

# **3D Code for Static Linear-Elastic Problems (2/3) Matrix Assembling**

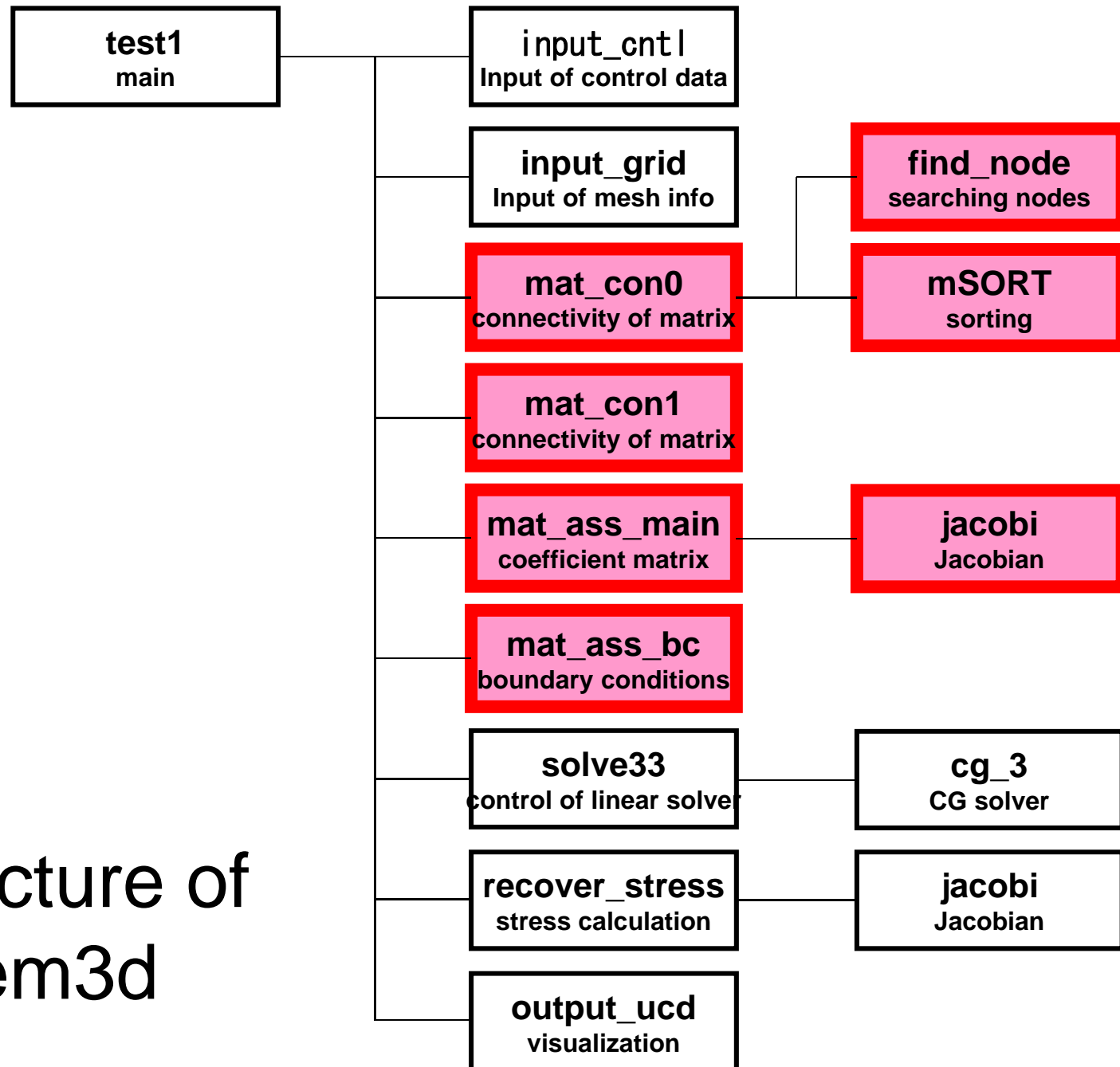
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Technical & Scientific Computing I (4820-1027)  
Seminar on Computer Science I (4810-1204)

# FEM Procedures: Program

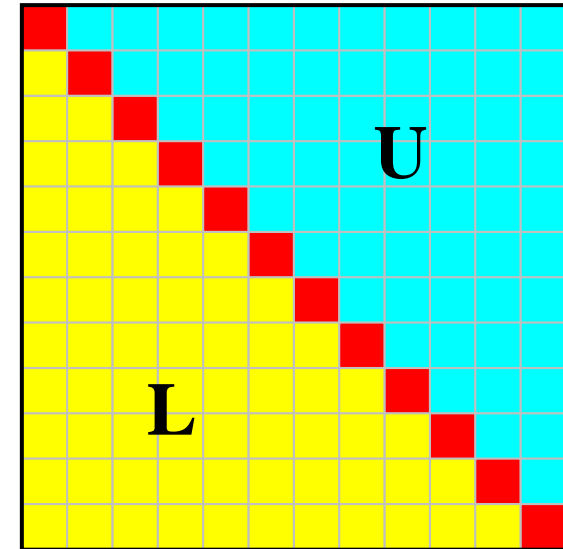
- Initialization
  - Control Data
  - Node, Connectivity of Elements (N: Node#, NE: Elem#)
  - Initialization of Arrays (Global/Element Matrices)
  - Element-Global Matrix Mapping (Index, Item)
- Generation of Matrix
  - Element-by-Element Operations (do icel= 1, NE)
    - Element matrices
    - Accumulation to global matrix
  - Boundary Conditions
- Linear Solver
  - Conjugate Gradient Method
- Calculation of Stress

# Structure of fem3d



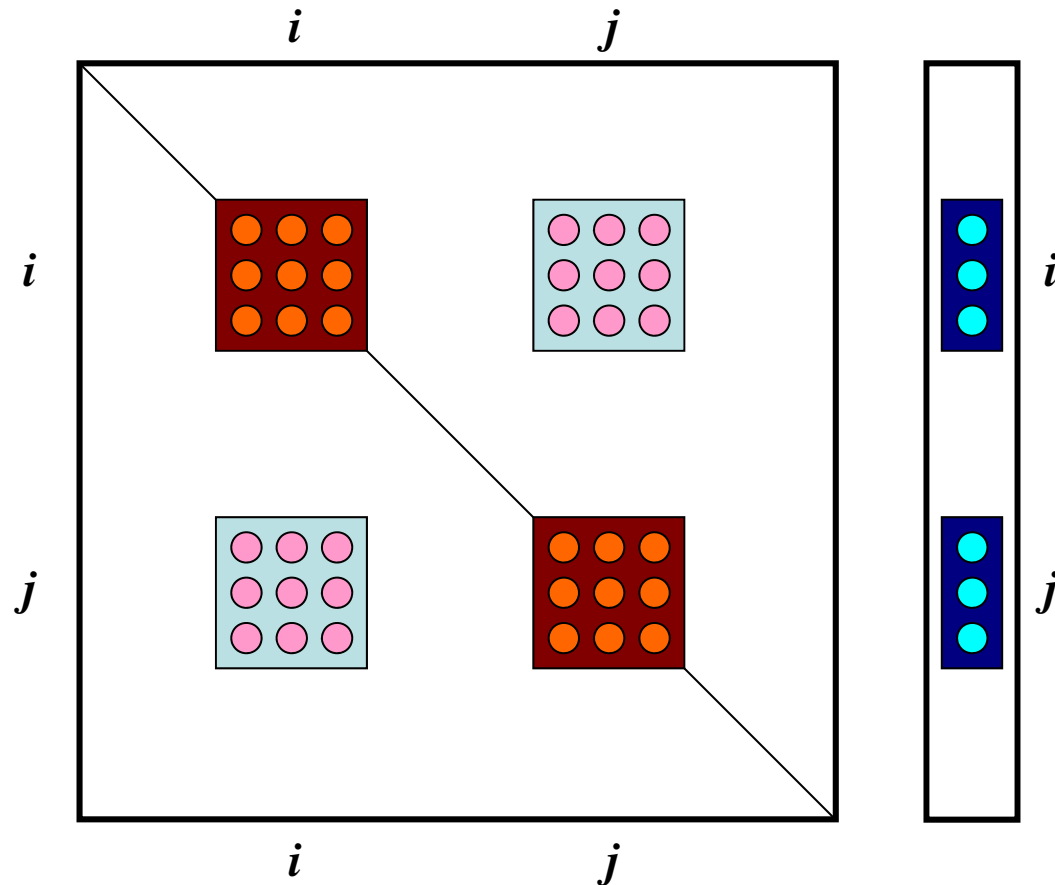
# Some Features of “fem3d”

- Non-Zero Off-Diagonals
  - Upper/Lower triangular components are stored separately.
- Stored as Block
  - Vector: 3-components per node
  - Matrix: 9-components per block
  - Processed as “block” based on 3 variables on each node (not each component of matrix)



# Storing 3x3 Block (1/3)

- Less memory requirement
  - Index, Item



# Storing 3x3 Block (2/3)

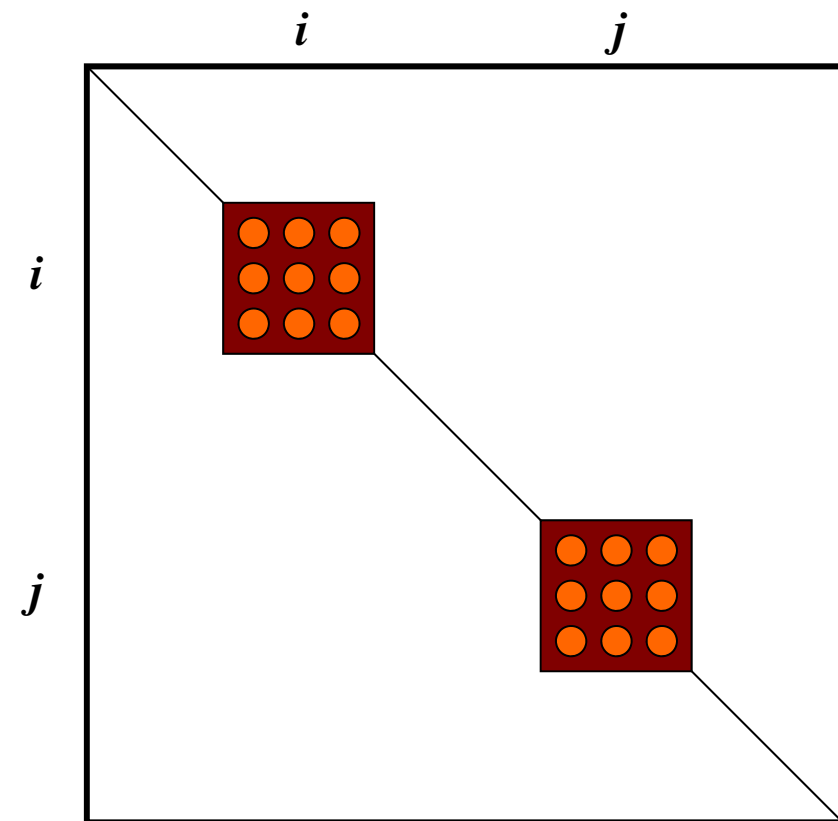
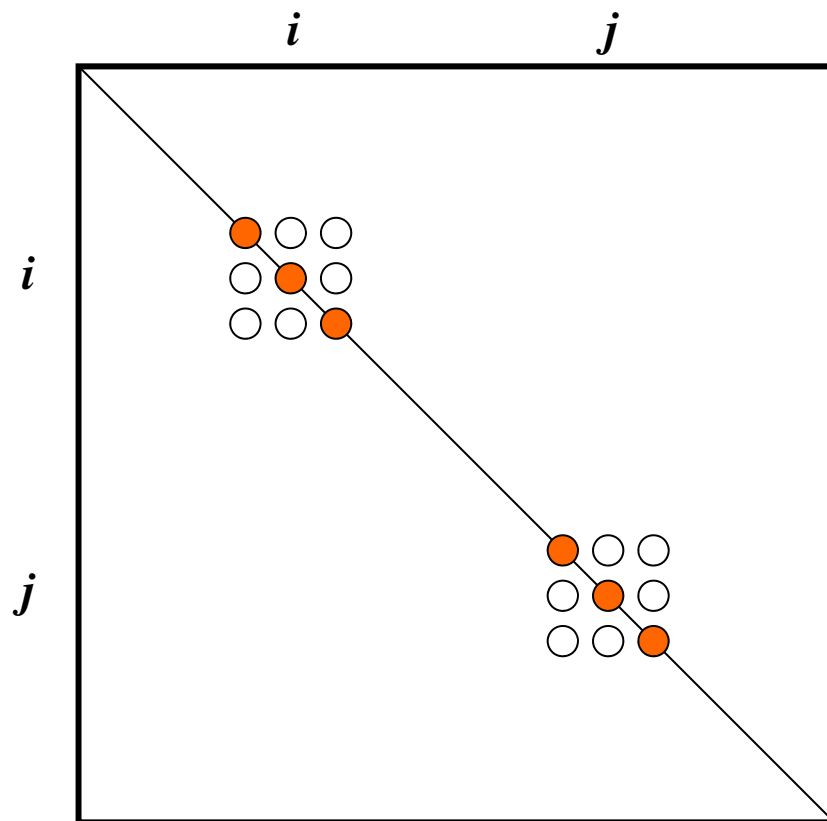
- Computational Efficiency
  - Ratio of (Computation/Indirect Memory Access) is larger
  - >2x speed-up both for vector/scalar processors
    - Contiguous memory access, Cache Utilization, Larger Flop/Byte

```
do i= 1, 3*N
  Y(i)= D(i)*X(i)
  do k= index(i-1)+1, index(i)
    kk= item(k)
    Y(i)= Y(i) + AMAT(k)*X(kk)
  enddo
enddo
```

```
do i= 1, N
  X1= X(3*i-2)
  X2= X(3*i-1)
  X3= X(3*i)
  Y(3*i-2)= D(9*i-8)*X1+D(9*i-7)*X2+D(9*i-6)*X3
  Y(3*i-1)= D(9*i-5)*X1+D(9*i-4)*X2+D(9*i-3)*X3
  Y(3*I )= D(9*i-2)*X1+D(9*i-1)*X2+D(9*I )*X3
  do k= index(i-1)+1, index(i)
    kk= item(k)
    X1= X(3*kk-2)
    X2= X(3*kk-1)
    X3= X(3*kk)
    Y(3*i-2)= Y(3*i-2)+AMAT(9*k-8)*X1+AMAT(9*k-7)*X2 &
      +AMAT(9*k-6)*X3
    Y(3*i-1)= Y(3*i-1)+AMAT(9*k-5)*X1+AMAT(9*k-4)*X2 &
      +AMAT(9*k-3)*X3
    Y(3*I )= Y(3*I )+AMAT(9*k-2)*X1+AMAT(9*k-1)*X2 &
      +AMAT(9*k )*X3
  enddo
enddo
```

# Storing 3x3 Block (3/3)

- Stabilization of Computation (計算の安定化)
  - Instead of division by diagonal components, full LU factorization of 3x3 Diagonal Block is applied.
  - Effective for ill-conditioned problems



# Global Variables: pfem\_util.h (1/3)

Name	Type	Size	I/O	Definition
<b>fname</b>	C	[ 80 ]	I	Name of mesh file
<b>N, NP</b>	I		I	# Node
<b>ICELTOT</b>	I		I	# Element
<b>NODGRPtot</b>	I		I	# Node Group
<b>XYZ</b>	R	[ N ] [ 3 ]	I	Node Coordinates
<b>ICELNOD</b>	I	[ ICELTOT ] [ 8 ]	I	Element Connectivity
<b>NODGRP_INDEX</b>	I	[ NODGRPtot+1 ]	I	# Node in each Node Group
<b>NODGRP_ITEM</b>	I	[ NODGRP_INDEX [ NODGRPtot+1 ] ]	I	Node ID in each Node Group
<b>NODGRP_NAME</b>	C80	[ NODGRP_INDEX [ NODGRPtot+1 ] ]	I	Name of NodeGroup
<b>NL, NU</b>	I		O	# Upper/Lower Triangular Non-Zero Off-Diagonals at each node
<b>NPL, NPU</b>	I		O	# Upper/Lower Triangular Non-Zero Off-Diagonals
<b>D</b>	R	[ 9*N ]	O	Diagonal Block of Global Matrix
<b>B, X</b>	R	[ 3*N ]	O	RHS, Unknown Vector



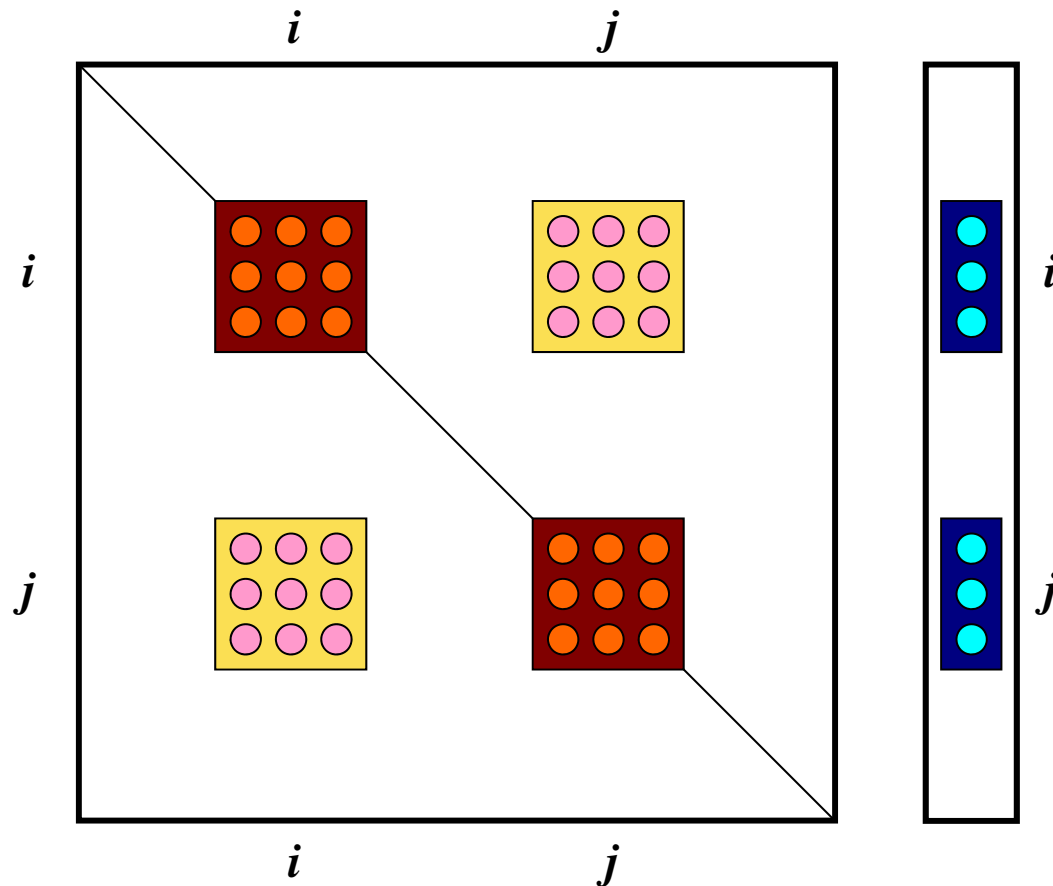
# Global Variables: pfem\_util.h (2/3)

Name	Type	Size	I/O	Definition
ALUG	R	[ 9*N ]	O	Full LU factorization of Diagonal Blocks D
AL, AU	R	[ 9*NPL ] , [ 9*NPU ]	O	Upper/Lower Triangular Components of Global Matrix
indexL, indexU	I	[ N+1 ]	O	# Non-Zero Off-Diagonal Blocks
itemL, itemU	I	[ NPL ] , [ NPU ]	O	Column ID of Non-Zero Off-Diagonal Blocks
INL, INU	I	[ N ]	O	Number of Off-Diagonal Blocks at Each Node
IAL, IAU	I	[ N ] [ NL ] , [ N ] [ NU ]	O	Off-Diagonal Blocks at Each Node
IWKX	I	[ N ] [ 2 ]	O	Work Arrays
METHOD	I		I	Iterative Method (fixed as 1)
PRECOND	I		I	Preconditioning Method (0: SSOR, 1: Block Diagonal Scaling)
ITER, ITERactual	I		I	Number of CG Iterations (MAX, Actual)
RESID	R		I	Convergence Criteria (fixed as 1.e-8)
SIGMA_DIAG	R		I	Coefficient for LU Factorization (fixed as 1.00)
pfemIarray	I	[ 100 ]	O	Integer Parameter Array
pfemRarray	R	[ 100 ]	O	Real Parameter Array

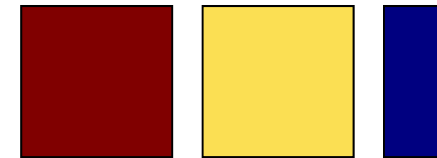
# Global Variables: pfem\_util.h (3/3)

Name	Type	Size	I/O	Definition
o8th	R		I	= 0.125
PNQ, PNE, PNT	R	[2][2][8]	O	$\frac{\partial N_i}{\partial \xi}, \frac{\partial N_i}{\partial \eta}, \frac{\partial N_i}{\partial \zeta} (i=1 \sim 8)$ at each Gaussian Quad. Point
POS, WEI	R	[2]	O	Coordinates, Weighting Factor at each Gaussian Quad. Point
NCOL1, NCOL2	I	[100]	O	Work arrays for sorting
SHAPE	R	[2][2][2][8]	O	$N_i (i=1 \sim 8)$ at each Gaussian Quad Point
PNX, PNY, PNZ	R	[2][2][2][8]	O	$\frac{\partial N_i}{\partial x}, \frac{\partial N_i}{\partial y}, \frac{\partial N_i}{\partial z} (i=1 \sim 8)$ at each Gaussian Quad. Point
DETJ	R	[2][2][2]	O	Determinant of Jacobian Matrix at each Gaussian Quad. Point
ELAST, POISSON	R		I	Young's Modulus, Poisson's Ratio
SIGMA_N, TAU_N	R	[N][3]	O	Normal/Shear Stress at each Node

# Definitions of Terms



Block (Node):  
ブロック(節点):



Component (DOF):  
成分(自由度):



# Towards Matrix Assembling

- In 1D, it was easy to obtain information related to index and item.
  - 2 non-zero off-diagonals for each node
  - ID of non-zero off-diagonal :  $i+1$ ,  $i-1$ , where “i” is node ID
- In 3D, situation is more complicated:
  - Number of non-zero off-diagonal “blocks” is between 7 and 26 for the current target problem
  - More complicated for real problems.
  - Generally, there are no information related to number of non-zero off-diagonal “blocks” beforehand.



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# Towards Matrix Assembling

- In 1D, it was easy to obtain information related to index and item.
  - 2 non-zero off-diagonals for each node
  - ID of non-zero off-diagonal :  $i+1$ ,  $i-1$ , where “i” is node ID
- In 3D, situation is more complicated:
  - Number of non-zero off-diagonal “blocks” is between 7 and 26 for the current target problem
  - More complicated for real problems.
  - Generally, there are no information related to number of non-zero off-diagonal “blocks” beforehand.
- Count number of non-zero off-diagonals using arrays:  $INL[N]$ ,  $INU[N]$ ,  $IAL[N][NL]$ ,  $IAU[N][NU]$

# Main Part

```

#include <stdio.h>
#include <stdlib.h>
FILE* fp_log;
#define GLOBAL_VALUE_DEFINE
#include "pfem_util.h"

extern void INPUT_CNTL();
extern void INPUT_GRID();
extern void MAT_CON0();
extern void MAT_CON1();
extern void MAT_ASS_MAIN();
extern void MAT_ASS_BC();
extern void SOLVE33();
extern void RECOVER_STRESS();
extern void OUTPUT_UCD();
int main()
{
    /** Logfile for debug **/
    if( (fp_log=fopen("log.log","w")) == NULL){
        fprintf(stdout,"input file cannot be opened!\n");
        exit(1);
    }

    INPUT_CNTL();
    INPUT_GRID();

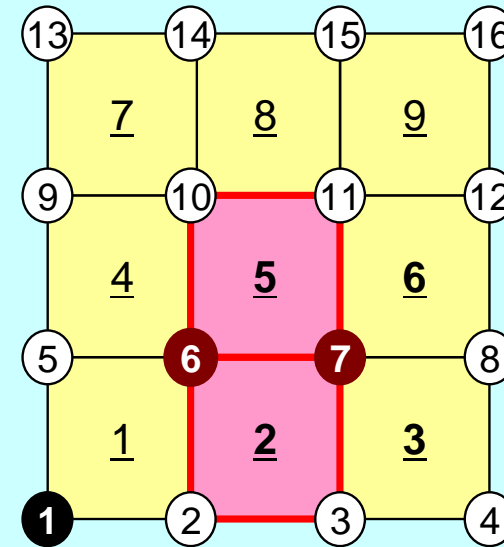
    MAT_CON0();
    MAT_CON1();

    MAT_ASS_MAIN();
    MAT_ASS_BC();

    SOLVE33();

    RECOVER_STRESS();
    OUTPUT_UCD();
}

```



MAT\_CON0: generates INL, INU, IAL, IAU  
 MAT\_CON1: generates index, item

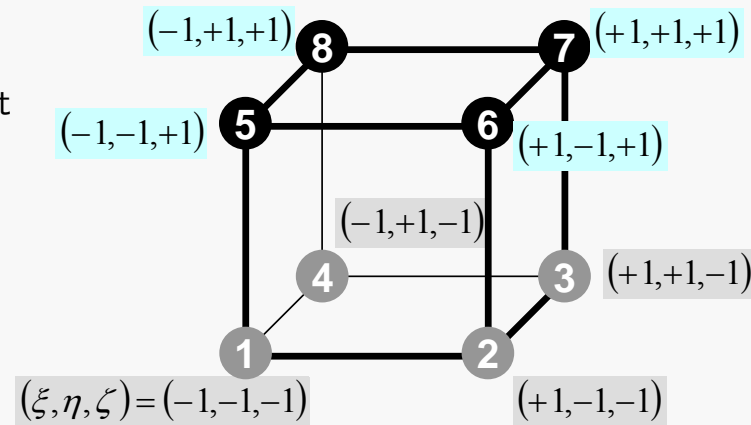
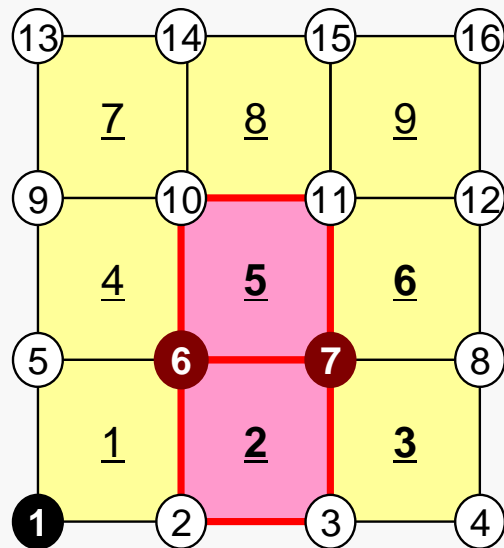
Node ID starting from "1"

# MAT\_CON0: Overview

```

do icel= 1, ICELTOT
  generate INL, INU, IAL, IAU
  according to 8 nodes of hexahedral element
  (FIND_NODE)
enddo

```



# Generating Connectivity of Matrix MAT\_CON0 (1/4)

```
#include <stdio.h>
#include "pfem_util.h"
#include "allocate.h"
extern FILE *fp_log;
extern void mSORT(int*, int*, int);
static void FIND_TS_NODE (int, int);

void MAT_CON0 ()
{
    int i, j, k, icel, in;
    int in1, in2, in3, in4, in5, in6, in7, in8;
    int NN;

    N2= 256: not in use
    NU= 26;
    NL= 26;

    INL=(KINT* ) allocate_vector (sizeof (KINT), N);
    IAL=(KINT**) allocate_matrix (sizeof (KINT), N, NL);
    INU=(KINT* ) allocate_vector (sizeof (KINT), N);
    IAU=(KINT**) allocate_matrix (sizeof (KINT), N, NU);

    for (i=0; i<N; i++) INL[i]=0;
    for (i=0; i<N; i++) for (j=0; j<NL; j++) IAL[i][j]=0;
    for (i=0; i<N; i++) INU[i]=0;
    for (i=0; i<N; i++) for (j=0; j<NU; j++) IAU[i][j]=0;
}
```

## NU, NL:

Number of maximum number of connected nodes to each node (number of upper/lower non-zero off-diagonal blocks)

In the current problem, geometry is rather simple. Therefore we can specify NU and NL in this way.

If it's not clear -> implement that in Report #2.



# Generating Connectivity of Matrix MAT\_CON0 (1/4)

```
#include <stdio.h>
#include "pfem_util.h"
#include "allocate.h"
extern FILE *fp_log;
extern void mSORT(int*, int*, int);
static void FIND_TS_NODE (int, int);
```

```
void MAT_CON0 ()
{
    int i, j, k, icel, in;
    int in1, in2, in3, in4, in5, in6, in7, in8;
    int NN;
```

N2= 256: not in use

NU= 26;

NL= 26;

```
INL=(KINT* ) allocate_vector (sizeof (KINT), N) ;
IAL=(KINT**) allocate_matrix (sizeof (KINT), N, NL) ;
INU=(KINT* ) allocate_vector (sizeof (KINT), N) ;
IAU=(KINT**) allocate_matrix (sizeof (KINT), N, NU) ;
```

```
for (i=0; i<N; i++) INL[i]=0;
for (i=0; i<N; i++) for (j=0; j<NL; j++) IAL[i][j]=0;
for (i=0; i<N; i++) INU[i]=0;
for (i=0; i<N; i++) for (j=0; j<NU; j++) IAU[i][j]=0;
```

Array	Size	Description
INL, INU	[N]	Number of connected nodes to each node (lower/upper)
IAL, IAU	[N] [NL], [N] [NU]	Corresponding connected node ID (column ID)

# Generating Connectivity of Matrix MAT\_CON0 (2/4): Starting from 1

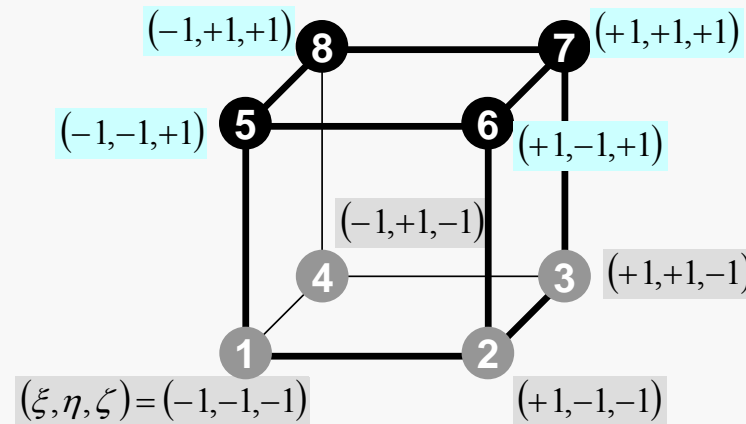
```
for( ice|=0; ice|< ICELTOT; ice|++ ) {
```

```
  in1=ICELNOD[ice|][0];
  in2=ICELNOD[ice|][1];
  in3=ICELNOD[ice|][2];
  in4=ICELNOD[ice|][3];
  in5=ICELNOD[ice|][4];
  in6=ICELNOD[ice|][5];
  in7=ICELNOD[ice|][6];
  in8=ICELNOD[ice|][7];
```

```
  FIND_TS_NODE (in1, in2);
  FIND_TS_NODE (in1, in3);
  FIND_TS_NODE (in1, in4);
  FIND_TS_NODE (in1, in5);
  FIND_TS_NODE (in1, in6);
  FIND_TS_NODE (in1, in7);
  FIND_TS_NODE (in1, in8);
```

```
  FIND_TS_NODE (in2, in1);
  FIND_TS_NODE (in2, in3);
  FIND_TS_NODE (in2, in4);
  FIND_TS_NODE (in2, in5);
  FIND_TS_NODE (in2, in6);
  FIND_TS_NODE (in2, in7);
  FIND_TS_NODE (in2, in8);
```

```
  FIND_TS_NODE (in3, in1);
  FIND_TS_NODE (in3, in2);
  FIND_TS_NODE (in3, in4);
  FIND_TS_NODE (in3, in5);
  FIND_TS_NODE (in3, in6);
  FIND_TS_NODE (in3, in7);
  FIND_TS_NODE (in3, in8);
```



# FIND\_TS\_NODE: Search Connectivity

## INL, INU, IAL, IAU: Automatic Search

```
static void FIND_TS_NODE (int ip1,int ip2)
{
    int kk, icou;
    if( ip1 > ip2 ) {
        for(kk=1;kk<=INL[ip1-1];kk++) {
            if(ip2 == IAL[ip1-1][kk-1]) return;
        }
        icou=INL[ip1-1]+1;
        IAL[ip1-1][icou-1]=ip2;
        INL[ip1-1]=icou;
        return;
    }
    if( ip2 > ip1 ) {
        for(kk=1;kk<=INU[ip1-1];kk++) {
            if(ip2 == IAU[ip1-1][kk-1]) return;
        }
        icou=INU[ip1-1]+1;
        IAU[ip1-1][icou-1]=ip2;
        INU[ip1-1]=icou;
        return;
    }
}
```

Array	Size	Description
INL, INU	[N]	Number of connected nodes to each node (lower/upper)
IAL, IAU	[N] [NL], [N] [NU]	Corresponding connected node ID (column ID)

# FIND\_TS\_NODE: Search Connectivity

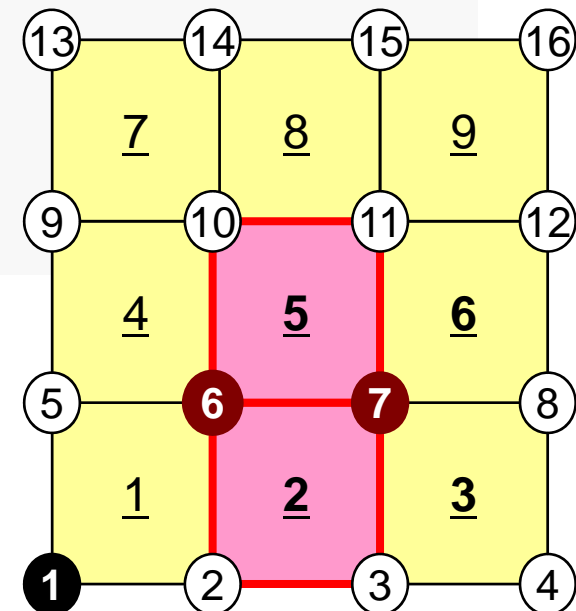
## INL, INU, IAL, IAU: Automatic Search

```
static void FIND_TS_NODE (int ip1,int ip2)
```

```
{
    int kk, icou;
    if( ip1 > ip2 ) {
        for (kk=1; kk<=INL[ip1-1]; kk++) {
            if(ip2 == IAL[ip1-1][kk-1]) return;
        }
        icou=INL[ip1-1]+1;
        IAL[ip1-1][icou-1]=ip2;
        INL[ip1-1]=icou;
        return;
    }

    if( ip2 > ip1 ) {
        for (kk=1; kk<=INU[ip1-1]; kk++) {
            if(ip2 == IAU[ip1-1][kk-1]) return;
        }
        icou=INU[ip1-1]+1;
        IAU[ip1-1][icou-1]=ip2;
        INU[ip1-1]=icou;
        return;
    }
}
```

If the target node is already included in IAL, IAU, proceed to next pair of nodes

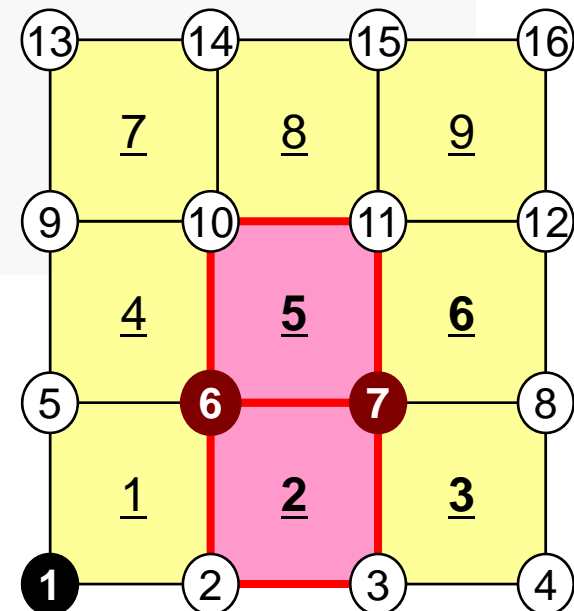


# FIND\_TS\_NODE: Search Connectivity

## INL, INU, IAL, IAU: Automatic Search

```
static void FIND_TS_NODE (int ip1,int ip2)
{
    int kk, icou;
    if( ip1 > ip2 ) {
        for(kk=1;kk<=INL[ip1-1];kk++) {
            if(ip2 == IAL[ip1-1][kk-1]) return;
        }
        icou=INL[ip1-1]+1;
        IAL[ip1-1][icou-1]=ip2;
        INL[ip1-1]=icou;
        return;
    }
    if( ip2 > ip1 ) {
        for(kk=1;kk<=INU[ip1-1];kk++) {
            if(ip2 == IAU[ip1-1][kk-1]) return;
        }
        icou=INU[ip1-1]+1;
        IAU[ip1-1][icou-1]=ip2;
        INU[ip1-1]=icou;
        return;
    }
}
```

If the target node is NOT included in IAL, IAU, store the node in IAL/IAU, and add 1 to INL/INU.



# Generating Connectivity of Matrix MAT\_CON0 (3/4)

```

FIND_TS_NODE (in4, in1);
FIND_TS_NODE (in4, in2);
FIND_TS_NODE (in4, in3);
FIND_TS_NODE (in4, in5);
FIND_TS_NODE (in4, in6);
FIND_TS_NODE (in4, in7);
FIND_TS_NODE (in4, in8);

```

```

FIND_TS_NODE (in5, in1);
FIND_TS_NODE (in5, in2);
FIND_TS_NODE (in5, in3);
FIND_TS_NODE (in5, in4);
FIND_TS_NODE (in5, in6);
FIND_TS_NODE (in5, in7);
FIND_TS_NODE (in5, in8);

```

```

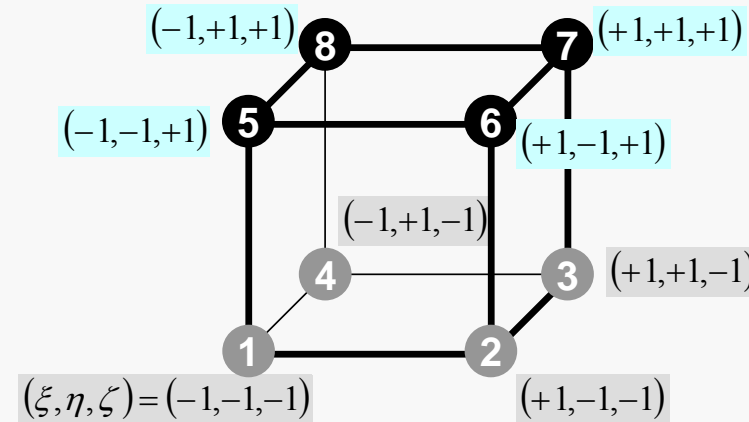
FIND_TS_NODE (in6, in1);
FIND_TS_NODE (in6, in2);
FIND_TS_NODE (in6, in3);
FIND_TS_NODE (in6, in4);
FIND_TS_NODE (in6, in5);
FIND_TS_NODE (in6, in7);
FIND_TS_NODE (in6, in8);

```

```

FIND_TS_NODE (in7, in1);
FIND_TS_NODE (in7, in2);
FIND_TS_NODE (in7, in3);
FIND_TS_NODE (in7, in4);
FIND_TS_NODE (in7, in5);
FIND_TS_NODE (in7, in6);
FIND_TS_NODE (in7, in8);

```



# Generating Connectivity of Matrix MAT\_CON0 (4/4)

```

    FIND_TS_NODE (in8, in1);
    FIND_TS_NODE (in8, in2);
    FIND_TS_NODE (in8, in3);
    FIND_TS_NODE (in8, in4);
    FIND_TS_NODE (in8, in5);
    FIND_TS_NODE (in8, in6);
    FIND_TS_NODE (in8, in7);
}

for (in=0; in<N; in++) {
    NN=INL[in];
    for (k=0; k<NN; k++) {
        NCOL1[k]=IAL[in][k];
    }
    mSORT(NCOL1, NCOL2, NN);
    for (k=NN; k>0; k--) {
        IAL[in][NN-k]= NCOL1[NCOL2[k-1]-1];
    }

    NN=INU[in];
    for (k=0; k<NN; k++) {
        NCOL1[k]=IAU[in][k];
    }
    mSORT(NCOL1, NCOL2, NN);
    for (k=NN; k>0; k--) {
        IAU[in][NN-k]= NCOL1[NCOL2[k-1]-1];
    }
}
}

```

Sort IAL[i][k], IAU[i][k] in ascending order by “bubble” sorting for less than 100 components.

# MAT\_CON1: CRS format

```

#include <stdio.h>
#include "pfem_util.h"
#include "allocate.h"
extern FILE* fp_log;
void MAT_CON1()
{
    int i, k, kk;

    indexL=(KINT*)allocate_vector(sizeof(KINT), N+1);
    indexU=(KINT*)allocate_vector(sizeof(KINT), N+1);
    for (i=0; i<N+1; i++) indexL[i]=0;
    for (i=0; i<N+1; i++) indexU[i]=0;

    for (i=0; i<N; i++) {
        indexL[i+1]=indexL[i]+INL[i];
        indexU[i+1]=indexU[i]+INU[i];
    }
    NPL=indexL[N];
    NPU=indexU[N];

    itemL=(KINT*)allocate_vector(sizeof(KINT), NPL);
    itemU=(KINT*)allocate_vector(sizeof(KINT), NPU);

    for (i=0; i<N; i++) {
        for (k=0; k<INL[i]; k++) {
            kk=k+indexL[i];
            itemL[kk]=IAL[i][k]-1;
        }
        for (k=0; k<INU[i]; k++) {
            kk=k+indexU[i];
            itemU[kk]=IAU[i][k]-1;
        }
    }
    deallocate_vector(INL);
    deallocate_vector(INU);
    deallocate_vector(IAL);
    deallocate_vector(IAU);
}

```

C

$$\text{indexL}[i+1] = \sum_{k=0}^i \text{INL}[k]$$

$$\text{indexU}[i+1] = \sum_{k=0}^i \text{INU}[k]$$

$$\text{indexL}[0] = \text{indexU}[0] = 0$$

FORTRAN

$$\text{indexL}[i] = \sum_{k=1}^i \text{INL}[k]$$

$$\text{indexU}[i] = \sum_{k=1}^i \text{INU}[k]$$

$$\text{indexL}[0] = \text{indexU}[0] = 0$$



# MAT\_CON1: CRS format

```

#include <stdio.h>
#include "pfem_util.h"
#include "allocate.h"
extern FILE* fp_log;
void MAT_CON1()
{
    int i, k, kk;

    indexL=(KINT*)allocate_vector(sizeof(KINT), N+1);
    indexU=(KINT*)allocate_vector(sizeof(KINT), N+1);
    for (i=0; i<N+1; i++) indexL[i]=0;
    for (i=0; i<N+1; i++) indexU[i]=0;

    for (i=0; i<N; i++) {
        indexL[i+1]=indexL[i]+INL[i];
        indexU[i+1]=indexU[i]+INU[i];
    }
    NPL=indexL[N];
    NPU=indexU[N];

    itemL=(KINT*)allocate_vector(sizeof(KINT), NPL);
    itemU=(KINT*)allocate_vector(sizeof(KINT), NPU);

    for (i=0; i<N; i++) {
        for (k=0; k<INL[i]; k++) {
            kk=k+indexL[i];
            itemL[kk]=IAL[i][k]-1;
        }
        for (k=0; k<INU[i]; k++) {
            kk=k+indexU[i];
            itemU[kk]=IAU[i][k]-1;
        }
    }
    deallocate_vector(INL);
    deallocate_vector(INU);
    deallocate_vector(IAL);
    deallocate_vector(IAU);
}

```

NPL=indexL[N]

Size of array: itemL

Total number of lower non-zero  
off-diagonal blocks

NPU=indexU[N]

Size of array: itemU

Total number of upper non-zero  
off-diagonal blocks

# MAT\_CON1: CRS format

```

#include <stdio.h>
#include "pfem_util.h"
#include "allocate.h"
extern FILE* fp_log;
void MAT_CON1()
{
    int i, k, kk;

    indexL=(KINT*)allocate_vector(sizeof(KINT), N+1);
    indexU=(KINT*)allocate_vector(sizeof(KINT), N+1);
    for (i=0; i<N+1; i++) indexL[i]=0;
    for (i=0; i<N+1; i++) indexU[i]=0;

    for (i=0; i<N; i++) {
        indexL[i+1]=indexL[i]+INL[i];
        indexU[i+1]=indexU[i]+INU[i];
    }
    NPL=indexL[N];
    NPU=indexU[N];

    itemL=(KINT*)allocate_vector(sizeof(KINT), NPL);
    itemU=(KINT*)allocate_vector(sizeof(KINT), NPU);

    for (i=0; i<N; i++) {
        for (k=0; k<INL[i]; k++) {
            kk=k+indexL[i];
            itemL[kk]=IAL[i][k]-1;
        }
        for (k=0; k<INU[i]; k++) {
            kk=k+indexU[i];
            itemU[kk]=IAU[i][k]-1;
        }
    }
    deallocate_vector(INL);
    deallocate_vector(INU);
    deallocate_vector(IAL);
    deallocate_vector(IAU);
}

```

itemL, itemU  
store node ID starting from 0

# MAT\_CON1: CRS format

```

#include <stdio.h>
#include "pfem_util.h"
#include "allocate.h"
extern FILE* fp_log;
void MAT_CON1()
{
    int i, k, kk;

    indexL=(KINT*)allocate_vector(sizeof(KINT), N+1);
    indexU=(KINT*)allocate_vector(sizeof(KINT), N+1);
    for(i=0; i<N+1; i++) indexL[i]=0;
    for(i=0; i<N+1; i++) indexU[i]=0;

    for(i=0; i<N; i++) {
        indexL[i+1]=indexL[i]+INL[i];
        indexU[i+1]=indexU[i]+INU[i];
    }
    NPL=indexL[N];
    NPU=indexU[N];

    itemL=(KINT*)allocate_vector(sizeof(KINT), NPL);
    itemU=(KINT*)allocate_vector(sizeof(KINT), NPU);

    for(i=0; i<N; i++) {
        for(k=0; k<INL[i]; k++) {
            kk=k+indexL[i];
            itemL[kk]=IAL[i][k]-1;
        }
        for(k=0; k<INU[i]; k++) {
            kk=k+indexU[i];
            itemU[kk]=IAU[i][k]-1;
        }
    }
    deallocate_vector(INL);
    deallocate_vector(INU);
    deallocate_vector(IAL);
    deallocate_vector(IAU);
}

```

Not required any more

# Main Part

```
#include <stdio.h>
#include <stdlib.h>
FILE* fp_log;
#define GLOBAL_VALUE_DEFINE
#include "pfem_util.h"

extern void INPUT_CNTL();
extern void INPUT_GRID();
extern void MAT_CONO();
extern void MAT_CON1();
extern void MAT_ASS_MAIN();
extern void MAT_ASS_BC();
extern void SOLVE33();
extern void RECOVER_STRESS();
extern void OUTPUT_UCD();
int main()
{
    /** Logfile for debug **/
    if( (fp_log=fopen("log.log","w")) == NULL){
        fprintf(stdout,"input file cannot be opened!¥n");
        exit(1);
    }

    INPUT_CNTL();
    INPUT_GRID();

    MAT_CONO();
    MAT_CON1();

    MAT_ASS_MAIN();
    MAT_ASS_BC();

    SOLVE33();

    RECOVER_STRESS();
    OUTPUT_UCD();
}
```

# MAT\_ASS\_MAIN: Overview

```

do kpn= 1, 2      Gaussian Quad. points in  $\zeta$ -direction
  do jpn= 1, 2    Gaussian Quad. points in  $\eta$ -direction
    do ipn= 1, 2  Gaussian Quad. Pointe in  $\xi$ -direction
      Define Shape Function at Gaussian Quad. Points (8-points)
      Its derivative on natural/local coordinate is also defined.
    enddo
  enddo
enddo

```

```

do icel= 1, ICELTOT  Loop for Element
  Jacobian and derivative on global coordinate of shape functions at
  Gaussian Quad. Points are defined according to coordinates of 8 nodes. (JACOBI)

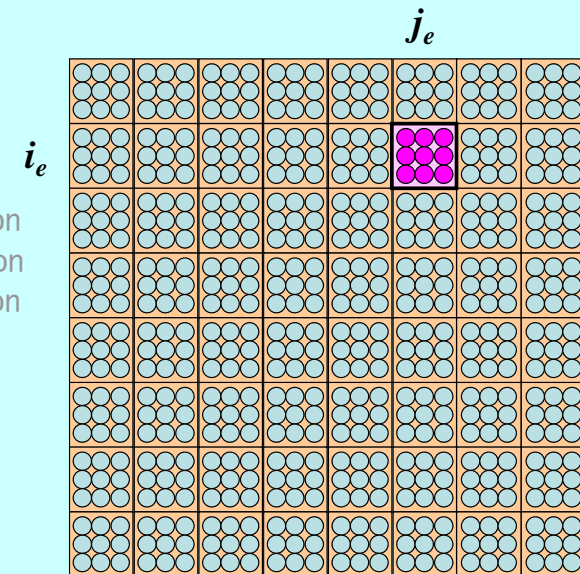
```

```

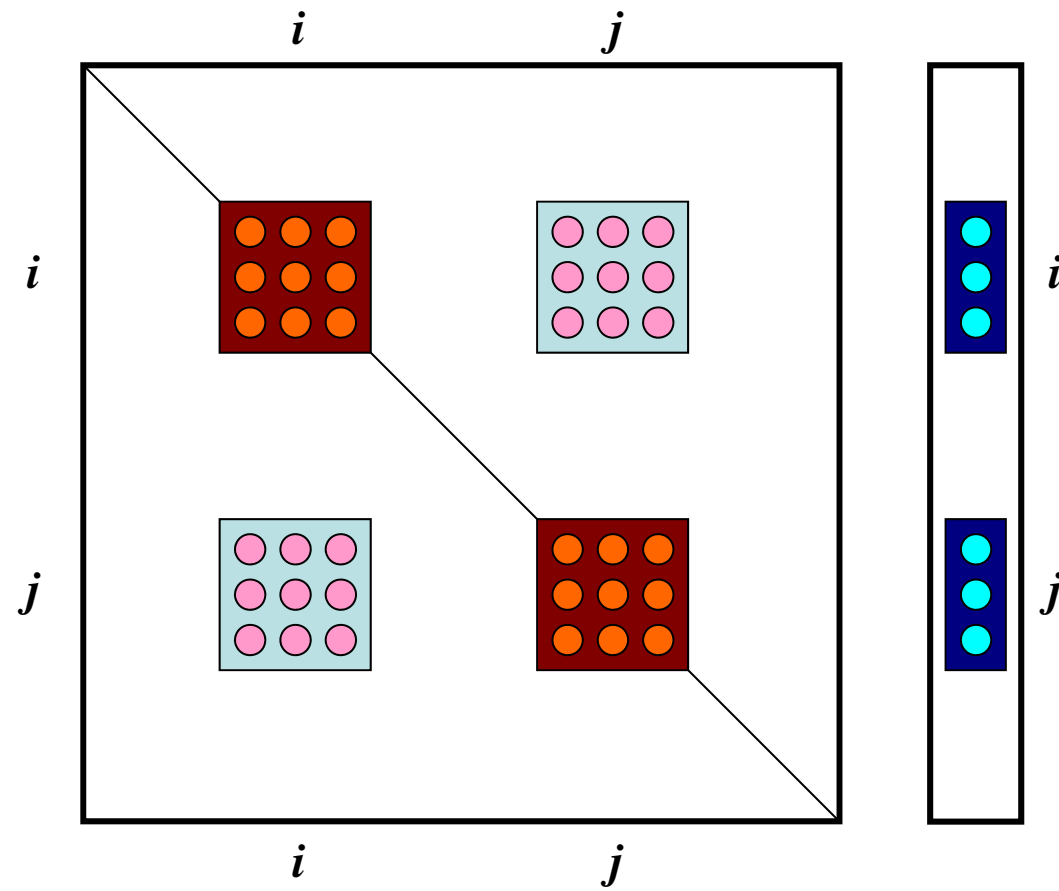
do ie= 1, 8          Local Node ID
  do je= 1, 8        Local Node ID
    Global Node ID: ip, jp
    Address of  $A_{ip, jp}$  in "itemL, itemU" : kk

    do kpn= 1, 2      Gaussian Quad. points in  $\zeta$ -direction
      do jpn= 1, 2    Gaussian Quad. points in  $\eta$ -direction
        do ipn= 1, 2  Gaussian Quad. points in  $\xi$ -direction
          integration on each element
          coefficients of element matrices
          accumulation to global matrix
        enddo
      enddo
    enddo
  enddo
enddo
enddo
enddo

```



# Storing 3x3 Block



# MAT\_ASS\_MAIN (1/7)

```

#include <stdio.h>
#include <math.h>
#include "pfem_util.h"
#include "allocate.h"
extern FILE *fp_log;
extern void JACOBI();
void MAT_ASS_MAIN()
{
    int i, k, kk;
    int ip, jp, kp;
    int ipn, jpn, kpn;
    int icel;
    int ie, je;
    int iiS, iiE;
    int in1, in2, in3, in4, in5, in6, in7, in8;
    double valA, valB, valX;
    double QP1, QM1, EP1, EM1, TP1, TM1;
    double X1, X2, X3, X4, X5, X6, X7, X8;
    double Y1, Y2, Y3, Y4, Y5, Y6, Y7, Y8;
    double Z1, Z2, Z3, Z4, Z5, Z6, Z7, Z8;
    double PNXi, PNYi, PNZi, PNXj, PNYj, PNZj;
    double VOL;
    double coef;
    double a11, a12, a13, a21, a22, a23, a31, a32, a33;

    KINT nodLOCAL[8];

    AL=(KREAL*) allocate_vector(sizeof(KREAL), 9*NPL);
    AU=(KREAL*) allocate_vector(sizeof(KREAL), 9*NPU);
    B =(KREAL*) allocate_vector(sizeof(KREAL), 3*N );
    D =(KREAL*) allocate_vector(sizeof(KREAL), 9*N);
    X =(KREAL*) allocate_vector(sizeof(KREAL), 3*N);

    for (i=0; i<9*NPL; i++) AL[i]=0.0;
    for (i=0; i<9*NPU; i++) AU[i]=0.0;
    for (i=0; i<3*N ; i++) B[i]=0.0;
    for (i=0; i<9*N ; i++) D[i]=0.0;
    for (i=0; i<3*N ; i++) X[i]=0.0;

```

Lower Triangle Blocks  
Upper  
RHS  
Diagonal Blocks  
Unkonws

# MAT\_ASS\_MAIN (2/7)

WEI[0]= 1.0000000000e0;  
WEI[1]= 1.0000000000e0;

POS[0]= -0.5773502692e0;  
POS[1]= 0.5773502692e0;

POS: Quad. Point  
WEI: Weighting Factor

/\*\*

INIT.

PNQ - 1st-order derivative of shape function by QSI

PNE - 1st-order derivative of shape function by ETA

PNT - 1st-order derivative of shape function by ZET

\*/

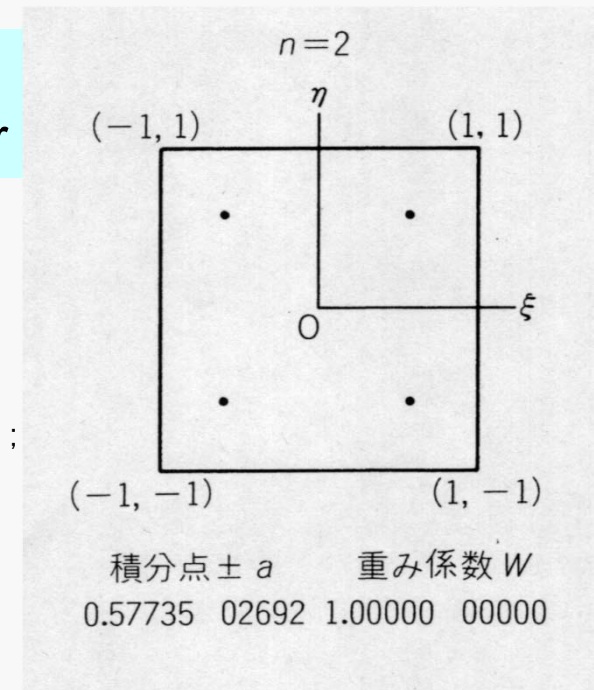
valA= POISSON / (1.e0-POISSON);  
valB= (1.e0-2.e0\*POISSON)/(2.e0\*(1.e0-POISSON));  
valX= ELAST\*(1.e0-POISSON)/((1.e0+POISSON)\*(1.e0-2.e0\*POISSON));

valA= valA \* valX;

valB= valB \* valX;

```
for (ip=0; ip<2; ip++) {
  for (jp=0; jp<2; jp++) {
    for (kp=0; kp<2; kp++) {
      QP1= 1.e0 + POS[ip];
      QM1= 1.e0 - POS[ip];
      EP1= 1.e0 + POS[jp];
      EM1= 1.e0 - POS[jp];
      TP1= 1.e0 + POS[kp];
      TM1= 1.e0 - POS[kp];
```

```
SHAPE[ip][jp][kp][0]= 08th * QM1 * EM1 * TM1;
SHAPE[ip][jp][kp][1]= 08th * QP1 * EM1 * TM1;
SHAPE[ip][jp][kp][2]= 08th * QP1 * EP1 * TM1;
SHAPE[ip][jp][kp][3]= 08th * QM1 * EP1 * TM1;
SHAPE[ip][jp][kp][4]= 08th * QM1 * EM1 * TP1;
SHAPE[ip][jp][kp][5]= 08th * QP1 * EM1 * TP1;
SHAPE[ip][jp][kp][6]= 08th * QP1 * EP1 * TP1;
SHAPE[ip][jp][kp][7]= 08th * QM1 * EP1 * TP1;
```





# MAT\_ASS\_MAIN (2/7)

```

WEI[0]= 1.0000000000e0;
WEI[1]= 1.0000000000e0;

POS[0]= -0.5773502692e0;
POS[1]= 0.5773502692e0;

/***
INIT.
PNQ - 1st-order derivative of shape function by QSI
PNE - 1st-order derivative of shape function by ETA
PNT - 1st-order derivative of shape function by ZET
***/

valA=          POISSON /          (1.e0-POISSON);
valB= (1.e0-2.e0*POISSON)/(2.e0*(1.e0-POISSON));
valX= ELAST*(1.e0-POISSON)/((1.e0+POISSON)*(1.e0-2.e0*POISSON));

valA= valA * valX;
valB= valB * valX;

for (ip=0; ip<2; ip++) {
    for (jp=0; jp<2; jp++) {
        for (kp=0; kp<2; kp++) {
            QP1= 1.e0 + POS[ip];
            QM1= 1.e0 - POS[ip];
            EP1= 1.e0 + POS[jp];
            EM1= 1.e0 - POS[jp];
            TP1= 1.e0 + POS[kp];
            TM1= 1.e0 - POS[kp];

            SHAPE[ip][jp][kp][0]= 08th * QM1 * EM1 * TM1;
            SHAPE[ip][jp][kp][1]= 08th * QP1 * EM1 * TM1;
            SHAPE[ip][jp][kp][2]= 08th * QP1 * EP1 * TM1;
            SHAPE[ip][jp][kp][3]= 08th * QM1 * EP1 * TM1;
            SHAPE[ip][jp][kp][4]= 08th * QM1 * EM1 * TP1;
            SHAPE[ip][jp][kp][5]= 08th * QP1 * EM1 * TP1;
            SHAPE[ip][jp][kp][6]= 08th * QP1 * EP1 * TP1;
            SHAPE[ip][jp][kp][7]= 08th * QM1 * EP1 * TP1;
        }
    }
}

```

# Strain-Stress Relationship

$$\begin{Bmatrix} \sigma_x \\ \sigma_y \\ \sigma_z \\ \tau_{xy} \\ \tau_{yz} \\ \tau_{zx} \end{Bmatrix} = \frac{E}{(1+\nu)(1-2\nu)} \begin{bmatrix} 1-\nu & \nu & \nu & 0 & 0 & 0 \\ \nu & 1-\nu & \nu & 0 & 0 & 0 \\ \nu & \nu & 1-\nu & 0 & 0 & 0 \\ 0 & 0 & 0 & \frac{1}{2}(1-2\nu) & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{1}{2}(1-2\nu) & 0 \\ 0 & 0 & 0 & 0 & 0 & \frac{1}{2}(1-2\nu) \end{bmatrix} \begin{Bmatrix} \varepsilon_x \\ \varepsilon_y \\ \varepsilon_z \\ \gamma_{xy} \\ \gamma_{yz} \\ \gamma_{zx} \end{Bmatrix}$$

$$[D]$$

$$\{\sigma\} = [D]\{\varepsilon\}$$

# MAT\_ASS\_MAIN (2/7)

```
WEI[0]= 1.0000000000e0;
WEI[1]= 1.0000000000e0;
```

```
POS[0]= -0.5773502692e0;
POS[1]= 0.5773502692e0;
```

```
/**
```

```
INIT.
```

```
PNQ - 1st-order derivative of shape function by QSI
PNE - 1st-order derivative of shape function by ETA
PNT - 1st-order derivative of shape function by ZET
```

```
***/
```

```
valA= POISSON / (1.e0-POISSON);
valB= (1.e0-2.e0*POISSON)/(2.e0*(1.e0-POISSON));
valX= ELAST*(1.e0-POISSON)/((1.e0+POISSON)*(1.e0-2.e0*POISSON));
```

```
valA= valA * valX;
valB= valB * valX;
```

```
for (ip=0; ip<2; ip++) {
  for (jp=0; jp<2; jp++) {
    for (kp=0; kp<2; kp++) {
      QP1= 1.e0 + POS[ip];
      QM1= 1.e0 - POS[ip];
      EP1= 1.e0 + POS[jp];
      EM1= 1.e0 - POS[jp];
      TP1= 1.e0 + POS[kp];
      TM1= 1.e0 - POS[kp];
```

```
SHAPE[ip][jp][kp][0]= 08th * QM1 * EM1 * TM1;
SHAPE[ip][jp][kp][1]= 08th * QP1 * EM1 * TM1;
SHAPE[ip][jp][kp][2]= 08th * QP1 * EP1 * TM1;
SHAPE[ip][jp][kp][3]= 08th * QM1 * EP1 * TM1;
SHAPE[ip][jp][kp][4]= 08th * QM1 * EM1 * TP1;
SHAPE[ip][jp][kp][5]= 08th * QP1 * EM1 * TP1;
SHAPE[ip][jp][kp][6]= 08th * QP1 * EP1 * TP1;
SHAPE[ip][jp][kp][7]= 08th * QM1 * EP1 * TP1;
```

$$\text{valX} = \frac{E(1-\nu)}{(1+\nu)(1-2\nu)}$$

$$\text{valA} = \frac{\nu}{(1-\nu)} \frac{E(1-\nu)}{(1+\nu)(1-2\nu)}$$

$$\text{valB} = \frac{(1-2\nu)}{2(1-\nu)} \frac{E(1-\nu)}{(1+\nu)(1-2\nu)}$$

# MAT\_ASS\_MAIN (2/7)

```
WEI[0]= 1.0000000000e0;
WEI[1]= 1.0000000000e0;
```

```
POS[0]= -0.5773502692e0;
POS[1]= 0.5773502692e0;
```

```
/**
```

```
INIT.
```

```
PNQ - 1st-order derivative of shape function by QSI
PNE - 1st-order derivative of shape function by ETA
PNT - 1st-order derivative of shape function by ZET
```

```
***/
```

```
valA= POISSON / (1.e0-POISSON);
valB= (1.e0-2.e0*POISSON)/(2.e0*(1.e0-POISSON));
valX= ELAST*(1.e0-POISSON)/((1.e0+POISSON)*(1.e0-2.e0*POISSON));
```

```
valA= valA * valX;
valB= valB * valX;
```

```
for (ip=0; ip<2; ip++) {
  for (jp=0; jp<2; jp++) {
    for (kp=0; kp<2; kp++) {
      QP1= 1.e0 + POS[ip];
      QM1= 1.e0 - POS[ip];
      EP1= 1.e0 + POS[jp];
      EM1= 1.e0 - POS[jp];
      TP1= 1.e0 + POS[kp];
      TM1= 1.e0 - POS[kp];
```

```
SHAPE[ip][jp][kp][0]= 08th * QM1 * EM1 * TM1;
SHAPE[ip][jp][kp][1]= 08th * QP1 * EM1 * TM1;
SHAPE[ip][jp][kp][2]= 08th * QP1 * EP1 * TM1;
SHAPE[ip][jp][kp][3]= 08th * QM1 * EP1 * TM1;
SHAPE[ip][jp][kp][4]= 08th * QM1 * EM1 * TP1;
SHAPE[ip][jp][kp][5]= 08th * QP1 * EM1 * TP1;
SHAPE[ip][jp][kp][6]= 08th * QP1 * EP1 * TP1;
SHAPE[ip][jp][kp][7]= 08th * QM1 * EP1 * TP1;
```

$$\begin{aligned} \text{valX} &= \frac{E(1-\nu)}{(1+\nu)(1-2\nu)} \\ \text{valA} &= \frac{\nu}{(1-\nu)} \frac{E(1-\nu)}{(1+\nu)(1-2\nu)} = \frac{E\nu}{(1+\nu)(1-2\nu)} \\ \text{valB} &= \frac{(1-2\nu)}{2(1-\nu)} \frac{E(1-\nu)}{(1+\nu)(1-2\nu)} = \frac{E}{2(1+\nu)} \end{aligned}$$

# Strain-Stress Relationship

$$\begin{Bmatrix} \sigma_x \\ \sigma_y \\ \sigma_z \\ \tau_{xy} \\ \tau_{yz} \\ \tau_{zx} \end{Bmatrix} = \begin{bmatrix} \text{valX} & \text{valA} & \text{valA} & 0 & 0 & 0 \\ \text{valA} & \text{valX} & \text{valA} & 0 & 0 & 0 \\ \text{valA} & \text{valA} & \text{valX} & 0 & 0 & 0 \\ 0 & 0 & 0 & \text{valB} & 0 & 0 \\ 0 & 0 & 0 & 0 & \text{valB} & 0 \\ 0 & 0 & 0 & 0 & 0 & \text{valB} \end{bmatrix} \begin{Bmatrix} \varepsilon_x \\ \varepsilon_y \\ \varepsilon_z \\ \gamma_{xy} \\ \gamma_{yz} \\ \gamma_{zx} \end{Bmatrix}$$

$$[D]$$

$$\{\sigma\} = [D]\{\varepsilon\}$$

# MAT\_ASS\_MAIN (2/7)

```

WEI[0]= 1.0000000000e0;
WEI[1]= 1.0000000000e0;

POS[0]= -0.5773502692e0;
POS[1]= 0.5773502692e0;

/**
INIT.
PNQ - 1st-order derivative of shape function by QSI
PNE - 1st-order derivative of shape function by ETA
PNT - 1st-order derivative of shape function by ZET
***/

valA= POISSON / (1.e0-POISSON);
valB= (1.e0-2.e0*POISSON)/(2.e0*(1.e0-POISSON));
valX= ELAST*(1.e0-POISSON)/((1.e0+POISSON)*(1.e0-2.e0*POISSON));

valA= valA * valX;
valB= valB * valX;

for (ip=0; ip<2; ip++) {
  for (jp=0; jp<2; jp++) {
    for (kp=0; kp<2; kp++) {
      QP1= 1.e0 + POS[ip];
      QM1= 1.e0 - POS[ip];
      EP1= 1.e0 + POS[jp];
      EM1= 1.e0 - POS[jp];
      TP1= 1.e0 + POS[kp];
      TM1= 1.e0 - POS[kp];

      SHAPE[ip][jp][kp][0]= 08th * QM1 * EM1 * TM1;
      SHAPE[ip][jp][kp][1]= 08th * QP1 * EM1 * TM1;
      SHAPE[ip][jp][kp][2]= 08th * QP1 * EP1 * TM1;
      SHAPE[ip][jp][kp][3]= 08th * QM1 * EP1 * TM1;
      SHAPE[ip][jp][kp][4]= 08th * QM1 * EM1 * TP1;
      SHAPE[ip][jp][kp][5]= 08th * QP1 * EM1 * TP1;
      SHAPE[ip][jp][kp][6]= 08th * QP1 * EP1 * TP1;
      SHAPE[ip][jp][kp][7]= 08th * QM1 * EP1 * TP1;
    }
  }
}

```

$$\begin{aligned}
 QP1(i) &= (1 + \xi_i), & QM1(i) &= (1 - \xi_i) \\
 EP1(j) &= (1 + \eta_j), & EM1(j) &= (1 - \eta_j) \\
 TP1(k) &= (1 + \zeta_k), & TM1(k) &= (1 - \zeta_k)
 \end{aligned}$$

# MAT\_ASS\_MAIN (2/7)

```
WEI[0]= 1.0000000000e0;
WEI[1]= 1.0000000000e0;
```

```
POS[0]= -0.5773502692e0;
POS[1]= 0.5773502692e0;
```

```
/**
```

```
INIT.
```

```
PNQ - 1st-order derivative of shape function by QSI
PNE - 1st-order derivative of shape function by ETA
PNT - 1st-order derivative of shape function by ZET
```

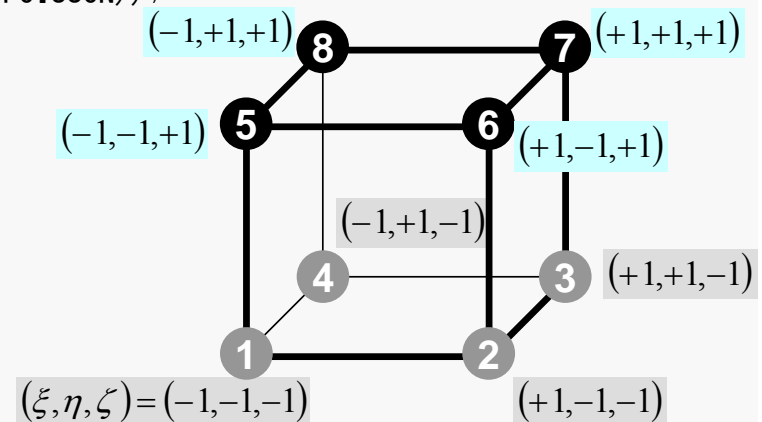
```
***/
```

```
valA= POISSON / (1.e0-POISSON);
valB= (1.e0-2.e0*POISSON)/(2.e0*(1.e0-POISSON));
valX= ELAST*(1.e0-POISSON)/((1.e0+POISSON)*(1.e0-2.e0*POISSON));
```

```
valA= valA * valX;
valB= valB * valX;
```

```
for (ip=0; ip<2; ip++) {
  for (jp=0; jp<2; jp++) {
    for (kp=0; kp<2; kp++) {
      QP1= 1.e0 + POS[ip];
      QM1= 1.e0 - POS[ip];
      EP1= 1.e0 + POS[jp];
      EM1= 1.e0 - POS[jp];
      TP1= 1.e0 + POS[kp];
      TM1= 1.e0 - POS[kp];
```

```
SHAPE[ip][jp][kp][0]= 08th * QM1 * EM1 * TM1;
SHAPE[ip][jp][kp][1]= 08th * QP1 * EM1 * TM1;
SHAPE[ip][jp][kp][2]= 08th * QP1 * EP1 * TM1;
SHAPE[ip][jp][kp][3]= 08th * QM1 * EP1 * TM1;
SHAPE[ip][jp][kp][4]= 08th * QM1 * EM1 * TP1;
SHAPE[ip][jp][kp][5]= 08th * QP1 * EM1 * TP1;
SHAPE[ip][jp][kp][6]= 08th * QP1 * EP1 * TP1;
SHAPE[ip][jp][kp][7]= 08th * QM1 * EP1 * TP1;
```



# MAT\_ASS\_MAIN (2/7)

```

WEI[0]= 1.0000000000e0;
WEI[1]= 1.0000000000e0;

POS[0]= -0.5773502692e0;
POS[1]= 0.5773502692e0;

/***
INIT.
PNQ - 1st-order derivative of shape function by QSI
PNE - 1st-order derivative of shape function by ETA
PNT - 1st-order derivative of shape function by ZET
***/

valA= POISSON / (1.e0-POISSON);
valB= (1.e0-2.e0*POISSON)/(2.e0*(1.e0-POISSON));
valX= ELAST*(1.e0-POISSON)/((1.e0+POISSON)*(1.e0-2.e0*POISSON));

valA= valA * valX;
valB= valB * valX;

for (ip=0; ip<2; ip++) {
  for (jp=0; jp<2; jp++) {
    for (kp=0; kp<2; kp++) {
      QP1= 1.e0 + POS[ip];
      QM1= 1.e0 - POS[ip];
      EP1= 1.e0 + POS[jp];
      EM1= 1.e0 - POS[jp];
      TP1= 1.e0 + POS[kp];
      TM1= 1.e0 - POS[kp];

      SHAPE[ip][jp][kp][0]= 08th * QM1 * EM1 * TM1;
      SHAPE[ip][jp][kp][1]= 08th * QP1 * EM1 * TM1;
      SHAPE[ip][jp][kp][2]= 08th * QP1 * EP1 * TM1;
      SHAPE[ip][jp][kp][3]= 08th * QM1 * EP1 * TM1;
      SHAPE[ip][jp][kp][4]= 08th * QM1 * EM1 * TP1;
      SHAPE[ip][jp][kp][5]= 08th * QP1 * EM1 * TP1;
      SHAPE[ip][jp][kp][6]= 08th * QP1 * EP1 * TP1;
      SHAPE[ip][jp][kp][7]= 08th * QM1 * EP1 * TP1;
    }
  }
}

```

$$N_1(\xi, \eta, \zeta) = \frac{1}{8}(1-\xi)(1-\eta)(1-\zeta)$$

$$N_2(\xi, \eta, \zeta) = \frac{1}{8}(1+\xi)(1-\eta)(1-\zeta)$$

$$N_3(\xi, \eta, \zeta) = \frac{1}{8}(1+\xi)(1+\eta)(1-\zeta)$$

$$N_4(\xi, \eta, \zeta) = \frac{1}{8}(1-\xi)(1+\eta)(1-\zeta)$$

$$N_5(\xi, \eta, \zeta) = \frac{1}{8}(1-\xi)(1-\eta)(1+\zeta)$$

$$N_6(\xi, \eta, \zeta) = \frac{1}{8}(1+\xi)(1-\eta)(1+\zeta)$$

$$N_7(\xi, \eta, \zeta) = \frac{1}{8}(1+\xi)(1+\eta)(1+\zeta)$$

$$N_8(\xi, \eta, \zeta) = \frac{1}{8}(1-\xi)(1+\eta)(1+\zeta)$$



# MAT\_ASS\_MAIN (3/7)

```

PNQ[jp][kp][0] = - 08th * EM1 * TM1 ;
PNQ[jp][kp][1] = + 08th * EM1 * TM1 ;
PNQ[jp][kp][2] = + 08th * EP1 * TM1 ;
PNQ[jp][kp][3] = - 08th * EP1 * TM1 ;
PNQ[jp][kp][4] = - 08th * EM1 * TP1 ;
PNQ[jp][kp][5] = + 08th * EM1 * TP1 ;
PNQ[jp][kp][6] = + 08th * EP1 * TP1 ;
PNQ[jp][kp][7] = - 08th * EP1 * TP1 ;
PNE[ip][kp][0] = - 08th * QM1 * TM1 ;
PNE[ip][kp][1] = - 08th * QP1 * TM1 ;
PNE[ip][kp][2] = + 08th * QP1 * TM1 ;
PNE[ip][kp][3] = + 08th * QM1 * TM1 ;
PNE[ip][kp][4] = - 08th * QM1 * TP1 ;
PNE[ip][kp][5] = - 08th * QP1 * TP1 ;
PNE[ip][kp][6] = + 08th * QP1 * TP1 ;
PNE[ip][kp][7] = + 08th * QM1 * TP1 ;
PNT[ip][jp][0] = - 08th * QM1 * EM1 ;
PNT[ip][jp][1] = - 08th * QP1 * EM1 ;
PNT[ip][jp][2] = - 08th * QP1 * EP1 ;
PNT[ip][jp][3] = - 08th * QM1 * EP1 ;
PNT[ip][jp][4] = + 08th * QM1 * EM1 ;
PNT[ip][jp][5] = + 08th * QP1 * EM1 ;
PNT[ip][jp][6] = + 08th * QP1 * EP1 ;
PNT[ip][jp][7] = + 08th * QM1 * EP1 ;
    }
}

for( icel=0; icel< ICELTOT; icel++) {
    in1=ICELNOD[icel][0];
    in2=ICELNOD[icel][1];
    in3=ICELNOD[icel][2];
    in4=ICELNOD[icel][3];
    in5=ICELNOD[icel][4];
    in6=ICELNOD[icel][5];
    in7=ICELNOD[icel][6];
    in8=ICELNOD[icel][7];

```

$$PNQ(j,k) = \frac{\partial N_l}{\partial \xi} (\xi = \xi_i, \eta = \eta_j, \zeta = \zeta_k)$$

$$PNE(i,k) = \frac{\partial N_l}{\partial \eta} (\xi = \xi_i, \eta = \eta_j, \zeta = \zeta_k)$$

$$PNT(i,j) = \frac{\partial N_l}{\partial \zeta} (\xi = \xi_i, \eta = \eta_j, \zeta = \zeta_k)$$

$$\frac{\partial N_1}{\partial \xi} (\xi_i, \eta_j, \zeta_k) = -\frac{1}{8} (1 - \eta_j) (1 - \zeta_k)$$

$$\frac{\partial N_2}{\partial \xi} (\xi_i, \eta_j, \zeta_k) = +\frac{1}{8} (1 - \eta_j) (1 - \zeta_k)$$

$$\frac{\partial N_3}{\partial \xi} (\xi_i, \eta_j, \zeta_k) = +\frac{1}{8} (1 + \eta_j) (1 - \zeta_k)$$

$$\frac{\partial N_3}{\partial \xi} (\xi_i, \eta_j, \zeta_k) = -\frac{1}{8} (1 + \eta_j) (1 - \zeta_k)$$

First Order Derivative  
of Shape Functions at  
 $(\xi_i, \eta_j, \zeta_k)$

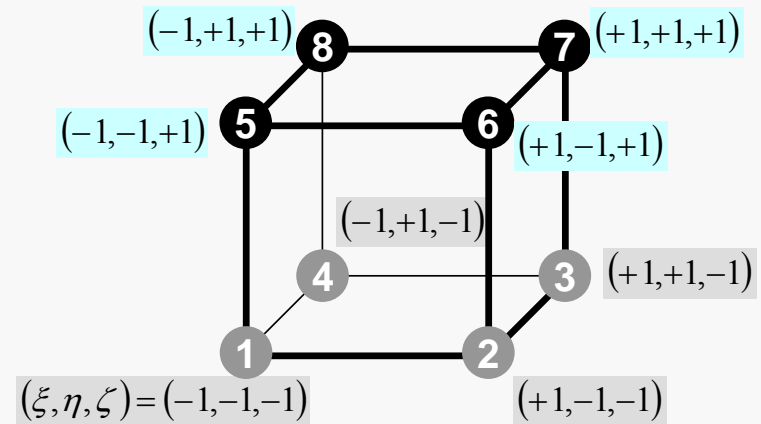
# MAT\_ASS\_MAIN (3/7)

```

PNQ[jp][kp][0] = - 08th * EM1 * TM1;
PNQ[jp][kp][1] = + 08th * EM1 * TM1;
PNQ[jp][kp][2] = + 08th * EP1 * TM1;
PNQ[jp][kp][3] = - 08th * EP1 * TM1;
PNQ[jp][kp][4] = - 08th * EM1 * TP1;
PNQ[jp][kp][5] = + 08th * EM1 * TP1;
PNQ[jp][kp][6] = + 08th * EP1 * TP1;
PNQ[jp][kp][7] = - 08th * EP1 * TP1;
PNE[ip][kp][0] = - 08th * QM1 * TM1;
PNE[ip][kp][1] = - 08th * QP1 * TM1;
PNE[ip][kp][2] = + 08th * QP1 * TM1;
PNE[ip][kp][3] = + 08th * QM1 * TM1;
PNE[ip][kp][4] = - 08th * QM1 * TP1;
PNE[ip][kp][5] = - 08th * QP1 * TP1;
PNE[ip][kp][6] = + 08th * QP1 * TP1;
PNE[ip][kp][7] = + 08th * QM1 * TP1;
PNT[ip][jp][0] = - 08th * QM1 * EM1;
PNT[ip][jp][1] = - 08th * QP1 * EM1;
PNT[ip][jp][2] = - 08th * QP1 * EP1;
PNT[ip][jp][3] = - 08th * QM1 * EP1;
PNT[ip][jp][4] = + 08th * QM1 * EM1;
PNT[ip][jp][5] = + 08th * QP1 * EM1;
PNT[ip][jp][6] = + 08th * QP1 * EP1;
PNT[ip][jp][7] = + 08th * QM1 * EP1;
    }
}

for( icel=0; icel< ICELTOT; icel++) {
    in1=ICELNOD[icel][0];
    in2=ICELNOD[icel][1];
    in3=ICELNOD[icel][2];
    in4=ICELNOD[icel][3];
    in5=ICELNOD[icel][4];
    in6=ICELNOD[icel][5];
    in7=ICELNOD[icel][6];
    in8=ICELNOD[icel][7];

```



# MAT\_ASS\_MAIN (4/7)

```
/**
** JACOBIAN & INVERSE JACOBIAN
**/
```

```
nodLOCAL[0]= in1;
nodLOCAL[1]= in2;
nodLOCAL[2]= in3;
nodLOCAL[3]= in4;
nodLOCAL[4]= in5;
nodLOCAL[5]= in6;
nodLOCAL[6]= in7;
nodLOCAL[7]= in8;
```

```
X1=XYZ[in1-1][0];
X2=XYZ[in2-1][0];
X3=XYZ[in3-1][0];
X4=XYZ[in4-1][0];
X5=XYZ[in5-1][0];
X6=XYZ[in6-1][0];
X7=XYZ[in7-1][0];
X8=XYZ[in8-1][0];
```

```
Y1=XYZ[in1-1][1];
Y2=XYZ[in2-1][1];
Y3=XYZ[in3-1][1];
Y4=XYZ[in4-1][1];
Y5=XYZ[in5-1][1];
Y6=XYZ[in6-1][1];
Y7=XYZ[in7-1][1];
Y8=XYZ[in8-1][1];
```

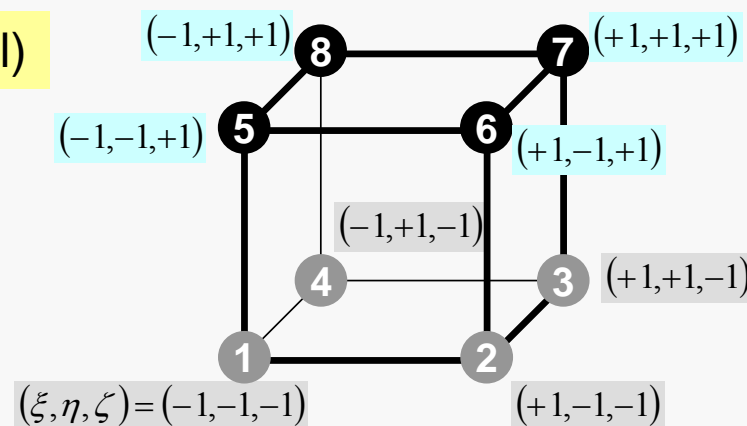
```
Z1=XYZ[in1-1][2];
Z2=XYZ[in2-1][2];
Z3=XYZ[in3-1][2];
Z4=XYZ[in4-1][2];
Z5=XYZ[in5-1][2];
Z6=XYZ[in6-1][2];
Z7=XYZ[in7-1][2];
Z8=XYZ[in8-1][2];
```

Node ID (Global)

X-Coordinates  
of 8 nodes

Y-Coordinates  
of 8 nodes

Z-Coordinates  
of 8 nodes



Coordinates:  
Node ID - 1

```
JACOBI (DETJ, PNQ, PNE, PNT, PNQ, PNY, PNZ, X1, X2, X3, X4, X5, X6, X7, X8,
Y1, Y2, Y3, Y4, Y5, Y6, Y7, Y8, Z1, Z2, Z3, Z4, Z5, Z6, Z7, Z8);
```

# JACOBI (1/4)

```

#include <stdio.h>
#include <math.h>
#include "precision.h"
#include "allocate.h"
/**
 *** JACOBI
 ***/
void JACOBI (
    KREAL DETJ[2][2][2],
    KREAL PNQ[2][2][8], KREAL PNE[2][2][8], KREAL PNT[2][2][8],
    KREAL PNQ[2][2][8], KREAL PNY[2][2][8], KREAL PNZ[2][2][8],
    KREAL X1, KREAL X2, KREAL X3, KREAL X4, KREAL X5, KREAL X6, KREAL X7, KREAL X8,
    KREAL Y1, KREAL Y2, KREAL Y3, KREAL Y4, KREAL Y5, KREAL Y6, KREAL Y7, KREAL Y8,
    KREAL Z1, KREAL Z2, KREAL Z3, KREAL Z4, KREAL Z5, KREAL Z6, KREAL Z7, KREAL Z8)
{
/**
    calculates JACOBIAN & INVERSE JACOBIAN
    dNi/dx, dNi/dy & dNi/dz
**/

    int ip, jp, kp;
    double dXdQ, dYdQ, dZdQ, dXdE, dYdE, dZdE, dXdT, dYdT, dZdT;
    double coef;
    double a11, a12, a13, a21, a22, a23, a31, a32, a33;

    for (ip=0; ip<2; ip++) {
        for (jp=0; jp<2; jp++) {
            for (kp=0; kp<2; kp++) {
                PNQ[ip][jp][kp][0]=0.0;
                PNQ[ip][jp][kp][1]=0.0;
                PNQ[ip][jp][kp][2]=0.0;
                PNQ[ip][jp][kp][3]=0.0;
                PNQ[ip][jp][kp][4]=0.0;
                PNQ[ip][jp][kp][5]=0.0;
                PNQ[ip][jp][kp][6]=0.0;
                PNQ[ip][jp][kp][7]=0.0;
            }
        }
    }
}

```

Input

$$\left[ \frac{\partial N_l}{\partial \xi}, \frac{\partial N_l}{\partial \eta}, \frac{\partial N_l}{\partial \zeta} \right], (x_l, y_l, z_l) (l = 1 \sim 8)$$

Output

$$\left[ \frac{\partial N_l}{\partial x}, \frac{\partial N_l}{\partial y}, \frac{\partial N_l}{\partial z} \right], \det|J|$$

**Values at each Gaussian Quad.  
Points: [ip][jp][kp]**

# Partial Diff. on Natural Coord. (1/4)

- According to formulae:

$$\frac{\partial N_i(\xi, \eta, \zeta)}{\partial \xi} = \frac{\partial N_i}{\partial x} \frac{\partial x}{\partial \xi} + \frac{\partial N_i}{\partial y} \frac{\partial y}{\partial \xi} + \frac{\partial N_i}{\partial z} \frac{\partial z}{\partial \xi}$$

$$\frac{\partial N_i(\xi, \eta, \zeta)}{\partial \eta} = \frac{\partial N_i}{\partial x} \frac{\partial x}{\partial \eta} + \frac{\partial N_i}{\partial y} \frac{\partial y}{\partial \eta} + \frac{\partial N_i}{\partial z} \frac{\partial z}{\partial \eta}$$

$$\frac{\partial N_i(\xi, \eta, \zeta)}{\partial \zeta} = \frac{\partial N_i}{\partial x} \frac{\partial x}{\partial \zeta} + \frac{\partial N_i}{\partial y} \frac{\partial y}{\partial \zeta} + \frac{\partial N_i}{\partial z} \frac{\partial z}{\partial \zeta}$$

$\left[ \frac{\partial N_i}{\partial \xi}, \frac{\partial N_i}{\partial \eta}, \frac{\partial N_i}{\partial \zeta} \right]$  can be easily derived according to definitions.

$\left[ \frac{\partial N_i}{\partial x}, \frac{\partial N_i}{\partial y}, \frac{\partial N_i}{\partial z} \right]$  are required for computations.

# Partial Diff. on Natural Coord. (2/4)

- In matrix form:

$$\begin{Bmatrix} \frac{\partial N_i}{\partial \xi} \\ \frac{\partial N_i}{\partial \eta} \\ \frac{\partial N_i}{\partial \zeta} \end{Bmatrix} = \begin{bmatrix} \frac{\partial x}{\partial \xi} & \frac{\partial y}{\partial \xi} & \frac{\partial z}{\partial \xi} \\ \frac{\partial x}{\partial \eta} & \frac{\partial y}{\partial \eta} & \frac{\partial z}{\partial \eta} \\ \frac{\partial x}{\partial \zeta} & \frac{\partial y}{\partial \zeta} & \frac{\partial z}{\partial \zeta} \end{bmatrix} \begin{Bmatrix} \frac{\partial N_i}{\partial x} \\ \frac{\partial N_i}{\partial y} \\ \frac{\partial N_i}{\partial z} \end{Bmatrix} = [J] \begin{Bmatrix} \frac{\partial N_i}{\partial x} \\ \frac{\partial N_i}{\partial y} \\ \frac{\partial N_i}{\partial z} \end{Bmatrix}$$

$$[J] = \begin{bmatrix} J_{11} & J_{12} & J_{13} \\ J_{21} & J_{22} & J_{23} \\ J_{31} & J_{32} & J_{33} \end{bmatrix}$$

$[J]$  : Jacobi matrix, Jacobian

# Partial Diff. on Natural Coord. (3/4)

- Components of Jacobian:

$$J_{11} = \frac{\partial x}{\partial \xi} = \frac{\partial}{\partial \xi} \left( \sum_{i=1}^8 N_i x_i \right) = \sum_{i=1}^8 \frac{\partial N_i}{\partial \xi} x_i, \quad J_{12} = \frac{\partial y}{\partial \xi} = \frac{\partial}{\partial \xi} \left( \sum_{i=1}^8 N_i y_i \right) = \sum_{i=1}^8 \frac{\partial N_i}{\partial \xi} y_i,$$

$$J_{13} = \frac{\partial z}{\partial \xi} = \frac{\partial}{\partial \xi} \left( \sum_{i=1}^8 N_i z_i \right) = \sum_{i=1}^8 \frac{\partial N_i}{\partial \xi} z_i$$

$$J_{21} = \frac{\partial x}{\partial \eta} = \frac{\partial}{\partial \eta} \left( \sum_{i=1}^8 N_i x_i \right) = \sum_{i=1}^8 \frac{\partial N_i}{\partial \eta} x_i, \quad J_{22} = \frac{\partial y}{\partial \eta} = \frac{\partial}{\partial \eta} \left( \sum_{i=1}^8 N_i y_i \right) = \sum_{i=1}^8 \frac{\partial N_i}{\partial \eta} y_i,$$

$$J_{23} = \frac{\partial z}{\partial \eta} = \frac{\partial}{\partial \eta} \left( \sum_{i=1}^8 N_i z_i \right) = \sum_{i=1}^8 \frac{\partial N_i}{\partial \eta} z_i$$

$$J_{31} = \frac{\partial x}{\partial \zeta} = \frac{\partial}{\partial \zeta} \left( \sum_{i=1}^8 N_i x_i \right) = \sum_{i=1}^8 \frac{\partial N_i}{\partial \zeta} x_i, \quad J_{32} = \frac{\partial y}{\partial \zeta} = \frac{\partial}{\partial \zeta} \left( \sum_{i=1}^8 N_i y_i \right) = \sum_{i=1}^8 \frac{\partial N_i}{\partial \zeta} y_i,$$

$$J_{33} = \frac{\partial z}{\partial \zeta} = \frac{\partial}{\partial \zeta} \left( \sum_{i=1}^8 N_i z_i \right) = \sum_{i=1}^8 \frac{\partial N_i}{\partial \zeta} z_i$$

# JACOBI (2/4)

```
PNY[ip][jp][kp][0]=0.0;
PNY[ip][jp][kp][1]=0.0;
PNY[ip][jp][kp][2]=0.0;
PNY[ip][jp][kp][3]=0.0;
PNY[ip][jp][kp][4]=0.0;
PNY[ip][jp][kp][5]=0.0;
PNY[ip][jp][kp][6]=0.0;
PNY[ip][jp][kp][7]=0.0;
```

```
PNZ[ip][jp][kp][0]=0.0;
PNZ[ip][jp][kp][1]=0.0;
PNZ[ip][jp][kp][2]=0.0;
PNZ[ip][jp][kp][3]=0.0;
PNZ[ip][jp][kp][4]=0.0;
PNZ[ip][jp][kp][5]=0.0;
PNZ[ip][jp][kp][6]=0.0;
PNZ[ip][jp][kp][7]=0.0;
```

$$[J] = \begin{bmatrix} J_{11} & J_{12} & J_{13} \\ J_{21} & J_{22} & J_{23} \\ J_{31} & J_{32} & J_{33} \end{bmatrix}$$

```
/**
```

DETERMINANT of the JACOBIAN

```
**/
```

```
dXdQ = PNQ[jp][kp][0]*X1 + PNQ[jp][kp][1]*X2
      + PNQ[jp][kp][2]*X3 + PNQ[jp][kp][3]*X4
      + PNQ[jp][kp][4]*X5 + PNQ[jp][kp][5]*X6
      + PNQ[jp][kp][6]*X7 + PNQ[jp][kp][7]*X8;
dYdQ = PNQ[jp][kp][0]*Y1 + PNQ[jp][kp][1]*Y2
      + PNQ[jp][kp][2]*Y3 + PNQ[jp][kp][3]*Y4
      + PNQ[jp][kp][4]*Y5 + PNQ[jp][kp][5]*Y6
      + PNQ[jp][kp][6]*Y7 + PNQ[jp][kp][7]*Y8;
dZdQ = PNQ[jp][kp][0]*Z1 + PNQ[jp][kp][1]*Z2
      + PNQ[jp][kp][2]*Z3 + PNQ[jp][kp][3]*Z4
      + PNQ[jp][kp][4]*Z5 + PNQ[jp][kp][5]*Z6
      + PNQ[jp][kp][6]*Z7 + PNQ[jp][kp][7]*Z8;
dXdE = PNE[ip][kp][0]*X1 + PNE[ip][kp][1]*X2
      + PNE[ip][kp][2]*X3 + PNE[ip][kp][3]*X4
      + PNE[ip][kp][4]*X5 + PNE[ip][kp][5]*X6
      + PNE[ip][kp][6]*X7 + PNE[ip][kp][7]*X8;
```

$$dXdQ = \frac{\partial x}{\partial \xi} = J_{11}$$

$$dYdQ = \frac{\partial y}{\partial \xi} = J_{12}$$

$$dZdQ = \frac{\partial z}{\partial \xi} = J_{13}$$



# JACOBI (3/4)

```

dYdE = PNE[ip][kp][0]*Y1 + PNE[ip][kp][1]*Y2
        + PNE[ip][kp][2]*Y3 + PNE[ip][kp][3]*Y4
        + PNE[ip][kp][4]*Y5 + PNE[ip][kp][5]*Y6
        + PNE[ip][kp][6]*Y7 + PNE[ip][kp][7]*Y8;
dZdE = PNE[ip][kp][0]*Z1 + PNE[ip][kp][1]*Z2
        + PNE[ip][kp][2]*Z3 + PNE[ip][kp][3]*Z4
        + PNE[ip][kp][4]*Z5 + PNE[ip][kp][5]*Z6
        + PNE[ip][kp][6]*Z7 + PNE[ip][kp][7]*Z8;
dXdT = PNT[ip][jp][0]*X1 + PNT[ip][jp][1]*X2
        + PNT[ip][jp][2]*X3 + PNT[ip][jp][3]*X4
        + PNT[ip][jp][4]*X5 + PNT[ip][jp][5]*X6
        + PNT[ip][jp][6]*X7 + PNT[ip][jp][7]*X8;
dYdT = PNT[ip][jp][0]*Y1 + PNT[ip][jp][1]*Y2
        + PNT[ip][jp][2]*Y3 + PNT[ip][jp][3]*Y4
        + PNT[ip][jp][4]*Y5 + PNT[ip][jp][5]*Y6
        + PNT[ip][jp][6]*Y7 + PNT[ip][jp][7]*Y8;
dZdT = PNT[ip][jp][0]*Z1 + PNT[ip][jp][1]*Z2
        + PNT[ip][jp][2]*Z3 + PNT[ip][jp][3]*Z4
        + PNT[ip][jp][4]*Z5 + PNT[ip][jp][5]*Z6
        + PNT[ip][jp][6]*Z7 + PNT[ip][jp][7]*Z8;
DETJ[ip][jp][kp]= dXdQ*(dYdE*dZdT-dZdE*dYdT) +
                  dYdQ*(dZdE*dXdT-dXdE*dZdT) +
                  dZdQ*(dXdE*dYdT-dYdE*dXdT);

/**
**/ INVERSE JACOBIAN

coef=1.0 / DETJ[ip][jp][kp];

a11= coef * ( dYdE*dZdT - dZdE*dYdT );
a12= coef * ( dZdQ*dYdT - dYdQ*dZdT );
a13= coef * ( dYdQ*dZdE - dZdQ*dYdE );

a21= coef * ( dZdE*dXdT - dXdE*dZdT );
a22= coef * ( dXdQ*dZdT - dZdQ*dXdT );
a23= coef * ( dZdQ*dXdE - dXdQ*dZdE );

a31= coef * ( dXdE*dYdT - dYdE*dXdT );
a32= coef * ( dYdQ*dXdT - dXdQ*dYdT );
a33= coef * ( dXdQ*dYdE - dYdQ*dXdE );

DETJ[ip][jp][kp]=fabs(DETJ[ip][jp][kp]);

```

$$[J] = \begin{bmatrix} J_{11} & J_{12} & J_{13} \\ J_{21} & J_{22} & J_{23} \\ J_{31} & J_{32} & J_{33} \end{bmatrix}$$

# Partial Diff. on Natural Coord. (4/4)

- Partial differentiation on global coordinate system is introduced as follows (with inverse of Jacobian matrix ( $3 \times 3$ ))

$$\begin{Bmatrix} \frac{\partial N_i}{\partial x} \\ \frac{\partial N_i}{\partial y} \\ \frac{\partial N_i}{\partial z} \end{Bmatrix} = \begin{bmatrix} \frac{\partial x}{\partial \xi} & \frac{\partial y}{\partial \xi} & \frac{\partial z}{\partial \xi} \\ \frac{\partial x}{\partial \eta} & \frac{\partial y}{\partial \eta} & \frac{\partial z}{\partial \eta} \\ \frac{\partial x}{\partial \zeta} & \frac{\partial y}{\partial \zeta} & \frac{\partial z}{\partial \zeta} \end{bmatrix}^{-1} \begin{Bmatrix} \frac{\partial N_i}{\partial \xi} \\ \frac{\partial N_i}{\partial \eta} \\ \frac{\partial N_i}{\partial \zeta} \end{Bmatrix} = [J]^{-1} \begin{Bmatrix} \frac{\partial N_i}{\partial \xi} \\ \frac{\partial N_i}{\partial \eta} \\ \frac{\partial N_i}{\partial \zeta} \end{Bmatrix}$$

# JACOBI (3/4)

```

dYdE = PNE[ip][kp][0]*Y1 + PNE[ip][kp][1]*Y2
        + PNE[ip][kp][2]*Y3 + PNE[ip][kp][3]*Y4
        + PNE[ip][kp][4]*Y5 + PNE[ip][kp][5]*Y6
        + PNE[ip][kp][6]*Y7 + PNE[ip][kp][7]*Y8;
dZdE = PNE[ip][kp][0]*Z1 + PNE[ip][kp][1]*Z2
        + PNE[ip][kp][2]*Z3 + PNE[ip][kp][3]*Z4
        + PNE[ip][kp][4]*Z5 + PNE[ip][kp][5]*Z6
        + PNE[ip][kp][6]*Z7 + PNE[ip][kp][7]*Z8;
dXdT = PNT[ip][jp][0]*X1 + PNT[ip][jp][1]*X2
        + PNT[ip][jp][2]*X3 + PNT[ip][jp][3]*X4
        + PNT[ip][jp][4]*X5 + PNT[ip][jp][5]*X6
        + PNT[ip][jp][6]*X7 + PNT[ip][jp][7]*X8;
dYdT = PNT[ip][jp][0]*Y1 + PNT[ip][jp][1]*Y2
        + PNT[ip][jp][2]*Y3 + PNT[ip][jp][3]*Y4
        + PNT[ip][jp][4]*Y5 + PNT[ip][jp][5]*Y6
        + PNT[ip][jp][6]*Y7 + PNT[ip][jp][7]*Y8;
dZdT = PNT[ip][jp][0]*Z1 + PNT[ip][jp][1]*Z2
        + PNT[ip][jp][2]*Z3 + PNT[ip][jp][3]*Z4
        + PNT[ip][jp][4]*Z5 + PNT[ip][jp][5]*Z6
        + PNT[ip][jp][6]*Z7 + PNT[ip][jp][7]*Z8;
DETJ[ip][jp][kp]= dXdQ*(dYdE*dZdT-dZdE*dYdT) +
                   dYdQ*(dZdE*dXdT-dXdE*dZdT) +
                   dZdQ*(dXdE*dYdT-dYdE*dXdT);

```

```

/**
INVERSE JACOBIAN
**/

```

```
coef=1.0 / DETJ[ip][jp][kp];
```

```

a11= coef * ( dYdE*dZdT - dZdE*dYdT );
a12= coef * ( dZdQ*dYdT - dYdQ*dZdT );
a13= coef * ( dYdQ*dZdE - dZdQ*dYdE );

```

```

a21= coef * ( dZdE*dXdT - dXdE*dZdT );
a22= coef * ( dXdQ*dZdT - dZdQ*dXdT );
a23= coef * ( dZdQ*dXdE - dXdQ*dZdE );

```

```

a31= coef * ( dXdE*dYdT - dYdE*dXdT );
a32= coef * ( dYdQ*dXdT - dXdQ*dYdT );
a33= coef * ( dXdQ*dYdE - dYdQ*dXdE );

```

```
DETJ[ip][jp][kp]=fabs(DETJ[ip][jp][kp]);
```

$$[J]^{-1} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix}$$

# JACOBI (4/4)

```

/**
**/
set the dNi/dX, dNi/dY & dNi/dZ components
**/
PNX[ip][jp][kp][0]=a11*PNQ[jp][kp][0]+a12*PNE[ip][kp][0]+a13*PNT[ip][jp][0];
PNX[ip][jp][kp][1]=a11*PNQ[jp][kp][1]+a12*PNE[ip][kp][1]+a13*PNT[ip][jp][1];
PNX[ip][jp][kp][2]=a11*PNQ[jp][kp][2]+a12*PNE[ip][kp][2]+a13*PNT[ip][jp][2];
PNX[ip][jp][kp][3]=a11*PNQ[jp][kp][3]+a12*PNE[ip][kp][3]+a13*PNT[ip][jp][3];
PNX[ip][jp][kp][4]=a11*PNQ[jp][kp][4]+a12*PNE[ip][kp][4]+a13*PNT[ip][jp][4];
PNX[ip][jp][kp][5]=a11*PNQ[jp][kp][5]+a12*PNE[ip][kp][5]+a13*PNT[ip][jp][5];
PNX[ip][jp][kp][6]=a11*PNQ[jp][kp][6]+a12*PNE[ip][kp][6]+a13*PNT[ip][jp][6];
PNX[ip][jp][kp][7]=a11*PNQ[jp][kp][7]+a12*PNE[ip][kp][7]+a13*PNT[ip][jp][7];
PNY[ip][jp][kp][0]=a21*PNQ[jp][kp][0]+a22*PNE[ip][kp][0]+a23*PNT[ip][jp][0];
PNY[ip][jp][kp][1]=a21*PNQ[jp][kp][1]+a22*PNE[ip][kp][1]+a23*PNT[ip][jp][1];
PNY[ip][jp][kp][2]=a21*PNQ[jp][kp][2]+a22*PNE[ip][kp][2]+a23*PNT[ip][jp][2];
PNY[ip][jp][kp][3]=a21*PNQ[jp][kp][3]+a22*PNE[ip][kp][3]+a23*PNT[ip][jp][3];
PNY[ip][jp][kp][4]=a21*PNQ[jp][kp][4]+a22*PNE[ip][kp][4]+a23*PNT[ip][jp][4];
PNY[ip][jp][kp][5]=a21*PNQ[jp][kp][5]+a22*PNE[ip][kp][5]+a23*PNT[ip][jp][5];
PNY[ip][jp][kp][6]=a21*PNQ[jp][kp][6]+a22*PNE[ip][kp][6]+a23*PNT[ip][jp][6];
PNY[ip][jp][kp][7]=a21*PNQ[jp][kp][7]+a22*PNE[ip][kp][7]+a23*PNT[ip][jp][7];
PNZ[ip][jp][kp][0]=a31*PNQ[jp][kp][0]+a32*PNE[ip][kp][0]+a33*PNT[ip][jp][0];
PNZ[ip][jp][kp][1]=a31*PNQ[jp][kp][1]+a32*PNE[ip][kp][1]+a33*PNT[ip][jp][1];
PNZ[ip][jp][kp][2]=a31*PNQ[jp][kp][2]+a32*PNE[ip][kp][2]+a33*PNT[ip][jp][2];
PNZ[ip][jp][kp][3]=a31*PNQ[jp][kp][3]+a32*PNE[ip][kp][3]+a33*PNT[ip][jp][3];
PNZ[ip][jp][kp][4]=a31*PNQ[jp][kp][4]+a32*PNE[ip][kp][4]+a33*PNT[ip][jp][4];
PNZ[ip][jp][kp][5]=a31*PNQ[jp][kp][5]+a32*PNE[ip][kp][5]+a33*PNT[ip][jp][5];
PNZ[ip][jp][kp][6]=a31*PNQ[jp][kp][6]+a32*PNE[ip][kp][6]+a33*PNT[ip][jp][6];
PNZ[ip][jp][kp][7]=a31*PNQ[jp][kp][7]+a32*PNE[ip][kp][7]+a33*PNT[ip][jp][7];
}
}
}
}

```

$$\begin{Bmatrix} \frac{\partial N_i}{\partial x} \\ \frac{\partial N_i}{\partial y} \\ \frac{\partial N_i}{\partial z} \end{Bmatrix} = \begin{bmatrix} \frac{\partial x}{\partial \xi} & \frac{\partial y}{\partial \xi} & \frac{\partial z}{\partial \xi} \\ \frac{\partial x}{\partial \eta} & \frac{\partial y}{\partial \eta} & \frac{\partial z}{\partial \eta} \\ \frac{\partial x}{\partial \zeta} & \frac{\partial y}{\partial \zeta} & \frac{\partial z}{\partial \zeta} \end{bmatrix}^{-1} \begin{Bmatrix} \frac{\partial N_i}{\partial \xi} \\ \frac{\partial N_i}{\partial \eta} \\ \frac{\partial N_i}{\partial \zeta} \end{Bmatrix} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \begin{Bmatrix} \frac{\partial N_i}{\partial \xi} \\ \frac{\partial N_i}{\partial \eta} \\ \frac{\partial N_i}{\partial \zeta} \end{Bmatrix}$$

# MAT\_ASS\_MAIN (5/7)

```

/**
CONSTRUCT the GLOBAL MATRIX
**/
    for (ie=0; ie<8; ie++) {
        ip=nodLOCAL[ie];

        for (je=0; je<8; je++) {
            jp=nodLOCAL[je];

            kk=0;
            if ( jp > ip ) {
                iiS=indexU[ip-1];
                iiE=indexU[ip ];
                for ( k=iiS; k<iiE; k++) {
                    if ( itemU[k] == jp-1 ) {
                        kk=k;
                        break;
                    }
                }
            }

            if ( jp < ip ) {
                iiS=indexL[ip-1];
                iiE=indexL[ip ];
                for ( k=iiS; k<iiE; k++) {
                    if ( itemL[k] == jp-1 ) {
                        kk=k;
                        break;
                    }
                }
            }

            PNXi= 0. e0;
            PNYi= 0. e0;
            PNZi= 0. e0;
            PNXj= 0. e0;
            PNYj= 0. e0;
            PNZj= 0. e0;

            VOL= 0. e0;

```

Non-Zero Off-Diagonal Block  
in Global Matix

$$A_{ip,jp}$$

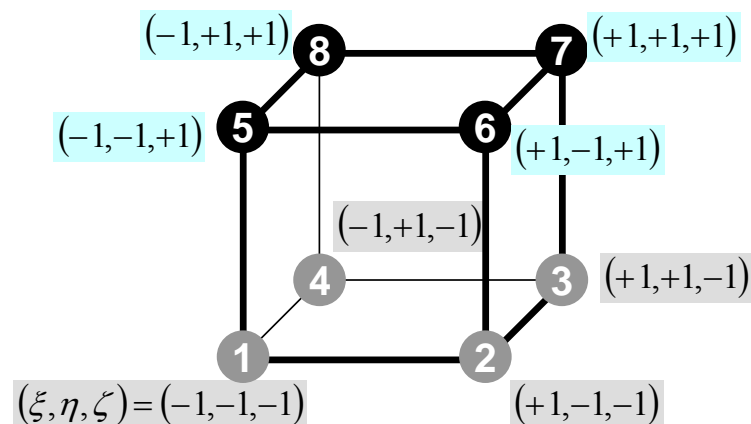
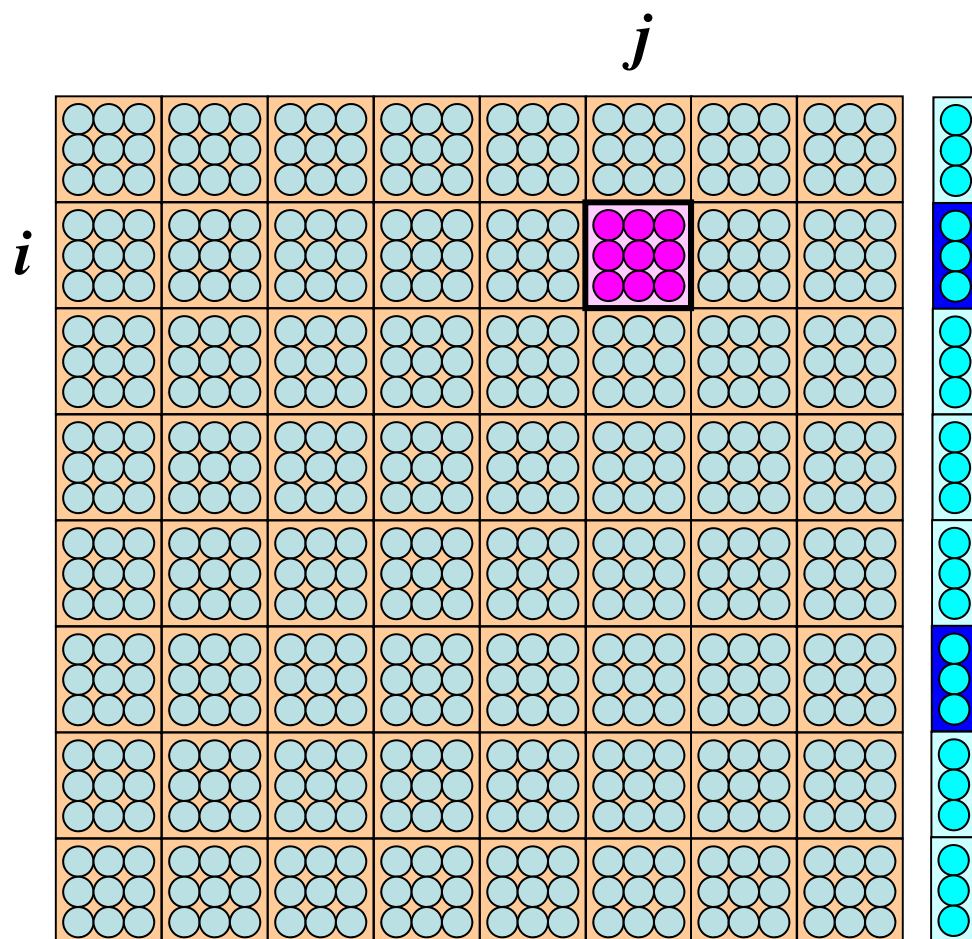
kk: address in “itemL”, “itemU”

ip= nodLOCAL[ie]  
jp= nodLOCAL[je]

Node ID (ip,jp)  
starting from 1

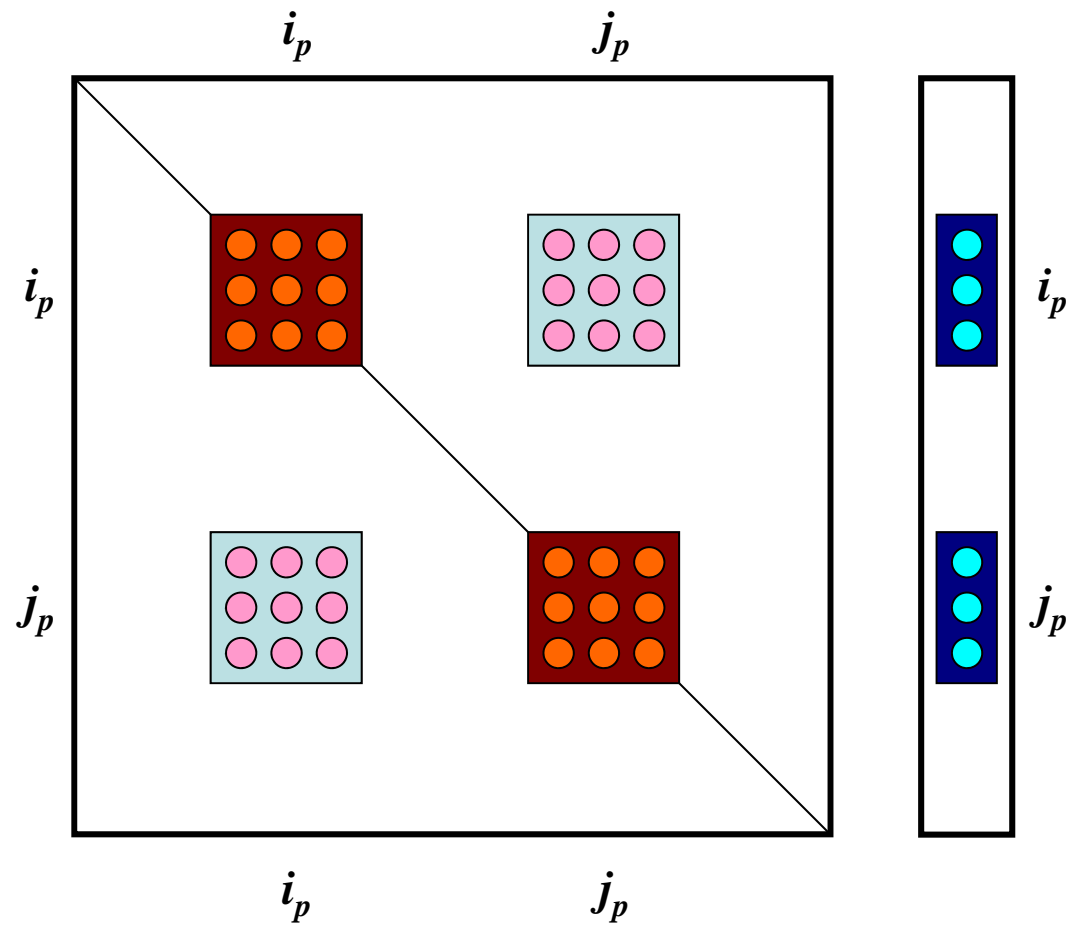
# Element Matrix: $24 \times 24$

$(u, v, w)$  components on each node are physically strongly-coupled: these three components are treated in block-wise manner:  $8 \times 8$  matrix



$$\begin{bmatrix} a_{i_e j_e 11} & a_{i_e j_e 12} & a_{i_e j_e 13} \\ a_{i_e j_e 21} & a_{i_e j_e 22} & a_{i_e j_e 23} \\ a_{i_e j_e 31} & a_{i_e j_e 32} & a_{i_e j_e 33} \end{bmatrix} (i_e, j_e = 1 \dots 8)$$

# Global Matrix



# MAT\_ASS\_MAIN (5/7)

```

/**
CONSTRUCT the GLOBAL MATRIX
**/
    for (ie=0; ie<8; ie++) {
        ip=nodLOCAL[ie];

        for (je=0; je<8; je++) {
            jp=nodLOCAL[je];

            kk=0;
            if ( jp > ip ) {
                iiS=indexU[ip-1]+1;
                iiE=indexU[ip ];
                for ( k=iiS; k<=iiE; k++) {
                    if ( itemU[k-1] == jp ) {
                        kk=k;
                        break;
                    }
                }
            }

            if ( jp < ip ) {
                iiS=indexL[ip-1]+1;
                iiE=indexL[ip ];
                for ( k=iiS; k<=iiE; k++) {
                    if ( itemL[k-1] == jp ) {
                        kk=k;
                        break;
                    }
                }
            }

            PNXi= 0. e0;
            PNYi= 0. e0;
            PNZi= 0. e0;
            PNXj= 0. e0;
            PNYj= 0. e0;
            PNZj= 0. e0;

            VOL= 0. e0;

```

Element Matrix ( $i_e \sim j_e$ ): Local ID  
Global Matrix ( $i_p \sim j_p$ ): Global ID

kk: address in “itemU”, “itemL”  
starting from “0”

k: starting from “0”

ip,jp: starting from “1”



# MAT\_ASS\_MAIN (6/7)

```

a11= 0.0e0; a12= 0.0e0; a13= 0.0e0;
a21= 0.0e0; a22= 0.0e0; a23= 0.0e0;
a31= 0.0e0; a32= 0.0e0; a33= 0.0e0;

for (ipn=0; ipn<2; ipn++) {
    for (jpn=0; jpn<2; jpn++) {
        for (kpn=0; kpn<2; kpn++) {

            coef= -fabs (DETJ[ipn][jpn][kpn])*WEI[ipn]*WEI[jpn]*WEI[kpn];

            VOL+=coef;
            PNXi= PNX[ipn][jpn][kpn][ie];
            PNYi= PNY[ipn][jpn][kpn][ie];
            PNZi= PNZ[ipn][jpn][kpn][ie];

            PNXj= PNX[ipn][jpn][kpn][je];
            PNYj= PNY[ipn][jpn][kpn][je];
            PNZj= PNZ[ipn][jpn][kpn][je];

            a11+= (valX*PNXi*PNXj+valB*(PNYi*PNYj+PNZi*PNZj))*coef;
            a22+= (valX*PNYi*PNYj+valB*(PNZi*PNZj+PNXi*PNXj))*coef;
            a33+= (valX*PNZi*PNZj+valB*(PNXi*PNXj+PNYi*PNYj))*coef;

            a12+= (valA*PNXi*PNYj + valB*PNXj*PNYi)*coef;
            a13+= (valA*PNXi*PNZj + valB*PNXj*PNZi)*coef;
            a21+= (valA*PNYi*PNXj + valB*PNYj*PNXi)*coef;
            a23+= (valA*PNYi*PNZj + valB*PNYj*PNZi)*coef;
            a31+= (valA*PNZi*PNXj + valB*PNZj*PNXi)*coef;
            a32+= (valA*PNZi*PNYj + valB*PNZj*PNYi)*coef;

        }
    }
}

```

# MAT\_ASS\_MAIN (6/7)

```
a11= 0.0e0; a12= 0.0e0; a13= 0.0e0;
a21= 0.0e0; a22= 0.0e0; a23= 0.0e0;
a31= 0.0e0; a32= 0.0e0; a33= 0.0e0;
```

$$-\int_V \left\{ D \frac{\partial N_i}{\partial x} \frac{\partial N_j}{\partial x} + b \left( \frac{\partial N_i}{\partial y} \frac{\partial N_j}{\partial y} + \frac{\partial N_i}{\partial z} \frac{\partial N_j}{\partial z} \right) \right\} dV =$$

$$-\iiint \left\{ D \frac{\partial N_i}{\partial x} \frac{\partial N_j}{\partial x} + b \left( \frac{\partial N_i}{\partial y} \frac{\partial N_j}{\partial y} + \frac{\partial N_i}{\partial z} \frac{\partial N_j}{\partial z} \right) \right\} dx dy dz =$$

$$-\int_{-1}^{+1} \int_{-1}^{+1} \int_{-1}^{+1} \left\{ D \frac{\partial N_i}{\partial x} \frac{\partial N_j}{\partial x} + b \left( \frac{\partial N_i}{\partial y} \frac{\partial N_j}{\partial y} + \frac{\partial N_i}{\partial z} \frac{\partial N_j}{\partial z} \right) \right\} \det|J| d\xi d\eta d\zeta$$

$$\text{coef} = W_i \cdot W_j \cdot W_k \cdot \det|J(\xi_i, \eta_j, \zeta_k)|$$

```
pn] [kpn])*WEI[i pn]*WEI[j pn]*WEI[k pn];
```

```
] [ie];
] [ie];
] [ie];
```

```
] [je];
] [je];
] [je];
```

$f(\xi, \eta, \zeta)$

$$I = \int_{-1}^{+1} \int_{-1}^{+1} \int_{-1}^{+1} f(\xi, \eta, \zeta) d\xi d\eta d\zeta$$

$$= \sum_{i=1}^L \sum_{j=1}^M \sum_{k=1}^N [W_i \cdot W_j \cdot W_k \cdot f(\xi_i, \eta_j, \zeta_k)]$$

```
a11+= (valX*PNXi*PNXj+valB*(PNYi*PNYj+PNZi*PNZj))*coef;
a22+= (valX*PNYi*PNYj+valB*(PNZi*PNZj+PNXi*PNXj))*coef;
a33+= (valX*PNZi*PNZj+valB*(PNXi*PNXj+PNYi*PNYj))*coef;
```

```
a12+= (valA*PNXi*PNYj + valB*PNXj*PNYi)*coef;
a13+= (valA*PNXi*PNZj + valB*PNXj*PNZi)*coef;
a21+= (valA*PNYi*PNXj + valB*PNYj*PNXi)*coef;
a23+= (valA*PNYi*PNZj + valB*PNYj*PNZi)*coef;
a31+= (valA*PNZi*PNXj + valB*PNZj*PNXi)*coef;
a32+= (valA*PNZi*PNYj + valB*PNZj*PNYi)*coef;
```

# MAT\_ASS\_MAIN (6/7)

```

for (ipn=0; ipn<2; ipn++) {
  for (jpn=0; jpn<2; jpn++) {
    for (kpn=0; kpn<2; kpn++) {

      coef= -fabs(DETJ[ipn][jpn][kpn])*WEI[ipn]*WEI[jpn]*WEI[kpn];
      PNXi= PNX[ipn][jpn][kpn][ie];
      PNYi= PNY[ipn][jpn][kpn][ie];
      PNZi= PNZ[ipn][jpn][kpn][ie];

      PNXj= PNX[ipn][jpn][kpn][je];
      PNYj= PNY[ipn][jpn][kpn][je];
      PNZj= PNZ[ipn][jpn][kpn][je];

      a11+= (valX*PNXi*PNXj+valB*(PNYi*PNYj+PNZi*PNZj))*coef;
      a22+= (valX*PNYi*PNYj+valB*(PNZi*PNZj+PNXi*PNXj))*coef;
      a33+= (valX*PNZi*PNZj+valB*(PNXi*PNXj+PNYi*PNYj))*coef;

      a12+= (valA*PNXi*PNYj + valB*PNXj*PNYi)*coef;
      a13+= (valA*PNXi*PNZj + valB*PNXj*PNZi)*coef;
      a21+= (valA*PNYi*PNXj + valB*PNYj*PNXi)*coef;
      a23+= (valA*PNYi*PNZj + valB*PNYj*PNZi)*coef;
      a31+= (valA*PNZi*PNXj + valB*PNZj*PNXi)*coef;
      a32+= (valA*PNZi*PNYj + valB*PNZj*PNYi)*coef;

    }
  }
}

```

$$\begin{Bmatrix} \sigma_x \\ \sigma_y \\ \sigma_z \\ \tau_{xy} \\ \tau_{yz} \\ \tau_{zx} \end{Bmatrix} = \begin{bmatrix} \text{valX} & \text{valA} & \text{valA} & 0 & 0 & 0 \\ \text{valA} & \text{valX} & \text{valA} & 0 & 0 & 0 \\ \text{valA} & \text{valA} & \text{valX} & 0 & 0 & 0 \\ 0 & 0 & 0 & \text{valB} & 0 & 0 \\ 0 & 0 & 0 & 0 & \text{valB} & 0 \\ 0 & 0 & 0 & 0 & 0 & \text{valB} \end{bmatrix} \begin{Bmatrix} \varepsilon_x \\ \varepsilon_y \\ \varepsilon_z \\ \gamma_{xy} \\ \gamma_{yz} \\ \gamma_{zx} \end{Bmatrix}$$

# Equilibrium Eqn's in X-dir.

**Define:**  $D = \frac{(1-\nu)E}{(1+\nu)(1-2\nu)}, \quad a = \frac{\nu E}{(1+\nu)(1-2\nu)}, \quad b = \frac{E}{2(1+\nu)}$

$$\sigma_x = D[N_{,x}]\{U\} + a[N_{,y}]\{V\} + a[N_{,z}]\{W\}$$

$$\tau_{xy} = b[N_{,y}]\{U\} + b[N_{,x}]\{V\}$$

$$\tau_{zx} = b[N_{,z}]\{U\} + b[N_{,x}]\{W\}$$

$$\begin{aligned} (*) = & - \int_V \left\{ D[N_{,x}]^T [N_{,x}] + b([N_{,y}]^T [N_{,y}] + [N_{,z}]^T [N_{,z}]) \right\} dV \{U\} \\ & - \int_V \left\{ a[N_{,x}]^T [N_{,y}] + b([N_{,y}]^T [N_{,x}]) \right\} dV \{V\} - \int_V \left\{ a[N_{,x}]^T [N_{,z}] + b[N_{,z}]^T [N_{,x}] \right\} dV \{W\} \\ & + \int_V [N]^T \{X\} dV = 0 \end{aligned}$$

## Equilibrium Eqn's in Y-dir.

$$\begin{aligned}
 & - \int_V \left\{ D [N_{,y}]^T [N_{,y}] + b \left( [N_{,z}]^T [N_{,z}] + [N_{,x}]^T [N_{,x}] \right) \right\} dV \{V\} \\
 & - \int_V \left\{ a [N_{,y}]^T [N_{,x}] + b \left( [N_{,x}]^T [N_{,y}] \right) \right\} dV \{U\} - \int_V \left\{ a [N_{,y}]^T [N_{,z}] + b [N_{,z}]^T [N_{,y}] \right\} dV \{W\} \\
 & + \int_V [N]^T \{Y\} dV = 0
 \end{aligned}$$

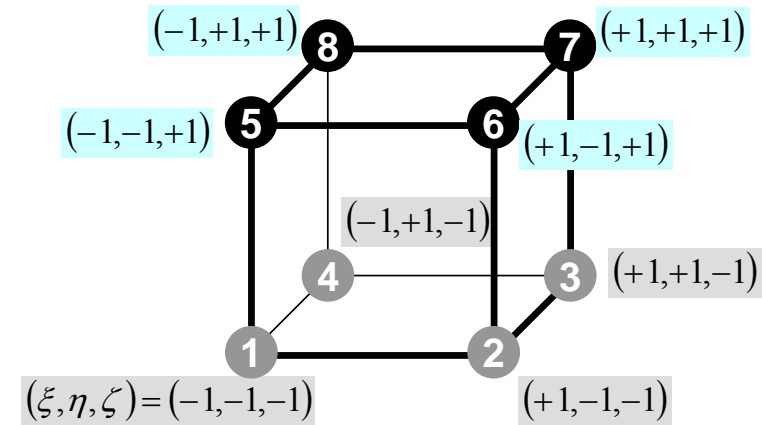
## Equilibrium Eqn's in Z-dir.

$$\begin{aligned}
 & - \int_V \left\{ D [N_{,z}]^T [N_{,z}] + b \left( [N_{,x}]^T [N_{,x}] + [N_{,y}]^T [N_{,y}] \right) \right\} dV \{W\} \\
 & - \int_V \left\{ a [N_{,z}]^T [N_{,x}] + b \left( [N_{,x}]^T [N_{,z}] \right) \right\} dV \{U\} - \int_V \left\{ a [N_{,z}]^T [N_{,y}] + b [N_{,y}]^T [N_{,z}] \right\} dV \{V\} \\
 & + \int_V [N]^T \{Z\} dV = 0
 \end{aligned}$$

# Elem. Matrix: $i$ - $j$ component, $X$ -dir (1/3)

$$\begin{bmatrix} a_{ij11} & a_{ij12} & a_{ij13} \\ a_{ij21} & a_{ij22} & a_{ij23} \\ a_{ij31} & a_{ij32} & a_{ij33} \end{bmatrix} \begin{bmatrix} u \\ v \\ w \end{bmatrix} \quad (i, j = 1 \dots 8)$$

$$valX=D; valA=a; valB=b$$



$$a_{ij11} = - \int_V \left\{ valX \cdot N_{i,x} \cdot N_{j,x} + valB \cdot (N_{i,y} \cdot N_{j,y} + N_{i,z} \cdot N_{j,z}) \right\} dV$$

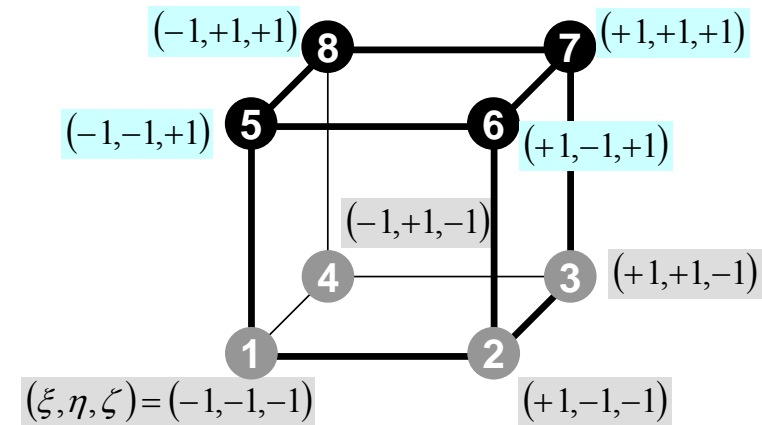
$$a_{ij12} = - \int_V \left\{ valA \cdot N_{i,x} \cdot N_{j,y} + valB \cdot N_{i,y} \cdot N_{j,x} \right\} dV$$

$$a_{ij13} = - \int_V \left\{ valA \cdot N_{i,x} \cdot N_{j,z} + valB \cdot N_{i,z} \cdot N_{j,x} \right\} dV$$

# Elem. Matrix: $i$ - $j$ component, $X$ -dir (1/3)

$$\begin{bmatrix} a_{ij11} & a_{ij12} & a_{ij13} \\ a_{ij21} & a_{ij22} & a_{ij23} \\ a_{ij31} & a_{ij32} & a_{ij33} \end{bmatrix} \begin{bmatrix} u \\ v \\ w \end{bmatrix} \quad (i, j = 1 \dots 8)$$

**$valX=D$ ;  $valA=a$ ;  $valB=b$**

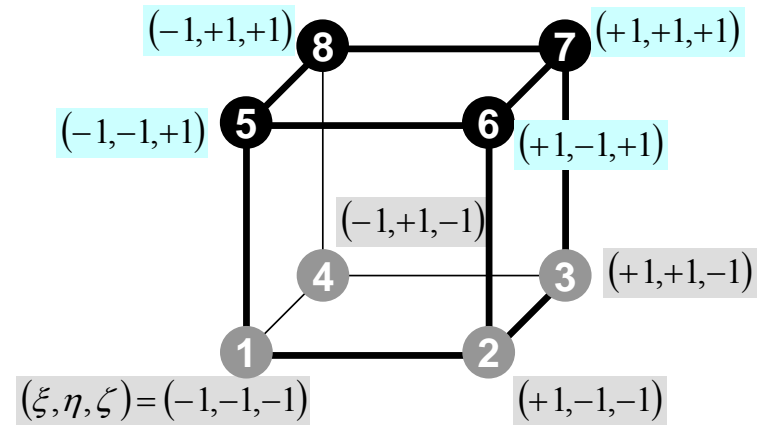


$$\begin{aligned} & - \int_V \left\{ D [N_{,x}]^T [N_{,x}] + b \left( [N_{,y}]^T [N_{,y}] + [N_{,z}]^T [N_{,z}] \right) \right\} dV \{U\} \\ & - \int_V \left\{ a [N_{,x}]^T [N_{,y}] + b \left( [N_{,y}]^T [N_{,x}] \right) \right\} dV \{V\} \\ & - \int_V \left\{ a [N_{,x}]^T [N_{,z}] + b [N_{,z}]^T [N_{,x}] \right\} dV \{W\} \end{aligned}$$

# Elem. Matrix: $i$ - $j$ component, $Y$ -dir (2/3)

$$\begin{bmatrix} a_{ij11} & a_{ij12} & a_{ij13} \\ a_{ij21} & a_{ij22} & a_{ij23} \\ a_{ij31} & a_{ij32} & a_{ij33} \end{bmatrix} \begin{bmatrix} u \\ v \\ w \end{bmatrix} \quad (i, j = 1 \dots 8)$$

$$\text{val}X=D; \text{val}A=a; \text{val}B=b$$



$$a_{ij21} = - \int_V \{ \text{val}A \cdot N_{i,y} \cdot N_{j,x} + \text{val}B \cdot N_{i,x} \cdot N_{j,y} \} dV$$

$$a_{ij22} = - \int_V \{ \text{val}X \cdot N_{i,y} \cdot N_{j,y} + \text{val}B \cdot (N_{i,z} \cdot N_{j,z} + N_{i,x} \cdot N_{j,x}) \} dV$$

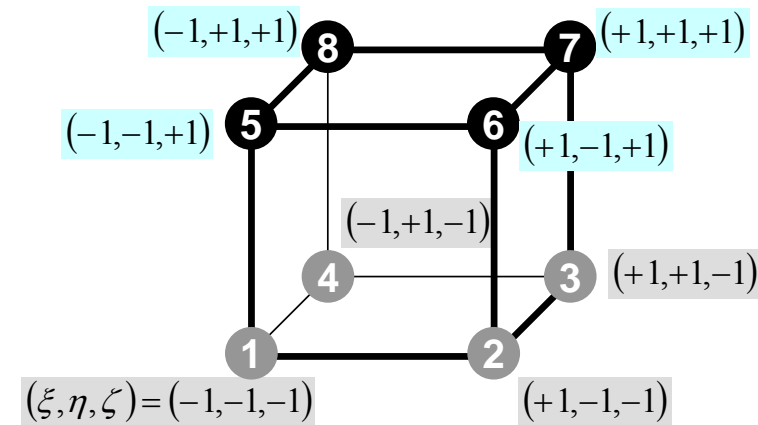
$$a_{ij23} = - \int_V \{ \text{val}A \cdot N_{i,y} \cdot N_{j,z} + \text{val}B \cdot N_{i,z} \cdot N_{j,y} \} dV$$



# Elem. Matrix: $i$ - $j$ component, $Y$ -dir (2/3)

$$\begin{bmatrix} a_{ij11} & a_{ij12} & a_{ij13} \\ a_{ij21} & a_{ij22} & a_{ij23} \\ a_{ij31} & a_{ij32} & a_{ij33} \end{bmatrix} \begin{bmatrix} u \\ v \\ w \end{bmatrix} \quad (i, j = 1 \dots 8)$$

**$valX=D$ ;  $valA=a$ ;  $valB=b$**

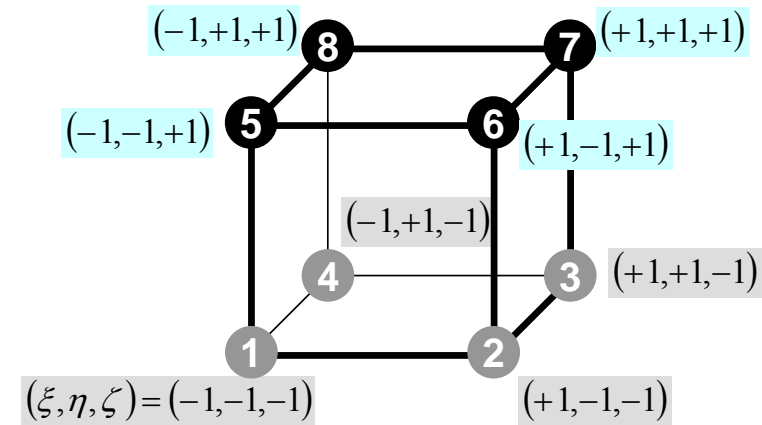


$$\begin{aligned} & - \int_V \left\{ a [N_{,y}]^T [N_{,x}] + b ([N_{,x}]^T [N_{,y}]) \right\} dV \{U\} \\ & - \int_V \left\{ D [N_{,y}]^T [N_{,y}] + b ([N_{,z}]^T [N_{,z}] + [N_{,x}]^T [N_{,x}]) \right\} dV \{V\} \\ & - \int_V \left\{ a [N_{,y}]^T [N_{,z}] + b [N_{,z}]^T [N_{,y}] \right\} dV \{W\} \end{aligned}$$

# Elem. Matrix: $i$ - $j$ component, $Z$ -dir (3/3)

$$\begin{bmatrix} a_{ij11} & a_{ij12} & a_{ij13} \\ a_{ij21} & a_{ij22} & a_{ij23} \\ a_{ij31} & a_{ij32} & a_{ij33} \end{bmatrix} \begin{bmatrix} u \\ v \\ w \end{bmatrix} \quad (i, j = 1 \dots 8)$$

$$\text{valX}=D; \text{valA}=a; \text{valB}=b$$



$$a_{ij31} = - \int_V \{ \text{valA} \cdot N_{i,z} \cdot N_{j,x} + \text{valB} \cdot N_{i,x} \cdot N_{j,z} \} dV$$

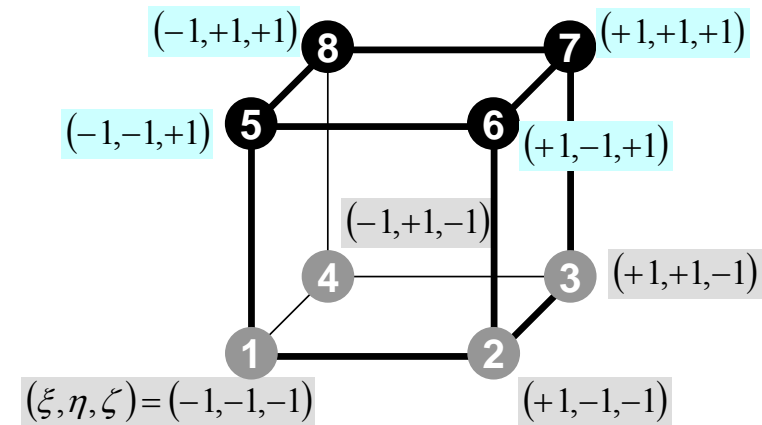
$$a_{ij32} = - \int_V \{ \text{valA} \cdot N_{i,z} \cdot N_{j,y} + \text{valB} \cdot N_{i,y} \cdot N_{j,z} \} dV$$

$$a_{ij33} = - \int_V \{ \text{valD} \cdot N_{i,z} \cdot N_{j,z} + \text{valB} \cdot (N_{i,x} \cdot N_{j,x} + N_{i,y} \cdot N_{j,y}) \} dV$$

# Elem. Matrix: $i$ - $j$ component, $Z$ -dir (3/3)

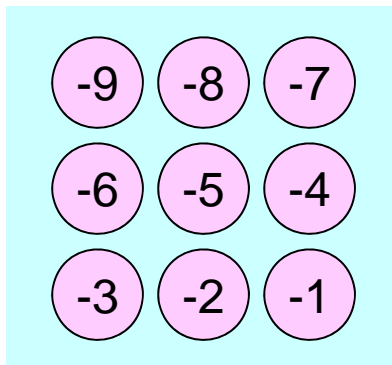
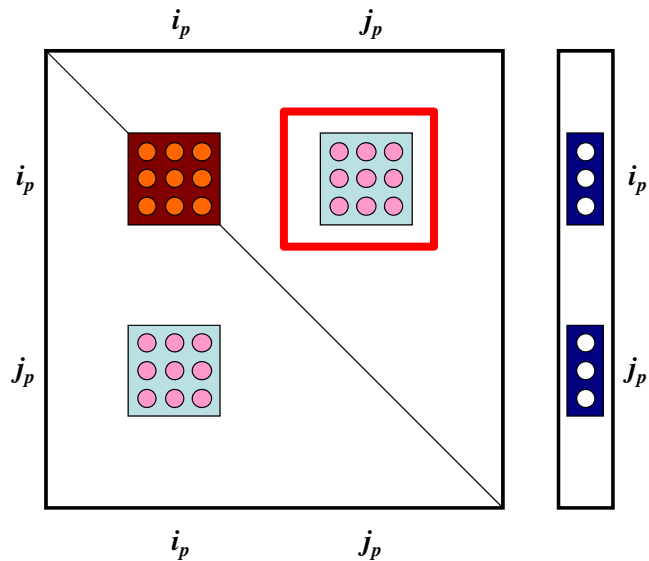
$$\begin{bmatrix} a_{ij11} & a_{ij12} & a_{ij13} \\ a_{ij21} & a_{ij22} & a_{ij23} \\ a_{ij31} & a_{ij32} & a_{ij33} \end{bmatrix} \begin{bmatrix} u \\ v \\ w \end{bmatrix} \quad (i, j = 1 \dots 8)$$

**$valX=D$ ;  $valA=a$ ;  $valB=b$**



$$\begin{aligned} & - \int_V \left\{ a [N_{,z}]^T [N_{,x}] + b ([N_{,x}]^T [N_{,z}]) \right\} dV \{U\} \\ & - \int_V \left\{ a [N_{,z}]^T [N_{,y}] + b [N_{,y}]^T [N_{,z}] \right\} dV \{V\} \\ & - \int_V \left\{ D [N_{,z}]^T [N_{,z}] + b ([N_{,x}]^T [N_{,x}] + [N_{,y}]^T [N_{,y}]) \right\} dV \{W\} \end{aligned}$$

# MAT\_ASS\_MAIN (7/7)



```

for (icel=0; icel<ICELTOT; icel++) {
    for (ie=0; ie<8; ie++) {
        ip=nodLOCAL[ie];
        for (je=0; je<8; je++) {
            jp=nodLOCAL[je];
            ...
            if (jp > ip) {
                AU[9*kk-9] += a11;
                AU[9*kk-8] += a12;
                AU[9*kk-7] += a13;
                AU[9*kk-6] += a21;
                AU[9*kk-5] += a22;
                AU[9*kk-4] += a23;
                AU[9*kk-3] += a31;
                AU[9*kk-2] += a32;
                AU[9*kk-1] += a33;
            }
            if (jp < ip) {
                AL[9*kk-9] += a11;
                AL[9*kk-8] += a12;
                AL[9*kk-7] += a13;
                AL[9*kk-6] += a21;
                AL[9*kk-5] += a22;
                AL[9*kk-4] += a23;
                AL[9*kk-3] += a31;
                AL[9*kk-2] += a32;
                AL[9*kk-1] += a33;
            }
            ...
        }
    }
}

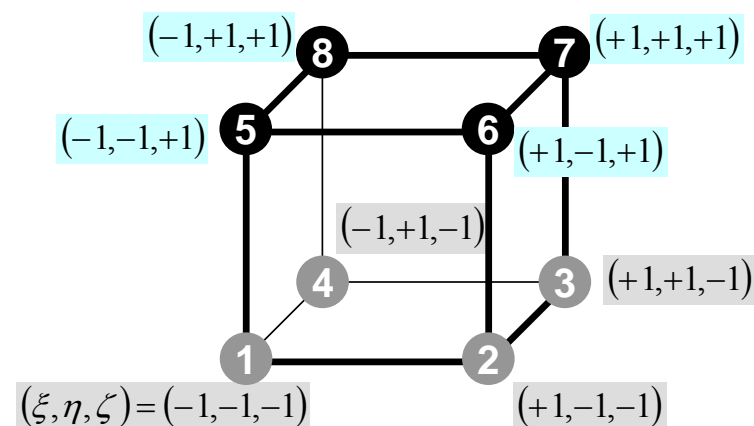
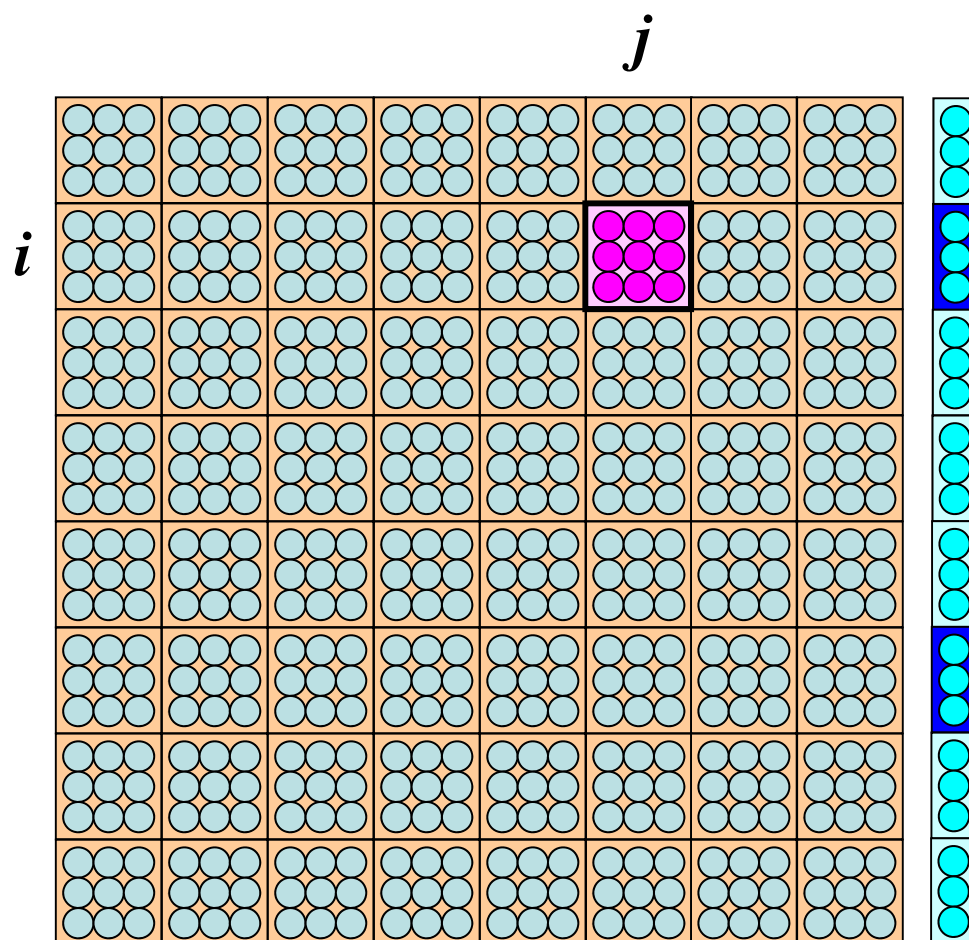
```

Element Matrix ( $i_e \sim j_e$ ): Local ID  
 Global Matrix ( $i_p \sim j_p$ ): Global ID

kk: address in "itemU", "itemL"  
 starting from "0"

# Element Matrix: $24 \times 24$

$(u, v, w)$  components on each node are physically strongly-coupled: these three components are treated in block-wise manner:  $8 \times 8$  matrix



$$\begin{bmatrix} a_{i_e j_e 11} & a_{i_e j_e 12} & a_{i_e j_e 13} \\ a_{i_e j_e 21} & a_{i_e j_e 22} & a_{i_e j_e 23} \\ a_{i_e j_e 31} & a_{i_e j_e 32} & a_{i_e j_e 33} \end{bmatrix} (i_e, j_e = 1 \dots 8)$$

# MAT\_ASS\_MAIN (7/7)

```

for (icel=0; icel<ICELTOT; icel++) {
    for (ie=0; ie<8; ie++) {
        ip=nodLOCAL[ie];
        for (je=0; je<8; je++) {
            jp=nodLOCAL[je];
            ...
            if (jp > ip) {
                AU[9*kk] +=a11;
                AU[9*kk+1] +=a12;
                AU[9*kk+2] +=a13;
                AU[9*kk+3] +=a21;
                AU[9*kk+4] +=a22;
                AU[9*kk+5] +=a23;
                AU[9*kk+6] +=a31;
                AU[9*kk+7] +=a32;
                AU[9*kk+8] +=a33;}

            if (jp < ip) {
                AL[9*kk] +=a11;
                AL[9*kk+1] +=a12;
                AL[9*kk+2] +=a13;
                AL[9*kk+3] +=a21;
                AL[9*kk+4] +=a22;
                AL[9*kk+5] +=a23;
                AL[9*kk+6] +=a31;
                AL[9*kk+7] +=a32;
                AL[9*kk+8] +=a33;}

            if (jp == ip) {
                D[9*ip] +=a11;
                D[9*ip+1] +=a12;
                D[9*ip+2] +=a13;
                D[9*ip+3] +=a21;
                D[9*ip+4] +=a22;
                D[9*ip+5] +=a23;
                D[9*ip+6] +=a31;
                D[9*ip+7] +=a32;
                D[9*ip+8] +=a33; }

            ...
        }
    }
}

```

# MAT\_ASS\_BC: Overview

```
do i= 1, N      Loop for Nodes
  "Mark" nodes where Dirichlet B.C. are applied (IWKX)
enddo
```

```
do i= 1, N      Loop for Nodes
  if (IWKX(i,1).eq.1) then  if "marked" nodes
    corresponding components of RHS (B), Diagonal Block (D) are corrected (row, col.)
    do k= indexL(i-1)+1, indexL(i)  Lower Triangular Block
      corresponding comp. of non-zero off-diagonal (lower-triangular) blocks (AL) are corrected
    enddo
    do k= indexU(i-1)+1, indexU(i)  Upper Triangular Block
      corresponding comp. of non-zero off-diagonal (upper-triangular) blocks (AU) are corrected
    enddo
  endif
enddo
```

```
do i= 1, N      節点ループ
  do k= indexL(i-1)+1, indexL(i)      Lower Triangular Block
    if (IWKX(itemL(k),1).eq.1) then  if corresponding node (off-diagonal block) is "marked"
      corresponding components of RHS and AL are corrected (col.)
    endif
  enddo
  do k= indexU(i-1)+1, indexU(i)      Upper Triangular Block
    if (IWKX(itemU(k),1).eq.1) then  if corresponding node (off-diagonal block) is "marked"
      corresponding components of RHS and AU are corrected (col.)
    endif
  enddo
enddo
```

# MAT\_ASS\_BC (1/9)

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "pfem_util.h"
#include "allocate.h"
extern FILE *fp_log;
void MAT_ASS_BC()
{
    int i, j, k, in, ib, ib0, icel;
    int in1, in2, in3, in4, in5, in6, in7, in8;
    int iq1, iq2, iq3, iq4, iq5, iq6, iq7, iq8;
    int iS, iE;
    double STRESS, VAL;

    IWKX=(KINT**) allocate_matrix(sizeof(KINT), N, 2);
    for (i=0; i<N; i++) for (j=0; j<2; j++) IWKX[i][j]=0;
```



# MAT\_ASS\_BC (2/9)

```

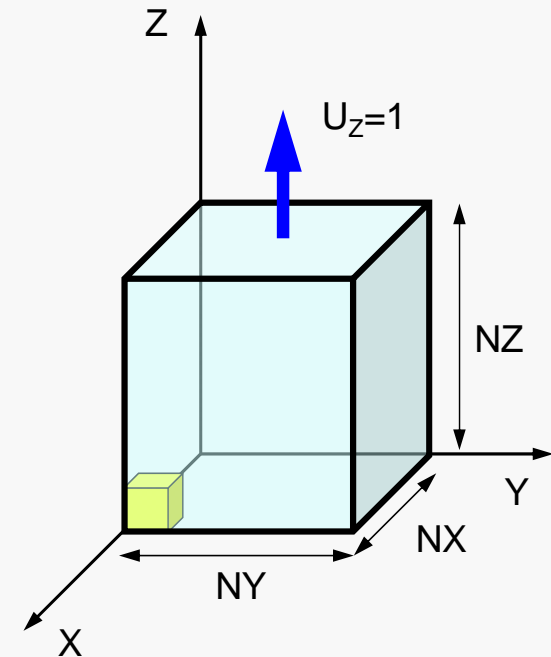
/**
Z=Zmax
**/
for (in=0; in<N; in++) IWKX[in][0]=0;

ib0=-1;
for ( ib0=0; ib0<NODGRPtot; ib0++) {
    if ( strcmp(NODGRP_NAME[ib0].name, "Zmax") == 0 ) break;
}

for ( ib=NODGRP_INDEX[ib0]; ib<NODGRP_INDEX[ib0+1]; ib++) {
    in=NODGRP_ITEM[ib];
    IWKX[in-1][0]=1;
}

for (in=0; in<N; in++) {
    if ( IWKX[in][0] == 1 ) {
        B[3*in] = B[3*in] - D[9*in+2]*1.e0;
        B[3*in+1] = B[3*in+1] - D[9*in+5]*1.e0;
        D[9*in+2] = 0.e0;
        D[9*in+5] = 0.e0;
        D[9*in+6] = 0.e0;
        D[9*in+7] = 0.e0;
        D[9*in+8] = 1.e0;
        B[3*in+2] = 1.e0;
        iS= indexL[in];
        iE= indexL[in+1];
        for (k=iS; k<iE; k++) {
            AL[9*k+6] = 0.e0;
            AL[9*k+7] = 0.e0;
            AL[9*k+8] = 0.e0;
        }
        iS= indexU[in];
        iE= indexU[in+1];
        for (k=iS; k<iE; k++) {
            AU[9*k+6] = 0.e0;
            AU[9*k+7] = 0.e0;
            AU[9*k+8] = 0.e0;
        }
    }
}
}

```



# MAT\_ASS\_BC (2/9)

```

/**
Z=Zmax
**/
for (in=0; in<N; in++) IWKX[in][0]=0;

ib0=-1;

for ( ib0=0; ib0<NODGRPtot; ib0++) {
    if ( strcmp(NODGRP_NAME[ib0].name, "Zmax") == 0 ) break;
}

for ( ib=NODGRP_INDEX[ib0]; ib<NODGRP_INDEX[ib0+1]; ib++) {
    in=NODGRP_ITEM[ib];
    IWKX[in-1][0]=1;
}

for (in=0; in<N; in++) {
    if ( IWKX[in][0] == 1 ) {
        B[3*in] = B[3*in] - D[9*in+2]*
        B[3*in+1] = B[3*in+1] - D[9*in+5]*
        D[9*in+2] = 0. e0;
        D[9*in+5] = 0. e0;
        D[9*in+6] = 0. e0;
        D[9*in+7] = 0. e0;
        D[9*in+8] = 1. e0;
        B[3*in+2] = 1. e0;
        iS= indexL[in];
        iE= indexL[in+1];
        for (k=iS; k<iE; k++) {
            AL[9*k+6] = 0. e0;
            AL[9*k+7] = 0. e0;
            AL[9*k+8] = 0. e0;
        }
        iS= indexU[in];
        iE= indexU[in+1];
        for (k=iS; k<iE; k++) {
            AU[9*k+6] = 0. e0;
            AU[9*k+7] = 0. e0;
            AU[9*k+8] = 0. e0;
        }
    }
}
}

```

If the node “in” is included in the node group “Zmax”

$IWKX[in-1][0] = 1$

# MAT\_ASS\_BC (2/9)

```

/**
**/
Z=Zmax
for (in=0; in<N; in++) IWKX[in][0]=0;

ib0=-1;
for ( ib0=0; ib0<NODGRPtot; ib0++) {
    if ( strcmp(NODGRP_NAME[ib0].name, "Zmax") == 0 ) break;
}

for ( ib=NODGRP_INDEX[ib0]; ib<NODGRP_INDEX[ib0+1]; ib++) {
    in=NODGRP_ITEM[ib];
    IWKX[in-1][0]=1;
}

for (in=0; in<N; in++) {
    if ( IWKX[in][0] == 1 ) {
        B[3*in] = B[3*in] - D[9*in+2]*1.e0;
        B[3*in+1] = B[3*in+1] - D[9*in+5]*1.e0;
        D[9*in+2] = 0.e0;
        D[9*in+5] = 0.e0;
        D[9*in+6] = 0.e0;
        D[9*in+7] = 0.e0;
        D[9*in+8] = 1.e0;
        B[3*in+2] = 1.e0;
        iS = indexL[in];
        iE = indexL[in+1];
        for (k=iS; k<iE; k++) {
            AL[9*k+6] = 0.e0;
            AL[9*k+7] = 0.e0;
            AL[9*k+8] = 0.e0;
        }
        iS = indexU[in];
        iE = indexU[in+1];
        for (k=iS; k<iE; k++) {
            AU[9*k+6] = 0.e0;
            AU[9*k+7] = 0.e0;
            AU[9*k+8] = 0.e0;
        }
    }
}

```

If the node “in” is included in “Zmax”, displacement in Z-direction is equal to 1. i.e.

$$B[3*in+2] = 1.0 \text{ (in= 0~N-1)}$$

In FORTRAN:

$$B[3*in-2] = 1.0 \text{ (in= 1, N)}$$

# MAT\_ASS\_BC (3/9)

```

for (in=0; in<N; in++) {
    iS= indexL[in];
    iE= indexL[in+1];
    for (k=iS; k<=iE; k++) {
        if (IWKX[itemL[k]][0] == 1 ) {
            B[3*in] = B[3*in] - AL[9*k+2]*1.e0;
            B[3*in+1] = B[3*in+1] - AL[9*k+5]*1.e0;
            B[3*in+2] = B[3*in+2] - AL[9*k+8]*1.e0;
            AL[9*k+2] = 0.e0;
            AL[9*k+5] = 0.e0;
            AL[9*k+8] = 0.e0;
        }
    }
    iS= indexU[in];
    iE= indexU[in+1];
    for (k=iS; k<=iE; k++) {
        if (IWKX[itemU[k]][0] == 1 ) {
            B[3*in] = B[3*in] - AU[9*k+2]*1.e0;
            B[3*in+1] = B[3*in+1] - AU[9*k+5]*1.e0;
            B[3*in+2] = B[3*in+2] - AU[9*k+8]*1.e0;
            AU[9*k+2] = 0.e0;
            AU[9*k+5] = 0.e0;
            AU[9*k+8] = 0.e0;
        }
    }
}

```

## 1D

(Linear) Equation at  $x=0$

$$u_I = 0 \text{ (or } u_o = 0)$$



- Only deforms in  $x$ -direction (displacement:  $u$ )
  - Uniform: Sectional Area  $A$ , Young's Modulus  $E$
  - Boundary Conditions (B.C.)
    - $x=0$  :  $u=0$  (fixed)
    - $x=x_{max}$  :  $F$  (axial force)
- Truss: NO bending deformation by G-force

## 1D

# Program: 1d.c (6/7)

## Boundary Conditions

```

/*
// +-----+
// | BOUNDARY conditions |
// +-----+
*/

/* X=Xmin */
i=0;
jS= Index[i];
AMat[jS]= 0.0;
Diag[i ]= 1.0;
Rhs [i ]= 0.0;

    for (k=0;k<NPLU;k++) {
        if (Item[k]==0) {AMat[k]=0.0;
        }}

/* X=Xmax */
i=N-1;
Rhs[i]= F;

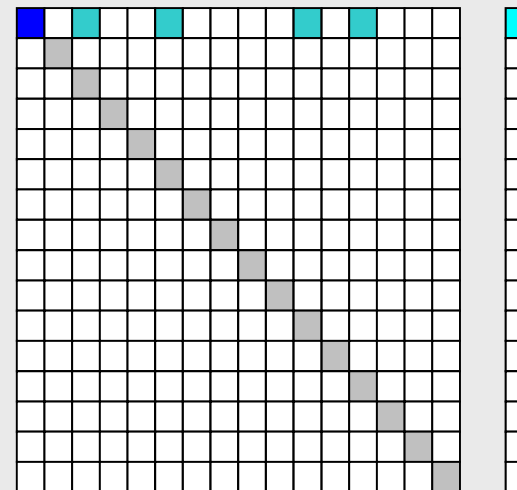
```

$$u_1=0$$

Diagonal Component=1

RHS=0

Off-Diagonal Components= 0.



## 1D

# Program: 1d.c (6/7)

## Boundary Conditions

```

/*
// +-----+
// | BOUNDARY conditions |
// +-----+
*/

/* X=Xmin */
i=0;
jS= Index[i];
AMat[jS]= 0.0;
Diag[i ]= 1.0;
Rhs [i ]= 0.0;

    for (k=0;k<NPLU;k++) {
        if (Item[k]==0) {AMat[k]=0.0;
        }}

/* X=Xmax */
i=N-1;
Rhs[i]= F;

```

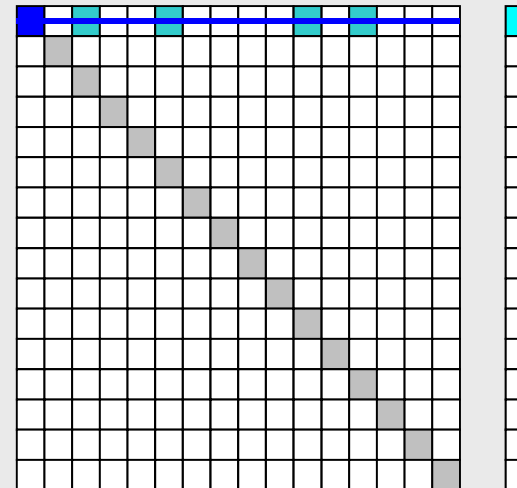
$$u_1=0$$

Diagonal Component=1

RHS=0

Off-Diagonal Components= 0.

Erase !



## 1D

# Program: 1d.c (6/7)

## Boundary Conditions

```

/*
// +-----+
// | BOUNDARY conditions |
// +-----+
*/

/* X=Xmin */
i=0;
jS= Index[i];
AMat[jS]= 0.0;
Diag[i ]= 1.0;
Rhs [i ]= 0.0;

    for (k=0;k<NPLU;k++) {
        if (Item[k]==0) {AMat[k]=0.0;
        }}

/* X=Xmax */
i=N-1;
Rhs[i]= F;

```

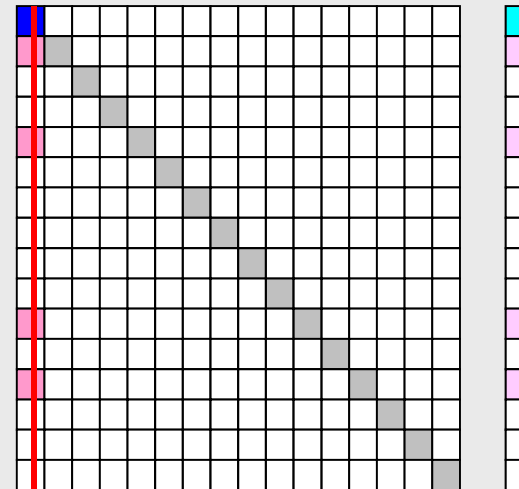
$$u_1=0$$

Diagonal Component=1

RHS=0

Off-Diagonal Components= 0.

### Elimination and Erase



Column components of boundary nodes (Dirichlet B.C.) are moved to RHS and eliminated for keeping symmetrical feature of the matrix (in this case just erase off-diagonal components)



## 1D

# Program: 1d.c (6/7)

## Boundary Conditions

```

/*
// +-----+
// | BOUNDARY conditions |
// +-----+
*/

/* X=Xmin */
i=0;
jS= Index[i];
AMat[jS]= 0.0;
Diag[i ]= 1.0;
Rhs [i ]= 0.0;

    for (k=0;k<NPLU;k++) {
        if (Item[k]==0) {AMat[k]=0.0;
        }}

/* X=Xmax */
i=N-1;
Rhs[i]= F;

```

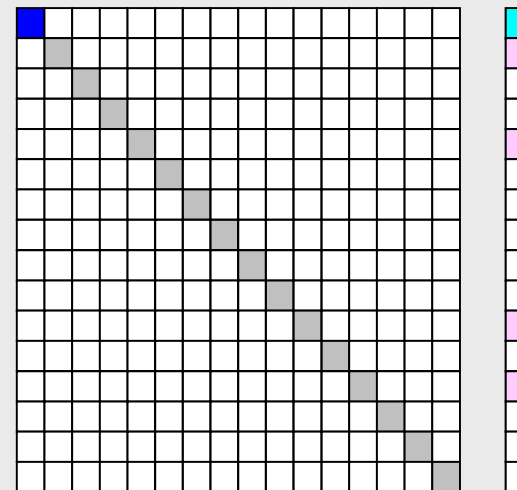
$$u_1=0$$

Diagonal Component=1

RHS=0

Off-Diagonal Components= 0.

### Elimination and Erase



Column components of boundary nodes (Dirichlet B.C.) are moved to RHS and eliminated for keeping symmetrical feature of the matrix (in this case just erase off-diagonal components)

## 1D

if  $u_1 \neq 0$

```
/*
// +-----+
// | BOUNDARY conditions |
// +-----+
*/
```

```
/* X=Xmin */
i=0;
jS= Index[i];
AMat[jS]= 0.0;
Diag[i ]= 1.0;
Rhs [i ]= Umin;
```

```
for (j=1; i<N; i++) {
  for (k=Index[j]; k<Index[j+1]; k++) {
    if (Item[k]==0) {
      Rhs [j]= Rhs[j] - Amat[k]*Umin;
      AMat[k]= 0.0;
    }
  }
}
```

Column components of boundary nodes (Dirichlet B.C.) are moved to RHS and eliminated for keeping symmetrical feature of the matrix.

$$Diag_j u_j + \sum_{k=Index[j]}^{Index[j+1]} Amat_k u_{Item[k]} = Rhs_j$$

## 1D

if  $u_1 \neq 0$

```
/*
// +-----+
// | BOUNDARY conditions |
// +-----+
*/
```

```
/* X=Xmin */
i=0;
jS= Index[i];
AMat[jS]= 0.0;
Diag[i ]= 1.0;
Rhs [i ]= Umin;
```

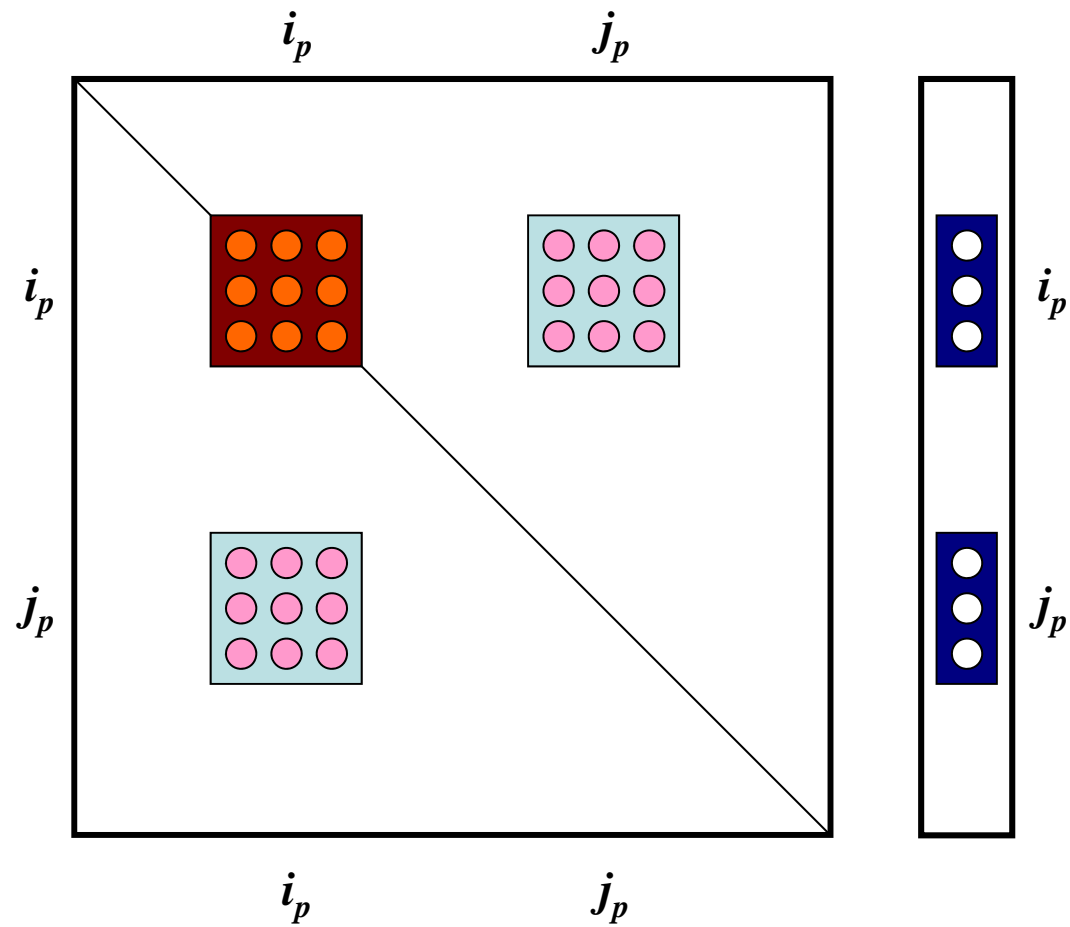
```
for (j=1; i<N; i++) {
  for (k=Index[j]; k<Index[j+1]; k++) {
    if (Item[k]==0) {
      Rhs [j]= Rhs[j] - Amat[k]*Umin;
      Amat[k]= 0.0;
    }
  }
}
```

Column components of boundary nodes (Dirichlet B.C.) are moved to RHS and eliminated for keeping symmetrical feature of the matrix.

$$Diag_j u_j + \sum_{k=Index[j], k \neq k_s}^{Index[j+1]} Amat_k u_{Item[k]}$$

$$= Rhs_j - Amat_{k_s} u_{Item[k_s]} = Rhs_j - Amat_{k_s} u_{\min} \quad \text{where } Item[k_s] = 0$$

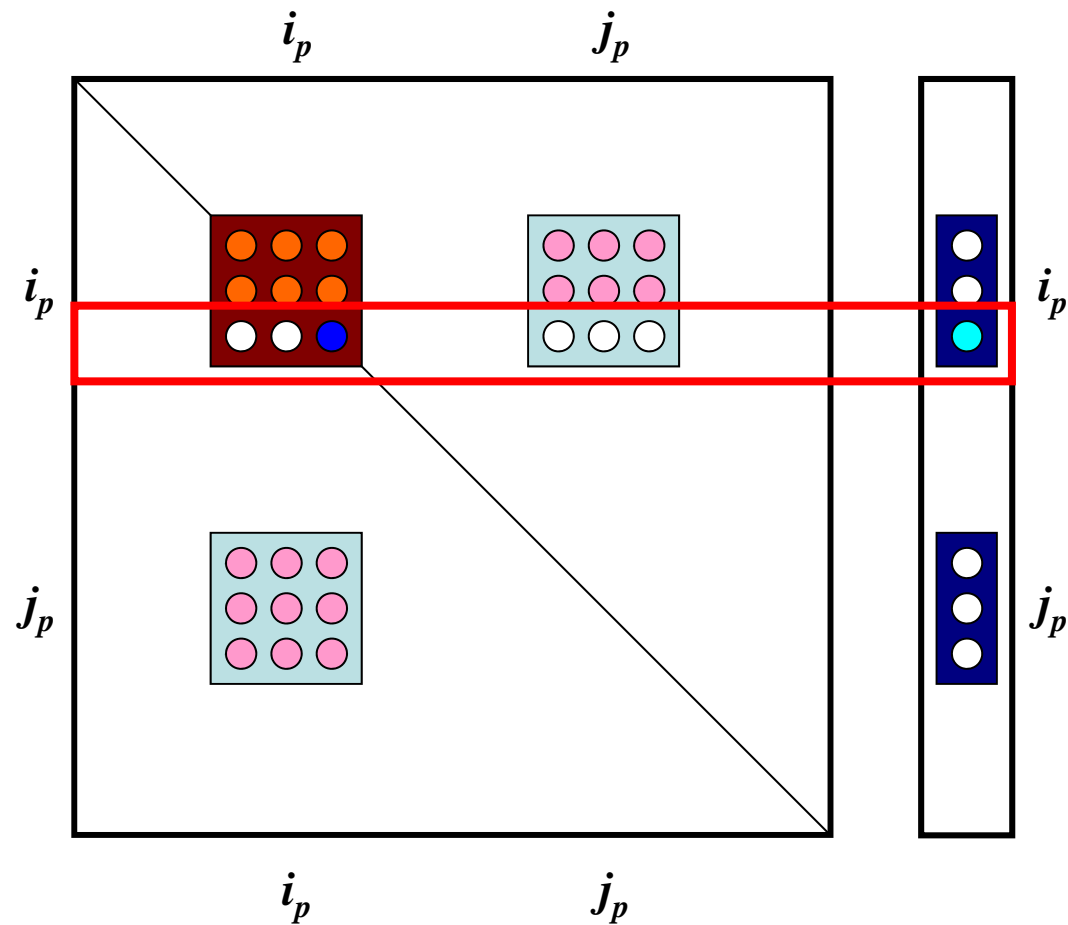
# Global Matrix



# Same Procedure

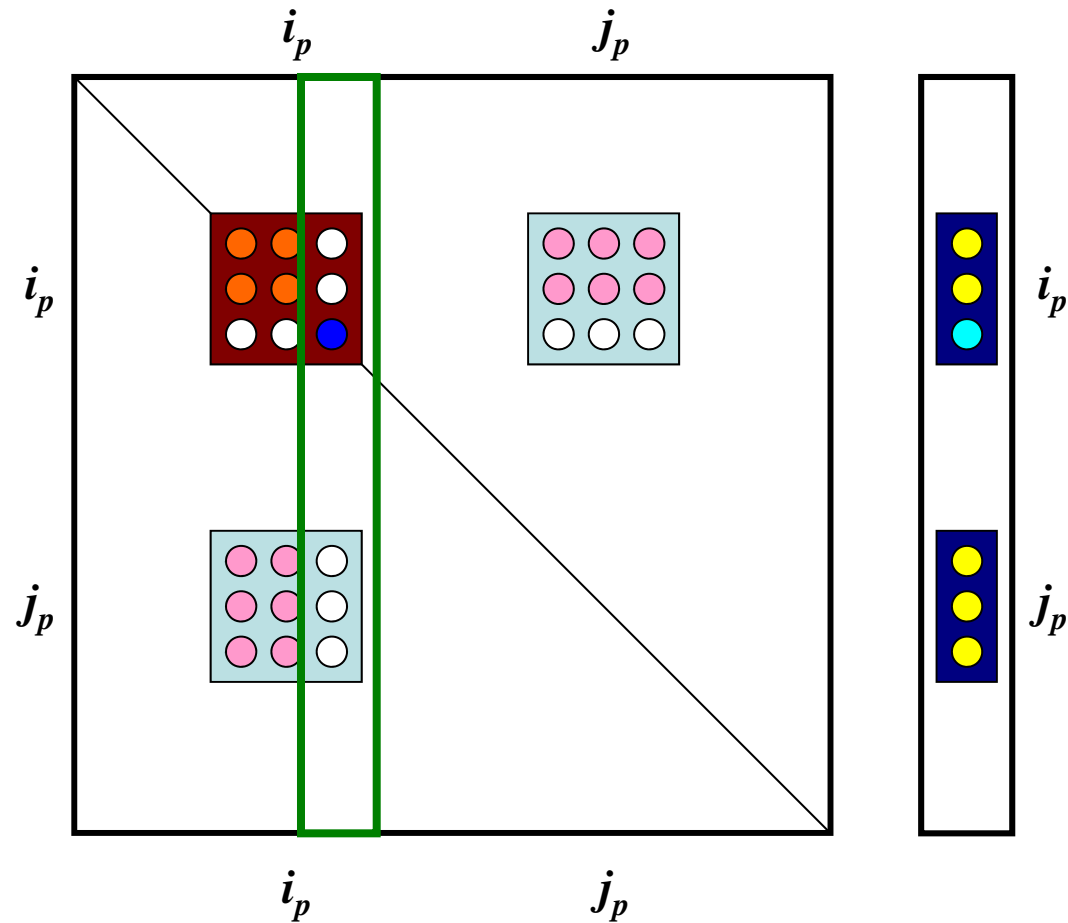
Corresponding Row:

Diag. Component=1, Other Comp.=0



# Same Procedure

Corresponding Column:  
Move to RHS, Off-Diag. Component=0



# MAT\_ASS\_BC (2/9)

```

/**
Z=Zmax
**/
for (in=0; in<N; in++) IWKX[in][0]=0;

ib0=-1;

for ( ib0=0; ib0<NODGRPtot; ib0++) {
    if ( strcmp(NODGRP_NAME[ib0].name, "Zmax") == 0 ) break;
}

for ( ib=NODGRP_INDEX[ib0]; ib<NODGRP_INDEX[ib0+1]; ib++) {
    in=NODGRP_ITEM[ib];
    IWKX[in-1][0]=1;
}

for (in=0; in<N; in++) {
    if ( IWKX[in][0] == 1 ) {
        B[3*in] = B[3*in] - D[9*in+2]*
        B[3*in+1] = B[3*in+1] - D[9*in+5]*
        D[9*in+2] = 0. e0;
        D[9*in+5] = 0. e0;
        D[9*in+6] = 0. e0;
        D[9*in+7] = 0. e0;
        D[9*in+8] = 1. e0;
        B[3*in+2] = 1. e0;
        iS= indexL[in];
        iE= indexL[in+1];
        for (k=iS; k<iE; k++) {
            AL[9*k+6] = 0. e0;
            AL[9*k+7] = 0. e0;
            AL[9*k+8] = 0. e0;
        }
        iS= indexU[in];
        iE= indexU[in+1];
        for (k=iS; k<iE; k++) {
            AU[9*k+6] = 0. e0;
            AU[9*k+7] = 0. e0;
            AU[9*k+8] = 0. e0;
        }
    }
}
}

```

If the node “in” is included in the node group “Zmax”

$IWKX[in-1][0] = 1$

# MAT\_ASS\_BC (2/9)

```

/**
Z=Zmax
**/
for (in=0; in<N; in++) IWKX[in][0]=0;

ib0=-1;
for ( ib0=0; ib0<NODGRPtot; ib0++) {
    if ( strcmp(NODGRP_NAME[ib0].name, "Zmax") == 0 ) break;
}

for ( ib=NODGRP_INDEX[ib0]; ib<NODGRP_INDEX[ib0+1]; ib++) {
    in=NODGRP_ITEM[ib];
    IWKX[in-1][0]=1;
}

```

```

for (in=0; in<N; in++) {
    if ( IWKX[in][0] == 1 ) {
        B[3*in] = B[3*in] - D[9*in+2]*1.e0;
        B[3*in+1] = B[3*in+1] - D[9*in+5]*1.e0;
        D[9*in+2] = 0.e0;
        D[9*in+5] = 0.e0;
        D[9*in+6] = 0.e0;
        D[9*in+7] = 0.e0;
        D[9*in+8] = 1.e0;
        B[3*in+2] = 1.e0;
        iS= indexL[in];
        iE= indexL[in+1];
        for (k=iS; k<iE; k++) {
            AL[9*k+6] = 0.e0;
            AL[9*k+7] = 0.e0;
            AL[9*k+8] = 0.e0;
        }
        iS= indexU[in];
        iE= indexU[in+1];
        for (k=iS; k<iE; k++) {
            AU[9*k+6] = 0.e0;
            AU[9*k+7] = 0.e0;
            AU[9*k+8] = 0.e0;
        }
    }
}

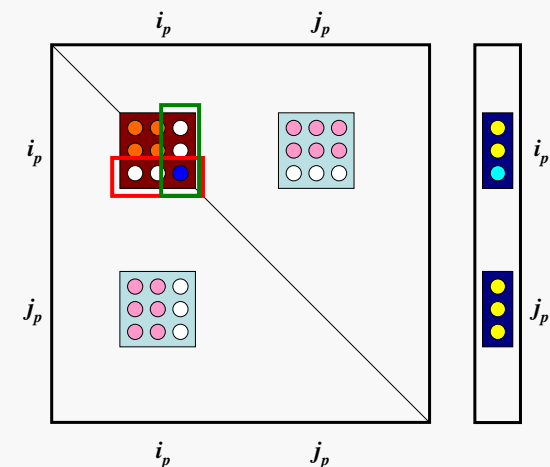
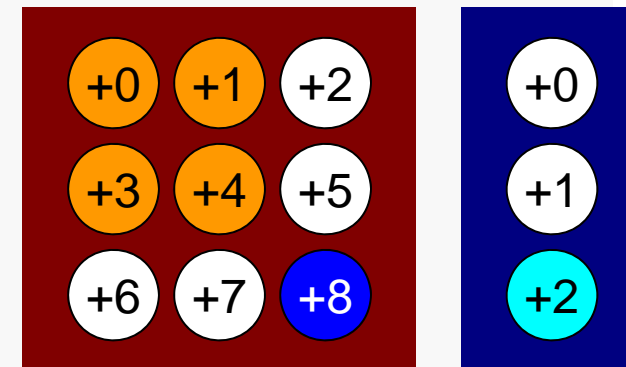
```

Modify:

$B[3*in]$ ,  $B[3*in+1]$

Then, clear:

$D[9*in+6]$ ,  $D[9*in+7]$





# MAT\_ASS\_BC (2/9)

```

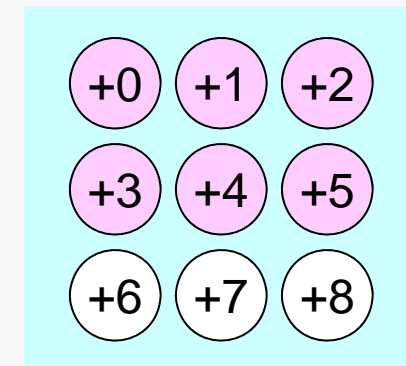
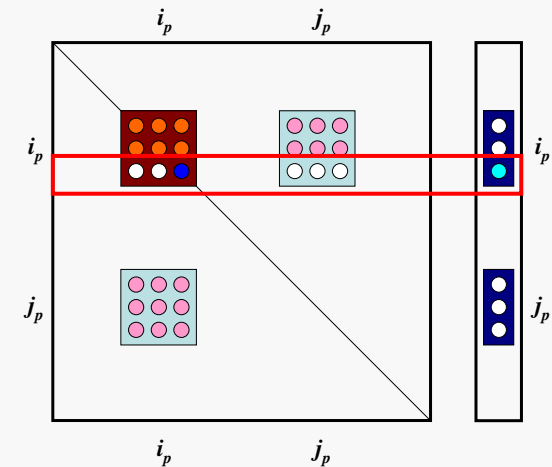
/**
**/
Z=Zmax
for (in=0; in<N; in++) IWKX[in][0]=0;

ib0=-1;
for ( ib0=0; ib0<NODGRPtot; ib0++) {
    if ( strcmp(NODGRP_NAME[ib0].name, "Zmax") == 0 ) break;
}

for ( ib=NODGRP_INDEX[ib0]; ib<NODGRP_INDEX[ib0+1]; ib++) {
    in=NODGRP_ITEM[ib];
    IWKX[in-1][0]=1;
}

for (in=0; in<N; in++) {
    if ( IWKX[in][0] == 1 ) {
        B[3*in] = B[3*in] - D[9*in+2]*1. e0;
        B[3*in+1] = B[3*in+1] - D[9*in+5]*1. e0;
        D[9*in+2] = 0. e0;
        D[9*in+5] = 0. e0;
        D[9*in+6] = 0. e0;
        D[9*in+7] = 0. e0;
        D[9*in+8] = 1. e0;
        B[3*in+2] = 1. e0;
        iS= indexL[in];
        iE= indexL[in+1];
        for (k=iS; k<iE; k++) {
            AL[9*k+6] = 0. e0;
            AL[9*k+7] = 0. e0;
            AL[9*k+8] = 0. e0;
        }
        iS= indexU[in];
        iE= indexU[in+1];
        for (k=iS; k<iE; k++) {
            AU[9*k+6] = 0. e0;
            AU[9*k+7] = 0. e0;
            AU[9*k+8] = 0. e0;
        }
    }
}
}

```



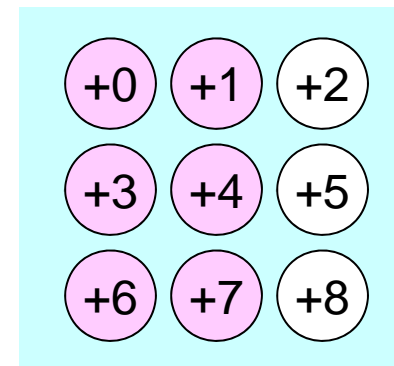
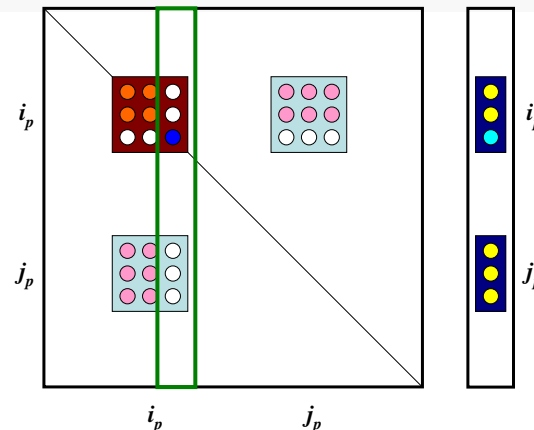
# MAT\_ASS\_BC (3/9)

```

for (in=0; in<N; in++) {
    iS= indexL[in];
    iE= indexL[in+1];
    for (k=iS; k<iE; k++) {
        if (IWKX[itemL[k]][0] == 1 ) {
            B[3*in] = B[3*in] - AL[9*k+2]*1.e0;
            B[3*in+1] = B[3*in+1] - AL[9*k+5]*1.e0;
            B[3*in+2] = B[3*in+2] - AL[9*k+8]*1.e0;
            AL[9*k+2] = 0.e0;
            AL[9*k+5] = 0.e0;
            AL[9*k+8] = 0.e0;
        }
    }
    iS= indexU[in];
    iE= indexU[in+1];
    for (k=iS; k<iE; k++) {
        if (IWKX[itemU[k]][0] == 1 ) {
            B[3*in] = B[3*in] - AU[9*k+2]*1.e0;
            B[3*in+1] = B[3*in+1] - AU[9*k+5]*1.e0;
            B[3*in+2] = B[3*in+2] - AU[9*k+8]*1.e0;
            AU[9*k+2] = 0.e0;
            AU[9*k+5] = 0.e0;
            AU[9*k+8] = 0.e0;
        }
    }
}

```

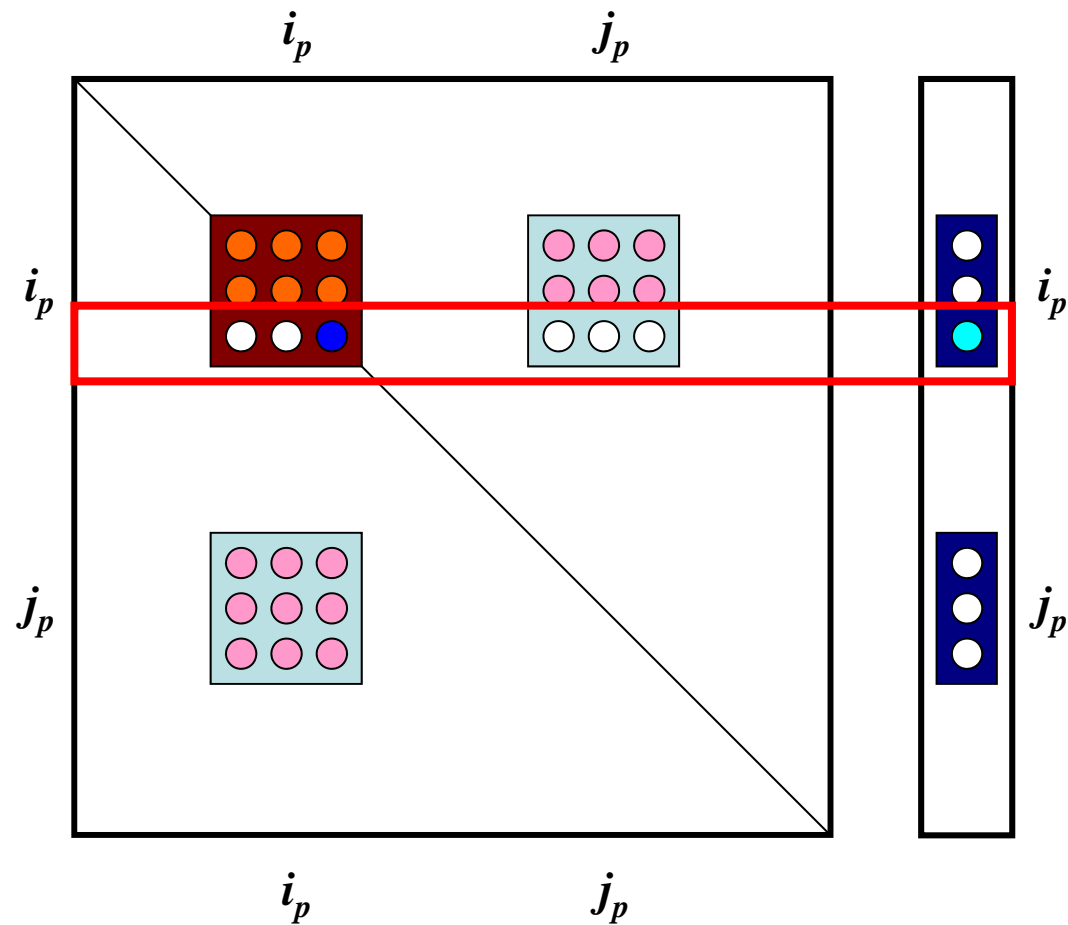
Modify RHS,  
then clear AL and AU



# $w=0@Z=Z_{min}$

Corresponding Row:

Diag. Component=1, Other Comp.=0



# MAT\_ASS\_BC (4/9)

```

/**
**/
Z=Zmin
for (in=0; in<N; in++) IWKX[in][0]=0;

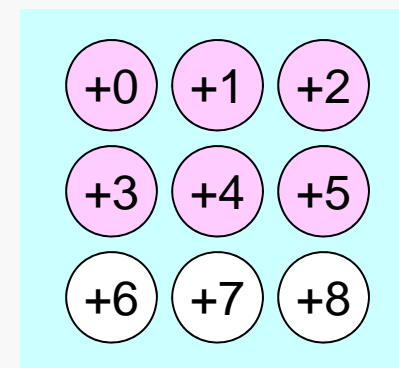
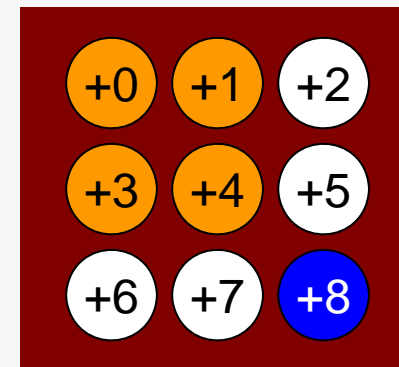
ib0=-1;
for ( ib0=0; ib0<NODGRPtot; ib0++) {
    if ( strcmp(NODGRP_NAME[ib0].name, "Zmin") == 0 ) break;
}

for ( ib=NODGRP_INDEX[ib0]; ib<NODGRP_INDEX[ib0+1]; ib++) {
    in=NODGRP_ITEM[ib];
    IWKX[in-1][0]=1;
}

for (in=0; in<N; in++) {
    if ( IWKX[in][0] == 1 ) {
        D[9*in+2]= 0. e0;
        D[9*in+5]= 0. e0;
        D[9*in+6]= 0. e0;
        D[9*in+7]= 0. e0;
        D[9*in+8]= 1. e0;
        B[3*in+2]= 0. e0;
        iS= indexL[in];
        iE= indexL[in+1];
        for (k=iS; k<iE; k++) {
            AL[9*k+6]= 0. e0;
            AL[9*k+7]= 0. e0;
            AL[9*k+8]= 0. e0;
        }
        iS= indexU[in];
        iE= indexU[in+1];
        for (k=iS; k<iE; k++) {
            AU[9*k+6]= 0. e0;
            AU[9*k+7]= 0. e0;
            AU[9*k+8]= 0. e0;
        }
    }
}

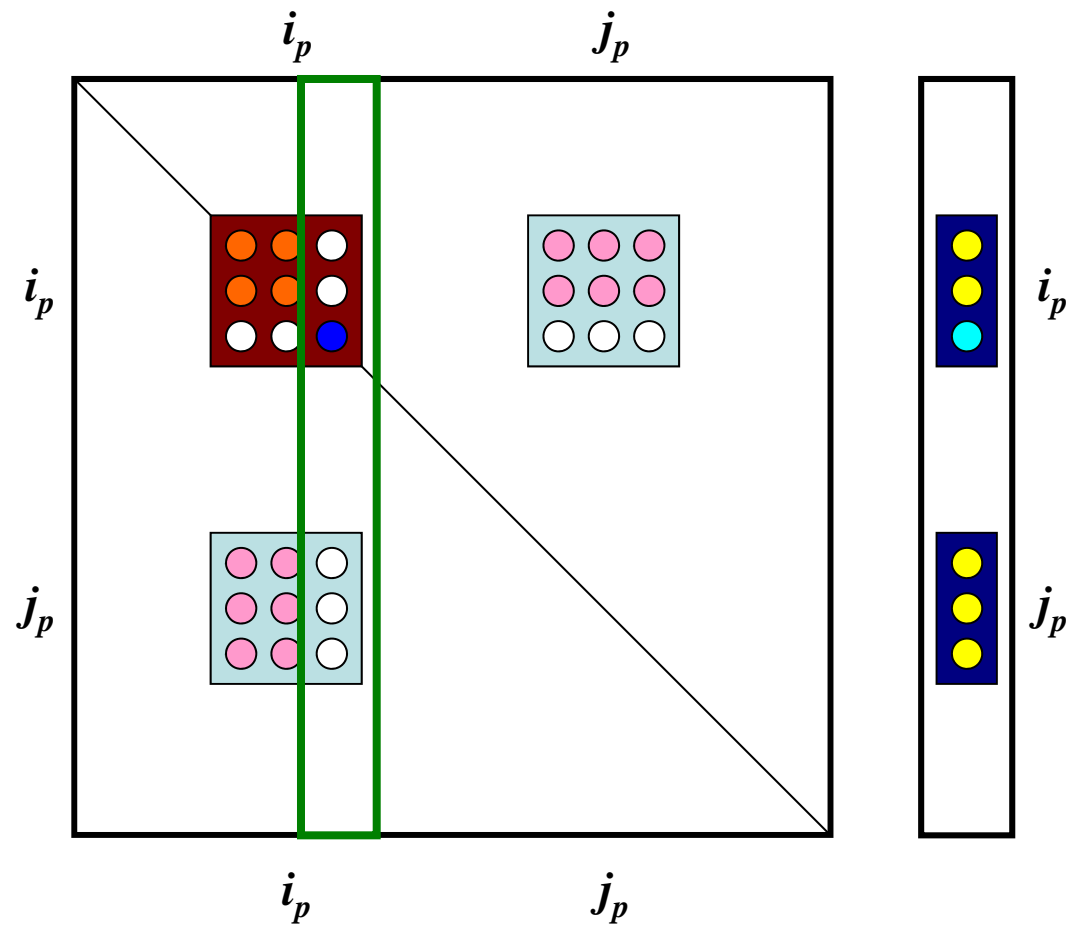
```

w=0@Zmin



# $w=0@Z=Z_{min}$

Corresponding Column:  
Move to RHS, Off-Diag. Component=0



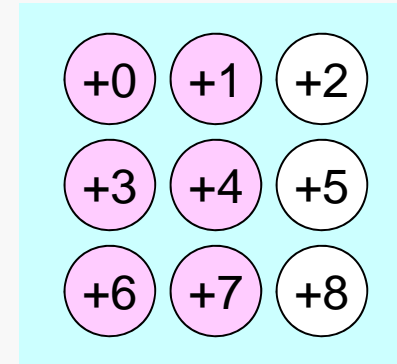
# MAT\_ASS\_BC (5/9)

```

for (in=0; in<N; in++) {
    iS= indexL[in];
    iE= indexL[in+1];
    for (k=iS; k<iE; k++) {
        if (IWKX[itemL[k]][0] == 1 ) {
            AL[9*k+2]= 0. e0;
            AL[9*k+5]= 0. e0;
            AL[9*k+8]= 0. e0;
        }
    }
    iS= indexU[in];
    iE= indexU[in+1];
    for (k=iS; k<iE; k++) {
        if (IWKX[itemU[k]][0] == 1 ) {
            AU[9*k+2]= 0. e0;
            AU[9*k+5]= 0. e0;
            AU[9*k+8]= 0. e0;
        }
    }
}

```

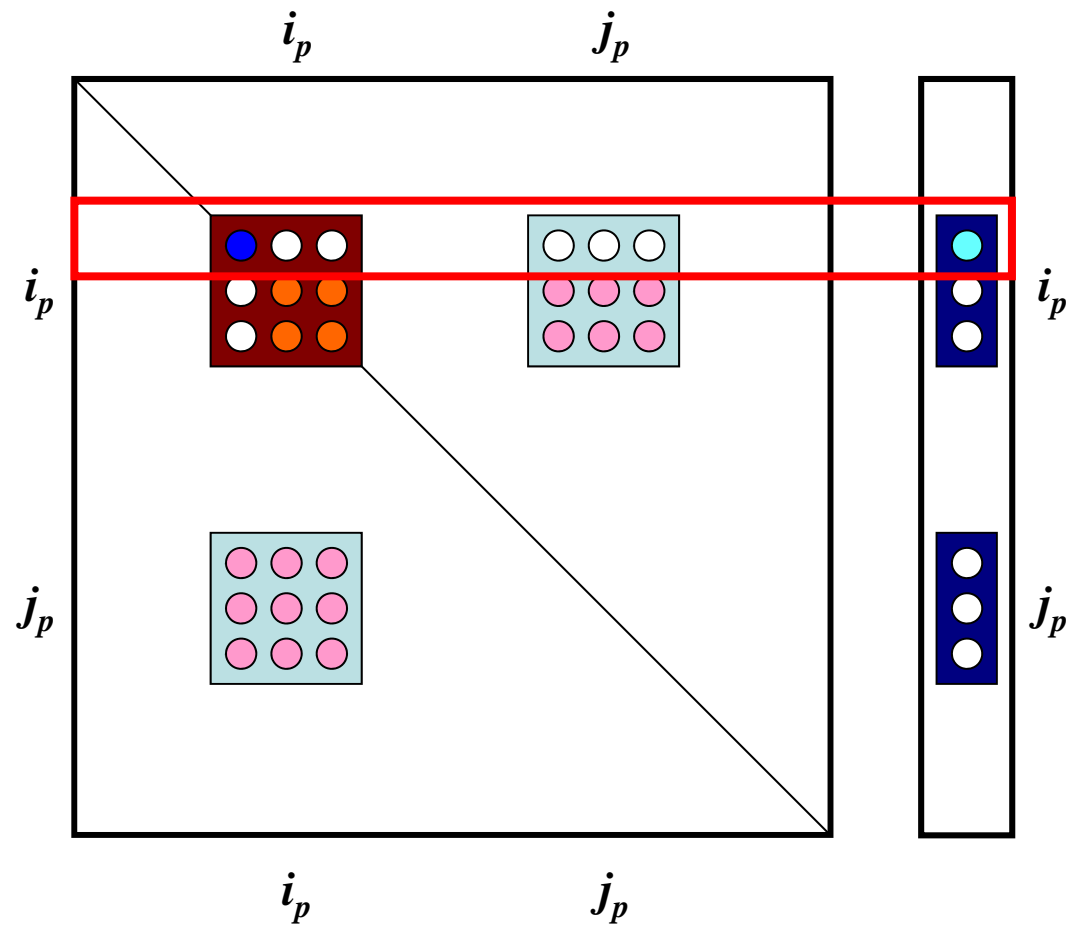
w=0@Zmin



# $u=0 @ X=X_{min}$

Corresponding Row:

Diag. Component=1, Other Comp.=0



# MAT\_ASS\_BC (6/9)

```

/**
X=Xmin
**/
for (in=0; in<N; in++) IWKX[in][0]=0;

ib0=-1;
for ( ib0=0; ib0<NODGRPtot; ib0++) {
    if ( strcmp(NODGRP_NAME[ib0].name, "Xmin") == 0 ) break;
}

for ( ib=NODGRP_INDEX[ib0]; ib<NODGRP_INDEX[ib0+1]; ib++) {
    in=NODGRP_ITEM[ib];
    IWKX[in-1][0]=1;
}

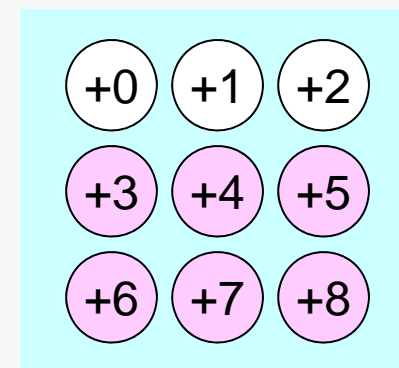
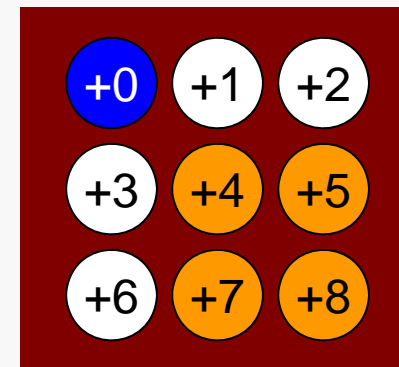
for (in=0; in<N; in++) {
    if ( IWKX[in][0] == 1 ) {
        D[9*in] = 1. e0;
        D[9*in+1] = 0. e0;
        D[9*in+2] = 0. e0;
        D[9*in+3] = 0. e0;
        D[9*in+6] = 0. e0;
        B[3*in] = 0. e0;

        iS= indexL[in];
        iE= indexL[in+1];
        for (k=iS; k<iE; k++) {
            AL[9*k] = 0. e0;
            AL[9*k+1] = 0. e0;
            AL[9*k+2] = 0. e0;
        }

        iS= indexU[in];
        iE= indexU[in+1];
        for (k=iS; k<iE; k++) {
            AU[9*k] = 0. e0;
            AU[9*k+1] = 0. e0;
            AU[9*k+2] = 0. e0;
        }
    }
}

```

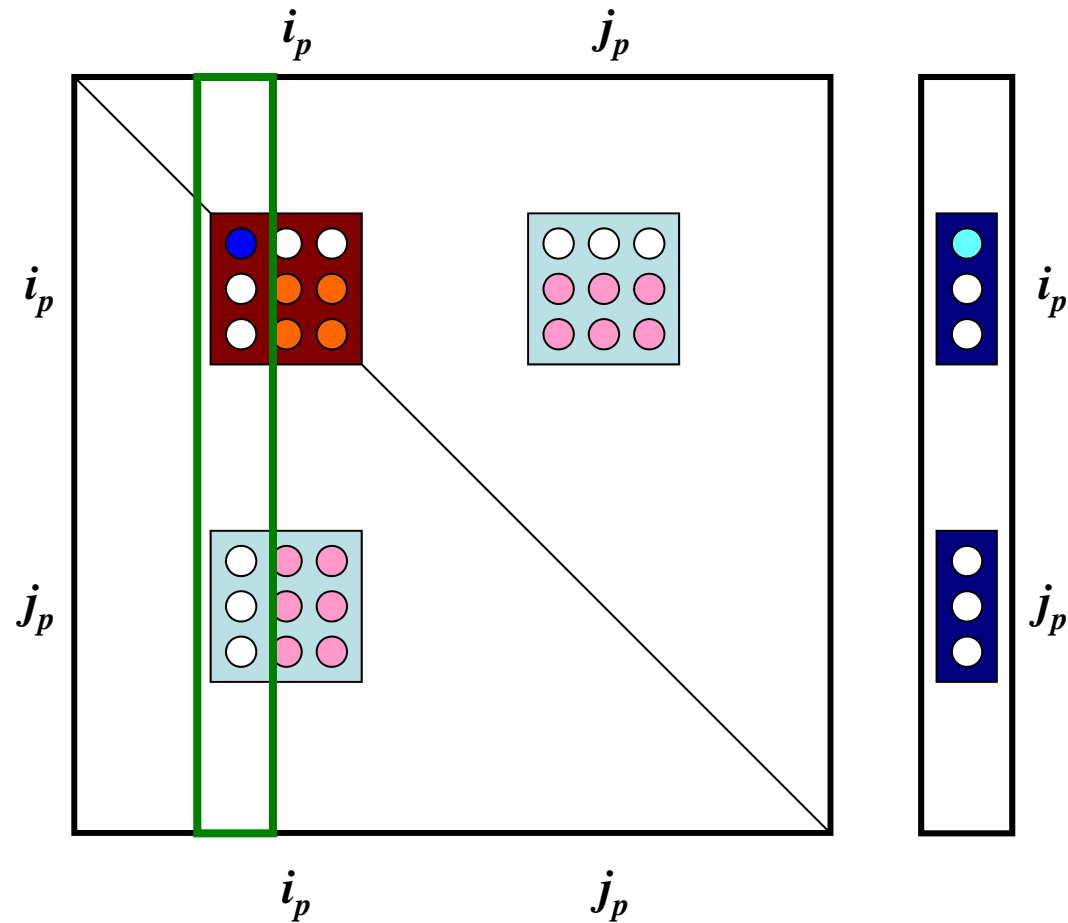
$u=0@Xmin$





# $u=0 @ X=X_{min}$

Corresponding Column:  
Move to RHS, Off-Diag. Component=0



# MAT\_ASS\_BC (7/9)

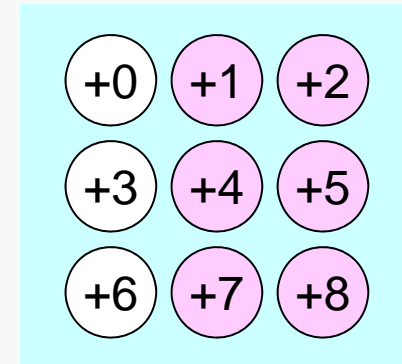
```

for (in=0; in<N; in++) {
    iS= indexL[in];
    iE= indexL[in+1];
    for (k=iS; k<iE; k++) {
        if (IWKX[itemL[k]][0] == 1 ) {
            AL[9*k] = 0. e0;
            AL[9*k+3] = 0. e0;
            AL[9*k+6] = 0. e0;
        }
    }

    iS= indexU[in];
    iE= indexU[in+1];
    for (k=iS; k<iE; k++) {
        if (IWKX[itemU[k]][0] == 1 ) {
            AU[9*k] = 0. e0;
            AU[9*k+3] = 0. e0;
            AU[9*k+6] = 0. e0;
        }
    }
}

```

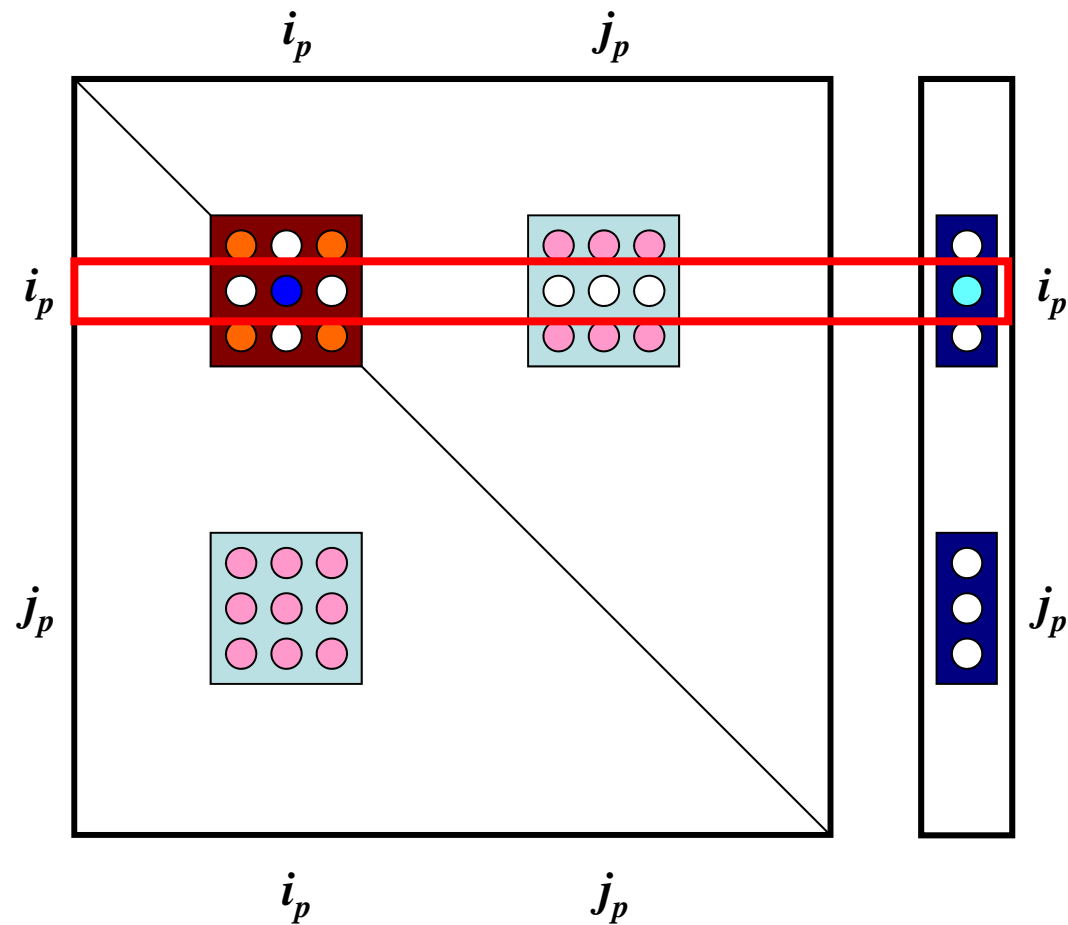
$u=0@Xmin$



# $\mathbf{v}=\mathbf{0} @ \mathbf{Y}=\mathbf{Ymin}$

Corresponding Row:

Diag. Component=1, Other Comp.=0



# MAT\_ASS\_BC (8/9)

```

/**
**/
Y=Ymin
for (in=0; in<N; in++) IWKX[in][0]=0;

ib0=-1;
for ( ib0=0; ib0<NODGRPtot; ib0++) {
    if ( strcmp(NODGRP_NAME[ib0].name, "Ymin") == 0 ) break;
}

for ( ib=NODGRP_INDEX[ib0]; ib<NODGRP_INDEX[ib0+1]; ib++) {
    in=NODGRP_ITEM[ib];
    IWKX[in-1][0]=1;
}

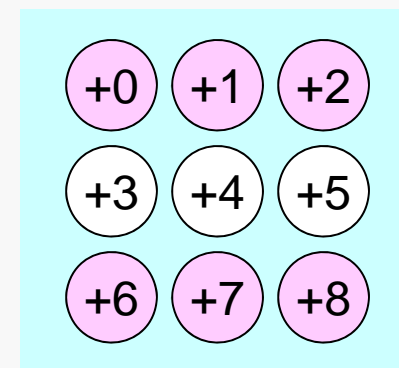
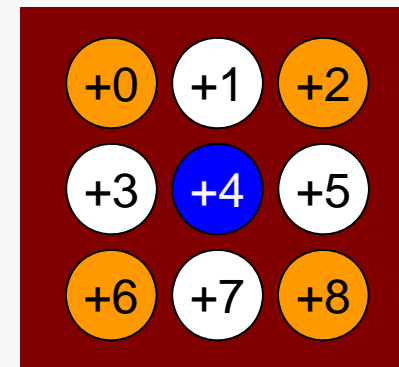
for (in=0; in<N; in++) {
    if ( IWKX[in][0] == 1 ) {
        D[9*in+1]= 0. e0;
        D[9*in+4]= 1. e0;
        D[9*in+7]= 0. e0;
        D[9*in+3]= 0. e0;
        D[9*in+5]= 0. e0;
        B[3*in+1]= 0. e0;

        iS= indexL[in];
        iE= indexL[in+1];
        for (k=iS; k<iE; k++) {
            AL[9*k+3]= 0. e0;
            AL[9*k+4]= 0. e0;
            AL[9*k+5]= 0. e0;
        }

        iS= indexU[in];
        iE= indexU[in+1];
        for (k=iS; k<iE; k++) {
            AU[9*k+3]= 0. e0;
            AU[9*k+4]= 0. e0;
            AU[9*k+5]= 0. e0;
        }
    }
}

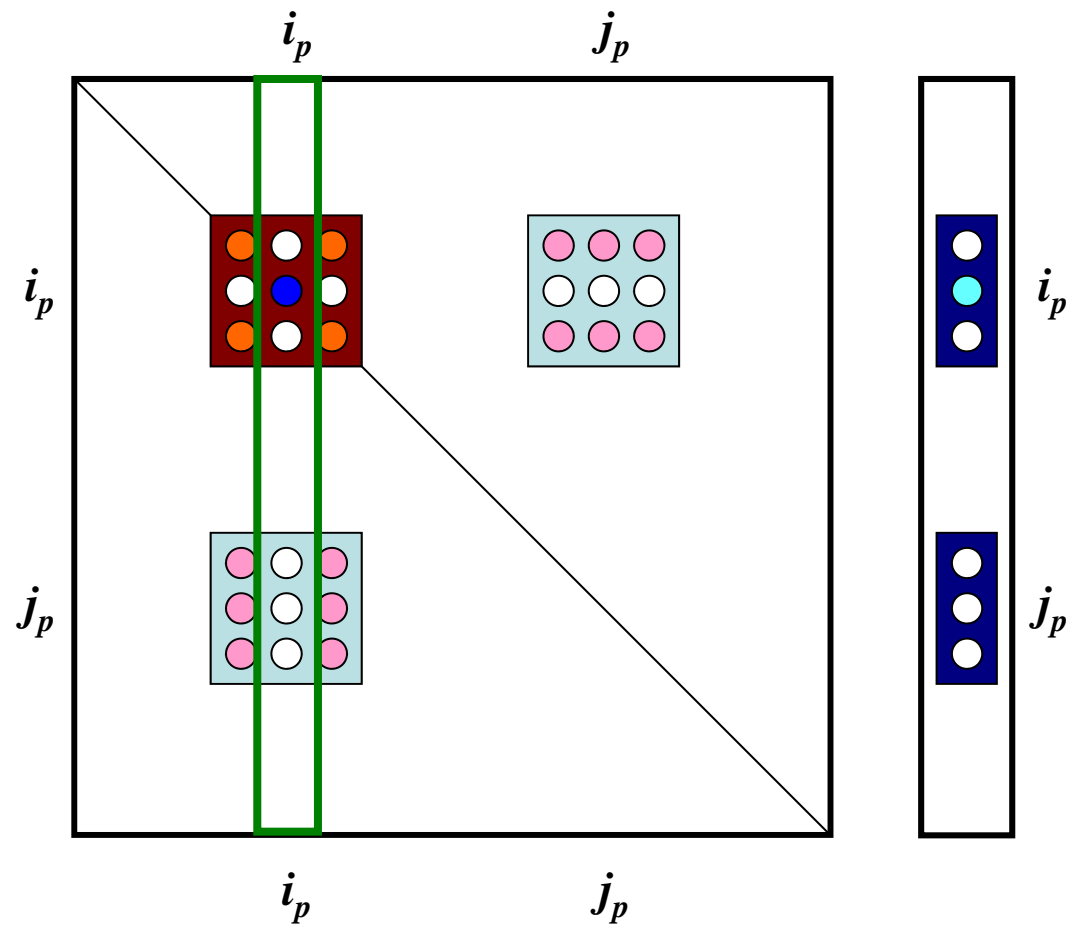
```

$v=0@Ymin$



$$\mathbf{v}=\mathbf{0} @ \mathbf{Y}=\mathbf{Y}_{\min}$$

Corresponding Column:  
Move to RHS, Off-Diag. Component=0



# MAT\_ASS\_BC (9/9)

```

for (in=0; in<N; in++) {
    iS= indexL[in];
    iE= indexL[in+1];
    for (k=iS; k<iE; k++) {
        if (IWKX[itemL[k]][0] == 1 ) {
            AL[9*k+1]= 0. e0;
            AL[9*k+4]= 0. e0;
            AL[9*k+7]= 0. e0;
        }
    }
    iS= indexU[in];
    iE= indexU[in+1];
    for (k=iS; k<iE; k++) {
        if (IWKX[itemU[k]][0] == 1 ) {
            AU[9*k+1]= 0. e0;
            AU[9*k+4]= 0. e0;
            AU[9*k+7]= 0. e0;
        }
    }
}
}

```

v=0@Ymin

