

# **Parallel Programming for Multicore Processors using OpenMP**

## **Part III: Parallel Version + Exercise**

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# Parallel Version: OpenMP

- OpenMP version of L2-sol
  - Number of threads= “PEsmpTOT”
    - can be controlled in the program
- **Fundamental Idea**
  - Meshes in a same color/level are independent, therefore parallel/concurrent processing is possible for these meshes.

# 4-Colors, 4-Threads

## Initial Mesh

57	58	59	60	61	62	63	64
49	50	51	52	53	54	55	56
41	42	43	44	45	46	47	48
33	34	35	36	37	38	39	40
25	26	27	28	29	30	31	32
17	18	19	20	21	22	23	24
9	10	11	12	13	14	15	16
1	2	3	4	5	6	7	8

# 4-Colors, 4-Threads

## Initial Mesh

57	58	59	60	61	62	63	64
49	50	51	52	53	54	55	56
41	42	43	44	45	46	47	48
33	34	35	36	37	38	39	40
25	26	27	28	29	30	31	32
17	18	19	20	21	22	23	24
9	10	11	12	13	14	15	16
1	2	3	4	5	6	7	8

# 4-Colors, 4-Threads

## Renumbering according to Color ID

45	61	46	62	47	63	48	64
13	29	14	30	15	31	16	32
41	57	42	58	43	59	44	60
9	25	10	26	11	27	12	28
37	53	38	54	39	55	40	56
5	21	6	22	7	23	8	24
33	49	34	50	35	51	36	52
1	17	2	18	3	19	4	20

# 4-Colors, 4-Threads

Meshes in a same color/level are independent, therefore parallel/concurrent processing is possible for these meshes, renumbered meshes are assigned to

threads

	45	61	46	62	47	63	48	64
thread #3	13	29	14	30	15	31	16	32
	41	57	42	58	43	59	44	60
thread #2	9	25	10	26	11	27	12	28
	37	53	38	54	39	55	40	56
thread #1	5	21	6	22	7	23	8	24
	33	49	34	50	35	51	36	52
thread #0	1	17	2	18	3	19	4	20

# Files on FX10

```
>$ cd <$O-TOP>
```

```
>$ cp /home/ss/aics60/C/multicore-c.tar .
```

```
>$ cp /home/ss/aics60/F/multicore-f.tar .
```

```
>$ tar xvf multicore-c.tar
```

```
>$ tar xvf multicore-f.tar
```

```
>$ cd multicore
```

Confirm the following directories:

L3 omp

```
<$O-L3>, <$O-stream>
```

# Files on FX10 (cont.)

- Location
  - `<$O-L3>/src`, `<$O-L3>/run`
- Compile/Run
  - Main Part
    - `cd <$O-L3>/src`
    - `make`
    - `<$O-L3>/run/L3-sol (exec)`
  - Control Data
    - `<$O-L3>/run/INPUT.DAT`
  - Batch Job Script
    - `<$O-L3>/run/go1.sh`



# Running the Code

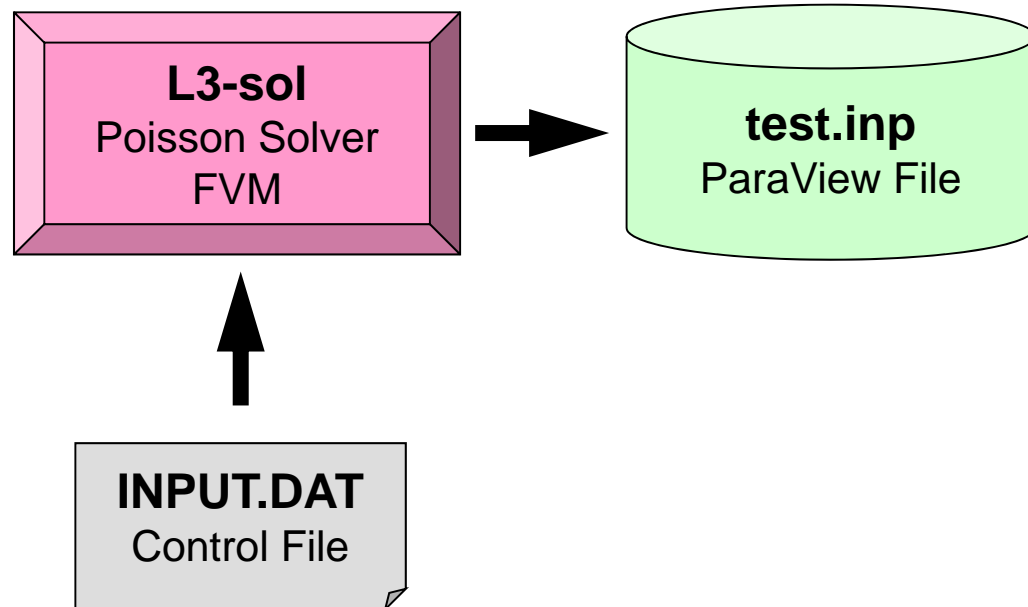
```
% cd <${0-L3}>
% ls
    run    src    src0    reorder0

% cd src
% make
% cd ../run
% ls L3-sol
    L3-sol

% <modify "INPUT.DAT">
% <modify "go1.sh">

% pjsub go1.sh
```

# Running the Program



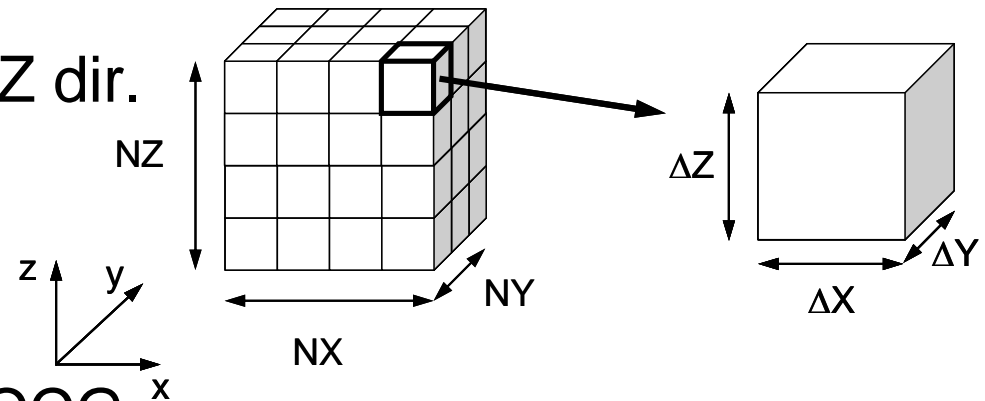
# Control Data: INPUT.DAT

```

100 100 100      NX/NY/NZ
1.00e-00 1.00e-00 1.00e-00  DX/DY/DZ
1.0e-08          EPSICCG
16              PEsmptOT
100            NCOLORtot

```

- **NX, NY, NZ**
  - Number of meshes in X/Y/Z dir.
- **DX, DY, DZ**
  - Size of meshes
- **EPSICCG**
  - Convergence Criteria for ICCG
- **PEsmptOT**
  - Thread Number
- **NCOLORtot**
  - Reordering Method + Initial Number of Colors/Levels
  - $\geq 2$ : MC, =0: CM, =-1: RCM,  $-2 \geq$ : CMRCM



# go1.sh

```
#!/bin/sh
#PJM -L "node=1"
#PJM -L "elapse=00:10:00"
#PJM -L "rscgrp=lecture"
#PJM -g "gt71"
#PJM -j
#PJM -o "arcm.lst"

export OMP_NUM_THREADS=16          =PEsmpTOT
./L3-sol
```

- Applying OpenMP to L2-sol
- Examples
- Optimization + Exercise

# Applying OpenMP to “L2-sol”

- on ICCG solver
- Dot Products, DAXPY, Mat-Vec
  - NO data dependency: Just insert directives
- Preconditioning (IC Factorization, Forward/Backward Substitution)
  - NO data dependency in same color: Parallel processing is possible for meshes in same color

# Just inserting directives works fine, but ... (1/2) (Mat-Vec)

```
!$omp parallel do private(i, VAL, k)
  do i = 1, N
    VAL= D(i)*W(i, P)
    do k= indexL(i-1)+1, indexL(i)
      VAL= VAL + AL(k)*W(itemL(k), P)
    enddo
    do k= indexU(i-1)+1, indexU(i)
      VAL= VAL + AU(k)*W(itemU(k), P)
    enddo
    W(i, Q)= VAL
  enddo
!$omp end parallel do
```

- Thread number cannot be handled in the program

# Just inserting directives works fine, but ... (2/2) (Forward Substitution)

```
do icol= 1, NCOLORTot
!$omp parallel do private (i, VAL, k)
  do i= COLORindex(icol-1)+1, COLORindex(icol)
    VAL= D(i)
    do k= indexL(i-1)+1, indexL(i)
      VAL= VAL - (AL(k)**2) * DD(itemL(k))
    enddo
    DD(i)= 1. d0/VAL
  enddo
!$omp end parallel do
enddo
```

- Thread number cannot be handled in the program



# Parallelize ICCG Method by OpenMP

- Dot Product: **OK**
- DAXPY: **OK**
- Matrix-Vector Multiply: **OK**
- Preconditioning

# Main Program (1/2)

```
program MAIN

use STRUCT
use PCG
use solver_ICCG_mc

implicit REAL*8 (A-H,O-Z)
real(kind=8), dimension(:), allocatable :: WK

call INPUT
call POINTER_INIT
call BOUNDARY_CELL
call CELL_METRICS
call POI_GEN

PHI= 0.d0

call solve_ICCG_mc                                &
&    ( ICELTOT, NPL, NPU, indexL, itemL, indexU, itemU, D,    &
&    BFORCE, PHI, AL, AU, NCOLORTot, PEsmptTOT,            &
&    SMPindex, SMPindexG, EPSICCG, ITR, IER)
```

# Main Program (2/2)

```
allocate (WK(ICELTOT))
```

```
do ic0= 1, ICELTOT  
  icel= NEWtoOLD(ic0)  
  WK(icel)= PHI(ic0)  
enddo
```

Renumbering of “PHI”  
to original numbering

```
do icel= 1, ICELTOT  
  PHI(icel)= WK(icel)  
enddo
```

```
call OUTUCD
```

```
stop  
end
```

# Main Program

```
program MAIN

  use STRUCT
  use PCG
  use solver_ICCG_mc

  implicit REAL*8 (A-H, O-Z)
  real(kind=8), dimension(:), allocatable :: WK

  call INPUT
  call POINTER_INIT
  call BOUNDARY_CELL
  call CELL_METRICS
  call POI_GEN

  PHI= 0.d0

  call solve_ICCG_mc                                     &
&      ( ICELTOT, NPL, NPU, indexL, itemL, indexU, itemU, D,   &
&      BFORCE, PHI, AL, AU, NCOLORTot, PEsmptTOT,           &
&      SMPindex, SMPindexG, EPSICCG, ITR, IER)               &
```

# module STRUCT

```

module STRUCT

  use omp_lib
  include 'precision.inc'

  !C
  !C-- METRICs & FLUX
  integer (kind=kint) :: ICELTOT, ICELTOTp, N
  integer (kind=kint) :: NX, NY, NZ, NXP1, NYP1, NZP1, IBNODTOT
  integer (kind=kint) :: NXc, NYc, NZc

  real (kind=kreal) ::
  & DX, DY, DZ, XAREA, YAREA, ZAREA, RDX, RDY, RDZ,
  & RDX2, RDY2, RDZ2, R2DX, R2DY, R2DZ

  real (kind=kreal), dimension(:), allocatable ::
  & VOLCEL, VOLNOD, RVC, RVN

  integer (kind=kint), dimension(:, :), allocatable ::
  & XYZ, NEIBcell

  !C
  !C-- BOUNDARYs
  integer (kind=kint) :: ZmaxGELtot
  integer (kind=kint), dimension(:), allocatable :: BC_INDEX, BC_NOD
  integer (kind=kint), dimension(:), allocatable :: ZmaxGEL

  !C
  !C-- WORK
  integer (kind=kint), dimension(:, :), allocatable :: IWKX
  real (kind=kreal), dimension(:, :), allocatable :: FCV

  integer (kind=kint) :: PEsmptOT

end module STRUCT

```

## ICELTOT:

Number of meshes (NX x NY x NZ)

## N:

Number of modes

## NX, NY, NZ:

&  
& Number of meshes in x/y/z directions

## NXP1, NYP1, NZP1:

&  
& Number of nodes in x/y/z directions

## IBNODTOT:

= NXP1 x NYP1

## XYZ(ICELTOT, 3):

Location of meshes

## NEIBcell(ICELTOT, 6):

Neighboring meshes

## PEsmptOT:

Number of threads

# module PCG (cont.)

```

module PCG

integer, parameter :: N2= 256
integer :: NUmax, NLmax, NCOLORtot, NCOLORk, NU, NL
integer :: NPL, NPU
integer :: METHOD, ORDER_METHOD

real(kind=8) :: EPSICCG

real(kind=8), dimension(:), allocatable :: D, PHI, BFORCE
real(kind=8), dimension(:), allocatable :: AL, AU

integer, dimension(:), allocatable :: INL, INU, COLORindex
integer, dimension(:), allocatable :: SMPindex, SMPindexG
integer, dimension(:), allocatable :: OLDtoNEW, NEWtoOLD

integer, dimension(:, :), allocatable :: IAL, IAU

integer, dimension(:), allocatable :: indexL, itemL
integer, dimension(:), allocatable :: indexU, itemU
end module PCG

```

**NCOLOR<sub>tot</sub>**            Total number of colors/levels  
**COLOR<sub>index</sub>**            Index of number of meshes in each color/level  
**(0:NCOLOR<sub>tot</sub>)**        (COLOR<sub>index</sub>(icol) - COLOR<sub>index</sub>(icol-1))

**SMP<sub>index</sub> (0:NCOLOR<sub>tot</sub>\*PE<sub>smpTOT</sub>)**  
**SMP<sub>indexG</sub>(0:PE<sub>smpTOT</sub>)**

**OLD<sub>toNEW</sub>, NEW<sub>toOLD</sub>**    Reference table before/after renumbering

# Variables/Arrays for Matrix (1/2)

Name	Type	Content
<b>D(N)</b>	<b>R</b>	Diagonal components of the matrix (N= ICELTOT)
<b>BFORCE(N)</b>	<b>R</b>	RHS vector
<b>PHI(N)</b>	<b>R</b>	Unknown vector
<b>indexL(0:N), indexU(0:N)</b>	<b>I</b>	# of L/U non-zero off-diag. comp. (CRS)
<b>NPL, NPU</b>	<b>I</b>	Total # of L/U non-zero off-diag. comp. (CRS)
<b>itemL(NPL), itemU(NPU)</b>	<b>I</b>	Column ID of L/U non-zero off-diag. comp. (CRS)
<b>AL(NPL), AU(NPU)</b>	<b>R</b>	L/U non-zero off-diag. comp. (CRS)

Name	Type	Content
<b>NL, NU</b>	<b>I</b>	MAX. # of L/U non-zero off-diag. comp. for each mesh (=6)
<b>INL(N), INU(N)</b>	<b>I</b>	# of L/U non-zero off-diag. comp.
<b>IAL(NL,N), IAU(NU,N)</b>	<b>I</b>	Column ID of L/U non-zero off-diag. comp.

# Variables/Arrays for Matrix (2/2)

Name	Type	Content
<b>NCOLORtot</b>	<b>I</b>	<b>Input:</b> reordering method + initial number of colors/levels $\geq 2$ : MC, =0: CM, =-1: RCM, $-2 \geq$ : CMRCM <b>Output:</b> Final number of colors/levels
<b>COLORindex</b> ( 0 : NCOLORtot )	<b>I</b>	Number of meshes at each color/level 1D compressed array Meshes in $icol^{th}$ color/level are stored in this array from <b>COLORindex(icol-1)+1</b> to <b>COLORindex(icol)</b>
<b>NEWtoOLD(N)</b>	<b>I</b>	Reference array from New to Old numbering
<b>OLDtoNEW(N)</b>	<b>I</b>	Reference array from Old to New numbering
<b>PEsmpTOT</b>	<b>I</b>	Number of Threads
<b>SMPindex</b> ( 0 : NCOLORtot * PEsmpTOT )	<b>I</b>	Array for OpenMP Operations (for Loops with Data Dependency)
<b>SMPindexG( 0 : PEsmpTOT )</b>	<b>I</b>	Array for OpenMP Operations (for Loops without Data Dependency)



# Main Program

```
program MAIN

use STRUCT
use PCG
use solver_ICCG_mc

implicit REAL*8 (A-H,O-Z)
real(kind=8), dimension(:), allocatable :: WK

call INPUT
call POINTER_INIT
call BOUNDARY_CELL
call CELL_METRICS
call POI_GEN

PHI= 0.d0

call solve_ICCG_mc                                     &
&    ( ICELTOT, NPL, NPU, indexL, itemL, indexU, itemU, D,   &
&    BFORCE, PHI, AL, AU, NCOLORTot, PEsmptTOT,           &
&    SMPindex, SMPindexG, EPSICCG, ITR, IER)               &
```

# input: reading INPUT.DAT

```

!C
!C***
!C*** INPUT
!C***
!C
!C   INPUT CONTROL DATA
!C
      subroutine INPUT
      use STRUCT
      use PCG
      implicit REAL*8 (A-H, O-Z)
      character*80 CNTFIL
!C
!C-- CNTL. file
      open (11, file=' INPUT.DAT', status=' unknown' )
      read (11,*) NX, NY, NZ
      read (11,*) DX, DY, DZ
      read (11,*) EPSICCG
      read (11,*) PEsmptOT
      read (11,*) NCOLORtot
      close (11)
!C===
      return
      end

```

- **PEsmptOT**
  - Thread Number
- **NCOLORtot**
  - Reordering Method + Initial Number of Colors/Levels
  - $\geq 2$ : MC
  - =0: CM
  - =-1: RCM
  - $-2 \geq$ : CMRCM

```

100 100 100
1.00e-02 5.00e-02 1.00e-02
1.00e-08
16
100

```

```

NX/NY/NZ
DX/DY/DZ
EPSICCG
PEsmptOT
NCOLORtot

```

# cell\_metrics

```

!C
!C***
!C*** CELL_METRICS
!C***
!C
      subroutine CELL_METRICS
      use STRUCT
      use PCG
      implicit REAL*8 (A-H, O-Z)

!C
!C-- ALLOCATE
      allocate (VOLCEL (ICELTOT))
      allocate (   RVC (ICELTOT))

!C
!C-- VOLUME, AREA, PROJECTION etc.
      XAREA= DY * DZ
      YAREA= DX * DZ
      ZAREA= DX * DY

      RDX= 1. d0 / DX
      RDY= 1. d0 / DY
      RDZ= 1. d0 / DZ

      RDX2= 1. d0 / (DX**2)
      RDY2= 1. d0 / (DY**2)
      RDZ2= 1. d0 / (DZ**2)

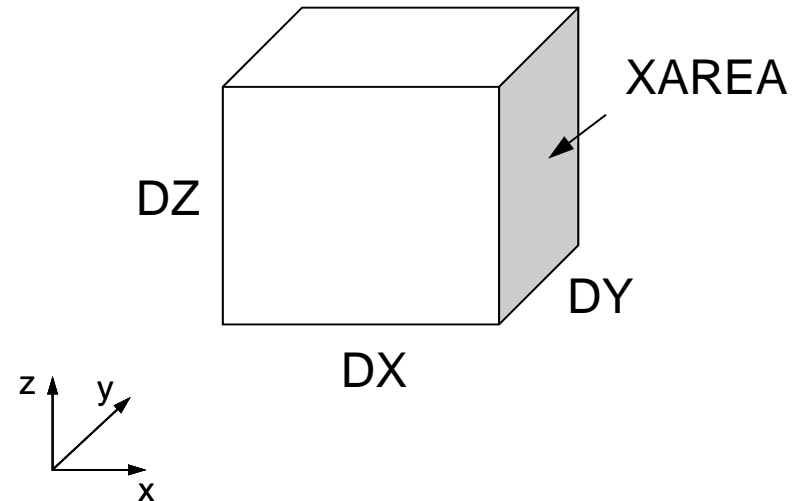
      R2DX= 1. d0 / (0. 50d0*DX)
      R2DY= 1. d0 / (0. 50d0*DY)
      R2DZ= 1. d0 / (0. 50d0*DZ)

      VO= DX * DY * DZ
      RVO= 1. d0/VO

      VOLCEL= VO
      RVC   = RVO

      return
      end

```



# Main Program

```
program MAIN

use STRUCT
use PCG
use solver_ICCG_mc

implicit REAL*8 (A-H,O-Z)
real(kind=8), dimension(:), allocatable :: WK

call INPUT
call POINTER_INIT
call BOUNDARY_CELL
call CELL_METRICS
call POI_GEN

PHI= 0. d0

call solve_ICCG_mc                                &
&    ( ICELTOT, NPL, NPU, indexL, itemL, indexU, itemU, D,      &
&    BFORCE, PHI, AL, AU, NCOLORTot, PEsmptOT,                &
&    SMPindex, SMPindexG, EPSICCG, ITR, IER)
```

# poi\_gen (1/9)

```
subroutine POI_GEN

use STRUCT
use PCG

implicit REAL*8 (A-H, O-Z)

!C
!C-- INIT.
nn = ICELTOT
nnp= ICELTOTp

NU= 6
NL= 6

allocate (BFORCE(nn), D(nn), PHI(nn))
allocate (INL(nn), INU(nn), IAL(NL, nn), IAU(NU, nn))

PHI = 0. d0
D = 0. d0
BFORCE= 0. d0

INL= 0
INU= 0
IAL= 0
IAU= 0
```





# poi\_gen (3/9)

```

!C
!C +-----+
!C | MULTICOLORING |
!C +-----+
!C==
      allocate (OLDtoNEW(ICELTOT), NEWtoOLD(ICELTOT))
      allocate (COLORindex(0:ICELTOT))

111  continue
      write (*, '(//a, i8, a)') 'You have', ICELTOT, ' elements.'
      write (*, '( a )') 'How many colors do you need?'
      write (*, '( a )') '#COLOR must be more than 2 and'
      write (*, '( a, i8 )') '#COLOR must not be more than', ICELTOT
      write (*, '( a )') 'CM if #COLOR .eq. 0'
      write (*, '( a )') 'RCM if #COLOR .eq. -1'
      write (*, '( a )') 'CMRCM if #COLOR .le. -2'
      write (*, '( a )') '=>'

      if (NCOLORtot.gt.0) then
&      call MC (ICELTOT, NL, NU, INL, IAL, INU, IAU,
&              NCOLORtot, COLORindex, NEWtoOLD, OLDtoNEW)
&      endif

      if (NCOLORtot.eq.0) then
&      call CM (ICELTOT, NL, NU, INL, IAL, INU, IAU,
&              NCOLORtot, COLORindex, NEWtoOLD, OLDtoNEW)
&      endif

      if (NCOLORtot.eq.-1) then
&      call RCM (ICELTOT, NL, NU, INL, IAL, INU, IAU,
&              NCOLORtot, COLORindex, NEWtoOLD, OLDtoNEW)
&      endif

      if (NCOLORtot.lt.-1) then
&      call CMRCM (ICELTOT, NL, NU, INL, IAL, INU, IAU,
&              NCOLORtot, COLORindex, NEWtoOLD, OLDtoNEW)
&      endif

      write (*, '(//a, i8, //)') '### FINAL COLOR NUMBER', NCOLORtot

```

## Reordering

NCOLORtot > 1: Multicolor

NCOLORtot = 0: CM

NCOLORtot = -1: RCM

NCOLORtot < -1: CM-RCM



# poi\_gen (4/9)

```

allocate (SMPindex(0:PEsmpTOT*NCOLORtot))
SMPindex= 0
do ic= 1, NCOLORtot
  nn1= COLORindex(ic) - COLORindex(ic-1)
  num= nn1 / PEsmpTOT
  nr = nn1 - PEsmpTOT*num
  do ip= 1, PEsmpTOT
    if (ip.le.nr) then
      SMPindex((ic-1)*PEsmpTOT+ip)= num + 1
    else
      SMPindex((ic-1)*PEsmpTOT+ip)= num
    endif
  enddo
enddo

do ic= 1, NCOLORtot
  do ip= 1, PEsmpTOT
    j1= (ic-1)*PEsmpTOT + ip
    j0= j1 - 1
    SMPindex(j1)= SMPindex(j0) + SMPindex(j1)
  enddo
enddo

allocate (SMPindexG(0:PEsmpTOT))
SMPindexG= 0
nn= ICELTOT / PEsmpTOT
nr= ICELTOT - nn*PEsmpTOT
do ip= 1, PEsmpTOT
  SMPindexG(ip)= nn
  if (ip.le.nr) SMPindexG(ip)= nn + 1
enddo

do ip= 1, PEsmpTOT
  SMPindexG(ip)= SMPindexG(ip-1) + SMPindexG(ip)
enddo

```

!C===

SMPindex:  
for preconditioning

```

do ic= 1, NCOLORtot
!$omp parallel do ...
  do ip= 1, PEsmpTOT
    ip1= (ic-1)*PEsmpTOT+ip
    do i= SMPindex(ip1-1)+1, SMPindex(ip1)
      (...)
    enddo
  enddo
!omp end parallel do
enddo

```

# SMPindex: for preconditioning

```

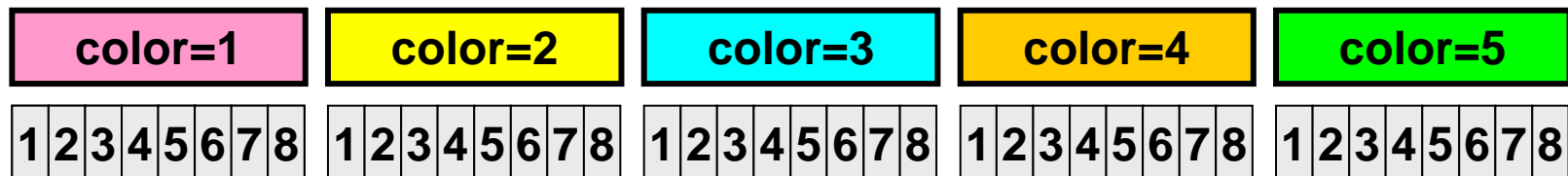
do ic= 1, NCOLORTot
!$omp parallel do ...
  do ip= 1, PEsmpTOT
    ip1= (ic-1)*PEsmpTOT+ip
    do i= SMPindex(ip1-1)+1, SMPindex(ip1)
      (...)
    enddo
  enddo
!omp end parallel do
enddo

```

Initial Vector



Coloring  
(5 colors)  
+Ordering



- 5-colors, 8-threads
- Meshes in same color are independent: parallel processing
- Reordering in ascending order according to color ID

# poi\_gen (4/9)

```

allocate (SMPindex(0:PEsmptTOT*NCOLORtot))
SMPindex= 0
do ic= 1, NCOLORtot
  nn1= COLORindex(ic) - COLORindex(ic-1)
  num= nn1 / PEsmptTOT
  nr = nn1 - PEsmptTOT*num
  do ip= 1, PEsmptTOT
    if (ip.le.nr) then
      SMPindex((ic-1)*PEsmptTOT+ip)= num + 1
    else
      SMPindex((ic-1)*PEsmptTOT+ip)= num
    endif
  enddo
enddo

do ic= 1, NCOLORtot
  do ip= 1, PEsmptTOT
    j1= (ic-1)*PEsmptTOT + ip
    j0= j1 - 1
    SMPindex(j1)= SMPindex(j0) + SMPindex(j1)
  enddo
enddo

```

```

allocate (SMPindexG(0:PEsmptTOT))
SMPindexG= 0
nn= ICELTOT / PEsmptTOT
nr= ICELTOT - nn*PEsmptTOT
do ip= 1, PEsmptTOT
  SMPindexG(ip)= nn
  if (ip.le.nr) SMPindexG(ip)= nn + 1
enddo

```

```

do ip= 1, PEsmptTOT
  SMPindexG(ip)= SMPindexG(ip-1) + SMPindexG(ip)
enddo

```

```
!C===
```

```

!$omp parallel do ...
  do ip= 1, PEsmptTOT
    do i= SMPindexG(ip-1)+1, SMPindexG(ip)
      (...)
    enddo
  enddo
!$omp end parallel do

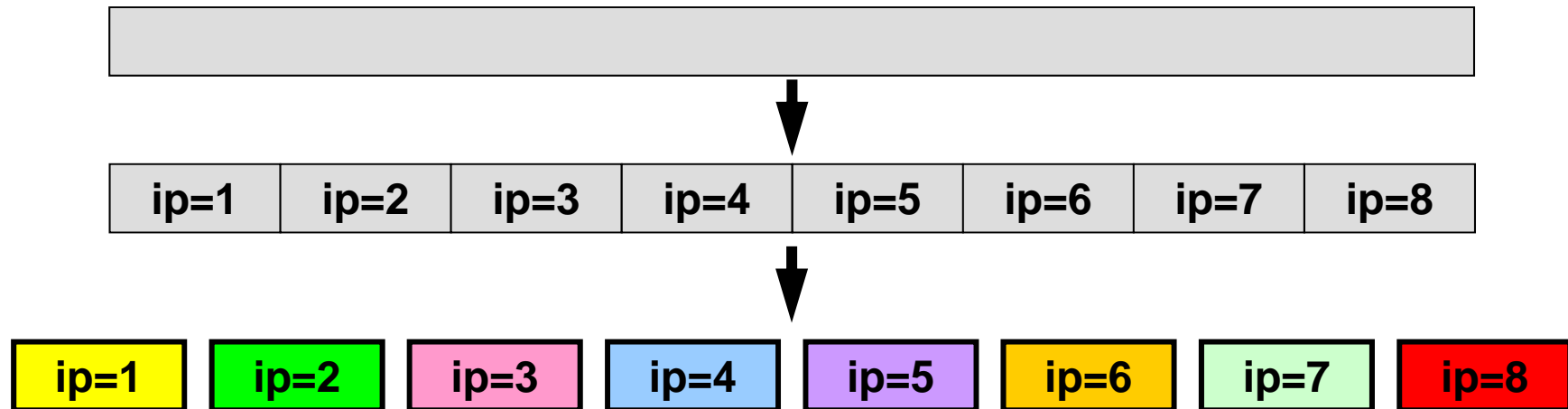
```

## SMPindexG:

for Dot-products, DAXPY,  
Mat-vec, and Poi-gen

# SMPindexG

```
!$omp parallel do ...  
  do ip= 1, PEsmptOT  
    do i= SMPindexG(ip-1)+1, SMPindexG(ip)  
      (...)  
    enddo  
  enddo  
!$omp end parallel do
```



for Dot-products, DAXPY, Mat-vec, and Poi-gen

```

!C
!C-- 1D array
nn = ICELTOT
allocate (indexL(0:nn), indexU(0:nn))
indexL= 0
indexU= 0

do icel= 1, ICELTOT
  indexL(icel)= INL(icel)
  indexU(icel)= INU(icel)
enddo

do icel= 1, ICELTOT
  indexL(icel)= indexL(icel) + indexL(icel-1)
  indexU(icel)= indexU(icel) + indexU(icel-1)
enddo

NPL= indexL(ICELTOT)
NPU= indexU(ICELTOT)

allocate (itemL(NPL), AL(NPL))
allocate (itemU(NPU), AU(NPU))

itemL= 0
itemU= 0
  AL= 0.d0
  AU= 0.d0
!C===

```

```

do i= 1, N
  VAL= D(i)*p(i)

  do k= indexL(i-1)+1, indexL(i)
    VAL= VAL + AL(k)*p(itemL(k))
  enddo

  do k= indexU(i-1)+1, indexU(i)
    VAL= VAL + AU(k)*p(itemU(k))
  enddo

  q(i)= VAL
enddo

```

# poi\_gen (5/9)

## New numbering is applied after this point

Name	Type	Content
<b>D(N)</b>	<b>R</b>	Diagonal components of the matrix (N= ICELTOT)
<b>BFORCE(N)</b>	<b>R</b>	RHS vector
<b>PHI(N)</b>	<b>R</b>	Unknown vector
<b>indexL(0:N), indexU(0:N)</b>	<b>I</b>	# of L/U non-zero off-diag. comp. (CRS)
<b>NPL, NPU</b>	<b>I</b>	Total # of L/U non-zero off-diag. comp. (CRS)
<b>itemL(NPL), itemU(NPU)</b>	<b>I</b>	Column ID of L/U non-zero off-diag. comp. (CRS)
<b>AL(NPL), AU(NPU)</b>	<b>R</b>	L/U non-zero off-diag. comp. (CRS)

```

|C
|C |-----|
|C | INTERIOR & NEUMANN BOUNDARY CELLS |
|C |-----|
|C==
!$omp parallel do private
(ip, icel, ic0, icN1, icN2, icN3, icN4, icN5, icN6) &
!$omp& private (VOL0, coef, j, ii, jj, kk)

do ip = 1, PEsmptTOT
do icel= SMPindexG(ip-1)+1, SMPindexG(ip)
ic0 = NEWtoOLD(icel)

icN1= NEIBcell (ic0, 1)
icN2= NEIBcell (ic0, 2)
icN3= NEIBcell (ic0, 3)
icN4= NEIBcell (ic0, 4)
icN5= NEIBcell (ic0, 5)
icN6= NEIBcell (ic0, 6)

VOL0= VOLCEL (ic0)

if (icN5.ne.0) then
icN5= OLDtoNEW(icN5)
coef= RDZ * ZAREA
D(icel)= D(icel) - coef

if (icN5.lt.icel) then
do j= 1, INL(icel)
if (IAL(j, icel).eq.icN5) then
itemL(j+indexL(icel-1))= icN5
AL(j+indexL(icel-1))= coef
exit
endif
enddo
else
do j= 1, INU(icel)
if (IAU(j, icel).eq.icN5) then
itemU(j+indexU(icel-1))= icN5
AU(j+indexU(icel-1))= coef
exit
endif
enddo
endif
endif
endif

```

**icel: New ID**  
**ic0: Old ID**

# poi\_gen (6/9)

## New numbering is applied

$$\begin{aligned}
& \frac{\phi_{neib(icel,1)} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \\
& \frac{\phi_{neib(icel,2)} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \\
& \frac{\phi_{neib(icel,3)} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \\
& \frac{\phi_{neib(icel,4)} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \\
& \frac{\phi_{neib(icel,5)} - \phi_{icel}}{\Delta z} \Delta x \Delta y + \\
& \frac{\phi_{neib(icel,6)} - \phi_{icel}}{\Delta z} \Delta x \Delta y = f_{icel} \Delta x \Delta y \Delta z
\end{aligned}$$

# Coef. Matrix: Parallel, “SMPindexG” “private”

```
!C
!C +-----+
!C | INTERIOR & NEUMANN BOUNDARY CELLS |
!C +-----+
!C===
```

```
!$omp parallel do private (ip, icel, ic0, icN1, icN2, icN3, icN4, icN5, icN6) &
!$omp&           private (VOL0, coef, j, ii, jj, kk)
```

```
do ip = 1, PEsmptOT
do icel= SMPindexG(ip-1)+1, SMPindexG(ip)
  ic0 = NEWtoOLD(icel)
```

```
  icN1= NEIBcell (ic0, 1)
  icN2= NEIBcell (ic0, 2)
  icN3= NEIBcell (ic0, 3)
  icN4= NEIBcell (ic0, 4)
  icN5= NEIBcell (ic0, 5)
  icN6= NEIBcell (ic0, 6)
```

```
  VOL0= VOLCEL (ic0)
```

```
...
```

```

|C
|C |-----|
|C | INTERIOR & NEUMANN BOUNDARY CELLS |
|C |-----|
|C==
!$omp parallel do private
(ip, icel, ic0, icN1, icN2, icN3, icN4, icN5, icN6) &
!$omp& private (VOL0, coef, j, ii, jj, kk)

do ip = 1, PEsmptTOT
do icel= SMPindexG(ip-1)+1, SMPindexG(ip)
ic0 = NEWtoOLD(icel)

icN1= NEIBcell (ic0, 1)
icN2= NEIBcell (ic0, 2)
icN3= NEIBcell (ic0, 3)
icN4= NEIBcell (ic0, 4)
icN5= NEIBcell (ic0, 5)
icN6= NEIBcell (ic0, 6)

VOL0= VOLCEL (ic0)

if (icN5.ne.0) then
icN5= OLDtoNEW(icN5)
coef= RDZ * ZAREA
D(icel)= D(icel) - coef

if (icN5.lt.icel) then
do j= 1, INL(icel)
if (IAL(j, icel).eq.icN5) then
itemL(j+indexL(icel-1))= icN5
AL(j+indexL(icel-1))= coef
exit
endif
enddo
else
do j= 1, INU(icel)
if (IAU(j, icel).eq.icN5) then
itemU(j+indexU(icel-1))= icN5
AU(j+indexU(icel-1))= coef
exit
endif
enddo
endif
endif
endif

```

**icel: New ID**  
**ic0: Old ID**

## poi\_gen (6/9)

### New numbering is applied

$$\begin{aligned}
& \frac{\phi_{neib(icel,1)} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \\
& \frac{\phi_{neib(icel,2)} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \\
& \frac{\phi_{neib(icel,3)} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \\
& \frac{\phi_{neib(icel,4)} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \\
& \frac{\phi_{neib(icel,5)} - \phi_{icel}}{\Delta z} \Delta x \Delta y + \\
& \frac{\phi_{neib(icel,6)} - \phi_{icel}}{\Delta z} \Delta x \Delta y = f_{icel} \Delta x \Delta y \Delta z
\end{aligned}$$



```

IC
IC |-----|
IC | INTERIOR & NEUMANN BOUNDARY CELLS |
IC |-----|
IC==

!$omp parallel do private
(ip, icel, ic0, icN1, icN2, icN3, icN4, icN5, icN6) &
!$omp& private (VOL0, coef, j, ii, jj, kk)

do ip = 1, PEsmptTOT
do icel= SMPindexG(ip-1)+1, SMPindexG(ip)
ic0 = NEWtoOLD(icel)

icN1= NEIBcell (ic0, 1)
icN2= NEIBcell (ic0, 2)
icN3= NEIBcell (ic0, 3)
icN4= NEIBcell (ic0, 4)
icN5= NEIBcell (ic0, 5)
icN6= NEIBcell (ic0, 6)

VOL0= VOLCEL (ic0)

if (icN5.ne.0) then
icN5= OLDtoNEW(icN5)
coef= RDZ * ZAREA
D(icel)= D(icel) - coef

if (icN5.lt.icel) then
do j= 1, INL(icel)
if (IAL(j, icel).eq.icN5) then
itemL(j+indexL(icel-1))= icN5
AL(j+indexL(icel-1))= coef
exit
endif
enddo
else
do j= 1, INU(icel)
if (IAU(j, icel).eq.icN5) then
itemU(j+indexU(icel-1))= icN5
AU(j+indexU(icel-1))= coef
exit
endif
enddo
endif
endif
endif

```

# poi\_gen (6/9)

## New numbering is applied

$$\begin{aligned}
& \frac{\phi_{neib(icel,1)} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \\
& \frac{\phi_{neib(icel,2)} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \\
& \frac{\phi_{neib(icel,3)} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \\
& \frac{\phi_{neib(icel,4)} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \\
& \frac{\phi_{neib(icel,5)} - \phi_{icel}}{\Delta z} \Delta x \Delta y + \\
& \frac{\phi_{neib(icel,6)} - \phi_{icel}}{\Delta z} \Delta x \Delta y = f_{icel} \Delta x \Delta y \Delta z
\end{aligned}$$

```

IC
IC |-----|
IC | INTERIOR & NEUMANN BOUNDARY CELLS |
IC |-----|
IC==

!$omp parallel do private
(ip, icel, ic0, icN1, icN2, icN3, icN4, icN5, icN6) &
!$omp& private (VOL0, coef, j, ii, jj, kk)

do ip = 1, PEsmptOT
do icel= SMPindexG(ip-1)+1, SMPindexG(ip)
ic0 = NEWtoOLD(icel)

icN1= NEIBcell (ic0, 1)
icN2= NEIBcell (ic0, 2)
icN3= NEIBcell (ic0, 3)
icN4= NEIBcell (ic0, 4)
icN5= NEIBcell (ic0, 5)
icN6= NEIBcell (ic0, 6)

VOL0= VOLCEL (ic0)

if (icN5.ne.0) then
icN5= OLDtoNEW(icN5)
coef= RDZ * ZAREA
D(icel)= D(icel) - coef

if (icN5.lt.icel) then
do j= 1, INL(icel)
if (IAL(j, icel).eq.icN5) then
itemL(j+indexL(icel-1))= icN5
AL(j+indexL(icel-1))= coef
exit
endif
enddo
else
do j= 1, INU(icel)
if (IAU(j, icel).eq.icN5) then
itemU(j+indexU(icel-1))= icN5
AU(j+indexU(icel-1))= coef
exit
endif
enddo
endif
endif
endif

```

$$RDZ = \frac{1}{\Delta z}$$

$$ZAREA = \Delta x \Delta y$$

**icN5 < icel  
Lower Part**

## poi\_gen (6/9)

New numbering is applied

$$\frac{\phi_{neib(icel,1)} - \phi_{icel}}{\Delta x} \Delta y \Delta z +$$

$$\frac{\phi_{neib(icel,2)} - \phi_{icel}}{\Delta x} \Delta y \Delta z +$$

$$\frac{\phi_{neib(icel,3)} - \phi_{icel}}{\Delta y} \Delta z \Delta x +$$

$$\frac{\phi_{neib(icel,4)} - \phi_{icel}}{\Delta y} \Delta z \Delta x +$$

$$\frac{\phi_{neib(icel,5)} - \phi_{icel}}{\Delta z} \Delta x \Delta y +$$

$$\frac{\phi_{neib(icel,6)} - \phi_{icel}}{\Delta z} \Delta x \Delta y = f_{icel} \Delta x \Delta y \Delta z$$

```

IC
IC |-----|
IC | INTERIOR & NEUMANN BOUNDARY CELLS |
IC |-----|
IC==

!$omp parallel do private
(ip, icel, ic0, icN1, icN2, icN3, icN4, icN5, icN6) &
!$omp& private (VOL0, coef, j, ii, jj, kk)

do ip = 1, PEsmptTOT
do icel= SMPindexG(ip-1)+1, SMPindexG(ip)
ic0 = NEWtoOLD(icel)

icN1= NEIBcell (ic0, 1)
icN2= NEIBcell (ic0, 2)
icN3= NEIBcell (ic0, 3)
icN4= NEIBcell (ic0, 4)
icN5= NEIBcell (ic0, 5)
icN6= NEIBcell (ic0, 6)

VOL0= VOLCEL (ic0)

if (icN5.ne.0) then
icN5= OLDtoNEW(icN5)
coef= RDZ * ZAREA
D(icel)= D(icel) - coef

if (icN5.lt.icel) then
do j= 1, INL(icel)
if (IAL(j, icel).eq.icN5) then
itemL(j+indexL(icel-1))= icN5
AL(j+indexL(icel-1))= coef
exit
endif
enddo
else
do j= 1, INU(icel)
if (IAU(j, icel).eq.icN5) then
itemU(j+indexU(icel-1))= icN5
AU(j+indexU(icel-1))= coef
exit
endif
enddo
endif
endif
endif

```

$$RDZ = \frac{1}{\Delta z}$$

$$ZAREA = \Delta x \Delta y$$

**icN5 > icel  
Upper Part**

## poi\_gen (6/9)

New numbering is applied

$$\frac{\phi_{neib(icel,1)} - \phi_{icel}}{\Delta x} \Delta y \Delta z +$$

$$\frac{\phi_{neib(icel,2)} - \phi_{icel}}{\Delta x} \Delta y \Delta z +$$

$$\frac{\phi_{neib(icel,3)} - \phi_{icel}}{\Delta y} \Delta z \Delta x +$$

$$\frac{\phi_{neib(icel,4)} - \phi_{icel}}{\Delta y} \Delta z \Delta x +$$

$$\frac{\phi_{neib(icel,5)} - \phi_{icel}}{\Delta z} \Delta x \Delta y +$$

$$\frac{\phi_{neib(icel,6)} - \phi_{icel}}{\Delta z} \Delta x \Delta y = f_{icel} \Delta x \Delta y \Delta z$$

```

if (icN3.ne.0) then
  icN3= OLDtoNEW(icN3)
  coef= RDY * YAREA
  D(icel)= D(icel) - coef

  if (icN3.lt.icel) then
    do j= 1, INL(icel)
      if (IAL(j, icel).eq.icN3) then
        itemL(j+indexL(icel-1))= icN3
        AL(j+indexL(icel-1))= coef
        exit
      endif
    enddo
  else
    do j= 1, INU(icel)
      if (IAU(j, icel).eq.icN3) then
        itemU(j+indexU(icel-1))= icN3
        AU(j+indexU(icel-1))= coef
        exit
      endif
    enddo
  endif
endif

if (icN1.ne.0) then
  icN1= OLDtoNEW(icN1)
  coef= RDX * XAREA
  D(icel)= D(icel) - coef

  if (icN1.lt.icel) then
    do j= 1, INL(icel)
      if (IAL(j, icel).eq.icN1) then
        itemL(j+indexL(icel-1))= icN1
        AL(j+indexL(icel-1))= coef
        exit
      endif
    enddo
  else
    do j= 1, INU(icel)
      if (IAU(j, icel).eq.icN1) then
        itemU(j+indexU(icel-1))= icN1
        AU(j+indexU(icel-1))= coef
        exit
      endif
    enddo
  endif
endif
endif

```

# poi\_gen (7/9)

$$\begin{aligned}
& \frac{\phi_{neib(icel,1)} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \\
& \frac{\phi_{neib(icel,2)} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \\
& \frac{\phi_{neib(icel,3)} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \\
& \frac{\phi_{neib(icel,4)} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \\
& \frac{\phi_{neib(icel,5)} - \phi_{icel}}{\Delta z} \Delta x \Delta y + \\
& \frac{\phi_{neib(icel,6)} - \phi_{icel}}{\Delta z} \Delta x \Delta y = f_{icel} \Delta x \Delta y \Delta z
\end{aligned}$$

```

if (icN2.ne.0) then
  icN2= OLDtoNEW(icN2)
  coef= RDX * XAREA
  D(icel)= D(icel) - coef

  if (icN2.lt.icel) then
    do j= 1, INL(icel)
      if (IAL(j, icel).eq.icN2) then
        itemL(j+indexL(icel-1))= icN2
        AL(j+indexL(icel-1))= coef
        exit
      endif
    enddo
  else
    do j= 1, INU(icel)
      if (IAU(j, icel).eq.icN2) then
        itemU(j+indexU(icel-1))= icN2
        AU(j+indexU(icel-1))= coef
        exit
      endif
    enddo
  endif
endif

if (icN4.ne.0) then
  icN4= OLDtoNEW(icN4)
  coef= RDY * YAREA
  D(icel)= D(icel) - coef

  if (icN4.lt.icel) then
    do j= 1, INL(icel)
      if (IAL(j, icel).eq.icN4) then
        itemL(j+indexL(icel-1))= icN4
        AL(j+indexL(icel-1))= coef
        exit
      endif
    enddo
  else
    do j= 1, INU(icel)
      if (IAU(j, icel).eq.icN4) then
        itemU(j+indexU(icel-1))= icN4
        AU(j+indexU(icel-1))= coef
        exit
      endif
    enddo
  endif
endif
endif

```

## poi\_gen (8/9)

$$\begin{aligned}
& \frac{\phi_{neib(icel,1)} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \\
& \frac{\phi_{neib(icel,2)} - \phi_{icel}}{\Delta x} \Delta y \Delta z + \\
& \frac{\phi_{neib(icel,3)} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \\
& \frac{\phi_{neib(icel,4)} - \phi_{icel}}{\Delta y} \Delta z \Delta x + \\
& \frac{\phi_{neib(icel,5)} - \phi_{icel}}{\Delta z} \Delta x \Delta y + \\
& \frac{\phi_{neib(icel,6)} - \phi_{icel}}{\Delta z} \Delta x \Delta y = f_{icel} \Delta x \Delta y \Delta z
\end{aligned}$$

```
!$omp parallel do private
(ip, icel, ic0, icN1, icN2, icN3, icN4, icN5, icN6) &
!$omp&           private (VOL0, coef, j, ii, jj, kk)
```

...

```
if (icN6.ne.0) then
  icN6= OLDtoNEW(icN6)
  coef= RDZ * ZAREA
  D(icel)= D(icel) - coef

  if (icN6.lt.icel) then
    do j= 1, INL(icel)
      if (IAL(j, icel).eq.icN6) then
        itemL(j+indexL(icel-1))= icN6
        AL(j+indexL(icel-1))= coef
      exit
    endif
  enddo
else
  do j= 1, INU(icel)
    if (IAU(j, icel).eq.icN6) then
      itemU(j+indexU(icel-1))= icN6
      AU(j+indexU(icel-1))= coef
    exit
  endif
enddo
endif
endif
  ii= XYZ(ic0, 1)
  jj= XYZ(ic0, 2)
  kk= XYZ(ic0, 3)
```

**BFORCE**  
using original  
mesh ID

**BFORCE(icel)= -dfloat(ii+jj+kk) \* VOL0**

**ii,jj,kk,VOL0:**  
private

```
enddo
enddo
!$omp end parallel do
!C===
```

## poi\_gen (9/9)

$$\frac{\phi_{neib(icel,1)} - \phi_{icel}}{\Delta x} \Delta y \Delta z +$$

$$\frac{\phi_{neib(icel,2)} - \phi_{icel}}{\Delta x} \Delta y \Delta z +$$

$$\frac{\phi_{neib(icel,3)} - \phi_{icel}}{\Delta y} \Delta z \Delta x +$$

$$\frac{\phi_{neib(icel,4)} - \phi_{icel}}{\Delta y} \Delta z \Delta x +$$

$$\frac{\phi_{neib(icel,5)} - \phi_{icel}}{\Delta z} \Delta x \Delta y +$$

$$\frac{\phi_{neib(icel,6)} - \phi_{icel}}{\Delta z} \Delta x \Delta y = f_{icel} \Delta x \Delta y \Delta z$$

# Main Program

```
program MAIN

use STRUCT
use PCG
use solver_ICCG_mc

implicit REAL*8 (A-H,O-Z)
real(kind=8), dimension(:), allocatable :: WK

call INPUT
call POINTER_INIT
call BOUNDARY_CELL
call CELL_METRICS
call POI_GEN

PHI= 0. d0

    call solve_ICCG_mc                                &
&      ( ICELTOT, NPL, NPU, indexL, itemL, indexU, itemU, D,      &
&      BFORCE, PHI, AL, AU, NCOLORTot, PEsmptTOT,                &
&      SMPindex, SMPindexG, EPSICCG, ITR, IER)                   &
```

# solve\_ICCG\_mc (1/6)

```

!C***
!C*** module solver_ICCG_mc
!C***
!
  module solver_ICCG_mc
  contains
!C
!C*** solve_ICCG
!C
subroutine solve_ICCG_mc                                &
&      (N, NPL, NPU, indexL, itemL, indexU, itemU, D, B, X, &
&      AL, AU, NCOLORTot, PEsmptTOT, SMPindex, SMPindexG, &
&      EPS, ITR, IER)

  implicit REAL*8 (A-H, O-Z)

  integer :: N, NL, NU, NCOLORTot, PEsmptTOT

  real(kind=8), dimension(N) :: D
  real(kind=8), dimension(N) :: B
  real(kind=8), dimension(N) :: X

  real(kind=8), dimension(NPL) :: AL
  real(kind=8), dimension(NPU) :: AU

  integer, dimension(0:N) :: indexL, indexU
  integer, dimension(NPL) :: itemL
  integer, dimension(NPU) :: itemU

  integer, dimension(0:NCOLORTot*PEsmptTOT) :: SMPindex
  integer, dimension(0:PEsmptTOT) :: SMPindexG

  real(kind=8), dimension(:, :), allocatable :: W

  integer, parameter :: R= 1
  integer, parameter :: Z= 2
  integer, parameter :: Q= 2
  integer, parameter :: P= 3
  integer, parameter :: DD= 4

```



# solve\_ICCG\_mc (2/6)

```

!C
!C +-----+
!C | INIT |
!C +-----+
!C==
      allocate (W(N, 4))

!$omp parallel do private(ip, i)
  do ip= 1, PEsmptTOT
    do i = SMPindexG(ip-1)+1, SMPindexG(ip)
      X(i) = 0. d0
      W(i, 2) = 0. 0D0
      W(i, 3) = 0. 0D0
      W(i, 4) = 0. 0D0
    enddo
  enddo
!$omp end parallel do

      do ic= 1, NCOLORTot
!$omp parallel do private(ip, ip1, i, VAL, k)
  do ip= 1, PEsmptTOT
    ip1= (ic-1)*PEsmptTOT + ip
    do i= SMPindex(ip1-1)+1, SMPindex(ip1)
      VAL= D(i)
      do k= indexL(i-1)+1, indexL(i)
        VAL= VAL - (AL(k)**2) * W(itemL(k), DD)
      enddo
      W(i, DD)= 1. d0/VAL
    enddo
  enddo
!$omp end parallel do
enddo

```

**Incomplete  
“Modified” Cholesky  
Factorization**

# Incomplete “Modified” Cholesky Factorization

$$d_i = \left( a_{ii} - \sum_{k=1}^{i-1} a_{ik}^2 \cdot d_k \right)^{-1} = l_{ii}^{-1}$$

$W(i, DD):$   $d_i$

$D(i):$   $a_{ii}$

$IAL(j, i):$   $k$

$AL(j, i):$   $a_{ik}$

```
do i= 1, N
  VAL= D(i)
  do k= indexL(i-1)+1, indexL(i)
    VAL= VAL - (AL(k)**2) * W(itemL(k), DD)
  enddo
  W(i, DD)= 1. d0/VAL
enddo
```

# Incomplete “Modified” Cholesky Factorization: Parallel Version

$$d_i = \left( a_{ii} - \sum_{k=1}^{i-1} a_{ik}^2 \cdot d_k \right)^{-1} = l_{ii}^{-1}$$

$W(i,DD):$	$d_i$
$D(i):$	$a_{ii}$
$IAL(j,i):$	$k$
$AL(j,i):$	$a_{ik}$

```

do ic= 1, NCOLORTot
!$omp parallel do private(ip, ip1, i, VAL, k)
  do ip= 1, PEsmptOT
    ip1= (ic-1)*PEsmptOT + ip
    do i= SMPindex(ip1-1)+1, SMPindex(ip1)
      VAL= D(i)
      do k= indexL(i-1)+1, indexL(i)
        VAL= VAL - (AL(k)**2) * W(itemL(k), DD)
      enddo
      W(i, DD)= 1. d0/VAL
    enddo
  enddo
!$omp end parallel do
enddo

```

# solve\_ICCG\_mc (3/6)

```

!C +-----+
!C | {r0} = {b} - [A]{xini} |
!C +-----+
!C===
!$omp parallel do private(ip, i, VAL, k)
  do ip= 1, PEsmptTOT
  do i = SMPindexG(ip-1)+1, SMPindexG(ip)
    VAL= D(i)*X(i)
    do k= indexL(i-1)+1, indexL(i)
      VAL= VAL + AL(k)*X(itemL(k))
    enddo
    do k= indexU(i-1)+1, indexU(i)
      VAL= VAL + AU(k)*X(itemU(k))
    enddo
    W(i, R)= B(i) - VAL
  enddo
enddo
!$omp end parallel do

BNRM2= 0.0D0
!$omp parallel do private(ip, i) reduction(+:BNRM2)
  do ip= 1, PEsmptTOT
  do i = SMPindexG(ip-1)+1, SMPindexG(ip)
    BNRM2 = BNRM2 + B(i) **2
  enddo
enddo
!$omp end parallel do
!C===

```

Compute  $\mathbf{r}^{(0)} = \mathbf{b} - [\mathbf{A}]\mathbf{x}^{(0)}$

for  $i = 1, 2, \dots$

solve  $[\mathbf{M}]\mathbf{z}^{(i-1)} = \mathbf{r}^{(i-1)}$

$\rho_{i-1} = \mathbf{r}^{(i-1)} \cdot \mathbf{z}^{(i-1)}$

if  $i=1$

$\mathbf{p}^{(1)} = \mathbf{z}^{(0)}$

else

$\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$

$\mathbf{p}^{(i)} = \mathbf{z}^{(i-1)} + \beta_{i-1} \mathbf{p}^{(i-1)}$

endif

$\mathbf{q}^{(i)} = [\mathbf{A}]\mathbf{p}^{(i)}$

$\alpha_i = \rho_{i-1} / \mathbf{p}^{(i)} \cdot \mathbf{q}^{(i)}$

$\mathbf{x}^{(i)} = \mathbf{x}^{(i-1)} + \alpha_i \mathbf{p}^{(i)}$

$\mathbf{r}^{(i)} = \mathbf{r}^{(i-1)} - \alpha_i \mathbf{q}^{(i)}$

check convergence  $|\mathbf{r}|$

end

# Mat-Vec

## NO Data Dependency: SMPindexG

```
!$omp parallel do private(ip, i, VAL, k)
  do ip= 1, PEsmptOT
    do i = SMPindexG(ip-1)+1, SMPindexG(ip)
      VAL= D(i)*X(i)
      do k= indexL(i-1)+1, indexL(i)
        VAL= VAL + AL(k)*X(itemL(k))
      enddo
      do k= indexU(i-1)+1, indexU(i)
        VAL= VAL + AU(k)*X(itemU(k))
      enddo
      W(i, R)= B(i) - VAL
    enddo
  enddo
!$omp end parallel do
```

# solve\_ICCG\_mc (3/6)

```

!C +-----+
!C | {r0} = {b} - [A]{xini} |
!C +-----+
!C===
!$omp parallel do private(ip, i, VAL, k)
  do ip= 1, PEsmptTOT
    do i = SMPindexG(ip-1)+1, SMPindexG(ip)
      VAL= D(i)*X(i)
      do k= indexL(i-1)+1, indexL(i)
        VAL= VAL + AL(k)*X(itemL(k))
      enddo
      do k= indexU(i-1)+1, indexU(i)
        VAL= VAL + AU(k)*X(itemU(k))
      enddo
      W(i, R)= B(i) - VAL
    enddo
  enddo
!$omp end parallel do

  BNRM2= 0.0D0
!$omp parallel do private(ip, i) reduction(+:BNRM2)
  do ip= 1, PEsmptTOT
    do i = SMPindexG(ip-1)+1, SMPindexG(ip)
      BNRM2 = BNRM2 + B(i) **2
    enddo
  enddo
!$omp end parallel do
!C===

```

Compute  $\mathbf{r}^{(0)} = \mathbf{b} - [\mathbf{A}]\mathbf{x}^{(0)}$

for  $i = 1, 2, \dots$

solve  $[\mathbf{M}]\mathbf{z}^{(i-1)} = \mathbf{r}^{(i-1)}$

$\rho_{i-1} = \mathbf{r}^{(i-1)} \mathbf{z}^{(i-1)}$

if  $i=1$

$\mathbf{p}^{(1)} = \mathbf{z}^{(0)}$

else

$\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$

$\mathbf{p}^{(i)} = \mathbf{z}^{(i-1)} + \beta_{i-1} \mathbf{p}^{(i-1)}$

endif

$\mathbf{q}^{(i)} = [\mathbf{A}]\mathbf{p}^{(i)}$

$\alpha_i = \rho_{i-1} / \mathbf{p}^{(i)} \mathbf{q}^{(i)}$

$\mathbf{x}^{(i)} = \mathbf{x}^{(i-1)} + \alpha_i \mathbf{p}^{(i)}$

$\mathbf{r}^{(i)} = \mathbf{r}^{(i-1)} - \alpha_i \mathbf{q}^{(i)}$

check convergence  $|\mathbf{r}|$

end

# Dot Products: SMPindexG, reduction

```
BNRM2= 0.0D0
!$omp parallel do private(ip, i) reduction(+:BNRM2)
do ip= 1, PEsmptOT
do i = SMPindexG(ip-1)+1, SMPindexG(ip)
    BNRM2 = BNRM2 + B(i) **2
enddo
enddo
!$omp end parallel do
```

```

ITR= N
do L= 1, ITR
!C
!C +-----+
!C | {z}= [Minv]{r} |
!C +-----+
!C===
!$omp parallel do private(ip, i)
do ip= 1, PEsmptOT
do i = SMPindexG(ip-1)+1, SMPindexG(ip)
W(i, Z)= W(i, R)
enddo
enddo
!$omp end parallel do

do ic= 1, NCOLORTot
!$omp parallel do private(ip, ip1, i, WVAL, j)
do ip= 1, PEsmptOT
ip1= (ic-1)*PEsmptOT + ip
do i= SMPindex(ip1-1)+1, SMPindex(ip1)
WVAL= W(i, Z)
do j= 1, INL(i)
WVAL= WVAL - AL(j, i) * W(IAL(j, i), Z)
enddo
W(i, Z)= WVAL * W(i, DD)
enddo
enddo
!$omp end parallel do
enddo

do ic= NCOLORTot, 1, -1
!$omp parallel do private(ip, ip1, i, SW, j)
do ip= 1, PEsmptOT
ip1= (ic-1)*PEsmptOT + ip
do i= SMPindex(ip1-1)+1, SMPindex(ip1)
SW = 0.0d0
do j= 1, INU(i)
SW= SW + AU(j, i) * W(IAU(j, i), Z)
enddo
W(i, Z)= W(i, Z) - W(i, DD) * SW
enddo
enddo
!$omp end parallel do
enddo
!C===

```

# solve\_ICCG\_mc (4/6)

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for i= 1, 2, ...
  solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
  if i=1
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A]p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence |r|
end

```



```

ITR= N
do L= 1, ITR
!C
!C +-----+
!C | {z}= [Minv]{r} |
!C +-----+
!C===
!$omp parallel do private(ip, i)
do ip= 1, PEsmptOT
do i = SMPindexG(ip-1)+1, SMPindexG(ip)
W(i, Z)= W(i, R)
enddo
enddo
!$omp end parallel do

do ic= 1, NCOLORTot
!$omp parallel do private(ip, ip1, i, WVAL, k)
do ip= 1, PEsmptOT
ip1= (ic-1)*PEsmptOT + ip
do i= SMPindex(ip1-1)+1, SMPindex(ip1)
WVAL= W(i, Z)
do k= indexL(i-1)+1, indexL(i)
WVAL= WVAL - AL(k) * W(itemL(k), Z)
enddo
W(i, Z)= WVAL * W(i, DD)
enddo
enddo
!$omp end parallel do
enddo

do ic= NCOLORTot, 1, -1
!$omp parallel do private(ip, ip1, i, SW, k)
do ip= 1, PEsmptOT
ip1= (ic-1)*PEsmptOT + ip
do i= SMPindex(ip1-1)+1, SMPindex(ip1)
SW = 0.0d0
do k= indexU(i-1)+1, indexU(i)
SW= SW + AU(k) * W(itemU(k), Z)
enddo
W(i, Z)= W(i, Z) - W(i, DD) * SW
enddo
enddo
!$omp end parallel do
enddo
!C===

```

**SMPindex**

# solve\_ICCG\_mc (4/6)

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for i= 1, 2, ...
  solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
  if i=1
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A]p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence |r|
end

```

```

ITR= N
do L= 1, ITR
!C
!C +-----+
!C | {z}= [Minv]{r} |
!C +-----+
!C===
!$omp parallel do private(ip, i)
do ip= 1, PEsmptOT
do i = SMPindexG(ip-1)+1, SMPindexG(ip)
W(i, Z)= W(i, R)
enddo
enddo
!$omp end parallel do
do ic= 1, NCOLortot
!$omp parallel do private(ip, ip1, i, WVAL, k)
do ip= 1, PEsmptOT
ip1= (ic-1)*PEsmptOT + ip
do i= SMPindex(ip1-1)+1, SMPindex(ip1)
WVAL= W(i, Z)
do k= indexL(i-1)+1, indexL(i)
WVAL= WVAL - AL(k) * W(itemL(k), Z)
enddo
W(i, Z)= WVAL * W(i, DD)
enddo
enddo
!$omp end parallel do
enddo

do ic= NCOLortot, 1, -1
!$omp parallel do private(ip, ip1, i, SW, k)
do ip= 1, PEsmptOT
ip1= (ic-1)*PEsmptOT + ip
do i= SMPindex(ip1-1)+1, SMPindex(ip1)
SW = 0.0d0
do k= indexU(i-1)+1, indexU(i)
SW= SW + AU(k) * W(itemU(k), Z)
enddo
W(i, Z)= W(i, Z) - W(i, DD) * SW
enddo
enddo
!$omp end parallel do
enddo
!C===

```

**SMPindex**

# solve\_ICCG\_mc (4/6)

$$(M)\{z\} = (LDL^T)\{z\} = \{r\}$$

$$(L)\{z\} = \{r\}$$

Forward Substitution

$$(DL^T)\{z\} = \{z\}$$

Backward Substitution

# Forward Substitution: SMPindex

```
do ic= 1, NCOLORTot
!$omp parallel do private(ip, ip1, i, WVAL, k)
  do ip= 1, PEsmptOT
    ip1= (ic-1)*PEsmptOT + ip
    do i= SMPindex(ip1-1)+1, SMPindex(ip1)
      WVAL= W(i, Z)
      do k= indexL(i-1)+1, indexL(i)
        WVAL= WVAL - AL(k) * W(indexL(k), Z)
      enddo
      W(i, Z)= WVAL * W(i, DD)
    enddo
  enddo
!$omp end parallel do
enddo
```

```

!C +-----+
!C | {p} = {z} if ITER=1
!C | BETA= RHO / RH01 otherwise
!C +-----+
!C==
      if ( L.eq.1 ) then
!$omp parallel do private(ip, i)
      do ip= 1, PEsmptOT
      do i = SMPindexG(ip-1)+1, SMPindexG(ip)
      W(i, P)= W(i, Z)
      enddo
      enddo
!$omp end parallel do
      else
      BETA= RHO / RH01
!$omp parallel do private(ip, i)
      do ip= 1, PEsmptOT
      do i = SMPindexG(ip-1)+1, SMPindexG(ip)
      W(i, P)= W(i, Z) + BETA*W(i, P)
      enddo
      enddo
!$omp end parallel do
      endif
!C==

!C +-----+
!C | {q}= [A] {p} |
!C +-----+
!C==
!$omp parallel do private(ip, i, VAL, k)
      do ip= 1, PEsmptOT
      do i = SMPindexG(ip-1)+1, SMPindexG(ip)
      VAL= D(i)*W(i, P)
      do k= indexL(i-1)+1, indexL(i)
      VAL= VAL + AL(k)*W(itemL(k), P)
      enddo
      do k= indexU(i-1)+1, indexU(i)
      VAL= VAL + AU(k)*W(itemU(k), P)
      enddo
      W(i, Q)= VAL
      enddo
      enddo
!$omp end parallel do
!C==

```

# solve\_ICCG\_mc (5/6)

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for i = 1, 2, ...
  solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
  if i=1
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A]p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence  $|r|$ 
end

```

```

!C +-----+
!C | {p} = {z} if      ITER=1
!C | BETA= RHO / RH01 otherwise
!C +-----+
!C==
      if ( L.eq.1 ) then
!$omp parallel do private(ip, i)
          do ip= 1, PEsmptOT
              do i = SMPindexG(ip-1)+1, SMPindexG(ip)
                  W(i, P)= W(i, Z)
              enddo
          enddo
!$omp end parallel do
      else
          BETA= RHO / RH01
!$omp parallel do private(ip, i)
          do ip= 1, PEsmptOT
              do i = SMPindexG(ip-1)+1, SMPindexG(ip)
                  W(i, P)= W(i, Z) + BETA*W(i, P)
              enddo
          enddo
!$omp end parallel do
      endif
!C==

!C +-----+
!C | {q} = [A] {p} |
!C +-----+
!C==
!$omp parallel do private(ip, i, VAL, k)
      do ip= 1, PEsmptOT
          do i = SMPindexG(ip-1)+1, SMPindexG(ip)
              VAL= D(i)*W(i, P)
              do k= indexL(i-1)+1, indexL(i)
                  VAL= VAL + AL(k)*W(itemL(k), P)
              enddo
              do k= indexU(i-1)+1, indexU(i)
                  VAL= VAL + AU(k)*W(itemU(k), P)
              enddo
              W(i, Q)= VAL
          enddo
      enddo
!$omp end parallel do
!C==

```

# solve\_ICCG\_mc (5/6)

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for i = 1, 2, ...
    solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
     $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
    if i=1
         $p^{(1)} = z^{(0)}$ 
    else
         $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
         $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
    endif
     $q^{(i)} = [A]p^{(i)}$ 
     $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
     $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
     $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
    check convergence  $|r|$ 
end

```

```

!C
!C +-----+
!C | ALPHA= RHO / {p} {q} |
!C +-----+
!C===
      C1= 0. d0
!$omp parallel do private(ip, i) reduction(+:C1)
      do ip= 1, PEsmptTOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          C1= C1 + W(i, P)*W(i, Q)
        enddo
      enddo
!$omp end parallel do

      ALPHA= RHO / C1
!C===

!C
!C +-----+
!C | {x} = {x} + ALPHA*{p} |
!C | {r} = {r} - ALPHA*{q} |
!C +-----+
!C===
!$omp parallel do private(ip, i)
      do ip= 1, PEsmptTOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          X(i) = X(i) + ALPHA * W(i, P)
          W(i, R) = W(i, R) - ALPHA * W(i, Q)
        enddo
      enddo
!$omp end parallel do

      DNRM2= 0. d0
!$omp parallel do private(ip, i) reduction(+:DNRM2)
      do ip= 1, PEsmptTOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          DNRM2= DNRM2 + W(i, R)**2
        enddo
      enddo
!$omp end parallel do
!C===

```

# solve\_ICCG\_mc (6/6)

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for  $i = 1, 2, \dots$ 
  solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
  if  $i=1$ 
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A]p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence  $|r|$ 
end

```

```

!C
!C +-----+
!C | ALPHA= RHO / {p} {q} |
!C +-----+
!C===
      C1= 0. d0
!$omp parallel do private(ip, i) reduction(+:C1)
      do ip= 1, PEsmptTOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          C1= C1 + W(i, P)*W(i, Q)
        enddo
      enddo
!$omp end parallel do

      ALPHA= RHO / C1
!C===

!C
!C +-----+
!C | {x} = {x} + ALPHA*{p} |
!C | {r} = {r} - ALPHA*{q} |
!C +-----+
!C===
!$omp parallel do private(ip, i)
      do ip= 1, PEsmptTOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          X(i) = X(i) + ALPHA * W(i, P)
          W(i, R)= W(i, R) - ALPHA * W(i, Q)
        enddo
      enddo
!$omp end parallel do

      DNRM2= 0. d0
!$omp parallel do private(ip, i) reduction(+:DNRM2)
      do ip= 1, PEsmptTOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          DNRM2= DNRM2 + W(i, R)**2
        enddo
      enddo
!$omp end parallel do
!C===

```

# solve\_ICCG\_mc (6/6)

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for  $i = 1, 2, \dots$ 
  solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
  if  $i=1$ 
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A]p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence  $|r|$ 
end

```

```

!C
!C +-----+
!C | ALPHA= RHO / {p} {q} |
!C +-----+
!C===
      C1= 0. d0
!$omp parallel do private(ip, i) reduction(+:C1)
      do ip= 1, PEsmptTOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          C1= C1 + W(i, P)*W(i, Q)
        enddo
      enddo
!$omp end parallel do

      ALPHA= RHO / C1
!C===

!C
!C +-----+
!C | {x} = {x} + ALPHA*{p} |
!C | {r} = {r} - ALPHA*{q} |
!C +-----+
!C===
!$omp parallel do private(ip, i)
      do ip= 1, PEsmptTOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          X(i) = X(i) + ALPHA * W(i, P)
          W(i, R) = W(i, R) - ALPHA * W(i, Q)
        enddo
      enddo
!$omp end parallel do

      DNRM2= 0. d0
!$omp parallel do private(ip, i) reduction(+:DNRM2)
      do ip= 1, PEsmptTOT
        do i = SMPindexG(ip-1)+1, SMPindexG(ip)
          DNRM2= DNRM2 + W(i, R)**2
        enddo
      enddo
!$omp end parallel do
!C===

```

# solve\_ICCG\_mc (6/6)

```

Compute  $r^{(0)} = b - [A]x^{(0)}$ 
for  $i = 1, 2, \dots$ 
  solve  $[M]z^{(i-1)} = r^{(i-1)}$ 
   $\rho_{i-1} = r^{(i-1)} z^{(i-1)}$ 
  if  $i=1$ 
     $p^{(1)} = z^{(0)}$ 
  else
     $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$ 
     $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$ 
  endif
   $q^{(i)} = [A]p^{(i)}$ 
   $\alpha_i = \rho_{i-1} / p^{(i)} q^{(i)}$ 
   $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$ 
   $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$ 
  check convergence |r|
end

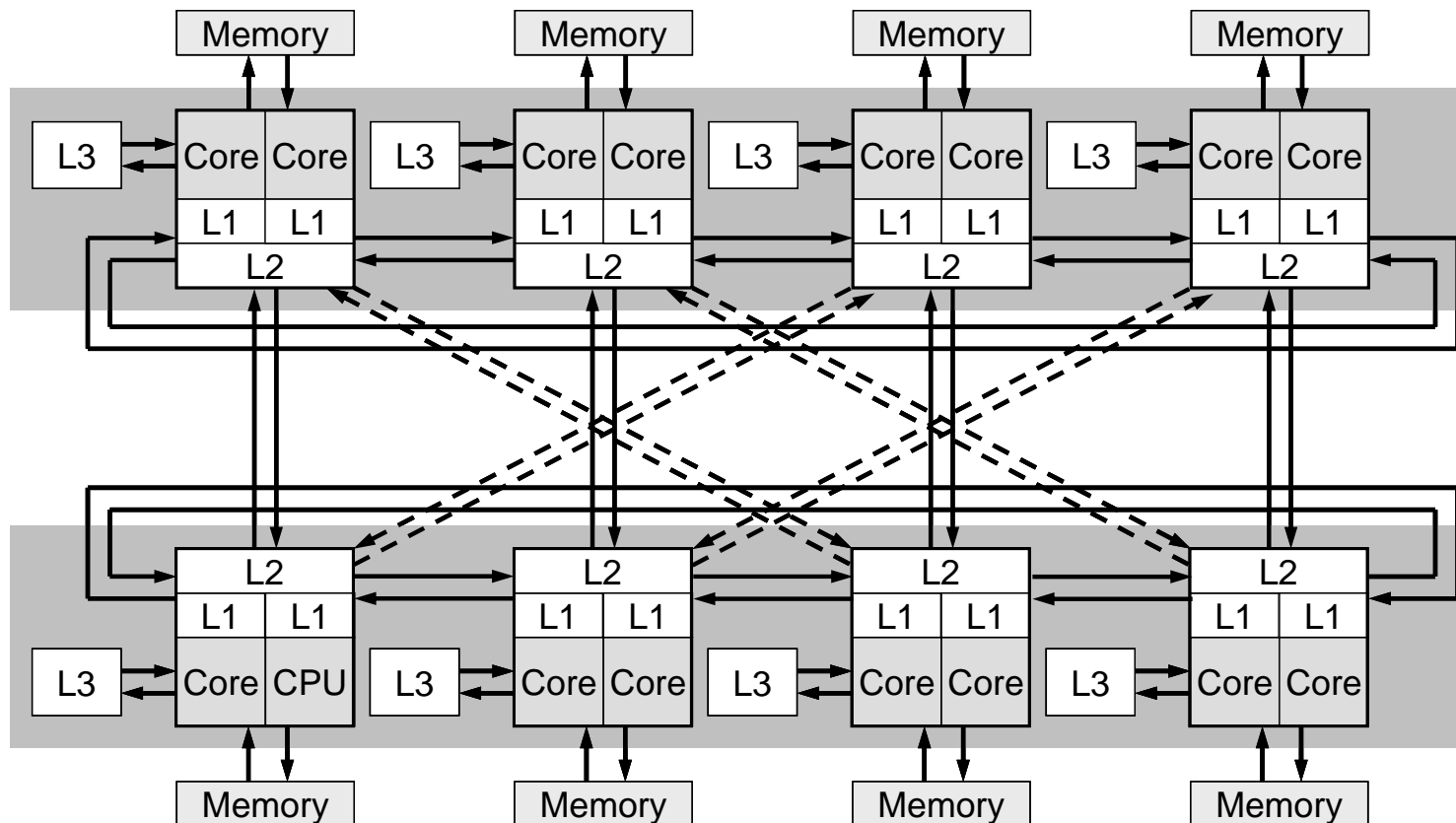
```



- Applying OpenMP to L2-sol
- **Examples**
- Optimization + Exercise

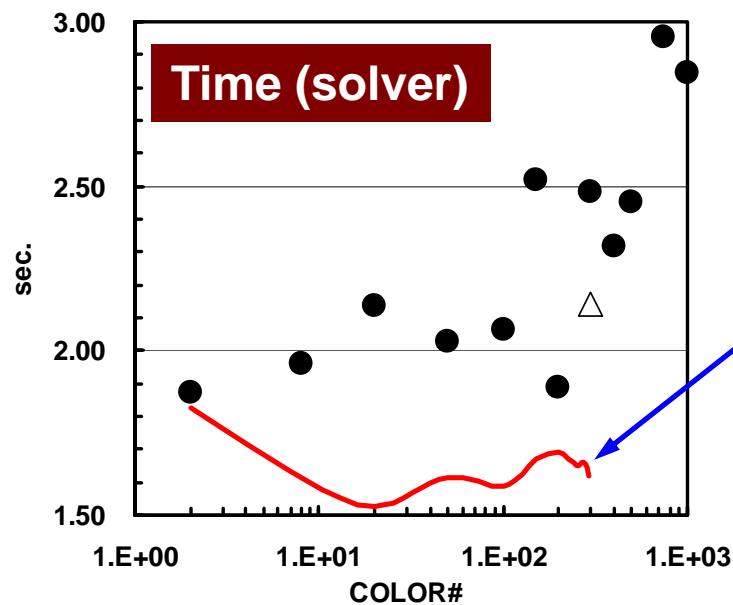
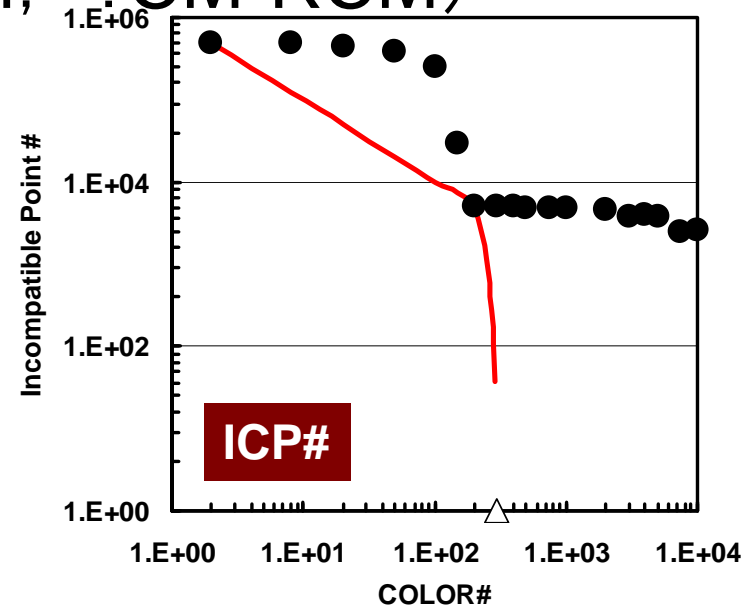
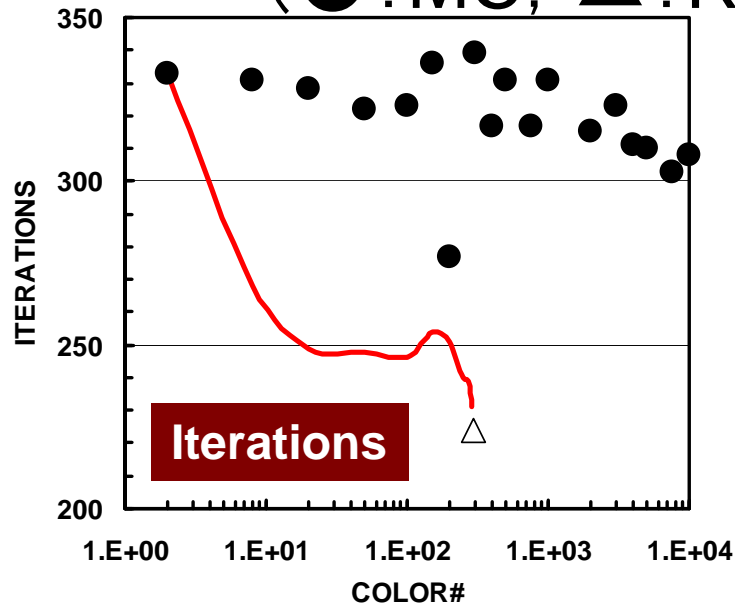
# Results

- Hitachi SR11000/J2 1-node, 16-cores
- $100^3$  Meshes

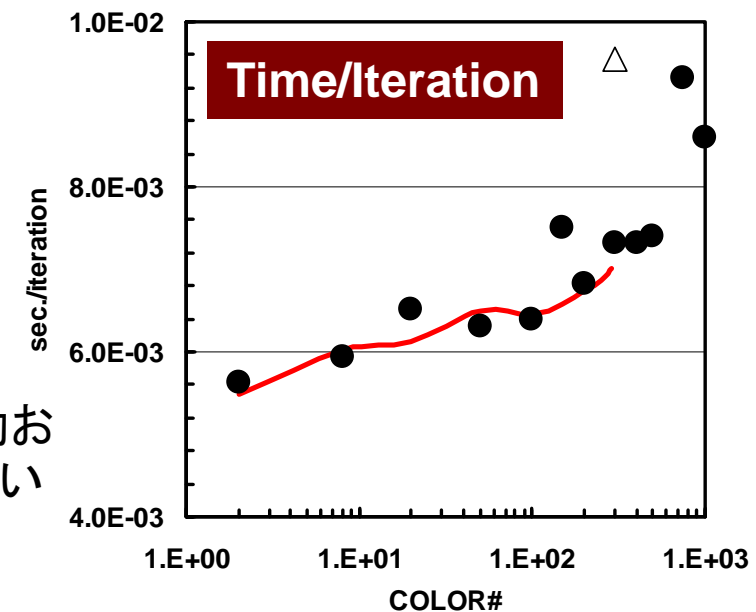


# SR11000, 1-node/16-cores, $100^3$

(●:MC, △:RCM, -:CM-RCM)

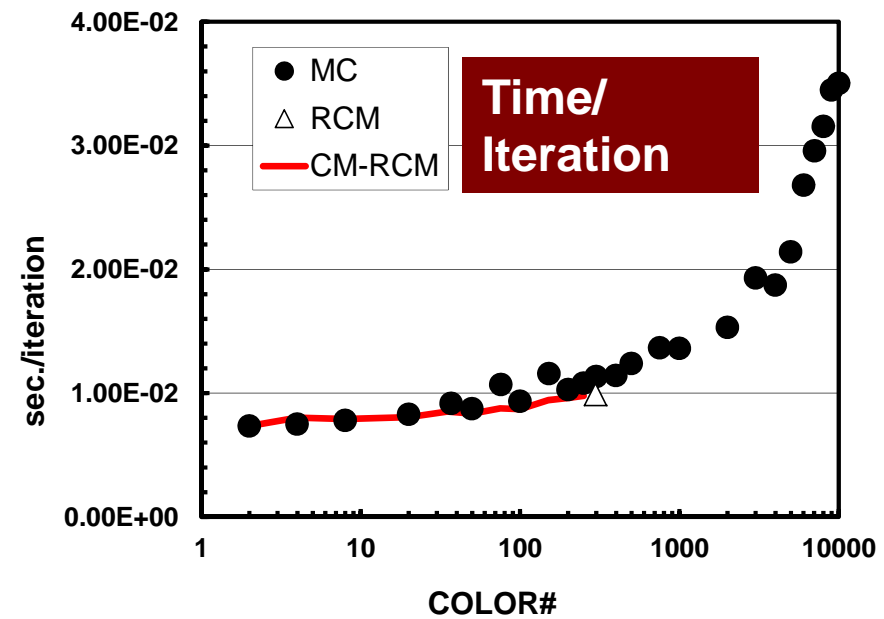
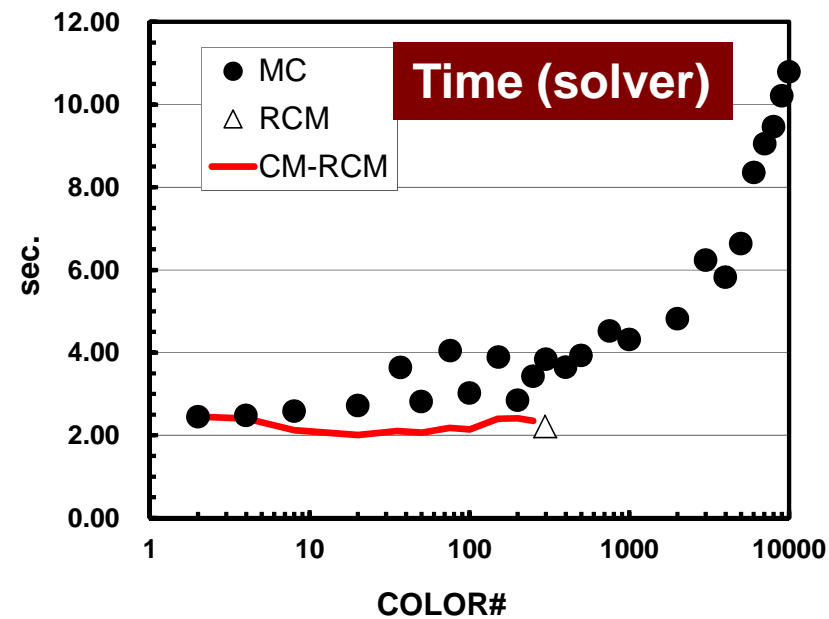
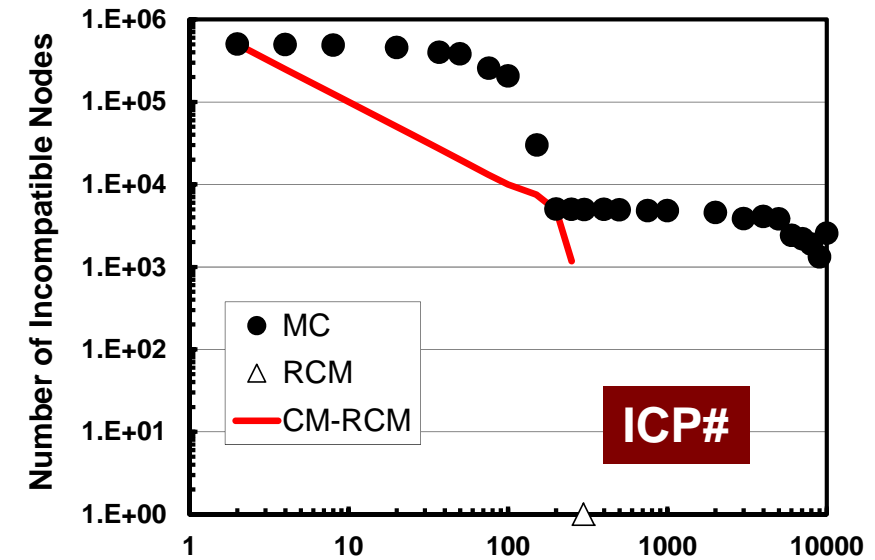
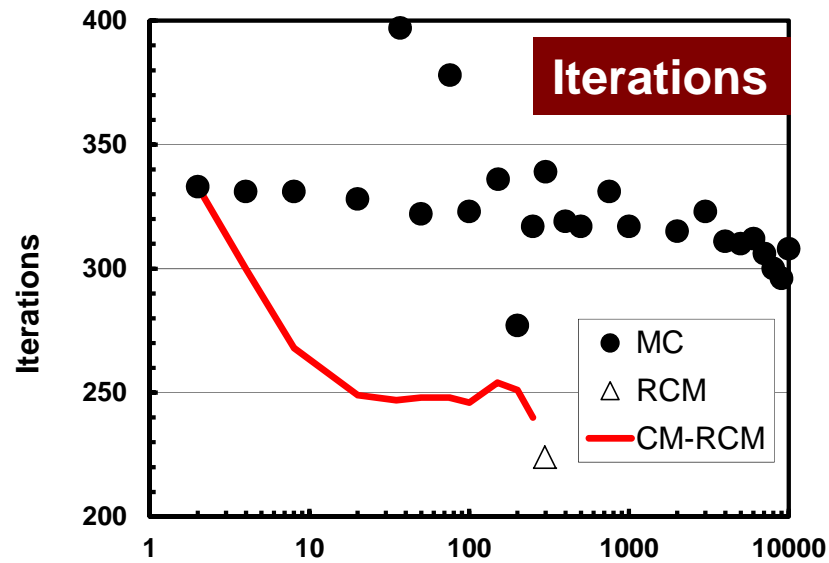


挙動おかしい



# FX10, 1-node/16-cores, $100^3$

(●:MC, △:RCM, -:CM-RCM)



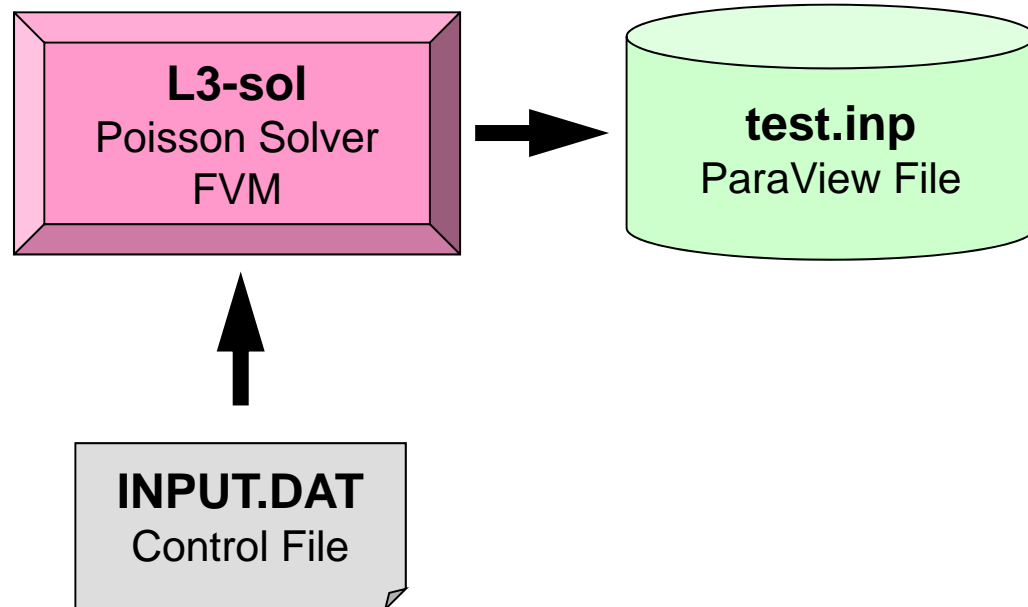
- Applying OpenMP to L2-sol
- Examples
- **Optimization + Exercise**

- Running the Code
- Further Optimization
- Profiler, Analyzing Compile Lists

# Compile & Run

```
>$ cd <${0-L3}>/src  
>$ make  
>$ ls ../run/L3-sol  
  
L3-sol  
  
>$ cd ../run  
  
>$ pjsub gol.sh
```

# Running L3-sol





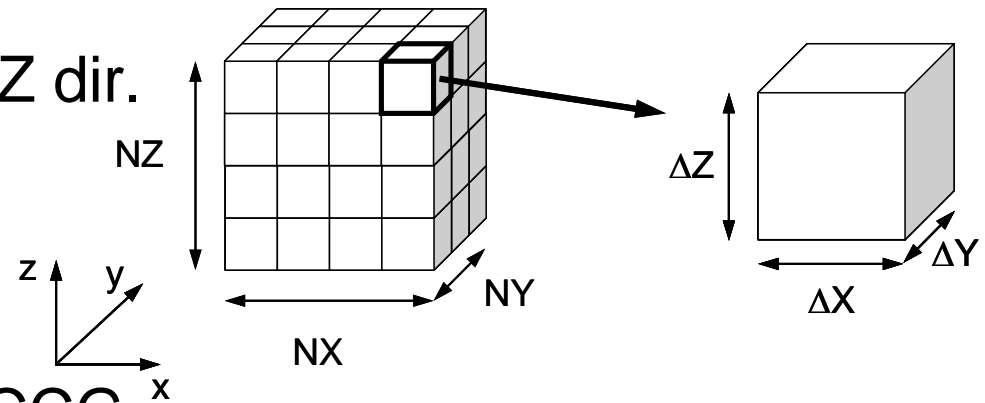
# Control Data: INPUT.DAT

```

100 100 100      NX/NY/NZ
1.00e-00 1.00e-00 1.00e-00  DX/DY/DZ
1.0e-08          EPSICCG
16              PEsmptTOT
100            NCOLORTot

```

- **NX, NY, NZ**
  - Number of meshes in X/Y/Z dir.
- **DX, DY, DZ**
  - Size of meshes
- **EPSICCG**
  - Convergence Criteria for ICCG
- **PEsmptTOT**
  - Thread Number
- **NCOLORtot**
  - Reordering Method + Initial Number of Colors/Levels
  - $\geq 2$ : MC, =0: CM, =-1: RCM,  $-2 \leq$ : CMRCM



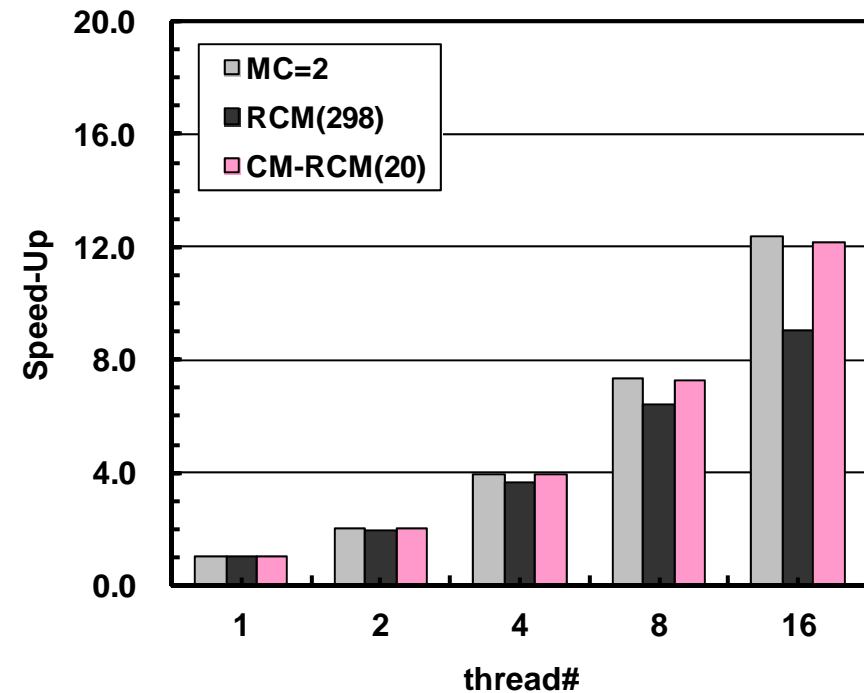
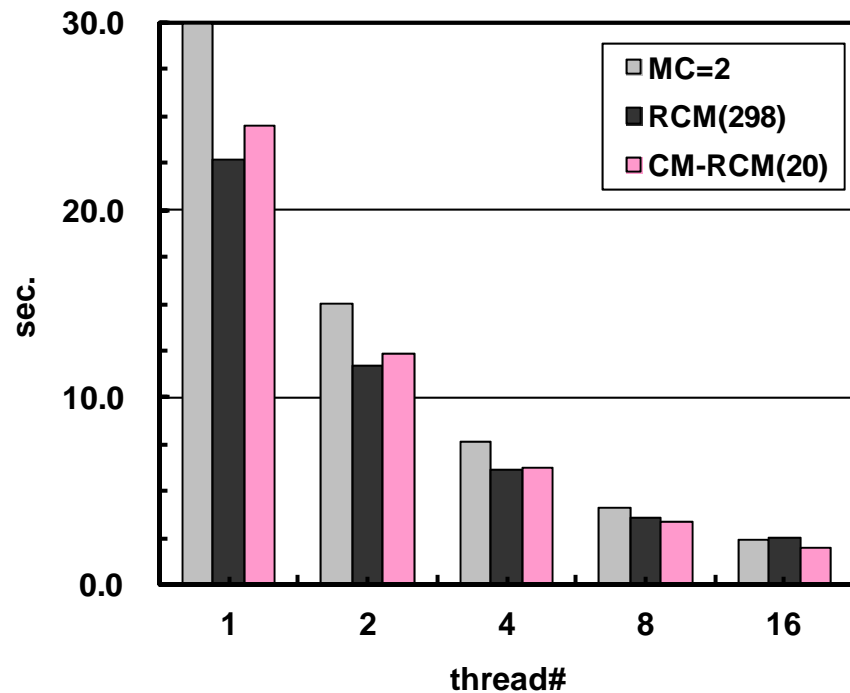
# go1.sh

```
#!/bin/sh
#PJM -L "node=1"
#PJM -L "elapse=00:10:00"
#PJM -L "rscgrp=lecture"
#PJM -g "gt71"
#PJM -j
#PJM -o "test.lst"

export OMP_NUM_THREADS=16          =PEsmpTOT
./L3-sol
```

# Results on FX10, $10^6$ meshes

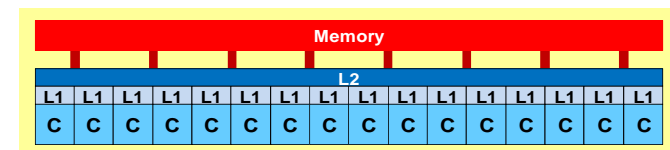
Iterations: MC(2): 333, RCM(298-levels): 224,  
CM-RCM( $N_c=20$ ): 249



16 threads

MC(2): 2.42 sec.

CM-RCM(20): 2.01 sec.



# Exercise

- Various Configurations
  - Problem Size
  - Number of Threads
  - Number of Colors, Reordering Method (MC, RCM, CM-RCM)

- Running the Code
- **Further Optimization**
  - **OpenMP Statement**
  - Sequential Reordering
  - ELL
- Profiler, Analyzing Compile Lists

# Forward Subst.: Current Impl. (F)

```
do ic= 1, NCOLORTot
!$omp parallel do private(ip,ip1,i,WVAL,k)
do ip= 1, PEsmpTOT
ip1= (ic-1)*PEsmpTOT + ip
do i= SMPindex(ip1-1)+1, SMPindex(ip1)
WVAL= W(i,Z)
do k= indexL(i-1)+1, indexL(i)
WVAL= WVAL - AL(k) * W(itemL(k),Z)
enddo
W(i,Z)= WVAL * W(i,DD)
enddo
enddo
!$omp end parallel do
enddo
```

- At “!omp parallel”, generation and corruption of threads (up to 16) occurs.
  - In each color, this occurs
  - Some overhead
- Overhead increases, if number of color increases.

# Forward Subst.: Current Impl. (C)

```

for(ic=0; ic<NCOLORtot; ic++) {
#pragma omp parallel for private (ip, ip1, i, WVAL, j)
    for(ip=0; ip<PEsmpTOT; ip++) {
        ip1 = ic * PEsmpTOT + ip;
        for(i=SMPindex[ip1]; i<SMPindex[ip1+1]; i++){
            WVAL = W[Z][i];
            for(j=indexL[i]; j<indexL[i+1]; j++){
                WVAL -= AL[j] * W[Z][itemL[j]-1];
            }
            W[Z][i] = WVAL * W[DD][i];
        }
    }
}

```

- At “!omp parallel”, generation and corruption of threads (up to 16) occurs.
  - In each color, this occurs
  - Some overhead
- Overhead increases, if number of color increases.

# For. Subst.: Reduced Overhead (F)

```
!$omp parallel private(ip,ip1,i,WVAL,k)
  do ic= 1, NCOLORTot
!$omp do
  do ip= 1, PEsmpTOT
    ip1= (ic-1)*PEsmpTOT + ip
    do i= SMPindex(ip1-1)+1, SMPindex(ip1)
      WVAL= W(i,Z)
      do k= indexL(i-1)+1, indexL(i)
        WVAL= WVAL - AL(k) * W(itemL(k),Z)
      enddo
      W(i,Z)= WVAL * W(i,DD)
    enddo
  enddo
enddo
enddo
enddo
!$omp end parallel
```

- Generation of threads occurs just once before starting forward substitutions.
- Loops with “!omp do” are parallelized.



# For. Subst.: Reduced Overhead (C)

```
#pragma omp parallel private (ip, ip1, i, WVAL, j)
for(ic=0; ic<NCOLORtot; ic++) {
#pragma omp for
    for(ip=0; ip<PEsmpTOT; ip++) {
        ip1 = ic * PEsmpTOT + ip;
        for(i=SMPindex[ip1]; i<SMPindex[ip1+1]; i++){
            WVAL = W[Z][i];
            for(j=indexL[i]; j<indexL[i+1]; j++){
                WVAL -= AL[j] * W[Z][itemL[j]-1];
            }
            W[Z][i] = WVAL * W[DD][i];
        }
    }
}
```

- Generation of threads occurs just once before starting forward substitutions.
- Loops with “!omp do” are parallelized.

# Programs

```
% cd <$O-L3>
% ls
    run  reorder0  src  src0

% cd src0

% make
% cd ../run
% ls L3-sol0
    L3-sol0

% <modify "INPUT.DAT">
% <modify "go0.sh">

% pjsub go0.sh
```

# Results: L3-sol0 is better

## $N=128^3$

	<b>L3-sol</b>	<b>L3-sol0</b>
NCOLORtot= -20 CM-RCM (20) 318 Iterations	5.69 sec.	5.44 sec.
NCOLORtot= -1 RCM (382 levels) 287 Iterations	6.54 sec.	6.37 sec.

- Running the Code
- **Further Optimization**
  - OpenMP Statement
  - **Sequential Reordering**
  - **ELL**
- Profiler, Analyzing Compile Lists

# Problems in Reordering

- Coloring
  - MC
  - RCM
  - CM-RCM
- Renumbering is according to color/level ID
- On each thread, numbering is not continuous
  - reduced performance

# SMPindex: for preconditioning

```

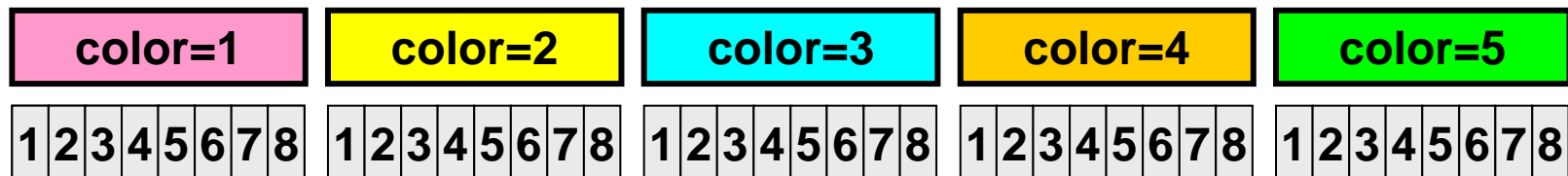
do ic= 1, NCOLORTot
!$omp parallel do ...
  do ip= 1, PEsmptOT
    ip1= (ic-1)*PEsmptOT+ip
    do i= SMPindex(ip1-1)+1, SMPindex(ip1)
      (...)
    enddo
  enddo
!omp end parallel do
enddo

```

Initial Vector



Coloring  
(5 colors)  
+Ordering



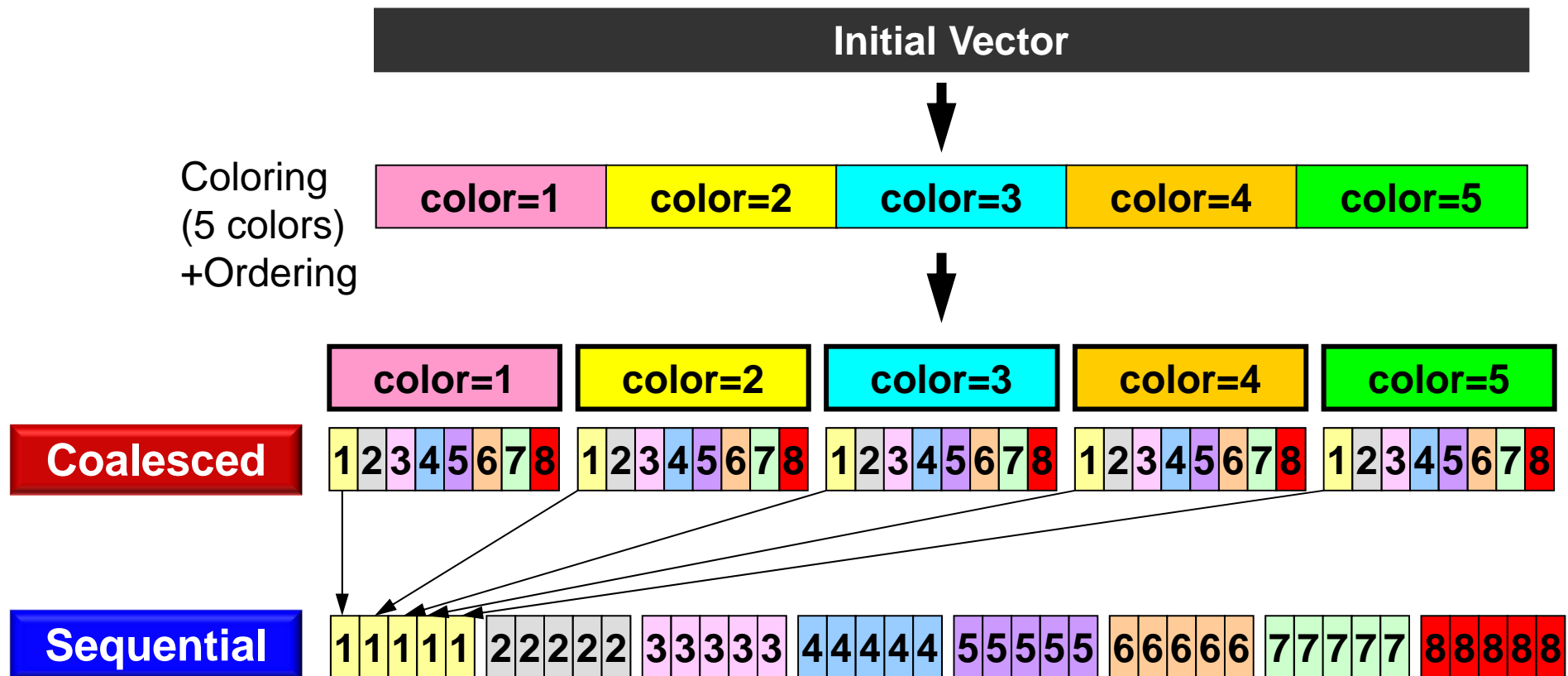
- 5-colors, 8-threads
- Meshes in same color are independent: parallel processing
- Reordering in ascending order according to color ID

# Sequential Reordering

- Reordering for continuous memory access on each thread (core)
  - Performance is expected to be better.
    - Continuous address of arrays, such as coefficient matrices
    - Locality (2-page later)
- Inconsistent numbering
  - $itemL(k) > icel$
  - $indexL(icel-1)+1 \leq k \leq indexL(icel)$

# Sequential Reordering

Further reordering for continuous memory access on each thread, 5-color, 8-threads





# Sequential Reordering

CM-RCM(2), 4-threads

Continuous Data Access on a Thread: Utilization of Cache, Prefetching

45	10	39	5	35	2	33	1
17	46	11	40	6	36	3	34
53	18	47	12	41	7	37	4
24	54	19	48	13	42	8	38
59	25	55	20	49	14	43	9
29	60	26	56	21	50	15	44
63	30	61	27	57	22	51	16
32	64	31	62	28	58	23	52

**CM-RCM(2)**



29	18	15	5	11	2	9	1
33	30	19	16	6	12	3	10
45	34	31	20	25	7	13	4
40	46	35	32	21	26	8	14
59	49	47	36	41	22	27	17
53	60	50	48	37	42	23	28
63	54	61	51	57	38	43	24
56	64	55	62	52	58	39	44

**Sequential Reordering, 4-threads**

# Sequential Reordering

CM-RCM(2), 4-threads

1<sup>st</sup>-Color

■ #0 thread, ■ #1, ■ #2, ■ #3

45	10	39	5	35	2	33	1
17	46	11	40	6	36	3	34
53	18	47	12	41	7	37	4
24	54	19	48	13	42	8	38
59	25	55	20	49	14	43	9
29	60	26	56	21	50	15	44
63	30	61	27	57	22	51	16
32	64	31	62	28	58	23	52

**CM-RCM(2)**



29	18	15	5	11	2	9	1
33	30	19	16	6	12	3	10
45	34	31	20	25	7	13	4
40	46	35	32	21	26	8	14
59	49	47	36	41	22	27	17
53	60	50	48	37	42	23	28
63	54	61	51	57	38	43	24
56	64	55	62	52	58	39	44

**Sequential Reordering, 4-threads**

# Sequential Reordering

CM-RCM(2), 4-threads

2<sup>nd</sup>-Color

■ #0 thread, ■ #1, ■ #2, ■ #3

45	10	39	5	35	2	33	1
17	46	11	40	6	36	3	34
53	18	47	12	41	7	37	4
24	54	19	48	13	42	8	38
59	25	55	20	49	14	43	9
29	60	26	56	21	50	15	44
63	30	61	27	57	22	51	16
32	64	31	62	28	58	23	52

**CM-RCM(2)**

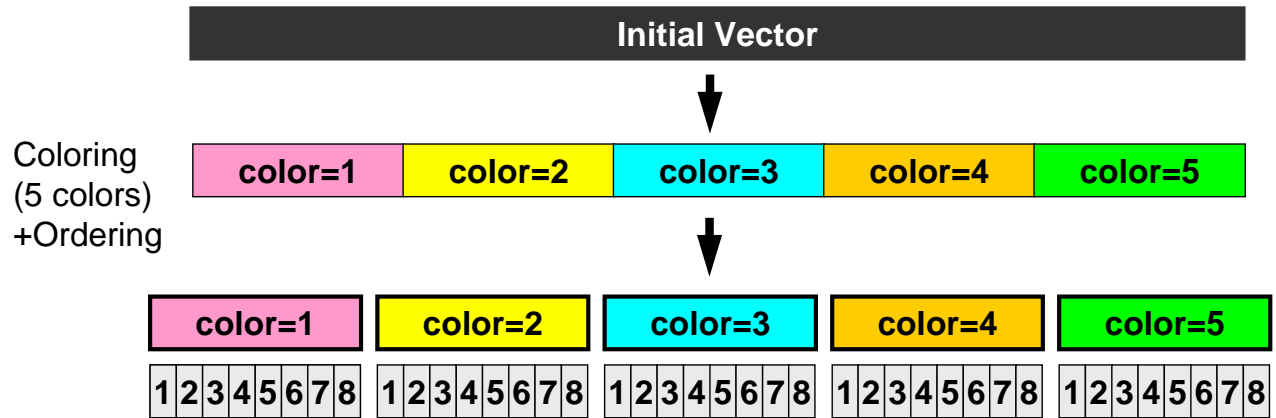


29	18	15	5	11	2	9	1
33	30	19	16	6	12	3	10
45	34	31	20	25	7	13	4
40	46	35	32	21	26	8	14
59	49	47	36	41	22	27	17
53	60	50	48	37	42	23	28
63	54	61	51	57	38	43	24
56	64	55	62	52	58	39	44

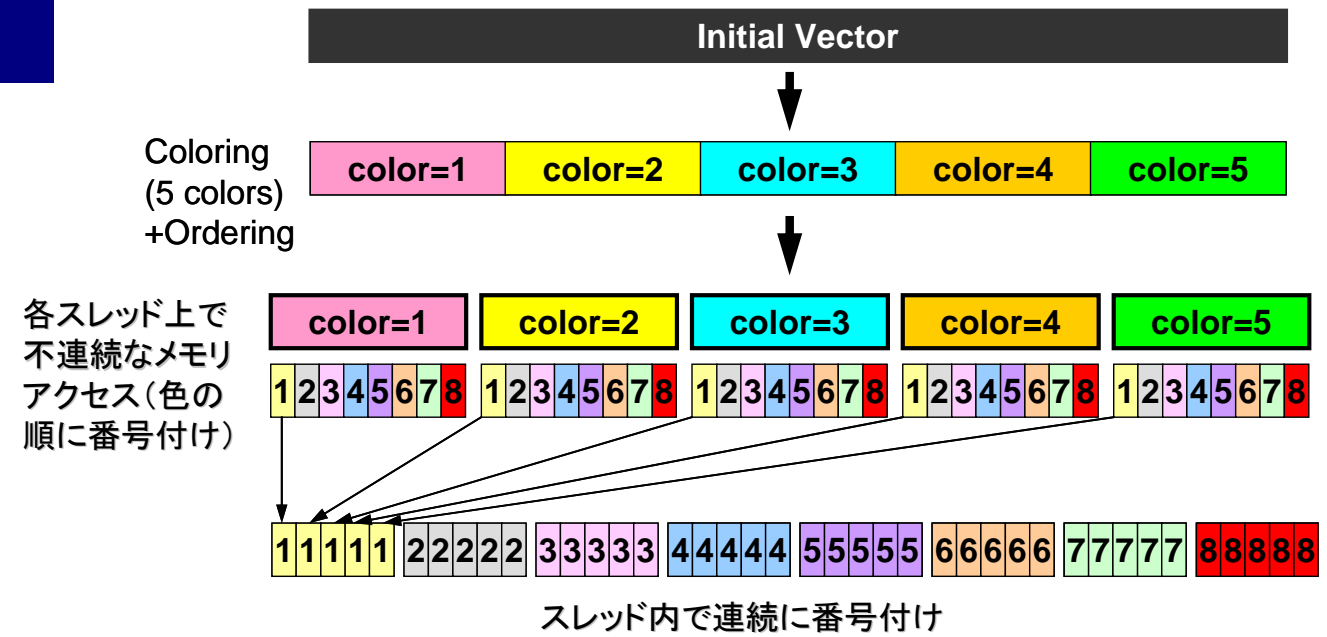
**Sequential Reordering, 4-threads**

# Sequential Reordering

**Coalesced  
Good for GPU**



**Sequential**



# Files on FX10

- Location
  - `<$O-L3>/src`, `<$O-L3>/run`
- Compile/Run
  - Main Part
    - `cd <$O-L3>/reorder0`
    - `make`
    - `<$O-L3>/run/L3-rsol0 (exec)`
  - Control Data
    - `<$O-L3>/run/INPUT.DAT`
  - Batch Job Script
    - `<$O-L3>/run/gor.sh`

# INPUT.DAT

```

100 100 100          NX/NY/NZ
1.00e-00 1.00e-00 1.00e-00  DX/DY/DZ
1.0e-08            EPSICC
16                PEsmptTOT
100              NCOLORTot
0                NFLAG
0                METHOD

```

- **PEsmptTOT**
  - Thread Number
- **NCOLORTot**
  - Reordering Method + Initial Number of Colors/Levels
  - $\geq 2$ : MC, =0: CM, =-1: RCM,  $-2 \leq$ : CMRCM
- **NFLAG**
  - =0: without first-touch, =1: with first-touch
- **METHOD**
  - Loop structure for Mat-Vec
  - =0: conventional way, =1: similar to forward/backward substitution

# Sequential Reordering

```

allocate (SMPindex(0:PEsmptTOT*NCOLORtot))
SMPindex= 0
do ic= 1, NCOLORtot
  nn1= COLORindex(ic) - COLORindex(ic-1)
  num= nn1 / PEsmptTOT
  nr = nn1 - PEsmptTOT*num
  do ip= 1, PEsmptTOT
    if (ip.le.nr) then
      SMPindex((ic-1)*PEsmptTOT+ip)= num + 1
    else
      SMPindex((ic-1)*PEsmptTOT+ip)= num
    endif
  enddo
enddo

```

## SMPindex



## SMPindex\_new



```

allocate (SMPindex_new(0:PEsmptTOT*NCOLORtot))
SMPindex_new(0)= 0
do ic= 1, NCOLORtot
  do ip= 1, PEsmptTOT
    j1= (ic-1)*PEsmptTOT + ip
    j0= j1 - 1
    SMPindex_new((ip-1)*NCOLORtot+ic)= SMPindex(j1)
    SMPindex(j1)= SMPindex(j0) + SMPindex(j1)
  enddo
enddo

do ip= 1, PEsmptTOT
  do ic= 1, NCOLORtot
    j1= (ip-1)*NCOLORtot + ic
    j0= j1 - 1
    SMPindex_new(j1)= SMPindex_new(j0) + SMPindex_new(j1)
  enddo
enddo

```

# Mat-Vec: METHOD=0

```

!$omp parallel do private(ip, i, VAL, k)
  do ip= 1, PEsmptOT
    do i = SMPindexG(ip-1)+1, SMPindexG(ip)
      VAL= D(i)*W(i, P)
      do k= indexL(i-1)+1, indexL(i)
        VAL= VAL + AL(k)*W(itemL(k), P)
      enddo
      do k= indexU(i-1)+1, indexU(i)
        VAL= VAL + AU(k)*W(itemU(k), P)
      enddo
      W(i, Q)= VAL
    enddo
  enddo
!$omp end parallel do

```

**Original**

```

!$omp parallel do private(ip, i, VAL, k)
  do ip= 1, PEsmptOT
    do i= SMPindex((ip-1)*NCOLORtot)+1, SMPindex(ip*NCOLORtot)
      VAL= D(i)*W(i, P)
      do k= indexL(i-1)+1, indexL(i)
        VAL= VAL + AL(k)*W(itemL(k), P)
      enddo
      do k= indexU(i-1)+1, indexU(i)
        VAL= VAL + AU(k)*W(itemU(k), P)
      enddo
      W(i, Q)= VAL
    enddo
  enddo
!$omp end parallel do

```

**New**



# Forward Substitution

```

!$omp parallel private(ip, ip1, i, WVAL, k)
  do ic= 1, NCOLORTot
!$omp do
  do ip= 1, PEsmptTOT
    ip1= (ic-1)*PEsmptTOT + ip
    do i= SMPindex(ip1-1)+1, SMPindex(ip1)
      WVAL= W(i, Z)
      do k= indexL(i-1)+1, indexL(i)
        WVAL= WVAL - AL(k) * W(itemL(k), Z)
      enddo
      W(i, Z)= WVAL * W(i, DD)
    enddo
  enddo
enddo
!$omp end parallel

```

**Original**

```

!$omp parallel private(ip, ip1, i, WVAL, k)
  do ic= 1, NCOLORTot
!$omp do
  do ip= 1, PEsmptTOT
    ip1= (ip-1)*NCOLORTot + ic
    do i= SMPindex(ip1-1)+1, SMPindex(ip1)
      WVAL= W(i, Z)
      do k= indexL(i-1)+1, indexL(i)
        WVAL= WVAL - AL(k) * W(itemL(k), Z)
      enddo
      W(i, Z)= WVAL * W(i, DD)
    enddo
  enddo
enddo
!$omp end parallel

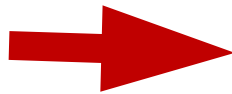
```

**New**

# Matrix Storage Format

## ELL (Ellpack-Itpack): Fixed Loop Length, Good for Prefetching

$$\begin{bmatrix} 1 & 3 & 0 & 0 & 0 \\ 1 & 2 & 5 & 0 & 0 \\ 4 & 1 & 3 & 0 & 0 \\ 0 & 3 & 7 & 4 & 0 \\ 1 & 0 & 0 & 0 & 5 \end{bmatrix}$$



1	3	
1	2	5
4	1	3
3	7	4
1	5	

(a) CRS

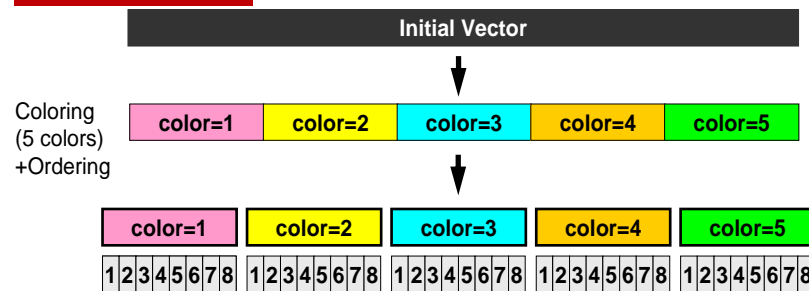
1	3	0
1	2	5
4	1	3
3	7	4
1	5	0

(b) ELL

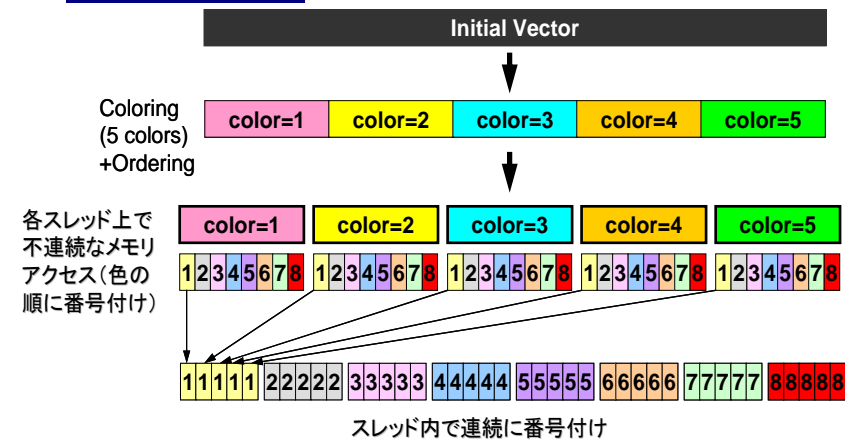
# Cases: $128^3$ meshes

	Coloring	Further Reordering	First Touch Data Placement	Matrix Storage Format
<b>src0</b>	Case-1	CM-RCM	Coalesced ( $\boxtimes$ 4 (a))	CRS
<b>reorder0</b>	Case-2		Sequential ( $\boxtimes$ 4 (b))	
<b>ELL</b>	Case-3			ELL

## Coalesced

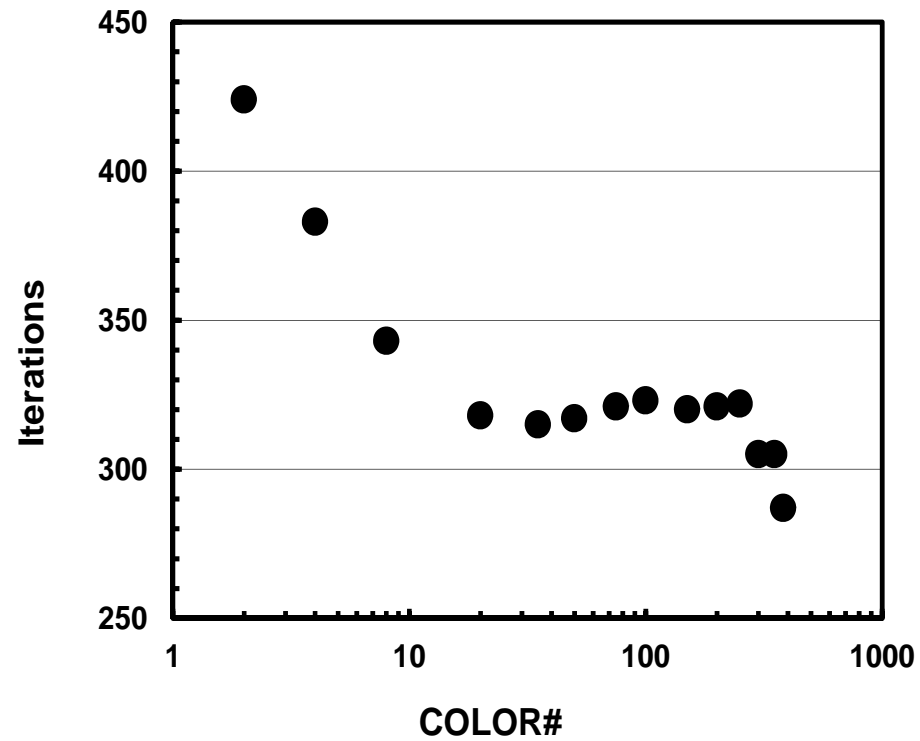


## Sequential



# Color# ~ Iteration

## CM-RCM



# Results: FX10

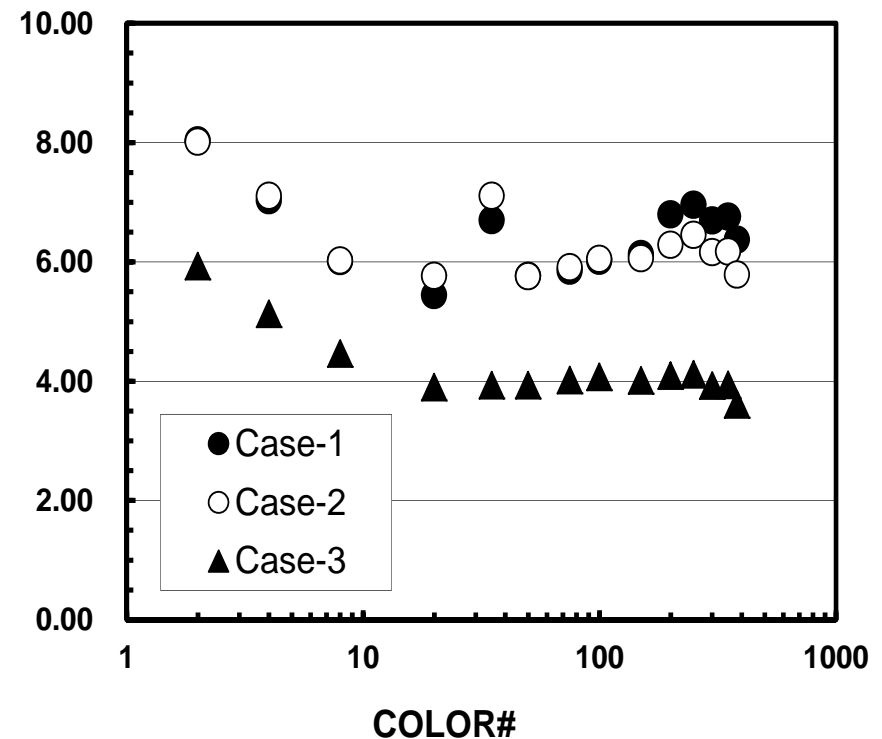
- CASE-1(src0)⇒CASE-2(reorder0)

- Slightly improved when number of colors are larger
- Generally speaking, performance is getting worse if number of colors increases

- In CASE-2, data on each thread is continuous, when computation proceeds to the next color.

- First Touch: NO effect

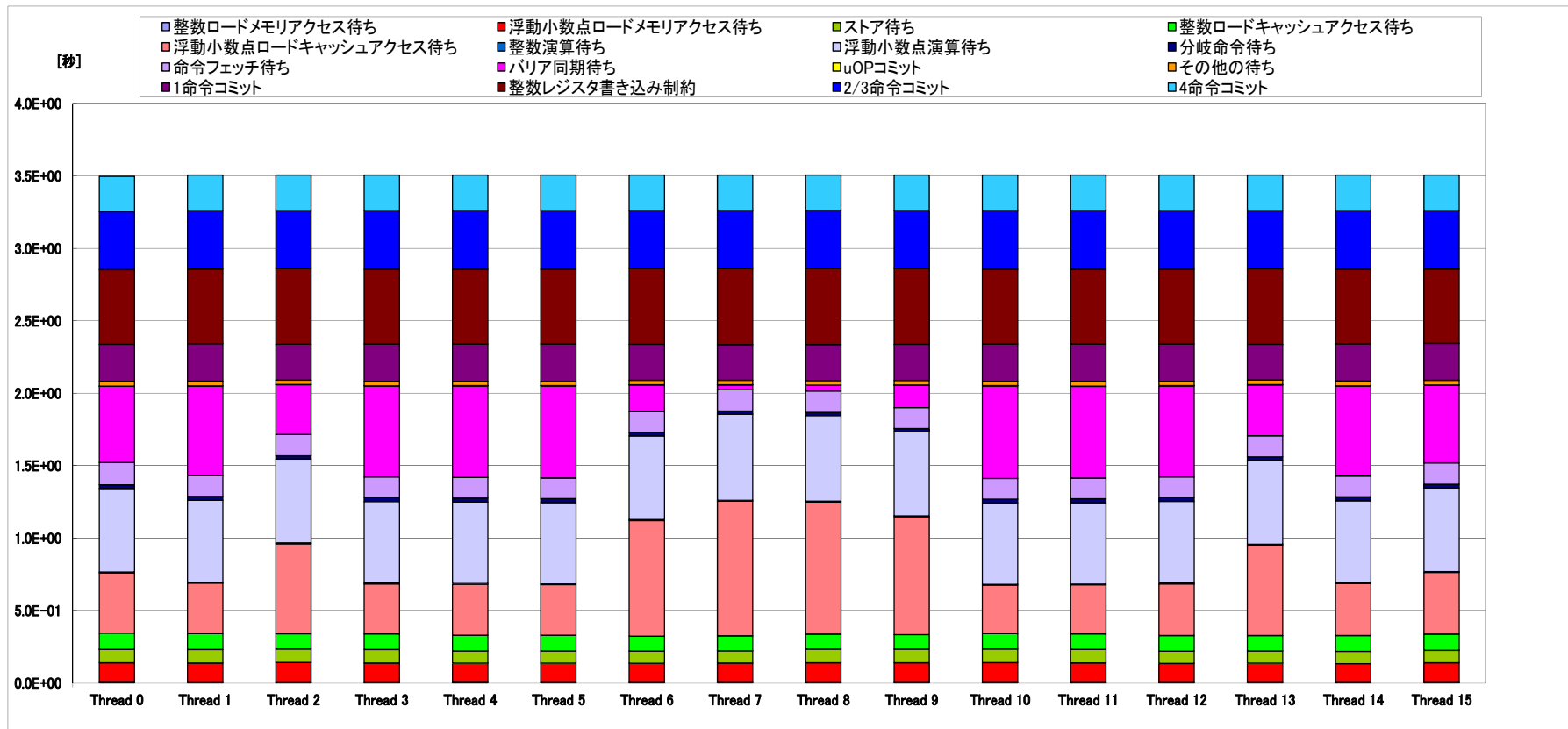
- ELL: Big effect



Case-1: src0  
 Case-2: reorder0  
 Case-3: reorder0 + ELL

# Fujitsu FX10: CASE-1, CM-RCM(2)

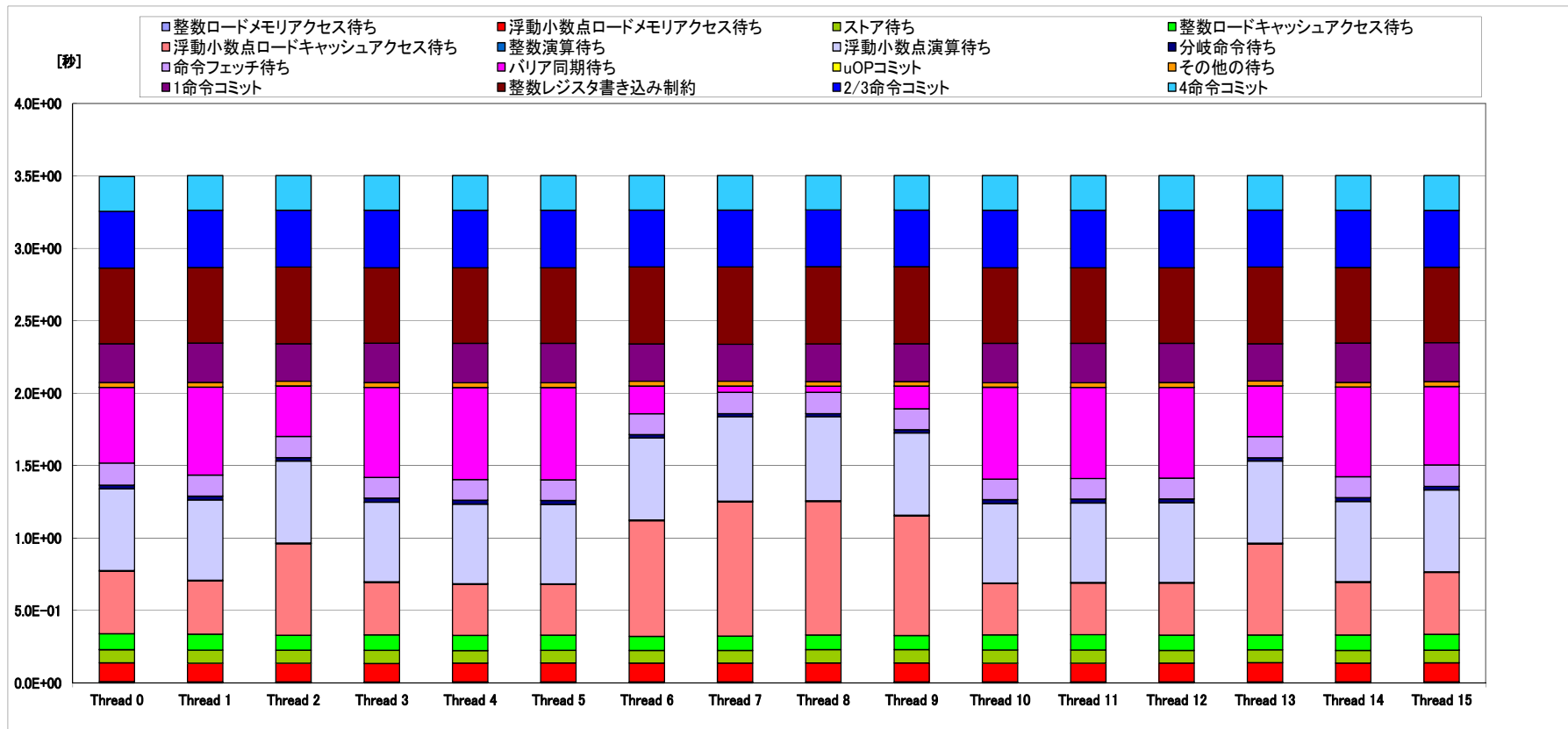
L1-dem.-miss:25.6%, Mem. throughput:41.8GB/sec.  
Forward/Backward Substitution



**src0: CRS, Coalesced**

# Fujitsu FX10: CASE-2, CM-RCM(2)

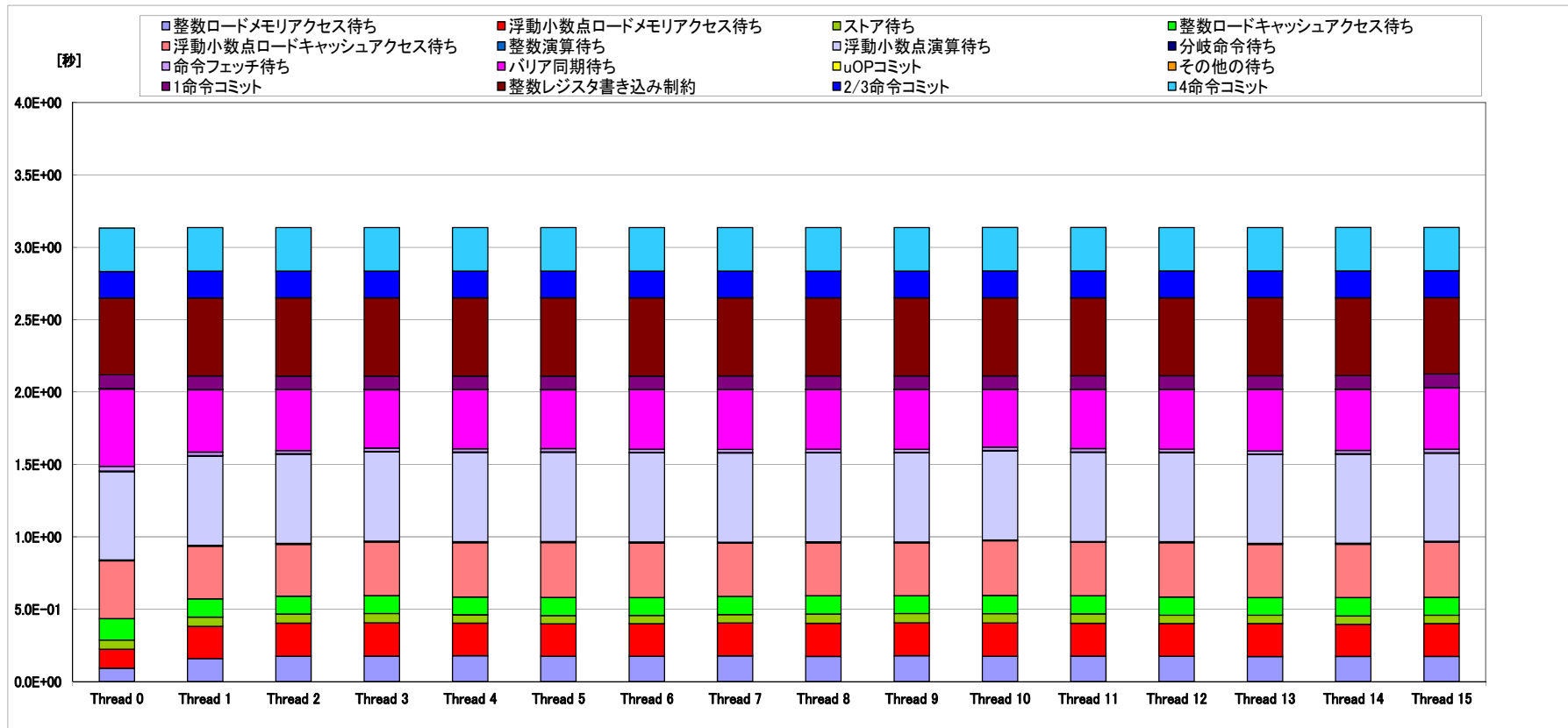
## 25.6%, 41.8GB/sec.



**reorder0: CRS, Sequential**

# Fujitsu FX10: CASE-1, CM-RCM(382)

## 37.7%, 28.7GB/sec.

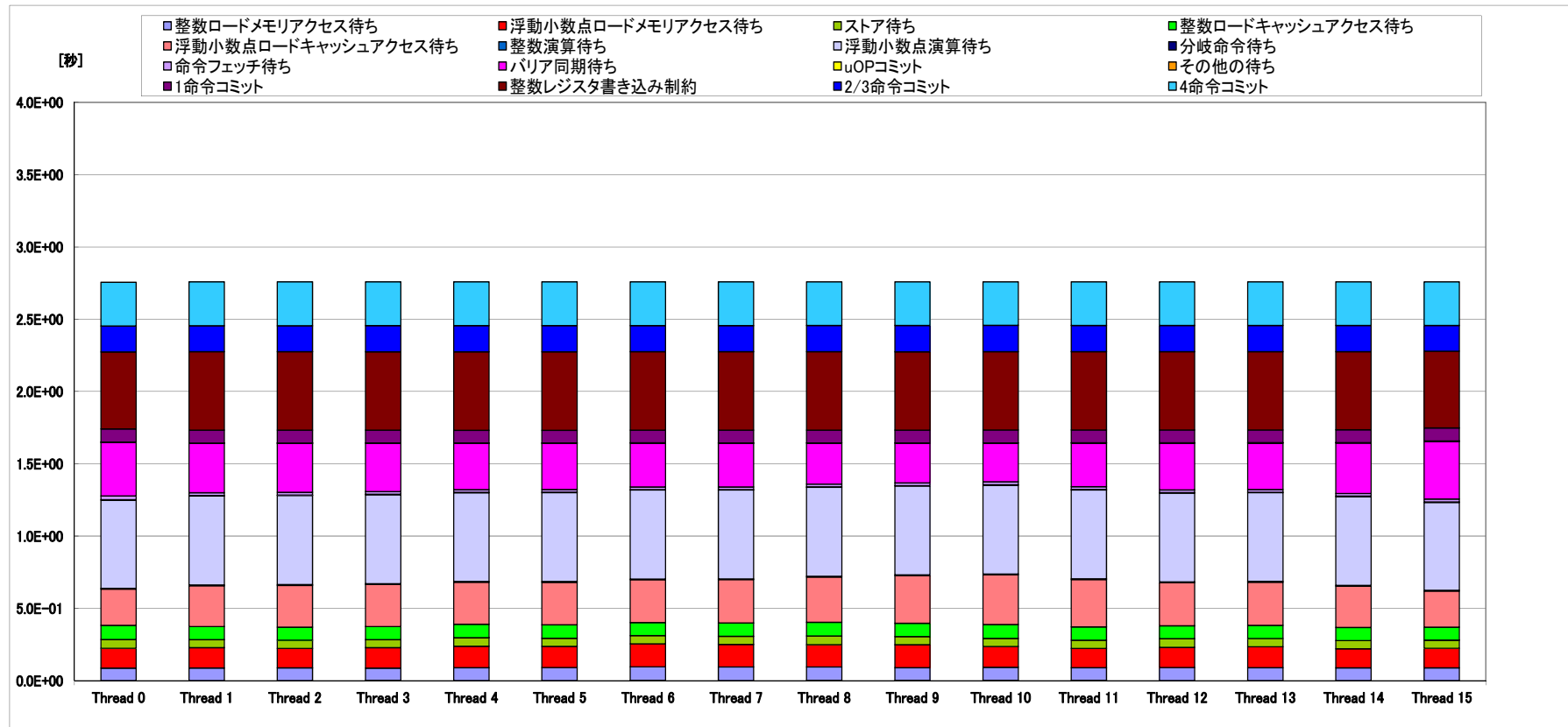


**src0: CRS, Coalesced**



# Fujitsu FX10: CASE-2, CM-RCM(382)

## 29.3%, 32.6GB/sec.



**reorder0: CRS, Sequential**

# Summary: Fujitsu FX10

## Analysis by Profiler

Upper: L1 Demand Miss Rate  
Lower: Memory Throughput

	<b>src0 CASE-1 CRS+ Coalesced</b>	<b>reorder0 CASE-2 CRS+ Sequential</b>	<b>CASE-3 ELL+ Sequential</b>
CM-RCM(2)	25.5 %	25.6 %	5.42 %
	41.8 GB/sec.	41.8 GB/sec.	64.0 GB/sec.
CM-RCM(382)	37.7 %	29.3 %	16.5 %
	28.7 GB/sec.	32.6 GB/sec.	52.2 GB/sec.

# Summary: Fujitsu FX10

## Analysis by Profiler

Upper: CM-RCM(20), Lower: CM-RCM(382)

	Instructions	SIMD (%)	Memory Access Throughput (%)
Case-2	$1.83 \times 10^{11}$	7.17	50.2
CRS	$1.83 \times 10^{11}$	6.90	44.5
Case-3	$6.71 \times 10^{10}$	16.3	69.8
ELL	$5.96 \times 10^{10}$	16.2	67.0

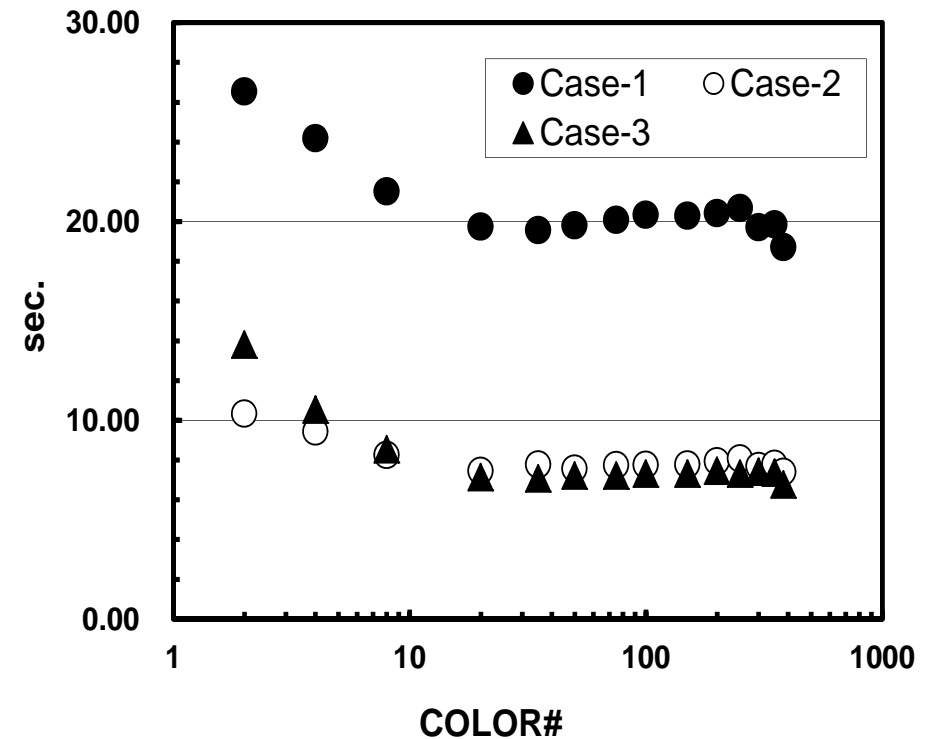
Case-1: src0

Case-2: reorder0

Case-3: reorder0 + ELL

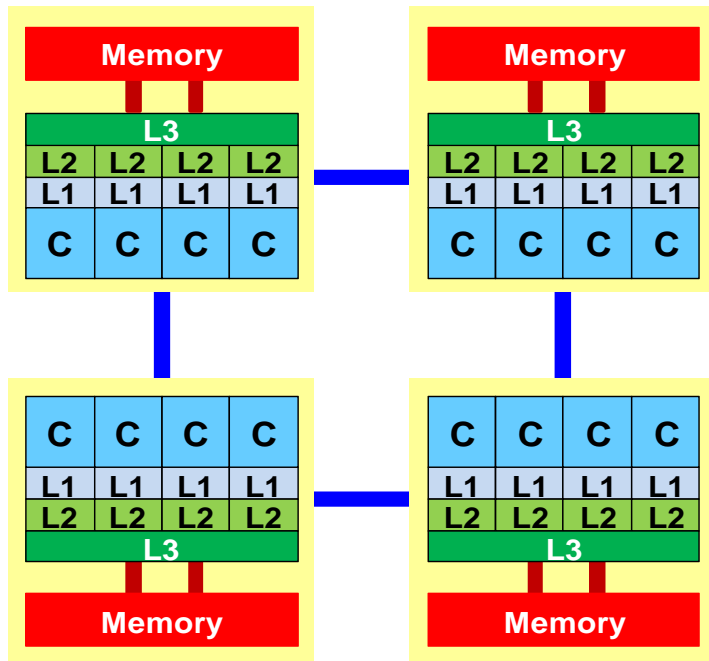
# Results: Cray XE6

- CASE-1(src0)⇒  
CASE-2(reorder0)
  - Significant Improvement
  - Optimization for NUMA Architecture
  - + First Touch
- CRS⇒ELL  
Improvement is not so large

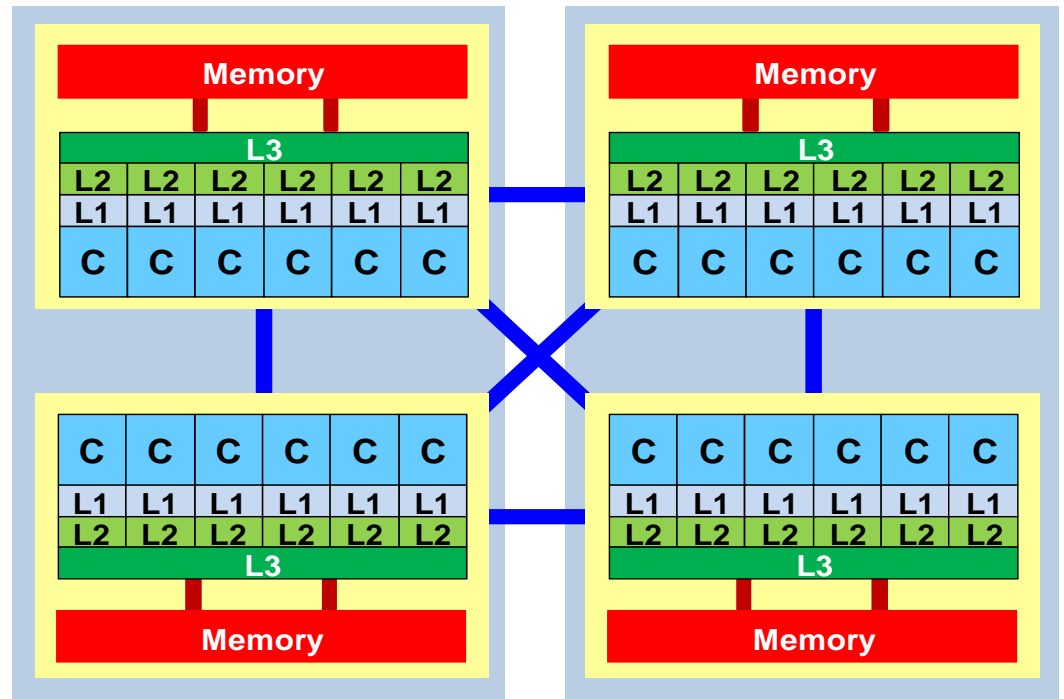


Case-1: src0  
Case-2: reorder0  
Case-3: reorder0 + ELL

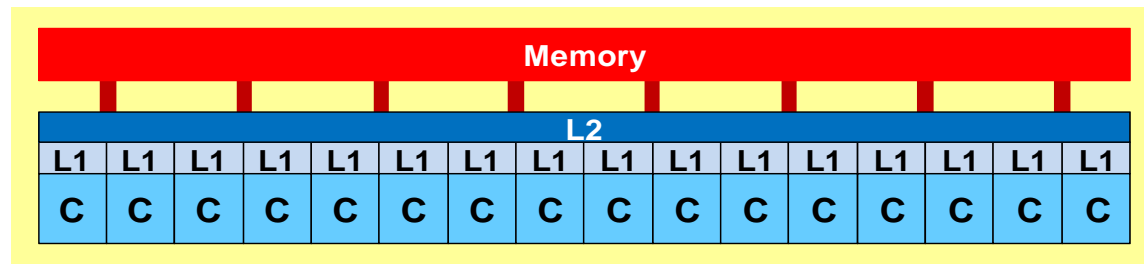
## T2K/Tokyo



## Cray XE6 (Hopper)



## Fujitsu FX10 (Oakleaf-FX)



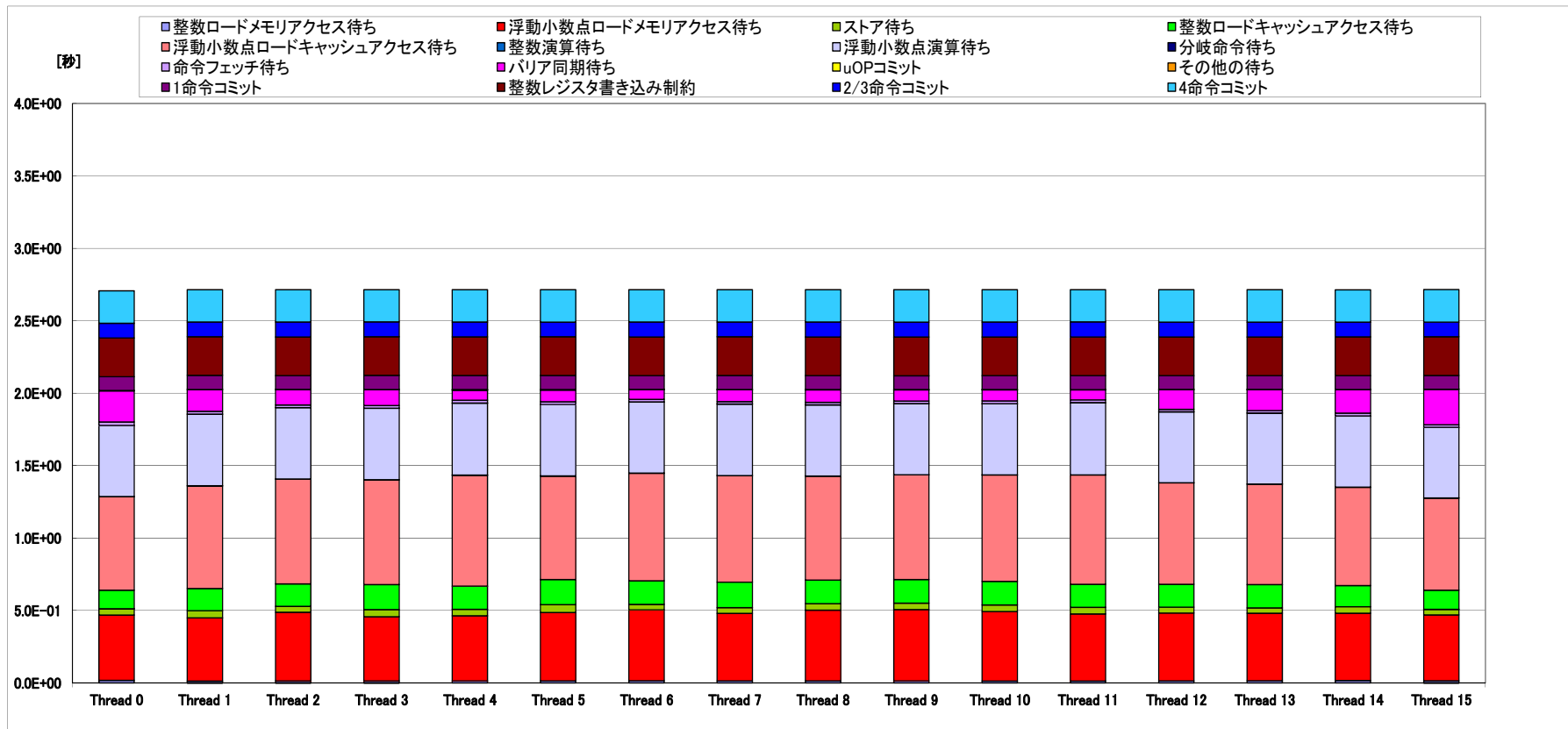
# Summary

		CM-RCM(20)		CM-RCM(382) = RCM	
		Time (sec.)	Time/Iteration (sec.)	Time (sec.)	Time/Iteration (sec.)
Fujitsu FX10	Case-1	5.44	$1.71 \times 10^{-2}$	6.37	$2.22 \times 10^{-2}$
	Case-2	5.76	$1.81 \times 10^{-2}$	5.78	$2.02 \times 10^{-2}$
	Case-3	3.90	$1.23 \times 10^{-2}$	3.61	$1.26 \times 10^{-2}$
Cray XE6	Case-1	19.7	$6.26 \times 10^{-2}$	18.7	$6.52 \times 10^{-2}$
	Case-2	7.45	$2.34 \times 10^{-2}$	7.40	$2.58 \times 10^{-2}$
	Case-3	7.14	$2.25 \times 10^{-2}$	6.77	$2.36 \times 10^{-2}$

Case-1: src0  
Case-2: reorder0  
Case-3: reorder0 + ELL

# Fujitsu FX10: CASE-3, CM-RCM(2)

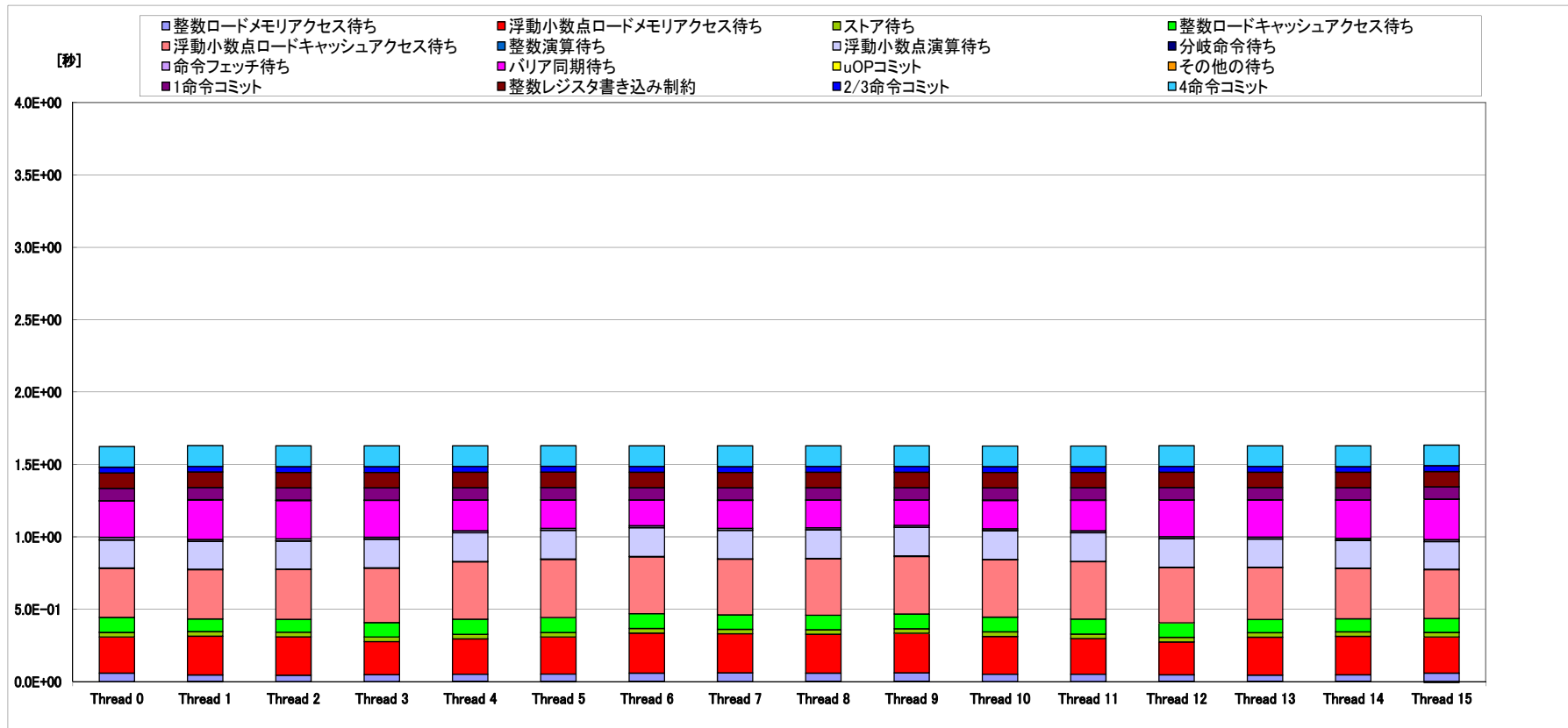
## 5.4%, 64.0GB/sec.



**ELL, Sequential**

# Fujitsu FX10: CASE-3, CM-RCM(382)

## 16.5%, 52.2GB/sec.



**ELL, Sequential**



- Running the Code
- Further Optimization
- **Profiler, Analyzing Compile Lists**
  - 利用支援ポータル⇒ドキュメント閲覧⇒プログラム開発支援ツール⇒プロファイラ使用手引書⇒「3章: 詳細プロファイラ」
  - **Users Portal⇒Document⇒Programming Development Support Tool⇒Profiler User's Guide⇒“Chap.3 Advanced Profiler”**

## Default

```
>$ cd <$O-L3>/src
>$ make
>$ ls ../run/L3-sol
    L3-sol
>$ cd ../run
>$ pjsub go1.sh
```

```
F90          = frtpx
F90OPTFLAGS= -Kfast,openmp -Qt
F90FLAGS    =$(F90OPTFLAGS)
```

# Compile & Run

- -Qt
  - List of Messages by Compiler (Compile List)
  - \*.lst
  - Fortran Only
- In C, “-Qt” is not available
  - Please use “-Nsrc”
  - Displayed on screen

# Current version of C/C++ compiler can produce list of messages

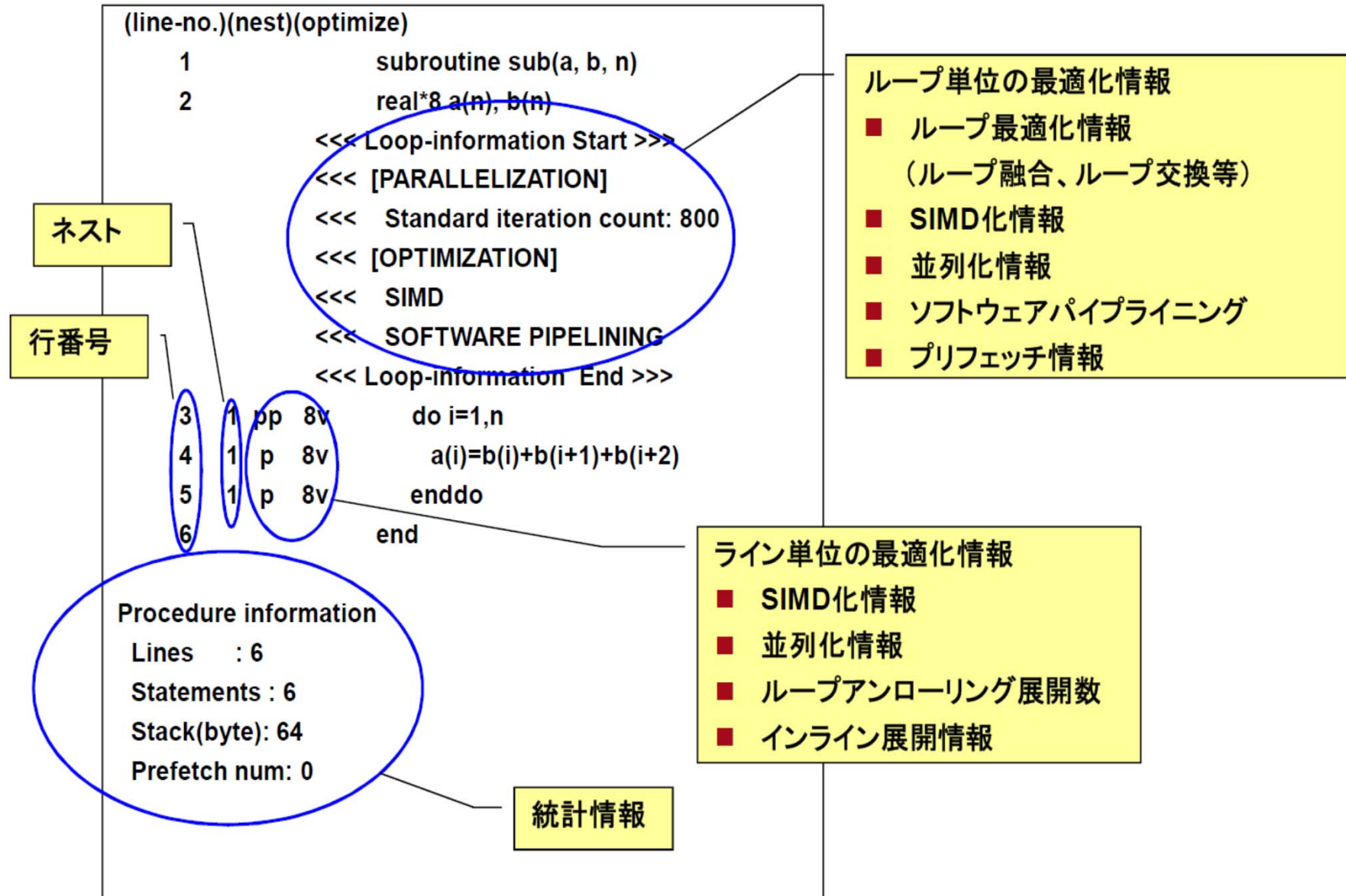
## Fortran/C/C++

- Nlst=p 標準の最適化情報 (デフォルト)
- Nlst=t 詳細な最適化情報

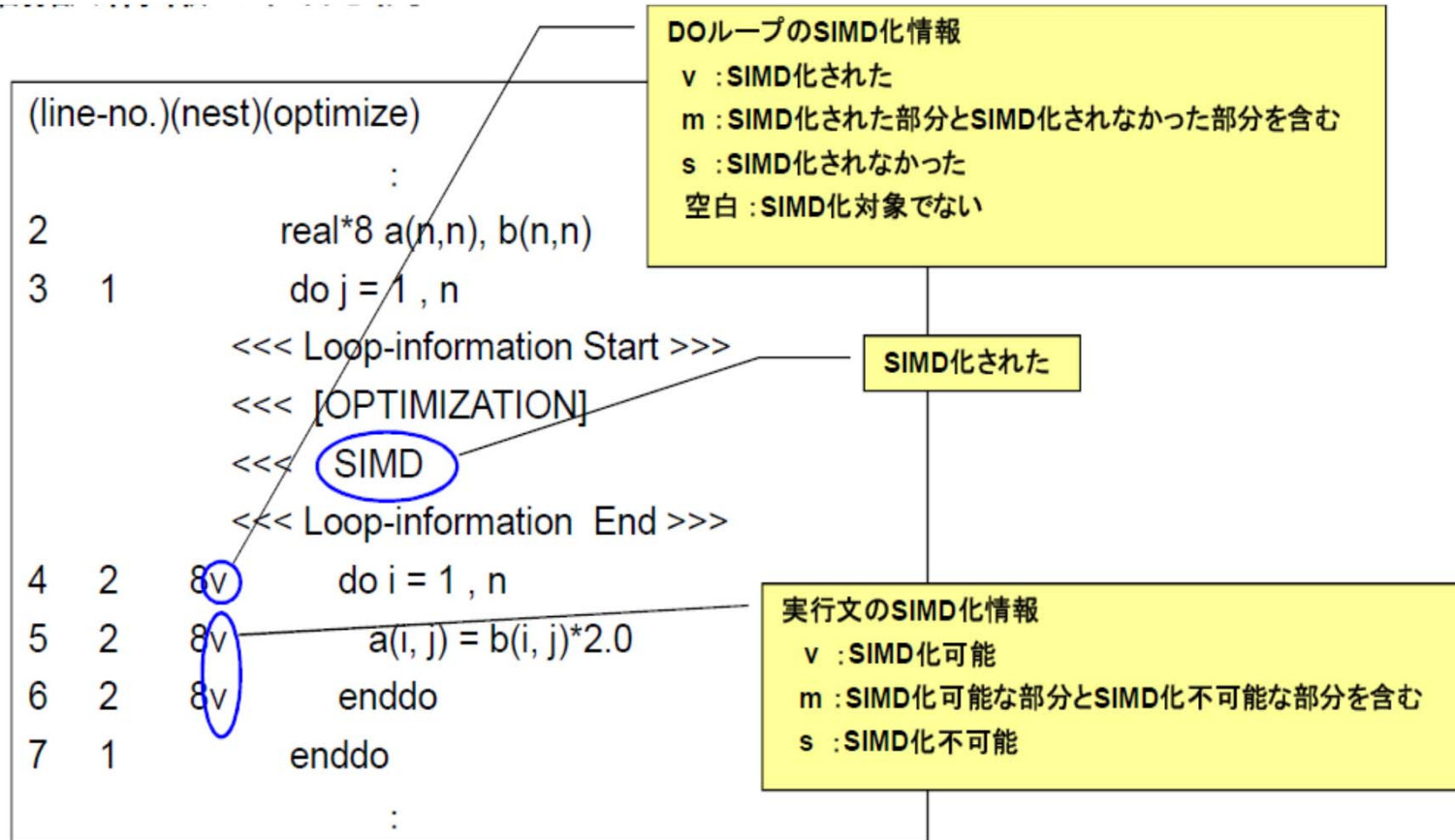
## Fortran ONLY

- Nlst=a 名前の属性情報
- Nlst=d 派生型の構成情報
- Nlst=i インクルードされたファイルのプログラムリスト  
およびインクルードファイル名一覧
- Nlst=m 自動並列化の状況をOpenMP指示文によって表現した  
原始プログラム出力
- Nlst=x 名前および文番号の相互参照情報

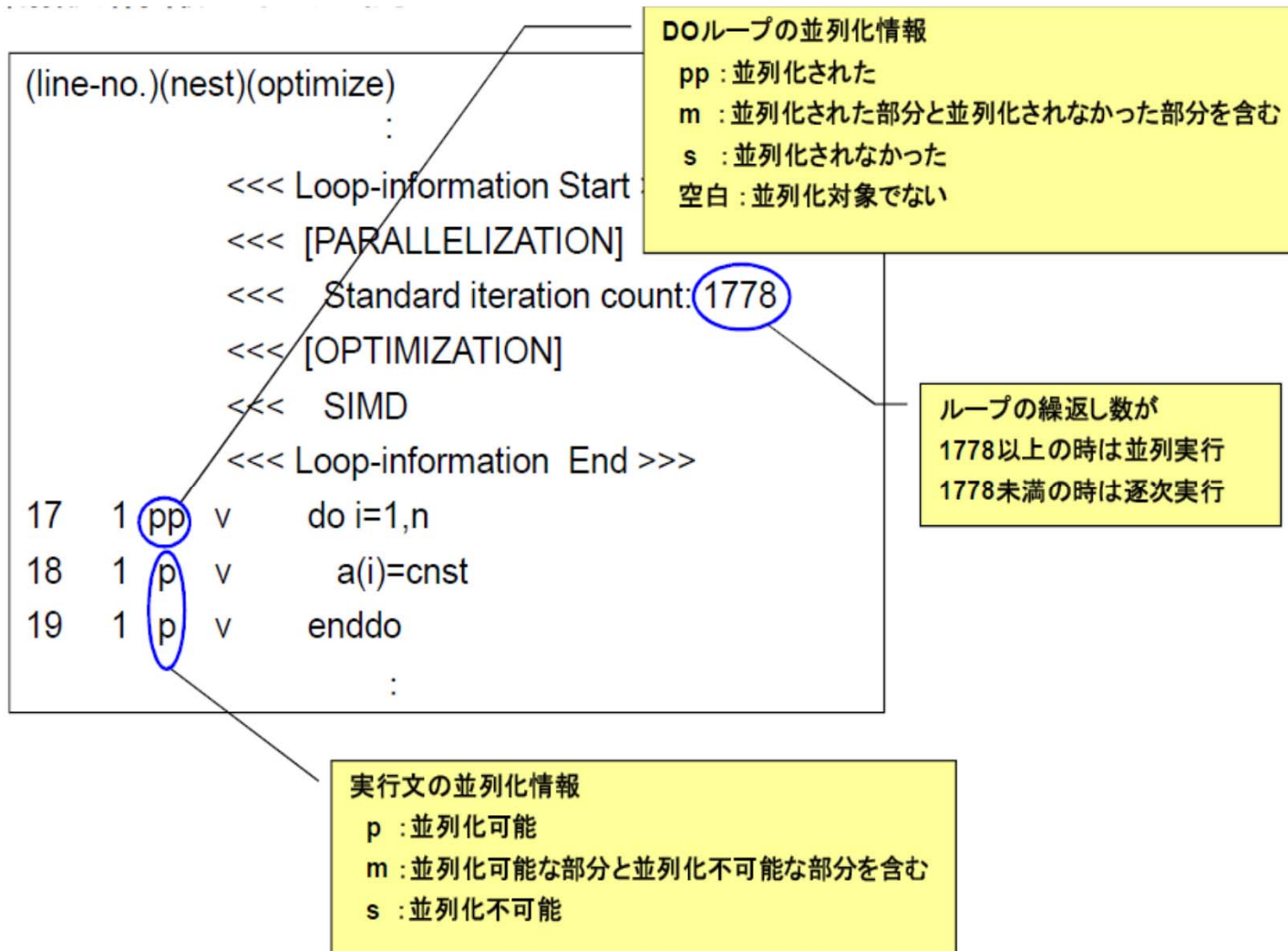
# Info in \*.lst



# SIMD Information



# Automatic Parallelization



# solver\_ICCG\_mc.lst (src)

```

101      1          !C
102      1          !C +-----+
103      1          !C | {z}= [Minv]{r} |
104      1          !C +-----+
105      1          !C===
106      1
107      1          !$omp parallel do private(ip,i)
108      2      p          do ip= 1, PESmpTOT
<<< Loop-information Start >>>
<<< [OPTIMIZATION]
<<<     SIMD
<<<     SOFTWARE PIPELINING
<<< Loop-information End >>>
109      3      p      8v          do i = SMPindexG(ip-1)+1, SMPindexG(ip)
110      3      p      8v          W(i,Z)= W(i,R)
111      3      p      8v          enddo
112      2      p          enddo
113      1          !$omp end parallel do
114      1
115      1          Stime= omp_get_wtime()
116      1          call fapp_start ("precond", 1, 1)
117      2          do ic= 1, NCOLOrtot
118      2          !$omp parallel do private(ip,ip1,i,WVAL,k)
119      3      p          do ip= 1, PESmpTOT
120      3      p          ip1= (ic-1)*PESmpTOT + ip
121      4      p          do i= SMPindex(ip1-1)+1, SMPindex(ip1)
122      4      p          WVAL= W(i,Z)
<<< Loop-information Start >>>
<<< [OPTIMIZATION]
<<<     SIMD
<<<     SOFTWARE PIPELINING
<<< Loop-information End >>>
123      5      p      4v          do k= indexL(i-1)+1, indexL(i)
124      5      p      4v          WVAL= WVAL - AL(k) * W(itemL(k),Z)
125      5      p      4v          enddo
126      4      p          W(i,Z)= WVAL * W(i,DD)
127      4      p          enddo
128      3      p          enddo
129      2          !$omp end parallel do
130      2          enddo

```

# 3.5 精密PA可視化機能 (Excel) (Precision PA Visibility Function)

## (1/3): Inserting Call's, Compile & Run

```
call start_collection ("SpMV")
!$omp parallel do private(ip, i, VAL, k)
do ip= 1, PEsmptOT
  do i= SMPindex((ip-1)*NCOLORtot)+1, SMPindex(ip*NCOLORtot)
    VAL= D(i)*W(i, P)
    do k= 1, 3
      VAL= VAL + AL(k, i)*W(itemL(k, i), P)
    enddo
    do k= 1, 3
      VAL= VAL + AU(k, i)*W(itemU(k, i), P)
    enddo
    W(i, Q)= VAL
  enddo
enddo
!$omp end parallel do
call stop_collection ("SpMV")
```



# 3.5 精密PA可視化機能 (Excel)

## (Precision PA Visibility Function)

### (2/3): Collecting Performance Data: 7X Exec's Directories: pa1~pa7, -Hpa=1~7

```
#!/bin/sh
#PJM -L "node=1"
#PJM -L "elapse=00:05:00"
#PJM -L "rscgrp=lecture"
#PJM -g "gt71"
#PJM -j
#PJM -o "3.lst"
#PJM --mpi "proc=1"

export OMP_NUM_THREADS=16
fapp -C -d pa1 -lhwm -Hpa=1 ./sol-r3k
```

# 3.5 精密PA可視化機能 (Excel)

## (Precision PA Visibility Function)

### (3/3): Performance Analysis: Transformation + Excel

```
fapppx -A -d pa1 -o output_prof_1.csv -tcsv -Hpa  
fapppx -A -d pa2 -o output_prof_2.csv -tcsv -Hpa  
fapppx -A -d pa3 -o output_prof_3.csv -tcsv -Hpa  
fapppx -A -d pa4 -o output_prof_4.csv -tcsv -Hpa  
fapppx -A -d pa5 -o output_prof_5.csv -tcsv -Hpa  
fapppx -A -d pa6 -o output_prof_6.csv -tcsv -Hpa  
fapppx -A -d pa7 -o output_prof_7.csv -tcsv -Hpa
```

# Summary

- Material: ICCG solver for sparse matrices derived from FVM applications (Finite Volume Method).
- Parallelization on a single node of Oakleaf-FX (FX10) using OpenMP
  - Data Placement
  - Reordering
- Effects of reordering

# Future Directions

- Gap between performance of CPU & memory
  - BYTE/FLOP
- Multicore/Manycore
  - Intel Xeon/Phi
- Supercomputer system with  $>10^5$  cores
  - Exascale :  $>10^8$
- **Reordering/Ordering**
  - Intensity of components of matrices should be also considered (not only the connectivity information)
  - Selection of optimum number of colors: research topic, especially for ill-conditioned problems
- OpenMP/MPI Hybrid -> One of effective choices
  - Optimization for OpenMP is the most critical