



全国共同利用施設

東京大学情報基盤センター

Information Technology Center, The University of Tokyo



東京大学
THE UNIVERSITY OF TOKYO

Iterative Linear Solvers for Sparse Matrices

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in Computational Sciences

New York University, New York, NY

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TOC

- Sparse Matrices
- Iterative Linear Solvers
 - Preconditioning
 - Parallel Iterative Linear Solvers
 - Multigrid Method
 - Recent Technical Issues
- Example of Parallel MGCG
- ppOpen-HPC

TOC

- Sparse Matrices
- Iterative Linear Solvers
 - Preconditioning
 - Parallel Iterative Linear Solvers
 - **Multigrid Method**
 - **Recent Technical Issues**
- **Example of Parallel MCGG**
- ppOpen-HPC

Parallel Iterative Solvers

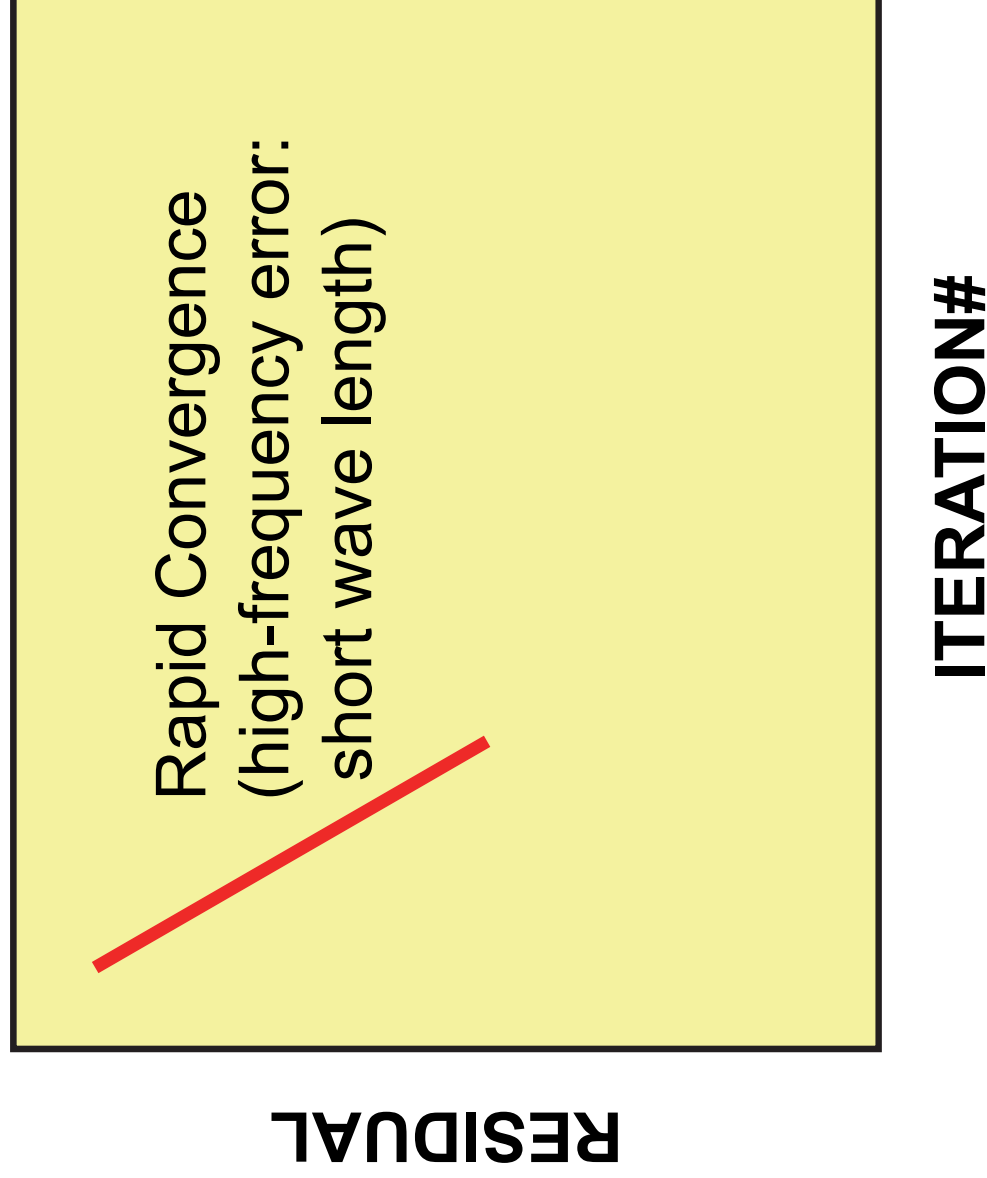
- Both of convergence (robustness) and efficiency (single/parallel) are important
- Global communications needed
 - Mat-Vec (P2P communications, MPI_Isend/Irecv/Waitall): Local Data Structure with HALO
 - effect of latency
 - Dot-Products (MPI_Allreduce)
 - Preconditioning (up to algorithm)
- Remedy for Robust Parallel ILU Preconditioner
 - Additive Schwartz Domain Decomposition
 - HID (Hierarchical Interface Decomposition, based on global nested dissection) [Henon & Saad 2007], ext. HID [KN 2010]
- Parallel “Direct” Solvers (e.g. SuperLU, MUMPS etc.)

- Sparse Matrices
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 - Multigrid Method
 - Recent Technical Issues
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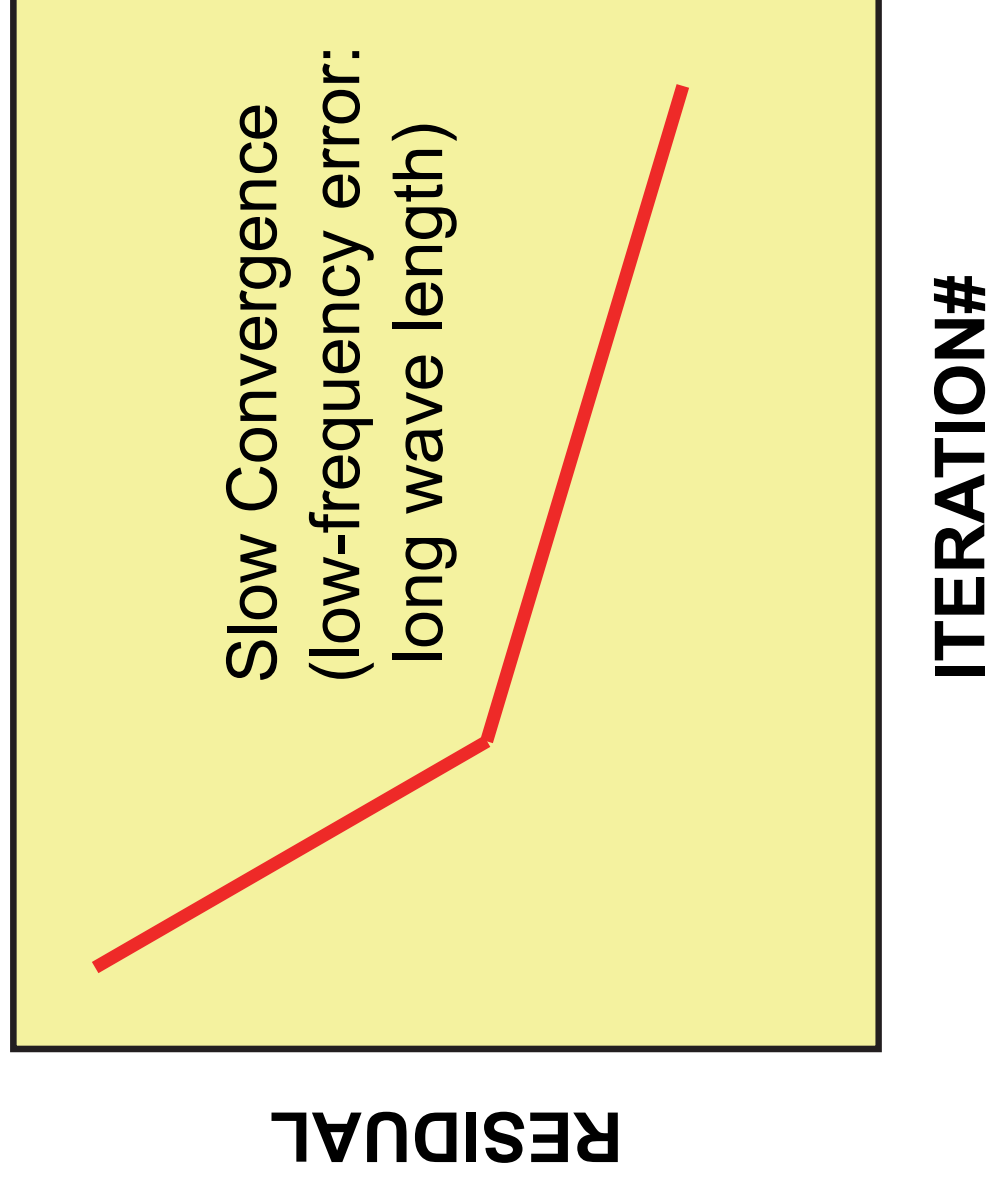
Around the multigrid in a single slide

- Multigrid is a scalable method for solving linear equations.
- Relaxation methods (smoother/smoothing operator in MG world) such as Gauss-Seidel efficiently damp high-frequency error but do not eliminate low-frequency error.
- The multigrid approach was developed in recognition that this low-frequency error can be accurately and efficiently solved on a coarser grid.
- Multigrid method uniformly damps all frequencies of error components with a computational cost that depends only linearly on the problem size (=scalable).
 - Good for large-scale computations
- Multigrid is also a good preconditioning algorithm for Krylov iterative solvers.

Convergence of Gauss-Seidel & SOR



Convergence of Gauss-Seidel & SOR



Around the multigrid in a single slide

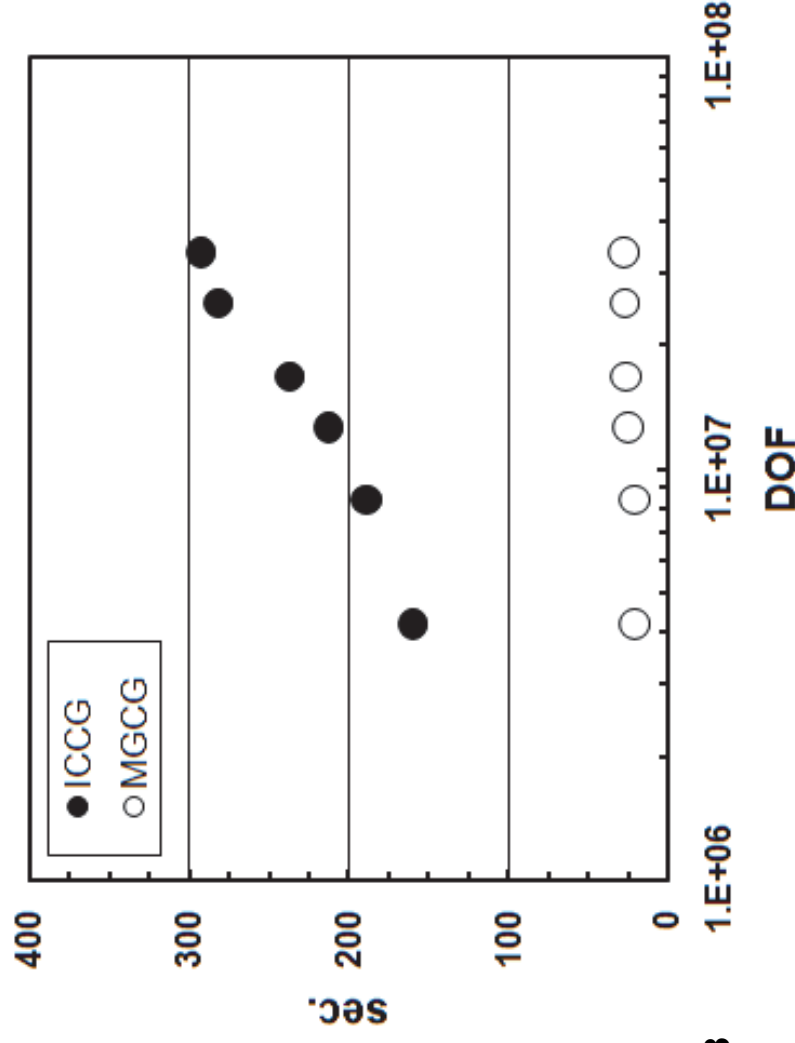
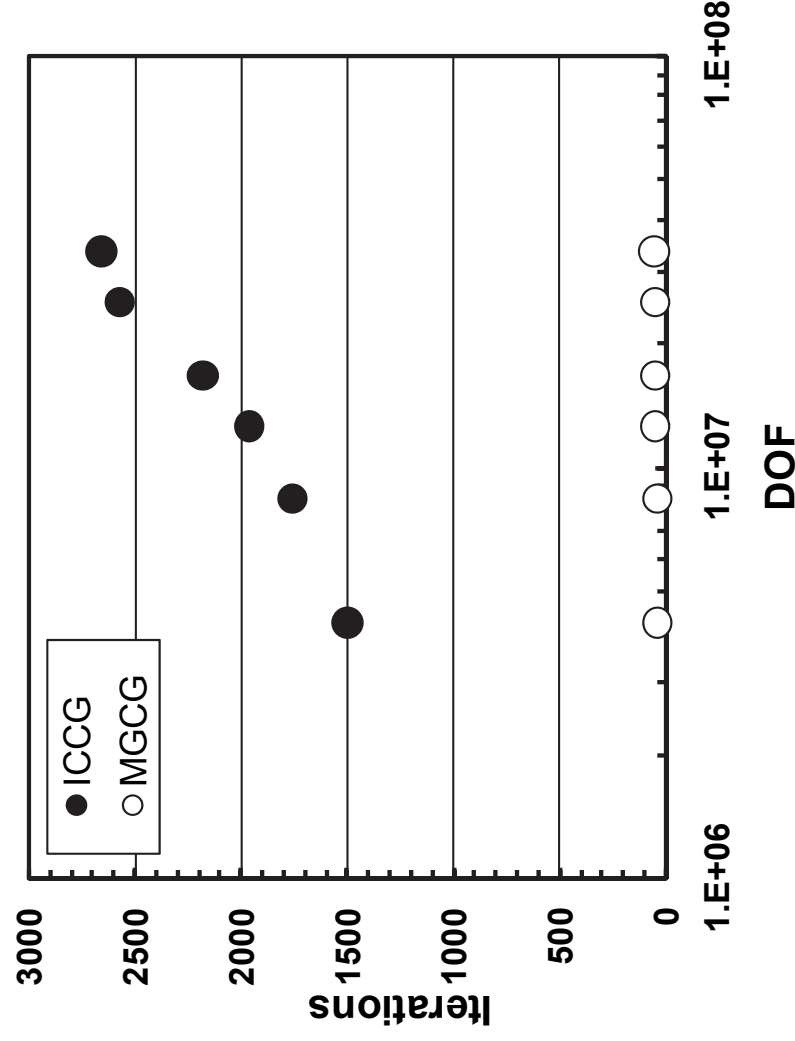
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Multigrid is scalable

Weak Scaling: Problem Size/Core Fixed

for 3D Poisson Eqn's ($\Delta\phi=q$)

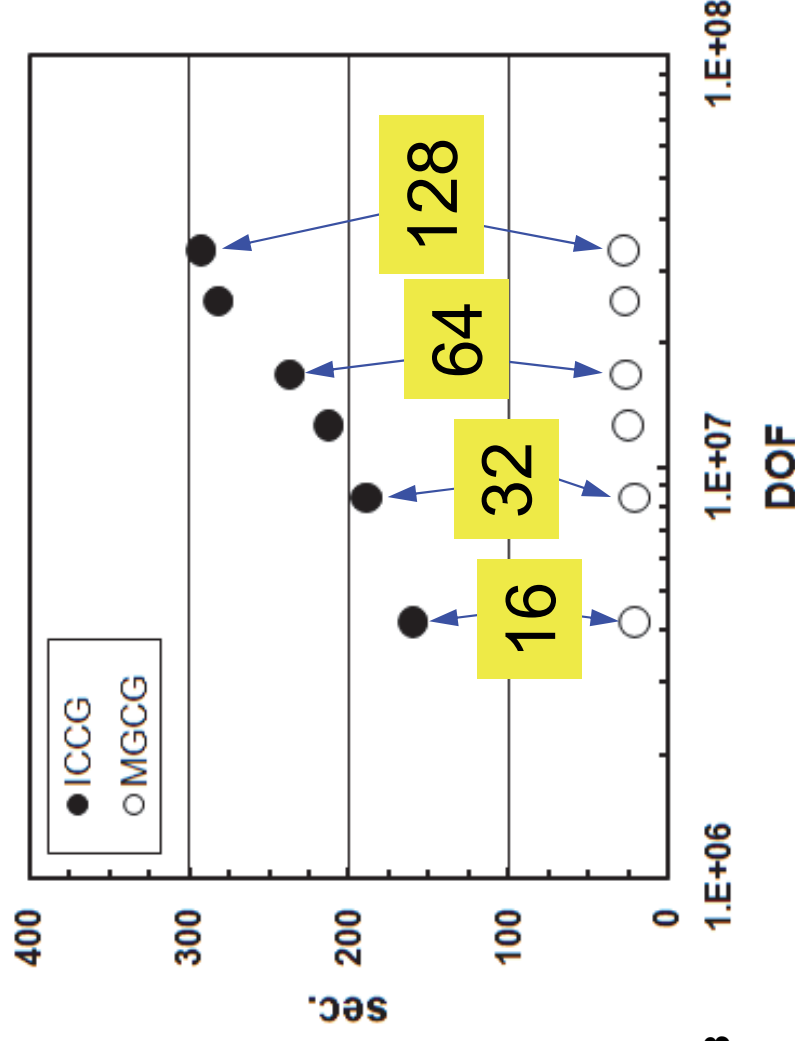
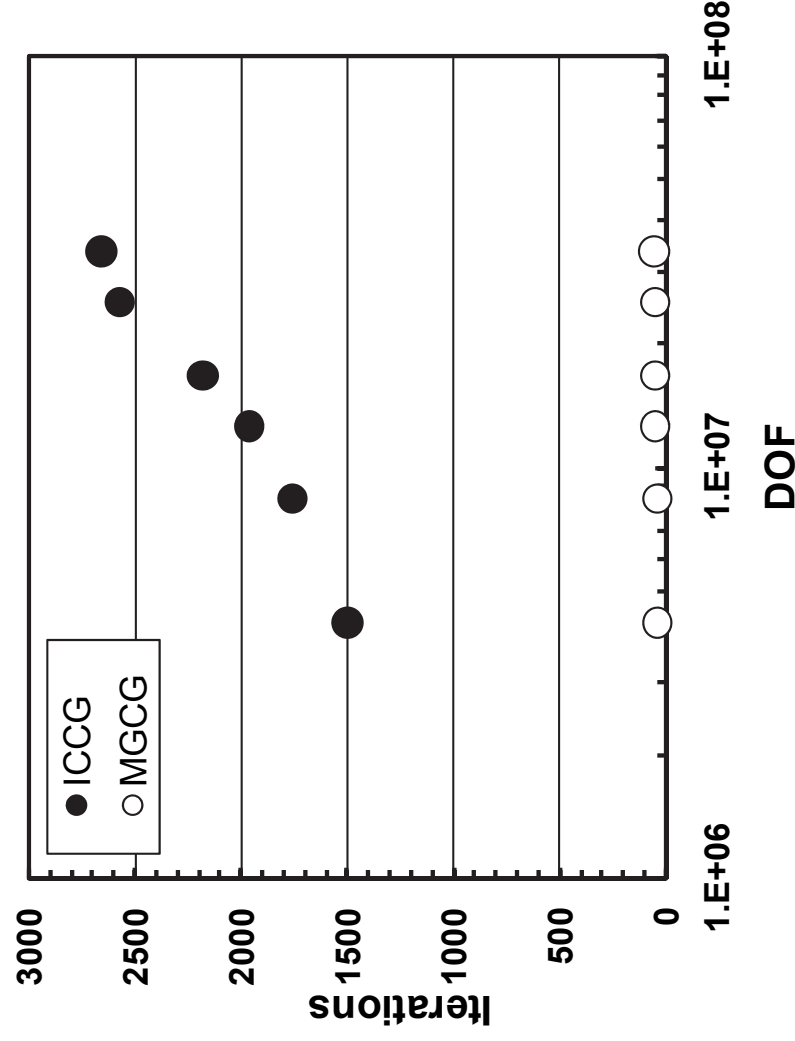
MGCG= Conjugate Gradient with Multigrid Preconditioning



Multigrid is scalable

Weak Scaling: Problem Size/Core Fixed

Comp. time of MGCG for weak scaling is constant:
=> scalable



Procedure of Multigrid (1/3)

Multigrid is a scalable method for solving linear equations. Relaxation methods such as Gauss-Seidel efficiently damp high-frequency error but do not eliminate low-frequency error. The multigrid approach was developed in recognition that this low-frequency error can be accurately and efficiently solved on a coarser grid. This concept is explained here in the following simple 2-level method. If we have obtained the following linear system on a fine grid :

$$A_F u_F = f$$

and A_C as the discrete form of the operator on the coarse grid, a simple coarse grid correction can be given by :

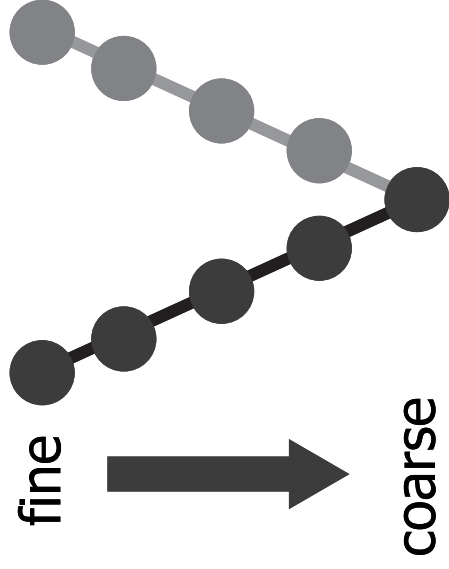
$$u_F^{(i+1)} = u_F^{(i)} + R^T A_C^{-1} R (f - A_F u_F^{(i)})$$

where R^T is the matrix representation of linear interpolation from the coarse grid to the fine grid (*prolongation* operator) and R is called the restriction operator. Thus, it is possible to calculate the residual on the fine grid, solve the coarse grid problem, and interpolate the coarse grid solution on the fine grid.

Procedure of Multigrid (2/3)

This process can be described as follows :

1. Relax the equations on the fine grid and obtain the result $u_F^{(i)} = S_F (A_F, f)$. This operator S_F (e.g., Gauss-Seidel) is called the *smoothing operator* (or).
2. Calculate the residual term on the fine grid by $r_F = f - A_F u_F^{(i)}$.
3. Restrict the residual term on to the coarse grid by $r_C = R r_F$.
4. Solve the equation $A_C u_C = r_C$ on the coarse grid ; the accuracy of the solution on the coarse grid affects the convergence of the entire multigrid system.
5. Interpolate (or *prolong*) the coarse grid correction on the fine grid by $\Delta u_F^{(i)} = R^T u_C$.
6. Update the solution on the fine grid by $u_F^{(i+1)} = u_F^{(i)} + \Delta u_F^{(i)}$



$L^k W^k = F^k$ (Linear Equation:
Fine Level)

$$R^k = F^k - L^k w_1^k$$

$$v^k = W^k - w_1^k, L^k v^k = R^k$$

$$R^{k-1} = I_{k-1}^k R^k$$

$L^{k-1} v^{k-1} = R^{k-1}$ (Linear Equation:
Coarse Level)

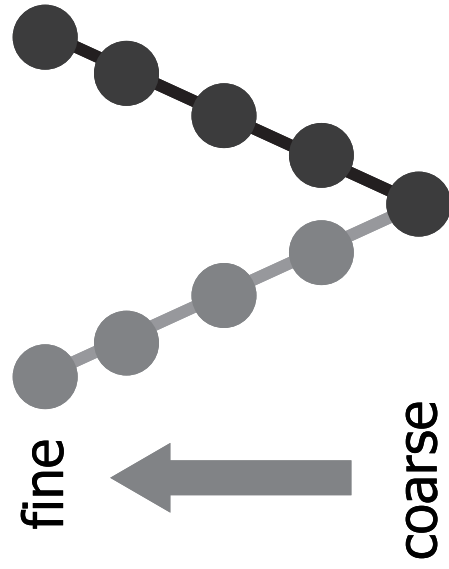
$$v^k = I_{k-1}^k v^{k-1}$$

$$w_2^k = w_1^k + v^k$$

w_1^k : Approx. Solution

v^k : Correction

I_{k-1}^k : Restriction Operator



$L^k W^k = F^k$ (Linear Equation:
Fine Level)

$$R^k = F^k - L^k w_1^k$$

$$v^k = W^k - w_1^k, L^k v^k = R^k$$

$$R^{k-1} = I_{k-1}^k R^k$$

$L^{k-1} v^{k-1} = R^{k-1}$ (Linear Equation:
Coarse Level)

$$v^k = I_{k-1}^k v^{k-1}$$

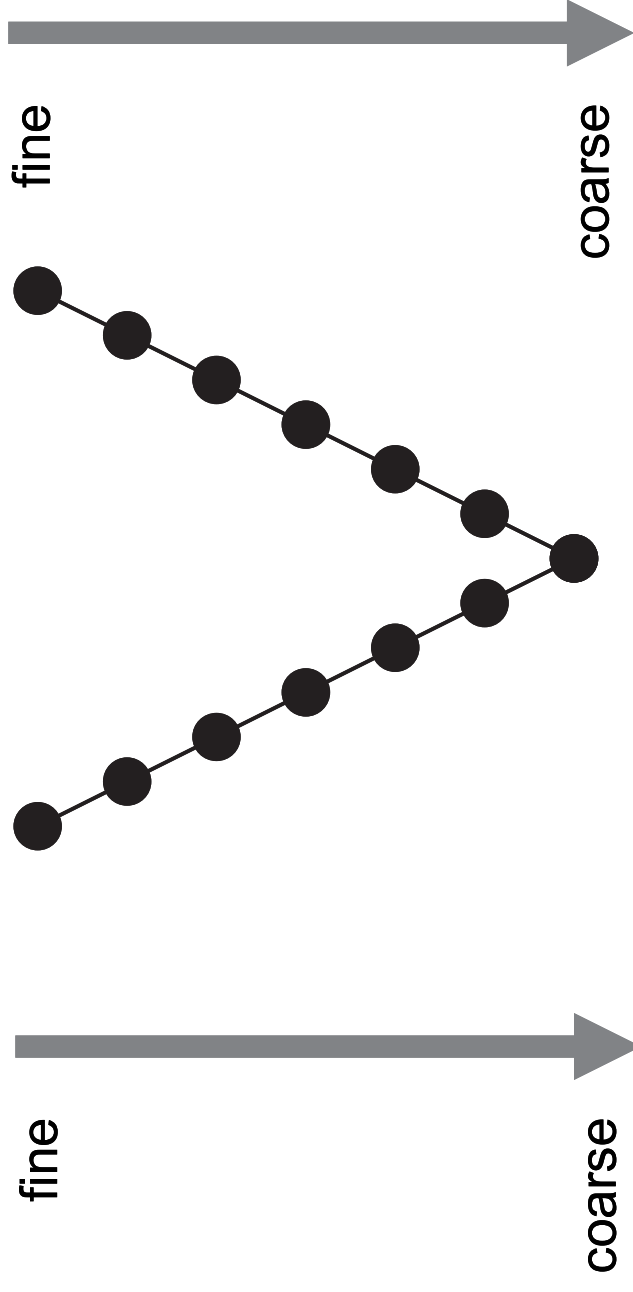
$$w_2^k = w_1^k + v^k$$

I_{k-1}^k : Prolongation Operator

w_2^k : Approx. Solution by Multigrid

Procedure of Multigrid (3/3)

- Recursive application of this algorithm for 2-level procedure to consecutive systems of coarse-grid equations gives a multigrid V-cycle. If the components of the V-cycle are defined appropriately, the result is a method that uniformly damps all frequencies of error with a computational cost that depends only linearly on the problem size.
 - In other words, multigrid algorithms are *scalable*.
- In the V-cycle, starting with the finest grid, all subsequent coarser grids are visited only once.
 - In the down-cycle, smoothers damp oscillatory error components at different grid scales.
 - In the up-cycle, the smooth error components remaining on each grid level are corrected using the error approximations on the coarser grids.
- Alternatively, in a W-cycle, the coarser grids are solved more rigorously in order to reduce residuals as much as possible before going back to the more expensive finer grids.



(a) V-Cycle



(b) W-Cycle

Multigrid as a Preconditioner

- Multigrid algorithms tend to be problem-specific solutions and less robust than preconditioned Krylov iterative methods such as the IC/ILU methods.
- Fortunately, it is easy to combine the best features of multigrid and Krylov iterative methods into one algorithm
 - multigrid-preconditioned Krylov iterative methods.
- The resulting algorithm is robust, efficient and scalable.
- Multigrid solvers and Krylov iterative solvers preconditioned by multigrid are intrinsically suitable for parallel computing.

Geometric and Algebraic Multigrid

- One of the most important issues in multigrid is the construction of the coarse grids.
- There are 2 basic multigrid approaches
 - geometric and algebraic
- In geometric multigrid, the geometry of the problem is used to define the various multigrid components.
- In contrast, algebraic multigrid methods use only the information available in the linear system of equations, such as matrix connectivity.
- Algebraic multigrid method (AMG) is suitable for applications with unstructured grids.
- Many tools for both geometric and algebraic methods on unstructured grids have been developed.

“Dark Side” of Multigrid Method

- Its performance is excellent for well-conditioned simple problems, such as homogeneous Poisson equations.
- But convergence could be worse for ill-conditioned problems.
- Extension of applicability of multigrid method is an active research area.

References

- Briggs, W.L., Henson, V.E. and McCormick, S.F. (2000) A Multigrid Tutorial Second Edition, SIAM
- Trottenberg, U., Oosterlee, C. and Schüller, A. (2001) Multigrid, Academic Press
- <https://computation.llnl.gov/casc/>
- Hypre (AMG Library)
 - https://computation.llnl.gov/casc/linear_solvers/sls_hypre.html

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Key-Issues for Appl's/Algorithms towards Post-Peta & Exa Computing

Jack Dongarra (ORNL/U. Tennessee) at ISC 2013

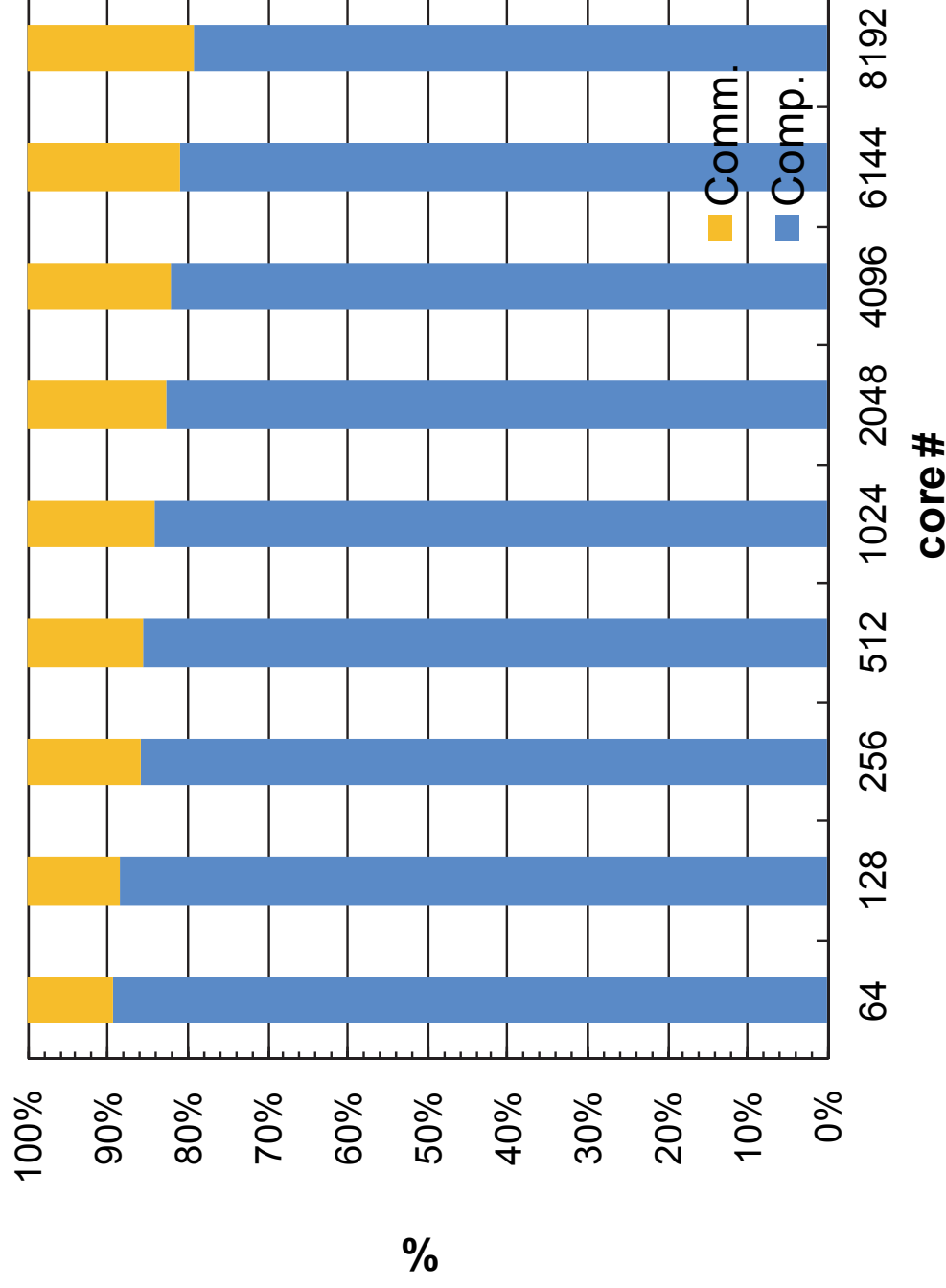
- Hybrid/Heterogeneous Architecture
 - Multicore + GPU/Manycores (Intel MIC/Xeon Phi)
 - Data Movement, Hierarchy of Memory
- Communication/Synchronization Reducing Algorithms
- Mixed Precision Computation
- Auto-Tuning/Self-Adapting
- Fault Resilient Algorithms
- Reproducibility of Results

Recent Technical Issues in Parallel Iterative Solvers

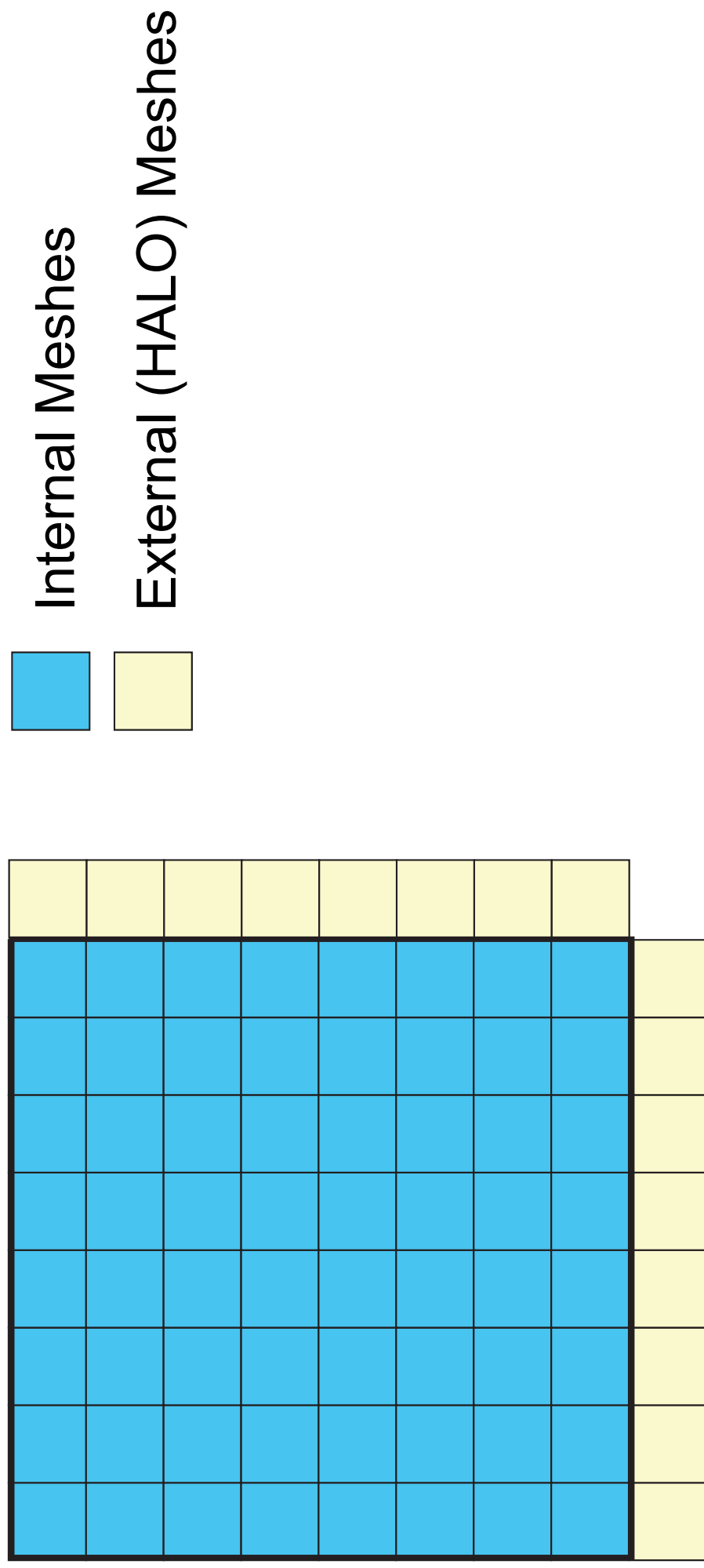
- Communication overhead becomes significant
- Communication-Computation Overlap
 - Not so effective for Mat-Vec operations
- Communication Avoiding/Reducing Algorithms
- OpenMP/MPI Hybrid Parallel Programming Model
 - (Next section)

Communication overhead becomes larger as node/core number increases

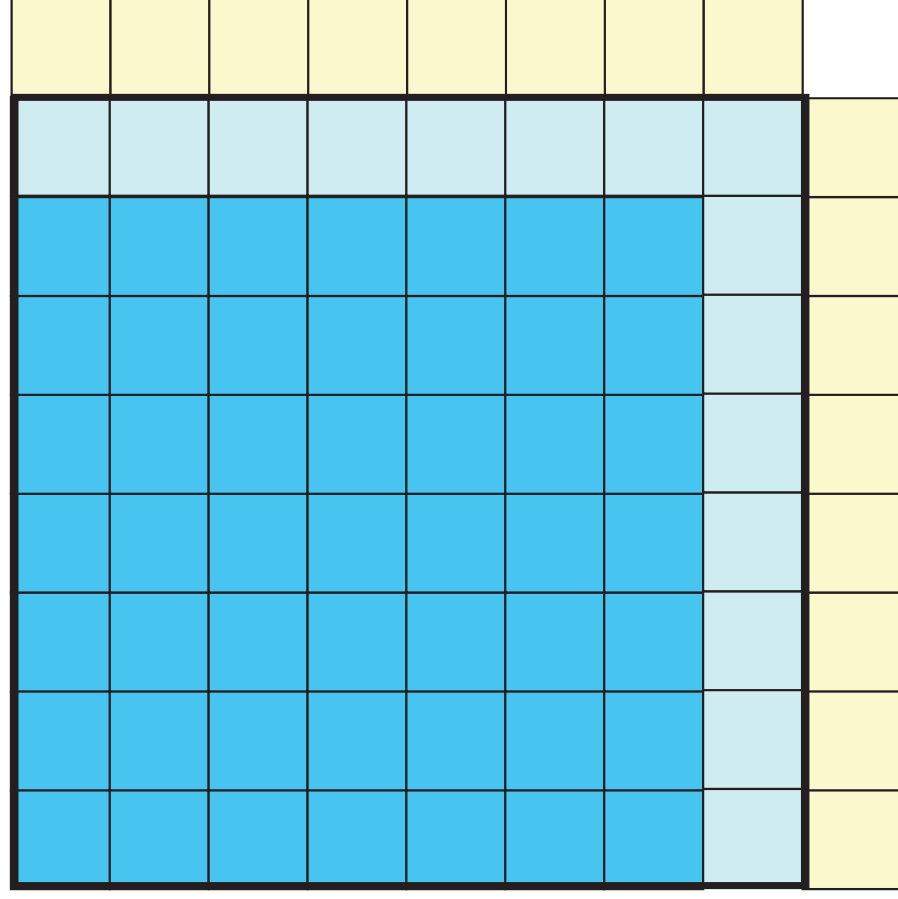
Weak Scaling: MGCG on T2K Tokyo



Comm.-Comp. Overlapping



Comm.-Comp. Overlapping



Internal Meshes

External (HALO) Meshes

Internal Meshes on
Boundary's

Mat-Vec operations

- Overlapping of computations of internal meshes, and importing external meshes.
- Then computation of international meshes on boundary's
- Difficult for IC/ILU on Hybrid

Communication Avoiding/Reducing Algorithms for Sparse Linear Solvers

- Krylov Iterative Method without Preconditioning
 - Demmel, Hoemmen, Mohiyuddin etc. (UC Berkeley)
- *s-step* method
 - Just one P2P communication for each Mat-Vec during s iterations. Convergence becomes unstable for large s .
 - matrix powers kernel: Ax , A^2x , A^3x ...
 - additional computations needed
- Communication Avoiding ILU0 (CA-ILU0) [Moufawad & Grigori, 2013]
 - First attempt to CA preconditioning
 - Nested dissection reordering for limited geometries (2D FDM)

Comm. Avoiding Krylov Iterative Methods using “Matrix Powers Kernel”

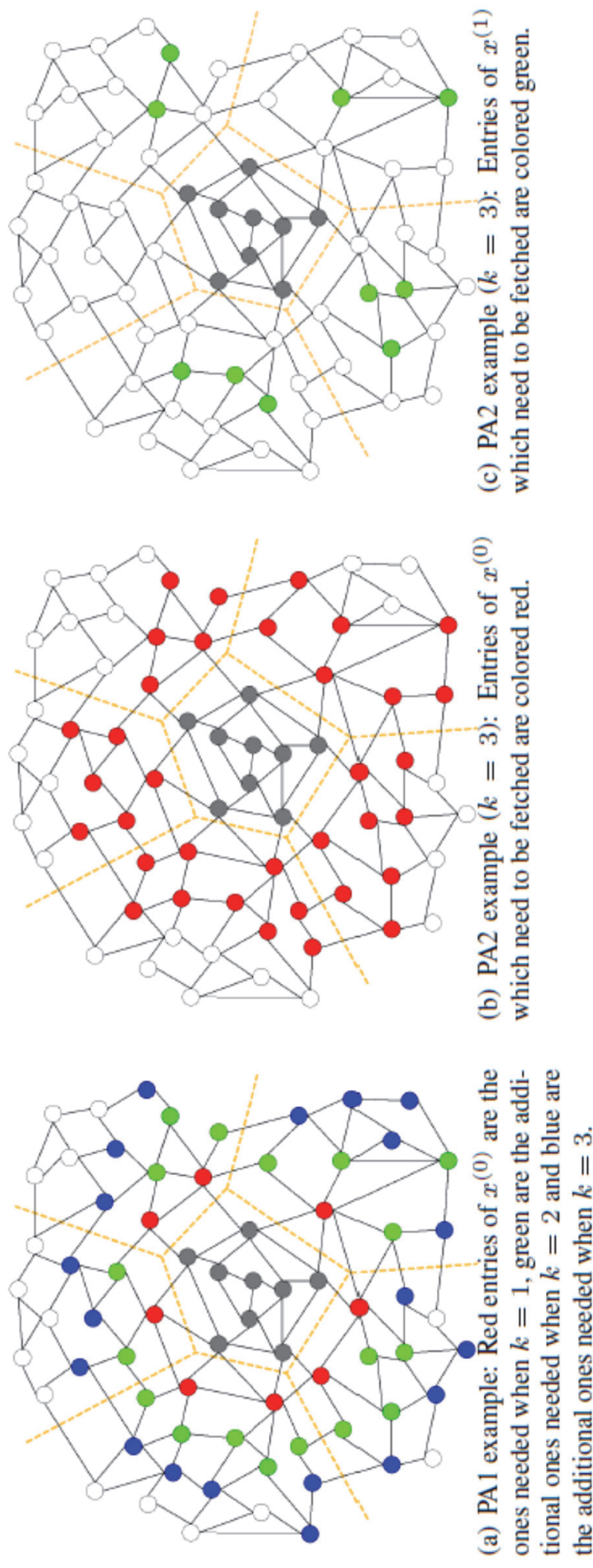
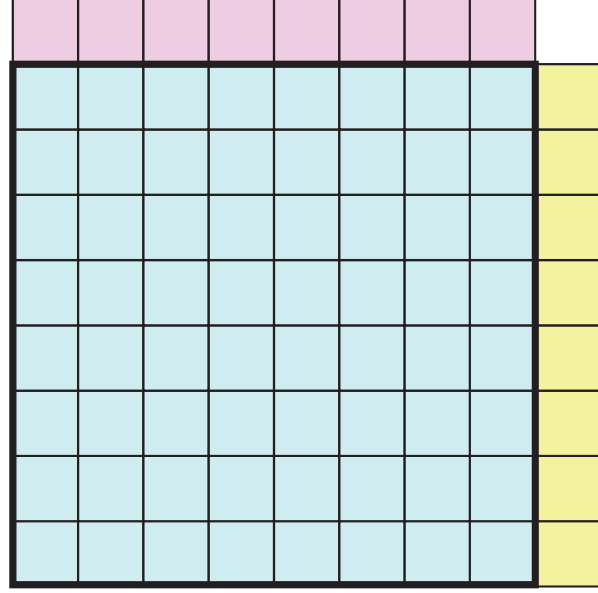


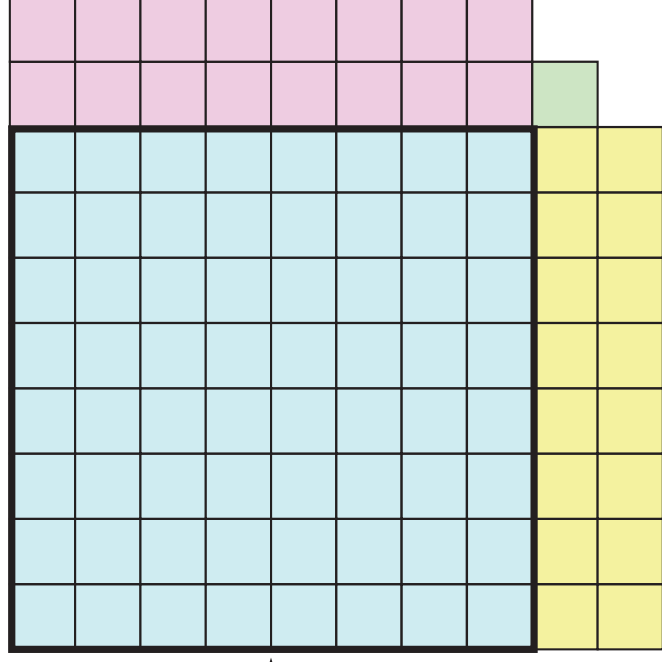
Figure 2. Example for PA1 and PA2. The dotted lines define the different blocks. Each block resides on a different processor. The example shows from the perspective of the processor holding the central block.

Avoiding Communication in Sparse Matrix Computations.
 James Demmel, Mark Hoemmen, Marghoob Mohiyuddin,
 and Katherine Yelick. , 2008 IPDPS

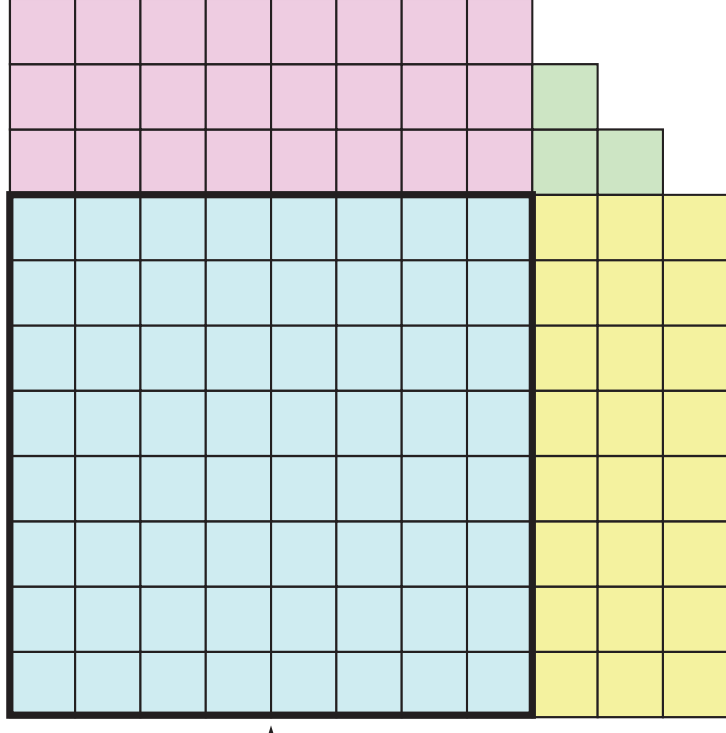
Required Information of Local Meshes for s-step CA computations (2D 5pt.)



$s=1$
(original)



$s=2$



$s=3$

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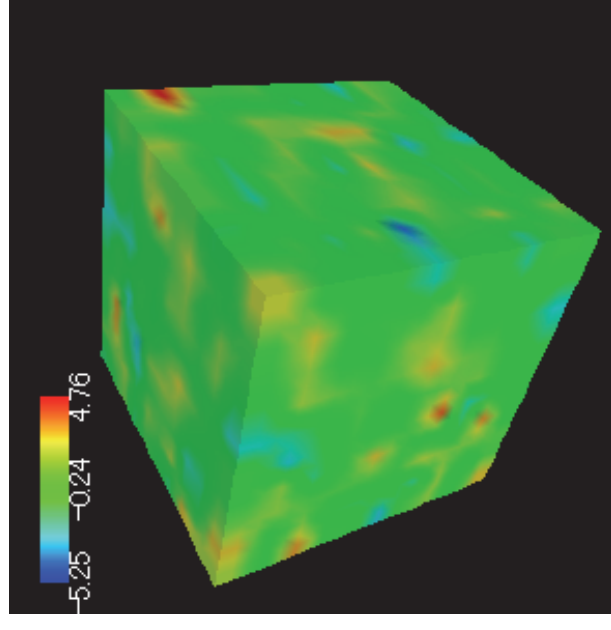
Motivation of This Study

- Large-scale 3D Groundwater Flow
 - Poisson equations
 - Heterogeneous porous media
- Parallel (Geometric) Multigrid Solvers for FVM-type appl. on Fujitsu PRIMEHPC FX10 at University of Tokyo (Oakleaf-FX)
- Flat MPI vs. Hybrid (OpenMP+MPI)
- Expectations for Hybrid Parallel Programming Model
 - Number of MPI processes (and sub-domains) to be reduced
 - $O(10^8-10^9)$ -way MPI might not scale in Exascale Systems
 - Easily extended to Heterogeneous Architectures
 - CPU+GPU, CPU+Manycores (e.g. Intel MIC/Xeon Phi)
 - MPI+X: OpenMP, OpenACC, CUDA, OpenCL

Target Application: *pGW3D-FVM*

- 3D Groundwater Flow via. Heterogeneous Porous Media
 - Poisson's equation
 - Randomly distributed water conductivity
- $$\nabla \cdot (\lambda(x, y, z) \nabla \phi) = q, \phi = 0 \text{ at } z = z_{\max}$$
 - Distribution of water conductivity is defined through methods in geostatistics [Deutsch & Journel, 1998]
- Finite-Volume Method on Cubic Voxel Mesh

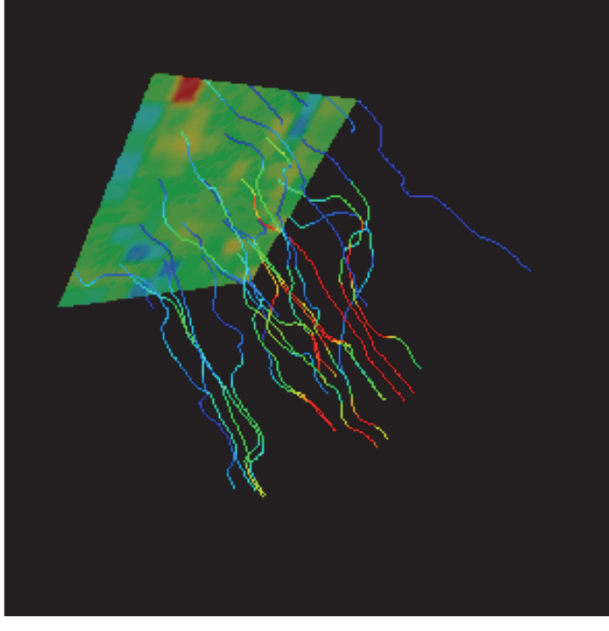
- Distribution of Water Conductivity
 - 10^{-5} - 10^{+5} , Condition Number $\sim 10^{+10}$
 - Average: 1.0
- Cyclic Distribution: 128^3



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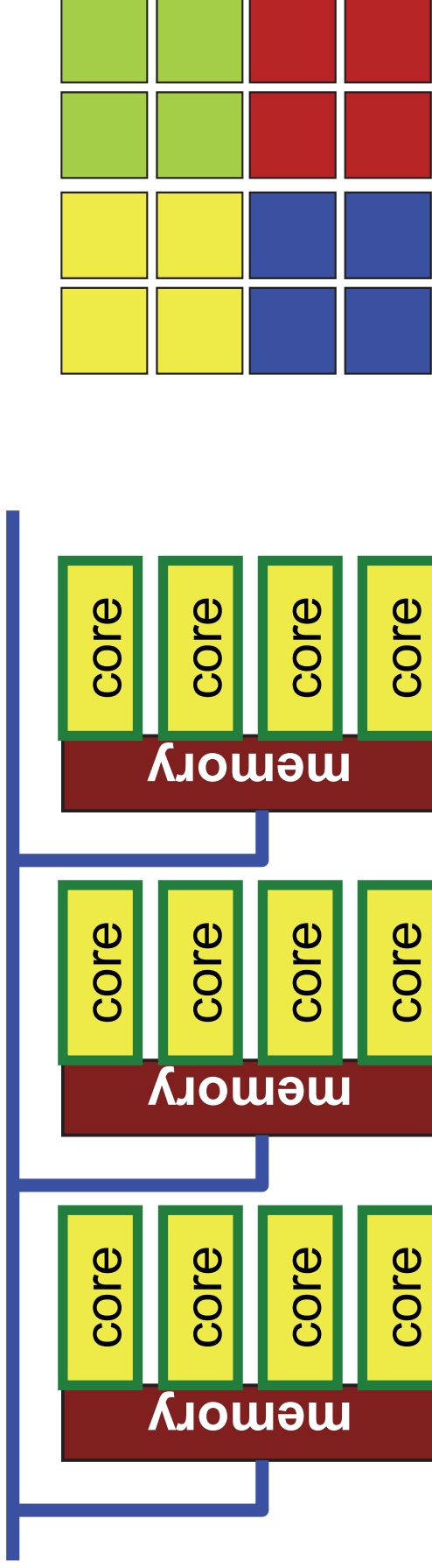
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Keywords

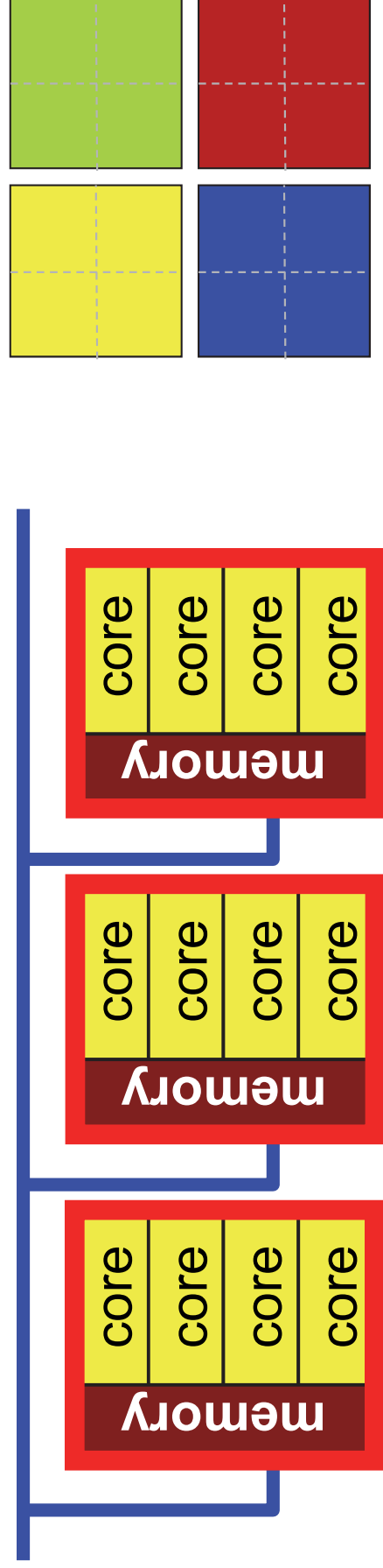
- Parallel Geometric Multigrid
- OpenMP/MPI Hybrid Parallel Programming Model
- Localized Block Jacobi Preconditioning
 - Overlapped Additive Schwarz Domain Decomposition (ASDD)
- OpenMP Parallelization with Coloring
- Coarse Grid Aggregation (CGA), Hierarchical CGA

Flat MPI vs. Hybrid

Flat-MPI: Each Core -> Independent

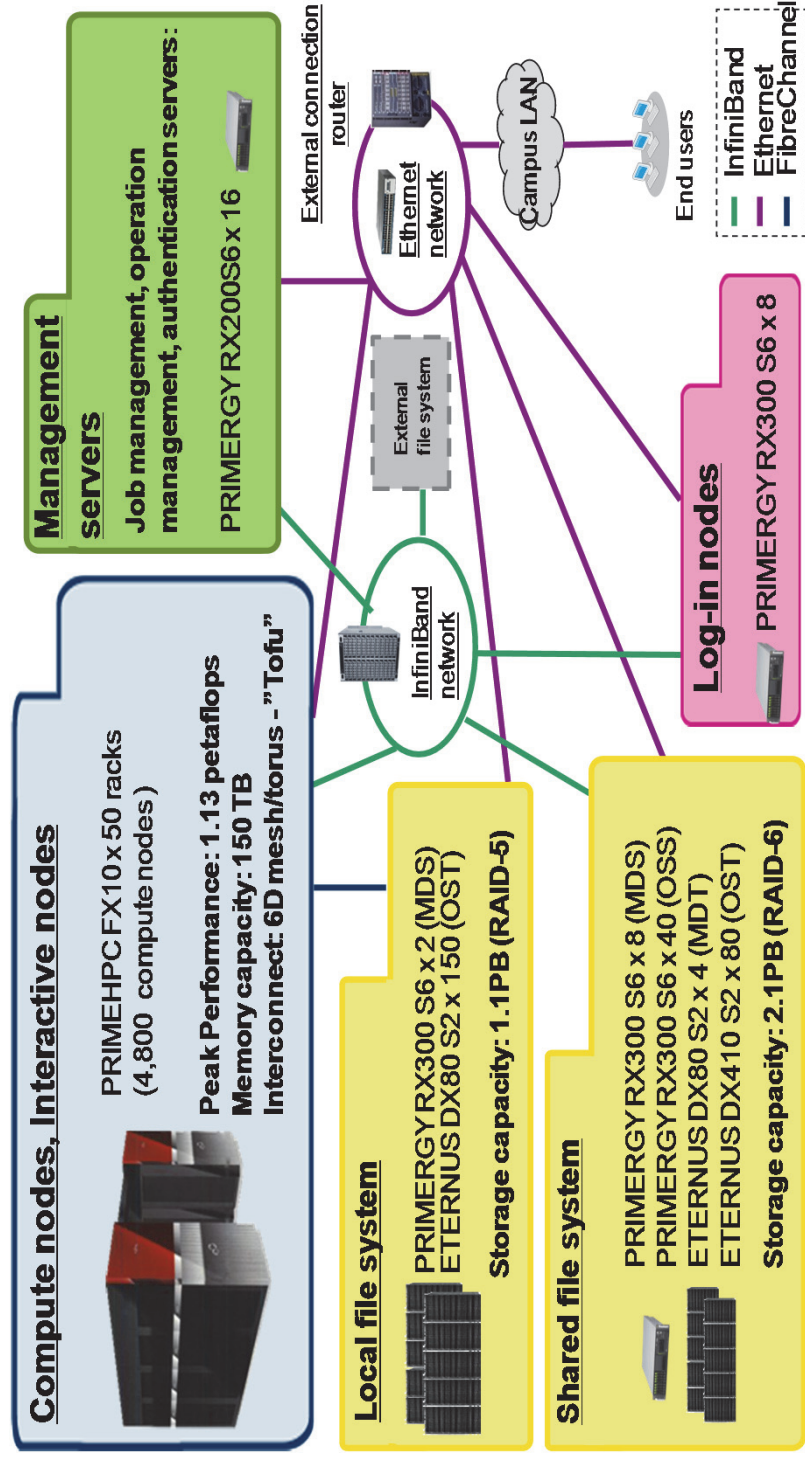


Hybrid: Hierarchical Structure



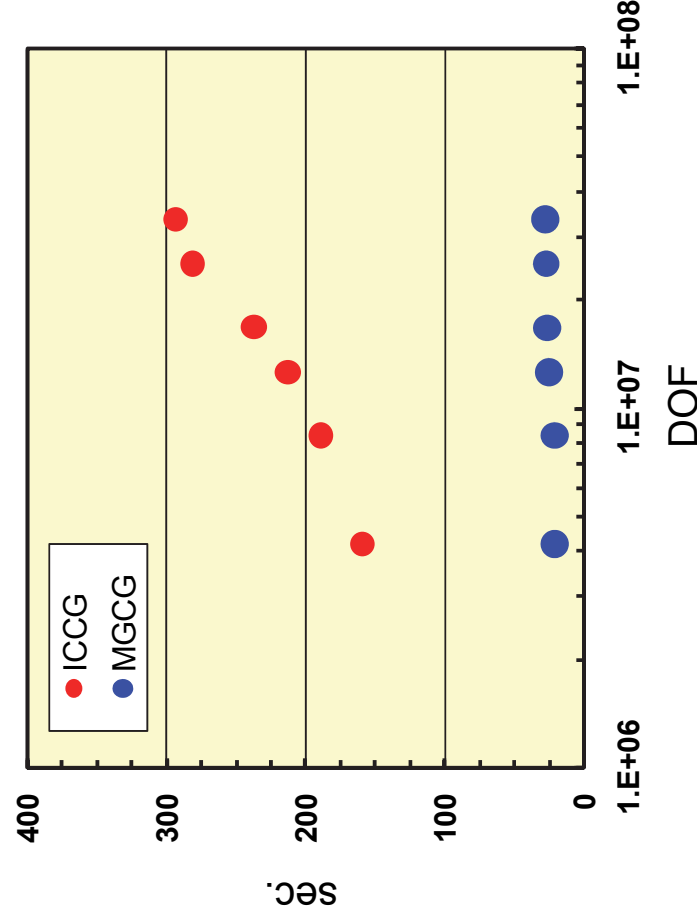
Fujitsu PRIMEHPC FX10 (Oakleaf-FX) at the U. Tokyo

- SPARC64 lxf (4,800 nodes, 76,800 cores)
- Commercial version of K computerx
- Peak: 1.13 PFLOPS (1.043 PF, 26th, 41th TOP 500 in 2013 June.)
- Memory BWTH 398 TB/sec.



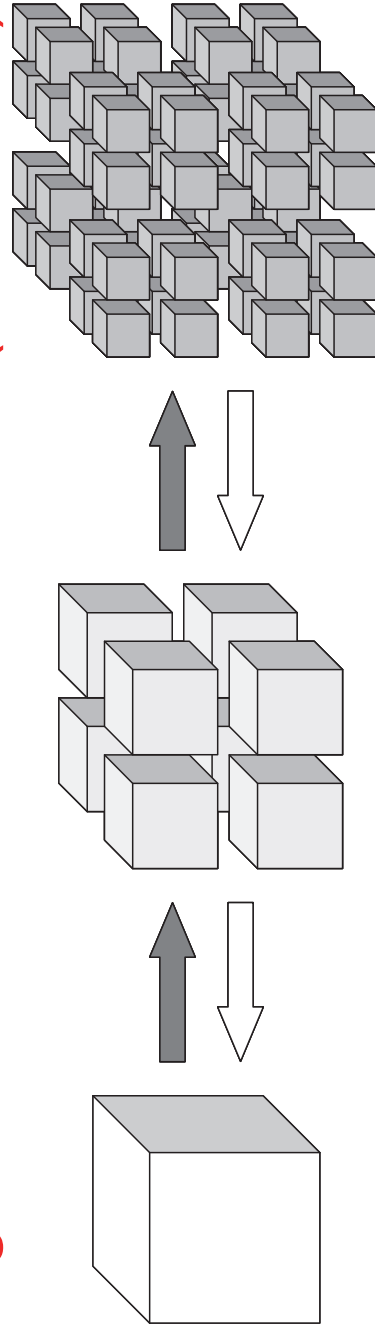
Multigrid

- Scalable Multi-Level Method using Multilevel Grid for Solving Linear Eqn's
 - Computation Time $\sim O(N)$ (N: # unknowns)
 - Good for large-scale problems
- Preconditioner for Krylov Iterative Linear Solvers
 - MGCG



Linear Solvers

- Preconditioned CG Method
 - Multigrid Preconditioning (MGCG)
 - IC(0) for Smoothing Operator (Smoother): good for ill-conditioned problems
- **Parallel Geometric Multigrid Method**
 - 8 fine meshes (children) form 1 coarse mesh (parent) in isotropic manner (octree)
 - V-cycle
 - Domain-Decomposition-based: Localized Block-Jacobi, Overlapped Additive Schwartz Domain Decomposition (ASDD)
 - Operations using a single core at the coarsest level (redundant)



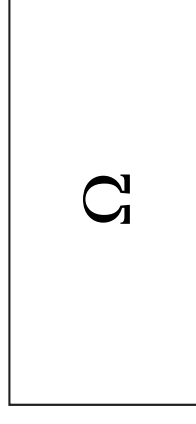
Overlapped Additive Schwarz

Domain Decomposition Method

ASDD: Localized Block-Jacobi Precond. is stabilized

Global Operation

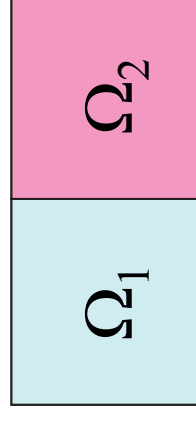
$$M_Z = r$$



Local Operation

$$z_{\Omega_1}^n = M_{\Omega_1}^{-1} r_{\Omega_1}, \quad z_{\Omega_2}^n = M_{\Omega_2}^{-1} r_{\Omega_2}$$

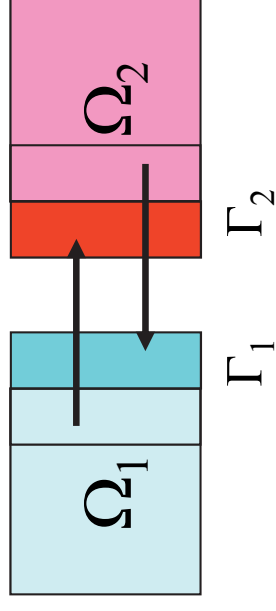
Ω_i : Internal ($i \leq N$)
 Γ_i : External ($i > N$)



Global Nesting Correction

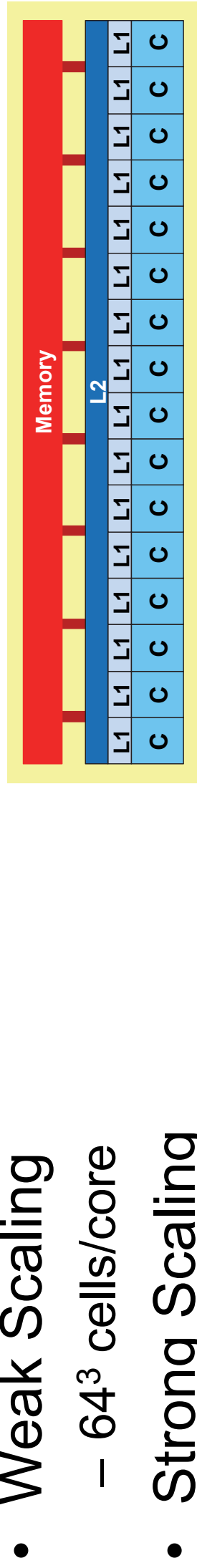
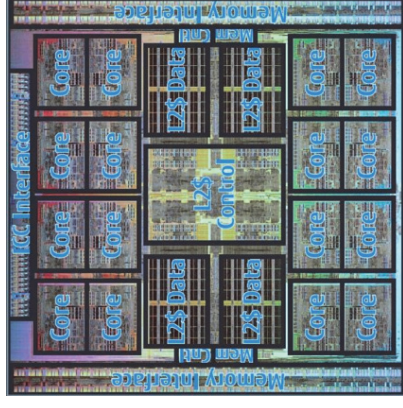
$$z_{\Omega_1}^n = z_{\Omega_1}^{n-1} + M_{\Omega_1}^{-1} (r_{\Omega_1} - M_{\Omega_1} z_{\Omega_1}^{n-1} - M_{\Gamma_1} z_{\Gamma_1}^{n-1})$$

$$z_{\Omega_2}^n = z_{\Omega_2}^{n-1} + M_{\Omega_2}^{-1} (r_{\Omega_2} - M_{\Omega_2} z_{\Omega_2}^{n-1} - M_{\Gamma_2} z_{\Gamma_2}^{n-1})$$

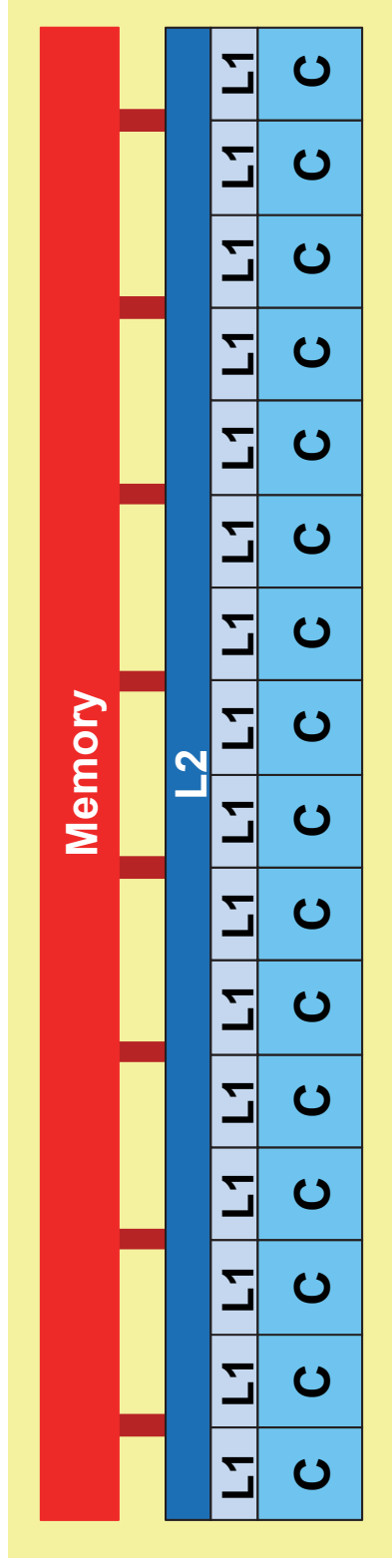


Computations on Fujitsu FX10

- Fujitsu PRIMEHPC FX10 at U.Tokyo (Oakleaf-FX)
 - 16 cores/node, flat/uniform access to memory
- Up to 4,096 nodes (65,536 cores) (Large-Scale HPC Challenge)
 - Max 17,179,869,184 unknowns
 - Flat MPI, HB 4x4, HB 8x2, HB 16x1
 - HB MxN: M-threads x N-MPI-processes on each node



- Weak Scaling
 - 64^3 cells/core
- Strong Scaling
 - $128^3 \times 8 = 16,777,216$ unknowns, from 8 to 4,096 nodes
- Network Topology is not specified
 - 1D

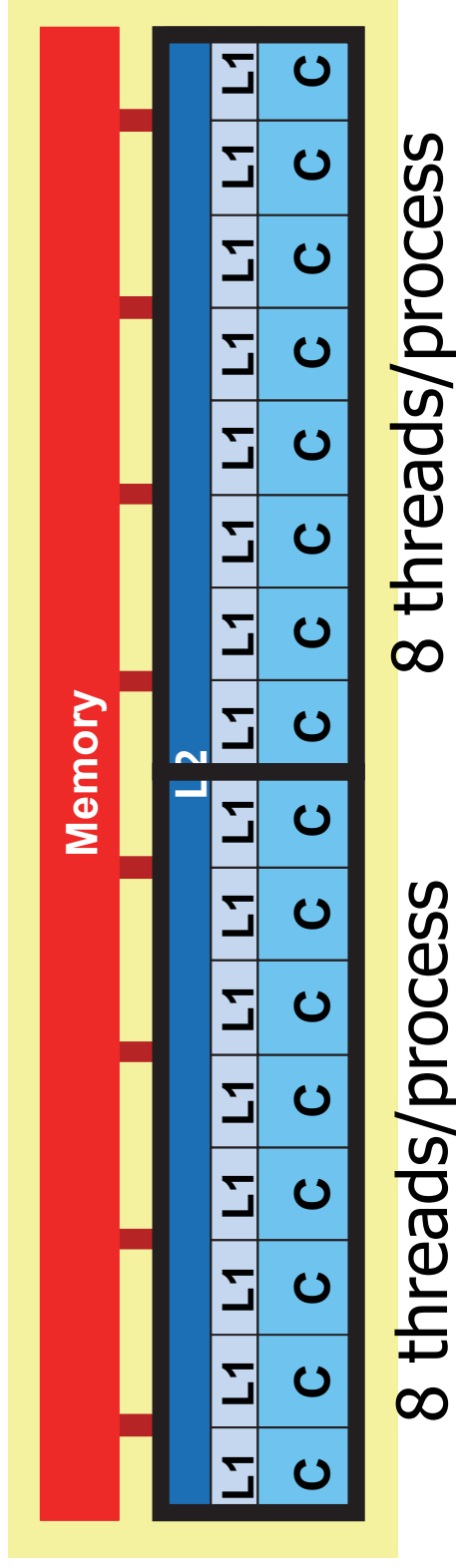


$$HB \quad M \times N \quad T$$

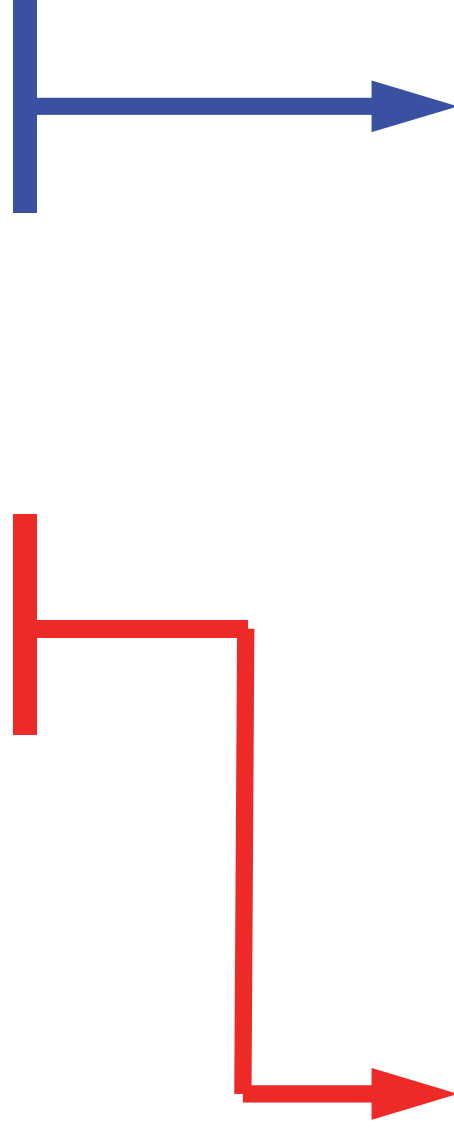
A red arrow points from the T term to the left, and a blue arrow points from the T term to the right.

Number of OpenMP threads
per a single MPI process

Number of MPI process
per a single node



HB 8 x 2



Number of OpenMP threads
per a single MPI process

Number of MPI process
per a single node

Reordering for extracting parallelism in each domain (= MPI Process)

- Krylov Iterative Solvers
 - Dot Products
 - SMVP
 - DAXPY
 - **Preconditioning**
- IC/ILU Factorization, Forward/Backward Substitution
 - Global Data Dependency
 - Reordering needed for parallelism ([KN 2003] on the Earth Simulator, KN@CMCIM-2002)
 - Multicoloring, RCM, CM-RCM

Parallelization of ICCG

IC Factorization

```

do i= 1, N
  VAL= D(i)
  do k= indexL(i-1)+1, indexL(i)
    VAL= VAL - (AL(k)**2) * W(itemL(k), DD)
  enddo
  W(i, DD) = 1. d0/VAL
enddo

```

Forward Substitution

```

do i= 1, N
  WVAL= W(i, Z)
  do k= indexL(i-1)+1, indexL(i)
    WVAL= WVAL - AL(k) * W(itemL(k), Z)
  enddo
  W(i, Z) = WVAL * W(i, DD)
enddo

```

(Global) Data Dependency:

Writing/reading may occur simultaneously, hard to parallelize

IC Factorization

```
do i= 1, N
  VAL= D(i)
  do k= indexL(i-1)+1, indexL(i)
    VAL= VAL - (AL(k)**2) * W(itemL(k), DD)
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enddo
```

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```
do i= 1, N
  WVAL= W(i, Z)
  do k= indexL(i-1)+1, indexL(i)
    WVAL= WVAL - AL(k) * W(itemL(k), Z)
  enddo
  W(i, Z) = WVAL * W(i, DD)
enddo
```

OpenMP for SpMV: Straightforward

NO data dependency

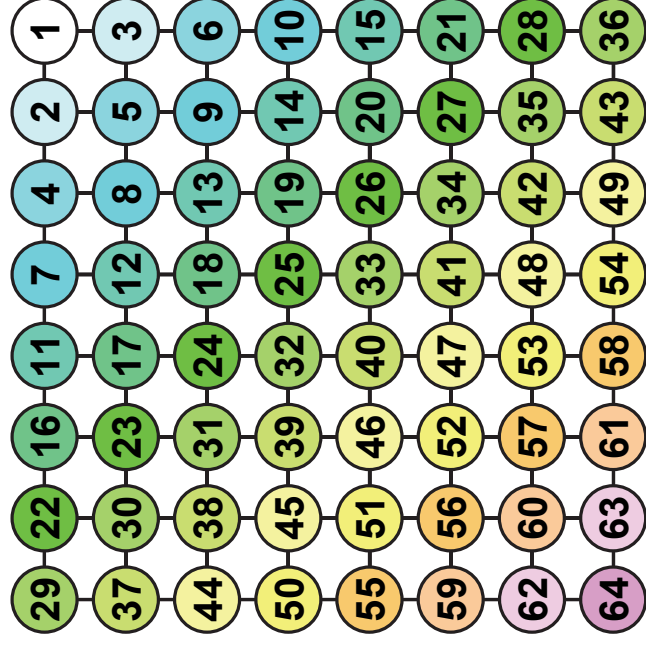
```
!$omp parallel do private(ip, i, VAL, k)
do ip= 1, PEsmptTOT
    do i = INDEX(ip-1)+1, INDEX(ip)
        VAL= D(i)*W(i, P)
        do k= indexL(i-1)+1, indexU(i)
            VAL= VAL + AL(k)*W(itemL(k), P)
        enddo
        do k= indexU(i-1)+1, indexU(i)
            VAL= VAL + AU(k)*W(itemU(k), P)
        enddo
        W(i, Q)= VAL
    enddo
enddo
```

Ordering Methods

Elements in “same color” are independent: to be parallelized



**MC (Color#=4)
Multicoloring**



**RCM
Reverse Cuthill-McKee**



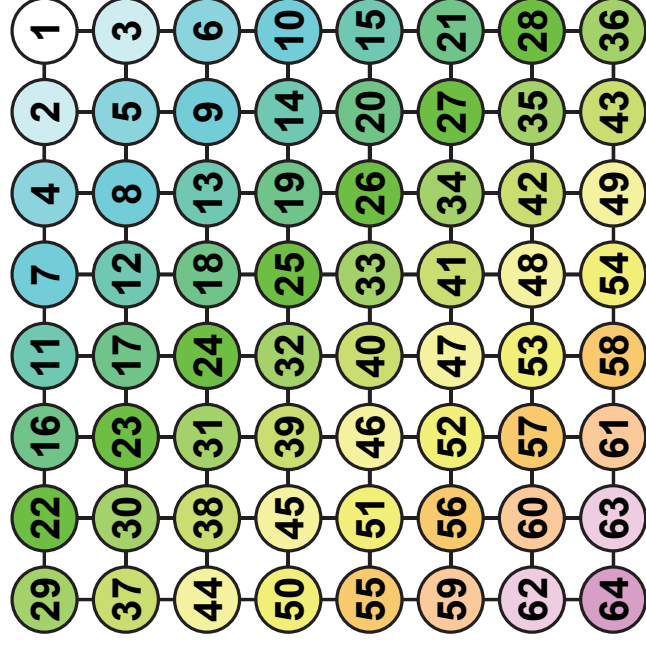
**CM-RCM (Color#=4)
Cyclic MC + RCM**

Ordering Methods

Elements in “same color” are independent: to be parallelized



**MC (Color#=4)
Multicoloring**



**RCM
Reverse Cuthill-McKee**



**CM-RCM (Color#=4)
Cyclic MC + RCM**

Recent Progress (2013-2014)

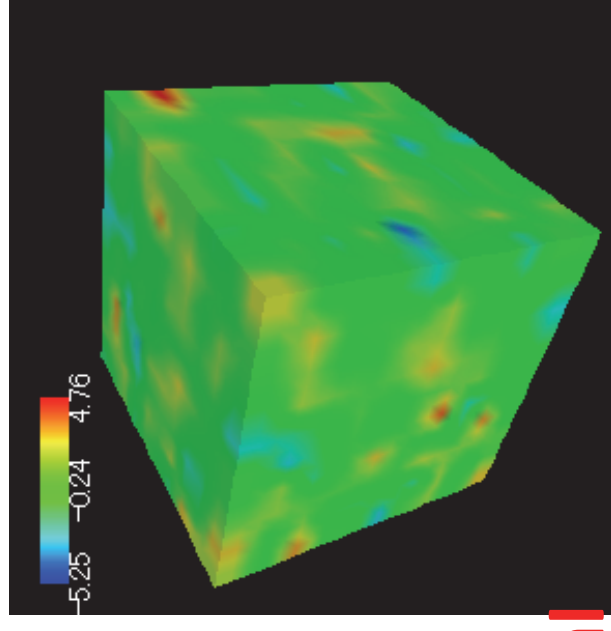
- Optimization of Parallel MGCG
 - Conjugate Gradient Solver with Multigrid Preconditioning
 - OpenMP/MPI Hybrid Parallel Programming Model
 - Efficiency & Convergence
- Communications are expensive
 - Serial Communications
 - Data Transfer through Hierarchical Memory
 - Parallel Communications
 - Message Passing through Network
- Parallel Multigrid
 - “Coarse Grid Solver” is important
 - Efficiency & Convergence
 - HPCG (High-Performance Conjugate Gradients)
 - MGCG by Geometric Multigrid

Parallel MG Solvers: pGW3D-FVM

- 3D Groundwater Flow via Heterogeneous

Porous Media

- Poisson's equation $\nabla \cdot (\lambda(x, y, z) \nabla \phi) = q$
- Randomly distributed water conductivity
- Finite-Volume Method on Cubic Voxel Mesh
- $\lambda = 10^{-5} \sim 10^{+5}$, Average: 1.00
- MGCG Solver



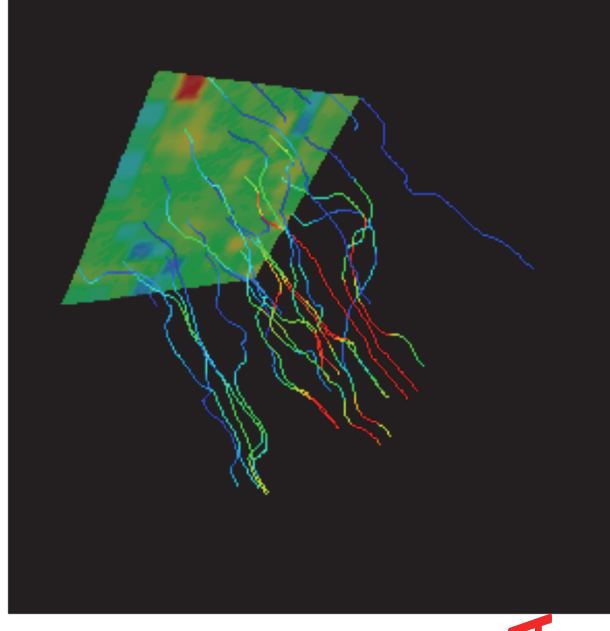
- **Storage format of coefficient matrices (Serial**

Comm.)

- **CRS (Compressed Row Storage)**
- **ELL (Ellpack-Itpack)**

- **Comm. /Sych. Reducing MG (Parallel Comm.)**

- **Coarse Grid Aggregation (CGA)**
- **Hierarchical CGA: Communication Reducing CGA**



ELL: Fixed Loop-length, Nice for Pre-fetching

$$\begin{bmatrix} 1 & 3 & 0 & 0 & 0 \\ 1 & 2 & 5 & 0 & 0 \\ 4 & 1 & 3 & 0 & 0 \\ 0 & 3 & 7 & 4 & 0 \\ 1 & 0 & 0 & 0 & 5 \end{bmatrix}$$


1	3			
1	2	5		
4	1	3		
3	7	4		
1	5			

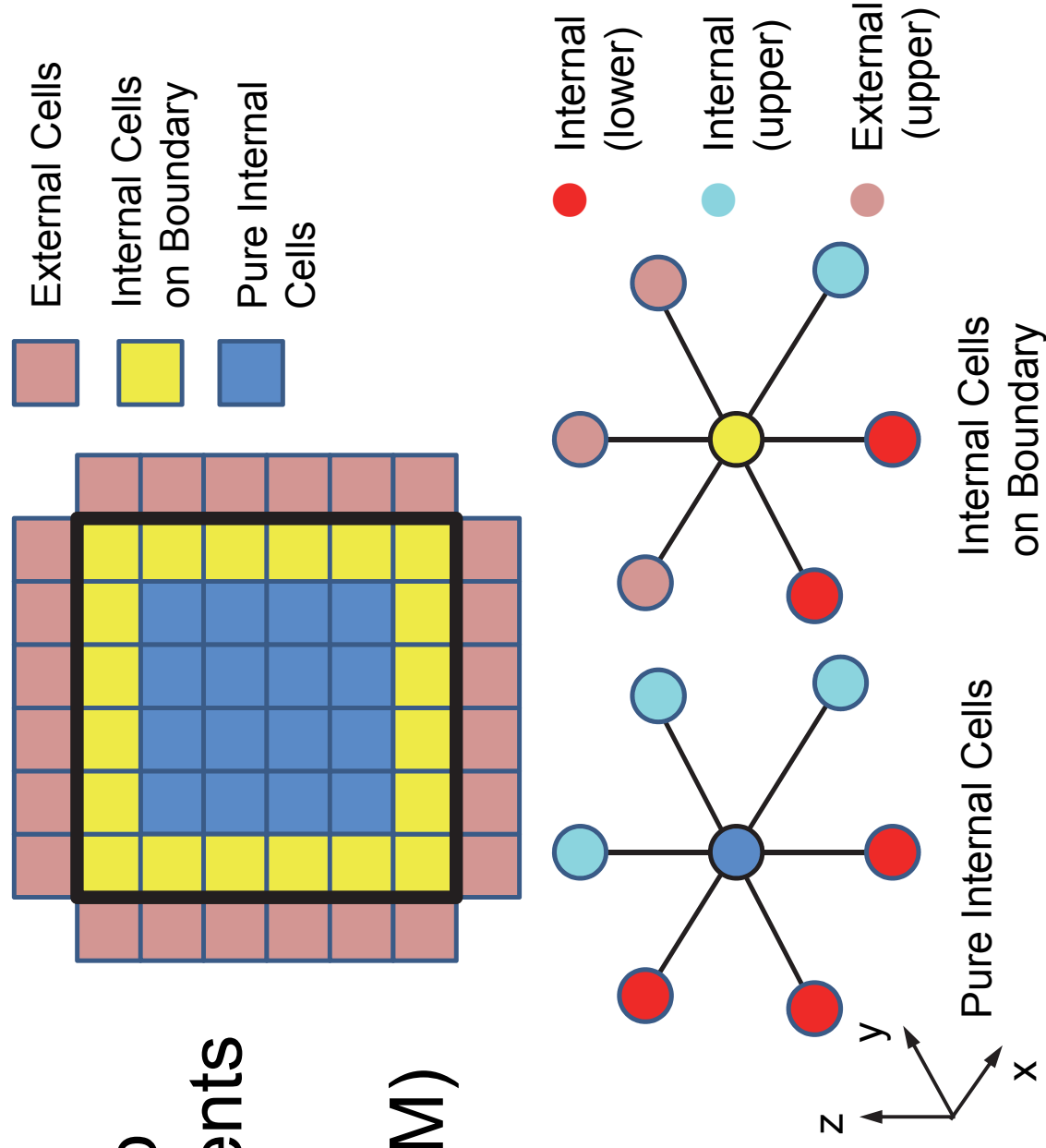
(a) CRS

1	3	0
1	2	5
4	1	3
3	7	4
1	5	0

(b) ELL

Special Treatment for “Boundary” Cells connected to “Halo”

- Distribution of Lower/Upper Non-Zero Off-Diagonal Components
- If we adopt RCM (or CM) reordering ...
- Pure Internal Cells
 - L: ~3, U: ~3
- Boundary Cells
 - L: ~3, U: ~6



Original ELL: Backward Subst.

Cache is not well-utilized: $\text{IAUnew}(6,N)$, $\text{Aunew}(6,N)$

```

do icol= NHYP(lev), 1, -1
  if (mod(icol,2).eq.1) then
!$omp parallel do private (ip, icel, j, sw)
    do ip= 1, PEsmpTOT
      do icel= SMPindex(icol-1, ip, lev)+1, SMPindex(icol, ip, lev)
        SW= 0.0d0
        do j= 1, 6
          SW= SW + AUnew(j, icel) * Rmg(IAUnew(j, icel))
        enddo
        Rmg(icel) = Rmg(icel) - SW*DDmg(icel)
      enddo
    enddo
  else
!$omp parallel do private (ip, icel, j, sw)
    do ip= 1, PEsmpTOT
      do icel= SMPindex(icol-1, ip, lev)+1, SMPindex(icol, ip, lev)
        SW= 0.0d0
        do j= 1, 3
          SW= SW + AUnew(j, icel) * Rmg(IAUnew(j, icel))
        enddo
        Rmg(icel) = Rmg(icel) - SW*DDmg(icel)
      enddo
    enddo
  endif
enddo

```

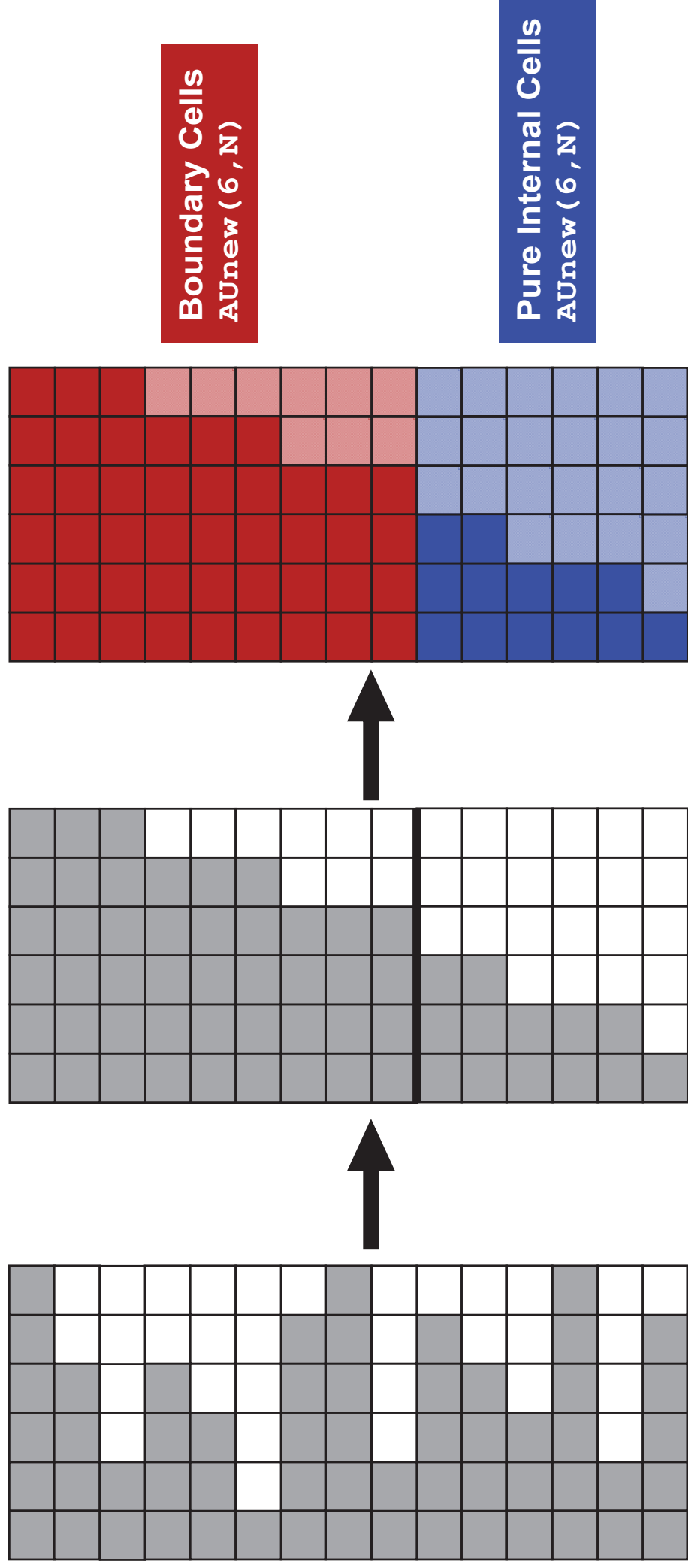
for Boundary Cells

for Pure Internal Cells

$\text{IAUnew}(6,N)$, $\text{AUnew}(6,N)$

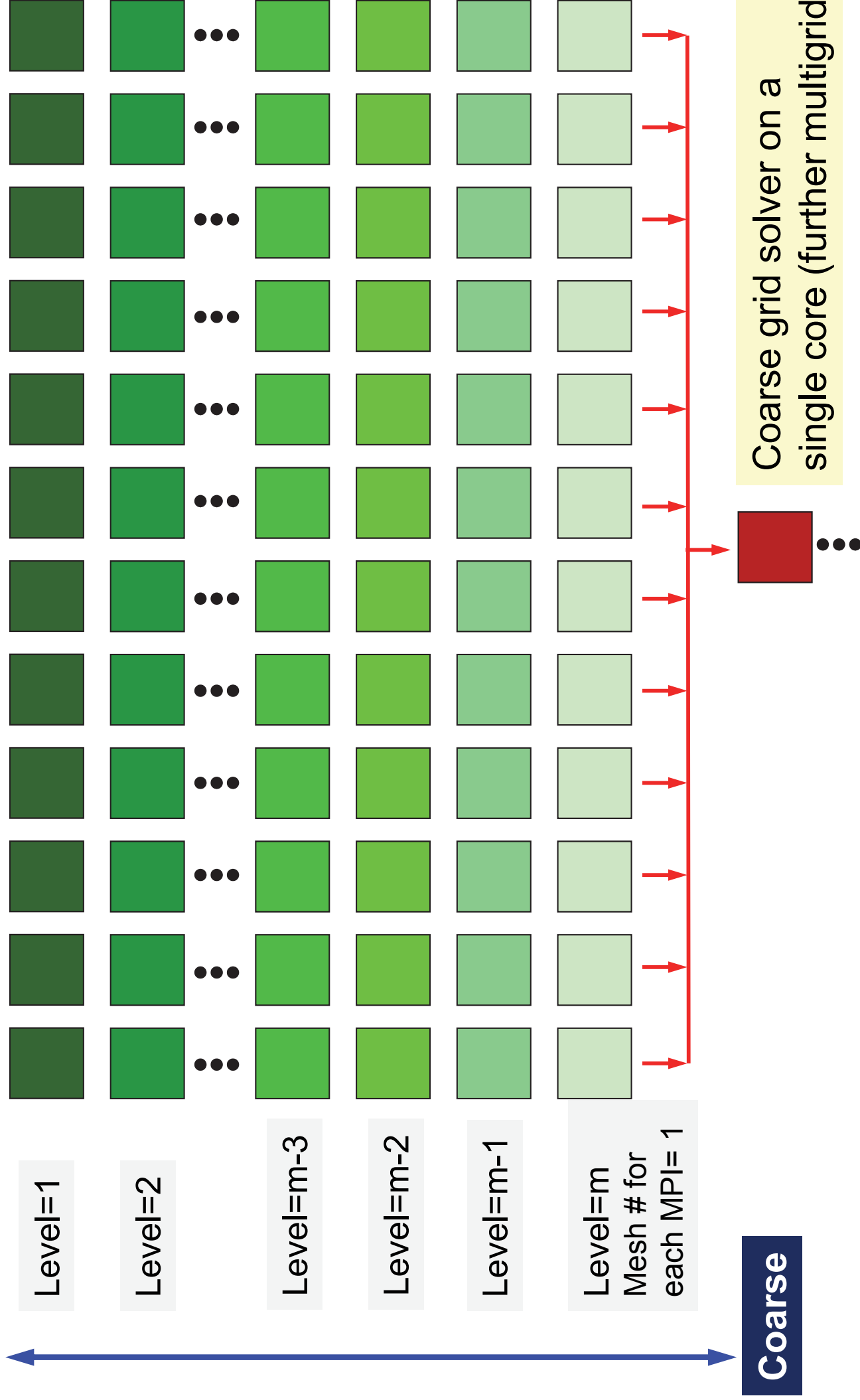
Original ELL: Backward Subst.

Cache is not well-utilized: $IAU_{new}(6,N)$, $AU_{new}(6,N)$



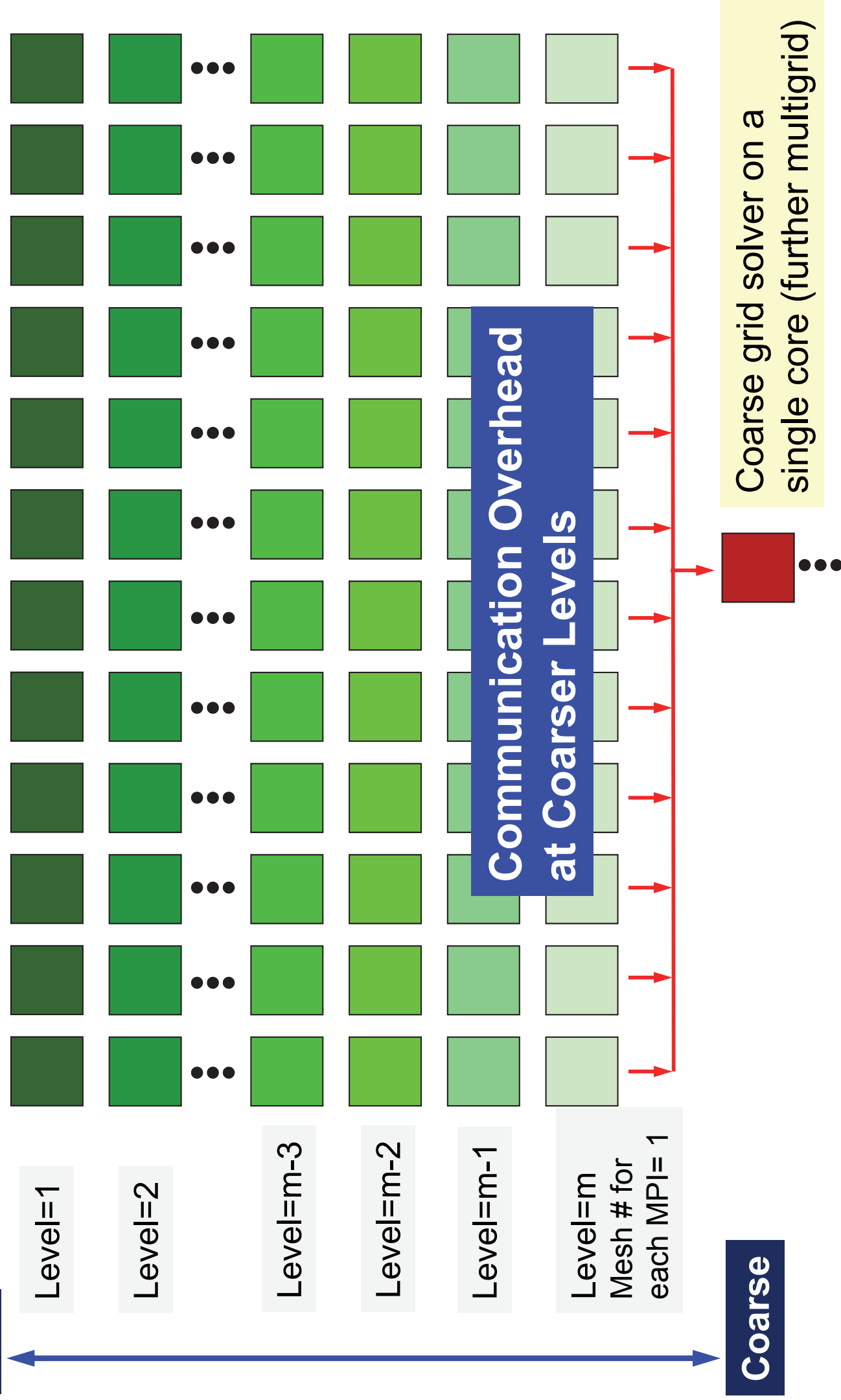
Original Approach (restriction)

Fine Coarse grid solver at a single core [KN 2010]



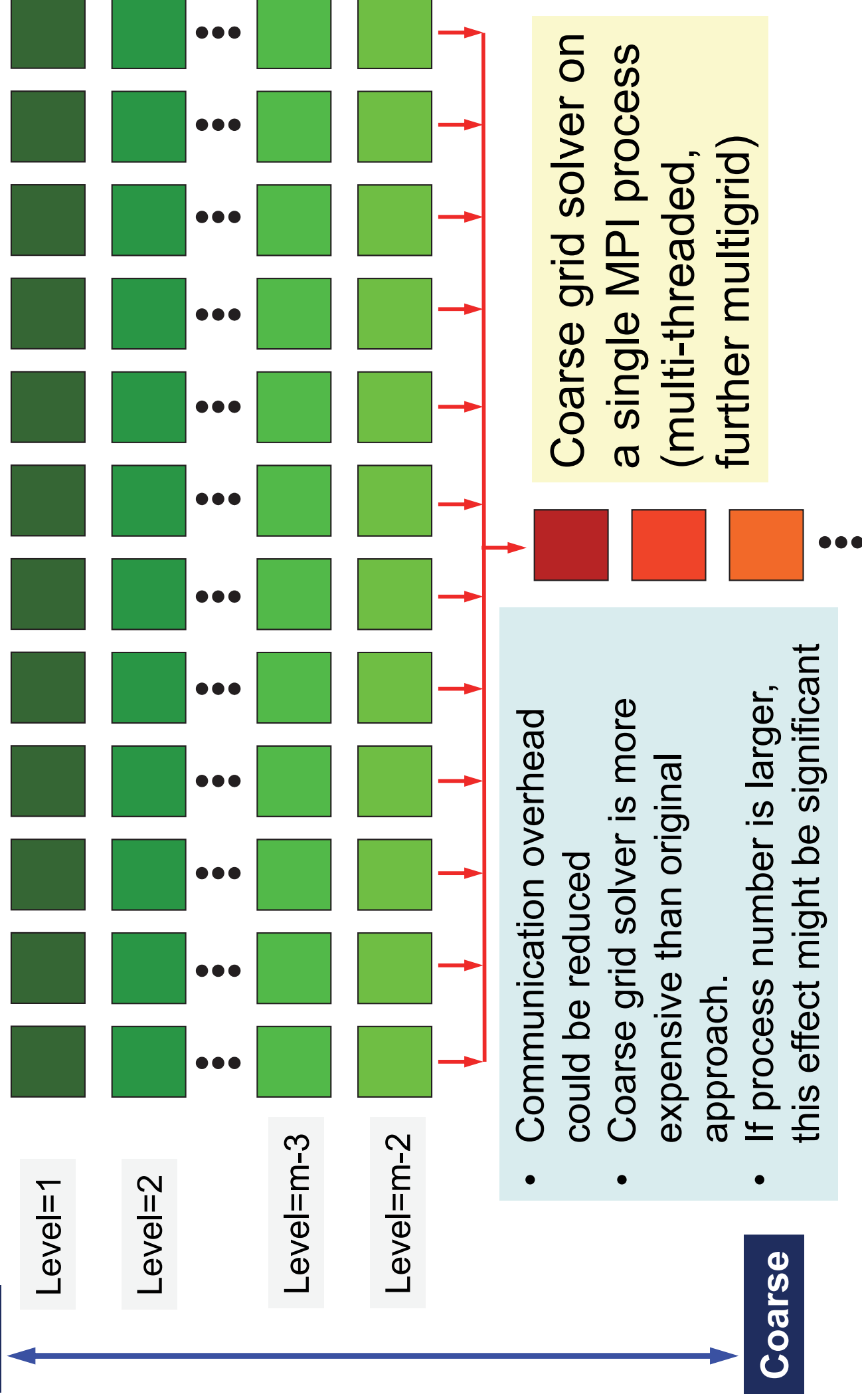
Original Approach (restriction)

Coarse grid solver at a single core [KN 2010]



Coarse Grid Aggregation (CGA)

Coarse Grid Solver is multithreaded [KN 2012]



Results

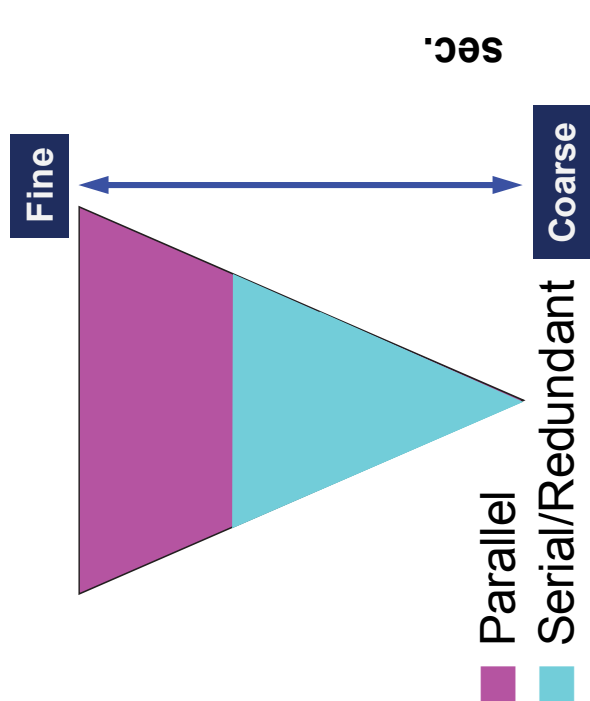
CASE	Matrix	Coarse Grid
C0	CRS	Single Core
C1	ELL (original)	Single Core
C2	ELL (original)	CGA
C3	ELL (new)	CGA
C4	ELL (new)	hCGA

Class	Size	
Weak Scaling	64^3 cells/core	262,144
Strong Scaling	256^3 cells	16,777,216

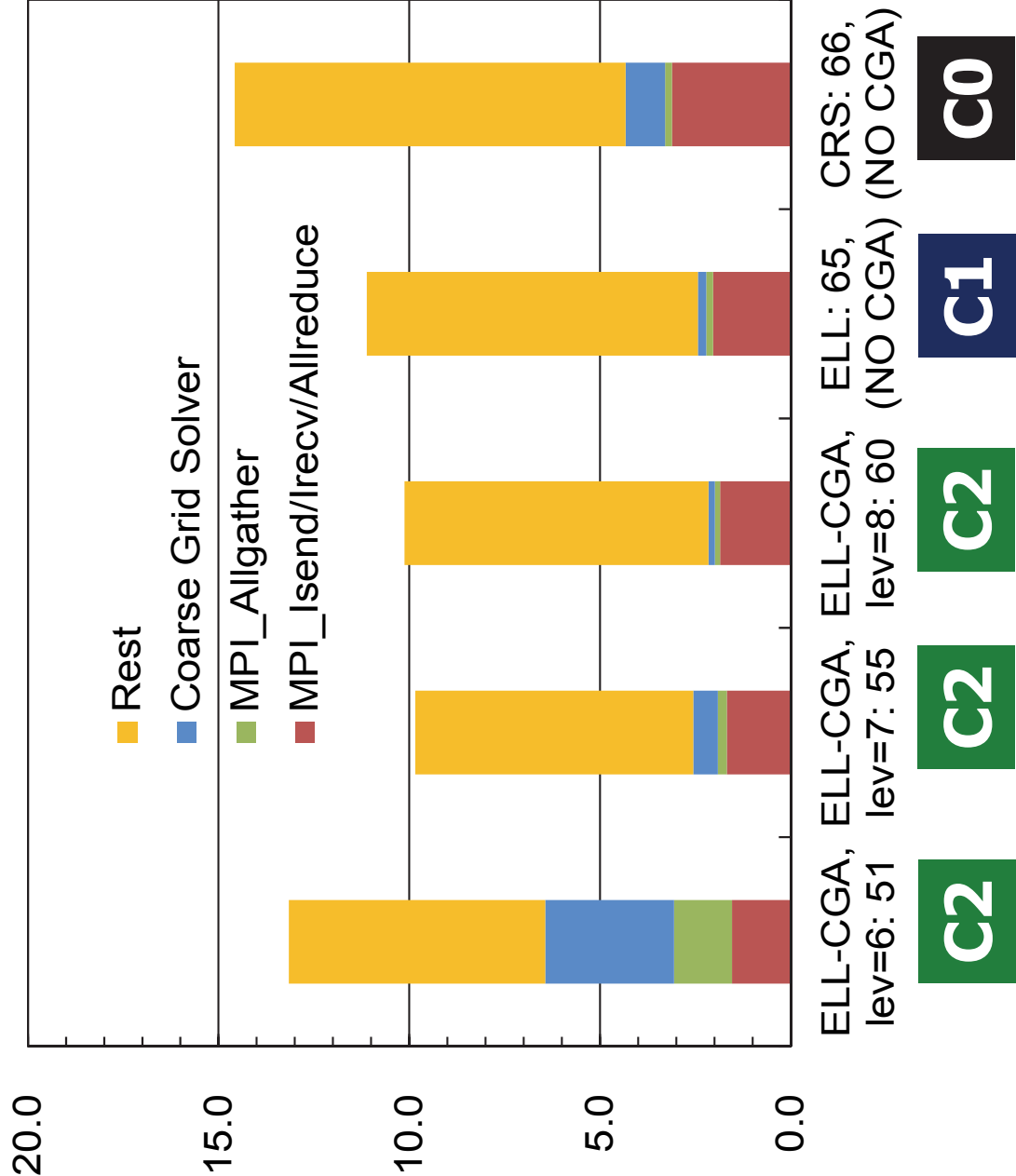
Results at 4,096 nodes (1.72x10¹⁰ DOF)

(Fujitsu FX10: Oakleaf-FX): HB 8x2

lev: switching level to “coarse grid solver” , Opt. Level= 7



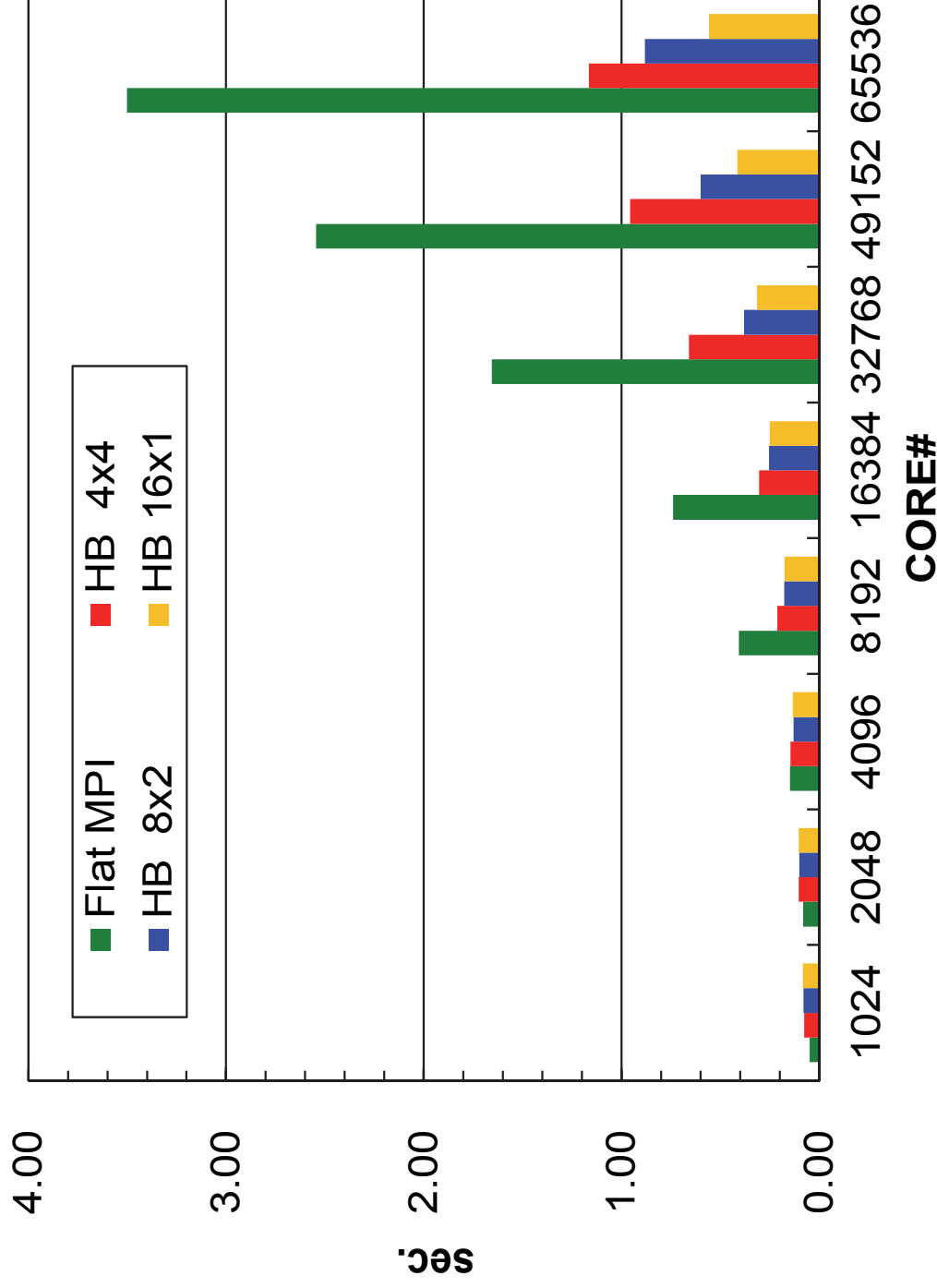
	Matrix	Coarse Grid
C0	CRS	Single Core
C1	ELL (org)	Single Core
C2	ELL (org)	CGA
C3	ELL (sliced)	CGA



Weak Scaling: C2 (with CGA)

Time for Coarse Grid Solver

Efficiency of coarse grid solver for HB 16x1 is x256 of that of flat MPI
(1/16 problem size, x16 resource for coarse grid solver)



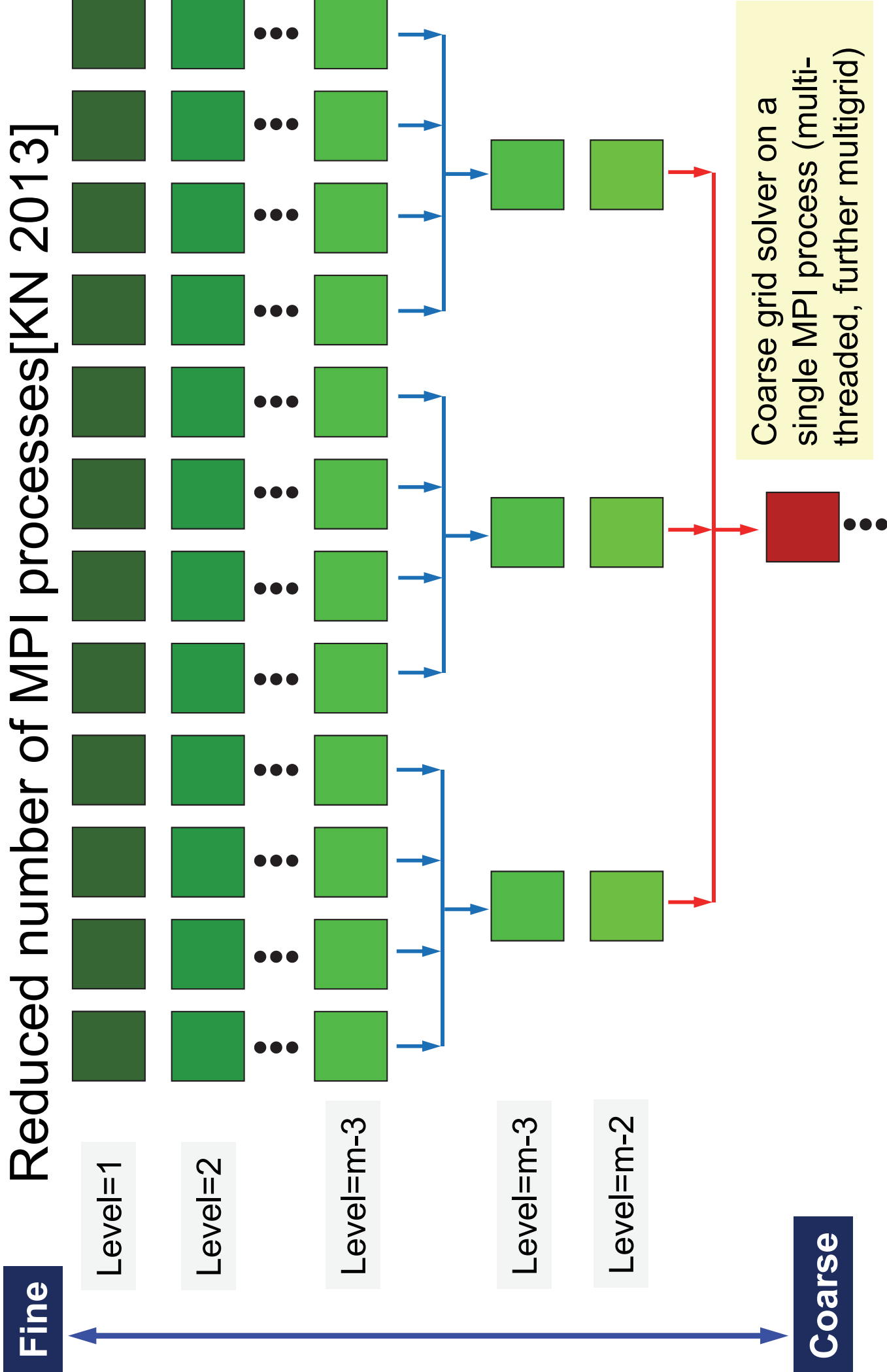
Summary so far ...

- “Coarse Grid Aggregation (CGA)” is effective for stabilization of convergence at $O(10^4)$ cores for MGCG
 - Smaller number of parallel domains
 - HB 8x2 is the best at 4,096 nodes
 - Flat MPI, HB 4x4
 - Coarse grid solvers are more expensive, because their number of MPI processes are more than those of HB 8x2 and HB 16x1.
- ELL format is effective !
 - C0 (CRS) -> C1 (ELL-org.): +20-30%
 - C2 (ELL-org)-> C3(ELL-new): +20-30%
 - C0 -> C3: +80-90%

	Matrix	Coarse Grid
C0	CRS	Single Core
C1	ELL (org)	Single Core
C2	ELL (org)	CGA
C3	ELL (sliced)	CGA

- Coarse Grid Solver
 - (May be) very expensive for cases with more than $O(10^5)$ cores
 - Memory of a single node is not enough
 - Multiple nodes should be utilized for coarse grid solver

Hierarchical CGA: Comm. Reducing MG

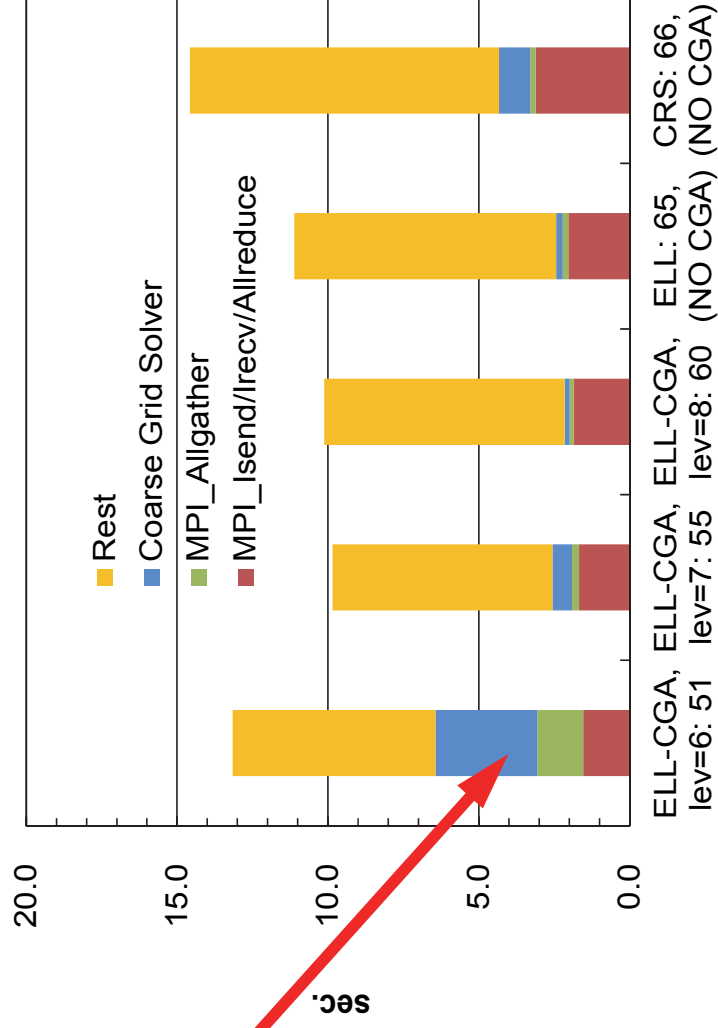


hCGA: Related Work

- Not a new idea, but very few implementations.
 - Not effective for peta-scale systems (Dr. U.M. Yang (LLNL), developer of HyPre)
- Existing Works: Repartitioning at Coarse Levels
 - Lin, P.T., Improving multigrid performance for unstructured mesh drift-diffusion simulations on 147,000 cores, International Journal for Numerical Methods in Engineering 91 (2012) 971-989 (Sandia)
 - Sundar, H. et al, Parallel Geometric-Algebraic Multigrid on Unstructured Forests of Octrees, ACM/IEEE Proceedings of the 2012 International Conference for High Performance Computing, Networking, Storage and Analysis (SC12) (2012) (UT Austin)
 - Flat MPI, Repartitioning if $\text{DOF} < O(10^3)$ on each process

hCGA in the present work

- Accelerate the coarser grid solver
 - using multiple processes instead of a single process in CGA
 - Only 64 cells on each process of $lev=6$ in the figure
- Straightforward Approach
 - MPI_Comm_split, MPI_Gather, MPI_Bcast etc.

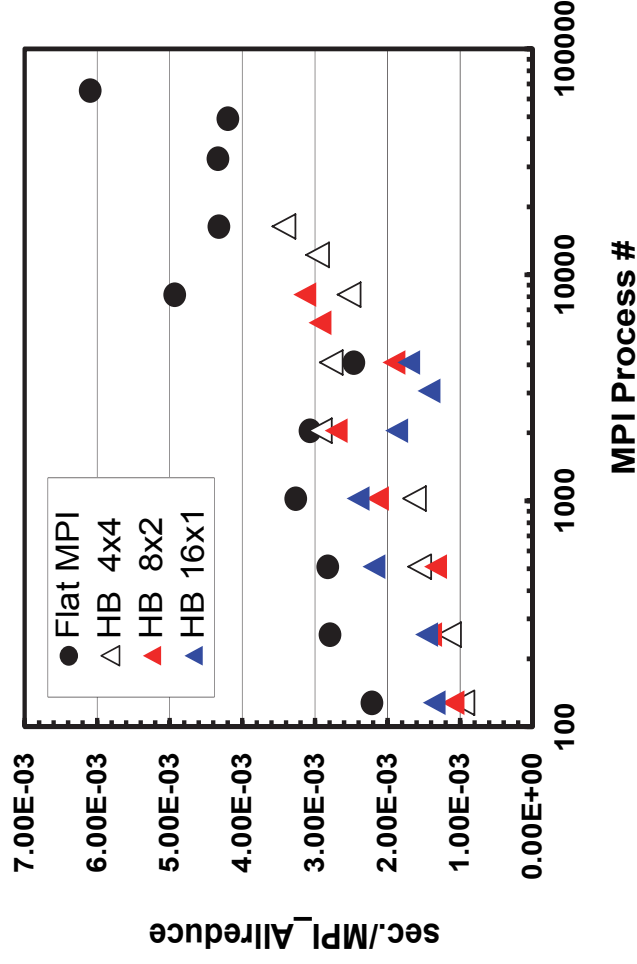


Summary

- *hCGA* is effective, but not so significant (except flat MPI)
 - flat MPI: x1.61 for weak scaling, x6.27 for strong scaling at 4,096 nodes of Fujitsu FX10
 - *hCGA* will be effective for HB 16x1 with more than 2.50×10^5 nodes (= 4.00×10^6 cores) of FX10 (=60 PFLOPS)
 - effect of coarse grid solver is significant for Flat MPI with $>10^3$ nodes
 - Communication overhead has been reduced by *hCGA*
- **Future/On-Going Works and Open Problems**
 - Improvement of *hCGA*
 - Overhead by MPI_Allreduce etc. -> P2P comm.
 - Algorithms
 - CA-Multigrid (for coarser levels), CA-SPAI, Pipelined Method
 - Strategy for Automatic Selection
 - switching level, number of processes for *hCGA*, optimum color #
 - effects on convergence
 - More Flexible ELL for Unstructured Grids
 - Xeon Phi Clusters
 - Hybrid 240(T)x1(P) is not the only choice

Overhead by Collective Communication

Overhead by MPI_Allreduce for MGCG case



Algorithm 7. Gropp's asynchronous CG

```

1:  $r_0 := b - Ax_0$ ;  $u_0 := M^{-1}r_0$ ;  $p_0 := u_0$ ;  $s_0 := Ap_0$ ;  $\gamma_0 := (r_0, u_0)$ 
2: for  $i = 0, \dots$ 
3:    $\delta := (p_i, s_i)$ 
4:    $q_i := M^{-1}s_i$ 
5:    $\alpha_i := \gamma_i / \delta$ 
6:    $x_{i+1} := x_i + \alpha_i p_i$ 
7:    $r_{i+1} := r_i - \alpha_i s_i$ 
8:    $u_{i+1} := u_i - \alpha_i q_i$ 
9:    $\gamma_{i+1} := (r_{i+1}, u_{i+1})$ 
10:   $w_{i+1} := Au_{i+1}$ 
11:   $\beta_{i+1} := \gamma_{i+1} / \gamma_i$ 
12:   $p_{i+1} := u_{i+1} + \beta_{i+1} p_i$ 
13:   $s_{i+1} := w_{i+1} + \beta_{i+1} s_i$ 
14: end for
  
```

- Overhead by global collective comm. (e.g. MPI_Allreduce)
- Change original Krylov solver so that comm. overhead by global coll. comm. are hidden by overlapping with other computations (Gropp's asynch. CG, s-step, pipelined ...)
- “MPI_allreduce” in MPI-3 specification