ZAREA
D(icel)= D(icel) - coef

if (icN5.lt.icel) then
do j= 1, INL(icel)
if (IAL(j, icel).eq.icN5) then
itemL(j+indexL(icel-1))= icN5
AL(j+indexL(icel-1))= coef
exit
endif
enddo
else
do j= 1, INU(icel)
if (IAU(j, icel).eq.icN5) then
itemU(j+indexU(icel-1))= icN5
AU(j+indexU(icel-1))= coef
exit
endif
enddo
endif
endif
endif

```

$$RDZ = \frac{1}{\Delta z}$$

$$ZAREA = \Delta x \Delta y$$

**icN5 > icel
Upper Part**

poi_gen (6/9)

New numbering is applied

$$\frac{\phi_{neib(icel,1)} - \phi_{icel}}{\Delta x} \Delta y \Delta z +$$

$$\frac{\phi_{neib(icel,2)} - \phi_{icel}}{\Delta x} \Delta y \Delta z +$$

$$\frac{\phi_{neib(icel,3)} - \phi_{icel}}{\Delta y} \Delta z \Delta x +$$

$$\frac{\phi_{neib(icel,4)} - \phi_{icel}}{\Delta y} \Delta z \Delta x +$$

$$\frac{\phi_{neib(icel,5)} - \phi_{icel}}{\Delta z} \Delta x \Delta y +$$

$$\boxed{\frac{\phi_{neib(icel,6)} - \phi_{icel}}{\Delta z} \Delta x \Delta y} = f_{icel} \Delta x \Delta y \Delta z$$

```

if (icN3.ne.0) then
  icN3= OLDtoNEW(icN3)
  coef= RDY * YAREA
  D(icel)= D(icel) - coef

  if (icN3.lt.icel) then
    do j= 1, INL(icel)
      if (IAL(j, icel).eq.icN3) then
        itemL(j+indexL(icel-1))= icN3
        AL(j+indexL(icel-1))= coef
        exit
      endif
    enddo
  else
    do j= 1, INU(icel)
      if (IAU(j, icel).eq.icN3) then
        itemU(j+indexU(icel-1))= icN3
        AU(j+indexU(icel-1))= coef
        exit
      endif
    enddo
  endif
endif

if (icN1.ne.0) then
  icN1= OLDtoNEW(icN1)
  coef= RDX * XAREA
  D(icel)= D(icel) - coef

  if (icN1.lt.icel) then
    do j= 1, INL(icel)
      if (IAL(j, icel).eq.icN1) then
        itemL(j+indexL(icel-1))= icN1
        AL(j+indexL(icel-1))= coef
        exit
      endif
    enddo
  else
    do j= 1, INU(icel)
      if (IAU(j, icel).eq.icN1) then
        itemU(j+indexU(icel-1))= icN1
        AU(j+indexU(icel-1))= coef
        exit
      endif
    enddo
  endif
endif
endif

```

poi_gen (7/9)

$$\begin{aligned}
& \frac{\phi_{neib(icel,1)} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \\
& \frac{\phi_{neib(icel,2)} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \\
& \frac{\phi_{neib(icel,3)} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \\
& \frac{\phi_{neib(icel,4)} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \\
& \frac{\phi_{neib(icel,5)} - \phi_{icel}}{\Delta z} \Delta x \Delta y + \\
& \frac{\phi_{neib(icel,6)} - \phi_{icel}}{\Delta z} \Delta x \Delta y = f_{icel} \Delta x \Delta y \Delta z
\end{aligned}$$

```

if (icN2.ne.0) then
  icN2= OLDtoNEW(icN2)
  coef= RDX * XAREA
  D(icel)= D(icel) - coef

  if (icN2.lt.icel) then
    do j= 1, INL(icel)
      if (IAL(j, icel).eq.icN2) then
        itemL(j+indexL(icel-1))= icN2
        AL(j+indexL(icel-1))= coef
        exit
      endif
    enddo
  else
    do j= 1, INU(icel)
      if (IAU(j, icel).eq.icN2) then
        itemU(j+indexU(icel-1))= icN2
        AU(j+indexU(icel-1))= coef
        exit
      endif
    enddo
  endif
endif

if (icN4.ne.0) then
  icN4= OLDtoNEW(icN4)
  coef= RDY * YAREA
  D(icel)= D(icel) - coef

  if (icN4.lt.icel) then
    do j= 1, INL(icel)
      if (IAL(j, icel).eq.icN4) then
        itemL(j+indexL(icel-1))= icN4
        AL(j+indexL(icel-1))= coef
        exit
      endif
    enddo
  else
    do j= 1, INU(icel)
      if (IAU(j, icel).eq.icN4) then
        itemU(j+indexU(icel-1))= icN4
        AU(j+indexU(icel-1))= coef
        exit
      endif
    enddo
  endif
endif
endif

```

poi_gen (8/9)

$$\begin{aligned}
& \frac{\phi_{neib(icel,1)} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \\
& \frac{\phi_{neib(icel,2)} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \\
& \frac{\phi_{neib(icel,3)} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \\
& \frac{\phi_{neib(icel,4)} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \\
& \frac{\phi_{neib(icel,5)} - \phi_{icel}}{\Delta z} \Delta x \Delta y + \\
& \frac{\phi_{neib(icel,6)} - \phi_{icel}}{\Delta z} \Delta x \Delta y = f_{icel} \Delta x \Delta y \Delta z
\end{aligned}$$

```
!$omp parallel do private
(ip, icel, ic0, icN1, icN2, icN3, icN4, icN5, icN6) &
!$omp&           private (VOL0, coef, j, ii, jj, kk)
```

...

```
if (icN6.ne.0) then
  icN6= OLDtoNEW(icN6)
  coef= RDZ * ZAREA
  D(icel)= D(icel) - coef

  if (icN6.lt.icel) then
    do j= 1, INL(icel)
      if (IAL(j, icel).eq.icN6) then
        itemL(j+indexL(icel-1))= icN6
        AL(j+indexL(icel-1))= coef
        exit
      endif
    enddo
  else
    do j= 1, INU(icel)
      if (IAU(j, icel).eq.icN6) then
        itemU(j+indexU(icel-1))= icN6
        AU(j+indexU(icel-1))= coef
        exit
      endif
    enddo
  endif
endif
endif
ii= XYZ(ic0, 1)
jj= XYZ(ic0, 2)
kk= XYZ(ic0, 3)
```

BFORCE
using original
mesh ID

BFORCE(icel)= -dfloat(ii+jj+kk) * VOL0

```
enddo
enddo
```

```
!$omp end parallel do
!C==
```

ii,jj,kk,VOL0:
private

poi_gen (9/9)

$$\frac{\phi_{neib(icel,1)} - \phi_{icel}}{\Delta x} \Delta y \Delta z +$$

$$\frac{\phi_{neib(icel,2)} - \phi_{icel}}{\Delta x} \Delta y \Delta z +$$

$$\frac{\phi_{neib(icel,3)} - \phi_{icel}}{\Delta y} \Delta z \Delta x +$$

$$\frac{\phi_{neib(icel,4)} - \phi_{icel}}{\Delta y} \Delta z \Delta x +$$

$$\frac{\phi_{neib(icel,5)} - \phi_{icel}}{\Delta z} \Delta x \Delta y +$$

$$\frac{\phi_{neib(icel,6)} - \phi_{icel}}{\Delta z} \Delta x \Delta y = f_{icel} \Delta x \Delta y \Delta z$$

Main Program

```

program MAIN

  use STRUCT
  use PCG
  use solver_ICCG_mc

  implicit REAL*8 (A-H,O-Z)
  real(kind=8), dimension(:), allocatable :: WK

  call INPUT
  call POINTER_INIT
  call BOUNDARY_CELL
  call CELL_METRICS
  call POI_GEN

  PHI= 0.d0

  call solve_ICCG_mc
&      ( ICELTOT, NPL, NPU, indexL, itemL, indexU, itemU, D,
&      BFORCE, PHI, AL, AU, NCOLORTot, PEsmptTOT,
&      SMPindex, SMPindexG, EPSICCG, ITR, IER)
&

```

solve_ICCG_mc (1/6)

```

!C***
!C*** module solver_ICCG_mc
!C***
!
      module solver_ICCG_mc
      contains
!C
!C*** solve_ICCG
!C
subroutine solve_ICCG_mc
&      (N, NPL, NPU, indexL, itemL, indexU, itemU, D, B, X, &
&      AL, AU, NCOLORTot, PEsmptTOT, SMPindex, SMPindexG, &
&      EPS, ITR, IER)

      implicit REAL*8 (A-H, O-Z)

      integer :: N, NL, NU, NCOLORTot, PEsmptTOT

      real(kind=8), dimension(N) :: D
      real(kind=8), dimension(N) :: B
      real(kind=8), dimension(N) :: X

      real(kind=8), dimension(NPL) :: AL
      real(kind=8), dimension(NPU) :: AU

      integer, dimension(0:N) :: indexL, indexU
      integer, dimension(NPL) :: itemL
      integer, dimension(NPU) :: itemU

      integer, dimension(0:NCOLORTot*PEsmptTOT) :: SMPindex
      integer, dimension(0:PEsmptTOT) :: SMPindexG

      real(kind=8), dimension(:, :), allocatable :: W

      integer, parameter :: R= 1
      integer, parameter :: Z= 2
      integer, parameter :: Q= 2
      integer, parameter :: P= 3
      integer, parameter :: DD= 4

```

solve_ICCG_mc (2/6)

```

!C
!C +-----+
!C |  INIT  |
!C +-----+
!C===
      allocate (W(N+128,4))

!$omp parallel do private(ip,i)
  do ip= 1, PEsmptTOT
    do i = SMPindexG(ip-1)+1, SMPindexG(ip)
      X(i) = 0. d0
      W(i,2)= 0.0D0
      W(i,3)= 0.0D0
      W(i,4)= 0.0D0
    enddo
  enddo
!$omp end parallel do

      do ic= 1, NCOLORTot
!$omp parallel do private(ip,ip1,i,VAL,k)
  do ip= 1, PEsmptTOT
    ip1= (ic-1)*PEsmptTOT + ip
    do i= SMPindex(ip1-1)+1, SMPindex(ip1)
      VAL= D(i)
      do k= indexL(i-1)+1, indexL(i)
        VAL= VAL - (AL(k)**2) *
W(itemL(k),DD)
      enddo
      W(i,DD)= 1. d0/VAL
    enddo
  enddo
!$omp end parallel do
enddo

```

**Incomplete
“Modified” Cholesky
Factorization**

Incomplete “Modified” Cholesky Factorization

$$d_i = \left(a_{ii} - \sum_{k=1}^{i-1} a_{ik}^2 \cdot d_k \right)^{-1} = l_{ii}^{-1}$$

$W[DD][i]:$	d_i
$D[i]:$	a_{ii}
$itemL[j]:$	k
$AL[j]:$	a_{ik}

```

do i= 1, N
  VAL= D(i)
  do k= indexL(i-1)+1, indexL(i)
    VAL= VAL - (AL(k)**2) * W(itemL(k), DD)
  enddo
  W(i, DD)= 1. d0/VAL
enddo

```

Incomplete “Modified” Cholesky Factorization: Parallel Version

$$d_i = \left(a_{ii} - \sum_{k=1}^{i-1} a_{ik}^2 \cdot d_k \right)^{-1} = l_{ii}^{-1}$$

$W[DD][i]:$	d_i
$D[i]:$	a_{ii}
$itemL[j]:$	k
$AL[j]:$	a_{ik}

```

do ic= 1, NCOLORTot
!$omp parallel do private(ip, ip1, i, VAL, k)
  do ip= 1, PEsmptOT
    ip1= (ic-1)*PEsmptOT + ip
    do i= SMPindex(ip1-1)+1, SMPindex(ip1)
      VAL= D(i)
      do k= indexL(i-1)+1, indexL(i)
        VAL= VAL - (AL(k)**2) * W(itemL(k), DD)
      enddo
      W(i, DD)= 1. d0/VAL
    enddo
  enddo
!$omp end parallel do
enddo

```

solve_ICCG_mc (3/6)

```

!C +-----+
!C | {r0}= {b} - [A]{xini} |
!C +-----+
!C===
!$omp parallel do private(ip, i, VAL, k)
  do ip= 1, PEsmptTOT
    do i = SMPindexG(ip-1)+1, SMPindexG(ip)
      &
      VAL= D(i)*X(i)
      do k= indexL(i-1)+1, indexL(i)
        VAL= VAL + AL(k)*X(itemL(k))
      enddo
      do k= indexU(i-1)+1, indexU(i)
        VAL= VAL + AU(k)*X(itemU(k))
      enddo
      W(i, R)= B(i) - VAL
    enddo
  enddo
!$omp end parallel do

  BNRM2= 0.0D0
!$omp parallel do private(ip, i)
reduction(+:BNRM2)
  do ip= 1, PEsmptTOT
    do i = SMPindexG(ip-1)+1, SMPindexG(ip)
      BNRM2 = BNRM2 + B(i) **2
    enddo
  enddo
!$omp end parallel do
!C===

```

Compute $r^{(0)} = b - [A]x^{(0)}$

for $i = 1, 2, \dots$

 solve $[M]z^{(i-1)} = r^{(i-1)}$

$\rho_{i-1} = r^{(i-1)} z^{(i-1)}$

 if $i=1$

$p^{(1)} = z^{(0)}$

 else

$\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$

$p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$

 endif

$q^{(i)} = [A]p^{(i)}$

$\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$

$x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$

$r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$

 check convergence $|r|$

end

Mat-Vec

NO Data Dependency: SMPindexG

```
!$omp parallel do private(ip, i, VAL, k)
  do ip= 1, PEsmptOT
    do i = SMPindexG(ip-1)+1, SMPindexG(ip)
      VAL= D(i)*X(i)
      do k= indexL(i-1)+1, indexL(i)
        VAL= VAL + AL(k)*X(itemL(k))
      enddo
      do k= indexU(i-1)+1, indexU(i)
        VAL= VAL + AU(k)*X(itemU(k))
      enddo
      W(i, R)= B(i) - VAL
    enddo
  enddo
!$omp end parallel do
```

solve_ICCG_mc (3/6)

```

!C +-----+
!C | {r0}= {b} - [A] {xini} |
!C +-----+
!C===
!$omp parallel do private(ip, i, VAL, k)
  do ip= 1, PEsmptOT
    do i = SMPindexG(ip-1)+1, SMPindexG(ip)
      VAL= D(i)*X(i)
      do k= indexL(i-1)+1, indexL(i)
        VAL= VAL + AL(k)*X(itemL(k))
      enddo
      do k= indexU(i-1)+1, indexU(i)
        VAL= VAL + AU(k)*X(itemU(k))
      enddo
      W(i, R)= B(i) - VAL
    enddo
  enddo
!$omp end parallel do

  BNRM2= 0.0D0
!$omp parallel do private(ip, i) reduction(+:BNRM2)
  do ip= 1, PEsmptOT
    do i = SMPindexG(ip-1)+1, SMPindexG(ip)
      BNRM2 = BNRM2 + B(i) **2
    enddo
  enddo
!$omp end parallel do
!C===

```

Compute $r^{(0)} = b - [A]x^{(0)}$

for $i = 1, 2, \dots$

 solve $[M]z^{(i-1)} = r^{(i-1)}$

$\rho_{i-1} = r^{(i-1)} z^{(i-1)}$

if $i=1$

$p^{(1)} = z^{(0)}$

else

$\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$

$p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$

endif

$q^{(i)} = [A]p^{(i)}$

$\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$

$x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$

$r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$

 check convergence $|r|$

end

Dot Products: SMPindexG, reduction

```
BNRM2= 0.0D0
!$omp parallel do private(ip,i) reduction(+:BNRM2)
  do ip= 1, PEsmptOT
    do i = SMPindexG(ip-1)+1, SMPindexG(ip)
      BNRM2 = BNRM2 + B(i) **2
    enddo
  enddo
!$omp end parallel do
```

```

      ITR= N
      do L= 1, ITR
!C
!C +-----+
!C | {z}= [Minv]{r} |
!C +-----+
!C==
!$omp parallel do private(ip, i)
      do ip= 1, PEsmptTOT
      do i = SMPindexG(ip-1)+1, SMPindexG(ip)
        W(i, Z)= W(i, R)
      enddo
      enddo
!$omp end parallel do

      do ic= 1, NCOLORTot
!$omp parallel do private(ip, ip1, i, WVAL, j)
      do ip= 1, PEsmptTOT
        ip1= (ic-1)*PEsmptTOT + ip
        do i= SMPindex(ip1-1)+1, SMPindex(ip1)
          WVAL= W(i, Z)
          do j= 1, INL(i)
            WVAL= WVAL - AL(j, i) * W(IAL(j, i), Z)
          enddo
          W(i, Z)= WVAL * W(i, DD)
        enddo
      enddo
!$omp end parallel do
      enddo

      do ic= NCOLORTot, 1, -1
!$omp parallel do private(ip, ip1, i, SW, j)
      do ip= 1, PEsmptTOT
        ip1= (ic-1)*PEsmptTOT + ip
        do i= SMPindex(ip1-1)+1, SMPindex(ip1)
          SW = 0.0d0
          do j= 1, INU(i)
            SW= SW + AU(j, i) * W(IAU(j, i), Z)
          enddo
          W(i, Z)= W(i, Z) - W(i, DD) * SW
        enddo
      enddo
!$omp end parallel do
      enddo
!C==

```

solve_ICCG_mc (4/6)

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for i= 1, 2, ...
  solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
  if i=1
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A]p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence |r|
end

```

```

      ITR= N
      do L= 1, ITR
!C
!C +-----+
!C | {z}= [Minv] {r} |
!C +-----+
!C==
!$omp parallel do private(ip,i)
      do ip= 1, PEsmptOT
      do i = SMPindexG(ip-1)+1, SMPindexG(ip)
        W(i,Z)= W(i,R)
      enddo
      enddo
!$omp end parallel do

      do ic= 1, NCOLORTot
!$omp parallel do private(ip,ip1,i,WVAL,k)
      do ip= 1, PEsmptOT
        ip1= (ic-1)*PEsmptOT + ip
        do i= SMPindex(ip1-1)+1, SMPindex(ip1)
          WVAL= W(i,Z)
          do k= indexL(i-1)+1, indexL(i)
            WVAL= WVAL - AL(k) * W(itemL(k),Z)
          enddo
          W(i,Z)= WVAL * W(i,DD)
        enddo
      enddo
!$omp end parallel do
      enddo

      do ic= NCOLORTot, 1, -1
!$omp parallel do private(ip,ip1,i,SW,k)
      do ip= 1, PEsmptOT
        ip1= (ic-1)*PEsmptOT + ip
        do i= SMPindex(ip1-1)+1, SMPindex(ip1)
          SW = 0.0d0
          do k= indexU(i-1)+1, indexU(i)
            SW= SW + AU(k) * W(itemU(k),Z)
          enddo
          W(i,Z)= W(i,Z) - W(i,DD) * SW
        enddo
      enddo
!$omp end parallel do
      enddo
!C==

```

SMPindex

solve_ICCG_mc (4/6)

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for i= 1, 2, ...
  solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
  if i=1
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A]p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence |r|
end

```

```

      ITR= N
      do L= 1, ITR
!C
!C +-----+
!C | {z}= [Minv]{r} |
!C +-----+
!C==
!$omp parallel do private(ip, i)
      do ip= 1, PEsmptOT
      do i = SMPindexG(ip-1)+1, SMPindexG(ip)
        W(i, Z)= W(i, R)
      enddo
      enddo
!$omp end parallel do
      do ic= 1, NCOLORTot
!$omp parallel do private(ip, ip1, i, WVAL, k)
      do ip= 1, PEsmptOT
        ip1= (ic-1)*PEsmptOT + ip
        do i= SMPindex(ip1-1)+1, SMPindex(ip1)
          WVAL= W(i, Z)
          do k= indexL(i-1)+1, indexL(i)
            WVAL= WVAL - AL(k) * W(itemL(k), Z)
          enddo
          W(i, Z)= WVAL * W(i, DD)
        enddo
      enddo
!$omp end parallel do
      enddo

      do ic= NCOLORTot, 1, -1
!$omp parallel do private(ip, ip1, i, SW, k)
      do ip= 1, PEsmptOT
        ip1= (ic-1)*PEsmptOT + ip
        do i= SMPindex(ip1-1)+1, SMPindex(ip1)
          SW = 0.0d0
          do k= indexU(i-1)+1, indexU(i)
            SW= SW + AU(k) * W(itemU(k), Z)
          enddo
          W(i, Z)= W(i, Z) - W(i, DD) * SW
        enddo
      enddo
!$omp end parallel do
      enddo
!C==

```

SMPindex

solve_ICCG_mc (4/6)

$$(M)\{z\} = (LDL^T)\{z\} = \{r\}$$

$$(L)\{z\} = \{r\}$$

Forward Substitution

$$(DL^T)\{z\} = \{z\}$$

Backward Substitution

Forward Substitution: SMPindex

```

do ic= 1, NCOLORTot
!$omp parallel do private(ip, ip1, i, WVAL, k)
  do ip= 1, PEsmptOT
    ip1= (ic-1)*PEsmptOT + ip
    do i= SMPindex(ip1-1)+1, SMPindex(ip1)
      WVAL= W(i, Z)
      do k= indexL(i-1)+1, indexL(i)
        WVAL= WVAL - AL(k) * W(indexL(k), Z)
      enddo
      W(i, Z)= WVAL * W(i, DD)
    enddo
  enddo
!$omp end parallel do
enddo

```

```

!C +-----+
!C | {p} = {z} if      ITER=1
!C | BETA= RHO / RH01 otherwise
!C +-----+
!C==
      if ( L.eq.1 ) then
!$omp parallel do private(ip,i)
      do ip= 1, PEsmptOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          W(i,P)= W(i,Z)
        enddo
      enddo
!$omp end parallel do
      else
        BETA= RHO / RH01
!$omp parallel do private(ip,i)
        do ip= 1, PEsmptOT
          do i = SMPindexG(ip-1)+1, SMPindexG(ip)
            W(i,P)= W(i,Z) + BETA*W(i,P)
          enddo
        enddo
!$omp end parallel do
      endif
!C==

!C +-----+
!C | {q}= [A] {p} |
!C +-----+
!C==
!$omp parallel do private(ip,i,VAL,k)
      do ip= 1, PEsmptOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          VAL= D(i)*W(i,P)
          do k= indexL(i-1)+1, indexL(i)
            VAL= VAL + AL(k)*W(itemL(k),P)
          enddo
          do k= indexU(i-1)+1, indexU(i)
            VAL= VAL + AU(k)*W(itemU(k),P)
          enddo
          W(i,Q)= VAL
        enddo
      enddo
!$omp end parallel do
!C==

```

solve_ICCG_mc (5/6)

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for i= 1, 2, ...
  solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
  if i=1
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A]p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence |r|
end

```

solve_ICCG_mc (5/6)

```

!C +-----+
!C | {p} = {z} if      ITER=1
!C | BETA= RHO / RH01 otherwise
!C +-----+
!C==
      if ( L.eq.1 ) then
!$omp parallel do private(ip,i)
      do ip= 1, PEsmptOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          W(i,P)= W(i,Z)
        enddo
      enddo
!$omp end parallel do
      else
        BETA= RHO / RH01
!$omp parallel do private(ip,i)
      do ip= 1, PEsmptOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          W(i,P)= W(i,Z) + BETA*W(i,P)
        enddo
      enddo
!$omp end parallel do
      endif
!C==

!C +-----+
!C | {q} = [A] {p} |
!C +-----+
!C==
!$omp parallel do private(ip,i,VAL,k)
  do ip= 1, PEsmptOT
    do i = SMPindexG(ip-1)+1, SMPindexG(ip)
      VAL= D(i)*W(i,P)
      do k= indexL(i-1)+1, indexL(i)
        VAL= VAL + AL(k)*W(itemL(k),P)
      enddo
      do k= indexU(i-1)+1, indexU(i)
        VAL= VAL + AU(k)*W(itemU(k),P)
      enddo
      W(i,Q)= VAL
    enddo
  enddo
!$omp end parallel do
!C==

```

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for i= 1, 2, ...
  solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
  if i=1
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A]p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence |r|
end

```

solve_ICCG_mc (6/6)

```

!C
!C +-----+
!C | ALPHA= RHO / {p} {q} |
!C +-----+
!C==
      C1= 0. d0
!$omp parallel do private(ip,i) reduction(+:C1)
      do ip= 1, PEsmptOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          C1= C1 + W(i,P)*W(i,Q)
        enddo
      enddo
!$omp end parallel do

      ALPHA= RHO / C1
!C==

!C
!C +-----+
!C | {x} = {x} + ALPHA*{p} |
!C | {r} = {r} - ALPHA*{q} |
!C +-----+
!C==
!$omp parallel do private(ip,i)
      do ip= 1, PEsmptOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          X(i) = X(i) + ALPHA * W(i,P)
          W(i,R)= W(i,R) - ALPHA * W(i,Q)
        enddo
      enddo
!$omp end parallel do

      DNRM2= 0. d0
!$omp parallel do private(ip,i) reduction(+:DNRM2)
      do ip= 1, PEsmptOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          DNRM2= DNRM2 + W(i,R)**2
        enddo
      enddo
!$omp end parallel do
!C==

```

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for i= 1, 2, ...
  solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
  if i=1
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A]p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence |r|
end

```

solve_ICCG_mc (6/6)

```

!C
!C +-----+
!C | ALPHA= RHO / {p} {q} |
!C +-----+
!C==
      C1= 0. d0
!$omp parallel do private(ip,i) reduction(+:C1)
      do ip= 1, PEsmptOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          C1= C1 + W(i,P)*W(i,Q)
        enddo
      enddo
!$omp end parallel do

      ALPHA= RHO / C1
!C==

!C
!C +-----+
!C | {x} = {x} + ALPHA*{p} |
!C | {r} = {r} - ALPHA*{q} |
!C +-----+
!C==
!$omp parallel do private(ip,i)
      do ip= 1, PEsmptOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          X(i) = X(i) + ALPHA * W(i,P)
          W(i,R)= W(i,R) - ALPHA * W(i,Q)
        enddo
      enddo
!$omp end parallel do

      DNRM2= 0. d0
!$omp parallel do private(ip,i) reduction(+:DNRM2)
      do ip= 1, PEsmptOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          DNRM2= DNRM2 + W(i,R)**2
        enddo
      enddo
!$omp end parallel do
!C==

```

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for i= 1, 2, ...
  solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
  if i=1
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A]p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence |r|
end

```

solve_ICCG_mc (6/6)

```

!C
!C +-----+
!C | ALPHA= RHO / {p} {q} |
!C +-----+
!C==
      C1= 0. d0
!$omp parallel do private(ip,i) reduction(+:C1)
      do ip= 1, PEsmptTOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          C1= C1 + W(i,P)*W(i,Q)
        enddo
      enddo
!$omp end parallel do

      ALPHA= RHO / C1
!C==

!C
!C +-----+
!C | {x} = {x} + ALPHA*{p} |
!C | {r} = {r} - ALPHA*{q} |
!C +-----+
!C==
!$omp parallel do private(ip,i)
      do ip= 1, PEsmptTOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          X(i) = X(i) + ALPHA * W(i,P)
          W(i,R)= W(i,R) - ALPHA * W(i,Q)
        enddo
      enddo
!$omp end parallel do

      DNRM2= 0. d0
!$omp parallel do private(ip,i) reduction(+:DNRM2)
      do ip= 1, PEsmptTOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          DNRM2= DNRM2 + W(i,R)**2
        enddo
      enddo
!$omp end parallel do
!C==

```

```

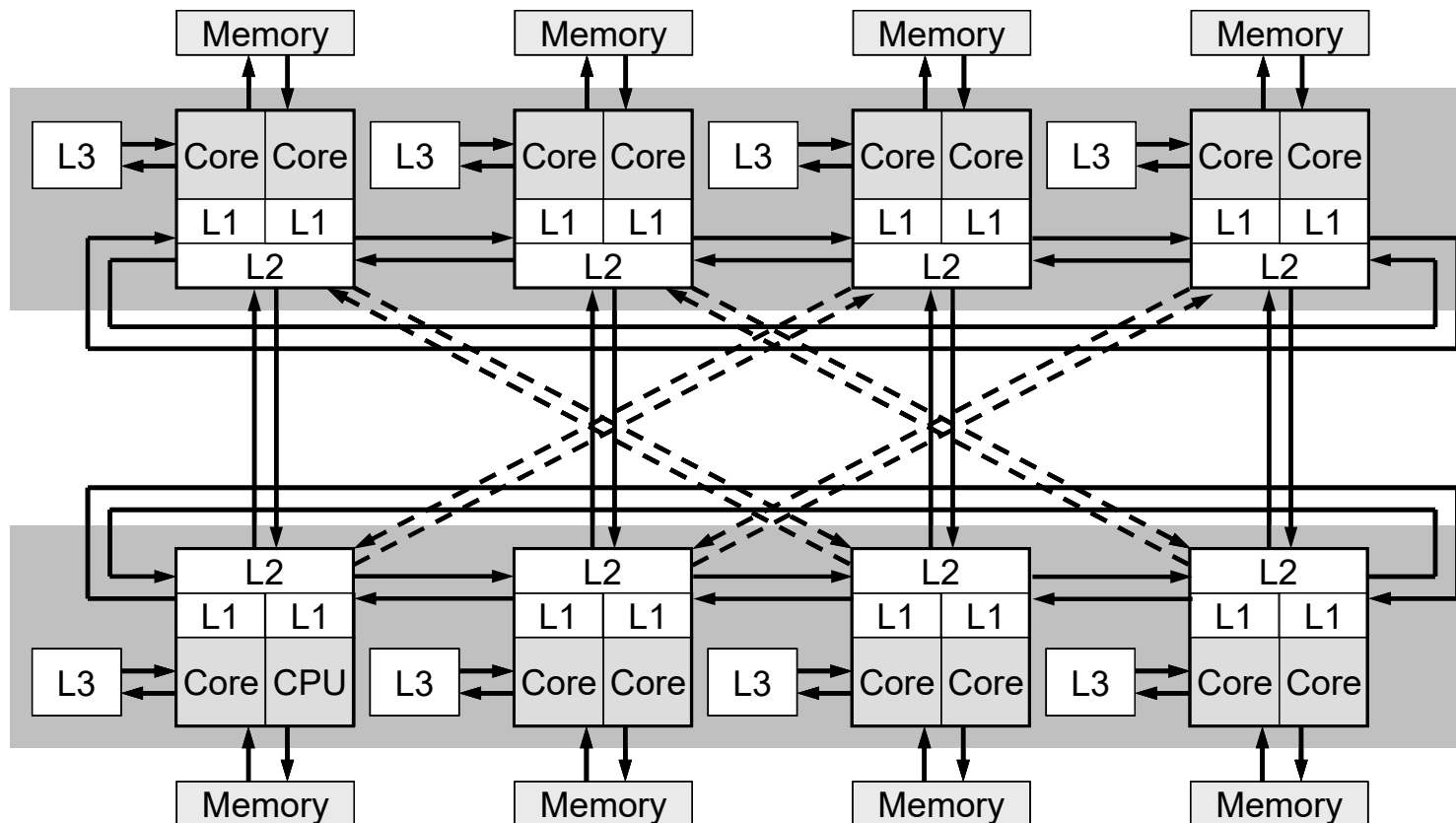
Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for  $i = 1, 2, \dots$ 
  solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
  if  $i=1$ 
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A]p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence |r|
end

```

- Applying OpenMP to L2-sol
- **Examples**
- Optimization + Exercise

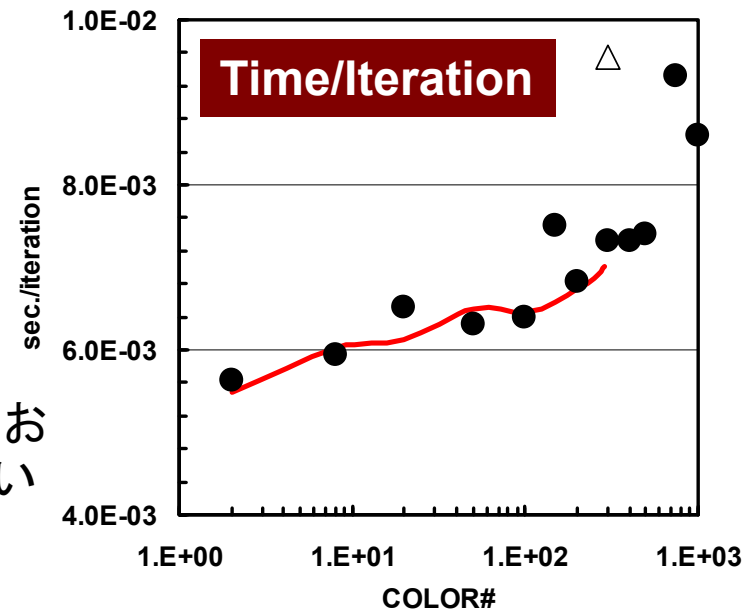
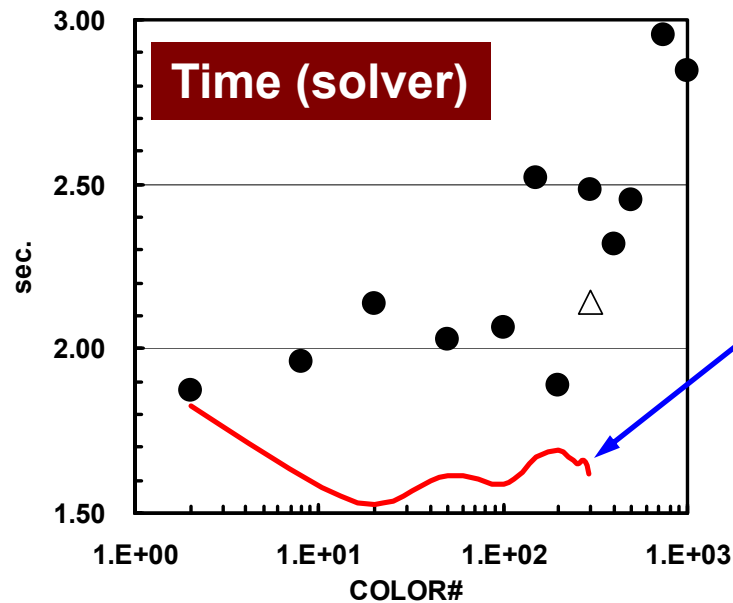
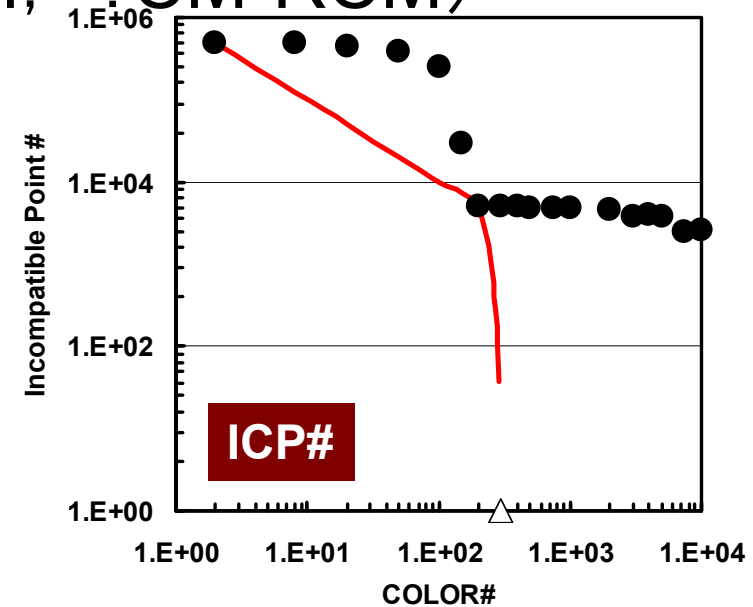
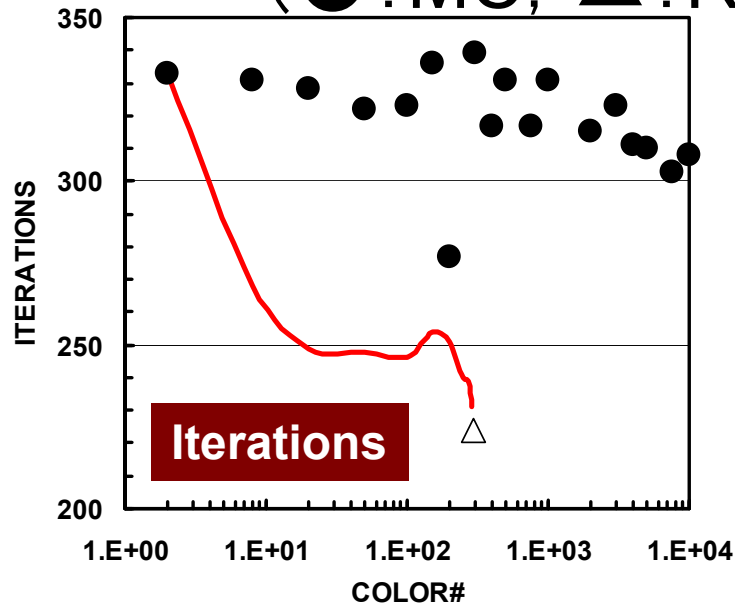
Results

- Hitachi SR11000/J2 1-node, 16-cores
- 100^3 Meshes



SR11000, 1-node/16-cores, 100^3

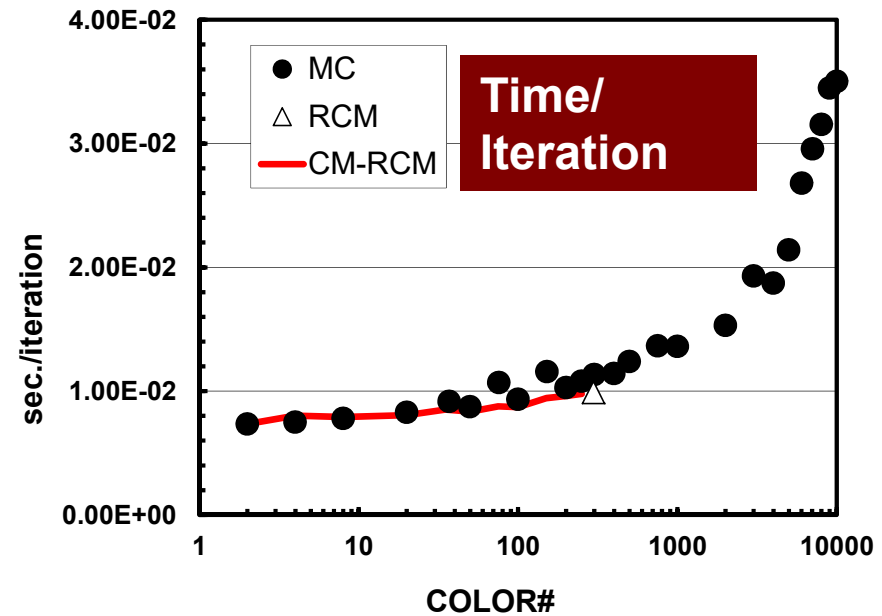
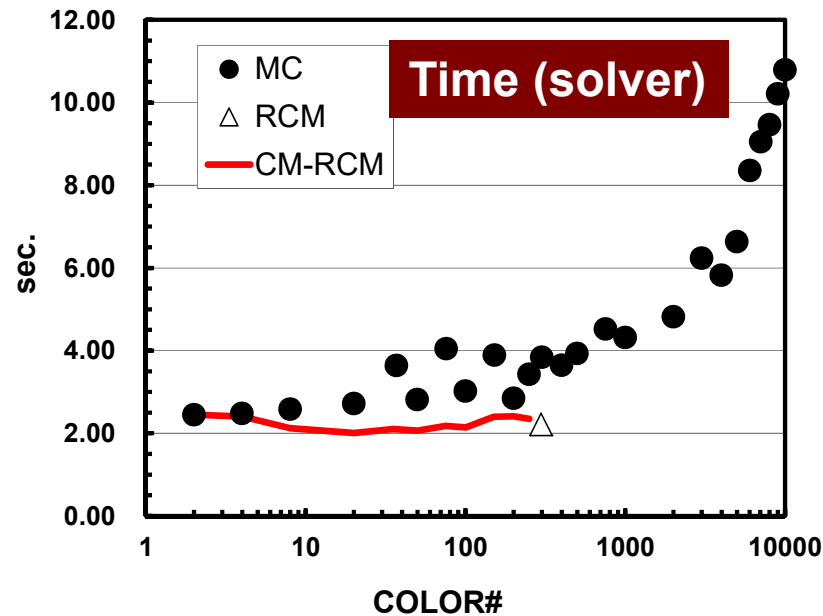
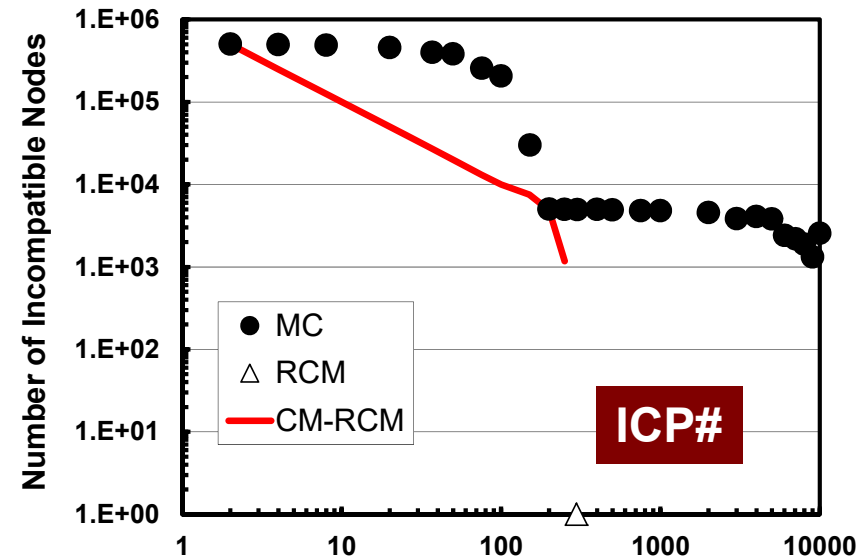
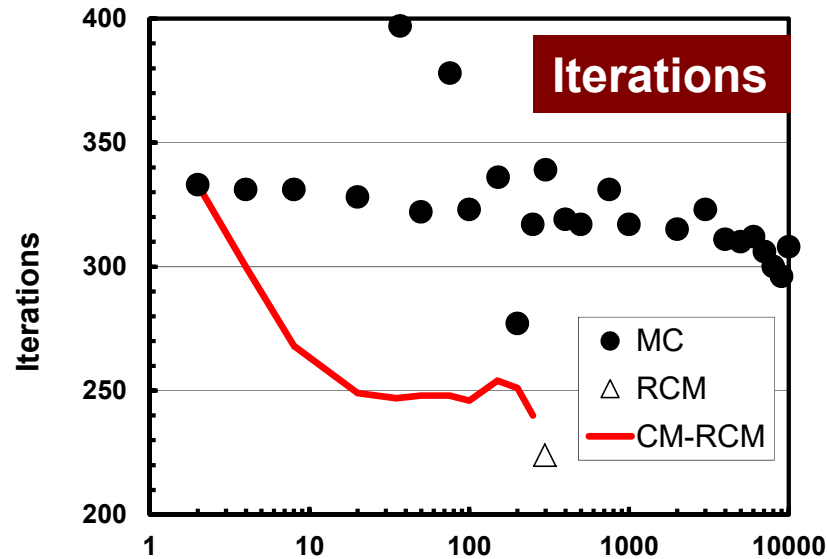
(●:MC, △:RCM, -:CM-RCM)



挙動おかしい

FX10, 1-node/16-cores, 100^3

(●:MC, △:RCM, -:CM-RCM)



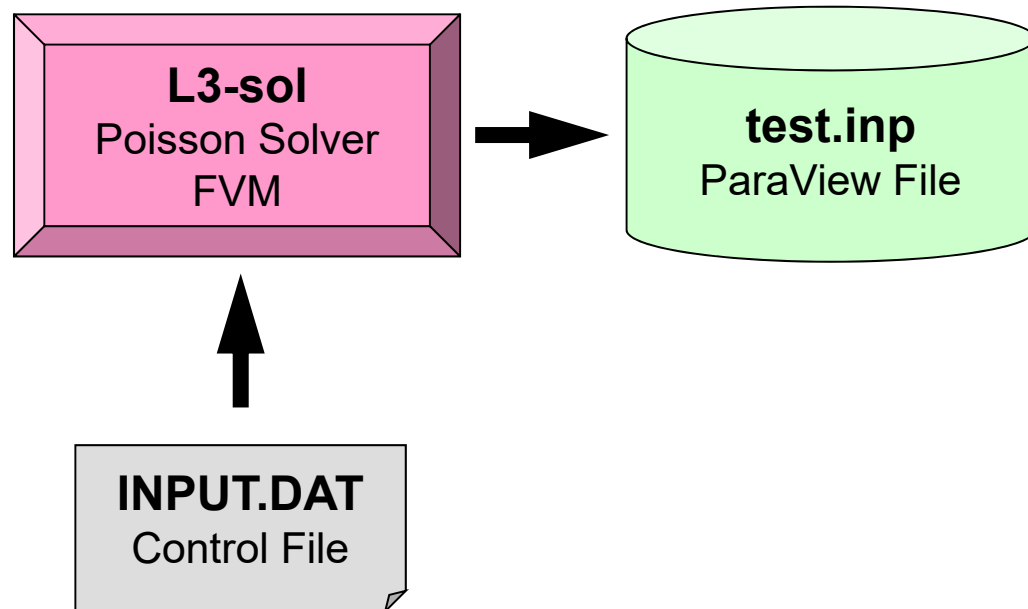
- Applying OpenMP to L2-sol
- Examples
- **Optimization + Exercise**

- Running the Code
- Further Optimization

Compile & Run

```
>$ cd <$0-L3>/src  
>$ make  
>$ ls ../run/L3-sol  
  L3-sol  
>$ cd ../run  
>$ pjsub go1.sh
```

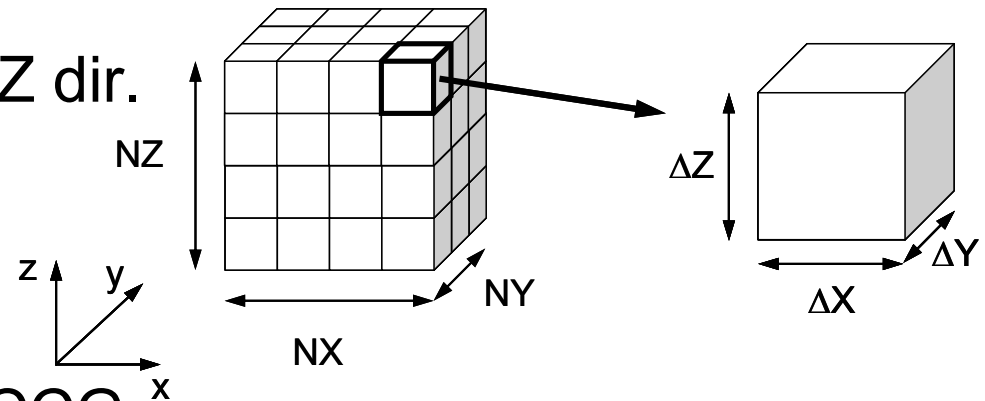
Running L3-sol



Control Data: INPUT.DAT

100 100 100	NX/NY/NZ
1.00e-00 1.00e-00 1.00e-00	DX/DY/DZ
1.0e-08	EPSICCG
16	PEsmpTOT
100	NCOLORtot

- **NX, NY, NZ**
 - Number of meshes in X/Y/Z dir.
- **DX, DY, DZ**
 - Size of meshes
- **EPSICCG**
 - Convergence Criteria for ICCG
- **PEsmpTOT**
 - Thread Number(= **OMP_NUM_THREADS**)
- **NCOLORtot**
 - Reordering Method + Initial Number of Colors/Levels
 - ≥ 2 : MC, =0: CM, =-1: RCM, $-2 \leq$: CMRCM



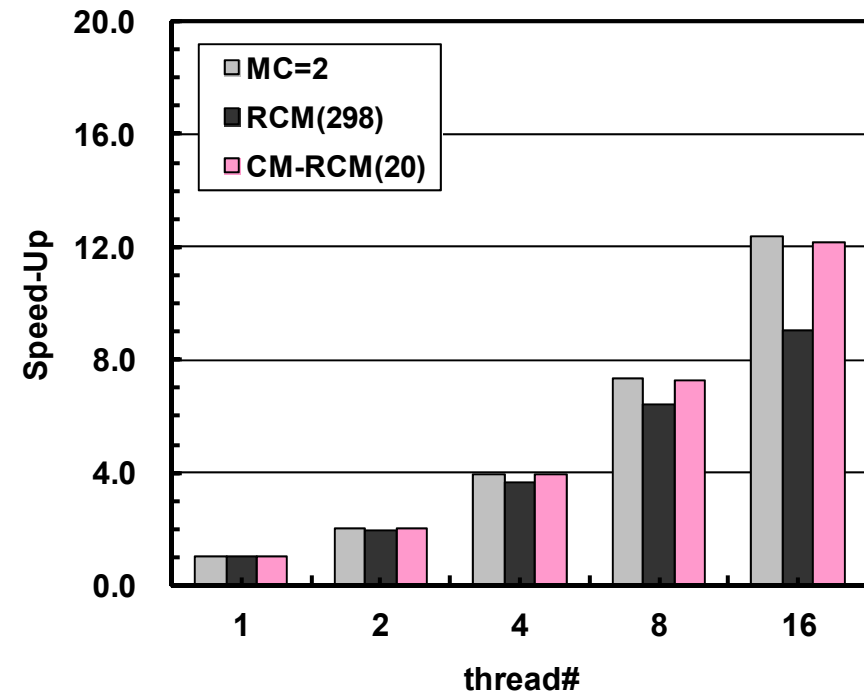
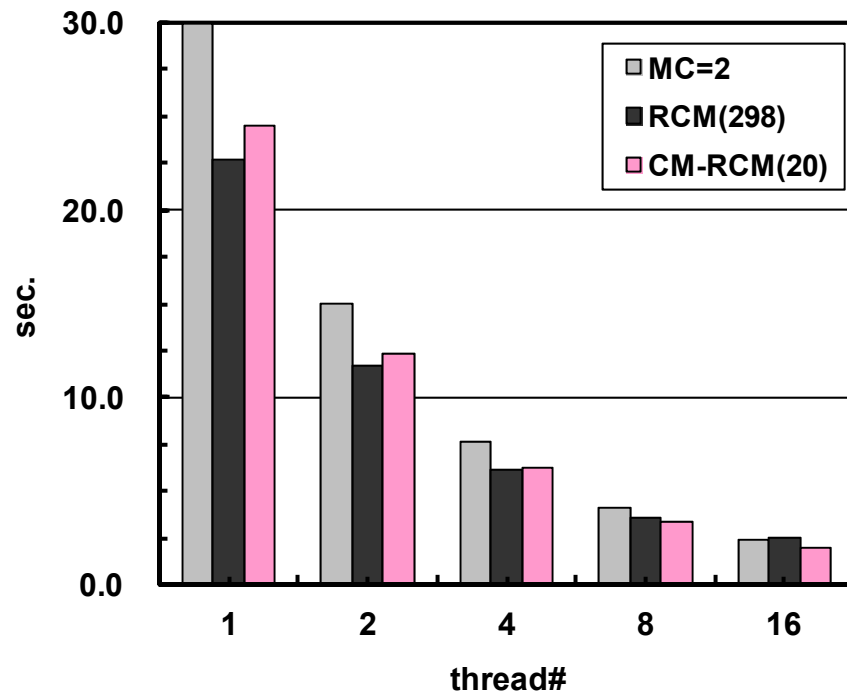
go1.sh

```
#!/bin/sh
#PJM -L "node=1"
#PJM -L "elapsed=00:10:00"
#PJM -L "rscgrp=lecture9"
#PJM -g "gt99"
#PJM -j
#PJM -o "test.lst"

export OMP_NUM_THREADS=16      =PEsmpTOT
./L3-sol
```

Results on FX10, 10^6 meshes

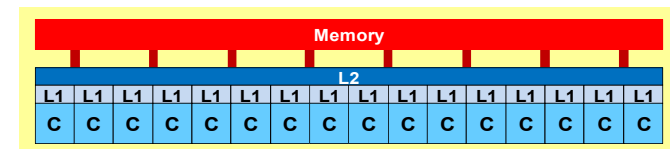
Iterations: MC(2): 333, RCM(298-levels): 224,
CM-RCM($N_c=20$): 249



16 threads

MC(2): 2.42 sec.

CM-RCM(20): 2.01 sec.



Exercise

- Various Configurations
 - Problem Size
 - Number of Threads
 - Number of Colors, Reordering Method (MC, RCM, CM-RCM)

- Running the Code
- **Further Optimization**
 - **OpenMP Statement**
 - Sequential Reordering
 - ELL

Forward Subst.: Current Impl. (F)

```

do ic= 1, NCOLORTot
!$omp parallel do private(ip,ip1,i,WVAL,k)
  do ip= 1, PESmpTOT
    ip1= (ic-1)*PESmpTOT + ip
    do i= SMPindex(ip1-1)+1, SMPindex(ip1)
      WVAL= W(i,Z)
      do k= indexL(i-1)+1, indexL(i)
        WVAL= WVAL - AL(k) * W(itemL(k),Z)
      enddo
      W(i,Z)= WVAL * W(i,DD)
    enddo
  enddo
!$omp end parallel do
enddo

```

- At “**!omp parallel**”, generation and corruption of threads (up to 16) occurs.
 - In each color, this occurs
 - Some overhead
- Overhead increases, if number of color increases.

Forward Subst.: Current Impl. (C)

```

for(ic=0; ic<NCOLORtot; ic++) {
#pragma omp parallel for private (ip, ip1, i, WVAL, j)
    for(ip=0; ip<PEsmpTOT; ip++) {
        ip1 = ic * PEsmpTOT + ip;
        for(i=SMPindex[ip1]; i<SMPindex[ip1+1]; i++){
            WVAL = W[Z][i];
            for(j=indexL[i]; j<indexL[i+1]; j++){
                WVAL -= AL[j] * W[Z][itemL[j]-1];
            }
            W[Z][i] = WVAL * W[DD][i];
        }
    }
}

```

- At “**!omp parallel**”, generation and corruption of threads (up to 16) occurs.
 - In each color, this occurs
 - Some overhead
- Overhead increases, if number of color increases.

For. Subst.: Reduced Overhead (F)

```

!$omp parallel private(ic, ip, ip1, i, WVAL, k)
  do ic= 1, NCOLORTot
!$omp do
    do ip= 1, PEsmptTOT
      ip1= (ic-1)*PEsmptTOT + ip
      do i= SMPindex(ip1-1)+1, SMPindex(ip1)
        WVAL= W(i,Z)
        do k= indexL(i-1)+1, indexL(i)
          WVAL= WVAL - AL(k) * W(itemL(k),Z)
        enddo
        W(i,Z)= WVAL * W(i,DD)
      enddo
    enddo
  endd
!$omp end parallel

```

- Generation of threads occurs just once before starting forward substitutions.
- Loops with “!omp do” are parallelized.

For. Subst.: Reduced Overhead (C)

```

#pragma omp parallel private (ic, ip, ip1, i, WVAL, j)
for(ic=0; ic<NCOLOrtot; ic++) {
#pragma omp for
    for(ip=0; ip<PEsmpTOT; ip++) {
        ip1 = ic * PEsmpTOT + ip;
        for(i=SMPindex[ip1]; i<SMPindex[ip1+1]; i++){
            WVAL = W[Z][i];
            for(j=indexL[i]; j<indexL[i+1]; j++){
                WVAL -= AL[j] * W[Z][itemL[j]-1];
            }
            W[Z][i] = WVAL * W[DD][i];
        }
    }
}

```

- Generation of threads occurs just once before starting forward substitutions.
- Loops with “! omp do” are parallelized.

Programs

```
>$ cd <$0-L3>/src0  
>$ make  
>$ ls ../run/L3-sol0  
    L3-sol0  
>$ cd ../run  
(modify "go0.sh")  
>$ pjsub go0.sh
```

Results: L3-sol0 is better
 $N=128^3$
(Fortran, W(N,4), and so on ...)

	L3-sol	L3-sol0
NCOLORtot= -20 CM-RCM (20) 318 Iterations	5.69 sec.	5.44 sec.
NCOLORtot= -1 RCM (382 levels) 287 Iterations	6.54 sec.	6.37 sec.

- Running the Code
- **Further Optimization**
 - OpenMP Statement
 - **Sequential Reordering**
 - **ELL**

Problems in Reordering

- Coloring
 - MC
 - RCM
 - CM-RCM
- Renumbering is according to color/level ID
- On each thread, numbering is not continuous
 - reduced performance

SMPindex:

for preconditioning

```

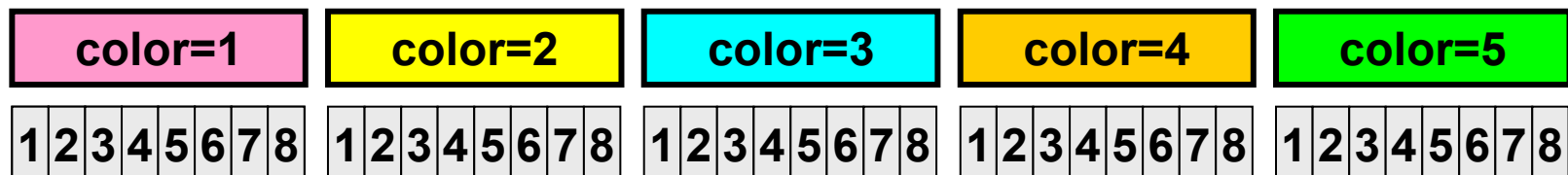
do ic= 1, NCOLORTot
!$omp parallel do ...
  do ip= 1, PEsmptOT
    ip1= (ic-1)*PEsmptOT+ip
    do i= SMPindex(ip1-1)+1, SMPindex(ip1)
      (...)
    enddo
  enddo
!omp end parallel do
enddo

```

Initial Vector



Coloring
(5 colors)
+Ordering



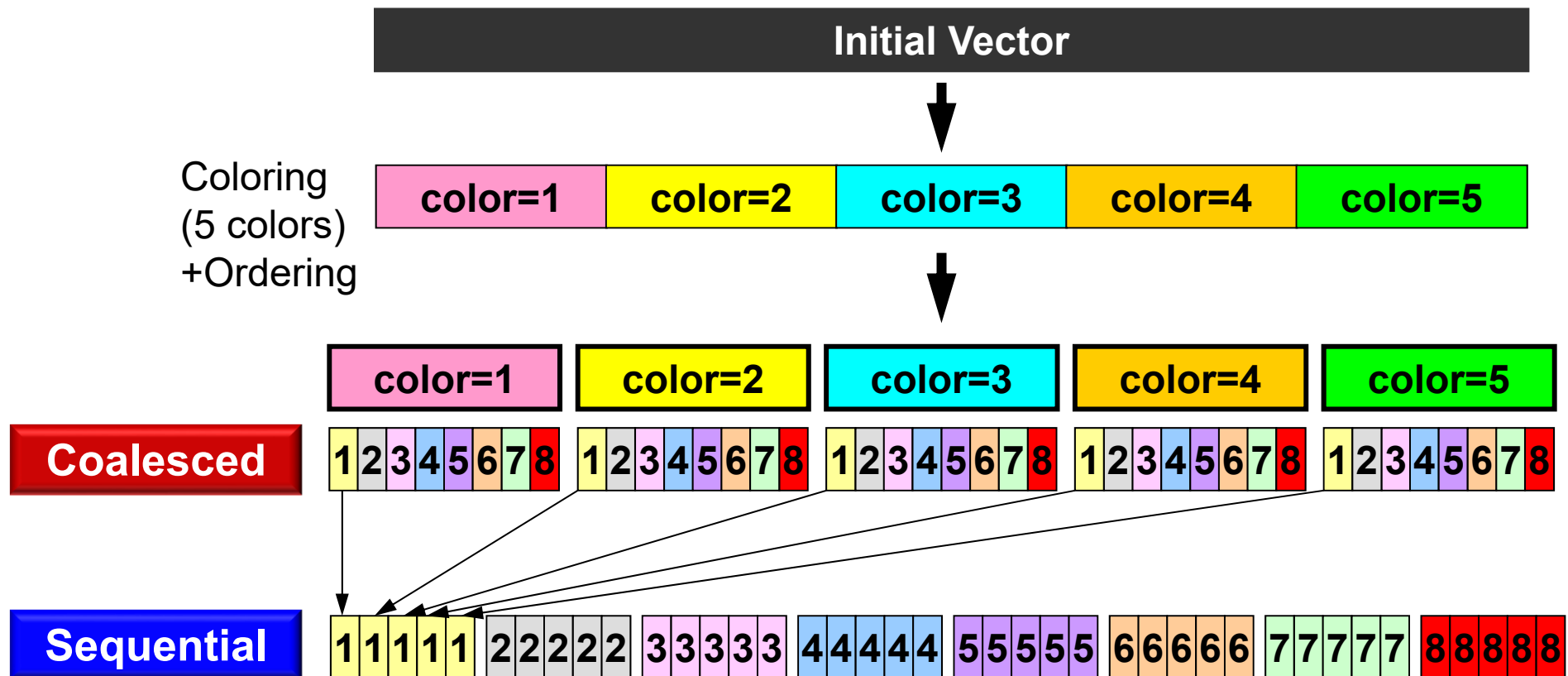
- 5-colors, 8-threads
- Meshes in same color are independent: parallel processing
- Reordering in ascending order according to color ID

Sequential Reordering

- Reordering for continuous memory access on each thread (core)
 - Performance is expected to be better.
 - Continuous address of arrays, such as coefficient matrices
 - Locality (2-page later)
- Inconsistent numbering
 - $\text{itemL}(k) > \text{icel}$
 - $\text{indexL}(\text{icel}-1)+1 \leq k \leq \text{indexL}(\text{icel})$

Sequential Reordering

Further reordering for continuous memory access on each thread, 5-color, 8-threads



Sequential Reordering

CM-RCM(2), 4-threads

Continuous Data Access on a Thread: Utilization of
Cache, Prefetching

45	10	39	5	35	2	33	1
17	46	11	40	6	36	3	34
53	18	47	12	41	7	37	4
24	54	19	48	13	42	8	38
59	25	55	20	49	14	43	9
29	60	26	56	21	50	15	44
63	30	61	27	57	22	51	16
32	64	31	62	28	58	23	52

CM-RCM(2)



29	18	15	5	11	2	9	1
33	30	19	16	6	12	3	10
45	34	31	20	25	7	13	4
40	46	35	32	21	26	8	14
59	49	47	36	41	22	27	17
53	60	50	48	37	42	23	28
63	54	61	51	57	38	43	24
56	64	55	62	52	58	39	44

Sequential Reordering, 4-threads

Sequential Reordering

CM-RCM(2), 4-threads

1st-Color

■ #0 thread, ■ #1, ■ #2, ■ #3

45	10	39	5	35	2	33	1
17	46	11	40	6	36	3	34
53	18	47	12	41	7	37	4
24	54	19	48	13	42	8	38
59	25	55	20	49	14	43	9
29	60	26	56	21	50	15	44
63	30	61	27	57	22	51	16
32	64	31	62	28	58	23	52

CM-RCM(2)



29	18	15	5	11	2	9	1
33	30	19	16	6	12	3	10
45	34	31	20	25	7	13	4
40	46	35	32	21	26	8	14
59	49	47	36	41	22	27	17
53	60	50	48	37	42	23	28
63	54	61	51	57	38	43	24
56	64	55	62	52	58	39	44

Sequential Reordering, 4-threads

Sequential Reordering

CM-RCM(2), 4-threads

2nd-Color

■ #0 thread, ■ #1, ■ #2, ■ #3

45	10	39	5	35	2	33	1
17	46	11	40	6	36	3	34
53	18	47	12	41	7	37	4
24	54	19	48	13	42	8	38
59	25	55	20	49	14	43	9
29	60	26	56	21	50	15	44
63	30	61	27	57	22	51	16
32	64	31	62	28	58	23	52

CM-RCM(2)

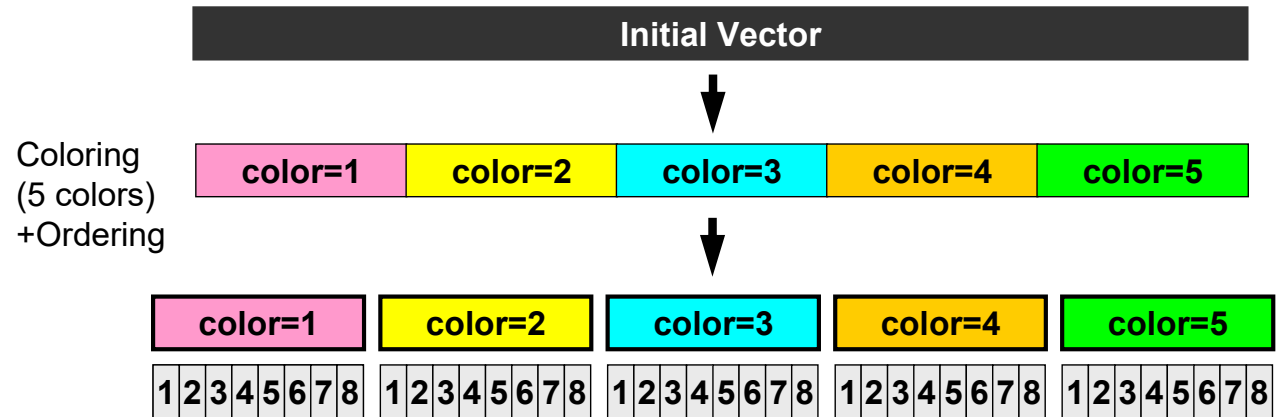


29	18	15	5	11	2	9	1
33	30	19	16	6	12	3	10
45	34	31	20	25	7	13	4
40	46	35	32	21	26	8	14
59	49	47	36	41	22	27	17
53	60	50	48	37	42	23	28
63	54	61	51	57	38	43	24
56	64	55	62	52	58	39	44

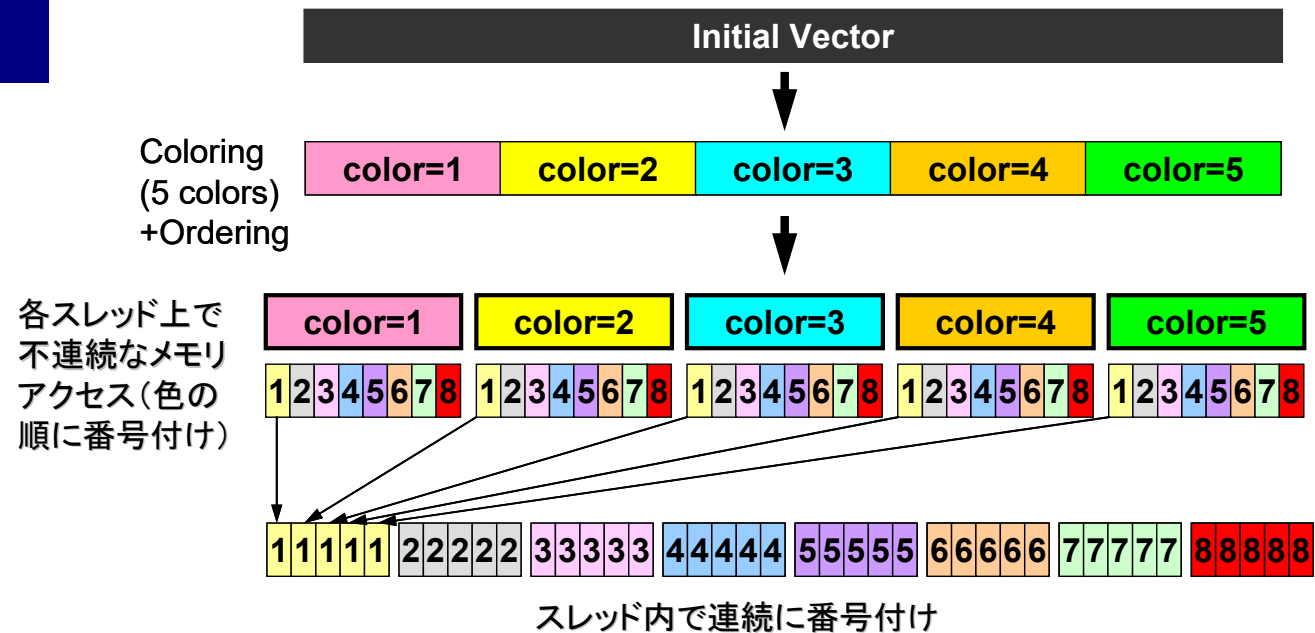
Sequential Reordering, 4-threads

Sequential Reordering

Coalesced
Good for GPU



Sequential



Files

```
>$ cd <$0-L3>/reorder0  
>$ make  
>$ ls ../run/L3-rsol0  
    L3-rsol0  
>$ cd ../run  
(modify "gor.sh")  
>$ pjsub gor.sh
```

INPUT.DAT

```

100 100 100      NX/NY/NZ
1.00e-00 1.00e-00 1.00e-00  DX/DY/DZ
1.0e-08          EPSICC
16              PEsmptOT
100             NCOLORtot
0              NFLAG
0              METHOD

```

- **PEsmptOT**
 - Thread Number(= **OMP_NUM_THREADS**)
- **NCOLORtot**
 - Reordering Method + Initial Number of Colors/Levels
 - ≥ 2 : MC, =0: CM, =-1: RCM, $-2 \leq$: CMRCM
- **NFLAG**
 - =0: without first-touch, =1: with first-touch
- **METHOD**
 - Loop structure for Mat-Vec
 - =0: conventional way, =1: similar to forward/backward substitution

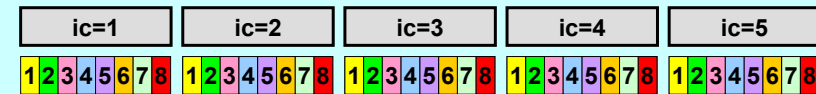
Sequential Reordering

```

allocate (SMPindex(0:PEsmpTOT*NCOLORtot))
SMPindex= 0
do ic= 1, NCOLORtot
  nn1= COLORindex(ic) - COLORindex(ic-1)
  num= nn1 / PEsmpTOT
  nr = nn1 - PEsmpTOT*num
  do ip= 1, PEsmpTOT
    if (ip.le.nr) then
      SMPindex((ic-1)*PEsmpTOT+ip)= num + 1
    else
      SMPindex((ic-1)*PEsmpTOT+ip)= num
    endif
  enddo
enddo

```

SMPindex



SMPindex_new



```

allocate (SMPindex_new(0:PEsmpTOT*NCOLORtot))
SMPindex_new(0)= 0
do ic= 1, NCOLORtot
  do ip= 1, PEsmpTOT
    j1= (ic-1)*PEsmpTOT + ip
    j0= j1 - 1
    SMPindex_new((ip-1)*NCOLORtot+ic)= SMPindex(j1)
    SMPindex(j1)= SMPindex(j0) + SMPindex(j1)
  enddo
enddo

do ip= 1, PEsmpTOT
  do ic= 1, NCOLORtot
    j1= (ip-1)*NCOLORtot + ic
    j0= j1 - 1
    SMPindex_new(j1)= SMPindex_new(j0) + SMPindex_new(j1)
  enddo
enddo

```

Mat-Vec

```

!$omp parallel do private(ip, i, VAL, k)
  do ip= 1, PEsmptTOT
    do i = SMPindexG(ip-1)+1, SMPindexG(ip)
      VAL= D(i)*W(i, P)
      do k= indexL(i-1)+1, indexL(i)
        VAL= VAL + AL(k)*W(itemL(k), P)
      enddo
      do k= indexU(i-1)+1, indexU(i)
        VAL= VAL + AU(k)*W(itemU(k), P)
      enddo
      W(i, Q)= VAL
    enddo
  enddo
!$omp end parallel do

```

METHOD=0

```

!$omp parallel do private(ip, i, VAL, k)
  do ip= 1, PEsmptTOT
    do i= SMPindex((ip-1)*NCOLORtot)+1, SMPindex(ip*NCOLORtot)
      VAL= D(i)*W(i, P)
      do k= indexL(i-1)+1, indexL(i)
        VAL= VAL + AL(k)*W(itemL(k), P)
      enddo
      do k= indexU(i-1)+1, indexU(i)
        VAL= VAL + AU(k)*W(itemU(k), P)
      enddo
      W(i, Q)= VAL
    enddo
  enddo
!$omp end parallel do

```

METHOD=1

Forward Substitution

```

!$omp parallel private(ip, ip1, i, WVAL, k)
  do ic= 1, NCOLORTot
!$omp do
    do ip= 1, PEsmptOT
      ip1= (ic-1)*PEsmptOT + ip
      do i= SMPindex(ip1-1)+1, SMPindex(ip1)
        WVAL= W(i, Z)
        do k= indexL(i-1)+1, indexL(i)
          WVAL= WVAL - AL(k) * W(itemL(k), Z)
        enddo
        W(i, Z)= WVAL * W(i, DD)
      enddo
    enddo
  enddo
!$omp end parallel

```

Original

```

!$omp parallel private(ip, ip1, i, WVAL, k)
  do ic= 1, NCOLORTot
!$omp do
    do ip= 1, PEsmptOT
      ip1= (ip-1)*NCOLORTot + ic
      do i= SMPindex(ip1-1)+1, SMPindex(ip1)
        WVAL= W(i, Z)
        do k= indexL(i-1)+1, indexL(i)
          WVAL= WVAL - AL(k) * W(itemL(k), Z)
        enddo
        W(i, Z)= WVAL * W(i, DD)
      enddo
    enddo
  enddo
!$omp end parallel

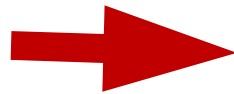
```

New

Matrix Storage Format

ELL (Ellpack-Itpack): Fixed Loop Length, Good for Prefetching

$$\begin{bmatrix} 1 & 3 & 0 & 0 & 0 \\ 1 & 2 & 5 & 0 & 0 \\ 4 & 1 & 3 & 0 & 0 \\ 0 & 3 & 7 & 4 & 0 \\ 1 & 0 & 0 & 0 & 5 \end{bmatrix}$$



1	3	
1	2	5
4	1	3
3	7	4
1	5	

(a) CRS

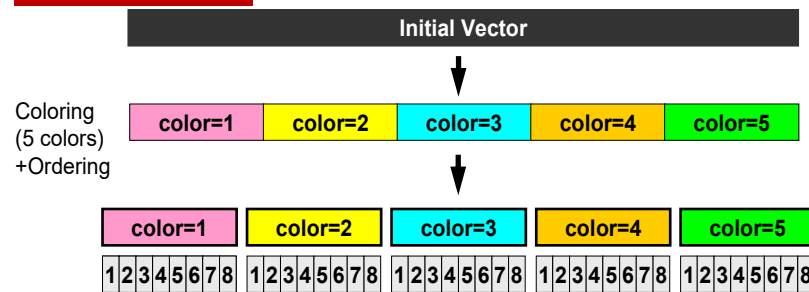
1	3	0
1	2	5
4	1	3
3	7	4
1	5	0

(b) ELL

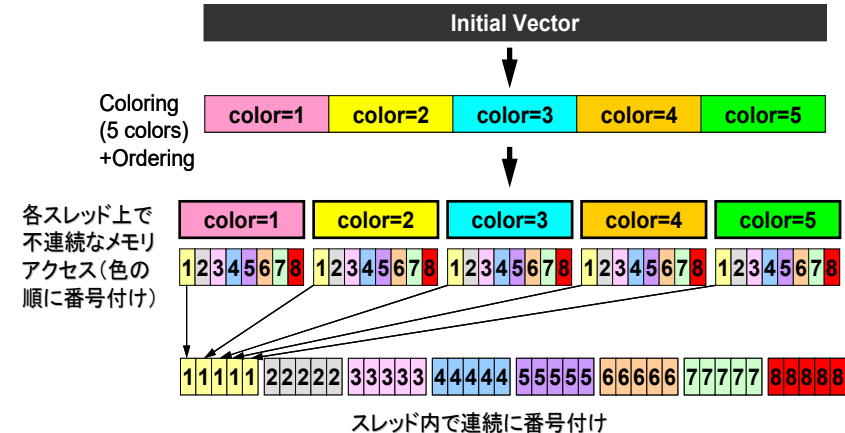
Cases: 128^3 meshes

		Coloring	Further Reordering	First Touch Data Placement	Matrix Storage Format
src0	Case-1	CM-RCM	Coalesced ( 4 (a))	NO	CRS
reorder0	Case-2		Sequential ( 4 (b))	YES	
ELL	Case-3				ELL

Coalesced

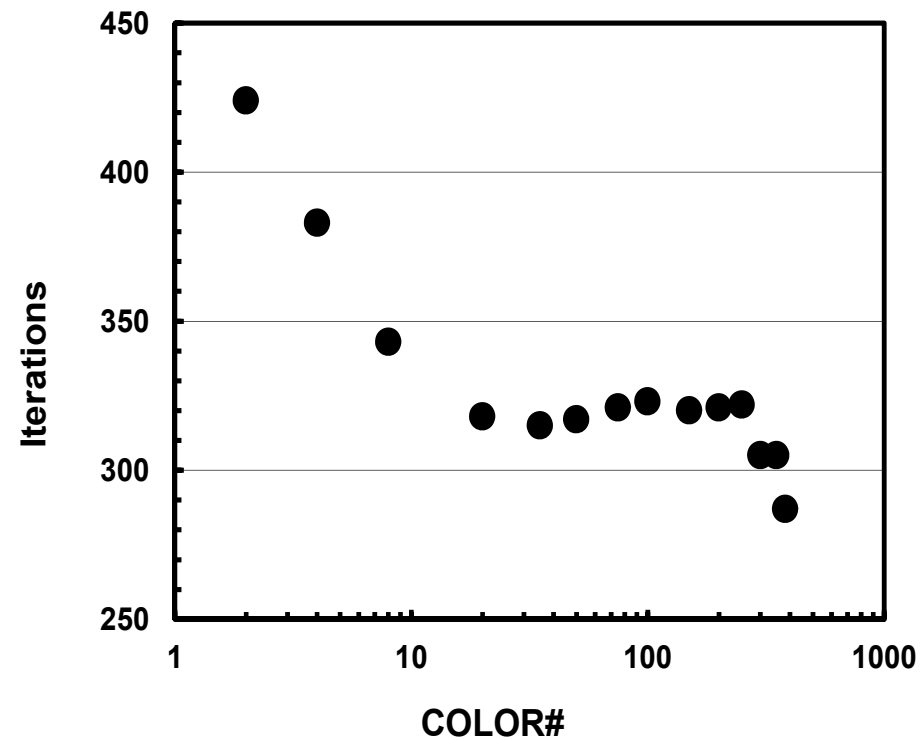


Sequential



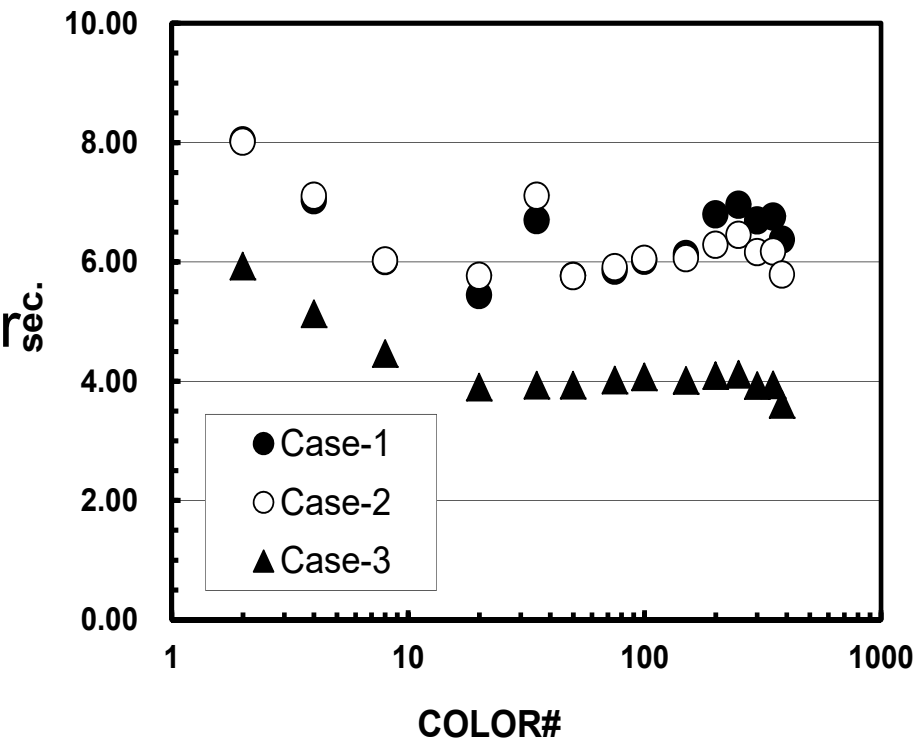
Color# ~ Iteration

CM-RCM



Results: FX10

- CASE-1(src0)⇒CASE-2(reorder0)
 - Slightly improved when number of colors are larger
 - Generally speaking, performance is getting worse if number of colors increases
 - In CASE-2, data on each thread is continuous, when computation proceeds to the next color.
 - First Touch: NO effect
- ELL: Big effect

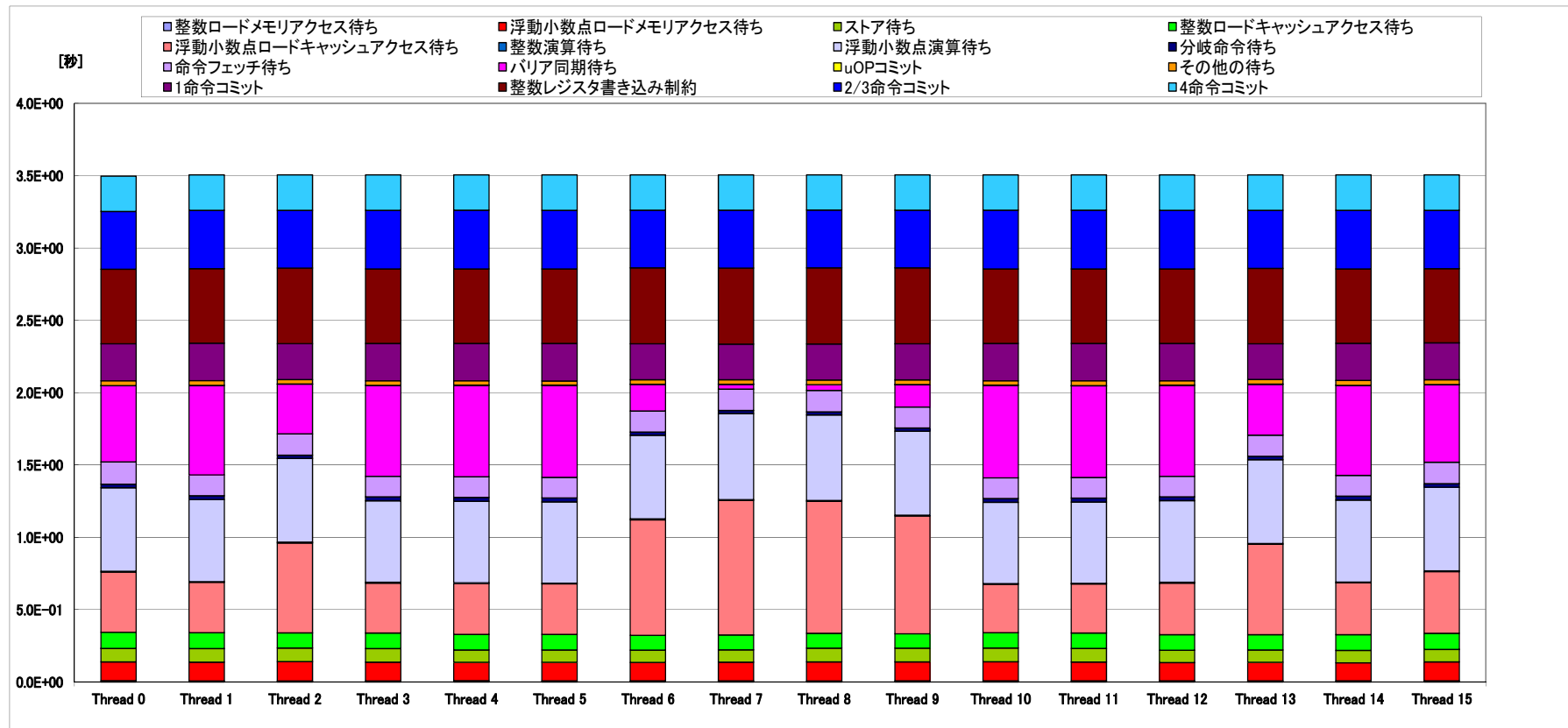


Case-1: src0
 Case-2: reorder0
 Case-3: reorder0 + ELL

Fujitsu FX10: CASE-1, CM-RCM(2)

L1-dem.-miss:25.6%, Mem. throughput:41.8GB/sec.

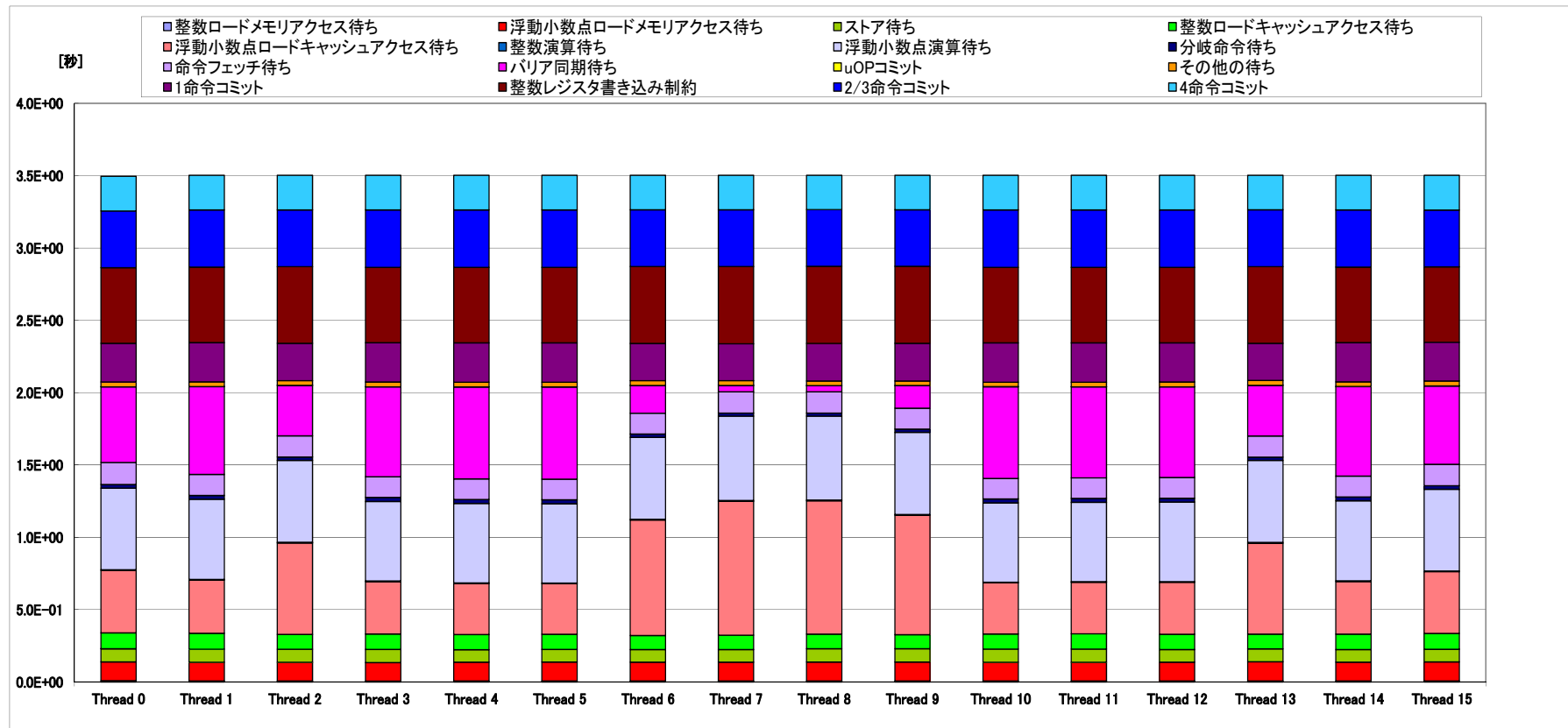
Forward/Backward Substitution



src0: CRS, Coalesced

Fujitsu FX10: CASE-2, CM-RCM(2)

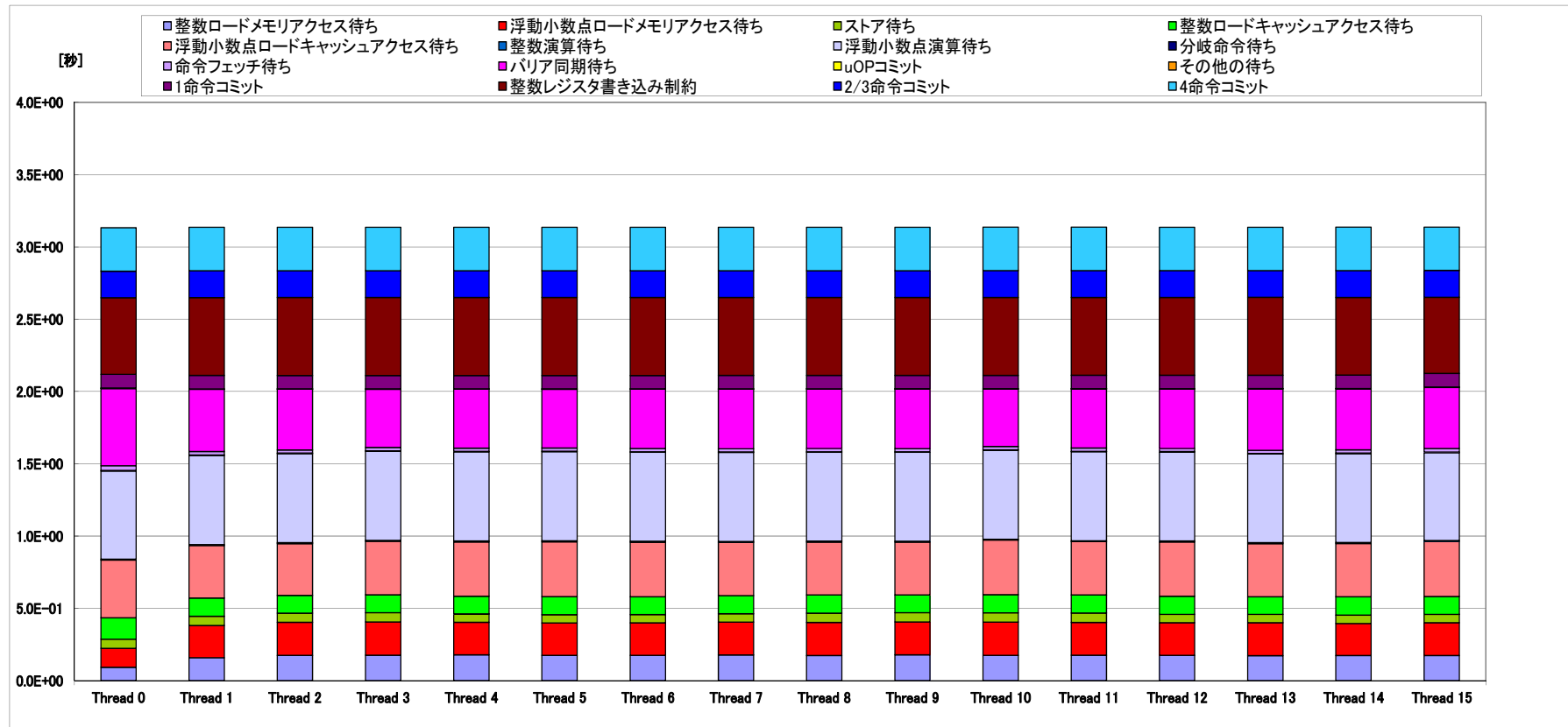
25.6%, 41.8GB/sec.



reorder0: CRS, Sequential

Fujitsu FX10: CASE-1, CM-RCM(382)

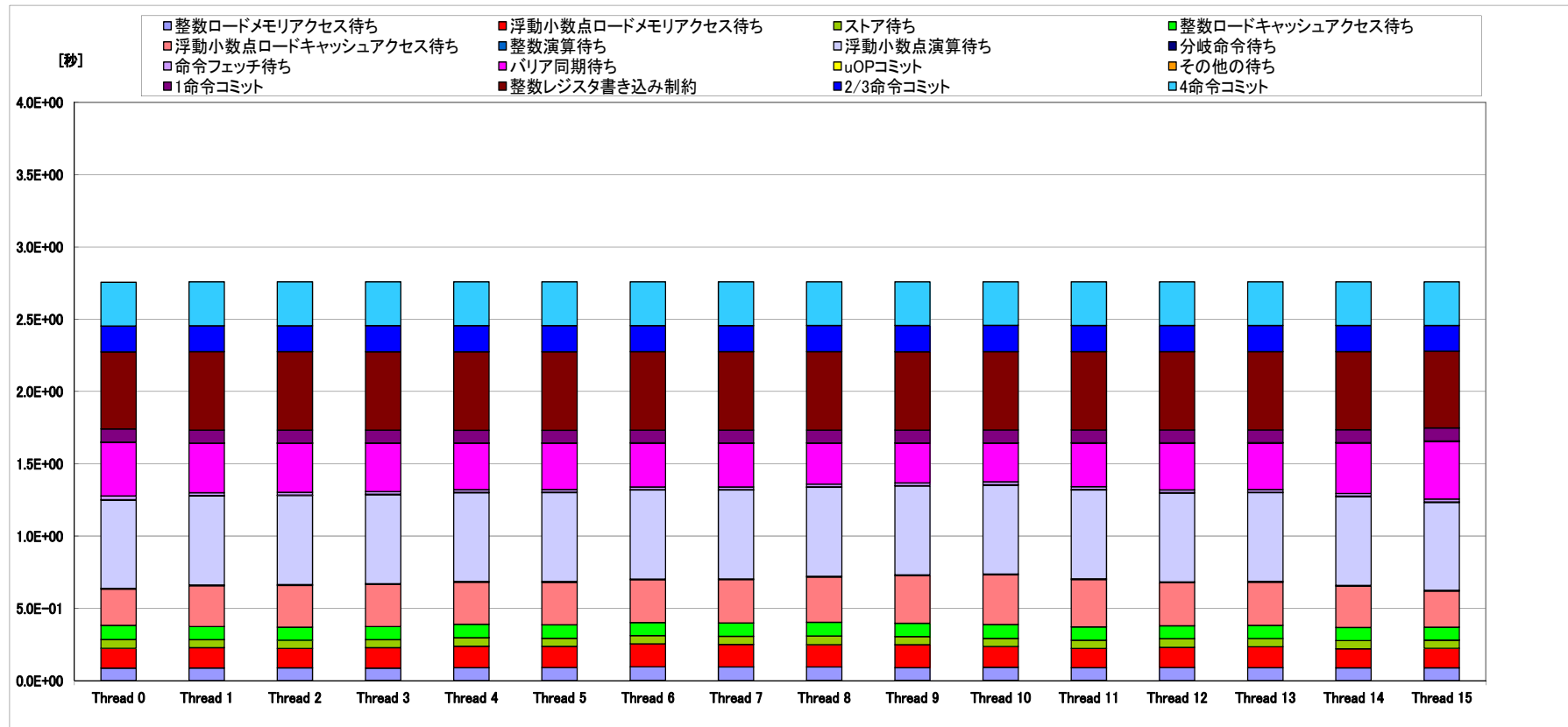
37.7%, 28.7GB/sec.



src0: CRS, Coalesced

Fujitsu FX10: CASE-2, CM-RCM(382)

29.3%, 32.6GB/sec.



reorder0: CRS, Sequential

Summary: Fujitsu FX10

Analysis by Profiler

Upper: L1 Demand Miss Rate
Lower: Memory Throughput

	src0 CASE-1 CRS+ Coalesced	reorder0 CASE-2 CRS+ Sequential	CASE-3 ELL+ Sequential
CM-RCM(2)	25.5 %	25.6 %	5.42 %
	41.8 GB/sec.	41.8 GB/sec.	64.0 GB/sec.
CM-RCM(382)	37.7 %	29.3 %	16.5 %
	28.7 GB/sec.	32.6 GB/sec.	52.2 GB/sec.

Summary: Fujitsu FX10

Analysis by Profiler

Upper: CM-RCM(20), Lower: CM-RCM(382)

	Instructions	SIMD (%)	Memory Access Throughput (%)
Case-2 CRS	1.83×10^{11}	7.17	50.2
	1.83×10^{11}	6.90	44.5
Case-3 ELL	6.71×10^{10}	16.3	69.8
	5.96×10^{10}	16.2	67.0

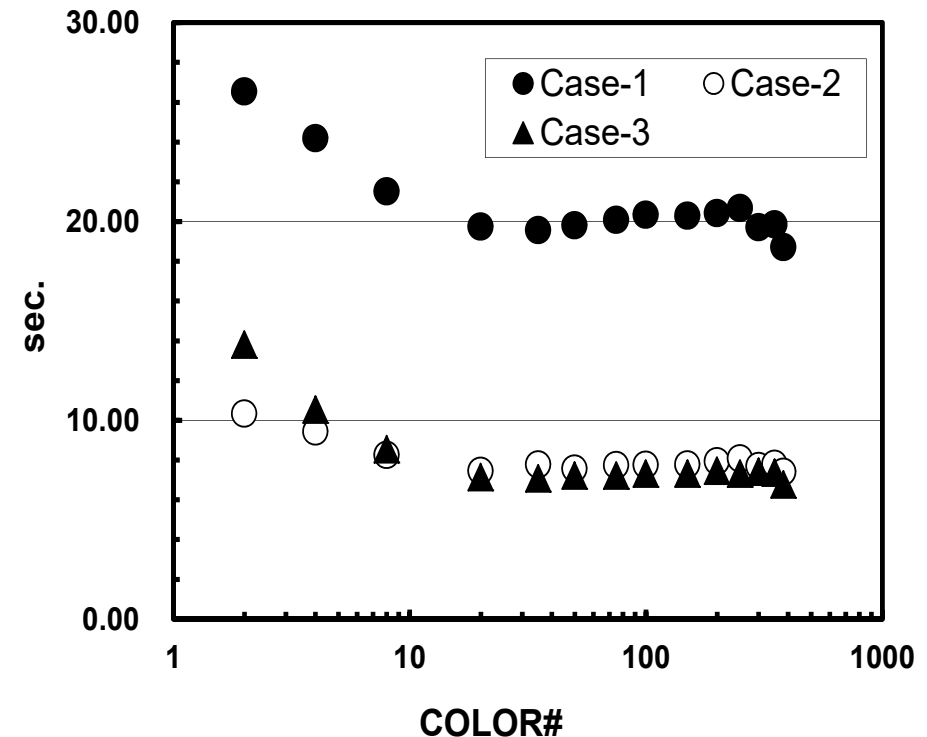
Case-1: src0

Case-2: reorder0

Case-3: reorder0 + ELL

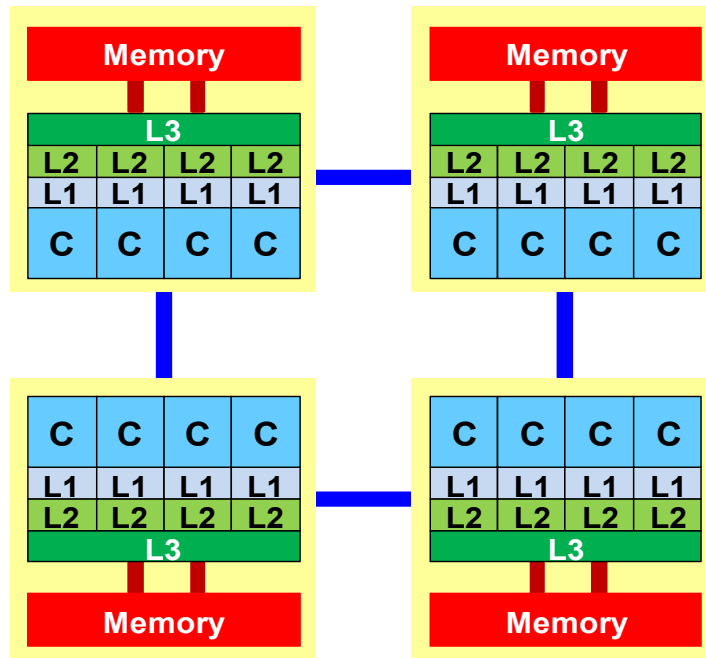
Results: Cray XE6

- CASE-1(src0)⇒
CASE-2(reorder0)
 - Significant Improvement
 - Optimization for NUMA Architecture
 - + First Touch
- CRS⇒ELL
Improvement is not so large

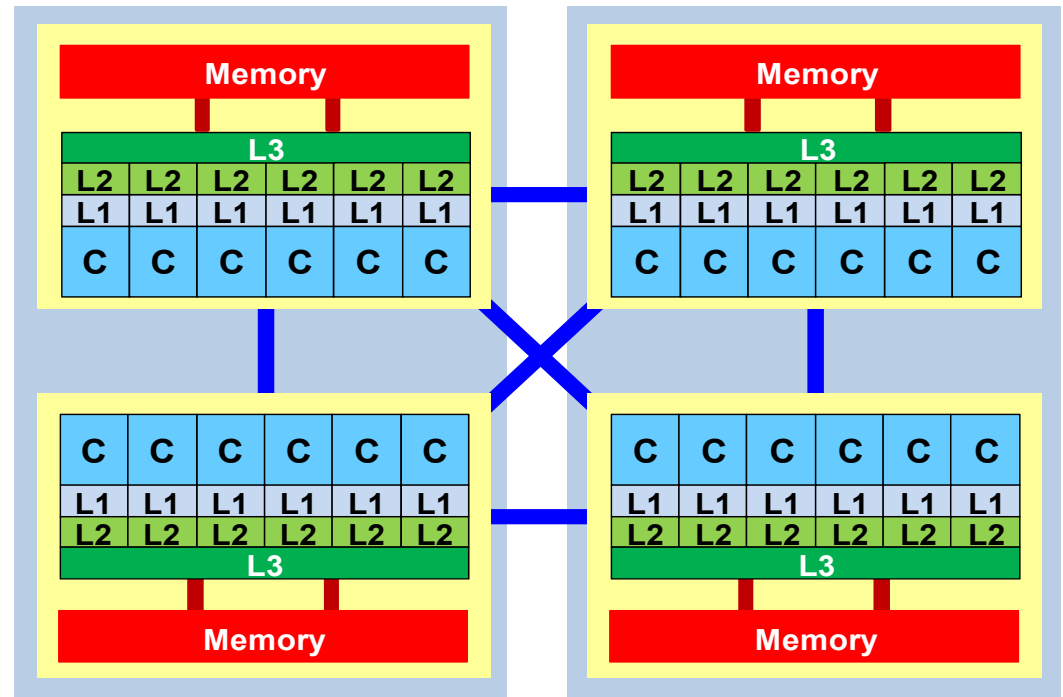


Case-1: src0
Case-2: reorder0
Case-3: reorder0 + ELL

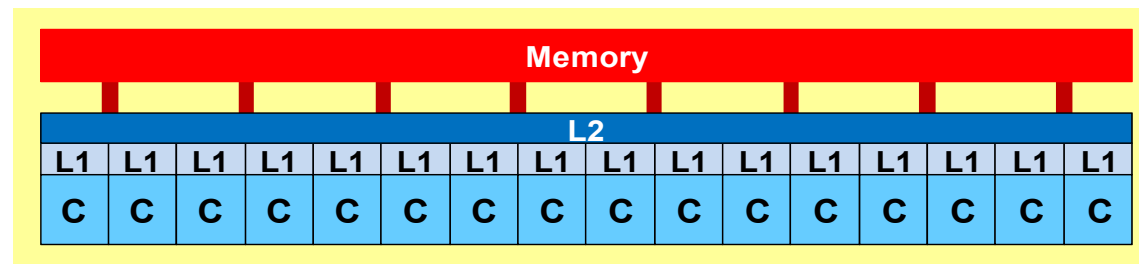
T2K/Tokyo



Cray XE6 (Hopper)



Fujitsu FX10 (Oakleaf-FX)



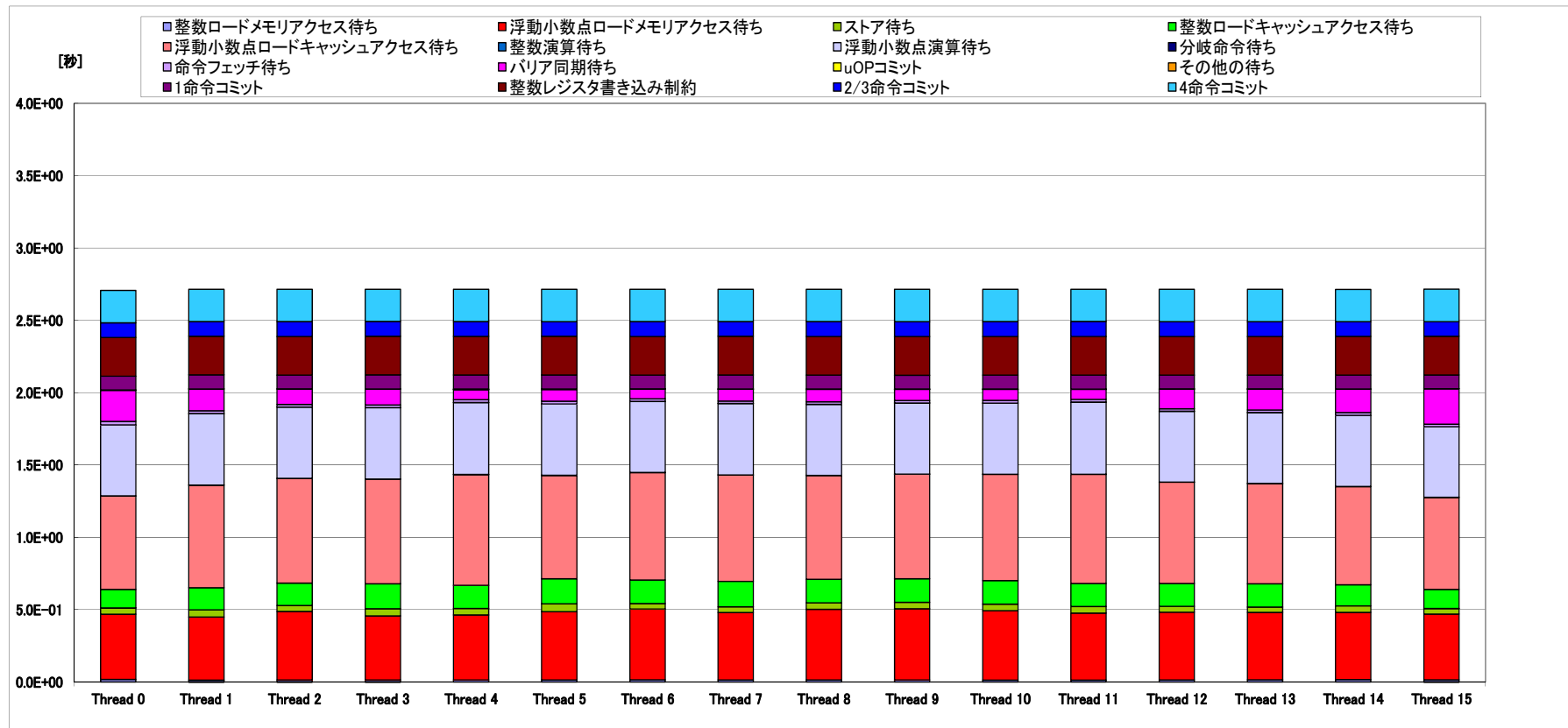
Summary

		CM-RCM(20)		CM-RCM(382) = RCM	
		Time (sec.)	Time/Iteration (sec.)	Time (sec.)	Time/Iteration (sec.)
Fujitsu FX10	Case-1	5.44	1.71×10^{-2}	6.37	2.22×10^{-2}
	Case-2	5.76	1.81×10^{-2}	5.78	2.02×10^{-2}
	Case-3	3.90	1.23×10^{-2}	3.61	1.26×10^{-2}
Cray XE6	Case-1	19.7	6.26×10^{-2}	18.7	6.52×10^{-2}
	Case-2	7.45	2.34×10^{-2}	7.40	2.58×10^{-2}
	Case-3	7.14	2.25×10^{-2}	6.77	2.36×10^{-2}

Case-1: src0
Case-2: reorder0
Case-3: reorder0 + ELL

Fujitsu FX10: CASE-3, CM-RCM(2)

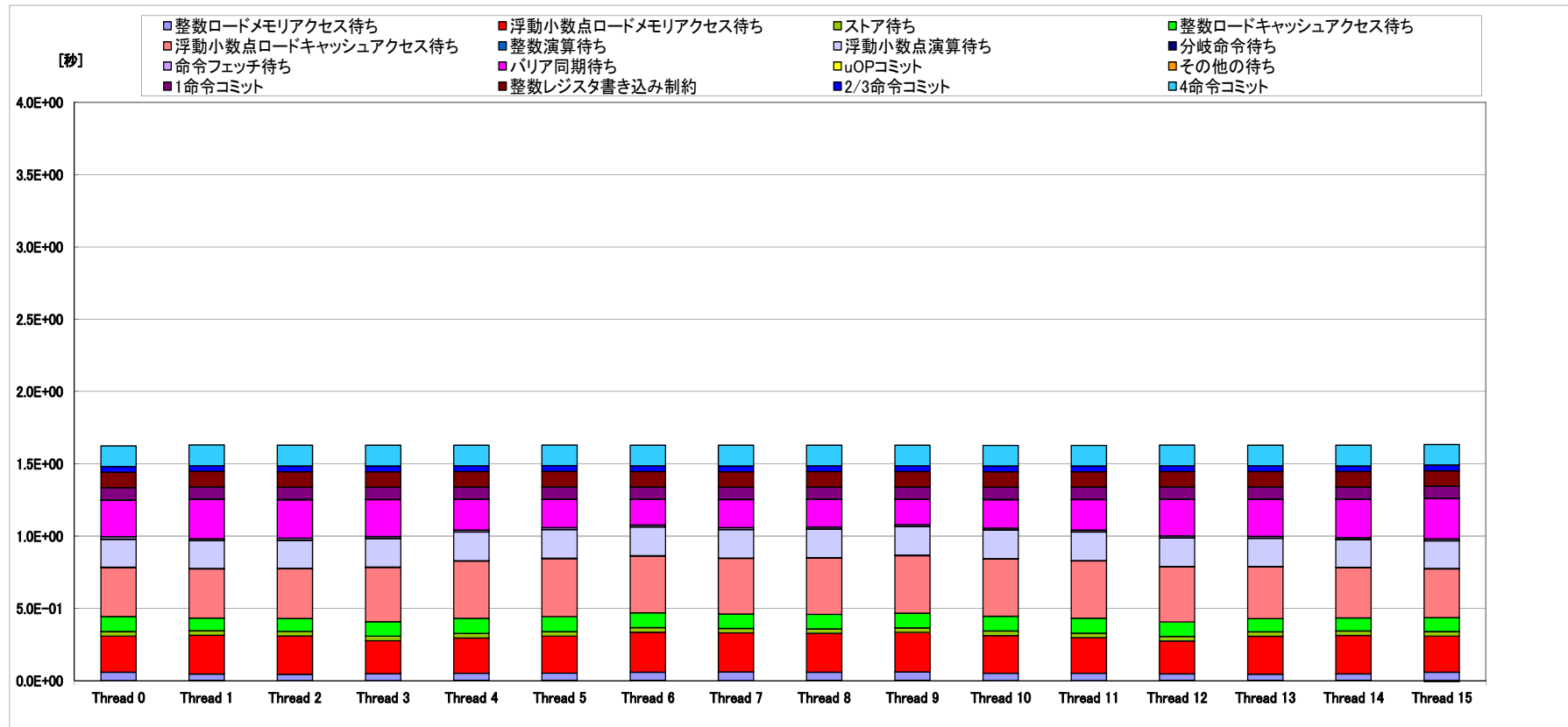
5.4%, 64.0GB/sec.



ELL, Sequential

Fujitsu FX10: CASE-3, CM-RCM(382)

16.5%, 52.2GB/sec.



ELL, Sequential

Summary

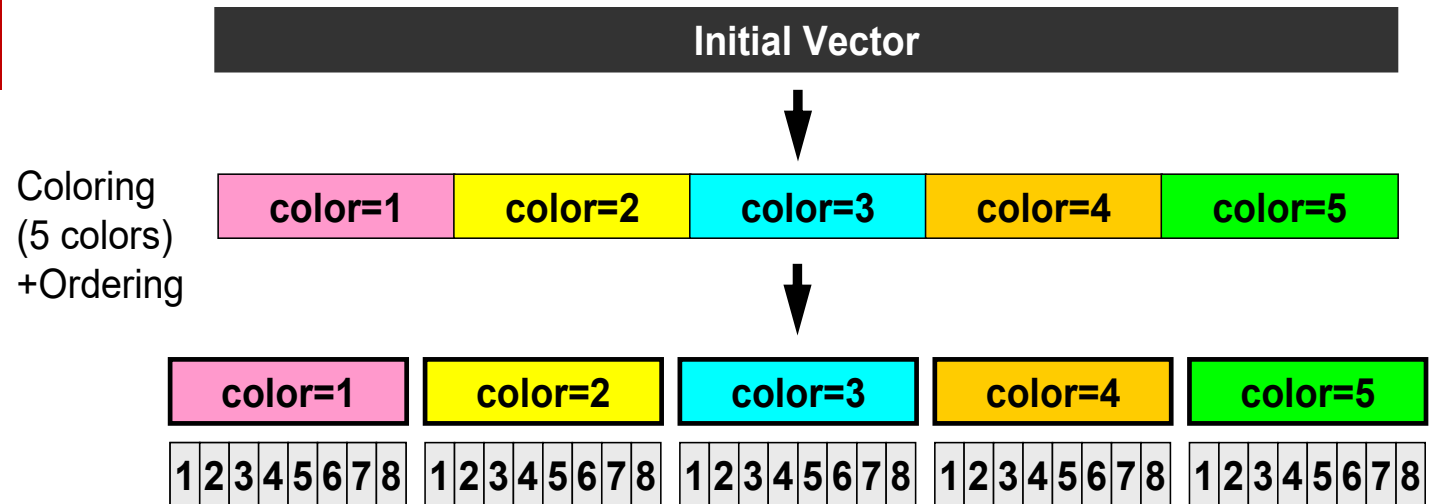
- Material: ICCG solver for sparse matrices derived from FVM applications (Finite Volume Method).
- Parallelization on a single node of Oakleaf-FX (FX10) using OpenMP
 - Data Placement
 - Reordering
- Effects of reordering

Future Directions

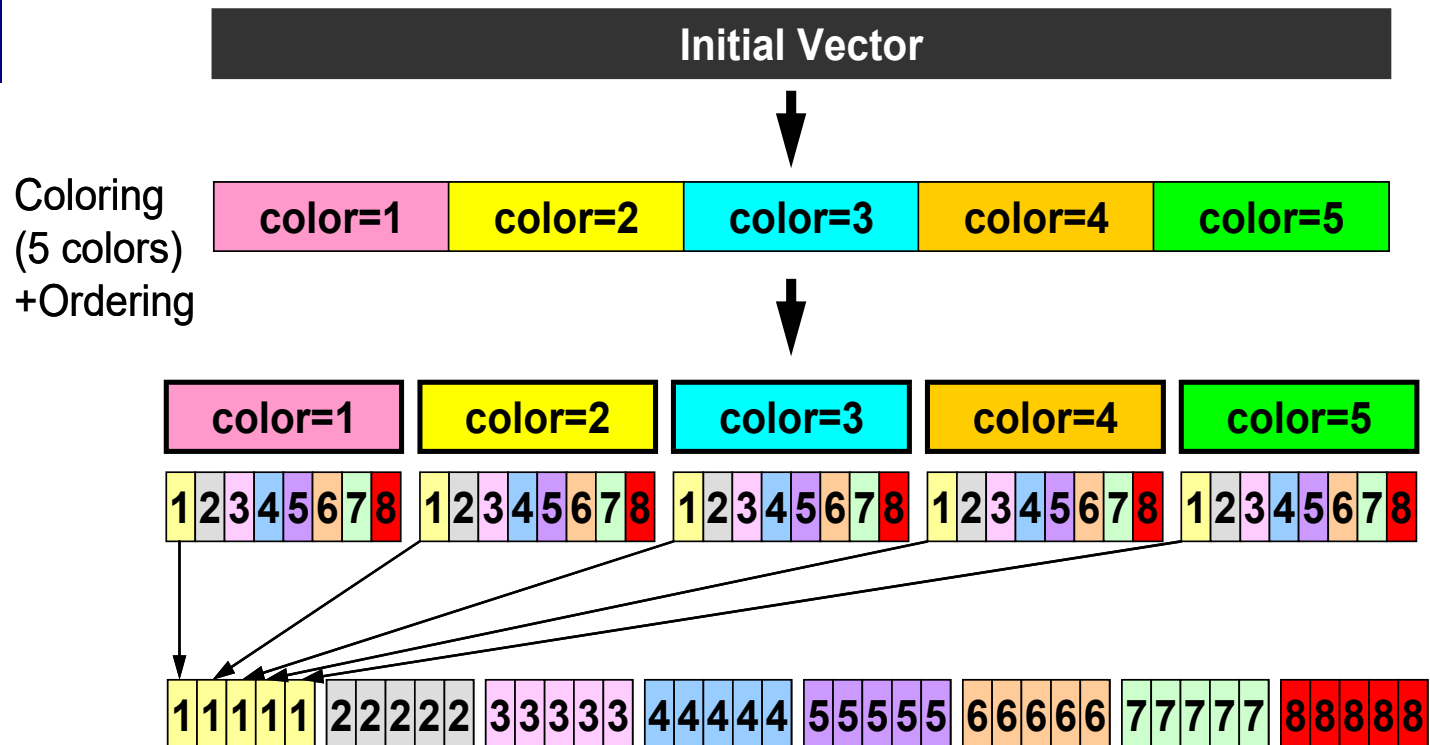
- Gap between performance of CPU & memory
 - BYTE/FLOP
- Multicore/Manycore
 - Intel Xeon/Phi
- Supercomputer system with $>10^5$ cores
 - Exascale : $>10^8$
- Reordering/Ordering
 - Intensity of components of matrices should be also considered (not only the connectivity information)
 - Selection of optimum number of colors: research topic, especially for ill-conditioned problems
- OpenMP/MPI Hybrid -> One of effective choices
 - Optimization for OpenMP is the most critical

Code Name	FX10	MIC	IvyB
Architectures	Fujitsu SPARC64 IX fx	Intel Xeon Phi 5110P (Knights Corner)	Intel Xeon E5-2680 v2 (Ivy-Bridge-EP)
Frequency (GHz)	1.848	1.053	2.80
Core # (Thread #)	16 (16)	60 (240)	10 (20)
Memory Type	DDR3	GDDR5	DDR3
Peak Performance (GFLOPS)	236.5	1,010.9	224.0
RAM (GB)	32	8	64
Peak Memory Bandwidth (GB/s)	85.1	320	59.7
Cache	L1:32KB/core L2:12MB/socket	L1:32KB/core L2:512KB/core	L1:32KB/core L2:256KB/core L3:25MB/socket

Coalesced



Sequential



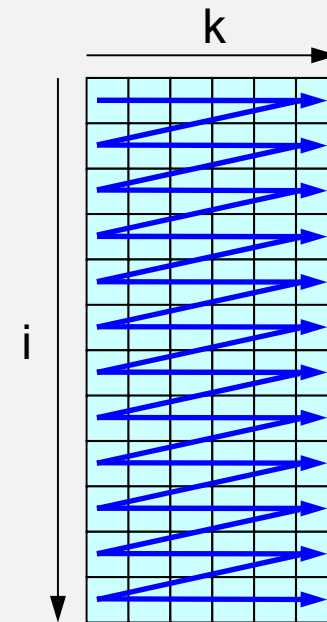
	Numbering	Matirx	Outer Loops	etc.
AR-0	Coalesced	CRS	Row-wise	
AR-1		Sliced ELL		
AR-2				Indirect Access
AC-1		Column-wise		
AC-2			Blocking	
BR-0	Sequential	CRS	Row-wise	
BR-1		Sliced ELL		
BC-1			Column-wise	
BC-2		Blocking		

ELL: Row-wise CRS with fixed length Forward Substitution

```

!$omp parallel
  do icol= 1, NCOL0Rtot
!$omp do
    do ip  = 1, PEsmptOT
      do i= Index(ip-1,icol)+1, Index(ip,icol)
        do k= 1, 6
           $Z(i) = Z(i) - AML(k, i) * Z(IAML(k, i))$ 
        enddo
         $Z(i) = Z(i) / DD(i)$ 
      enddo
    enddo
  enddo
!omp end parallel

```

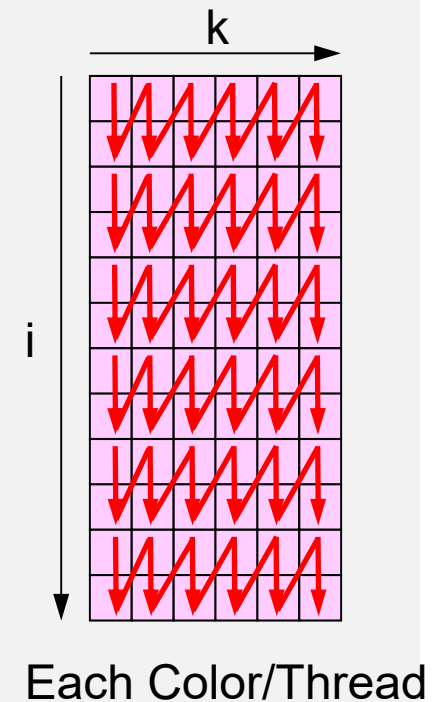


ELL: Column-wise Jagged Diagonal Forward Substitution

```

!$omp parallel
  do icol= 1, NCOL0Rtot
!$omp do
    do ip = 1, PEsmptOT
      do k= 1, 6
        do i= Index(ip-1,icol)+1, Index(ip,icol)
           $Z(i) = Z(i) + AML(i,k) * Z(IAML(i,k))$ 
        enddo
      enddo
      do i= Index(ip-1,icol)+1, Index(ip,icol)
         $Z(i) = Z(i) / DD(i)$ 
      enddo
    enddo
  enddo
!omp end parallel

```

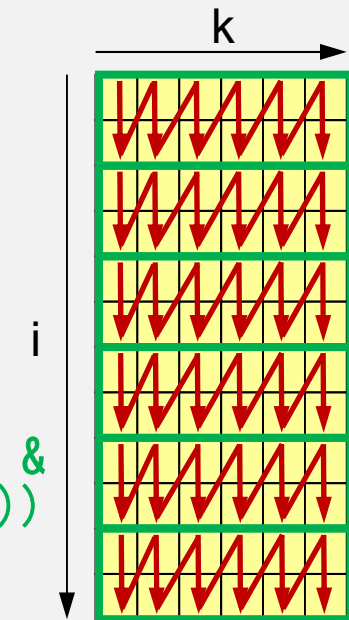


ELL: Column-wise Jagged Diagonal, Blocked Version Forward Substitution

```

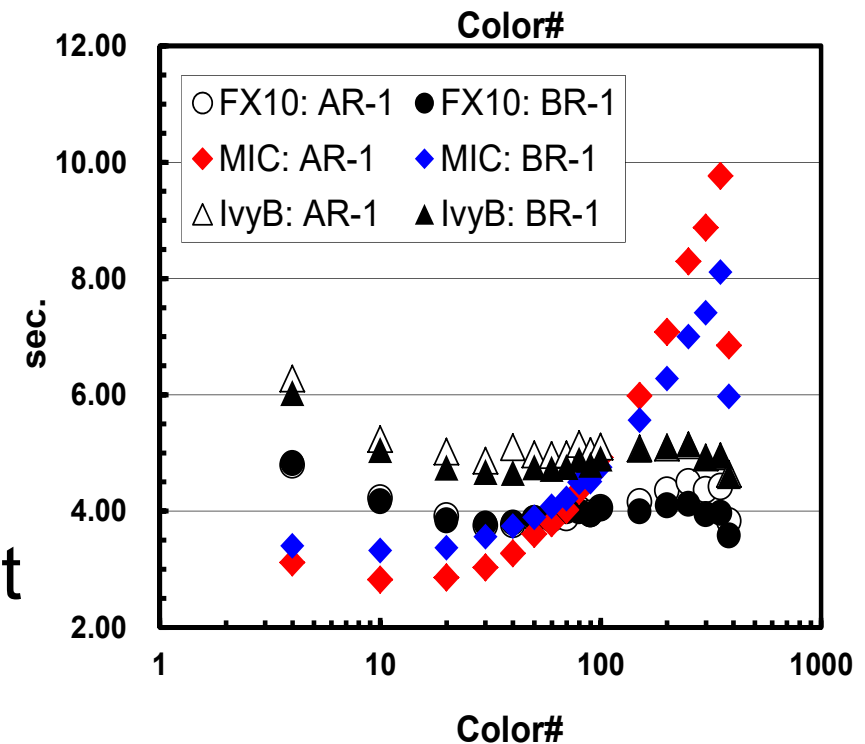
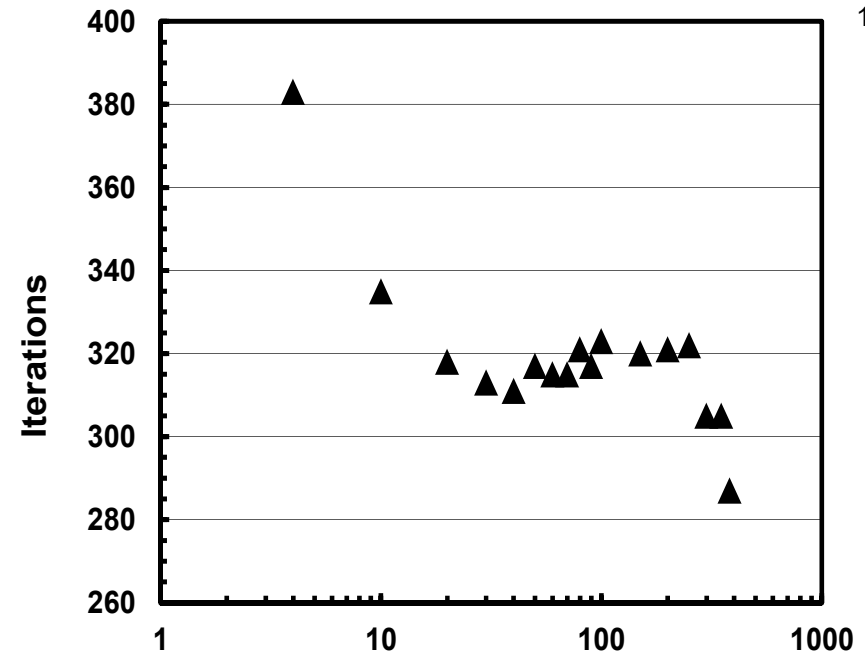
!$omp parallel
  do icol= 1, NCOLORTot
!$omp do
    do ip = 1, PEsmptOT
      blkID= (ip-1)*NCOLORtot + ip
      do k= 1, 6
        do i= IndexB(ip-1,blkID,icol)+1, &
              IndexB(ip ,blkID,icol)
          locID= i - IndexB(ip-1,blkID,icol)
          Z(i)= Z(i) +
              AMLb(locID, k, blkID)* X(IAMLb(locID, k, blkID))
        enddo
      enddo
      do i= IndexB(ip-1,blkID,icol)+1, IndexB(ip ,blkID,icol)
        Z(i)= Z(i) / DD(i)
      enddo
    enddo
  enddo
!omp end parallel

```



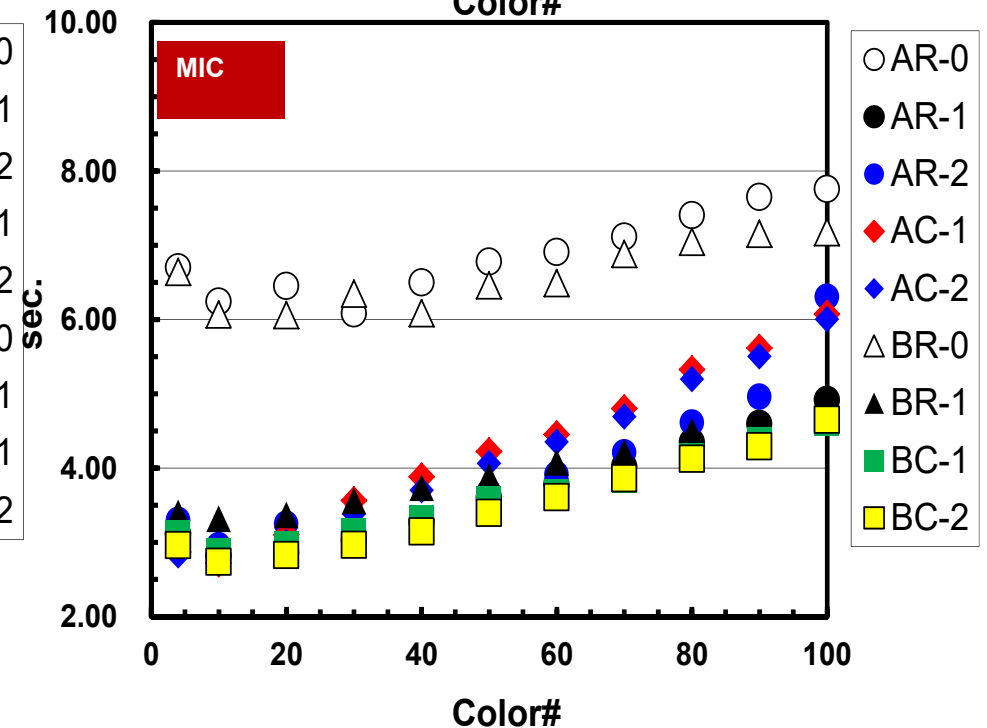
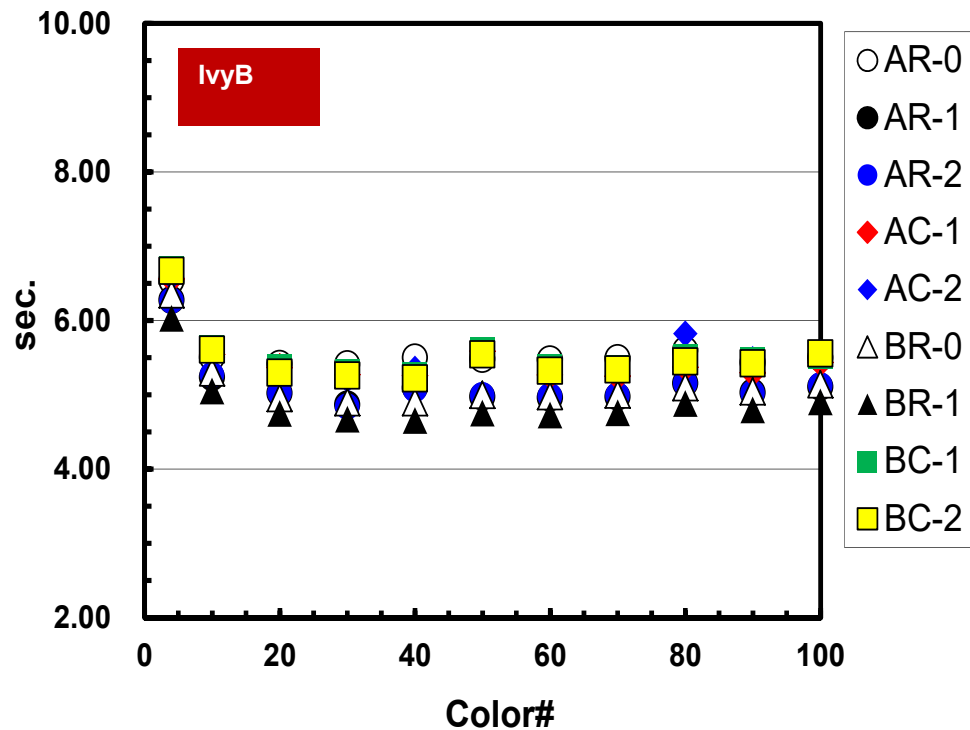
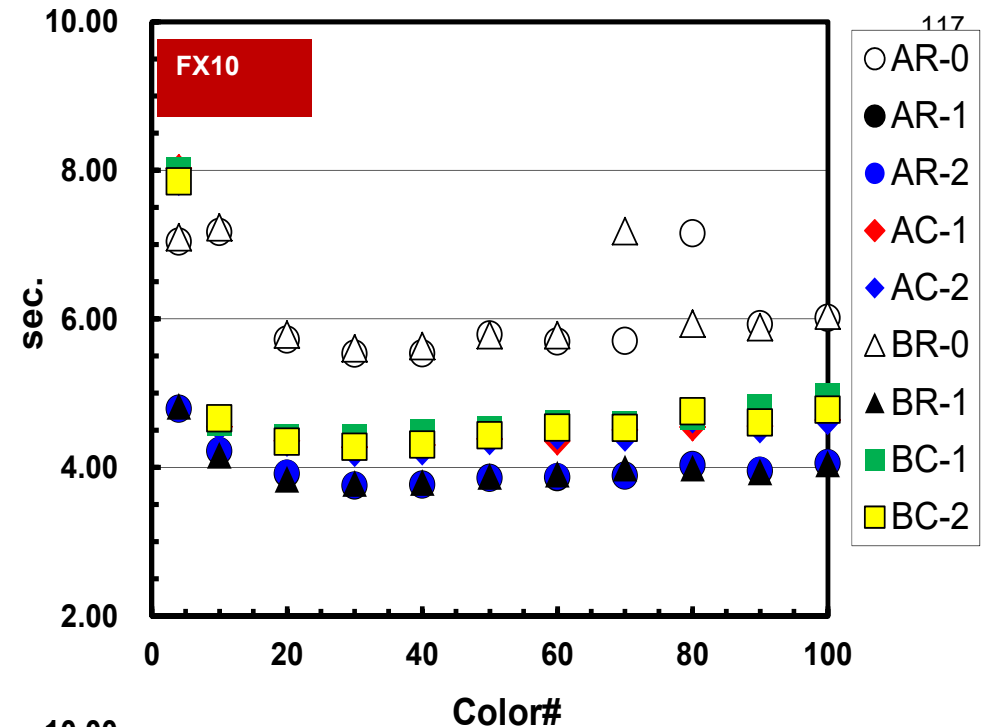
Number of Colors and Comp. Time

- ELL
 - AR-1: Coalesced + Row-wise
 - BR-1: Sequential + Row-wise
- More colors
 - less iterations
 - more sync. overhead
 - significant in MIC
- Optimum number of color depends on architectures
- FX10, IvyB: RCM is the best

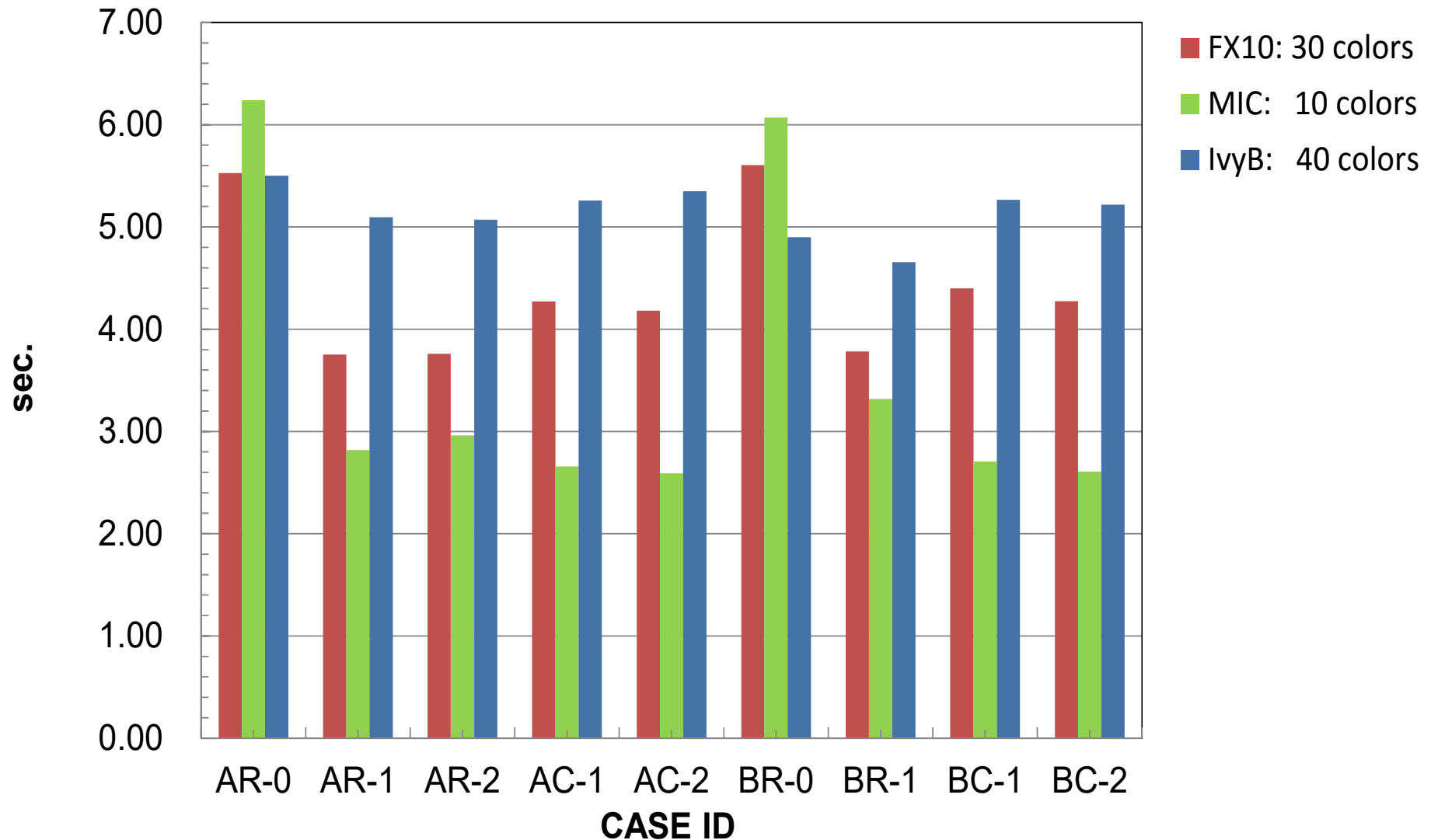


Effect of Number of Colors (~100)

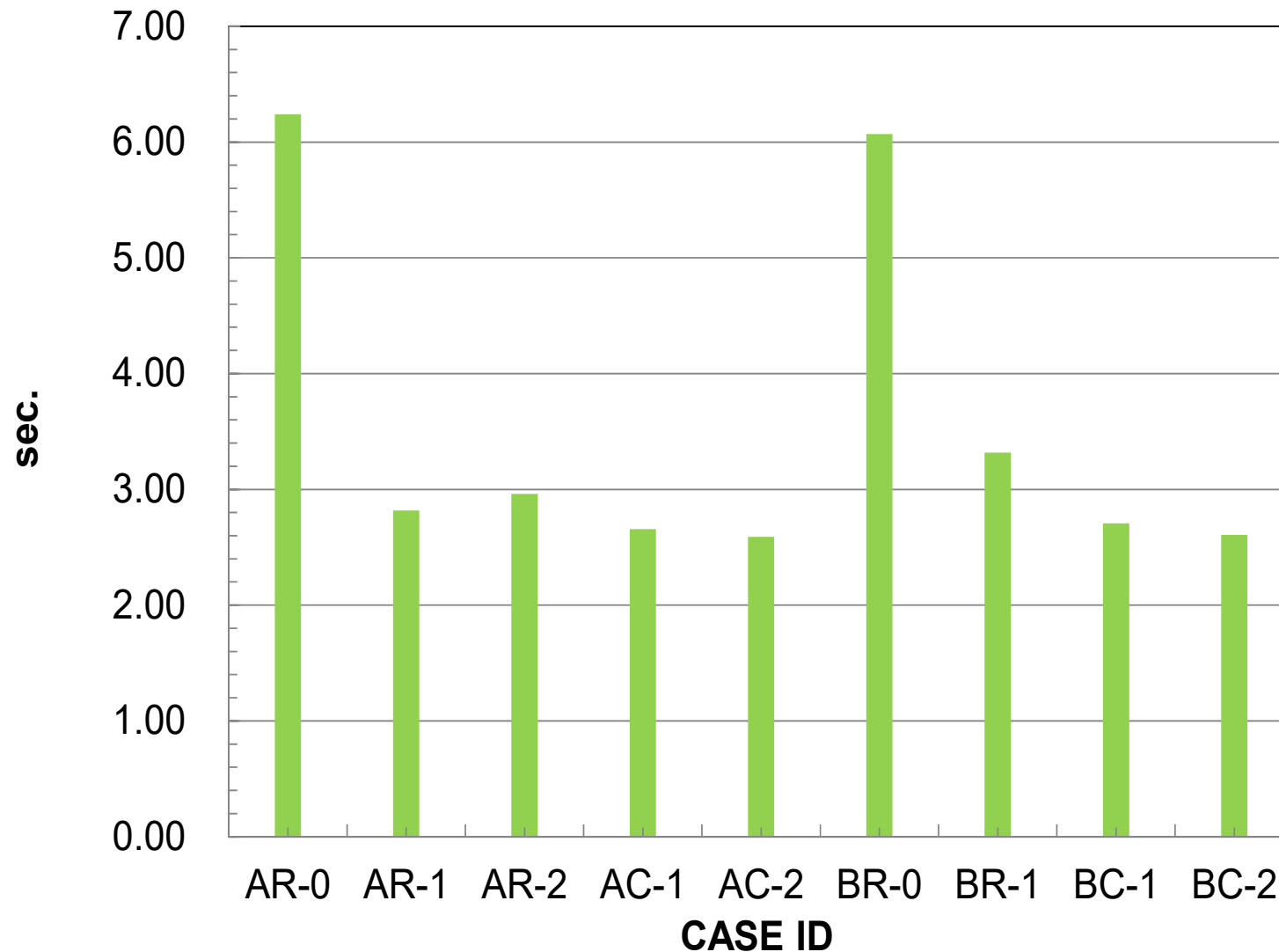
- FX10, MIC: effect of ELL is significant
- IvyB: Effect of CRS/ELL, number of colors: small
 - Out-of-Order ?



Results (Computation Time for Linear Solver): Down is Good !



Results: MIC



FX10: 30 colors

MIC: 10 colors

IvyB: 40 colors

MIC

- Effect of ELL is significant
- Column-wise cases (AC-X, BC-X) are better:
Vectorization, SIMD
- Effect of blocking (XC-1=>XC-2)

Results: IvyB

